第一題:

Private Sub Command1\_Click()

Timer1.Interval = 50

Label5.Caption = 20

Text1.Text = Text1.Text - 100

End Sub

Private Sub Timer1\_Timer()

Randomize

Label1.Caption = Int(Rnd \* 3 + 1)

Image1.Picture = LoadPicture(Label1.Caption & ".png")

Label2.Caption = Int(Rnd \* 3 + 1)

Image2.Picture = LoadPicture(Label2.Caption & ".png")

Label3.Caption = Int(Rnd \* 3 + 1)

Image3.Picture = LoadPicture(Label3.Caption & ".png")

Label5.Caption = Label5.Caption - 1

If Label5.Caption = 0 Then

Timer1.Interval = 0

If Label1.Caption = Label2.Caption And Label1.Caption = Label3.Caption Then

Text1.Text = Text1.Text + 500

End If

End If

End Sub

第一題+:

Private Sub Command1\_Click()

Timer1.Interval = 50

Label5.Caption = 20

Text1.Text = Text1.Text - 100

End Sub

Private Sub Timer1\_Timer()

Randomize

Label1.Caption = Int(Rnd \* 3 + 1)

Image1.Picture = LoadPicture(Label1.Caption & ".jpg")

Label2.Caption = Int(Rnd \* 3 + 1)

Image2.Picture = LoadPicture(Label2.Caption & ".jpg")

Label3.Caption = Int(Rnd \* 3 + 1)

Image3.Picture = LoadPicture(Label3.Caption & ".jpg")

Label5.Caption = Label5.Caption - 1

If Label5.Caption = 0 Then

Timer1.Interval = 0

If Label1.Caption = Label2.Caption And Label1.Caption = Label3.Caption Then

Text1.Text = Text1.Text + 500

End If

End If

End Sub

第一題++:

Private Sub Command1\_Click()

Label5.Caption = 20

If Text1.Text = 0 Then

MsgBox ("You don't have any money!")

MsgBox ("So I give you $300!")

Text1.Text = Text1.Text + 300

Else

Timer1.Interval = 50

Text1.Text = Text1.Text - 100

End If

End Sub

Private Sub Form\_Load()

a = 0

End Sub

Private Sub Timer1\_Timer()

Randomize

Label1.Caption = Int(Rnd \* 3 + 1)

Image1.Picture = LoadPicture(Label1.Caption & ".jpg")

Label2.Caption = Int(Rnd \* 3 + 1)

Image2.Picture = LoadPicture(Label2.Caption & ".jpg")

Label3.Caption = Int(Rnd \* 3 + 1)

Image3.Picture = LoadPicture(Label3.Caption & ".jpg")

Label5.Caption = Label5.Caption - 1

If Label5.Caption = 0 Then

Timer1.Interval = 0

If Label1.Caption = Label2.Caption And Label1.Caption = Label3.Caption Then

Text1.Text = Text1.Text + (500 \* (a + 1))

a = a + 1

Else

a = 0

End If

End If

End Sub

第二題:

Private Sub Command1\_Click()

Timer1.Interval = 50

End Sub

Private Sub Timer1\_Timer()

If Shape2.Width < Shape1.Width Then

Shape2.Width = Shape2.Width + 50

Label1.Caption = Int((Shape2.Width / Shape1.Width) \* 100) & "%"

Else

Shape2.Width = Shape1.Width

Timer1.Interval = 0

End If

End Sub

第二題+:

Private Sub Command1\_Click()

Shape2.Width = 0

Timer1.Interval = 50

End Sub

Private Sub Option1\_Click()

Text2.Text = 1000

End Sub

Private Sub Option2\_Click()

Text2.Text = 100

End Sub

Private Sub Option3\_Click()

Text2.Text = 2

End Sub

Private Sub Timer1\_Timer()

If Shape2.Width < Shape1.Width Then

Shape2.Width = Shape2.Width + (Text2.Text / Text1.Text) \* 500

Else

Shape2.Width = Shape1.Width

Timer1.Interval = 0

End If

Label1.Caption = Int((Shape2.Width / Shape1.Width) \* 100) & "%"

End Sub

第二題++:

Private Sub Command1\_Click()

Shape2.Width = 0

Shape2.FillColor = &HFF0000

Timer1.Interval = 50

End Sub

Private Sub Option1\_Click()

Text2.Text = 1000

End Sub

Private Sub Option2\_Click()

Text2.Text = 100

End Sub

Private Sub Option3\_Click()

Text2.Text = 2

End Sub

Private Sub Timer1\_Timer()

If Shape2.Width < Shape1.Width Then

Shape2.Width = Shape2.Width + (Text2.Text / Text1.Text) \* 500

Else

Shape2.Width = Shape1.Width

Timer1.Interval = 0

End If

Label1.Caption = Int((Shape2.Width / Shape1.Width) \* 100) & "%"

If Int((Shape2.Width / Shape1.Width) \* 100) >= 90 Then

Shape2.FillColor = &HFF&

End If

End Sub

第三題:

Private Sub Command1\_Click()

Timer1.Interval = 100

Label1.Caption = 30

End Sub

Private Sub Timer1\_Timer()

Label1.Caption = Label1.Caption - 1

If Label1.Caption = 0 Then

Image1.Picture = LoadPicture("red.gif")

Timer1.Interval = 0

Else

Image1.Picture = LoadPicture(Label1.Caption Mod 20 & ".gif")

End If

End Sub

第三題+:

Private Sub Command1\_Click()

Timer1.Interval = 100

Label1.Caption = 30

End Sub

Private Sub Timer1\_Timer()

Label1.Caption = Label1.Caption - 1

If Label1.Caption = 0 Then

Image1.Picture = LoadPicture("red.gif")

Timer1.Interval = 0

ElseIf Label1.Caption <= 10 Then

Timer1.Interval = 50

Image1.Picture = LoadPicture(Label1.Caption Mod 20 & ".gif")

Else

Image1.Picture = LoadPicture(Label1.Caption Mod 20 & ".gif")

End If

End Sub

第三題++:

Private Sub Command1\_Click()

Timer1.Interval = 100

Label1.Caption = 30

Label2.Caption = 0

End Sub

Private Sub Timer1\_Timer()

Label1.Caption = Label1.Caption - 1

If Label2.Caption = 0 Then

If Label1.Caption = 0 Then

Label2.Caption = 1

Label1.Caption = 20

Label1.ForeColor = &HFF&

Image1.Picture = LoadPicture("red.gif")

Timer1.Interval = 100

ElseIf Label1.Caption <= 10 Then

Timer1.Interval = 50

Image1.Picture = LoadPicture(Label1.Caption Mod 20 & ".gif")

Else

Image1.Picture = LoadPicture(Label1.Caption Mod 20 & ".gif")

End If

Else

If Label1.Caption = 0 Then

Label2.Caption = 0

Label1.Caption = 30

Label1.ForeColor = &H0&

End If

End If

End Sub