Dynamics considerations

January 14, 2025

1 Calculating the Jacobian matrix and consideration of joint velocities

Considering the forward kinematics of the manipulator:

$${}^{0}T_{3} = \begin{bmatrix} c_{123} & -s_{123} & 0 & L_{1}c_{1} + L_{2}c_{12} + L_{3}c_{123} \\ s_{123} & c_{123} & 0 & L_{1}s_{1} + L_{2}s_{12} + L_{3}s_{123} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(1)

The position and orientation of the end effector $[a, b, \phi]^T$ is given by:

$$a = L_1c_1 + L_2c_{12} + L_3c_{123} (2)$$

$$b = L_1 s_1 + L_2 s_{12} + L_3 s_{123} \tag{3}$$

$$\phi = \theta_1 + \theta_2 + \theta_3 \tag{4}$$

In order to find the manipulator's dynamics, the following relationship between Cartesian and joint space coordinates can be considered[1]:

$$\dot{\mathbf{x}} = \mathbf{J}\dot{\mathbf{q}} \tag{5}$$

Where $\dot{\mathbf{x}}$ represents the vector of the Cartesian (end effector) velocities, $\mathbf{J} \in \mathbb{R}^{m \times n}$ (where m is the number of Cartesian coordinates and n is the degrees of freedom, or number of joints, of the manipulator, so in this case m=3 and n=3) is the Jacobian matrix, and $\dot{\mathbf{q}}$ is the vector of joint-space velocities.

To find the Cartesian space velocities the time derivatives of a, b, and ϕ are first taken:

$$\dot{\mathbf{x}} = \begin{bmatrix} \dot{a} \\ \dot{b} \\ \dot{\phi} \end{bmatrix} \tag{6}$$

$$\dot{a} = -\dot{\theta}_1 L_1 s_1 - (\dot{\theta}_1 + \dot{\theta}_2) L_2 s_{12} - (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) L_3 s_{123} \tag{7}$$

$$\dot{b} = \dot{\theta}_1 L_1 c_1 + (\dot{\theta}_1 + \dot{\theta}_2) L_2 c_{12} + (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) L_3 c_{123} \tag{8}$$

$$\dot{\phi} = \dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3 \tag{9}$$

 $\dot{\mathbf{q}}$. The Jacobian matrix of the manipulator can be found by rearranging the time derivatives of each state element so that $\dot{\mathbf{q}}$ is factored out:

$$\begin{bmatrix} \dot{a} \\ \dot{b} \\ \dot{\phi} \end{bmatrix} = \begin{bmatrix} -L_1 s_1 - L_2 s_{12} - L_3 s_{123} & -L_2 s_{12} - L_3 s_{123} & -L_3 s_{123} \\ L_1 c_1 + L_2 c_{12} + L_3 c_{123} & L_2 c_{12} + L_3 c_{123} & L_3 c_{123} \\ 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}$$
(10)

The Jacobian matrix, given by the following formula:

$$\mathbf{J} = \begin{bmatrix} \frac{\partial x_1}{\partial \theta_1} & \frac{\partial x_1}{\partial \theta_2} & \frac{\partial x_1}{\partial \theta_3} \\ \frac{\partial x_2}{\partial \theta_1} & \frac{\partial x_2}{\partial \theta_2} & \frac{\partial x_2}{\partial \theta_3} \\ \frac{\partial \phi}{\partial \theta_1} & \frac{\partial \phi}{\partial \theta_2} & \frac{\partial \phi}{\partial \theta_2} \end{bmatrix}$$
(11)

2 Manipulator equation

The general manipulator equation for a 2 link manipulator would be given by[2]:

$$\mathbf{M}(q)\ddot{q} + \mathbf{C}(q,\dot{q})\dot{q} - \tau_{\varrho}(q) = \tau \tag{12}$$

Where M represents the Inertia Matrix:

$$\mathbf{M} = \begin{bmatrix} (m_1 + m_2)L_1^2 + m_2L_2^2 + 2m_2L_1L_2cos(q_2) & m_2L_2^2 + m_2L_1L_2cos(q_2) \\ m_2L_2^2 + m_2L_1L_2cos(q_2) & m_2L_2^2 \end{bmatrix}$$
(13)

C represents the Coriolis or centrifugal Matrix:

$$\mathbf{C} = \begin{bmatrix} -2L_1L_2\sin(q_2)\dot{q}_2 & -L_1L_2m_2\sin(q_2)\dot{q}_2\\ L_1L_2m_2\sin(q_2)\dot{q}_1 & 0 \end{bmatrix}$$
(14)

and τ_g represents the gravitational torque vector:

$$\tau_g = \begin{bmatrix} (m_1 + m_2 g L_1 sin(q_1) + m_2 g L_2 sin(q_1 + q_2)) \\ m_2 g L_2 sin(q_1 + q_2) \end{bmatrix}$$
(15)

References

- [1] "Introduction to Robot Geometry and Kinematics." Accessed: Jan. 10, 2025. [Online]. Available: http://fricke.co.uk/Teaching/CS591_Swarm_Robotics_2017fall/Readings/IntroRobotKinematics5.pdf
- [2] K. M. Lynch and F. C. Park, Modern robotics: mechanics, planning, and control. Cambridge: University Press, 2017.