
Tutorial 3

Selection:

Adversary Arguments

What is an Adversary?

- A method for obtaining worst case lower bounds
 - A second algorithm which intercepts access to data structures
 - Constructs the input data only as needed
 - Attempts to make original algorithm work as hard as possible
 - Analyze Adversary to obtain lower bound
-

Important Restriction

- Although data is created dynamically, it must return consistent results.
- If it replies that $x[1] < x[2]$, it can never say later that $x[2] < x[1]$.

Adversary Lower Bound Technique

- Devise a strategy to construct a worst case input for a correct algorithm.
 - The algorithm is known, i.e. Insertion sort
 - The algorithm is unknown, i.e. comparison-based sorting algorithm
- Guessing Game:
 $Z_{100} = \{0, 1, \dots, 99\}$, Guess what number in Z_{100} I have in mind?
 - $|L_0|=100, |L_1| \geq 50, |L_2| \geq 25, |L_3| \geq 13, |L_4| \geq 7, |L_5| \geq 4, |L_6| \geq 2, |L_7| \geq 1$
 - Worst case lower bound: $\lceil \log_2 100 \rceil = 7$

Design against an adversary

- A good technique for solving comparison-based problem efficiently.
- Should choose comparisons for which both answers give the same amount of information
- Keep the decision tree as balance as possible
- Binary search, merge sort, finding both max and min, finding second-largest

(1) Finding both max and min

- Finding max and min
 - (1) pair up comparison: $n/2$
 - (2) find largest of the winners: $n/2-1$,
find smallest of the losers: $n/2-1$
 - (3) at least $3n/2-2$ comparisons

- (3) at least $n + \lceil \lg n \rceil - 2$

A hierarchical tree diagram illustrating the concept of a 'p' value. The tree has a root node (orange) and several levels of child nodes (orange and yellow). A large orange shaded region covers the top part of the tree, and a blue shaded region covers the bottom part. The letter 'p' is shown on the left.

(3) Finding median

- Selection (Finding median)
 - Divided and conquer approach
- Find a “good” partition?
 - in finding pivot for Quick sort, we have
 - $T(n) = T(q) + T(n-q-1) + \Theta(n)$
 - (1) fixed strategy
 - (2) random strategy
 - for selection
 - $T(n) = T(\max(q, n-q-1)) + \Theta(n)$
 - (1) fixed strategy: $\Theta(n^2)$ in the worst case
 - (2) random strategy: [CLRS P189] expected $\Theta(n)$
 - (3) group 5 strategy: $\Theta(n)$ in the worst case
- lower bound (textbook P240): $3n/2 - 3/2$, $(2n, 3n)$

- Questions

- Why select 5 keys as a group? can it be 3,4,6,7,...?

Yes, we can choose c keys as a group, but we must have $c \geq 5$ to run in linear time.

(Explain why $c < 5$ is not in linear time?)

- Finding the median of 5 elements ?

(6 comparisons)

- Sorting 5 elements?

(7 comparisons)

Counting the Number of Comparisons

- Assuming $n=5(2r+1)$ for all calls of *select*.

$$W(n) \leq 6\left(\frac{n}{5}\right) + W\left(\frac{n}{5}\right) + 4r + W(7r+2)$$

Finding the median
in every group of 5

Finding the median
of the medians

Comparing all the elements
in $A \cup D$ with m^*

The extreme case:
all the elements in
 $A \cup D$ in one subset.

- Note: r is about $n/10$, and $0.7n+2$ is about $0.7n$, so*

$$W(n) \leq 1.6n + W(0.2n) + W(0.7n)$$

$$W(n) = 1.6n + 1.6 \cdot (0.9)n + 1.6 \cdot (0.9)^2 n + 1.6 \cdot (0.9)^3 n + \dots = \theta(n)$$

Example: Lower Bound for Comparison Sort

- Input: there $n!$ different permutations
- The adversary D maintains a list L
- Adversary Strategy:
 - Initially L contains all $n!$ permutations
 - When an algorithm compares ask $a[i] < a[j]$?
 - Let L1 be the permutation in L and $a[i] < a[j]$
 - Let L2 be the permutation in L and $a[i] \geq a[j]$
 - If $|L1| > |L2|$, answer “yes”, and let $L=L1$
 - Else answer “no” and let $L=L2$
 - At least half of the permutations in L remain
 - The algorithm is done until $|L|=1$
- So, the number of comparison is at least

$$\lceil \log_2(n!) \rceil \geq \left\lceil \log_2 \left(\frac{n}{e} \right)^n \right\rceil = \Omega(n \log n)$$

Ex1: Majority element problem

- A majority element in an array A of size N is an element that appears more than $N/2$ times. For example, the array
1,3,2,3,2,3,3 has a majority element 3;
1,3,2,3,2,4 has no majority element.
The majority element problem is to find the majority element in an array, output -1 if it does not have one.

- Method 1: Counting the appearance times of each element
 - The time complexity is $O(n^2)$
-

- Method 2
 - (1) Sorting the array in $O(n \lg n)$ time
 - (2) Find the longest duplicated element in $O(n)$ time
- Thus the complexity of the algorithm is $O(n \lg n)$

- Method 3: (linear solution)
- Assume n is even, we find the candidate majority element as follows: we pair up element $A[2i-1]$ with $A[2i]$, for $i=1, 2, \dots, n/2$, for each pair, if two elements are equal, put the element into array B , else discard both of them. B is the candidate set, where $|B| \leq n/2$. we have the following claim.

- Claim: if n is even, e is the majority element of $A[1..n]$ and B is the elements which survived the above procedure, then B has a majority element which is equal to e .
- proof: Suppose that k is the number of pairs created by the above procedure, in which both elements are equal to e . Suppose, further, that L is the number of pairs created by the procedure which contain unequal elements. Clearly, $|B|=n/2-L$. Moreover, since e appears in A at least $n/2+1$ times it must hold that $2k+L \geq n/2+1$. This implies

$$k \geq \frac{n/2-L}{2} + \frac{1}{2} \Rightarrow k \geq \frac{|B|}{2} + \frac{1}{2}$$

Hence e is a majority element of B .

- If n is odd:
 - If the first $N-1$ elements have a majority, then the status of the last element to be a candidate or not cannot change the fact.
 - If no majority element emerged in the first $N-1$ elements, the last element could be a majority.
-

- It is not hard to design an algorithm based on the above. We use `find_candidate` to find the candidate majority elements, and use `check_candidate` to verify it.

```

int A[N]; // Set up the initial data of this array
int B[M]; // An extra space to store candidates, where M is at most N/2+1
int N = sizeof(A) / sizeof(A[0]);

int Majority( int A[], int N )
{
    int i, Number_of_Candidates = 0;

    // Check the base case of recursion
    if ( N <= 2 ) {
        for ( i = 0; i < N ; i++ )
            if ( Check_Candidate( A[i] ) == 1 ) return A[i];
        return 0;
    }

    // Compare two consecutive elements in array A
    for ( i = 0 ; i < N ; i += 2 )
    {
        if ( i+1 < N )           // Does the second element exist?
            if ( A[i] == A[i+1] )
                B[Number_of_Candidate++] = A[i];
    }
    if ( (N/2)*2 < N ) B[Number_of_Candidates++] = A[N-1];
    return Majority( B, Number_of_Candidates );
}

int Check_Candidate( int Candidate )
{
    int i, Count=0;
    for ( i = 0 ; i < N ; i++ )
        if ( A[i] == Candidate )
            Count++;
    if ( Count > N/2 ) return 1;
    else return 0;
}

```

- Analysis of Method 3:
- Time complexity:
- $T(n) = T(n/2) + o(n)$, use Master Theorem, is $O(n)$
- Space usage: $O(n)$

Ex2: Weighted Selection Problem(P246)

- For n distinct elements x_1, x_2, \dots, x_n
 - Positive weights $w(x_1), w(x_2), \dots, w(x_n)$
 - Let $W = \sum_{i=1 \rightarrow n} w(x_i)$
 - Let constant C , $0 < C \leq W$
 - Find the number x_j so that

$$\sum_{x_i < x_j} w(x_i) < C$$

$$w(x_j) + \sum_{x_i < x_j} w(x_i) \geq C$$

- Solution:
 - $X=\{x_1,x_2,\dots,x_n\}$, $W=\{w_1,w_2,\dots,w_n\}$
 - $w\text{Selection}(X,C)$
 - $a=\text{selectionMedian}(X)$ //runs in $O(n)$
 - $X_1=\{x_i: x_i < a\}$ //runs in $O(n)$
 - $X_2=\{x_i: x_i > a\}$
 - $m = \sum_{x_i \text{ in } X_1} w(x_i)$
 - If $m < C$ and $m + w(a) > C$ then return a
 - Else if $m < C$ return $w\text{Selection}(X_2, C - m - w(a))$
 - Else return $w\text{Selection}(X_1, C)$
 - Analysis: $T(n) = T(n/2) + o(n)$, use Master Theorem, is $O(n)$
-