第一題:

Private Sub Command1\_Click()

Timer1.Interval = 800

End Sub

Private Sub Label1\_Click(Index As Integer)

If Label1(Index).Caption = "X" Then

Label2.Caption = Label2.Caption + 1

Else

Label2.Caption = Label2.Caption - 1

End If

End Sub

Private Sub Timer1\_Timer()

'第二題

'清空地鼠

For i = 0 To 8

Label1(i).Caption = ""

Next

'總共要9個，用FOR?

Randomize

'rnd產生小於1大於0的亂數，int()取整數，要求0-8的整數

Label1(4).Caption = "X" '把4換成int(rnd\*?)

End Sub

第一題+:

Private Sub Command1\_Click()

Timer1.Interval = 800

End Sub

Private Sub Label1\_Click(Index As Integer)

If Label1(Index).Caption = "X" Then

Label2.Caption = Label2.Caption + 1

Else

Label2.Caption = Label2.Caption - 1

End If

End Sub

Private Sub Timer1\_Timer()

For i = 0 To 8

Label1(i).Caption = ""

Next

Randomize

Label1(Int(Rnd \* 8)).Caption = "X"

End Sub

第一題++:

Private Sub Command1\_Click()

Timer1.Interval = 800

Command1.Caption = "started"

End Sub

Private Sub Label1\_Click(Index As Integer)

If Command1.Caption = "started" Then

If Label1(Index).Caption = "X" Then

Label2.Caption = Label2.Caption + 1

Else

Label2.Caption = Label2.Caption - 1

End If

End If

End Sub

Private Sub Timer1\_Timer()

For i = 0 To 8

Label1(i).Caption = ""

Next

Randomize

Label1(Int(Rnd \* 8)).Caption = "X"

End Sub

第一題+++:

Private Sub Command1\_Click()

Label2.Caption = 0

Label3.Caption = 30

Timer1.Interval = 800

Timer2.Interval = 1000

Command1.Caption = "started"

End Sub

Private Sub Label1\_Click(Index As Integer)

If Command1.Caption = "started" Then

If Label1(Index).Caption = "X" Then

Label2.Caption = Label2.Caption + 1

Else

Label2.Caption = Label2.Caption - 1

End If

End If

End Sub

Private Sub Timer1\_Timer()

For i = 0 To 8

Label1(i).Caption = ""

Next

Randomize

Label1(Int(Rnd \* 8)).Caption = "X"

End Sub

Private Sub Timer2\_Timer()

If Label3.Caption = 0 Then

MsgBox ("遊戲結束，您的得分是" & Label2.Caption)

Timer1.Interval = 0

Timer2.Interval = 0

Command1.Caption = "start"

Else

Label3.Caption = Label3.Caption - 1

End If

End Sub

第二題:

Private Sub Command1\_Click()

Timer1.Interval = 800 '時鐘1，控制地鼠跳動

Timer2.Interval = 1000 '時鐘2，控制遊戲時間

Label1.Caption = 0 '得分歸零

Label2.Caption = 10 '設定遊戲時間

Command1.Caption = "started"

End Sub

Private Sub Image1\_Click(Index As Integer)

If Command1.Caption = "started" Then

If Image1(Index).Picture = Image3.Picture Then

Label1.Caption = Label1.Caption + 1

Else

Label1.Caption = Label1.Caption - 1

End If

End If

End Sub

Private Sub Timer1\_Timer()

For i = 0 To 8

Image1(i).Picture = Image2.Picture

Next

Randomize

Image1(Int(Rnd \* 9)).Picture = Image3.Picture

End Sub

Private Sub Timer2\_Timer()

If Label2.Caption = 0 Then

MsgBox ("遊戲結束，您的得分是" & Label1.Caption)

Timer1.Interval = 0

Timer2.Interval = 0

Command1.Caption = "start"

Else

Label2.Caption = Label2.Caption - 1

End If

End Sub

第二題+:

Private Sub Command1\_Click()

If Option1.Value = False And Option2.Value = False And Option3.Value = False Then

MsgBox ("請選擇難度!")

Else

If Option1.Value = True Then

Timer1.Interval = 1000

ElseIf Option2.Value = True Then

Timer1.Interval = 800

ElseIf Option3.Value = True Then

Timer1.Interval = 600

End If

Timer2.Interval = 1000

Label1.Caption = 0

Label2.Caption = 10

Command1.Caption = "started"

End If

End Sub

Private Sub Image1\_Click(Index As Integer)

If Command1.Caption = "started" Then

If Image1(Index).Picture = Image3.Picture Then

Label1.Caption = Label1.Caption + 1

Else

Label1.Caption = Label1.Caption - 1

End If

End If

End Sub

Private Sub Timer1\_Timer()

For i = 0 To 8

Image1(i).Picture = Image2.Picture

Next

Randomize

Image1(Int(Rnd \* 9)).Picture = Image3.Picture

End Sub

Private Sub Timer2\_Timer()

If Label2.Caption = 0 Then

MsgBox ("遊戲結束，您的得分是" & Label1.Caption)

Timer1.Interval = 0

Timer2.Interval = 0

Command1.Caption = "start"

Else

Label2.Caption = Label2.Caption - 1

End If

End Sub

第二題++:

Private Sub Command1\_Click()

If Option1.Value = False And Option2.Value = False And Option3.Value = False Then

MsgBox ("請選擇難度!")

Else

If Option1.Value = True Then

Timer1.Interval = 1000

ElseIf Option2.Value = True Then

Timer1.Interval = 800

ElseIf Option3.Value = True Then

Timer1.Interval = 600

End If

Timer2.Interval = 1000

Label1.Caption = 0

Label2.Caption = 10

Command1.Caption = "started"

End If

End Sub

Private Sub Image1\_Click(Index As Integer)

If Command1.Caption = "started" Then

If Image1(Index).Picture = Image3.Picture Then

Label1.Caption = Label1.Caption + 1

Else

Label1.Caption = Label1.Caption - 1

End If

End If

End Sub

Private Sub Timer1\_Timer()

For i = 0 To 8

Image1(i).Picture = Image2.Picture

Next

Randomize

Image1(Int(Rnd \* 9)).Picture = Image3.Picture

End Sub

Private Sub Timer2\_Timer()

If Label2.Caption = 0 Then

Timer1.Interval = 0

Timer2.Interval = 0

n = InputBox("請輸入名字: ")

List1.AddItem (n & vbTab & Label1.Caption)

Command1.Caption = "start"

Else

Label2.Caption = Label2.Caption - 1

End If

End Sub

第三題:

Private Sub Combo1\_Click()

'選單click，先把所有區別隱藏

Frame1(0).Visible = False

Frame1(1).Visible = False

'顯示點到的區別

Frame1(Combo1.ListIndex).Visible = True

End Sub

Private Sub Command1\_Click(Index As Integer)

'座位選取，如果此位未訂，則選取，椅子變色，票數+1，價錢累計

'label1是票數，label2是價錢

If Command1(Index).BackColor <> vbRed Then

Command1(Index).BackColor = vbRed

Label1.Caption = Label1.Caption + 1

If Combo1.ListIndex = 0 Then

Label2.Caption = Label2.Caption + 6400

Else

Label2.Caption = Label2.Caption + 3200

End If

End If

End Sub

Private Sub Form\_Load()

'用additem加入區別到選單中

Combo1.AddItem "A區 6400元" 'listindex=0

Combo1.AddItem "B區 3200元" 'listindex=1

'一開始先把AB區隱藏起來，0是A區，1是B區

Frame1(0).Visible = False

Frame1(1).Visible = False

End Sub

第三題+:

Private Sub Combo1\_Click()

'選單click，先把所有區別隱藏

Frame1(0).Visible = False

Frame1(1).Visible = False

'顯示點到的區別

Frame1(Combo1.ListIndex).Visible = True

End Sub

Private Sub Command1\_Click(Index As Integer)

'座位選取，如果此位未訂，則選取，椅子變色，票數+1，價錢累計

'label1是票數，label2是價錢

If Command1(Index).BackColor <> vbRed Then

Command1(Index).BackColor = vbRed

Label1.Caption = Label1.Caption + 1

If Combo1.ListIndex = 0 Then

Label2.Caption = Label2.Caption + 6400

Else

Label2.Caption = Label2.Caption + 3200

End If

Else

If Combo1.ListIndex = 0 Then

Command1(Index).BackColor = 16761024

Label2.Caption = Label2.Caption - 6400

Else

Command1(Index).BackColor = 12648447

Label2.Caption = Label2.Caption - 3200

End If

Label1.Caption = Label1.Caption - 1

End If

End Sub

Private Sub Form\_Load()

'用additem加入區別到選單中

Combo1.AddItem "A區 6400元" 'listindex=0

Combo1.AddItem "B區 3200元" 'listindex=1

'一開始先把AB區隱藏起來，0是A區，1是B區

Frame1(0).Visible = False

Frame1(1).Visible = False

End Sub

第三題++:

Private Sub Combo1\_Click()

'選單click，先把所有區別隱藏

Frame1(0).Visible = False

Frame1(1).Visible = False

'顯示點到的區別

Frame1(Combo1.ListIndex).Visible = True

End Sub

Private Sub Command1\_Click(Index As Integer)

'座位選取，如果此位未訂，則選取，椅子變色，票數+1，價錢累計

'label1是票數，label2是價錢

If Command1(Index).BackColor <> vbRed Then

Command1(Index).BackColor = vbRed

Label1.Caption = Label1.Caption + 1

If Combo1.ListIndex = 0 Then

Label6.Caption = Label6.Caption + 6400

Else

Label6.Caption = Label6.Caption + 3200

End If

Else

If Combo1.ListIndex = 0 Then

Command1(Index).BackColor = 16761024

Label6.Caption = Label6.Caption - 6400

Else

Command1(Index).BackColor = 12648447

Label6.Caption = Label6.Caption - 3200

End If

Label1.Caption = Label1.Caption - 1

End If

If Label1.Caption > 9 Then

Label2.Caption = Label6.Caption \* 0.8

ElseIf Label1.Caption > 4 Then

Label2.Caption = Label6.Caption \* 0.9

Else

Label2.Caption = Label6.Caption

End If

End Sub

Private Sub Form\_Load()

'用additem加入區別到選單中

Combo1.AddItem "A區 6400元" 'listindex=0

Combo1.AddItem "B區 3200元" 'listindex=1

'一開始先把AB區隱藏起來，0是A區，1是B區

Frame1(0).Visible = False

Frame1(1).Visible = False

Label6.Visible = False

End Sub