

# Data Repository Service

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# Chapter 1. Overview

<https://github.com/ga4gh/data-repository-service-schemas>

## 1.1. Version information

*Version* : 1.1.0

## 1.2. Contact information

*Contact* : GA4GH Cloud Work Stream

*Contact Email* : [ga4gh-cloud@ga4gh.org](mailto:ga4gh-cloud@ga4gh.org)

## 1.3. License information

*License* : Apache 2.0

*License URL* : <https://raw.githubusercontent.com/ga4gh/data-repository-service-schemas/master/LICENSE>

*Terms of service* : <https://www.ga4gh.org/terms-and-conditions/>

## 1.4. URI scheme

*BasePath* : /ga4gh/drs/v1

*Schemes* : HTTPS

## 1.5. Tags

- DataRepositoryService

## 1.6. Consumes

- `application/json`

## 1.7. Produces

- `application/json`

# Chapter 2. Introduction

The Data Repository Service (DRS) API provides a generic interface to data repositories so data consumers, including workflow systems, can access data objects in a single, standard way regardless of where they are stored and how they are managed. The primary functionality of DRS is to map a logical ID to a means for physically retrieving the data represented by the ID. The sections below describe the characteristics of those IDs, the types of data supported, how they can be pointed to using URIs, and how clients can use these URIs to ultimately make successful DRS API requests. This document also describes the DRS API in detail and provides information on the specific endpoints, request formats, and responses. This specification is intended for developers of DRS-compatible services and of clients that will call these DRS services.

The key words MUST, MUST NOT, REQUIRED, SHALL, SHALL NOT, SHOULD, SHOULD NOT, RECOMMENDED, MAY, and OPTIONAL in this document are to be interpreted as described in [RFC 2119](#).

# Chapter 3. DRS API Principles

## 3.1. DRS IDs

Each implementation of DRS can choose its own id scheme, as long as it follows these guidelines:

- DRS IDs are strings made up of uppercase and lowercase letters, decimal digits, hyphen, period, underscore and tilde [A-Za-z0-9.-\_~]. See [RFC 3986 § 2.3](#).
- DRS IDs can contain other characters, but they MUST be encoded into valid DRS IDs whenever they are used in API calls. This is because non-encoded IDs may interfere with the interpretation of the `objects/{id}/access` endpoint. To overcome this limitation use percent-encoding of the ID, see [RFC 3986 § 2.4](#)
- One DRS ID MUST always return the same object data (or, in the case of a collection, the same set of objects). This constraint aids with reproducibility.
- DRS implementations MAY have more than one ID that maps to the same object.
- DRS version 1.x does NOT support semantics around multiple versions of an object. (For example, there's no notion of “get latest version” or “list all versions”.) Individual implementations MAY choose an ID scheme that includes version hints.

## 3.2. DRS URIs

For convenience, including when passing content references to a [WES server](#), we define a [URI scheme](#) for DRS-accessible content. This section documents the syntax of DRS URIs, and the rules clients follow for translating a DRS URI into a URL that they use for making the DRS API calls described in this spec.

There are two styles of DRS URIs, Hostname-based and Compact Identifier-based, both using the `drs://` URI scheme. DRS servers may choose either style when exposing references to their content; DRS clients MUST support resolving both styles.

**TIP** See [Appendix: Background Notes on DRS URIs](#) for more information on our design motivations for DRS URIs.

### 3.2.1. Hostname-based DRS URIs

Hostname-based DRS URIs are simpler than compact identifier-based URIs. They contain the DRS server name and the DRS ID only and can be converted directly into a fetchable URL based on a simple rule. They take the form:

```
drs://<hostname>/<id>
```

DRS URIs of this form mean “you can fetch the content with DRS id `<id>` from the DRS server at `<hostname>`”.

For example, here are the client resolution steps if the URI is:

```
drs://drs.example.org/314159
```

- 1) The client parses the string to extract the hostname of “drs.example.org” and the id of “314159”.
- 2) The client makes a GET request to the DRS server, using the standard DRS URL syntax:

```
GET https://drs.example.org/ga4gh/drs/v1/objects/314159
```

The protocol is always https and the port is always the standard 443 SSL port. It is invalid to include a different port in a DRS hostname-based URI.

**TIP**

See the [Appendix: Hostname-Based URIs](#) for information on how hostname-based DRS URI resolution to URLs is likely to change in the future, when the DRS v2 major release happens.

### 3.2.2. Compact Identifier-based DRS URIs

Compact Identifier-based DRS URIs use resolver registry services (specifically, [identifiers.org](#) and [n2t.net \(Name-To-Thing\)](#)) to provide a layer of indirection between the DRS URI and the DRS server name — the actual DNS name of the DRS server isn’t present in the URI. This approach is based on the Joint Declaration of Data Citation Principles as detailed by [Wimalaratne et al \(2018\)](#).

For more information, see the document [More Background on Compact Identifiers](#).

Compact Identifiers take the form:

```
drs://[provider_code/]namespace:accession
```

Together, provider code and the namespace are referred to as the *prefix*. The provider code is optional and is used by identifiers.org/n2t.net for compact identifier resolver mirrors. Both the *provider\_code* and *namespace* disallow spaces or punctuation, only lowercase alphanumerical characters, underscores and dots are allowed (e.g. [A-Za-z0-9.\_]).

**TIP**

See the [Appendix: Compact Identifier-Based URIs](#) for more background on Compact Identifiers and resolver registry services like identifiers.org/n2t.net (aka meta-resolvers), how to register prefixes, possible caching strategies, and security considerations.

#### For DRS Servers

If your DRS implementation will issue DRS URIs based on *your own* compact identifiers, you **MUST** first register a new prefix with identifiers.org (which is automatically mirrored to n2t.net). You will also need to include a provider resolver resource in this registration which links the prefix to your DRS server, so that DRS clients can get sufficient information to make a successful DRS GET request. For clarity, we recommend you choose a namespace beginning with *drs..*

## For DRS Clients

A DRS client parses the DRS URI compact identifier components to extract the prefix and the accession, and then uses meta-resolver APIs to locate the actual DRS server. For example, here are the client resolution steps if the URI is:

```
drs://drs.42:314159
```

1) The client parses the string to extract the prefix of **drs.42** and the accession of **314159**, using the first occurrence of a colon (":") character after the initial **drs://** as a delimiter. (The colon character is not allowed in a Hostname-based DRS URI, making it easy to tell them apart.)

2) The client makes API calls to a meta-resolver to look up the URL pattern for the namespace. (See [Calling Meta-Resolver APIs for Compact Identifier-Based DRS URIs](#) for details.) The URL pattern is a string containing a **{*id*}** parameter, such as:

```
https://drs.myexample.org/ga4gh/drs/v1/objects/{id}
```

3) The client generates a DRS URL from the URL template by replacing **{*id*}** with the accession it extracted in step 1. It then makes a GET request to the DRS server:

```
GET https://drs.myexample.org/ga4gh/drs/v1/objects/314159
```

4) The client follows any HTTP redirects returned in step 3, in case the resolver goes through an extra layer of redirection.

For performance reasons, DRS clients **SHOULD** cache the URL pattern returned in step 2, with a suggested 24 hour cache life.

### 3.2.3. Choosing a URI Style

DRS servers can choose to issue either hostname-based or compact identifier-based DRS URIs, and can be confident that compliant DRS clients will support both. DRS clients **must** be able to accommodate both URI types. Tradeoffs that DRS server builders, and third parties who need to cite DRS objects in datasets, workflows or elsewhere, may want to consider include:

*Table 1. Table Choosing a URI Style*



	Hostname-based	Compact Identifier-based
URI Durability	URIs are valid for as long as the server operator maintains ownership of the published DNS address. (They can of course point that address at different physical serving infrastructure as often as they'd like.)	URIs are valid for as long as the server operator maintains ownership of the published compact identifier resolver namespace. (They also depend on the meta-resolvers like <a href="https://identifiers.org/n2t.net">identifiers.org/n2t.net</a> remaining operational, which is intended to be essentially forever.)
Client Efficiency	URIs require minimal client logic, and no network requests, to resolve.	URIs require small client logic, and 1-2 cacheable network requests, to resolve.
Security	Servers have full control over their own security practices.	Server operators, in addition to maintaining their own security practices, should confirm they are comfortable with the resolver registry security practices, including protection against denial of service and namespace-hijacking attacks. (See the <a href="#">Appendix: Compact Identifier-Based URIs</a> for more information on resolver registry security.)

### 3.3. DRS Datatypes

DRS v1 supports two types of content:

- a *blob* is like a file—it's a single blob of bytes, represented by a `DrEObject` without a `contents` array
- a *bundle* is like a folder—it's a collection of other DRS content (either blobs or bundles), represented by a `DrEObject` with a `contents` array

### 3.4. Read-only

DRS v1 is a read-only API. We expect that each implementation will define its own mechanisms and interfaces (graphical and/or programmatic) for adding and updating data.

### 3.5. Standards

The DRS API specification is written in OpenAPI and embodies a RESTful service philosophy. It uses JSON in requests and responses and standard HTTPS on port 443 for information transport.

# Chapter 4. Authorization & Authentication

## 4.1. Making DRS Requests

The DRS implementation is responsible for defining and enforcing an authorization policy that determines which users are allowed to make which requests. GA4GH recommends that DRS implementations use an OAuth 2.0 [bearer token](#), although they can choose other mechanisms if appropriate.

## 4.2. Fetching DRS Objects

The DRS API allows implementers to support a variety of different content access policies, depending on what `AccessMethod` records they return:

- public content:
  - server provides an `access_url` with a `url` and no `headers`
  - caller fetches the object bytes without providing any auth info
- private content that requires the caller to have out-of-band auth knowledge (e.g. service account credentials):
  - server provides an `access_url` with a `url` and no `headers`
  - caller fetches the object bytes, passing the auth info they obtained out-of-band
- private content that requires the caller to pass an Authorization token:
  - server provides an `access_url` with a `url` and `headers`
  - caller fetches the object bytes, passing auth info via the specified header(s)
- private content that uses an expensive-to-generate auth mechanism (e.g. a signed URL):
  - server provides an `access_id`
  - caller passes the `access_id` to the `/access` endpoint
  - server provides an `access_url` with the generated mechanism (e.g. a signed URL in the `url` field)
  - caller fetches the object bytes from the `url` (passing auth info from the specified headers, if any)

DRS implementers should ensure their solutions restrict access to targets as much as possible, detect attempts to exploit through log monitoring, and they are prepared to take action if an exploit in their DRS implementation is detected.

# Chapter 5. Paths

## 5.1. Get info about a `DrsObject`.

```
GET /objects/{object_id}
```

### 5.1.1. Description

Returns object metadata, and a list of access methods that can be used to fetch object bytes.

### 5.1.2. Parameters

Type	Name	Description	Schema	Default
Path	<b>object_id</b> <i>required</i>		string	
Query	<b>expand</b> <i>optional</i>	If false and the object_id refers to a bundle, then the ContentsObject array contains only those objects directly contained in the bundle. That is, if the bundle contains other bundles, those other bundles are not recursively included in the result. If true and the object_id refers to a bundle, then the entire set of objects in the bundle is expanded. That is, if the bundle contains aother bundles, then those other bundles are recursively expanded and included in the result. Recursion continues through the entire sub-tree of the bundle. If the object_id refers to a blob, then the query parameter is ignored.	boolean	"false"

### 5.1.3. Responses

HTTP Code	Description	Schema
200	The <code>DrsObject</code> was found successfully.	<a href="#">DrsObject</a>

HTTP Code	Description	Schema
202	<p>The operation is delayed and will continue asynchronously. The client should retry this same request after the delay specified by Retry-After header.</p> <p><b>Headers :</b></p> <p><b>Retry-After</b> (integer (int64)) : Delay in seconds. The client should retry this same request after waiting for this duration. To simplify client response processing, this must be an integral relative time in seconds. This value SHOULD represent the minimum duration the client should wait before attempting the operation again with a reasonable expectation of success. When it is not feasible for the server to determine the actual expected delay, the server may return a brief, fixed value instead.</p>	No Content
400	The request is malformed.	Error
401	The request is unauthorized.	Error
403	The requester is not authorized to perform this action.	Error
404	The requested <b>DrsObject</b> wasn't found	Error
500	An unexpected error occurred.	Error

#### 5.1.4. Tags

- DataRepositoryService

## 5.2. Get a URL for fetching bytes.

```
GET /objects/{object_id}/access/{access_id}
```

### 5.2.1. Description

Returns a URL that can be used to fetch the bytes of a **DrsObject**.

This method only needs to be called when using an **AccessMethod** that contains an **access\_id** (e.g., for servers that use signed URLs for fetching object bytes).

### 5.2.2. Parameters

Type	Name	Description	Schema
Path	<b>access_id</b> <i>required</i>	An <b>access_id</b> from the <b>access_methods</b> list of a <b>DrsObject</b>	string
Path	<b>object_id</b> <i>required</i>	An <b>id</b> of a <b>DrsObject</b>	string

### 5.2.3. Responses

HTTP Code	Description	Schema
200	The access URL was found successfully.	<a href="#">AccessURL</a>
202	<p>The operation is delayed and will continue asynchronously. The client should retry this same request after the delay specified by Retry-After header.</p> <p><b>Headers :</b></p> <p><b>Retry-After</b> (integer (int64)) : Delay in seconds. The client should retry this same request after waiting for this duration. To simplify client response processing, this must be an integral relative time in seconds. This value SHOULD represent the minimum duration the client should wait before attempting the operation again with a reasonable expectation of success. When it is not feasible for the server to determine the actual expected delay, the server may return a brief, fixed value instead.</p>	No Content
400	The request is malformed.	<a href="#">Error</a>
401	The request is unauthorized.	<a href="#">Error</a>
403	The requester is not authorized to perform this action.	<a href="#">Error</a>
404	The requested access URL wasn't found	<a href="#">Error</a>
500	An unexpected error occurred.	<a href="#">Error</a>

### 5.2.4. Tags

- DataRepositoryService

# Chapter 6. Definitions

## 6.1. AccessMethod

Name	Description	Schema
<b>access_id</b> <i>optional</i>	An arbitrary string to be passed to the <code>/access</code> method to get an <code>AccessURL</code> . This string must be unique within the scope of a single object. Note that at least one of <code>access_url</code> and <code>access_id</code> must be provided.	string
<b>access_url</b> <i>optional</i>	An <code>AccessURL</code> that can be used to fetch the actual object bytes. Note that at least one of <code>access_url</code> and <code>access_id</code> must be provided.	<code>AccessURL</code>
<b>region</b> <i>optional</i>	Name of the region in the cloud service provider that the object belongs to. <b>Example :</b> <code>"us-east-1"</code>	string
<b>type</b> <i>required</i>	Type of the access method.	enum (s3, gs, ftp, gsiftp, globus, htsgget, https, file)

## 6.2. AccessURL

Name	Description	Schema
<b>headers</b> <i>optional</i>	An optional list of headers to include in the HTTP request to <code>url</code> . These headers can be used to provide auth tokens required to fetch the object bytes. <b>Example :</b> <pre>{   "Authorization" : "Basic Z2E0Z2g6ZHJz" }</pre>	< string > array
<b>url</b> <i>required</i>	A fully resolvable URL that can be used to fetch the actual object bytes.	string

## 6.3. Checksum

Name	Description	Schema
<b>checksum</b> <i>required</i>	The hex-string encoded checksum for the data	string

Name	Description	Schema
<b>type</b> <i>required</i>	<p>The digest method used to create the checksum.</p> <p>The value (e.g. <code>sha-256</code>) SHOULD be listed as <code>Hash Name String</code> in the <a href="#">IANA Named Information Hash Algorithm Registry</a>. Other values MAY be used, as long as implementors are aware of the issues discussed in <a href="#">RFC6920</a>.</p> <p>GA4GH may provide more explicit guidance for use of non-IANA-registered algorithms in the future. Until then, if implementors do choose such an algorithm (e.g. because it's implemented by their storage provider), they SHOULD use an existing standard <code>type</code> value such as <code>md5</code>, <code>etag</code>, <code>crc32c</code>, <code>trunc512</code>, or <code>sha1</code>.</p> <p><b>Example :</b> <code>"sha-256"</code></p>	string

## 6.4. ContentsObject

Name	Description	Schema
<b>contents</b> <i>optional</i>	If this ContentsObject describes a nested bundle and the caller specified <code>"?expand=true"</code> on the request, then this contents array must be present and describe the objects within the nested bundle.	< <a href="#">ContentsObject</a> > array
<b>drs_uri</b> <i>optional</i>	A list of full DRS identifier URI paths that may be used to obtain the object. These URIs may be external to this DRS instance. <b>Example :</b> <code>"drs://drs.example.org/314159"</code>	< string > array
<b>id</b> <i>optional</i>	A DRS identifier of a <a href="#">DrsObject</a> (either a single blob or a nested bundle). If this ContentsObject is an object within a nested bundle, then the id is optional. Otherwise, the id is required.	string
<b>name</b> <i>required</i>	A name declared by the bundle author that must be used when materialising this object, overriding any name directly associated with the object itself. The name must be unique with the containing bundle. This string is made up of uppercase and lowercase letters, decimal digits, hyphen, period, and underscore [A-Za-z0-9.-_]. See <a href="#">portable filenames</a> .	string

## 6.5. DrsObject

Name	Description	Schema
<b>access_methods</b> <i>optional</i>	The list of access methods that can be used to fetch the <a href="#">DrsObject</a> . Required for single blobs; optional for bundles.	< <a href="#">AccessMethod</a> > array

Name	Description	Schema
<b>aliases</b> <i>optional</i>	A list of strings that can be used to find other metadata about this <b>DrsObject</b> from external metadata sources. These aliases can be used to represent secondary accession numbers or external GUIDs.	< string > array
<b>checksums</b> <i>required</i>	<p>The checksum of the <b>DrsObject</b>. At least one checksum must be provided.</p> <p>For blobs, the checksum is computed over the bytes in the blob.</p> <p>For bundles, the checksum is computed over a sorted concatenation of the checksums of its top-level contained objects (not recursive, names not included). The list of checksums is sorted alphabetically (hex-code) before concatenation and a further checksum is performed on the concatenated checksum value.</p> <p>For example, if a bundle contains blobs with the following checksums:  md5(blob1) = 72794b6d  md5(blob2) = 5e089d29</p> <p>Then the checksum of the bundle is:  md5( concat( sort( md5(blob1), md5(blob2) ) ) )  = md5( concat( sort( 72794b6d, 5e089d29 ) ) )  = md5( concat( 5e089d29, 72794b6d ) )  = md5( 5e089d2972794b6d )  = f7a29a04</p>	< <a href="#">Checksum</a> > array
<b>contents</b> <i>optional</i>	<p>If not set, this <b>DrsObject</b> is a single blob.</p> <p>If set, this <b>DrsObject</b> is a bundle containing the listed <b>ContentsObject</b>s (some of which may be further nested).</p>	< <a href="#">ContentsObject</a> > array
<b>created_time</b> <i>required</i>	Timestamp of content creation in RFC3339. (This is the creation time of the underlying content, not of the JSON object.)	string (date-time)
<b>description</b> <i>optional</i>	A human readable description of the <b>DrsObject</b> .	string
<b>id</b> <i>required</i>	An identifier unique to this <b>DrsObject</b> .	string
<b>mime_type</b> <i>optional</i>	A string providing the mime-type of the <b>DrsObject</b> . <b>Example</b> : "application/json"	string
<b>name</b> <i>optional</i>	A string that can be used to name a <b>DrsObject</b> . This string is made up of uppercase and lowercase letters, decimal digits, hyphen, period, and underscore [A-Za-z0-9.-_]. See <a href="#">portable filenames</a> .	string



Name	Description	Schema
<b>self_uri</b> <i>required</i>	A drs:// hostname-based URI, as defined in the DRS documentation, that tells clients how to access this object. The intent of this field is to make DRS objects self-contained, and therefore easier for clients to store and pass around. For example, if you arrive at this DRS JSON by resolving a compact identifier-based DRS URI, the <b>self_uri</b> presents you with a hostname and properly encoded DRS ID for use in subsequent <b>access</b> endpoint calls. <b>Example</b> : "drs://drs.example.org/314159"	string
<b>size</b> <i>required</i>	For blobs, the blob size in bytes. For bundles, the cumulative size, in bytes, of items in the <b>contents</b> field.	integer (int64)
<b>updated_time</b> <i>optional</i>	Timestamp of content update in RFC3339, identical to <b>created_time</b> in systems that do not support updates. (This is the update time of the underlying content, not of the JSON object.)	string (date-time)
<b>version</b> <i>optional</i>	A string representing a version. (Some systems may use checksum, a RFC3339 timestamp, or an incrementing version number.)	string

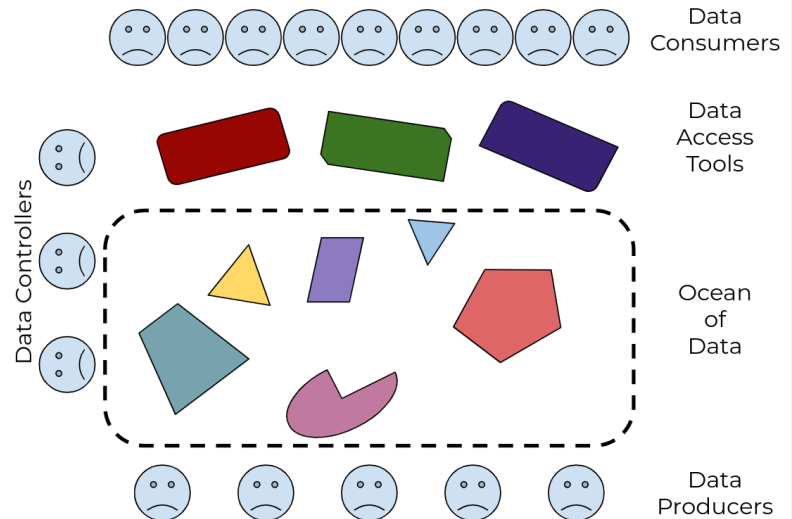
## 6.6. Error

An object that can optionally include information about the error.

Name	Description	Schema
<b>msg</b> <i>optional</i>	A detailed error message.	string
<b>status_code</b> <i>optional</i>	The integer representing the HTTP status code (e.g. 200, 404).	integer

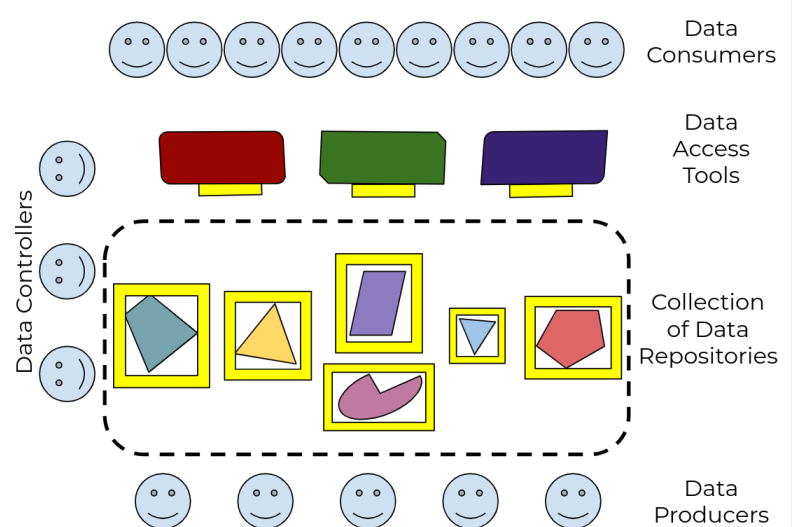
# Chapter 7. Appendix: Motivation

Data sharing requires portable data, consistent with the FAIR data principles (findable, accessible, interoperable, reusable). Today's researchers and clinicians are surrounded by potentially useful data, but often need bespoke tools and processes to work with each dataset. Today's data publishers don't have a reliable way to make their data useful to all (and only) the people they choose. And today's data controllers are tasked with implementing standard controls of non-standard mechanisms for data access.



*Figure 1: there's an ocean of data, with many different tools to drink from it, but no guarantee that any tool will work with any subset of the data*

We need a standard way for data producers to make their data available to data consumers, that supports the control needs of the former and the access needs of the latter. And we need it to be interoperable, so anyone who builds access tools and systems can be confident they'll work with all the data out there, and anyone who publishes data can be confident it will work with all the tools out there.



*Figure 2: by defining a standard Data Repository API, and adapting tools to use it, every data publisher can now make their data useful to every data consumer*

We envision a world where:

- there are many many **data consumers**, working in research and in care, who can use the tools of their choice to access any and all data that they have permission to see
- there are many **data access tools** and platforms, supporting discovery, visualization, analysis, and collaboration
- there are many **data repositories**, each with their own policies and characteristics, which can be accessed by a variety of tools
- there are many **data publishing tools** and platforms, supporting a variety of data lifecycles and formats
- there are many many **data producers**, generating data of all types, who can use the tools of their choice to make their data as widely available as is appropriate

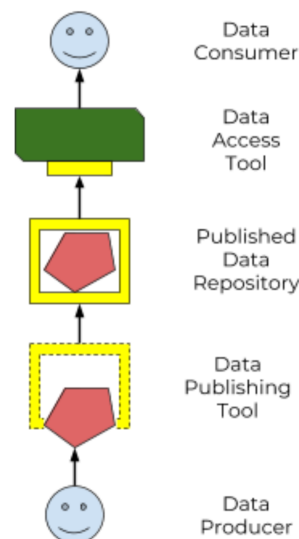


Figure 3: a standard Data Repository API enables an ecosystem of data producers and consumers

This spec defines a standard **Data Repository Service (DRS) API** (“the yellow box”), to enable that ecosystem of data producers and consumers. Our goal is that the only thing data consumers need to know about a data repo is *“here’s the DRS endpoint to access it”*, and the only thing data publishers need to know to tap into the world of consumption tools is *“here’s how to tell it where my DRS endpoint lives”*.

## 7.1. Federation

The world’s biomedical data is controlled by groups with very different policies and restrictions on where their data lives and how it can be accessed. A primary purpose of DRS is to support unified access to disparate and distributed data. (As opposed to the alternative centralized model of “let’s just bring all the data into one single data repository”, which would be technically easier but is no more realistic than “let’s just bring all the websites into one single web host”.)

In a DRS-enabled world, tool builders don’t have to worry about where the data their tools operate on lives — they can count on DRS to give them access. And tool users only need to know which DRS server is managing the data they need, and whether they have permission to access it; they don’t have to worry about how to physically get access to, or (worse) make a copy of the data. For example, if I have appropriate permissions, I can run a pooled analysis where I run a single tool across data managed by different DRS servers, potentially in different locations.

# Chapter 8. Appendix: Background Notes on DRS URIs

## 8.1. Design Motivation

DRS URIs are aligned with the [FAIR data principles](#) and the [Joint Declaration of Data Citation Principles](#)—both hostname-based and compact identifier-based URIs provide globally unique, machine-resolvable, persistent identifiers for data.

- We require all URIs to begin with `drs://` as a signal to humans and systems consuming these URIs that the response they will ultimately receive, after transforming the URI to a fetchable URL, will be a DRS JSON packet. This signal differentiates DRS URIs from the wide variety of other entities (HTML documents, PDFs, ontology notes, etc.) that can be represented by compact identifiers.
- We support hostname-based URIs because of their simplicity and efficiency for server and client implementers.
- We support compact identifier-based URIs, and the meta-resolver services of [identifiers.org](#) and [n2t.net](#) (Name-to-Thing), because of the wide adoption of compact identifiers in the research community. as detailed by [Wimalaratne et al \(2018\)](#) in "Uniform resolution of compact identifiers for biomedical data."

# Chapter 9. Appendix: Compact Identifier-Based URIs

## Note: Identifiers.org/n2t.net API Changes

The examples below show the current API interactions with [n2t.net](https://n2t.net) and [identifiers.org](https://identifiers.org) which may change over time. Please refer to the documentation from each site for the most up-to-date information. We will make best efforts to keep the DRS specification current but DRS clients MUST maintain their ability to use either the identifiers.org or n2t.net APIs to resolve compact identifier-based DRS URIs.

## 9.1. Registering a DRS Server on a Meta-Resolver

See the documentation on the [n2t.net](https://n2t.net) and [identifiers.org](https://identifiers.org) meta-resolvers for adding your own compact identifier type and registering your DRS server as a resolver. You can register new prefixes (or mirrors by adding resource provider codes) for free using a simple online form. For more information see [More Background on Compact Identifiers](#).

## 9.2. Calling Meta-Resolver APIs for Compact Identifier-Based DRS URIs

Clients resolving Compact Identifier-based URIs need to convert a prefix (e.g. “drs.42”) into an URL pattern. They can do so by calling either the identifiers.org or the n2t.net API, since the two meta-resolvers keep their mapping databases in sync.

### 9.2.1. Calling the identifiers.org API as a Client

It takes two API calls to get the URL pattern.

(i) The client makes a GET request to identifiers.org to find information about the prefix:

```
GET
https://registry.api.identifiers.org/restApi/namespaces/search/findByPrefix?prefix=drs.42
```

This request returns a JSON structure including various URLs containing an embedded namespace id, such as:

```
"namespace" : {
  "href":"https://registry.api.identifiers.org/restApi/namespaces/1234"
}
```

(ii) The client extracts the namespace id (in this example 1234), and uses it to make a second GET

request to [identifiers.org](https://registry.api.identifiers.org) to find information about the namespace:

```
GET
https://registry.api.identifiers.org/restApi/resources/search/findAllByNamespaceId?id=
1234
```

This request returns a JSON structure including an `urlPattern` field, whose value is an URL pattern containing a `${id}` parameter, such as:

```
"urlPattern" : "https://drs.myexample.org/ga4gh/drs/v1/objects/${id}"
```

### 9.2.2. Calling the n2t.net API as a Client

It takes one API call to get the URL pattern.

The client makes a GET request to [n2t.net](https://n2t.net) to find information about the namespace. (Note the trailing colon.)

```
GET https://n2t.net/drs.42:
```

This request returns a text structure including a `redirect` field, whose value is an URL pattern containing a `$id` parameter, such as:

```
redirect: https://drs.myexample.org/ga4gh/drs/v1/objects/$id
```

## 9.3. Caching with Compact Identifiers

Identifiers.org/n2t.net compact identifier resolver records do not change frequently. This reality is useful for caching resolver records and their URL patterns for performance reasons. Builders of systems that use compact identifier-based DRS URIs should cache prefix resolver records from [identifiers.org/n2t.net](https://n2t.net) and occasionally refresh the records (such as every 24 hours). This approach will reduce the burden on these community services since we anticipate many DRS URIs will be regularly resolved in workflow systems. Alternatively, system builders may decide to directly mirror the registries themselves, instructions are provided on the [identifiers.org/n2t.net](https://identifiers.org/n2t.net) websites.

## 9.4. Security with Compact Identifiers

As mentioned earlier, [identifiers.org/n2t.net](https://n2t.net) performs some basic verification of new prefixes and provider code mirror registrations on their sites. However, builders of systems that consume and resolve DRS URIs may have certain security compliance requirements and regulations that prohibit relying on an external site for resolving compact identifiers. In this case, systems under these security and compliance constraints may wish to whitelist certain compact identifier resolvers and/or vet records from [identifiers.org/n2t.net](https://n2t.net) before enabling in their systems.

## 9.5. Accession Encoding to Valid DRS IDs

The compact identifier format used by [identifiers.org/n2t.net](https://identifiers.org/n2t.net) does not percent-encode reserved URI characters but, instead, relies on the first ":" character to separate prefix from accession. Since these accessions can contain any characters, and characters like "/" will interfere with DRS API calls, you *must* percent encode the accessions extracted from DRS compact identifier-based URIs when using as DRS IDs in subsequent DRS GET requests. An easy way for a DRS client to handle this is to get the initial DRS object JSON response from whatever redirects the compact identifier resolves to, then look for the `self_uri` in the JSON, which will give you the correctly percent-encoded DRS ID for subsequent DRS API calls such as the `access` method.

## 9.6. Additional Examples

For additional examples, see the document [More Background on Compact Identifiers](#).

# Chapter 10. Appendix: Hostname-Based URIs

## 10.1. Encoding DRS IDs

In hostname-based DRS URIs, the ID is always percent-encoded to ensure special characters do not interfere with subsequent DRS endpoint calls. As such, ":" is not allowed in the URI and is a convenient way of differentiating from a compact identifier-based DRS URI. Also, if a given DRS service implementation uses compact identifier accessions as their DRS IDs, they must be percent encoded before using them as DRS IDs in hostname-based DRS URIs and subsequent GET requests to a DRS service endpoint.

## 10.2. Future DRS Versions and Service Registry/Info

In the future, as new major versions of DRS are released, a DRS server might support multiple API versions on different URL paths. At that point we expect to add support for [service-registry](#) and [service-info](#) endpoints to the API, and to update the URI resolution logic to describe how to use those endpoints when translating hostname-based DRS URIs to URLs.