

# Dynamics considerations

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## 1 Calculating the Jacobian matrix and consideration of joint velocities

Considering the forward kinematics of the manipulator: Forward Kinematics:

$${}^0T_3 = \begin{bmatrix} c_{123} & -s_{123} & 0 & L_1c_1 + L_2c_{12} + L_3c_{123} \\ s_{123} & c_{123} & 0 & L_1s_1 + L_2s_{12} + L_3s_{123} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1)$$

The position and orientation of the end effector  $[a, b, \phi]^T$  is given by:

$$a = L_1c_1 + L_2c_{12} + L_3c_{123} \quad (2)$$

$$b = L_1s_1 + L_2s_{12} + L_3s_{123} \quad (3)$$

$$\phi = \theta_1 + \theta_2 + \theta_3 \quad (4)$$

In order to find the manipulator's dynamics, the following relationship between Cartesian and joint space coordinates can be considered:

$$\dot{\mathbf{x}} = \mathbf{J}\dot{\mathbf{q}} \quad (5)$$

Where  $\dot{\mathbf{x}}$  represents the vector of the Cartesian (end effector) velocities,  $\mathbf{J} \in \mathbb{R}^{m \times n}$  (where  $m$  is the number of Cartesian coordinates and  $n$  is the degrees of freedom, or number of joints, of the manipulator, so in this case  $m=3$  and  $n=3$ ) is the Jacobian matrix, and  $\dot{\mathbf{q}}$  is the vector of joint-space velocities.

To find the Cartesian space velocities the time derivatives of  $a$ ,  $b$ , and  $\phi$  are first taken:

$$\dot{\mathbf{x}} = \begin{bmatrix} \dot{a} \\ \dot{b} \\ \dot{\phi} \end{bmatrix} \quad (6)$$

$$\dot{a} = -\dot{\theta}_1 L_1 s_1 - (\dot{\theta}_1 + \dot{\theta}_2) L_2 s_{12} - (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) L_3 s_{123} \quad (7)$$

$$\dot{b} = \dot{\theta}_1 L_1 c_1 + (\dot{\theta}_1 + \dot{\theta}_2) L_2 c_{12} + (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) L_3 c_{123} \quad (8)$$

$$\dot{\phi} = \dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3 \quad (9)$$

$\dot{\mathbf{q}}$ , The Jacobian matrix, given by the following formula:

$$\mathbf{J} = \begin{bmatrix} \frac{\partial x_1}{\partial \theta_1} & \frac{\partial x_1}{\partial \theta_2} & \frac{\partial x_1}{\partial \theta_3} \\ \frac{\partial x_2}{\partial \theta_1} & \frac{\partial x_2}{\partial \theta_2} & \frac{\partial x_2}{\partial \theta_3} \\ \frac{\partial \phi}{\partial \theta_1} & \frac{\partial \phi}{\partial \theta_2} & \frac{\partial \phi}{\partial \theta_3} \end{bmatrix} \quad (10)$$

So dividing the values for

## References

- [1] “Introduction to Robot Geometry and Kinematics.” Accessed: Jan. 10, 2025. [Online]. Available: [http://fricke.co.uk/Teaching/CS591\\_Swarm\\_Robotics\\_2017fall/Readings/IntroRobotKinematics5.pdf](http://fricke.co.uk/Teaching/CS591_Swarm_Robotics_2017fall/Readings/IntroRobotKinematics5.pdf)