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#include <iostream>
#include <cstring>

using namespace std;

char bord[4][4][5];
void printbord()
{
    system("cls");
    cout << " | | | | " << endl;
    for (int i = 0 ; i < 4 ; i++)
    {
        cout << " | ";
        for (int j = 0; j < 4; j++)
            cout << bord[i][j] << " | ";
        if (i < 3)
            cout << endl << " | | | | " << endl;
    }
    cout << endl << " | | | | " << endl;
}

int main()
{
    int x, y, player = 1; char ch;
    for (int i = 0 ; i < 4 ; i++)
        for (int j = 0; j < 4; j++)
            strcpy(bord[i][j], "  ");

    printbord();

    cout << "(x,y) ? (x=-1 exit)";
    cin >> x >> ch >> y;
    while( x>= 0)
    {
        if (player == 1)
            strcpy(bord[x][y], "⊕");
        else
            strcpy(bord[x][y], "⊙");
        player = player * -1;
        printbord();
        cout << "(x,y) ? (x=-1 exit)";
        cin >> x >> ch >> y;
    }
    return 0;
}

```