Khoa Nguyen
Front End Developer

A Front-End Developer Intern with a strong interest in web and mobile development. I want to apply my skills in ReactJS, React Native, and basic web technologies to contribute to practical projects. I also hope to improve my teamwork and technical skills while learning from real-world experiences.

Contact Information

Email

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Phone

0786013299

Date of birth

Jun 14, 2003

Nationality

Viet Nam

Social links, website

https://khoa-nguyen-dang.vercel.app/

Languages

English

Intermediate. Aptis - British Council

Skills

HTML, CSS, Javascript

NoSQL (MongoDB, Neo4j)

ReactJS, React Native

SQL (MySQL)

Communication

Teamwork

Problem solving

Experience

Front End Developer Internships
ITSS Solution Services LLC   Ho Chi Minh City, Vietnam
Jan 2023 - Mar 2023

Participated in a training program at ITSS, where I was introduced to full-stack web development. Learned and practiced the basics of web technologies such as HTML, CSS, JavaScript, as well as frameworks like Angular and NgRx. Took part in team projects, working on both small and medium-sized tasks to build functional web applications

Education

The Complete React Native + Hooks Course
Udemy
Oct 2024 - Jan 2025

Web Fullstack Development (Web23S)
ITSS Training Center   Ho Chi Minh City, Vietnam
Jan 2023 - Mar 2023

Bachelor of Information Technology
Hoa Sen University   Ho Chi Minh City, Vietnam
Jul 2021 - Present

GPA: 3.11/4

Projects

HUMAN BENCHMARK CLONES

Time: 5 Weeks

Member: 1

- Tech Stack: React, TypeScript, Tailwind CSS, Supabase, Recharts
- Members: 1 (Personal Project)
- Role: Frontend Developer

What I Did:

- Built a cognitive testing application featuring games like Reaction Time, Visual Memory, and Typing Speed,...
- User authentication, score tracking using Supabase
- Designed responsive UI components using Tailwind CSS.

What I Learned:

- Learned to integrate Supabase for secure authentication and real-time data syncing.
- Improved skills in React and TypeScript for building scalable and maintainable applications.
- Enhanced problem-solving skills by optimizing animations and handling complex game logic.

BINARY TREE VISUALIZATION

Time: 15 weeks

Members: 3

Role: Front End Developer, leader

What I Did

- Designed and developed a web application for visualizing Binary Tree operations such as AVL rotations, DFS, BFS, and traversal algorithms (LNR, NLR, RNL).
- Created real-time animations for interactive demonstrations of tree balancing and traversals

What I Learned:

- Improved skills in creating animations and understanding how they work
- Gained a deeper understanding of tree algorithms (DFS, BFS, AVL balancing) and their real-world applications.
- Enhanced leadership and communication skills while managing a small team.
- Learned to use Blazor Framework for building dynamic and responsive web applications.