

ESP32_RTOS_SDK

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Chapter 1

ESP32_RTOS_SDK

- Misc APIs : Misc APIs
- Sensor APIs : Temperature sensor and Touch pad sensor APIs
- WiFi APIs : WiFi related APIs
 - SoftAP APIs : ESP32 Soft-AP APIs
 - Station APIs : ESP32 station APIs
 - Common APIs : WiFi common APIs
 - Sniffer APIs : WiFi sniffer APIs
 - Smartconfig APIs : SmartConfig APIs
- SSC APIs : Simple serial command APIs
- System APIs : System APIs
 - Boot APIs : Boot mode APIs
 - Hardware MAC APIs : Hardware MAC address APIs
- Software timer APIs : Software timer APIs
- OTA APIs : OTA APIs
- Driver APIs : Driver APIs
 - SPI Driver APIs : SPI Flash APIs
 - GPIO Driver APIs : GPIO APIs
 - I2S Driver APIs : I2S APIs
 - PWM Driver APIs : PWM APIs
 - UART Driver APIs : UART APIs

`void user_init(void)` is the entrance function of the application.

Attention

1. It is recommended that users set the timer to the periodic mode for periodic checks.
 - (1). In freeRTOS timer or `os_timer`, do not delay by `while(1)` or in the manner that will block the thread.
 - (2). The timer callback should not occupy CPU more than 15ms.
 - (3). `os_timer_t` should not define a local variable, it has to be global variable or memory got by `malloc`.
2. Functions are stored in CACHE by default, need not `ICACHE_FLASH_ATTR` any more. The interrupt functions can also be stored in CACHE. If users want to store some frequently called functions in RAM, please add `IRAM_ATTR` before functions' name.

3. Priority of the RTOS SDK is 15. xTaskCreate is an interface of freeRTOS. For details of the freeRTOS and APIs of the system, please visit <http://www.freertos.org>

(1). When using xTaskCreate to create a task, the task stack range is [176, 512].

(2). If an array whose length is over 60 bytes is used in a task, it is suggested that users use malloc and free rather than local variable to allocate array. Large local variables could lead to task stack overflow.

(3). The RTOS SDK takes some priorities. Priority of the pp task is 13; priority of precise timer(ms) thread is 12; priority of the TCP/IP task is 10; priority of the freeRTOS timer is 2; priority of the idle task is 0.

(4). Users can use tasks with priorities from 1 to 9.

(5). Do not revise FreeRTOSConfig.h, configurations are decided by source code inside the RTOS SDK, users can not change it.

Chapter 2

Module Index

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Chapter 3

Data Structure Index

3.1 Data Structures

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Chapter 4

Module Documentation

4.1 Misc APIs

misc APIs

Data Structures

- struct [dhcps_lease](#)

Macros

- #define **MAC2STR**(a) (a)[0], (a)[1], (a)[2], (a)[3], (a)[4], (a)[5]
- #define **MACSTR** "%02x:%02x:%02x:%02x:%02x:%02x"
- #define **IP2STR**(ipaddr)
- #define **IPSTR** "%d.%d.%d.%d"
- #define **os_delay_us** ets_delay_us
- #define **os_install_putc1** ets_install_putc1
- #define **os_putc** ets_putc
- #define **printf_call** ets_printf
- #define **os_printf**(fmt, ...)
- #define **os_printf_isr**(fmt, ...)

Enumerations

- enum [dhcp_status](#) { [DHCP_STOPPED](#), [DHCP_STARTED](#) }
- enum [dhcps_offer_option](#) { [OFFER_START](#) = 0x00, [OFFER_ROUTER](#) = 0x01, [OFFER_END](#) }

Functions

- void **ets_delay_us** (uint16 us)
- void **ets_install_putc1** (void(*p)(char c))
- void **ets_putc** (char c)
- void **ets_printf** (const char *fmt,...)
- unsigned long **os_random** (void)
- int **os_get_random** (uint8 *buf, size_t len)

Variables

- SemaphoreHandle_t **stdio_mutex_tx**

4.1.1 Detailed Description

misc APIs

4.1.2 Macro Definition Documentation

4.1.2.1 #define IP2STR(*ipaddr*)

Value:

```
ip4_addr1_16(ipaddr), \
ip4_addr2_16(ipaddr), \
ip4_addr3_16(ipaddr), \
ip4_addr4_16(ipaddr)
```

4.1.2.2 #define os_printf(*fmt*, ...)

Value:

```
do { \
    xSemaphoreTake(stdio_mutex_tx, portMAX_DELAY); \
    printf_call(fmt, ##__VA_ARGS__); \
    xSemaphoreGive(stdio_mutex_tx); \
} while(0)
```

4.1.2.3 #define os_printf_isr(*fmt*, ...)

Value:

```
do { \
    static const char ram_str[] DRAM_ATTR STORE_ATTR = fmt; \
    ets_printf(ram_str, ##__VA_ARGS__); \
} while(0)
```

4.1.3 Enumeration Type Documentation

4.1.3.1 enum dhcp_status

Enumerator

DHCP_STOPPED disable DHCP
DHCP_STARTED enable DHCP

4.1.3.2 enum dhcps_offer_option

Enumerator

OFFER_START DHCP offer option start
OFFER_ROUTER DHCP offer router, only support this option now
OFFER_END DHCP offer option start

4.2 Sensor APIs

Temperature Sensor and Touch pad Sensor APIs.

Enumerations

- enum **touch_sensor_pad** {
TOUCH_SENSOR_PAD0 = BIT0, **TOUCH_SENSOR_PAD1** = BIT1, **TOUCH_SENSOR_PAD2** = BIT2, **TOUCH_SENSOR_PAD3** = BIT3,
TOUCH_SENSOR_PAD4 = BIT4, **TOUCH_SENSOR_PAD5** = BIT5, **TOUCH_SENSOR_PAD6** = BIT6, **TOUCH_SENSOR_PAD7** = BIT7,
TOUCH_SENSOR_PAD8 = BIT8, **TOUCH_SENSOR_PAD9** = BIT9 }

Functions

- uint8 **temperature_sensor_read** (void)
Read value from temperature sensor.
- void **touch_sensor_init** (touch_sensor_pad pad)
Initialize touch pad sensor.
- void **touch_sensor_read** (uint16 *pad_out, uint16 sample_num)
Read value from touch pad sensor.

4.2.1 Detailed Description

Temperature Sensor and Touch pad Sensor APIs.

4.2.2 Function Documentation

4.2.2.1 uint8 temperature_sensor_read (void)

Read value from temperature sensor.

Parameters

<i>null</i>	
-------------	--

Returns

range [0, 255]

4.2.2.2 void touch_sensor_init (touch_sensor_pad pad)

Initialize touch pad sensor.

Parameters

<i>touch_sensor_pad</i>	pad : enable the corresponding touch_pad[9:0]
-------------------------	---

Returns

null

4.2.2.3 void touch_sensor_read (uint16 * *pad_out*, uint16 *sample_num*)

Read value from touch pad sensor.

Example:

```
uint16 pad_out[10];  
uint16 sample_num = 10000;  
rtc_touch_read(pad_out, sample_num);
```

Parameters

<i>uint16</i>	*pad_out : pointer of the start address of uint16 pad_out[10], to get the value from touch pad sensor (touch_pad[9:0]).
<i>uint16</i>	sample_num : range [0, 65535], measuring time of touch pad = sample_num*(1/RTC_CLK)

Returns

null

4.3 WiFi Related APIs

WiFi APIs.

Modules

- [SoftAP APIs](#)
ESP32 Soft-AP APIs.
- [Station APIs](#)
ESP32 station APIs.
- [Common APIs](#)
WiFi common APIs.
- [Sniffer APIs](#)
WiFi sniffer APIs.
- [WPS APIs](#)
ESP32 WPS APIs.
- [Smartconfig APIs](#)
SmartConfig APIs.

4.3.1 Detailed Description

WiFi APIs.

4.4 SoftAP APIs

ESP32 Soft-AP APIs.

Data Structures

- struct [softap_config](#)
- struct [station_info](#)

Functions

- bool [wifi_softap_get_config](#) (struct [softap_config](#) *config)
Get the current configuration of the ESP32 WiFi soft-AP.
- bool [wifi_softap_get_config_default](#) (struct [softap_config](#) *config)
Get the configuration of the ESP32 WiFi soft-AP saved in the flash.
- bool [wifi_softap_set_config](#) (struct [softap_config](#) *config)
Set the configuration of the WiFi soft-AP and save it to the Flash.
- bool [wifi_softap_set_config_current](#) (struct [softap_config](#) *config)
Set the configuration of the WiFi soft-AP; the configuration will not be saved to the Flash.
- uint8 [wifi_softap_get_station_num](#) (void)
Get the number of stations connected to the ESP32 soft-AP.
- struct [station_info](#) * [wifi_softap_get_station_info](#) (void)
Get the information of stations connected to the ESP32 soft-AP, including MAC and IP.
- void [wifi_softap_free_station_info](#) (void)
Free the space occupied by [station_info](#) when [wifi_softap_get_station_info](#) is called.
- bool [wifi_softap_dhcps_start](#) (void)
Enable the ESP32 soft-AP DHCP server.
- bool [wifi_softap_dhcps_stop](#) (void)
Disable the ESP32 soft-AP DHCP server. The DHCP is enabled by default.
- enum [dhcp_status](#) [wifi_softap_dhcps_status](#) (void)
Get the ESP32 soft-AP DHCP server status.
- bool [wifi_softap_get_dhcps_lease](#) (struct [dhcps_lease](#) *please)
Query the IP range that can be got from the ESP32 soft-AP DHCP server.
- bool [wifi_softap_set_dhcps_lease](#) (struct [dhcps_lease](#) *please)
Set the IP range of the ESP32 soft-AP DHCP server.
- uint32 [wifi_softap_get_dhcps_lease_time](#) (void)
Get ESP32 soft-AP DHCP server lease time.
- bool [wifi_softap_set_dhcps_lease_time](#) (uint32 minute)
Set ESP32 soft-AP DHCP server lease time, default is 120 minutes.
- bool [wifi_softap_reset_dhcps_lease_time](#) (void)
Reset ESP32 soft-AP DHCP server lease time which is 120 minutes by default.
- bool [wifi_softap_set_dhcps_offer_option](#) (uint8 level, void *optarg)
Set the ESP32 soft-AP DHCP server option.

4.4.1 Detailed Description

ESP32 Soft-AP APIs.

Attention

To call APIs related to ESP32 soft-AP has to enable soft-AP mode first ([wifi_set_opmode](#))

4.4.2 Function Documentation

4.4.2.1 `bool wifi_softap_dhcps_start (void)`

Enable the ESP32 soft-AP DHCP server.

Attention

1. The DHCP is enabled by default.
2. The DHCP and the static IP related API (`wifi_set_ip_info`) influence each other, if the DHCP is enabled, the static IP will be disabled; if the static IP is enabled, the DHCP will be disabled. It depends on the latest configuration.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.4.2.2 `enum dhcp_status wifi_softap_dhcps_status (void)`

Get the ESP32 soft-AP DHCP server status.

Parameters

<i>null</i>	
-------------	--

Returns

enum dhcp_status

4.4.2.3 `bool wifi_softap_dhcps_stop (void)`

Disable the ESP32 soft-AP DHCP server. The DHCP is enabled by default.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.4.2.4 `void wifi_softap_free_station_info (void)`

Free the space occupied by [station_info](#) when `wifi_softap_get_station_info` is called.

Attention

The ESP32 is limited to only one channel, so when in the soft-AP+station mode, the soft-AP will adjust its channel automatically to be the same as the channel of the ESP32 station.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.4.2.5 bool wifi_softap_get_config (struct softap_config * config)

Get the current configuration of the ESP32 WiFi soft-AP.

Parameters

<i>struct</i>	softap_config *config : ESP32 soft-AP configuration
---------------	---

Returns

true : succeed
false : fail

4.4.2.6 bool wifi_softap_get_config_default (struct softap_config * config)

Get the configuration of the ESP32 WiFi soft-AP saved in the flash.

Parameters

<i>struct</i>	softap_config *config : ESP32 soft-AP configuration
---------------	---

Returns

true : succeed
false : fail

4.4.2.7 bool wifi_softap_get_dhcps_lease (struct dhcps_lease * please)

Query the IP range that can be got from the ESP32 soft-AP DHCP server.

Attention

This API can only be called during ESP32 soft-AP DHCP server enabled.

Parameters

<i>struct</i>	dhcps_lease *please : IP range of the ESP32 soft-AP DHCP server.
---------------	--

Returns

true : succeed
false : fail

4.4.2.8 uint32 wifi_softap_get_dhcps_lease_time (void)

Get ESP32 soft-AP DHCP server lease time.

Attention

This API can only be called during ESP32 soft-AP DHCP server enabled.

Parameters

<i>null</i>	
-------------	--

Returns

lease time, uint: minute.

4.4.2.9 struct station_info* wifi_softap_get_station_info (void)

Get the information of stations connected to the ESP32 soft-AP, including MAC and IP.

Attention

wifi_softap_get_station_info depends on DHCP, it can only be used when DHCP is enabled, so it can not get the static IP.

Parameters

<i>null</i>	
-------------	--

Returns

struct station_info* : station information structure

4.4.2.10 uint8 wifi_softap_get_station_num (void)

Get the number of stations connected to the ESP32 soft-AP.

Attention

The ESP32 is limited to only one channel, so when in the soft-AP+station mode, the soft-AP will adjust its channel automatically to be the same as the channel of the ESP32 station.

Parameters

<i>null</i>	
-------------	--

Returns

the number of stations connected to the ESP32 soft-AP

4.4.2.11 bool wifi_softap_reset_dhcps_lease_time (void)

Reset ESP32 soft-AP DHCP server lease time which is 120 minutes by default.

Attention

This API can only be called during ESP32 soft-AP DHCP server enabled.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.4.2.12 bool wifi_softap_set_config (struct softap_config * config)

Set the configuration of the WiFi soft-AP and save it to the Flash.

Attention

1. This configuration will be saved in flash system parameter area if changed
2. The ESP32 is limited to only one channel, so when in the soft-AP+station mode, the soft-AP will adjust its channel automatically to be the same as the channel of the ESP32 station.

Parameters

<i>struct</i>	softap_config *config : ESP32 soft-AP configuration
---------------	---

Returns

true : succeed
false : fail

4.4.2.13 bool wifi_softap_set_config_current (struct softap_config * config)

Set the configuration of the WiFi soft-AP; the configuration will not be saved to the Flash.

Attention

The ESP32 is limited to only one channel, so when in the soft-AP+station mode, the soft-AP will adjust its channel automatically to be the same as the channel of the ESP32 station.

Parameters

<i>struct</i>	softap_config *config : ESP32 soft-AP configuration
---------------	---

Returns

true : succeed
false : fail

4.4.2.14 bool wifi_softap_set_dhcp_lease (struct dhcp_lease * lease)

Set the IP range of the ESP32 soft-AP DHCP server.

Attention

1. The IP range should be in the same sub-net with the ESP32 soft-AP IP address.
 2. This API should only be called when the DHCP server is disabled (wifi_softap_dhcp_stop).
 3. This configuration will only take effect the next time when the DHCP server is enabled (wifi_softap_dhcp_start).
- If the DHCP server is disabled again, this API should be called to set the IP range.
 - Otherwise, when the DHCP server is enabled later, the default IP range will be used.

Parameters

<i>struct</i>	dhcps_lease *please : IP range of the ESP32 soft-AP DHCP server.
---------------	--

Returns

true : succeed
false : fail

4.4.2.15 bool wifi_softap_set_dhcps_lease_time (uint32 minute)

Set ESP32 soft-AP DHCP server lease time, default is 120 minutes.

Attention

This API can only be called during ESP32 soft-AP DHCP server enabled.

Parameters

<i>uint32</i>	minute : lease time, uint: minute, range:[1, 2880].
---------------	---

Returns

true : succeed
false : fail

4.4.2.16 bool wifi_softap_set_dhcps_offer_option (uint8 level, void * optarg)

Set the ESP32 soft-AP DHCP server option.

Example:

```
uint8 mode = 0;
wifi_softap_set_dhcps_offer_option(OFFER_ROUTER, &mode);
```

Parameters

<i>uint8</i>	level : OFFER_ROUTER, set the router option.
<i>void*</i>	optarg : <ul style="list-style-type: none"> • bit0, 0 disable the router information; • bit0, 1 enable the router information.

Returns

true : succeed
false : fail

4.5 SSC APIs

SSC APIs.

Functions

- void [ssc_attach](#) (SscBaudRate bandrate)
Initial the ssc function.
- int [ssc_param_len](#) (void)
Get the length of the simple serial command.
- char * [ssc_param_str](#) (void)
Get the simple serial command string.
- int [ssc_parse_param](#) (char *pLine, char *argv[])
Parse the simple serial command (ssc).
- void [ssc_register](#) ([ssc_cmd_t](#) *cmdset, uint8 cmdnum, void(*help)(void))
Register the user-defined simple serial command (ssc) set.

4.5.1 Detailed Description

SSC APIs.

SSC means simple serial command. SSC APIs allows users to define their own command, users can refer to spiffs_test/test_main.c.

4.5.2 Function Documentation

4.5.2.1 void ssc_attach (SscBaudRate bandrate)

Initial the ssc function.

Attention

param is no use, just compatible with ESP8266, default bandrate is 115200

Parameters

<i>SscBaudRate</i>	bandrate : baud rate
--------------------	----------------------

Returns

null

4.5.2.2 int ssc_param_len (void)

Get the length of the simple serial command.

Parameters

<i>null</i>	
-------------	--

Returns

length of the command.

4.5.2.3 char* ssc_param_str (void)

Get the simple serial command string.

Parameters

<i>null</i>	
-------------	--

Returns

the command.

4.5.2.4 int ssc_parse_param (char * pLine, char * argv[])

Parse the simple serial command (ssc).

Parameters

<i>char</i>	*pLine : [input] the ssc string
<i>char</i>	*argv[] : [output] parameters of the ssc

Returns

the number of parameters.

4.5.2.5 void ssc_register (ssc_cmd_t * cmdset, uint8 cmdnum, void(*) (void) help)

Register the user-defined simple serial command (ssc) set.

Parameters

<i>ssc_cmd_t</i>	*cmdset : the ssc set
<i>uint8</i>	cmdnum : number of commands
<i>void</i>	(* help)(void) : callback of user-guide

Returns

null

4.6 Station APIs

ESP32 station APIs.

Data Structures

- struct [station_config](#)
- struct [scan_config](#)
- struct [bss_info](#)

Typedefs

- typedef void(* [scan_done_cb_t](#)) (void *arg, STATUS status)
Callback function for [wifi_station_scan](#).

Enumerations

- enum [STATION_STATUS](#) {
[STATION_IDLE](#) = 0, [STATION_CONNECTING](#), [STATION_WRONG_PASSWORD](#), [STATION_NO_AP_FOUND](#),
[STATION_CONNECT_FAIL](#), [STATION_GOT_IP](#) }

Functions

- bool [wifi_station_get_config](#) (struct [station_config](#) *config)
Get the current configuration of the ESP32 WiFi station.
- bool [wifi_station_get_config_default](#) (struct [station_config](#) *config)
Get the configuration parameters saved in the Flash of the ESP32 WiFi station.
- bool [wifi_station_set_config](#) (struct [station_config](#) *config)
Set the configuration of the ESP32 station and save it to the Flash.
- bool [wifi_station_set_config_current](#) (struct [station_config](#) *config)
Set the configuration of the ESP32 station. And the configuration will not be saved to the Flash.
- bool [wifi_station_connect](#) (void)
Connect the ESP32 WiFi station to the AP.
- bool [wifi_station_disconnect](#) (void)
Disconnect the ESP32 WiFi station from the AP.
- bool [wifi_station_scan](#) (struct [scan_config](#) *config, [scan_done_cb_t](#) cb)
Scan all available APs.
- bool [wifi_station_get_auto_connect](#) (void)
Check if the ESP32 station will connect to the recorded AP automatically when the power is on.
- bool [wifi_station_set_auto_connect](#) (bool set)
Set whether the ESP32 station will connect to the recorded AP automatically when the power is on. It will do so by default.
- bool [wifi_station_get_reconnect_policy](#) (void)
Check whether the ESP32 station will reconnect to the AP after disconnection.
- bool [wifi_station_set_reconnect_policy](#) (bool set)
Set whether the ESP32 station will reconnect to the AP after disconnection. It will do so by default.
- [STATION_STATUS](#) [wifi_station_get_connect_status](#) (void)
Get the connection status of the ESP32 WiFi station.
- uint8 [wifi_station_get_current_ap_id](#) (void)

- *Get the information of APs (5 at most) recorded by ESP32 station.*
- bool [wifi_station_ap_change](#) (uint8 current_ap_id)
 - *Switch the ESP32 station connection to a recorded AP.*
- bool [wifi_station_ap_number_set](#) (uint8 ap_number)
 - *Set the number of APs that can be recorded in the ESP32 station. When the ESP32 station is connected to an AP, the SSID and password of the AP will be recorded.*
- uint8 [wifi_station_get_ap_info](#) (struct [station_config](#) config[])
 - *Get the information of APs (5 at most) recorded by ESP32 station.*
- sint8 [wifi_station_get_rssi](#) (void)
 - *Get rssi of the AP which ESP32 station connected to.*
- bool [wifi_station_dhcpc_start](#) (void)
 - *Enable the ESP32 station DHCP client.*
- bool [wifi_station_dhcpc_stop](#) (void)
 - *Disable the ESP32 station DHCP client.*
- enum [dhcpc_status](#) [wifi_station_dhcpc_status](#) (void)
 - *Get the ESP32 station DHCP client status.*

4.6.1 Detailed Description

ESP32 station APIs.

Attention

To call APIs related to ESP32 station has to enable station mode first ([wifi_set_opmode](#))

4.6.2 Typedef Documentation

4.6.2.1 typedef void(* scan_done_cb_t) (void *arg, STATUS status)

Callback function for [wifi_station_scan](#).

Parameters

<i>void</i>	*arg : information of APs that are found; save them as linked list; refer to struct bss_info
<i>STATUS</i>	status : status of scanning

Returns

null

4.6.3 Enumeration Type Documentation

4.6.3.1 enum STATION_STATUS

Enumerator

- STATION_IDLE** ESP32 station idle
- STATION_CONNECTING** ESP32 station is connecting to AP
- STATION_WRONG_PASSWORD** the password is wrong
- STATION_NO_AP_FOUND** ESP32 station can not find the target AP
- STATION_CONNECT_FAIL** ESP32 station fail to connect to AP
- STATION_GOT_IP** ESP32 station got IP address from AP

4.6.4 Function Documentation

4.6.4.1 `bool wifi_station_ap_change (uint8 current_ap_id)`

Switch the ESP32 station connection to a recorded AP.

Parameters

<i>uint8</i>	new_ap_id : AP's record id, start counting from 0.
--------------	--

Returns

true : succeed
false : fail

4.6.4.2 bool wifi_station_ap_number_set (uint8 ap_number)

Set the number of APs that can be recorded in the ESP32 station. When the ESP32 station is connected to an AP, the SSID and password of the AP will be recorded.

Attention

This configuration will be saved in the Flash system parameter area if changed.

Parameters

<i>uint8</i>	ap_number : the number of APs that can be recorded (MAX: 5)
--------------	---

Returns

true : succeed
false : fail

4.6.4.3 bool wifi_station_connect (void)

Connect the ESP32 WiFi station to the AP.

Attention

1. This API should be called when the ESP32 station is enabled, and the system initialization is completed. Do not call this API in user_init.
2. If the ESP32 is connected to an AP, call wifi_station_disconnect to disconnect.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.6.4.4 bool wifi_station_dhcpc_start (void)

Enable the ESP32 station DHCP client.

Attention

1. The DHCP is enabled by default.
2. The DHCP and the static IP API ((wifi_set_ip_info)) influence each other, and if the DHCP is enabled, the static IP will be disabled; if the static IP is enabled, the DHCP will be disabled. It depends on the latest configuration.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.6.4.5 enum dhcp_status wifi_station_dhcpc_status (void)

Get the ESP32 station DHCP client status.

Parameters

<i>null</i>	
-------------	--

Returns

enum dhcp_status

4.6.4.6 bool wifi_station_dhcpc_stop (void)

Disable the ESP32 station DHCP client.

Attention

1. The DHCP is enabled by default.
2. The DHCP and the static IP API ((wifi_set_ip_info)) influence each other, and if the DHCP is enabled, the static IP will be disabled; if the static IP is enabled, the DHCP will be disabled. It depends on the latest configuration.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.6.4.7 bool wifi_station_disconnect (void)

Disconnect the ESP32 WiFi station from the AP.

Attention

This API should be called when the ESP32 station is enabled, and the system initialization is completed. Do not call this API in user_init.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.6.4.8 uint8 wifi_station_get_ap_info (struct station_config config[])

Get the information of APs (5 at most) recorded by ESP32 station.

Example:

```
struct station_config config[5];
int i = wifi_station_get_ap_info(config);
```

Parameters

<i>struct</i>	station_config config[] : information of the APs, the array size should be 5.
---------------	---

Returns

The number of APs recorded.

4.6.4.9 bool wifi_station_get_auto_connect (void)

Check if the ESP32 station will connect to the recorded AP automatically when the power is on.

Parameters

<i>null</i>	
-------------	--

Returns

true : connect to the AP automatically
false : not connect to the AP automatically

4.6.4.10 bool wifi_station_get_config (struct station_config * config)

Get the current configuration of the ESP32 WiFi station.

Parameters

<i>struct</i>	station_config *config : ESP32 station configuration
---------------	--

Returns

true : succeed
false : fail

4.6.4.11 bool wifi_station_get_config_default (struct station_config * config)

Get the configuration parameters saved in the Flash of the ESP32 WiFi station.

Parameters

<i>struct</i>	station_config *config : ESP32 station configuration
---------------	--

Returns

true : succeed
false : fail

4.6.4.12 STATION_STATUS `wifi_station_get_connect_status (void)`

Get the connection status of the ESP32 WiFi station.

Parameters

<i>null</i>	
-------------	--

Returns

the status of connection

4.6.4.13 uint8 `wifi_station_get_current_ap_id (void)`

Get the information of APs (5 at most) recorded by ESP32 station.

Parameters

<i>struct</i>	station_config config[] : information of the APs, the array size should be 5.
---------------	---

Returns

The number of APs recorded.

4.6.4.14 bool `wifi_station_get_reconnect_policy (void)`

Check whether the ESP32 station will reconnect to the AP after disconnection.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.6.4.15 sint8 `wifi_station_get_rssi (void)`

Get rssi of the AP which ESP32 station connected to.

Parameters

<i>null</i>	
-------------	--

Returns

31 : fail, invalid value.
 others : succeed, value of rssi. In general, rssi value < 10

4.6.4.16 bool wifi_station_scan (struct scan_config * config, scan_done_cb_t cb)

Scan all available APs.

Attention

This API should be called when the ESP32 station is enabled, and the system initialization is completed. Do not call this API in user_init.

Parameters

<i>struct</i>	scan_config *config : configuration of scanning
<i>struct</i>	scan_done_cb_t cb : callback of scanning

Returns

true : succeed
 false : fail

4.6.4.17 bool wifi_station_set_auto_connect (bool set)

Set whether the ESP32 station will connect to the recorded AP automatically when the power is on. It will do so by default.

Attention

1. If this API is called in user_init, it is effective immediately after the power is on. If it is called in other places, it will be effective the next time when the power is on.
2. This configuration will be saved in Flash system parameter area if changed.

Parameters

<i>bool</i>	set : If it will automatically connect to the AP when the power is on <ul style="list-style-type: none"> • true : it will connect automatically • false: it will not connect automatically
-------------	--

Returns

true : succeed
 false : fail

4.6.4.18 bool wifi_station_set_config (struct station_config * config)

Set the configuration of the ESP32 station and save it to the Flash.

Attention

1. This API can be called only when the ESP32 station is enabled.
2. If `wifi_station_set_config` is called in `user_init`, there is no need to call `wifi_station_connect`. The ESP32 station will automatically connect to the AP (router) after the system initialization. Otherwise, `wifi_station_connect` should be called.
3. Generally, `station_config.bssid_set` needs to be 0; and it needs to be 1 only when users need to check the MAC address of the AP.
4. This configuration will be saved in the Flash system parameter area if changed.

Parameters

<i>struct</i>	<code>station_config</code> *config : ESP32 station configuration
---------------	---

Returns

true : succeed
false : fail

4.6.4.19 bool wifi_station_set_config_current (struct station_config * config)

Set the configuration of the ESP32 station. And the configuration will not be saved to the Flash.

Attention

1. This API can be called only when the ESP32 station is enabled.
2. If `wifi_station_set_config_current` is called in `user_init`, there is no need to call `wifi_station_connect`. The ESP32 station will automatically connect to the AP (router) after the system initialization. Otherwise, `wifi_station_connect` should be called.
3. Generally, `station_config.bssid_set` needs to be 0; and it needs to be 1 only when users need to check the MAC address of the AP.

Parameters

<i>struct</i>	<code>station_config</code> *config : ESP32 station configuration
---------------	---

Returns

true : succeed
false : fail

4.6.4.20 bool wifi_station_set_reconnect_policy (bool set)

Set whether the ESP32 station will reconnect to the AP after disconnection. It will do so by default.

Attention

If users want to call this API, it is suggested that users call this API in `user_init`.

Parameters

<i>bool</i>	set : if it's true, it will enable reconnection; if it's false, it will disable reconnection.
-------------	---

Returns

true : succeed
false : fail

4.7 System APIs

System APIs.

Modules

- [Boot APIs](#)
boot APIs
- [Hardware MAC APIs](#)
Hardware MAC address APIs.

Enumerations

- enum `adc1_read_pad` {
 `ADC1_PAD_GPIO36` = 0, `ADC1_PAD_GPIO37`, `ADC1_PAD_GPIO38`, `ADC1_PAD_GPIO39`,
 `ADC1_PAD_GPIO32`, `ADC1_PAD_GPIO33`, `ADC1_PAD_GPIO34`, `ADC1_PAD_GPIO35` }
- enum `adc1_read_atten` { `ADC1_ATTEN_0DB` = 0, `ADC1_ATTEN_3DB`, `ADC1_ATTEN_6DB`, `ADC1_ATTEN_12DB` }

Functions

- const char * [system_get_sdk_version](#) (void)
Get information of the SDK version.
- void [system_restore](#) (void)
Reset to default settings.
- void [system_restart](#) (void)
Restart system.
- void [system_deep_sleep](#) (uint64 time_in_us)
Set the chip to deep-sleep mode.
- uint32 [system_get_time](#) (void)
Get system time, unit: microsecond.
- void [system_print_meminfo](#) (void)
Print the system memory distribution, including data/rodata/bss/heap.
- uint32 [system_get_free_heap_size](#) (void)
Get the size of available heap.
- bool [system_get_chip_id](#) (uint8 *chip_id)
Get the chip ID.
- uint64 [system_get_rtc_time](#) (void)
Get RTC time, unit: RTC clock cycle.
- bool [system_rtc_mem_read](#) (uint16 src, void *dst, uint16 n)
Read user data from the RTC memory.
- bool [system_rtc_mem_write](#) (uint16 dst, const void *src, uint16 n)
Write user data to the RTC memory.
- uint16 [system_adc1_read](#) (adc1_read_pad pad, adc1_read_atten atten)
Read ADC1.
- uint16 [system_get_vdd33](#) (void)
Measure the power voltage of VDD3P3 pin 3 and 4, unit : 1/1024 V.
- bool [system_param_save_with_protect](#) (uint16 start_sec, void *param, uint16 len)
Write data into flash with protection.
- bool [system_param_load](#) (uint16 start_sec, uint16 offset, void *param, uint16 len)
Read the data saved into flash with the read/write protection.

4.7.1 Detailed Description

System APIs.

4.7.2 Function Documentation

4.7.2.1 uint16 system_adc1_read (adc1_read_pad *pad*, adc1_read_atten *atten*)

Read ADC1.

Parameters

<i>adc1_read_pad</i>	pad : the corresponding GPIO
<i>adc1_read_atten</i>	atten : value of attenuation

Returns

range of the return value is [0, 4096].

- If atten == 0, the range of voltage can be measured is [0, 1] V.
- If atten == 1, the range of voltage can be measured is [0, 1.4] V.
- If atten == 2, the range of voltage can be measured is [0, 2] V.
- If atten == 3, the range of voltage can be measured is [0, 4] V.

4.7.2.2 void system_deep_sleep (uint64 *time_in_us*)

Set the chip to deep-sleep mode.

The device will automatically wake up after the deep-sleep time set by the users. Upon waking up, the device boots up from user_init.

Attention

The parameter *time_in_us* to be "uint64" is for further development. Only the low 32 bits of parameter *time_in_us* are available now.

Parameters

<i>uint64</i>	<i>time_in_us</i> : deep-sleep time, only the low 32bits are available now. unit: microsecond
---------------	---

Returns

null

4.7.2.3 bool system_get_chip_id (uint8 * *chip_id*)

Get the chip ID.

Example:

```
uint8 chip_id[6];
system_get_chip_id(chip_id);
```

Parameters

<i>uint8</i>	*chip_id : the chip ID
--------------	------------------------

Returns

true : succeed
false : fail

4.7.2.4 uint32 system_get_free_heap_size (void)

Get the size of available heap.

Parameters

<i>null</i>	
-------------	--

Returns

Available heap size.

4.7.2.5 uint64 system_get_rtc_time (void)

Get RTC time, unit: RTC clock cycle.

Parameters

<i>null</i>	
-------------	--

Returns

RTC time.

4.7.2.6 const char* system_get_sdk_version (void)

Get information of the SDK version.

Parameters

<i>null</i>	
-------------	--

Returns

Information of the SDK version.

4.7.2.7 uint32 system_get_time (void)

Get system time, unit: microsecond.

Parameters

<i>null</i>	
-------------	--

Returns

System time, unit: microsecond.

4.7.2.8 uint16 system_get_vdd33 (void)

Measure the power voltage of VDD3P3 pin 3 and 4, unit : 1/1024 V.

Attention

system_get_vdd33 depends on RF, please do not use it if RF is disabled.

Parameters

<i>null</i>	
-------------	--

Returns

Power voltage of VDD33, unit : 1/1024 V

4.7.2.9 bool system_param_load (uint16 start_sec, uint16 offset, void * param, uint16 len)

Read the data saved into flash with the read/write protection.

Flash read/write has to be 4-bytes aligned.

Read/write protection of flash: use 3 sectors (4KB per sector) to save 4KB data with protect, sector 0 and sector 1 are data sectors, back up each other, save data alternately, sector 2 is flag sector, point out which sector is keeping the latest data, sector 0 or sector 1.

Parameters

<i>uint16</i>	start_sec : start sector (sector 0) of the 3 sectors used for flash read/write protection. It cannot be sector 1 or sector 2. <ul style="list-style-type: none"> For example, in IOT_Demo, the 3 sectors (3 * 4KB) starting from flash 0x3D000 can be used for flash read/write protection. The parameter start_sec is 0x3D, and it cannot be 0x3E or 0x3F.
<i>uint16</i>	offset : offset of data saved in sector
<i>void</i>	*param : data pointer
<i>uint16</i>	len : data length, offset + len =< 4 * 1024

Returns

true : succeed
false : fail

4.7.2.10 bool system_param_save_with_protect (uint16 start_sec, void * param, uint16 len)

Write data into flash with protection.

Flash read/write has to be 4-bytes aligned.

Protection of flash read/write : use 3 sectors (4KBytes per sector) to save 4KB data with protect, sector 0 and sector 1 are data sectors, back up each other, save data alternately, sector 2 is flag sector, point out which sector is keeping the latest data, sector 0 or sector 1.

Parameters

<i>uint16</i>	<p>start_sec : start sector (sector 0) of the 3 sectors which are used for flash read/write protection.</p> <ul style="list-style-type: none"> For example, in IOT_Demo we can use the 3 sectors (3 * 4KB) starting from flash 0x3D000 for flash read/write protection, so the parameter start_sec should be 0x3D
<i>void</i>	*param : pointer of the data to be written
<i>uint16</i>	len : data length, should be less than a sector, which is 4 * 1024

Returns

true : succeed
false : fail

4.7.2.11 void system_print_meminfo (void)

Print the system memory distribution, including data/rodata/bss/heap.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.7.2.12 void system_restart (void)

Restart system.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.7.2.13 void system_restore (void)

Reset to default settings.

Reset to default settings of the following APIs : wifi_station_set_auto_connect, wifi_set_phy_mode, wifi_softap_set_config related, wifi_station_set_config related, and wifi_set_opmode.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.7.2.14 bool system_rtc_mem_read (uint16 src, void * dst, uint16 n)

Read user data from the RTC memory.

The user data segment (1024 bytes, as shown below) is used to store user data.

|<— system data(512 bytes) —>|<----- user data(1024 bytes) ----->|

Attention

Read and write unit for data stored in the RTC memory is 4 bytes.

src_addr is the block number (4 bytes per block). So when reading data at the beginning of the user data segment, src_addr will be $512/4 = 128$, n will be data length.

Parameters

<i>uint16</i>	src : source address of rtc memory, src_addr >= 128
<i>void</i>	*dst : data pointer
<i>uint16</i>	n : data length, unit: byte

Returns

true : succeed

false : fail

4.7.2.15 bool system_rtc_mem_write (uint16 dst, const void * src, uint16 n)

Write user data to the RTC memory.

During deep-sleep, only RTC is working. So users can store their data in RTC memory if it is needed. The user data segment below (1024 bytes) is used to store the user data.

|<— system data(512 bytes) —>|<----- user data(1024 bytes) ----->|

Attention

Read and write unit for data stored in the RTC memory is 4 bytes.

src_addr is the block number (4 bytes per block). So when storing data at the beginning of the user data segment, src_addr will be $512/4 = 128$, n will be data length.

Parameters

<i>uint16</i>	src : source address of rtc memory, src_addr >= 128
<i>void</i>	*dst : data pointer
<i>uint16</i>	n : data length, unit: byte

Returns

true : succeed

false : fail

4.8 Boot APIs

boot APIs

Data Structures

- struct [b_info](#)

Enumerations

- enum [flash_size](#) {
[FLASH_SIZE_1MB](#) = 0, [FLASH_SIZE_2MB](#), [FLASH_SIZE_4MB](#), [FLASH_SIZE_8MB](#),
[FLASH_SIZE_16MB](#), [FLASH_SIZE_MAX](#) }

Functions

- enum [flash_size](#) [system_get_flash_size](#) (void)
Get the current Flash size.
- uint8 [system_get_cpu_freq](#) (void)
Get CPU frequency.
- bool [system_get_bin_info](#) (uint8 bin_id, struct [b_info](#) *b_if)
Get bin info named by b_id.
- bool [system_set_bin_info](#) (uint8 bin_id, struct [b_info](#) *b_if)
Set bin info named by b_id.
- uint8 [system_get_current_bin_id](#) (void)
Get current bin's bin_id.
- bool [system_reboot_to_userbin](#) (uint8 bin_id)
reboot and jump to bin named by bin_id

4.8.1 Detailed Description

boot APIs

4.8.2 Enumeration Type Documentation

4.8.2.1 enum [flash_size](#)

Enumerator

[FLASH_SIZE_1MB](#) Flash size : 1M Bytes
[FLASH_SIZE_2MB](#) Flash size : 2M Bytes
[FLASH_SIZE_4MB](#) Flash size : 4M Bytes
[FLASH_SIZE_8MB](#) Flash size : 8M Bytes
[FLASH_SIZE_16MB](#) Flash size : 16M Bytes

4.8.3 Function Documentation

4.8.3.1 bool [system_get_bin_info](#) (uint8 *bin_id*, struct [b_info](#) * *b_if*)

Get bin info named by b_id.

Parameters

<i>uint8</i>	bin_id : b_id number, must < 5
<i>struct</i>	b_info *b_if : bin info of bin named by b_id

Returns

true : succeed
false : fail

4.8.3.2 uint8 system_get_cpu_freq (void)

Get CPU frequency.

Parameters

<i>null</i>	
-------------	--

Returns

CPU frequency, unit : MHz.

4.8.3.3 uint8 system_get_current_bin_id (void)

Get current bin's bin_id.

Parameters

<i>uint8</i>	bin_id : b_id number, must < 5
--------------	--------------------------------

Returns

uint8 type b_id

4.8.3.4 enum flash_size system_get_flash_size (void)

Get the current Flash size.

Parameters

<i>null</i>	
-------------	--

Returns

enum flash_size

4.8.3.5 bool system_reboot_to_userbin (uint8 bin_id)

reboot and jump to bin named by bin_id

Parameters

--	--

<i>uint8</i>	bin_id : b_id number, must < 5
--------------	--------------------------------

Returns

true : succeed
false : fail

4.8.3.6 bool system_set_bin_info (uint8 *bin_id*, struct b_info * *b_if*)

Set bin info named by b_id.

Parameters

<i>uint8</i>	bin_id : b_id number, must < 5
<i>struct</i>	b_info *b_if : bin info of bin named by b_id

Returns

true : succeed
false : fail

4.9 Hardware MAC APIs

Hardware MAC address APIs.

Enumerations

- enum `mac_group` { `DEFAULT_MAC` = 0, `USER_MAC` }
- enum `mac_type` { `WIFI_MAC` = 0, `BT_MAC` }

Functions

- int `system_efuse_program_user_mac` (`mac_type` type, uint8 *mac)
Set user-define hardware MAC address.
- bool `system_efuse_read_mac` (`mac_group` group, `mac_type` type, uint8 *mac)
Read hardware MAC address.
- bool `system_efuse_set_mac_group` (`mac_group` group)
Set hardware MAC group, default MAC or user-defined MAC.
- `mac_group` `system_efuse_get_mac_group` (void)
Get hardware MAC group, default MAC or user-defined MAC.

4.9.1 Detailed Description

Hardware MAC address APIs.

In WiFi MAC, only ESP32 station MAC is the hardware MAC, ESP32 softAP MAC is a software MAC calculated from ESP32 station MAC. So users need to call `wifi_get_macaddr` to query the ESP32 softAP MAC if ESP32 station MAC changed.

4.9.2 Enumeration Type Documentation

4.9.2.1 enum `mac_group`

Enumerator

- `DEFAULT_MAC`** Default hardware MAC provided by Espressif Systems
- `USER_MAC`** User-define hardware MAC

4.9.2.2 enum `mac_type`

Enumerator

- `WIFI_MAC`** Hardware MAC address of ESP32 WiFi
- `BT_MAC`** Hardware MAC address of ESP32 bluetooth

4.9.3 Function Documentation

4.9.3.1 `mac_group` `system_efuse_get_mac_group` (void)

Get hardware MAC group, default MAC or user-defined MAC.

Parameters

<i>null</i>	
-------------	--

Returns

mac_group, the hardware MAC group.

4.9.3.2 int system_efuse_program_user_mac (mac_type type, uint8 * mac)

Set user-define hardware MAC address.

Attention

Hardware MAC address can only be set ONCE for each ESP32 chip.

Parameters

<i>mac_type</i>	type : type of hardware MAC address.
<i>uint8</i>	*mac : user-define hardware MAC address, length: 6 bytes.

Returns

0 : succeed to set.
 1 : the hardware MAC has been set once, users can not set it any more.
 2 : fail to set.
 3 : invalid parameter.

4.9.3.3 bool system_efuse_read_mac (mac_group group, mac_type type, uint8 * mac)

Read hardware MAC address.

Parameters

<i>mac_group</i>	group : default MAC or user-defined MAC.
<i>mac_type</i>	type : type of hardware MAC address.
<i>uint8</i>	*mac : the hardware MAC address, length: 6 bytes.

Returns

true : succeed
 false : fail

4.9.3.4 bool system_efuse_set_mac_group (mac_group group)

Set hardware MAC group, default MAC or user-defined MAC.

Attention

This API needs system_restart to take effect.

Parameters

<i>mac_group</i>	group : default MAC or user-defined MAC.
------------------	--

Returns

true : succeed
false : fail

4.10 Software timer APIs

Software timer APIs.

Functions

- void `os_timer_setfn` (`os_timer_t` *ptimer, `os_timer_func_t` *pfunction, void *parg)
Set the timer callback function.
- void `os_timer_arm` (`os_timer_t` *ptimer, uint32 msec, bool repeat_flag)
Enable the millisecond timer.
- void `os_timer_disarm` (`os_timer_t` *ptimer)
Disarm the timer.

4.10.1 Detailed Description

Software timer APIs.

Timers of the following interfaces are software timers. Functions of the timers are executed during the tasks. Since a task can be stopped, or be delayed because there are other tasks with higher priorities, the following `os_timer` interfaces cannot guarantee the precise execution of the timers.

- For the same timer, `os_timer_arm` (or `os_timer_arm_us`) cannot be invoked repeatedly. `os_timer_disarm` should be invoked first.
- `os_timer_setfn` can only be invoked when the timer is not enabled, i.e., after `os_timer_disarm` or before `os_timer_arm` (or `os_timer_arm_us`).

4.10.2 Function Documentation

4.10.2.1 void `os_timer_arm` (`os_timer_t` * ptimer, uint32 msec, bool repeat_flag)

Enable the millisecond timer.

Parameters

<code>os_timer_t</code>	*ptimer : timer structure
<code>uint32_t</code>	milliseconds : Timing, unit: millisecond, the maximum value allowed is 0x41893
<code>bool</code>	repeat_flag : Whether the timer will be invoked repeatedly or not

Returns

null

4.10.2.2 void `os_timer_disarm` (`os_timer_t` * ptimer)

Disarm the timer.

Parameters

<code>os_timer_t</code>	*ptimer : Timer structure
-------------------------	---------------------------

Returns

null

4.10.2.3 void os_timer_setfn (os_timer_t * *ptimer*, os_timer_func_t * *pfunction*, void * *parg*)

Set the timer callback function.

Attention

1. The callback function must be set in order to enable the timer.
2. Operating system scheduling is disabled in timer callback.

Parameters

<i>os_timer_t</i>	*ptimer : Timer structure
<i>os_timer_func_t</i>	*pfunction : timer callback function
<i>void</i>	*parg : callback function parameter

Returns

null

4.11 Common APIs

WiFi common APIs.

Data Structures

- struct [ip_info](#)
- struct [Event_StaMode_ScanDone_t](#)
- struct [Event_StaMode_Connected_t](#)
- struct [Event_StaMode_Disconnected_t](#)
- struct [Event_StaMode_AuthMode_Change_t](#)
- struct [Event_StaMode_Got_IP_t](#)
- struct [Event_SoftAPMode_StaConnected_t](#)
- struct [Event_SoftAPMode_StaDisconnected_t](#)
- struct [Event_SoftAPMode_ProbeReqRecvd_t](#)
- union [Event_Info_u](#)
- struct [_esp_event](#)

Typedefs

- typedef struct [_esp_event](#) **System_Event_t**
- typedef void(* [wifi_event_handler_cb_t](#)) ([System_Event_t](#) *event)

The Wi-Fi event handler.

Enumerations

- enum [WIFI_MODE](#) {
[NULL_MODE](#) = 0, [STATION_MODE](#), [SOFTAP_MODE](#), [STATIONAP_MODE](#),
[MAX_MODE](#) }
- enum [AUTH_MODE](#) {
[AUTH_OPEN](#) = 0, [AUTH_WEP](#), [AUTH_WPA_PSK](#), [AUTH_WPA2_PSK](#),
[AUTH_WPA_WPA2_PSK](#), **[AUTH_MAX](#)** }
- enum [WIFI_INTERFACE](#) { [STATION_IF](#) = 0, [SOFTAP_IF](#), **[MAX_IF](#)** }
- enum [SYSTEM_EVENT](#) {
[EVENT_STAMODE_SCAN_DONE](#) = 0, [EVENT_STAMODE_CONNECTED](#), [EVENT_STAMODE_DISCONNECTED](#), [EVENT_STAMODE_AUTHMODE_CHANGE](#),
[EVENT_STAMODE_GOT_IP](#), [EVENT_STAMODE_DHCP_TIMEOUT](#), [EVENT_SOFTAPMODE_STACONNECTED](#),
[EVENT_SOFTAPMODE_STADISCONNECTED](#),
[EVENT_SOFTAPMODE_PROBEREQRECVED](#), **[EVENT_MAX](#)** }
- enum {
[REASON_UNSPECIFIED](#) = 1, **[REASON_AUTH_EXPIRE](#)** = 2, **[REASON_AUTH_LEAVE](#)** = 3, **[REASON_ASSOC_EXPIRE](#)** = 4,
[REASON_ASSOC_TOOMANY](#) = 5, **[REASON_NOT_AUTHED](#)** = 6, **[REASON_NOT_ASSOCED](#)** = 7, **[REASON_ASSOC_LEAVE](#)** = 8,
[REASON_ASSOC_NOT_AUTHED](#) = 9, **[REASON_DISASSOC_PWRCAP_BAD](#)** = 10, **[REASON_DISASSOC_SUPCHAN_BAD](#)** = 11, **[REASON_IE_INVALID](#)** = 13,
[REASON_MIC_FAILURE](#) = 14, **[REASON_4WAY_HANDSHAKE_TIMEOUT](#)** = 15, **[REASON_GROUP_KEY_UPDATE_TIMEOUT](#)** = 16, **[REASON_IE_IN_4WAY_DIFFERS](#)** = 17,
[REASON_GROUP_CIPHER_INVALID](#) = 18, **[REASON_PAIRWISE_CIPHER_INVALID](#)** = 19, **[REASON_AKMP_INVALID](#)** = 20, **[REASON_UNSUPP_RSN_IE_VERSION](#)** = 21,
[REASON_INVALID_RSN_IE_CAP](#) = 22, **[REASON_802_1X_AUTH_FAILED](#)** = 23, **[REASON_CIPHER_SUITE_REJECTED](#)** = 24, **[REASON_BEACON_TIMEOUT](#)** = 200,
[REASON_NO_AP_FOUND](#) = 201, **[REASON_AUTH_FAIL](#)** = 202, **[REASON_ASSOC_FAIL](#)** = 203, **[REASON_HANDSHAKE_TIMEOUT](#)** = 204 }

Functions

- [WIFI_MODE wifi_get_opmode](#) (void)
Get the current operating mode of the WiFi.
- [WIFI_MODE wifi_get_opmode_default](#) (void)
Get the operating mode of the WiFi saved in the Flash.
- [bool wifi_set_opmode](#) ([WIFI_MODE](#) opmode)
Set the WiFi operating mode, and save it to Flash.
- [bool wifi_set_opmode_current](#) ([WIFI_MODE](#) opmode)
Set the WiFi operating mode, and will not save it to Flash.
- [bool wifi_get_ip_info](#) ([WIFI_INTERFACE](#) if_index, struct [ip_info](#) *info)
Get the IP address of the ESP32 WiFi station or the soft-AP interface.
- [bool wifi_set_ip_info](#) ([WIFI_INTERFACE](#) if_index, struct [ip_info](#) *info)
Set the IP address of the ESP32 WiFi station or the soft-AP interface.
- [bool wifi_get_macaddr](#) ([WIFI_INTERFACE](#) if_index, uint8 *macaddr)
Get MAC address of the ESP32 WiFi station or the soft-AP interface.
- [bool wifi_set_macaddr](#) ([WIFI_INTERFACE](#) if_index, uint8 *macaddr)
Set MAC address of the ESP32 WiFi station or the soft-AP interface.
- [bool wifi_set_event_handler_cb](#) ([wifi_event_handler_cb_t](#) cb)
Register the Wi-Fi event handler.

4.11.1 Detailed Description

WiFi common APIs.

The Flash system parameter area is the last 16KB of the Flash.

4.11.2 Typedef Documentation

4.11.2.1 typedef void(* wifi_event_handler_cb_t) (System_Event_t *event)

The Wi-Fi event handler.

Attention

No complex operations are allowed in callback. If users want to execute any complex operations, please post message to another task instead.

Parameters

System_Event_t	*event : WiFi event
--------------------------------	---------------------

Returns

null

4.11.3 Enumeration Type Documentation

4.11.3.1 enum AUTH_MODE

Enumerator

AUTH_OPEN authenticate mode : open

AUTH_WEP authenticate mode : WEP
AUTH_WPA_PSK authenticate mode : WPA_PSK
AUTH_WPA2_PSK authenticate mode : WPA2_PSK
AUTH_WPA_WPA2_PSK authenticate mode : WPA_WPA2_PSK

4.11.3.2 enum SYSTEM_EVENT

Enumerator

EVENT_STAMODE_SCAN_DONE ESP32 station finish scanning AP
EVENT_STAMODE_CONNECTED ESP32 station connected to AP
EVENT_STAMODE_DISCONNECTED ESP32 station disconnected to AP
EVENT_STAMODE_AUTHMODE_CHANGE the auth mode of AP connected by ESP32 station changed
EVENT_STAMODE_GOT_IP ESP32 station got IP from connected AP
EVENT_STAMODE_DHCP_TIMEOUT ESP32 station dhcp client got IP timeout
EVENT_SOFTAPMODE_STACONNECTED a station connected to ESP32 soft-AP
EVENT_SOFTAPMODE_STADISCONNECTED a station disconnected to ESP32 soft-AP
EVENT_SOFTAPMODE_PROBEREQRECVED Receive probe request packet in soft-AP interface

4.11.3.3 enum WIFI_INTERFACE

Enumerator

STATION_IF ESP32 station interface
SOFTAP_IF ESP32 soft-AP interface

4.11.3.4 enum WIFI_MODE

Enumerator

NULL_MODE null mode
STATION_MODE WiFi station mode
SOFTAP_MODE WiFi soft-AP mode
STATIONAP_MODE WiFi station + soft-AP mode

4.11.4 Function Documentation

4.11.4.1 bool wifi_get_ip_info (WIFI_INTERFACE if_index, struct ip_info * info)

Get the IP address of the ESP32 WiFi station or the soft-AP interface.

Attention

Users need to enable the target interface (station or soft-AP) by wifi_set_opmode first.

Parameters

<i>WIFI_INTERFACE</i> <i>ACE</i>	if_index : get the IP address of the station or the soft-AP interface, 0x00 for STATION_IF, 0x01 for SOFTAP_IF.
<i>struct</i>	<i>ip_info</i> *info : the IP information obtained.

Returns

true : succeed
false : fail

4.11.4.2 bool wifi_get_macaddr (*WIFI_INTERFACE* if_index, uint8 * macaddr)

Get MAC address of the ESP32 WiFi station or the soft-AP interface.

Parameters

<i>WIFI_INTERFACE</i> <i>ACE</i>	if_index : get the IP address of the station or the soft-AP interface, 0x00 for STATION_IF, 0x01 for SOFTAP_IF.
<i>uint8</i>	*macaddr : the MAC address.

Returns

true : succeed
false : fail

4.11.4.3 *WIFI_MODE* wifi_get_opmode (void)

Get the current operating mode of the WiFi.

Parameters

<i>null</i>	
-------------	--

Returns

WiFi operating modes:

- 0x01: station mode;
- 0x02: soft-AP mode
- 0x03: station+soft-AP mode

4.11.4.4 *WIFI_MODE* wifi_get_opmode_default (void)

Get the operating mode of the WiFi saved in the Flash.

Parameters

<i>null</i>	
-------------	--

Returns

WiFi operating modes:

- 0x01: station mode;
- 0x02: soft-AP mode
- 0x03: station+soft-AP mode

4.11.4.5 `bool wifi_set_event_handler_cb (wifi_event_handler_cb_t cb)`

Register the Wi-Fi event handler.

Parameters

<i>wifi_event_↔ handler_cb_t</i>	cb : callback function
--------------------------------------	------------------------

Returns

true : succeed
false : fail

4.11.4.6 bool wifi_set_ip_info (WIFI_INTERFACE if_index, struct ip_info * info)

Set the IP address of the ESP32 WiFi station or the soft-AP interface.

Attention

1. Users need to enable the target interface (station or soft-AP) by wifi_set_opmode first.
2. To set static IP, users need to disable DHCP first (wifi_station_dhcpc_stop or wifi_softap_dhcps_stop):
 - If the DHCP is enabled, the static IP will be disabled; if the static IP is enabled, the DHCP will be disabled. It depends on the latest configuration.

Parameters

<i>WIFI_INTERF↔ ACE</i>	if_index : get the IP address of the station or the soft-AP interface, 0x00 for STATION_IF, 0x01 for SOFTAP_IF.
<i>struct</i>	ip_info *info : the IP information obtained.

Returns

true : succeed
false : fail

4.11.4.7 bool wifi_set_macaddr (WIFI_INTERFACE if_index, uint8 * macaddr)

Set MAC address of the ESP32 WiFi station or the soft-AP interface.

Attention

1. This API can only be called in user_init.
2. Users need to enable the target interface (station or soft-AP) by wifi_set_opmode first.
3. ESP32 soft-AP and station have different MAC addresses, do not set them to be the same.
 - The bit0 of the first byte of ESP32 MAC address can not be 1. For example, the MAC address can set to be "1a:XX:XX:XX:XX:XX", but can not be "15:XX:XX:XX:XX:XX".

Parameters

<i>WIFI_INTERF↔ ACE</i>	if_index : get the IP address of the station or the soft-AP interface, 0x00 for STATION_IF, 0x01 for SOFTAP_IF.
<i>uint8</i>	*macaddr : the MAC address.

Returns

true : succeed
false : fail

4.11.4.8 `bool wifi_set_opmode (WIFI_MODE opmode)`

Set the WiFi operating mode, and save it to Flash.

Set the WiFi operating mode as station, soft-AP or station+soft-AP, and save it to Flash. The default mode is soft-AP mode.

Attention

This configuration will be saved in the Flash system parameter area if changed.

Parameters

<i>uint8</i>	opmode : WiFi operating modes: <ul style="list-style-type: none">• 0x01: station mode;• 0x02: soft-AP mode• 0x03: station+soft-AP mode
--------------	--

Returns

true : succeed
false : fail

4.11.4.9 `bool wifi_set_opmode_current (WIFI_MODE opmode)`

Set the WiFi operating mode, and will not save it to Flash.

Set the WiFi operating mode as station, soft-AP or station+soft-AP, and the mode won't be saved to the Flash.

Parameters

<i>uint8</i>	opmode : WiFi operating modes: <ul style="list-style-type: none">• 0x01: station mode;• 0x02: soft-AP mode• 0x03: station+soft-AP mode
--------------	--

Returns

true : succeed
false : fail

4.12 Sniffer APIs

WiFi sniffer APIs.

Typedefs

- typedef void(* [wifi_promiscuous_cb_t](#)) (uint8 *buf, uint16 len)
The RX callback function in the promiscuous mode.

Functions

- void [wifi_set_promiscuous_rx_cb](#) ([wifi_promiscuous_cb_t](#) cb)
Register the RX callback function in the promiscuous mode.
- uint8 [wifi_get_channel](#) (void)
Get the channel number for sniffer functions.
- bool [wifi_set_channel](#) (uint8 channel)
Set the channel number for sniffer functions.
- void [wifi_promiscuous_enable](#) (uint8 promiscuous)
Enable the promiscuous mode.

4.12.1 Detailed Description

WiFi sniffer APIs.

4.12.2 Typedef Documentation

4.12.2.1 typedef void(* wifi_promiscuous_cb_t) (uint8 *buf, uint16 len)

The RX callback function in the promiscuous mode.

Each time a packet is received, the callback function will be called.

Parameters

<i>uint8</i>	*buf : the data received
<i>uint16</i>	len : data length

Returns

null

4.12.3 Function Documentation

4.12.3.1 uint8 wifi_get_channel (void)

Get the channel number for sniffer functions.

Parameters

<i>null</i>

Returns

channel number

4.12.3.2 void wifi_promiscuous_enable (uint8 *promiscuous*)

Enable the promiscuous mode.

Attention

1. The promiscuous mode can only be enabled in the ESP32 station mode.
2. When in the promiscuous mode, the ESP32 station and soft-AP are disabled.
3. Call wifi_station_disconnect to disconnect before enabling the promiscuous mode.
4. Don't call any other APIs when in the promiscuous mode. Call wifi_promiscuous_enable(0) to quit sniffer before calling other APIs.

Parameters

<i>uint8</i>	promiscuous : <ul style="list-style-type: none"> • 0: to disable the promiscuous mode • 1: to enable the promiscuous mode
--------------	---

Returns

null

4.12.3.3 bool wifi_set_channel (uint8 *channel*)

Set the channel number for sniffer functions.

Parameters

<i>uint8</i>	channel : channel number
--------------	--------------------------

Returns

true : succeed
false : fail

4.12.3.4 void wifi_set_promiscuous_rx_cb (wifi_promiscuous_cb_t *cb*)

Register the RX callback function in the promiscuous mode.

Each time a packet is received, the registered callback function will be called.

Parameters

<i>wifi_↔ promiscuous_↔ cb_t</i>	cb : callback
--	---------------

Returns

null

4.13 WPS APIs

ESP32 WPS APIs.

Typedefs

- typedef enum wps_type **WPS_TYPE_t**
- typedef void(* [wps_st_cb_t](#)) (int status)
WPS callback.

Enumerations

- enum **wps_type** {
WPS_TYPE_DISABLE = 0, **WPS_TYPE_PBC**, **WPS_TYPE_PIN**, **WPS_TYPE_DISPLAY**,
WPS_TYPE_MAX }
- enum [wps_cb_status](#) {
[WPS_CB_ST_SUCCESS](#) = 0, [WPS_CB_ST_FAILED](#), [WPS_CB_ST_TIMEOUT](#), [WPS_CB_ST_WEP](#),
[WPS_CB_ST_SCAN_ERR](#) }

Functions

- bool [wifi_wps_enable](#) (WPS_TYPE_t wps_type)
Enable Wi-Fi WPS function.
- bool [wifi_wps_disable](#) (void)
Disable Wi-Fi WPS function and release resource it taken.
- bool [wifi_wps_start](#) (void)
WPS starts to work.
- bool [wifi_set_wps_cb](#) ([wps_st_cb_t](#) cb)
Set WPS callback.

4.13.1 Detailed Description

ESP32 WPS APIs.

WPS can only be used when ESP32 station is enabled.

4.13.2 Typedef Documentation

4.13.2.1 typedef void(* [wps_st_cb_t](#)) (int status)

WPS callback.

Parameters

<i>int</i>	<p>status : status of WPS, enum wps_cb_status.</p> <ul style="list-style-type: none"> • If parameter status == WPS_CB_ST_SUCCESS in WPS callback, it means WPS got AP's information, user can call wifi_wps_disable to disable WPS and release resource, then call wifi_station_connect to connect to target AP. • Otherwise, it means that WPS fail, user can create a timer to retry WPS by wifi_wps_start after a while, or call wifi_wps_disable to disable WPS and release resource.
------------	---

Returns

null

4.13.3 Enumeration Type Documentation

4.13.3.1 enum wps_cb_status

Enumerator

WPS_CB_ST_SUCCESS WPS succeed
WPS_CB_ST_FAILED WPS fail
WPS_CB_ST_TIMEOUT WPS timeout, fail
WPS_CB_ST_WEP WPS failed because that WEP is not supported
WPS_CB_ST_SCAN_ERR can not find the target WPS AP

4.13.4 Function Documentation

4.13.4.1 bool wifi_set_wps_cb (wps_st_cb_t cb)

Set WPS callback.

Attention

WPS can only be used when ESP32 station is enabled.

Parameters

<i>wps_st_cb_t</i>	cb : callback.
--------------------	----------------

Returns

true : WPS starts to work successfully, but does not mean WPS succeed.
false : fail

4.13.4.2 bool wifi_wps_disable (void)

Disable Wi-Fi WPS function and release resource it taken.

Parameters

<i>null</i>

Returns

true : succeed
false : fail

4.13.4.3 bool wifi_wps_enable (WPS_TYPE_t wps_type)

Enable Wi-Fi WPS function.

Attention

WPS can only be used when ESP32 station is enabled.

Parameters

<i>WPS_TYPE_t</i>	wps_type : WPS type, so far only WPS_TYPE_PBC is supported
-------------------	--

Returns

true : succeed
false : fail

4.13.4.4 bool wifi_wps_start (void)

WPS starts to work.

Attention

WPS can only be used when ESP32 station is enabled.

Parameters

<i>null</i>	
-------------	--

Returns

true : WPS starts to work successfully, but does not mean WPS succeed.
false : fail

4.14 Smartconfig APIs

SmartConfig APIs.

Typedefs

- typedef void(* [sc_callback_t](#)) ([sc_status](#) status, void *pdata)

The callback of SmartConfig, executed when smart-config status changed.

Enumerations

- enum [sc_status](#) {
[SC_STATUS_WAIT](#) = 0, [SC_STATUS_FIND_CHANNEL](#), [SC_STATUS_GETTING_SSID_PSWD](#), [SC_STATUS_WAITING_LINK](#),
[SC_STATUS_LINK_OVER](#) }
- enum [sc_type](#) { [SC_TYPE_ESPTOUCH](#) = 0, [SC_TYPE_AIRKISS](#), [SC_TYPE_ESPTOUCH_AIRKISS](#) }

Functions

- const char * [smartconfig_get_version](#) (void)
Get the version of SmartConfig.
- bool [smartconfig_start](#) ([sc_callback_t](#) cb,...)
Start SmartConfig mode.
- bool [smartconfig_stop](#) (void)
Stop SmartConfig, free the buffer taken by smartconfig_start.
- bool [esptouch_set_timeout](#) (uint8 time_s)
Set timeout of SmartConfig.
- bool [smartconfig_set_type](#) ([sc_type](#) type)
Set protocol type of SmartConfig.

4.14.1 Detailed Description

SmartConfig APIs.

SmartConfig can only be enabled in station only mode. Please make sure the target AP is enabled before enable SmartConfig.

4.14.2 Typedef Documentation

4.14.2.1 typedef void(* [sc_callback_t](#)) ([sc_status](#) status, void *pdata)

The callback of SmartConfig, executed when smart-config status changed.

Parameters

<i>sc_status</i>	status : status of SmartConfig: <ul style="list-style-type: none"> • if status == SC_STATUS_GETTING_SSID_PSWD, parameter void *pdata is a pointer of sc_type, means SmartConfig type: AirKiss or ESP-TOUCH. • if status == SC_STATUS_LINK, parameter void *pdata is a pointer of struct station↔_config; • if status == SC_STATUS_LINK_OVER, parameter void *pdata is a pointer of mobile phone's IP address, 4 bytes. This is only available in ESPTOUCH, otherwise, it is NULL. • otherwise, parameter void *pdata is NULL.
<i>void</i>	*pdata : data of SmartConfig

Returns

null

4.14.3 Enumeration Type Documentation

4.14.3.1 enum sc_status

Enumerator

SC_STATUS_WAIT waiting, do not start connection in this phase
SC_STATUS_FIND_CHANNEL find target channel, start connection by APP in this phase
SC_STATUS_GETTING_SSID_PSWD getting SSID and password of target AP
SC_STATUS_LINK connecting to target AP
SC_STATUS_LINK_OVER got IP, connect to AP successfully

4.14.3.2 enum sc_type

Enumerator

SC_TYPE_ESPTOUCH protocol: ESPTouch
SC_TYPE_AIRKISS protocol: AirKiss
SC_TYPE_ESPTOUCH_AIRKISS protocol: ESPTouch and AirKiss

4.14.4 Function Documentation

4.14.4.1 bool esptouch_set_timeout (uint8 time_s)

Set timeout of SmartConfig.

Attention

SmartConfig timeout start at SC_STATUS_FIND_CHANNEL, SmartConfig will restart if timeout.

Parameters

<i>uint8</i>	time_s : range 15s~255s, offset:45s.
--------------	--------------------------------------

Returns

true : succeed
false : fail

4.14.4.2 const char* smartconfig_get_version (void)

Get the version of SmartConfig.

Parameters

<i>null</i>	
-------------	--

Returns

SmartConfig version

4.14.4.3 bool smartconfig_set_type (sc_type type)

Set protocol type of SmartConfig.

Attention

If users need to set the SmartConfig type, please set it before calling smartconfig_start.

Parameters

<i>sc_type</i>	type : AirKiss, ESP-TOUCH or both.
----------------	------------------------------------

Returns

true : succeed
false : fail

4.14.4.4 bool smartconfig_start (sc_callback_t cb, ...)

Start SmartConfig mode.

Start SmartConfig mode, to connect ESP32 station to AP, by sniffing for special packets from the air, containing SSID and password of desired AP. You need to broadcast the SSID and password (e.g. from mobile device or computer) with the SSID and password encoded.

Attention

1. This api can only be called in station mode.
2. During SmartConfig, ESP32 station and soft-AP are disabled.
3. Can not call smartconfig_start twice before it finish, please call smartconfig_stop first.
4. Don't call any other APIs during SmartConfig, please call smartconfig_stop first.

Parameters

<i>sc_callback_t</i>	cb : SmartConfig callback; executed when SmartConfig status changed;
<i>uint8</i>	log : 1, UART output logs; otherwise, UART only outputs the result.

Returns

true : succeed
false : fail

4.14.4.5 bool smartconfig_stop (void)

Stop SmartConfig, free the buffer taken by smartconfig_start.

Attention

Whether connect to AP succeed or not, this API should be called to free memory taken by smartconfig_start.

Parameters

<i>null</i>	
-------------	--

Returns

true : succeed
false : fail

4.15 Driver APIs

Driver APIs.

Modules

- [SPI Driver APIs](#)
SPI Flash APIs.
- [GPIO Driver APIs](#)
GPIO APIs.
- [I2S Driver APIs](#)
I2S driver APIs.
- [PWM Driver APIs](#)
PWM driver APIs.
- [UART Driver APIs](#)
UART driver APIs.

4.15.1 Detailed Description

Driver APIs.

4.16 SPI Driver APIs

SPI Flash APIs.

Macros

- `#define SPI_FLASH_SEC_SIZE 4096`

Enumerations

- `enum SpiFlashOpResult { SPI_FLASH_RESULT_OK, SPI_FLASH_RESULT_ERR, SPI_FLASH_RESULT_TIMEOUT }`

Functions

- `SpiFlashOpResult spi_flash_erase_sector (uint16 sec)`
Erase the Flash sector.
- `SpiFlashOpResult spi_flash_write (uint32 des_addr, uint32 *src_addr, uint32 size)`
Write data to Flash.
- `SpiFlashOpResult spi_flash_read (uint32 src_addr, uint32 *des_addr, uint32 size)`
Read data from Flash.

4.16.1 Detailed Description

SPI Flash APIs.

4.16.2 Macro Definition Documentation

4.16.2.1 `#define SPI_FLASH_SEC_SIZE 4096`

SPI Flash sector size

4.16.3 Enumeration Type Documentation

4.16.3.1 `enum SpiFlashOpResult`

Enumerator

`SPI_FLASH_RESULT_OK` SPI Flash operating OK
`SPI_FLASH_RESULT_ERR` SPI Flash operating fail
`SPI_FLASH_RESULT_TIMEOUT` SPI Flash operating time out

4.16.4 Function Documentation

4.16.4.1 `SpiFlashOpResult spi_flash_erase_sector (uint16 sec)`

Erase the Flash sector.

Parameters

<i>uint16</i>	sec : Sector number, the count starts at sector 0, 4KB per sector.
---------------	--

Returns

SpiFlashOpResult

4.16.4.2 SpiFlashOpResult spi_flash_read (uint32 src_addr, uint32 * des_addr, uint32 size)

Read data from Flash.

Parameters

<i>uint32</i>	src_addr : source address of the data.
<i>uint32</i>	*des_addr : destination address in Flash.
<i>uint32</i>	size : length of data

Returns

SpiFlashOpResult

4.16.4.3 SpiFlashOpResult spi_flash_write (uint32 des_addr, uint32 * src_addr, uint32 size)

Write data to Flash.

Parameters

<i>uint32</i>	des_addr : destination address in Flash.
<i>uint32</i>	*src_addr : source address of the data.
<i>uint32</i>	size : length of data

Returns

SpiFlashOpResult

4.17 OTA APIs

OTA APIs.

Data Structures

- struct [remote_bin_info](#)
- struct [server_info](#)
- struct [upgrade_info](#)

Macros

- #define **SPI_FLASH_SEC_SIZE** 4096

Typedefs

- typedef void(* [upgrade_states_check_callback](#)) (void *arg)
upgrade check call function type

Enumerations

- enum [ota_error_id](#) {
[UPGRADE_OK](#), [UPGRADE_FLAG_ERROR](#) = 10000, [NO_STATION_IP_ERROR](#) = 10001, [UPGRADE_MEM_ERROR](#) = 10002,
[CREATE_SOCKET_ERROR](#) = 10003, [SEND_QUEUE_ERROR](#) = 10004, [SERVER_CONNECT_ERROR](#) = 10005, [SEND_URL_ERROR](#) = 10006,
[HTTP_HEAD_ERROR](#) = 10007, [DOWNLOAD_TIMEOUT_ERROR](#) = 10008, [GET_BIN_LENGTH_ERROR](#) = 10009, [ERASE_FLASH_ERROR](#) = 10010,
[RECV_DATA_ERROR](#) = 10011, [BIN_MAGIC_ERROR](#) = 10012, [USER_ID_CONFLICT_ERROR](#) = 10013, [FLASH_ID_CONFLICT_ERROR](#) = 10014,
[CRC_CHECK_FAILED_ERROR](#) = 10015 }
- enum { [NO_READY](#) = 1, [TENTATIVE](#), [READY](#) }

Functions

- bool [system_upgrade_start](#) (struct [upgrade_info](#) *server)
start upgrade progress
- bool [system_upgrade_init](#) (uint8 b_id, uint8 start_flash_id)
init upgrade progress
- void [system_upgrade_deinit](#) (void)
deinit upgrade progress
- enum [ota_error_id](#) [system_upgrade_get_error_id](#) (void)
get error id of upgrade progress
- uint8 [upgrade_get_process_rate](#) (void)
get download rate process
- bool [upgrade_get_remote_bin_info](#) (struct [server_info](#) *s_if, struct [remote_bin_info](#) *rb_if)
get bin's sum length and lenth of irom1 part in remote server

4.17.1 Detailed Description

OTA APIs.

4.17.2 Typedef Documentation

4.17.2.1 typedef void(* upgrade_states_check_callback) (void *arg)

upgrade check call function type

Parameters

<i>void</i>	* arg : call back parameter
-------------	-----------------------------

Returns

void

4.17.3 Enumeration Type Documentation

4.17.3.1 anonymous enum

Enumerator

- NO_READY** bin file is broken or not a correct bin file
- TENTATIVE** bin file has been downloaded in flash but never run
- READY** bin is running or has run before

4.17.3.2 enum ota_error_id

Enumerator

- UPGRADE_OK** OTA succeed
- UPGRADE_FLAG_ERROR** OTA is in progress, can not start it again
- NO_STATION_IP_ERROR** ESP32 station does not get IP address
- UPGRADE_MEM_ERROR** fail to alloc memory, maybe NULL pointer, or out of memory
- CREATE_SOCKET_ERROR** fail to create socket
- SEND_QUEUE_ERROR** fail to send message into queue
- SERVER_CONNECT_ERROR** fail to connect to the OTA server
- SEND_URL_ERROR** fail to send HTTP request
- HTTP_HEAD_ERROR** can not parse the HTTP response from OTA server
- DOWNLOAD_TIMEOUT_ERROR** OTA time out
- GET_BIN_LENGTH_ERROR** fail to get the length of the OTA bin file
- ERASE_FLASH_ERROR** fail to erase flash
- RECV_DATA_ERROR** fail to receive the OTA bin file
- BIN_MAGIC_ERROR** the OTA bin file's magic check fail, invalid bin file
- USER_ID_CONFLICT_ERROR** the bin ID is using, can not set the same bin ID when calling system_upgrade_init
- FLASH_ID_CONFLICT_ERROR** the new OTA bin will overlap with the current bin, so the downloading is rejected
- CRC_CHECK_FAILED_ERROR** the new OTA bin's CRC check fail

4.17.4 Function Documentation

4.17.4.1 void system_upgrade_deinit (void)

deinit upgrade progress

Attention

this API should be called in upgrade check call back function or called after it

Parameters

<i>void</i>	
-------------	--

Returns

void

4.17.4.2 enum ota_error_id system_upgrade_get_error_id (void)

get error id of upgrade progress

Parameters

<i>void</i>	
-------------	--

Returns

enum ota_error_id : explanation in enum ota_error_id

4.17.4.3 bool system_upgrade_init (uint8 b_id, uint8 start_flash_id)

init upgrade progress

Parameters

<i>uint8</i>	b_id : b_id number, must < 5
<i>uint8</i>	start_flash_id : define a block in flash is 256KB, a block correspond a flash id start flash id means bin file's start flash id

Returns

true : succeed
false : fail

4.17.4.4 bool system_upgrade_start (struct upgrade_info * server)

start upgrade progress

Attention

call this API should init server param firstly

Parameters

<i>struct</i>	upgrade_info *server : upgrade info contains remote server and callback func
---------------	--

Returns

true : succeed
false : fail

4.17.4.5 uint8 upgrade_get_process_rate (void)

get download rate process

Parameters

<i>void</i>	
-------------	--

Returns

uint8 : return x means x%

4.17.4.6 bool upgrade_get_remote_bin_info (struct server_info * s_if, struct remote_bin_info * rb_if)

get bin's sum length and lenth of irom1 part in remote server

Parameters

<i>struct</i>	server_info *s_if :remote server info
<i>struct</i>	remote_bin_info *rb_if : point to remote bin's info

Returns

true : succeed
false : fail

4.18 GPIO Driver APIs

GPIO APIs.

Macros

- #define [GPIO_OUTPUT_SET](#)(gpio_no, bit_value)
Set GPIO pin output level.
- #define [GPIO_OUTPUT](#)(gpio_bits, bit_value)
Set GPIO pin output level, This function only config GPIO0-GPIO31 .
- #define [GPIO_OUTPUT_HIGH](#)(gpio_bits, bit_value)
Set GPIO pin output level, This function only config GPIO32-GPIO39.
- #define [GPIO_DIS_OUTPUT](#)(gpio_no)
Disable GPIO pin output.
- #define [GPIO_AS_INPUT](#)(gpio_bits) [gpio_output_conf](#)(0, 0, 0, gpio_bits)
Enable GPIO pin input, This function only config GPIO0-GPIO31.
- #define [GPIO_AS_INPUT_HIGH](#)(gpio_bits) [gpio_output_conf_high](#)(0, 0, 0, gpio_bits)
Enable GPIO pin input, This function only config GPIO32-GPIO39.
- #define [GPIO_AS_OUTPUT](#)(gpio_bits) [gpio_output_conf](#)(0, 0, gpio_bits, 0)
Enable GPIO pin output, This function only config GPIO0-GPIO31.
- #define [GPIO_AS_OUTPUT_HIGH](#)(gpio_bits) [gpio_output_conf_high](#)(0, 0, gpio_bits, 0)
Enable GPIO pin output, This function only config GPIO32-GPIO39.
- #define [GPIO_INPUT_GET](#)(gpio_no)
Sample the level of GPIO input.

Functions

- void [gpio_config](#) ([GPIO_ConfigTypeDef](#) *pGPIOConfig)
GPIO init .
- void [gpio_output_conf](#) (uint32 set_mask, uint32 clear_mask, uint32 enable_mask, uint32 disable_mask)
Configure GPIO pins out or input.
- void [gpio_output_conf_high](#) (uint32 set_mask, uint32 clear_mask, uint32 enable_mask, uint32 disable_mask)
Configure GPIO pins out or input.
- void [gpio_intr_handler_register](#) (void *fn, void *arg)
Register an application-specific interrupt handler for GPIO pin interrupts.
- void [gpio_pin_wakeup_enable](#) (uint32 i, GPIO_INT_TYPE intr_state)
Configure GPIO wake up to light sleep, Only level way is effective.
- void [gpio_pin_wakeup_disable](#) (void)
Disable GPIO wake up to light sleep.
- void [gpio_pin_intr_state_set](#) (uint32 i, GPIO_INT_TYPE intr_state)
Config interrupt types of GPIO pin.
- uint32 [gpio_input_get](#) (void)
Sample the value of GPIO input pins and returns a bitmask. This function only get the level GPIO0-GPIO31.
- uint32 [gpio_input_get_high](#) (void)
Sample the value of GPIO input pins and returns a bitmask. This function only get the level GPIO32-GPIO39.
- void [gpio_output_sigmadelta_enable](#) (uint32 gpio_num, uint32 sigma_num, uint32 prescale)
Enable GPIO sigmadelta function.
- void [gpio_output_sigmadelta_disable](#) (uint32 gpio_num)
Disable GPIO sigmadelta function.
- void [gpio_intr_config](#) (uint32 gpio_num, uint32 intr_num, GPIO_INT_TYPE intr_type)

Configure GPIO interrups.

- void [gpio_intr_process](#) (void)
The GPIO interrupt function.
- void [gpio_matrix_in](#) (uint32 gpio, uint32 signal_idx)
To bind GPIO input and a certain road input signal.
- void [gpio_matrix_out](#) (uint32 gpio, uint32 signal_idx)
To bind GPIO ouput and a certain road output signal.
- void [intr_matrix_set](#) (uint32 model_num, uint32 intr_num)
To bind mode interrupt and interrupt sequence number.

4.18.1 Detailed Description

GPIO APIs.

4.18.2 Macro Definition Documentation

4.18.2.1 #define GPIO_AS_INPUT(*gpio_bits*) gpio_output_conf(0, 0, 0, gpio_bits)

Enable GPIO pin input, This function only config GPIO0-GPIO31.

Parameters

<i>gpio_bits</i>	: The GPIO bit number.
------------------	------------------------

Returns

null

4.18.2.2 #define GPIO_AS_INPUT_HIGH(*gpio_bits*) gpio_output_conf_high(0, 0, 0, gpio_bits)

Enable GPIO pin input, This function only config GPIO32-GPIO39.

Parameters

<i>gpio_bits</i>	: The GPIO bit number.
------------------	------------------------

Returns

null

4.18.2.3 #define GPIO_AS_OUTPUT(*gpio_bits*) gpio_output_conf(0, 0, gpio_bits, 0)

Enable GPIO pin output, This function only config GPIO0-GPIO31.

Parameters

<i>gpio_bits</i>	: The GPIO bit number.
------------------	------------------------

Returns

null

4.18.2.4 #define GPIO_AS_OUTPUT_HIGH(*gpio_bits*) gpio_output_conf_high(0, 0, gpio_bits, 0)

Enable GPIO pin output, This function only config GPIO32-GPIO39.

Parameters

<i>gpio_bits</i>	: The GPIO bit number.
------------------	------------------------

Returns

null

4.18.2.5 #define GPIO_DIS_OUTPUT(*gpio_no*)

Value:

```
((gpio_no < 32) ? \
    gpio_output_conf(0, 0, 0, 1 << gpio_no) :
    gpio_output_conf_high(0, 0, 0, 1 << gpio_no))
```

Disable GPIO pin output.

Parameters

<i>gpio_no</i>	: The GPIO sequence number.
----------------	-----------------------------

Returns

null

4.18.2.6 #define GPIO_INPUT_GET(*gpio_no*)

Value:

```
((gpio_no < 32) ? \
    ((gpio_input_get() >> gpio_no) & BIT0) : ((gpio_input_get_high() >> (
    gpio_no - 32)) & BIT0))
```

Sample the level of GPIO input.

Parameters

<i>gpio_no</i>	: The GPIO sequence number.
----------------	-----------------------------

Returns

the level of GPIO input

4.18.2.7 #define GPIO_OUTPUT(*gpio_bits*, *bit_value*)

Value:

```
if(bit_value) gpio_output_conf(gpio_bits, 0, gpio_bits, 0);\
else gpio_output_conf(0, gpio_bits, gpio_bits, 0)
```

Set GPIO pin output level, This function only config GPIO0-GPIO31 .

Parameters

<i>gpio_bits</i>	: The GPIO bit number.
<i>bit_value</i>	: GPIO pin output level.

Returns

null

4.18.2.8 #define GPIO_OUTPUT_HIGH(*gpio_bits*, *bit_value*)**Value:**

```
if(bit_value) gpio_output_conf_high(gpio_bits, 0, gpio_bits, 0);\
else gpio_output_conf_high(0, gpio_bits, gpio_bits, 0)
```

Set GPIO pin output level, This function only config GPIO32-GPIO39.

Parameters

<i>gpio_bits</i>	: The GPIO bit number.
<i>bit_value</i>	: GPIO pin output level.

Returns

null

4.18.2.9 #define GPIO_OUTPUT_SET(*gpio_no*, *bit_value*)**Value:**

```
((gpio_no < 32) ? gpio_output_conf(bit_value << gpio_no, (bit_value ? 0 : 1) << gpio_no, 1
<< gpio_no, 0) : \
gpio_output_conf_high(bit_value << (gpio_no - 32), (bit_value ? 0 : 1) << (
gpio_no - 32), 1 << (gpio_no - 32), 0))
```

Set GPIO pin output level.

Parameters

<i>gpio_no</i>	: The GPIO sequence number.
<i>bit_value</i>	: GPIO pin output level.

Returns

null

4.18.3 Function Documentation**4.18.3.1 void gpio_config (GPIO_ConfigTypeDef * *pGPIOConfig*)**

GPIO init .

Parameters

<i>pGPIOConfig</i>	: through this structure initialization GPIO.
--------------------	---

Returns

null

4.18.3.2 uint32 gpio_input_get (void)

Sample the value of GPIO input pins and returns a bitmask. This function only get the level GPIO0-GPIO31.

Parameters

<i>null</i>	
-------------	--

Returns

bitmask of GPIO pins input

4.18.3.3 uint32 gpio_input_get_high (void)

Sample the value of GPIO input pins and returns a bitmask. This function only get the level GPIO32-GPIO39.

Parameters

<i>null</i>	
-------------	--

Returns

bitmask of GPIO pins input

4.18.3.4 void gpio_intr_config (uint32 gpio_num, uint32 intr_num, GPIO_INT_TYPE intr_type)

Configure GPIO interrupsr.

Parameters

<i>uint32</i>	gpio_num : The GPIO sequence number.
<i>uint32</i>	intr_num : the interrupt source sequence number 0-7.
<i>GPIO_INT_TYPE</i> <i>PE</i>	intr_type : The type of interrupt.

Returns

null

4.18.3.5 void gpio_intr_handler_register (void * fn, void * arg)

Register an application-specific interrupt handler for GPIO pin interrupts.

Parameters

<i>void</i>	*fn : interrupt handler for GPIO pin interrupts.
<i>void</i>	*arg : interrupt handler's arg

Returns

null

4.18.3.6 void gpio_intr_process (void)

The GPIO interrupt function.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.18.3.7 void gpio_matrix_in (uint32 gpio, uint32 signal_idx)

To bind GPIO input and a certain road input signal.

Parameters

<i>uint32</i>	gpio_num : The GPIO sequence number.
<i>uint32</i>	signal_idx : input signal sequence number.

Returns

null

4.18.3.8 void gpio_matrix_out (uint32 gpio, uint32 signal_idx)

To bind GPIO output and a certain road output signal.

Parameters

<i>uint32</i>	gpio_num : The GPIO sequence number.
<i>uint32</i>	signal_idx : out signal sequence number.

Returns

null

4.18.3.9 void gpio_output_conf (uint32 set_mask, uint32 clear_mask, uint32 enable_mask, uint32 disable_mask)

Configure GPIO pins out or input.

Parameters

<i>uint32</i>	set_mask : Set the output for the high bit, the corresponding bit is 1, the output of high, the corresponding bit is 0, do not change the state.
<i>uint32</i>	set_mask : Set the output for the high bit, the corresponding bit is 1, the output of low, the corresponding bit is 0, do not change the state.
<i>uint32</i>	enable_mask : Enable Output
<i>uint32</i>	disable_mask : Enable Input

Returns

null

4.18.3.10 void gpio_output_conf_high (uint32 set_mask, uint32 clear_mask, uint32 enable_mask, uint32 disable_mask)

Configure GPIO pins out or input.

Parameters

<i>uint32</i>	set_mask : Set the output for the high bit, the corresponding bit is 1, the output of high, the corresponding bit is 0, do not change the state.
<i>uint32</i>	set_mask : Set the output for the high bit, the corresponding bit is 1, the output of low, the corresponding bit is 0, do not change the state.
<i>uint32</i>	enable_mask : Enable Output
<i>uint32</i>	disable_mask : Enable Input

Returns

null

4.18.3.11 void gpio_output_sigmadelta_disable (uint32 gpio_num)

Disable GPIO sigmadelta function.

Parameters

<i>uint32</i>	gpio_num : The GPIO sequence number
---------------	-------------------------------------

Returns

null

4.18.3.12 void gpio_output_sigmadelta_enable (uint32 gpio_num, uint32 sigma_num, uint32 prescale)

Enable GPIO sigmadelta function.

Parameters

<i>uint32</i>	gpio_num : The GPIO sequence number.
<i>uint32</i>	sigma_num : the sigmadelta source sequence number 0-7.
<i>uint32</i>	prescale : Clock divide factor.

Returns

null

4.18.3.13 void gpio_pin_intr_state_set (uint32 i, GPIO_INT_TYPE *intr_state*)

Config interrupt types of GPIO pin.

Parameters

<i>uint32</i>	i : The GPIO sequence number.
<i>GPIO_INT_TYPE</i> <i>PE</i>	intr_state : GPIO interrupt types.

Returns

null

4.18.3.14 void gpio_pin_wakeup_disable (void)

Disable GPIO wake up to light sleep.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.18.3.15 void gpio_pin_wakeup_enable (uint32 i, GPIO_INT_TYPE intr_state)

Configure GPIO wake up to light sleep, Only level way is effective.

Parameters

<i>uint32</i>	i : GPIO sequence number
<i>GPIO_INT_TYPE</i> <i>PE</i>	intr_state : the level of wake up to light sleep

Returns

null

4.18.3.16 void intr_matrix_set (uint32 model_num, uint32 intr_num)

To bind mode interrupt and interrupt sequence number.

Parameters

<i>uint32</i>	model_num : The mode sequence number.
<i>uint32</i>	intr_num : interrupt sequence number.

Returns

null

4.19 I2S Driver APIs

I2S driver APIs.

Data Structures

- struct [sdio_queue](#)

Macros

- `#define TX_MASTER 0`
- `#define TX_SLAVE 1`
- `#define RX_MASTER 2`
- `#define RX_SLAVE 3`
- `#define ETS_SLC_INTR_ENABLE() xt_ints_on(1 << ETS_SLC_INUM)`
- `#define CONF_RXLINK_ADDR(addr)`
- `#define CONF_TXLINK_ADDR(addr)`
- `#define START_RXLINK() SET_PERI_REG_MASK(I2SRX_LINK, I2S_I2S_RXLINK_START)`
- `#define START_TXLINK() SET_PERI_REG_MASK(I2STX_LINK, I2S_I2S_TXLINK_START)`

Functions

- void [i2s_gpio_init](#) (uint8 mode)
GPIO initialization, including config DATA, WS and BCK GPIO pin.
- void [i2s_init](#) (void)
I2S module initialization, including FIFO, M/S mode, data format, clock frequency.
- void [slc_init](#) (void)
DMA module initialization, including DMA mode and interrupt.
- void [slc_isr](#) (void *para)
Process data received/transmitted when interrupt occurs.
- void [create_one_link](#) (uint8 own, uint8 eof, uint8 sub_sof, uint16 size, uint16 length, uint32 *buf_ptr, struct [sdio_queue](#) *nxt_ptr, struct [sdio_queue](#) *i2s_queue)
Create DMA buffer descriptors.
- void [i2s_test](#) (void)
Functional DEMO for i2s module.

4.19.1 Detailed Description

I2S driver APIs.

4.19.2 Macro Definition Documentation

4.19.2.1 `#define CONF_RXLINK_ADDR(addr)`

Value:

```
CLEAR_PERI_REG_MASK(I2SRX_LINK, I2S_I2S_RXLINK_ADDR);\nSET_PERI_REG_MASK(I2SRX_LINK, ((uint32)(addr)) & I2S_I2S_RXLINK_ADDR)
```

4.19.2.2 #define CONF_TXLINK_ADDR(addr)

Value:

```
CLEAR_PERI_REG_MASK(I2STX_LINK, I2S_I2S_TXLINK_ADDR);\nSET_PERI_REG_MASK(I2STX_LINK, ((uint32)(addr)) & I2S_I2S_TXLINK_ADDR)
```

4.19.3 Function Documentation

4.19.3.1 void create_one_link (uint8 own, uint8 eof, uint8 sub_sof, uint16 size, uint16 length, uint32 * buf_ptr, struct sdio_queue * nxt_ptr, struct sdio_queue * i2s_queue)

Create DMA buffer descriptors.

Parameters

<i>uint8</i>	own : select the owner of the current link to be either software or hardware
<i>uint8</i>	eof : mark for end of file
<i>uint8</i>	sub_sof : mark for sub start of file
<i>uint16</i>	size : the actual size of the buffer
<i>uint16</i>	length : the total size of the buffer
<i>uint32*</i>	buf_ptr : the start address of the buffer
<i>struct</i>	sdio_queue* nxt_ptr : the address of the next descriptor
<i>struct</i>	sdio_queue* i2s_queue : the address of the current descriptor

Returns

null

4.19.3.2 void i2s_GPIO_init (uint8 mode)

GPIO initialization, including config DATA, WS and BCK GPIO pin.

Attention

This API can be called only once per mode.

Parameters

<i>uint8</i>	mode : i2s mode select between TX_MASTER, TX_SLAVE, RX_MASTER, RX_SLAVE;
--------------	--

Returns

null

4.19.3.3 void i2s_init (void)

I2S module initialization, including FIFO, M/S mode, data format, clock frequency.

Attention

This API can be called only once per mode.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.19.3.4 void i2s_test (void)

Functional DEMO for i2s module.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.19.3.5 void slc_init (void)

DMA module initialization, including DMA mode and interrupt.

Attention

This API can be called only once per mode.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.19.3.6 void slc_isr (void * *para*)

Process data received/treansmitted when interrupt occurs.

Attention

This API can be called only once per mode.

Parameters

<i>void</i>	<i>*para</i> : pointer to parameter
-------------	-------------------------------------

Returns

null

4.20 PWM Driver APIs

PWM driver APIs.

Data Structures

- struct [pwm_param](#)

Macros

- `#define PWM_CHANNEL_NUM_MAX 8`
- `#define TIMER0 0`
- `#define TIMER1 1`
- `#define TIMER2 2`
- `#define TIMER3 3`
- `#define CHANNEL0 0`
- `#define CHANNEL1 1`
- `#define CHANNEL2 2`
- `#define CHANNEL3 3`
- `#define CHANNEL4 4`
- `#define CHANNEL5 5`
- `#define CHANNEL6 6`
- `#define CHANNEL7 7`
- `#define OUTPUT_LOW 0`
- `#define OUTPUT_HIGH 1`
- `#define REF_TICK_CLK 0`
- `#define APB_CLK 1`

Functions

- void [pwm_init](#) (uint32 period, uint32 *duty, uint32 pwm_channel_num, uint32(*pin_info_list)[3])
PWM function initialization, including GPIO, frequency and duty cycle.
- void [pwm_set_duty](#) (uint32 duty, uint8 channel)
Set the duty cycle of a PWM channel.
- uint32 [pwm_get_duty](#) (uint8 channel)
Get the duty cycle of a PWM channel.
- void [pwm_set_period](#) (uint32 period)
Set PWM period, unit : us.
- uint32 [pwm_get_period](#) (void)
Get PWM period, unit : us.
- void [pwm_start](#) (void)
Starts PWM.
- void [ledc_set_base_hclk](#) (uint8 timer_sel, uint8 apb_clk_sel)
Set high_speed channel base clock.
- void [ledc_set_base_lclk](#) (uint8 timer_sel, uint8 apb_clk_sel)
Set low_speed channel base clock.
- void [ledc_set_hperiod](#) (uint8 timer_sel, uint32 div_num, uint8 timer_lim)
Set high_speed channel frequency.
- void [ledc_set_lperiod](#) (uint8 timer_sel, uint32 div_num, uint8 timer_lim)
Set low_speed channel frequency.
- void [ledc_set_ltimer](#) (uint8 chan_num, uint8 timer_sel)

- Select one timer for one low_speed channel.*
- void [ledc_set_htimer](#) (uint8 chan_num, uint8 timer_sel)
- Select one timer for one high_speed channel.*
- void [ledc_set_idle_hlevel](#) (uint8 chan_num, uint8 idle_level)
- Set high_speed channel output (as high or low) when idle.*
- void [ledc_set_idle_llevel](#) (uint8 chan_num, uint8 idle_level)
- Set low_speed channel output (as high or low) when idle.*
- void [ledc_set_hduty](#) (uint8 chan_num, uint32 hpoint_val, uint32 duty_val, uint8 increase, uint16 duty_num, uint16 duty_cycle, uint16 duty_scale)
- Set high_speed channel duty.*
- void [ledc_set_lduty](#) (uint8 chan_num, uint32 hpoint_val, uint32 duty_val, uint8 increase, uint16 duty_num, uint16 duty_cycle, uint16 duty_scale)
- Set low_speed channel duty.*
- void [ledc_hstart](#) (uint8 chan_num)
- Enable one high_speed channel.*
- void [ledc_lstart](#) (uint8 chan_num)
- Enable one low_speed channel.*
- void [ledc_timer_hpause](#) (uint8 timer_sel)
- Pause one of the timers for high_speed channel.*
- void [ledc_timer_lpause](#) (uint8 timer_sel)
- Pause one of the timers for low_speed channel.*
- void [ledc_timer_hunpause](#) (uint8 timer_sel)
- Unpause one of the timers for high_speed channel.*
- void [ledc_timer_lunpause](#) (uint8 timer_sel)
- Unpause one of the timers for low_speed channel.*
- void [ledc_timer_hstop](#) (uint8 timer_sel)
- Stop one of the timers for high_speed channel.*
- void [ledc_timer_lstop](#) (uint8 timer_sel)
- Stop one of the timers for low_speed channel.*

4.20.1 Detailed Description

PWM driver APIs.

4.20.2 Function Documentation

4.20.2.1 void [ledc_hstart](#) (uint8 chan_num)

Enable one high_speed channel.

Parameters

<i>uint8</i>	chan_num : channel to pick
--------------	----------------------------

Returns

null

4.20.2.2 void [ledc_lstart](#) (uint8 chan_num)

Enable one low_speed channel.

Parameters

<i>uint8</i>	chan_num : channel to pick
--------------	----------------------------

Returns

null

4.20.2.3 void ledc_set_base_hclk (uint8 timer_sel, uint8 apb_clk_sel)

Set high_speed channel base clock.

Parameters

<i>uint8</i>	timer_sel : timer to set
<i>uint8</i>	apb_clk_sel : pick clock source for timer

Returns

null

4.20.2.4 void ledc_set_base_lclk (uint8 timer_sel, uint8 apb_clk_sel)

Set low_speed channel base clock.

Parameters

<i>uint8</i>	timer_sel : timer to set
<i>uint8</i>	apb_clk_sel : pick clock source for timer

Returns

null

4.20.2.5 void ledc_set_hduty (uint8 chan_num, uint32 hpoint_val, uint32 duty_val, uint8 increase, uint16 duty_num, uint16 duty_cycle, uint16 duty_scale)

Set high_speed channel duty.

Parameters

<i>uint8</i>	chan_num : 8 channels in total,value from 0~7
<i>uint32</i>	hpoint_val : output high when counter equals this value
<i>uint32</i>	duty_val : output low after counter equals this value
<i>uint8</i>	increase : 1 - increase duty ratio, 0 - decrease duty ratio
<i>uint16</i>	duty_num : generate interrupt after duty_num * duty_cycle outputs
<i>uint16</i>	duty_cycle : increase or decrease duty ratio every duty_cycle outputs
<i>uint16</i>	duty_scale : the range of changing on duty ratio

Returns

null

4.20.2.6 void ledc_set_hperiod (uint8 timer_sel, uint32 div_num, uint8 timer_lim)

Set high_speed channel frequency.

frequency=base_clk_frequency*div_num*(2^timer_lim)/256

Parameters

<i>uint8</i>	timer_sel : timer to set
<i>uint32</i>	div_num : set first divider
<i>uint8</i>	timer_lim : set second divider

Returns

null

4.20.2.7 void ledc_set_htimer (uint8 chan_num, uint8 timer_sel)

Select one timer for one high_speed channel.

Parameters

<i>uint8</i>	chan_num : channel to pick
<i>uint8</i>	timer_sel : timer to set

Returns

null

4.20.2.8 void ledc_set_idle_hlevel (uint8 chan_num, uint8 idle_level)

Set high_speed channel output (as high or low) when idle.

Parameters

<i>uint8</i>	chan_num : channel to pick
<i>uint8</i>	idle_level : choose output as high or low

Returns

null

4.20.2.9 void ledc_set_idle_llevel (uint8 chan_num, uint8 idle_level)

Set low_speed channel output (as high or low) when idle.

Parameters

<i>uint8</i>	chan_num : channel to pick
<i>uint8</i>	idle_level : choose output as high or low

Returns

null

4.20.2.10 void ledc_set_lduty (uint8 chan_num, uint32 hpoint_val, uint32 duty_val, uint8 increase, uint16 duty_num, uint16 duty_cycle, uint16 duty_scale)

Set low_speed channel duty.

Parameters

<i>uint8</i>	chan_num : 8 channels in total, value from 0~7
<i>uint32</i>	hpoint_val : output high when counter equals this value
<i>uint32</i>	duty_val : output low after counter equals this value
<i>uint8</i>	increase : 1 - increase duty ratio, 0 - decrease duty ratio
<i>uint16</i>	duty_num : generate interrupt after duty_num * duty_cycle outputs
<i>uint16</i>	duty_cycle : increase or decrease duty ratio every duty_cycle outputs
<i>uint16</i>	duty_scale : the range of changing on duty ratio

Returns

null

4.20.2.11 void ledc_set_lperiod (uint8 timer_sel, uint32 div_num, uint8 timer_lim)

Set low_speed channel frequency.

frequency=base_clk_frequency*div_num*(2^timer_lim)/256

Parameters

<i>uint8</i>	timer_sel : timer to set
<i>uint32</i>	div_num : set first divider
<i>uint8</i>	timer_lim : set second divider

Returns

null

4.20.2.12 void ledc_set_ltimer (uint8 chan_num, uint8 timer_sel)

Select one timer for one low_speed channel.

Parameters

<i>uint8</i>	chan_num : channel to pick
<i>uint8</i>	timer_sel : timer to set

Returns

null

4.20.2.13 void ledc_timer_hpause (uint8 timer_sel)

Pause one of the timers for high_speed channel.

Parameters

<i>uint8</i>	timer_sel : timer to set
--------------	--------------------------

Returns

null

4.20.2.14 void ledc_timer_hstop (uint8 timer_sel)

Stop one of the timers for high_speed channel.

Parameters

<i>uint8</i>	timer_sel : timer to set
--------------	--------------------------

Returns

null

4.20.2.15 void ledc_timer_hunpause (uint8 timer_sel)

Unpause one of the timers for high_speed channel.

Parameters

<i>uint8</i>	timer_sel : timer to set
--------------	--------------------------

Returns

null

4.20.2.16 void ledc_timer_lpause (uint8 timer_sel)

Pause one of the timers for low_speed channel.

Parameters

<i>uint8</i>	timer_sel : timer to set
--------------	--------------------------

Returns

null

4.20.2.17 void ledc_timer_lstop (uint8 timer_sel)

Stop one of the timers for low_speed channel.

Parameters

<i>uint8</i>	timer_sel : timer to set
--------------	--------------------------

Returns

null

4.20.2.18 void ledc_timer_lunpause (uint8 timer_sel)

Unpause one of the timers for low_speed channel.

Parameters

<i>uint8</i>	timer_sel : timer to set
--------------	--------------------------

Returns

null

4.20.2.19 uint32 pwm_get_duty (uint8 channel)

Get the duty cycle of a PWM channel.

Duty cycle will be $(\text{duty} * 45) / (\text{period} * 1000)$.

Parameters

uint8	channel : PWM channel number
-------	------------------------------

Returns

Duty cycle of PWM output.

4.20.2.20 uint32 pwm_get_period (void)

Get PWM period, unit : us.

Parameters

uint32	void
--------	------

Returns

PWM period, unit : us.

4.20.2.21 void pwm_init (uint32 period, uint32 * duty, uint32 pwm_channel_num, uint32(*) pin_info_list[3])

PWM function initialization, including GPIO, frequency and duty cycle.

Attention

This API can be called only once.

Parameters

uint32	period : pwm frequency
uint32	*duty : duty cycle
uint32	pwm_channel_num : PWM channel number
uint32	(*pin_info_list)[3] : GPIO parameter of PWM channel, it is a pointer of n x 3 array which defines GPIO register, IO reuse of corresponding pin and GPIO number.

Returns

null

4.20.2.22 void pwm_set_duty (uint32 duty, uint8 channel)

Set the duty cycle of a PWM channel.

Set the time that high level signal will last, duty depends on period, the maximum value can be $\text{period} * 1000 / 45$. For example, 1KHz PWM, duty range is 0~22222

Attention

After set configuration, pwm_start needs to be called to take effect.

Parameters

<i>uint32</i>	duty : duty cycle
<i>uint8</i>	channel : PWM channel number

Returns

null

4.20.2.23 void pwm_set_period (uint32 *period*)

Set PWM period, unit : us.

For example, for 1KHz PWM, period is 1000 us.

Attention

After set configuration, pwm_start needs to be called to take effect.

Parameters

<i>uint32</i>	period : PWM period, unit : us.
---------------	---------------------------------

Returns

null

4.20.2.24 void pwm_start (void)

Starts PWM.

Attention

This function needs to be called after PWM configuration is changed.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.21 UART Driver APIs

UART driver APIs.

Functions

- void [uart_div_modify](#) (UART_Port uart_no, uint16 div)
Set UART baud rate.
- void [UART_WaitTxFifoEmpty](#) (UART_Port uart_no)
Wait uart tx fifo empty, do not use it if tx flow control enabled.
- void [UART_ResetFifo](#) (UART_Port uart_no)
Clear uart tx fifo and rx fifo.
- void [UART_ClearIntrStatus](#) (UART_Port uart_no, uint32 clr_mask)
Clear uart interrupt flags.
- void [UART_SetIntrEna](#) (UART_Port uart_no, uint32 ena_mask)
Enable uart interrupts .
- void [UART_intr_handler_register](#) (void *fn, void *arg)
Register an application-specific interrupt handler for Uarts interrupts.
- void [UART_SetPrintPort](#) (UART_Port uart_no)
Config from which serial output printf function.
- void [UART_ParamConfig](#) (UART_Port uart_no, [UART_ConfigTypeDef](#) *pUARTConfig)
Config Common parameters of serial ports.
- void [UART_IntrConfig](#) (UART_Port uart_no, [UART_IntrConfTypeDef](#) *pUARTIntrConf)
Config types of uarts.
- void [UART_SetWordLength](#) (UART_Port uart_no, UART_WordLength len)
Config the length of the uart communication data bits.
- void [UART_SetStopBits](#) (UART_Port uart_no, UART_StopBits bit_num)
Config the length of the uart communication stop bits.
- void [UART_SetParity](#) (UART_Port uart_no, UART_ParityMode Parity_mode)
Configure whether to open the parity.
- void [UART_SetBaudrate](#) (UART_Port uart_no, uint32 baud_rate)
Configure the Baud rate.
- void [UART_SetFlowCtrl](#) (UART_Port uart_no, UART_HwFlowCtrl flow_ctrl, uint8 rx_thresh)
Configure Hardware flow control.
- void [UART_SetLineInverse](#) (UART_Port uart_no, UART_LineLevelInverse inverse_mask)
Configure triggering signal of uarts.
- void [uart_init_new](#) (void)
An example illustrates how to configure the serial port.

4.21.1 Detailed Description

UART driver APIs.

4.21.2 Function Documentation

4.21.2.1 void UART_ClearIntrStatus (UART_Port uart_no, uint32 clr_mask)

Clear uart interrupt flags.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>uint32</i>	clr_mask : To clear the interrupt bits

Returns

null

4.21.2.2 void uart_div_modify (UART_Port uart_no, uint16 div)

Set UART baud rate.

Example : uart_div_modify(uart_no, UART_CLK_FREQ / (UartDev.baut_rate));

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>uint16</i>	div : frequency divider

Returns

null

4.21.2.3 void uart_init_new (void)

An example illustrates how to configure the serial port.

Parameters

<i>null</i>	
-------------	--

Returns

null

4.21.2.4 void UART_intr_handler_register (void * fn, void * arg)

Register an application-specific interrupt handler for Uarts interrupts.

Parameters

<i>void</i>	*fn : interrupt handler for Uart interrupts.
<i>void</i>	*arg : interrupt handler's arg.

Returns

null

4.21.2.5 void UART_IntrConfig (UART_Port uart_no, UART_IntrConfTypeDef * pUARTIntrConf)

Config types of uarts.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_IntrConfTypeDef</i>	*pUARTIntrConf : parameters structure

Returns

null

4.21.2.6 void UART_ParamConfig (UART_Port *uart_no*, UART_ConfigTypeDef * *pUARTConfig*)

Config Common parameters of serial ports.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_ConfigTypeDef</i>	*pUARTConfig : parameters structure

Returns

null

4.21.2.7 void UART_ResetFifo (UART_Port *uart_no*)

Clear uart tx fifo and rx fifo.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
------------------	--------------------------

Returns

null

4.21.2.8 void UART_SetBaudrate (UART_Port *uart_no*, uint32 *baud_rate*)

Configure the Baud rate.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>uint32</i>	baud_rate : the Baud rate

Returns

null

4.21.2.9 void UART_SetFlowCtrl (UART_Port *uart_no*, UART_HwFlowCtrl *flow_ctrl*, uint8 *rx_thresh*)

Configure Hardware flow control.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_Hw↔ FlowCtrl</i>	flow_ctrl : Hardware flow control mode
<i>uint8</i>	rx_thresh : threshold of Hardware flow control

Returns

null

4.21.2.10 void UART_SetIntrEna (UART_Port *uart_no*, uint32 *ena_mask*)

Enable uart interrupts .

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>uint32</i>	ena_mask : To enable the interrupt bits

Returns

null

4.21.2.11 void UART_SetLineInverse (UART_Port *uart_no*, UART_LineLevelInverse *inverse_mask*)

Configure triggering signal of uarts.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_Line↔ LevelInverse</i>	inverse_mask : Choose need to flip the IO

Returns

null

4.21.2.12 void UART_SetParity (UART_Port *uart_no*, UART_ParityMode *Parity_mode*)

Configure whether to open the parity.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_Parity↔ Mode</i>	Parity_mode : the enum of uart parity configuration

Returns

null

4.21.2.13 void UART_SetPrintPort (UART_Port *uart_no*)

Config from which serial output printf function.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
------------------	--------------------------

Returns

null

4.21.2.14 void UART_SetStopBits (UART_Port *uart_no*, UART_StopBits *bit_num*)

Config the length of the uart communication stop bits.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_StopBits</i>	bit_num : the length uart communication stop bits

Returns

null

4.21.2.15 void UART_SetWordLength (UART_Port *uart_no*, UART_WordLength *len*)

Config the length of the uart communication data bits.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
<i>UART_WordLength</i>	len : the length of the uart communication data bits

Returns

null

4.21.2.16 void UART_WaitTxFifoEmpty (UART_Port *uart_no*)

Wait uart tx fifo empty, do not use it if tx flow control enabled.

Parameters

<i>UART_Port</i>	uart_no : UART0 or UART1
------------------	--------------------------

Returns

null

Chapter 5

Data Structure Documentation

5.1 `_esp_event` Struct Reference

Data Fields

- [SYSTEM_EVENT event_id](#)
- [Event_Info_u event_info](#)

5.1.1 Field Documentation

5.1.1.1 `SYSTEM_EVENT event_id`

even ID

5.1.1.2 `Event_Info_u event_info`

event information

The documentation for this struct was generated from the following file:

- `include/esp_wifi.h`

5.2 `_os_timer_t` Struct Reference

Data Fields

- struct [_os_timer_t](#) * `timer_next`
- void * `timer_handle`
- uint32 `timer_expire`
- uint32 `timer_period`
- os_timer_func_t * `timer_func`
- bool `timer_repeat_flag`
- void * `timer_arg`

The documentation for this struct was generated from the following file:

- `include/esp_timer.h`

5.3 b_info Struct Reference

Data Fields

- char [bin_start_flash_id](#)
- char [bin_end_flash_id](#)
- char [bin_status](#)
- char [pad](#)
- unsigned int [jump_addr](#)

5.3.1 Field Documentation

5.3.1.1 char bin_end_flash_id

end flash id of bin file

5.3.1.2 char bin_start_flash_id

start flash id of bin file

5.3.1.3 char bin_status

bin's run status

5.3.1.4 unsigned int jump_addr

jump_addr is irom0_flash.bin's start addr in flash

5.3.1.5 char pad

padding

The documentation for this struct was generated from the following file:

- [include/esp_system.h](#)

5.4 bss_info Struct Reference

Public Member Functions

- [STAILQ_ENTRY](#) ([bss_info](#)) next

Data Fields

- uint8 [bssid](#) [6]
- uint8 [ssid](#) [32]
- uint8 [ssid_len](#)
- uint8 [channel](#)
- sint8 [rssi](#)
- [AUTH_MODE](#) [authmode](#)
- uint8 [is_hidden](#)

- sint16 [freq_offset](#)
- sint16 **freqcal_val**
- uint8 * **esp_mesh_ie**

5.4.1 Member Function Documentation

5.4.1.1 STAILQ_ENTRY (bss_info)

information of next AP

5.4.2 Field Documentation

5.4.2.1 AUTH_MODE authmode

authmode of AP

5.4.2.2 uint8 bssid[6]

MAC address of AP

5.4.2.3 uint8 channel

channel of AP

5.4.2.4 sint16 freq_offset

frequency offset

5.4.2.5 uint8 is_hidden

SSID of current AP is hidden or not.

5.4.2.6 sint8 rssi

single strength of AP

5.4.2.7 uint8 ssid[32]

SSID of AP

5.4.2.8 uint8 ssid_len

SSID length

The documentation for this struct was generated from the following file:

- include/esp_sta.h

5.5 cmd_s Struct Reference

Data Fields

- char * **cmd_str**
- uint8 **flag**
- uint8 **id**
- void(* **cmd_func**)(void)
- void(* **cmd_callback**)(void *arg)

The documentation for this struct was generated from the following file:

- include/esp_ssc.h

5.6 dhcp_s Struct Reference

Data Fields

- bool [enable](#)
- struct ip_addr [start_ip](#)
- struct ip_addr [end_ip](#)

5.6.1 Field Documentation

5.6.1.1 bool enable

enable DHCP lease or not

5.6.1.2 struct ip_addr end_ip

end IP of IP range

5.6.1.3 struct ip_addr start_ip

start IP of IP range

The documentation for this struct was generated from the following file:

- include/esp_misc.h

5.7 Event_Info_u Union Reference

Data Fields

- [Event_StaMode_ScanDone_t](#) scan_done
- [Event_StaMode_Connected_t](#) connected
- [Event_StaMode_Disconnected_t](#) disconnected
- [Event_StaMode_AuthMode_Change_t](#) auth_change
- [Event_StaMode_Got_IP_t](#) got_ip
- [Event_SoftAPMode_StaConnected_t](#) sta_connected
- [Event_SoftAPMode_StaDisconnected_t](#) sta_disconnected
- [Event_SoftAPMode_ProbeReqRecvd_t](#) ap_probereqrecvd

5.7.1 Field Documentation

5.7.1.1 Event_SoftAPMode_ProbeReqRecved_t ap_probereqrecved

ESP32 softAP receive probe request packet

5.7.1.2 Event_StaMode_AuthMode_Change_t auth_change

the auth mode of AP ESP32 station connected to changed

5.7.1.3 Event_StaMode_Connected_t connected

ESP32 station connected to AP

5.7.1.4 Event_StaMode_Disconnected_t disconnected

ESP32 station disconnected to AP

5.7.1.5 Event_StaMode_Got_IP_t got_ip

ESP32 station got IP

5.7.1.6 Event_StaMode_ScanDone_t scan_done

ESP32 station scan (APs) done

5.7.1.7 Event_SoftAPMode_StaConnected_t sta_connected

a station connected to ESP32 soft-AP

5.7.1.8 Event_SoftAPMode_StaDisconnected_t sta_disconnected

a station disconnected to ESP32 soft-AP

The documentation for this union was generated from the following file:

- include/esp_wifi.h

5.8 Event_SoftAPMode_ProbeReqRecved_t Struct Reference

Data Fields

- int [rssi](#)
- uint8 [mac](#) [6]

5.8.1 Field Documentation

5.8.1.1 uint8 mac[6]

MAC address of the station which send probe request

5.8.1.2 int rssi

Received probe request signal strength

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.9 Event_SoftAPMode_StaConnected_t Struct Reference

Data Fields

- uint8 [mac](#) [6]
- uint8 [aid](#)

5.9.1 Field Documentation

5.9.1.1 uint8 aid

the aid that ESP32 soft-AP gives to the station connected to

5.9.1.2 uint8 mac[6]

MAC address of the station connected to ESP32 soft-AP

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.10 Event_SoftAPMode_StaDisconnected_t Struct Reference

Data Fields

- uint8 [mac](#) [6]
- uint8 [aid](#)

5.10.1 Field Documentation

5.10.1.1 uint8 aid

the aid that ESP32 soft-AP gave to the station disconnects to

5.10.1.2 uint8 mac[6]

MAC address of the station disconnects to ESP32 soft-AP

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.11 Event_StaMode_AuthMode_Change_t Struct Reference

Data Fields

- uint8 [old_mode](#)
- uint8 [new_mode](#)

5.11.1 Field Documentation

5.11.1.1 uint8 new_mode

the new auth mode of AP

5.11.1.2 uint8 old_mode

the old auth mode of AP

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.12 Event_StaMode_Connected_t Struct Reference

Data Fields

- uint8 [ssid](#) [32]
- uint8 [ssid_len](#)
- uint8 [bssid](#) [6]
- uint8 [channel](#)

5.12.1 Field Documentation

5.12.1.1 uint8 bssid[6]

BSSID of connected AP

5.12.1.2 uint8 channel

channel of connected AP

5.12.1.3 uint8 ssid[32]

SSID of connected AP

5.12.1.4 uint8 ssid_len

SSID length of connected AP

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.13 Event_StaMode_Disconnected_t Struct Reference

Data Fields

- uint8 [ssid](#) [32]
- uint8 [ssid_len](#)
- uint8 [bssid](#) [6]
- uint8 [reason](#)

5.13.1 Field Documentation

5.13.1.1 uint8 [bssid](#)[6]

BSSID of disconnected AP

5.13.1.2 uint8 [reason](#)

reason of disconnection

5.13.1.3 uint8 [ssid](#)[32]

SSID of disconnected AP

5.13.1.4 uint8 [ssid_len](#)

SSID length of disconnected AP

The documentation for this struct was generated from the following file:

- [include/esp_wifi.h](#)

5.14 Event_StaMode_Got_IP_t Struct Reference

Data Fields

- struct ip_addr [ip](#)
- struct ip_addr [mask](#)
- struct ip_addr [gw](#)

5.14.1 Field Documentation

5.14.1.1 struct ip_addr [gw](#)

gateway that ESP32 station got from connected AP

5.14.1.2 struct ip_addr [ip](#)

IP address that ESP32 station got from connected AP

5.14.1.3 struct ip_addr mask

netmask that ESP32 station got from connected AP

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.15 Event_StaMode_ScanDone_t Struct Reference

Data Fields

- uint32 [status](#)
- struct [bss_info](#) * [bss](#)

5.15.1 Field Documentation

5.15.1.1 struct [bss_info](#)* [bss](#)

list of APs found

5.15.1.2 uint32 [status](#)

status of scanning APs

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.16 GPIO_ConfigTypeDef Struct Reference

Data Fields

- uint32 [GPIO_Pin](#)
- uint32 [GPIO_Pin_high](#)
- GPIOMode_TypeDef [GPIO_Mode](#)
- GPIO_Pullup_IF [GPIO_Pullup](#)
- GPIO_Pulldown_IF [GPIO_Pulldown](#)
- GPIO_INT_TYPE [GPIO_IntrType](#)

5.16.1 Field Documentation

5.16.1.1 GPIO_INT_TYPE [GPIO_IntrType](#)

GPIO interrupt type

5.16.1.2 GPIOMode_TypeDef [GPIO_Mode](#)

GPIO mode

5.16.1.3 uint32 GPIO_Pin

GPIO pin

5.16.1.4 uint32 GPIO_Pin_high

GPIO pin

5.16.1.5 GPIO_Pulldown_IF GPIO_Pulldown

GPIO pulldown

5.16.1.6 GPIO_Pullup_IF GPIO_Pullup

GPIO pullup

The documentation for this struct was generated from the following file:

- driver_lib/include/gpio.h

5.17 ip_info Struct Reference

Data Fields

- struct ip_addr [ip](#)
- struct ip_addr [netmask](#)
- struct ip_addr [gw](#)

5.17.1 Field Documentation

5.17.1.1 struct ip_addr gw

gateway

5.17.1.2 struct ip_addr ip

IP address

5.17.1.3 struct ip_addr netmask

netmask

The documentation for this struct was generated from the following file:

- include/esp_wifi.h

5.18 pwm_param Struct Reference

Data Fields

- uint32 **period**

- uint32 **freq**
- uint32 **duty** [PWM_CHANNEL_NUM_MAX]

The documentation for this struct was generated from the following file:

- driver_lib/include/pwm.h

5.19 remote_bin_info Struct Reference

Data Fields

- uint32 [b_sumlen](#)
- uint32 [b_irom1len](#)
- uint8 [flash_id_num](#)

5.19.1 Field Documentation

5.19.1.1 uint32 b_irom1len

bin's irom1 part length

5.19.1.2 uint32 b_sumlen

bin's sum length

5.19.1.3 uint8 flash_id_num

the number of flash id occupied by bin file ,can be calculated by b_sumlen & b_irom1len

The documentation for this struct was generated from the following file:

- include/upgrade.h

5.20 scan_config Struct Reference

Data Fields

- uint8 * [ssid](#)
- uint8 * [bssid](#)
- uint8 [channel](#)
- uint8 [show_hidden](#)

5.20.1 Field Documentation

5.20.1.1 uint8* bssid

MAC address of AP

5.20.1.2 uint8 channel

channel, scan the specific channel

5.20.1.3 uint8 show_hidden

enable to scan AP whose SSID is hidden

5.20.1.4 uint8* ssid

SSID of AP

The documentation for this struct was generated from the following file:

- include/esp_sta.h

5.21 sdio_queue Struct Reference

Data Fields

- uint32 **blocksize**: 12
- uint32 **datalen**: 12
- uint32 **unused**: 5
- uint32 **sub_sof**: 1
- uint32 **eof**: 1
- uint32 **owner**: 1
- uint32 **buf_ptr**
- uint32 **next_link_ptr**

The documentation for this struct was generated from the following file:

- driver_lib/include/i2s.h

5.22 server_info Struct Reference

Data Fields

- struct sockaddr_in [sockaddrin](#)
- char * [http_req](#)

5.22.1 Field Documentation

5.22.1.1 char* http_req

http request url

5.22.1.2 struct sockaddr_in sockaddrin

remote server info,ip and port

The documentation for this struct was generated from the following file:

- include/upgrade.h

5.23 softap_config Struct Reference

Data Fields

- uint8 [ssid](#) [32]
- uint8 [password](#) [64]
- uint8 [ssid_len](#)
- uint8 [channel](#)
- [AUTH_MODE](#) [authmode](#)
- uint8 [ssid_hidden](#)
- uint8 [max_connection](#)
- uint16 [beacon_interval](#)

5.23.1 Field Documentation

5.23.1.1 AUTH_MODE authmode

Auth mode of ESP32 soft-AP. Do not support AUTH_WEP in soft-AP mode

5.23.1.2 uint16 beacon_interval

Beacon interval, 100 ~ 60000 ms, default 100

5.23.1.3 uint8 channel

Channel of ESP32 soft-AP

5.23.1.4 uint8 max_connection

Max number of stations allowed to connect in, default 4, max 4

5.23.1.5 uint8 password[64]

Password of ESP32 soft-AP

5.23.1.6 uint8 ssid[32]

SSID of ESP32 soft-AP

5.23.1.7 uint8 ssid_hidden

Broadcast SSID or not, default 0, broadcast the SSID

5.23.1.8 uint8 ssid_len

Length of SSID. If [softap_config.ssid_len](#)==0, check the SSID until there is a termination character; otherwise, set the SSID length according to [softap_config.ssid_len](#).

The documentation for this struct was generated from the following file:

- [include/esp_softap.h](#)

5.24 station_config Struct Reference

Data Fields

- uint8 [ssid](#) [32]
- uint8 [password](#) [64]
- uint8 [bssid_set](#)
- uint8 [bssid](#) [6]

5.24.1 Field Documentation

5.24.1.1 uint8 [bssid](#)[6]

MAC address of target AP

5.24.1.2 uint8 [bssid_set](#)

whether set MAC address of target AP or not. Generally, [station_config.bssid_set](#) needs to be 0; and it needs to be 1 only when users need to check the MAC address of the AP.

5.24.1.3 uint8 [password](#)[64]

password of target AP

5.24.1.4 uint8 [ssid](#)[32]

SSID of target AP

The documentation for this struct was generated from the following file:

- [include/esp_sta.h](#)

5.25 station_info Struct Reference

Public Member Functions

- [STAILQ_ENTRY](#) ([station_info](#)) next

Data Fields

- uint8 [bssid](#) [6]
- struct ip_addr [ip](#)

5.25.1 Member Function Documentation

5.25.1.1 [STAILQ_ENTRY](#) ([station_info](#))

Information of next AP

5.25.2 Field Documentation

5.25.2.1 uint8 bssid[6]

BSSID of AP

5.25.2.2 struct ip_addr ip

IP address of AP

The documentation for this struct was generated from the following file:

- include/esp_softap.h

5.26 UART_ConfigTypeDef Struct Reference

Data Fields

- UART_BaudRate **baud_rate**
- UART_WordLength **data_bits**
- UART_ParityMode **parity**
- UART_StopBits **stop_bits**
- UART_HwFlowCtrl **flow_ctrl**
- uint8 **UART_RxFlowThresh**
- uint32 **UART_InverseMask**

The documentation for this struct was generated from the following file:

- driver_lib/include/uart.h

5.27 UART_IntrConfTypeDef Struct Reference

Data Fields

- uint32 **UART_IntrEnMask**
- uint8 **UART_RX_TimeOutIntrThresh**
- uint8 **UART_TX_FifoEmptyIntrThresh**
- uint8 **UART_RX_FifoFullIntrThresh**

The documentation for this struct was generated from the following file:

- driver_lib/include/uart.h

5.28 upgrade_info Struct Reference

Data Fields

- struct [server_info](#) s_if
- bool [upgrade_flag](#)
- uint32 [check_times](#)
- [upgrade_states_check_callback](#) check_cb

5.28.1 Field Documentation

5.28.1.1 `upgrade_states_check_callback check_cb`

check back function ,if user defined it ,it will be called whether OTA success or failed immediate

5.28.1.2 `uint32 check_times`

OTA time(ms) set by user

5.28.1.3 `struct server_info s_if`

remote server info

5.28.1.4 `bool upgrade_flag`

upgrade flag need be checked in upgrade check callback func ,false OTA failed ,true OTA success

The documentation for this struct was generated from the following file:

- `include/upgrade.h`