Rainbow Folders

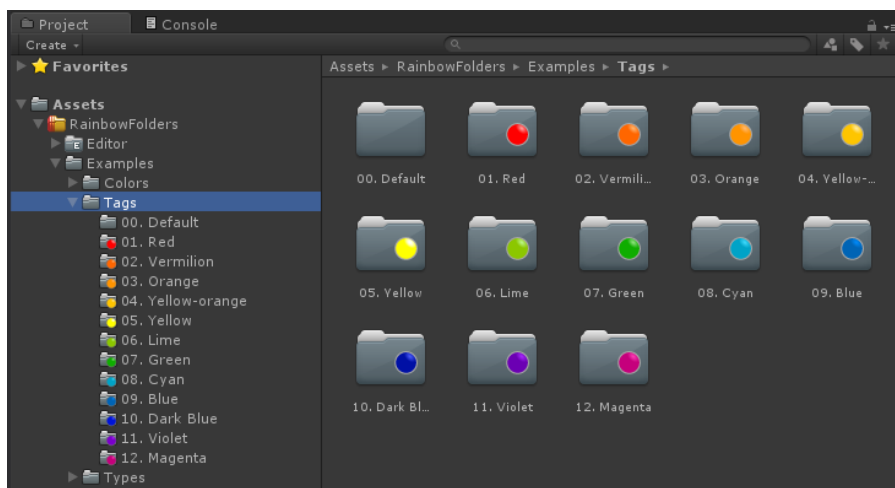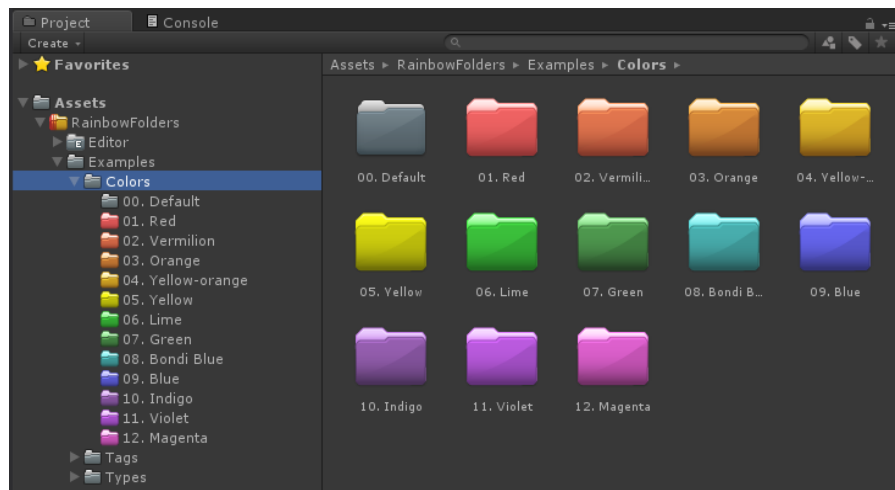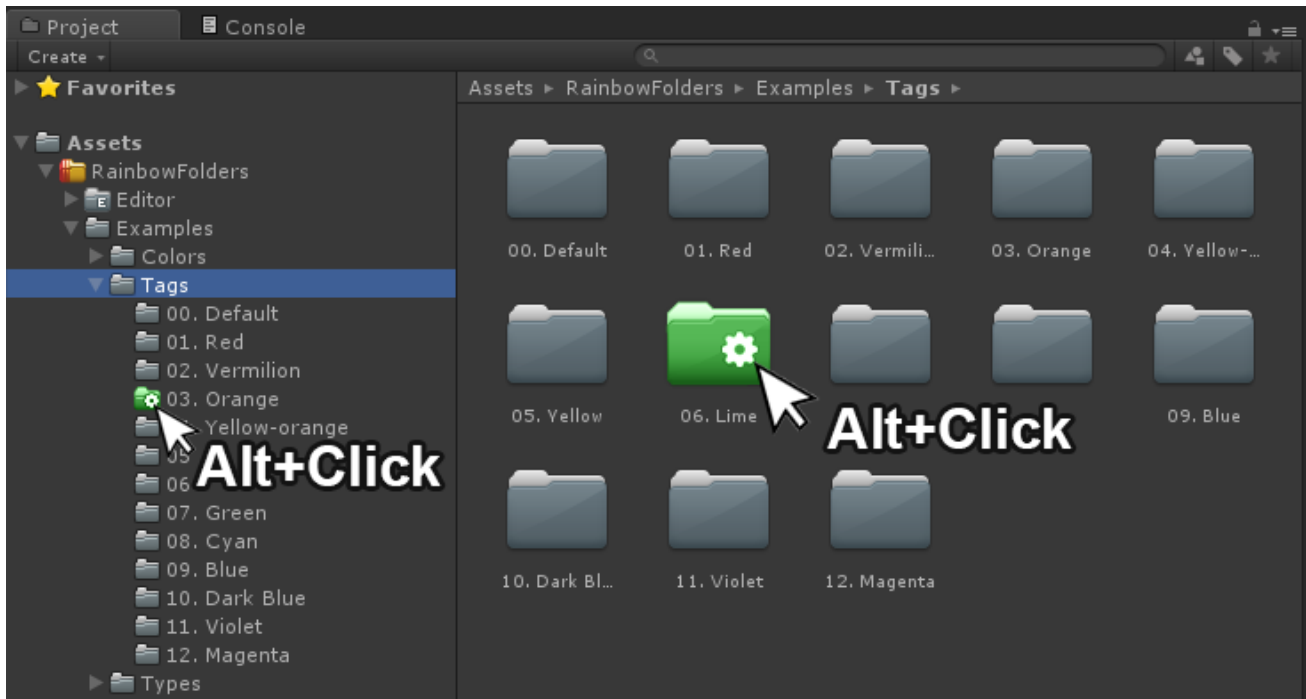## QUICK START

Introduction

Have you ever thought about highlighting often used project folders? This simple but colorful asset allows you to do that!

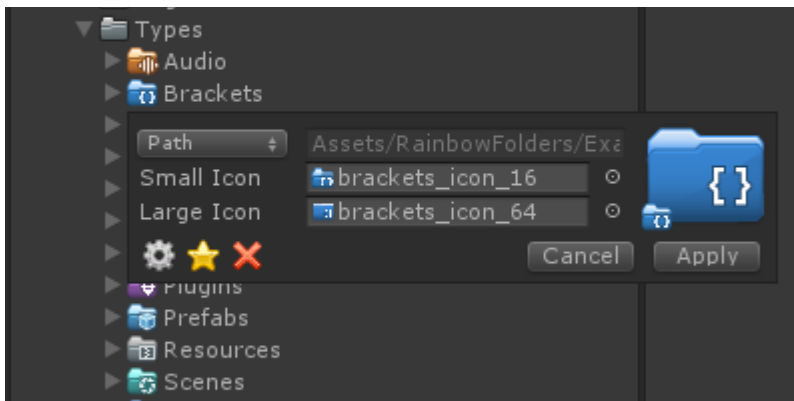With "Rainbow Folders" you can set custom icon for any folder in unity project browser:
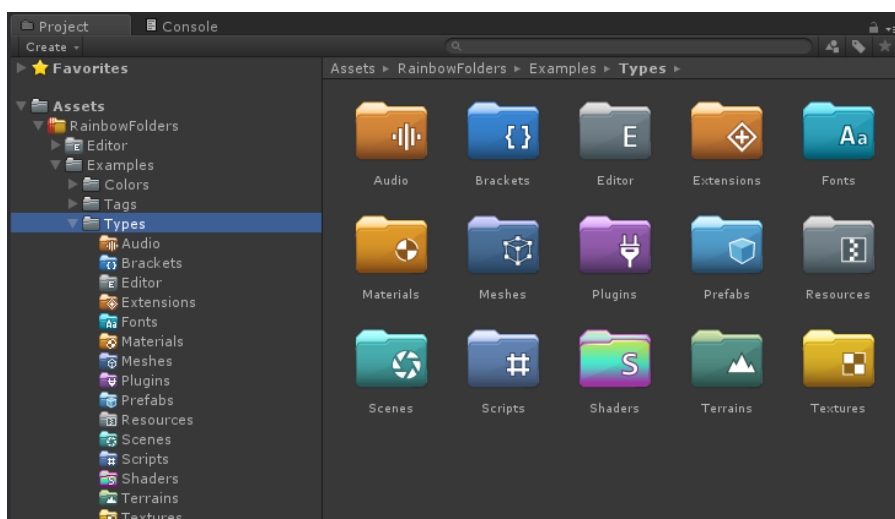
Configuring folder icons

Just hold the **Alt key** and click on any folder icon in Unity project browser.

Configuration dialogue will appear, and you'll be able to assign icons to the corresponding folder.

What you need to configure for each folder item, are these fields:

- **Folder Name** - Icon will be applied to all folders with that name.
- or **Folder Path -** icon will be applied to a single folder with specified path.
- **Small Icon** - custom icon for the left panel of the project browser (*16x16 px*)
- **Large Icon** - custom icon for the right panel of the project browser (*64x64 px*)

Your changes will be applied next time when the project browser will retrieve focus.
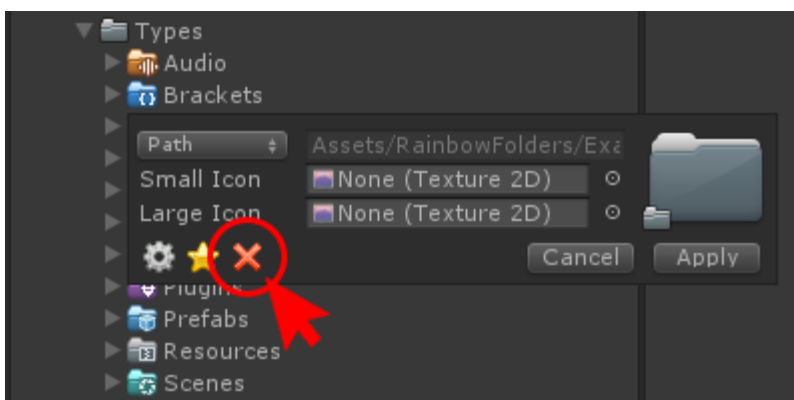
Presets

You can choose icons from few dozen of presets. Simply click on the star button in configuration dialogue, select one of them from the drop-down menu and apply changes.
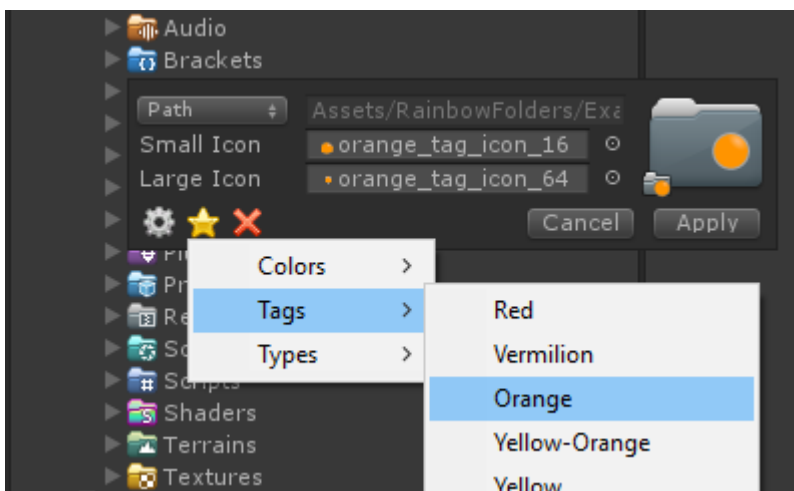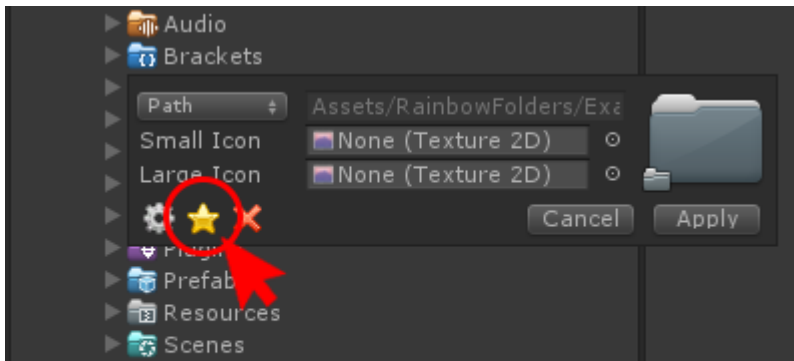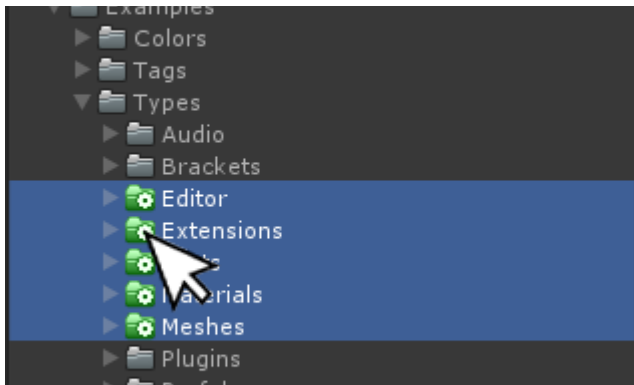

Revert to default

To reset the folder icon to the default one, just **Alt-click** on it, then press the red cross button in configuration dialogue and apply changes.

Multi-editing

You can also edit multiple folders at once, just select them all and Alt-click at one of their icons.

To view all existing assignments, click on the gear button in configuration dialogue, then take a look at the Inspector.

There is reorderable list with all defined "folder" configurations. You can modify existing items, remove them using **"-"** button or add new ones by clicking **"+"** button below.
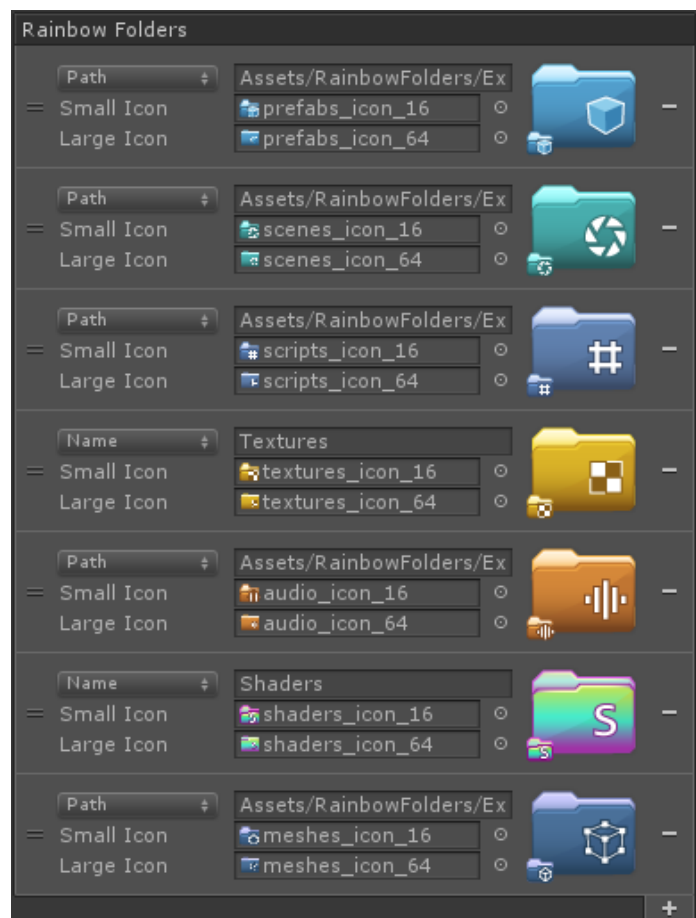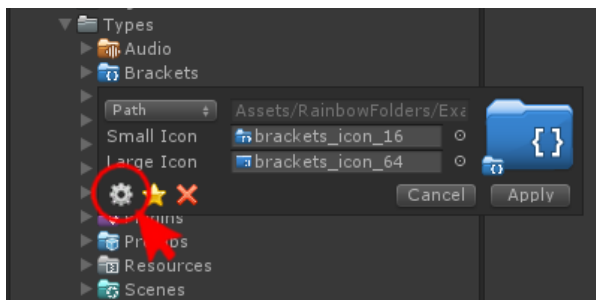
Folder location

The "Rainbow Folders" asset doesn't require to be in the root of you project, you can freely move wherever you want.   Then just go to **Edit -> Preferences -> Rainbow Folders** and update the folder location: