LAPORAN PRAKTEK ALGORITMA PEMROGRAMAN



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PROGRAM STUDI TEKNIK INFORMATIKA

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```
2.cpp
 1
      #include <iostream>
 2
      #include <conio.h>
      using namespace std;
 4 ☐ class konversi{
 5
          friend ostream& operator<<(ostream&,const konversi&);</pre>
 6
          friend istream& operator>>(istream&,konversi&);
 7
      public:
 8
          konversi(unsigned int b=0){ bilangan = b;}
 9
          void membilang();
10
      private:
11
          unsigned int bilangan;
12
13 = istream&operator>>(istream& in,konversi& x){
14
          cout<<"Masukkan bilangan : ";
15
          in>>x.bilangan;
16
          return in;
17
18
19 void konversi ::membilang(){
20
          switch(bilangan){
21
               case 0 :cout<<"nol";break;</pre>
22
               case 1 :cout<<"satu";break;</pre>
23
               case 2 :cout<<"dua";break;</pre>
24
               case 3 :cout<<"tiga";break;</pre>
25
               case 4 :cout<<"empat";break;</pre>
26
               case 5 :cout<<"lima";break;</pre>
27
               case 6 :cout<<"enam";break;</pre>
28
               case 7 :cout<<"tujuh";break;</pre>
29
               case 8 :cout<<"delapan";break;</pre>
30
               case 9 :cout<<"sembilan";break;</pre>
               case 10 :cout<<"sepuluh";break;</pre>
31
32
               case 11 :cout<<"sebelas";break;</pre>
33
               default :cout<<"di luar range";break;</pre>
34
35
```

Menuliskan kode

```
19 ☐ void konversi ::membi]anæ(){
20 百
          switch(bilangan){
                             E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\2\Kode\2.exe
21
              case 0 :cout<
                             Masukkan bilangan : 2
22
              case 1 :cout
23
              case 2 :cout<
24
              case 3 :cout<
25
              case 4 :cout<
26
              case 5 :cout<
27
              case 6 :cout<
28
              case 7 :cout<
29
              case 8 :cout<
30
              case 9 :cout<
31
              case 10 :cout
32
              case 11 :cout
33
              default :cout
34
35
36 = main(){
37
          konversi a;
38
          cin>>a;
39
          a.membilang();
40
          getch();
41
```

Menginputkan bilangan

Output

```
E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\2\Kode\2.exe

Masukkan bilangan : 142
di luar range
------
Process exited after 3.303 seconds with return value 0
Press any key to continue . . .
```

Output

```
2.1.cpp
2.cpp
     #include <iostream>
 1
     #include <conio.h>
 2
 3
     using namespace std;
 5   class konversi{
          friend ostream& operator<<(ostream&,const konversi&);</pre>
 6
 7
          friend istream& operator>>(istream&,konversi&);
     public:
 8
 9
          konversi(unsigned int b=0){ bilangan = b;}
10
          void membilang1();
11
          void membilang2();
12
          void membilang3();
13
          void konversikan();
     private:
14
15
          unsigned int bilangan;
16
17
18 istream&operator>>(istream& in,konversi& x){
19
          cout<< "Masukkan bilangan: ";
20
          in>>x.bilangan;
21
          return in;
22
23
24 void konversi::konversikan(){
          if(bilangan<=11)membilang1();</pre>
26
          else if(bilangan>19)membilang3();
27
          else membilang2();
28
29
30 	☐ void konversi::membilang3(){
31
          int satuan;
          if(bilangan>19){
32 🖃
33
              satuan=bilangan%10;
34
              bilangan=bilangan/10;
35
              konversikan();
              cout<<" puluh ";
36
```

Menliskan kode

```
2.1.cpp
2.cpp
36
               cout<<" puluh ";
37
               bilangan=satuan;
38
               konversikan();
39
40
41
42 void konversi::membilang1(){
43
              switch(bilangan){
44
              case 0 :cout<<"nol";break;</pre>
               case 1 :cout<<"satu";break;</pre>
45
46
               case 2 :cout<<"dua";break;</pre>
47
               case 3 :cout<<"tiga";break;</pre>
48
               case 4 :cout<<"empat";break;</pre>
49
               case 5 :cout<<"lima";break;</pre>
50
               case 6 :cout<<"enam";break;</pre>
51
               case 7 :cout<<"tujuh";break;</pre>
52
               case 8 :cout<<"delapan";break;</pre>
53
               case 9 :cout<<"sembilan";break;</pre>
54
               case 10 :cout<<"sepuluh";break;</pre>
55
               case 11 :cout<<"sebelas";break;</pre>
56
               default :cout<<"di luar range";break;</pre>
57
58
59
60  void konversi::membilang2(){
61
          int temp;
62 🗀
          if(bilangan>11){
63
              bilangan%=10;
64
              membilang1();
65
              cout<<" belas";
66
67
68
69 = main(){
70
          konversi a;
71
          cin>>a;
69
          main(){
                  konversi a;
70
                  cin>>a;
71
                  a.konversikan();
72
73
                  getch();
74
```

E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\2\Kode\2.1.exe Masukkan bilangan : 14

Input

Output

E:\KULIAH\SEMUA PRAKTIK II\Alpro\Prak Alpro\2\Kode\2.1.exe

Masukkan bilangan : 142
empat belas puluh dua
-----Process exited after 7.49 seconds with return value 0
Press any key to continue . . .

```
■ Console Shell
main.cpp ×
  1 #include <iostream>
                                                               ▶ make -s
  2 #include <fstream>
                                                               ./main
  3 using namespace std;
                                                               Masukan nama anda:
  5 v class FoodDelivery {
  6 public:
                                                               _____
  7 string name;
                                                               Masukan jarak anda :
8 float total;
       float foodCost;
float diliveryCost;
                                                               2
 10
       float distance;
float discont;
                                                               1. Ayam Geprek : 21000
 11
 12
                                                               2. Ayam Goreng : 17000
 13
 14 v void diliveryDistace() {
                                                               3. Udang Goreng: 19000
 15 _{\text{v}} if (distance > 3) {
                                                               4. Cumi Goreng : 20000
 16
         diliveryCost = 25000 ;
 17 ,
       } else {
                                                               5. Ayam Bakar : 25000
 18
        diliveryCost = 15000;
       }
 19
                                                               6. Selesai
 20
     3;
 21
                                                               Pilih menu :
 22 v void pickFood(float foodType) {
                                                               1
 23
       foodCost += foodType;
 24
```

Link Repo & replit:

https://replit.com/@PaulJoych/P3#main.cpp

https://github.com/142Eko/Prak-alpro/tree/master/2/Kode