# Wireless Networking [ET4394]

## Edition 2018: Wireshark, NS3 and SDR

Przemysław Pawełczak

# Learning Objectives

- **LO1**: Crash Course on Wireshark
- **LO2:** Crash Course on NS3
- **LO3:** Crash Course on SDR

# Part 1: Wireshark

# Wireshark

- **No need to say more:**
  - (almost) all groups are working hard on the assignments
  - Thank you! Thank you! Thank you!
- **Documentation**
  - https://www.wireshark.org/docs/
  - Links provided in next slides
- **Want to be up to date?**
  - https://www.wireshark.org/about-sharkfest.html

# Wireshark: Comments on Report

- **Write your own software**
  - Running someone else's code is not good
  - **Cite explicitly what you re-use**
- **I expect some science in your Wireshark experiments**
  - See examples later on
- **There are tons of papers on WiFi measurements**
  - Google first (examples later on)
  - Cite in your report
  - Compare results (see examples later on)

# Wireshark: Example “Sniffs”

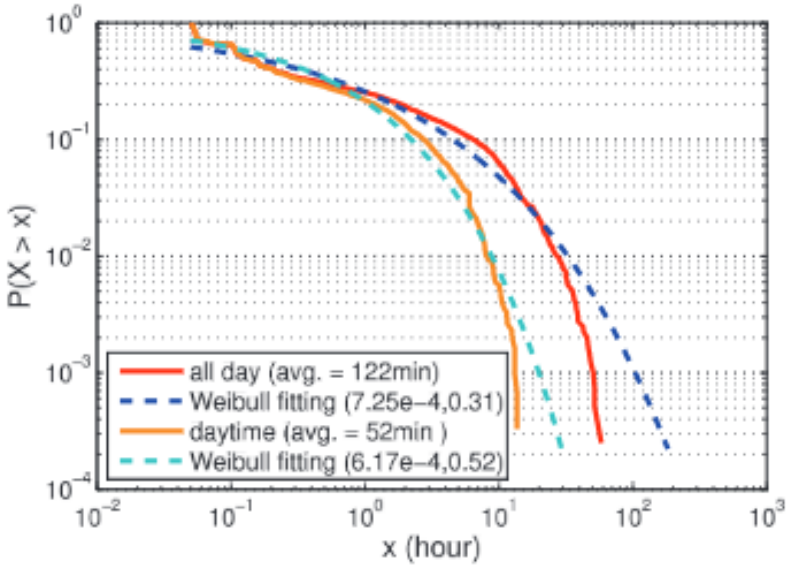



**Figure 5: The CCDF of connection duration. The average connection duration is 122 minutes. The distribution fits well with a Weibull distribution with $k = 0.31$ for all day and $k = 0.52$ for daytime. $\alpha$ parameter is also given in the bracket.**

Lee et al. **Mobile Data Offoading: How Much Can WiFi Deliver?**
ACM CoNEXT, Nov. 30 - Dec. 3, 2010, Philadelphia, PA, USA
http://netsys.kaist.ac.kr/publication/papers/Resources/[IJ107].pdf

# Wireshark: Example “Sniffs”

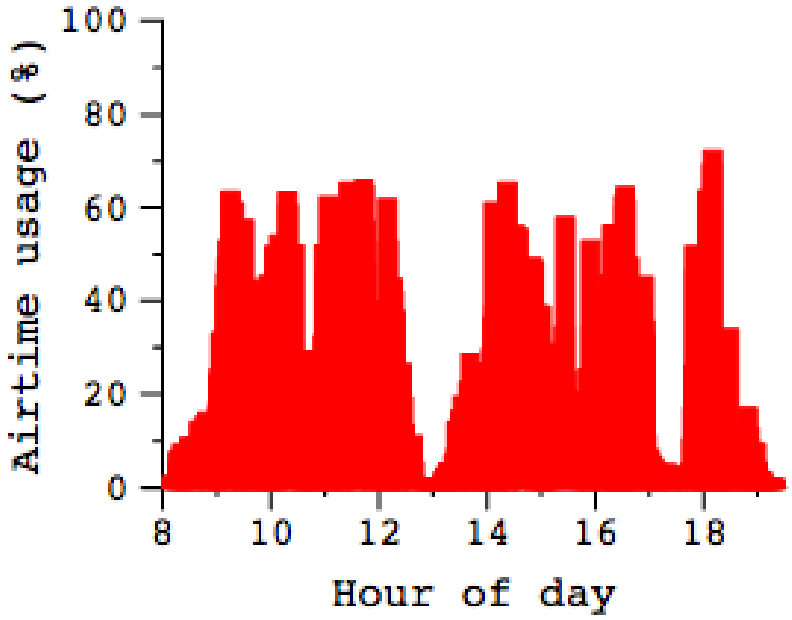



**Figure 2: Airtime utilization over time. The binning interval is one minute.**

Rodrig et al. **Measurement-based Characterization of 802.11 in a Hotspot Setting**, ACM SIGCOMM’05 Workshop, Aug. 22–26, 2005, Philadelphia, PA, USA
http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.80.6621&rep=rep1&type=pdf

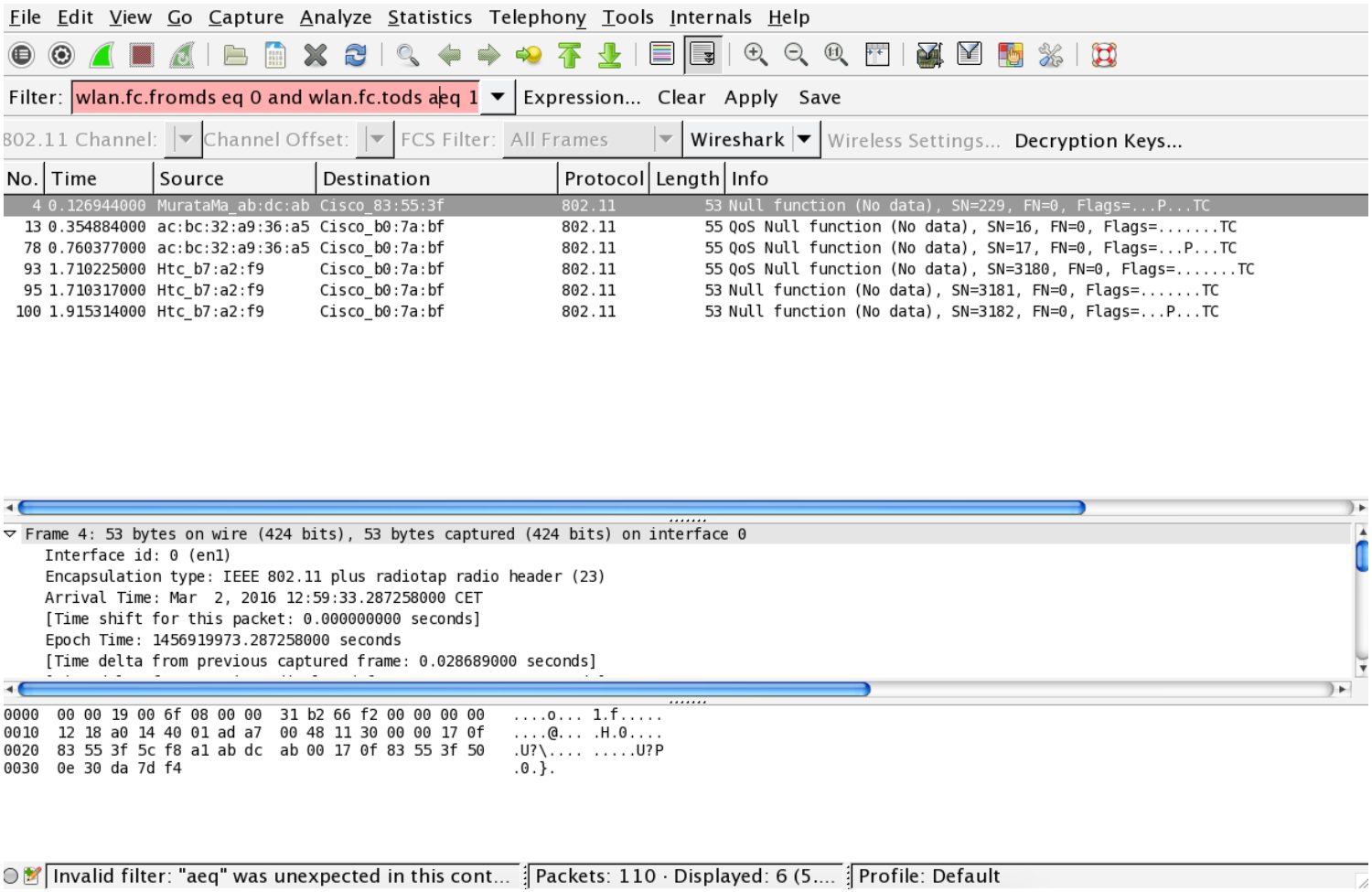
# Wireshark: Example “Sniffs”

| Frame type and subtype | Airtime (secs) | Bits (MB) | Frames (1000s) | Avg. Rate (Mbps) |
|---|---|---|---|---|
| *Data* | 6802 | 1884 | 5540 | 6.46 |
| Originals | 3616 | 1276 | 3988 | 7.30 |
| Retransmits | 3185 | 608 | 1552 | 4.31 |
| *Control* | 1418 | 74 | 5442 | 1.89 |
| Ack. | 1332 | 69 | 5135 | 1.90 |
| RTS | 42 | 3 | 142 | 1.69 |
| CTS | 40 | 2 | 155 | 1.75 |
| PS poll | 2 | 0 | 10 | 1.60 |
| *Management* | 878 | 82 | 1098 | 1.12 |
| Assoc. Req. | 1 | 0 | 2 | 1.42 |
| Assoc. Res. | 1 | 0 | 3 | 1.08 |
| Authentication | 6 | 0 | 13 | 1.13 |
| Beacon frame | 412 | 39 | 428 | 1.00 |
| Deauth. | 0 | 0 | 0 | 1.30 |
| Dissassoc. | 6 | 0.40 | 13794 | 1.00 |
| Probe Req. | 177 | 16.07 | 333707 | 1.35 |
| Probe Res. | 270 | 25.44 | 296250 | 1.00 |
| Reassoc. Req. | 0 | 0.03 | 2727 | 1.00 |
| Reassoc. Res. | 0 | 0.03 | 621 | 1.00 |
| *Totals* | 9098 | 2040 | 12080 | 3.92 |

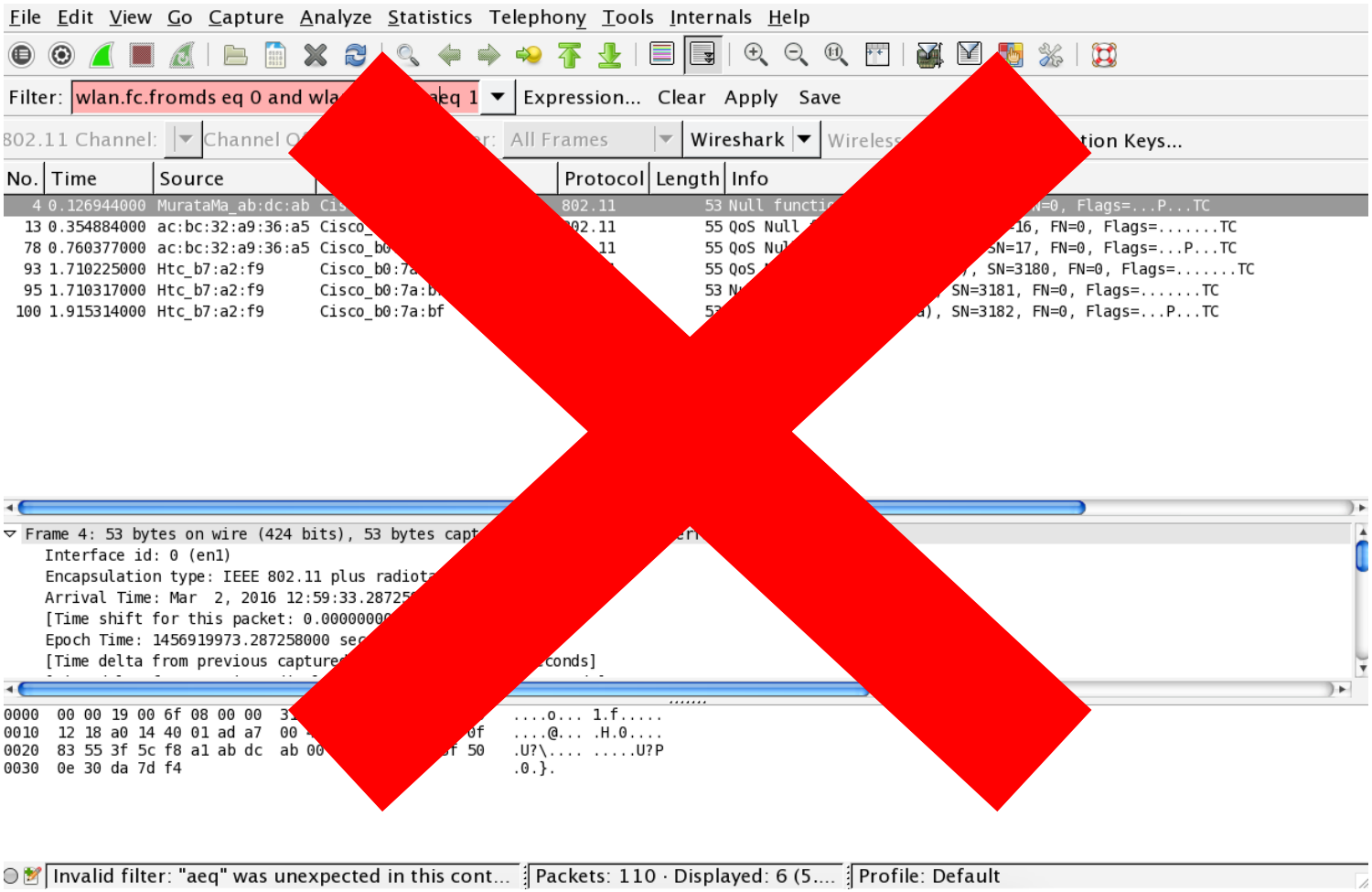
**Table 2: Breakdown by frame type and subtype. (Originals and Retransmits are not 802.11 frame subtypes; we list them here for ease of exposition.)**

Rodrig et al. **Measurement-based Characterization of 802.11 in a Hotspot Setting**, ACM SIGCOMM’05 Workshop, Aug. 22–26, 2005, Philadelphia, PA, USA
http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.80.6621&rep=rep1&type=pdf

# Wireshark: GUI



# Wireshark: GUI



# Wireshark: Filters

- You already know that the data flowing through the WLAN interface is massive
  - So we need to filter it

# Wireshark: Frame Detail

- **Arrival Time:** frame.time
- **Time delta from previous packet:** frame.time_delta
- **Time since reference or first frame:** frame.time_relative
- **Frame number:** frame.number
- **Packet Length:** frame.pkt_len
- **Capture length:** frame.cap_len
- **Protocols in frame:** frame.protocols
  - i.e. All protocols that are encapsulated (starting from 802.11 header)

- **More:** "Wireless Sniffing with Wireshark" (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: 802.11 Header Fields

- **Frame control:** wlan.fc
  - **Type/Subtype:** wlan.fc.type_subtype
    - Not represented by 802.11 header: form of Wireshark convenience
  - **Version:** wlan.fc.version
  - **Subtype:** wlan.fc.subtype
  - **Flags:** wlan.fc.flags
  - **Distribution System status:** wlan.fc.ds
    - Which direction: AP→STA or STA→AP?
  - **More fragments:** wlan.fc.flag
  - **Retry:** wlan.fc.retry
  - **Power management:** wlan.fc.pwrmgmt
  - **More data:** wlan.fc.moredata

- **More:** "Wireless Sniffing with Wireshark" (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: 802.11 Header Fields

- **Protected:** wlan.fc.protected
  - Data encrypted or not?
- **Order:** wlan.fc.order
  - Must frames be handled in strict order?
- **Duration:** wlan.duration
- **Address fields:** wlan.da, wlan.sa, wlan.bssid, wlan.ra
- **Fragment number:** wlan.frag
- **Sequence number:** wlan.seq

- **More:** "Wireless Sniffing with Wireshark"

  (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: Comparison Operators

- eq == (ip.src==10.0.0.5)
- ne != (ip.src!=10.0.0.5)
- gt > (frame.len > 10)
- lt < (frame.len < 128)
- ge >= (frame.len ge 0x100)
- le <= (frame.len <= 0x20)

- **More:** https://www.wireshark.org/docs/wsug_html_chunked/ChWorkBuildDisplayFilterSection.html

# Wireshark: Logical Operators

- and && (ip.src==10.0.0.5 and tcp.flags.fin)
- or || (ip.scr==10.0.0.5 or ip.src==192.1.1.1)
- xor ^^ (tr.dst[0:3] == 0.6.29 xor tr.src[0:3] == 0.6.29)
- not ! (not llc)
- […]

- **More:** https://www.wireshark.org/docs/wsug_html_chunked/ChWorkBuildDisplayFilterSection.html

# Wireshark: Example filters

- **Filter for MAC address**
  - wlan.sa eq 00:09:5b:e8:c4:03
  - wlan.sa eq 00:09:5b:e8:c4:03 and wlan.bssid ne ff:ff:ff:ff:ff:ff
- **Filter for BSSID**
  - wlan.bssid eq 00:11:92:6e:cf:00
  - In GUI: Go to IEEE 802.11 Wireless LANManagement Frame | Tagged Parameters | SSID Parameter Set | TagInterpretation
    - wlan_mgt.tag.interpretation eq "NOWIRE"

- **More: More: "**Wireless Sniffing with Wireshark"

  (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: Frame types

| | |
|---|---|
| Management Frames | *wlan.fc.type eq 0* |
| Control Frames | *wlan.fc.type eq 1* |
| Data Frames | *wlan.fc.type eq 2* |
| Association Request | *wlan.fc.type_subtype eq 0* |
| Association response | *wlan.fc.type_subtype eq 1* |
| Reassociation Request | *wlan.fc.type_subtype eq 2* |
| Reassociation Response | *wlan.fc.type_subtype eq 3* |
| Probe Request | *wlan.fc.type_subtype eq 4* |
| Probe Response | *wlan.fc.type_subtype eq 5* |
| Beacon | *wlan.fc.type_subtype eq 8* |
| Announcement Traffic Indication Map (ATIM) | *wlan.fc.type_subtype eq 9* |
| Disassociate | *wlan.fc.type_subtype eq 10* |
| Authentication | *wlan.fc.type_subtype eq 11* |
| Deauthentication | *wlan.fc.type_subtype eq 12* |
| Action Frames | *wlan.fc.type_subtype eq 13* |
| Block Acknowledgement (ACK) Request | *wlan.fc.type_subtype eq 24* |
| Block ACK | *wlan.fc.type_subtype eq 25* |
| Power-Save Poll | *wlan.fc.type_subtype eq 26* |
| Request to Send | *wlan.fc.type_subtype eq 27* |

- **More:** "Wireless Sniffing with Wireshark" (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: Frame types

| | |
|---|---|
| Clear to Send | *wlan.fc.type_subtype eq 28* |
| ACK | *wlan.fc.type_subtype eq 29* |
| Contention Free Period End | *wlan.fc.type_subtype eq 30* |
| Contention Free Period End ACK | *wlan.fc.type_subtype eq 31* |
| Data + Contention Free ACK | *wlan.fc.type_subtype eq 33* |
| Data + Contention Free Poll | *wlan.fc.type_subtype eq 34* |
| Data + Contention Free ACK + Contention Free Poll | *wlan.fc.type_subtype eq 35* |
| NULL Data | *wlan.fc.type_subtype eq 36* |
| NULL Data + Contention Free ACK | *wlan.fc.type_subtype eq 37* |
| NULL Data + Contention Free Poll | *wlan.fc.type_subtype eq 38* |
| NULL Data + Contention Free ACK + Contention Free Poll | *wlan.fc.type_subtype eq 39* |
| QoS Data | *wlan.fc.type_subtype eq 40* |
| QoS Data + Contention Free ACK | *wlan.fc.type_subtype eq 41* |
| QoS Data + Contention Free Poll | *wlan.fc.type_subtype eq 42* |
| QoS Data + Contention Free ACK + Contention Free Poll | *wlan.fc.type_subtype eq 43* |
| NULL QoS Data | *wlan.fc.type_subtype eq 44* |
| NULL QoS Data + Contention Free Poll | *wlan.fc.type_subtype eq 46* |
| NULL QoS Data + Contention Free ACK + Contention Free Poll | *wlan.fc.type_subtype eq 47* |

- **More:** "Wireless Sniffing with Wireshark" (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: Example filters

- **Beacon frame type/subtype**
  - !(wlan.fc.type eq 0 and wlan.fc.subtype eq 8)
  - wlan.fc.type eq 2 and !(wlan.fc.subtype eq 4)

- **More:** "Wireless Sniffing with Wireshark"

  (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: Example filters

- **Marking From DS and To DS**
  - wlan.fc.fromds eq 0 and wlan.fc.tods eq 1

- **More: "**Wireless Sniffing with Wireshark"

  (http://www.willhackforsushi.com/books/377_eth_2e_06.pdf)

# Wireshark: Your Voice!

**What is your experience so far?**

**Any suggestions and tips?**

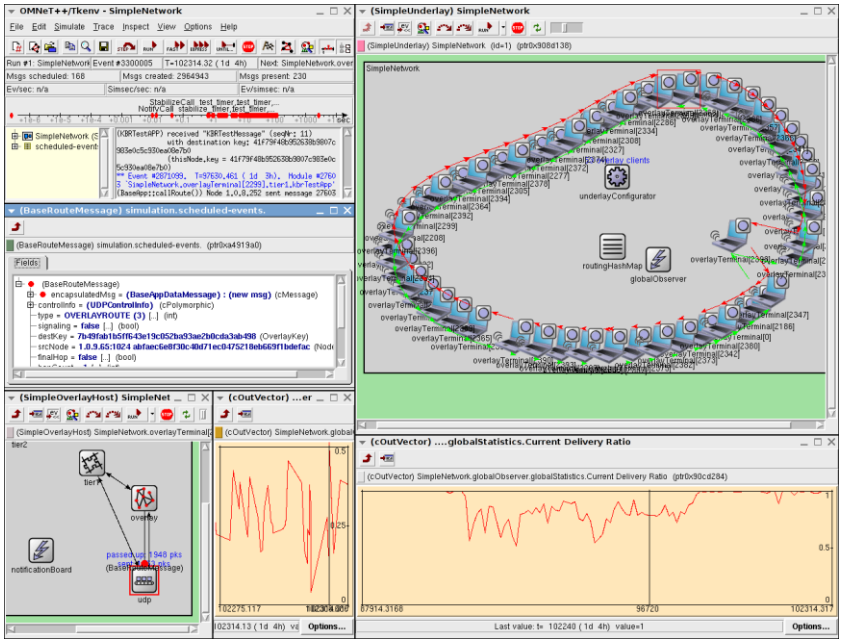
# Part 2: NS3

# Literature

- **Simulator overview**
  - E. Weingartner, H. vom Lehn, K. Wehrle, **A performance comparison of recent network simulators**, Proc. IEEE ICC 2009
    - http://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=5198657
  - D. Hiranandani, K. Obraczka, J.J. Garcia-Luna-Aceves, **MANET protocol simulations considered harmful: the case for benchmarking,** IEEE Wireless Communications, vol. 20, no. 4, pp. 82-90, Aug. 2013,
    - http://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=6590054

# Network simulation

A process of verifying/understanding/testing the performance of a (wireless) communication network, by means of replication of interaction between network entities in in a computer program



http://www.oversim.org/wiki/OverSimFeatures

# Purpose of Network Simulation

- **Alternatives**
  - Implementation: gnuradio.org/redmine/projects/gnuradio/wiki/USRP
  - Testbeds: www.planet-lab.org, www.onelab.eu ,www.emulab.net
- **Pros**
  - Ease of test setup
  - Fine control of network parameters
  - Replicable
- **Cons**
  - Not as good as
    - Building
    - Measuring
  - Difficult to manipulate (buggy)

Rutgers University, http://www.orbit-lab.org

# Network simulators on the market

- **Most popular custom-built**
  - http://www.**opnet**.com [OPNET]
  - http://www.**omnetpp**.org [OmNet++]
  - http://www.isi.edu/nsnam/ns/ [NS2]
  - http://www.nsnam.org [NS3]
  - **Less popular custom-built**
    - http://**tetcos**.com [NetSim]
    - http://web.scalable-networks.com/content/**qualnet** [Qualnet]
      - **Even less popular custom-built**
        - https://**simpy**.readthedocs.org/en/latest/ [Simpy]
        - http://**jist**.ece.cornell.edu [Jist]

# Types of Simulators

- **Continuous (real-time)**
  - Time-sliced
  - Runs through each state even if nothing happens
- **Process-based**
  - Process is a thread in simulation
  - Threads wake/sleep others
- **Discrete-based**
  - Per event: **Queue** and **Teller/Server**
  - Much faster

# Matlab/Octave: Overview

- **Website:** https://www.gnu.org/software/octave/ http://www.mathworks.nl/products/matlab/

- **Pros**
  - Easy to use
  - Quick and dirty
  - Familiar
- **Cons**
  - Too simplistic
  - Not accepted by (a highbrow) community

# Matlab/Octave: Example

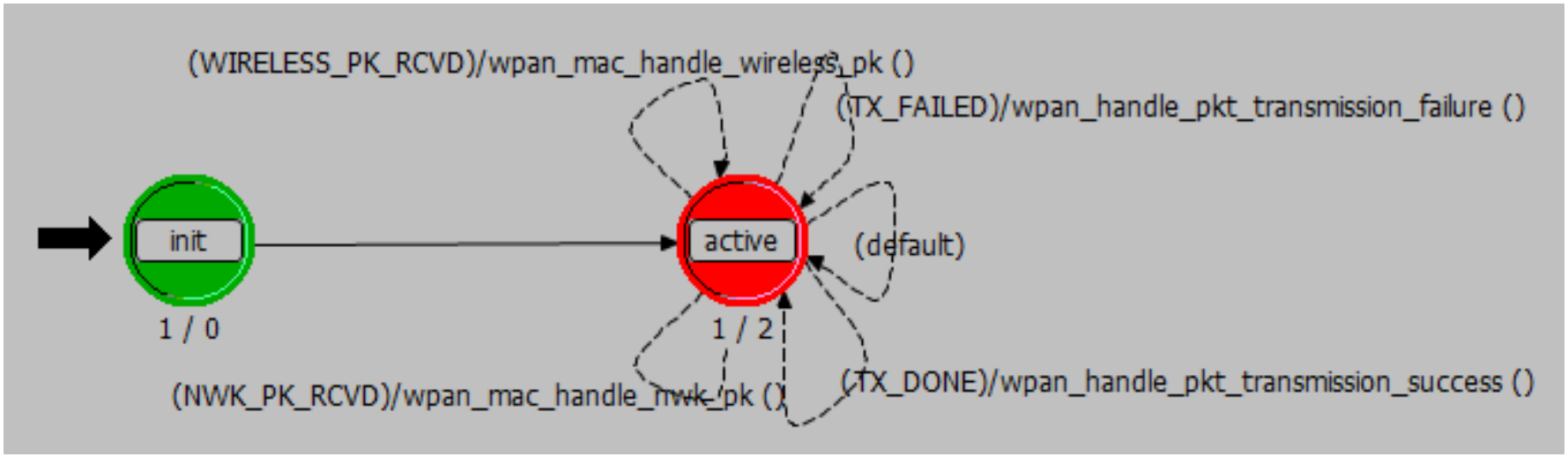
```
number_packets=10000;
error_probability=1e-5;
transmitted_packet=[];
For k=1:number_packets
    correct_packet=rand>1-error_probability;
    transmitted_packet=[correct_packet,transmitted_packet];
End
mean_error=mean(transmitted_packets);
```

# OPNET: Overview

- **Website:** www.opnet.com (now *Riverbed*)
- Commercial software [expansive, but academia-supported]
  - MIT graduate spin-off started in 1986
- C-based
- **GUI-oriented**
  - Possibility of graphical design via state machines
  - Users can drag-and-drop necessary components and edit them

# OPNET: Example (1/2)

Simplified state machine for IEEE 802.15.3 MAC



# OPNET: Example (2/2)

```
#define WIRELESS_PK_RCVD    (op_intrpt_type() == OPC_INTRPT_STRM && op_intrpt_strm() == STRM_FROM_RAD_TO_MAC)
#define NWK_PK_RCVD         (op_intrpt_type() == OPC_INTRPT_STRM && op_intrpt_strm() == STRM_FROM_NWK_TO_MAC)
```

```
static void wpan_mac_handle_nwk_pk ()
{
    Packet*     pkptr;
    int         command;
    double      temp_report_period;
    char        format_name [100];

    FIN (wpan_mac_handle_nwk_pk ());

    pkptr = op_pk_get (op_intrpt_strm ());
    op_pk_format (pkptr, format_name);

    if (csma_ca_process_busy == OPC_FALSE)
    {
        op_pro_invoke (csma_ca_prohandle, pkptr);
        csma_ca_process_busy = OPC_TRUE;
    }
    else
    {
        op_pk_destroy (pkptr);
    }

    FOUT;
}
```

# OmNet++: Overview

- **Website:** http://www.omnetpp.org
- Not open source, but free for academia
- Written in C++
- Good GUI
- Not a simulator per-se but a simulation framework
- Specific wireless networking modules built
  - Castallia, MiXiM, INETMANET, Oversim, …

# NS2: Overview

- **Website**: http://www.isi.edu/nsnam/ns/
- Open source
- C++ (module design)/ObjectTcl (simulation scenario design)
- NS2 started in 2009 and no longer maintained
  - Started as NS1 in around 1995 (but traced back to 1989)
- Lawrence Berkeley National Laboratory development
  - Sally Floyd (Random Early Detection co-inventor)
- Split in modules for each layer [PHY up to Application]
  - A lot of them!

- **Cons**
  - X000,000 lines of code
  - Buggy and difficult to learn [large community of developers]

# NS3: Overview

- **Website**: http://www.nsnam.org
- Open source
- NS3 is a follow-up to NS2 (duh!)
  - But not backward-compatible with NS2
- Simulations using using C++/Python/Waf
- Current release 3.19 [as of January 2014]

- **Cons**
  - Many well developed NS2 modules are (still) not available in NS3

- http://www.nsnam.org/tutorials/ns-3-tutorial-tunis-apr09.pdf

# NS3: A quick walk through

1. **Topology**
   1. Setting nodes in space
2. **Model definition**
   1. UDP/TCP/WiFi/LTE/MANET/…
3. **Node definition**
   1. P2P/Wireless/Wired/Channel/Packet size
4. **Execution**
5. **Analysis**
   1. Statistical data handling (octave/R)
   2. Plotting (e.g. gnuplot)
6. **Adapt**
   1. Go to step X

Let's jump to a new presentation…

# Part 3: SDR

# Literature on Signals and Systems

- **Theory**
  - Andrea Goldsmith, **Wireless Communications**, Cambridge University Press (2005)
  - Ted Rappaport, **Wireless communications: principles and practice**, Prentice Hall (1996)
  - John Proakis, **Digital Communications**, Mcgraw-Hill (2008)
  - Mark Wickert, **Signals and Systems For Dummies**, (2013)

# Literature on Signals and Systems

- **Practice**
  - **http://www.desktopsdr.com/**
    - **Free book** plus **free examples**
    - Goes through all the math with examples
  - **MATLAB Communications Toolbox**
  - C. Richard Johnson Jr., **Software Receiver Design: Build Your Own Digital Communication System In Five Easy Steps,** Cambridge University Press (2011)

# SDR Assignment: FM receiver

- Exercise for next week:
  - http://www.eas.uccs.edu/~mwickert/ece4670/lecture_notes/Lab6.pdf
    - Section 5 and exercise 1 from section 5.3
    - **For other tips see also:**https://nl.mathworks.com/help/supportpkg/rtlsdrradio/examples/fm-broadcast-receiver.html