

**LAPORAN POSTEST**  
**ALGORITMA PEMROGRAMAN**



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post.cpp

```
1  #include <iostream>
2  #include <iomanip>
3  #include <cstdlib>
4  using namespace std;
5  class gbm{
6  private:
7      int n= 3;
8      int A[5][5],B[5][5],C[5][5],D[100];
9      int temp;
10     bool swap;
11     int k = 3;
12 public:
13     int proses(){
14         for(int i = 0; i < n ; i++){
15             for(int j = 0; j < n; j++){
16                 cout<<"Masukkan A ["<<i<<" ["<<j<<" = ";
17                 cin>>A[i][j];
18                 cout<<"Masukkan B ["<<i<<" ["<<j<<" = ";
19                 cin>>B[i][j];
20                 C[i][j]=A[i][j];
21                 C[i+n][j]=B[i][j];
22             }
23             cout<<endl;
24         }
25         cout<<"\n===Array A===\n";
26         for(int i = 0; i < n ; i++){
27             cout<<"|";
28             for(int j = 0; j < n; j++){
29                 cout<<setw(3)<<A[i][j];
30             }
31             cout<<" |"<<endl;
32         }
33         cout<<"\n===Array B===\n";
34         for(int i = 0; i < n ; i++){
35             cout<<"|";
36             for(int j = 0; j < n; j++){
37                 cout<<setw(3)<<B[i][j];
38             }
39             cout<<" |"<<endl;
40         }
41         cout<<"\n===Array AB===\n";
42         for(int i = 0; i < (n+n) ; i++){
```

post.cpp

```
40     }
41     cout<<"\n===Array AB===\n";
42     for(int i = 0; i <(n+n) ; i++){
43         cout<<"|";
44         for(int j = 0; j<n; j++){
45             cout<<setw(3)<<C[i][j];
46         }
47         cout<<" |"<<endl;
48     }
49     cout<<"\n===== \n";
50     cout<<"\nMenjadi 1 dimensi\n";
51     for(int i = 0; i <(n+n) ; i++){
52         for(int j = 0; j<n; j++){
53             D[k]=C[i][j];
54             cout<<setw(3)<<D[k];
55             k++;
56         }
57     }
58     cout<<"\n===== \n";
59     cout<<"\nDiurutkan\n";
60     cout<<"\n===== \n";
61     for(int i = 0; i < 18; i++){
62         swap=false;
63         for(int j = 0; j < 17; j++){
64             if(D[j]>D[j+1]){
65                 temp=D[j];
66                 D[j]=D[j+1];
67                 D[j+1]=temp;
68                 swap =true;
69             }
70         }
71         if(swap==false){
72             break;
73         }
74         cout<<"Proses ke- "<<i+1<<"= ";
75         output();
76     }
77 }
78 int output(){
79     for(int i = 0; i < 18;i++){
80         cout<<setw(3)<<D[i];
81     }
82     cout<<endl;
83 }
84 };
85
86 main(){
87     gbm cek;
88     cek.proses();
89     cout<<endl;
90     return 0;
91 }
```

```
E:\Kuliah\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\post.exe
Masukkan A [0] [0] = 1
Masukkan B [0] [0] = 2
Masukkan A [0] [1] = 3
Masukkan B [0] [1] = 4
Masukkan A [0] [2] = 5
Masukkan B [0] [2] = 6
Masukkan A [1] [0] =
```

Input

```
E:\Kuliah\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\post.exe

===Array A===
| 1 3 5 |
| 7 9 11 |
| 13 15 17 |

===Array B===
| 2 4 6 |
| 8 10 12 |
| 14 16 18 |

===Array AB===
| 1 3 5 |
| 7 9 11 |
| 13 15 17 |
| 2 4 6 |
| 8 10 12 |
| 14 16 18 |

=====

Menjadi 1 dimensi
1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 14 16 18
=====
```

Outpput

E:\Kuliah\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\post.exe

```
| 2 4 6 |  
| 8 10 12 |  
| 14 16 18 |
```

Menjadi 1 dimensi

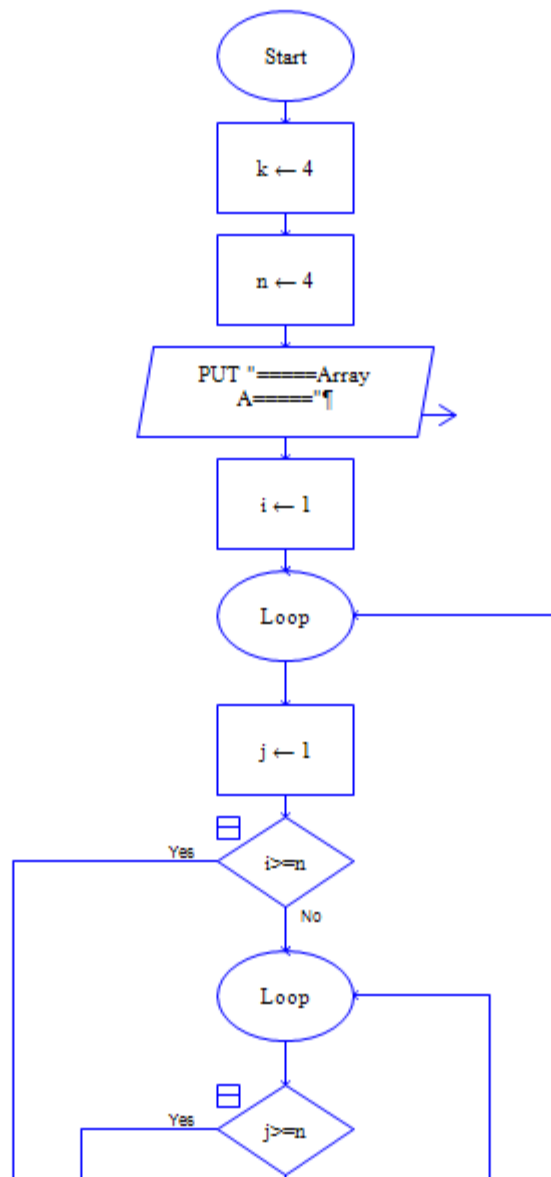
```
1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 14 16 18
```

Diurutkan

```
Proses ke-1= 14 16 1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 18  
Proses ke-2= 14 1 3 5 7 9 11 13 15 16 2 4 6 8 10 12 17 18  
Proses ke-3= 1 3 5 7 9 11 13 14 15 2 4 6 8 10 12 16 17 18  
Proses ke-4= 1 3 5 7 9 11 13 14 2 4 6 8 10 12 15 16 17 18  
Proses ke-5= 1 3 5 7 9 11 13 2 4 6 8 10 12 14 15 16 17 18  
Proses ke-6= 1 3 5 7 9 11 2 4 6 8 10 12 13 14 15 16 17 18  
Proses ke-7= 1 3 5 7 9 2 4 6 8 10 11 12 13 14 15 16 17 18  
Proses ke-8= 1 3 5 7 2 4 6 8 9 10 11 12 13 14 15 16 17 18  
Proses ke-9= 1 3 5 2 4 6 7 8 9 10 11 12 13 14 15 16 17 18  
Proses ke-10= 1 3 2 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18  
Proses ke-11= 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
```

main

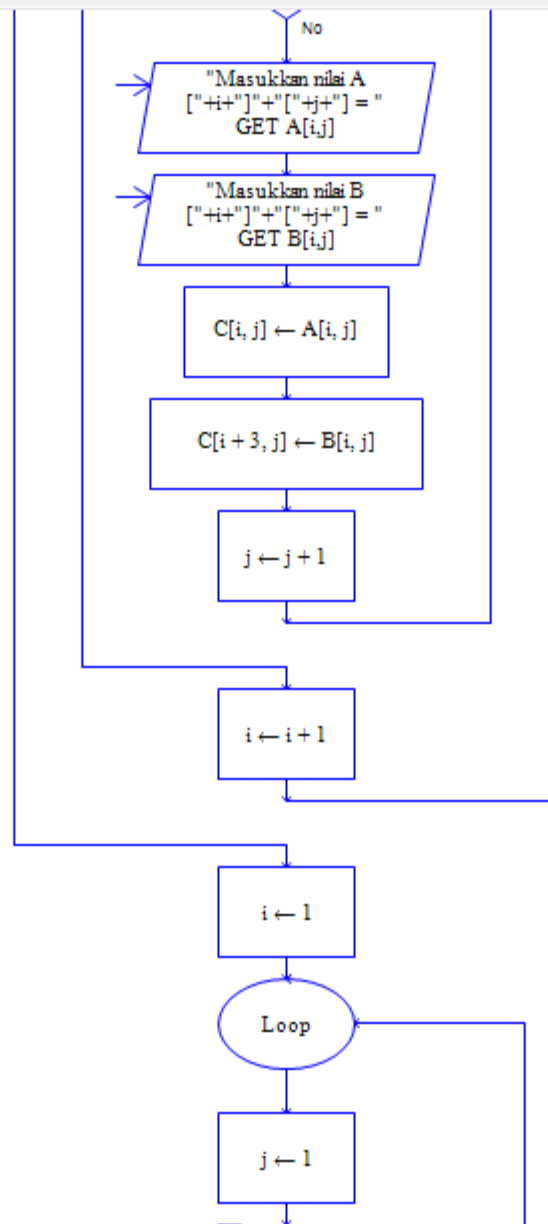
out

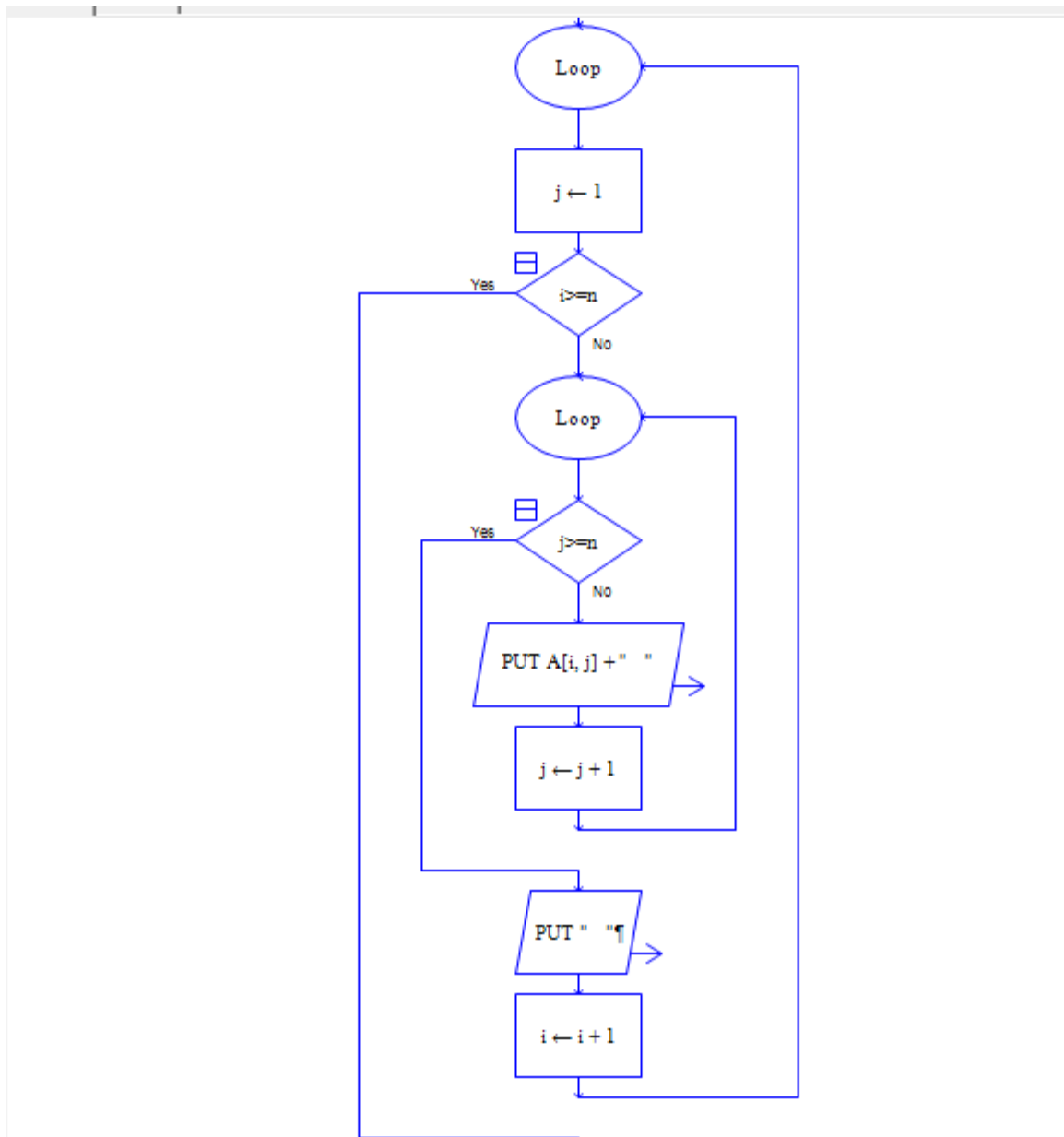


Main

main

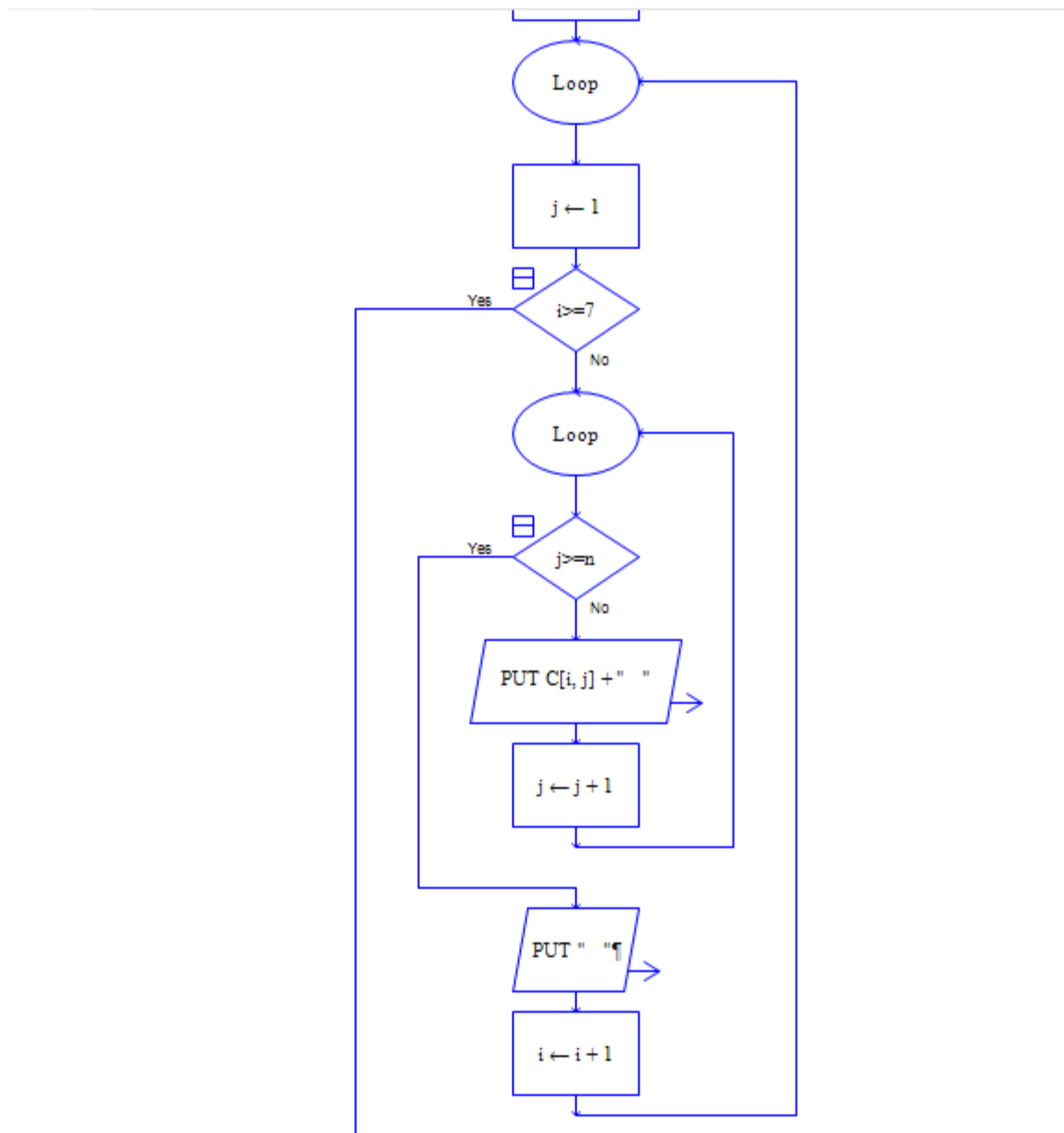
out



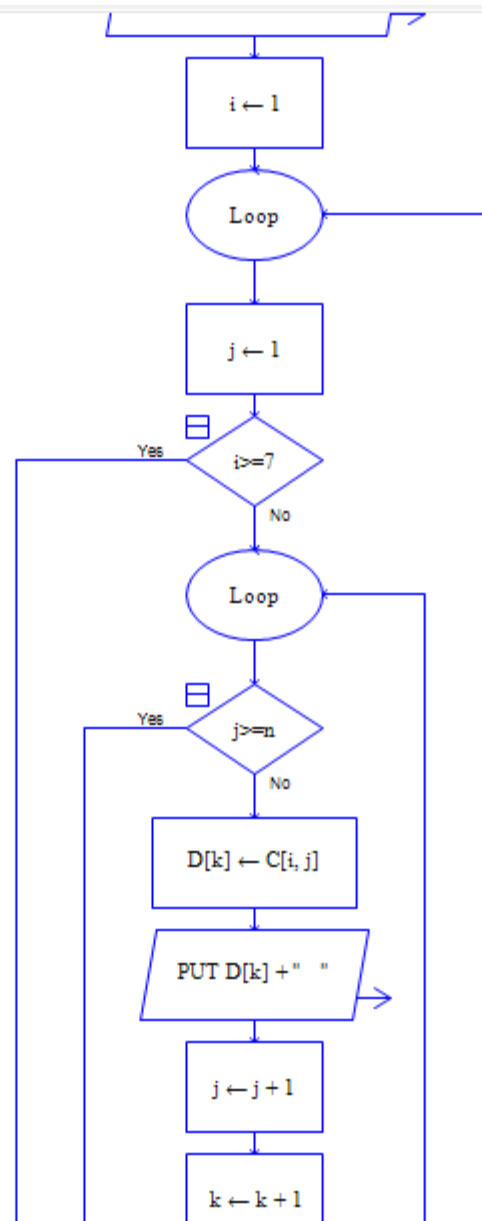


Untuk array A dan B sama

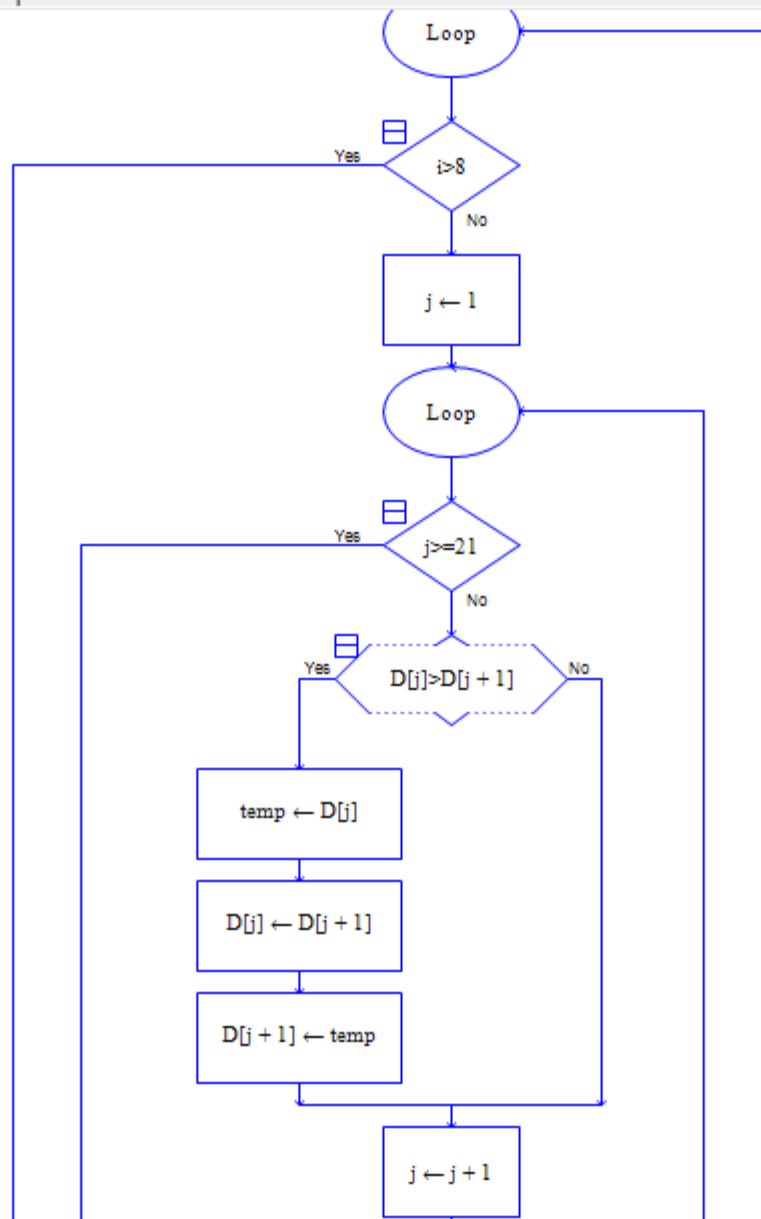




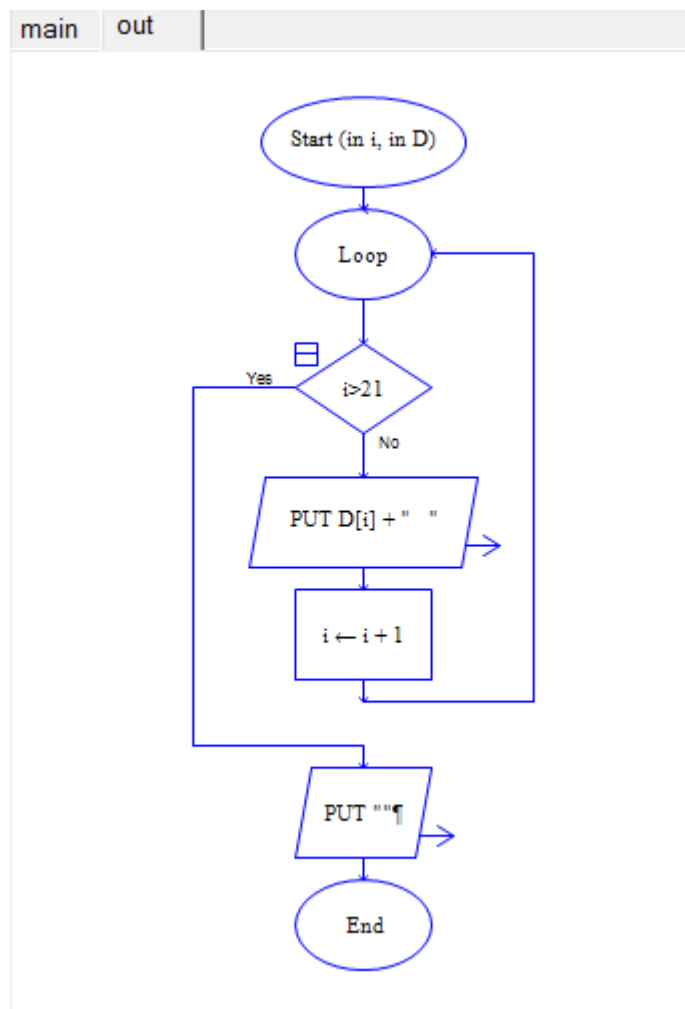
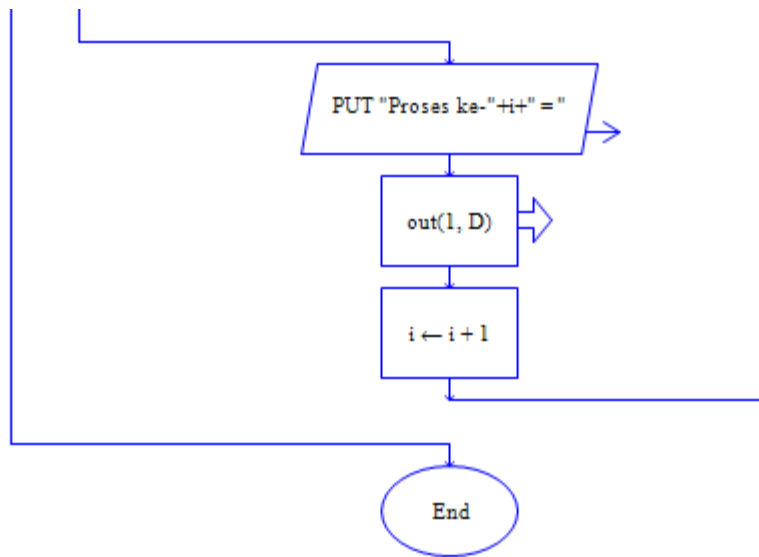
Array C



Menjadikan 1 dimensi



Bubble sort



Output

Input

Masukkan nilai A[1][1] =

OK

Input

```

MasterConsole
Font Font Size Edit Help
=====Array A=====
1 3 5
7 9 11
13 15 17
=====Array b=====
2 4 6
8 10 12
14 16 18
=====Array AB=====
1 3 5
7 9 11
13 15 17
2 4 6
8 10 12
14 16 18

=====
Menjadi 1 dimensi
1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 14 16 18

=====
Proses ke-1 = 0 0 0 1 3 5 7 9 11 13 15 2 4 6 8 10 12 14 16 17 18
Proses ke-2 = 0 0 0 1 3 5 7 9 11 13 2 4 6 8 10 12 14 15 16 17 18
Proses ke-3 = 0 0 0 1 3 5 7 9 11 2 4 6 8 10 12 13 14 15 16 17 18
Proses ke-4 = 0 0 0 1 3 5 7 9 2 4 6 8 10 11 12 13 14 15 16 17 18
Proses ke-5 = 0 0 0 1 3 5 7 2 4 6 8 9 10 11 12 13 14 15 16 17 18
Proses ke-6 = 0 0 0 1 3 5 2 4 6 7 8 9 10 11 12 13 14 15 16 17 18
Proses ke-7 = 0 0 0 1 3 2 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
Proses ke-8 = 0 0 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
----Run complete. 2011 symbols evaluated.----|

```

Hasil

post8.h

main.cpp

```
1  #include <iostream>
2  #include <iomanip>
3  #include <cstdlib>
4  using namespace std;
5  class gbm{
6  private:
7      int n= 3;
8      int A[5][5],B[5][5],C[5][5],D[100];
9      int temp;
10     bool swap;
11     int k = 3;
12 public:
13     int proses(){
14         for(int i = 0; i <n ; i++){
15             for(int j = 0; j<n; j++){
16                 cout<<"Masukkan A ["<<i<<" ["<<j<<" = ";
17                 cin>>A[i][j];
18                 cout<<"Masukkan B ["<<i<<" ["<<j<<" = ";
19                 cin>>B[i][j];
20                 C[i][j]=A[i][j];
21                 C[i+n][j]=B[i][j];
22             }
23             cout<<endl;
24         }
25         cout<<"\n===Array A===\n";
26         for(int i = 0; i <n ; i++){
27             cout<<"|";
28             for(int j = 0; j<n; j++){
29                 cout<<setw(3)<<A[i][j];
30             }
31             cout<<" |"<<endl;
32         }
33         cout<<"\n===Array B===\n";
34         for(int i = 0; i <n ; i++){
35             cout<<"|";
36             for(int j = 0; j<n; j++){
37                 cout<<setw(3)<<B[i][j];
38             }
39             cout<<" |"<<endl;
40         }
41         cout<<"\n===Array AB===\n";
42         for(int i = 0; i <(n+n) : i++){
```

```

post8.h | main.cpp
44 |         for(int j = 0; j<n; j++){
45 |             cout<<setw(3)<<C[i][j];
46 |         }
47 |         cout<<" |"<<endl;
48 |     }
49 |     cout<<"\n=====\\n";
50 |     cout<<"\nMenjadi 1 dimensi\\n";
51 |     for(int i = 0; i <(n+n) ; i++){
52 |         for(int j = 0; j<n; j++){
53 |             D[k]=C[i][j];
54 |             cout<<setw(3)<<D[k];
55 |             k++;
56 |         }
57 |     }
58 |     cout<<"\n=====\\n";
59 |     cout<<"\nDiurutkan\\n";
60 |     cout<<"\n=====\\n";
61 |     for(int i = 0; i < 18; i++){
62 |         swap=false;
63 |         for(int j = 0; j < 17; j++){
64 |             if(D[j]>D[j+1]){
65 |                 temp=D[j];
66 |                 D[j]=D[j+1];
67 |                 D[j+1]=temp;
68 |                 swap =true;
69 |             }
70 |         }
71 |         if(swap==false){
72 |             break;
73 |         }
74 |         cout<<"Proses ke-"<<i+1<<"= ";
75 |         output();
76 |     }
77 | }
78 | int output(){
79 |     for(int i = 0; i < 18;i++){
80 |         cout<<setw(3)<<D[i];
81 |     }
82 |     cout<<endl;
83 | }
84 | };

```

Membuat post8.h

```

post8.h | main.cpp
1 | #include "post8.h"
2 | main(){
3 |     gbm cek;
4 |     cek.proses();
5 |     cout<<endl;
6 |     return 0;
7 | }

```

Main

```
E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\main.exe

===Array A===
| 1 3 5 |
| 7 9 11 |
| 13 15 17 |

===Array B===
| 2 4 6 |
| 8 10 12 |
| 14 16 18 |

===Array AB===
| 1 3 5 |
| 7 9 11 |
| 13 15 17 |
| 2 4 6 |
| 8 10 12 |
| 14 16 18 |

=====
Menjadi 1 dimensi
1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 14 16 18
=====

Diurutkan

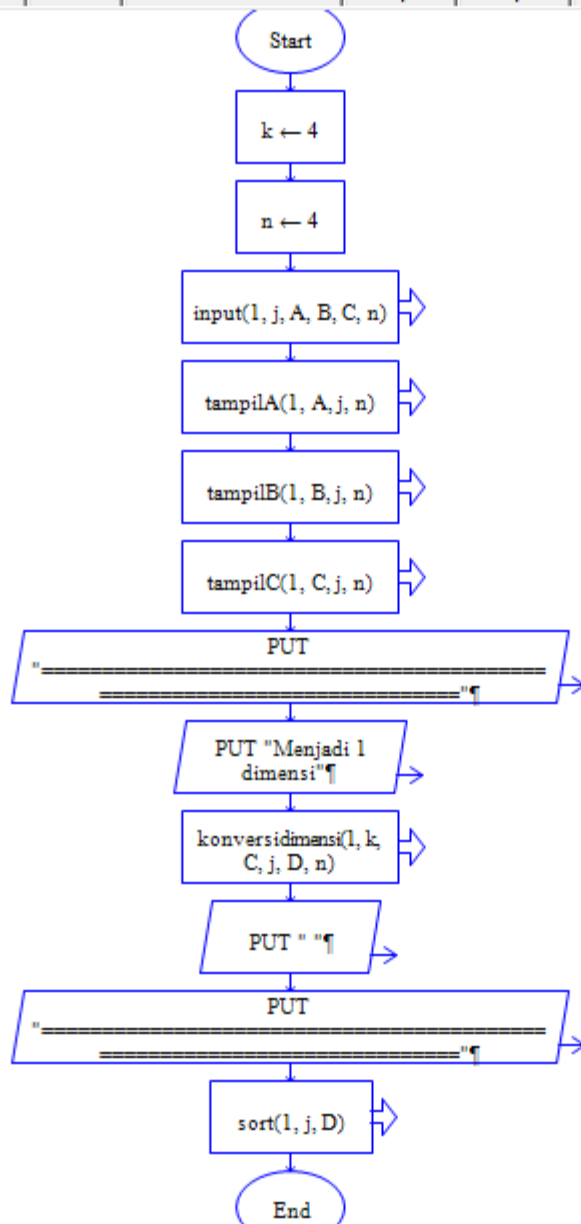
=====
Proses ke-1= 14 16 1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 18
Proses ke-2= 14 1 3 5 7 9 11 13 15 16 2 4 6 8 10 12 17 18
Proses ke-3= 1 3 5 7 9 11 13 14 15 2 4 6 8 10 12 16 17 18
Proses ke-4= 1 3 5 7 9 11 13 14 2 4 6 8 10 12 15 16 17 18
Proses ke-5= 1 3 5 7 9 11 13 2 4 6 8 10 12 14 15 16 17 18
Proses ke-6= 1 3 5 7 9 11 2 4 6 8 10 12 13 14 15 16 17 18
Proses ke-7= 1 3 5 7 9 2 4 6 8 10 11 12 13 14 15 16 17 18
Proses ke-8= 1 3 5 7 2 4 6 8 9 10 11 12 13 14 15 16 17 18
Proses ke-9= 1 3 5 2 4 6 7 8 9 10 11 12 13 14 15 16 17 18
Proses ke-10= 1 3 2 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
Proses ke-11= 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18

-----
Process exited after 11.33 seconds with return value 0
Press any key to continue . . .
```

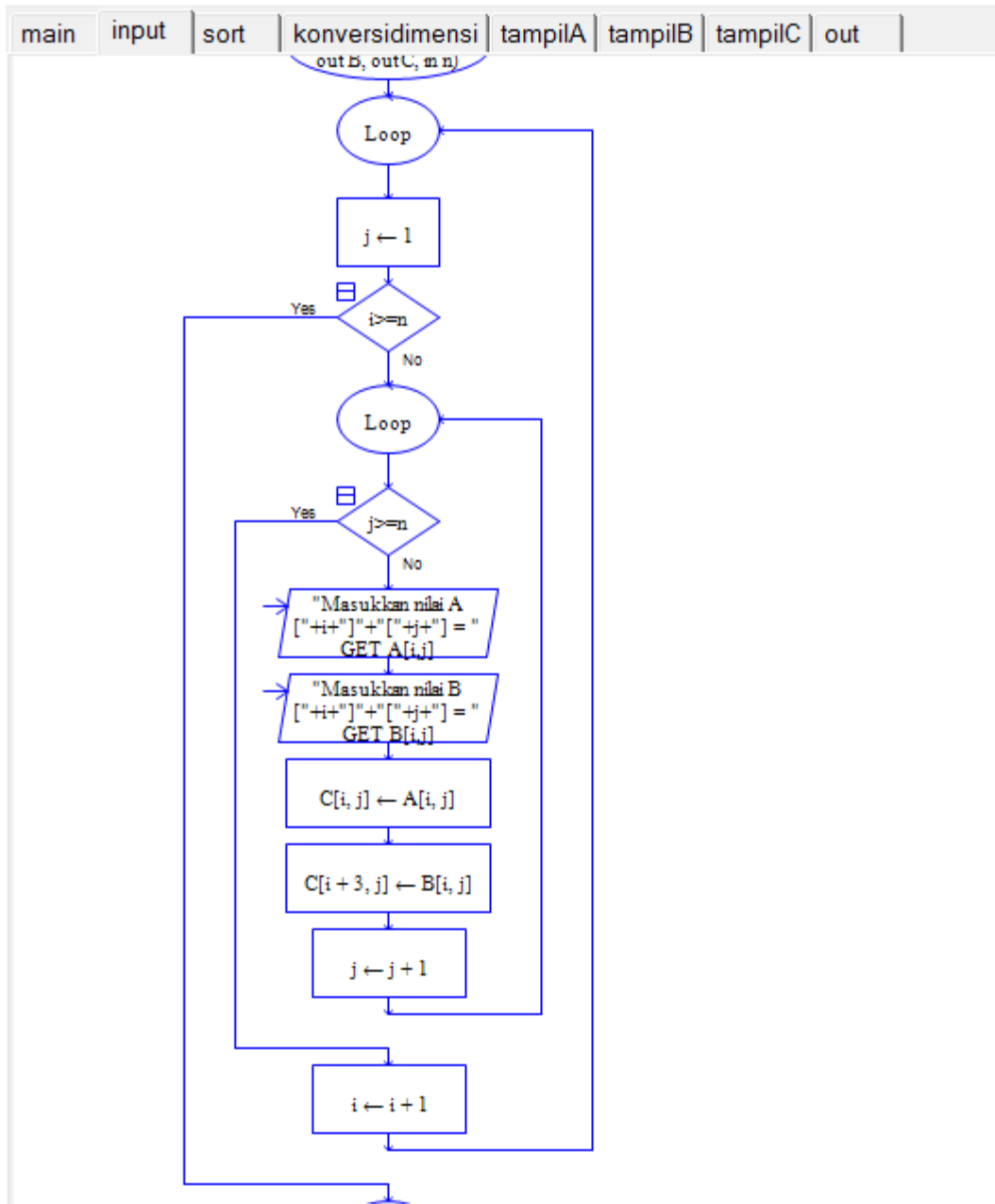
Output



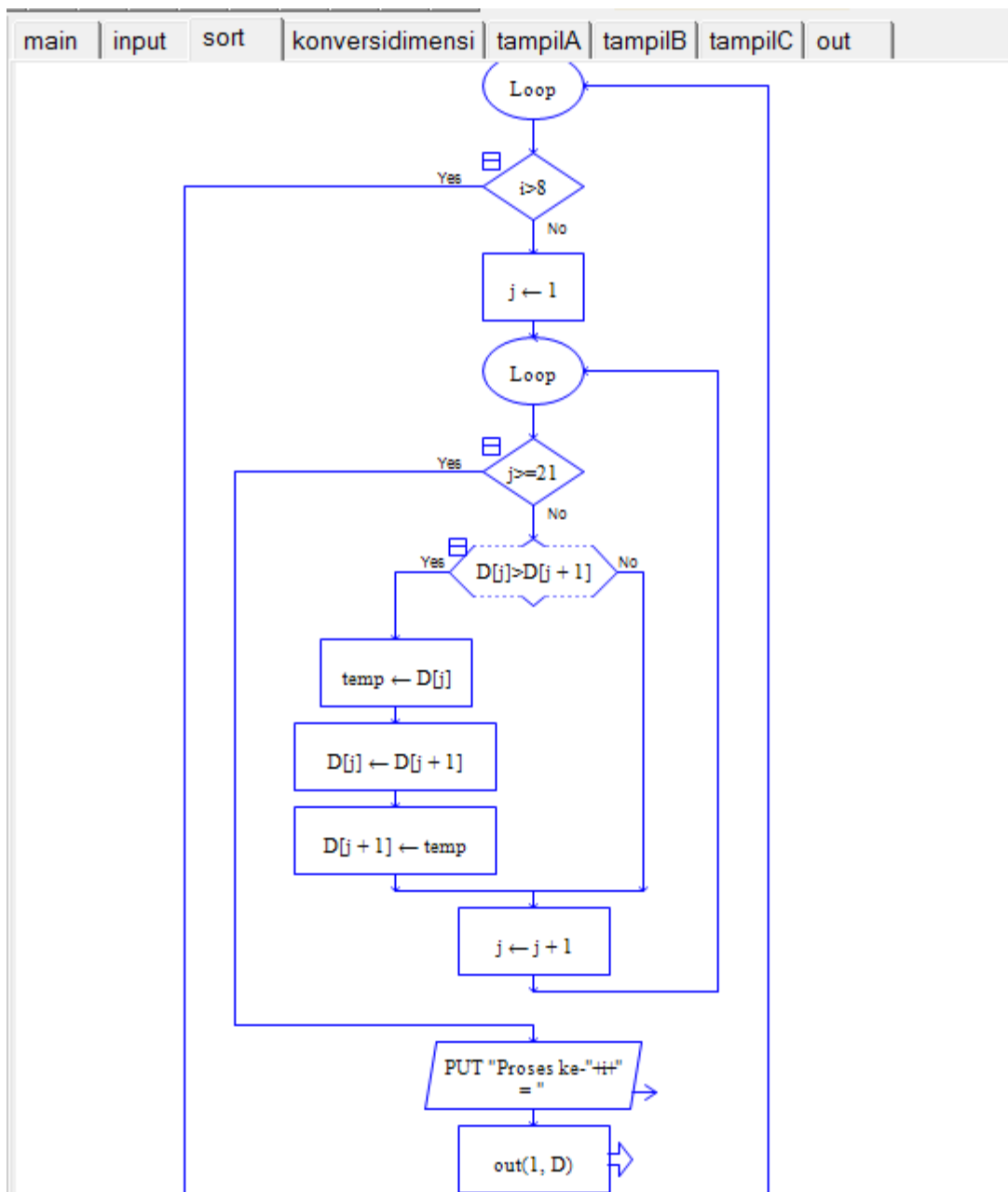
main	input	sort	konversidimensi	tampilA	tampilB	tampilC	out
------	-------	------	-----------------	---------	---------	---------	-----



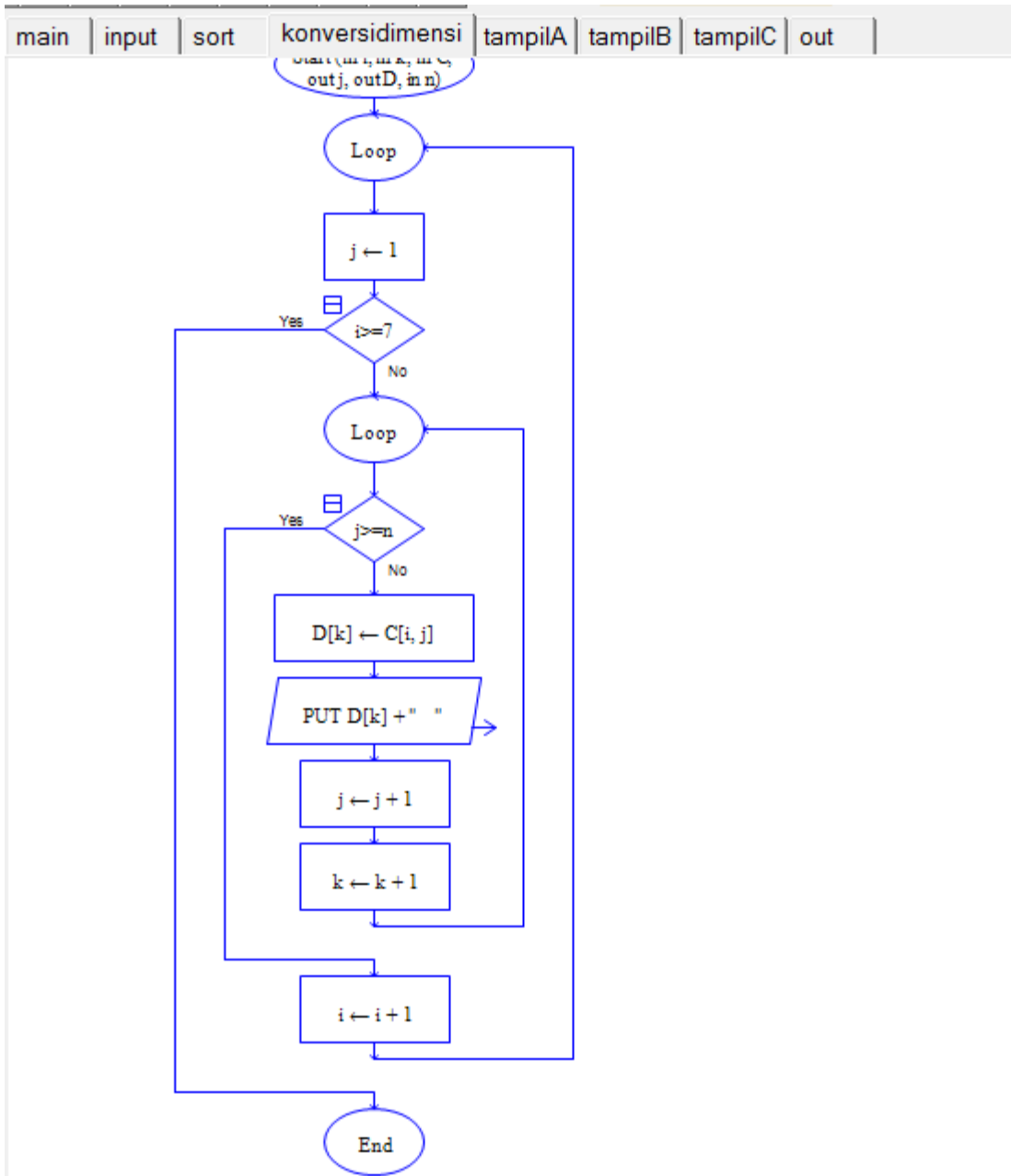
Main



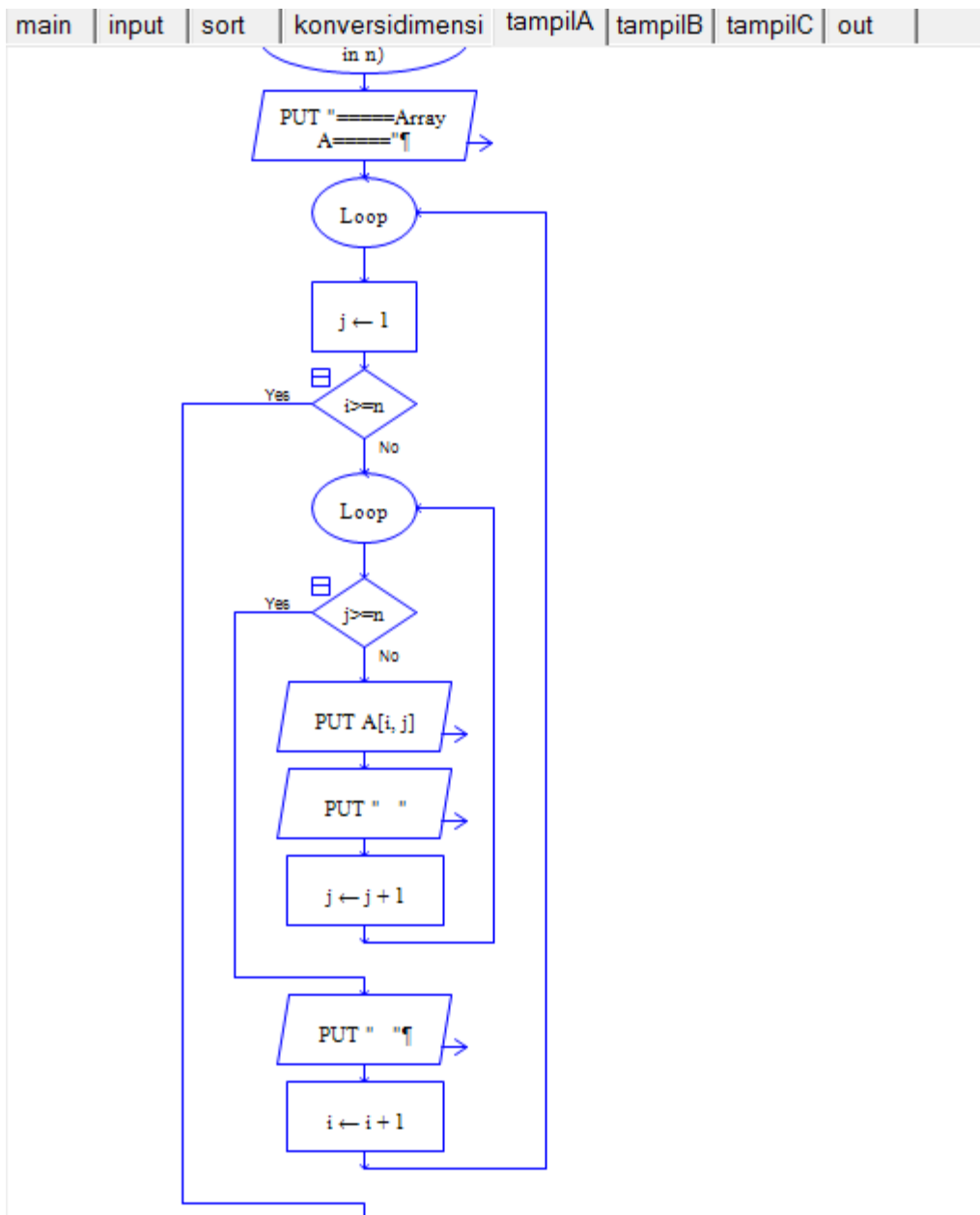
Input



Bubble sort

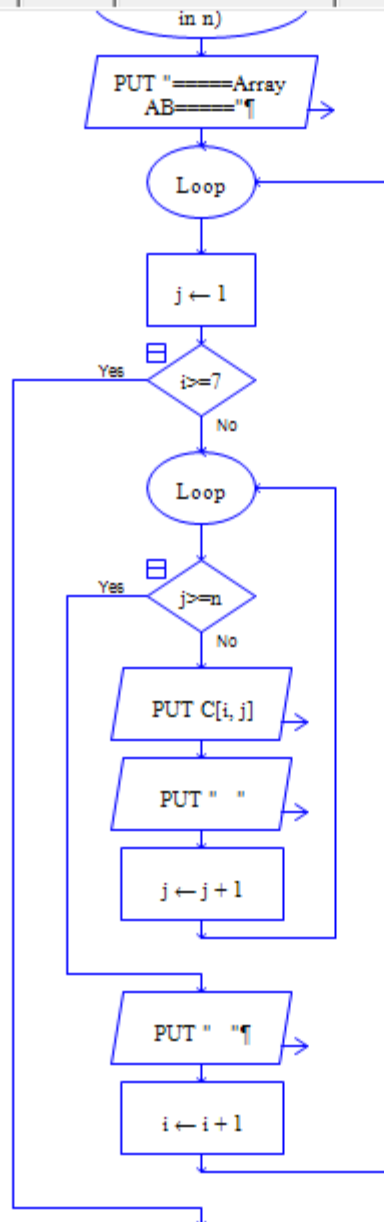


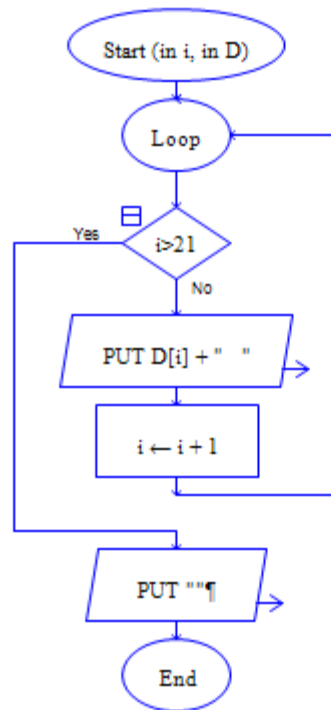
Menjadi 1 dimensi



Tampil a=tampil b

main	input	sort	konversidimensi	tampilA	tampilB	tampilC	out	
------	-------	------	-----------------	---------	---------	---------	-----	--





Out

The screenshot shows a standard Windows-style input dialog box with a blue title bar labeled "Input". Inside the dialog, there is a text label "Masukkan nilai A[1][1] =" followed by a single-line text input field. The number "1" has been entered into this field. At the bottom right of the dialog, there is an "OK" button.

Input

```
MasterConsole
Font Font Size Edit Help
=====Array A=====
1 3 5
7 9 11
13 15 17
=====Array B=====
2 4 6
8 10 12
14 16 18
=====Array AB=====
1 3 5
7 9 11
13 15 17
2 4 6
8 10 12
14 16 18
=====
=
Menjadi 1 dimensi
1 3 5 7 9 11 13 15 17 2 4 6 8 10 12 14 16 18
=====
=
Proses ke-1 = 0 0 0 1 3 5 7 9 11 13 15 2 4 6 8 10 12 14 16 17 18
Proses ke-2 = 0 0 0 1 3 5 7 9 11 13 2 4 6 8 10 12 14 15 16 17 18
Proses ke-3 = 0 0 0 1 3 5 7 9 11 2 4 6 8 10 12 13 14 15 16 17 18
Proses ke-4 = 0 0 0 1 3 5 7 9 2 4 6 8 10 11 12 13 14 15 16 17 18
Proses ke-5 = 0 0 0 1 3 5 7 2 4 6 8 9 10 11 12 13 14 15 16 17 18
Proses ke-6 = 0 0 0 1 3 5 2 4 6 7 8 9 10 11 12 13 14 15 16 17 18
Proses ke-7 = 0 0 0 1 3 2 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
Proses ke-8 = 0 0 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
----Run complete. 2059 symbols evaluated.----
```

Hasil



```
identitas.cpp
1  #include <iostream>
2  using namespace std;
3  main(){
4      int baris,kolom;
5      cout<<"\t=====Program Mengecek Matrix Identitas=====\n";
6      cout<<"\nMasukkan banyak baris = ";cin>>baris;
7      cout<<"\nMasukkan banyak kolom = ";cin>>kolom;
8      cout<<"\n=====\\n";
9      if(baris==kolom){
10         cout<<"\nMatrix "<<baris<<"x"<<kolom<<" merupakan matriks identitas\\n\\n";
11         for(int i = 0; i < baris; i++){
12             cout<<" |";
13             for(int j = 0; j < kolom; j++){
14                 if(i==j){
15                     cout<<" 1 ";
16                 }
17                 else{
18                     cout<<" 0 ";
19                 }
20             }
21             cout<<"|"<<endl;
22         }
23     }
24     else{
25         cout<<"\n Matrix "<<baris<<"x"<<kolom<<" bukan matriks identitas\\n";
26     }
27 }
```

Mengecek matriks bujur sangkar(baris dan kolom sama)

```
E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\identitas.exe
=====Program Mengecek Matrix Identitas=====
Masukkan banyak baris = 3
Masukkan banyak kolom = 3
=====
Matrix 3x3 merupakan matriks identitas
    | 1  0  0 |
    | 0  1  0 |
    | 0  0  1 |

-----
Process exited after 1.754 seconds with return value 0
Press any key to continue . . .
```

```
E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\identitas.exe

=====Program Mengecek Matrix Identitas=====
Masukkan banyak baris = 4
Masukkan banyak kolom = 4
=====

Matrix 4x4 merupakan matriks identitas

  1 0 0 0
  0 1 0 0
  0 0 1 0
  0 0 0 1

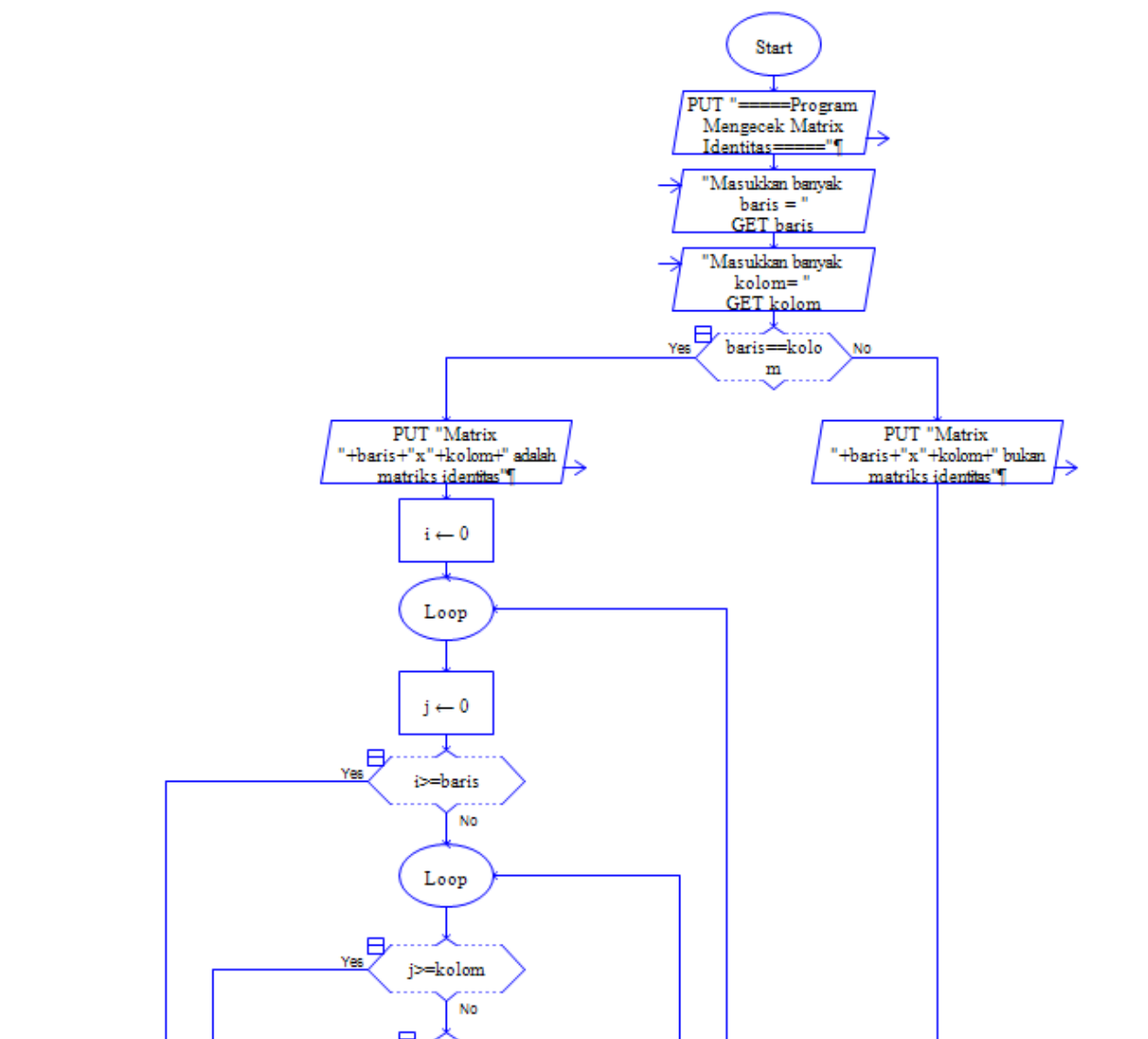
-----
Process exited after 0.861 seconds with return value 0
Press any key to continue . . .
```

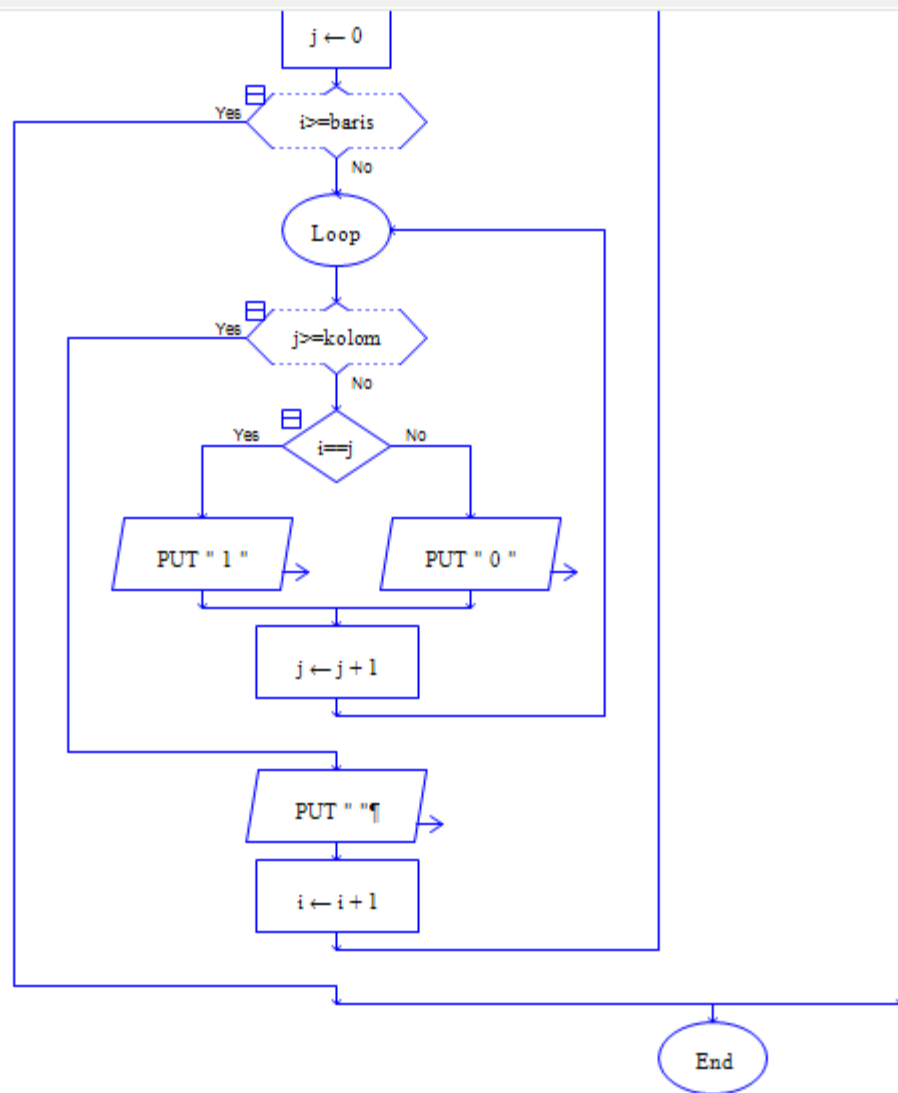
```
E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\8\kode\cpp\identitas.exe

=====Program Mengecek Matrix Identitas=====
Masukkan banyak baris = 2
Masukkan banyak kolom = 3
=====

Matrix 2x3 bukan matriks identitas

-----
Process exited after 1.23 seconds with return value 0
Press any key to continue . . .
```





Input

Masukkan banyak baris =

4

OK

Input

Masukkan banyak kolom=

4

OK

Memasukkan baris dan kolom

```
MasterConsole
Font Font Size Edit Help
=====Program Mengecek Matrix Identitas=====
Matrix 4x4 adalah matriks identitas
1 0 0 0
0 1 0 0
0 0 1 0
0 0 0 1
----Run complete. 119 symbols evaluated.----|
```

```
MasterConsole
Font Font Size Edit Help
=====Program Mengecek Matrix Identitas=====
Matrix 7x7 adalah matriks identitas
1 0 0 0 0 0 0
0 1 0 0 0 0 0
0 0 1 0 0 0 0
0 0 0 1 0 0 0
0 0 0 0 1 0 0
0 0 0 0 0 1 0
0 0 0 0 0 0 1
----Run complete. 305 symbols evaluated.----|
```

```
MasterConsole
Font Font Size Edit Help
=====Program Mengecek Matrix Identitas=====
Matrix 3x4 bukan matriks identitas
----Run complete. 7 symbols evaluated.----|
```