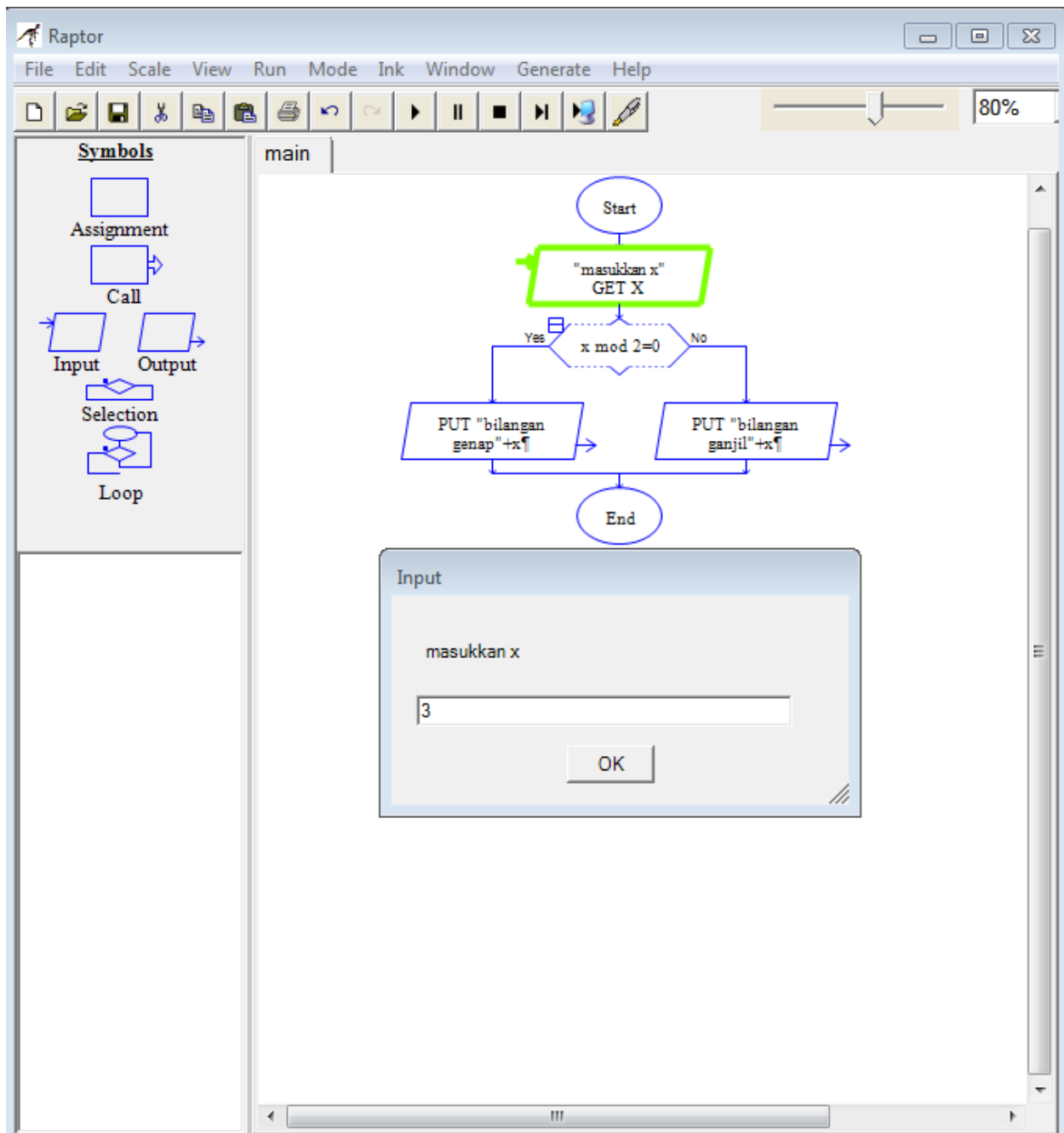


**LAPORAN PRAKTIKUM**  
**DASAR PEMROGRAMAN**

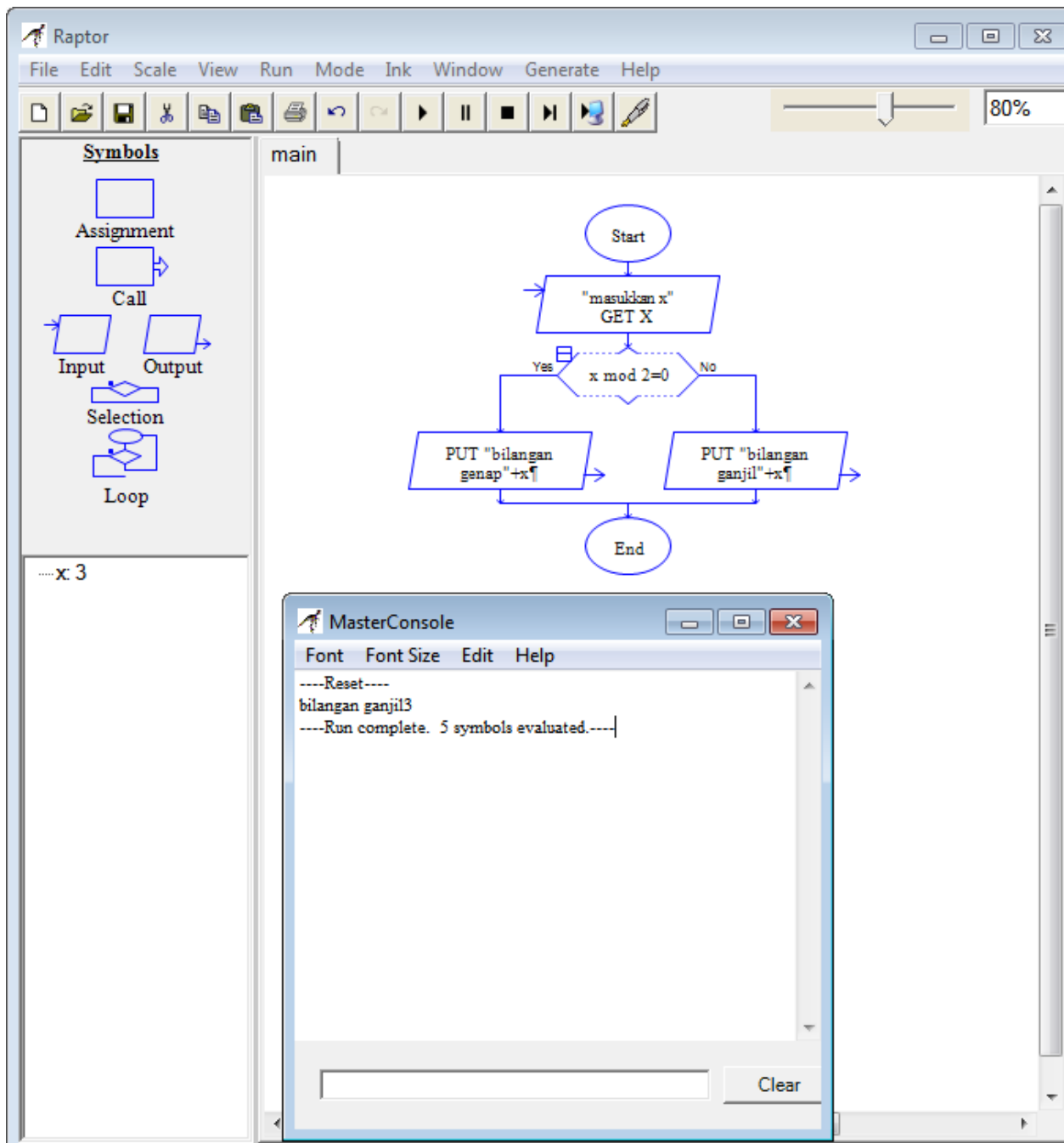


**DISUSUN OLEH:**  
**EKO RACHMAT SATRIYO (2100018142)**  
**SABTU 07.30-KELAS C**

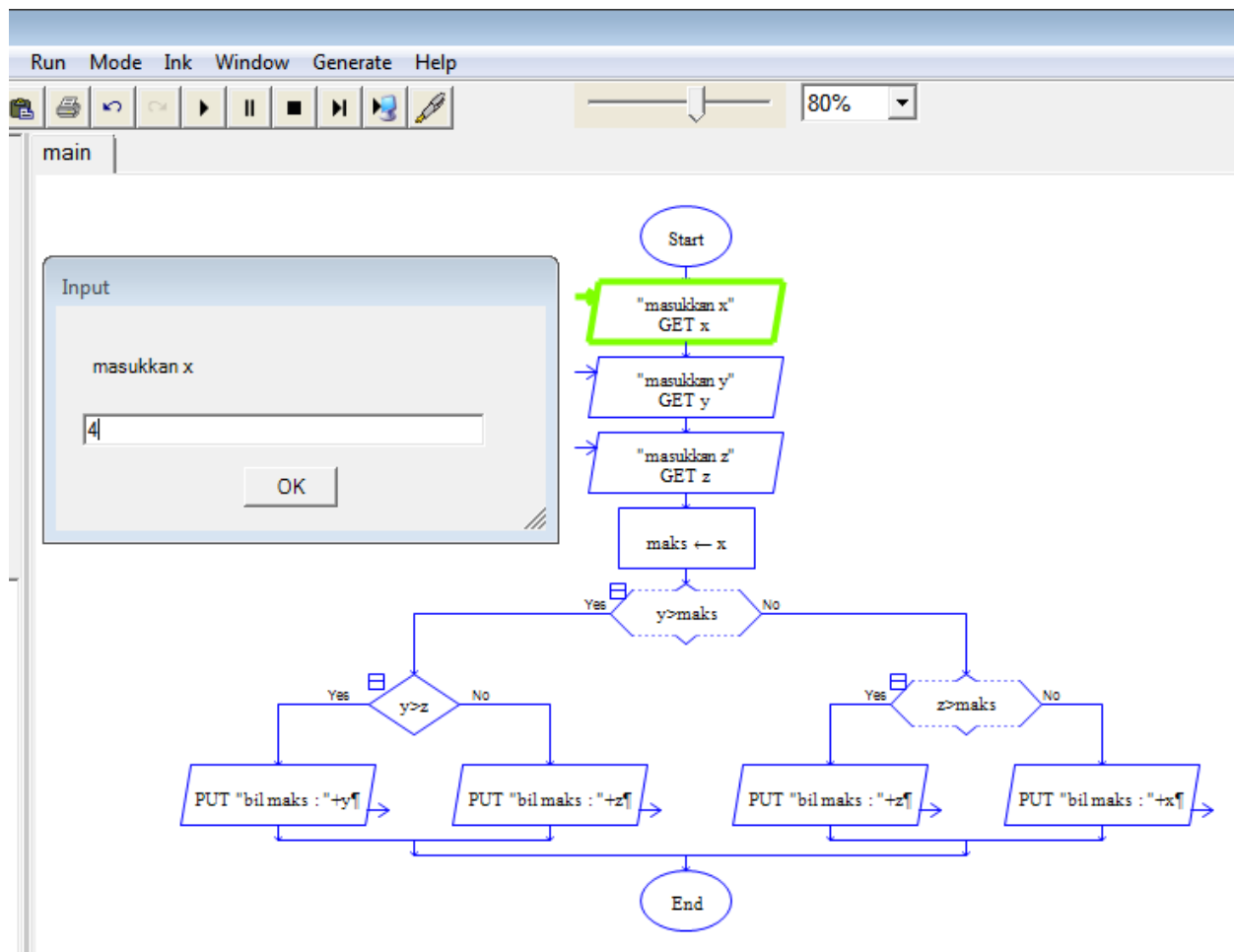
**PROGRAM STUDI TEKNIK INFORMATIKA**  
**FAKULTAS TEKNOLOGI INDUSTRI**  
**UNIVERSITAS AHMAD DAHLAN**  
**DESEMBER 2021**



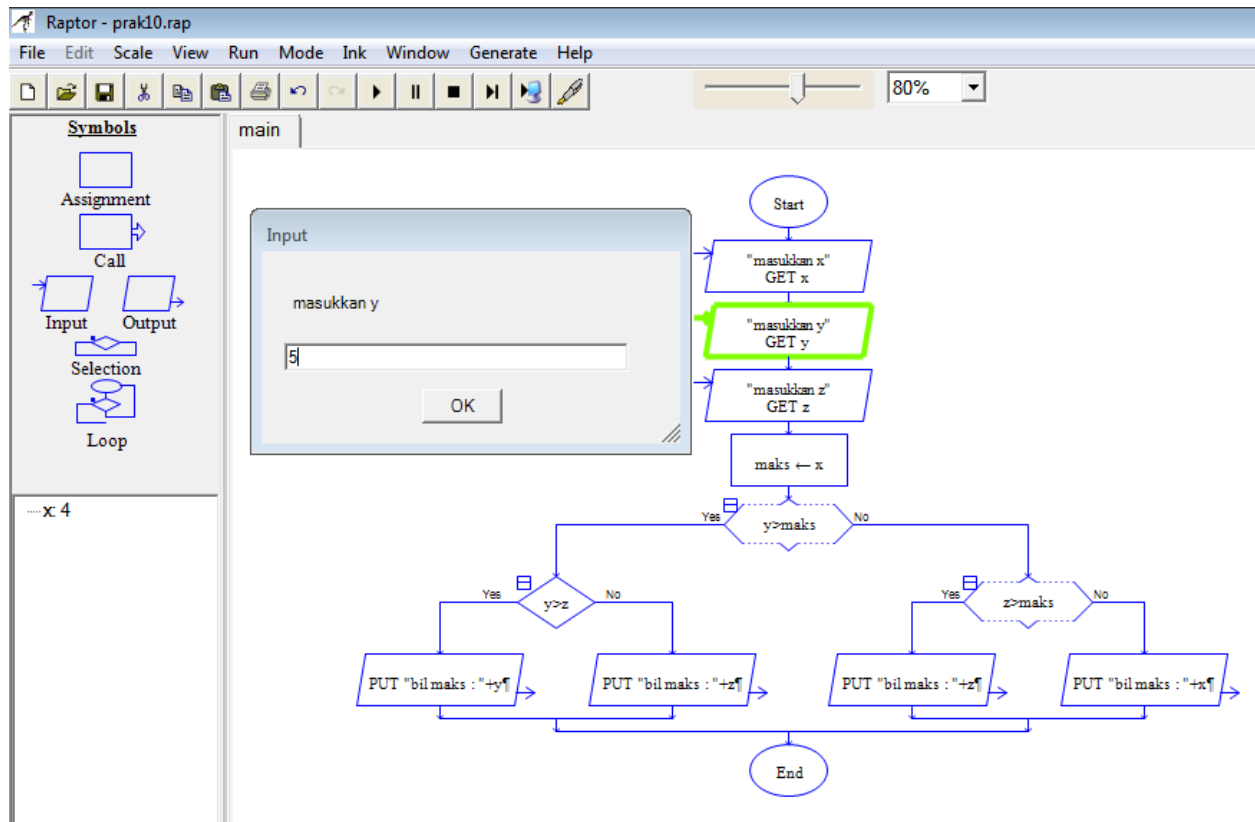
Membuat flowchart dan memasukkan nilai x



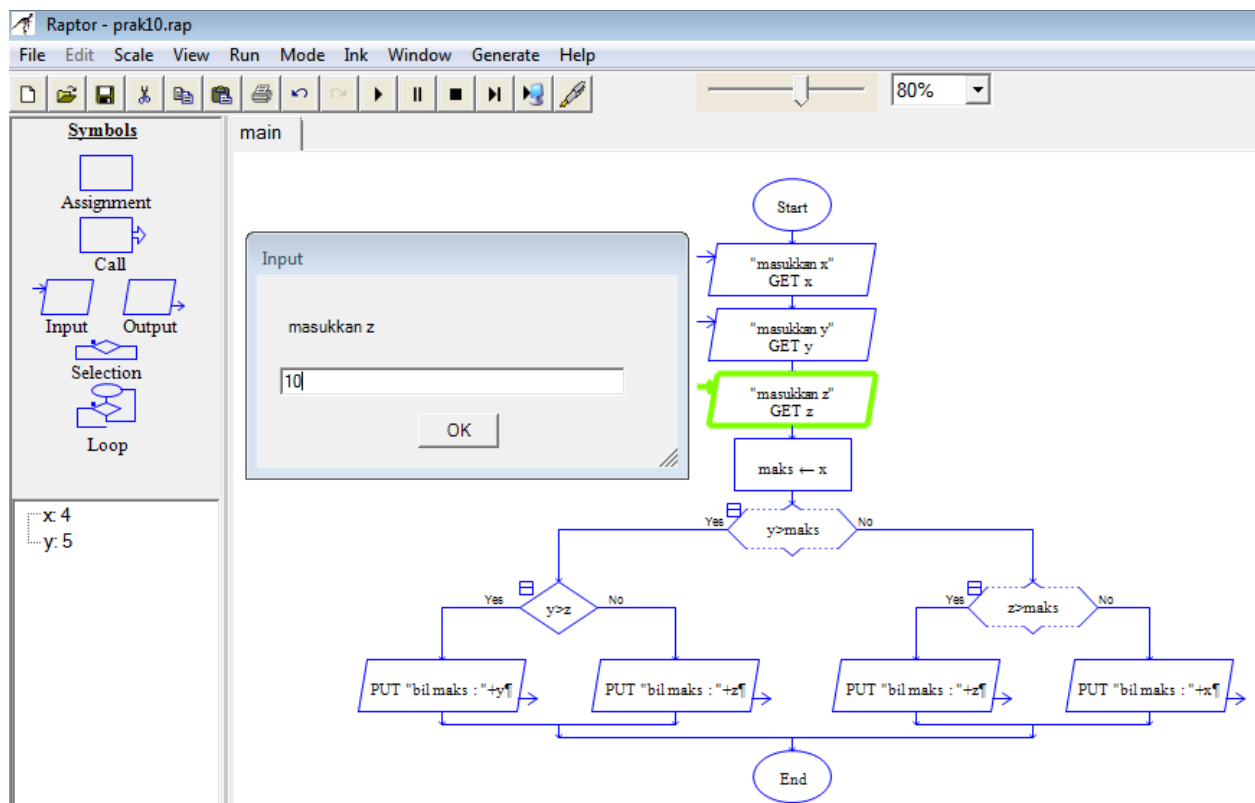
Bilangan 3 termasuk ganjil

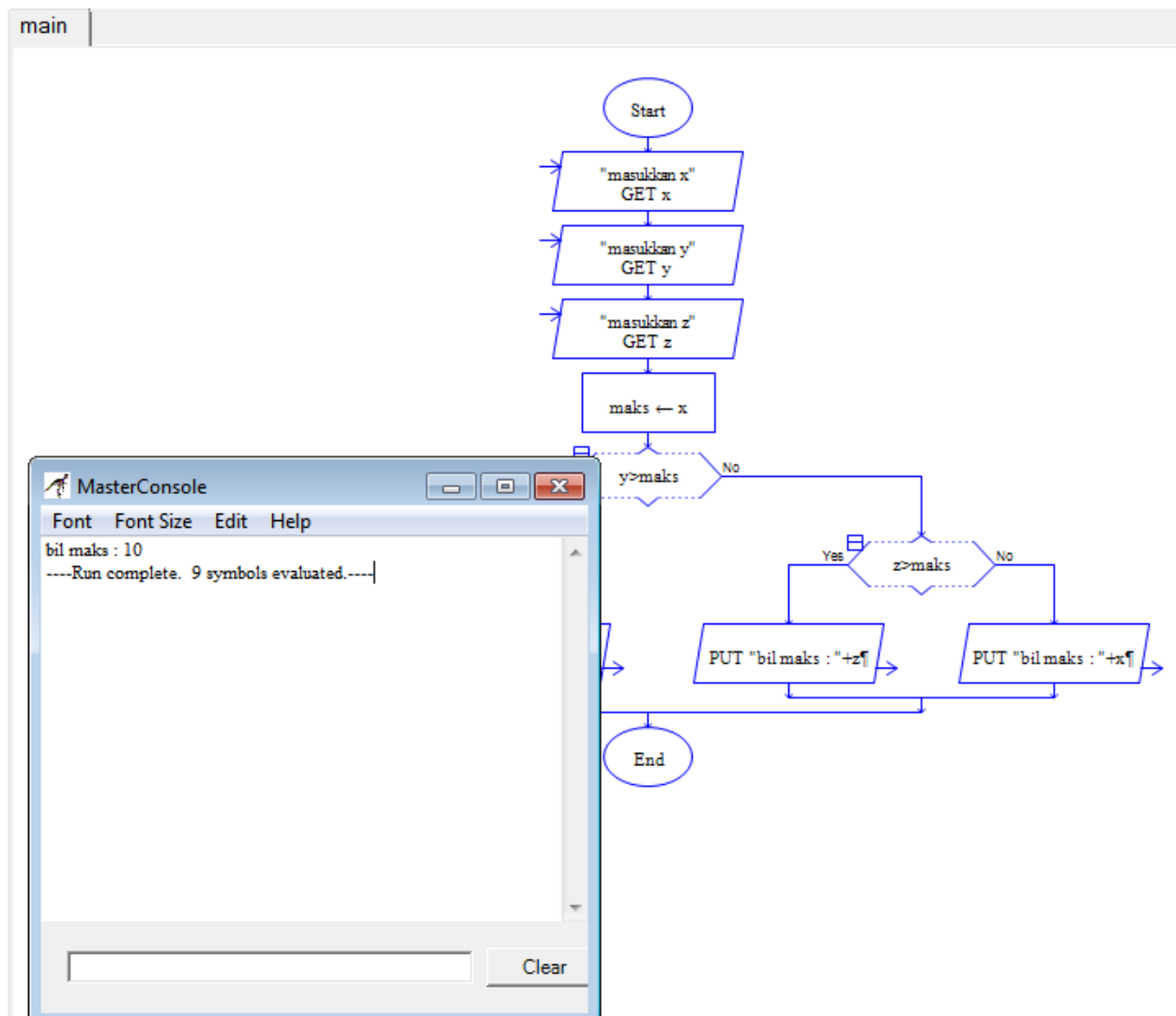


Membuat fc dan memasukkan nilai x=4

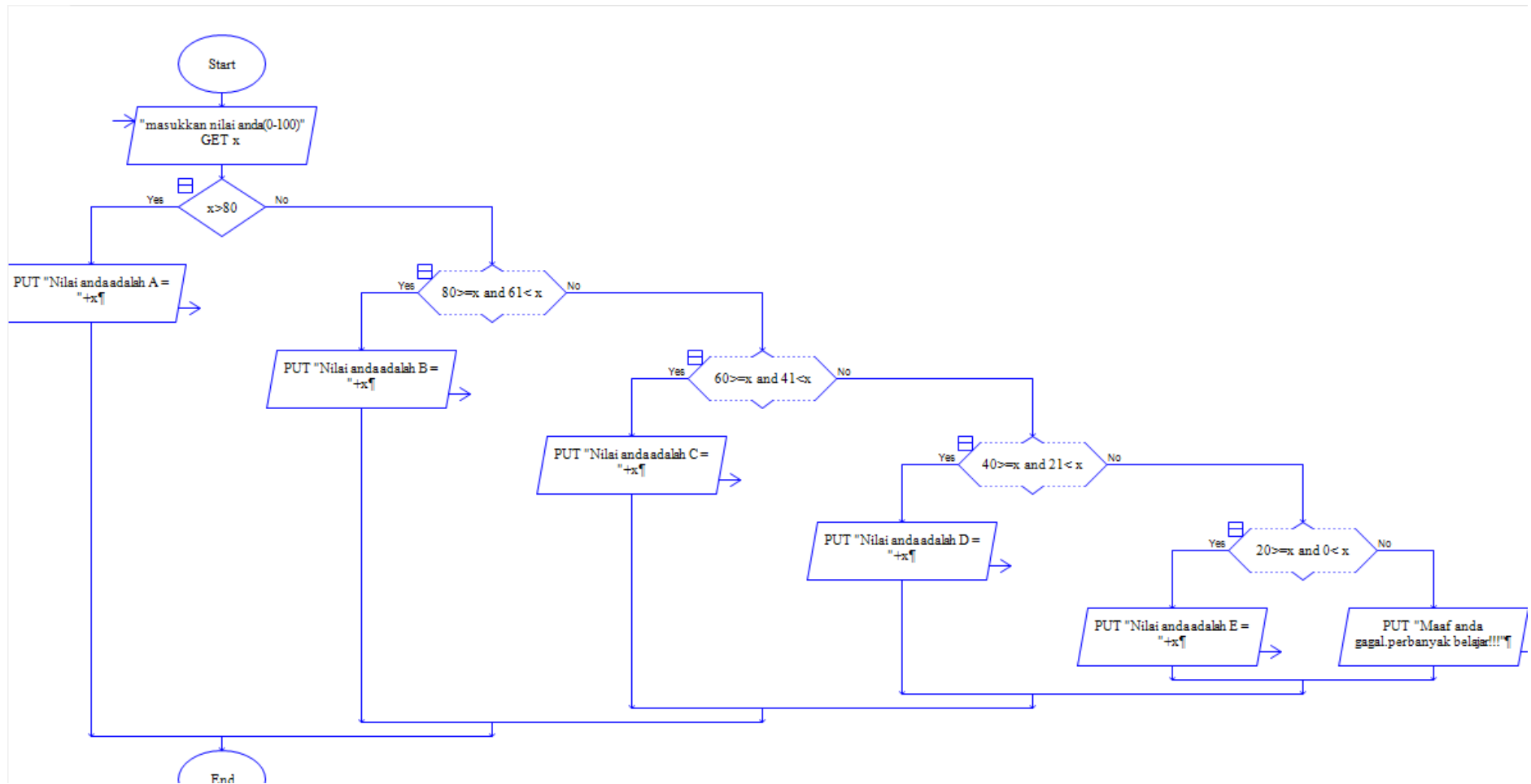


Dilanjutkan y=5 z=10

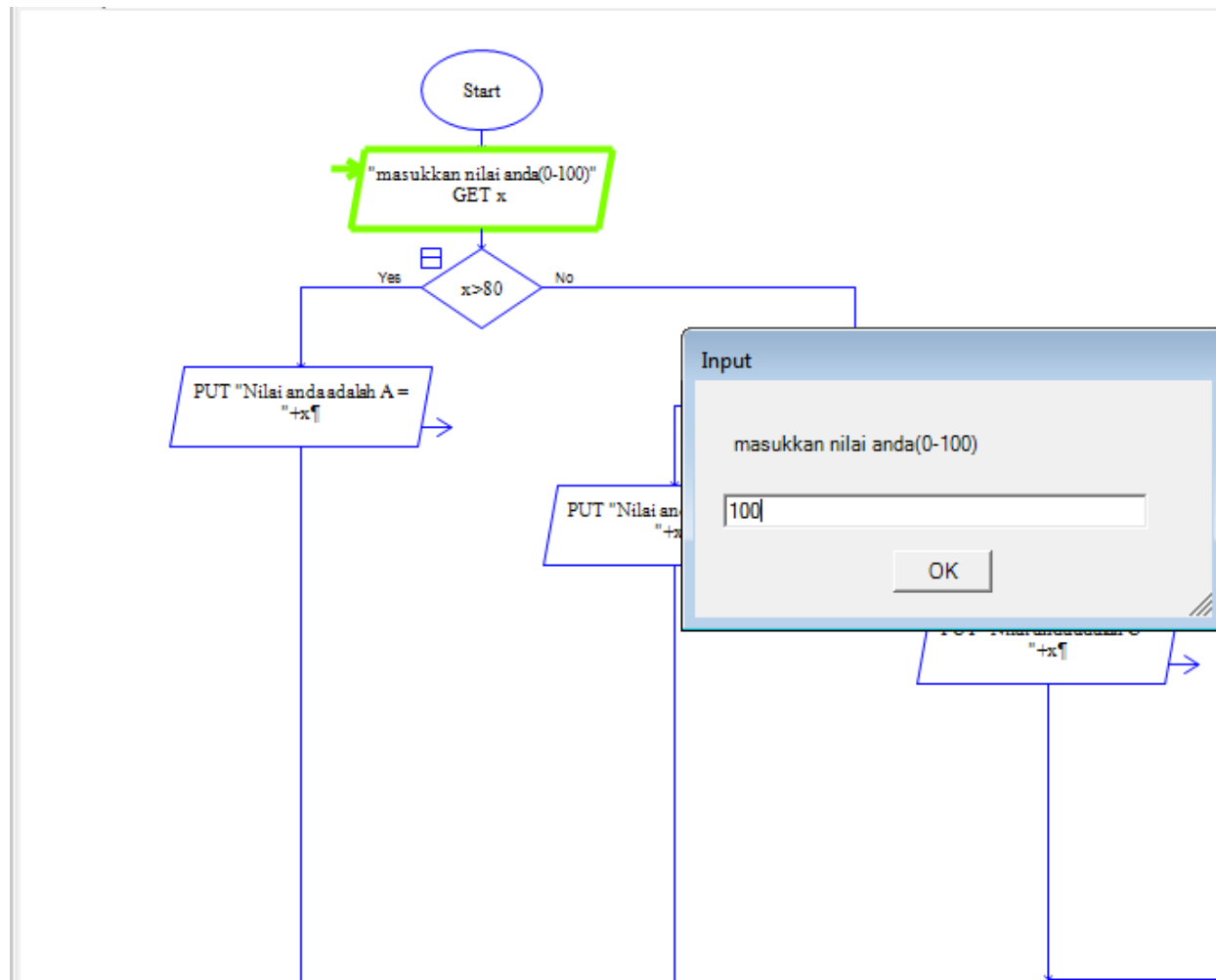




Hasil output

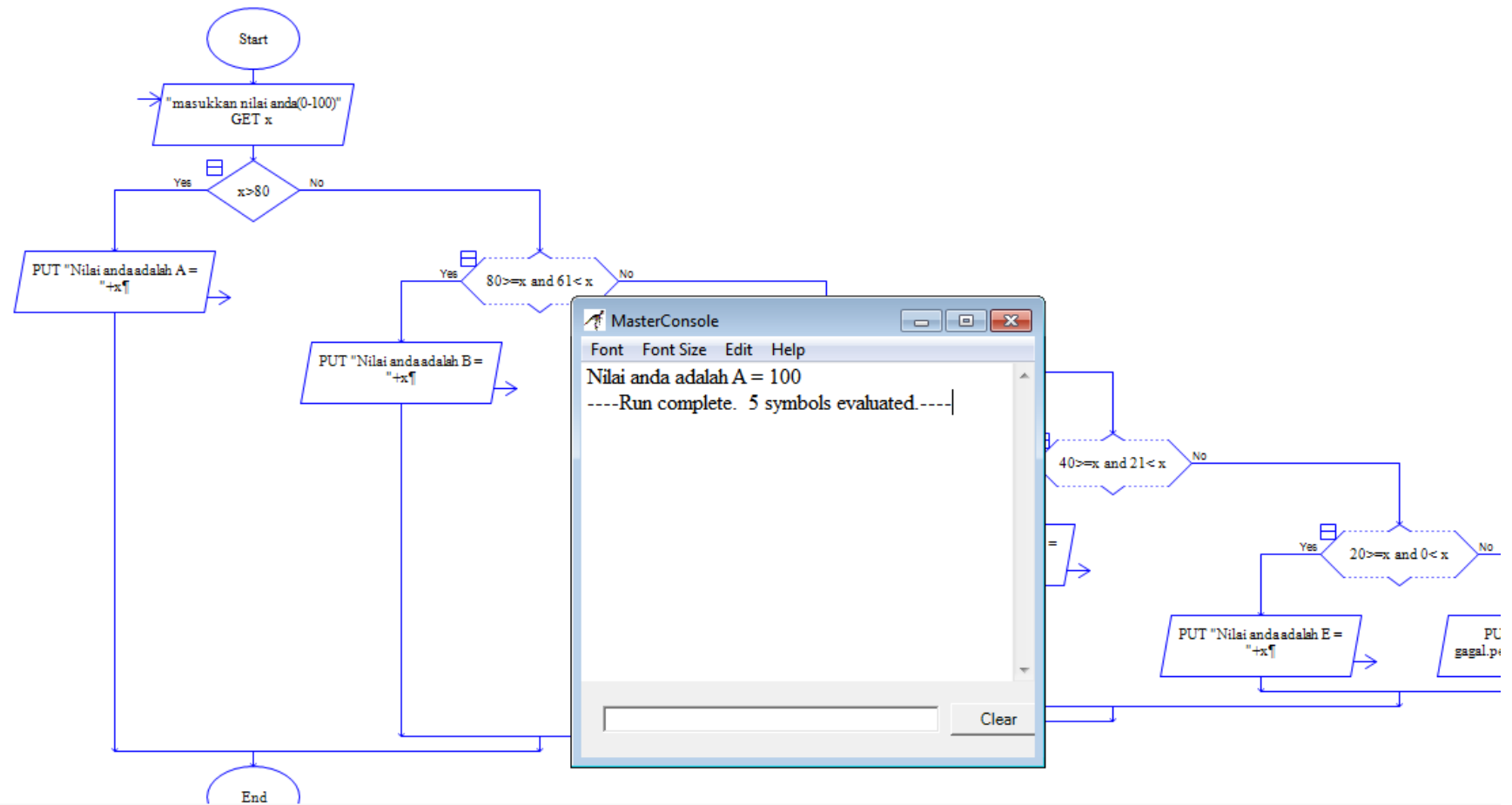


Membuat program konv nilai



User memasukkan nilai





Output