

Installation on OSX

 [SUGGEST EDITS](#)

November 2017 - SCADE Version 1.0 Beta5

Introduction - Up and running in 10 minutes

At SCADE, we are working on streamlining the installation over the next couple of versions. Thanks to all that provided valuable feedback. Please find the instructions below

All download links are included in the below instructions.

Prerequisites

Supported versions

SCADE 1.0 is supporting the following versions

- **NEW Swift 4.0.2**
- iOS X and greater
- Android 5.0 and greater

Requirements

- OS requirement : Swift, and therefore SCADE, requires OSX version 10.10 or higher
- XCode **9.x** including Swift 4.0.2 is installed on the machine
- Android NDK **R11c**
- Android SDK **24.4.1** or higher
- CMake **3.1** or higher
- Gradle **> 2-14.1 but < 3.0**
- Java **8**

- Harddisk space: You need about 800 MB of harddisk space