

Computational problem

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Solving original equation:

$y' = y^2 e^x + 2y$ - This is a first-order Bernoulli o. d. e.

Transforming into the form $y' + p(x)y = q(x)y^n$, we get:

$$y' - 2y = e^x y^2$$

$$z = y^{1-n} = y^{1-2} = y^{-1}$$

$$-z' - 2z = e^x$$

$$z' + 2z = -e^x$$

Solving complementary equation:

$$z'_c + 2z_c = 0$$

$$-\frac{z'_c}{2z_c} = 1$$

$$\int -\frac{1}{2z_c} dz_c = \int 1 dx$$

$$-\frac{1}{2} \ln(z_c) = x$$

$$z_c = e^{-2x} \text{ - Solution of the complementary equation}$$

$$z = uz_c = ue^{-2x}$$

$$u'e^{-2x} = -e^x$$

$$u' = -e^{3x}$$

$$u = \int -e^{3x} dx$$

$$u = -\frac{1}{3}e^{3x} + c_1$$

$$z = \left(-\frac{1}{3}e^{3x} + c_1\right)e^{-2x} = \frac{-\frac{1}{3}e^{3x} + c_1}{e^{2x}}$$

Substituting back:

$$y^{-1} = \frac{-\frac{1}{3}e^{3x} + c_1}{e^{2x}}$$

$$y = \frac{e^{2x}}{-\frac{1}{3}e^{3x} + c_1}$$

$$y = \frac{3e^{2x}}{-e^{3x} + c_1}$$

Initial value: $y(1)=0.5$

$$\frac{1}{2} = \frac{3e^{2 \cdot 1}}{-e^{3 \cdot 1} + c_1}$$

$$c_1 = 6e^2 + e^3$$

Plugging in c_1 :

$$y = \frac{3e^{2x}}{-e^{3x} + 6e^2 + e^3}$$

Implementation

Math part of implementation

Each method represents as a function with arguments x_0 , y_0 and x (right limit on Ox axis).

Reference solution

```
def reference_solution(self, x0, y0, x):
    # Calculating constant value for given equation
    def const_function(x, y):
        return 3 * math.exp(2 * x) / y + math.exp(3 * x)
    # Original equation
    def my_function(x, constant):
        return (3 * math.exp(2 * x)) / (constant - math.exp(3 * x))

    # prevent calculating constant each time we call my_function()
    const = const_function(x0, y0)

    x = [i for i in np.arange(x0, x + self.DELTA, self.DELTA)]
    y = []

    # calculation
    for i, v in enumerate(x):
        value = my_function(v, const)
        y.insert(i, value)

    return x, y
```

Euler method

According to formula from well-know website

(https://ru.wikipedia.org/wiki/%D0%9C%D0%B5%D1%82%D0%BE%D0%B4_%D0%AD%D0%B9%D0%BB%D0%B5%D1%80%D0%B0#%D0%9E%D0%BF%D0%B8%D1%81%D0%B0%D0%BD%D0%B8%D0%B5_%D0%BC%D0%B5%D1%82%D0%BE%D0%B4%D0%B0):

$$y_i = y_{i-1} + (x_i - x_{i-1})f(x_{i-1}, y_{i-1}), \quad i = 1, 2, 3, \dots, n$$

```

def euler(self, x0, y0, x):
    x = [i for i in np.arange(x0, x + self.DELTA, self.DELTA)]
    y = [y0]

    for i, v in enumerate(x):
        # first one is just an IVP
        if i == 0:
            continue
        value = y[i - 1] + self.DELTA * self.f(x[i - 1], y[i - 1])
        y.insert(i, value)

    # just to make sure that dimensions are the same
    x, y = x[:len(y)], y[:len(x)]

    return x, y

```

Improved Euler method

From the same well-know website

(https://ru.wikipedia.org/wiki/%D0%9C%D0%B5%D1%82%D0%BE%D0%B4_%D0%AD%D0%B9%D0%BB%D0%B5%D1%80%D0%B0#%D0%9C%D0%BE%D0%B4%D0%B8%D1%84%D0%B8%D0%BA%D0%B0%D1%86%D0%B8%D0%B8_%D0%B8_%D0%BE%D0%B1%D0%BE%D0%B1%D1%89%D0%B5%D0%BD%D0%B8%D1%8F))

$$y_i = y_{i-1} + (x_i - x_{i-1}) \frac{f(x_{i-1}, y_{i-1}) + f(x_i, y_{i-1} + (x_i - x_{i-1})f(x_{i-1}, y_{i-1}))}{2}$$

```

def improved_euler(self, x0, y0, x):
    x = [i for i in np.arange(x0, x + self.DELTA, self.DELTA)]
    y = [y0]

    for i, v in enumerate(x):
        # first one is just an IVP
        if i == 0:
            continue

        # according to formula
        value = y[i - 1] + self.DELTA / 2 * (
            self.f(x[i - 1], y[i - 1]) + self.f(x[i], y[i - 1] + self.DELTA * se
        y.insert(i, value)

    # just to make sure that dimensions are the same
    x, y = x[:len(y)], y[:len(x)]

    return x, y

```

Runge-Kutta method

Again, from the favorite students' website

(https://en.wikipedia.org/wiki/Runge%E2%80%93Kutta_methods#The_Runge%E2%80%93Kutta_method)

$$y_{n+1} = y_n + \frac{1}{6} (k_1 + 2k_2 + 2k_3 + k_4),$$

$$x_{n+1} = x_n + h$$

$$\begin{aligned}
k_1 &= h f(x_n, y_n), \\
k_2 &= h f\left(x_n + \frac{h}{2}, y_n + \frac{k_1}{2}\right), \\
k_3 &= h f\left(x_n + \frac{h}{2}, y_n + \frac{k_2}{2}\right), \\
k_4 &= h f(x_n + h, y_n + k_3).
\end{aligned}$$

```

def runge_kutta(self, x0, y0, x):
    def calculate(x, y):
        k1 = self.DELTA * self.f(x, y)
        k2 = self.DELTA * self.f(x + self.DELTA / 2, y + k1 / 2)
        k3 = self.DELTA * self.f(x + self.DELTA / 2, y + k2 / 2)
        k4 = self.DELTA * self.f(x + self.DELTA, y + k3)

        return y + (k1 + 2 * k2 + 2 * k3 + k4) / 6

    x = [i for i in np.arange(x0, x + self.DELTA, self.DELTA)]
    y = [y0]

    for i, v in enumerate(x):
        # first one is just an IVP
        if i == 0:
            continue

        # according to the formula
        value = calculate(x[i - 1], y[i - 1])

        y.insert(i, value)

    # just to make sure that dimensions are the same
    x, y = x[:len(y)], y[:len(x)]

    return x, y

```

Calculating errors

Local error

Local error is just a difference between *reference solution* and some method.

In my implementation I have class-level vars for caching results of each method, therefore for calculating errors of specific method code looks like this:

```

def calculate_euler_errors(self):
    errors, max = self.extract_errors(self.reference_calculated, self.euler_calculated)
    return errors, max

```

Where `extract_errors()` looks like:

```

def extract_errors(self, reference, calculated):
    errors = []
    max = 0

    for i in range(len(reference) - 1):
        # if our step is bigger than delta => we had an asymptote
        if (i > 0 and abs(reference[i] - reference[i - 1]) < self.DELTA) or i == 0:
            value = abs(reference[i] - calculated[i])
            if value != float('inf'): # let's skip errors which is inf
                errors.append(value)
                if max < value:
                    max = value

    return errors, max

```

First value is array of differences on each step, second — max error which will be used in calculating global error

Global error

Global error is maximum local error for given step. For showing dependence from interval I implemented such function:

```

def global_errors(start, end, step):
    """Calculates global error in given range"""

    ...

    euler_errors = []
    improved_euler_errors = []
    runge_kutta_errors = []

    r = range(int(start), int(end), int(step))

    with click.progressbar(r) as bar:
        for i in bar:
            solver = ODESolver(n=i)
            solver.calculate_reference()

            solver.calculate_euler() # calculate points
            err, max = solver.calculate_euler_errors() # calculate errors
            euler_errors.append(max) # save them

            solver.calculate_improved_euler()
            err, max = solver.calculate_improved_euler_errors()
            improved_euler_errors.append(max)

            solver.calculate_runge_kutta()
            err, max = solver.calculate_runge_kutta_errors()
            runge_kutta_errors.append(max)

    ...

```

Code part of implementation

Initialization

All dirty stuff are hidden inside `ODESolver` class. Contruction of this class is pretty hacky because of existing asymptote. As a user you probably won't know this hack.

```
def __init__(self, initial_x, initial_y, ending_x, n=1000):
    # if our initial x is on right-side from our asymptote, we will use only one segment
    if initial_x > self.ASYMPTOTE:
        self.INITIAL_X_1 = 0
        self.INITIAL_Y_1 = 0
        self.ENDING_X_1 = 0

        self.INITIAL_X_2 = initial_x
        self.INITIAL_Y_2 = initial_y
        self.ENDING_X_2 = ending_x
        self.DELTA = abs((ending_x - initial_x)) / n
    # otherwise we need to split calculation into 2 segments
    else:
        self.INITIAL_X_1 = initial_x
        self.INITIAL_Y_1 = initial_y
        self.ENDING_X_1 = self.ASYMPTOTE

        self.INITIAL_X_2 = 1.4 # precalculated and hardcoded IVP after asymptote
        self.INITIAL_Y_2 = -21.76698207998232
        self.ENDING_X_2 = ending_x
        self.DELTA = (abs((self.ASYMPTOTE - initial_x)) + abs((self.ENDING_X_2 - self.ASYMPTOTE))) / n
```

Calculations

All calculations handle by specific methods `calculate_*method_name*`. One of them:

```
def calculate_reference(self):
    x1, y1 = [], []
    # we need this if for handling case with one segment
    if self.ENDING_X_1 != self.INITIAL_X_1:
        x1, y1 = self.reference_solution(self.INITIAL_X_1, self.INITIAL_Y_1, self.ENDING_X_1, self.INITIAL_Y_1)
        x2, y2 = self.reference_solution(self.INITIAL_X_2, self.INITIAL_Y_2, self.ENDING_X_2, self.INITIAL_Y_2)

    # merging both segments into one
    reference_x = x1 + x2
    reference_y = y1 + y2

    self.reference_calculated = reference_y

    return reference_x, reference_y
```

CLI

For user convenience I supposed to use CLI wrapper for the class. It uses `click` (<https://click.palletsprojects.com/en/7.x/>) library and has 2 commands:

```
Alexey-top:programming1 de_user$ python main.py --help
Usage: main.py [OPTIONS] COMMAND [ARGS]...
```

Options:

--help Show this message and exit.

Commands:

global-errors Calculates global error in given range
plot-graphs Command for plotting graphs

plot-graphs command:

```
Alexey-top:programming1 de_user$ python main.py plot-graphs --help
Usage: main.py plot-graphs [OPTIONS]
```

Command for plotting graphs

Options:

-x0 FLOAT X coordinate for IVP
-y0 FLOAT Y coordinate for IVP
-x FLOAT Ending X coordinate
-n INTEGER Number of grid steps
--help Show this message and exit.

global-errors command:

```
Alexey-top:programming1 de_user$ python main.py global-errors --help
Usage: main.py global-errors [OPTIONS]
```

Calculates global error in given range

Options:

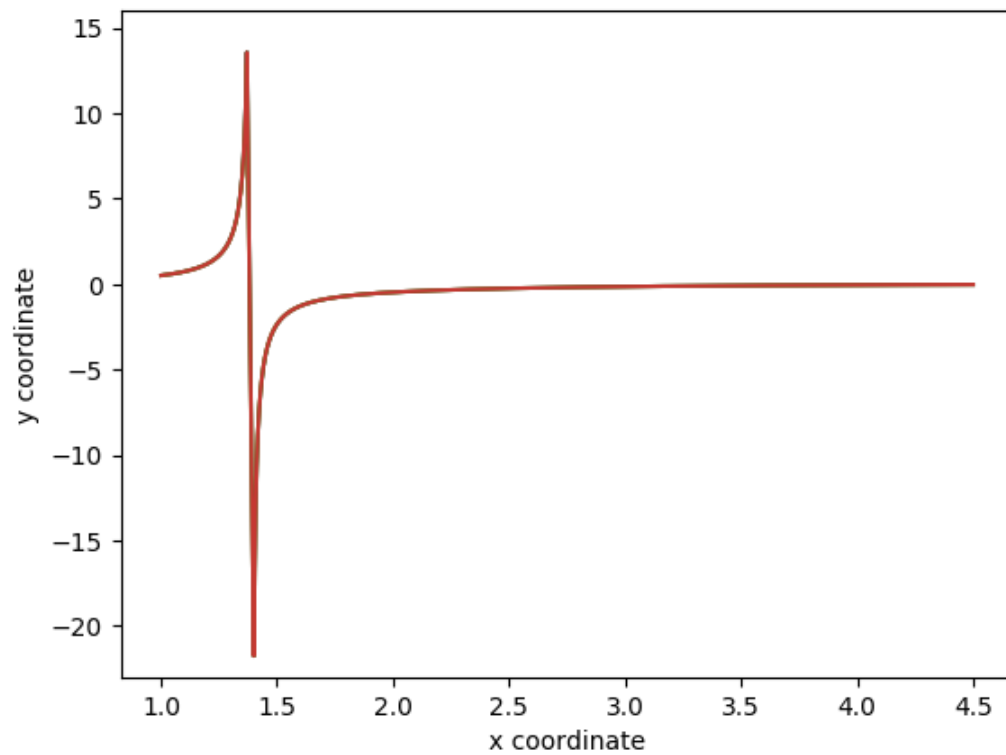
--start INTEGER Starting number of grid steps
--end INTEGER Ending number of grid steps
--step INTEGER Size of each step
--help Show this message and exit.

Examples

plot-graphs

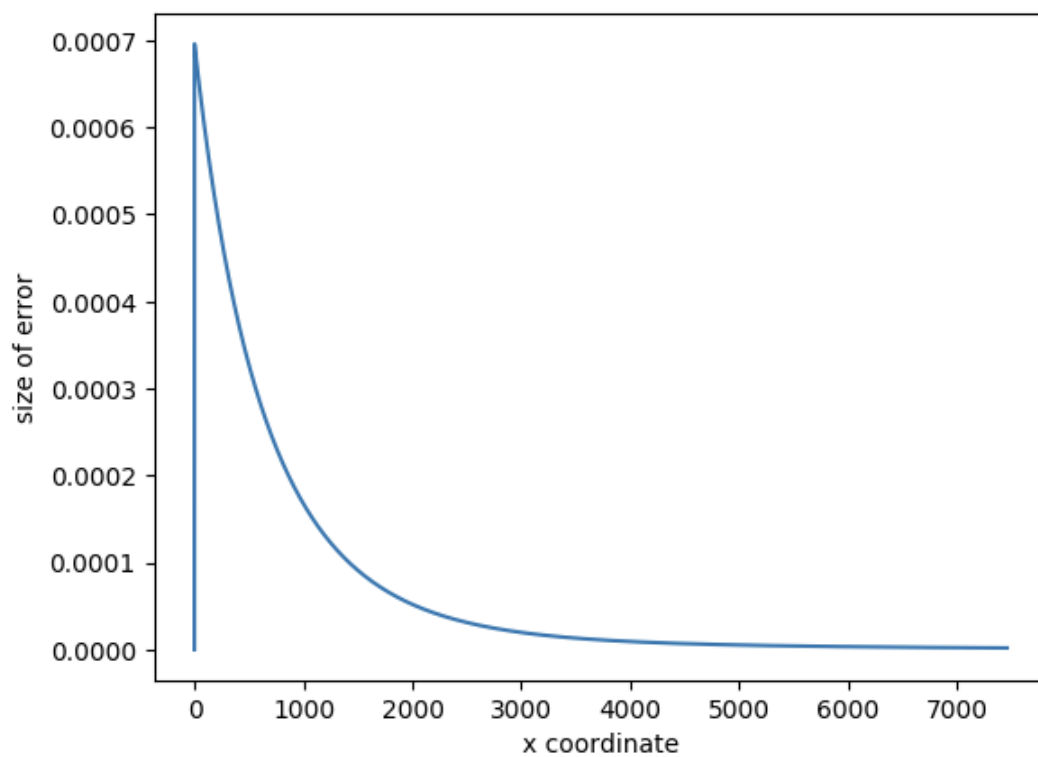
1. python main.py plot-graphs -x0 1 -y0 0.5 -x 4.5 -n 10000

Solution

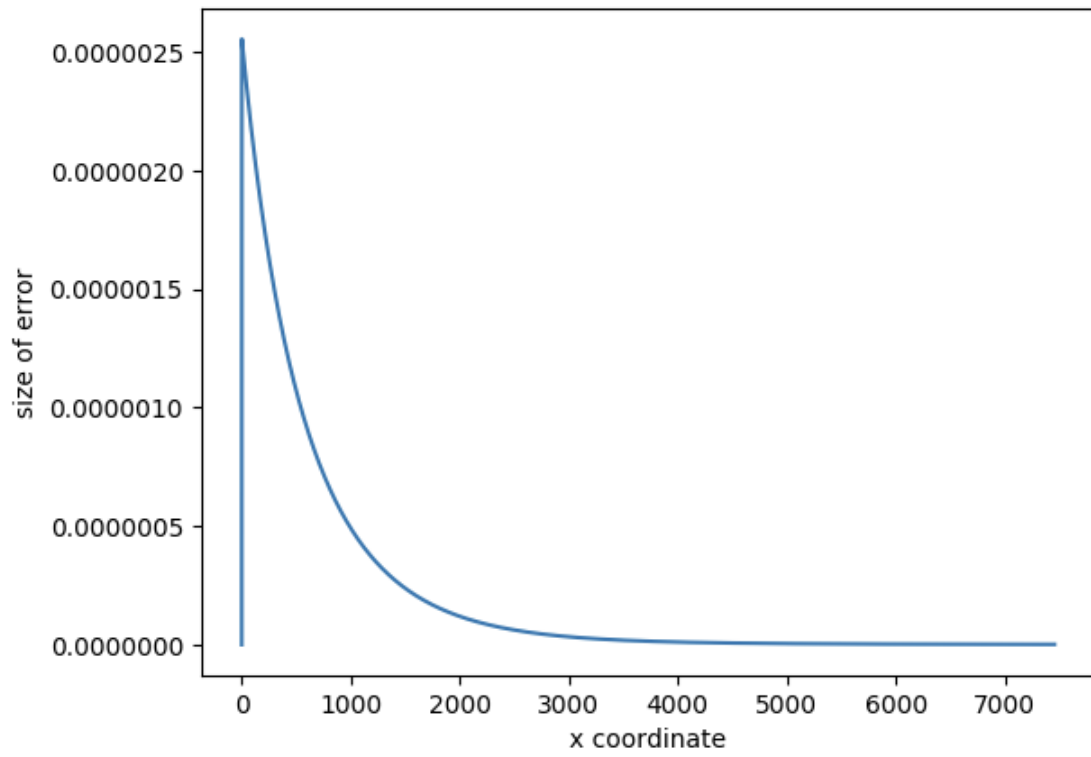


Local errors:

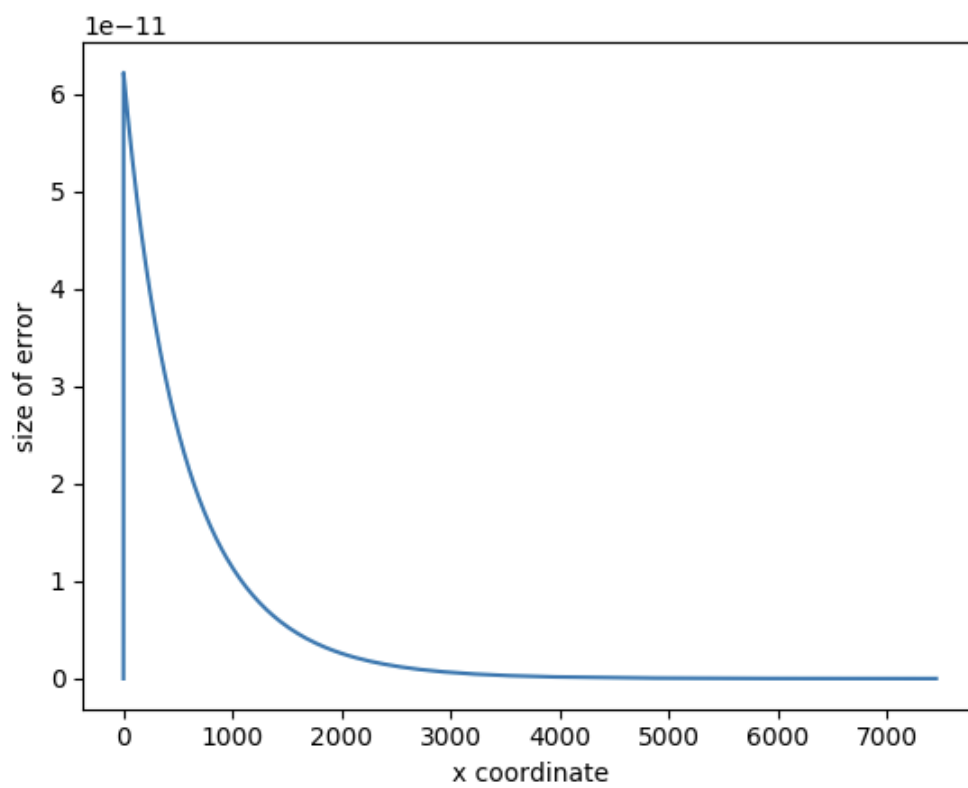
- Euler



- Improved Euler

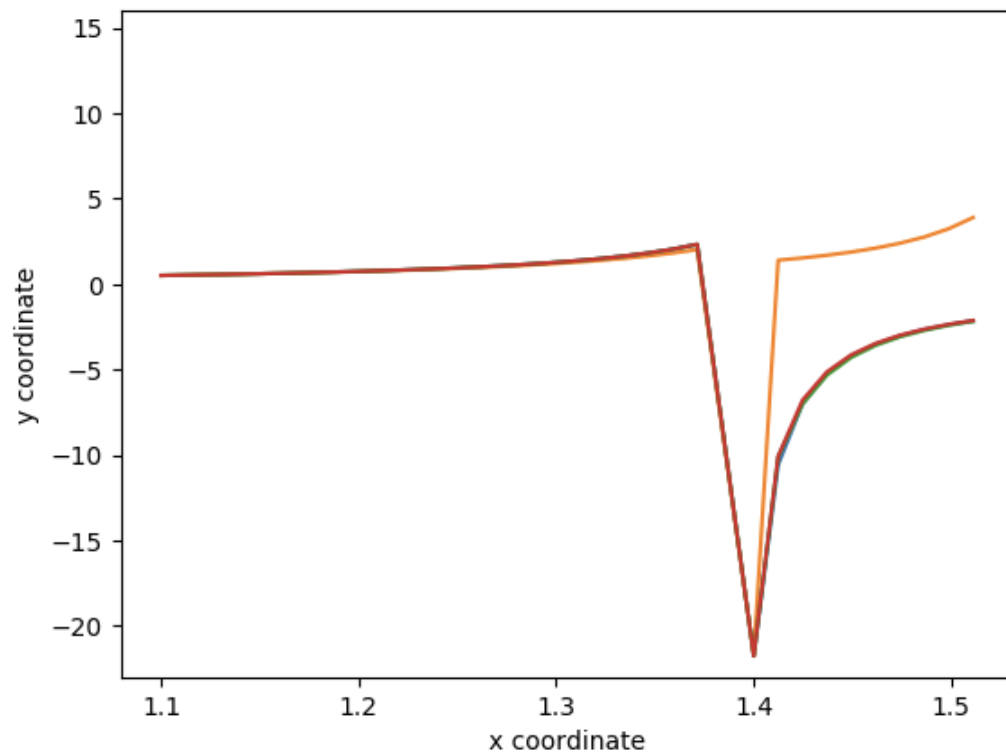


- Runge-Kutta



2. `python main.py plot-graphs -x0 1.1 -y0 0.5 -x 1.5 -n 30`

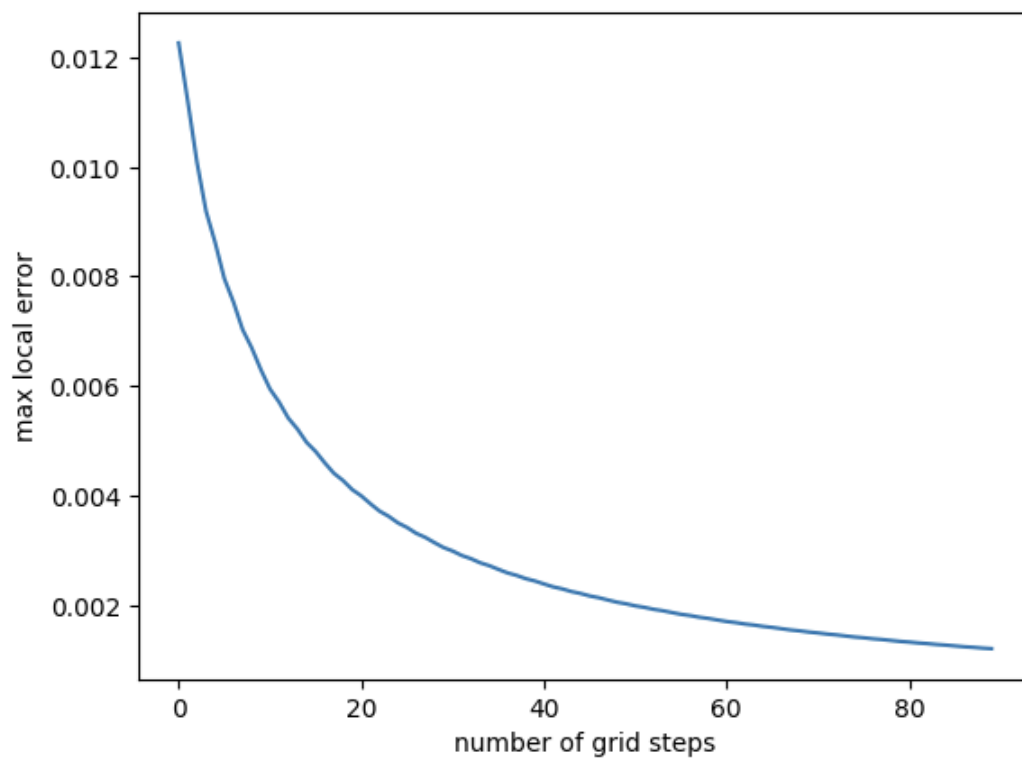
Solution



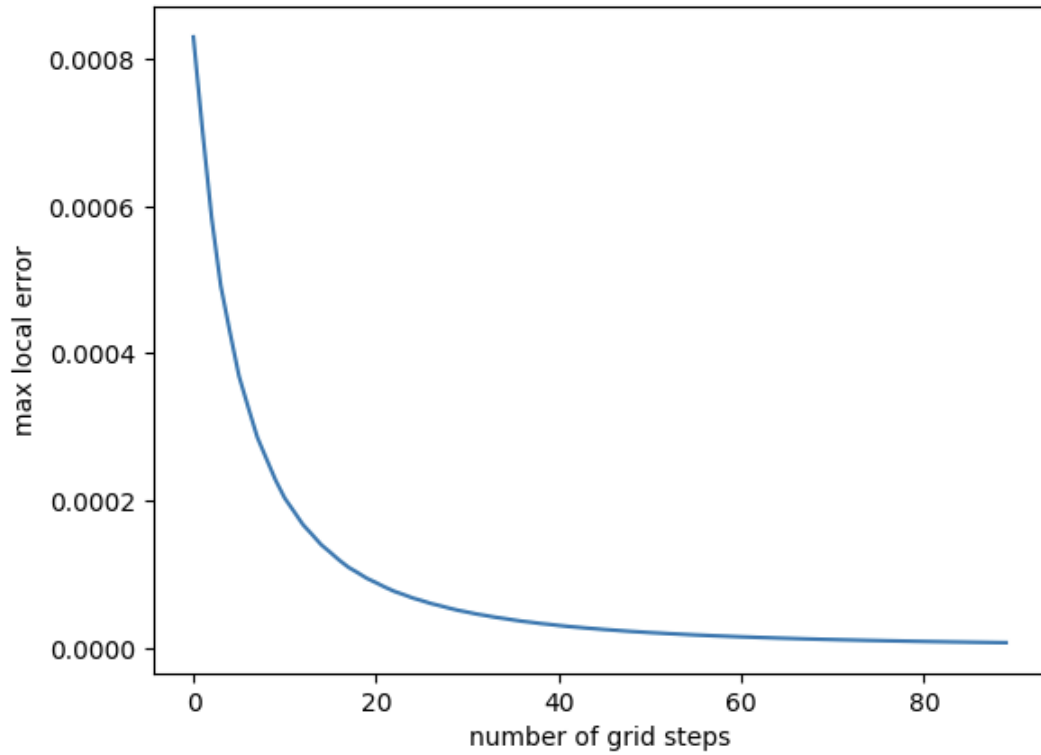
global-errors

1. `python main.py global-errors --start=1000 --end=10000 --step=100`
Calculating global errors for segment [1000;10000] with step 100.
[#####] 100%

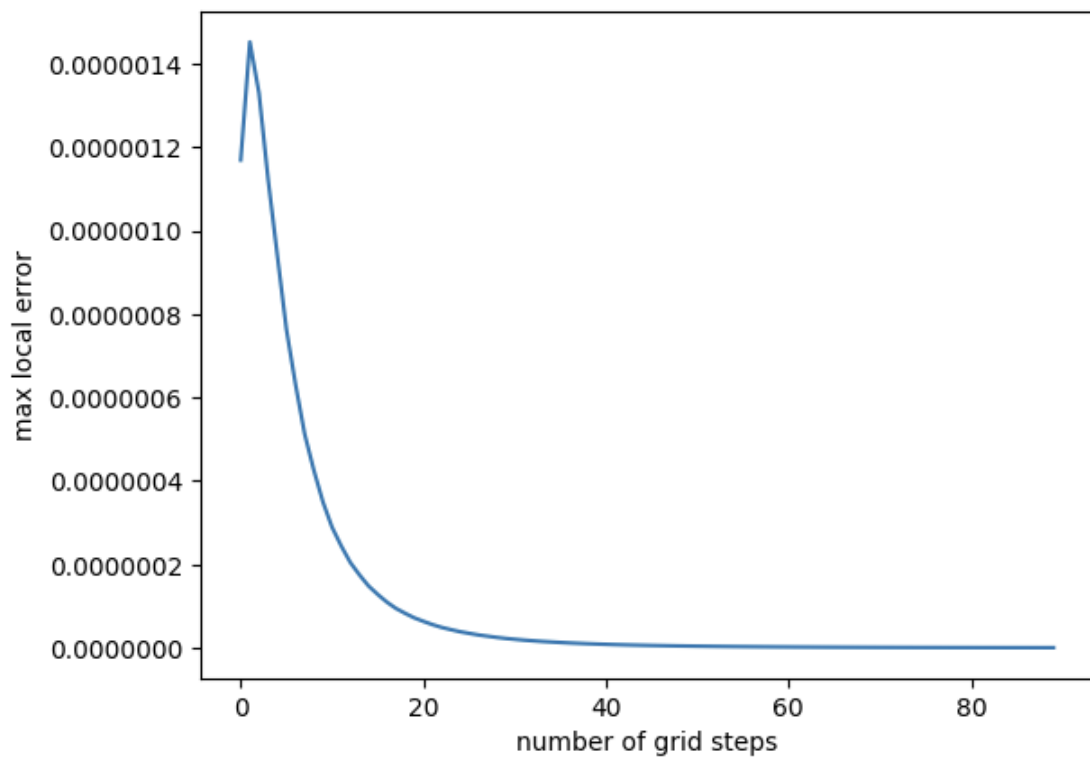
◦ Euler



- Improved Euler

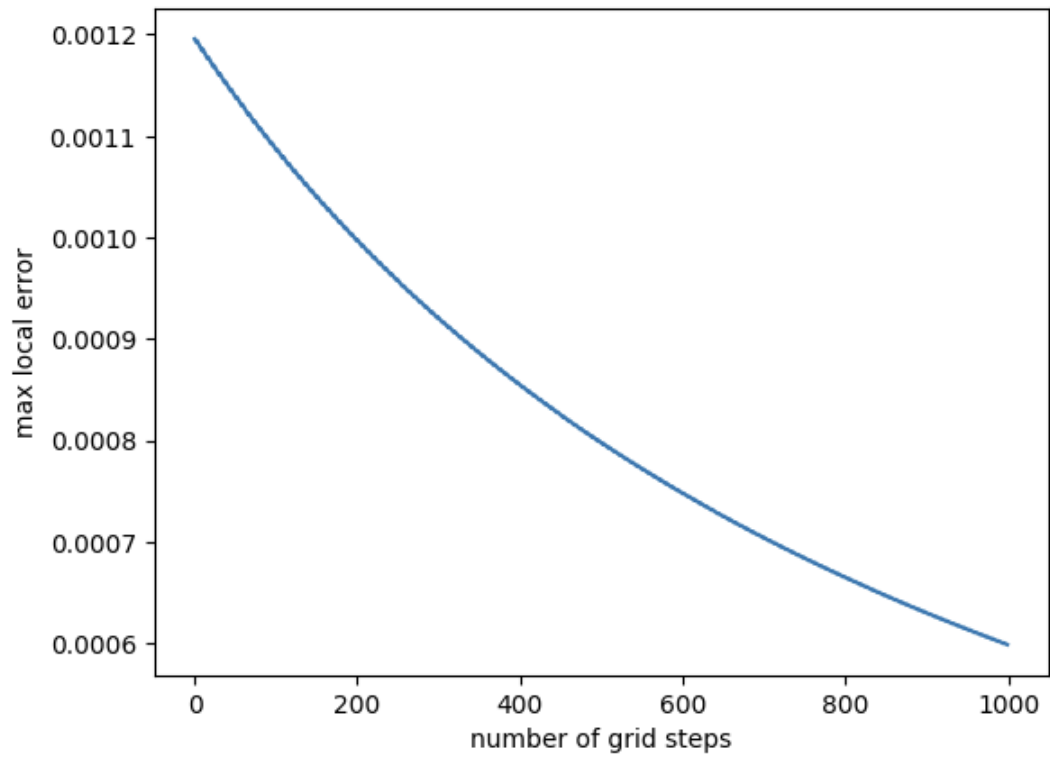


- Runge-Kutta .

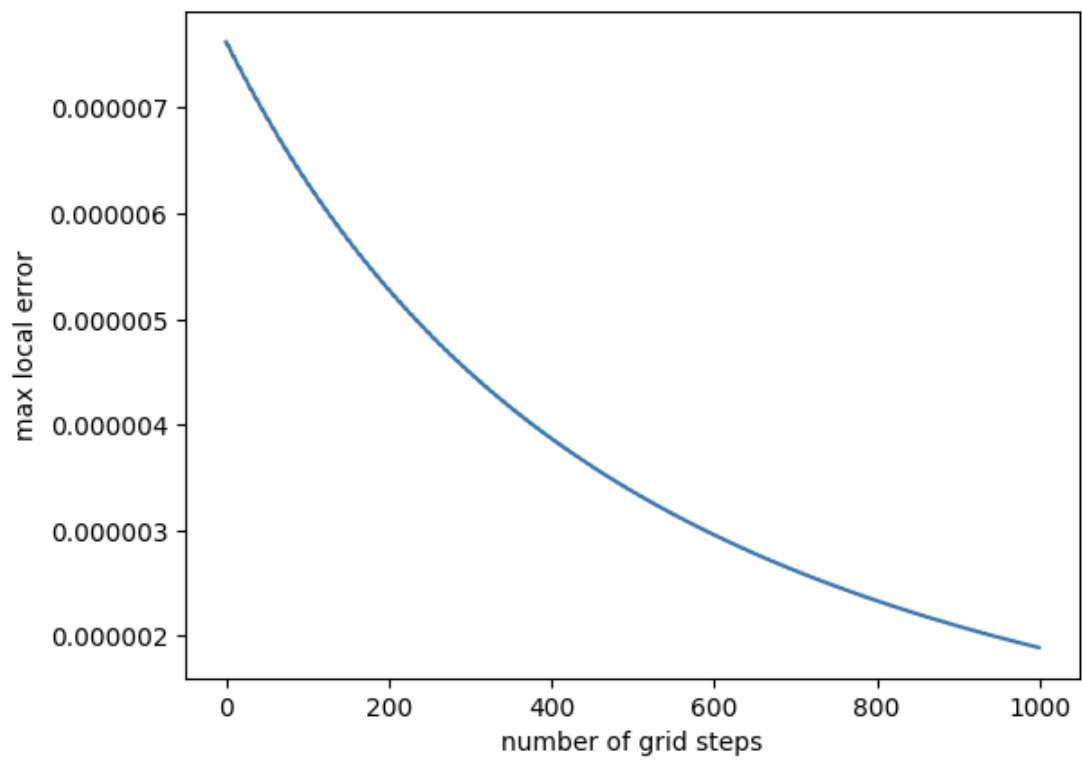


- python main.py global-errors --start=10000 --end=20000 --step=10
Calculating global errors for segment [10000;20000] with step 10.
[#####] 100%

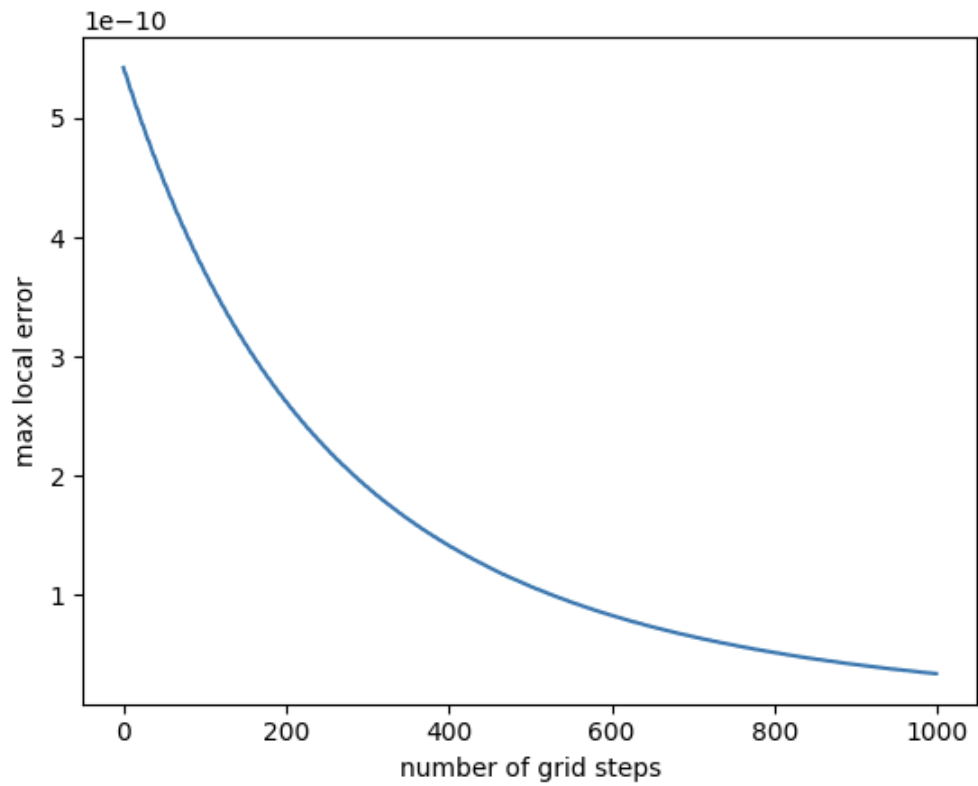
- Euler



- Improved Euler



- Runge-Kutta



Web-interface

There is also an alpha-version web-interface. You can try it running `app.py` and accessing `localhost:8080`. **Careful, it may crush your browser!** (better to use FireFox).