

What is data science?

- Data Science represents a new approach to
 - Acquire knowledge,
 - Collect evidence.
 - Form decisions,
 - Make predictions.
- The end points are:

knowledge, evidence, decisions and predictions.

- Driven by breakthroughs in technologies.
- Enabling faster solutions to traditional evidence-based practices.
- Creating solutions that would not be otherwise possible.

A simplified data project cycle



Real world question/ problem



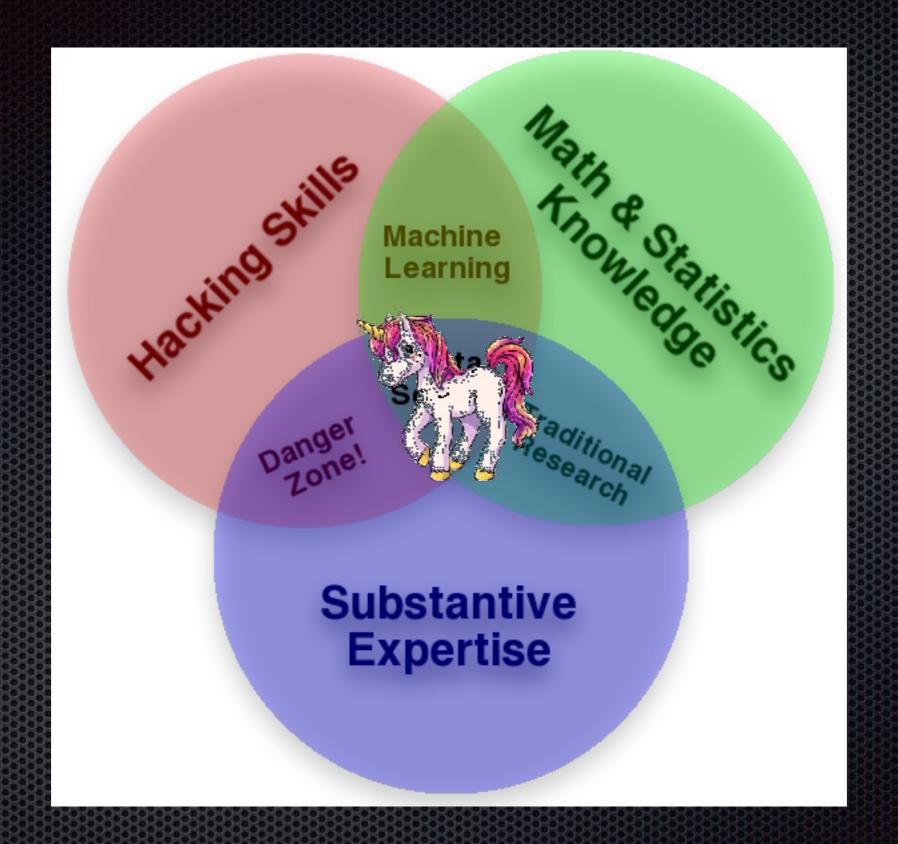
What data/ tools can help?



Problem solving

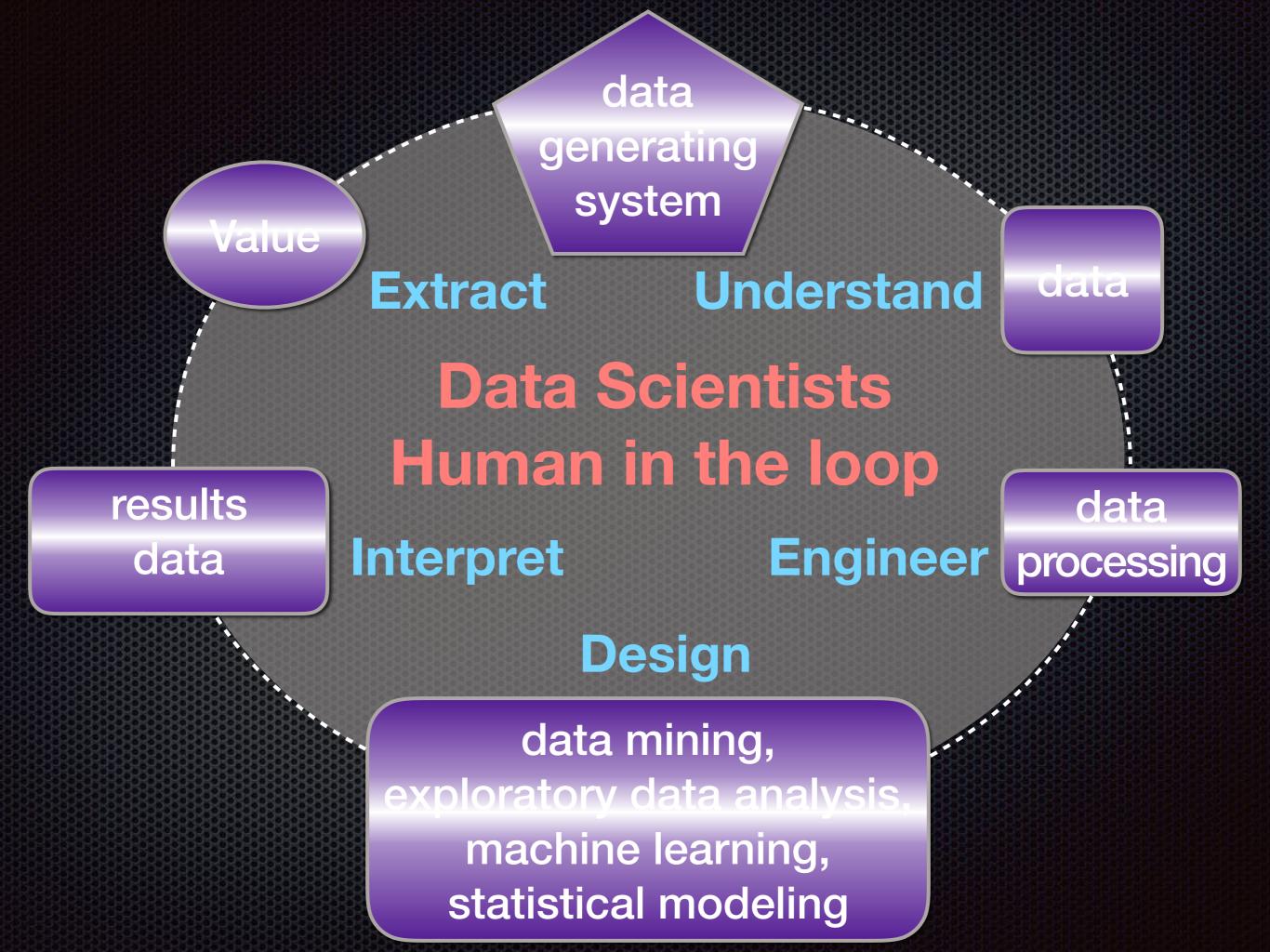
Foundations of data science

- Data engineering
- Software engineering
- Machine learning
- Statistics



Data Science Skill Set

- How to think about data versus problem:
 - Mathematics/Statistics/Machine Learning
- How to handle data
 - Technologies: Python, Java, Hadoop, Spark, etc.
- Teamwork and collaboration skills how to WORK with others.
- How to turn data into business intelligence:
 find Value in your data
 - Innovation, intellectual curiosity
 - Problem-solving skills
- How to convince others about your data science results
 - Visualization, story telling
 - **▼ Communication** skills



How this course can help

- No formal instruction on statistics/machine learning topics.
- Not intended to be a comprehensive data science bootcamp.
- Project-based course. Learning by doing.
- Project-based learning
 - Problem identification via teamwork and discussion.
 - Problem solving by using existing skills or new skills, learn new things "on the job", and learn from your peers.
 - Present your codes, your results and your story (try to sell them).
 - There will be things I cannot answer but let's learn together.

Stay Hungry. Stay Foolish.

-Steve Jobs

Project-Based Learning

Project-Based Learning Integrating 21st Century Skills



Learning Objectives

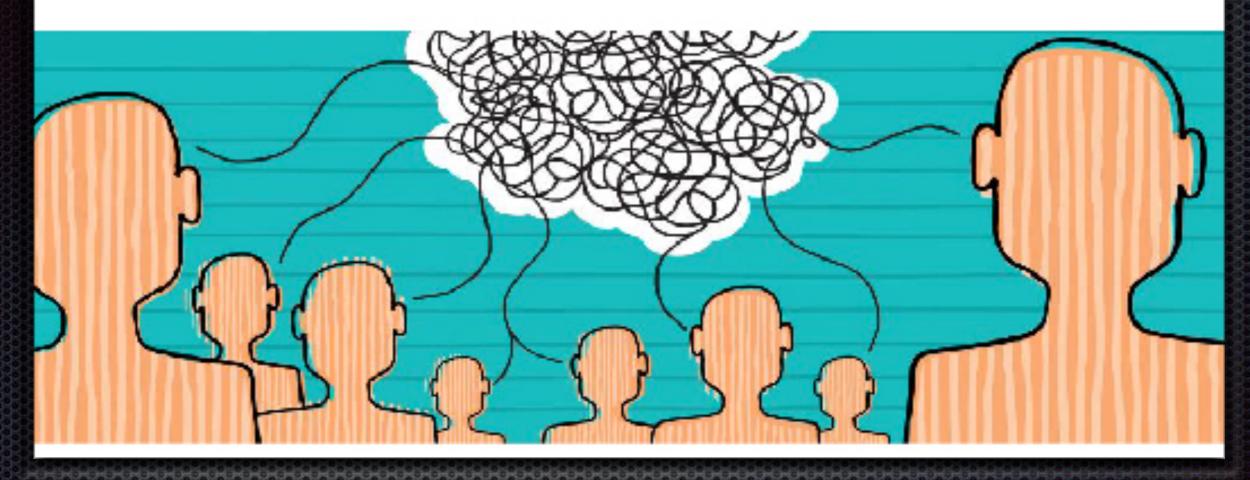
- Become self-directed learners
- Develop problem-solving skills
- Teamwork skills: collaboration, reasoning and communication
- Self-assessment skills
- Presentation and critique skills
- "Initial stimulus" and experience for more fun in data science

Try to become the master of your toolkit

Student-centered Approach

- I am not to lecture here but to facilitate active learning.
- I will design open-ended challenges, each of which focuses on a slightly different area in data science.
- In each challenge,
 - Start with information/knowledge we already have (maybe not you but your teammate) about the problem.
 - Identify knowledge/skills we need to solve the problem.
 - Articulate the above thinking process in a team and implement an inquiry as a team
- I will provide case studies and tutorials to provide guidance on aspects of the above processes.

Communicate!



Communication is everything

Channels of Communication

- During class time
 - Brainstorm
 - Ask questions during tutorial
- Before and after classes
- On Piazza (show piazza)
- If you have questions
 - Online Q&A (live or not)
 - Email

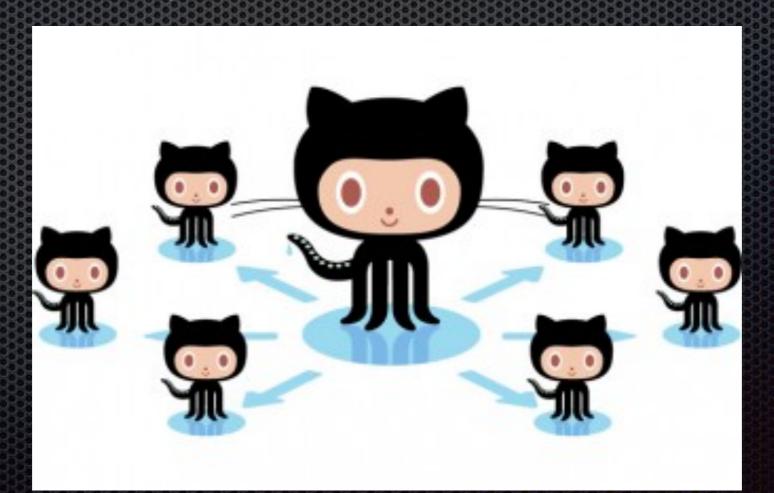
Group Projects

Working Together

- You don't have to be in the same room at the same time to work together.
- Here are several ways you will work together in this course
 - Face-to-face brainstorm
 - Online discussion in group forum
 - Online video chat (say, via Google Hangout) with screen share.
 - GitHub collaboration
- Learning is not a zero-sum game.

Learning on GitHUB

- This semester we will use Classroom for GitHub
- It allows the instructor to create parallel private repositories for groups to collaborate.



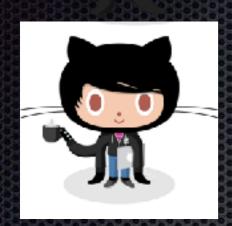
Project Assignment



starter repo

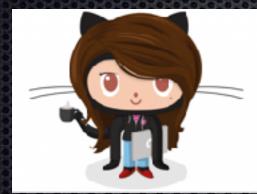
assignment

Invitation













Project Assignment

- Teacher creates starter code folder
- Teacher creates groups with group numbers (off GitHub)
- Teacher shares the group info with students (especially group number) on Piazza
- Teacher create assignments (private) and set the option for "new set of groups"
- Send invitation link to students with instruction
 - First, check whether your teammate already created a team for your group from the "Join an existing group".
 - If you cannot find your group's name (as assigned in the Excel name), please create the team using precisely the name specified in the Excel file.
- The Project name and membership can be managed later but the most important part is we get all the teams/groups set up automatically.
- Everyone from your team should install Git, GitHub Desktop and use Git with Rstudio.

Applied Data Science

Tutorial 1: reproducible data analysis

Improve Reproducibility

- Setup project folder
- Documentation
- Project history and source control

Project Setup

- Rstudio really makes it easy to keep track of a project.
 - First, identify a working folder.
 - Inside the working folder, create the following subfolders.
 - data: data used in the analysis. Read only
 - doc: the report or presentation files
 - figs: contains the figures. only contains generated files. Images used for report should be put in a separate image folder under doc.
 - lib: various files with function definitions (but only function definitions no code that actually runs).
 - output: analysis output, processed datasets, logs, or other processed things. only contains generated files.

Use GiT for version control

Use knitr for reproducible data analysis

- knitr is an R package that processes R markdown files.
- An R markdown file follows the markdown syntax and contains R code blocks.
- An R markdown file can be "knitted" into either a html page or PDF document that reproduces a data analysis.
- It shows both the code chunks and the results produced.
- One can also include seamlessly project discussion, method section (with LaTeX support) and results discussion.
- It should be viewed as a data analysis documentation, rather than a report though, as the analysis needs to presented in a chronological order.

DPLYR

- Data manipulation using five key verbs
 - filter
 - select
 - mutate
 - arrange
 - summarise
- along with "by group" adverb.

Now lets Look at Project 1