# Tan Yanjing

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https://14j123.github.io/yanjingtan/

### **Experience**

Software Engineer, Fave Asia Sdn Bhd, MY, 1/2020 – 4/2020

- Responsible for developing and maintaining the merchant payment platform using Ruby on Rails framework involved Malaysia, Singapore, and Indonesia merchants.
- Monitor and analyze merchant payment daily to ensure the stability and precision of the merchant payment platform to ease financial operation in automation way.
- Bugs fixing and merchant payment report enhancement.

#### Full-stack Software Developer, M360 Ideology Sdn Bhd, MY, 12/2017 – 8/2019

- Responsible for developing websites and web apps on both front-end and back-end based on the requirement of the business model.
- As a lead in the project to initiate the plan, design features, and develop the solution to fulfill the requirements of the process flow.

### IT Intern, Meta Technology Sdn Bhd, MY, 7/2017 – 9/2017

- Responsible for bug fixing and adding features on the analytics dashboard tool.
- Provided first-line support to maintenance and monitoring company IT product and software

### **Technical Skills**

Programming Technologies: C#, JavaScript, HTML/ CSS, Ruby, MongoDB, SQL,
 .NET, Git, Ruby on Rails

# **Projects**

### Food Online Ordering Solution

- Developed an all-in-one food online ordering solution from customer order web app to order receiving app.
- Using Bootstrap, Html, CSS, and JavaScript for the front-end web app and React Native for order receiving app.
- Generated Restful API using .NET framework and MongoDB for data storage.

### **E-Commerce Website**

- Developed e-commerce user interface (UI) using Bootstrap, Html, CSS, and JavaScript.
- Using .Net Core framework for Restful API.

#### Chatbot

- Developed an interactive chatbot to answer user about horoscope, zodiac, and Chinese meta-physics information.
- Integrated Dialogflow to Facebook messenger with a backend system using .NET framework and Facebook SDK.

### **Education**

University Malaysia Sarawak, Sarawak, MY

B.Sc Cognitive Science, November 2017

- CGPA: 3.66/4.00
- Programming Coursework: Basic Programming, Object-Oriented Programming, Expert System Analysis & Design, Artificial Intelligence, Computer Vision, Artificial Neural Network, Knowledge-Based System, Human-Computer Interaction, Computer Graphics, Virtual Reality, Web Programming