



## **SIES (NERUL) COLLEGE OF ARTS, SCIENCE AND COMMERCE**

NAAC ACCREDITED 'A' GRADE COLLEGE

(ISO 9001:2015 CERTIFIED INSTITUTION)

NERUL, NAVI MUMBAI - 400706

*Certificate*

**Seat No: 3713538**

**Certified that VARMA VISHAL VIJAY**

**Of Class MSC.IT PART-1 has duly completed the practical**

**course in the subject of CLOUD COMPUTING**

**during the academic year 2021-22 as per the syllabus**

**prescribed by the University of Mumbai.**

**Subject Teacher**

**External Examiner**

**Head of Department**

**Principal**

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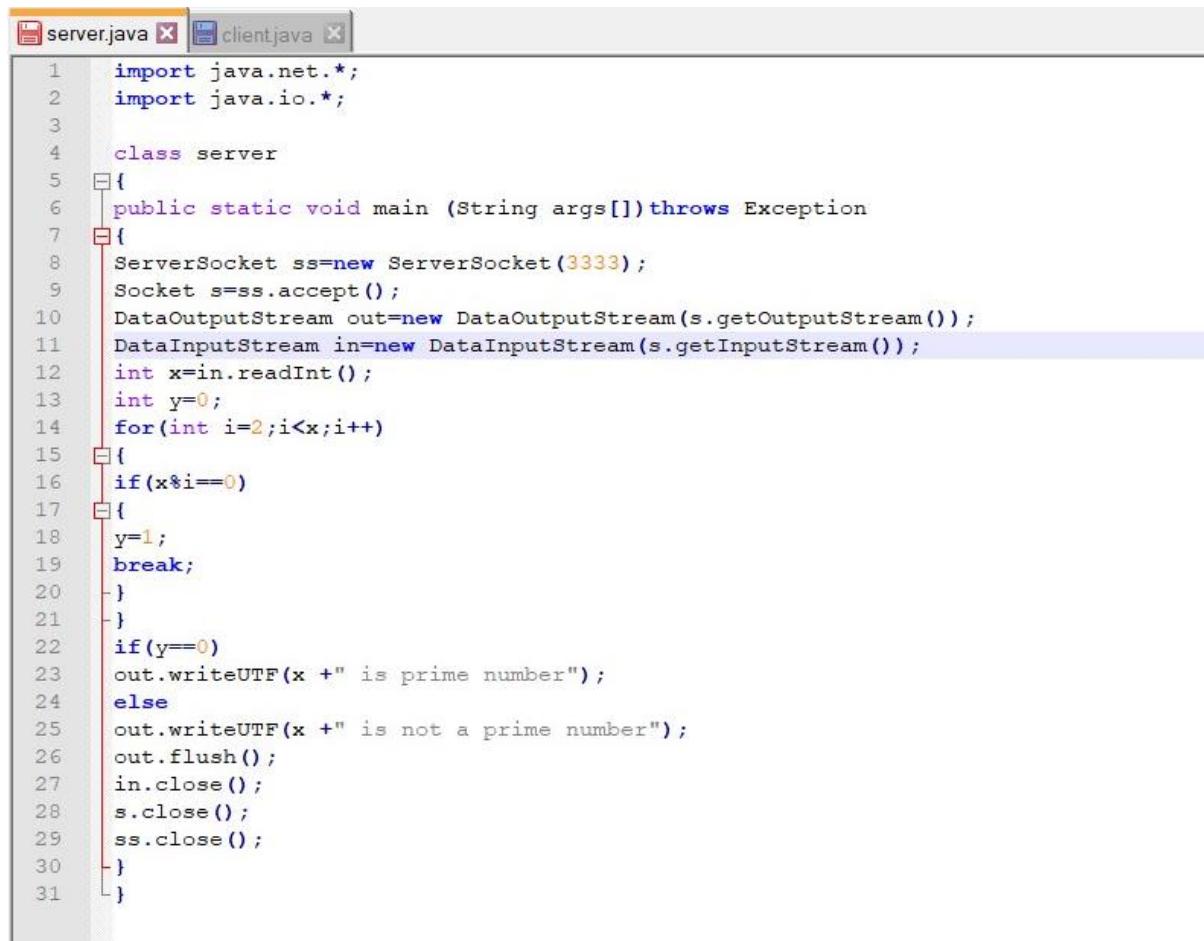
Sr. No	Practical	Date	Sign
1.	<b>A]</b> A client server-based program using TCP to find if the number entered is prime <b>B]</b> A client server TCP based chatting application.		
2.	<b>A]</b> A client server-based program using UDP to find if the number entered is even or odd. <b>B]</b> A client server-based program using UDP to find the factorial of the entered number. <b>C]</b> A program to implement simple calculator operations like addition, subtraction, m-multiplication and division. <b>D]</b> A program that finds the square, square root, cube and cube root of the entered number.		
3.	<b>A]</b> Multicast Socket example.		
4.	<b>A]</b> A RMI based application program to display current date and time. <b>B]</b> A RMI based application program that converts digits to words, e.g. 123 will be converted to one two three.		
5.	Show the implementation of web services.		
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## Practical No. 1

**Aim:** Write a program for implementing Client Server communication model using TCP.

**Practical 1A:** A client server based program using TCP to find if the number entered is prime

Server side :-



```
server.java x client.java x
1 import java.net.*;
2 import java.io.*;
3
4 class server
5 {
6     public static void main (String args[]) throws Exception
7     {
8         ServerSocket ss=new ServerSocket(3333);
9         Socket s=ss.accept();
10        DataOutputStream out=new DataOutputStream(s.getOutputStream());
11        DataInputStream in=new DataInputStream(s.getInputStream());
12        int x=in.readInt();
13        int y=0;
14        for(int i=2;i<x;i++)
15        {
16            if(x%i==0)
17            {
18                y=1;
19                break;
20            }
21        }
22        if(y==0)
23            out.writeUTF(x +" is prime number");
24        else
25            out.writeUTF(x +" is not a prime number");
26        out.flush();
27        in.close();
28        s.close();
29        ss.close();
30    }
31 }
```

### Client:-

```
1 import java.net.*;
2 import java.io.*;
3
4 class client
5 {
6     public static void main (String args[]) throws Exception
7     {
8         Socket s=new Socket("localhost",3333);
9         DataOutputStream out=new DataOutputStream(s.getOutputStream());
10        DataInputStream in=new DataInputStream(s.getInputStream());
11        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
12        int x=Integer.parseInt(br.readLine());
13        out.writeInt(x);
14        out.flush();
15        String s1=in.readUTF();
16        System.out.println(" output from server side "+s1);
17        out.close();
18        s.close();
19    }
20 }
```

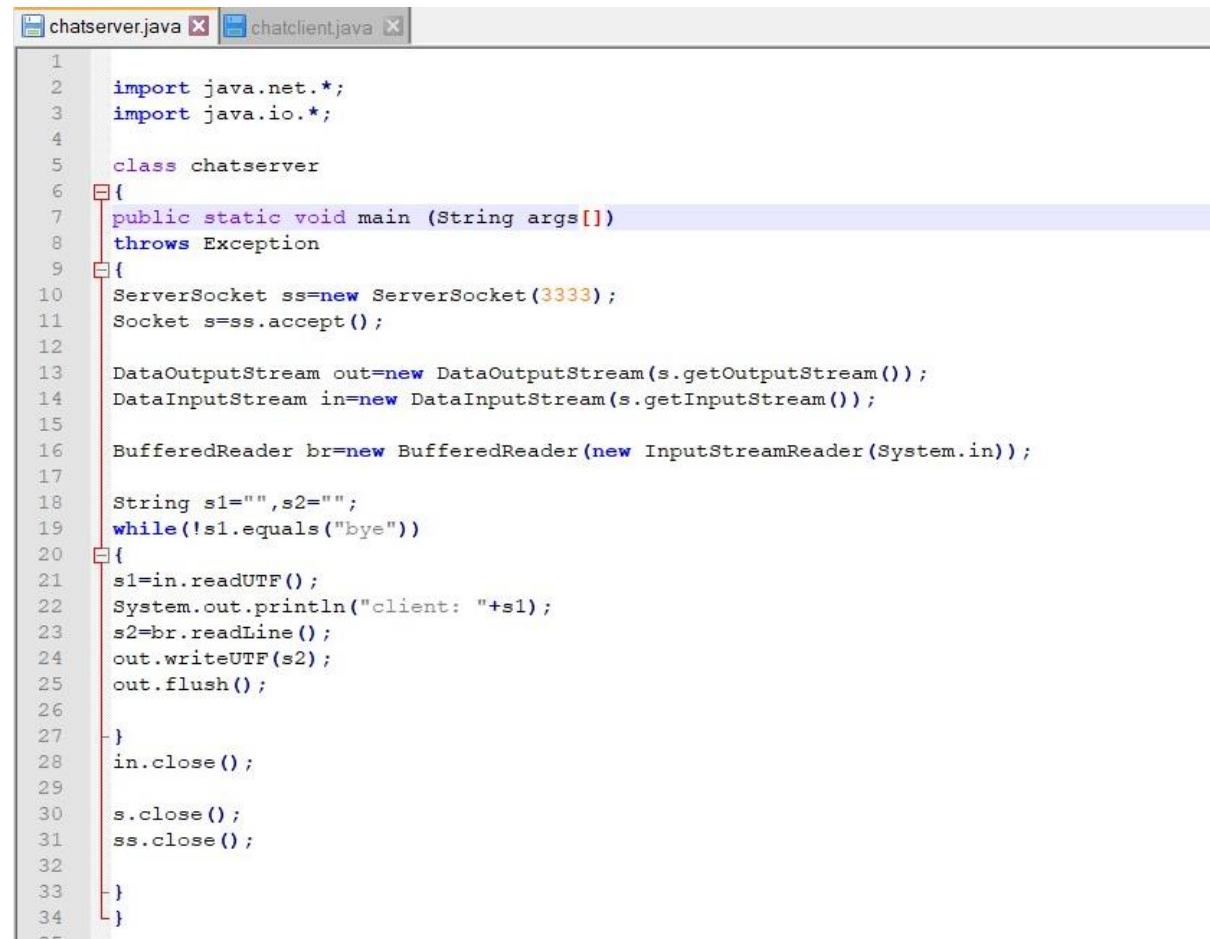
### Output:-

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1>javac server.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1>java server
```

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1>javac client.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1>java client
15
output from server side 15 is not a prime number
```

## Practical 1B : A client server TCP based chatting application.

### Server side:-



```
chatserver.java x chatclient.java x
1 import java.net.*;
2 import java.io.*;
3
4 class chatserver
5 {
6     public static void main (String args[])
7         throws Exception
8     {
9         ServerSocket ss=new ServerSocket(3333);
10        Socket s=ss.accept();
11
12        DataOutputStream out=new DataOutputStream(s.getOutputStream());
13        DataInputStream in=new DataInputStream(s.getInputStream());
14
15        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
16
17        String s1="",s2="";
18        while(!s1.equals("bye"))
19        {
20            s1=in.readUTF();
21            System.out.println("client: "+s1);
22            s2=br.readLine();
23            out.writeUTF(s2);
24            out.flush();
25
26        }
27        in.close();
28
29        s.close();
30        ss.close();
31
32    }
33
34 }
```

### Client side :-

```
1 import java.net.*;
2 import java.io.*;
3
4 class chatclient
5 {
6     public static void main (String args[])throws Exception
7     {
8         Socket s=new Socket("localhost",3333);
9
10        DataOutputStream out=new DataOutputStream(s.getOutputStream());
11        DataInputStream in=new DataInputStream(s.getInputStream());
12
13        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
14
15        String s1="",s2="";
16        while(!s1.equals("bye"))
17        {
18            s2=br.readLine();
19            out.writeUTF(s2);
20            out.flush();
21            s1=in.readUTF();
22            System.out.println("server: "+s1);
23
24        }
25
26        out.close();
27        s.close();
28    }
29 }
30 }
```

### Output:-

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1B>javac chatserver.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1B>java chatserver
client: hiiiii
hello
client: H r U
I am fine ...
client: Thats good
Yeah
```

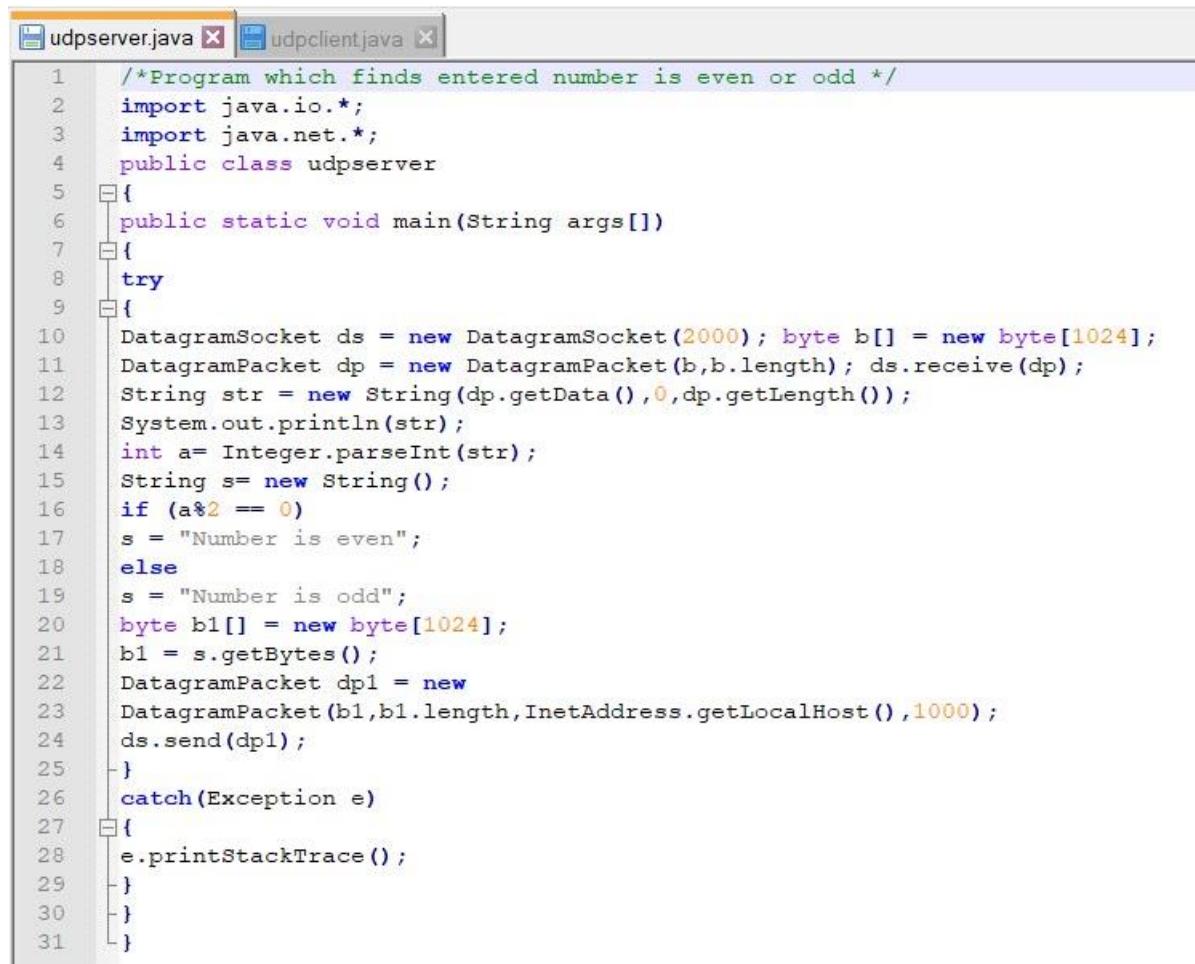
```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1B>javac chatclient.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 1B>java chatclient
hiiiii
server: hello
H r U
server: I am fine ...
Thats good
server: Yeah
```

## Practical No 02

**Aim:** Write a program for implementing Client Server communication model using UDP.

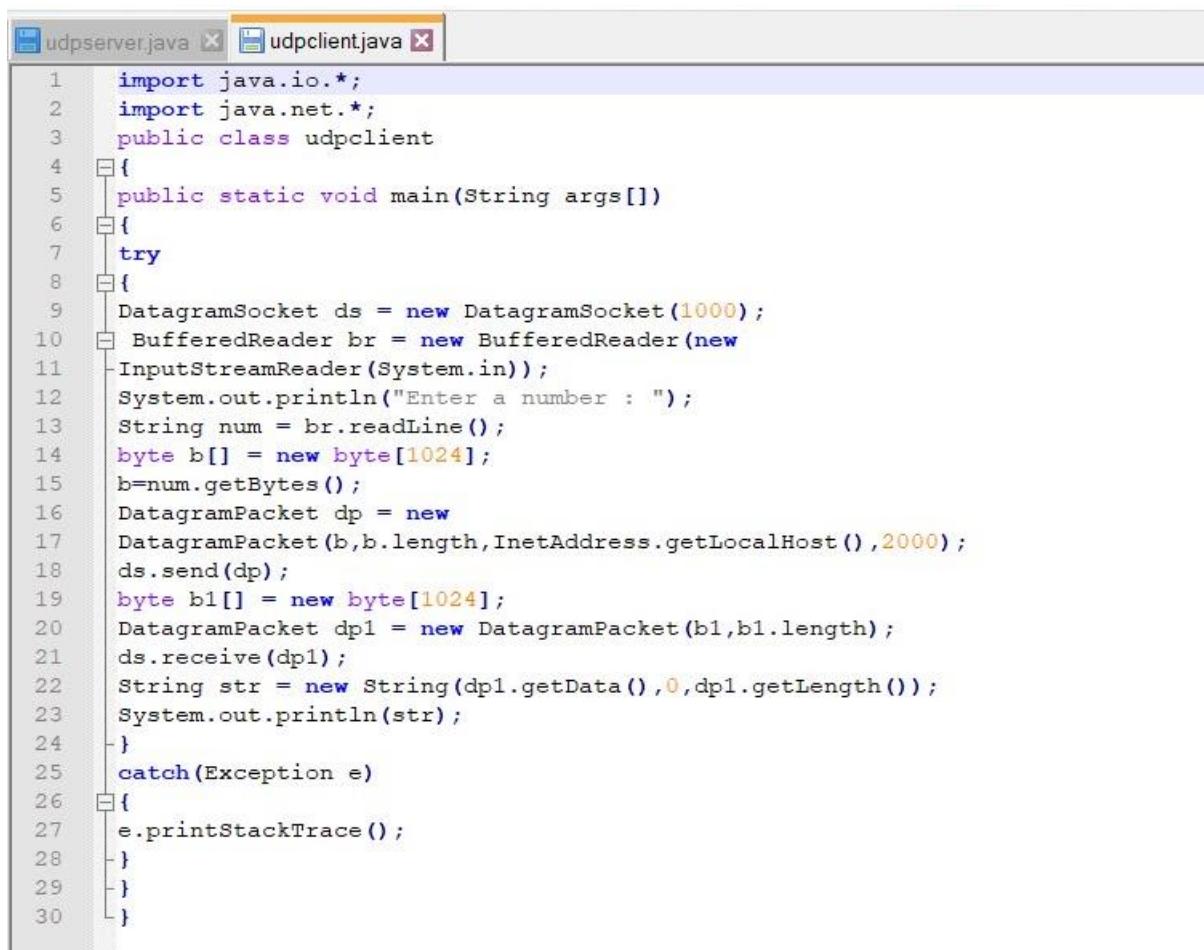
**Practical 2A:** A client server-based program using UDP to find if the number entered is even or odd.

Server side:-



```
1  /*Program which finds entered number is even or odd */
2  import java.io.*;
3  import java.net.*;
4  public class udpserver
5  {
6      public static void main(String args[])
7      {
8          try
9          {
10             DatagramSocket ds = new DatagramSocket(2000); byte b[] = new byte[1024];
11             DatagramPacket dp = new DatagramPacket(b,b.length); ds.receive(dp);
12             String str = new String(dp.getData(),0,dp.getLength());
13             System.out.println(str);
14             int a= Integer.parseInt(str);
15             String s= new String();
16             if (a%2 == 0)
17                 s = "Number is even";
18             else
19                 s = "Number is odd";
20             byte b1[] = new byte[1024];
21             b1 = s.getBytes();
22             DatagramPacket dp1 = new
23             DatagramPacket(b1,b1.length,InetAddress.getLocalHost(),1000);
24             ds.send(dp1);
25         }
26         catch(Exception e)
27         {
28             e.printStackTrace();
29         }
30     }
31 }
```

### Client side :-



```
1 import java.io.*;
2 import java.net.*;
3 public class udpclient
4 {
5     public static void main(String args[])
6     {
7         try
8         {
9             DatagramSocket ds = new DatagramSocket(1000);
10            BufferedReader br = new BufferedReader(new
11                InputStreamReader(System.in));
12            System.out.println("Enter a number : ");
13            String num = br.readLine();
14            byte b[] = new byte[1024];
15            b= num.getBytes();
16            DatagramPacket dp = new
17                DatagramPacket(b,b.length,InetAddress.getLocalHost(),2000);
18            ds.send(dp);
19            byte b1[] = new byte[1024];
20            DatagramPacket dp1 = new DatagramPacket(b1,b1.length);
21            ds.receive(dp1);
22            String str = new String(dp1.getData(),0,dp1.getLength());
23            System.out.println(str);
24        }
25        catch(Exception e)
26        {
27            e.printStackTrace();
28        }
29    }
30}
```

Output:-

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 2A>javac udpserver.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 2A>java udpserver
15
```

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 2A>javac udpclient.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRATICAL 2A>java udpclient
Enter a number :
15
Number is odd
```

**Practical 2B:** A client server-based program using UDP to find the factorial of the entered number.

**Server side:**

```
import java.io.*;
import java.net.*;

public class fact
{
public static void main(String args[])
{
try
{
DatagramSocket ds = new DatagramSocket(2000);
byte b[] = new byte [1024];
DatagramPacket dp =new DatagramPacket(b, b.length);
ds . receive (dp) ;
String str = new String(dp.getData(), 0, dp.getLength());
System.out.println(str);
int a = Integer.parseInt(str);
int f = 1, i;
String s = new String();
for (i = 1; i <= a; i++)
{
f=f * i;
}
s = Integer.toString(f);
String str1 = "The Factorial of " + str + " is :" +f;
byte b1[] = new byte[1024];
b1 = str1.getBytes();
DatagramPacket dp1 = new DatagramPacket (b1, b1.length, InetAddress.getLocalHost(), 1000);
ds . send (dp1) ;
}
catch (Exception e)
{
e. printStackTrace( ) ;
}
}
}
```

## CLIENT

```
import java.io.*;
import java.net.*;

public class fact1
{

    public static void main(String args[])
    {

        try
        {
            DatagramSocket ds = new DatagramSocket(1000);
            BufferedReader br = new BufferedReader (new InputStreamReader (System. in) ) ;
            System.out.println("Enter a number : ");
            String num = br.readLine() ;

            byte b[] = new byte [1024];
            b = num.getBytes();
            DatagramPacket dp = new DatagramPacket(b, b. length, InetAddress.getLocalHost(), 2000);
            ds.send (dp);
            byte b1[] = new byte[1024];
            DatagramPacket dp1 = new DatagramPacket(b1, b1.length);
            ds. receive(dp1) ;
            String str = new String(dp1.getData(), 0, dp1.getLength());
            System.out.println(str);
        }
        catch (Exception e)
        {
            e. printStackTrace();
        }
    }
}
```

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRACTICAL 2B>javac fact.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRACTICAL 2B>java fact
```

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRACTICAL 2B>set classpath=C:\Program Files\Java\jdk1.8.0_221\lib;
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRACTICAL 2B>javac fact1.java
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRACTICAL 2B>java fact1
Enter a number :
5
The Factorial of 5 is :120
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC PRATICAL\PRACTICAL 2B>
```

**Practical 2C:** A program to implement simple calculator operations like addition, subtraction, m-multiplication and division.

### 1)RPCServer.java

```
import java.io.*;
import java.net.*;
import java.util.*;
class RPCServer
{
String s,methodName,result;
int val1 , val2;
RPCServer()
{
try
{
DatagramSocket ds = new DatagramSocket(1200);
byte b[] = new byte[4096];
while(true)
{
    DatagramPacket dp = new DatagramPacket(b,b.length);
    ds.receive(dp);
    s = new String(dp.getData(),0,dp.getLength());
    if(s.equalsIgnoreCase("q"))
    {
        System.exit(1);
    }
    else
    {
        StringTokenizer st = new StringTokenizer(s, " ");
        while(st.hasMoreTokens())
        {
            String token = st.nextToken();
            methodName=token;
            val1 = Integer.parseInt(st.nextToken());
            val2 = Integer.parseInt(st.nextToken());
        }
    }
    System.out.println(s);

    if(methodName.equalsIgnoreCase("addition"))
    {
        result = "" + addition(val1, val2);
    }
    else if(methodName.equalsIgnoreCase("subtraction"))
    {
        result = "" + subtraction(val1 , val2);
    }
}
}
```

```

        }
        else if(methodName.equalsIgnoreCase("multiplication"))
        {
            result = "" + multiplication(val1 , val2);
        }
        else if(methodName.equalsIgnoreCase("division"))
        {
            result = "" + division(val1 , val2);
        }

        byte b1[] = result.getBytes();
        dp = new DatagramPacket(b1,b1.length,InetAddress.getLocalHost(),1300);
        System.out.println("Result:" +result+"\n");
        ds.send(dp);
    }
}
catch(Exception e)
{
    e.printStackTrace();
}
}

public double addition(int a, int b) throws Exception
{
return a+b;
}

public double subtraction(int a, int b) throws Exception
{
return a-b;
}

public double multiplication(int a, int b) throws Exception
{
return a*b;
}

public double division(int a, int b) throws Exception
{
return a/b;
}

public static void main(String[] args)
{
new RPCServer();
}
}

```

**Output:**

```
E:\MScIT\Sem1\cloud_computing\nutan_parab>java RPCServer
addition 2 2
Result:4.0

subtraction 2 1
Result:1.0

multiplication 5 2
Result:10.0

division 5 2
Result:2.0
```

## 2)RPCClient.java

```
import java.io.*;
import java.net.*;
import java.util.*;
class RPCClient
{
    RPCClient()
    {
        try
        {

            DatagramSocket ds = new DatagramSocket(1300);

            System.out.println("\n RPC Client\n");
            System.out.println(" 1. For addition of the numbers - addition\n 2. For subtraction of the numbers -subtraction\n 3. For the multiplication of the numbers - multiplication\n 4. For the division of the numbers - division");

            System.out.println("Enter method name and the number\n");
            while(true)
            {
                BufferedReader br = new BufferedReader(new
InputStreamReader(System.in));
                String str = br.readLine();
                byte b[] = str.getBytes();
                DatagramPacket dp = new
DatagramPacket(b,b.length,InetAddress.getLocalHost(),1200);
                ds.send(dp);

                if(str.equalsIgnoreCase("q"))
                {
                    System.exit(1);
                }
            }
        }
    }
}
```

```

        dp = new DatagramPacket(b,b.length);
        ds.receive(dp);
        String s = new String(dp.getData(),0,dp.getLength());
        System.out.println("\n Result = " + s +"\n");
    }
}

catch(Exception e)
{
    e.printStackTrace();
}

}

public static void main(String[] args)
{
    new RPCClient();
}
}

```

**Output:**

```

E:\MScIT\Sem1\cloud_computing\nutan_parab>java RPCClient

RPC Client

1. For addition of the numbers - addition
2. For subtraction of the numbers -subtraction
3. For the multiplication of the numbers - multiplication
4. For the division of the numbers - division
Enter method name and the number

addition 2 2

Result = 4.0

subtraction 2 1

Result = 1.0

multiplication 5 2

Result = 10.0

division 5 2

Result = 2.0

```

**Practical 2D:** A program that finds the square, square root, cube and cube root of the entered number.

### **1)RPCNumServer.java**

```
import java.io.*;
import java.net.*;
import java.util.*;
class NumServer
{
String s,methodName,result;
int val;
NumServer()
{
try
{
DatagramSocket ds = new DatagramSocket(1200);
byte b[] = new byte[4096];
while(true)
{
    DatagramPacket dp = new DatagramPacket(b,b.length);
    ds.receive(dp);
    s = new String(dp.getData(),0,dp.getLength());
    if(s.equalsIgnoreCase("q"))
    {
        System.exit(1);
    }
    else
    {
        StringTokenizer st = new StringTokenizer(s, " ");
        while(st.hasMoreTokens())
        {
            String token = st.nextToken();
            methodName=token;
            val = Integer.parseInt(st.nextToken());
        }
    }
    System.out.println(s);

    if(methodName.equalsIgnoreCase("square"))
    {
        result = "" + square(val);
    }
    else if(methodName.equalsIgnoreCase("squareroot"))
    {

```

```
        result = "" + squareroot(val);
    }
    else if(methodName.equalsIgnoreCase("cube"))
    {
        result = "" + cube(val);
    }
    else if(methodName.equalsIgnoreCase("cuberoot"))
    {
        result = "" + cuberoot(val);
    }

    byte b1[] = result.getBytes();
    dp = new DatagramPacket(b1,b1.length,InetAddress.getLocalHost(),1300);
    System.out.println("Result:" +result+"\n");
    ds.send(dp);
}

}
catch(Exception e)
{
    e.printStackTrace();
}
}

public double square(int a) throws Exception
{
    return a*a;
}

public double squareroot(int a) throws Exception
{
    return (Math.sqrt(a));
}

public double cube(int a) throws Exception
{
    return a*a*a;
}

public double cuberoot(int a) throws Exception
{
    return Math.cbrt(a);
}

public static void main(String[] args)
{
    new NumServer();
}
```

## **Output:**

```
E:\MScIT\Sem1\cloud_computing\nutan_parab>java NumServer
square 24
Result:576.0

squareroot 27
Result:5.196152422706632

cube 7
Result:343.0

cuberoot 49
Result:3.6593057100229713
```

## **2)RPCNumClient.java**

```
import java.io.*;
import java.net.*;
import java.util.*;
class NumClient
{
    NumClient()
    {
        try
        {

            DatagramSocket ds = new DatagramSocket(1300);

            System.out.println("\n RPC Client\n");
            System.out.println("1. Square of the number - square\n 2.Square
root of the number -squareroot\n 3. Cube of the number - cube\n 4. cube
root of the number - cuberoot ");

            System.out.println("Enter method name and the number\n");
            while(true)
            {
                BufferedReader br = new BufferedReader(new
InputStreamReader(System.in));
                String str = br.readLine();
                byte b[] = str.getBytes();
                DatagramPacket dp = new
DatagramPacket(b,b.length,InetAddress.getLocalHost(),1200);
                ds.send(dp);
            }
        }
    }
}
```

```

        if(str.equalsIgnoreCase("q"))
        {
            System.exit(1);
        }
        dp = new DatagramPacket(b,b.length);
        ds.receive(dp);
        String s = new String(dp.getData(),0,dp.getLength());
        System.out.println("\n Result = " + s +"\n");
    }
}
catch(Exception e)
{
    e.printStackTrace();
}

}

public static void main(String[] args)
{
    new NumClient();
}
}

```

### Output:

```

E:\MScIT\Sem1\cloud_computing\nutan_parab>java NumClient

RPC Client

1. Square of the number - square
2.Square root of the number -squareroot
3. Cube of the number - cube
4. cube root of the number - cuberoot
Enter method name and the number

square 24

Result = 576.0

squareroot 27

Result = 5.19615242270

cube 7

Result = 343.0

cuberoot 49

Result = 3.659305710

```

## Practical No: 03

Aim: A multicast Socket example.

Client:



```
1 import java.net.*;
2 import java.io.*;
3 import java.util.*;
4 public class MulticastServer
5 {
6     public static void main(String args[]) throws Exception
7     {
8         String msg="Welcome in offline classes";
9         InetAddress group = InetAddress.getByName("228.5.6.7");
10        MulticastSocket s = new MulticastSocket(6789);
11        s.joinGroup(group);
12        DatagramPacket p1= new DatagramPacket(msg.getBytes(),msg.length(),group,6789);
13        s.send(p1);
14    }
15 }
```

Server:



```
1 import java.net.*;
2 import java.io.*;
3 import java.util.*;
4 public class MulticastClient
5 {
6     public static void main(String args[]) throws Exception
7     {
8         InetAddress group = InetAddress.getByName("228.5.6.7");
9         MulticastSocket s = new MulticastSocket(6789);
10        s.joinGroup(group);
11        byte[] msg = new byte[100];
12        DatagramPacket dp= new DatagramPacket(msg,msg.length());
13        s.receive(dp);
14        String s1 = new String(dp.getData());
15        System.out.println("Message received from"+dp.getAddress()+"："+s1);
16        s.leaveGroup(group);
17    }
18 }
```

Output:

```
Microsoft Windows [Version 10.0.19043.1348]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>javac MulticastServer.java

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>java MulticastServer

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>
```

```
Microsoft Windows [Version 10.0.19043.1348]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>javac MulticastClient.java

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>java MulticastClient
Message received from/127.0.0.1:Welcome in offline classes

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>
```

```
Microsoft Windows [Version 10.0.19043.1348]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>javac MulticastClient.java

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>java MulticastClient
Message received from/127.0.0.1:Welcome in offline classes

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>
```

```
Microsoft Windows [Version 10.0.19043.1348]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>javac MulticastClient.java

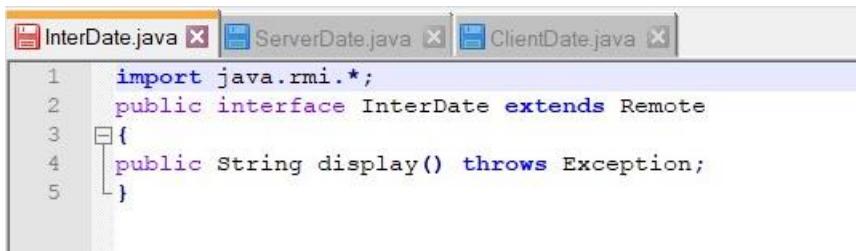
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>java MulticastClient
Message received from/127.0.0.1:Welcome in offline classes

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\3>
```

## Practical No 04

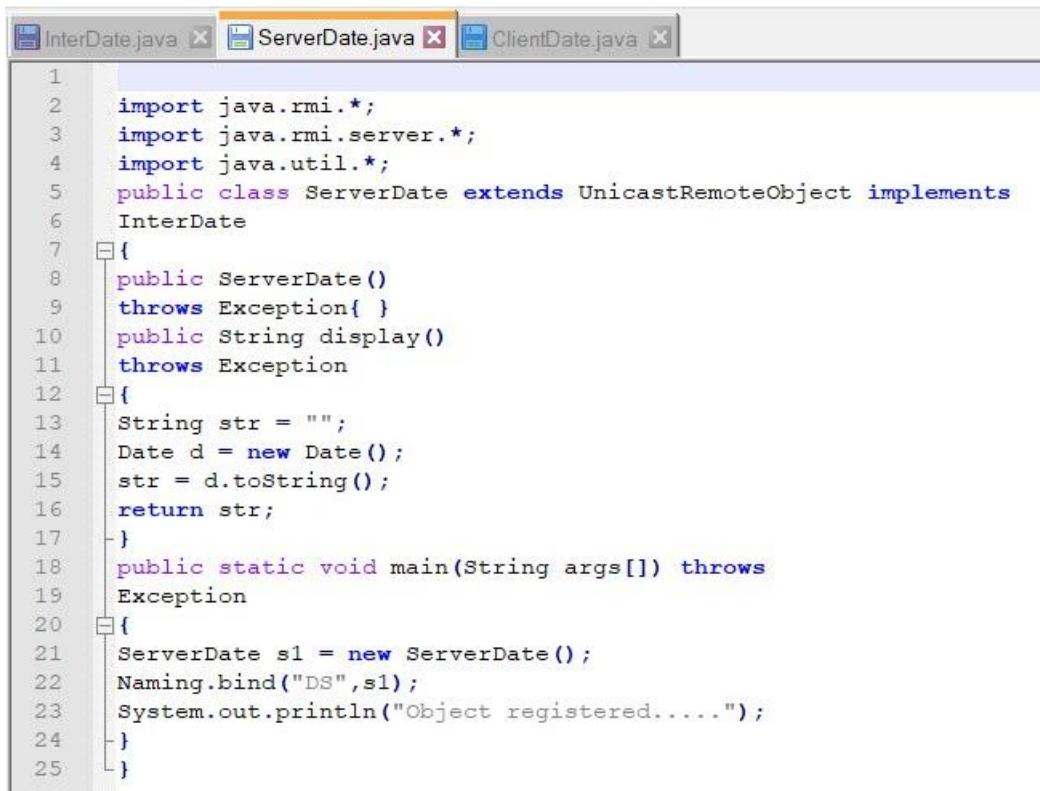
**Aim:** Write a program to show the object communication using RMI.

**Practical 4A:** A RMI based application program to display current date and time.



```
1 import java.rmi.*;
2 public interface InterDate extends Remote
3 {
4     public String display() throws Exception;
5 }
```

Server:



```
1 import java.rmi.*;
2 import java.rmi.server.*;
3 import java.util.*;
4 public class ServerDate extends UnicastRemoteObject implements
5     InterDate
6 {
7     public ServerDate()
8         throws Exception{ }
9     public String display()
10        throws Exception
11    {
12        String str = "";
13        Date d = new Date();
14        str = d.toString();
15        return str;
16    }
17    public static void main(String args[]) throws
18        Exception
19    {
20        ServerDate s1 = new ServerDate();
21        Naming.bind("DS",s1);
22        System.out.println("Object registered.....");
23    }
24 }
25 }
```

Client:

```
InterDate.java X ServerDate.java X ClientDate.java X
1 import java.rmi.*;
2 import java.io.*;
3 public class ClientDate
4 {
5     public static void main(String args[]) throws
6     Exception
7     {
8         String s1;
9         InterDate h1 = (InterDate)Naming.lookup("DS");
10        s1 = h1.display();
11        System.out.println(s1);
12    }
13 }
```

Output:

CMD 1

```
C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\4>rmic ServerDate
Warning: generation and use of skeletons and static stubs for JRMP
is deprecated. Skeletons are unnecessary, and static stubs have
been superseded by dynamically generated stubs. Users are
encouraged to migrate away from using rmic to generate skeletons and static
stubs. See the documentation for java.rmi.server.UnicastRemoteObject.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\4>rmiregistry
```

Server:

```
C:\Windows\System32\cmd.exe - java ServerDate
Microsoft Windows [Version 10.0.19043.1348]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\4>java ServerDate
Object registered.....
```

Client:

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19043.1348]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\4>java ClientDate
Wed Jan 12 12:13:59 IST 2022

C:\Users\Vishal Kunal\OneDrive\Desktop\MSCIT\MSC PRATICAL\CC\4>
```

**Practical 4B:** A RMI based application program that converts digits to words, e.g. 123 will be converted to one two three.

### 1. InterConvert.java

```
import java.rmi.*;
public interface InterConvert extends Remote
{
    public String convertDigit(String no) throws Exception;
}
```

### 2. ServerConvert.java

```
import java.rmi.*;
import java.rmi.server.*;
import java.util.*;
public class ServerDate extends UnicastRemoteObject implements
InterDate {
    public ServerDate()
    throws Exception
    {}
    public String display()
    throws Exception
    {
        String str = "";
        Date d = new Date();
        str = d.toString();
        return str;
    }
    public static void main(String args[]) throws
Exception {
        ServerDate s1 = new ServerDate();
        Naming.bind("DS",s1);
        System.out.println("Object registered.....");
    }
}
```

### 3. ClientConvert.java

```
import java.rmi.*;
import java.io.*;
public class ClientConvert
{
    public static void main(String args[])
    throws Exception {
        InterConvert h1 = (InterConvert)Naming.lookup("Wrd");
        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
        System.out.println("Enter a number :\t");
        String no = br.readLine();
```

```
String ans = h1.convertDigit(no);
System.out.println("The word representation of the entered digit is : " +ans);
}
}
```

**Output:**

```
C:\Program Files\Java\jdk1.8.0_92\bin>javac ServerConvert.java
C:\Program Files\Java\jdk1.8.0_92\bin>javac ClientConvert.java
C:\Program Files\Java\jdk1.8.0_92\bin>rmic ServerConvert
Warning: generation and use of skeletons and static stubs for JRMP
is deprecated. Skeletons are unnecessary, and static stubs have
been superseded by dynamically generated stubs. Users are
encouraged to migrate away from using rmic to generate skeletons and static
stubs. See the documentation for java.rmi.server.UnicastRemoteObject.
C:\Program Files\Java\jdk1.8.0_92\bin>rmiregistry
```

```
C:\Program Files\Java\jdk1.8.0_92\bin>java ServerConvert
Object registered....
```

```
C:\Program Files\Java\jdk1.8.0_92\bin>java ClientConvert
Enter a number :
56
The word representation of the entered digit is : five six
C:\Program Files\Java\jdk1.8.0_92\bin>
```

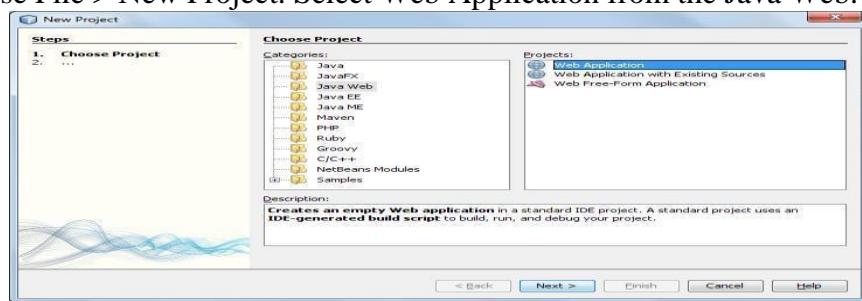
## Practical No: 05

**Aim:** Show the implementation of web services.

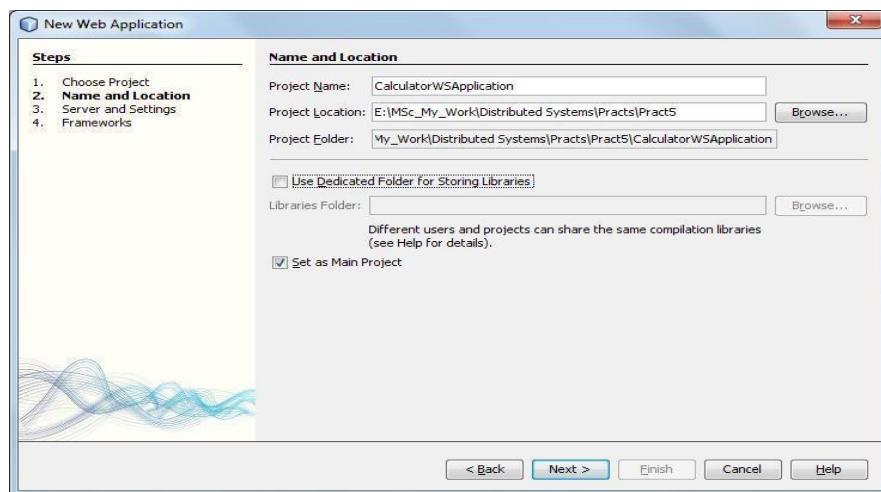
### 1) Creating a Web Service

#### A. Choosing a Container:

1. Choose File > New Project. Select Web Application from the Java Web.



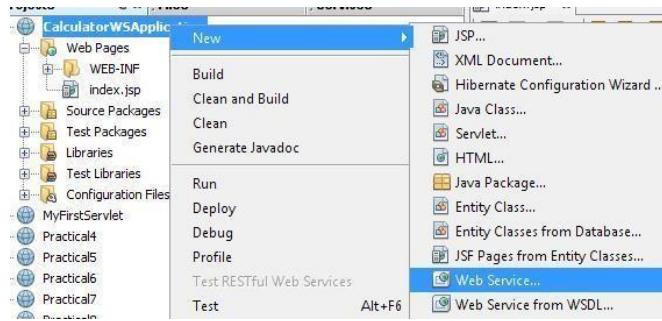
2. Name the project CalculatorWSApplication. Select a location for the project. Click Next.



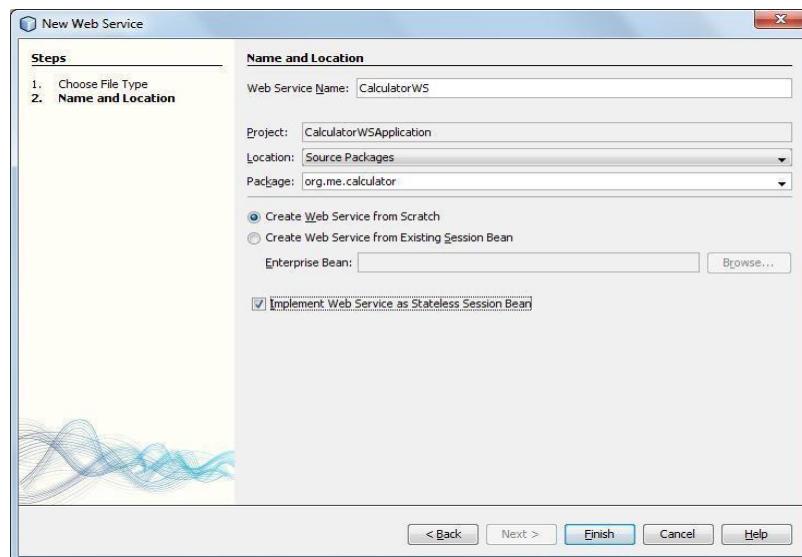
3. Select your server and Java EE version and click Finish.

## **B. Creating a Web Service from a Java Class**

1. Right-click the CalculatorWSApplication node and choose New > Web Service.



2. Name the web service CalculatorWS and type org.me.calculator in Package. Leave Create Web Service from Scratch selected. If you are creating a Java EE 6 project on GlassFish or WebLogic, select Implement Web Service as a Stateless Session Bean.



1. Click Finish. The Projects window displays the structure of the new web service and the source code is shown in the editor area.

## 2) **Adding an Operation to the Web Service**

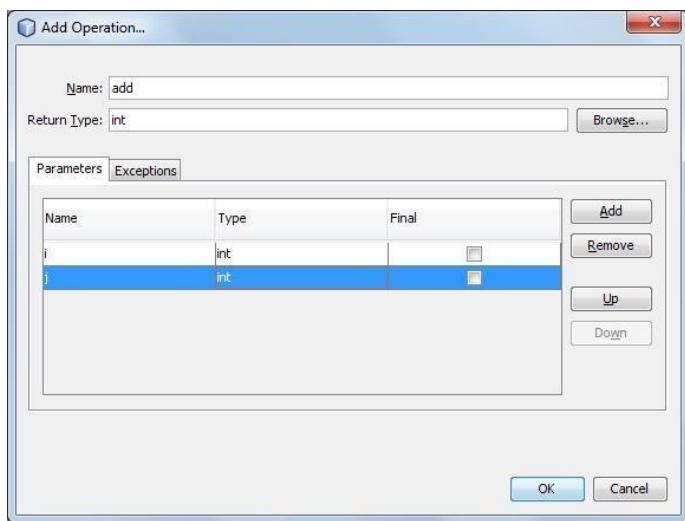
The goal of this exercise is to add to the web service an operation that adds two numbers received from a client. The NetBeans IDE provides a dialog for adding an operation to a web service. You can open this dialog either in the web service visual designer or in the web service context menu.

### A. **To add an operation to the web service:**

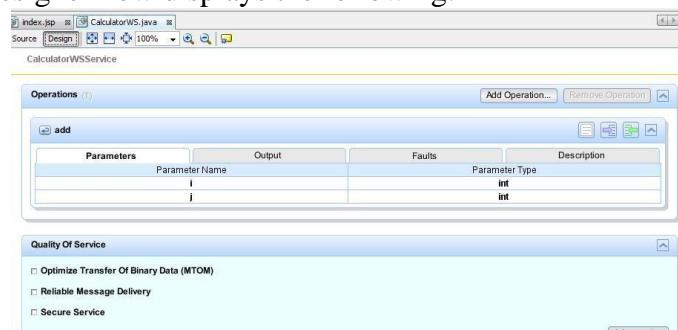
1. Change to the Design view in the editor.



2. Click Add Operation in either the visual designer or the context menu. The Add Operation dialog opens.
3. In the upper part of the Add Operation dialog box, type add in Name and type int in the Return Type drop-down list.
4. In the lower part of the Add Operation dialog box, click Add and create a parameter of type int named i.
5. Click Add again and create a parameter of type int called j. You now see the following:



1. Click OK at the bottom of the Add Operation dialog box. You return to the editor.
2. The visual designer now displays the following:



3. Click Source. And code the following.

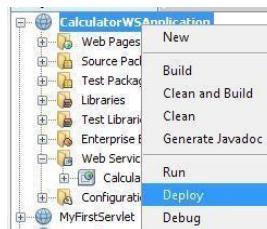
```
@WebMethod(operationName = "add")
public int add(@WebParam(name = "i") int i, @WebParam(name = "j") int j)
{
    int k = i + j; return k;
}
```

### **3) Deploying and Testing the Web Service**

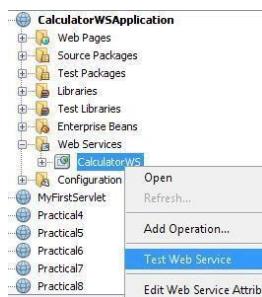
After you deploy a web service to a server, you can use the IDE to open the server's test client, if the server has a test client. The GlassFish and WebLogic servers provide test clients.

#### **A. To test successful deployment to a GlassFish or WebLogic server:**

1. Right-click the project and choose Deploy. The IDE starts the application server, builds the application, and deploys the application to the server



2. In the IDE's Projects tab, expand the Web Services node of the CalculatorWSApplication project. Right-click the CalculatorWS node, and choose Test Web Service.



3. The IDE opens the tester page in your browser, if you deployed a web application to the GlassFish server.
4. If you deployed to the GlassFish server, type two numbers in the tester page, as shown below:

This form will allow you to test your web service implementation ([WSDL File](#))  
To invoke an operation, fill the method parameter(s) input boxes and click on the button labeled with the method name.

**Methods :**

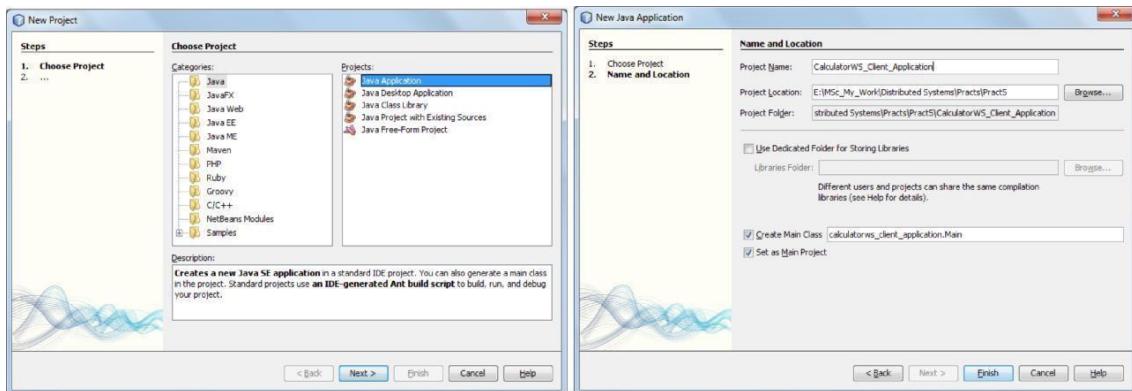
```
public abstract int org.me.calculator.CalculatorWS.add(int,int)
add (2 ,3 )
```

## 4. Consuming the Web Services

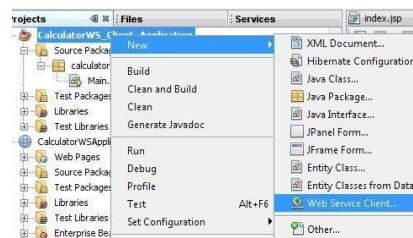
Now that you have deployed the web service, you need to create a client to make use of the web service's add method.

### 1. Client: Java Class in Java SE Application

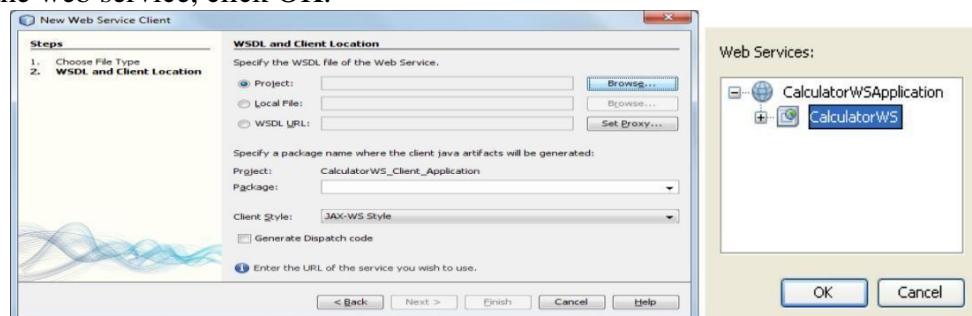
1. Choose File > New Project. Select Java Application from the Java category. Name the project CalculatorWS\_Client\_Application. Leave Create Main Class selected and accept all other default settings. Click Finish.\



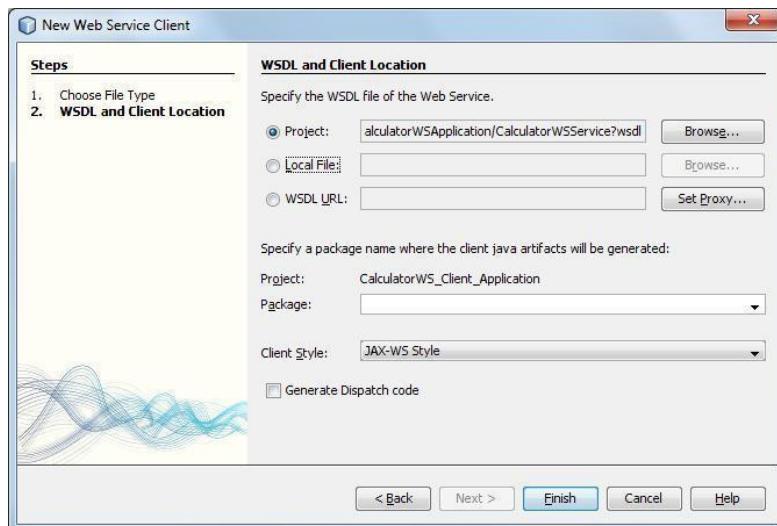
- Right-click the CalculatorWS\_Client\_Application node and choose New > Web Service Client. The New Web Service Client wizard opens.



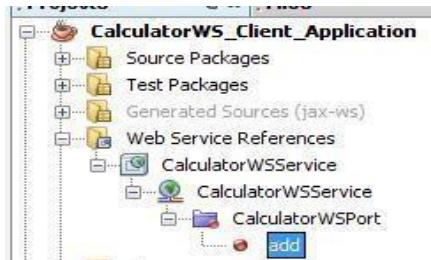
- Select Project as the WSDL source. Click Browse. Browse to the CalculatorWS web service in the CalculatorWSApplication project. When you have selected the web service, click OK.



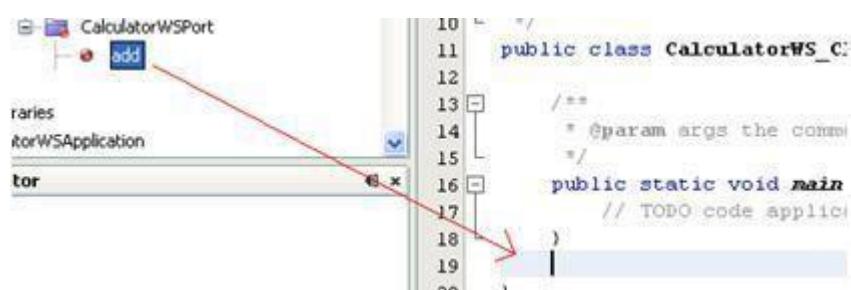
- Do not select a package name. Leave this field empty.



- Leave the other settings at default and click Finish. The Projects window displays the new web service client, with a node for the add method that you created:



- Double-click your main class so that it opens in the Source Editor. Drag the add node below the main() method.



You now see the following:

```
public static void main(String[] args)
{
    // TODO code application logic here
}
private static int add(int i, int j)
{
    org.me.calculator.CalculatorWS_Service service = new org.me.calculator.CalculatorWS_Service();
    org.me.calculator.CalculatorWS port = service.getCalculatorWSPort(); return port.add(i, j);
}
```

- In the main() method body, replace the TODO comment with code that initializes values for i and j, calls add(), and prints the result.

```
public static void main(String[] args)
{
    int i = 3; int j = 4;
    int result = add(i, j); System.out.println("Result = " + result);
}
```

- Surround the main() method code with a try/catch block that prints an exception.

```
public static void main(String[] args)
{
try
{
int i = 3;
int j = 4;
int result = add(i, j); System.out.println("Result = " + result);
} catch (Exception ex) { System.out.println("Exception: " + ex);
}
}
```

Right-click the project node and choose Run.

The Output window now shows the sum: compile:

run:

Result = 7

BUILD SUCCESSFUL (total time: 1 second)

**Practical 5B:** Implementing Web Service that connects to MySQL database.

### Building Web Service:-



- ② JAX-WS is an important part of the Java EE platform.
- ② JAX-WS simplifies the task of developing Web services using Java technology.
- ② It provides support for multiple protocols such as SOAP, XML and by providing a facility for supporting additional protocols along with HTTP.
- ② With its support for annotations, JAX-WS simplifies Web service development and reduces the size of runtime files.
- ② Here basic demonstration of using IDE to develop a JAX-WS Web Service is given.
- ② After creating the web service, create web service clients that use the Web service over a network which is called consuming a web service.
- ② The client is a servlet in a web application.
- ② Let's build a Web Service that returns the book name along with its cost for a particular ISBN.
- ② To begin building this service, create the data store. The server will access the data stored in a MySQL table to serve the client.

### Creating MySQL DB Table

create database bookshop; use bookshop;

**[?] Create a table named Books that will store valid books information**

```
create table books(isbn varchar(20) primary key, bookname varchar(100), bookprice  
varchar(10));
```

**[?] Insert valid records in the Books table**

```
insert into books values("111-222-333","Learn My SQL","250");  
insert into books values("111-222-444","Java EE 6 for Beginners","850"); insert into books  
values("111-222-555","Programming with Android","500"); insert into books values("111-  
222-666","Oracle Database for you","400");  
insert into books values("111-222-777","Asp.Net for advanced programmers","1250");  
Creating a web service
```

### **Choosing a container**

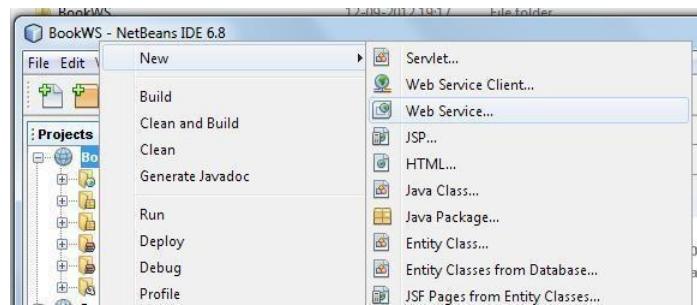
- ¶ Web service can be either deployed in a Web container or in an EJB container.
- ¶ If a Java EE 6 application is created, use a Web container because EJBs can be placed directly in a Web application.

#### **Creating a web application**

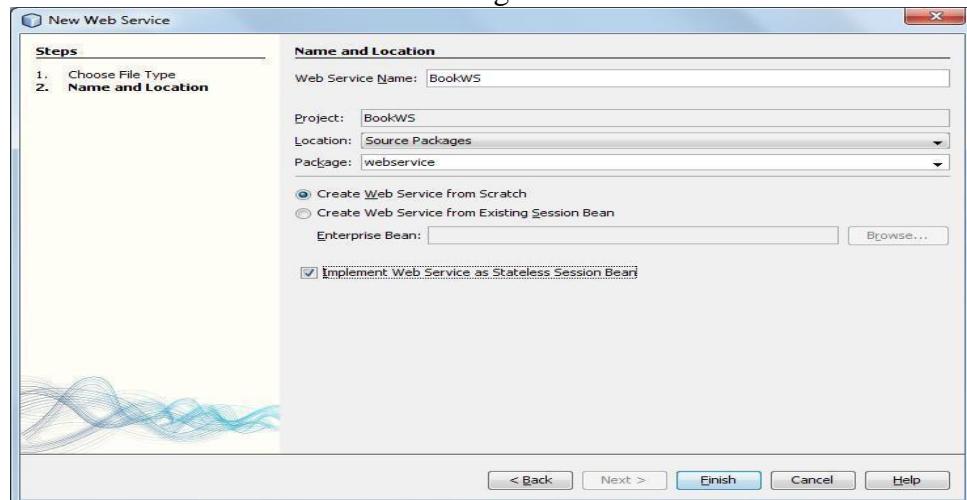
- ¶ To create a Web application, select File - New Project.
- ¶ New Project dialog box appears. Select Java Web available under the Categories section and Web Application available under the Projects section. Click Next

#### **i. Creating a web service**

Right-click the BookWS project and select New -> Web Service as shown in diagram.



New Web Service dialog box appears. Enter the name BookWS in the Web Service Name textbox, webservice in the Package textbox, select the option Create Web Service from scratch and also select the option implement web service as a stateless session bean as shown in the diagram.



- ② Click Finish.
- ② The web service in the form of java class is ready.

### **3.Designing the web service**

Now add an operation which will accept the ISBN number from the client to the web service.

### i. Adding an operation to the web service

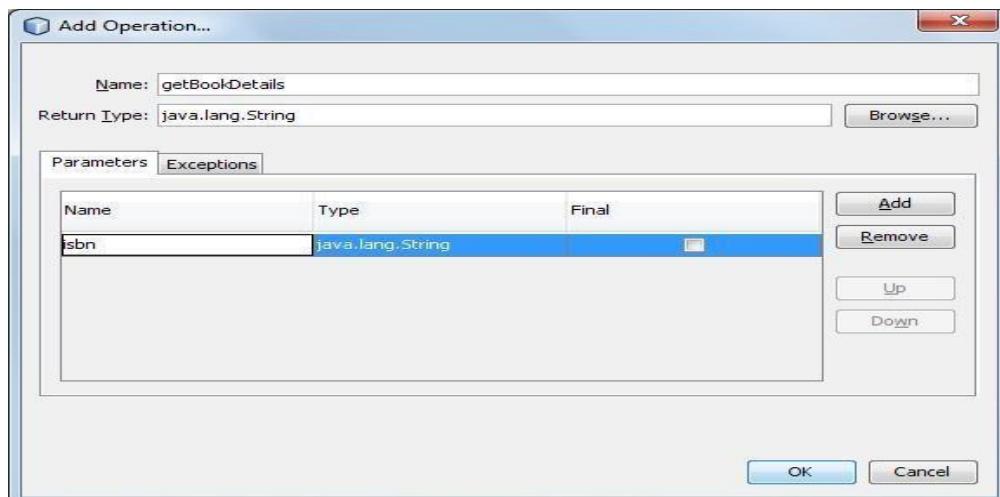
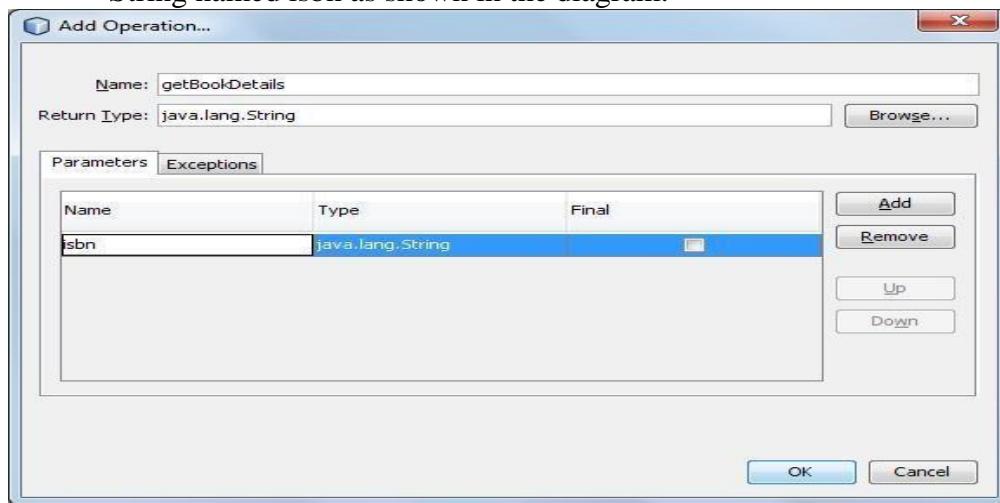
Change the source view of the BookWS.java to design view by clicking Design available just below the name of the BookWS.java tab.

The window changes as shown in the diagram.

Click Add Operation available in the design view of the web service.

Add Operation dialog appears. Enter the name getBookDetails in the Name textbox and java.lang.String in the Return Type textbox as shown in the diagram.

In Add Operation dialog box, click Add and create a parameter of the type String named isbn as shown in the diagram.



```

10 import javax.jws.WebService;
11 import javax.ejb.Stateless;
12
13 /**
14  * Web service operation
15 */
16 @WebService()
17 @Stateless()
18 public class BookWS {
19
20
21     /**
22      * Web service operation
23     */
24     @WebMethod(operationName = "getBookDetails")
25     public String getBookDetails(@WebParam(name = "isbn")
26         String isbn) {
27         //TODO write your implementation code here:
28         return null;
29     }

```

## 4.Adding the MySQL connector

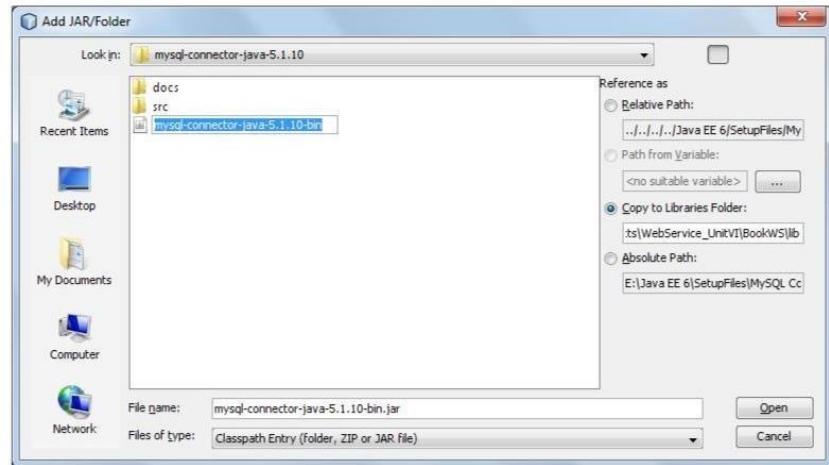
1. We need to add a reference of MySQL connector to our web service. It is via this connector that our web service will be able to communicate with the database.
2. Right click on the libraries and select Add JAR/Folder as shown in the diagram.



3. Choose the location where mysql-connector-java-5.1.10-bin is located, select it and click on open as shown.

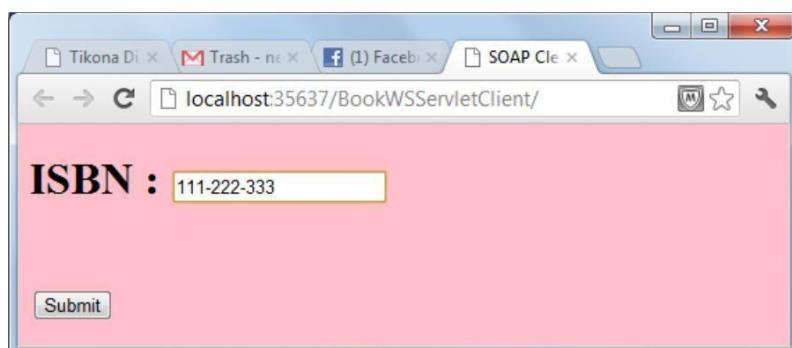
## 5.Deploying and testing the web service

When a web service is deployed to a web container, the IDE allows testing the web service to see if it functions as expected.

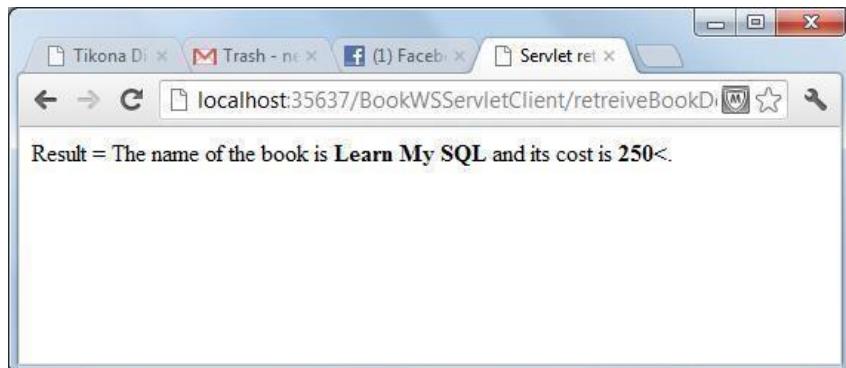


## **6. Running the Application**

1. Once the compilation and building of the web application is done run the application. Right click the BookWSServerCleint project and select run.
2. Once the run processing completes in NetBeans IDE a web browser is automatically launched and the BookWSServletCleint application is executed as shown in the diagram.
3. Enter the ISBN as shown in the diagram



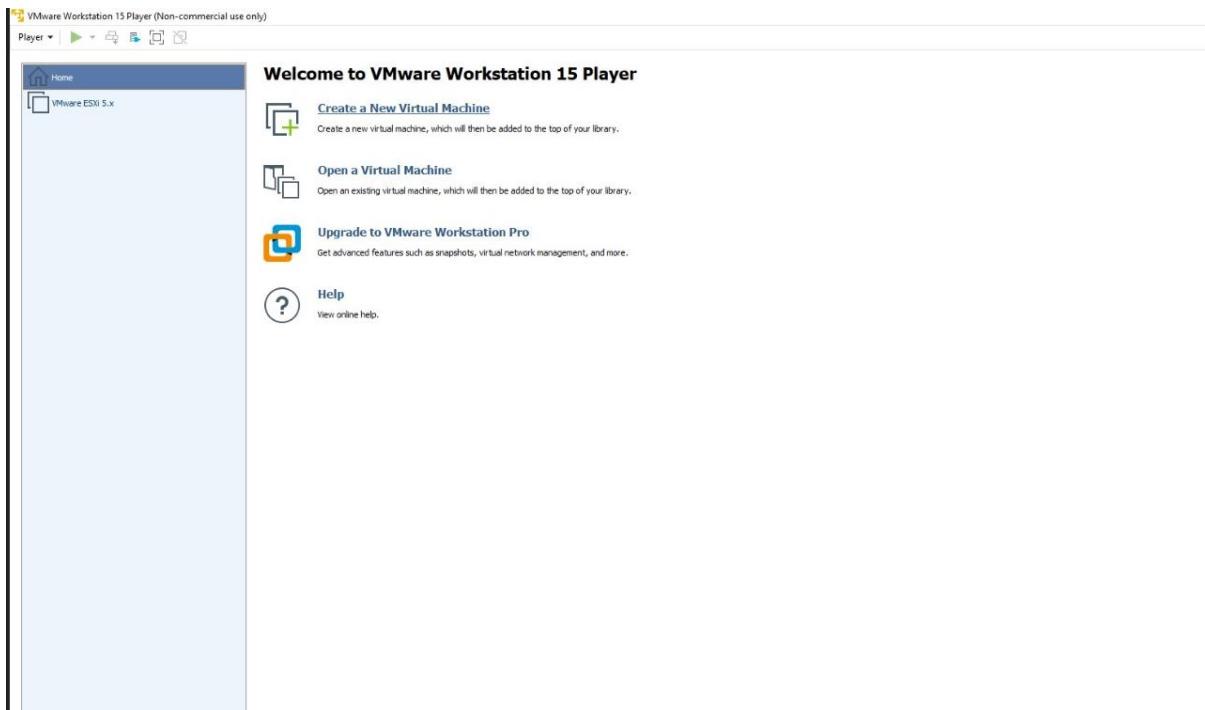
Click Submit. The book name and its cost are displayed as shown in the diagram.



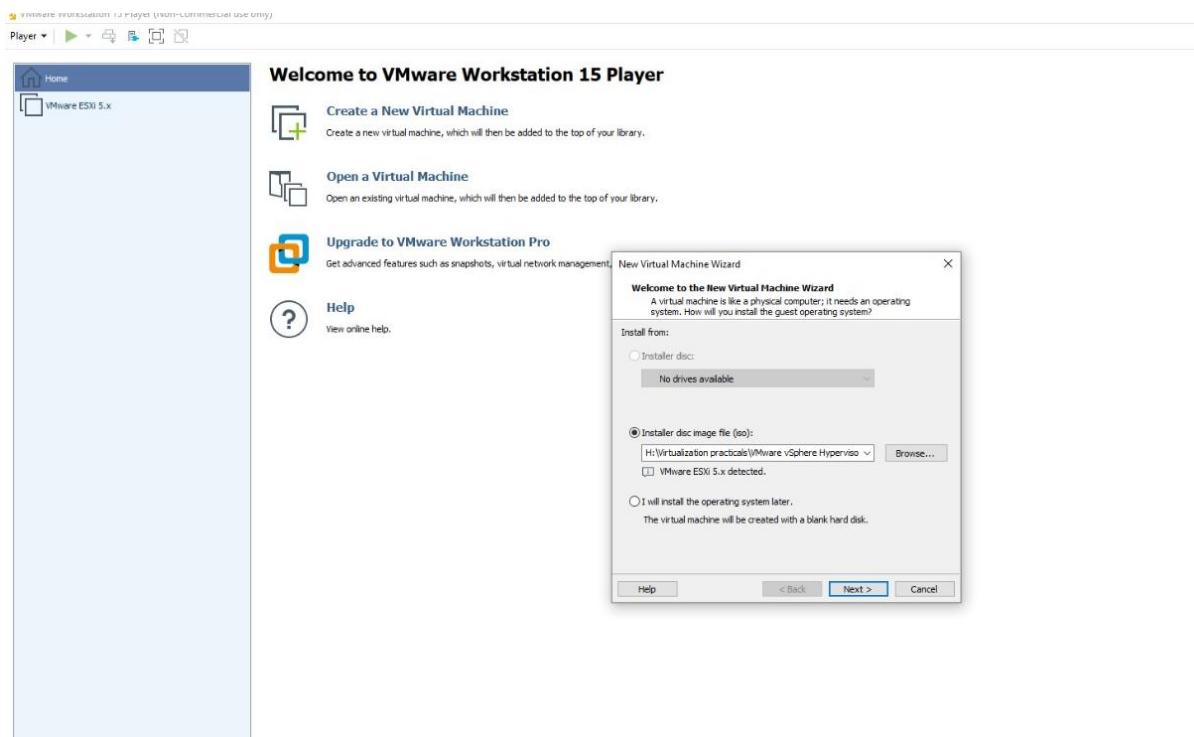
## Practical No 06

**Aim:** Implement Xen virtualization and manage with Xen Center

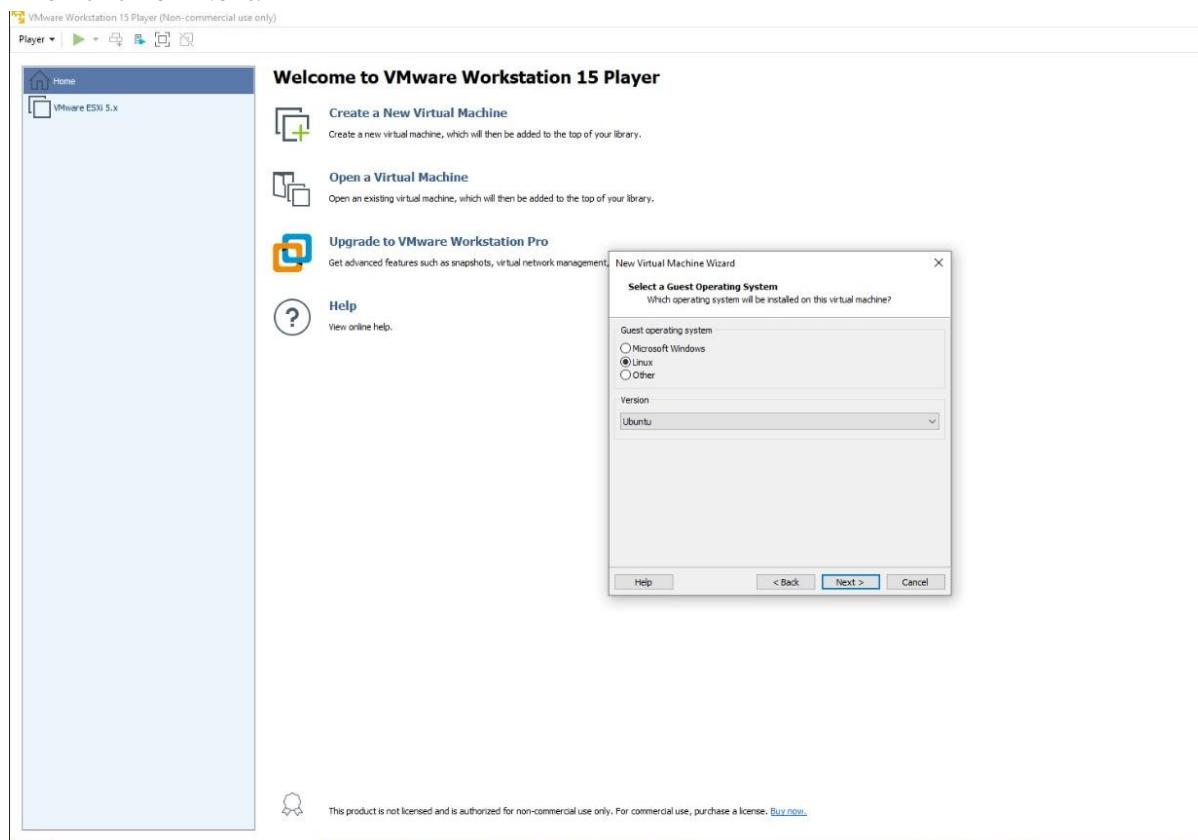
Open the VMware Workstation 12. Go to the File menu. Click on New Virtual Machine option.



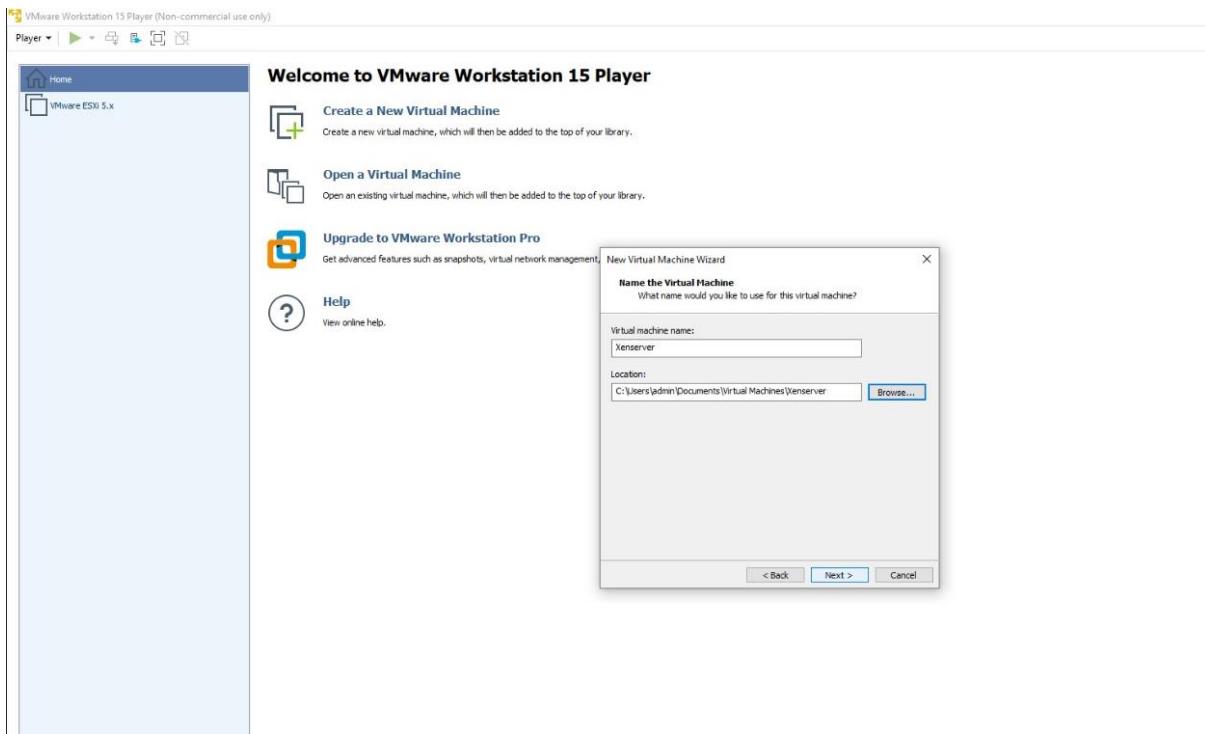
Select the option button “I will install the operating system later” & click on Next.



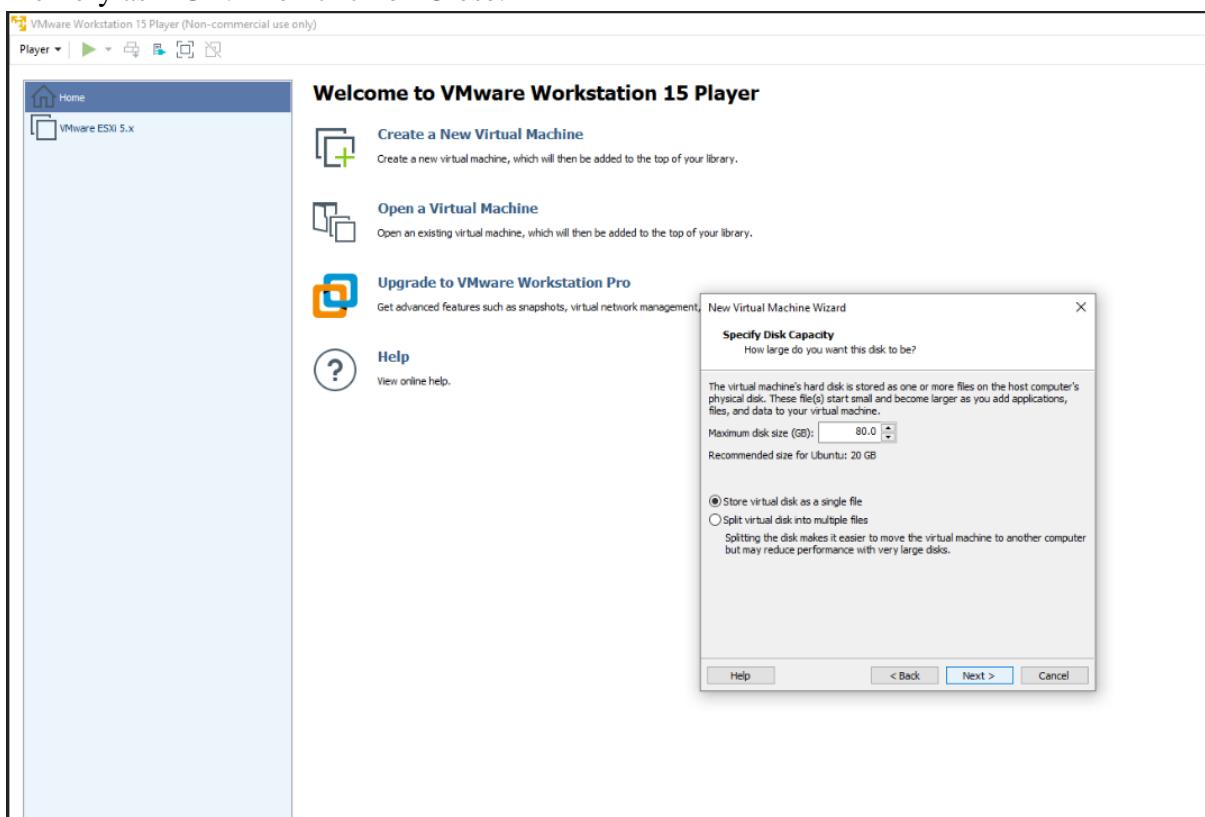
Select the Guest operating system as Linux & confirm the version should be Ubuntu. Then click on Next.

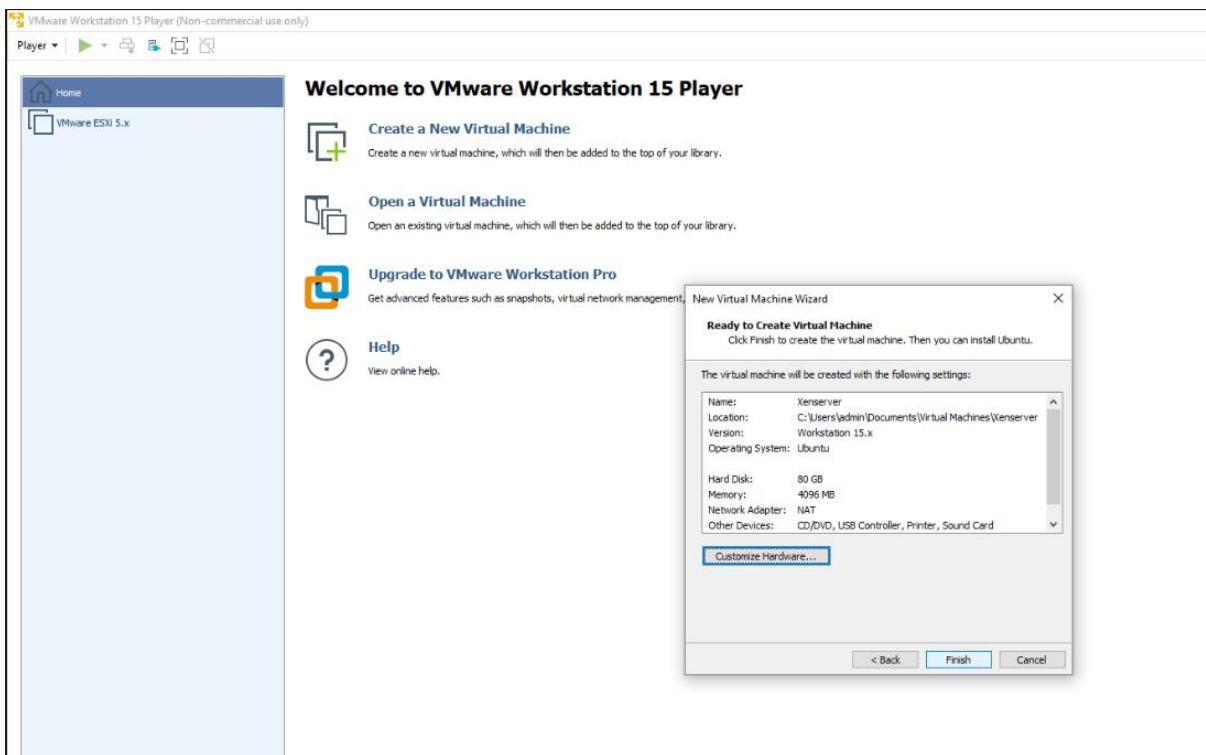
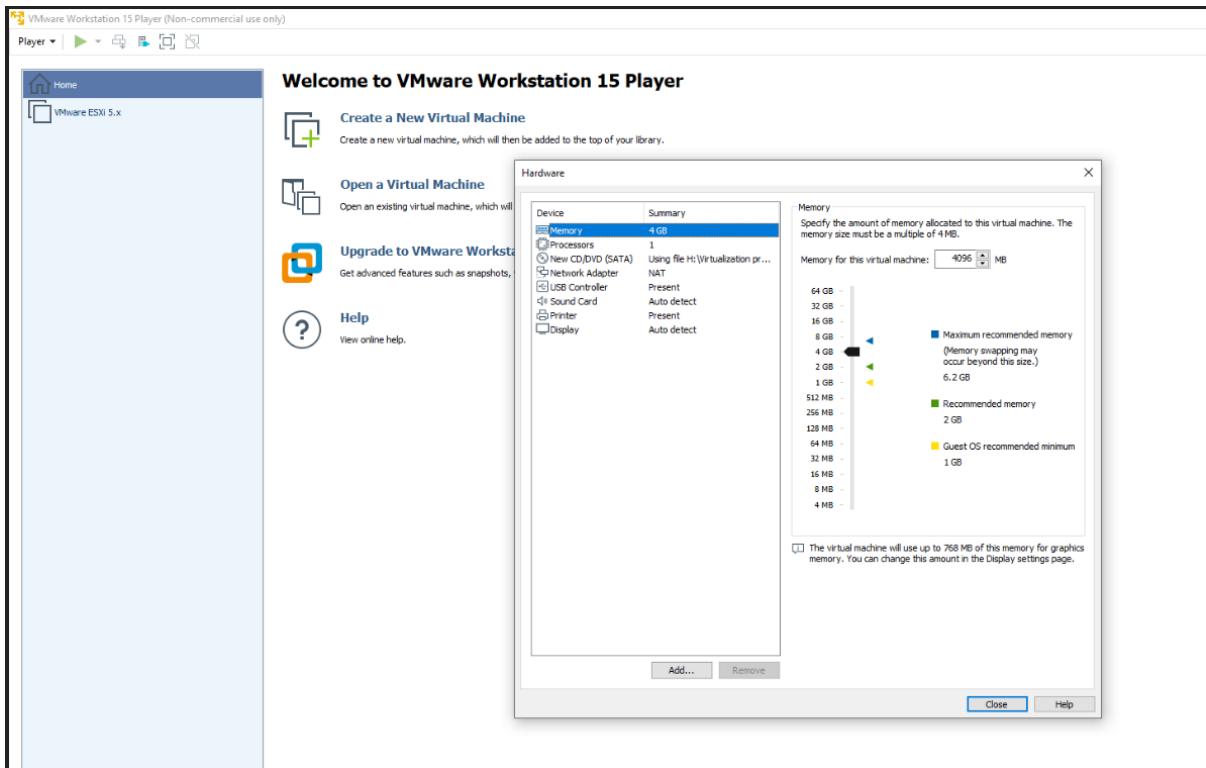


Give the Virtual machine name as xen server. Then click on Next

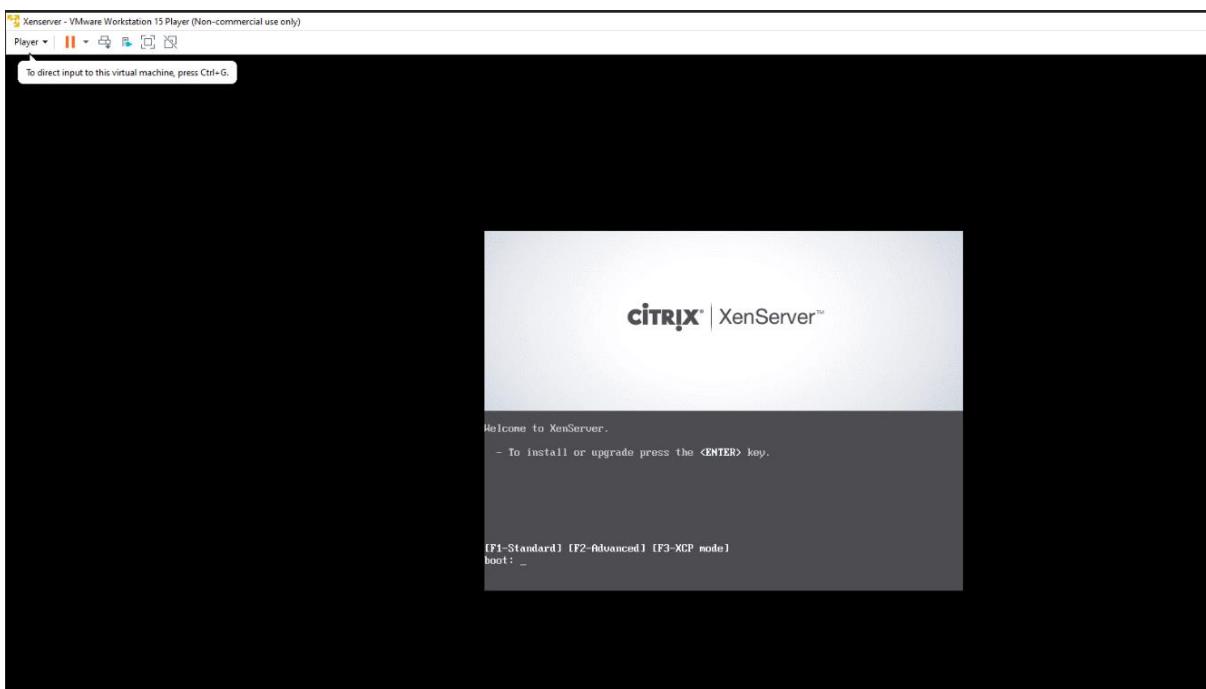
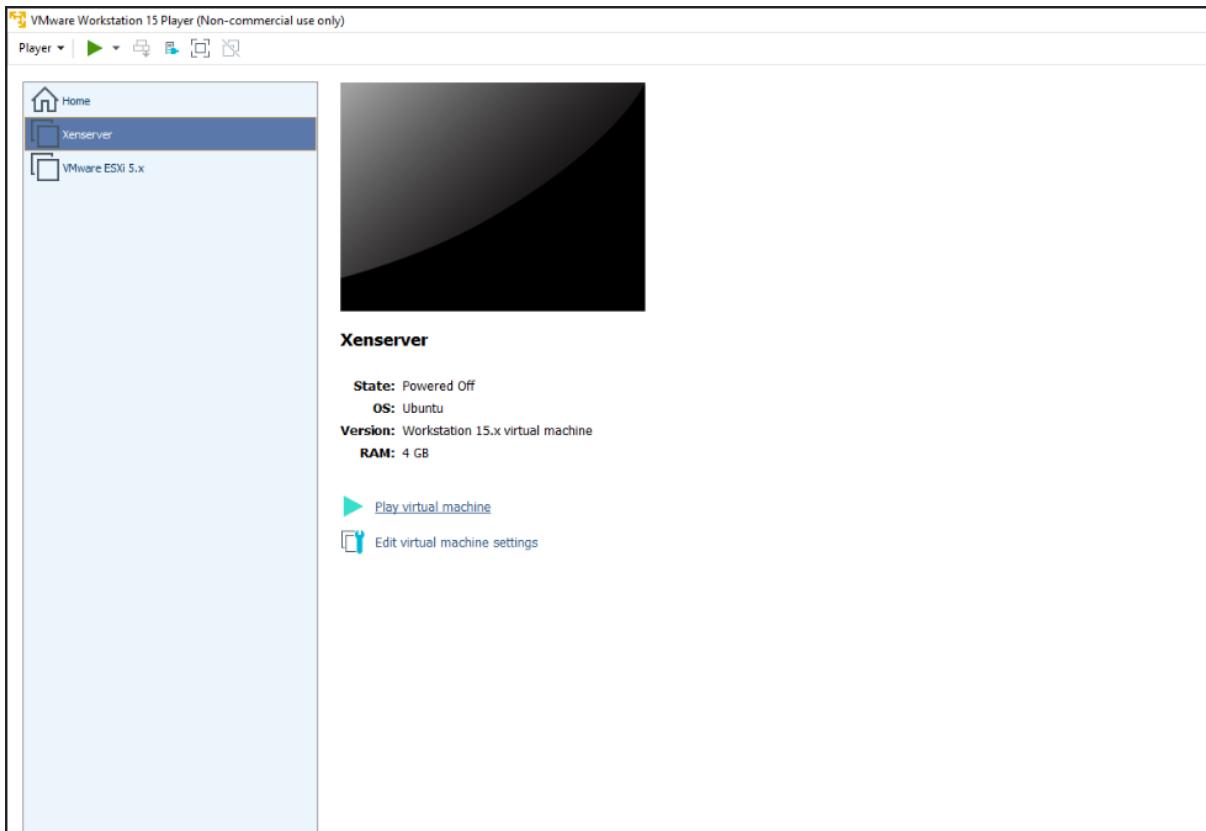


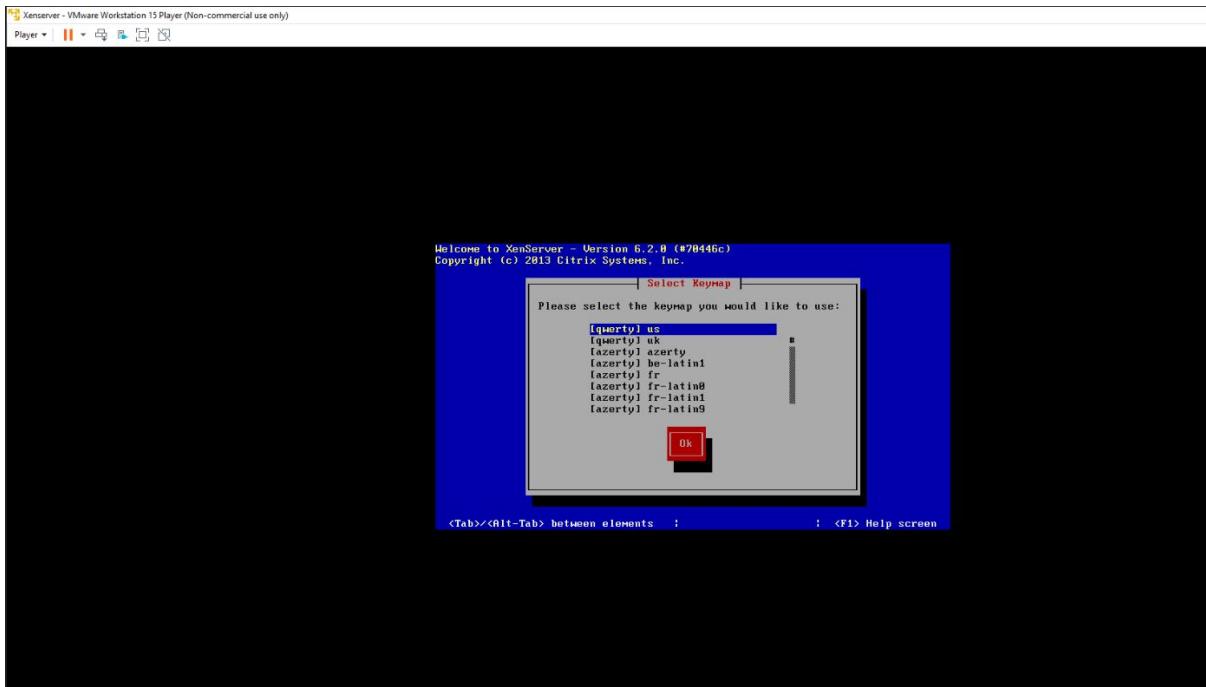
The virtual machine settings will display, by default, memory 256 MB;  
Select the memory option & from the slider at the right side, make the  
memory as 2 GB. Then click on Close.



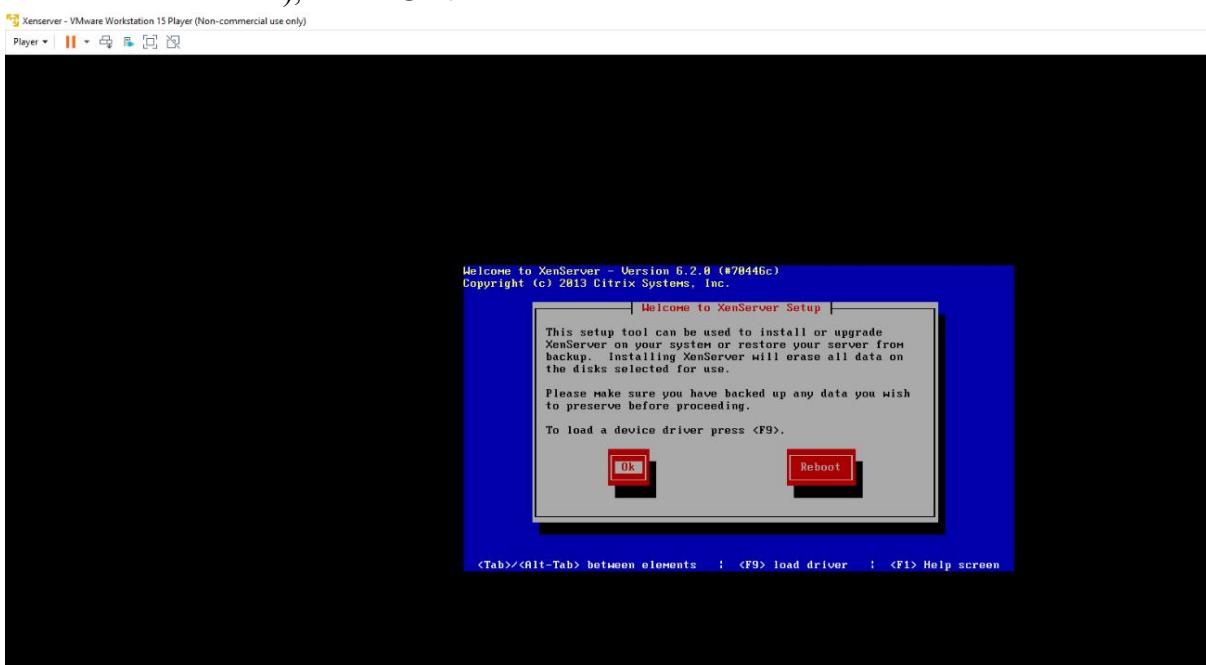


Click on Citrix XEN Server and Power on this virtual machine.  
After the machine power on the Citrix xenserver will start.

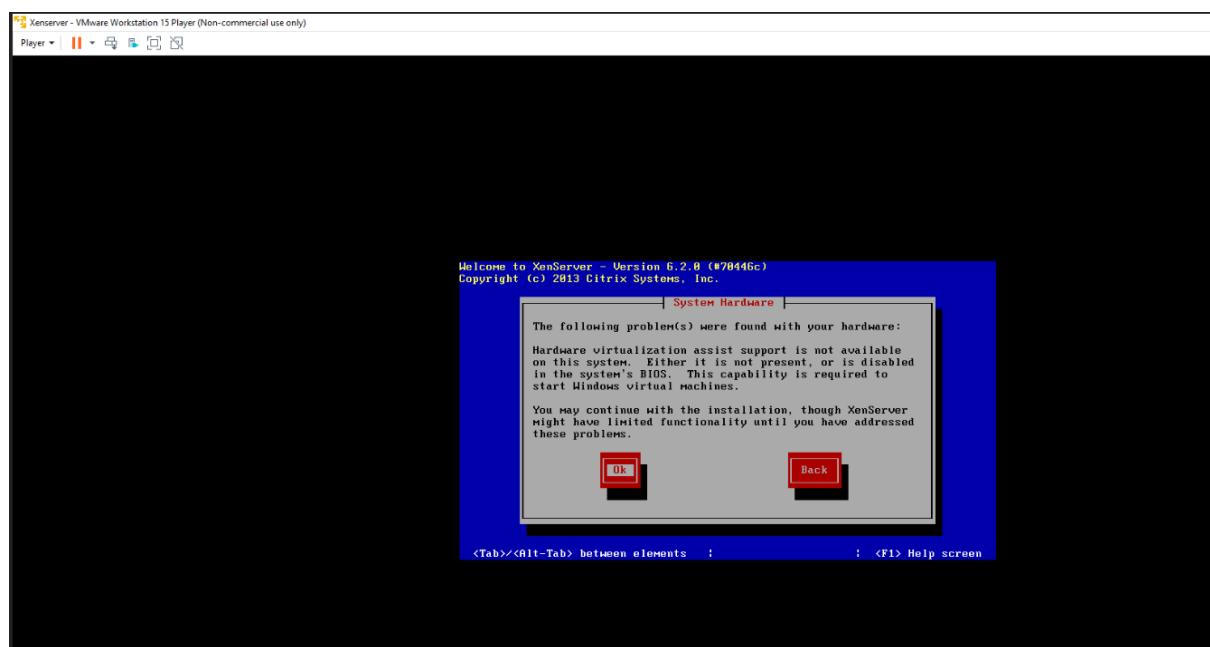
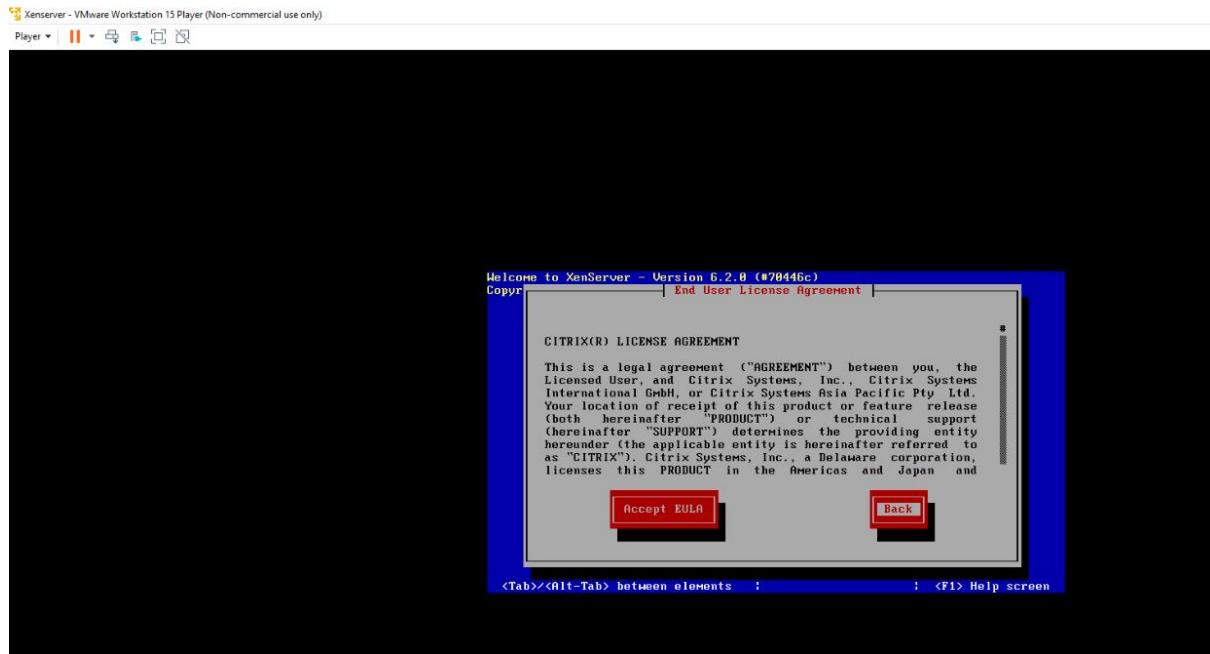




Now we have a standard disclaimer about data loss. Assuming you have backed up your data or are doing an install to a fresh disk (or just don't care about what's on there), we hit **OK**:



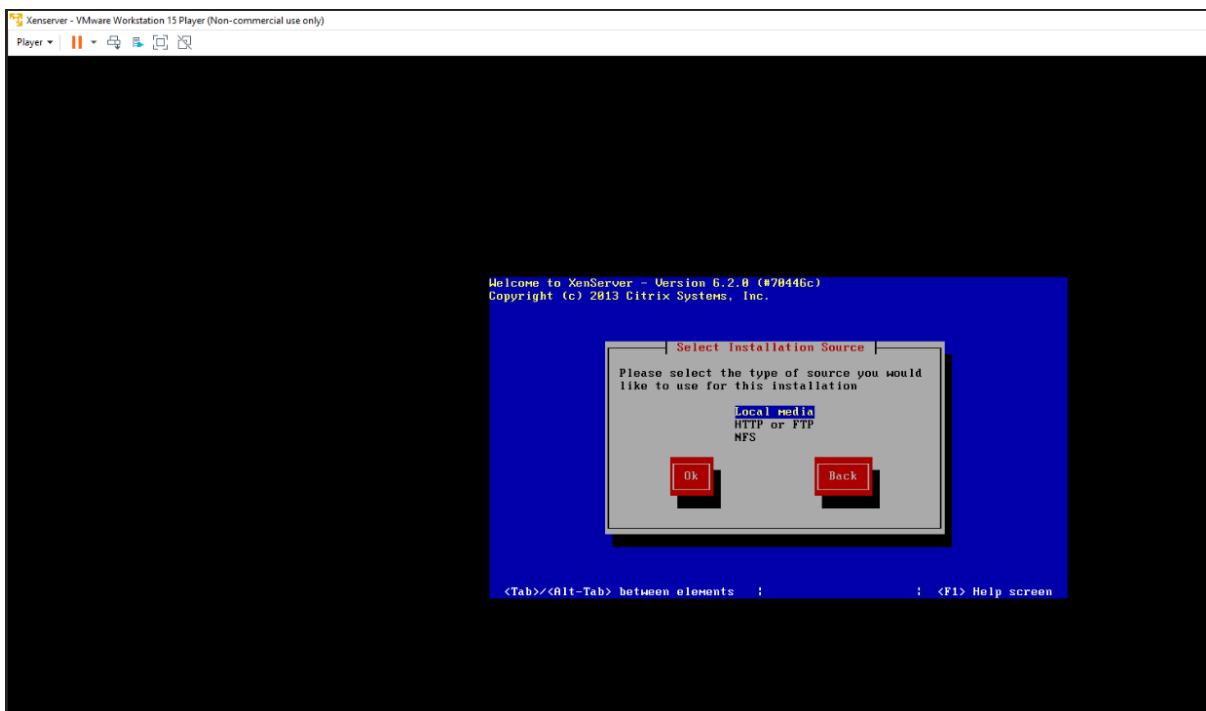
Once you have read the EULA, hit Accept EULA:



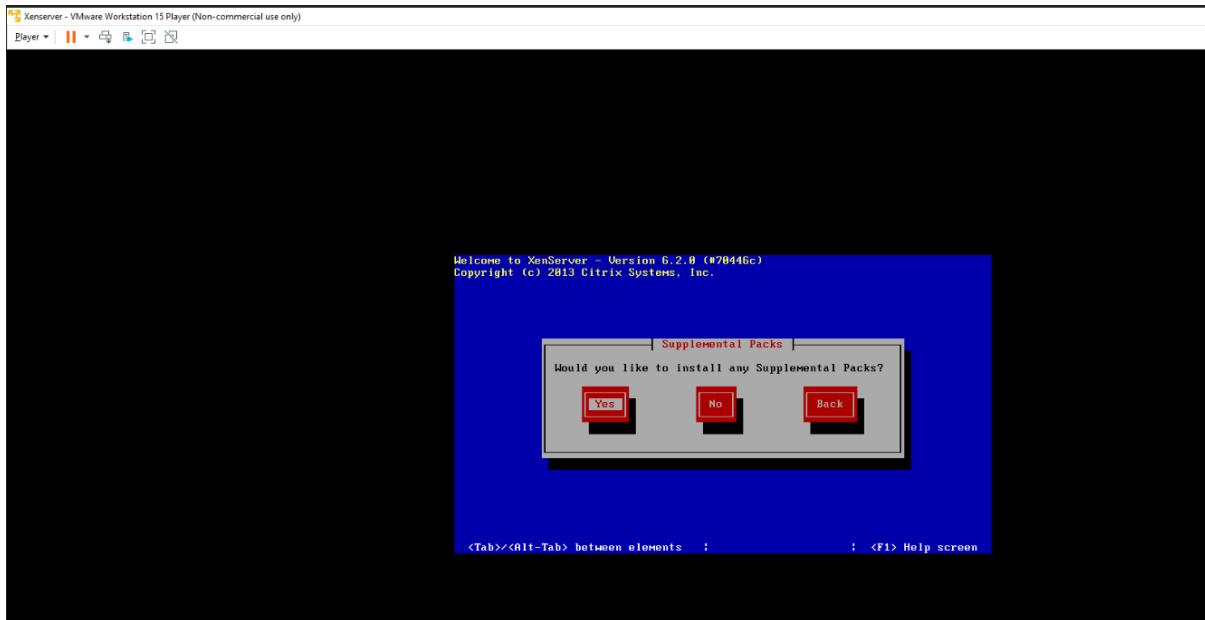
Here we choose which disk to install to. In a similar way to ESXi, we don't have the option of software RAID, so here we choose a single disk or available hardware RAID volume. Press space to select a drive:



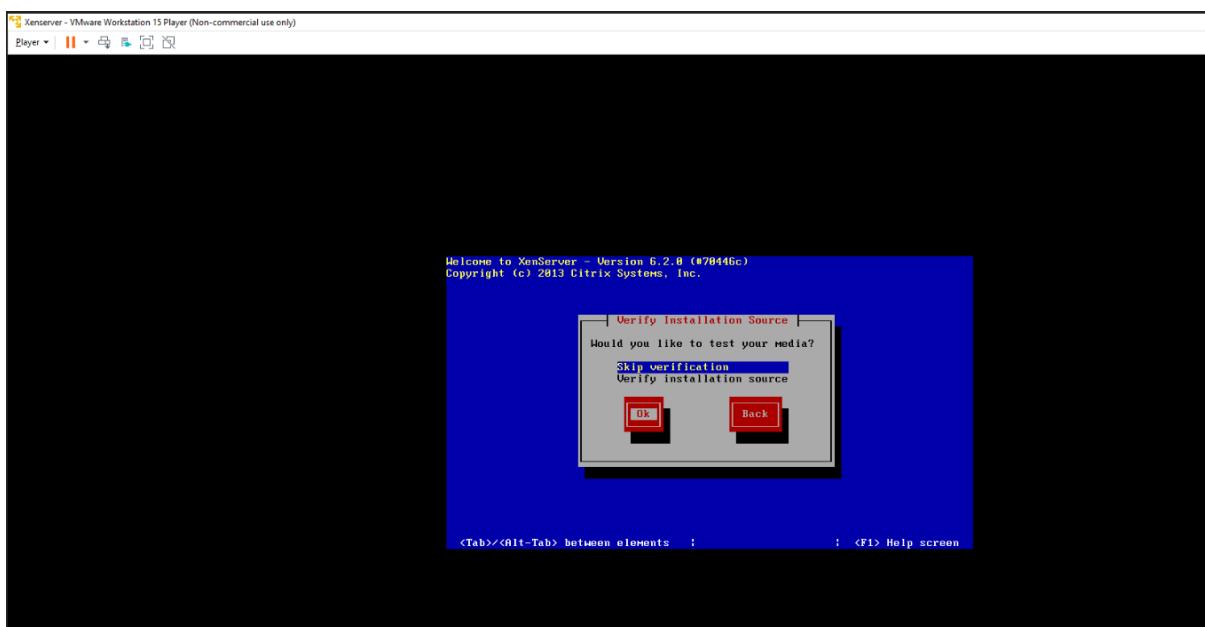
We have the install media here so we will use the Local Media option



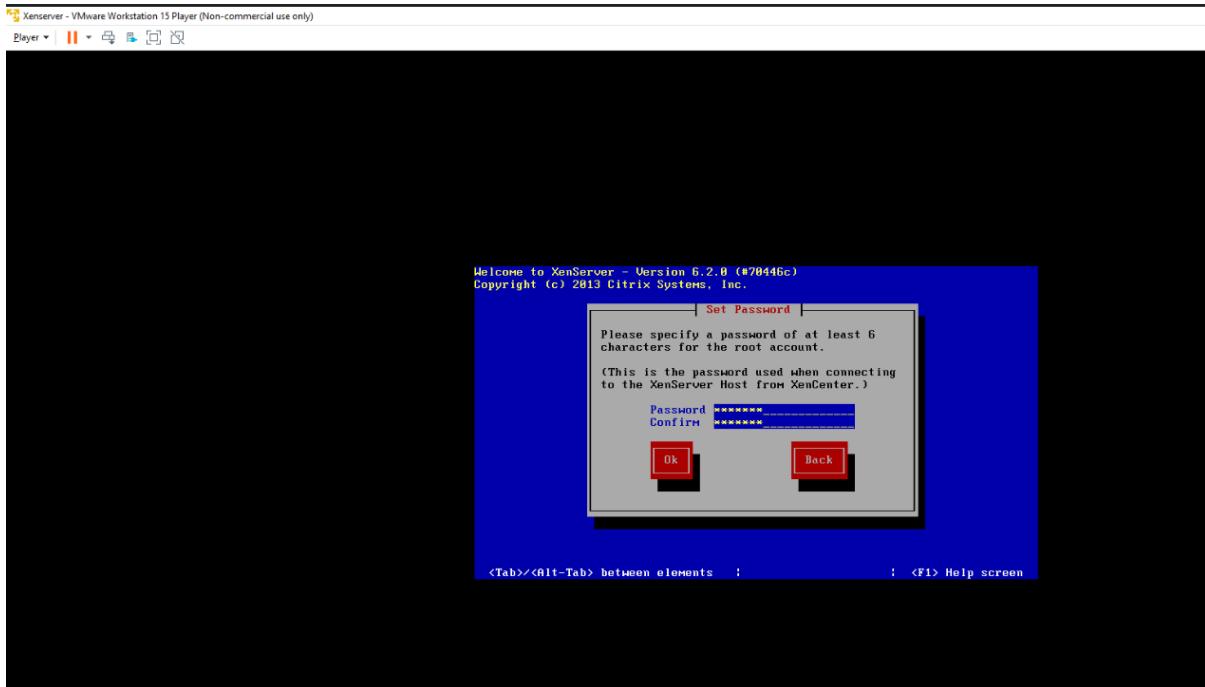
If you have to ask what a Supplemental Pack is, you don't have one. Select No. If you select Yes and don't have one don't worry, it won't harm anything.



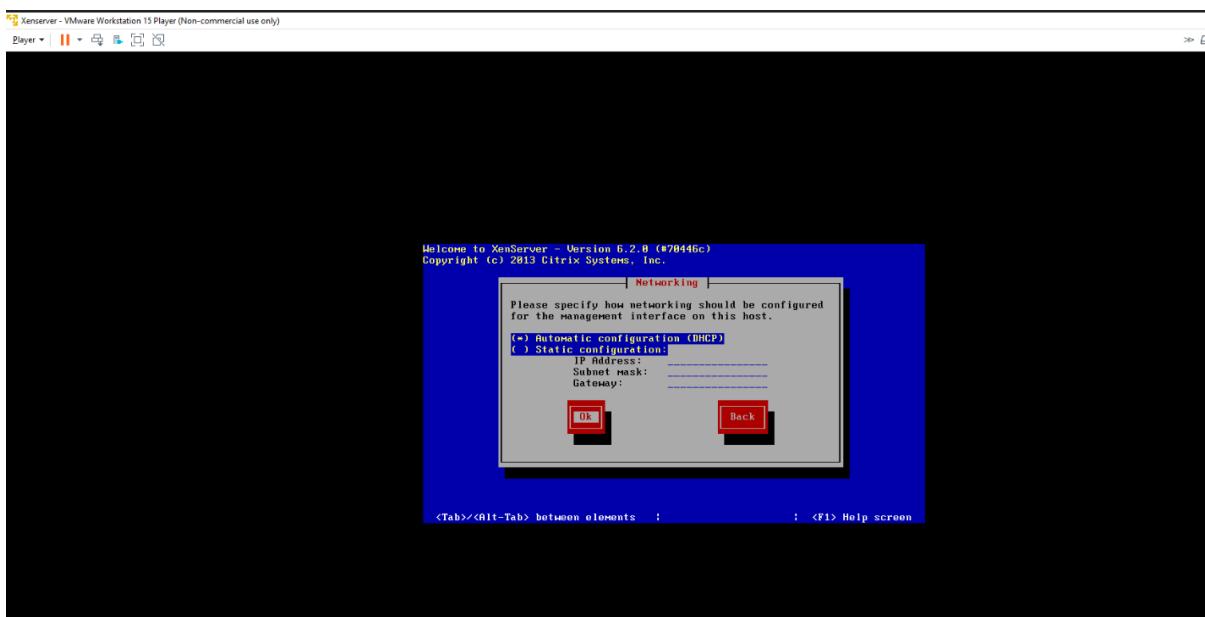
You can verify your installation media here if you like or Skip verification.

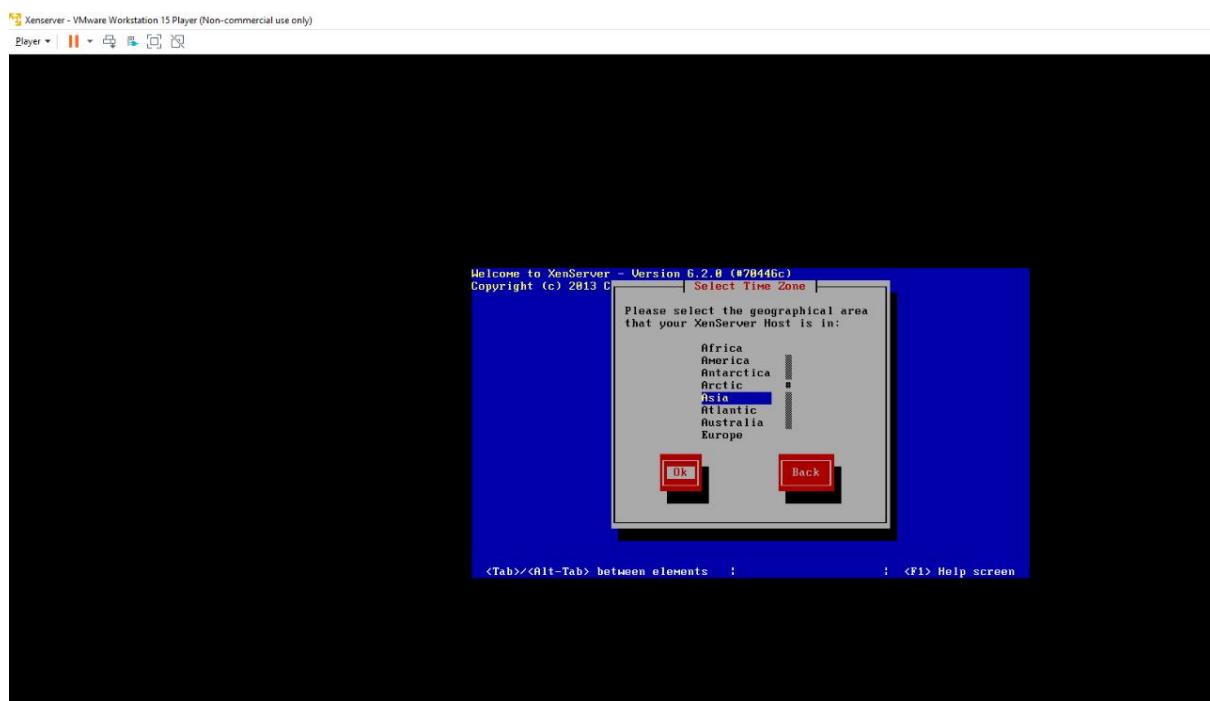
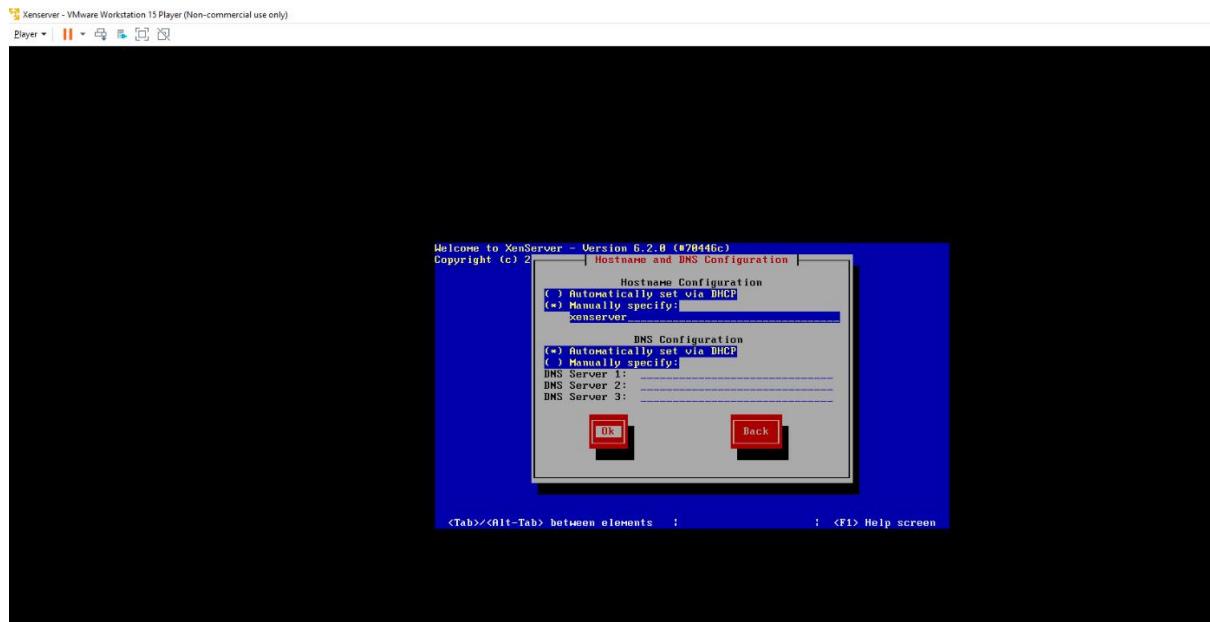


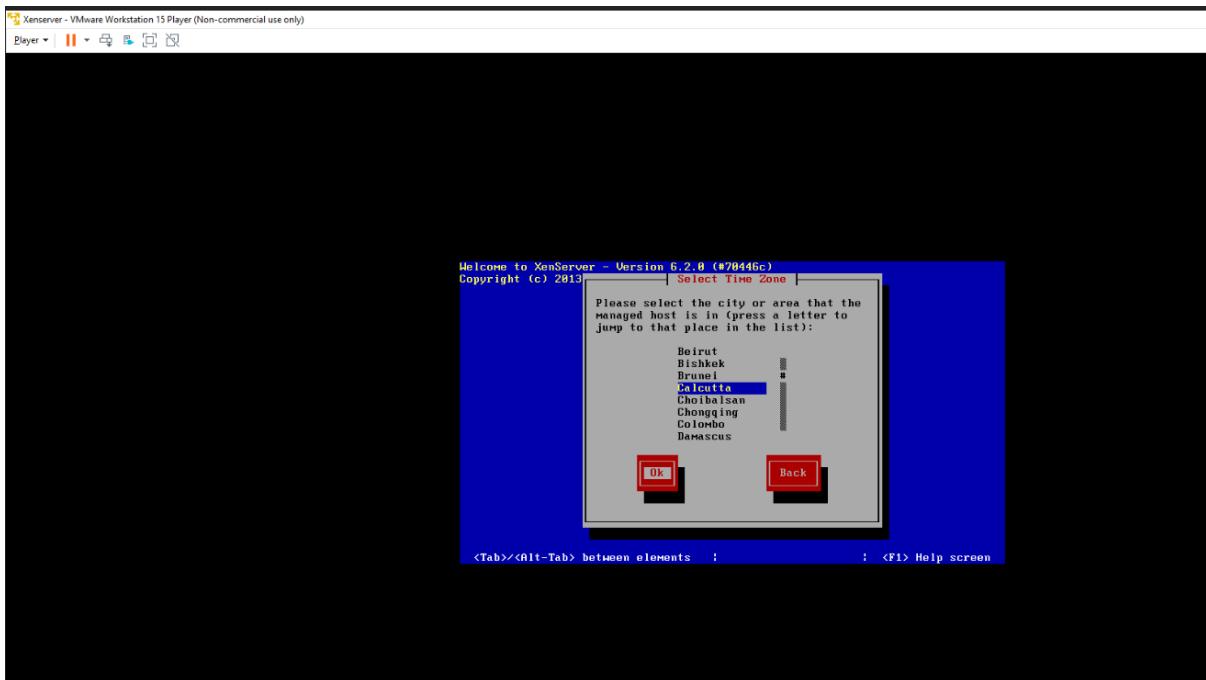
Pick a root password – you will need this for logging in via the console or via the XenServer client on Windows.



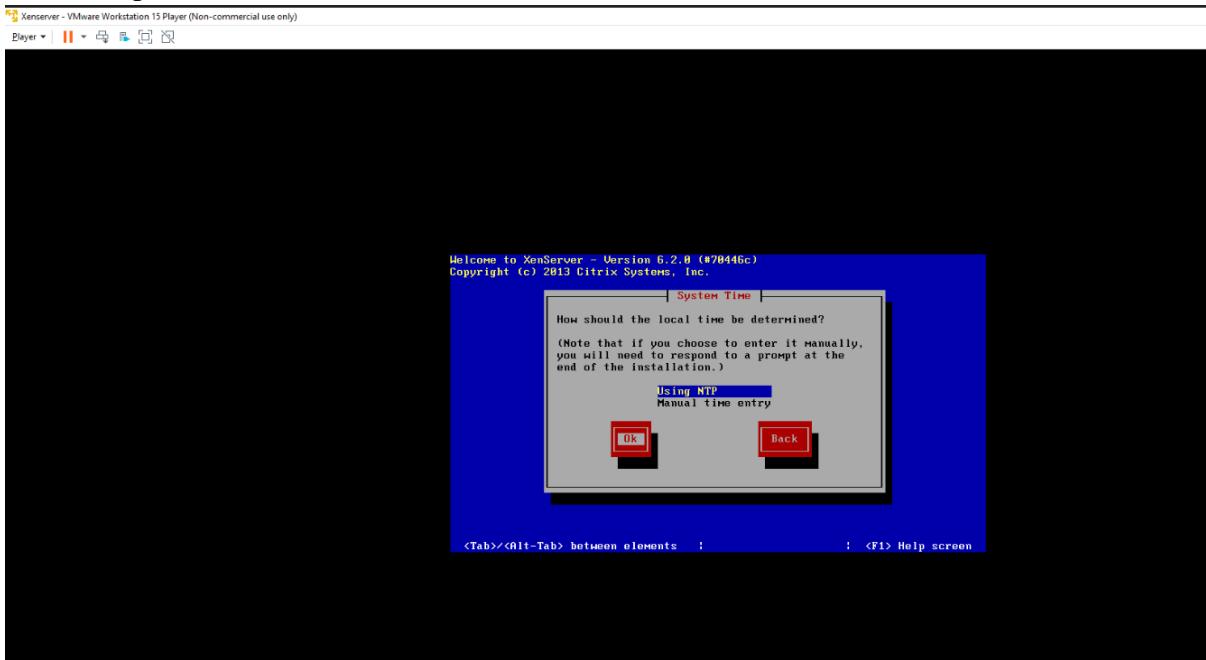
The motherboard we are installing to has two Ethernet ports, both of which are supported by XenServer 6.2. Choose the one you wish to use for the management network – you can change this later.

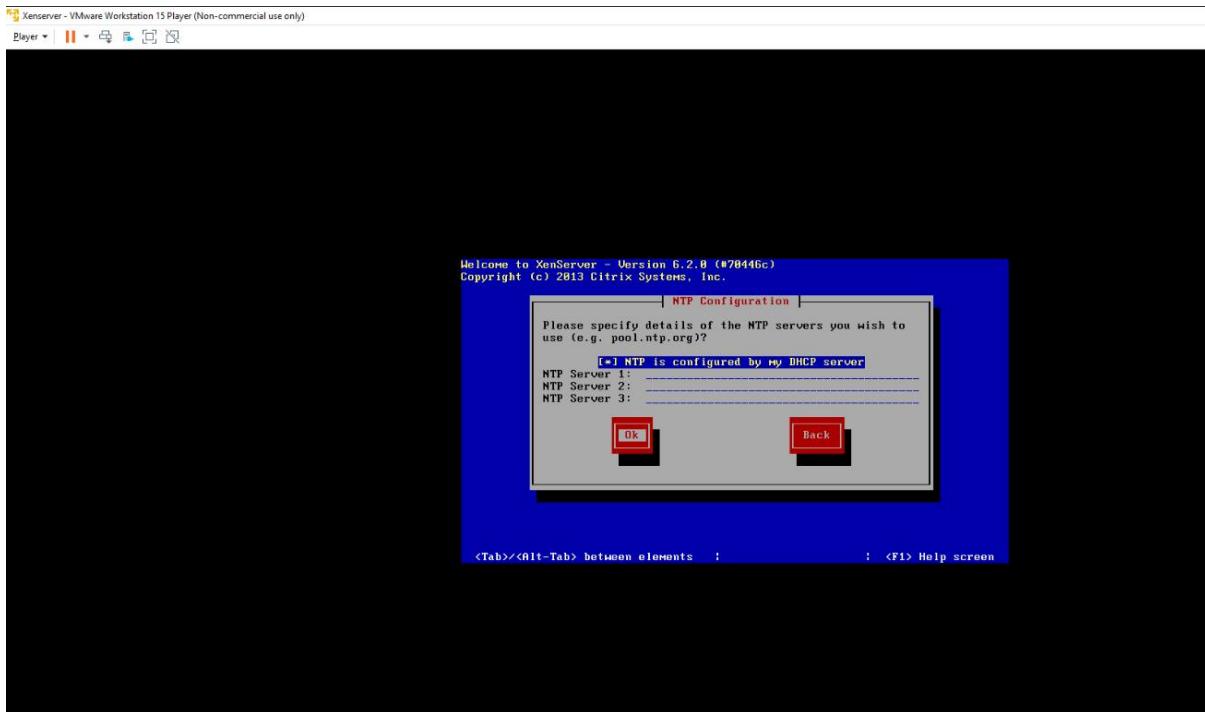




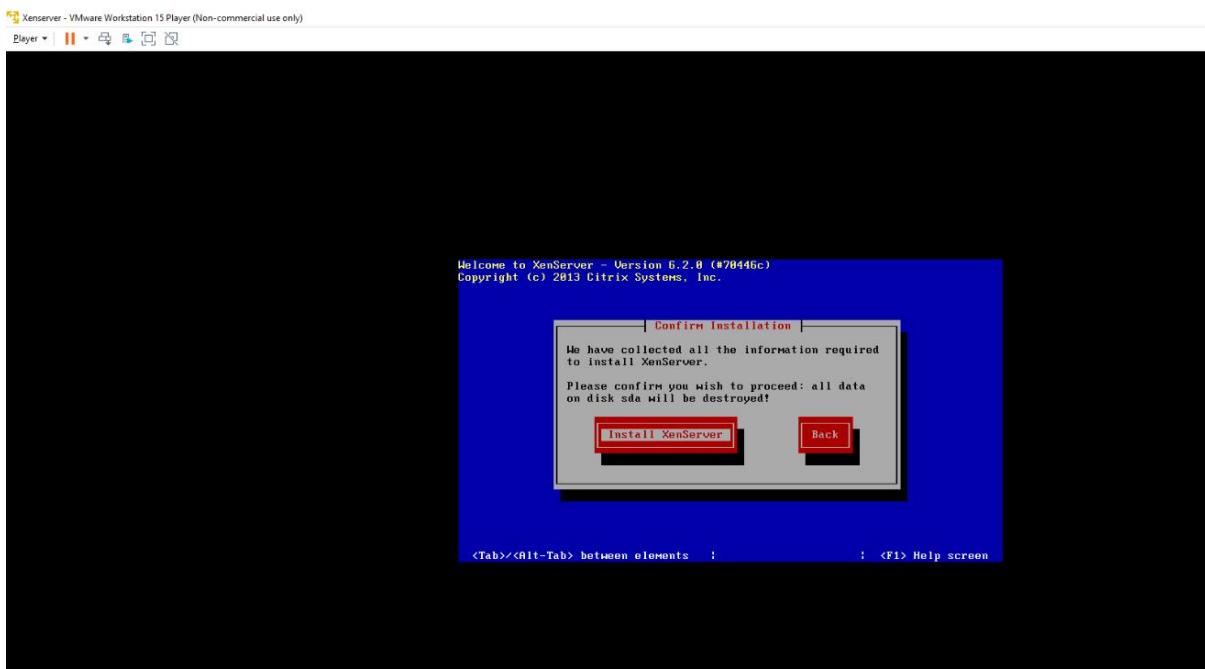


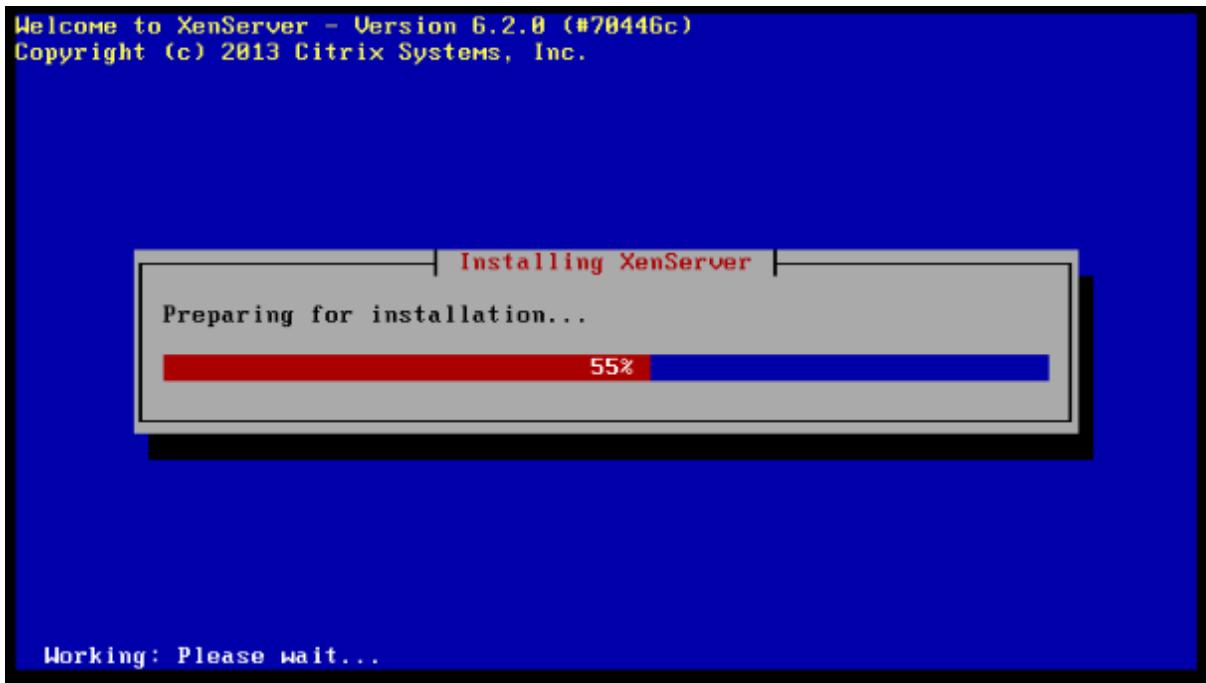
Now choose whether to set your time based on an NTP server or on your manual input.



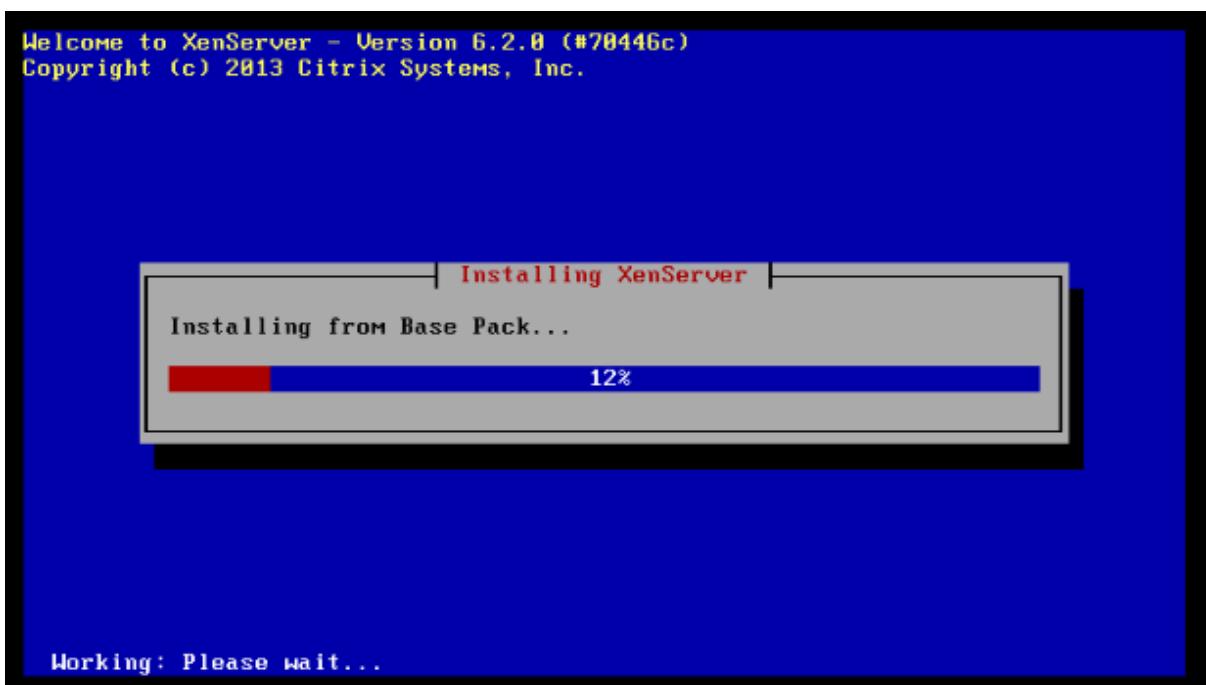


Click on Install Xenserver





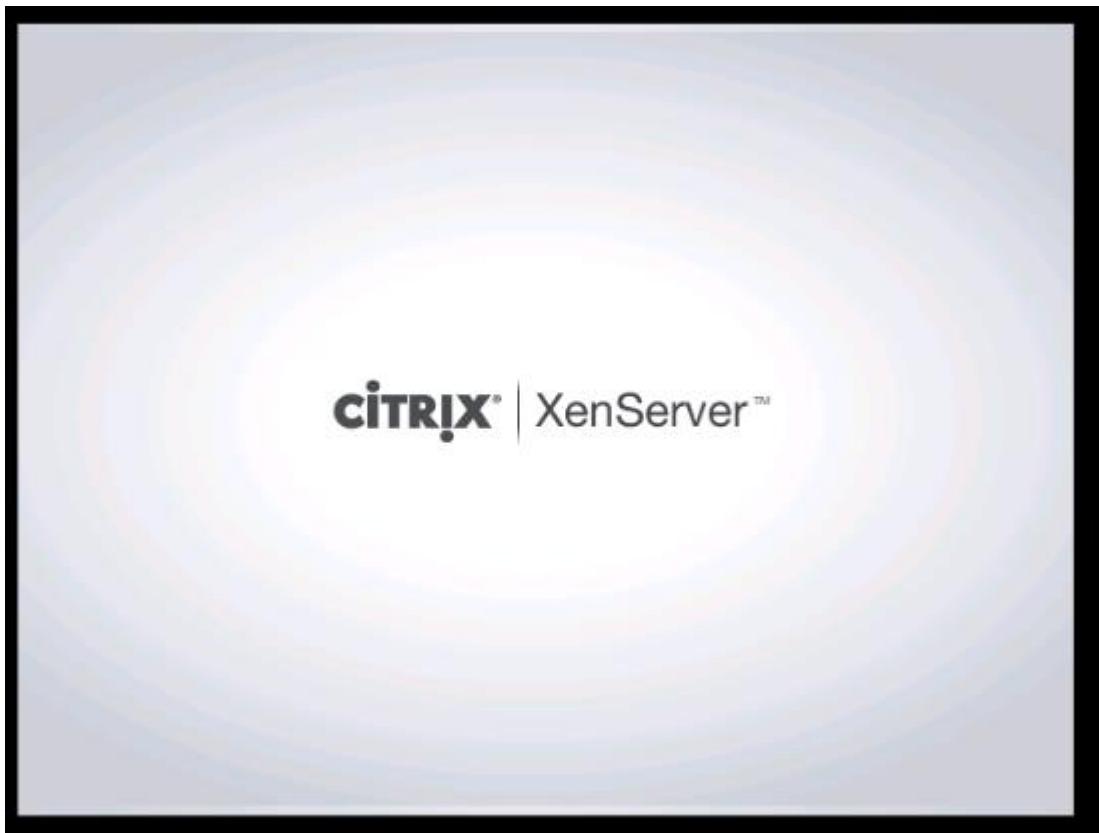
You'll get a progress bar so you can see where the install is up to. Once it has done, if you said you did have supplemental packs you should see:



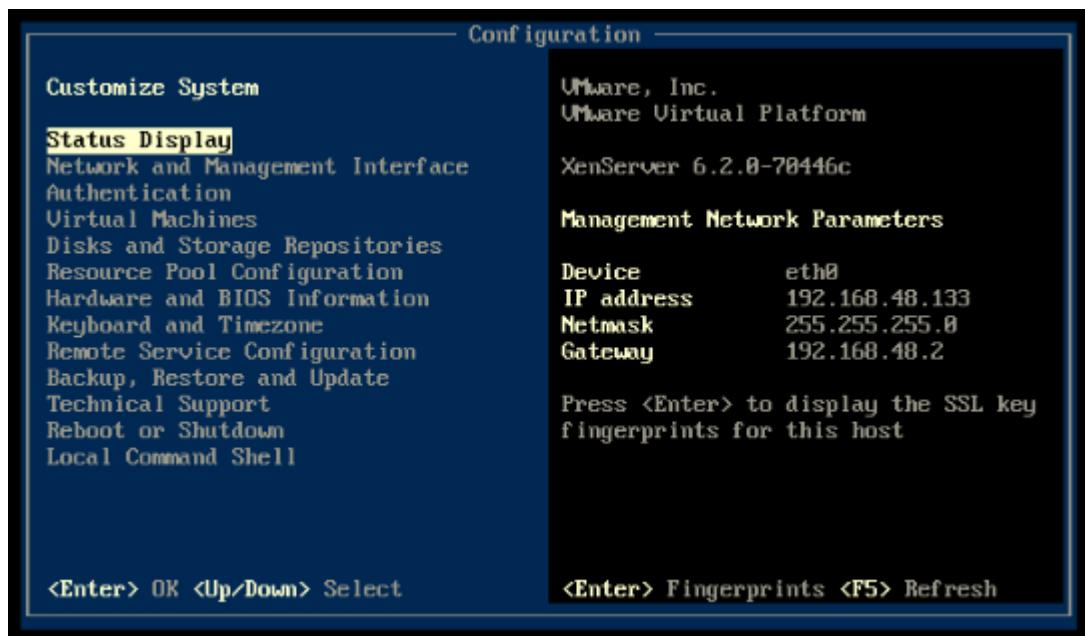
And now click on OK :

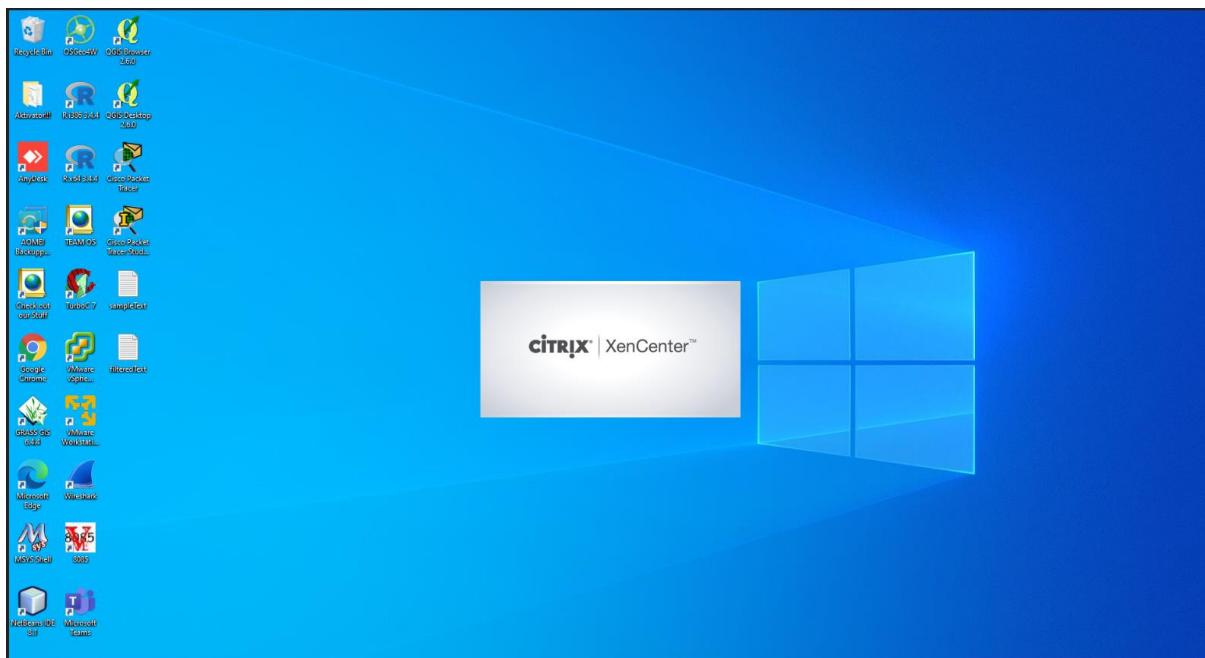


This is the loading screen for your new XenServer 6.2 install.

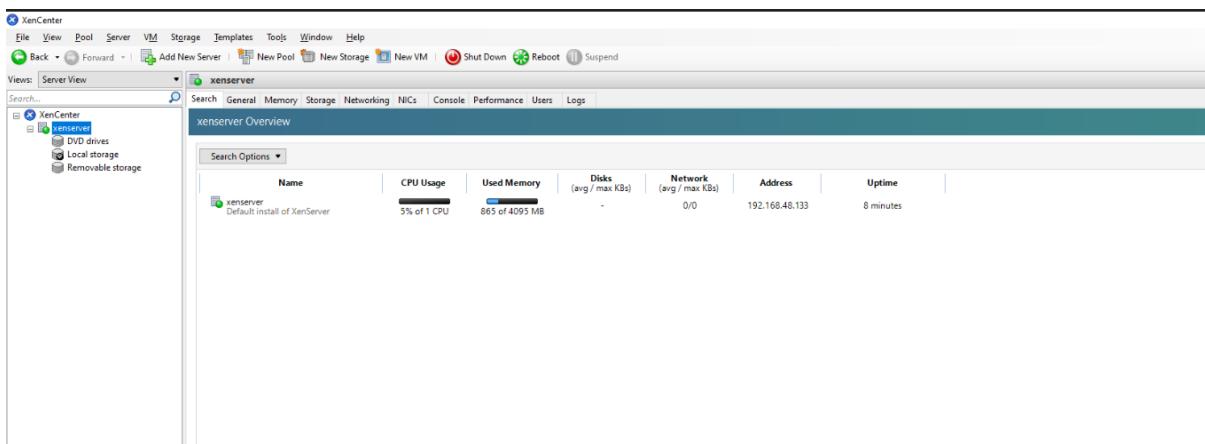
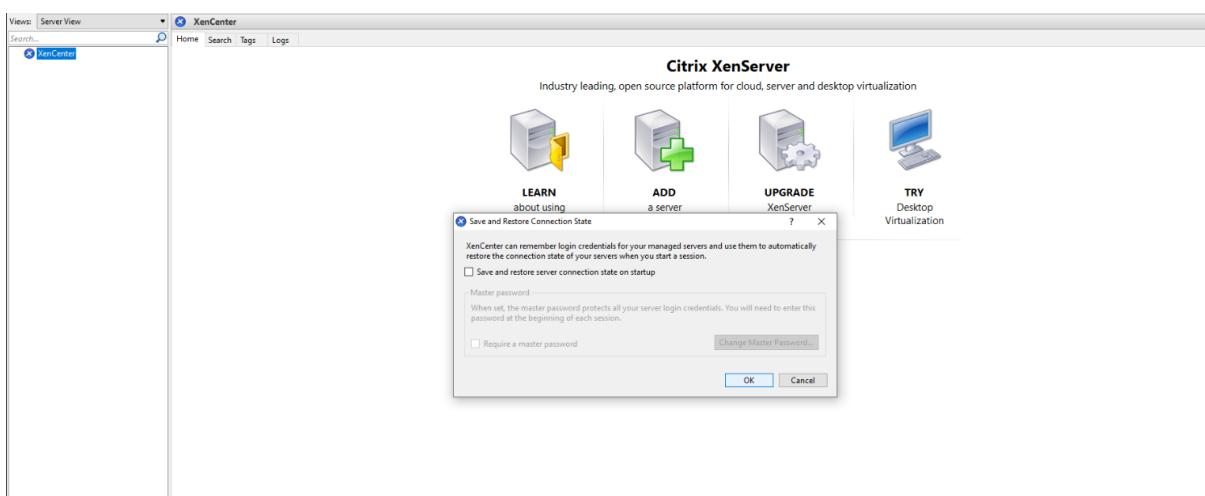
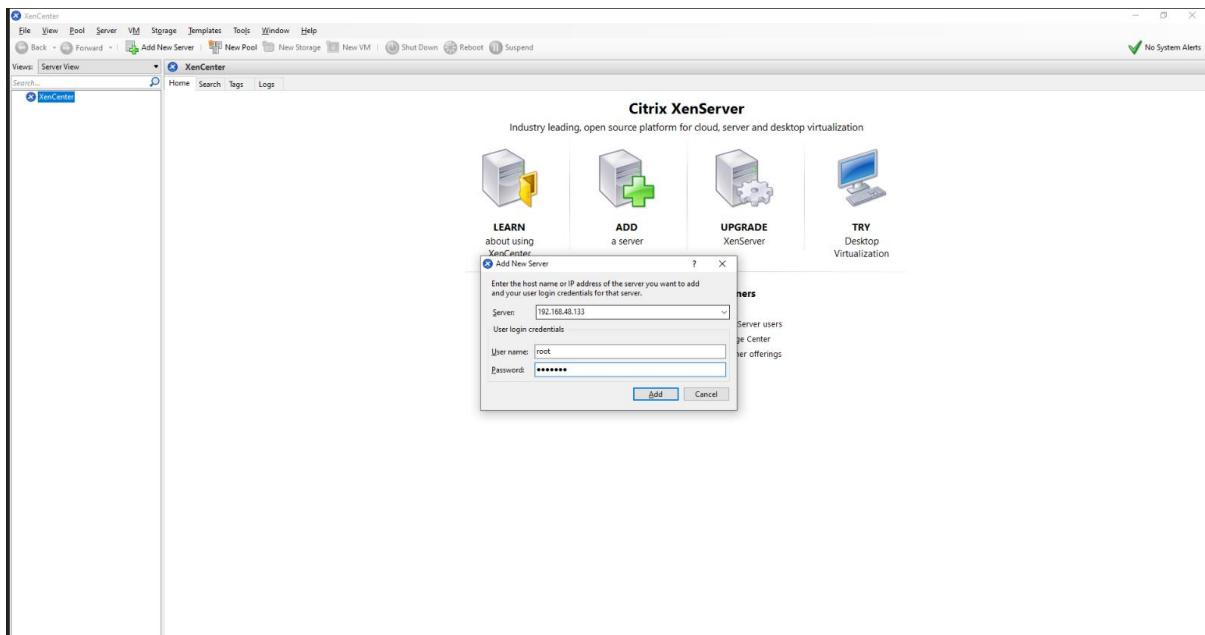


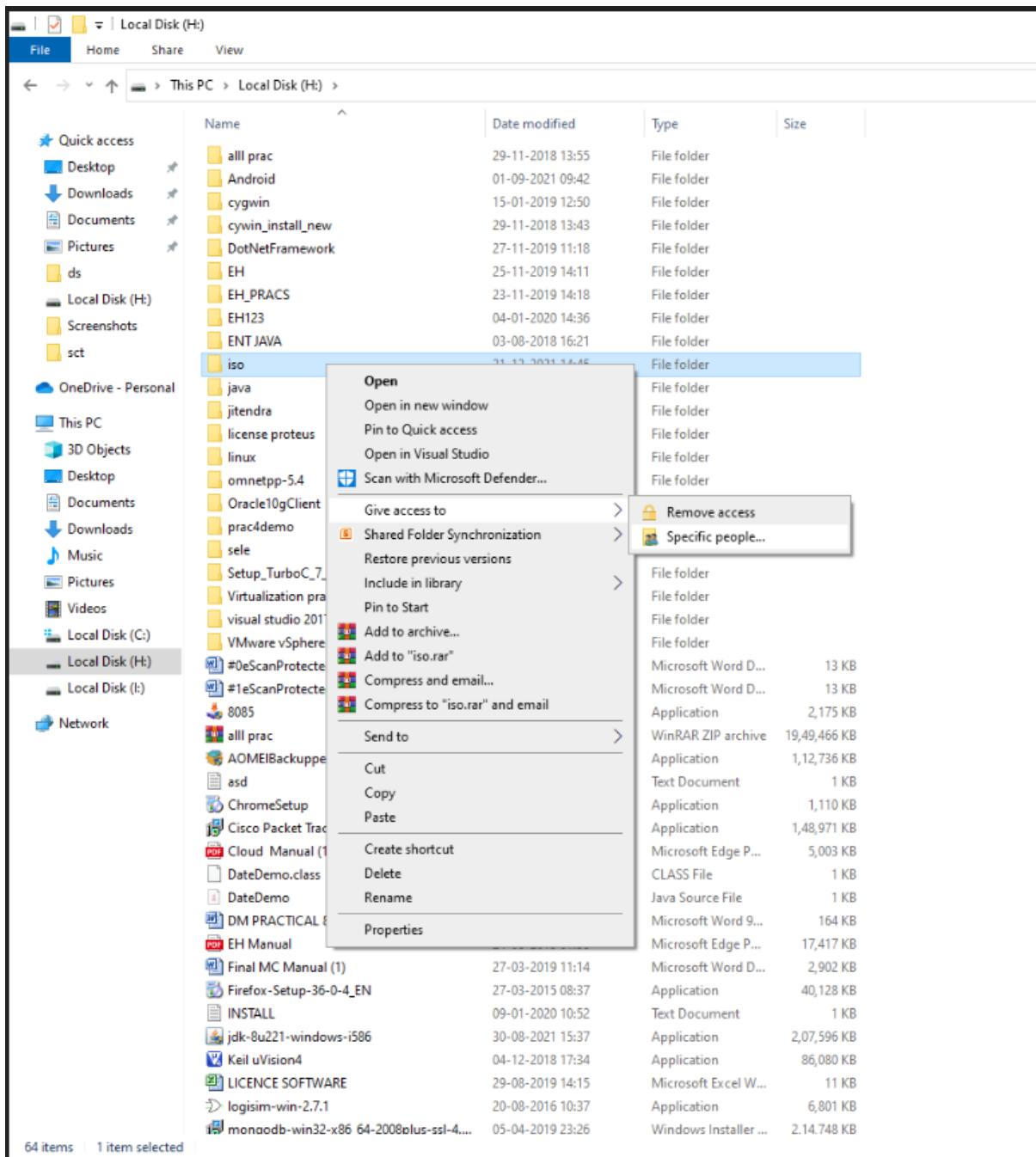
This is the console screen for XenServer 6.2.





Open Citrix XenServer and click on Add New Server.  
 Fill IP address copied from Installation and User name as “root” and  
 Password as “sies1234” which we had given during installation and Click  
 on Add.





File Home Share View

< > ↑ This PC > Local Disk (H:)

Name	Date modified	Type	Size
all prac	29-11-2018 13:55	File folder	
Android	01-09-2021 09:42	File folder	
cygwin	15-01-2019 12:50	File folder	
cywin_install_new	29-11-2018 13:43	File folder	
DotNetFramework	27-11-2019 11:18	File folder	
EH	25-11-2019 14:11	File folder	
EH_PRACS	23-11-2019 14:18	File folder	
EH123	04-01-2020 14:36	File folder	
ENT JAVA	03-08-2018 16:21	File folder	
iso			
java			
jitendra			
license proteus			
linux			
omnetpp-5.4			
Oracle10gClient			
prac4demo			
sele			
Setup_TurboC_7_v2.1			
Virtualization practicals			
visual studio 2017			
VMware vSphere Hypervisor ESXi 5.			
#0eScanProtected			8 KB
#1eScanProtected			8 KB
8085			5 KB
all prac			6 KB
AOMEIBackupperStd			6 KB
asd			1 KB
ChromeSetup			0 KB
Cisco Packet Tracer 6.0.1 for Windo			1 KB
Cloud Manual (1)			3 KB
DateDemo.class			1 KB
DateDemo	22-10-2018 13:10	Java Source File	
DM PRACTICAL 8(edited) (1)	01-12-2018 13:49	Microsoft Word 9...	164 KB
EH Manual	24-08-2015 01:38	Microsoft Edge P...	17,417 KB
Final MC Manual (1)	27-03-2019 11:14	Microsoft Word D...	2,902 KB
Firefox-Setup-36-0-4_EN	27-03-2015 08:37	Application	40,128 KB
INSTALL	09-01-2020 10:52	Text Document	1 KB
jdk-8u221-windows-i506	30-08-2021 15:37	Application	2,07,596 KB
Keil uVision4	04-12-2018 17:34	Application	86,080 KB
LICENCE SOFTWARE	29-08-2019 14:15	Microsoft Excel W...	11 KB
logisim-win-2.7.1	20-08-2016 10:37	Application	6,801 KB
monacdb-win32-x86_64-2008plus-ssl-4....	05-04-2019 23:26	Windows Installer ...	2.14.748 KB

64 items 1 item selected

iso Properties

General Sharing Security Previous Versions Customize

Network File and Folder Sharing

iso Not Shared

Network Path: Not Shared

Share...

Advanced Sharing

Set custom permissions, create multiple shares, and set other advanced sharing options.

Advanced Sharing...

Password Protection

People must have a user account and password for this computer to access shared folders.

To change this setting, use the Network and Sharing Center.

OK Cancel Apply

File Explorer window showing Local Disk (H:) contents:

Name	Date modified	Type	Size
alll prac	29-11-2018 13:55	File folder	
Android	01-09-2021 09:42	File folder	
cygwin	15-01-2019 12:50	File folder	
cywin_install_new	29-11-2018 13:43	File folder	
DotNetFramework	27-11-2019 11:18	File folder	
EH	25-11-2019 14:11	File folder	
EH_PRACS	23-11-2019 14:18	File folder	
EH123	04-01-2020 14:36	File folder	
ENT JAVA	03-08-2018 16:21	File folder	
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java			
jitendra			
license proteus			
linux			
omnetpp-5.4			
Oracle10gClient			
prac4demo			
sele			
Setup_TurboC_7_v2.1			
Virtualization practicals			
visual studio 2017			
VMware vSphere Hypervisor ESXi 5.			
#0eScanProtected			
#1eScanProtected			
8085			
alll prac			
AOMEIBackupperStd			
asd			
ChromeSetup			
Cisco Packet Tracer 6.0.1 for Windo			
Cloud Manual (1)			
DateDemo.class			
DateDemo	22-10-2018 13:10	Java Source File	1 KB
DM PRACTICAL 8(edited) (1)	01-12-2018 13:49	Microsoft Word 9...	164 KB
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Firefox-Setup-36-0-4_EN	27-03-2015 08:37	Application	40,128 KB
INSTALL	09-01-2020 10:52	Text Document	1 KB
jdk-8u221-windows-i586	30-08-2021 15:37	Application	2,07,596 KB
Keil uVision4	04-12-2018 17:34	Application	86,080 KB
LICENCE SOFTWARE	29-08-2019 14:15	Microsoft Excel W...	11 KB
logisim-win-2.7.1	20-08-2016 10:37	Application	6,801 KB
monaodb-win32-x86 64-2008plus-ssl-4....	05-04-2019 23:26	Windows Installer ...	2.14.748 KB

64 items    1 item selected

Properties dialog for 'iso' folder:

**Advanced Sharing**

Share this folder

Settings

Share name:

Add Remove

Limit the number of simultaneous users to:

Comments:

Permissions Caching

OK Cancel Apply

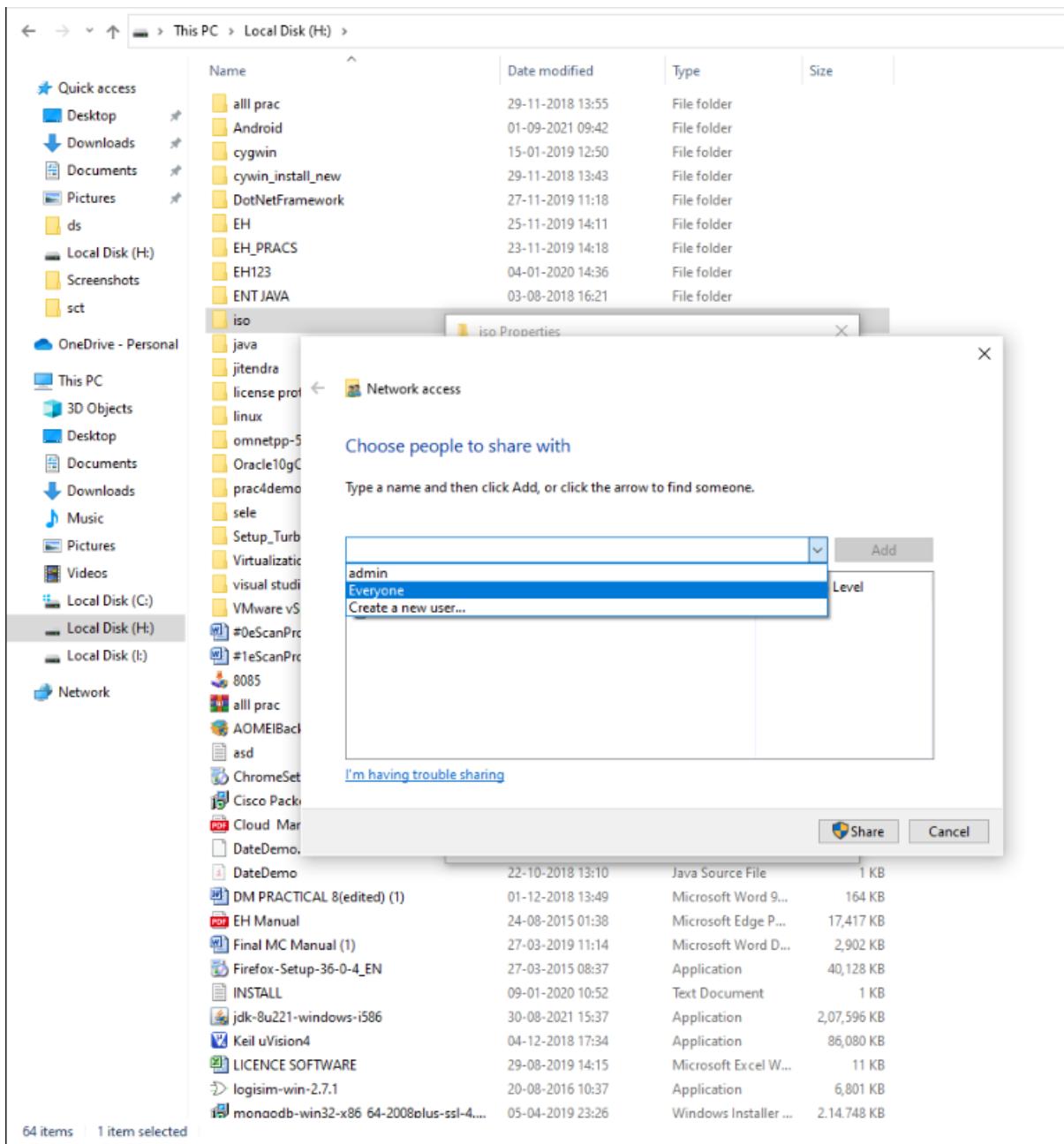
File Explorer window showing Local Disk (H:) contents:

	Name	Date modified	Type	Size
Quick access	all prac	29-11-2018 13:55	File folder	
Desktop	Android	01-09-2021 09:42	File folder	
Downloads	cygwin	15-01-2019 12:50	File folder	
Documents	cywin_install_new	29-11-2018 13:43	File folder	
Pictures	DotNetFramework	27-11-2019 11:18	File folder	
ds	EH	25-11-2019 14:11	File folder	
Local Disk (H:)	EH_PRACS	23-11-2019 14:18	File folder	
Screenshots	EH123	04-01-2020 14:36	File folder	
sct	ENT JAVA	03-08-2018 16:21	File folder	
OneDrive - Personal	iso			
This PC	java			
3D Objects	jitendra			
Desktop	license proteus			
Documents	linux			
Downloads	omnetpp-5.4			
Music	Oracle10gClient			
Pictures	prac4demo			
Videos	sele			
Local Disk (C:)	Setup_TurboC_7_v2.1			
Local Disk (H:)	Virtualization practicals			
Local Disk (I:)	visual studio 2017			
Network	VMware vSphere Hypervisor ESXi 5.			
	#0eScanProtected			3 KB
	#1eScanProtected			3 KB
	8085			5 KB
	all prac			6 KB
	AOMEIBackupperStd			6 KB
	asd			1 KB
	ChromeSetup			0 KB
	Cisco Packet Tracer 6.0.1 for Windows			1 KB
	Cloud Manual (1)			3 KB
	DateDemo.class	22-10-2018 13:10	Java Source File	1 KB
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	Firefox-Setup-36-0-4_EN	27-03-2015 08:37	Application	40,128 KB
	INSTALL	09-01-2020 10:52	Text Document	1 KB
	jdk-8u221-windows-i586	30-08-2021 15:37	Application	2,07,596 KB
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	LICENCE SOFTWARE	29-08-2019 14:15	Microsoft Excel W...	11 KB
	logisim-win-2.7.1	20-08-2016 10:37	Application	6,801 KB
	monadb-win32-x86 64-2008plus-ssl-4....	05-04-2019 23:26	Windows Installer ...	2.14.748 KB

64 items 1 item selected

Properties dialog for 'iso' folder:

iso Properties			
General Sharing Security Previous Versions Customize			
Network File and Folder Sharing			
iso Shared <b>Network Path:</b> \\DESKTOP-28DQKV1\iso <input type="button" value="Share..."/>			
Advanced Sharing			
Set custom permissions, create multiple shares, and set other advanced sharing options. <input type="button" value="Advanced Sharing..."/>			
Password Protection			
People must have a user account and password for this computer to access shared folders. To change this setting, use the <a href="#">Network and Sharing Center</a> .			
<input type="button" value="Close"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>			



← → ⌂ ⌃ ⌄ This PC > Local Disk (H:) >

Name	Date modified	Type	Size
all prac	29-11-2018 13:55	File folder	
Android	01-09-2021 09:42	File folder	
cygwin	15-01-2019 12:50	File folder	
cygwin_install_new	29-11-2018 13:43	File folder	
DotNetFramework	27-11-2019 11:18	File folder	
EH	25-11-2019 14:11	File folder	
EH_PRACS	23-11-2019 14:18	File folder	
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ENT JAVA	03-08-2018 16:21	File folder	
iso			
java			
jitendra			
license prot			
linux			
omnetpp-5			
Oracle10gC			
prac4demo			
sele			
Setup_Turb			
Virtualizat			
visual studi			
VMware vS			
#0eScanPro			
#1eScanPro			
8085			
all prac			
AOMEIBack			
asd			
ChromeSet			
Cisco Pack			
Cloud Mar			
DateDemo			
DM PRACTICAL 8(edited) (1)	22-10-2018 13:10	Java Source File	1 KB
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logisim-win-2.7.1	29-08-2019 14:15	Microsoft Excel W...	11 KB
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	05-04-2019 23:26	Windows Installer ...	2.14.748 KB

64 items | 1 item selected

iso Properties

Network access

Choose people to share with

Type a name and then click Add, or click the arrow to find someone.

Name	Permission Level
admin	Owner
Everyone	Read

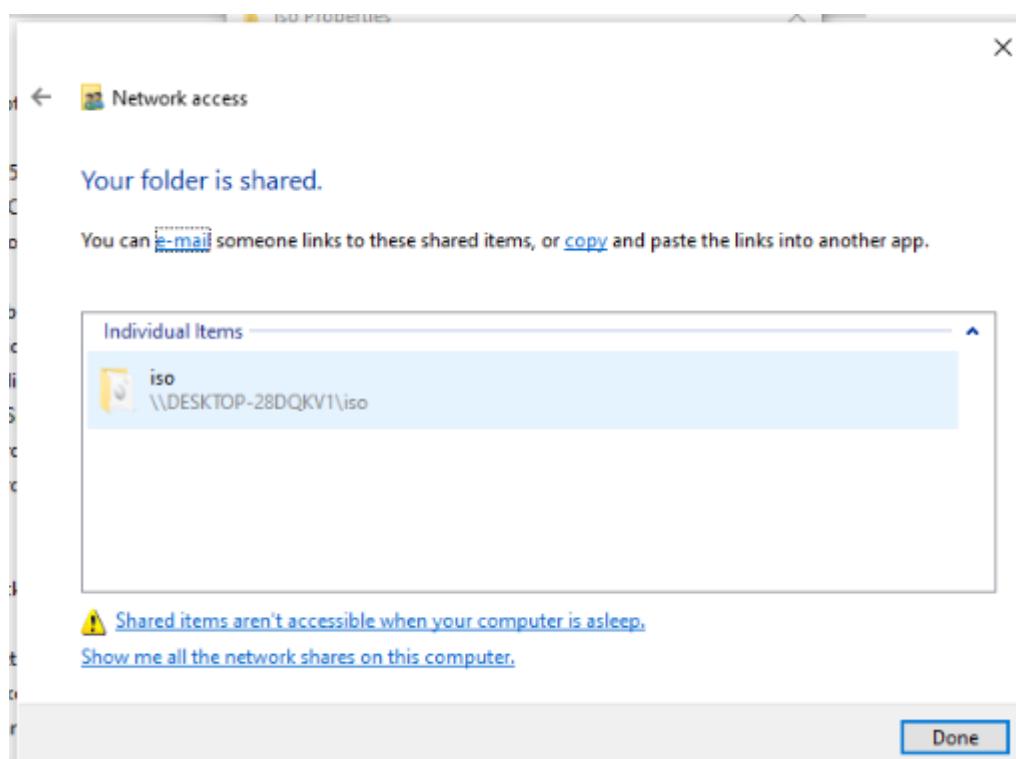
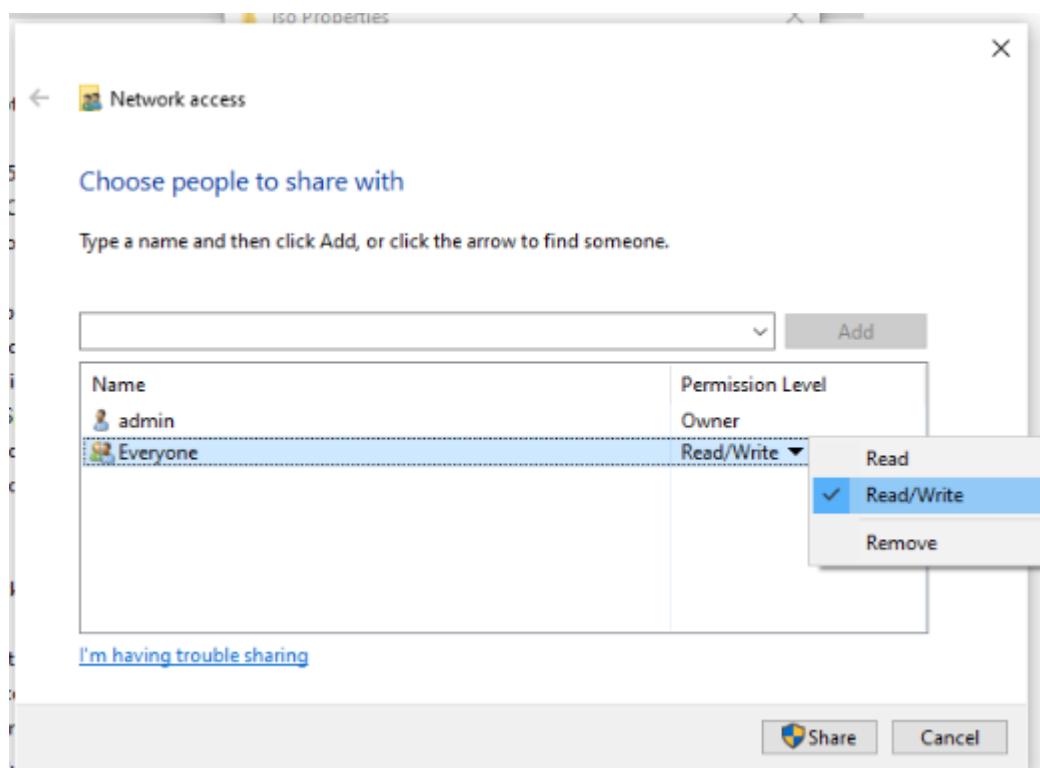
Read

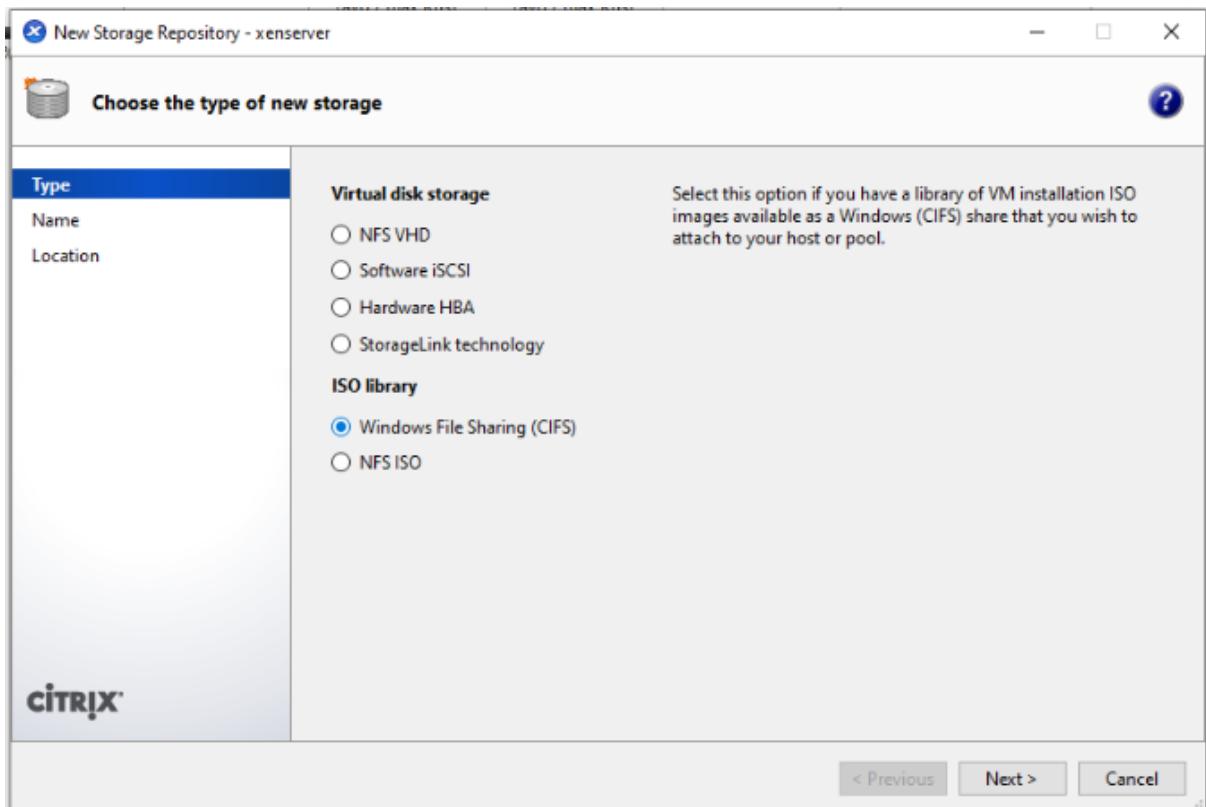
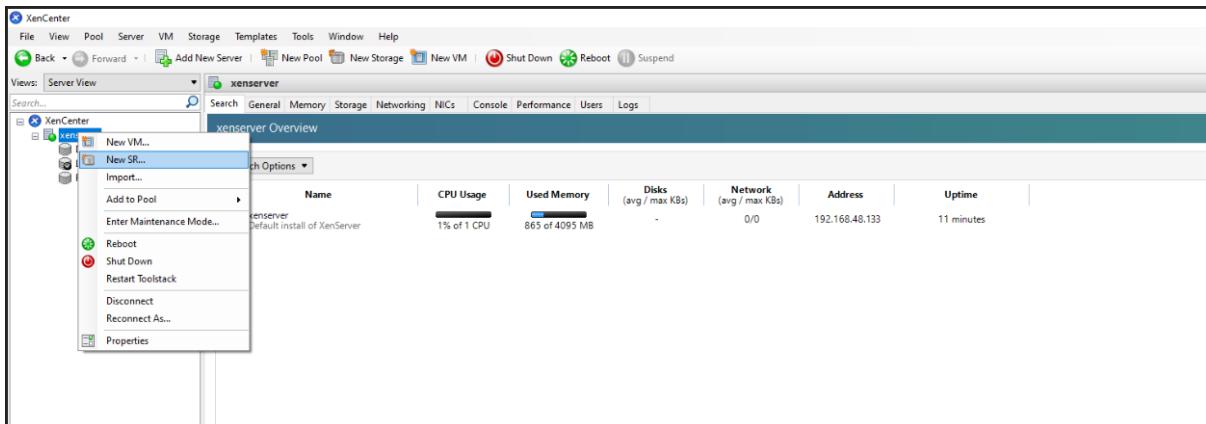
Read/Write

Remove

I'm having trouble sharing

Share Cancel





**New Storage Repository - xenserver**

**What do you want to call this Storage Repository?**

Type  
**Name**  
Location

Provide a name and a description (optional) for your SR.

Name:

Autogenerate description based on SR settings (e.g., IP address, LUN etc.)

Description:

< Previous Next > Cancel

**New Storage Repository - xenserver**

**Enter a path for your CIFS storage**

Type  
**Name**  
**Location**

Provide the name of the share where your SR is located. You can optionally specify alternative credentials by setting the server options.

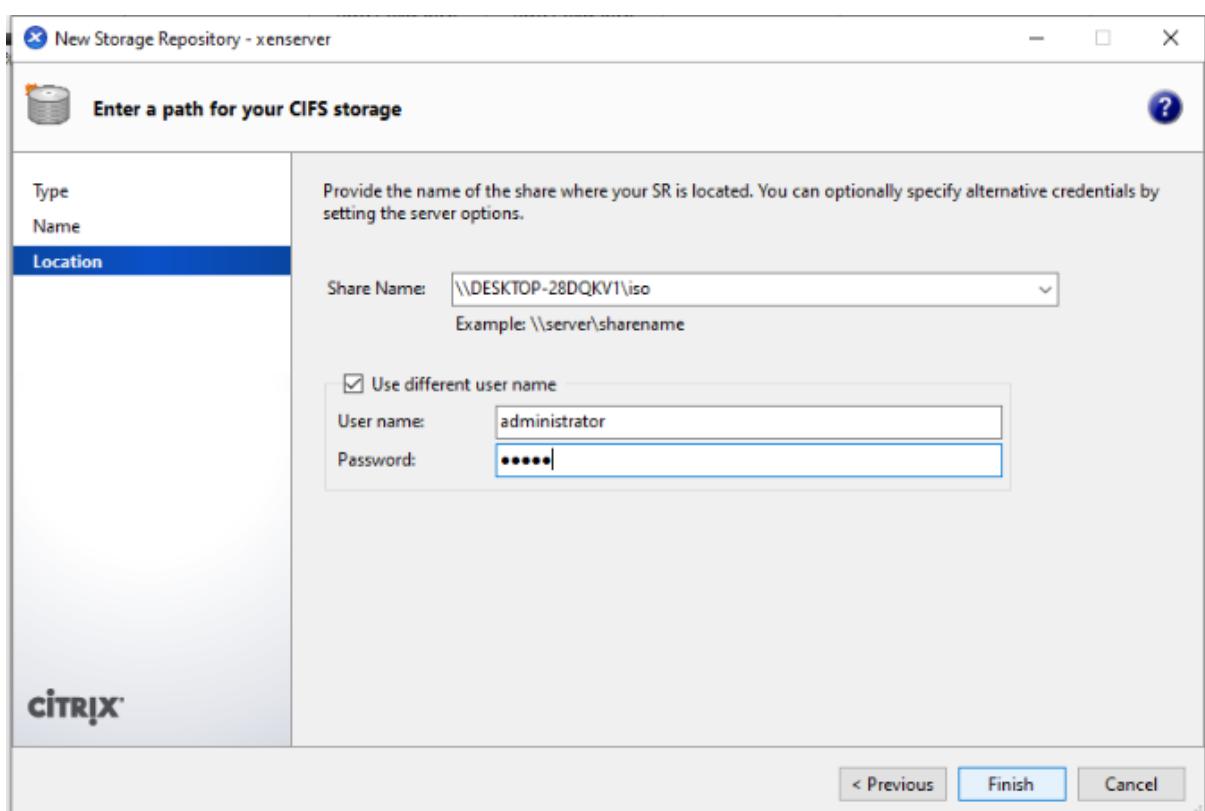
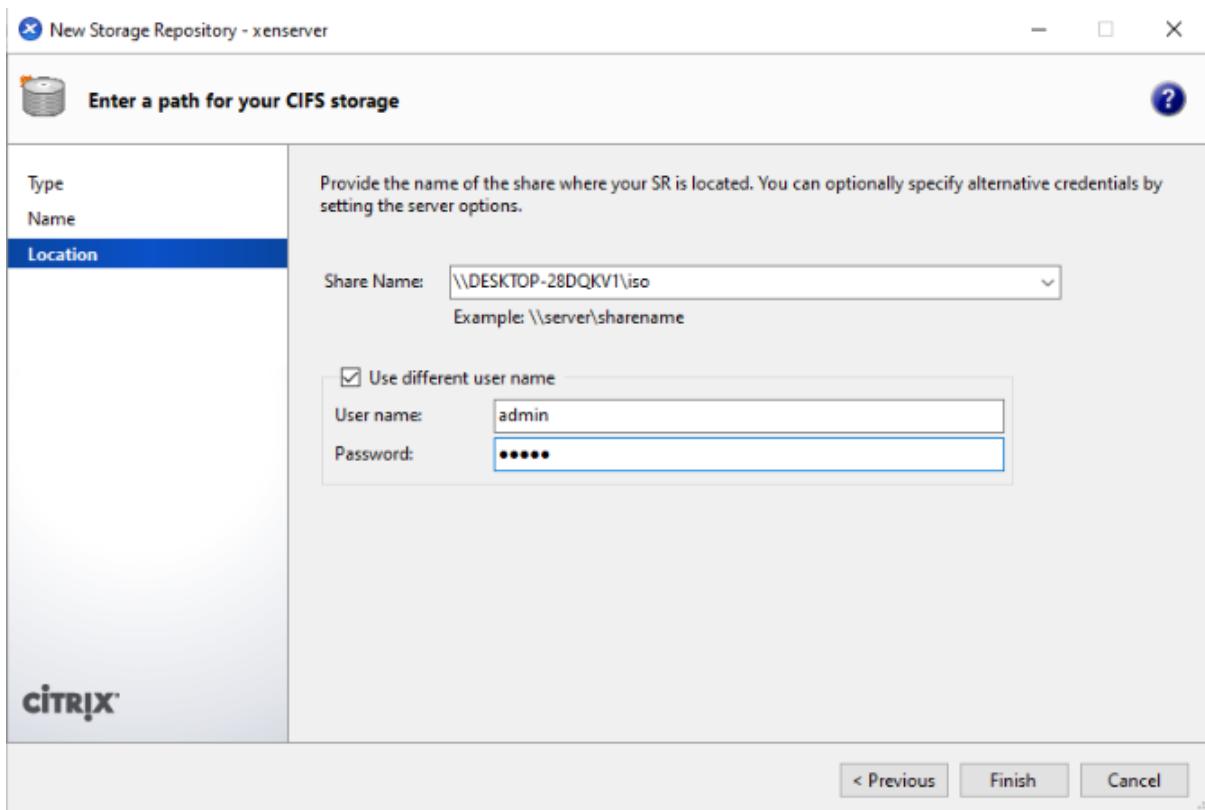
Share Name:   
Example: \\server\sharename

Use different user name

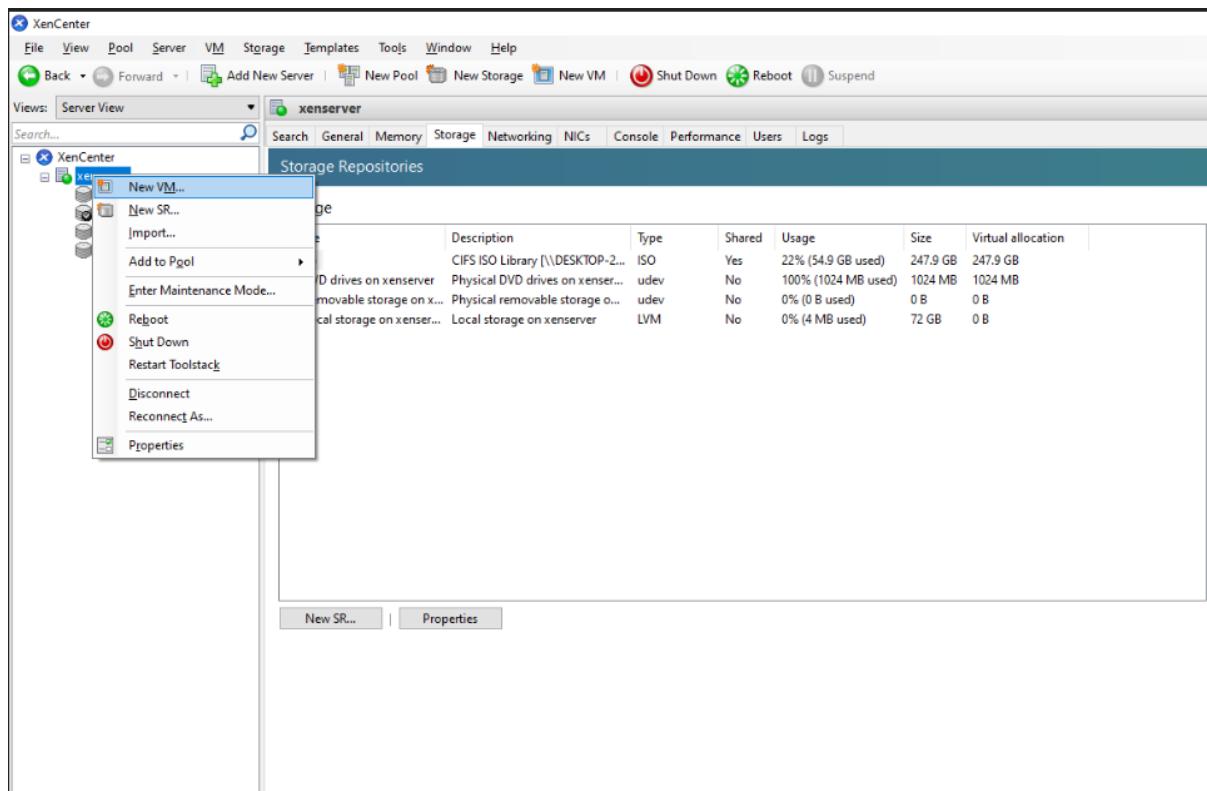
User name:

Password:

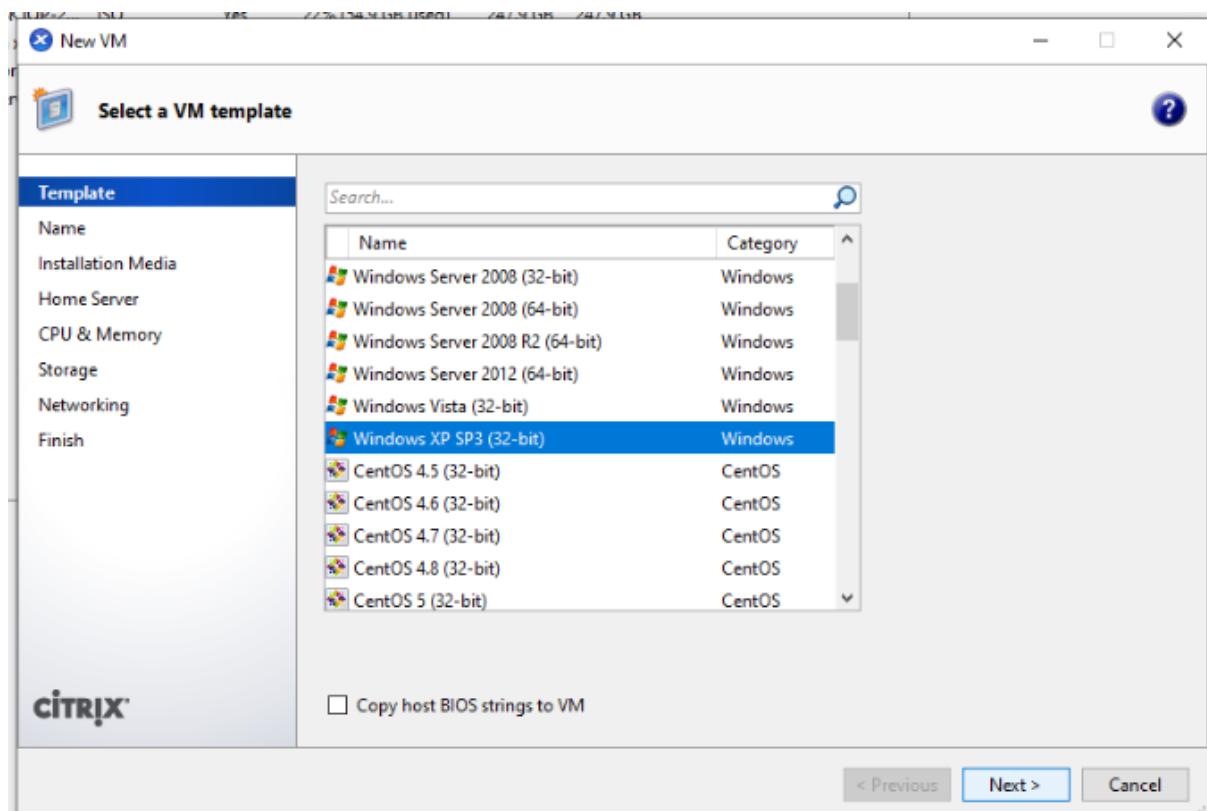
< Previous Finish Cancel



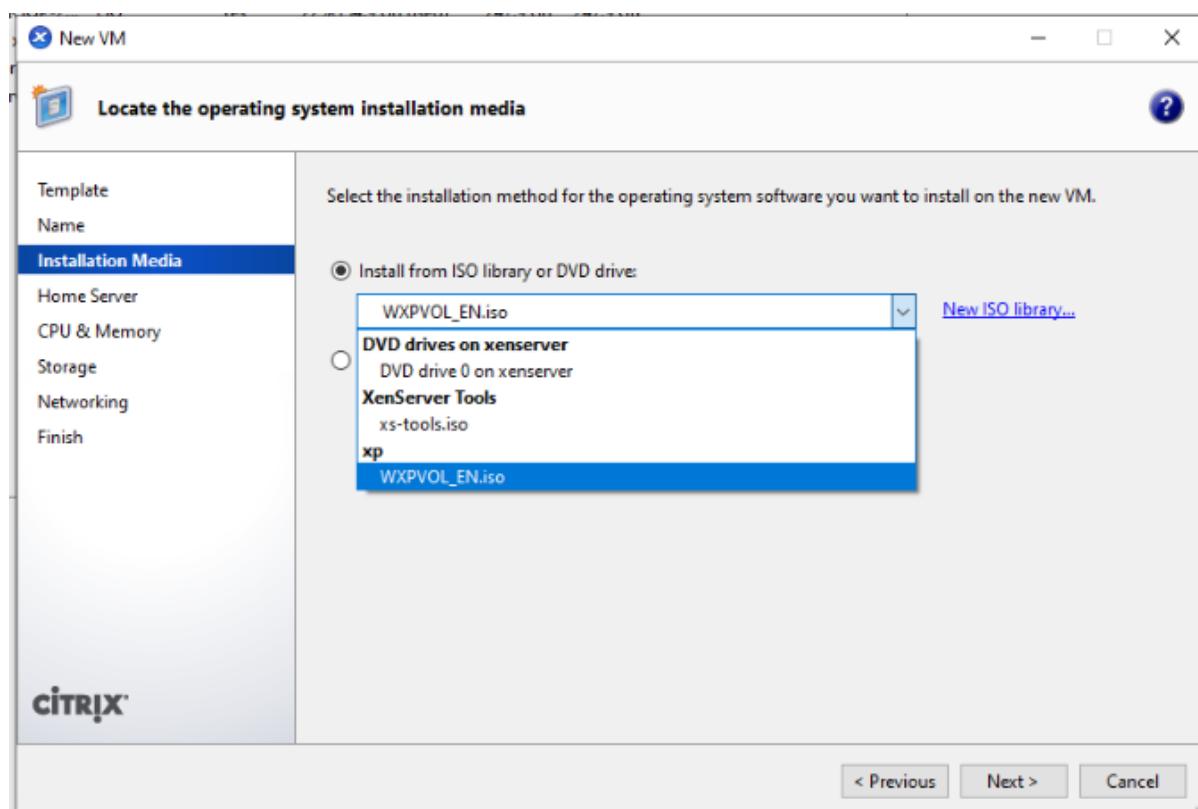
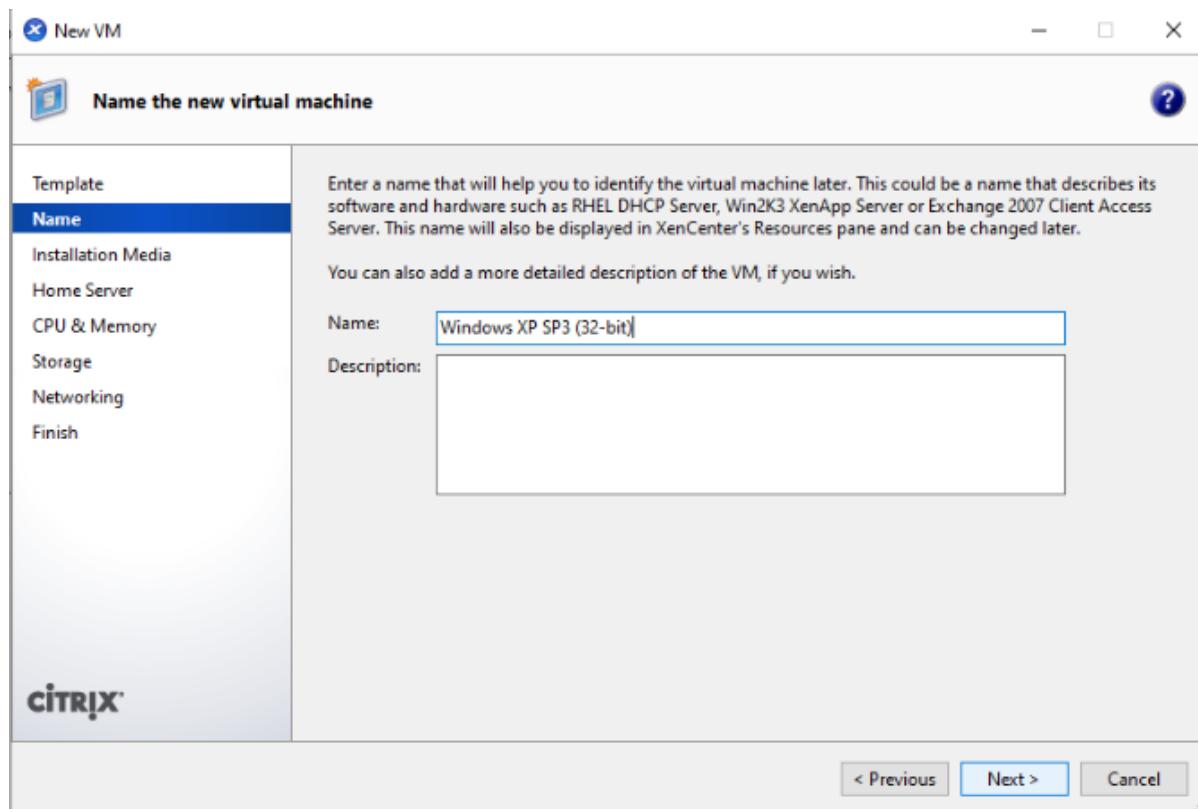
Start the new VM and click on create now

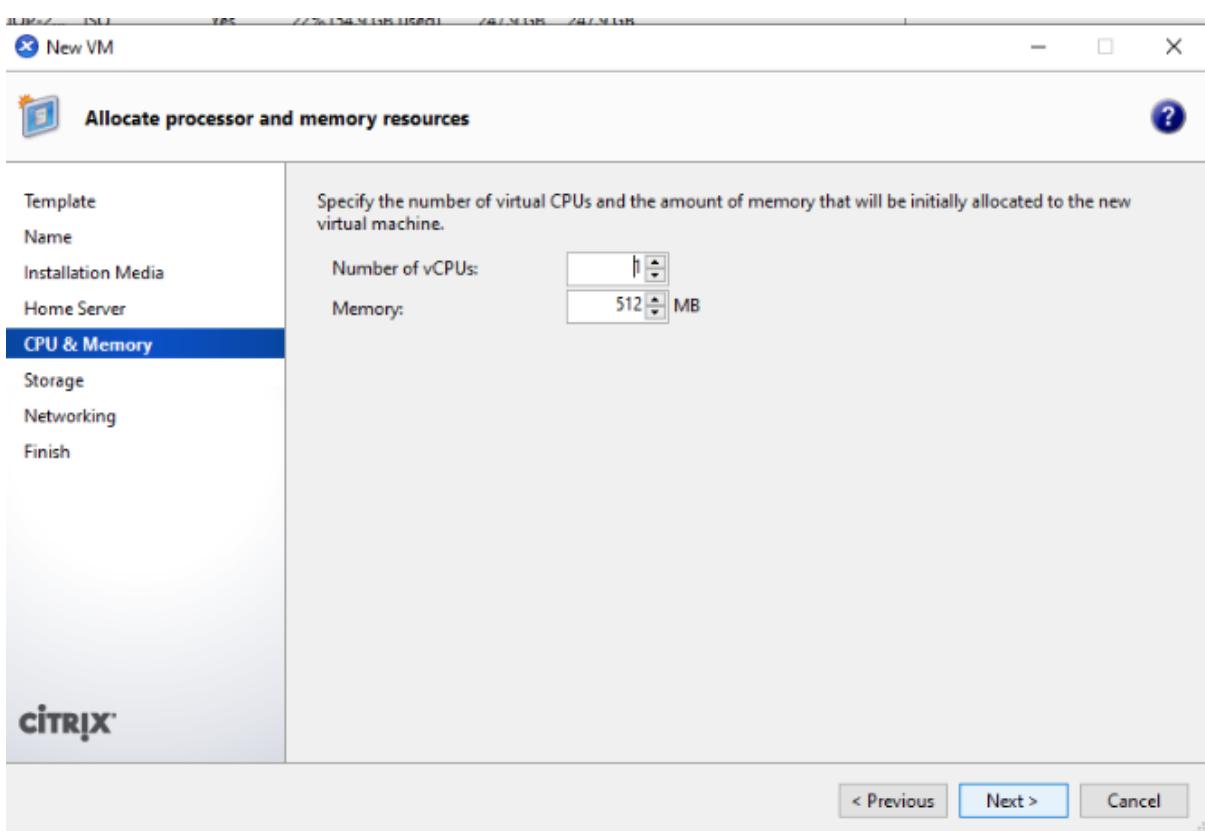
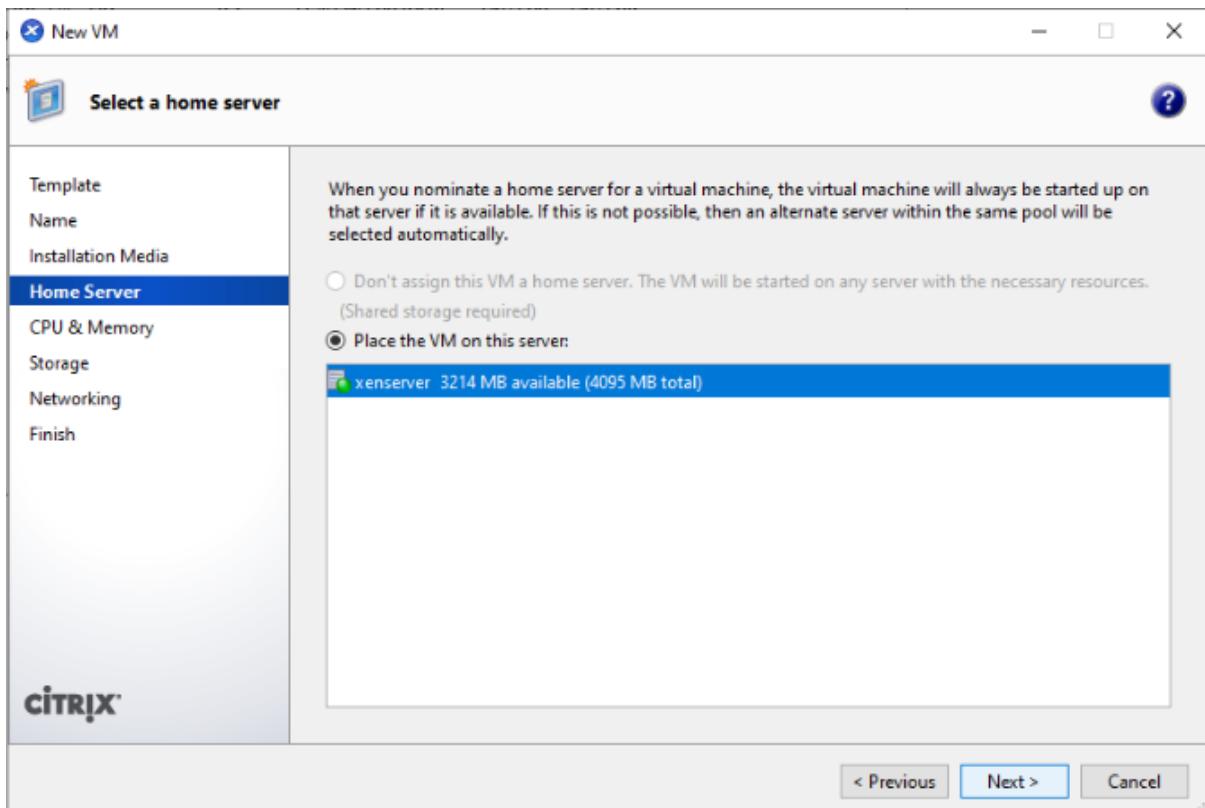


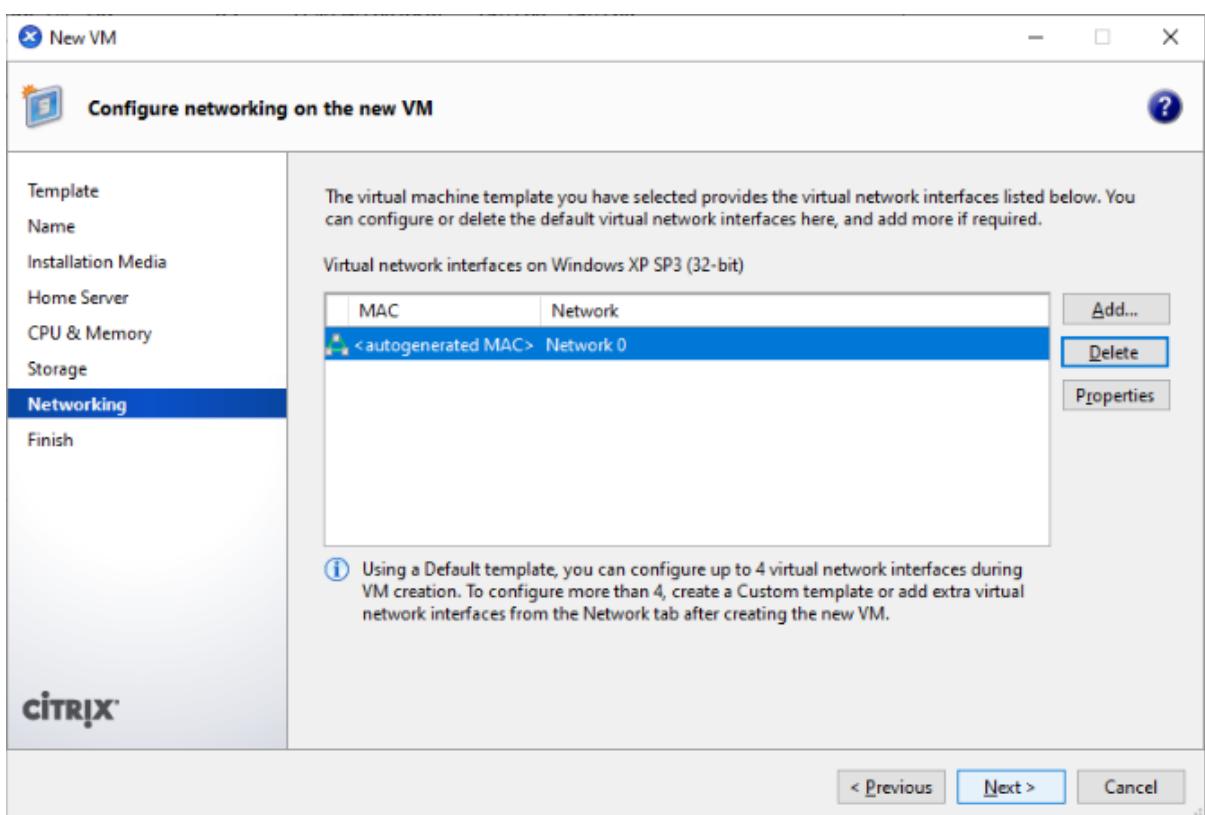
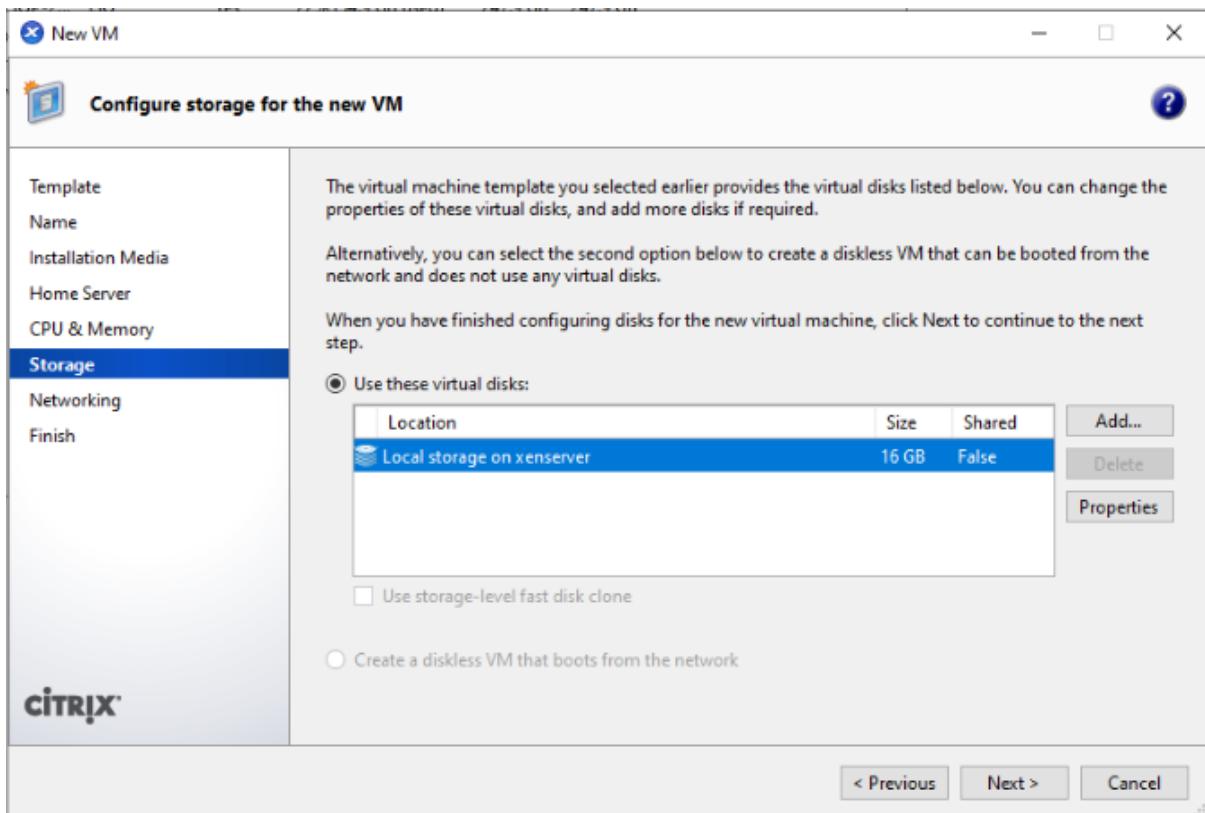
Select the Windows XP SP3 from template

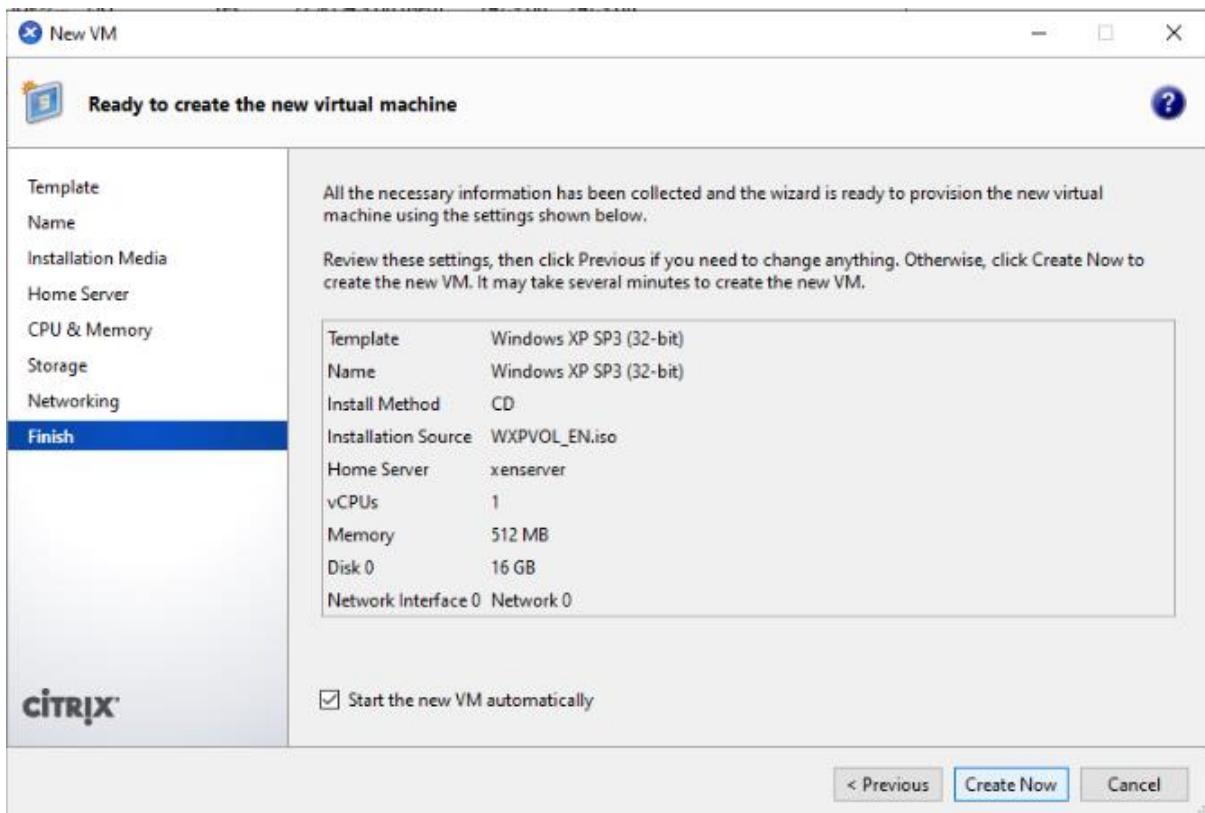


Give the name of VM

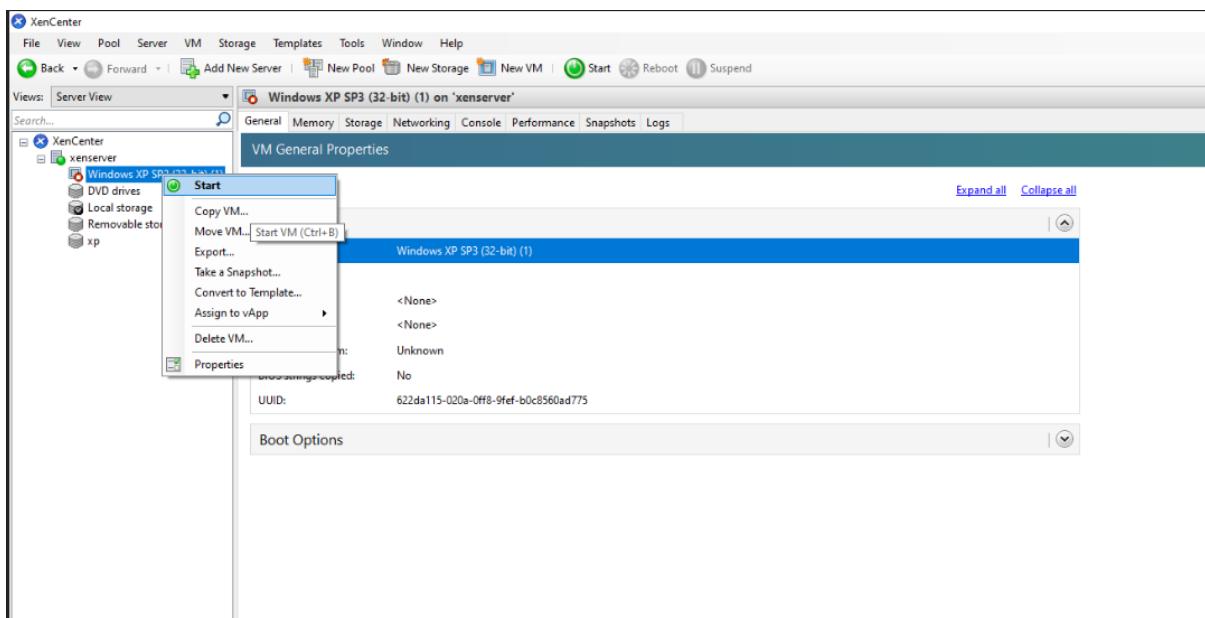








Now Right click on Windows XP and Start



**Windows Setup**

**Setup is loading files (Mount Point Manager)...**

**Windows XP Professional Setup**

**Welcome to Setup.**

This portion of the Setup program prepares Microsoft® Windows® XP to run on your computer.

- To set up Windows XP now, press ENTER.
- To repair a Windows XP installation using Recovery Console, press R.
- To quit Setup without installing Windows XP, press F3.

**ENTER=Continue R=Repair F3=Quit**

## Windows XP Licensing Agreement

### **Microsoft Windows XP Professional**

#### **END-USER LICENSE AGREEMENT**

**IMPORTANT—READ CAREFULLY:** This End-User License Agreement ("EULA") is a legal agreement between you (either an individual or a single entity) and Microsoft Corporation for the Microsoft software product identified above, which includes computer software and may include associated media, printed materials, "online" or electronic documentation, and Internet-based services ("Product"). An amendment or addendum to this EULA may accompany the Product. YOU AGREE TO BE BOUND BY THE TERMS OF THIS EULA BY INSTALLING, COPYING, OR OTHERWISE USING THE PRODUCT. IF YOU DO NOT AGREE, DO NOT INSTALL OR USE THE PRODUCT; YOU MAY RETURN IT TO YOUR PLACE OF PURCHASE FOR A FULL REFUND.

1. **GRANT OF LICENSE.** Microsoft grants you the following rights provided that you comply with all terms and conditions of this EULA:

- \* Installation and use. You may install, use, access, display and run one copy of the Product on a single computer, such as a workstation, terminal or other device ("Workstation Computer"). The Product may not be used by more than two (2) processors at any one time on any

**PR=I agree ESC=I do not agree PAGE DOWN=Next Page**

## Windows XP Professional Setup

The following list shows the existing partitions and unpartitioned space on this computer.

Use the UP and DOWN ARROW keys to select an item in the list.

- To set up Windows XP on the selected item, press ENTER.
- To create a partition in the unpartitioned space, press C.
- To delete the selected partition, press D.

16379 MB Disk 0 at Id 0 on bus 0 on atapi [MBR]

Unpartitioned space	16379 MB
---------------------	----------

**ENTER=Install C=Create Partition F3=Quit**

## Windows XP Professional Setup

You asked Setup to create a new partition on  
16379 MB Disk 0 at Id 0 on bus 0 on atapi [MBR].

- To create the new partition, enter a size below and press ENTER.
- To go back to the previous screen without creating the partition, press ESC.

The minimum size for the new partition is 8 megabytes <MB>. The maximum size for the new partition is 16371 megabytes <MB>. Create partition of size <in MB>: 16371

ENTER=Create ESC=Cancel

## Windows XP Professional Setup

Please wait while Setup formats the partition  
C: Partition1 [New <Raw>] 16371 MB < 16370 MB free>  
on 16379 MB Disk 0 at Id 0 on bus 0 on atapi [MBR].

Setup is formatting...

0%

Windows XP Professional Setup

Please wait while Setup initializes your Windows XP configuration.

Loading information file hivecls.inf...

Windows XP Professional Setup

This portion of Setup has completed successfully.

If there is a floppy disk in drive A:, remove it.

To restart your computer, press ENTER.  
When your computer restarts, Setup will continue.

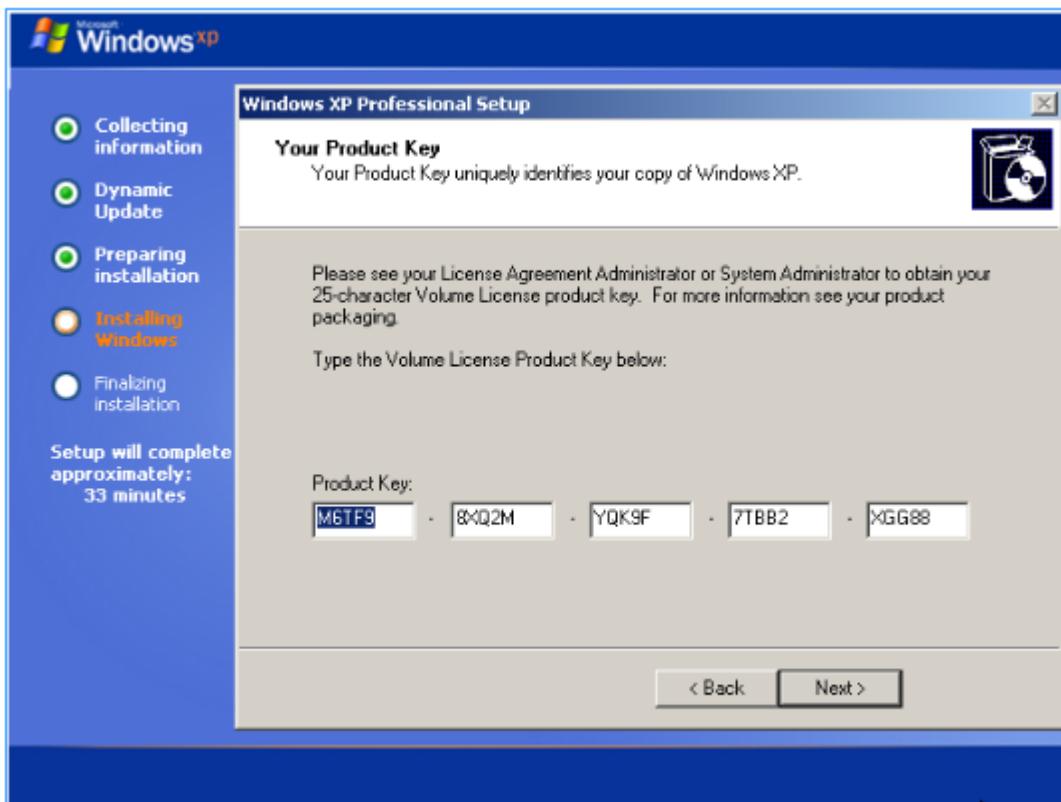
Your computer will reboot in 2 seconds....

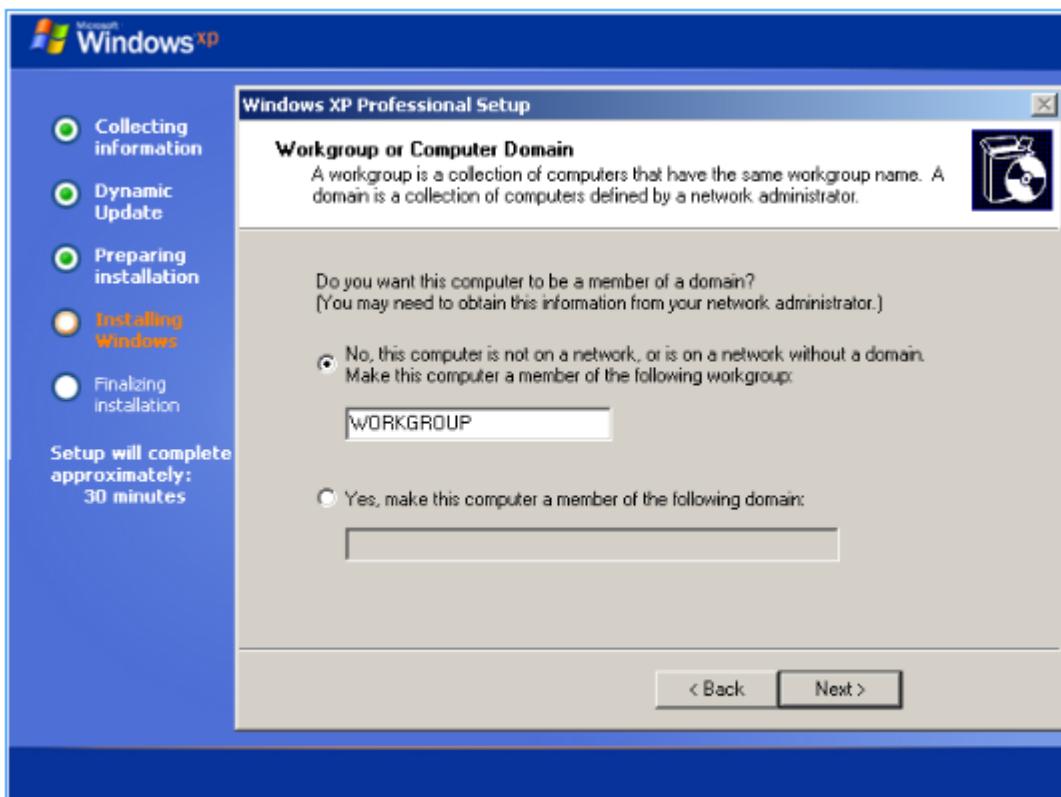
ENTER=Restart Computer



- Windows XP Professional 32-bit Edition

SP3 VLK	TQMCY-42MBK-3R4YG-478KD-7FY3M
SP3 VOL	M6TF9-8XQ2M-YQK9F-7TBB2-XGG88
SP3 VOL	MRX3F-47B9T-2487J-KWKMF-RPWBY
SP3 VOL	QC986-27D34-6M3TY-JJXP9-TBGMD

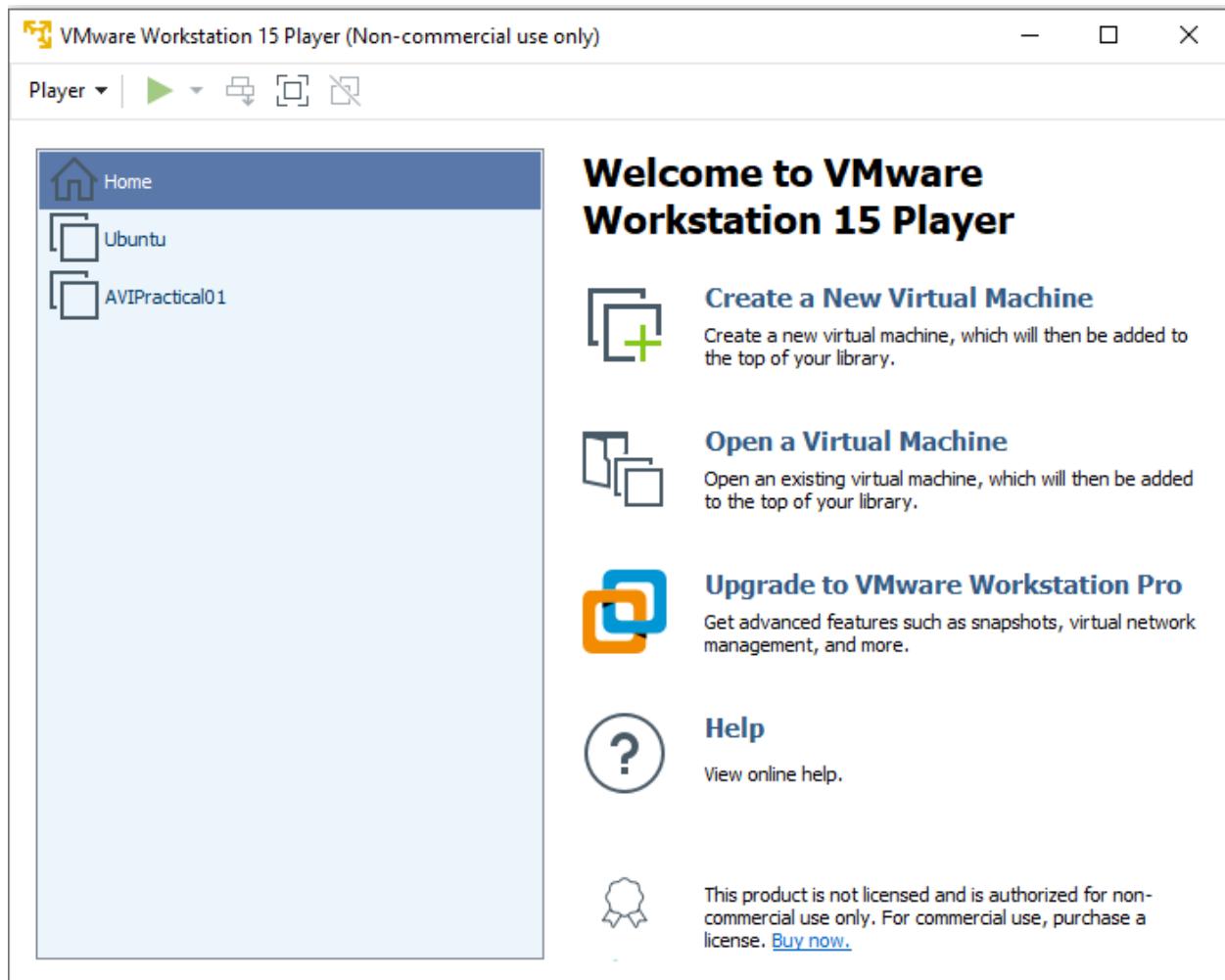




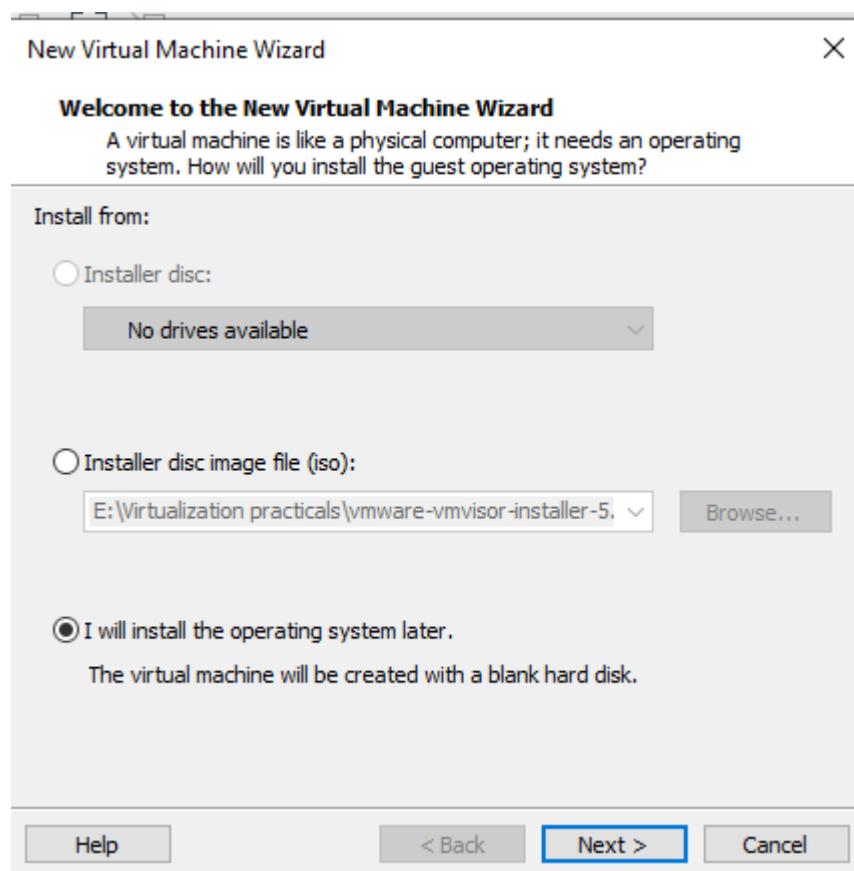
## Practical: 07

**Aim:** Implement virtualization using VMWare ESXi Server and managing with vCenter

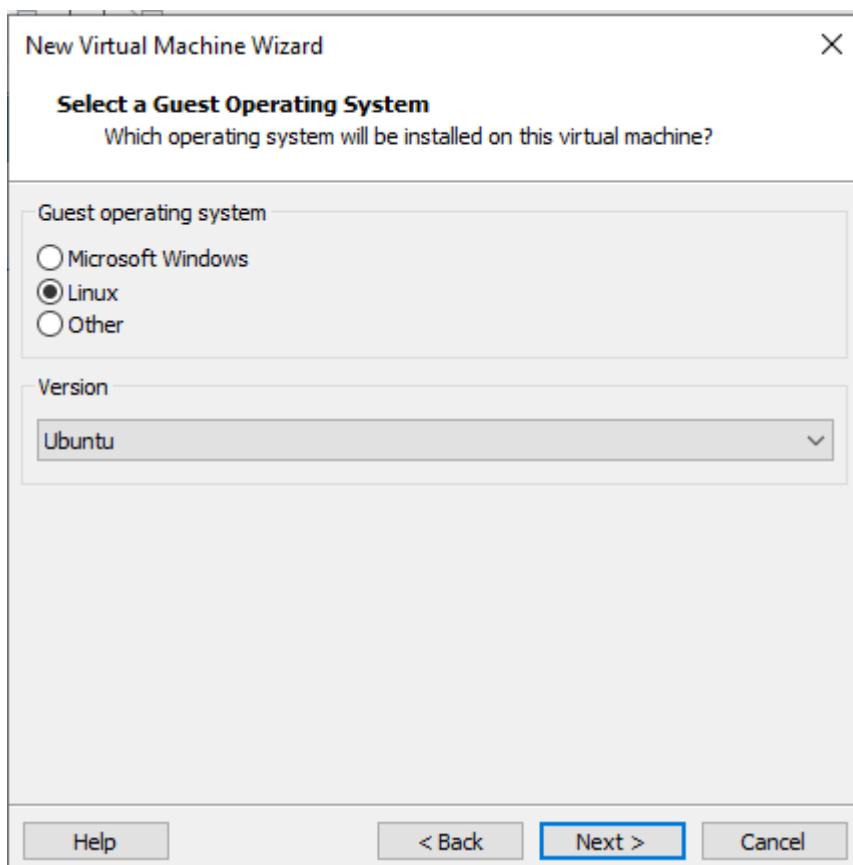
1. Click on create a new Virtual Machine



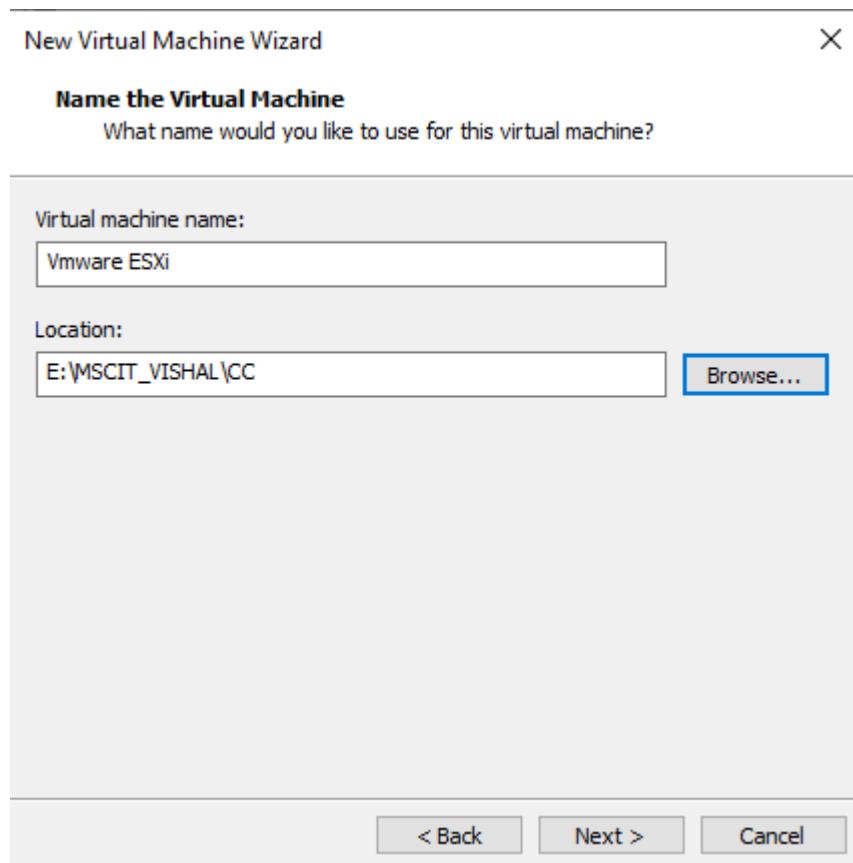
Select the option button “I will install the operating system later” & click on Next.



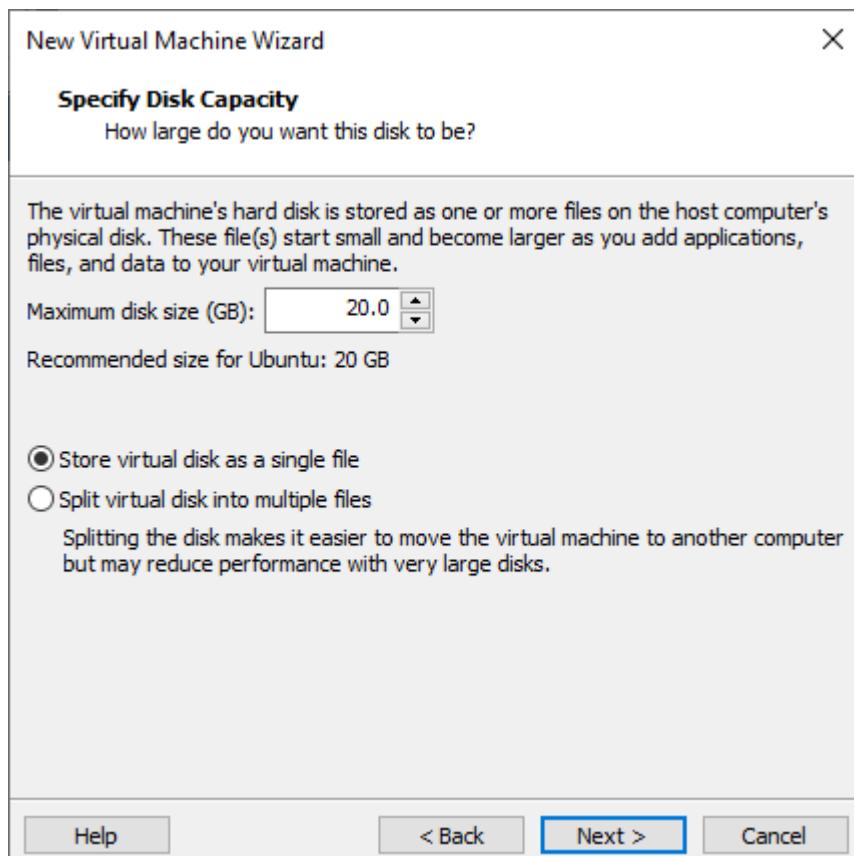
Select the Guest operating system as VMware ESXi & confirm the version should be VMware ESXi 5.



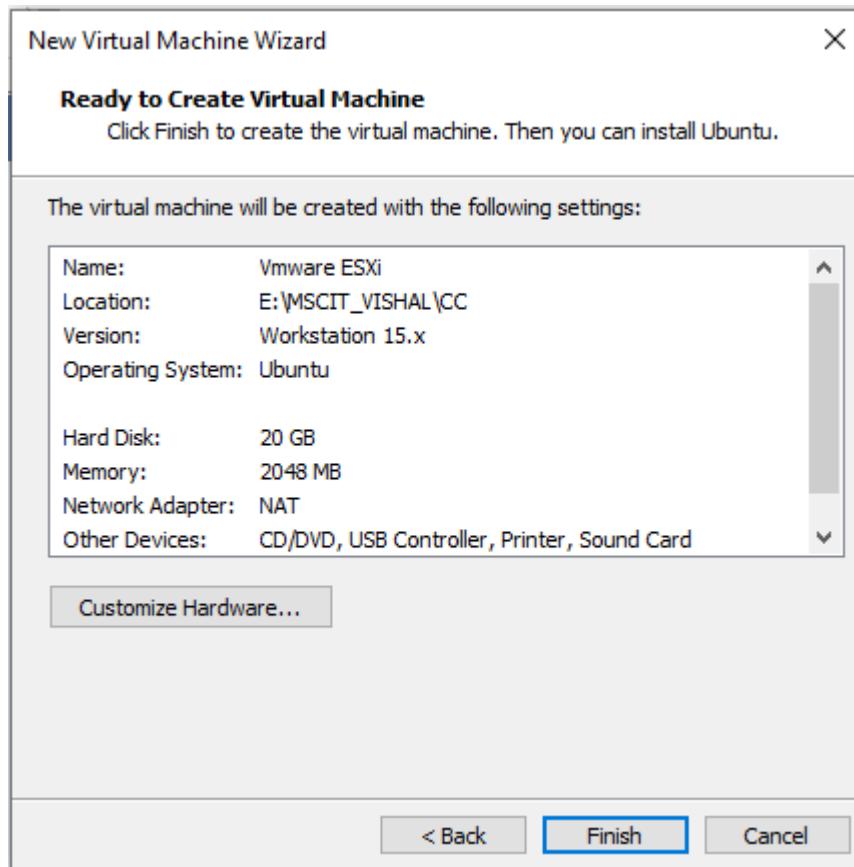
Give the Virtual machine name as VMware ESXi 5(5) & click on the browse for the location & create one separate directory for ESXi server in your folder & specify the path over here. Then click on Next.



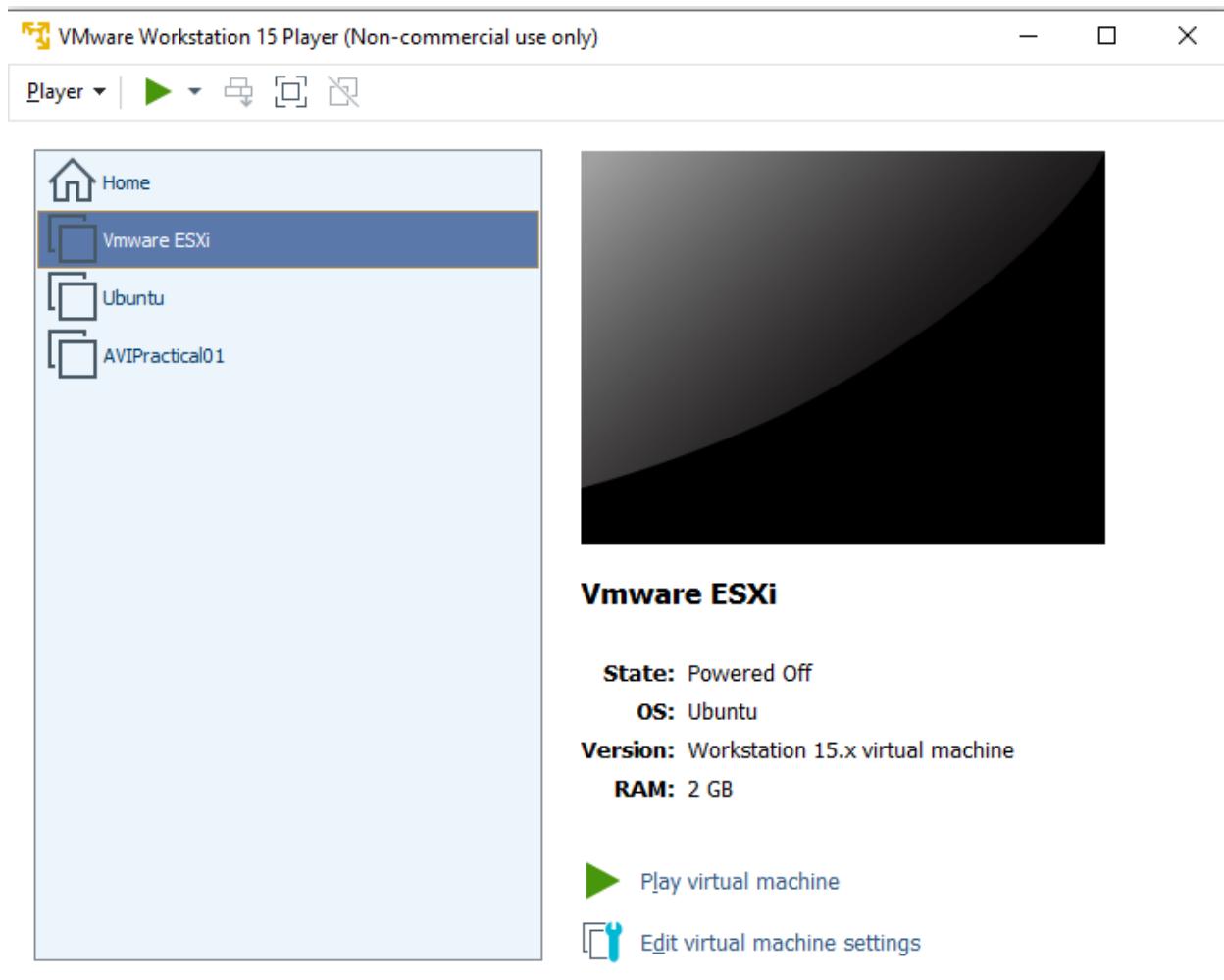
You have to specify the size of virtual hard-disk used for ESXi. By default it is 20 GB. Click on Next.



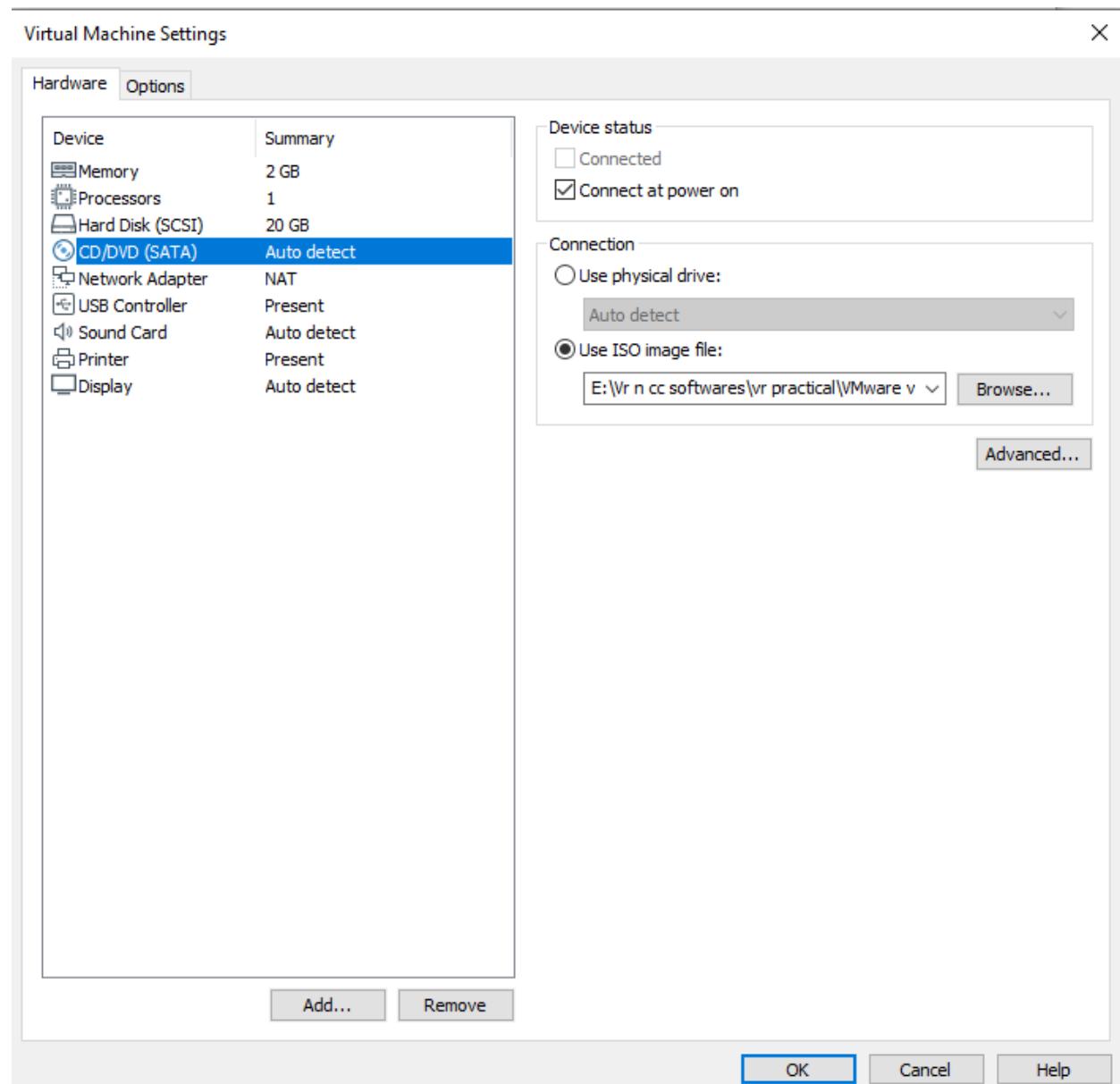
Then it will display the whole hardware information for VMware ESXi 5(5). Just click on Finish.



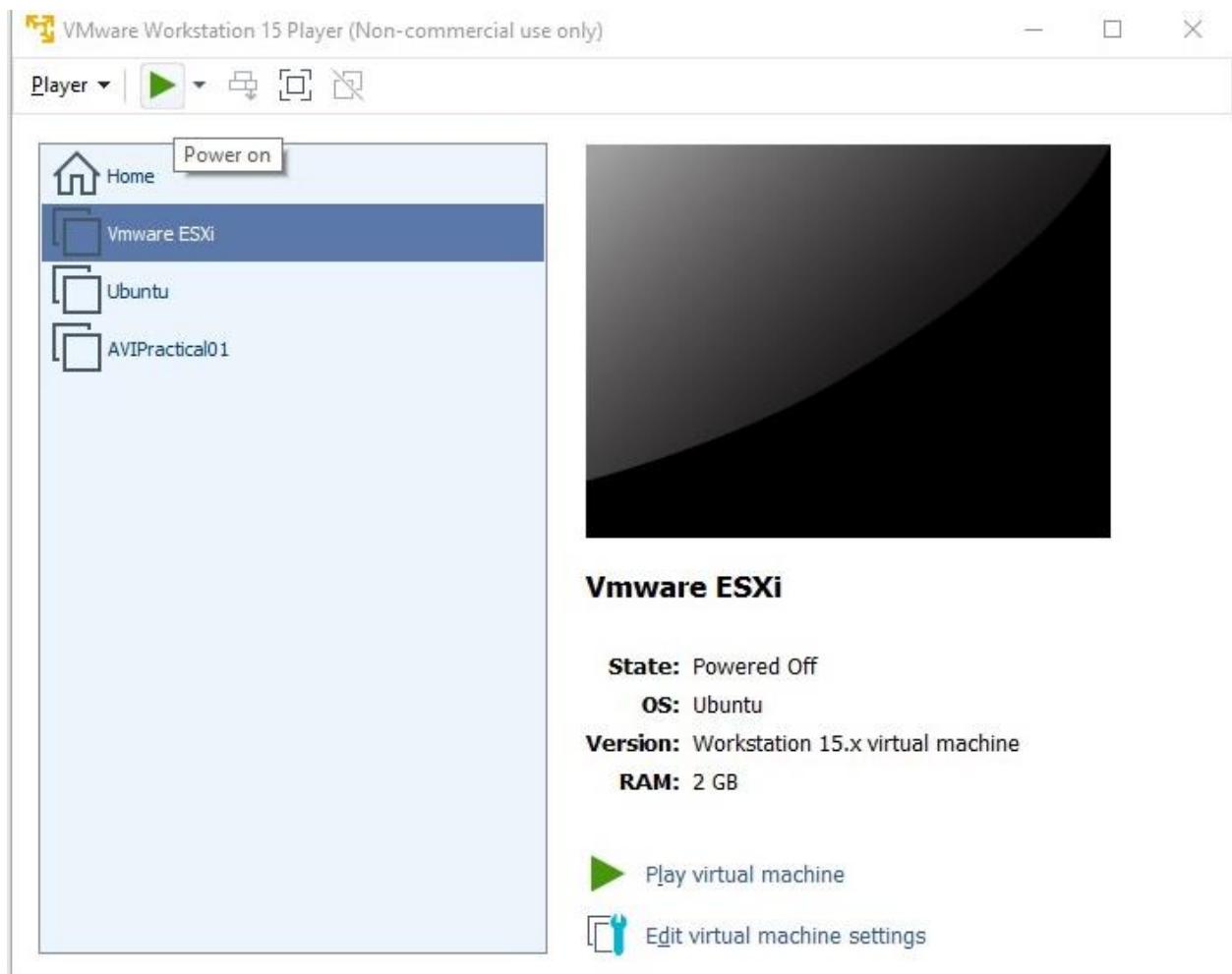
Click on Edit virtual Machine Settings.



Click on CD/DVD SATA option & click on the option button “Use ISO image file” & then click on browse button & just select the ISO image of ESXi server “VMware-VMvisor-Installer-5.5.0-1331820.x86\_64”. Then click on OK.

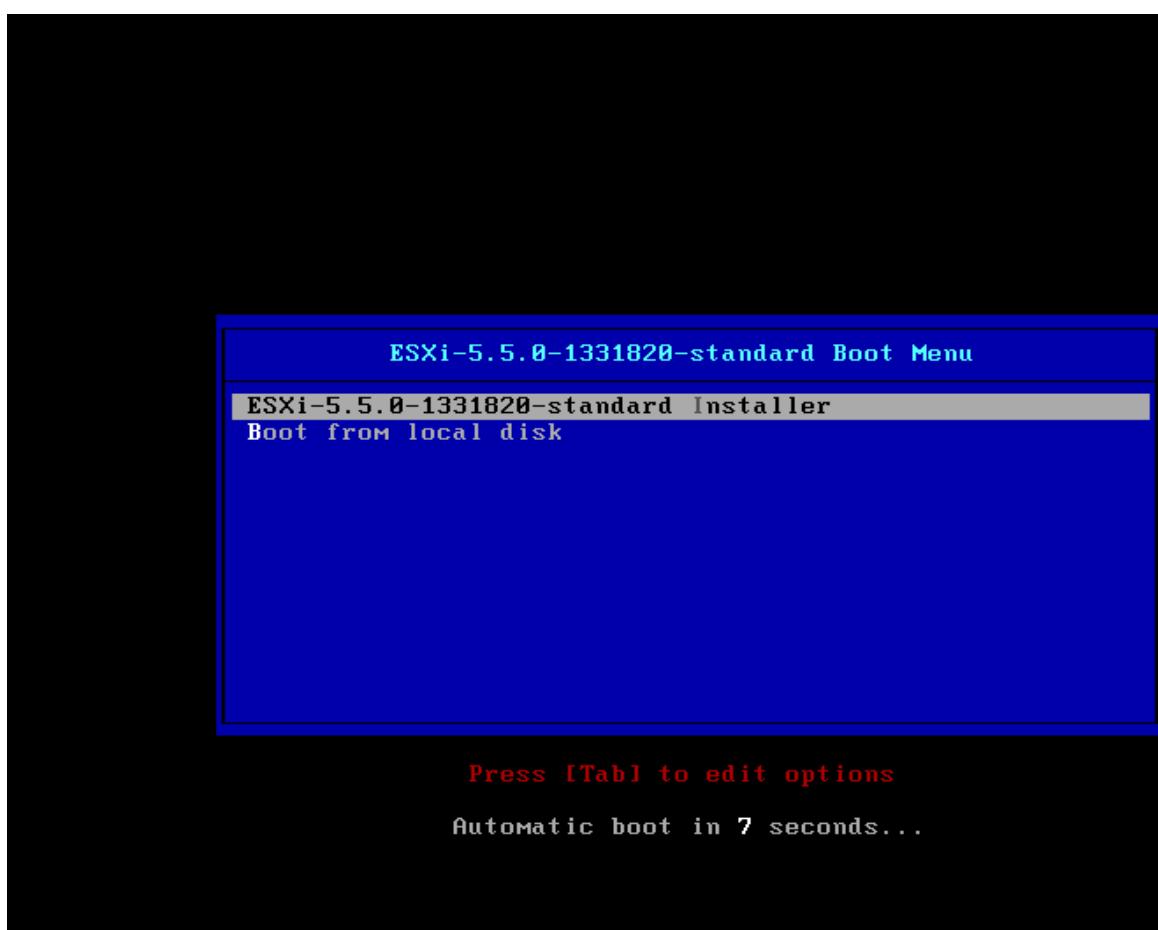


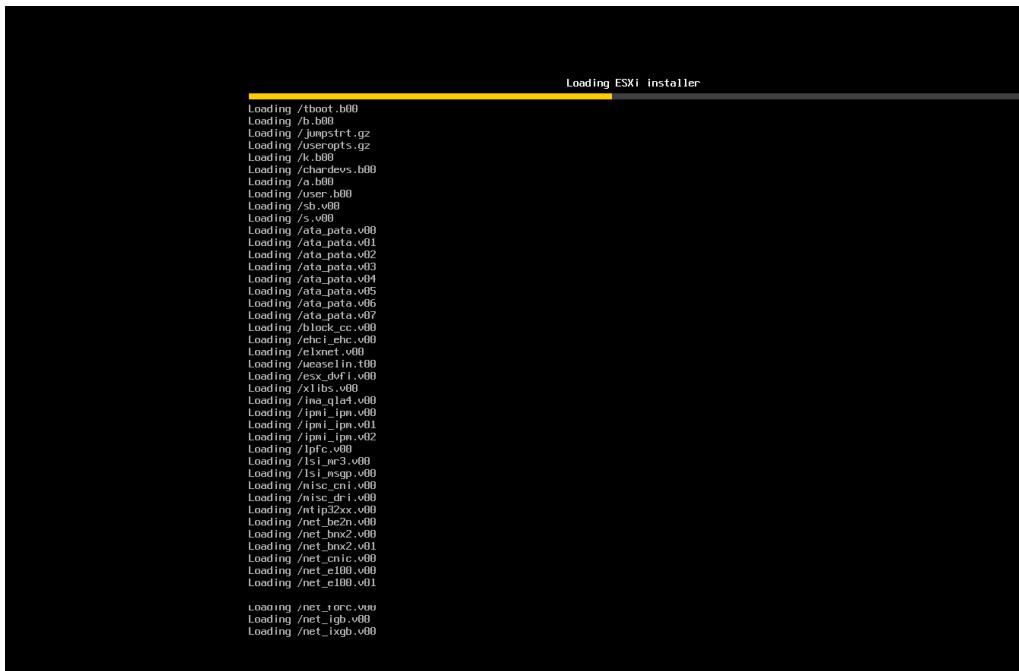
Click On Power On button to switch on the virtual machine





Boot your Host from the CD, and then select the standard installer option.





You will see the following screen's as it goes through its boot process





Once done we get to the installation, select enter to continue and then follow the next step

# VMware ESXi 5.5.0 Installer

Welcome to the VMware ESXi 5.5.0 Installation

VMware ESXi 5.5.0 installs on most systems but only  
systems on VMware's Compatibility Guide are supported.

Consult the VMware Compatibility Guide at:  
<http://www.vmware.com/resources/compatibility>

Select the operation to perform.

(Esc) Cancel      (Enter) Continue

# VMware ESXi 5.5.0 Installer

## End User License Agreement (EULA)

### VMWARE END USER LICENSE AGREEMENT

PLEASE NOTE THAT THE TERMS OF THIS END USER LICENSE AGREEMENT SHALL GOVERN YOUR USE OF THE SOFTWARE, REGARDLESS OF ANY TERMS THAT MAY APPEAR DURING THE INSTALLATION OF THE SOFTWARE.

IMPORTANT-READ CAREFULLY: BY DOWNLOADING, INSTALLING, OR USING THE SOFTWARE, YOU (THE INDIVIDUAL OR LEGAL ENTITY) AGREE TO BE BOUND BY THE TERMS OF THIS END USER LICENSE AGREEMENT ("EULA"). IF YOU DO NOT AGREE TO THE TERMS OF THIS EULA, YOU MUST NOT DOWNLOAD, INSTALL, OR USE THE SOFTWARE, AND YOU MUST DELETE OR RETURN THE UNUSED SOFTWARE TO THE VENDOR FROM WHICH YOU ACQUIRED IT WITHIN THIRTY (30) DAYS AND REQUEST A REFUND OF THE LICENSE FEE, IF ANY, THAT

Use the arrow keys to scroll the EULA text

(ESC) Do not Accept

(F11) Accept and Continue

# VMware ESXi 5.5.0 Installer

Scanning...

Scanning for available devices. This may take a few seconds.

VMware ESXi 5.5.0 Installer

Please select a keyboard layout

- Swiss French
- Swiss German
- Turkish
- US Default**
- US Dvorak
- Ukrainian
- United Kingdom

Use the arrow keys to scroll.

(Esc) Cancel    (F9) Back    (Enter) Continue

VMware ESXi 5.5.0 Installer

Enter a root password

Root password: \*\*\*\*\*  
Confirm password: \*\*\*\*\*\_

Passwords match.

(Esc) Cancel (F9) Back (Enter) Continue

VMware ESXi 5.5.0 Installer

Installing ESXi 5.5.0

5 %

VMware ESXi 5.5.0 Installer

Installation Complete

ESXi 5.5.0 has been **successfully** installed.

ESXi 5.5.0 will operate in evaluation mode for 60 days. To use ESXi 5.5.0 after the evaluation period, you must register for a VMware product license. To administer your server, use the vSphere Client or the Direct Control User Interface.

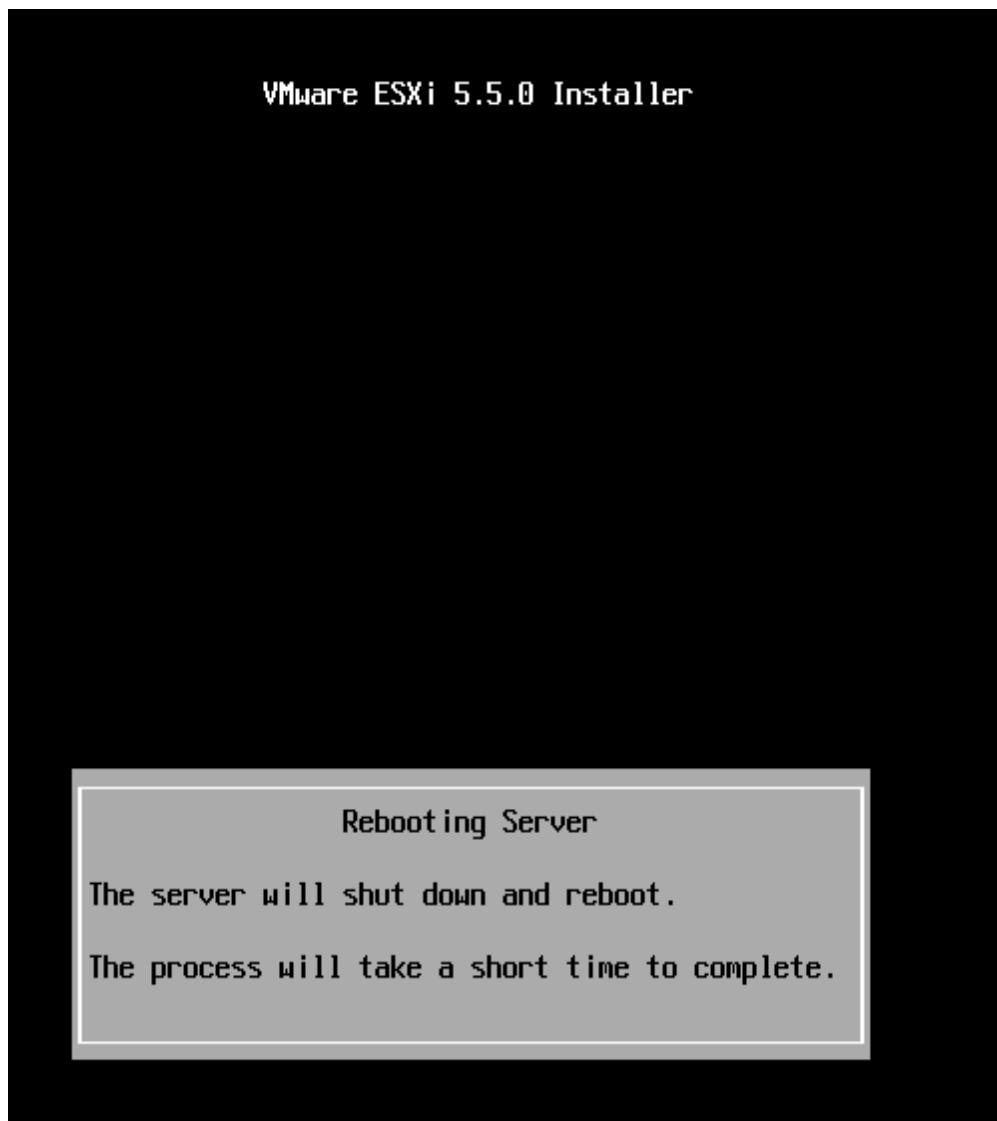
**Remove the installation disc before rebooting.**

**Reboot the server to start using ESXi 5.5.0.**

(Enter) Reboot

cc

Now we have installed ESXi , if we reboot the host will then come up and load the ESXi OS.



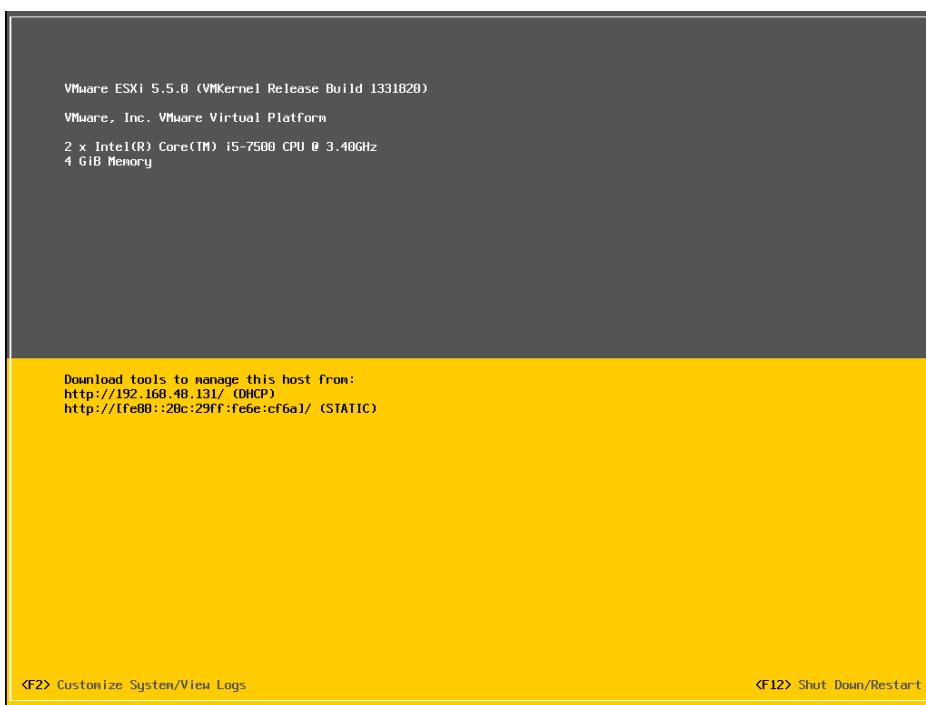
VMware ESXi 5.5.0 (VMKernel Release Build 1331820)

VMware, Inc. VMware Virtual Platform

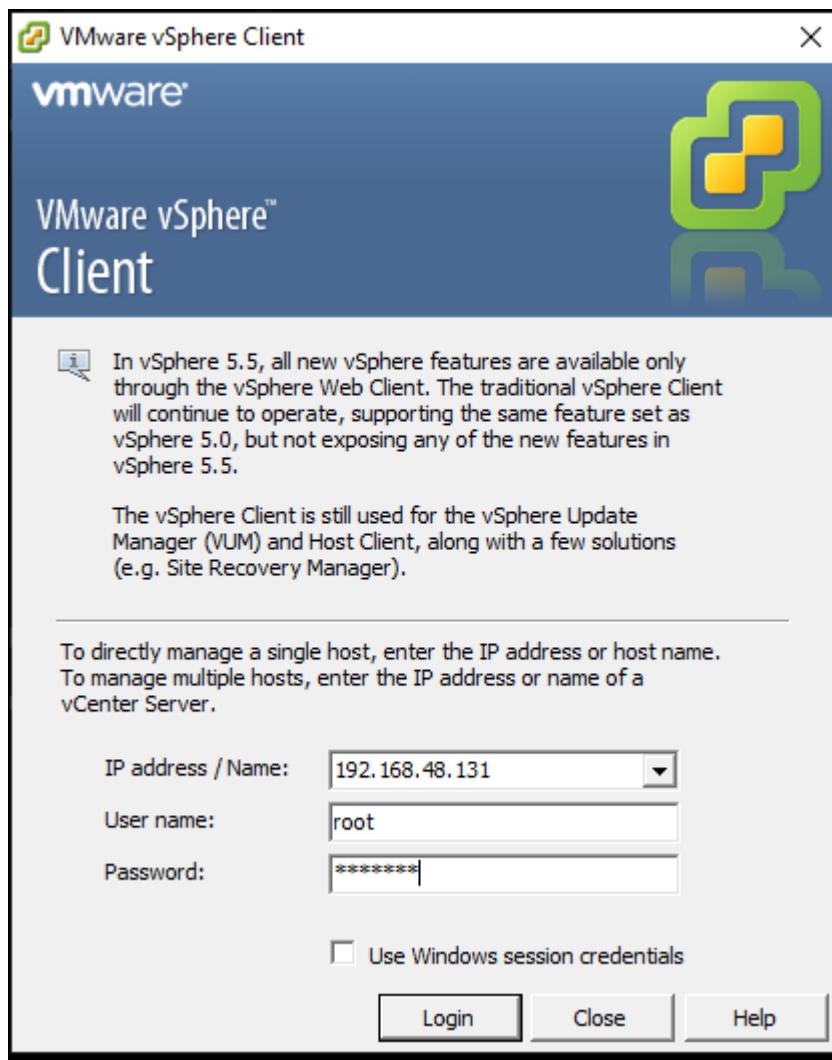
2 x Intel(R) Core(TM) i5-7500 CPU @ 3.40GHz

4 GiB Memory

user loaded successfully.



Open VMware vSphere Client. Put the IP address ,User name and Password.



## Go to Summary .Right click on datastore1 and Browse Datastore

192.168.48.131 - vSphere Client

localhost.localdomain VMware ESXi 5.5.0, 1331820 | Evaluation (60 days remaining)

File Edit View Inventory Administration Plug-ins Help

Home > Inventory > Inventory

Getting Started Summary Virtual Machines Resource Allocation Performance Configuration Local Users & Groups Events Permissions

**What is a Host?**

A host is a computer that uses virtualization software, such as ESXi or ESXi, to run virtual machines. Hosts provide the CPU and memory resources that virtual machines use and give virtual machines access to storage and network connectivity.

You can add a virtual machine to a host by creating a new one or by deploying a virtual appliance.

The easiest way to add a virtual machine is to deploy a virtual appliance. A virtual appliance is a pre-built virtual machine with an operating system and software already installed. A new virtual machine will need an operating system installed on it, such as Windows or Linux.

**Basic Tasks**

- Deploy from VA Marketplace
- Create a new virtual machine

**Explore Further**

- Learn about vSphere
- Evaluate vSphere

**Recent Tasks**

Name	Target	Status	Details	Initiated by	Requested Start Time	Start Time	Completed Time
Auto power On	192.168.48.131	Completed		root	20-12-2021 12:07:33	20-12-2021 12:07:33	20-12-2021 12:07:33

Tasks | Evaluation Mode: 60 days remaining | root

192.168.48.131 - vSphere Client

localhost.localdomain VMware ESXi 5.5.0, 1331820 | Evaluation (60 days remaining)

File Edit View Inventory Administration Plug-ins Help

Home > Inventory > Inventory

Getting Started Summary Virtual Machines Resource Allocation Performance Configuration Local Users & Groups Events Permissions

**General**

Manufacturer: VMware, Inc.  
Model: VMware Virtual Platform  
CPU Cores: 2 CPUs x 3.408 GHz  
Processor Type: Intel Xeon E5-2670  
Processor Sockets: 2  
Cores per Socket: 1  
Logical Processors: 2  
Hyperthreading: Enabled  
Number of NICs: 1  
State: Connected  
Virtual Machines and Templates: 0  
vMotion Enabled: N/A  
VMware EVC Mode: Disabled  
vSphere HA State: ⓘ N/A  
Host Configured for FT: ⓘ N/A  
Active Profile: N/A  
Host Profile: N/A  
Image Profile: ESXi-5.5.0-1331820-standard  
Profile Compliance: ⓘ N/A  
DirectPath I/O: Not supported ⓘ

**Resources**

CPU usage: 136 MHz Capacity: 2 x 3.408 GHz  
Memory usage: 1092.00 MB Capacity: 4095.43 MB

Storage	Drive Type	Capacity
datastore1	Non-VDI	52.50 GB

Network

Type	
VM Network	Standard port group

**Fault Tolerance**

Fault Tolerance Version: 5.0.0-5.0.0-5.0.0  
Total Primary VMs: ⓘ Refresh Virtual Machine Counts  
Powered On Primary VMs: 0  
Total Secondary VMs: 0  
Powered On Secondary VMs: 0

**Host Management**

Manage this host through VMware vCenter.

**Commands**

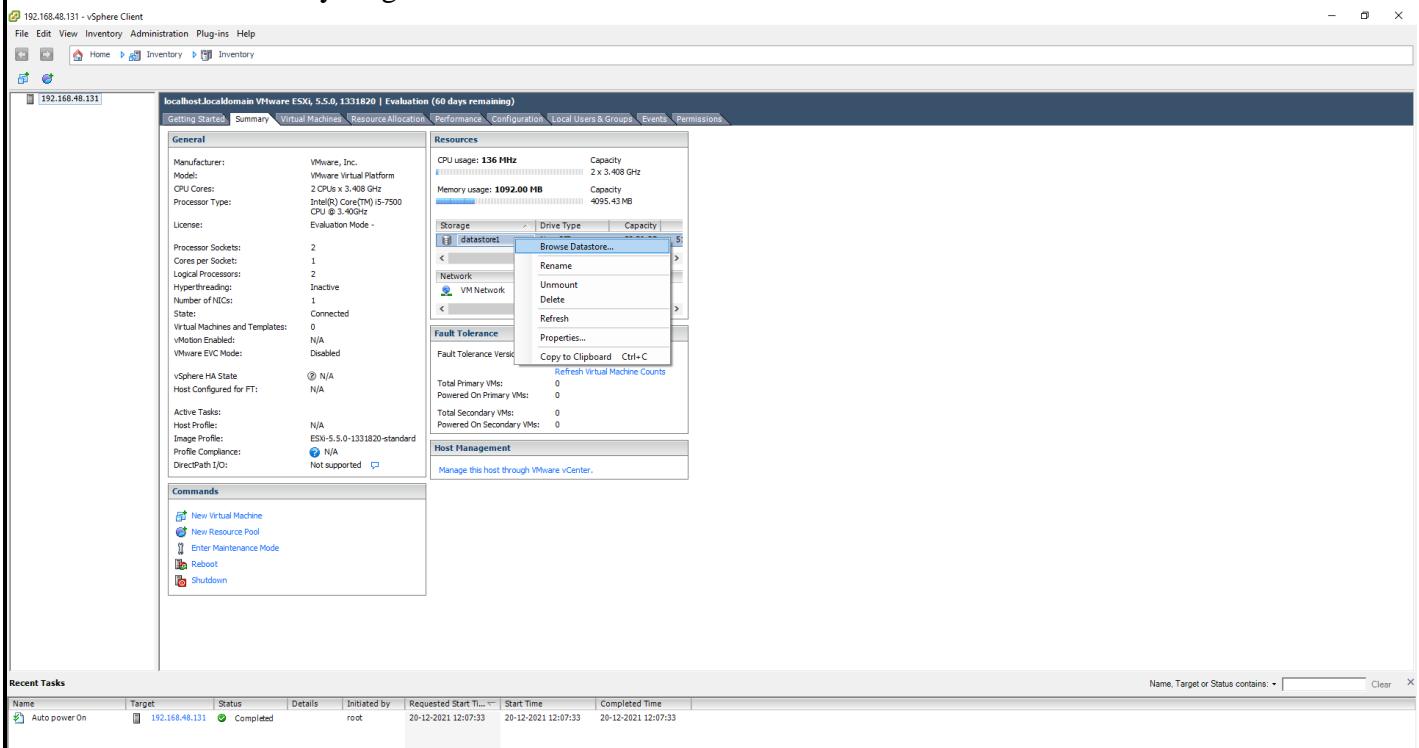
- New Virtual Machine
- New Resource Pool
- Enter Maintenance Mode
- Reboot
- Shutdown

**Recent Tasks**

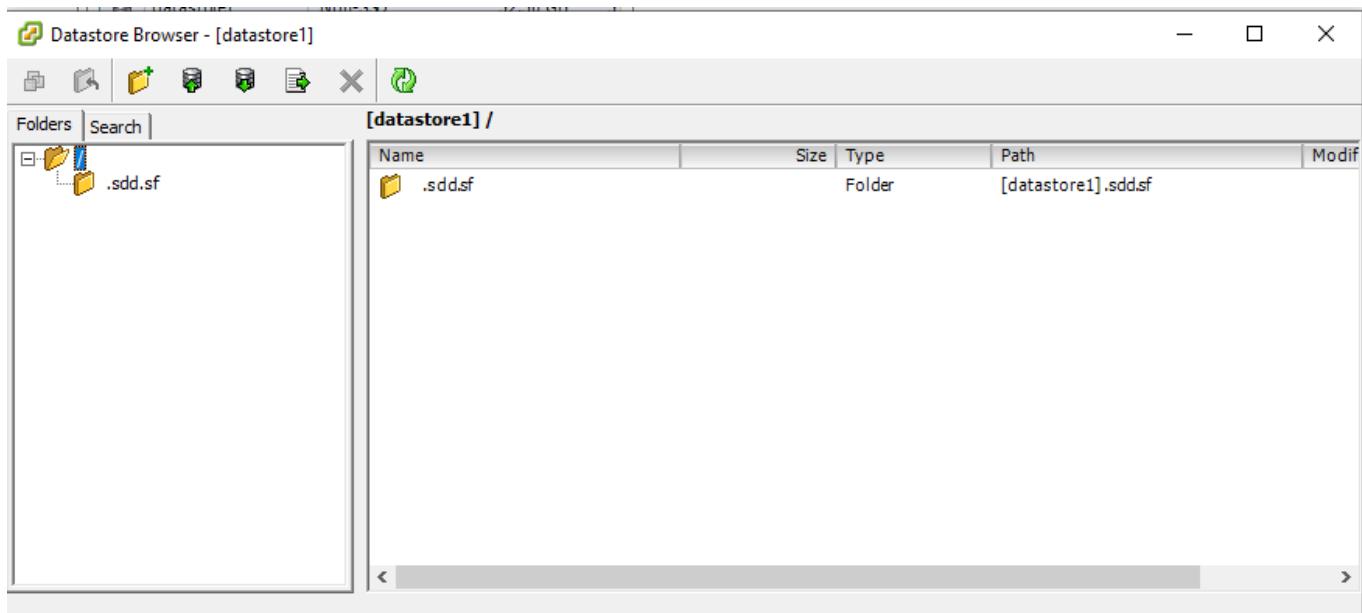
Name	Target	Status	Details	Initiated by	Requested Start Time	Start Time	Completed Time
Auto power On	192.168.48.131	Completed		root	20-12-2021 12:07:33	20-12-2021 12:07:33	20-12-2021 12:07:33

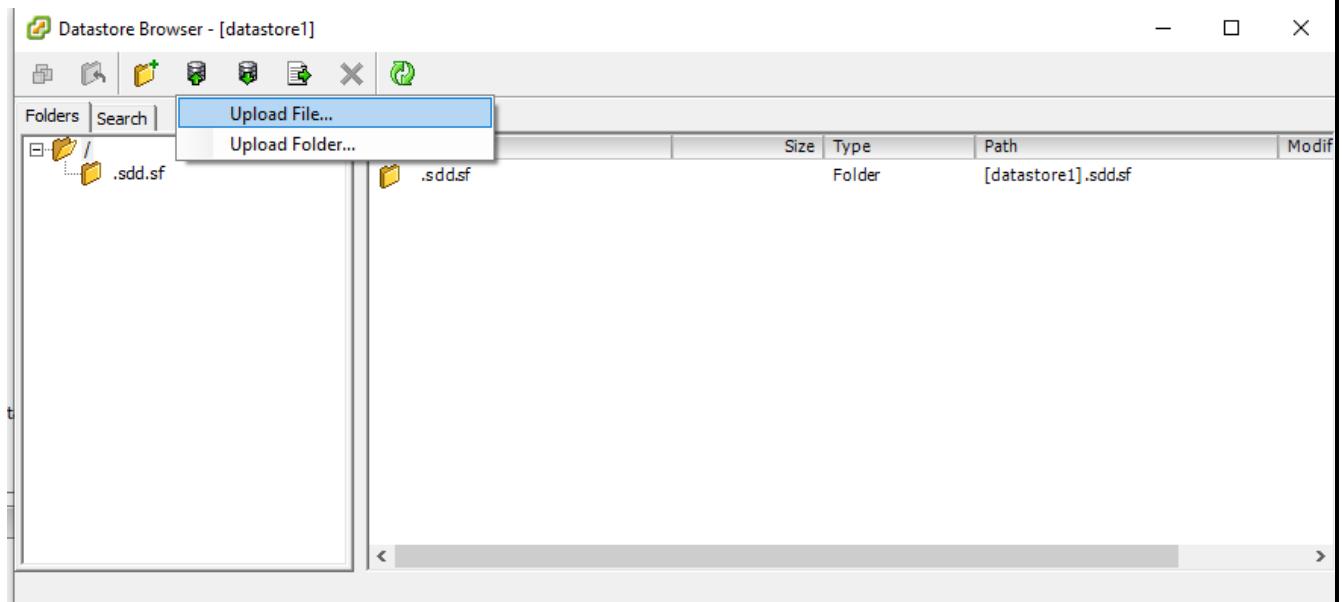
Tasks | Evaluation Mode: 60 days remaining | root

Go to Summary .Right click on datastore1 and Browse Datastore

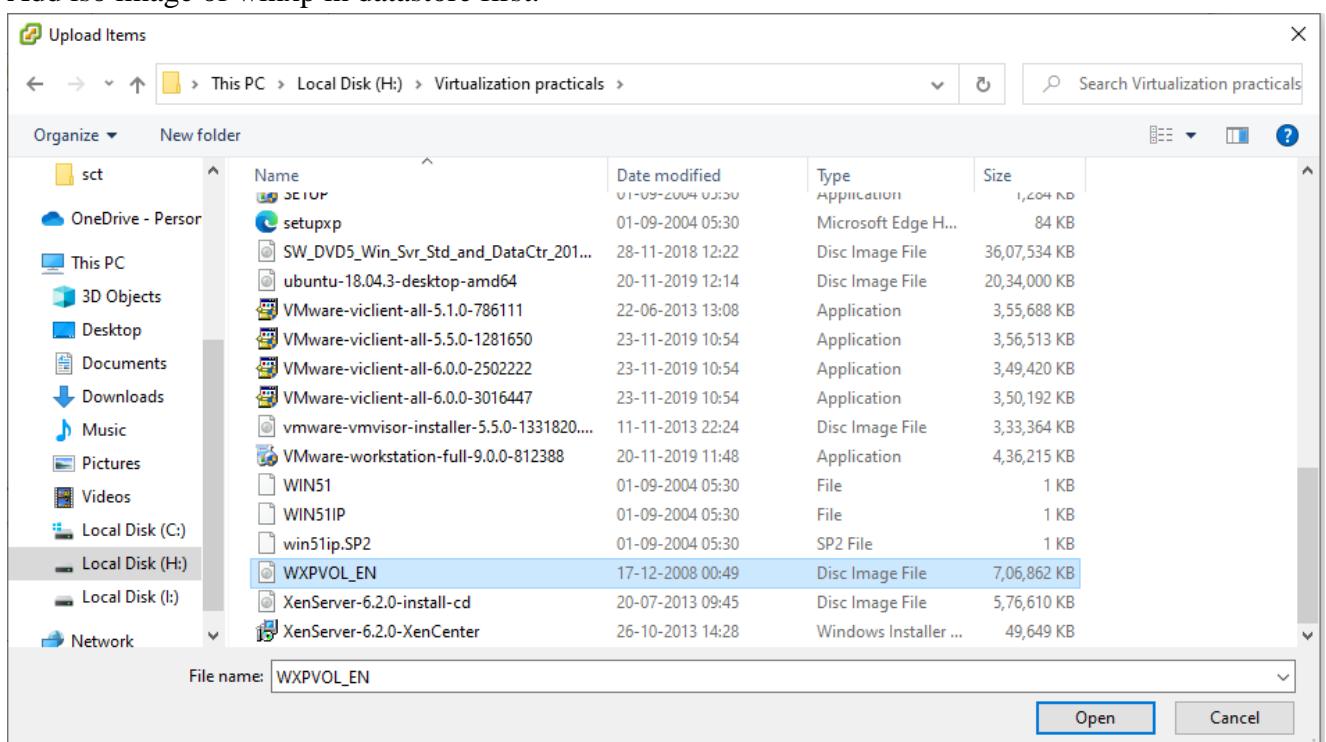


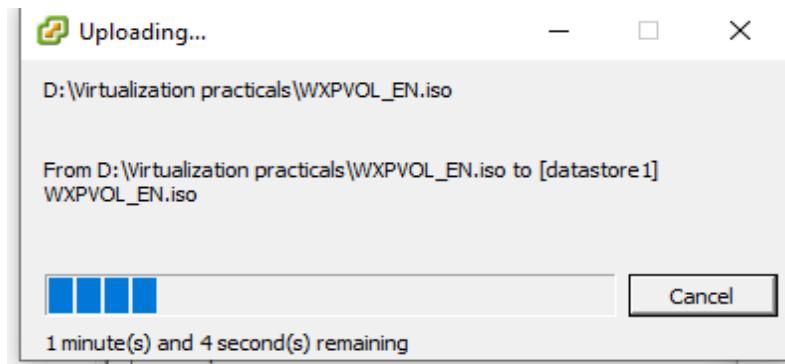
Right click on folder icon and select upload file and click on Open.





Add iso image of winxp in datastore first.





Name	Size	Type	Path	Modif.
.sddsf		Folder	[datastore1].sddsf	
WXPVOL_EN.iso	7,06,862.00 KB	ISO image	[datastore1]	12-12

Go to File → New → Virtual Machine.

192.168.48.131 - vSphere Client

localhost/LocalDomain VMware ESXi 5.5.0\_1331820 | Evaluation (60 days remaining)

File Edit View Inventory Administration Plug-ins Help

Home Inventory

What is a Host?

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Virtual Machines

Host

vSphere Client

Basic Tasks

- Deploy from VA Marketplace
- Create a new virtual machine

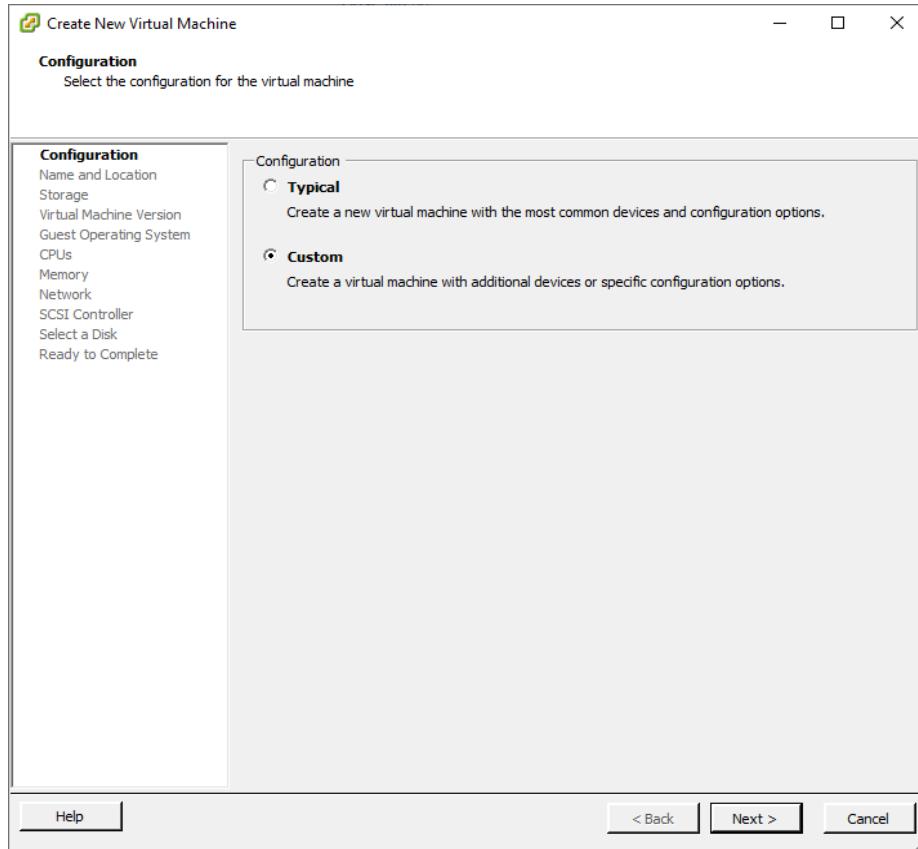
Explore Further

- Learn about vSphere
- Evaluate vSphere

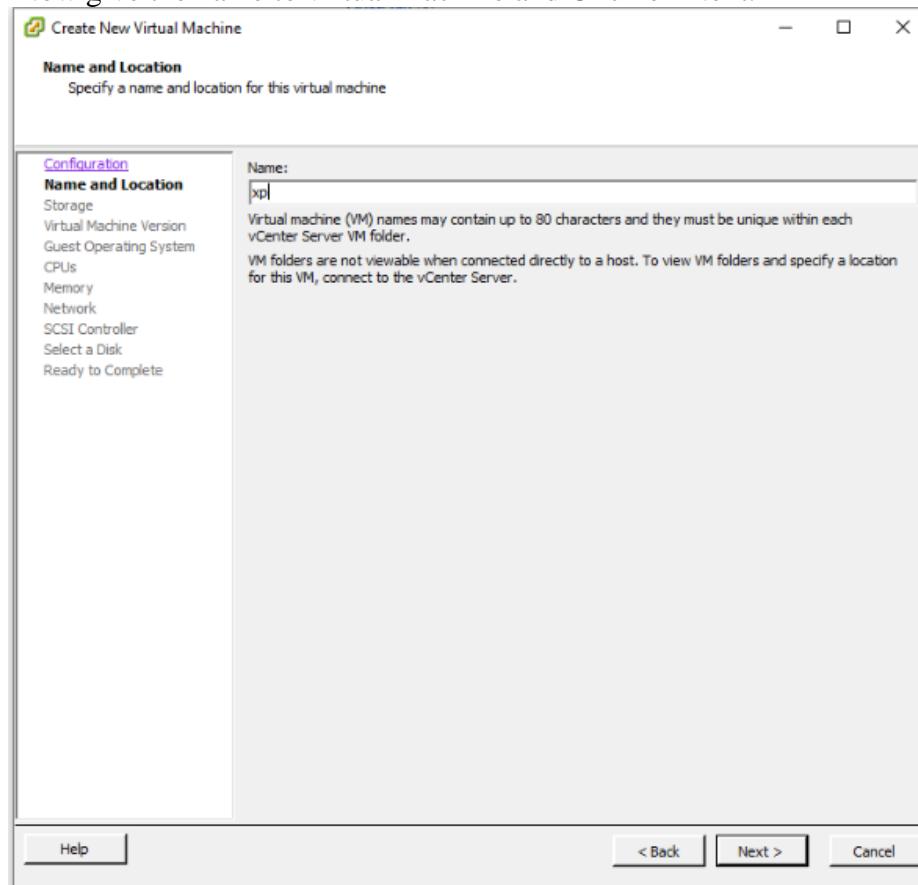
Recent Tasks

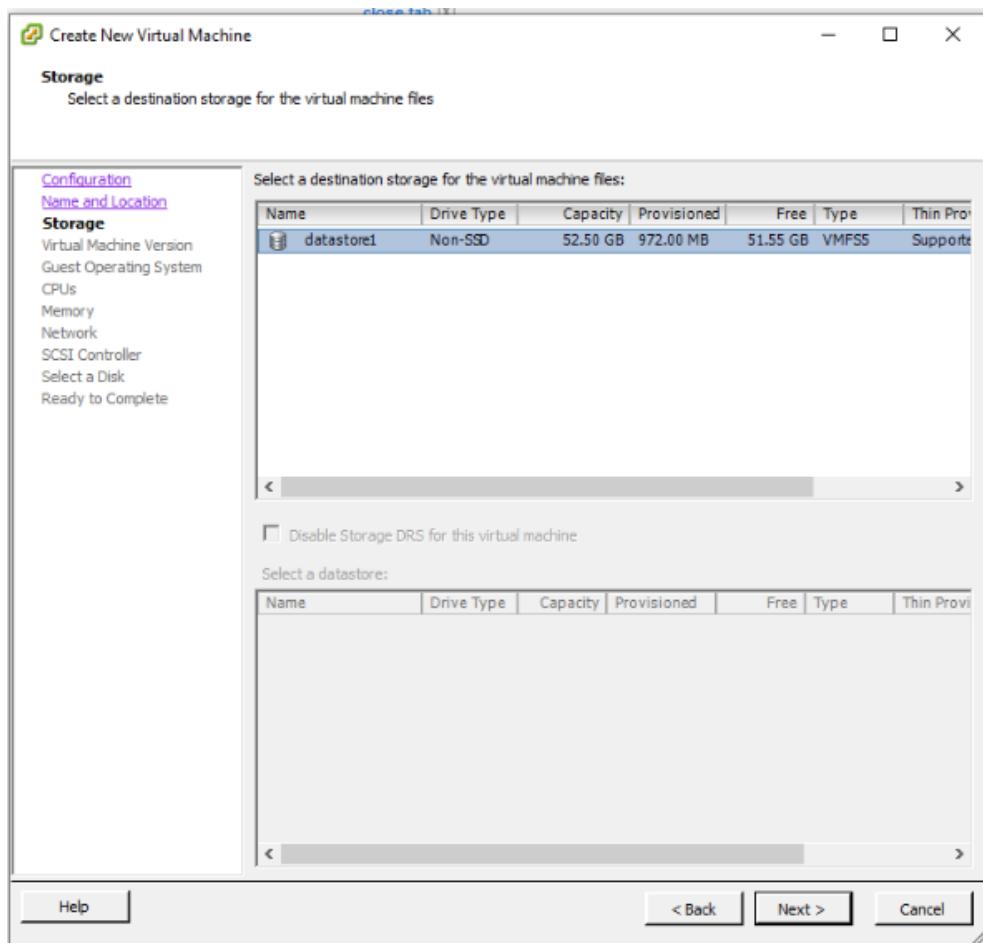
Name, Target or Status contains:  Clear X

Select Custom and Next.

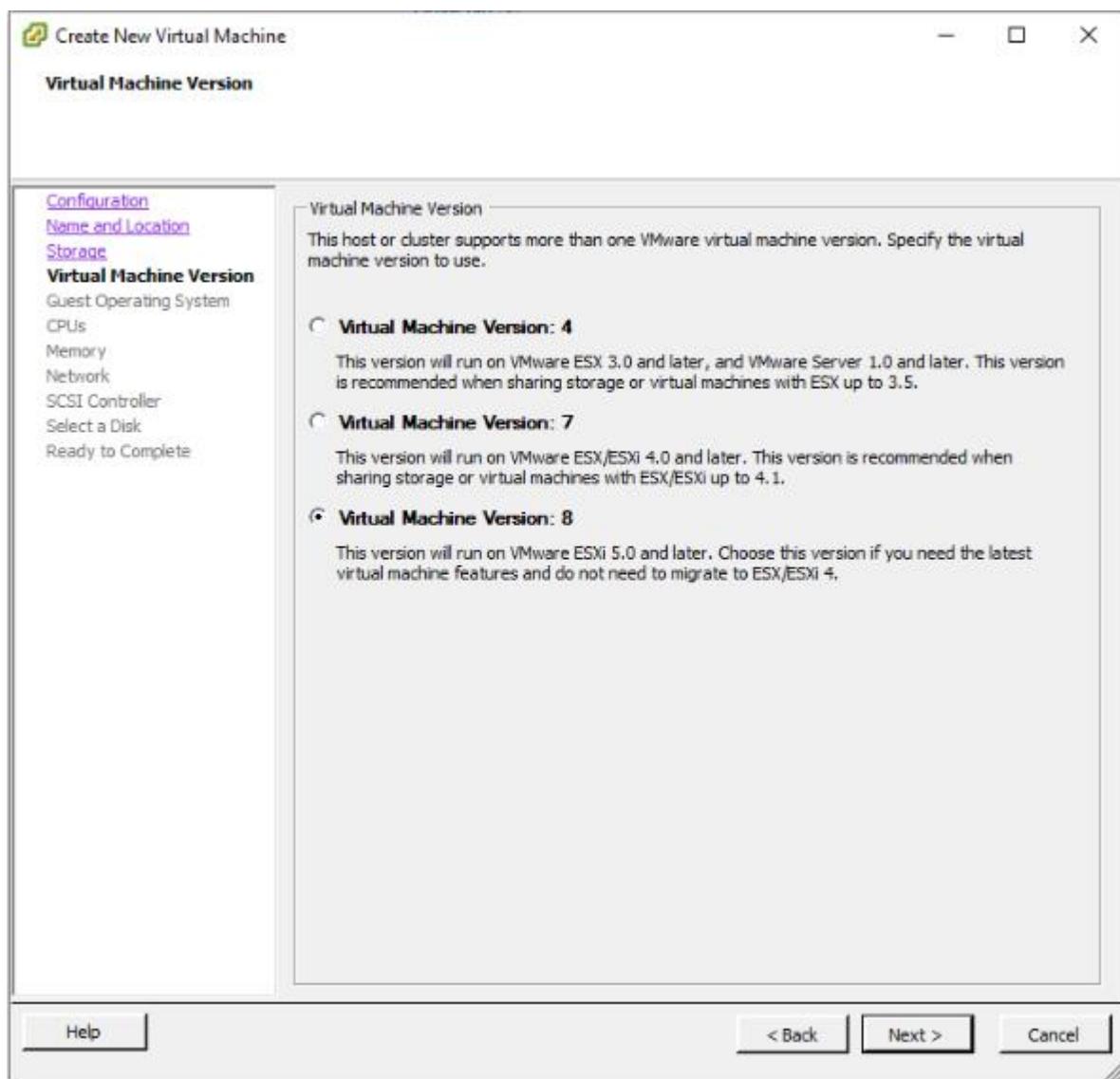


Now give the name to virtual machine and Click on Next.

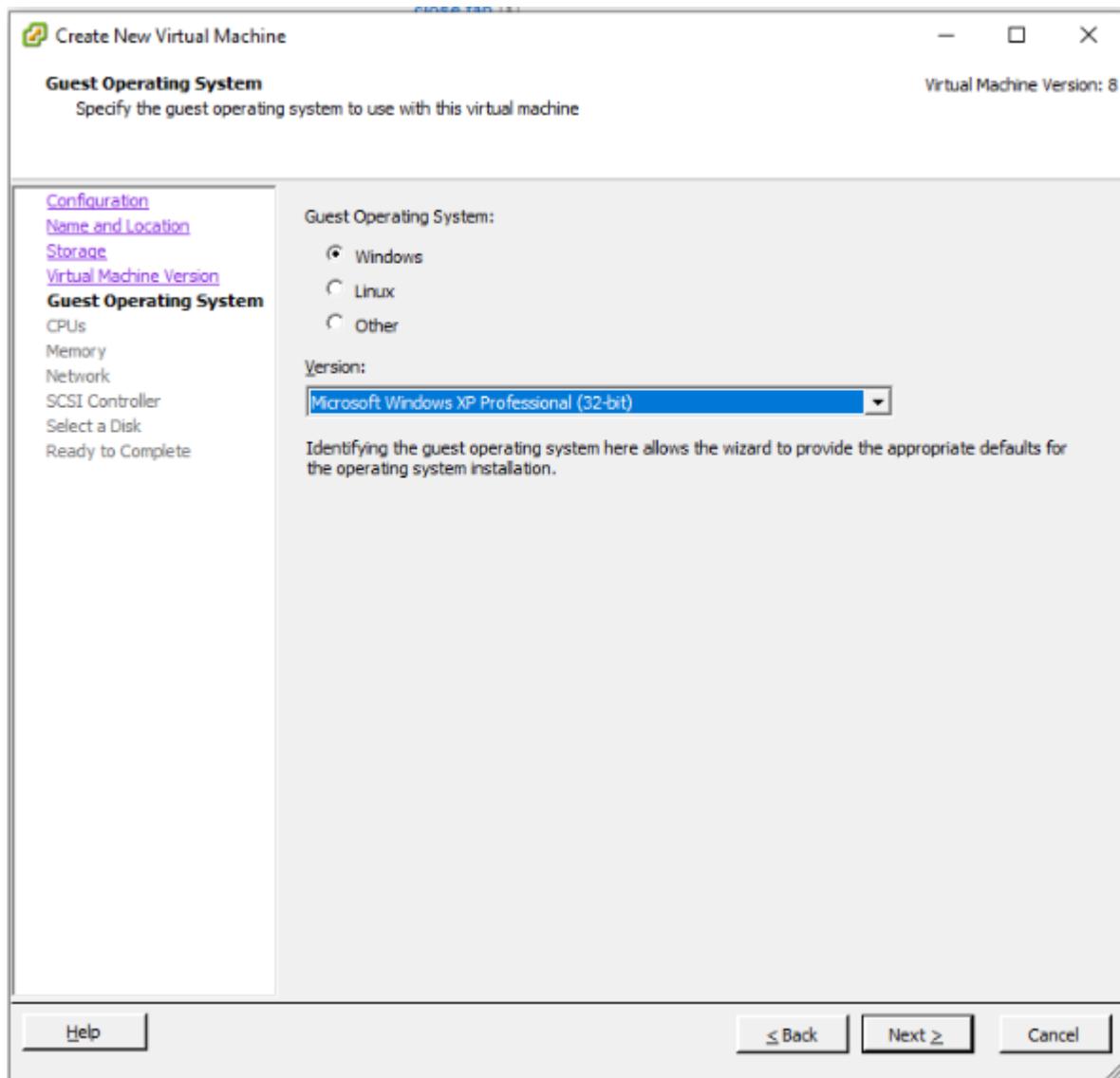




In Virtual Machine Version Select the Version 8 and click Next.



Select Windows in guest OS and MS Windows XP 32 bits for version and Click Next.



Create New Virtual Machine

Virtual Machine Version: 8

**CPUs**

Select the number of virtual CPUs for the virtual machine.

[Configuration](#)  
[Name and Location](#)  
[Storage](#)  
[Virtual Machine Version](#)  
[Guest Operating System](#)

**CPUs**

Number of virtual sockets:  1

Number of cores per virtual socket:  1

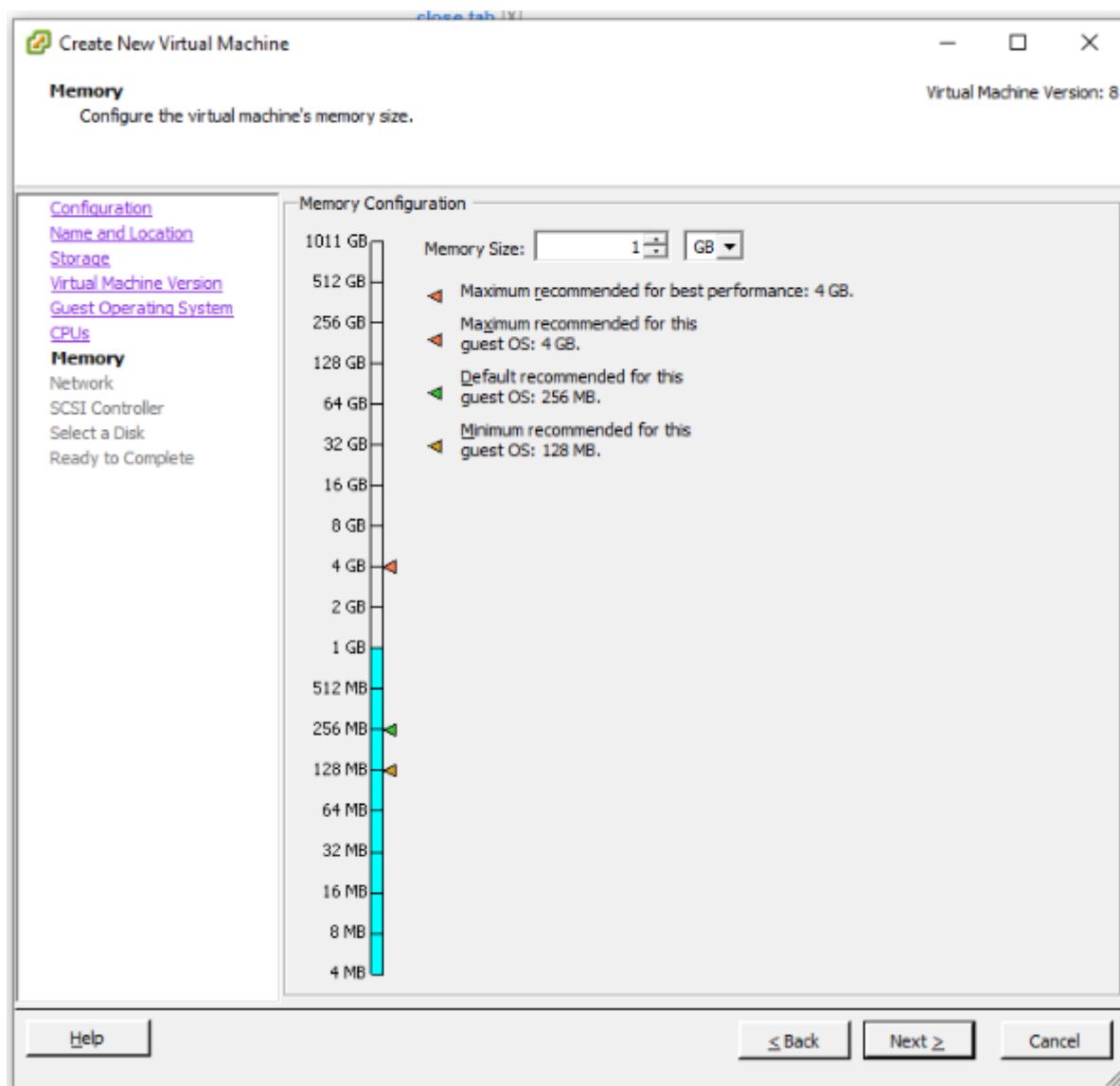
Total number of cores: 1

The number of virtual CPUs that you can add to a VM depends on the number of CPUs on the host and the number of CPUs supported by the guest OS.

The virtual CPU configuration specified on this page might violate the license of the guest OS.

Click Help for information on the number of processors supported for various guest operating systems.

[Help](#) [< Back](#) [Next >](#) [Cancel](#)



## Create New Virtual Machine

### Network

Which network connections will be used by the virtual machine?

Virtual Machine Version: 8

- [Configuration](#)
- [Name and Location](#)
- [Storage](#)
- [Virtual Machine Version](#)
- [Guest Operating System](#)
- [CPUs](#)
- [Memory](#)
- Network**
- [SCSI Controller](#)
- [Select a Disk](#)
- [Ready to Complete](#)

#### Create Network Connections

How many NICs do you want to connect?

1

Network

Adapter

Connect at  
Power On

NIC 1:

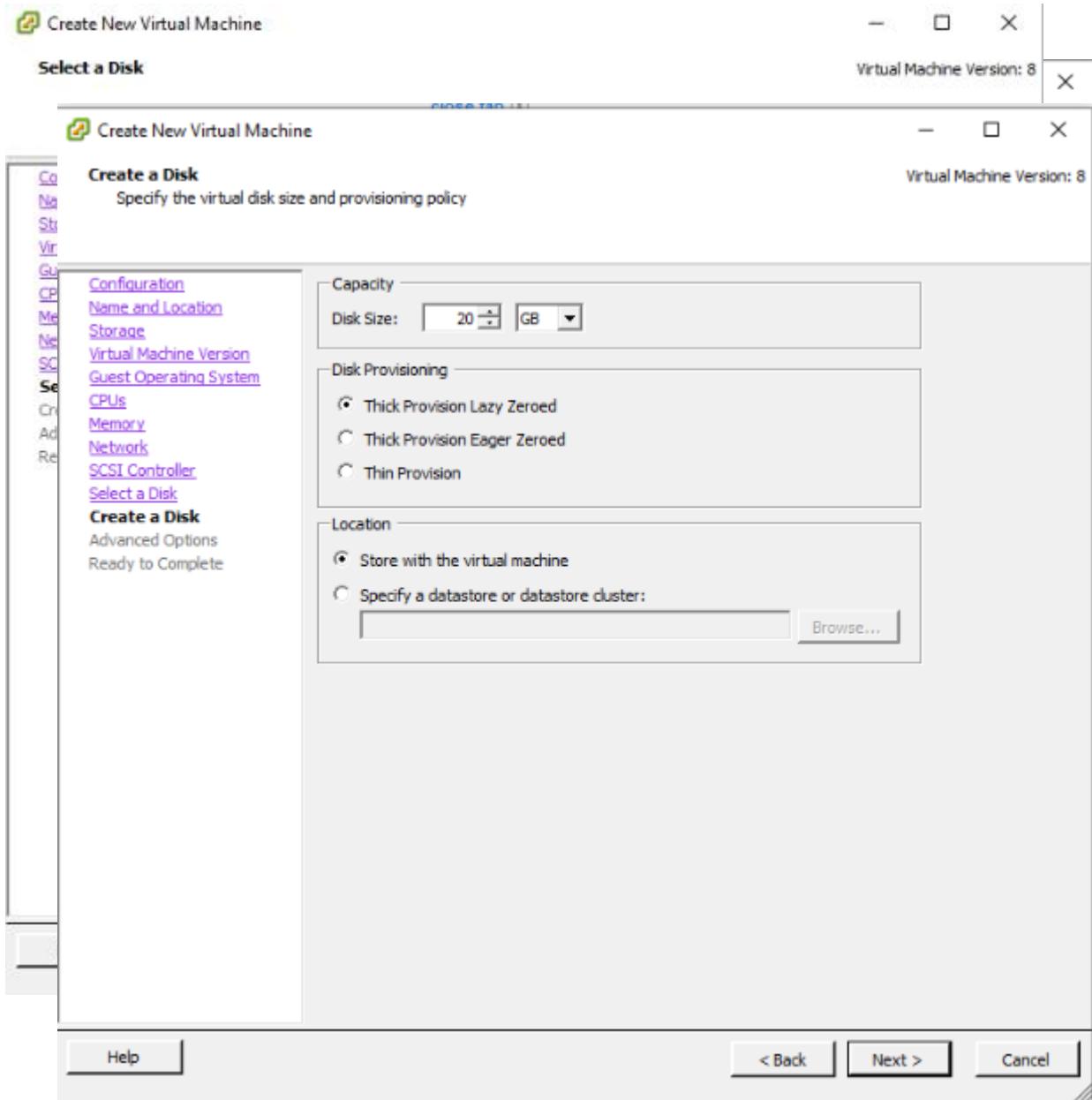


 If supported by this virtual machine version, more than 4 NICs can be added after the virtual machine is created, via its Edit Settings dialog.

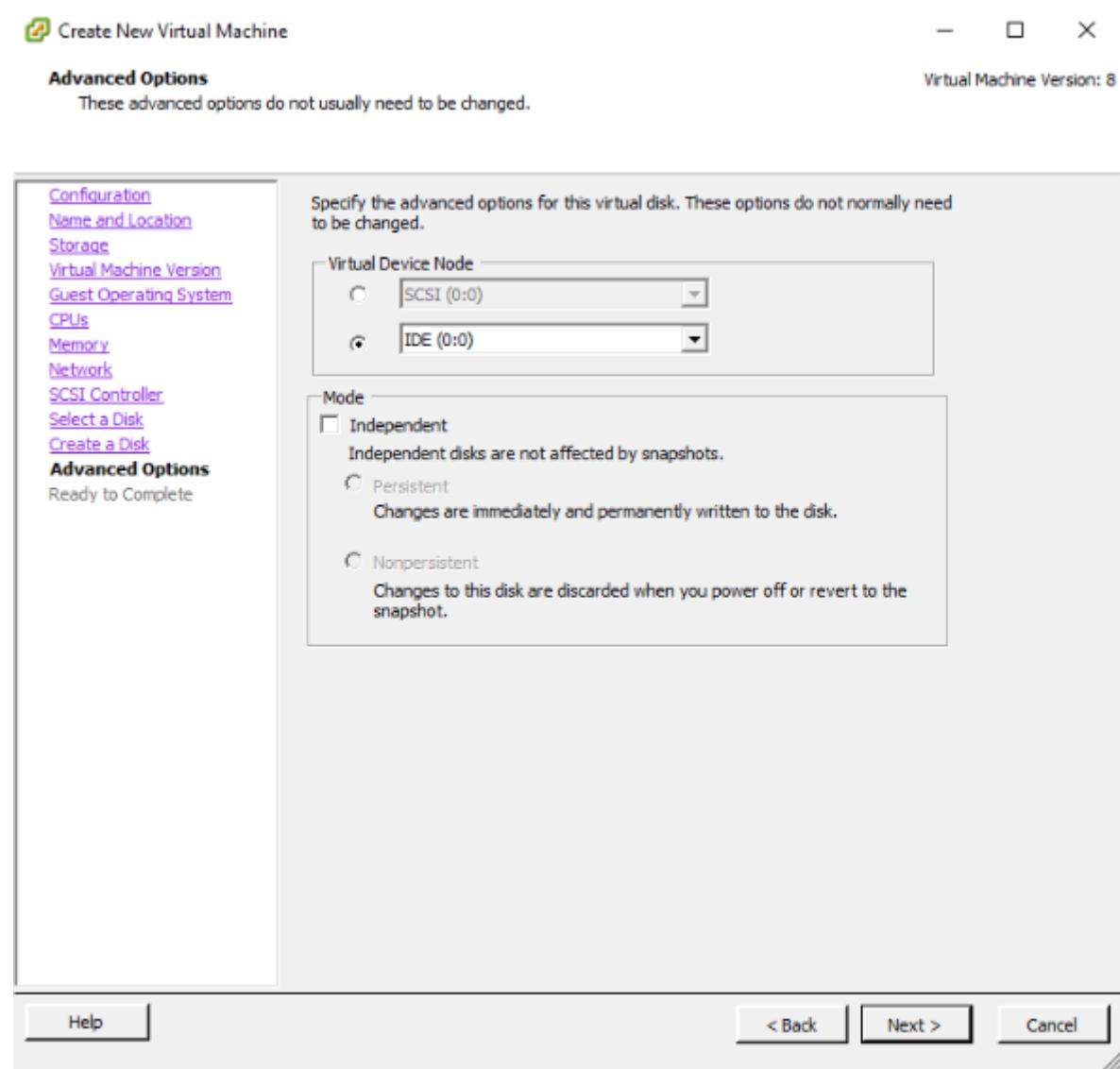
Adapter choice can affect both networking performance and migration compatibility. Consult the [VMware KnowledgeBase](#) for more information on choosing among the network adapters supported for various guest operating systems and hosts.

[Help](#)

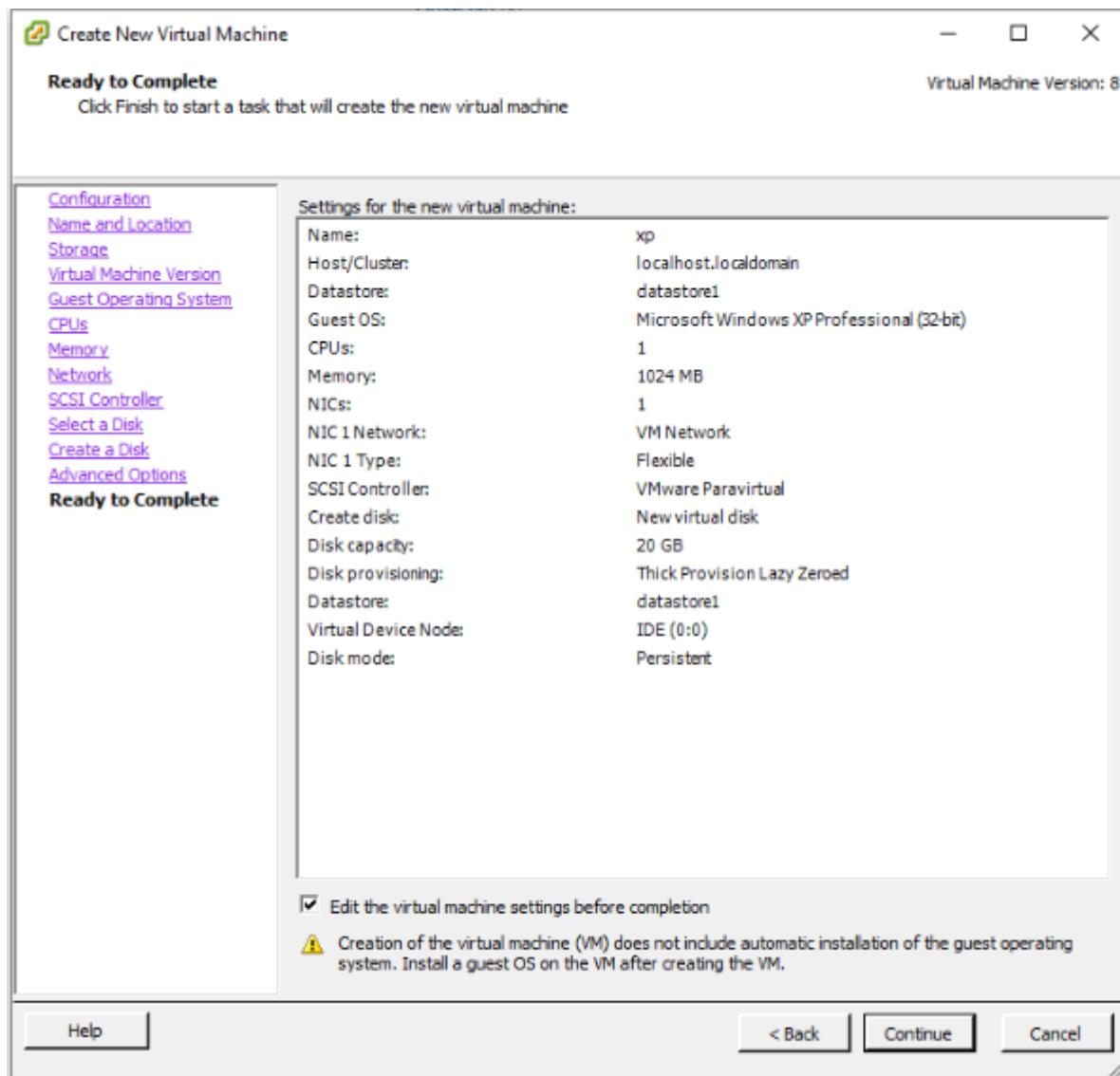
Select VMware Paravirtual & Next.



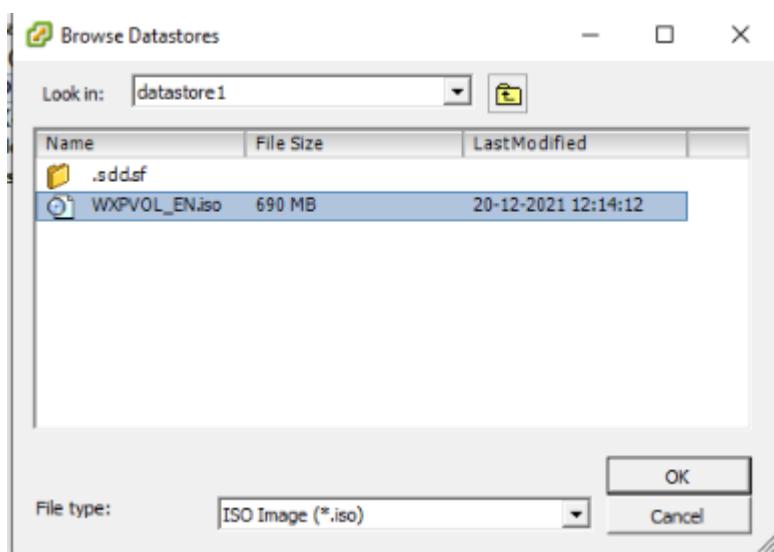
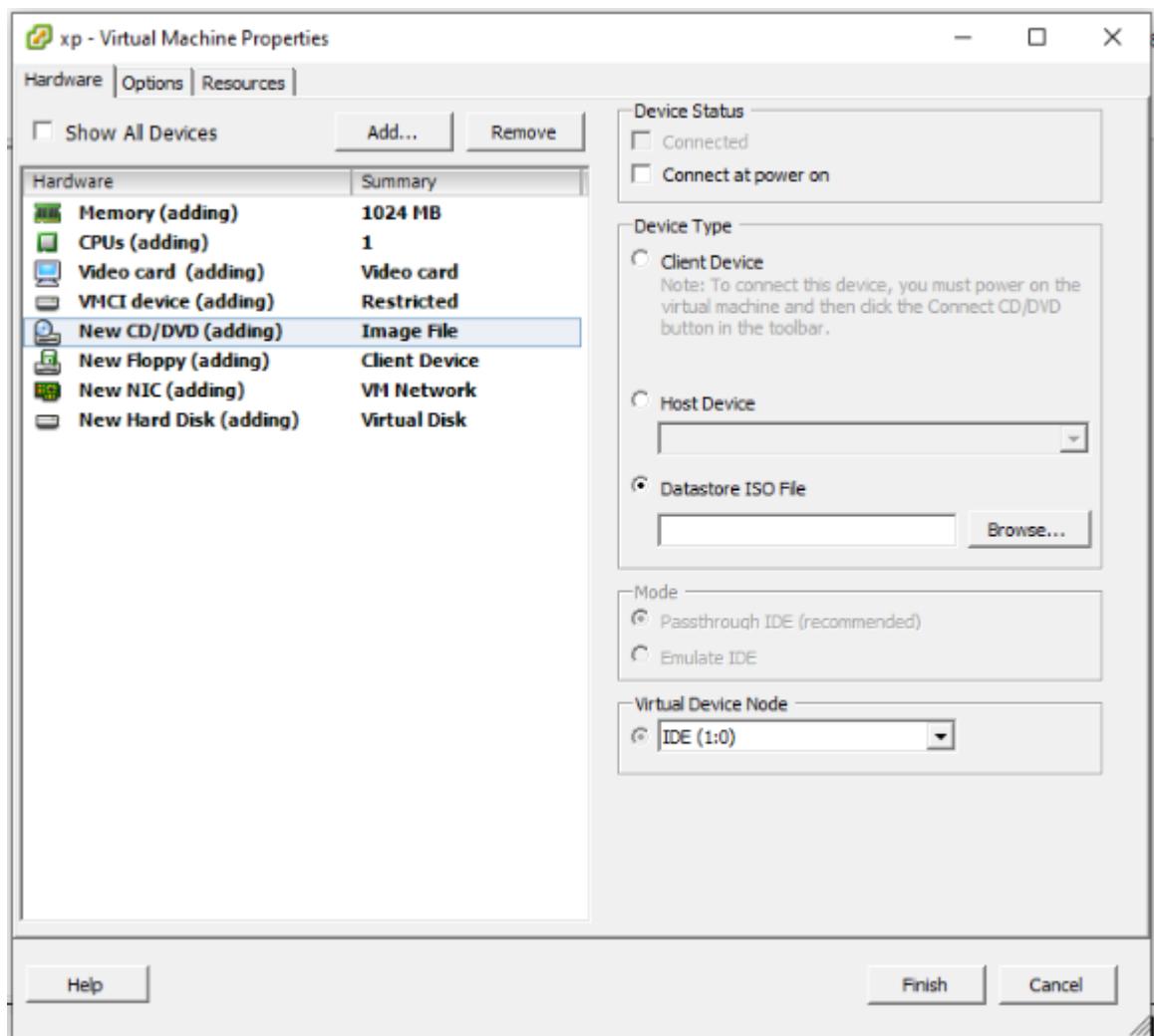
Select IDE(0:0) And next.



Check Edit the Virtual machine settings before completion.

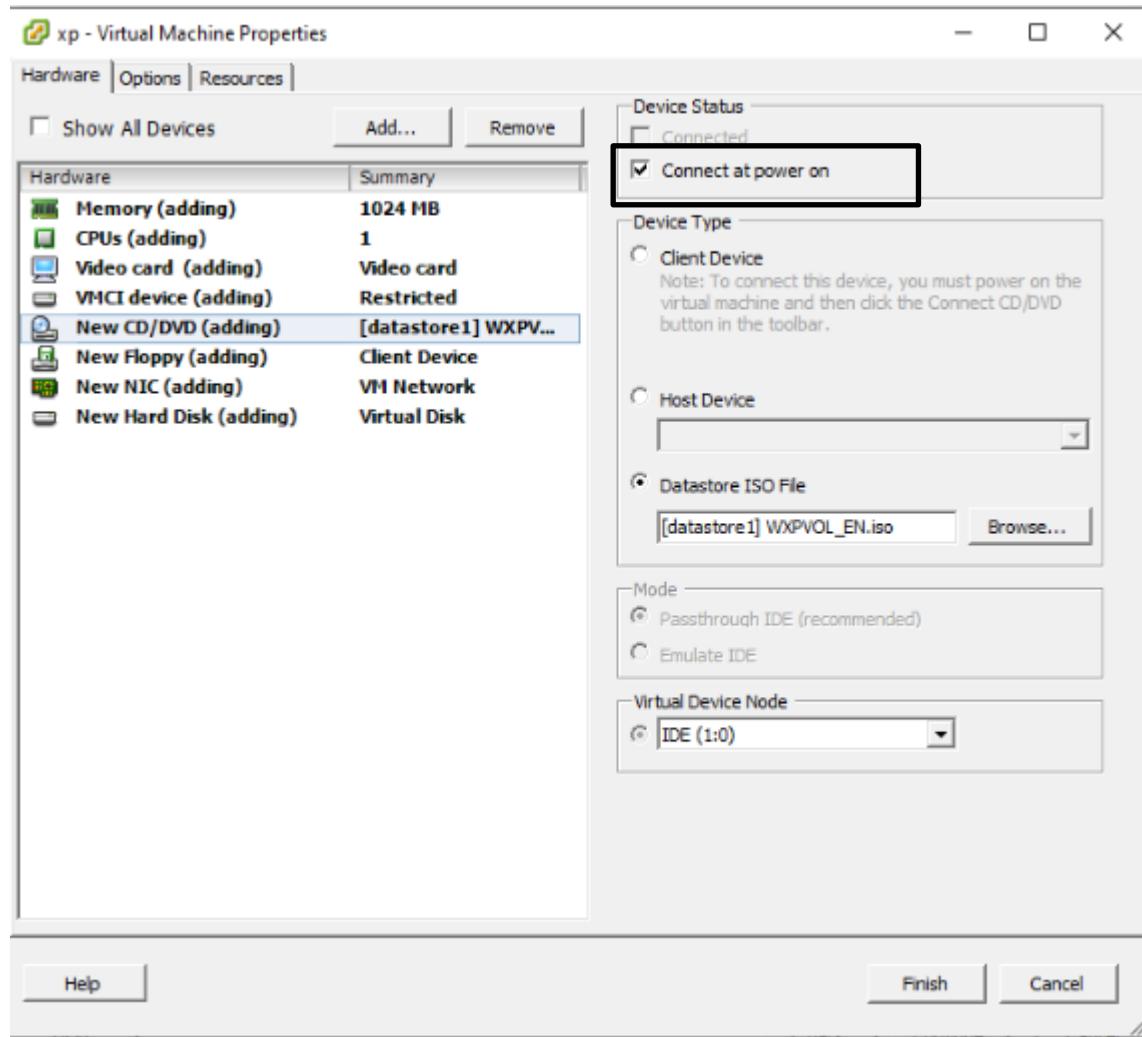


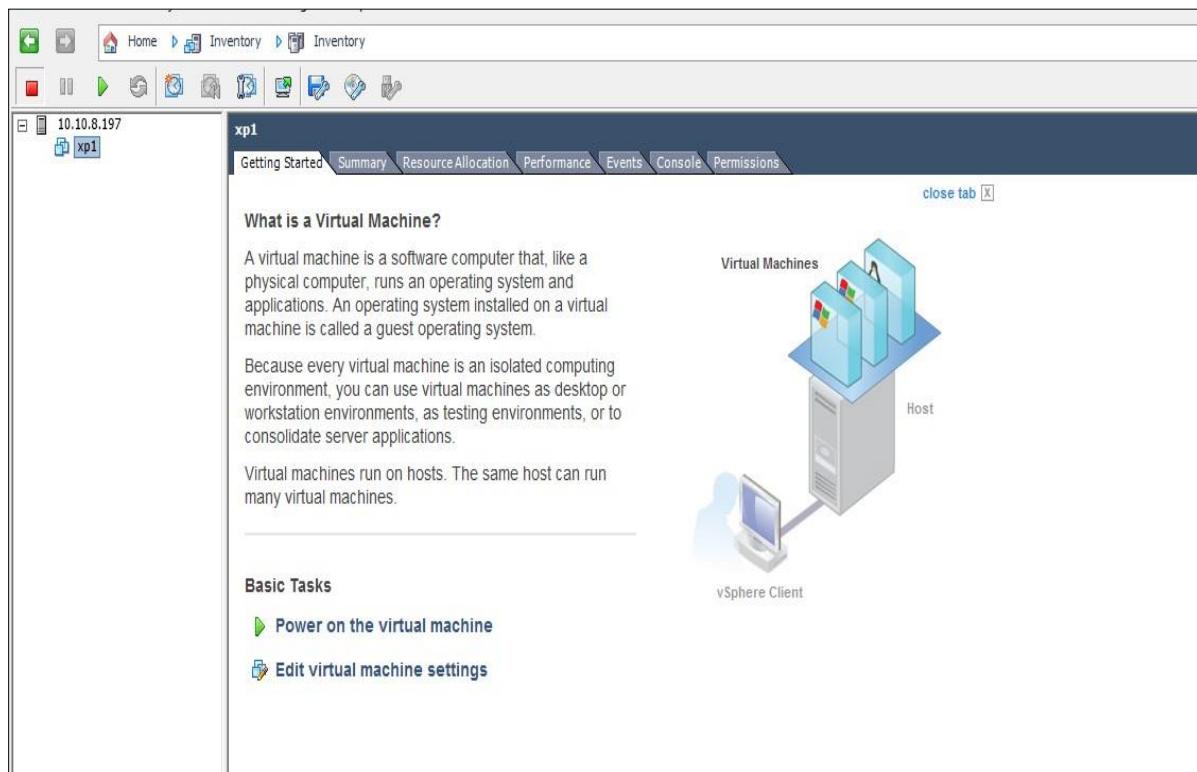
Edit Virtual machine settings click on New CD/DVD drive and click on Datastore ISO File And brower the iso file.



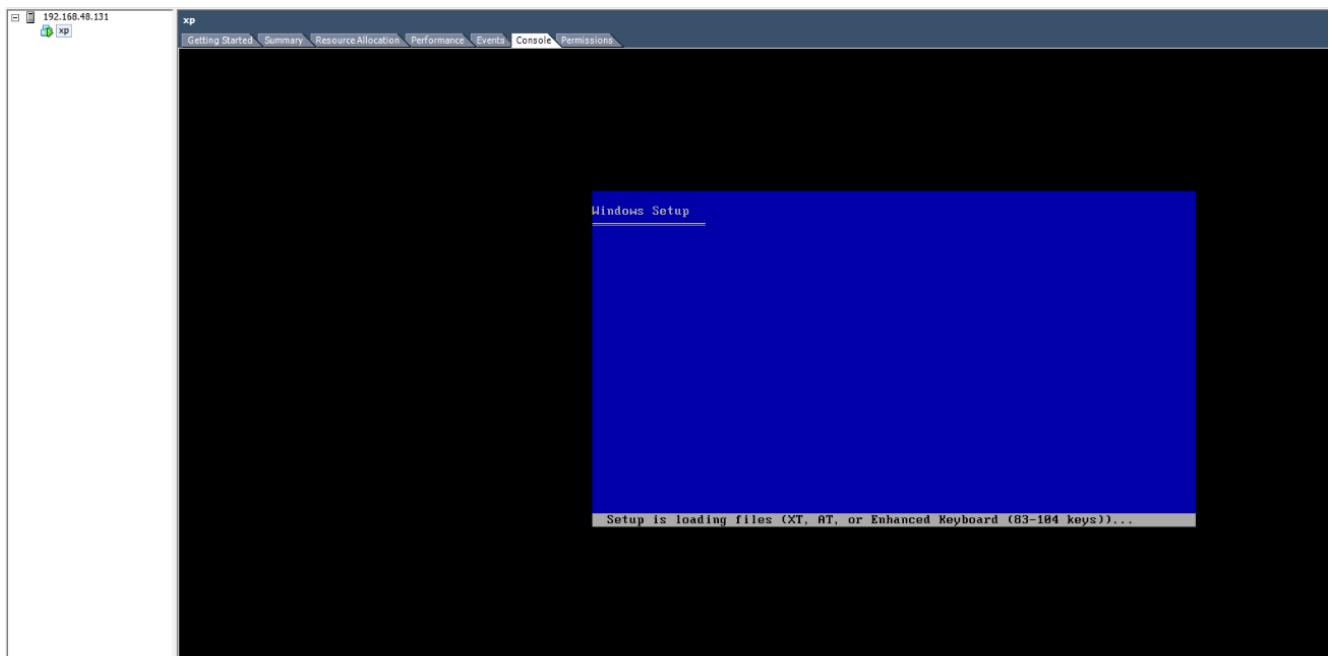
b Click on Connect at Power on at Devices Status .

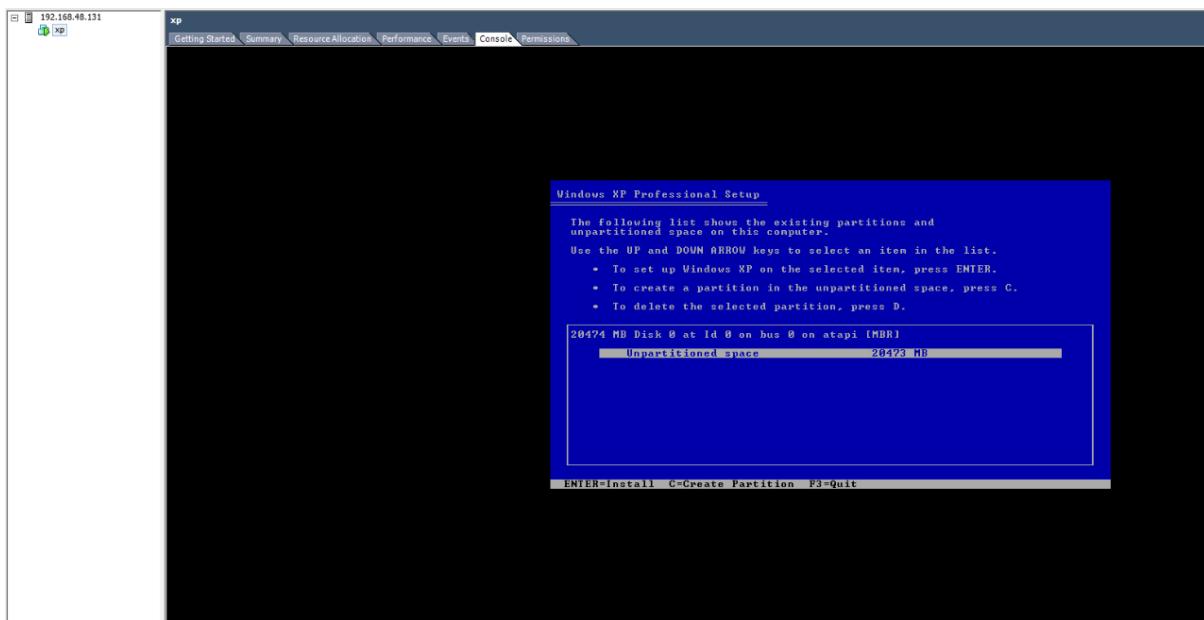
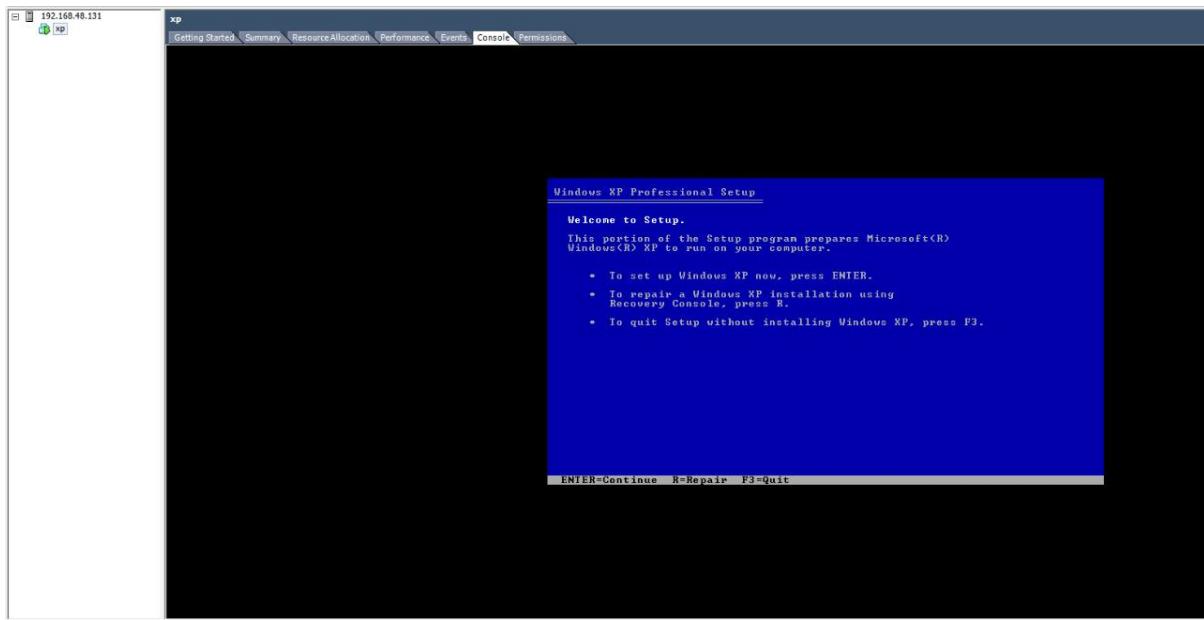
Click on Connect at Power on at Devices Status and Finish.

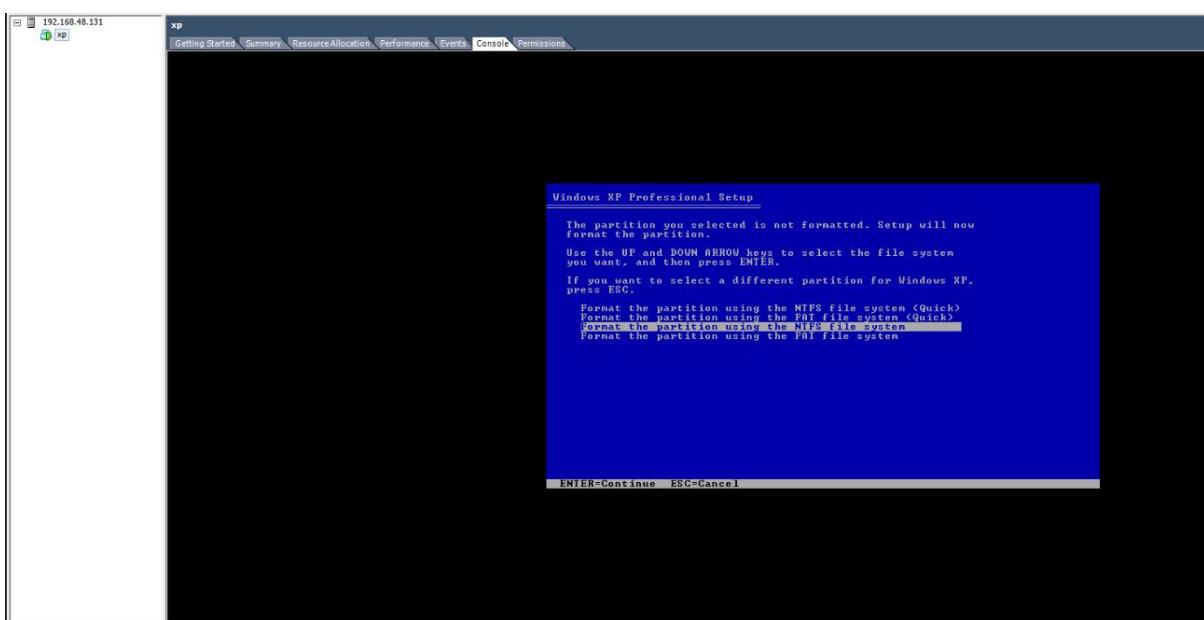
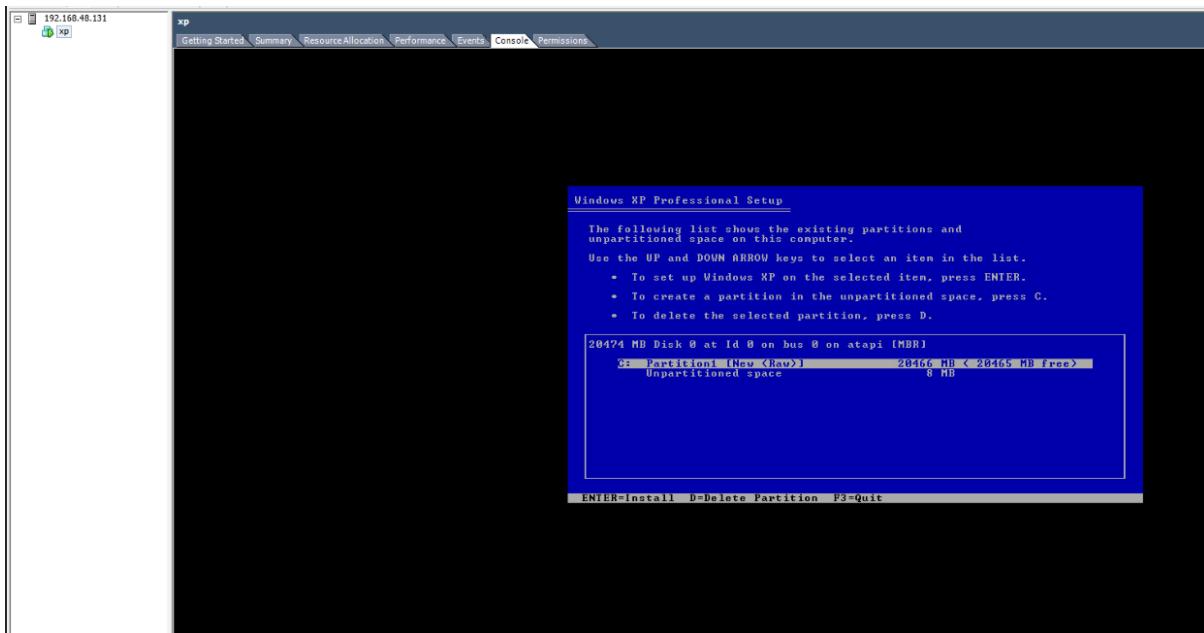


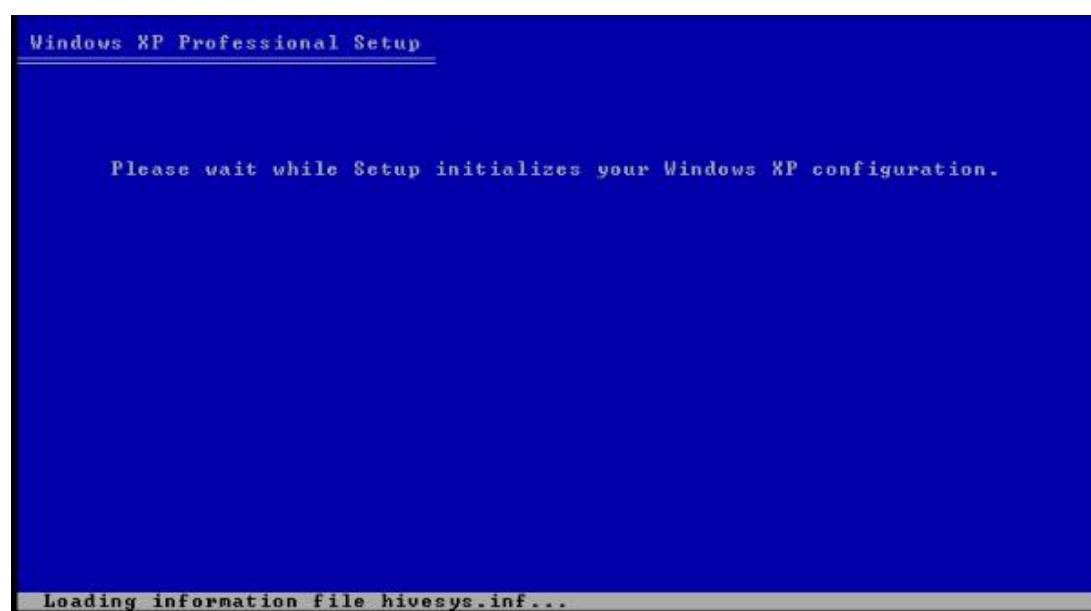
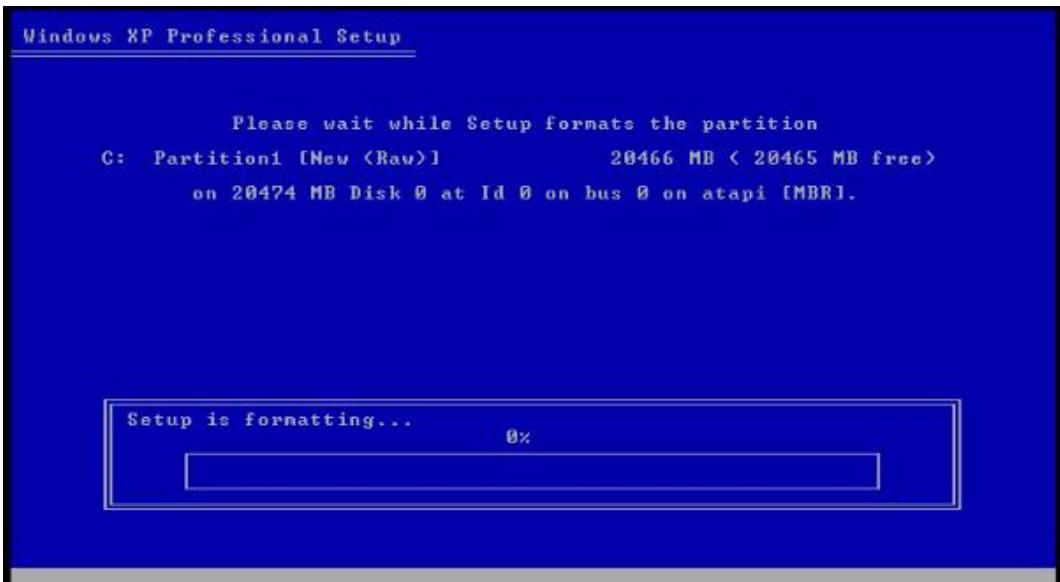


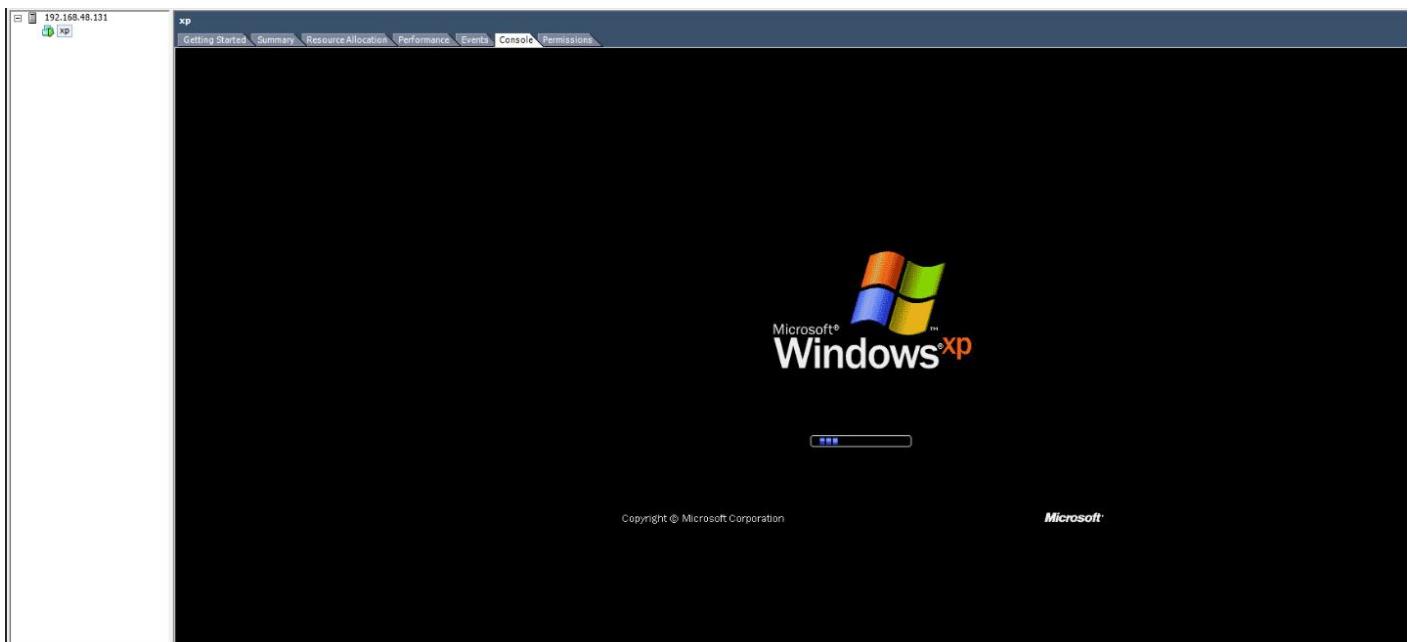
## Go to Console and Power on Virtual Machine









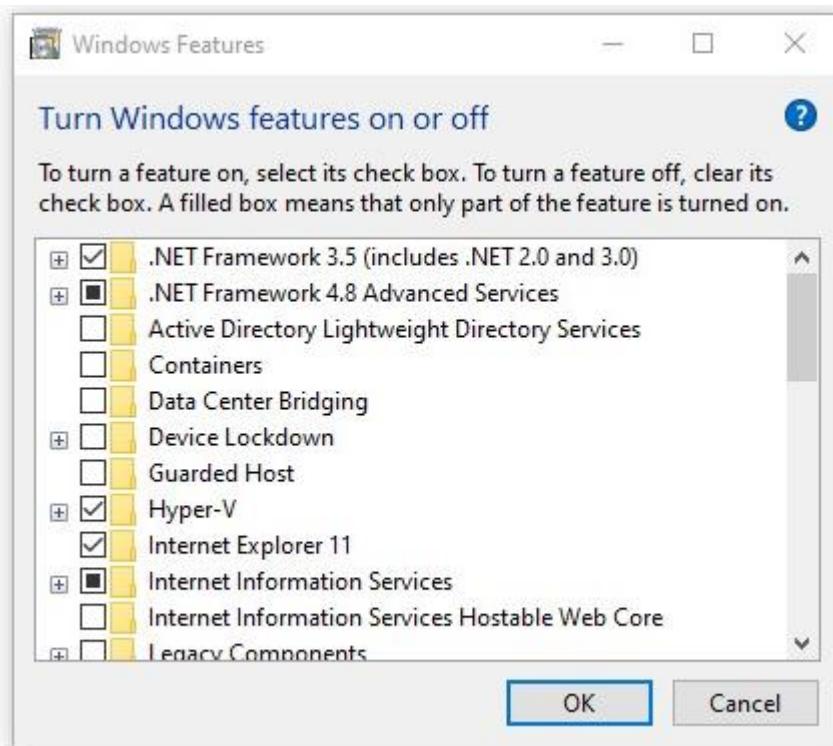


## Practical No 8

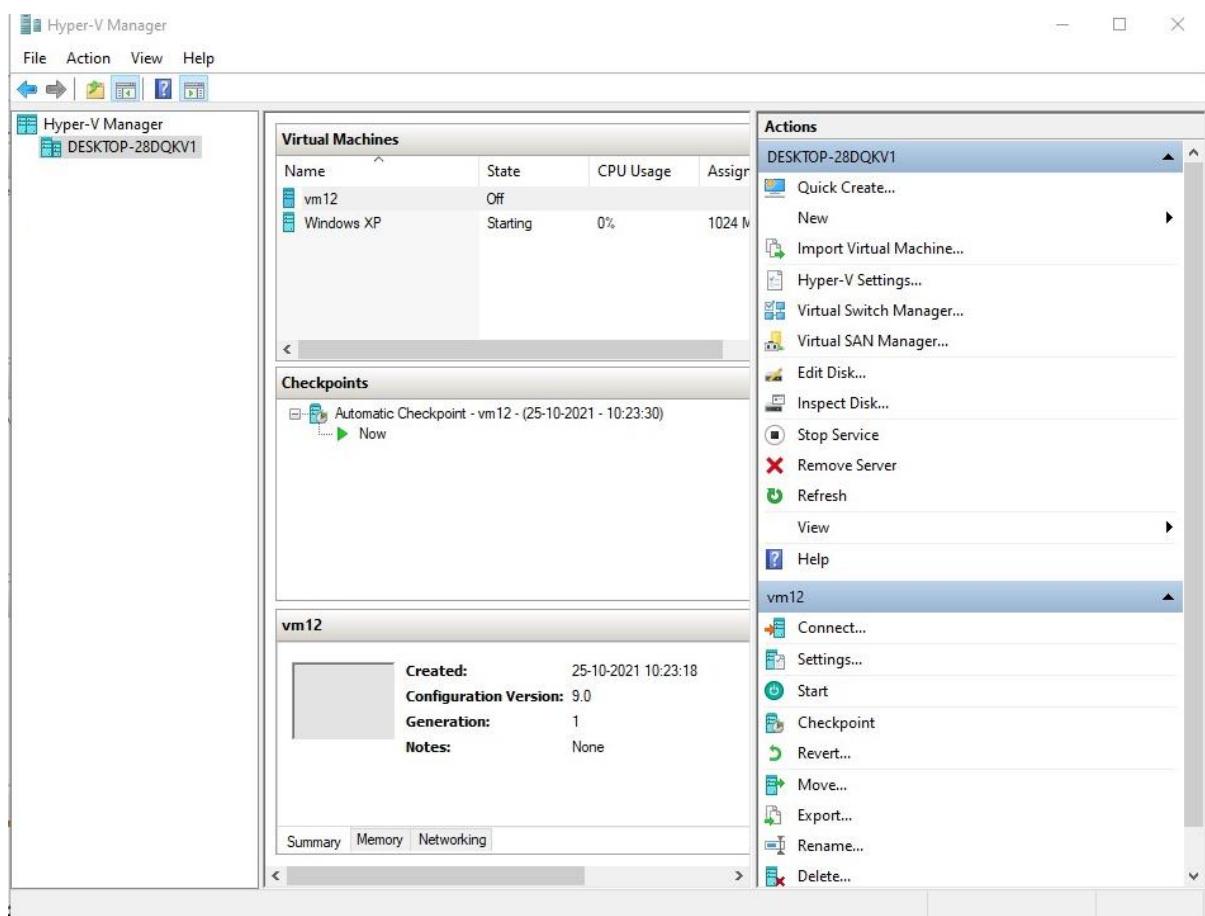
**Aim:** Implement Windows Hyper V virtualization

Go to Turn Windows Features on or off

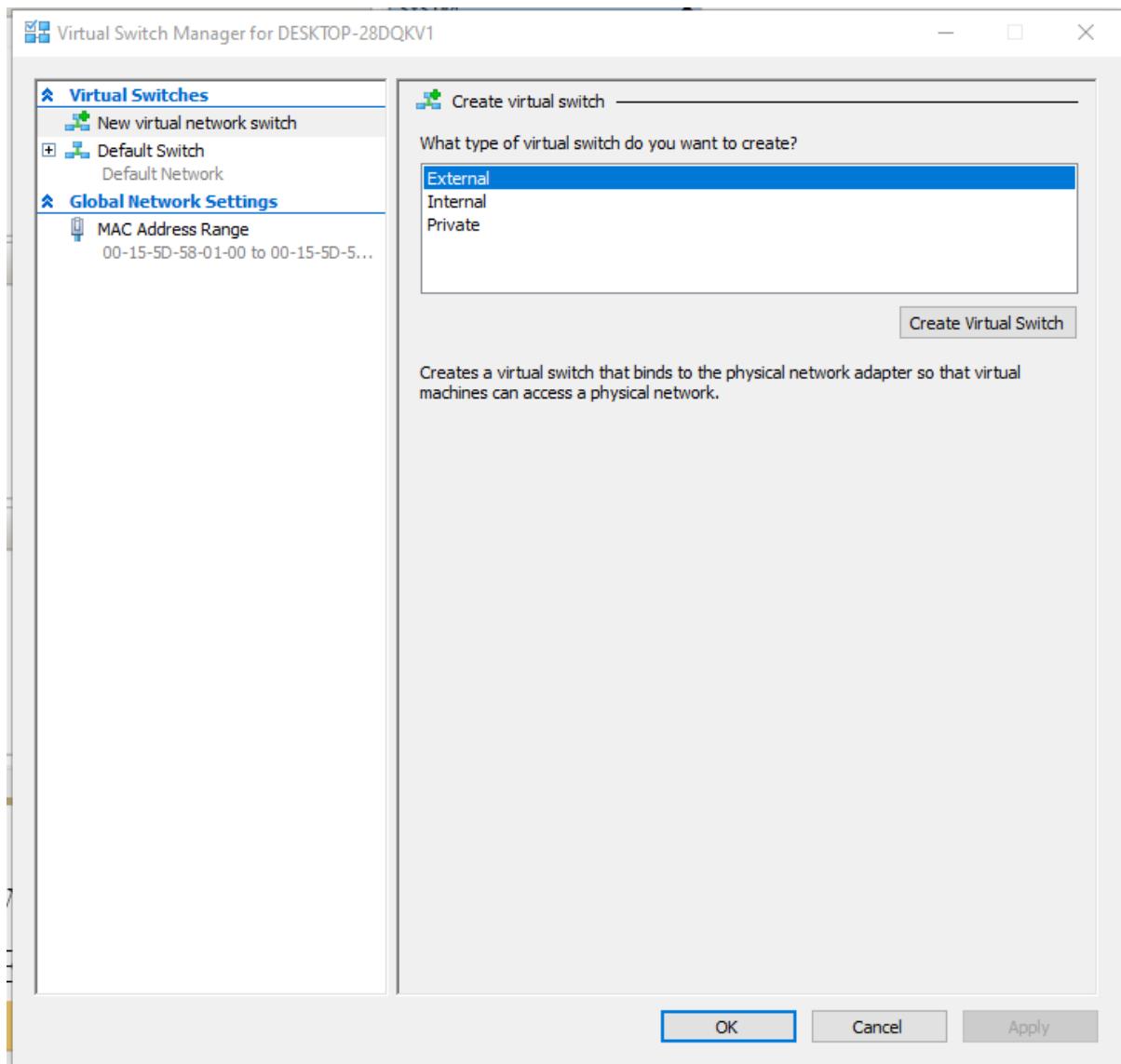
Now in windows features Check on Hyper-V option → Ok



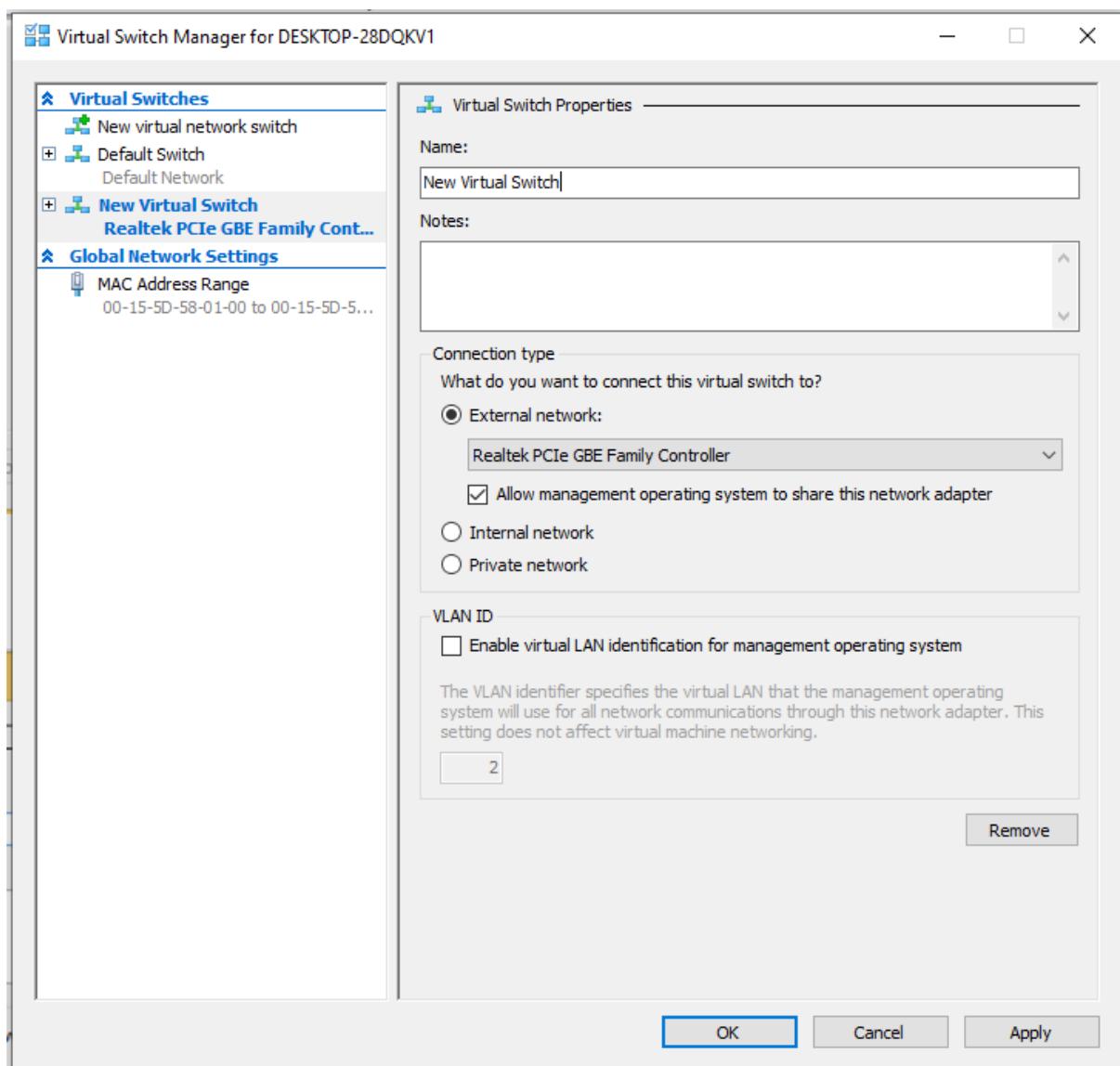
Open Hyper-V Manager



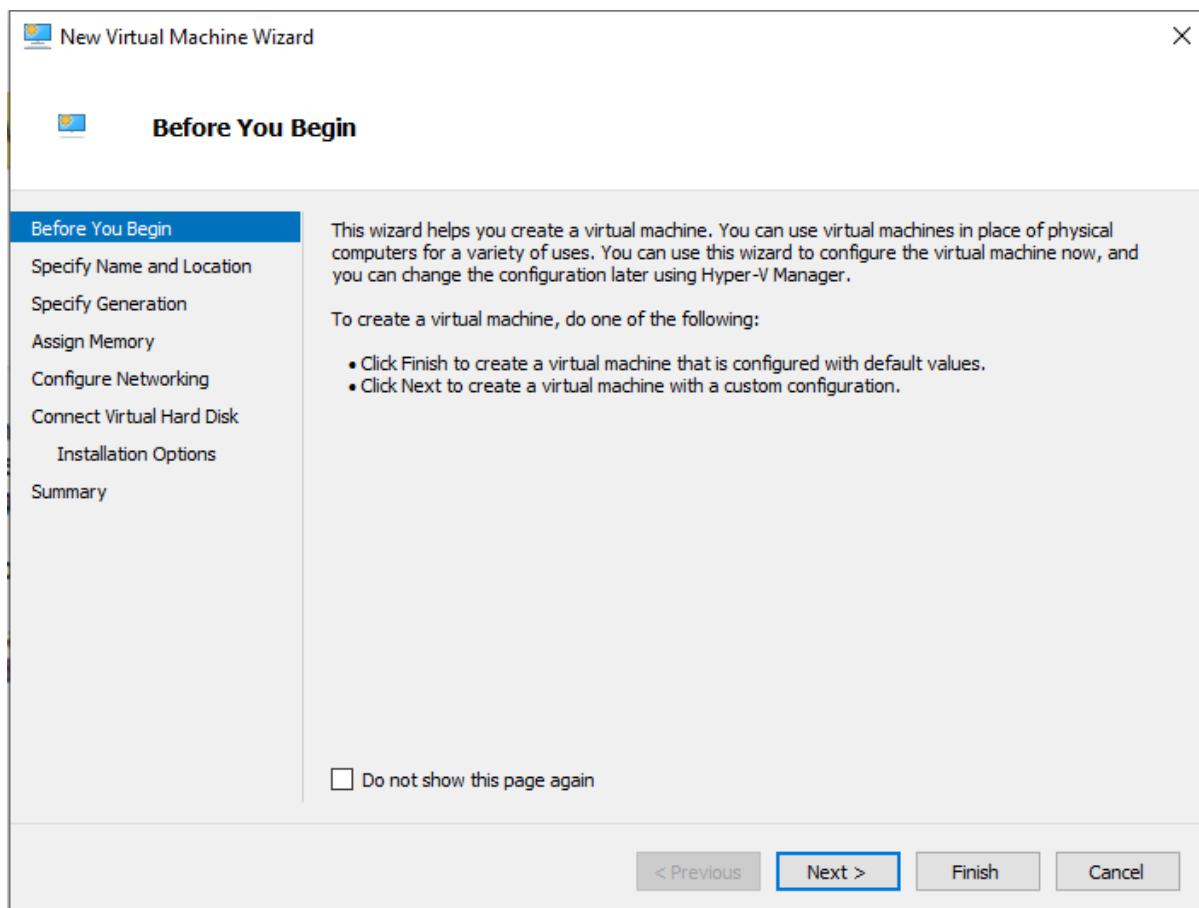
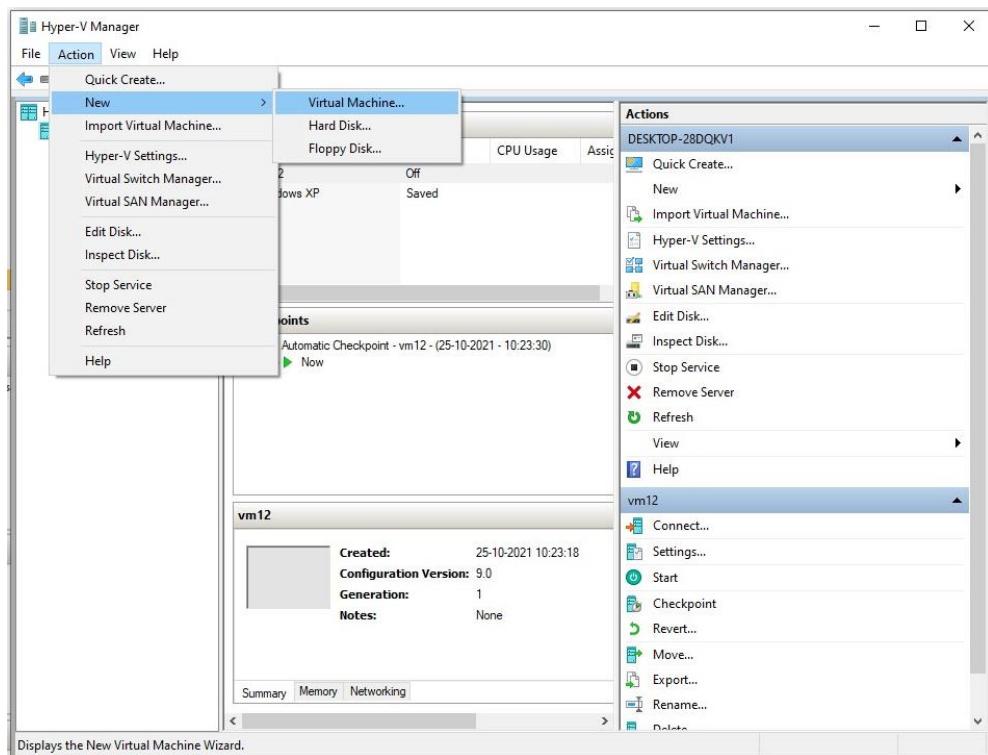
For creating virtual machine first we have to create Virtual Switch  
Click on Virtual Switch Manager option and Select External as connection type



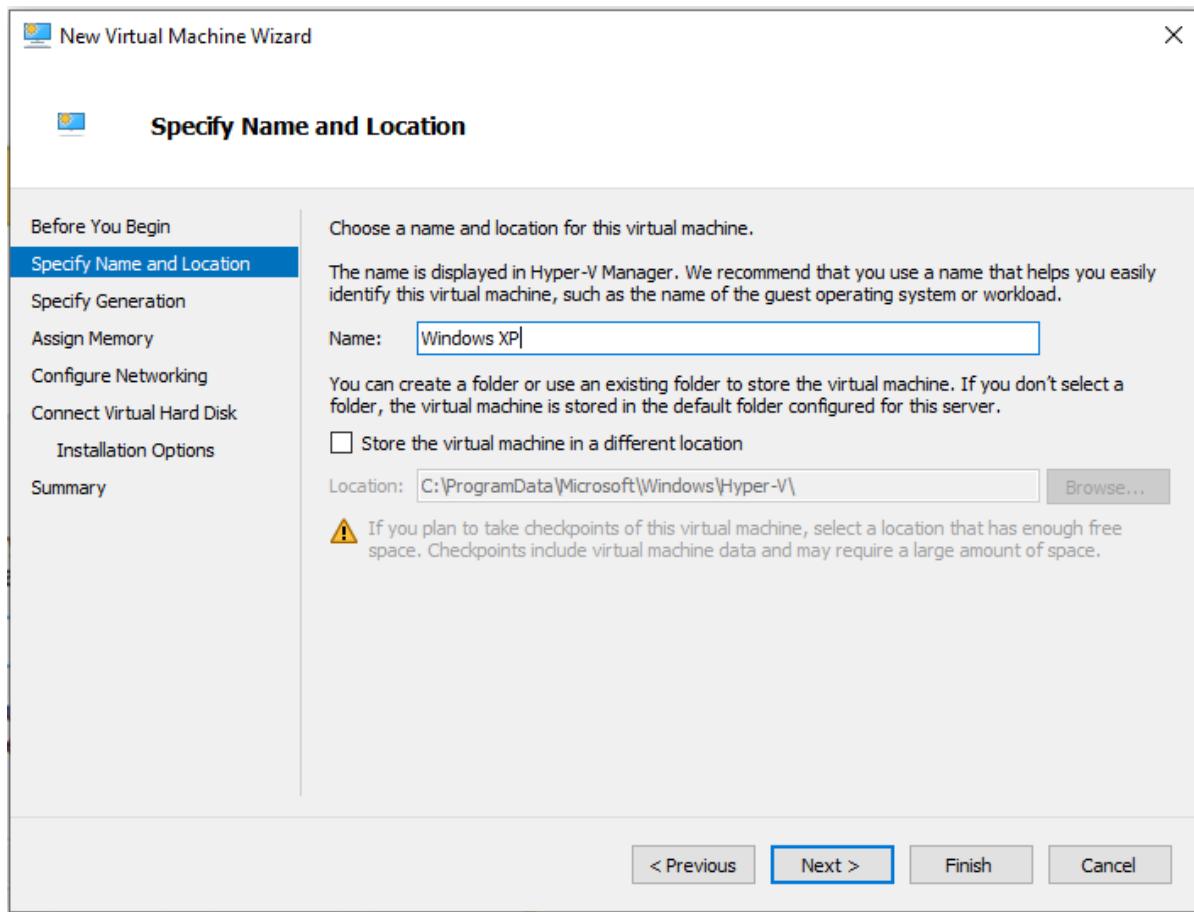
Create Virtual Switch → Click on Apply and then Ok



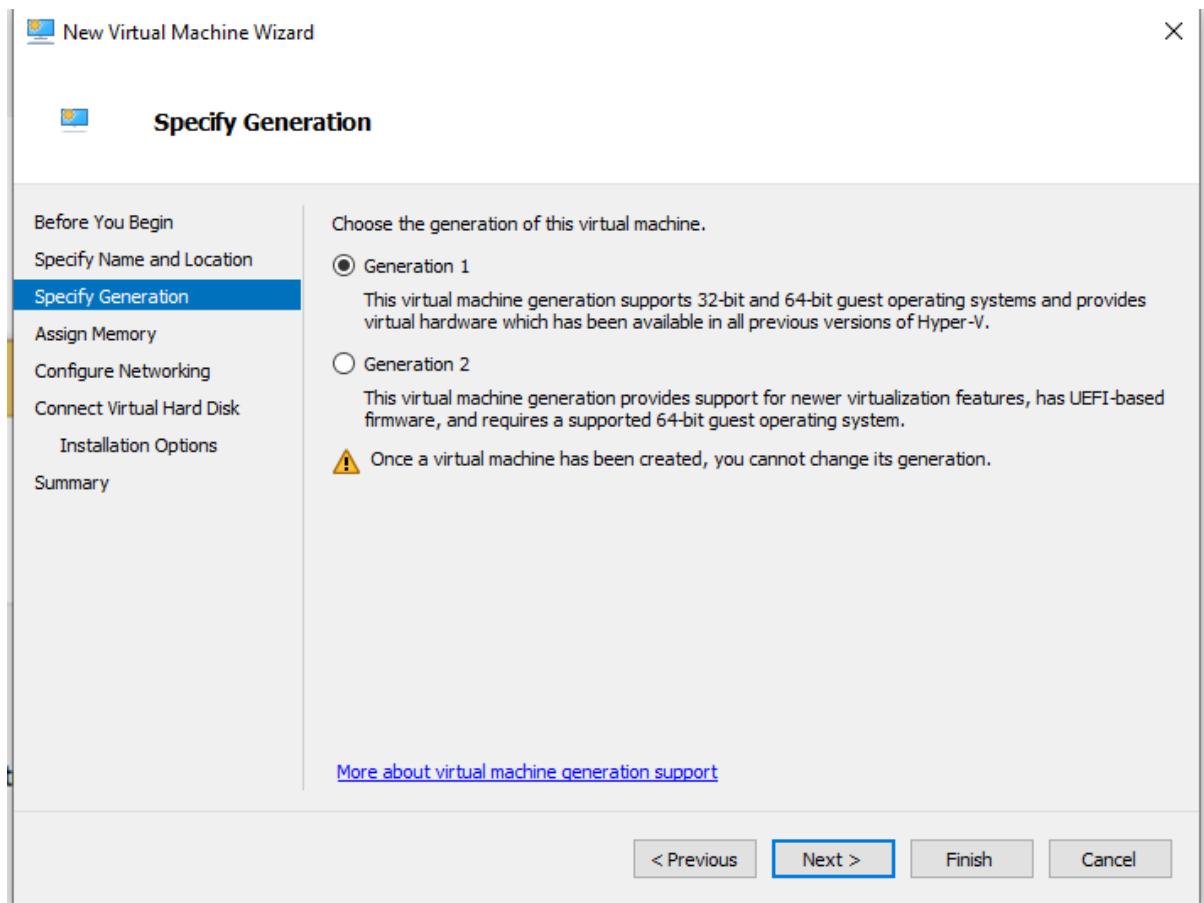
## Create New Virtual Machine.

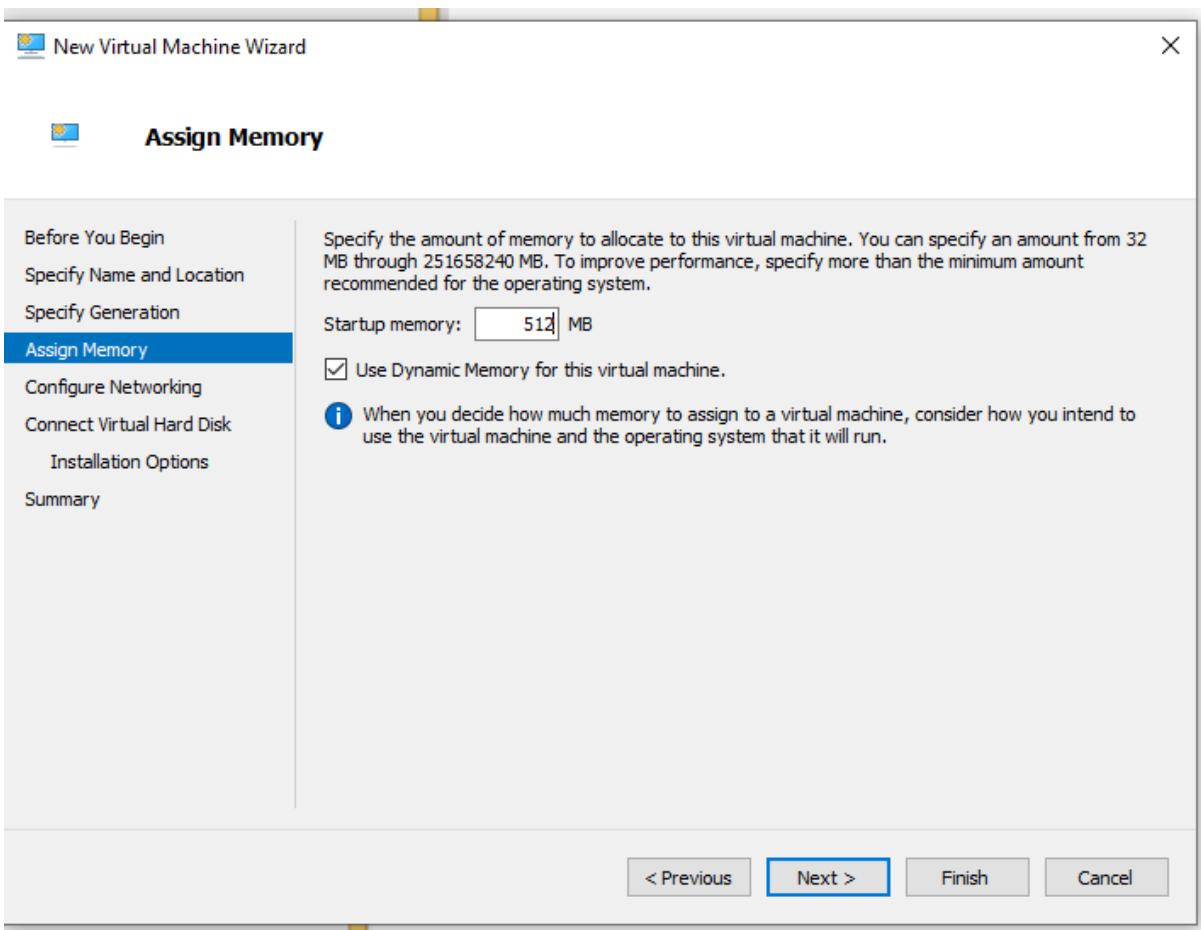


Give the name Windows XP → Next

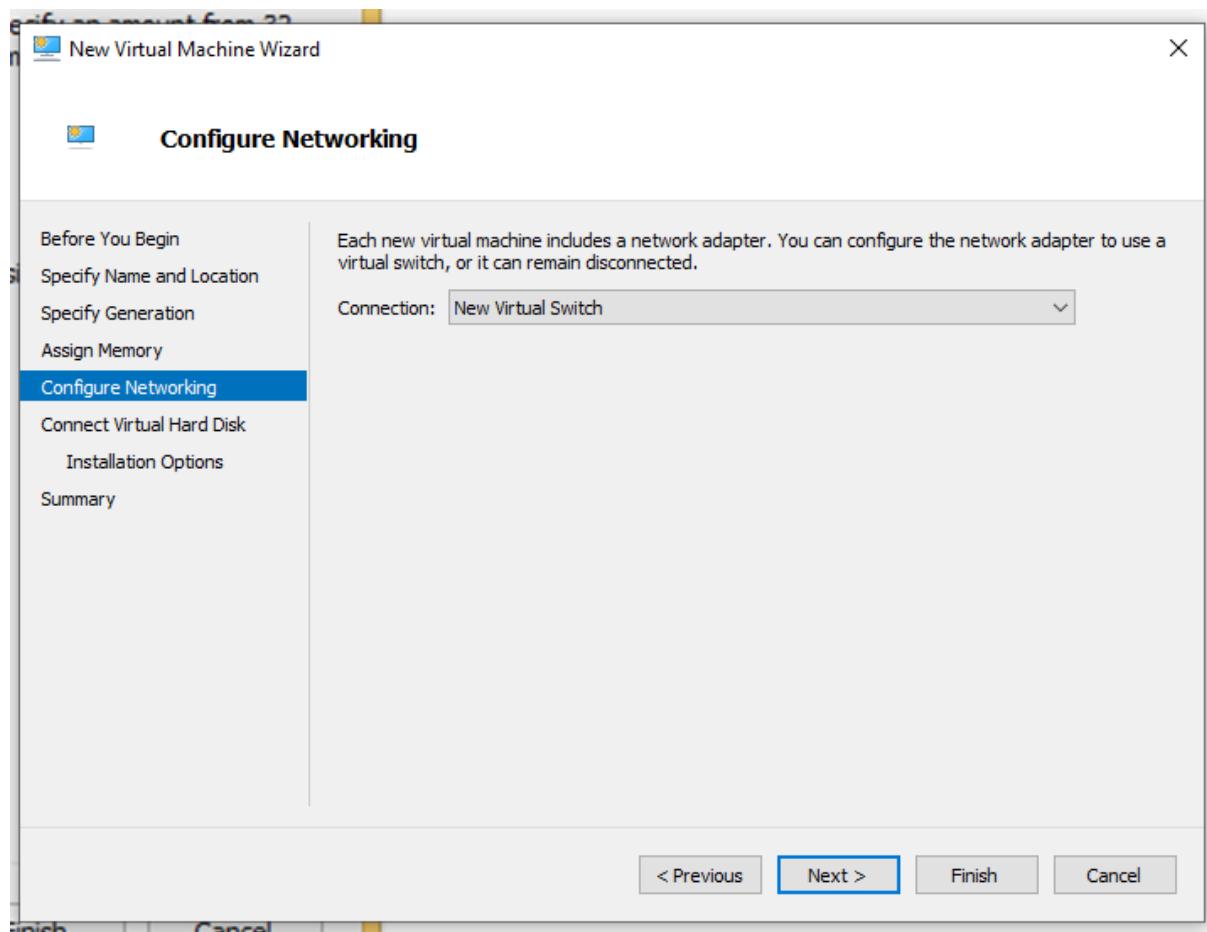


Select the Generation 1 → Click on Next

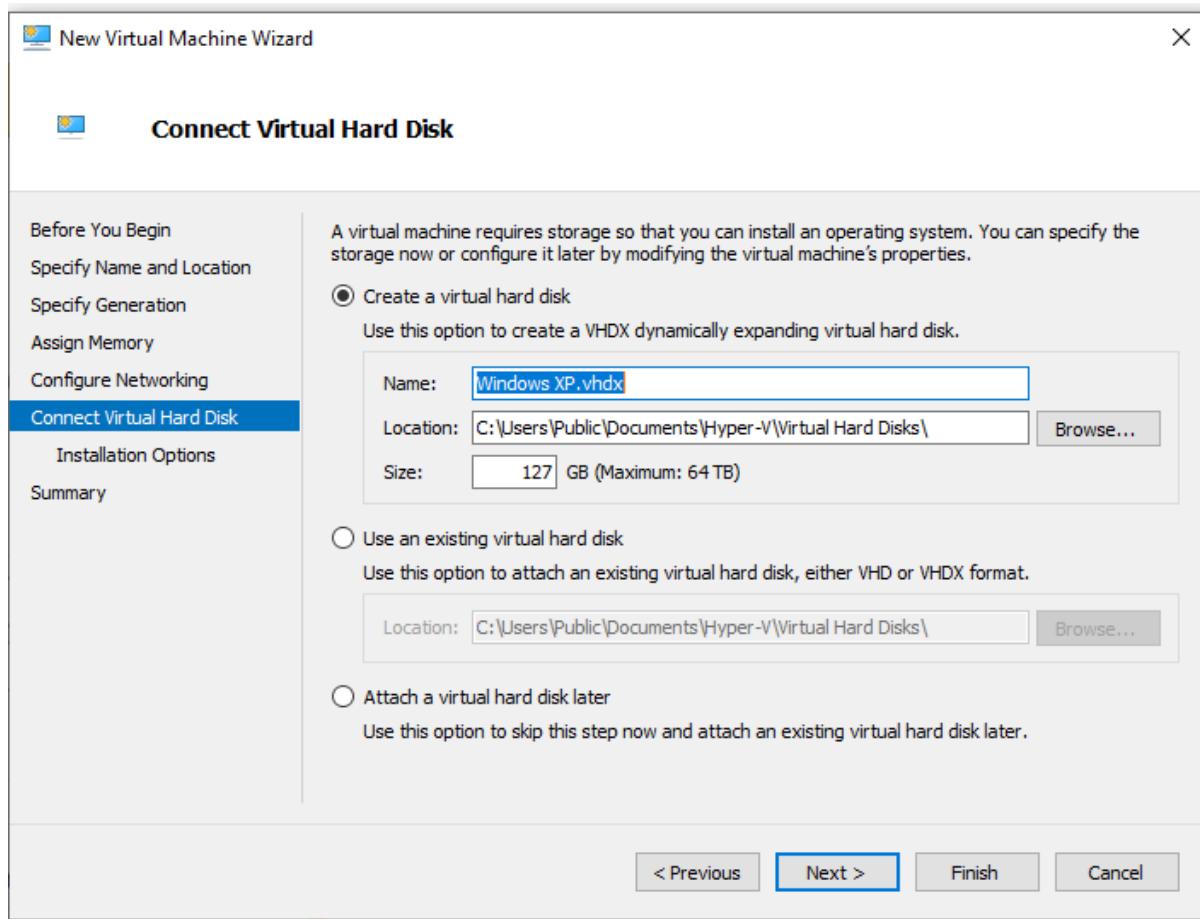




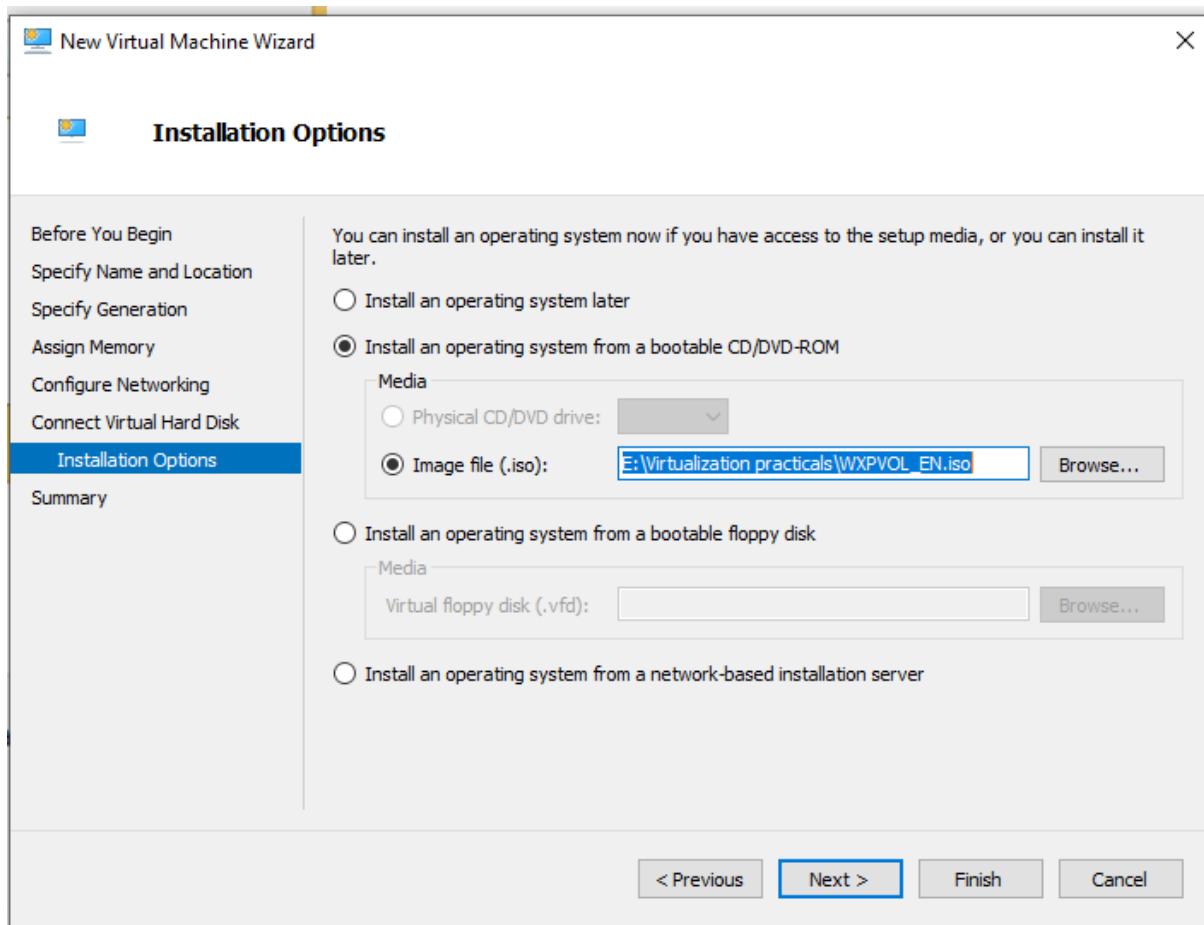
In Connection → Select Virtual Switch → Next



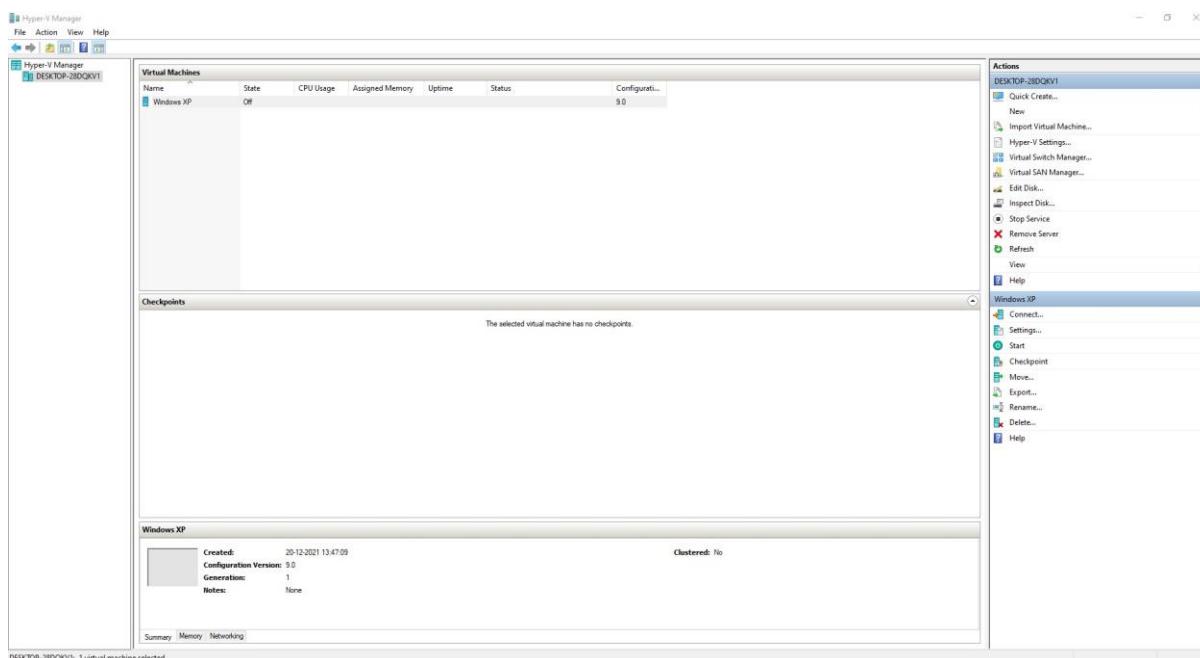
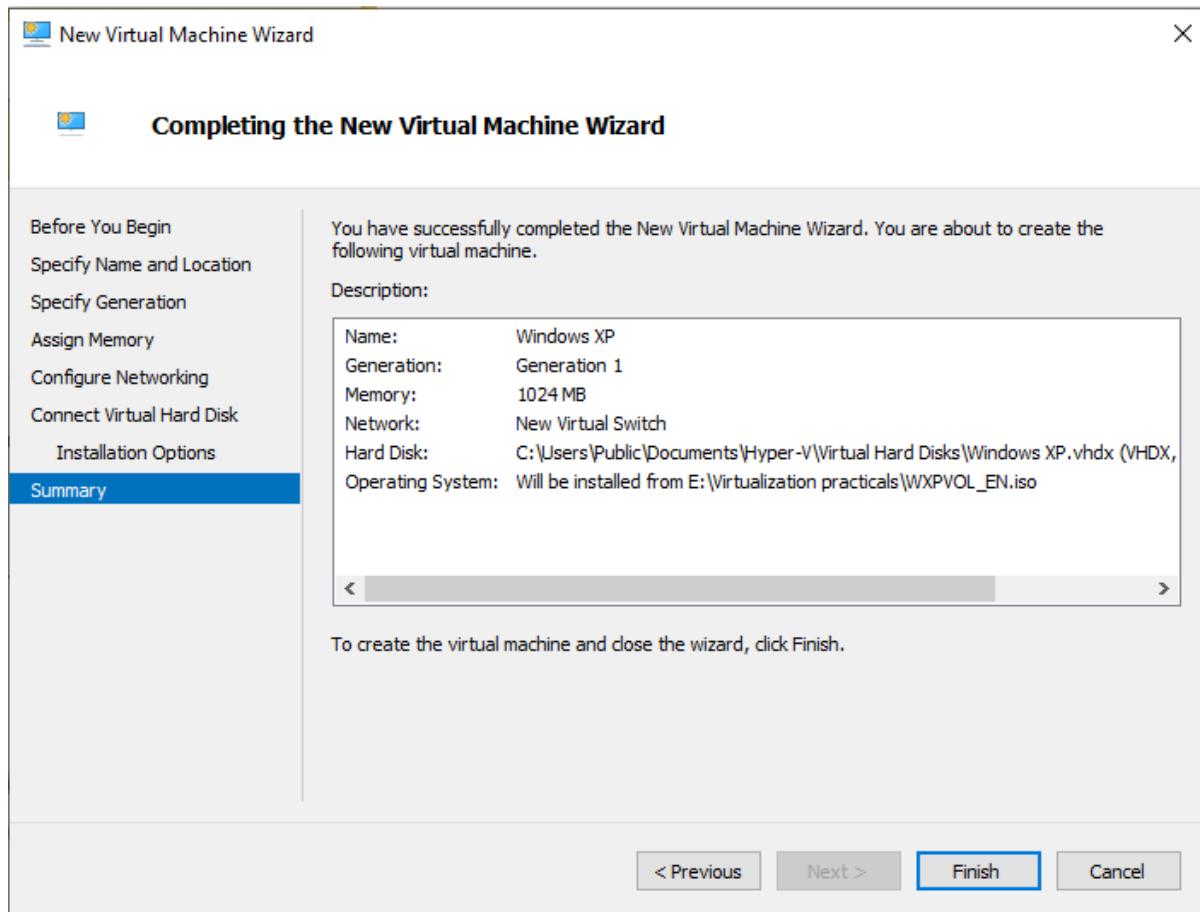
Click on Create a virtual hard disk → Next



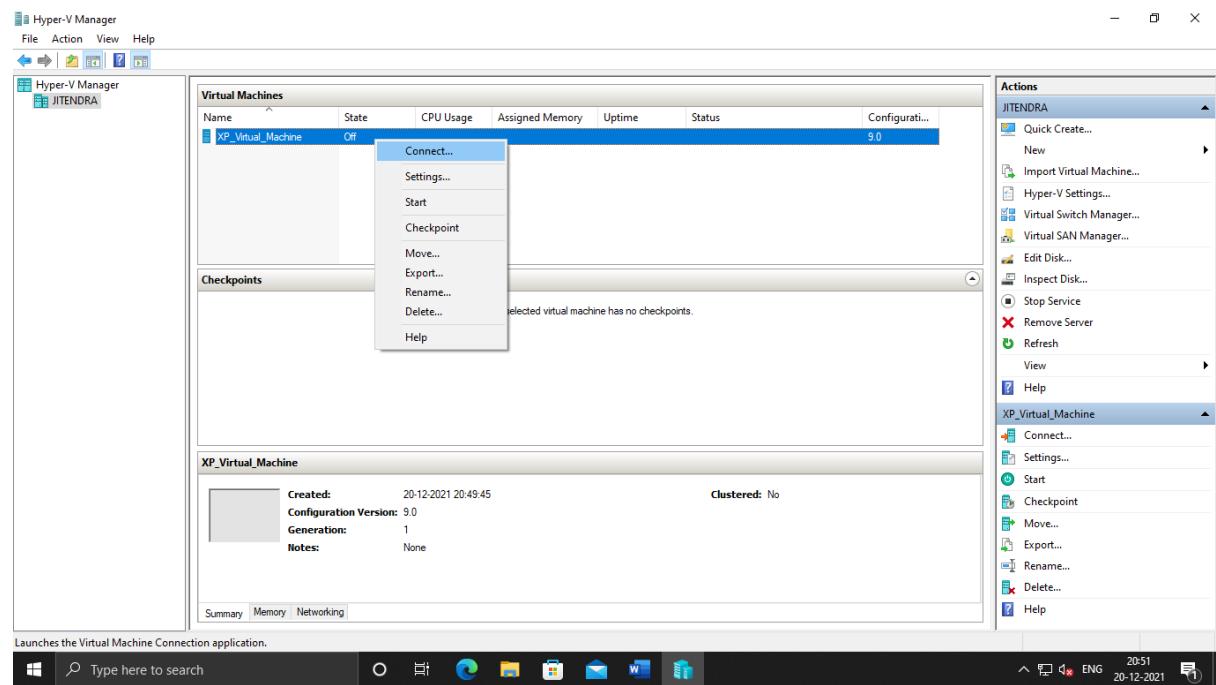
Select install an operating System from a bootable CD/DVD-ROM  
Browse → Select Windows XP ISO File → Next



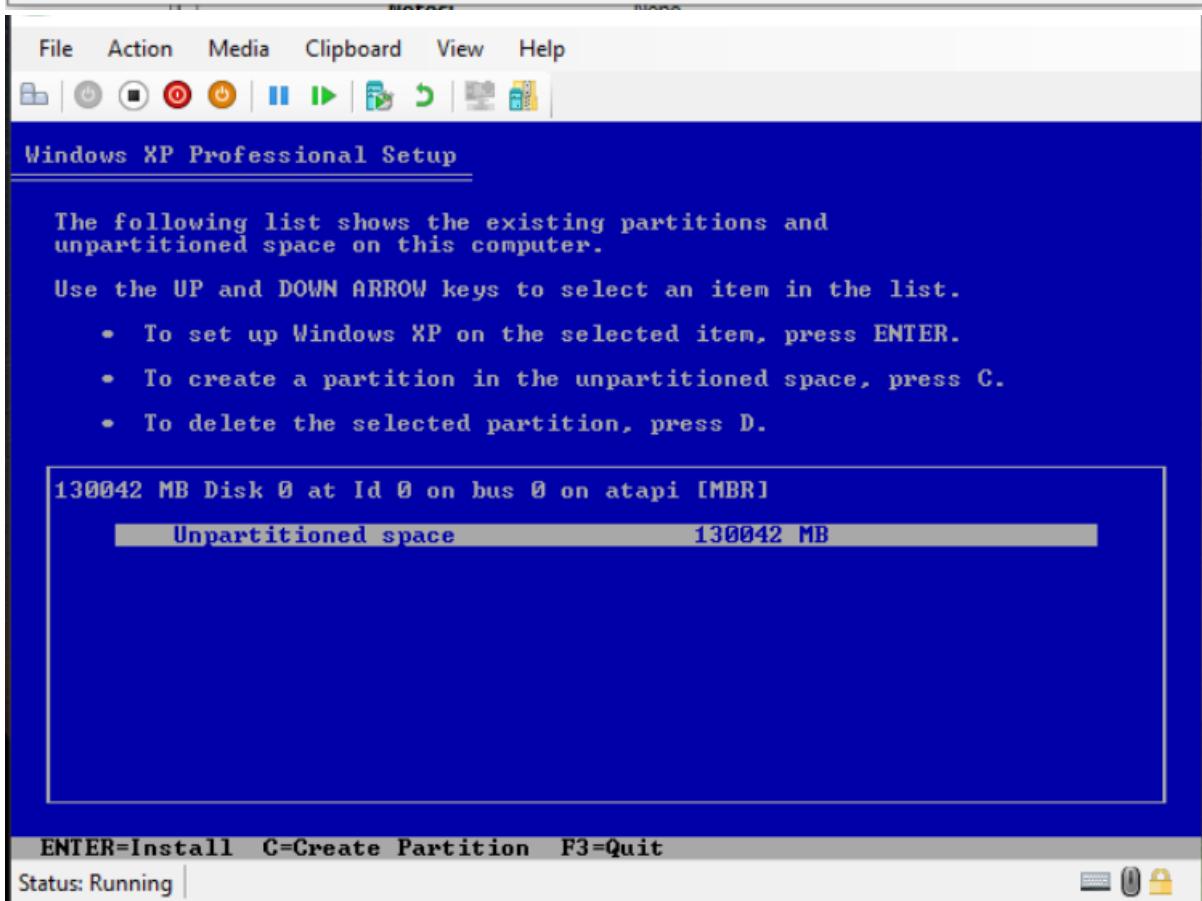
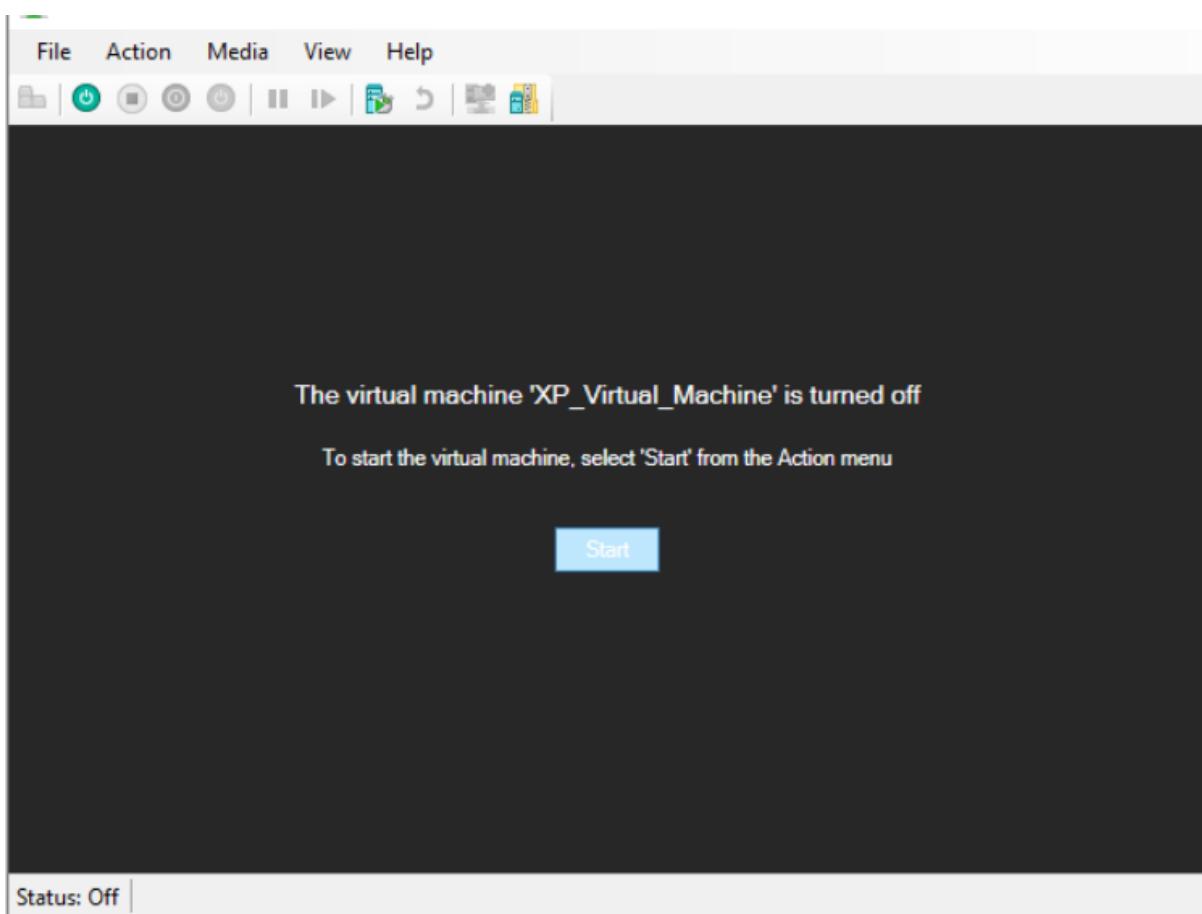
Click on Finish.

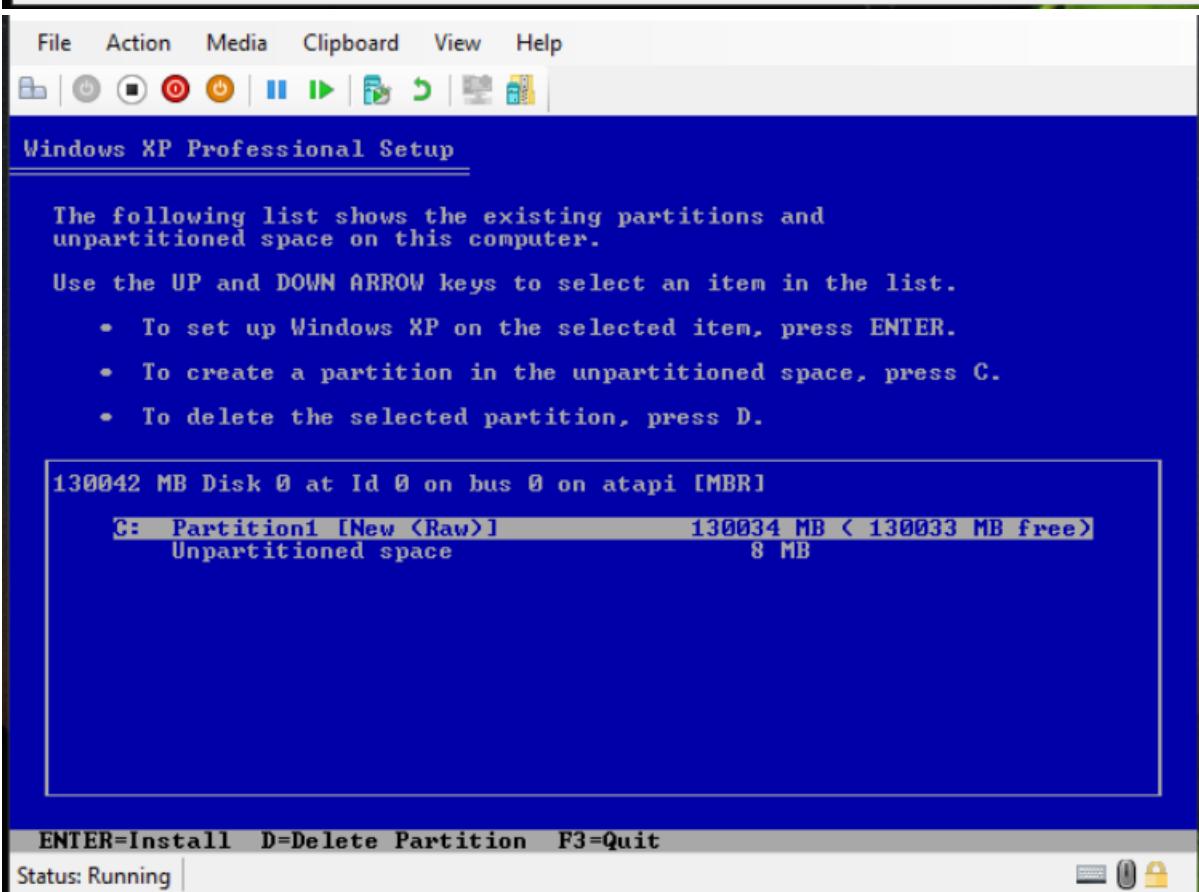
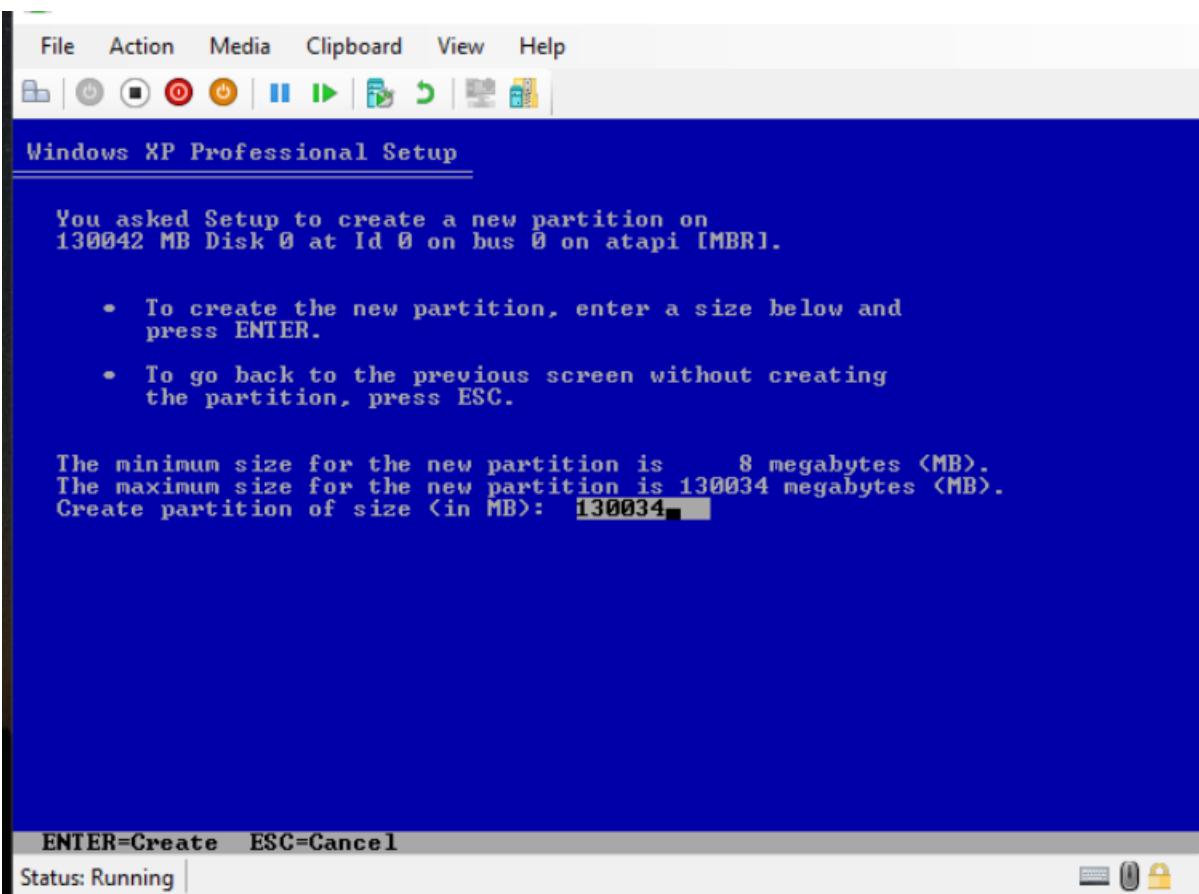


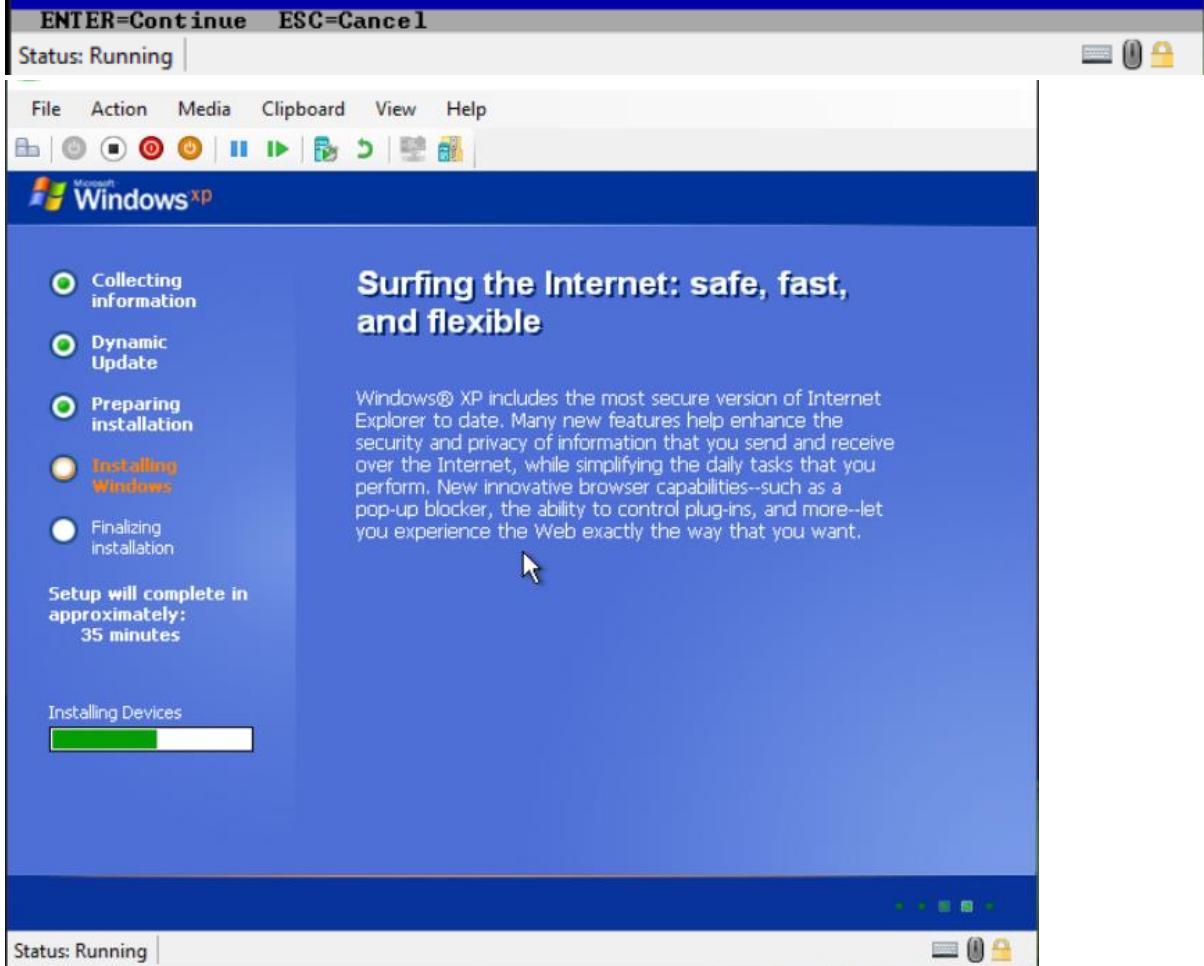
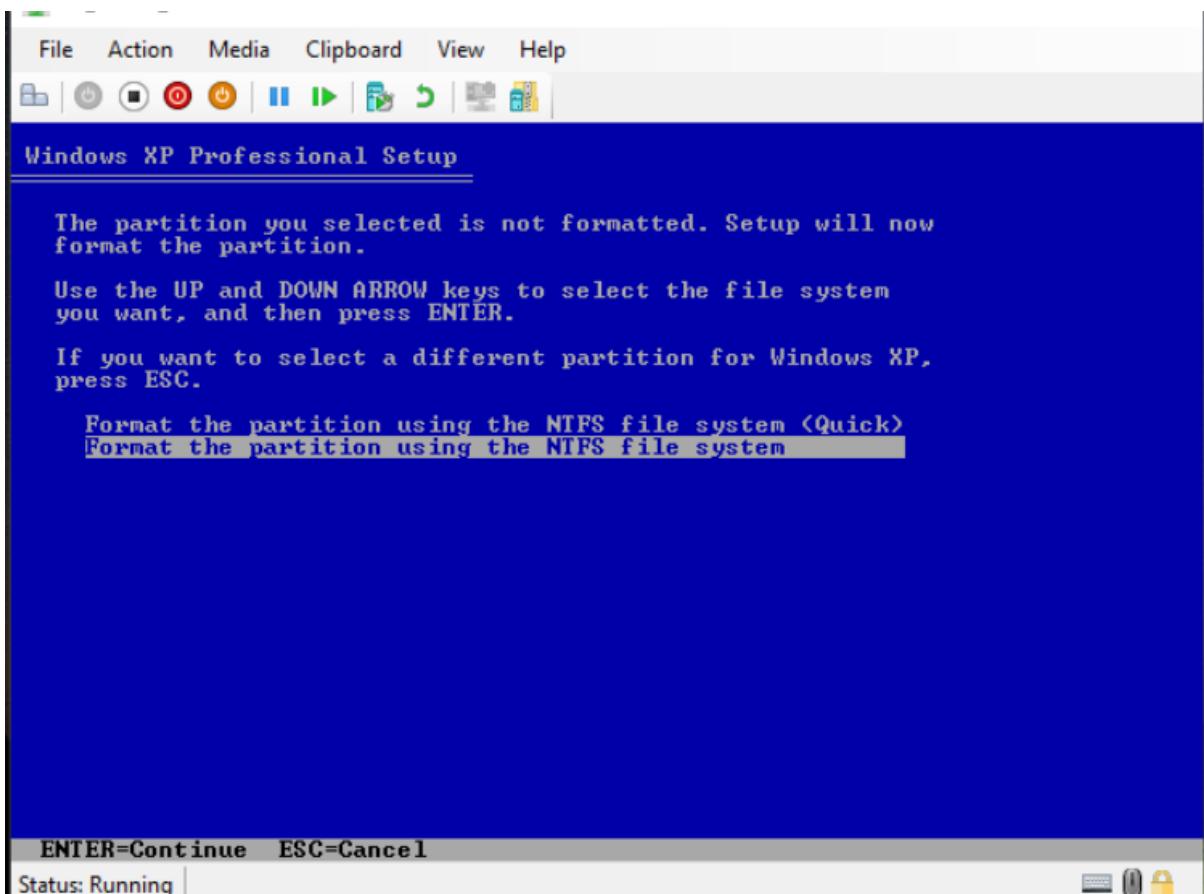
Right Click on virtual machine and Select Connect

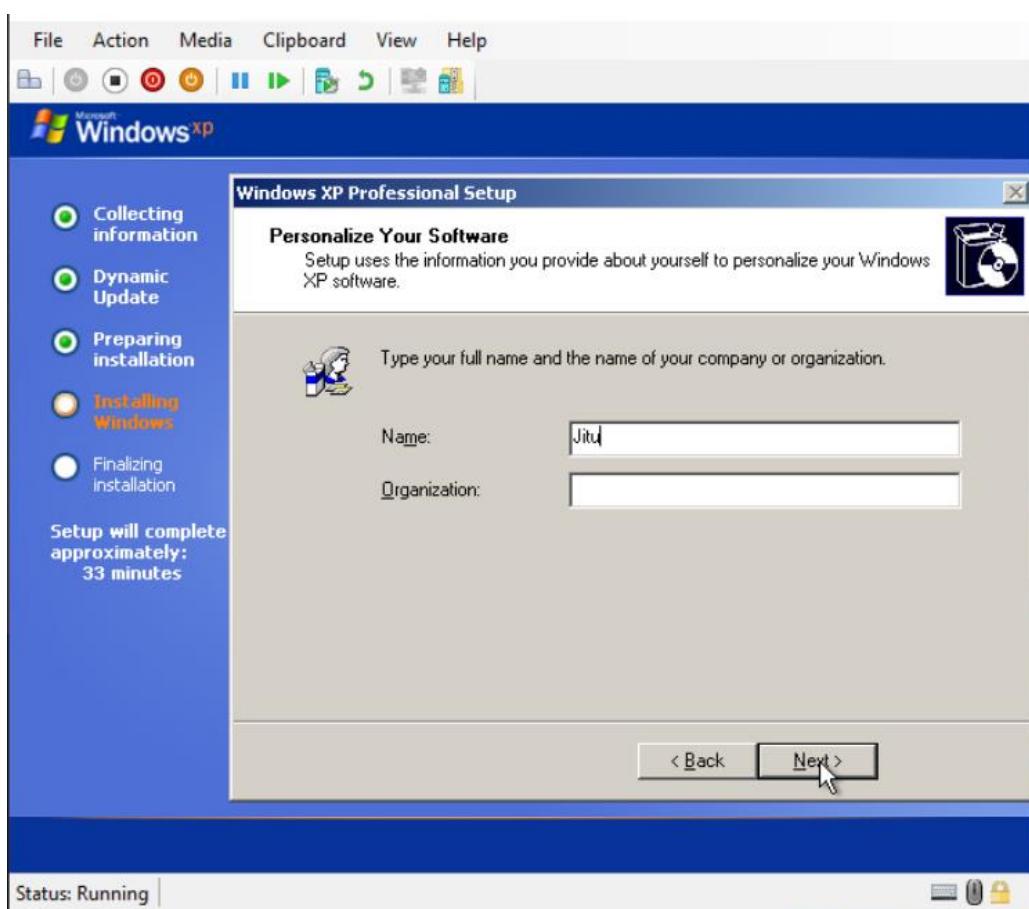
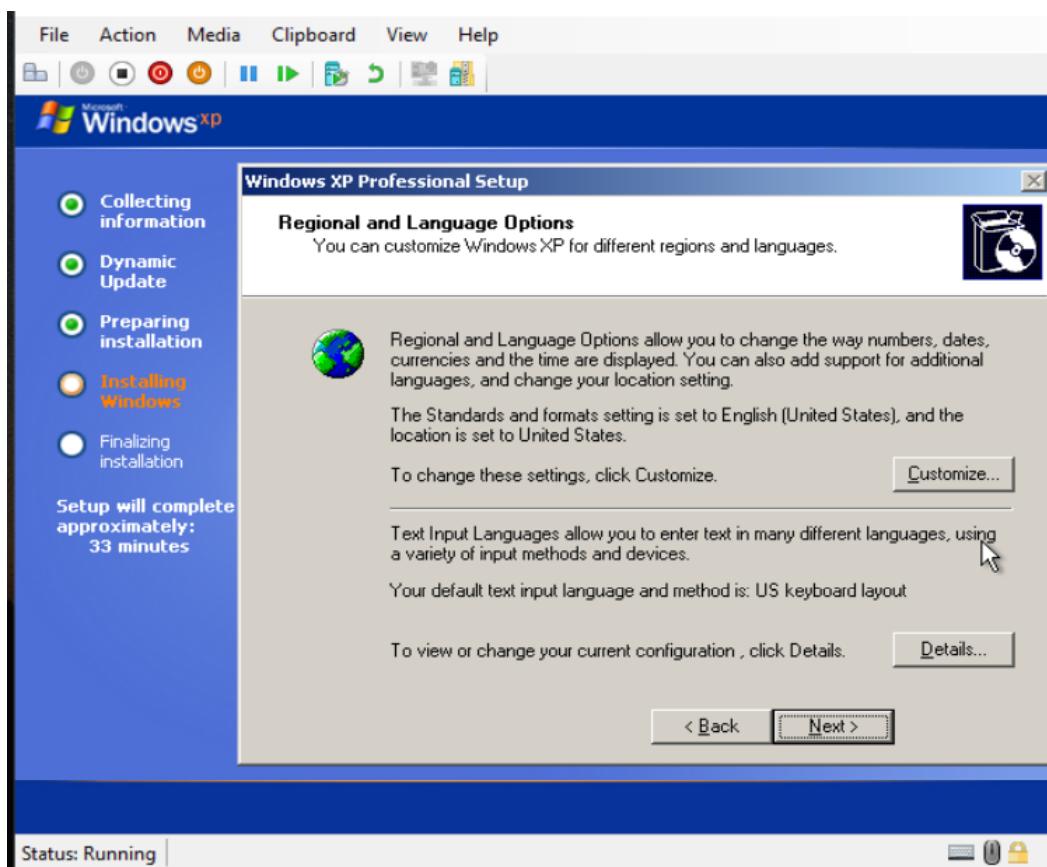


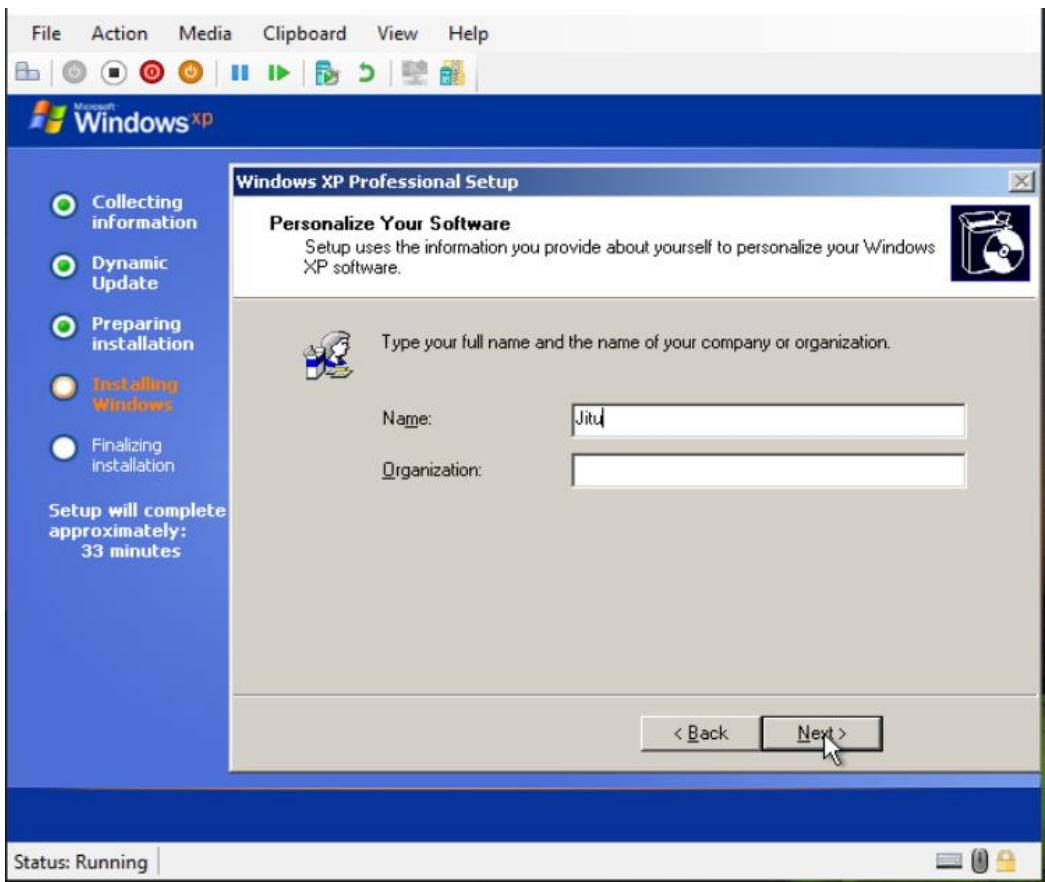
Power on Virtual Machine.

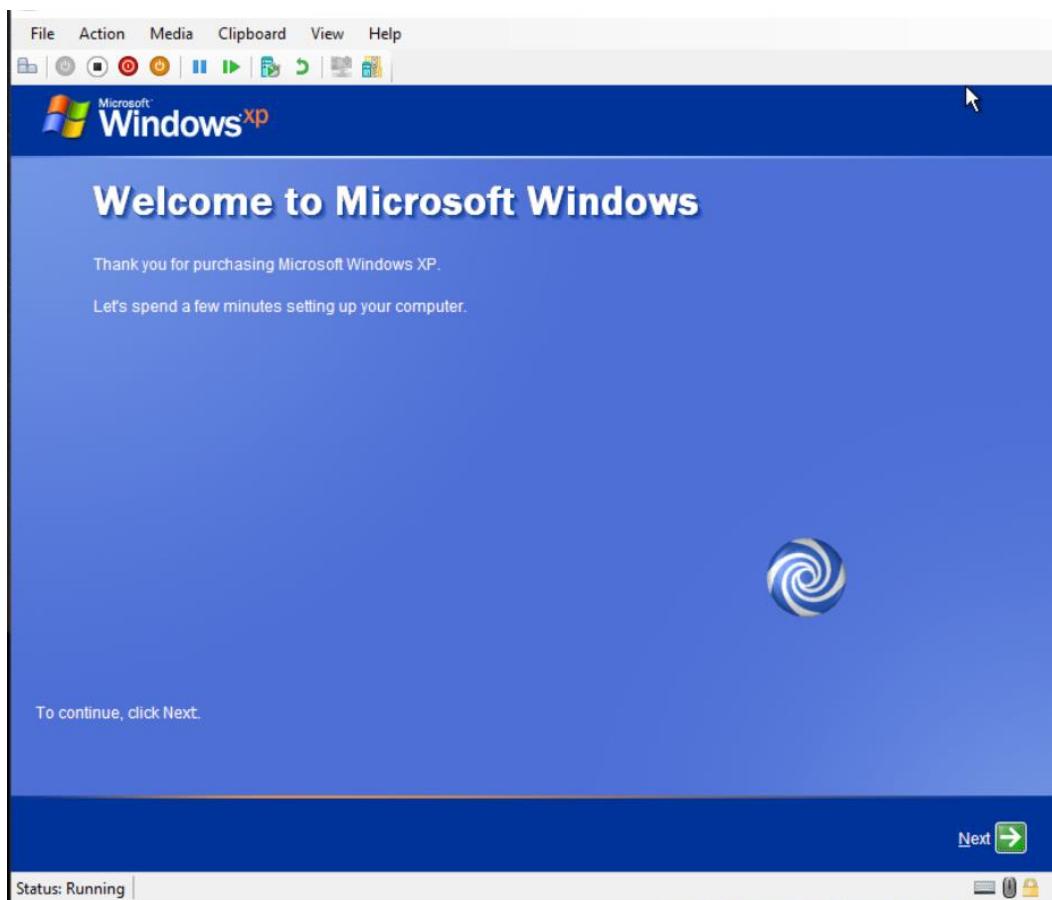
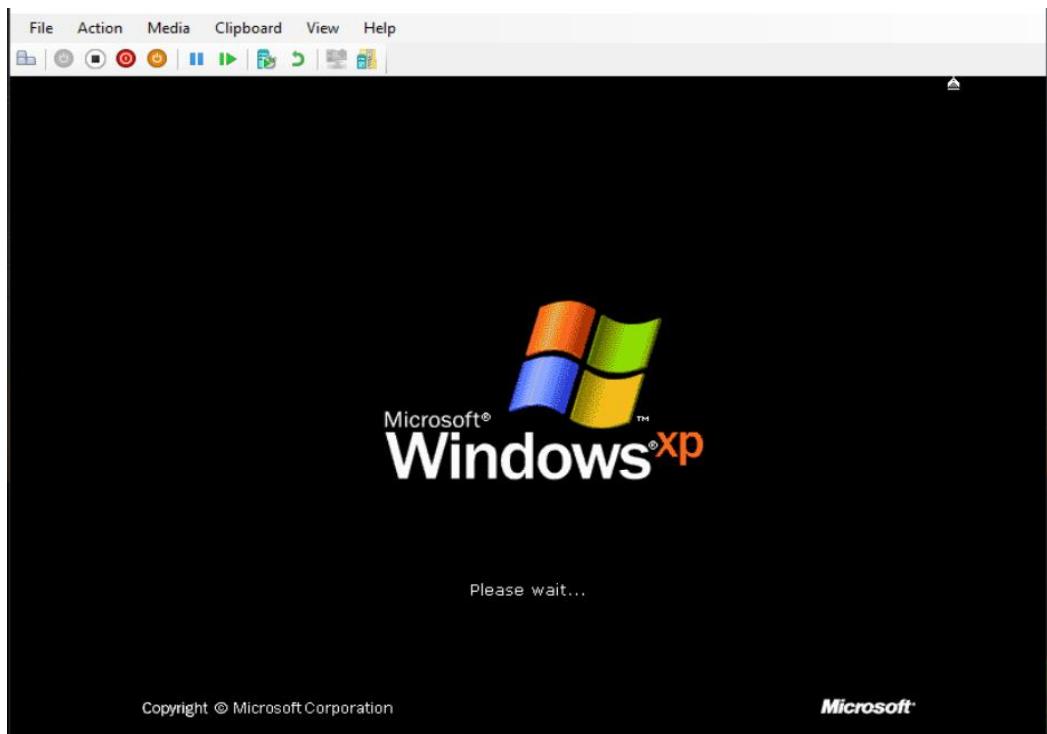


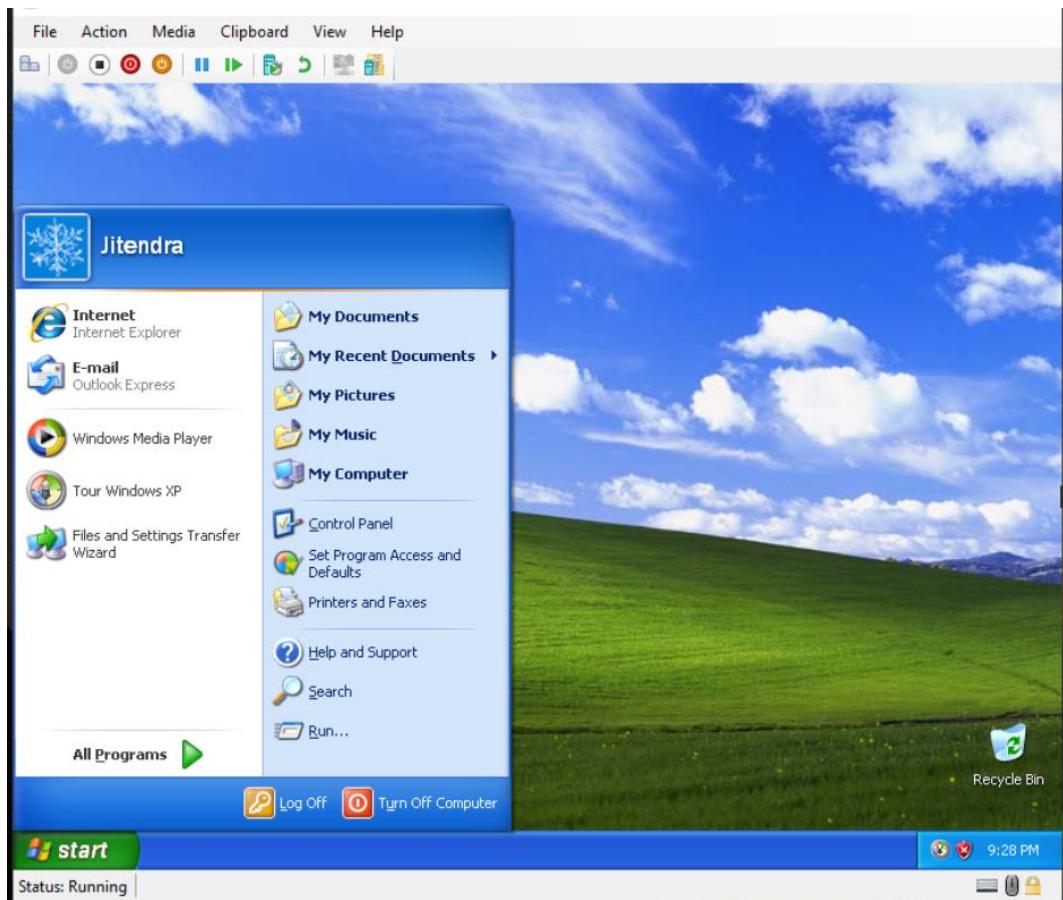












## Practical No 9

**Aim:** Develop application for Microsoft Azure.

### **Step 1:**

To develop an application for Windows Azure on Visual Studio install the “**Microsoft Azure SDK for .NET (VS2010)– 2.8.2.1**”

### **Step2:**

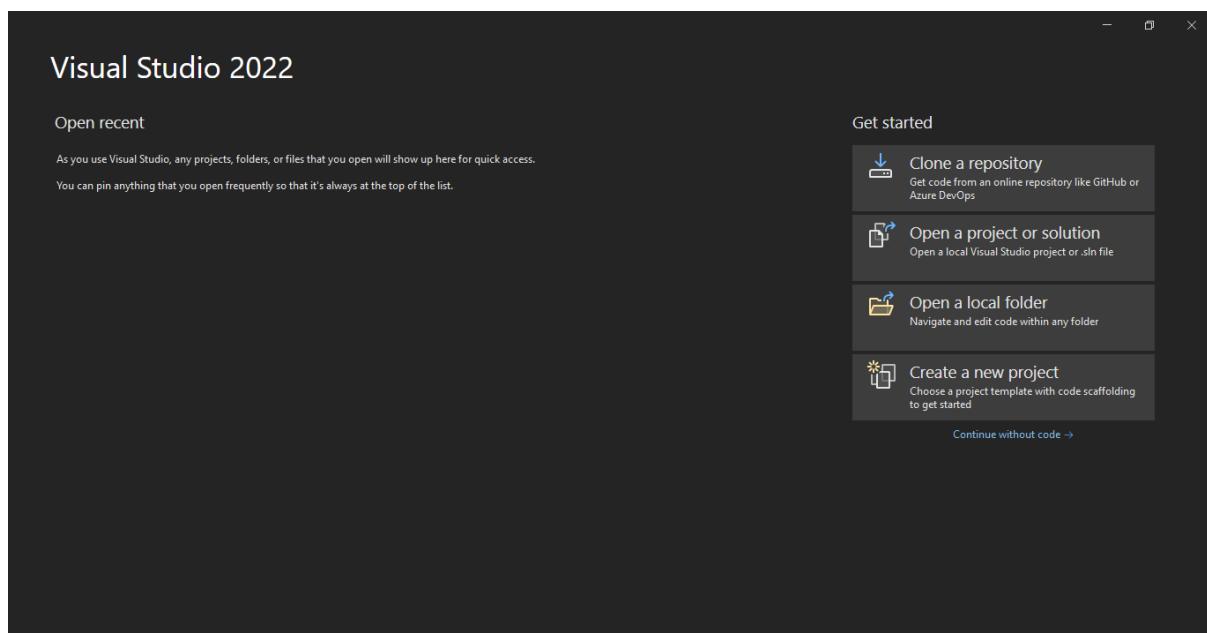
Turn windows Features ON or OFF:

Go to Control panel and click on programs.

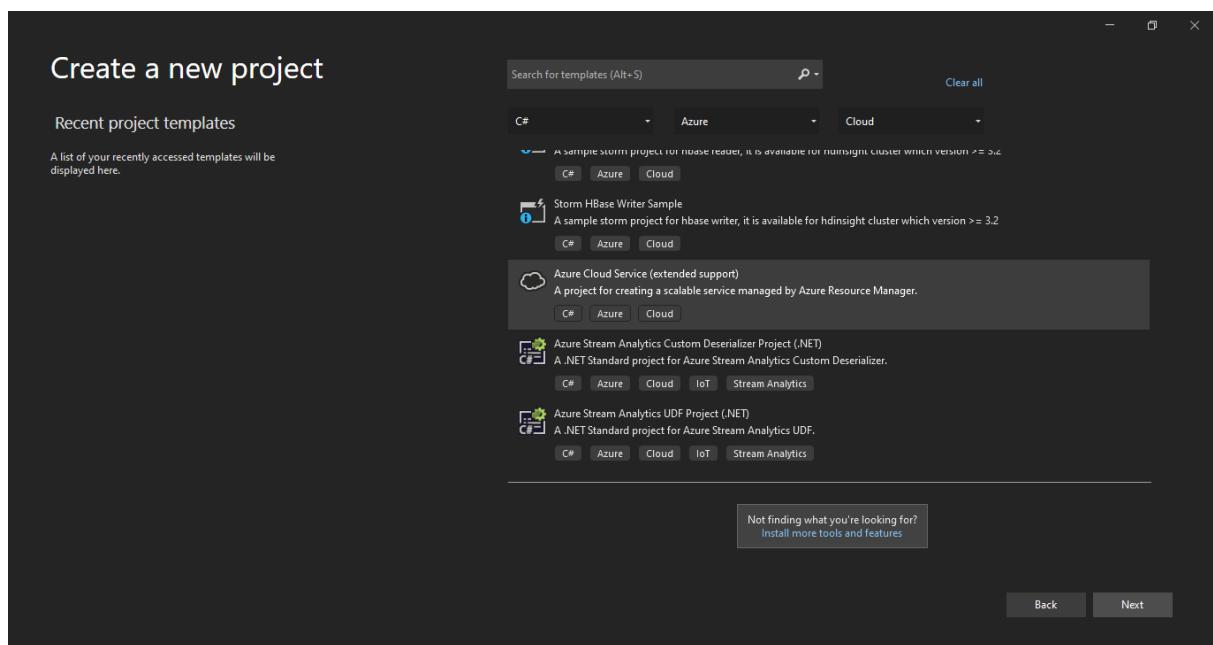
Turn Windows features on or off.

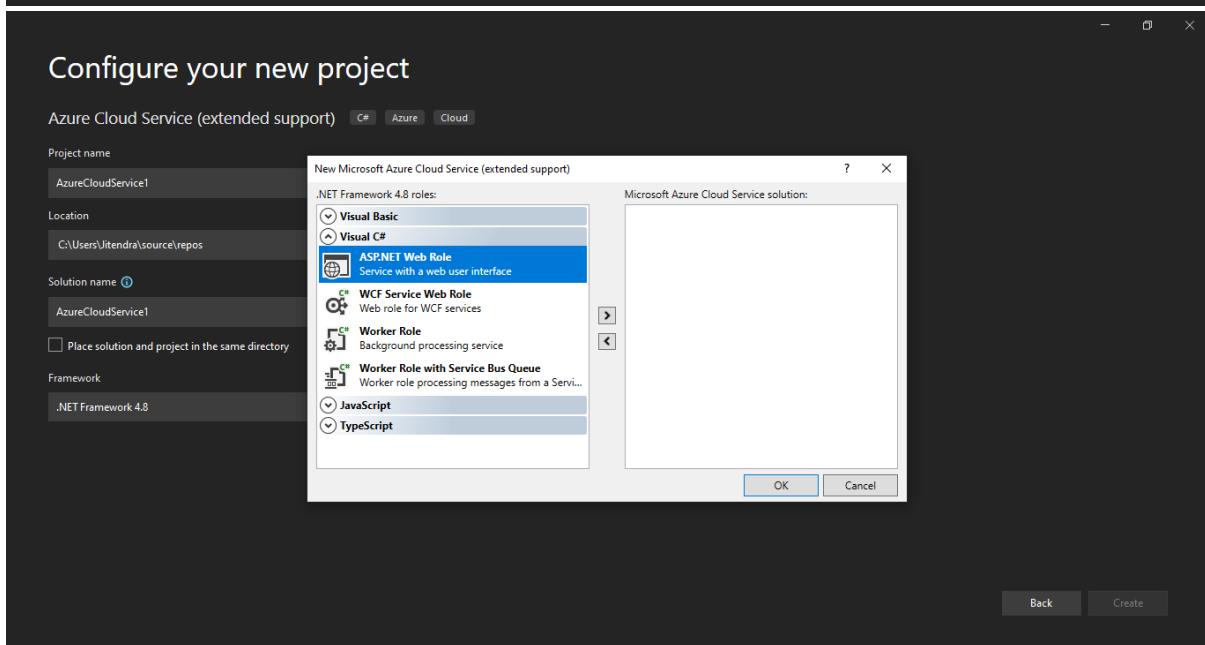
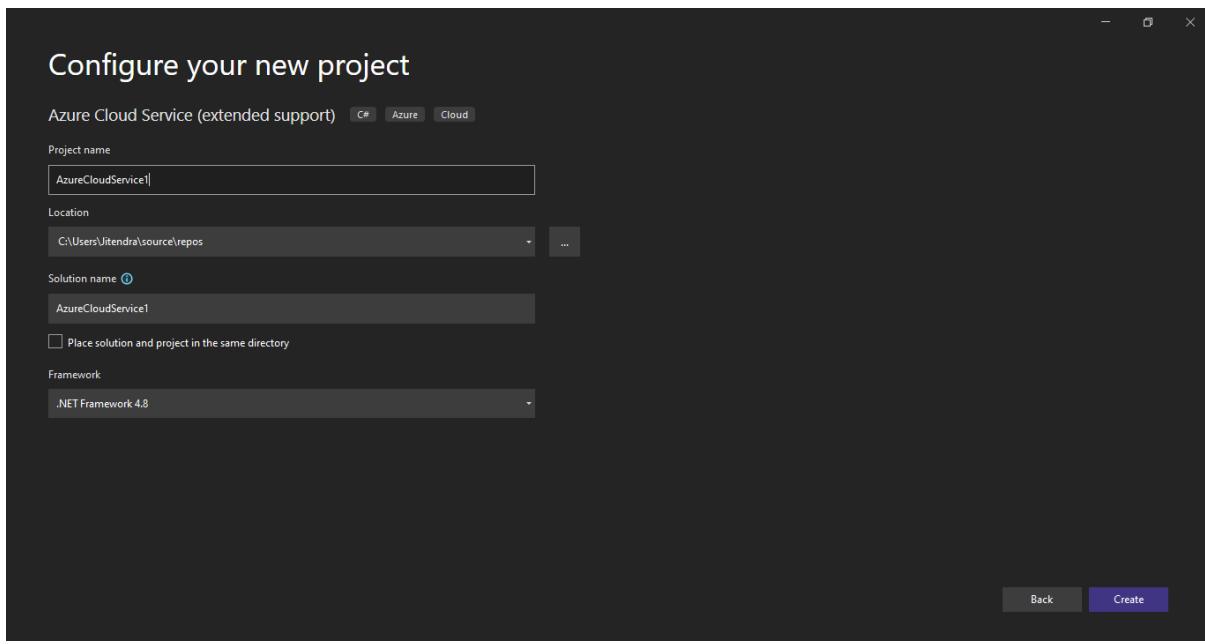
### **Step3 :**

Now, Start the visual studio Project

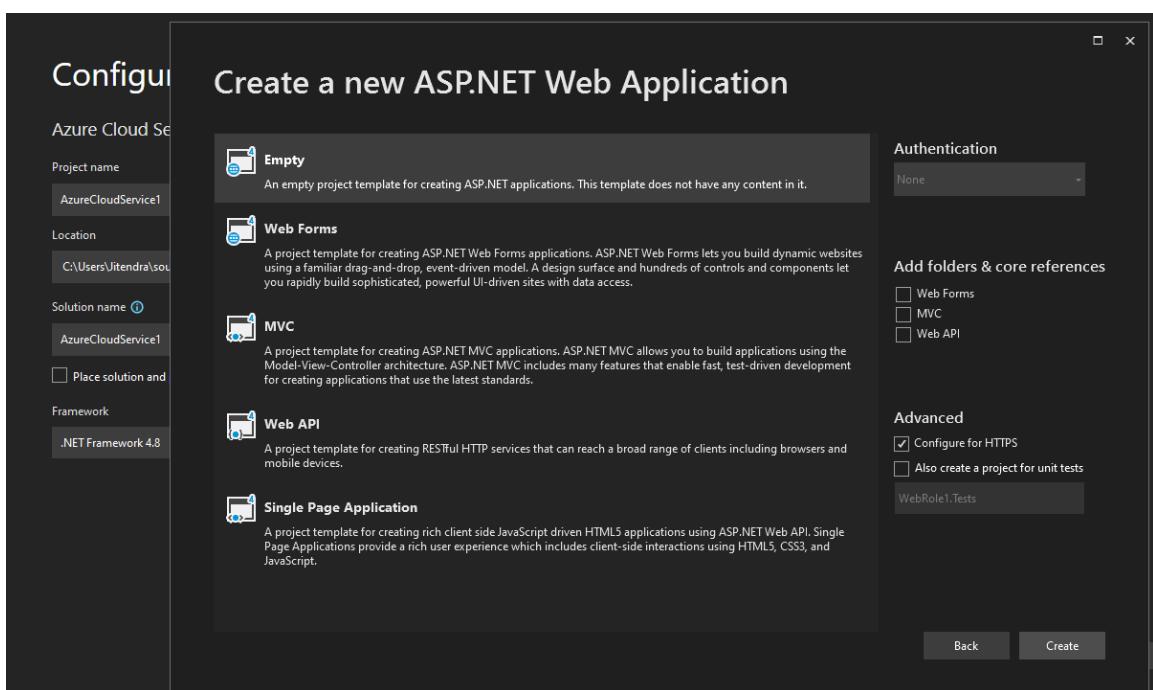
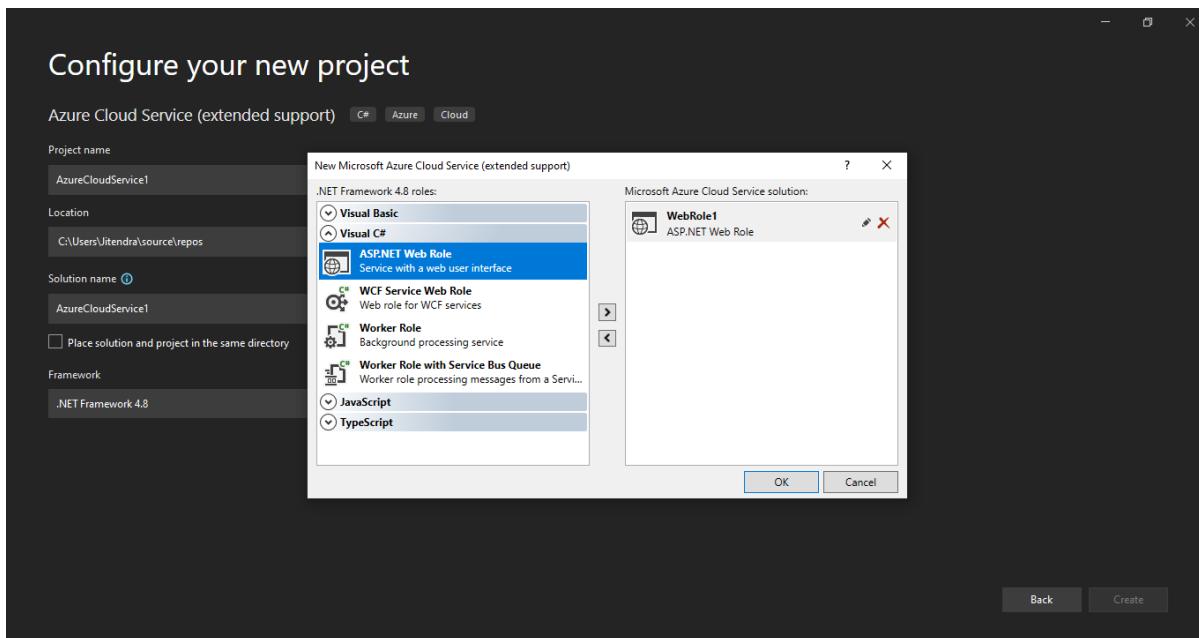


Go To File->New->Project

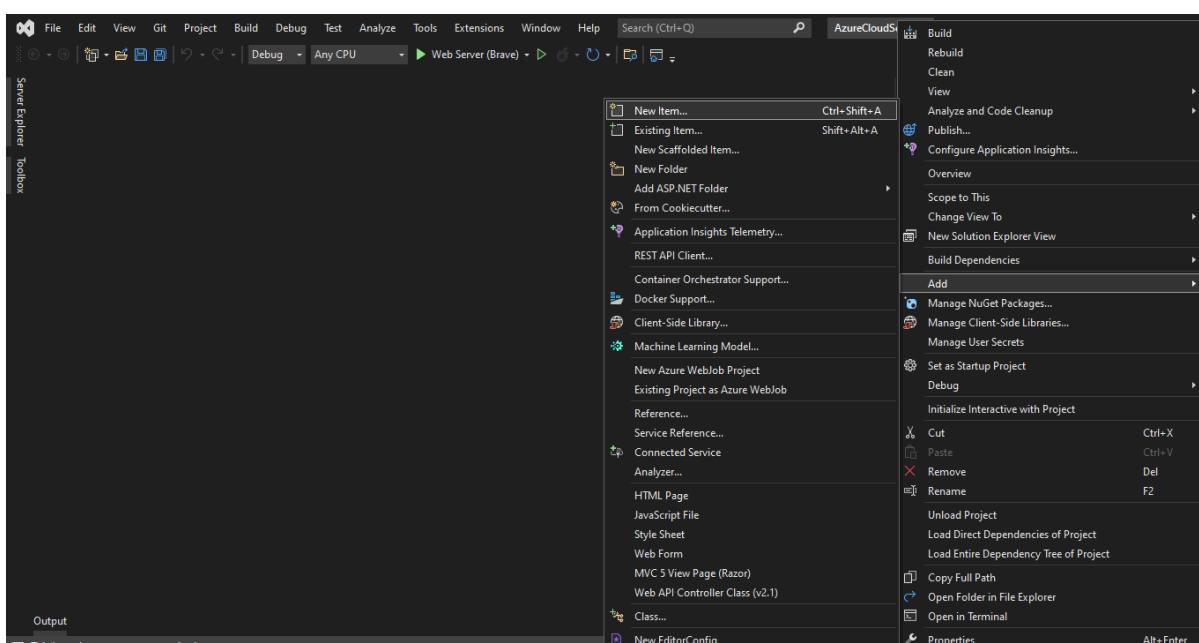
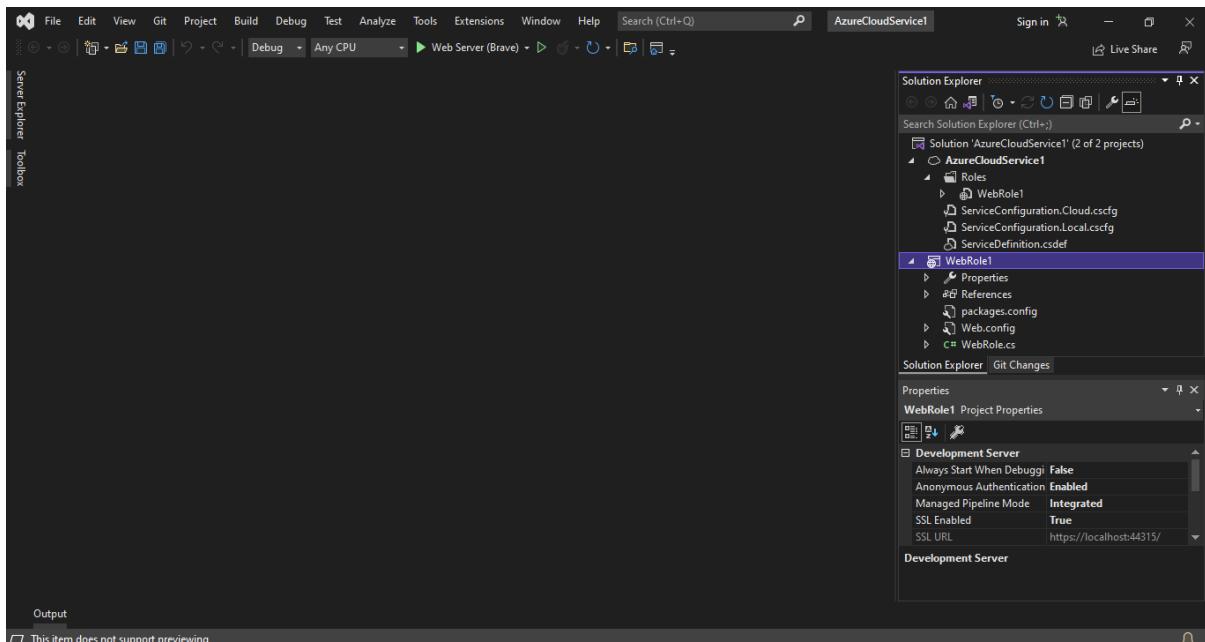




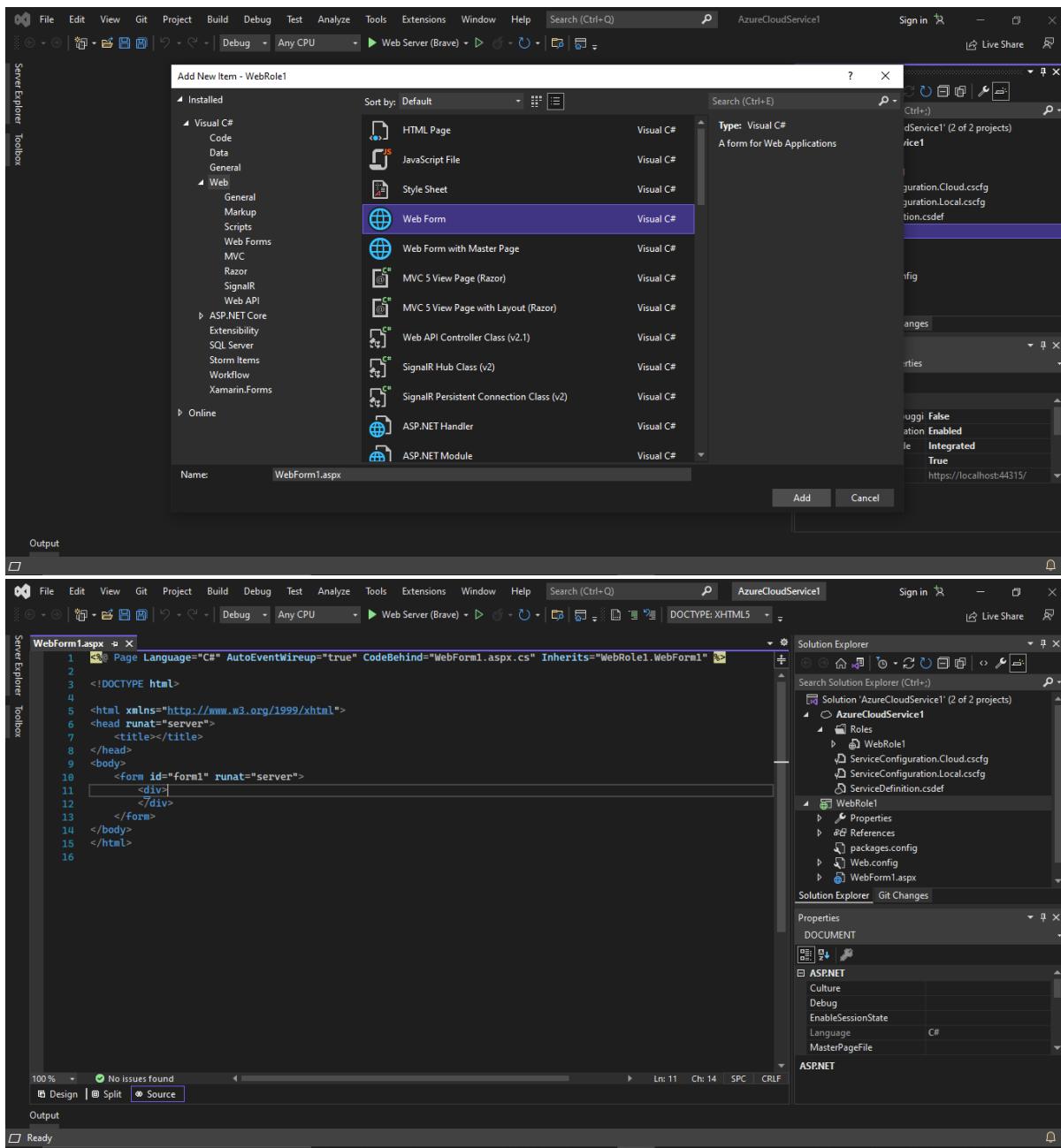
Configure your project



Right Click on WebRole1>>ADD>>New Item



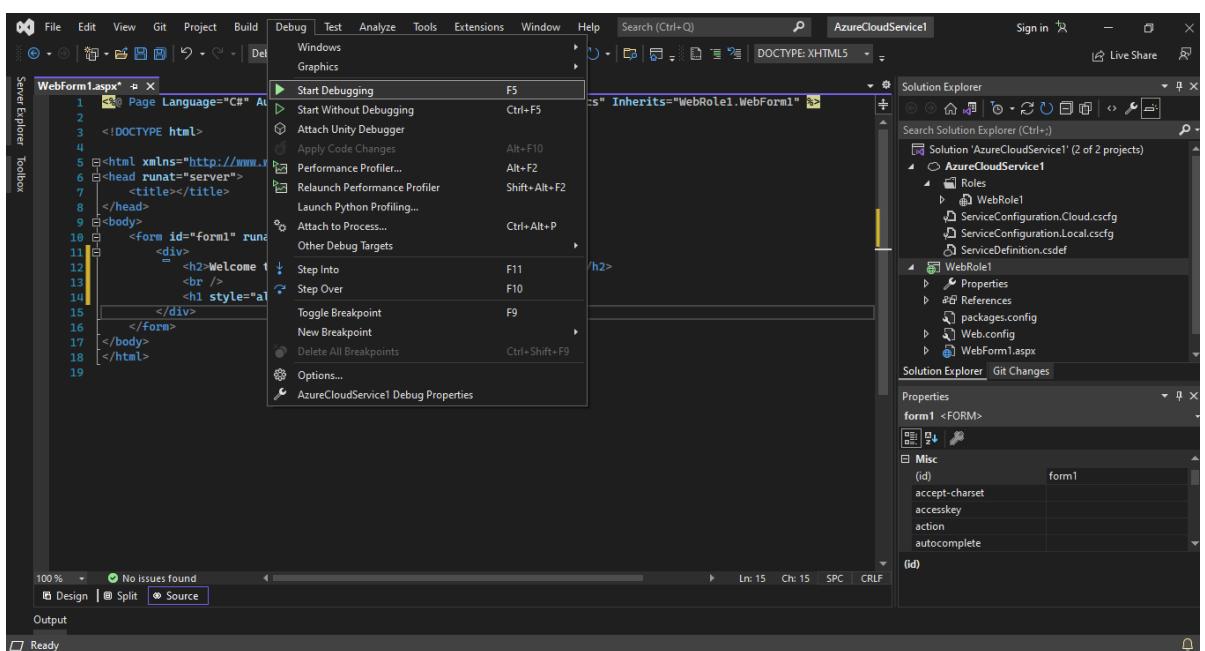
Add a New web Form. Give it a name. Click Add



```
1 <%@ Page Language="C#" AutoEventWireup="true" CodeBehind="WebForm1.aspx" Inherits="WebRole1.WebForm1" %>
2
3 <!DOCTYPE html>
4
5 <html xmlns="http://www.w3.org/1999/xhtml">
6 <head runat="server">
7     <title></title>
8 </head>
9 <body>
10    <form id="form1" runat="server">
11        <div>
12            <h2>Welcome to Windows Azure or Azure Cloud Services....!!!</h2>
13            <br />
14            <h1 style="align-items:center">~\_(^)_~/~</h1>
15        </div>
16    </form>
17 </body>
18 </html>
```

The screenshot shows the Microsoft Visual Studio interface. The main window displays the source code for 'WebForm1.aspx'. The code is a simple HTML page with a heading and a large centered h1 tag. The 'Solution Explorer' pane on the right shows two projects: 'AzureCloudService1' and 'WebRole1'. The 'Properties' pane is also visible.

Deploy the project: -



The screenshot shows the Microsoft Visual Studio IDE interface. The top menu bar includes File, Edit, View, Git, Project, Build, Debug, Test, Analyze, Tools, Extensions, Window, Help, and Search (Ctrl+Q). The status bar at the bottom indicates "AzureCloudService1" and "Sign in". The main area shows the code editor for "WebForm1.aspx" with the following content:

```
1 <%@ Page Language="C#" AutoEventWireup="true" %>
2 <!DOCTYPE html>
3 <html xmlns="http://www.w3.org/1999/xhtml">
4     <head runat="server">
5         <title>Welcome to Windows Azure</title>
6     </head>
7     <body>
8         <form id="form1" runat="server">
9             <div>
10                <h2>Welcome to Windows Azure</h2>
11                <br />
12                <h1 style="align-items:center; justify-content:center; margin: 0 auto; width: fit-content; font-size: 2em; font-weight: bold;">Welcome to Windows Azure

The status bar at the bottom left shows "100% No issues found". Below the code editor is the Output window, which displays the following log entries:



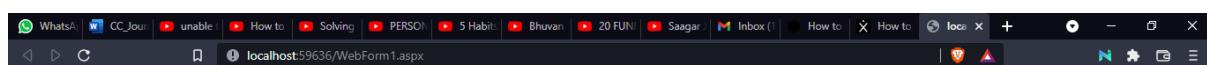
```
'iisexpress.exe' ((CLR v4.0.30319: /LM/W3SVC/127333))' Loaded 'C:\Windows\Microsoft.NET\Framework\v4.0.30319\Temporary ASP.NET Files\root\1328333614244954147\ScriptResource.0.js', Symbols loaded.
'iisexpress.exe' ((CLR v4.0.30319: /LM/W3SVC/127333))' Loaded 'C:\Windows\Microsoft.NET\Framework\v4.0.30319\Temporary ASP.NET Files\root\1328333614244954147\ScriptResource.1.js', Symbols loaded.
'iisexpress.exe' ((CLR v4.0.30319: /LM/W3SVC/1273337584/ROOT-1\1328333614244954147))' Loaded 'C:\Users\Jitendra\AppData\Local\dftmp\Resources\c7026271-25e6-48bc-b3e3-6fc54ce3670\temp\temp.js', Symbols loaded.
'iisexpress.exe' ((CLR v4.0.30319: /LM/W3SVC/1273337584/ROOT-1\1328333614244954147))' Loaded 'C:\Windows\Microsoft.NET\Assembly\GAC_MSIL\Microsoft.CSharp\v4.0.4.0.0.0_0b3f5f7f1d50a3a\Microsoft.CSharp.dll', Symbols loaded.
'iisexpress.exe' ((CLR v4.0.30319: /LM/W3SVC/1273337584/ROOT-1\1328333614244954147))' Loaded 'C:\Windows\Microsoft.NET\Assembly\GAC_64\System.Data\v4.0_4.0.0.0_b77a5c561934e089\System.Data.dll', Symbols loaded.
```



The bottom status bar shows "Ready".


```

## Run Project

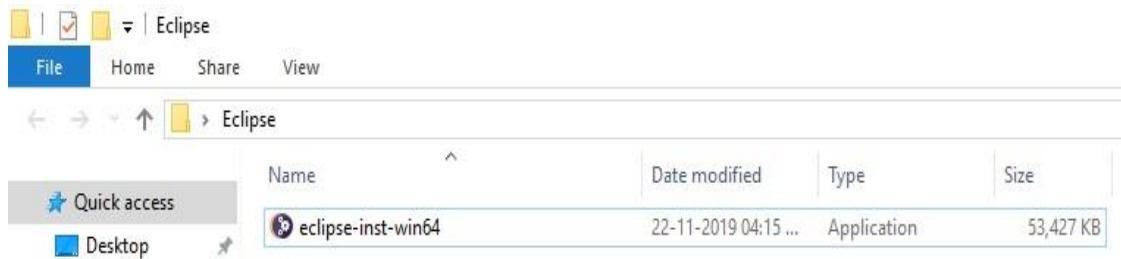


↖\_(՞)\_↖

## Practical No: 10

Aim: Develop application for Google App Engine

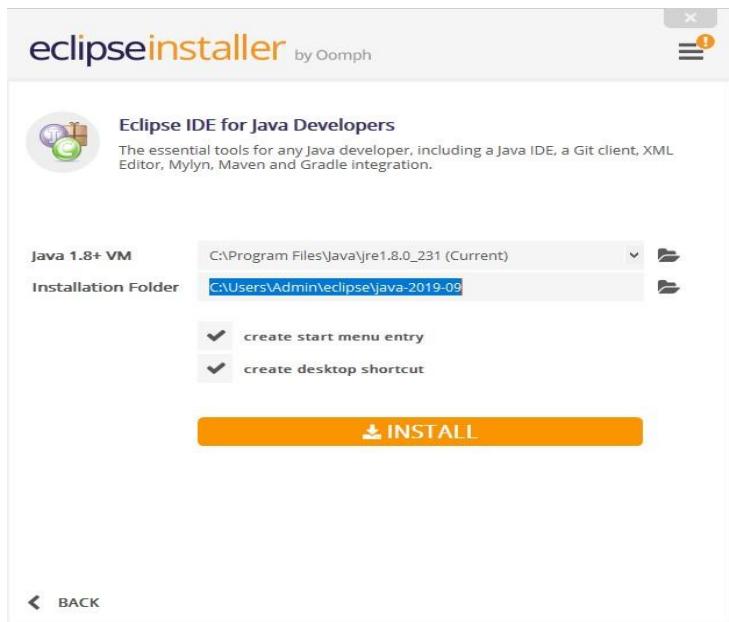
**Step 1:** Download “Eclipse-inst-win64” and run the application setup file.



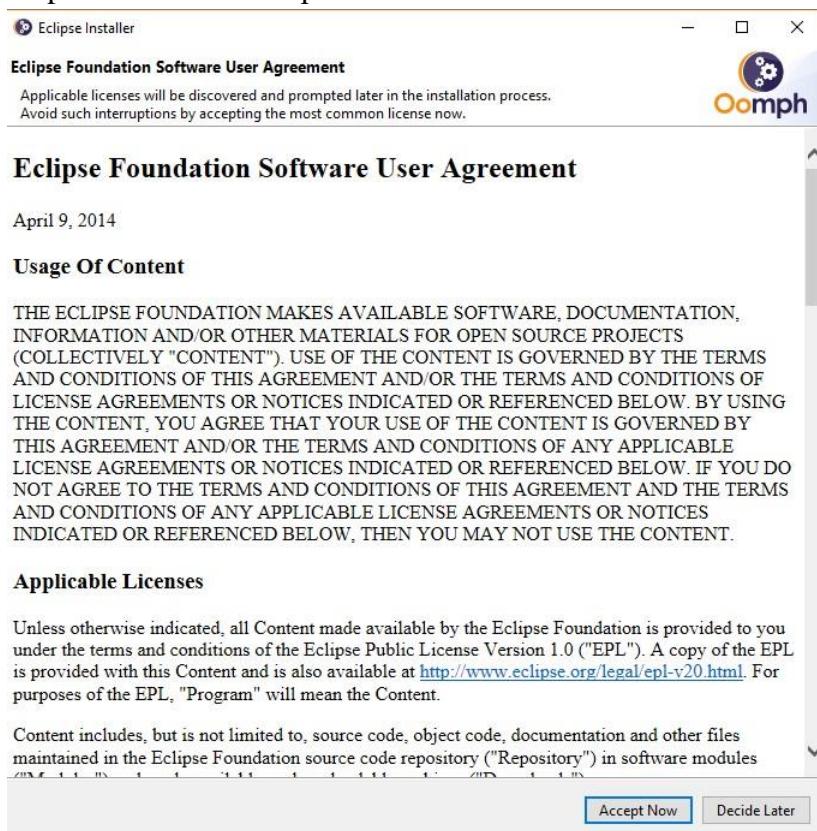
**Step 2:** Click on “Eclipse IDE for Java Developers” to install it in eclipse.



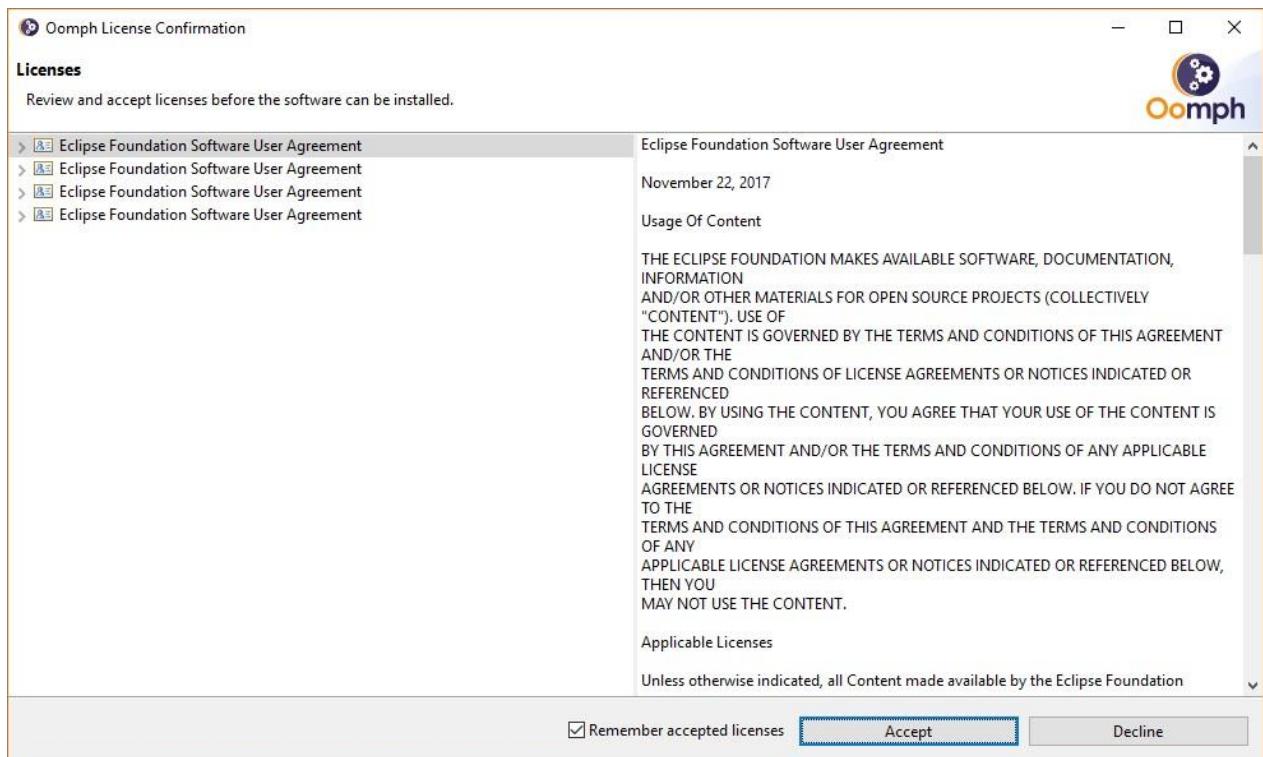
**Step 3:** Click on “INSTALL” after ensuring that all the checkbox are checked’



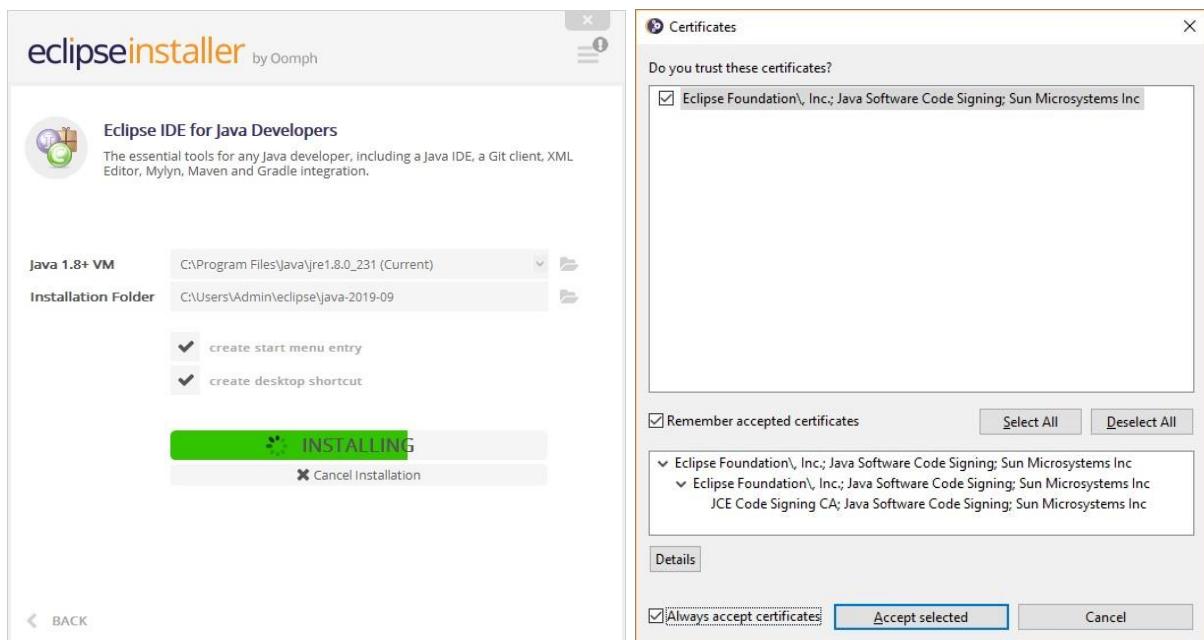
#### Step 4: Click on “Accept Now”



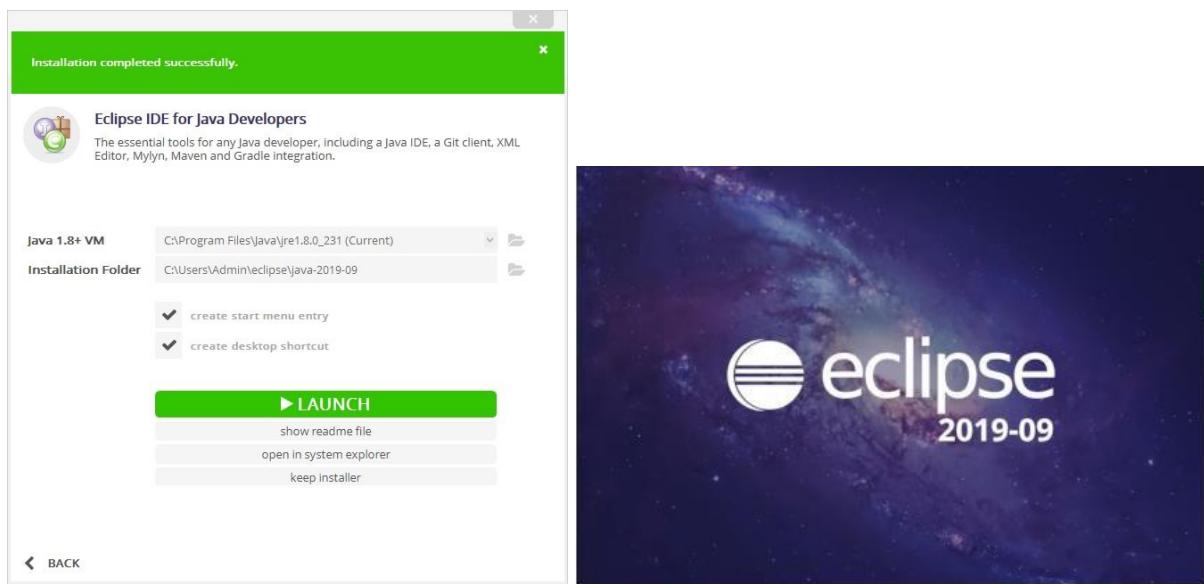
#### Step 5: Check the checkbox “Remember accepted licenses” and click on “Accept”



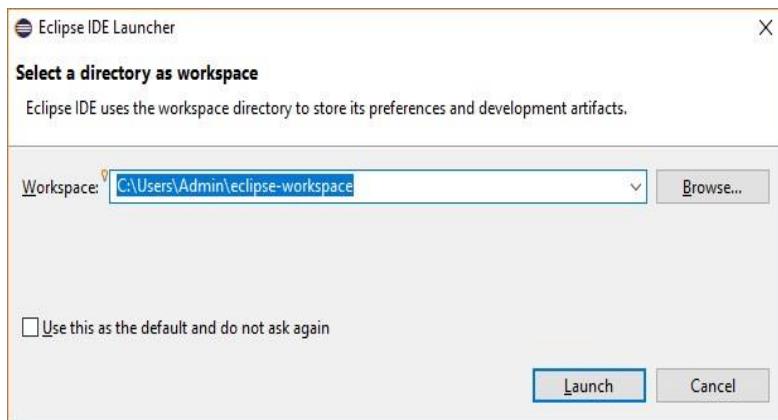
**Step6:** Wait till the installation is completing when “Certificates” box is displayed check all the check box as shown below and then click on “Accept Selected”.



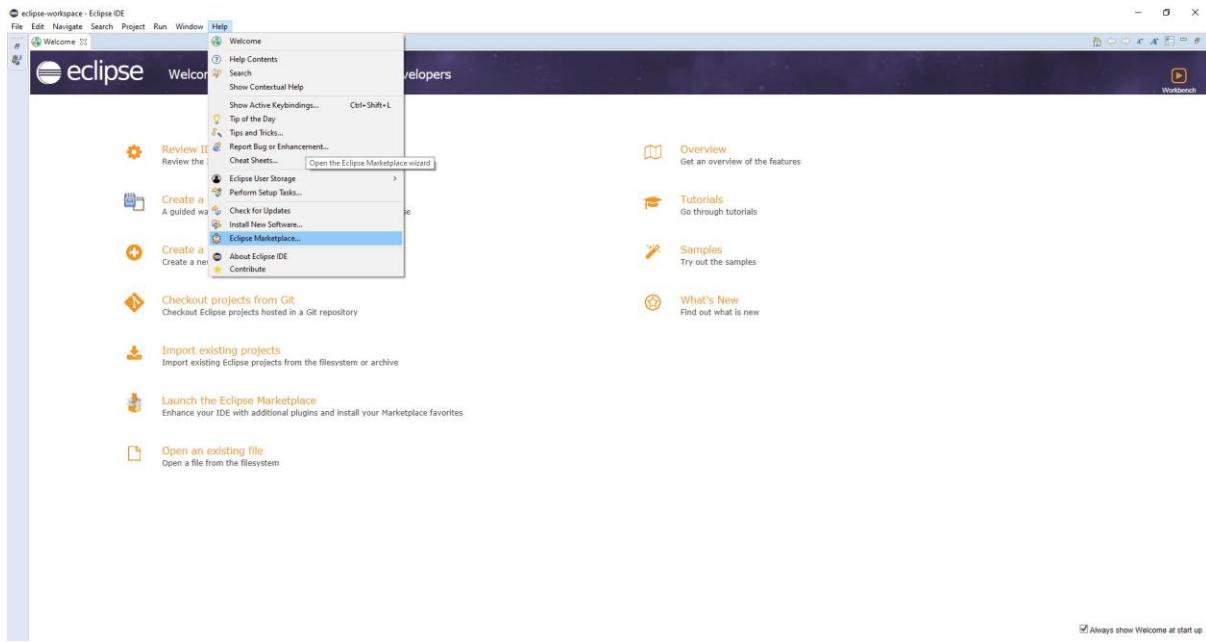
**Step 7:** When installation completes successfully Click on “LAUNCH” Eclipse will launch.



**Step 8:** Click on “Launch”.



**Step 9:** Click on “Help” and then select “Eclipse Marketplace...”



**Step 10:** Eclipse Marketplace will be displayed on screen Enter “Google” in Find Bar and press Enter.

Eclipse Marketplace

Eclipse Marketplace

Select solutions to install. Press Install Now to proceed with installation.  
Press the "more info" link to learn more about a solution.

Search Recent Popular Favorites Installed  Giving IoT an Edge

Find:

**Featured**

**Eclipse Web Developer Tools 3.15**

 **Promoted** - Includes the HTML, CSS, and JSON Editors, and JavaScript Development Tools from the Eclipse Web Tools Platform project, aimed at supporting client-side web... [more info](#)  
by [The Eclipse Foundation](#), EPL  
[xml](#) [html](#) [CSS](#) [js](#) [JSON](#)

 1115  Installs: 418K (14,752 last month)

**ZenHub | Project Management**

**ZenHub** **Promoted** - ZenHub powers agile project management and product roadmapping for some of the world's most innovative teams. It's a better way to manage your GitHub Issues and... [more info](#)  
by [ZenHub](#), Commercial

 0  Share [Learn more](#)

**EditBox 0.0.24**

 Eclipse plugin for highlighting the background of the source code. While most of plugins highlight the syntax of the source code, EditBox highlights the selected... [more info](#)  
by [Piotr Metel](#), EPL  
[editor](#) [color](#) [block](#) [highlighting](#) [syntax](#) [highlight](#)

**Marketplaces**





**Step 11:** Select “Google Cloud Tools for Eclipse 1.8.2” and click on install.

Eclipse Marketplace

Select solutions to install. Press Install Now to proceed with installation.  
Press the "more info" link to learn more about a solution.

Search Recent Popular Favorites Installed  Giving IoT an Edge

Find:  All Markets All Categories Go

**Google Cloud Tools for Eclipse 1.8.4**

Cloud Tools for Eclipse is a Google-sponsored open source plugin that supports the Google Cloud Platform. Cloud Tools for Eclipse enables you to create, import,... [more info](#)

by [Google LLC](#), Apache 2.0  
[Google Cloud Platform](#) [dataflow](#) [GCP](#) [app engine](#) [google](#)

 135  Installs: 102K (1,619 last month) Installed

**Andmore: Development Tools for Android™ 0.5.1**

Provides tools for Android development. Andmore is being developed under the Eclipse Foundation and is the successor of the Google ADT plugin and the Motorola... [more info](#)

by [Eclipse Foundation](#), EPL  
[android](#) [adt](#) [Mobile](#) [java](#) [nature](#) [org.eclipse.andmore.AndroidNature](#)

 71  Installs: 80.3K (287 last month) Install

**Dart Plugin for Eclipse 0.1.0**

Dartboard is an Eclipse plugin for Dart development. It allows to easily edit Dart source code with analysis as-you-type and syntax highlighting, execution of... [more info](#)

by [Eclipse Dartboard Contributors](#), EPL 2.0  
[Dart](#) [Flutter](#) [eclipse](#) [fileExtension](#) [dart](#)

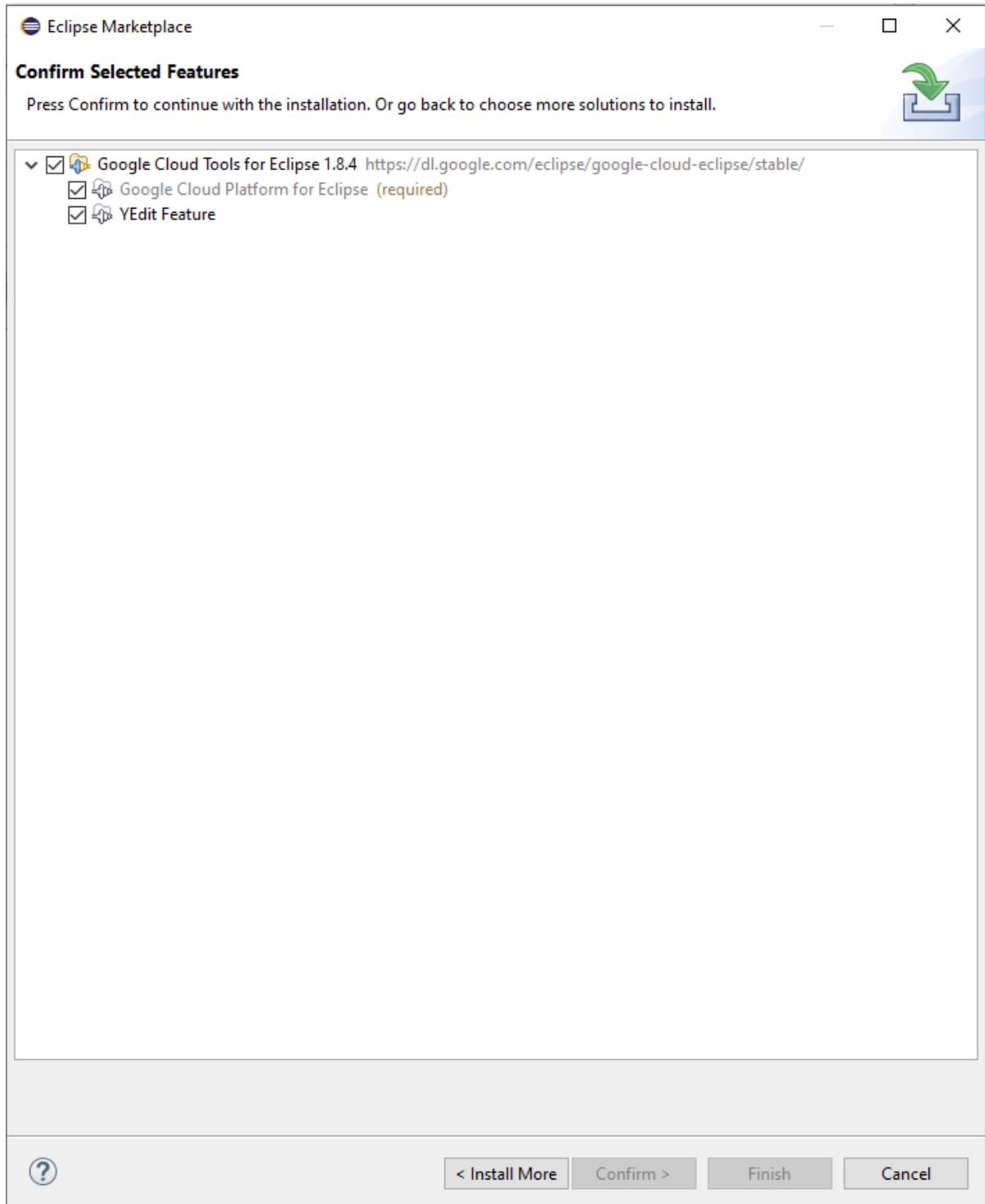
 13  Installs: 2.93K (77 last month) Install

**Marketplaces**



? < Back Install Now > Finish Cancel

**Step 12:** Select all check boxes Click on “Confirm”.



**Step 13:** Select “I accept” radio button and then click on “Finish”.

Eclipse Marketplace

### Review Licenses

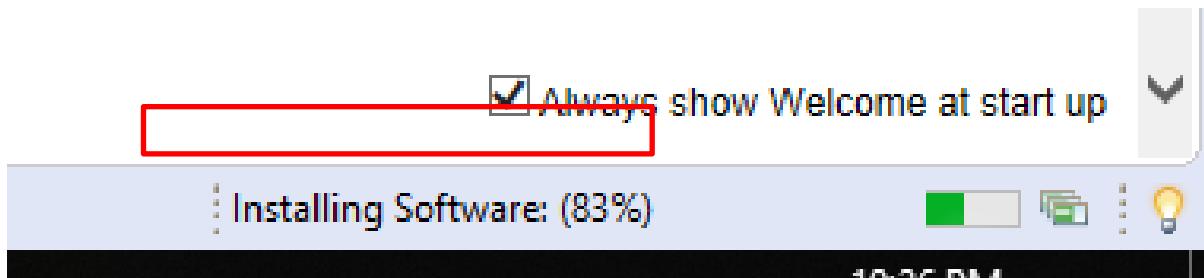
Licenses must be reviewed before the software can be installed. This includes licenses for software required to complete the install.



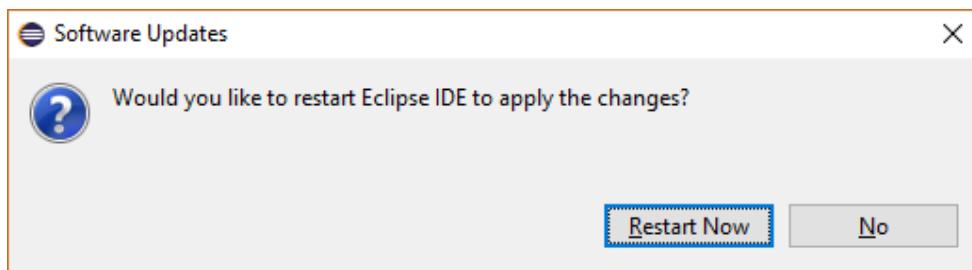
Licenses:	License text:
<ul style="list-style-type: none"><li>› Apache License</li><li>› Eclipse Foundation Software User Agreement</li><li>› Eclipse Foundation Software User Agreement</li><li>› THE ACCOMPANYING PROGRAM IS PROVIDED UNDER THE TERMS</li></ul>	<p>Apache License Version 2.0, January 2004 <a href="http://www.apache.org/licenses/">http://www.apache.org/licenses/</a></p> <p>TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION</p> <p>1. Definitions.</p> <p>"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.</p> <p>"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.</p> <p>"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition,</p> <p>"control" means (i) the power, direct or indirect, to cause the direction or management of such entity,</p> <p><input checked="" type="radio"/> I accept the terms of the license agreements</p> <p><input type="radio"/> I do not accept the terms of the license agreements</p>

< Back      Next >      **Finish**      Cancel

#let the installation of “**google app engine**” get successfully installed



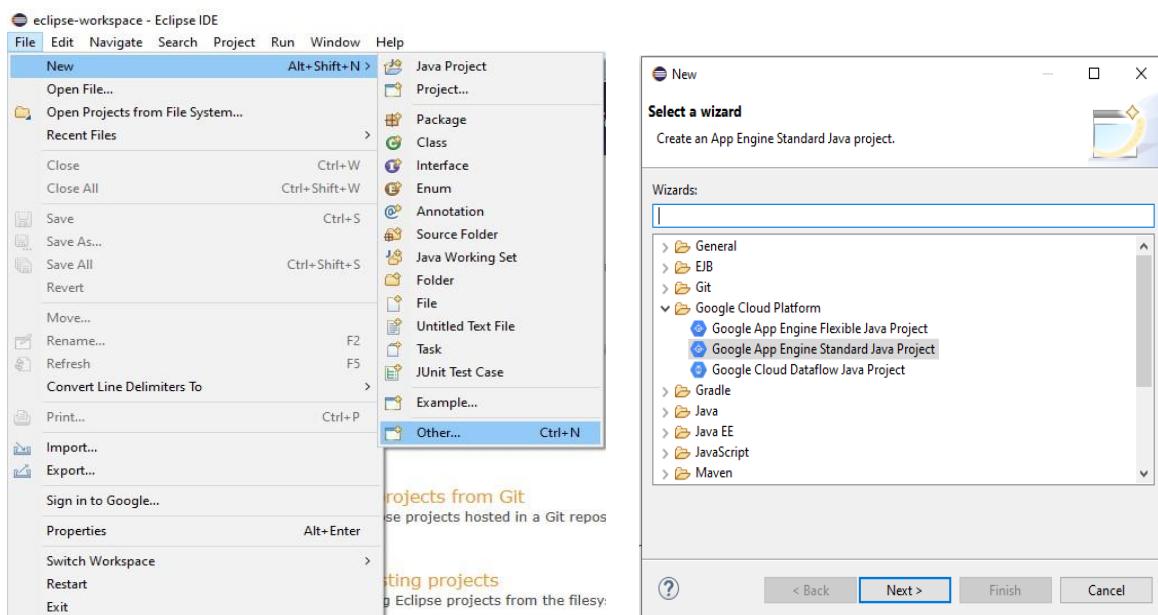
**Step 13:** After successful installation Popup will appear click on “Restart Now” it’s compulsory to restart the application.



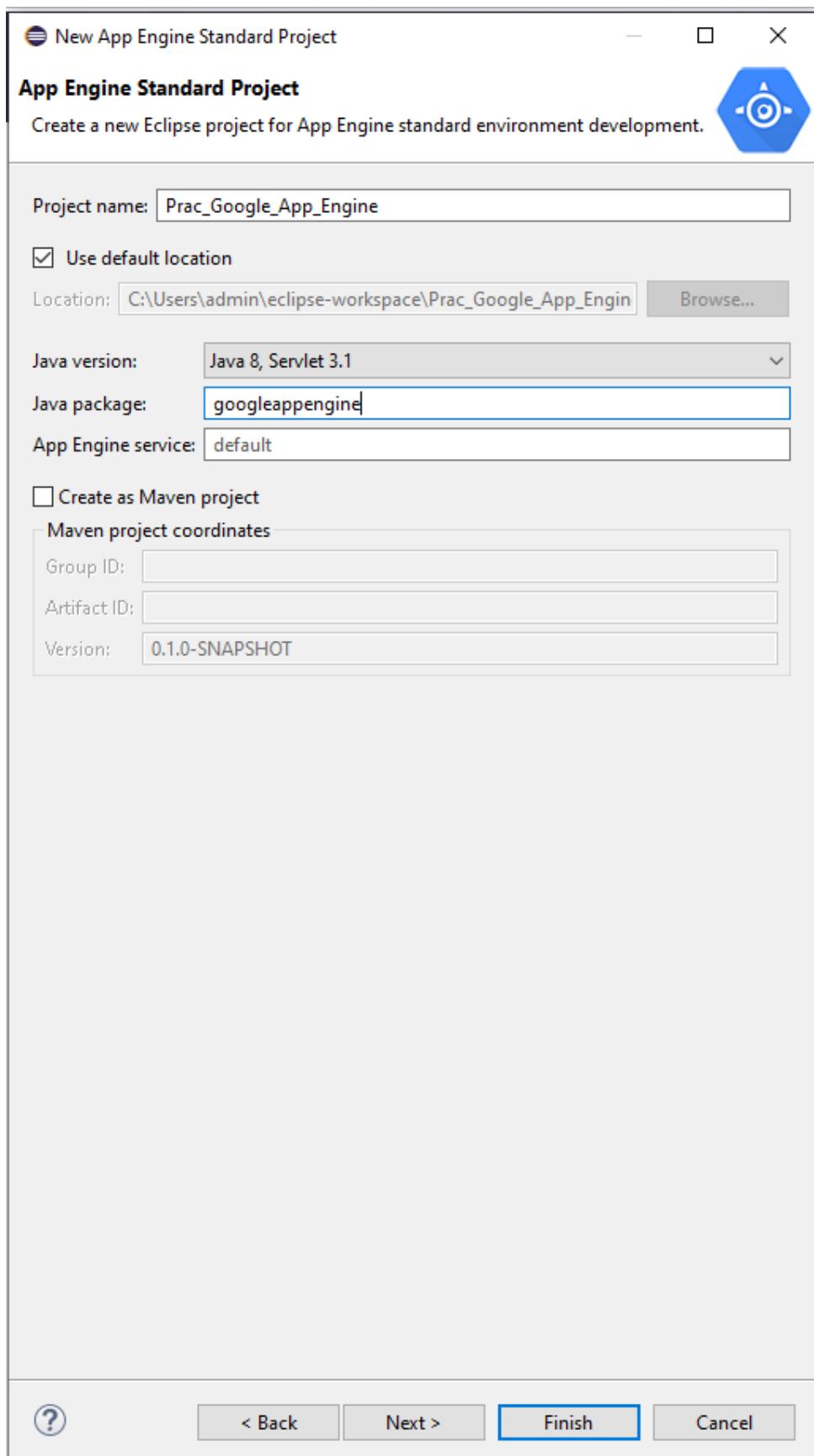
**Step 13:** Now we need to create a web application for google app engine to do so for following steps:

**Select:** File -> Other.

Select “Google App Engine Standard Java Project” and then click on “Next”.



**Step 14:** Enter Project Name “Pract\_Google\_App\_Engine” and Java Package Name “googleappengine” then click on finish.



**Step 15:** open your project and open File “HelloAppEngine.java” under package.

## Step 16: #design your web page

Replace : “`response.getWriter().print("Hello App Engine!\r\n");`”  
With: “`response.getWriter().print("This is my Practical no 10 Of Google App Engine!\r\n");`”

The screenshot shows the Eclipse IDE interface with the following details:

- Package Explorer:** Shows the project structure with a package named `googleappengine` containing a class `HelloAppEngine`.
- Code Editor:** Displays the Java code for `HelloAppEngine.java`. The original code prints "Hello App Engine!". The modified code prints "This is my Practical no 10 Of Google App Engine!".
- Console View:** Shows the application logs:

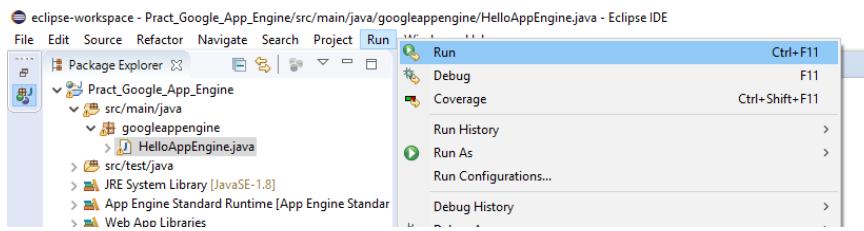
```
App Engine Standard at localhost (3) ----
2021-12-20 13:18:27.183:INFO[oejs]@6d7b4f4c[HTTP/1.1,(http/1.1)]{localhost:8080}:
2021-12-20 13:18:27.183:INFO[oejs]@6d7b4f4c[HTTP/1.1,(http/1.1)]{localhost:8080}:
Dec 20, 2021 7:48:28 AM com.google.appengine.tools.development.JettyContainerService startHotDeployScanner
INFO: Full scan of the web app directory took 1s
Dec 20, 2021 7:48:28 AM com.google.appengine.tools.development.AbstractModule startup
INFO: Module instance default is running at http://localhost:8080/
Dec 20, 2021 7:48:28 AM com.google.appengine.tools.development.AbstractModule startup
INFO: The admin console is running at http://localhost:8080/_ah/admin
Dec 20, 2021 1:18:28 PM com.google.appengine.tools.development.DevAppServerImpl doStart
INFO: Dev App server is now running
```

## Code:

```
package googleappengine;
import java.io.IOException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;
@WebServlet(
    name = "HelloAppEngine",
    urlPatterns = {" /hello" }
)
public class HelloAppEngine extends HttpServlet {
    @Override
    public void doGet(HttpServletRequest request, HttpServletResponse response)
        throws IOException {
        response.setContentType("text/plain");
        response.setCharacterEncoding("UTF-8");
        response.getWriter().print("This is my Practical no 10 Of Google App Engine!\r\n");
    }
}
```

## Step 17:

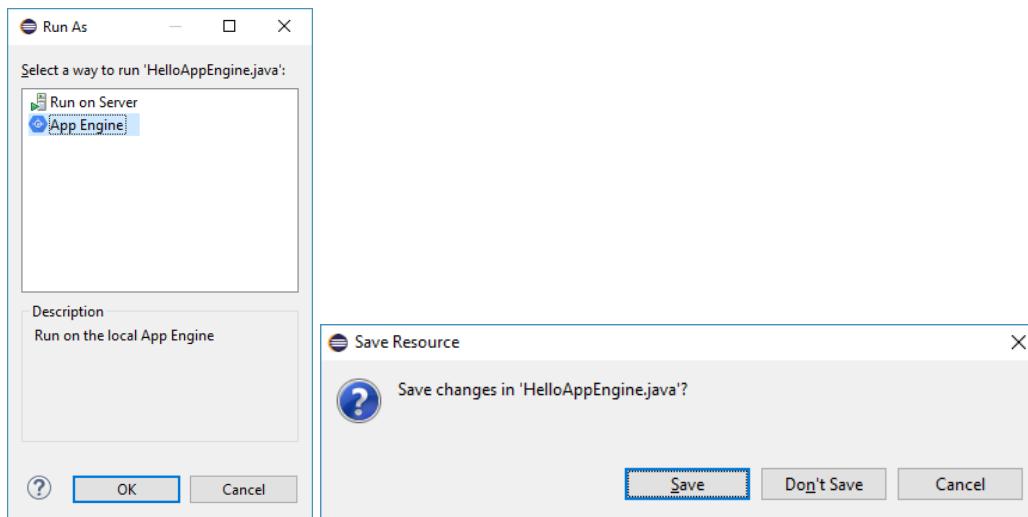
Select: Run -> Run



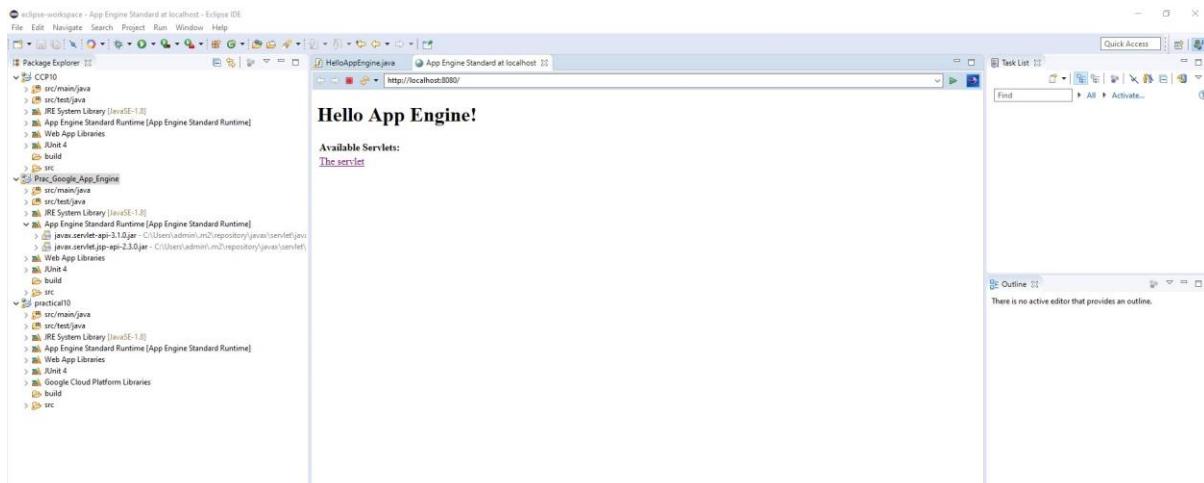
### Step 18:

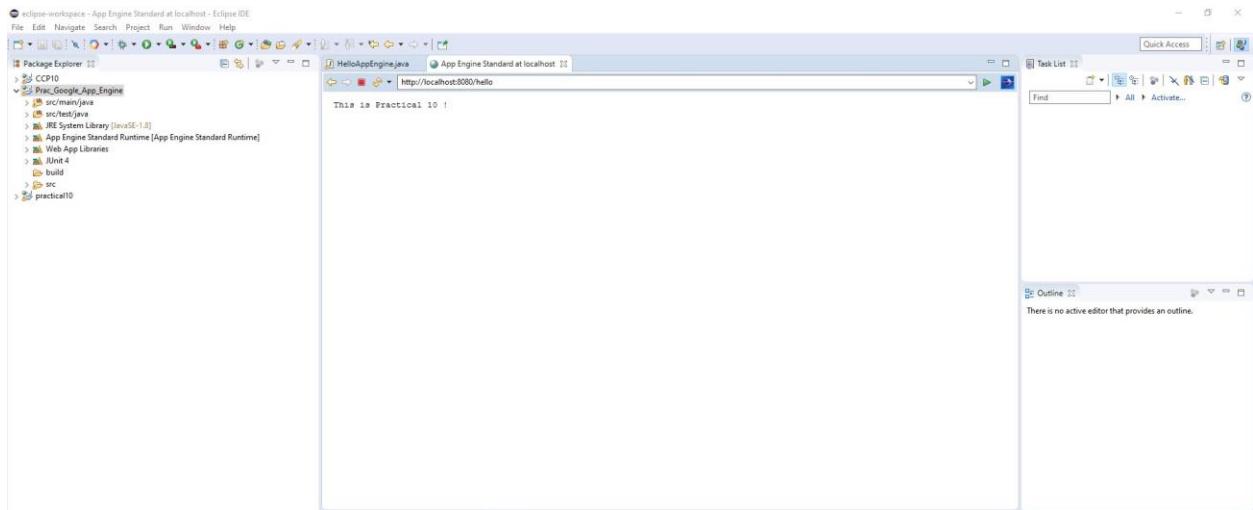
Click on “App Engine” and then click on “OK”

#Make sure file is “save”



Step 19: Localhost will start and the “localhost:8080” will display Available Servlets.

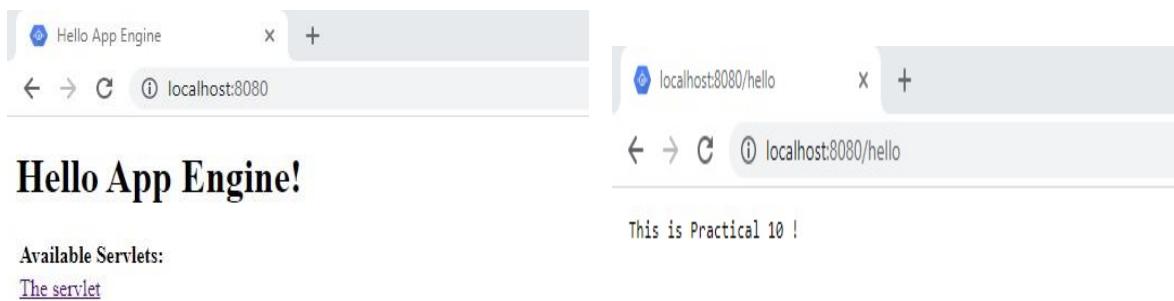




## Now go to Your Local Browser

### Output:

Click on your servlet “**The servlet**” and then Output will displayed



Available Servlets:

[The servlet](#)