

# R I V E

Bring your apps and  
games to life



# Who we are



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## PROBLEM

Adding high quality animation to apps is a painful process for designers and devs.



- Need to design in one software, animate in another, then convert all of that into code to run in an app.
- If there are any changes needed in the animation, the process starts again, hampering quick iteration.
- Final product is usually a compromise.
- Industry leaders (like After Effects) aren't built for interactive content.

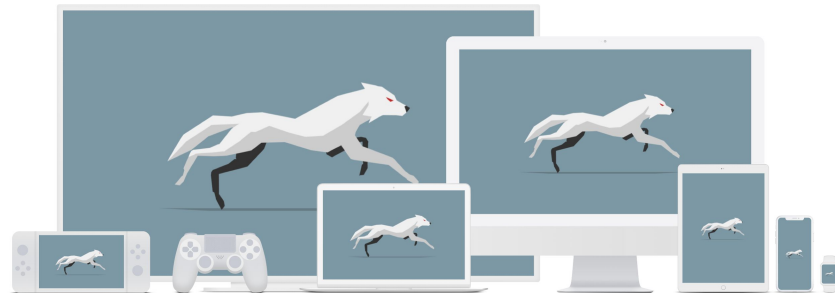
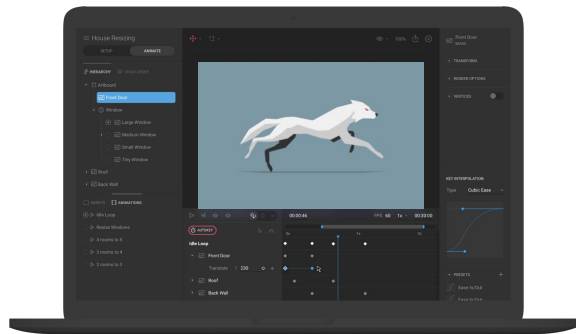
Rive allows users to build real, interactive, animated assets that run in real time in the final product.



RIVE

# RIVE

## How it works



### Rive Editor

Design, animate, and interact with real assets. Online and collaborative.

### Rive Runtimes

Open source libraries that load your file on websites, mobile apps, game engines, and more.

Demo

# Send us your feedback!



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# Teddy Login Screen

[View the public Teddy file](https://www.2dimensions.com/a/JuanCarlos/files/flare/teddy)

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[Medium Article](https://medium.com/2dimensions/building-an-interactive-login-screen-with-flare-flutter-749db628bb51)

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