

General LIBMSR Use

Before you can use any of the LIBMSR functions, you must call the init functions.

Initialize LIBMSR

1. Call `init_msr`, if it returns -1 there was an error opening the `msr_safe` or `msr` kernel modules.
2. If you are using RAPL, you also need to call the `rapl_init` function. If this returns -1 then RAPL is probably not supported on your architecture.



Initializing

```
struct rapl_data * rd = NULL;    // Passing this to rapl_init by reference gives you one way to
access the rapl data

uint64_t * rapl_flags = NULL;    // You can pass this to rapl_init to enable/disable MSRs in
case the auto-detect missed anything.
// These are both optional. See the RAPL section for more details.

if(init_msr())
{
    return -1;
}

if (rapl_init(&rd, &rapl_flags)) // If you don't need rapl data or custom flags settings, these
can be NULL.
{
    return -1;
}
```

Finalize LIBMSR

Before you return from your main, you will want to call `finalize_msr`. This will close file descriptors and do other various cleanup tasks. This function also allows you to restore all MSRs to their state prior to your program's execution by passing a non-zero value to it (see bugs). This is a good idea if you are using RAPL on the clusters, to ensure the next user is not stuck with your power bounds.



Finalizing

```
finalize_msr(1); // This will restore MSRs to their prior values
```

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