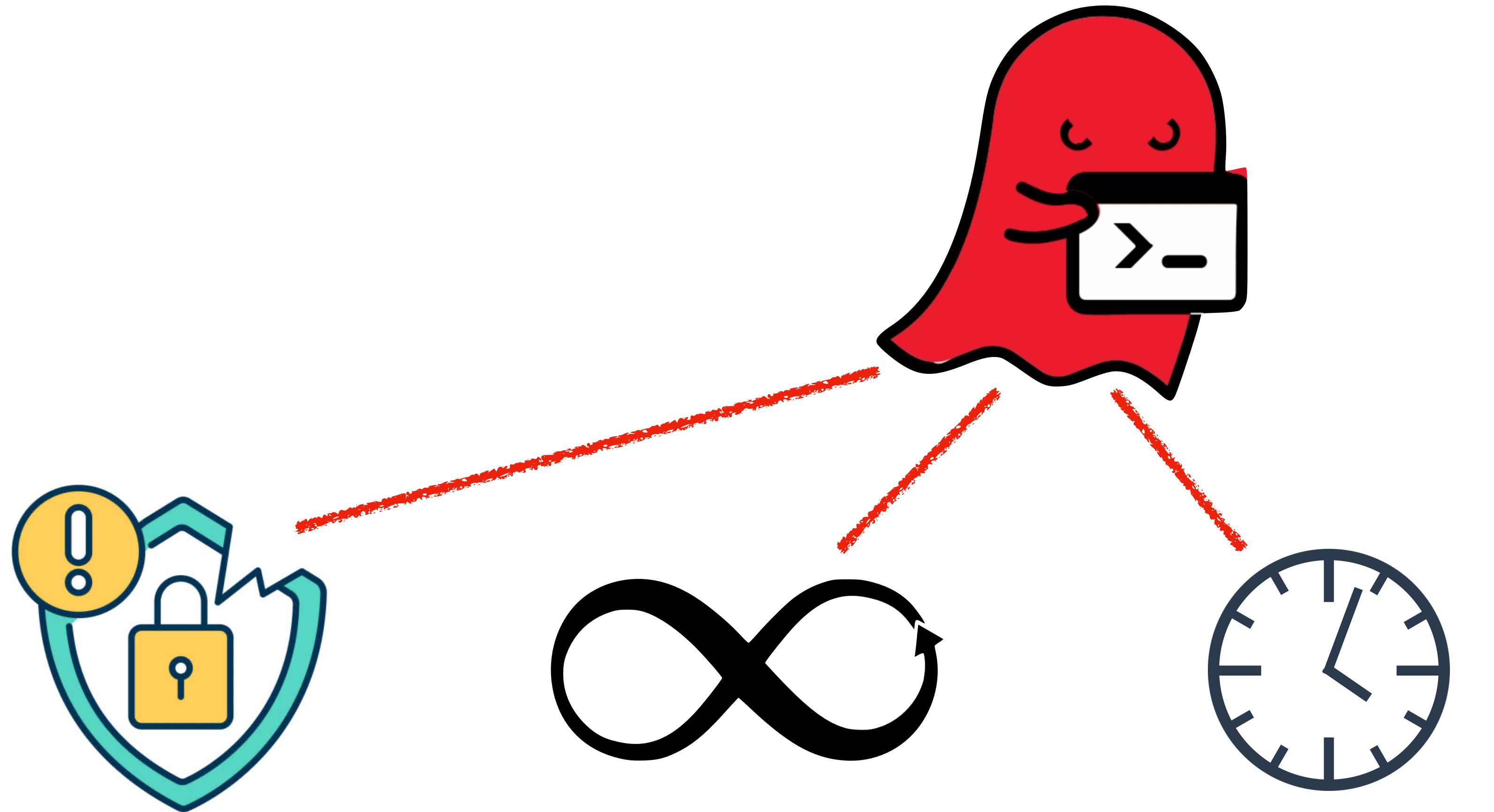


Intermittent Computing

15-316 Foundations of Security and Privacy

Myra Dotzel, 12/3/24

Previously in 15-316...

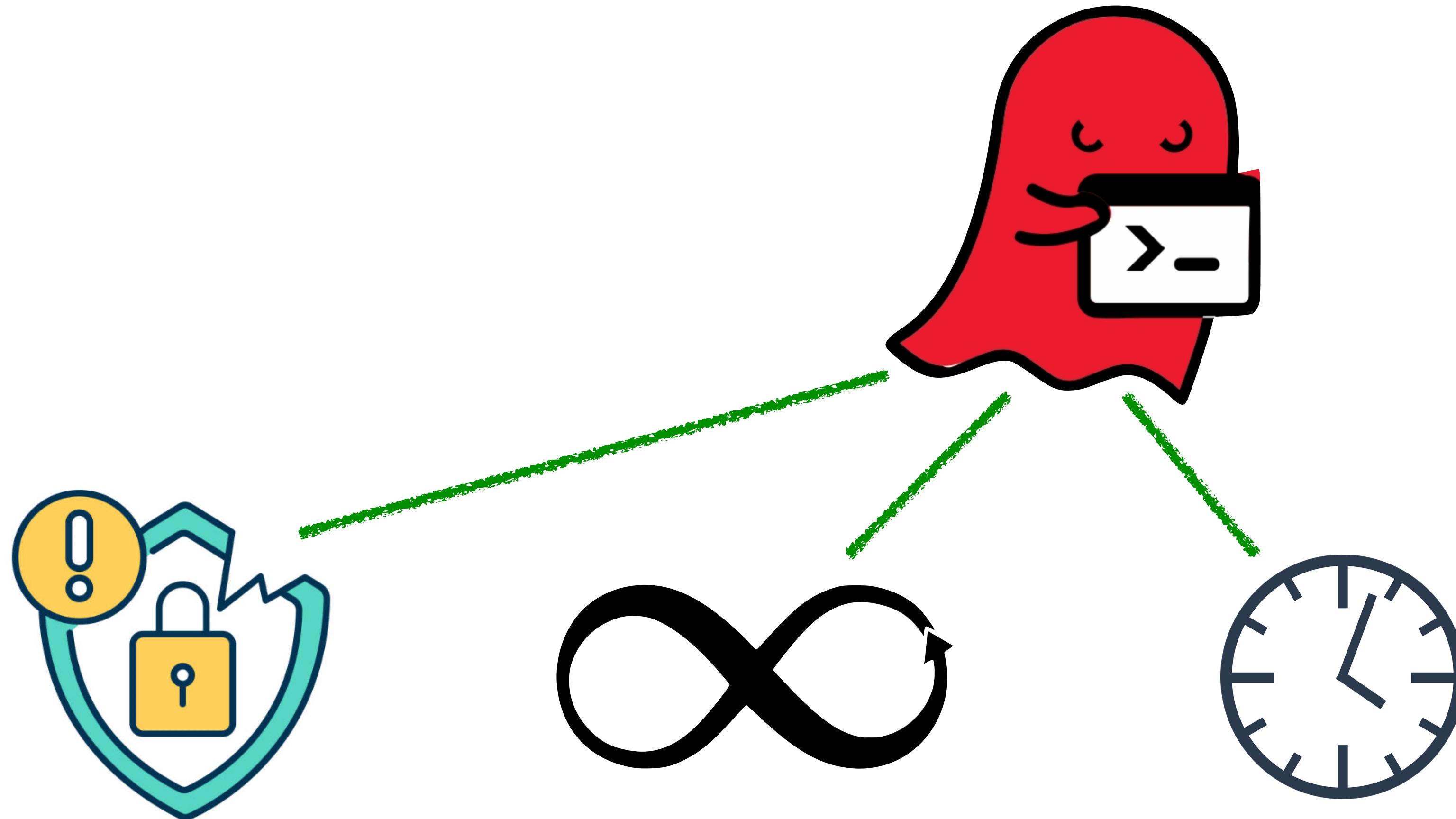


security leaks

termination

timing attacks

Previously in 15-316...

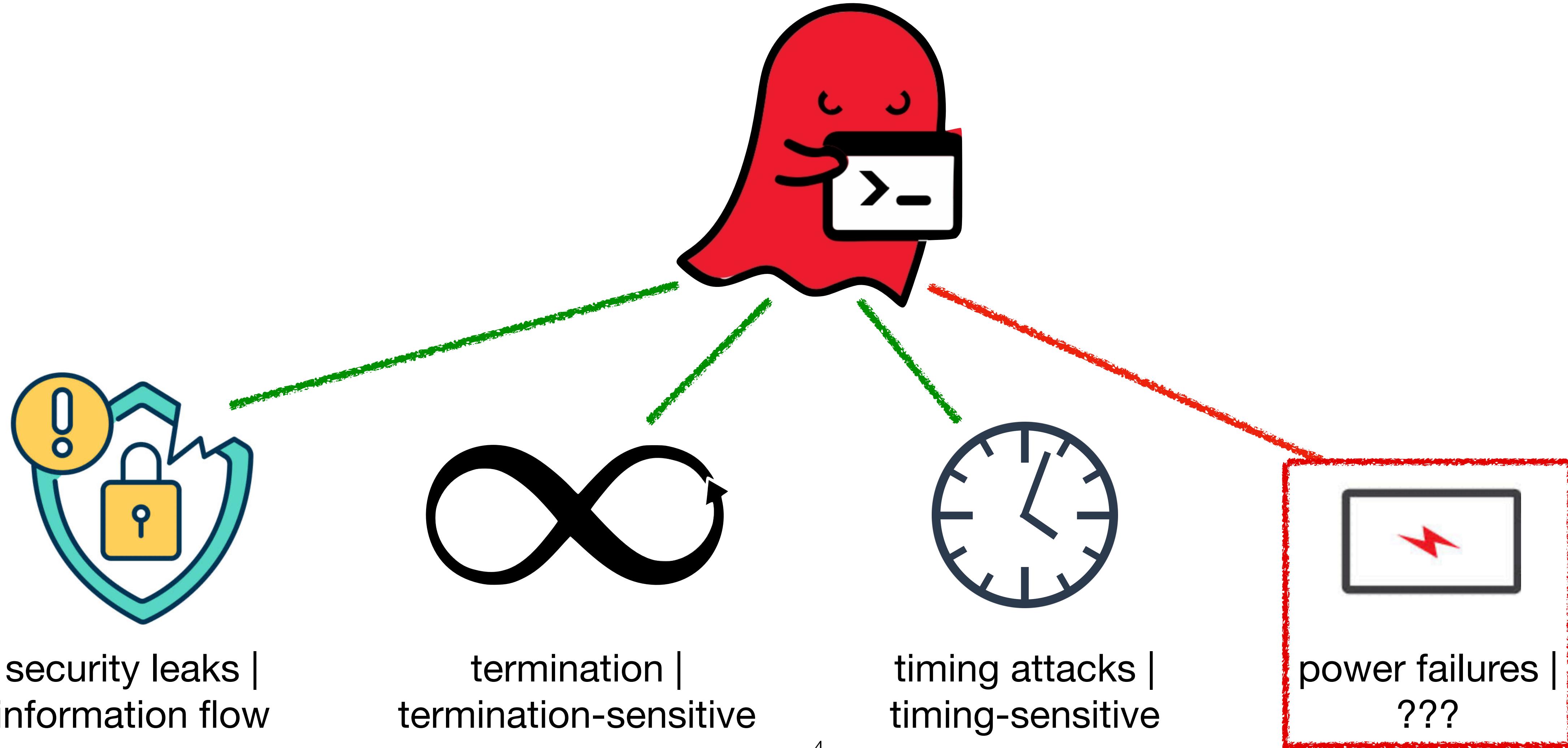


security leaks |
information flow

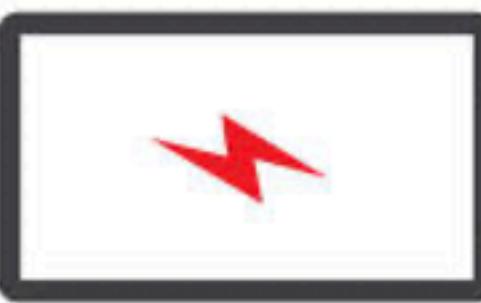
termination |
termination-sensitive

timing attacks |
timing-sensitive

Today: Power failures as an attack!



Today: Power failures as an attack!



power failures |
intermittent systems

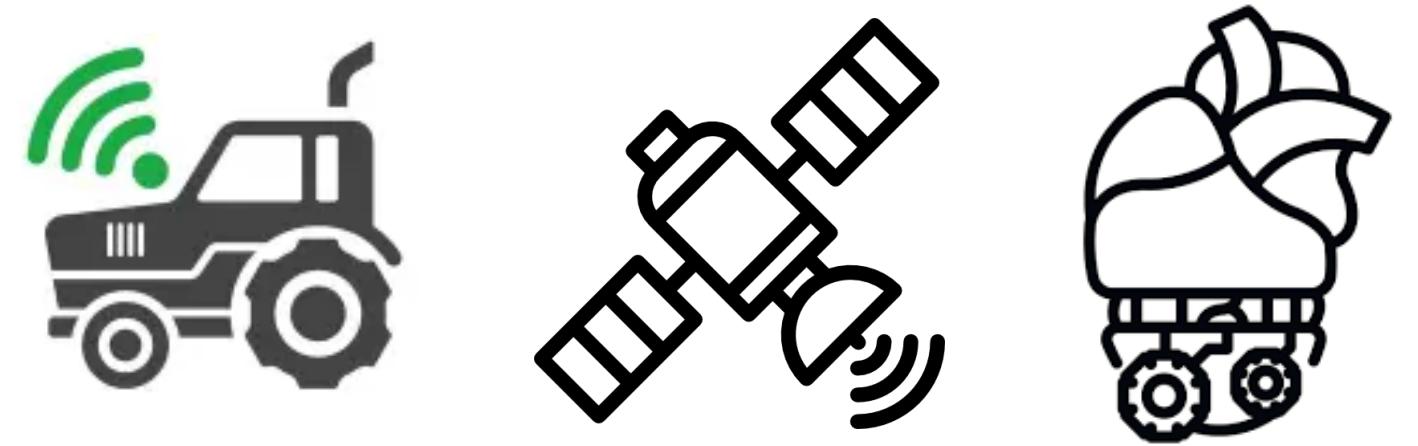
- nondeterministic, frequent, arbitrary
- all code susceptible
- must provision our systems to be robust against them

Today: Intermittent Computing

1. intermittent computing + correctness
[Surbatovich et al. '20]
2. correctness as a noninterference property
[Surbatovich et al. '23]

Intermittent Computing

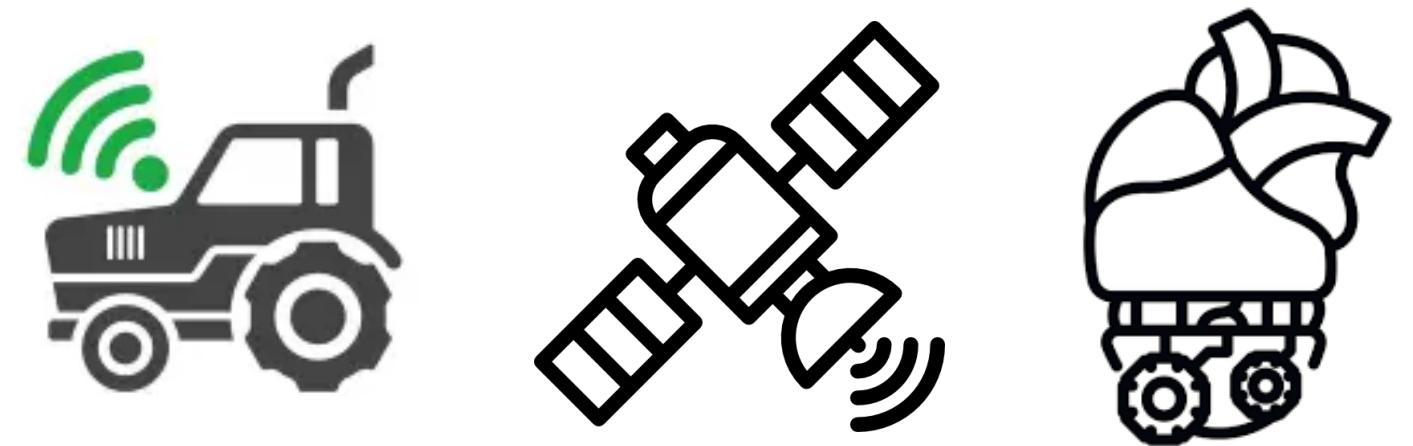
- tiny devices that compute in inaccessible environments



```
Ckpt  
x := y;  
y := z;  
w := x + y
```

Intermittent Computing

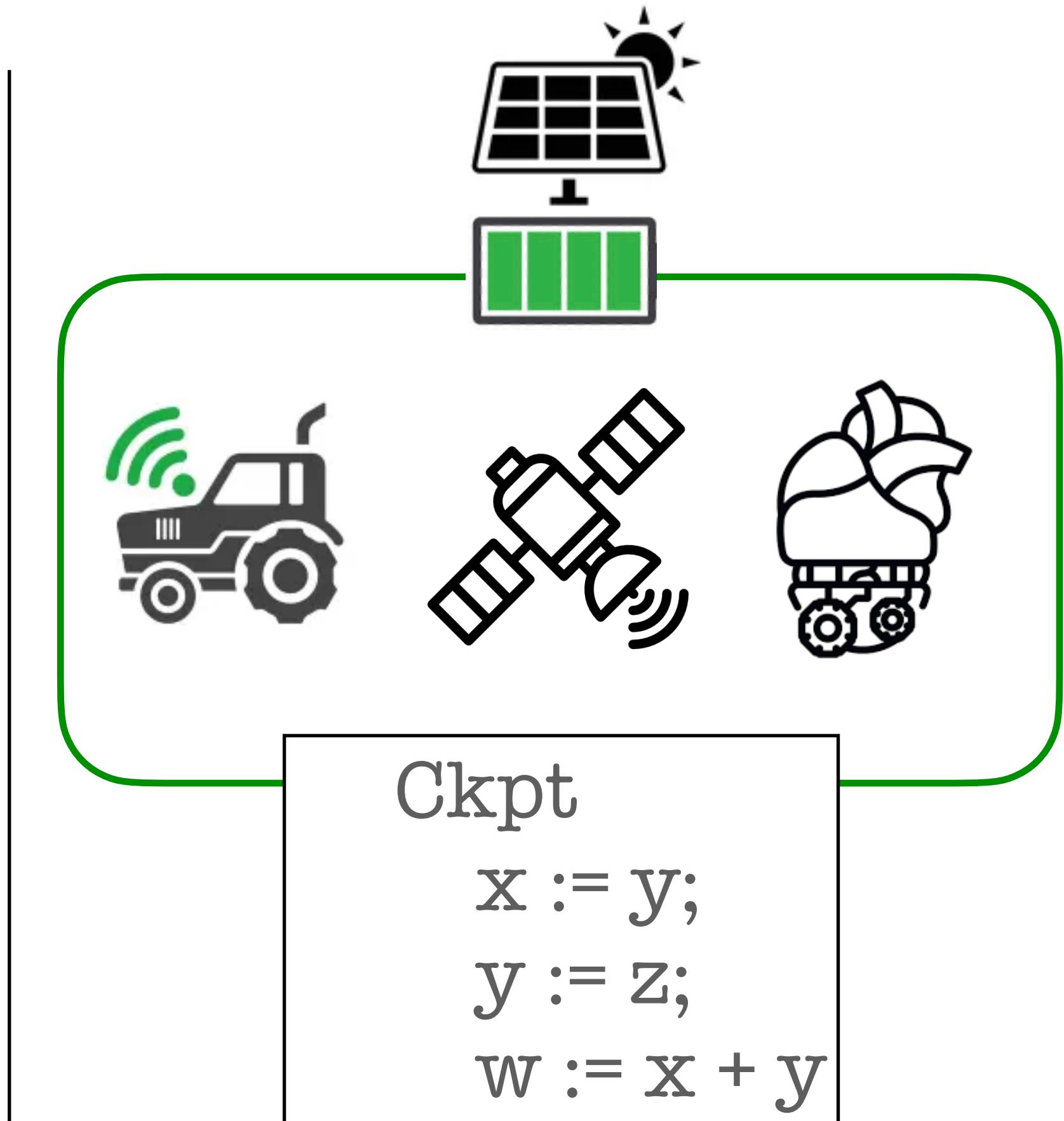
- tiny devices that compute in inaccessible environments
- cannot rely on continuous energy sources



```
Ckpt  
x := y;  
y := z;  
w := x + y
```

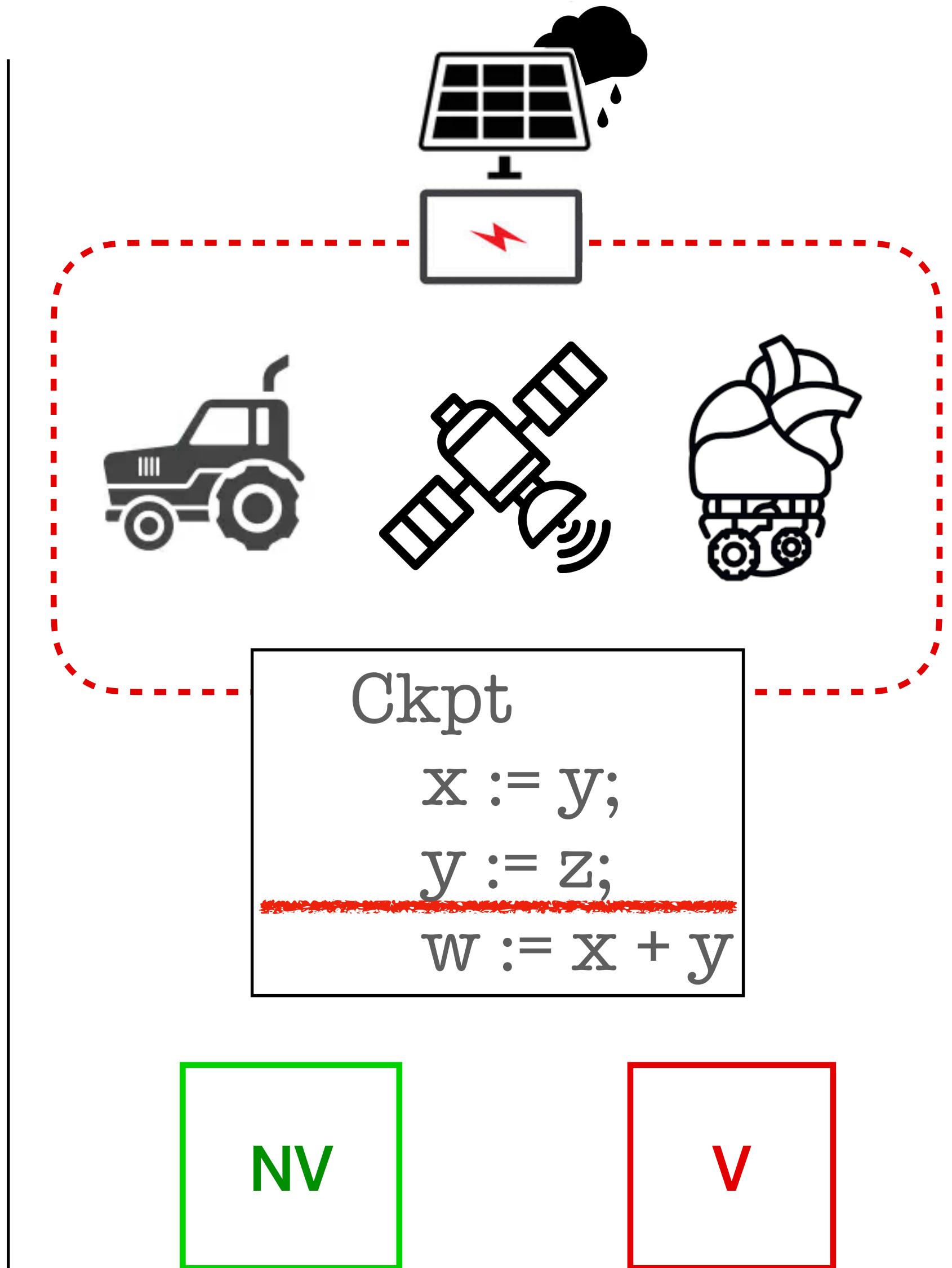
Intermittent Computing

- tiny devices that compute in inaccessible environments
- cannot rely on continuous energy sources
- charge, compute, and crash frequently

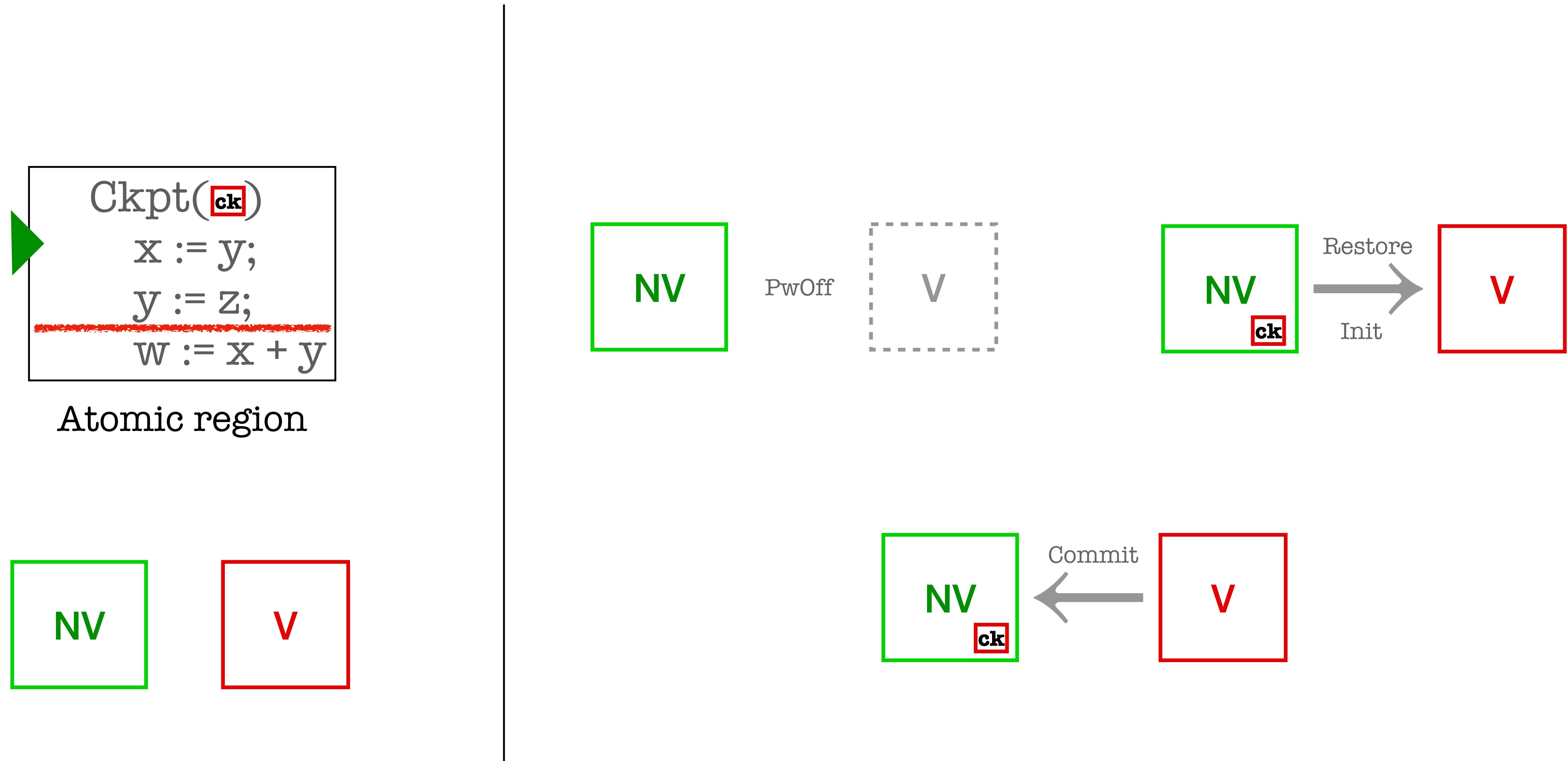


Intermittent Computing

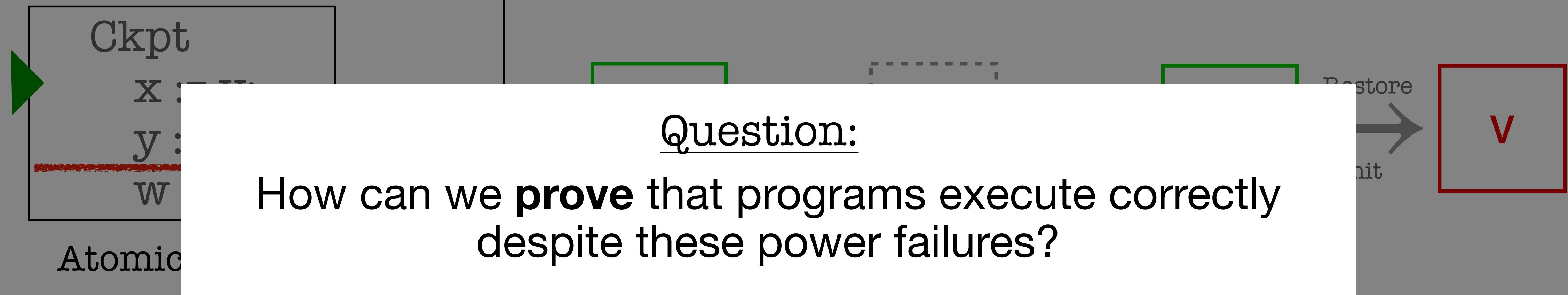
- tiny devices that compute in inaccessible environments
- cannot rely on continuous energy sources
- charge, compute, and crash frequently
- rely on a combination of NV and V
- NV survives power failures, V does not
- runtime system support



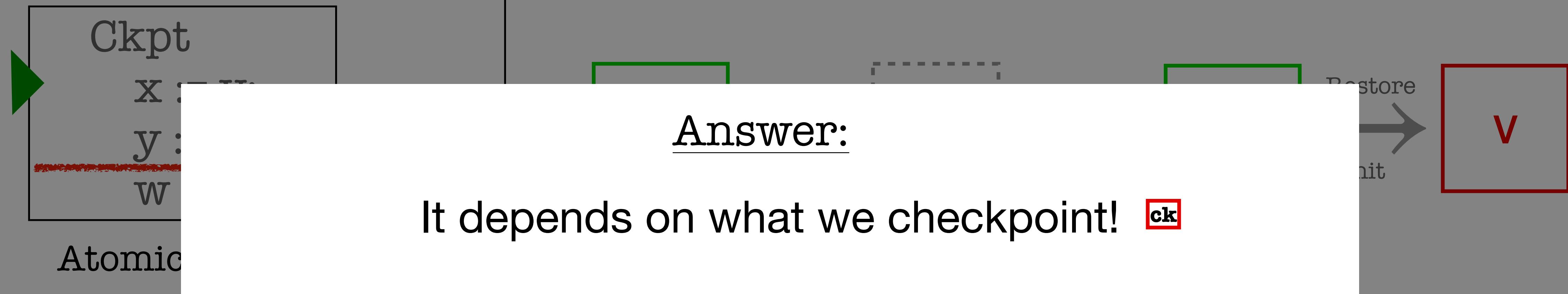
Atomic regions checkpoint ahead of time



Atomic regions checkpoint ahead of time

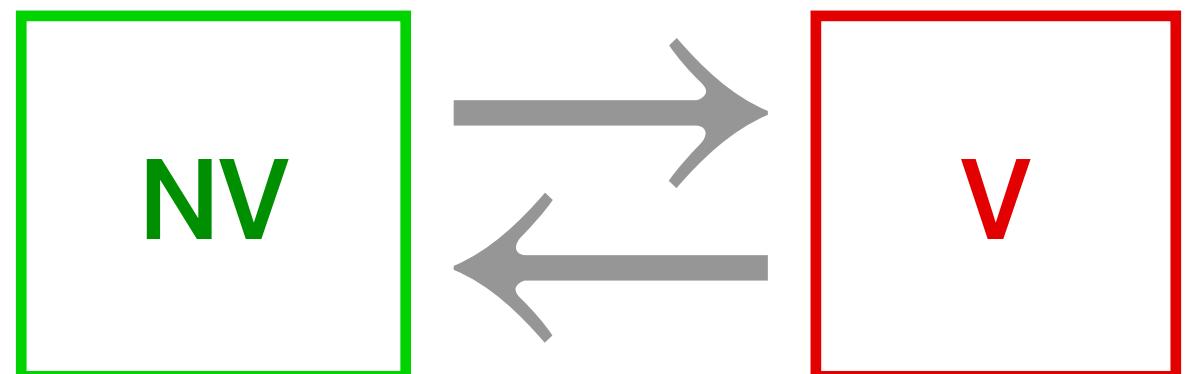


Atomic regions checkpoint ahead of time



What do we need to checkpoint?

```
Ckpt  
x := y;  
y := z;  
w := x + y
```

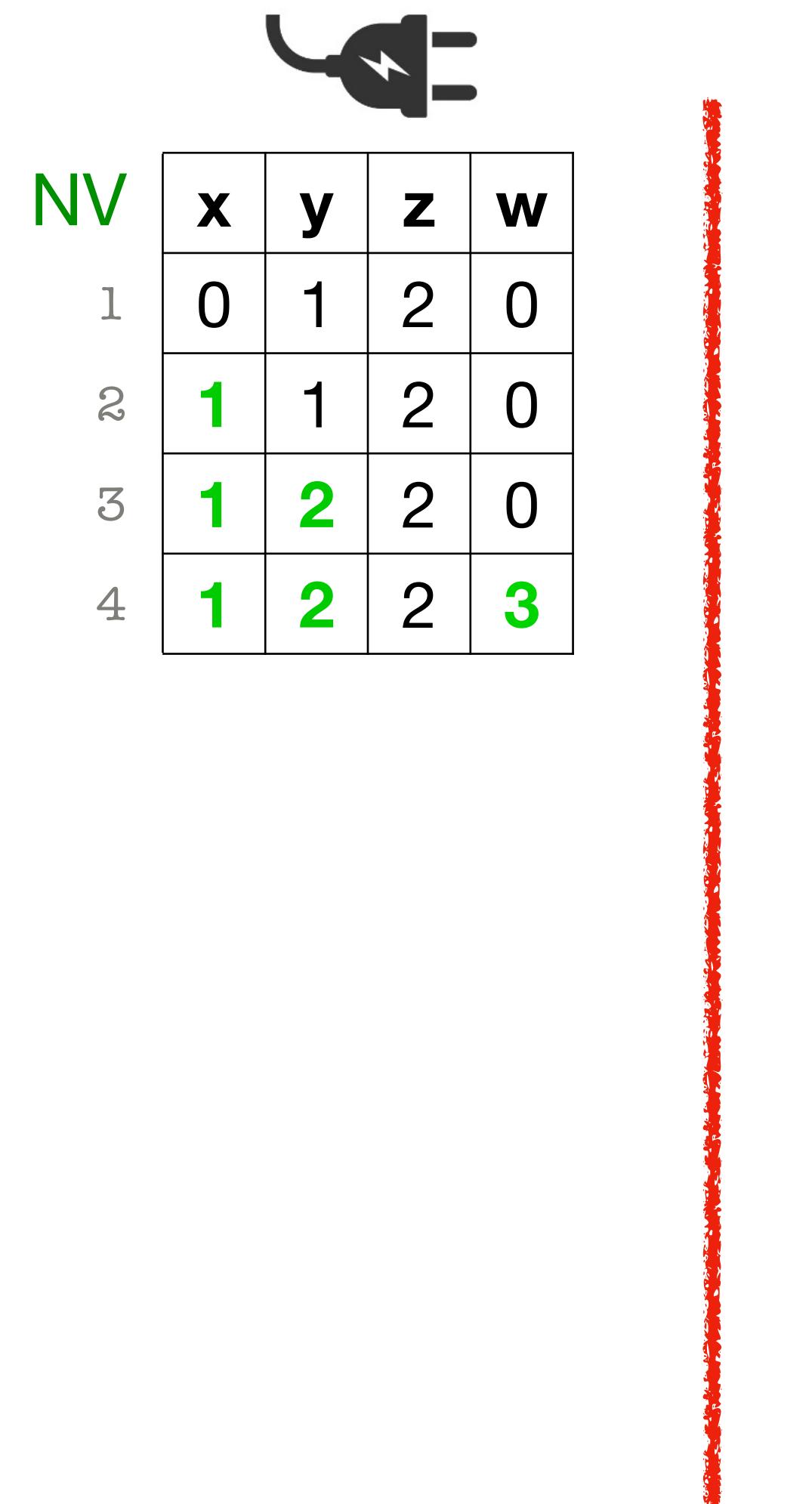


Checkpoint nothing

```
1 Ckpt()  
2   x := y;  
3   y := z;  
4   w := x + y
```



NV	x	y	z	w
1	0	1	2	0
2	1	1	2	0
3	1	2	2	0



nothing

Checkpoint nothing

```
1 Ckpt()  
2     x := y;  
3     y := z;  
4     w := x + y
```

NV

	x	y	z	w
1	0	1	2	0
2	1	1	2	0
3	1	2	2	0
Restore	1	2	2	0
2	2	2	2	0
3	2	2	2	0
4	2	2	2	4

NV

	x	y	z	w
1	0	1	2	0
2	1	1	2	0
3	1	2	2	0
4	1	2	2	3

inconsistent
memory!

nothing
↗ consistency bugs!

Checkpoint everything!

```
1 Ckpt(x,y,w,z)
2   x := y;
3   y := z;
4   w := x + y
```

NV



x	y	z	w
0	1	2	0



NV

x	y	z	w
0	1	2	0
1	1	2	0
1	2	2	0
1	2	2	3

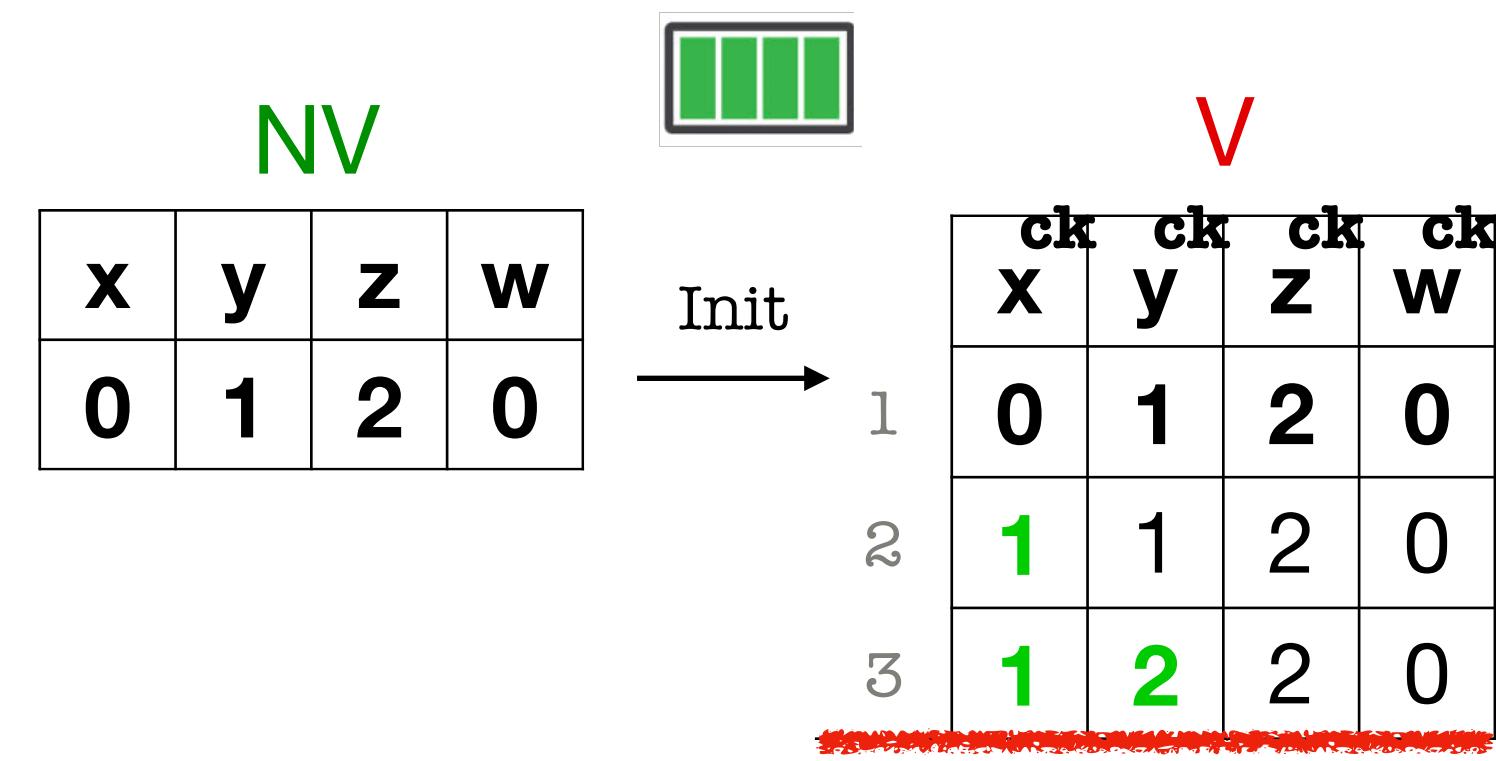
nothing

↗ consistency bugs!

everything

Checkpoint everything!

```
1 Ckpt(x,y,w,z)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
→ consistency bugs!

everything

Checkpoint everything!

```
1 Ckpt(x,y,w,z)
2   x := y;
3   y := z;
4   w := x + y
```

NV

x	y	z	w
0	1	2	0



V

ck	ck	ck	ck
x	y	z	w

pwOff



NV

x	y	z	w
0	1	2	0
1	1	2	0
1	2	2	0
1	2	2	3

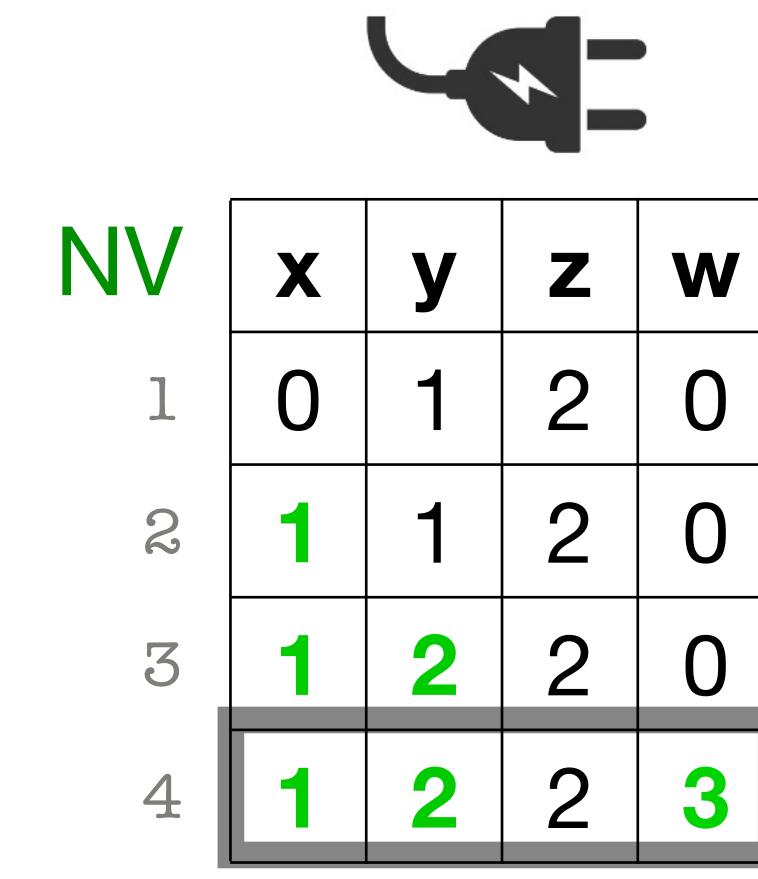
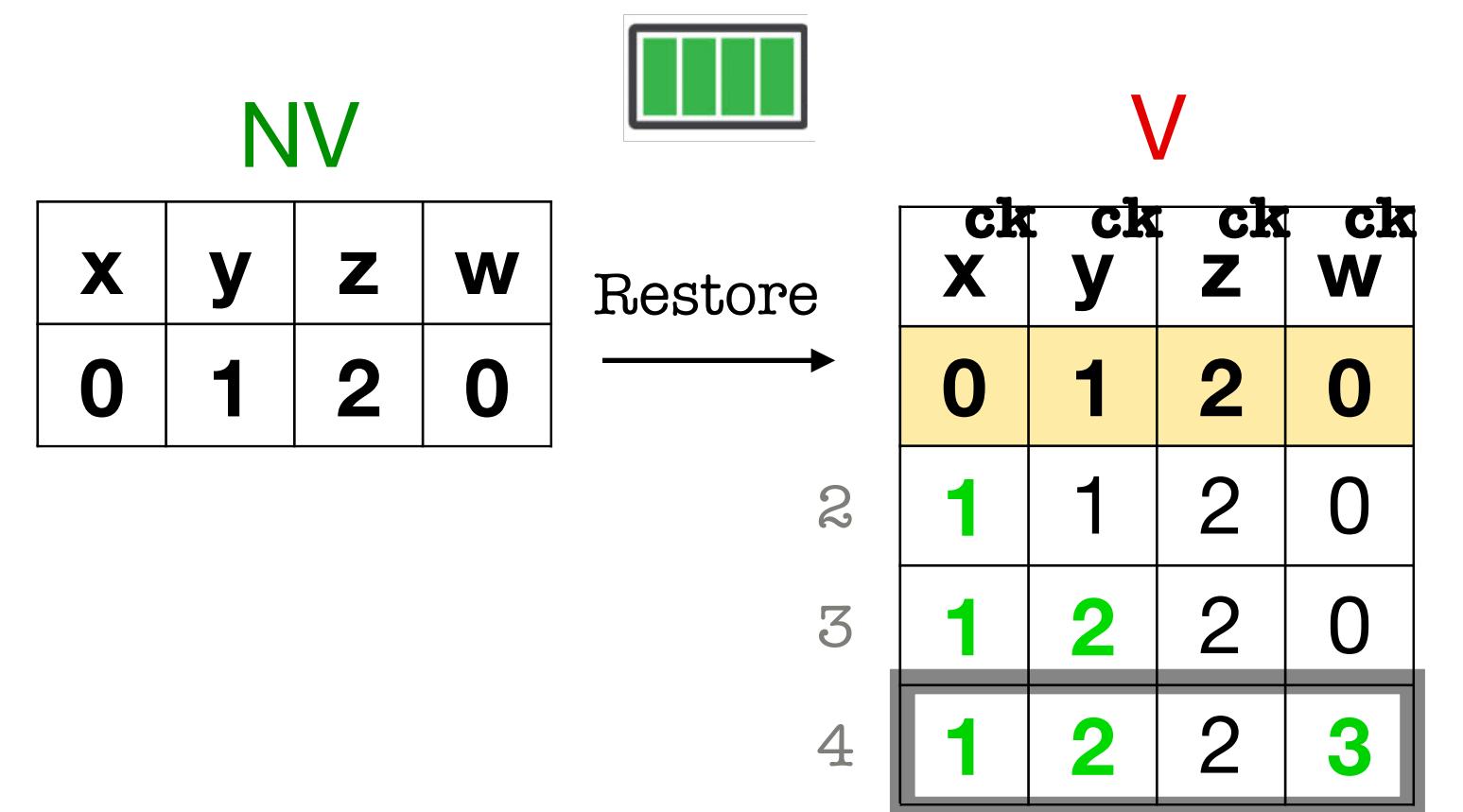
nothing

↗ consistency bugs!

everything

Checkpoint everything!

```
1 Ckpt(x,y,w,z)
2   x := y;
3   y := z;
4   w := x + y
```



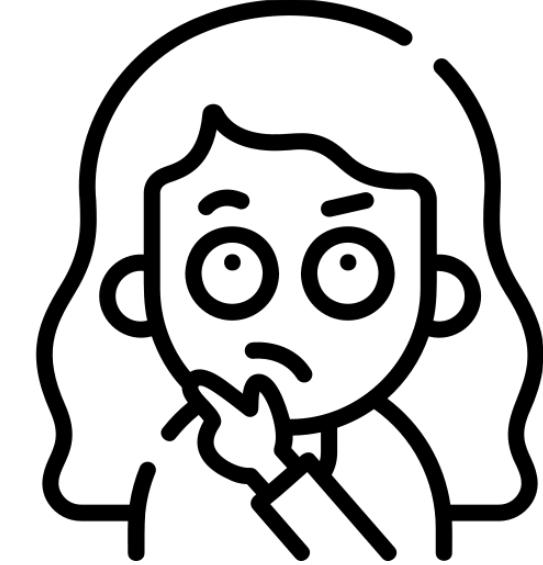
nothing

↗ consistency bugs!

everything

↗ inefficient!

What do we need to checkpoint?



written before
read

z is never
updated

safe to read
here

```
1 Ckpt(???)  
2   x := y;  
3   y := z;  
4   w := x + y
```

Only the write-after-read variables! [Lucia et al. '15]

```
1 Ckpt(y)
2   x := y;           read
3   y := z;
4   w := x + y
```

write → read

y is a write-after-read (WAR) variable.

Checkpoint write-after-read variables

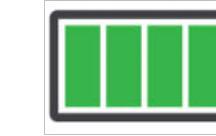
```
1 Ckpt(y)  
2     x := y;  
3     y := z;  
4     w := x + y
```

NV

	x	y	z	w
	0	1	2	0

NV

	x	y	z	w
1	0	1	2	0
2	1	1	2	0
3	1	2	2	0
4	1	2	2	3



nothing

✗ consistency bugs!

everything

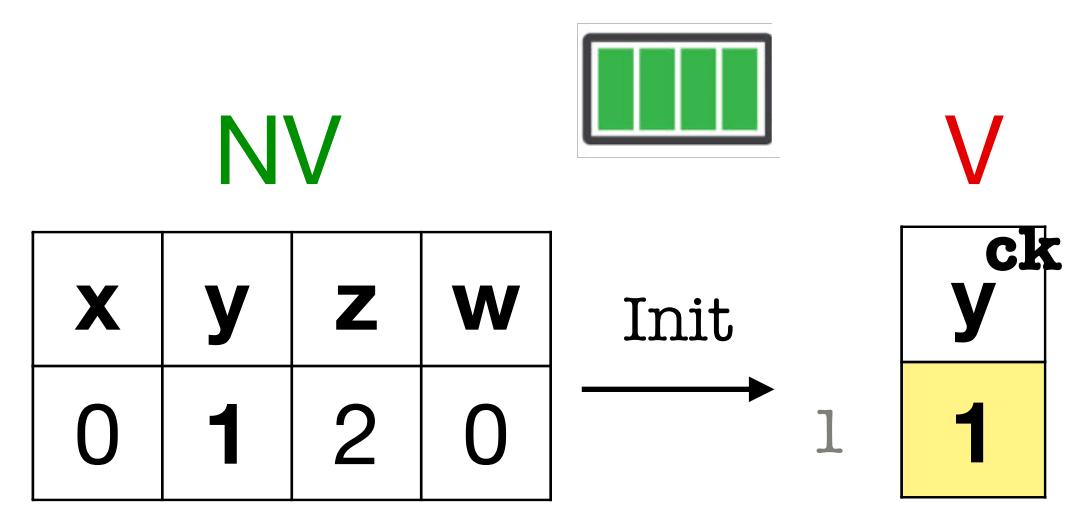
✗ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
↗ consistency bugs!

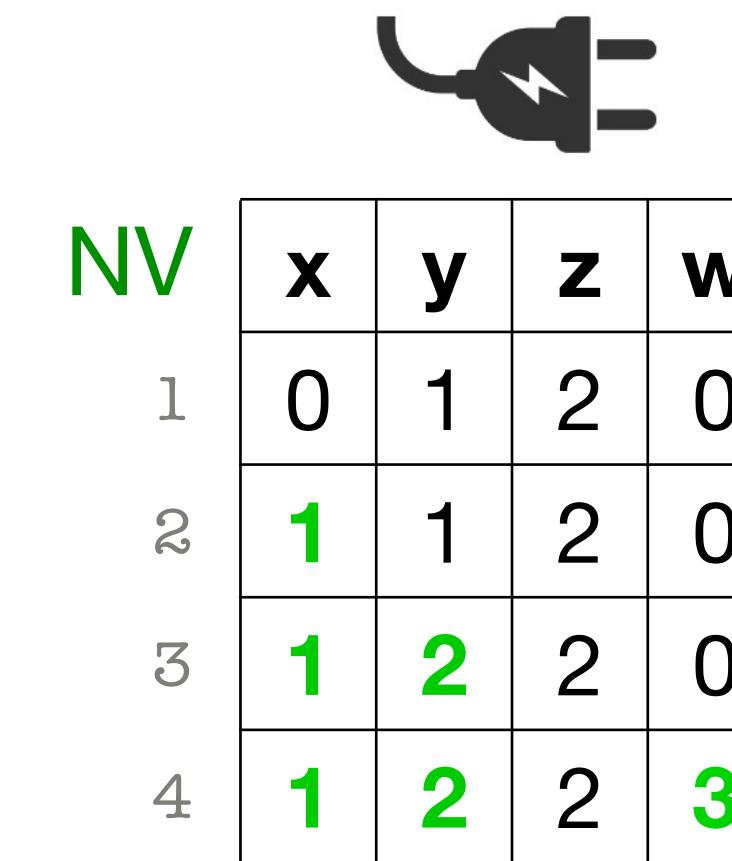
everything
↗ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



↙ consistency bugs!

everything

↙ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```

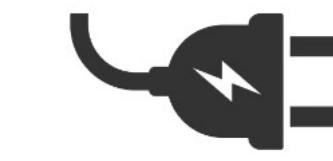
NV

x	y	z	w
0	1	2	0
1	1	2	0
1	1	2	0



V

ck	y
1	1
2	1
3	2



NV

x	y	z	w
0	1	2	0
1	1	2	0
1	2	2	0
1	2	2	3

nothing

↖ consistency bugs!

everything

↖ inefficient!

write-after-read
variables

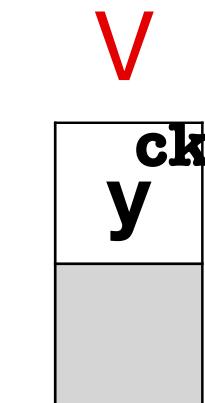
✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```

NV

x	y	z	w
0	1	2	0
1	1	2	0
1	1	2	0



pwOff

NV

x	y	z	w
0	1	2	0
1	1	2	0
1	2	2	0
1	2	2	3



nothing

↗ consistency bugs!

everything

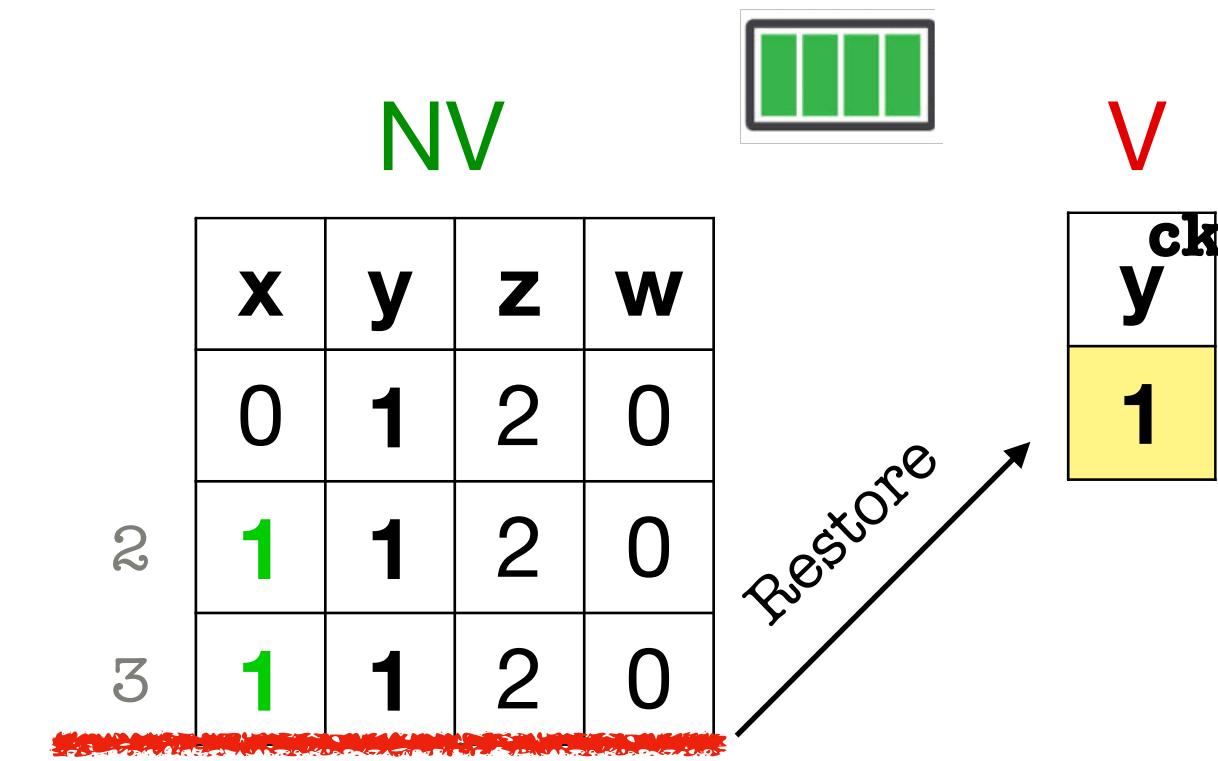
↗ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
↗ consistency bugs!

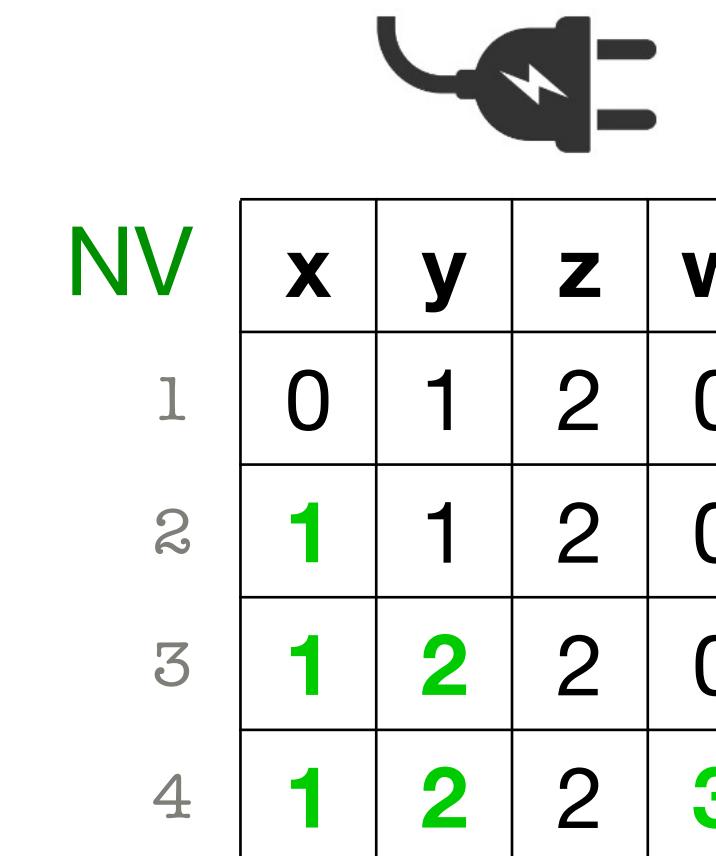
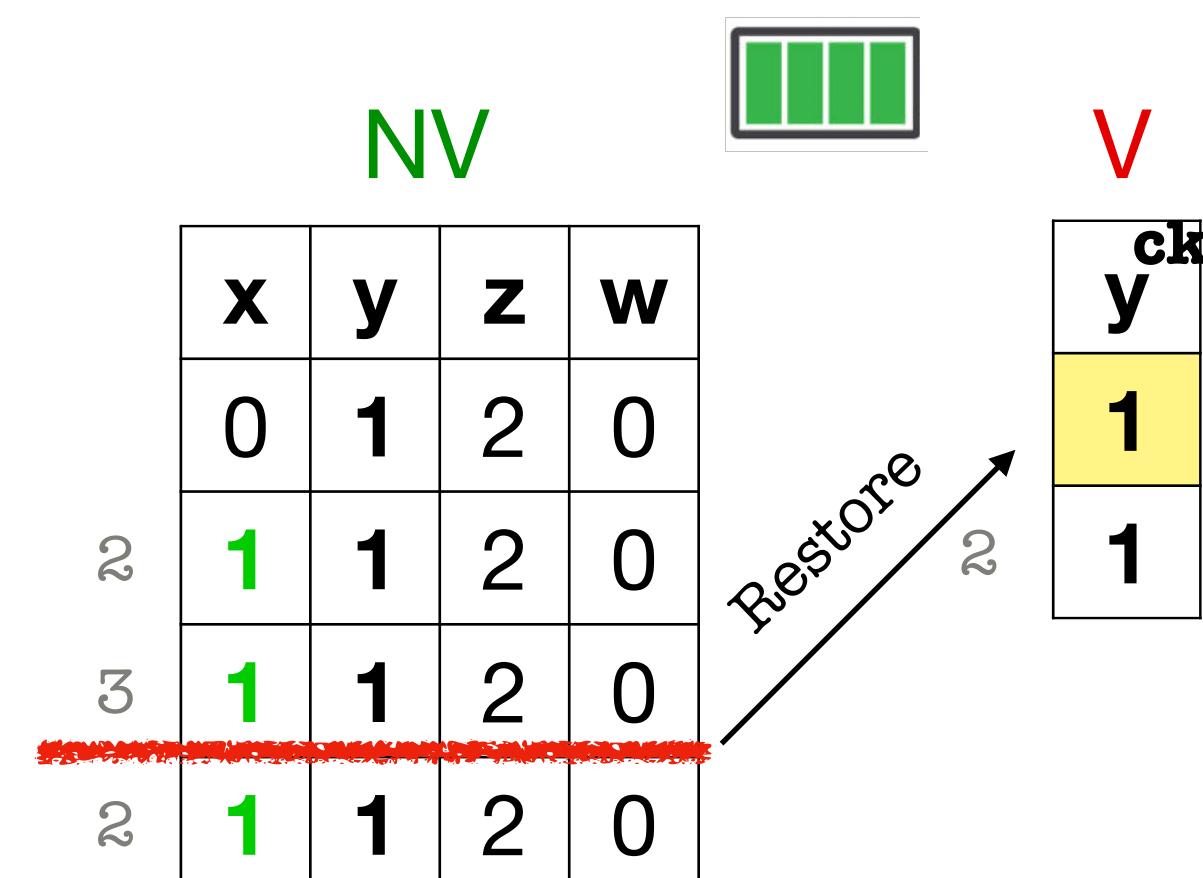
everything
↗ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
➡ consistency bugs!

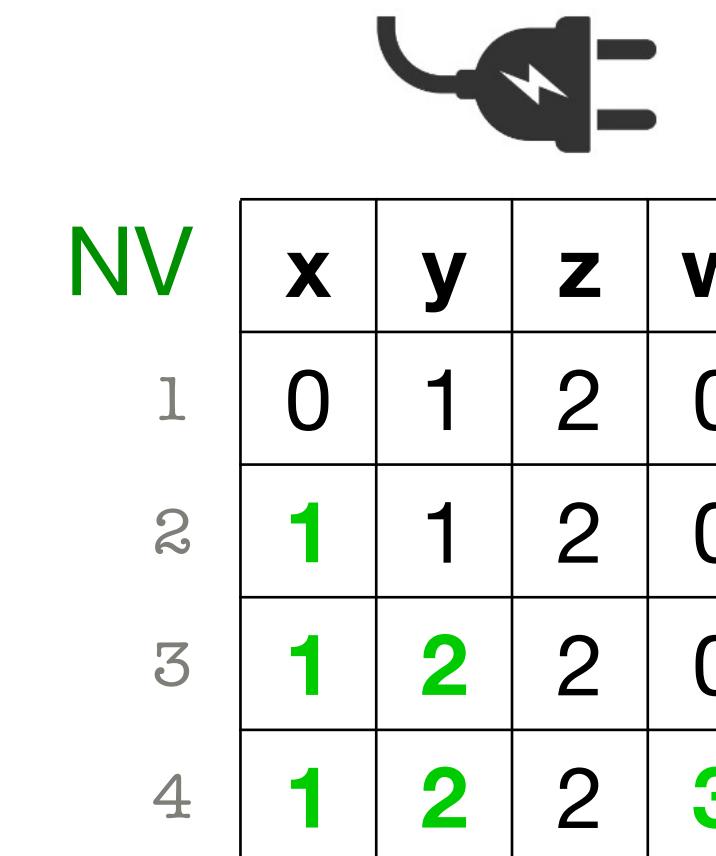
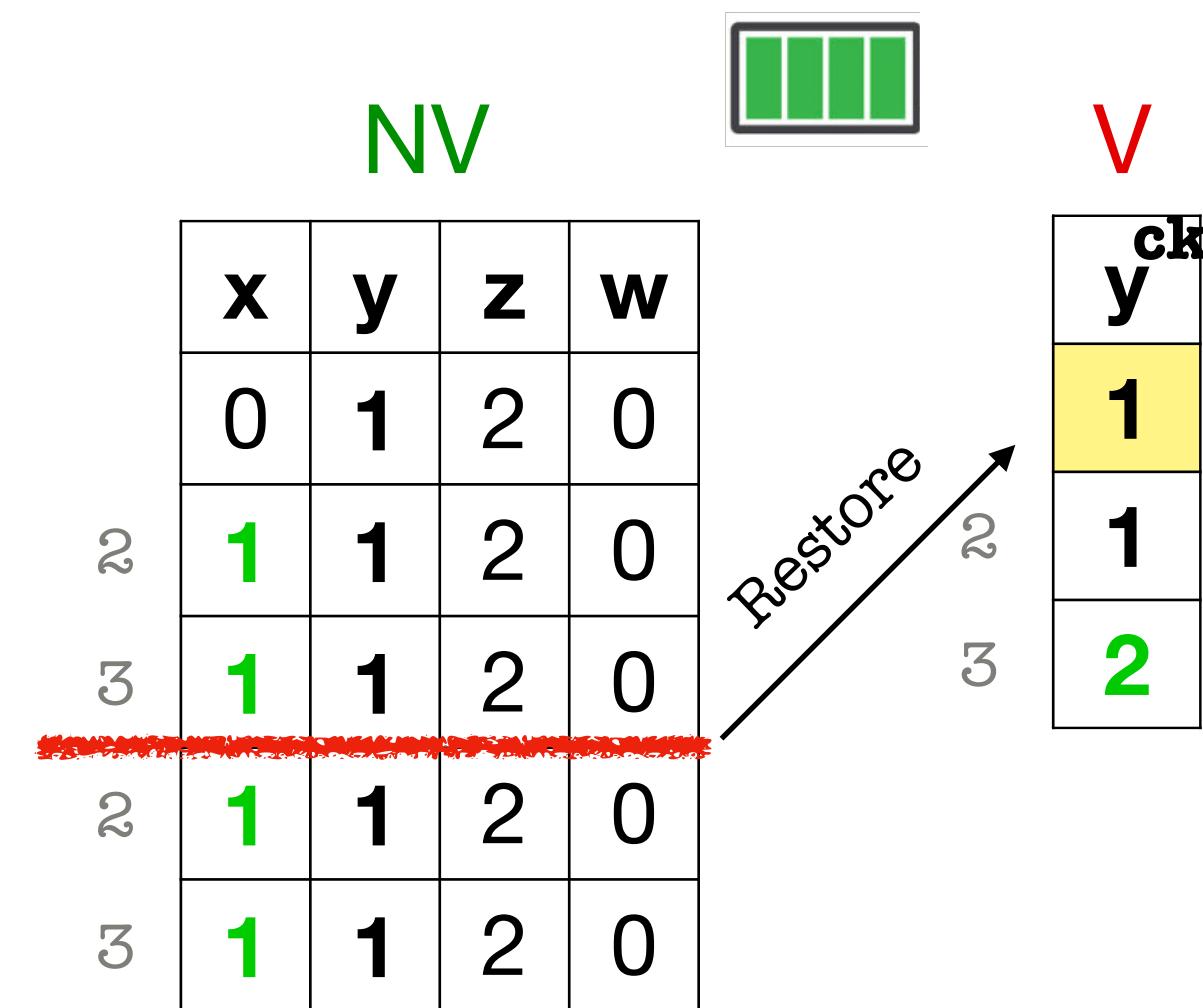
everything
➡ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
➡ consistency bugs!

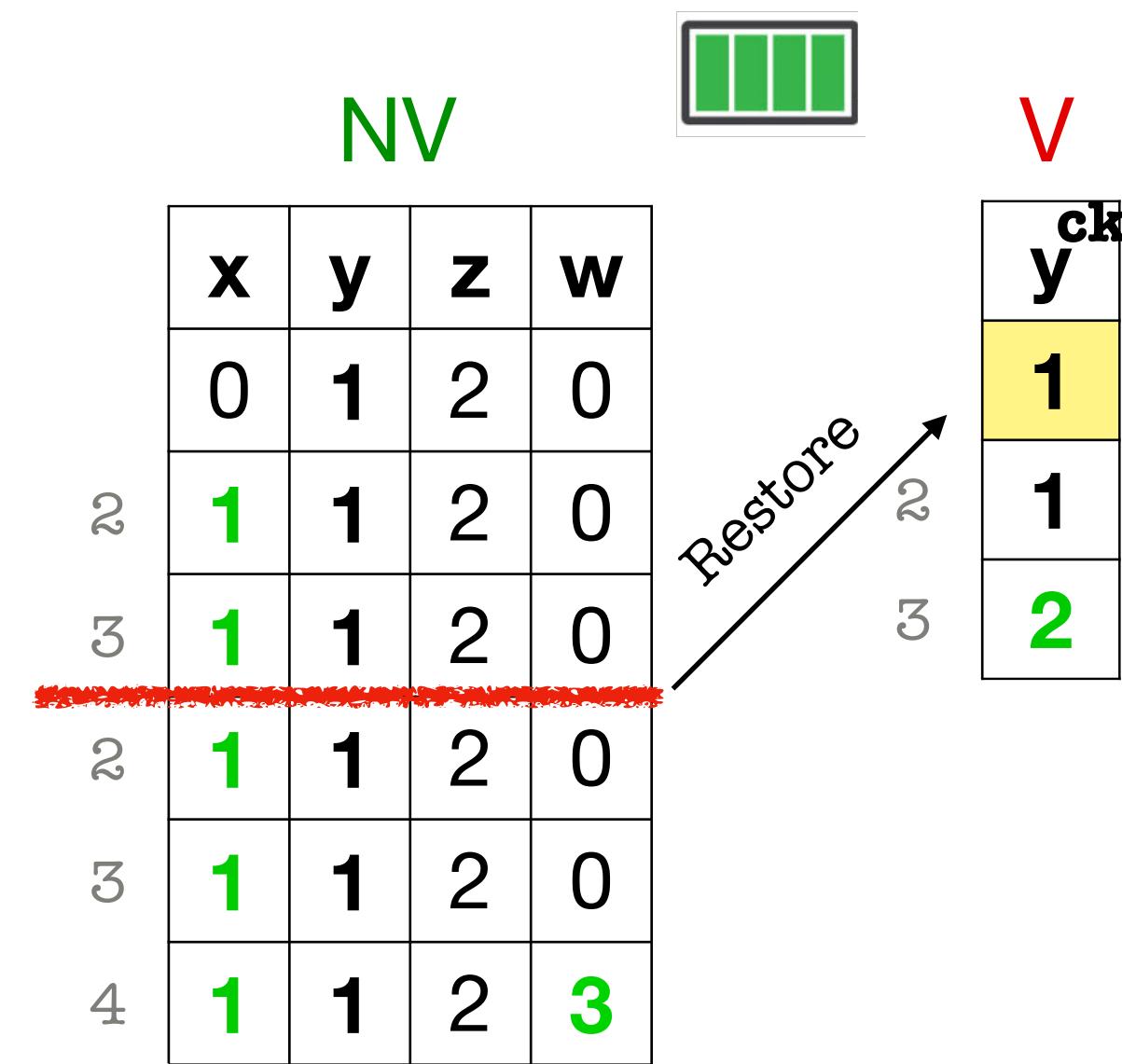
everything
➡ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
➡ consistency bugs!

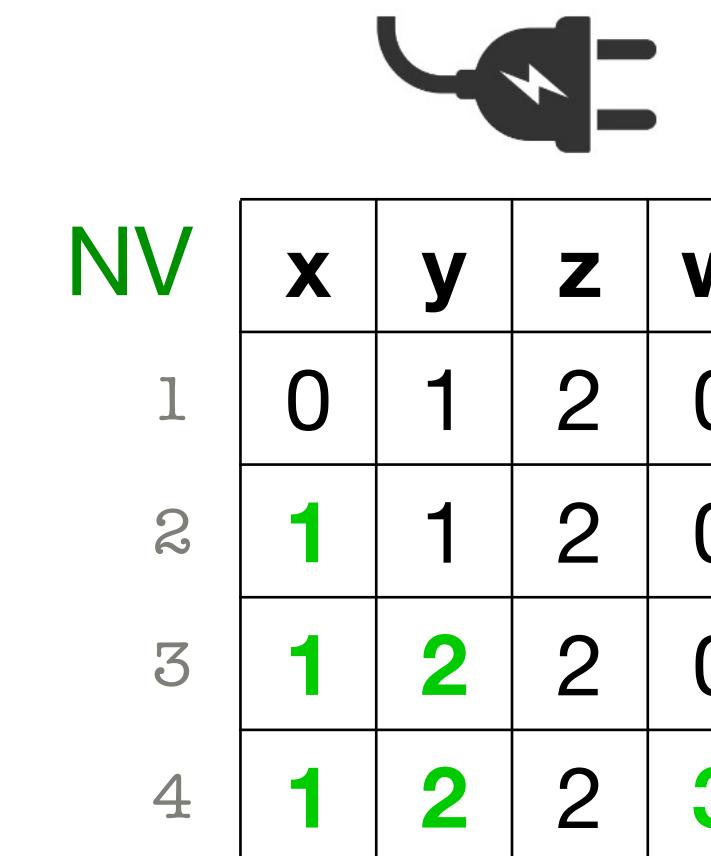
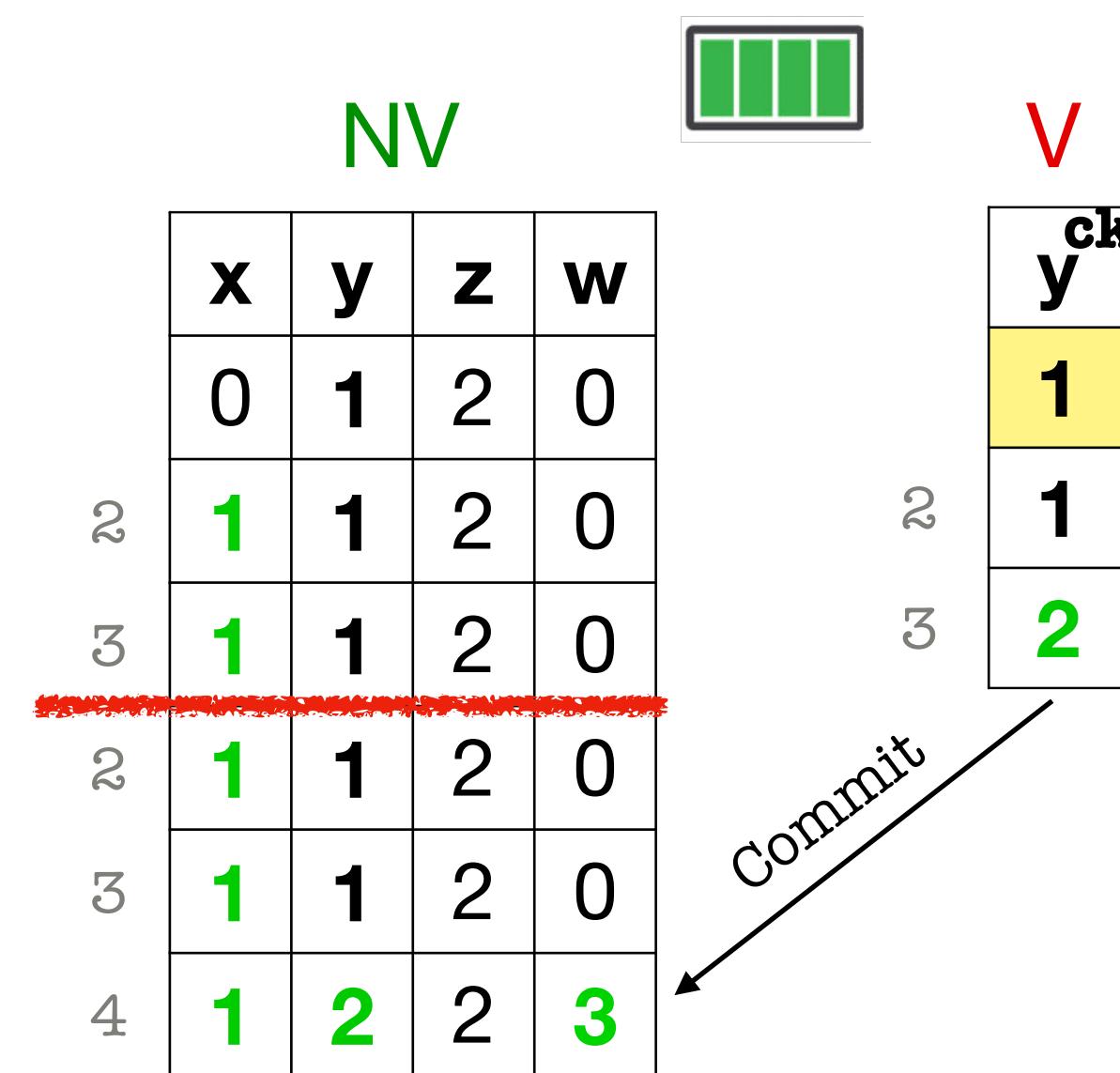
everything
➡ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



nothing
➡ consistency bugs!

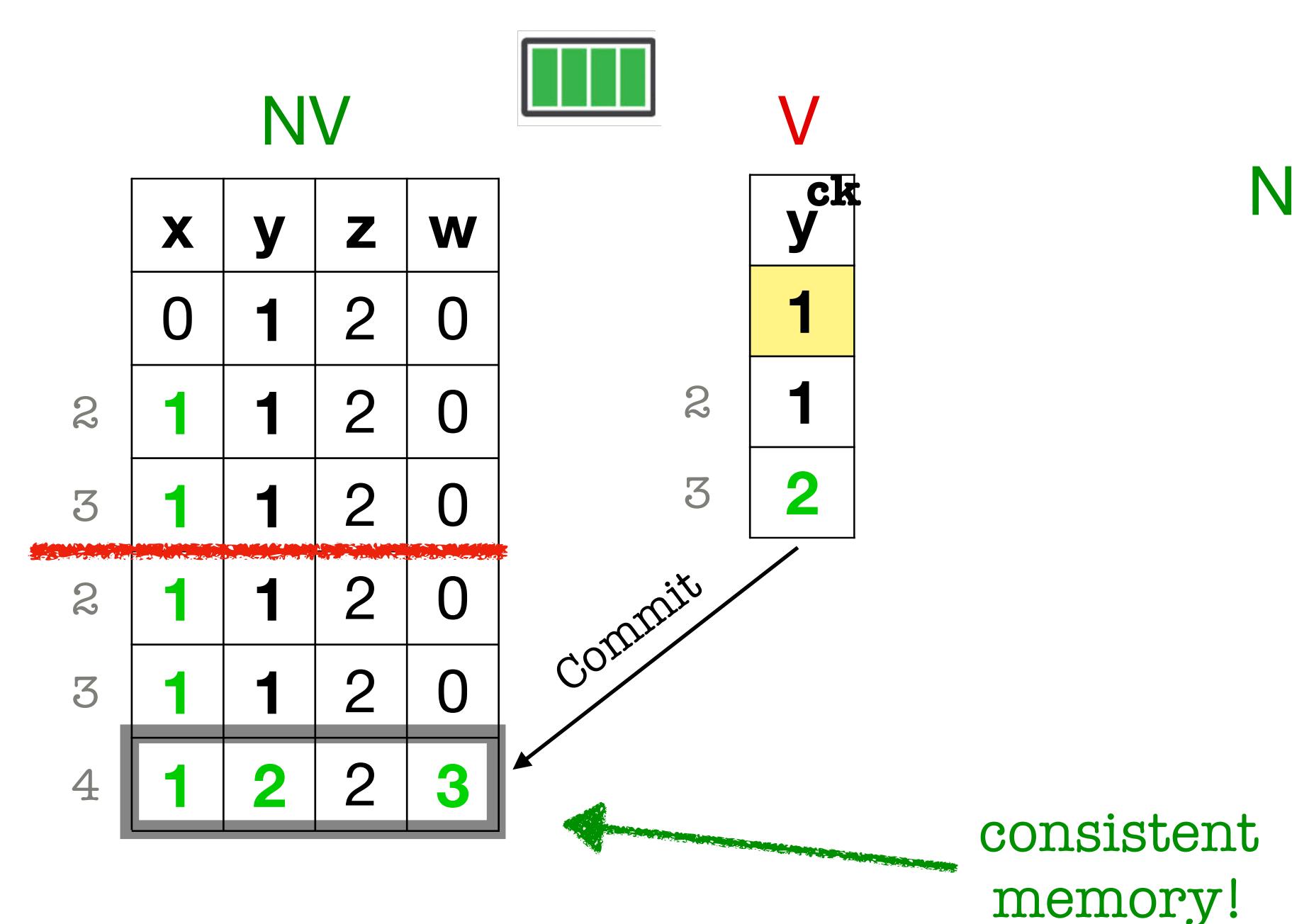
everything
➡ inefficient!

write-after-read
variables

✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)
2   x := y;
3   y := z;
4   w := x + y
```



- nothing ↗ consistency bugs!
- everything ↗ inefficient!
- write-after-read variables ✓ real systems

Checkpoint write-after-read variables

```
1 Ckpt(y)  
2   x := y;  
3   y := z;  
4   w :=
```

NV

x	y	z	w
0	1	2	0
1	1	2	0



V

y	ck
1	
1	



NV

x	y	z	w
0	1	2	0
1	1	2	0



nothing

→ consistency bugs!

thing

inefficient!

-after-read

variables

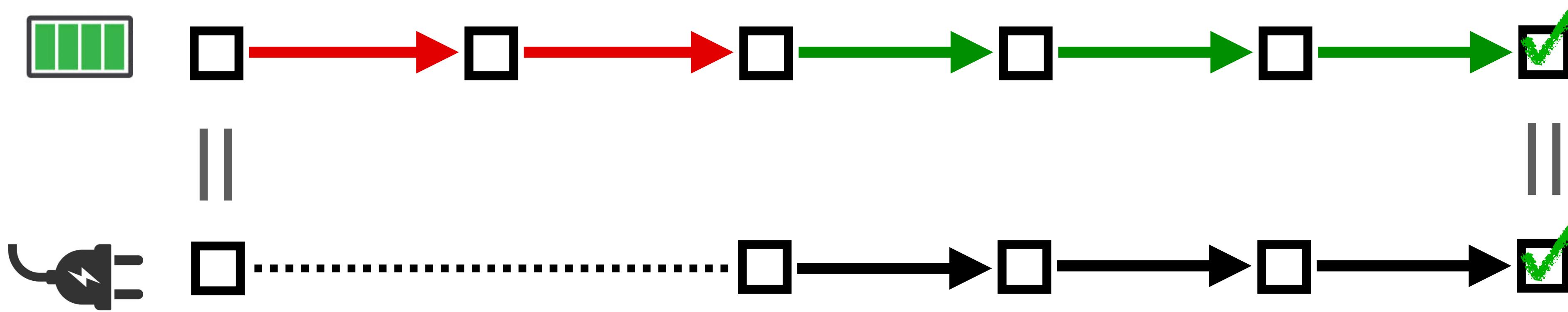
✓ real systems

More precisely:

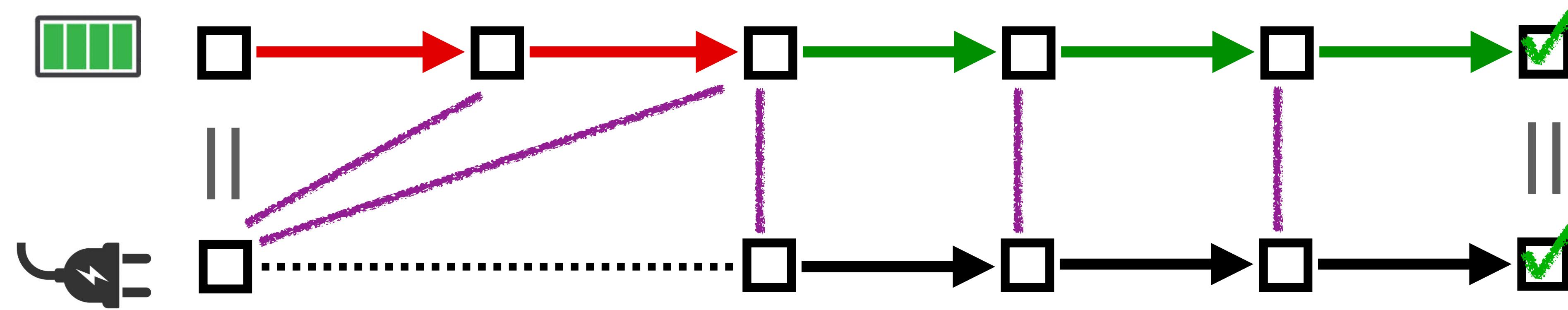
How can we **prove** that programs execute correctly intermittently when checkpointing only WAR variables?

memory.

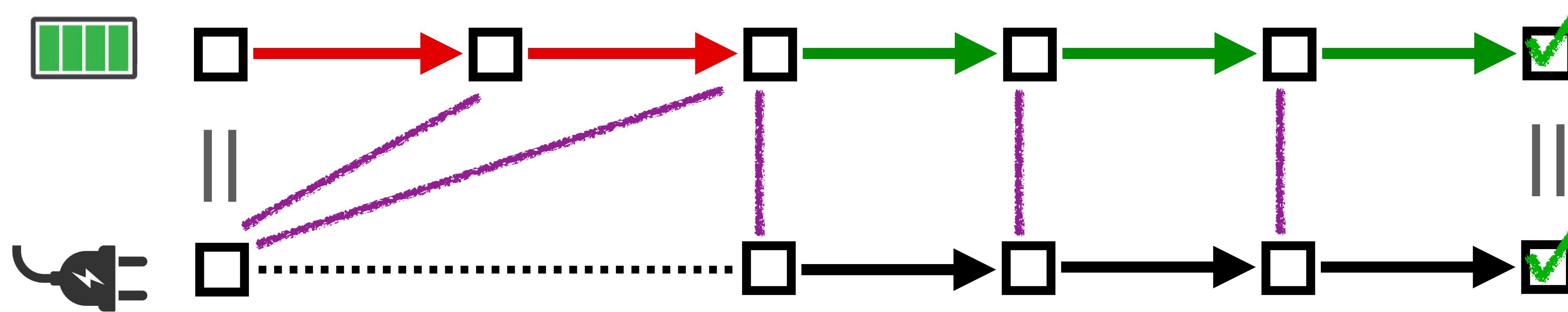
Correctness



Correctness

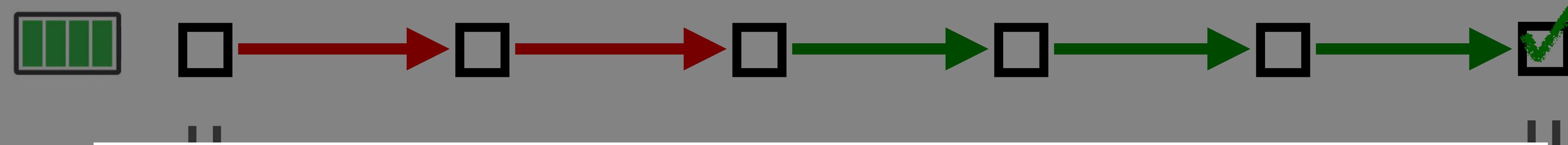


Correctness



first formal framework for reasoning about intermittent execution
[Surbatovich et al. '20]

Correctness



Today:

Types allow us to automatically check that programs can execute **correctly intermittently**.

first formal framework for reasoning about intermittent execution
[Surbatovich et al. '20]

Today: Intermittent Computing

1. intermittent computing + correctness
[Surbatovich et al. '20]
2. **correctness as a noninterference property**
[Surbatovich et al. '23]

Correctness (as a noninterference property)

A Type System for Safe Intermittent Computing
[Surbatovich et al. '23]



Real atomic regions may count attempts

```
1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y
```

rb should not be checkpointed!

Checkpoint WAR variables (except rb)

```
1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y
```



NV

x	y	z	w	rb
0	1	2	0	0



NV

x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1
1	2	2	0	1
1	2	2	3	1

nothing

↗ consistency bugs!

everything

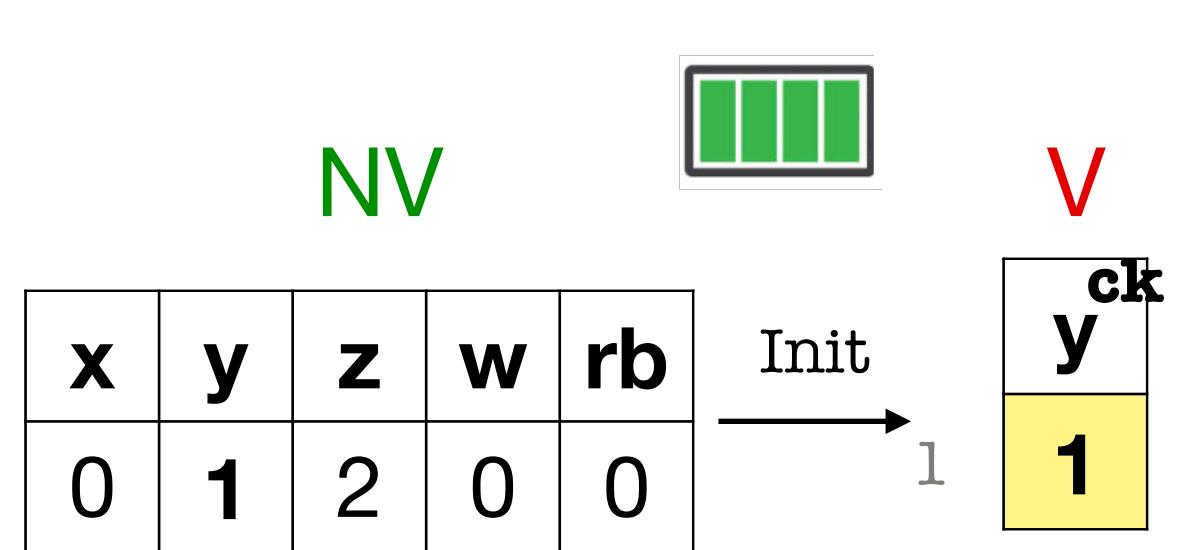
↗ inefficient!

write-after-read
variables (*)

✓ real systems

Checkpoint WAR variables (except **rb**)

```
1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y
```



NV

	x	y	z	w	rb
1	0	1	2	0	0
2	0	1	2	0	1
3	1	1	2	0	1
4	1	2	2	0	1
5	1	2	2	3	1



nothing

✗ consistency bugs!

everything

✗ inefficient!

write-after-read
variables (*)

✓ real systems

Checkpoint WAR variables (except **rb**)

```
1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y
```

NV



x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1

1 2

V



ck	y
	1
	1

NV



x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1
1	2	2	0	1
1	2	2	3	1

1 2 3 4 5

nothing

↖ consistency bugs!

everything

↖ inefficient!

write-after-read
variables (*)

✓ real systems

Checkpoint WAR variables (except **rb**)

```

1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y

```

NV

x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1



V

ck	y
1	1
1	1
1	1

NV

x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1
1	2	2	0	1
1	2	2	3	1



nothing

↗ consistency bugs!

everything

↗ inefficient!

write-after-read
variables (*)

✓ real systems

Checkpoint WAR variables (except **rb**)

```

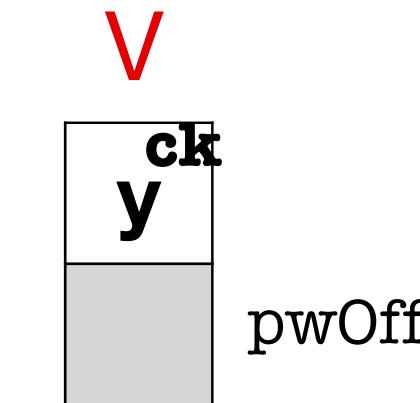
1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y

```

NV



x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1



NV



x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1
1	2	2	0	1
1	2	2	3	1

nothing
↗ consistency bugs!

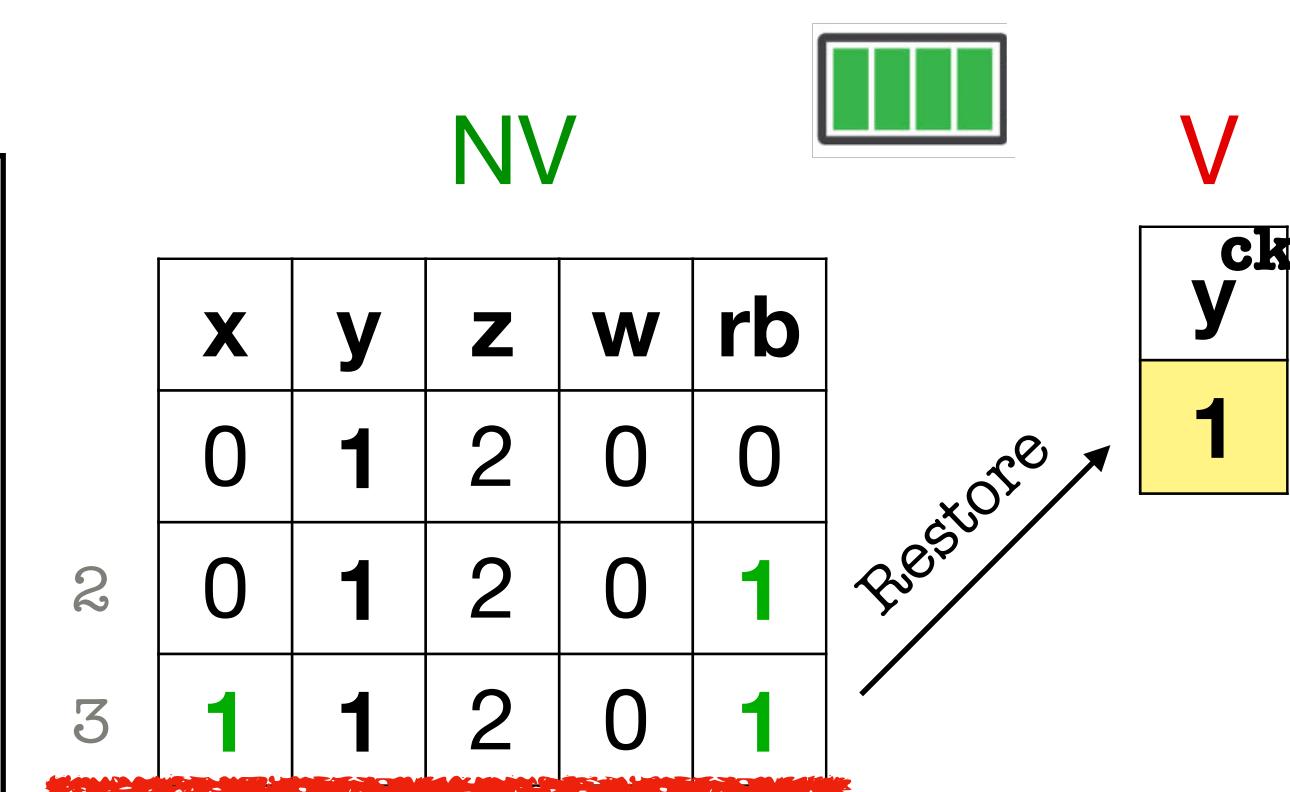
everything
↗ inefficient!

write-after-read
variables (*)

✓ real systems

Checkpoint WAR variables (except **rb**)

```
1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y
```



V

	x	y	z	w	rb
1	0	1	2	0	0
2	0	1	2	0	1
3	1	1	2	0	1
4	1	2	2	0	1
5	1	2	2	3	1

nothing
➡ consistency bugs!

everything
➡ inefficient!

write-after-read
variables (*)

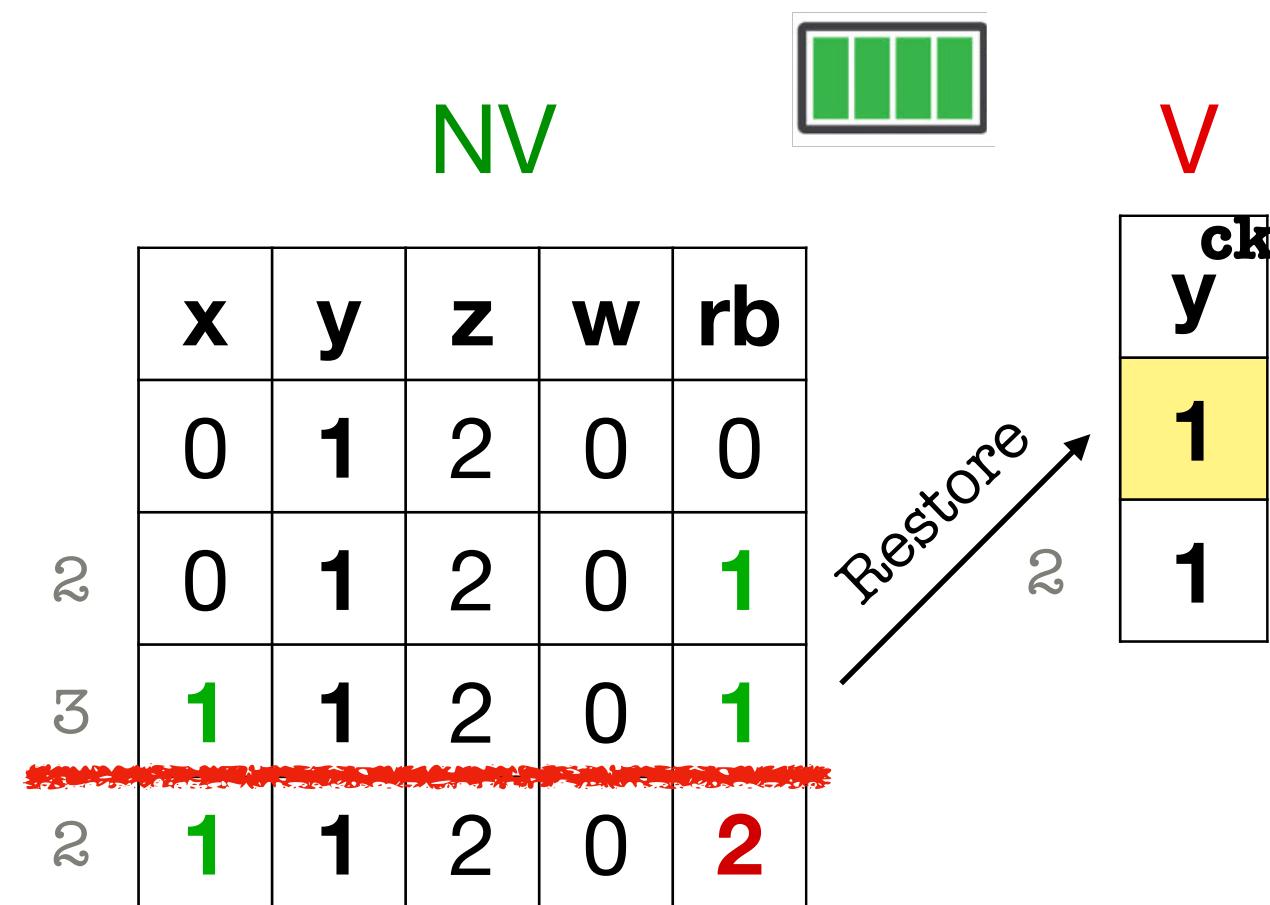
✓ real systems

Checkpoint WAR variables (except rb)

```

1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y

```



NV

	x	y	z	w	rb
1	0	1	2	0	0
2	0	1	2	0	1
3	1	1	2	0	1
4	1	2	2	0	1
5	1	2	2	3	1



nothing

✗ consistency bugs!

everything

✗ inefficient!

write-after-read
variables (*)

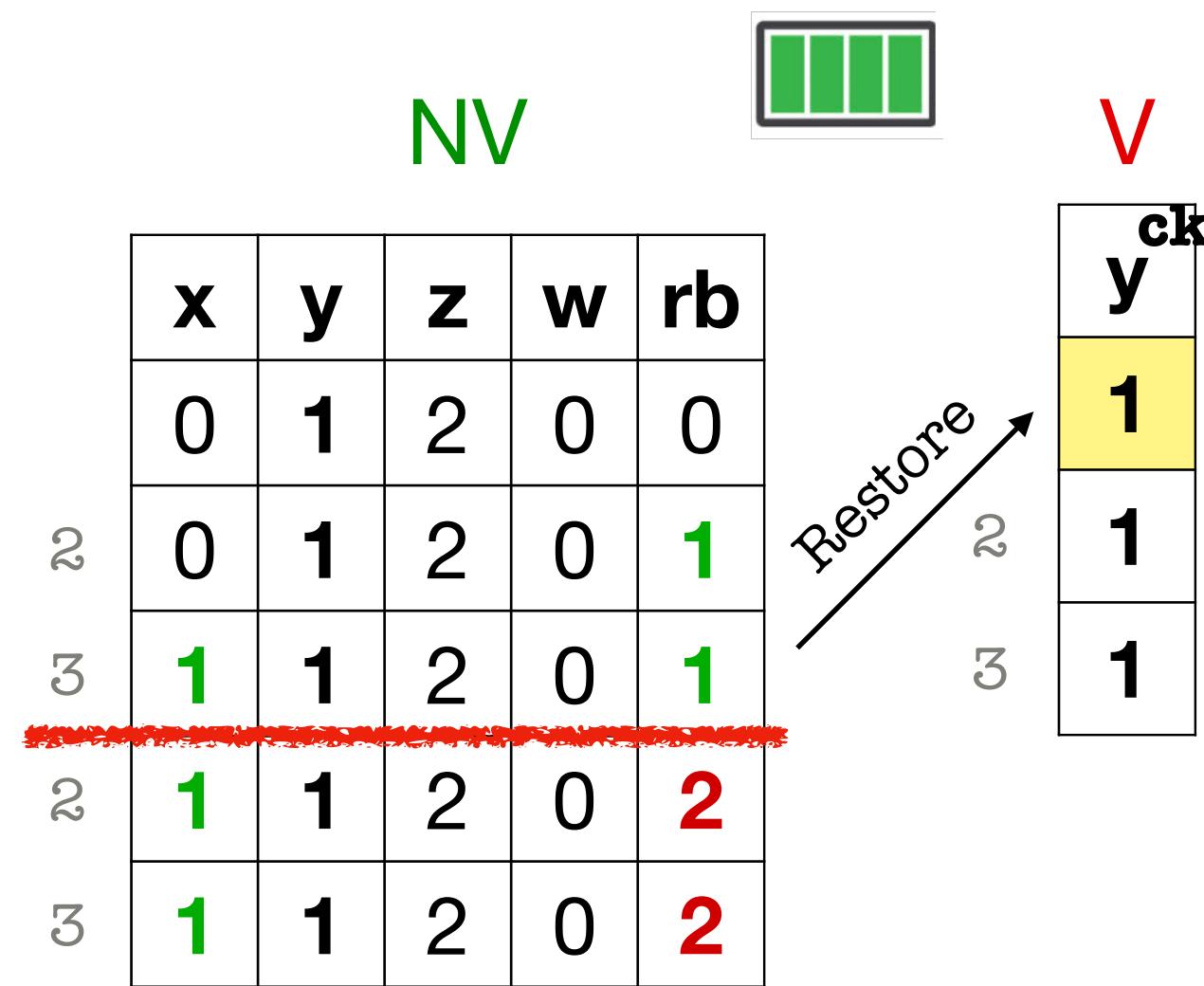
✓ real systems

Checkpoint WAR variables (except **rb**)

```

1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y

```



nothing
➡ consistency bugs!

everything
➡ inefficient!

write-after-read
variables (*)

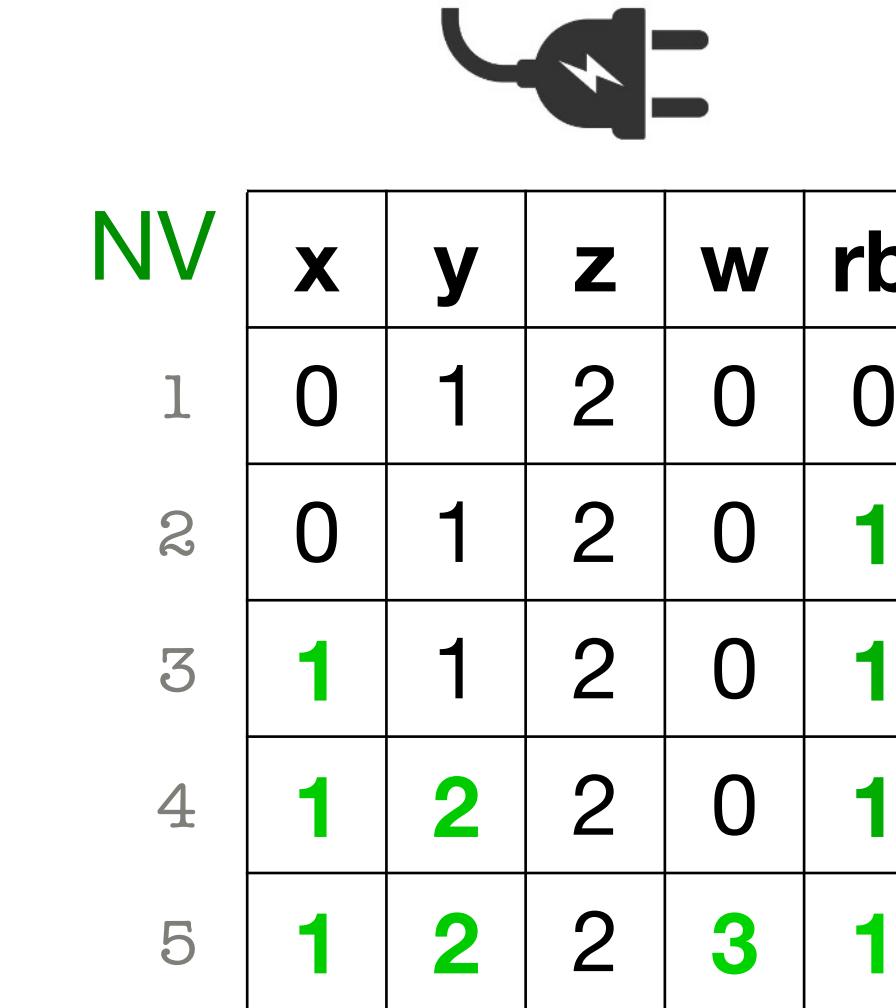
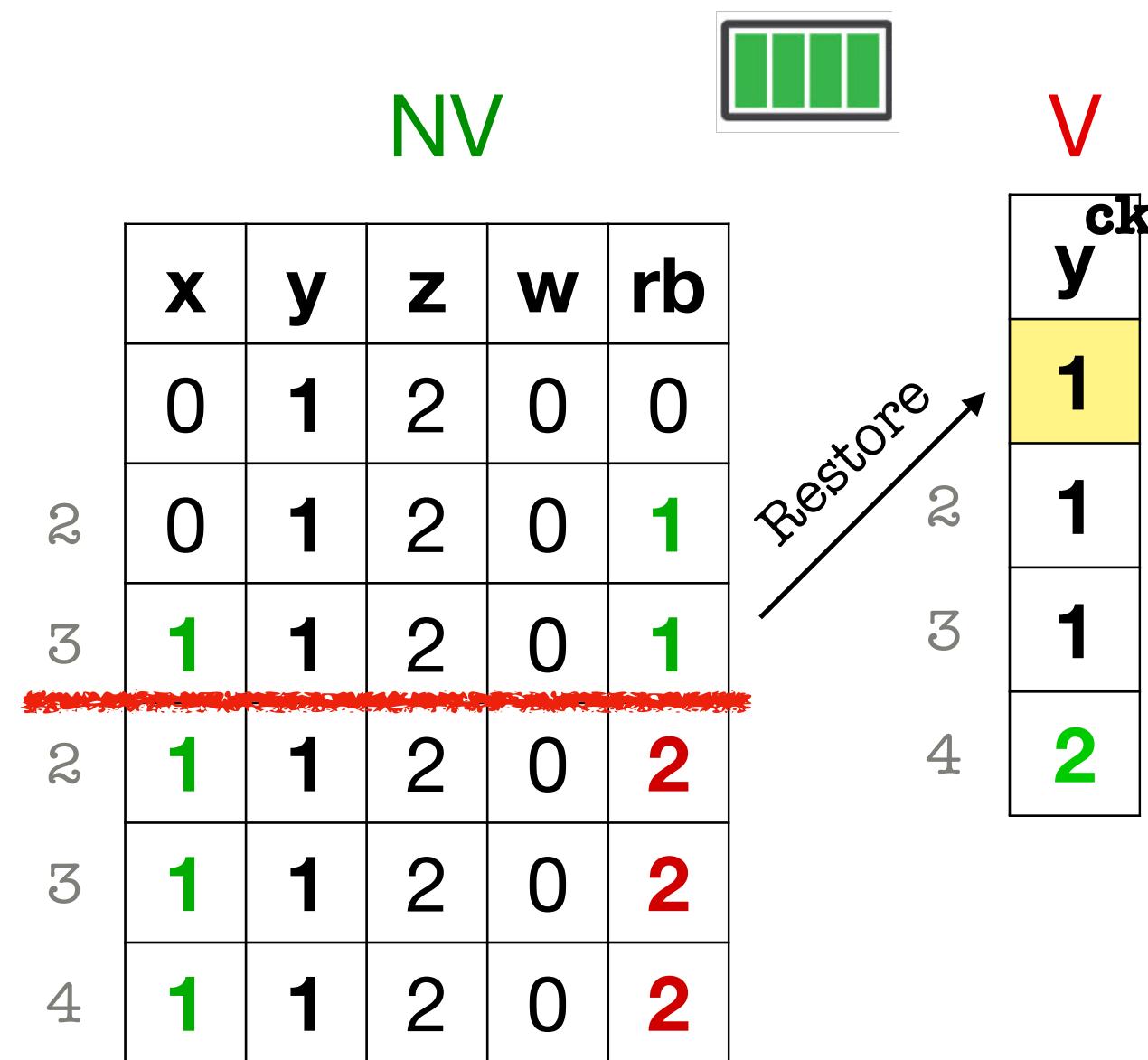
✓ real systems

Checkpoint WAR variables (except rb)

```

1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y

```



nothing
↗ consistency bugs!

everything
↗ inefficient!

write-after-read
variables (*)

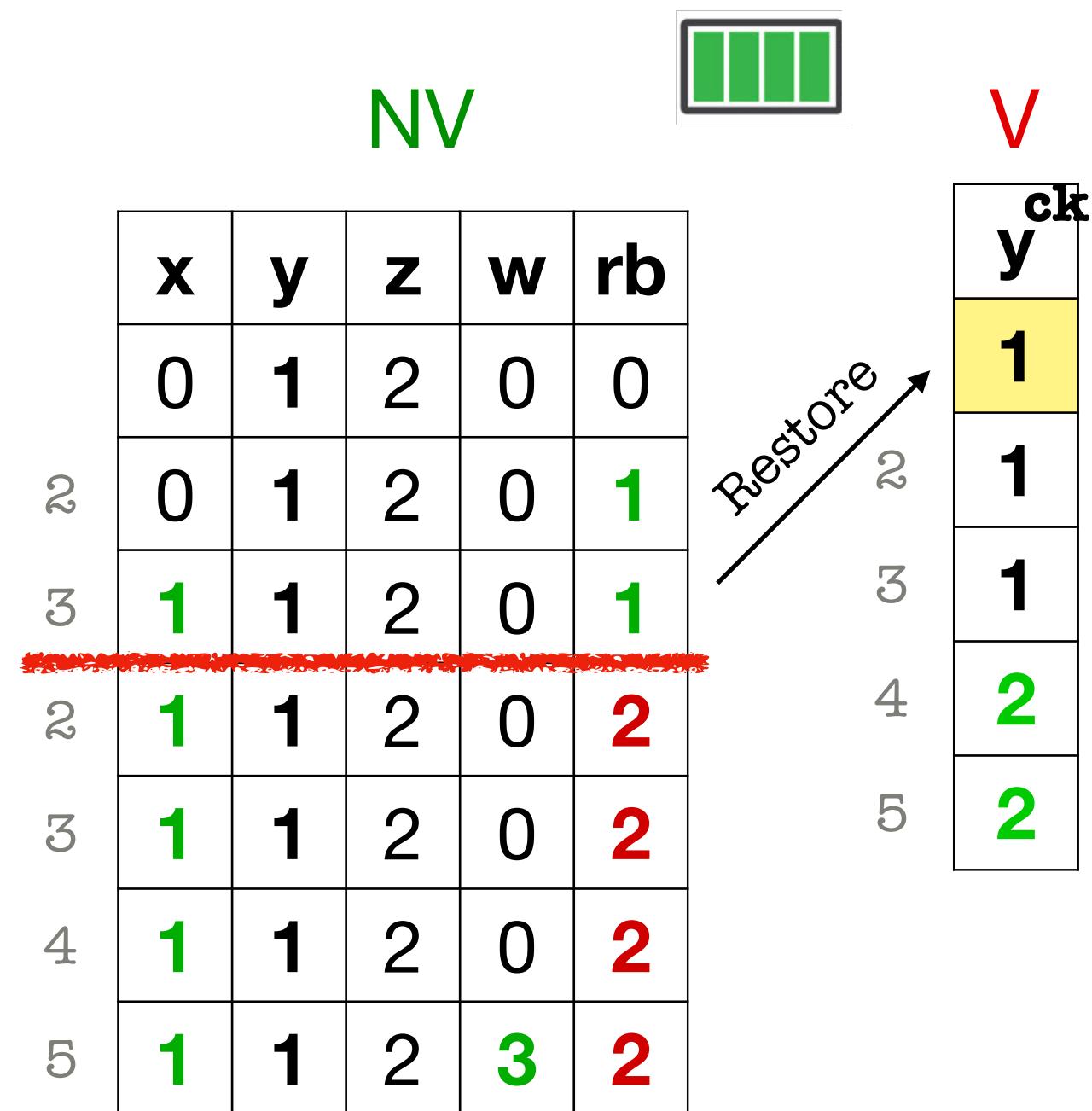
✓ real systems

Checkpoint WAR variables (except rb)

```

1 Ckpt(y)
2   rb := rb + 1
3   x := y;
4   y := z;
5   w := x + y

```



NV

	x	y	z	w	rb
1	0	1	2	0	0
2	0	1	2	0	1
3	1	1	2	0	1
4	1	2	2	0	1
5	1	2	2	3	1



nothing
↗ consistency bugs!

everything
↗ inefficient!

write-after-read
variables (*)

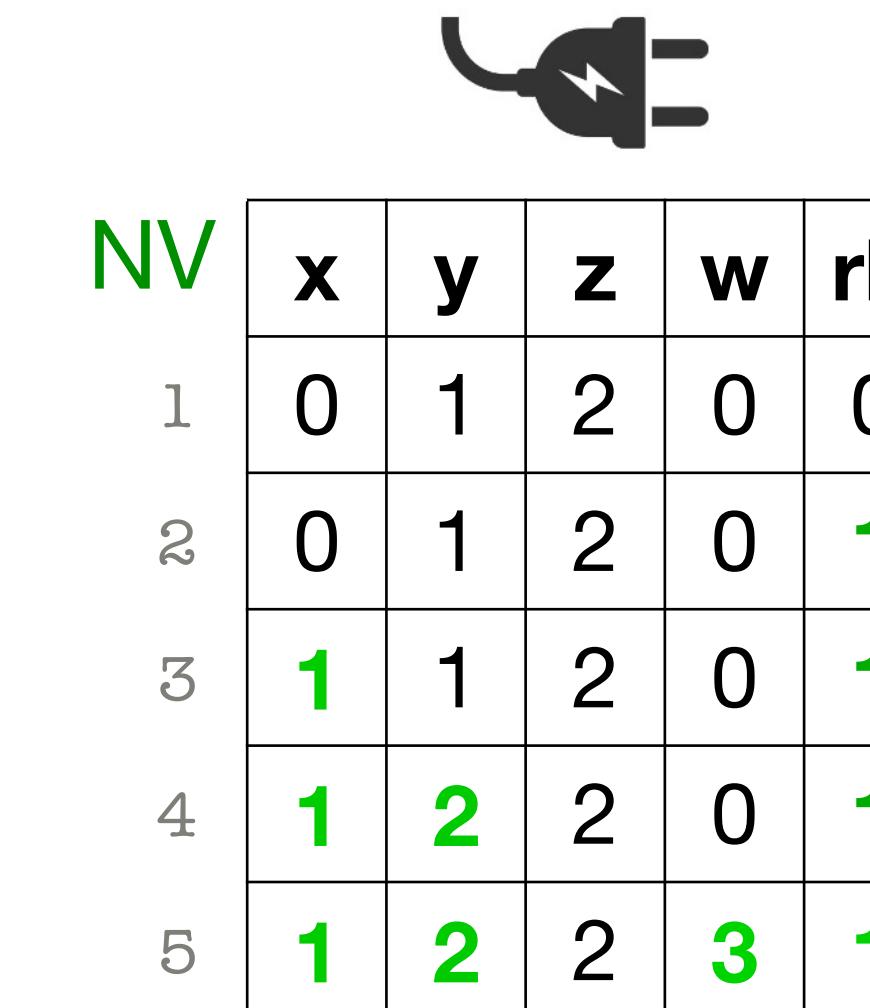
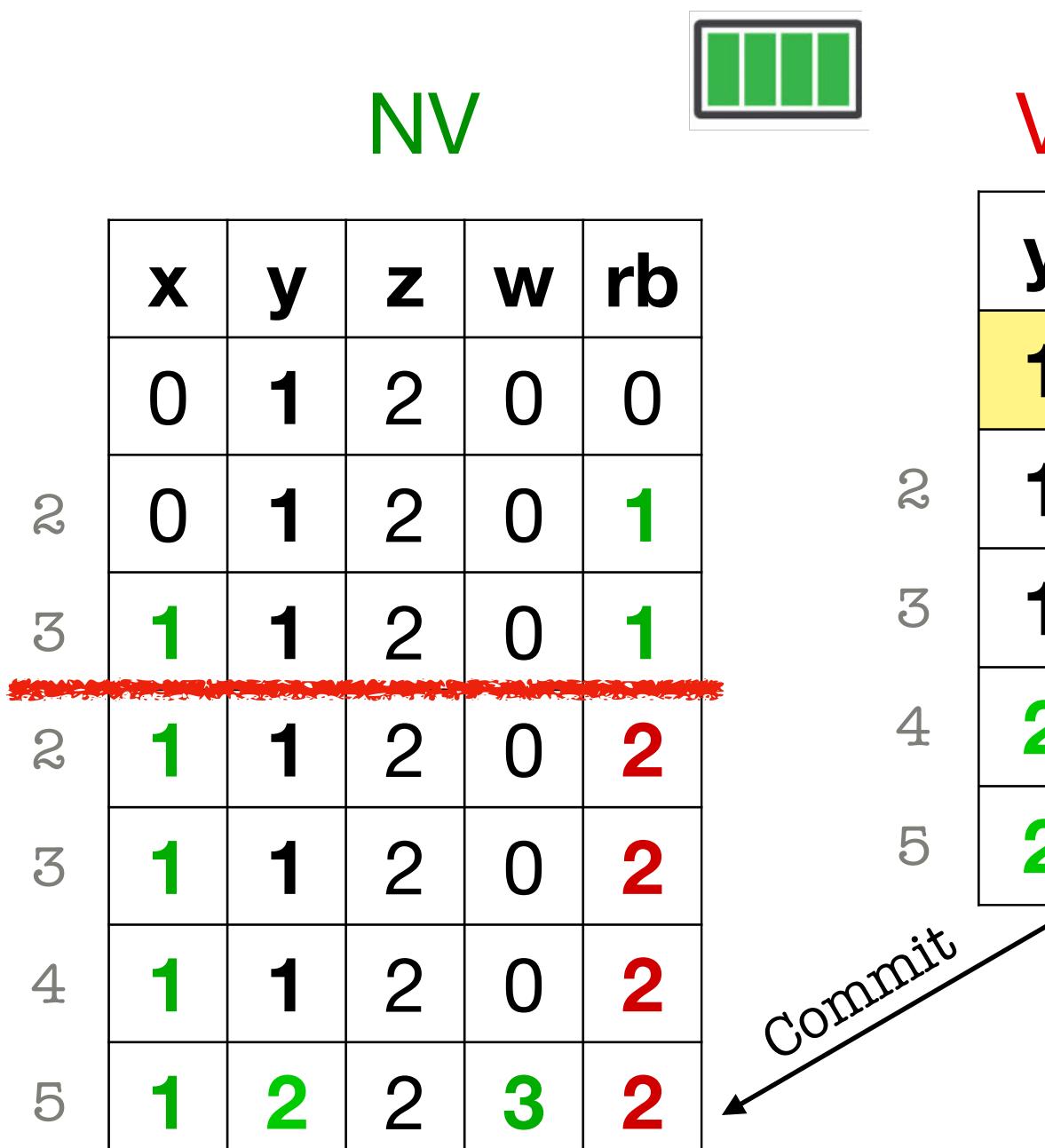
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```

NV

x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1
1	1	2	0	2
1	1	2	0	2
1	1	2	0	2
1	2	2	3	2



V

ck	y
	1
	1
	1
	2
	2

NV

x	y	z	w	rb
0	1	2	0	0
0	1	2	0	1
1	1	2	0	1
1	2	2	0	1
1	2	2	3	1

consistent memory
(up to rb)!



nothing
➡ consistency bugs!

everything
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write-after-read
variables (*)

✓ real systems

Checkpoint WAR variables (except **rb**)

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NV

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0	0	1	2	0	0
1	0	1	2	0	1
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4	1	1	2	0	2
5	1	2	2	3	2



V

V	ck	y	1	1	1	2	2
			1	1	1	2	2
			1	1	1	2	2
			1	1	1	2	2
			1	1	1	2	2

NV

	x	y	z	w	rb
1	0	1	2	0	0
2	0	1	2	0	1
3	1	1	2	0	1
4	1	2	2	0	1
5	1	2	2	3	1



consistent memory
(up to rb)!

rb is nonidempotent (**Nid**)

x,y,z,w are idempotent (**Id**)

nothing
↗ consistency bugs!

everything
↗ inefficient!

write-after-read
variables (*)

✓ real systems

Syntax

What do these programs look like?

Ckpt(y)

rb := rb + 1

x := y;

y := z;

w := x + y

Syntax

What do these programs look like?

values

$v ::= n \mid \text{true} \mid \text{false}$

Ckpt(y)

rb := rb + 1

x := y;

y := z;

w := x + y

Syntax

What do these programs look like?

values

$$v ::= n \mid \text{true} \mid \text{false}$$

expressions

$$e ::= v \mid x \mid e_1 \odot e_2 \mid \emptyset e$$

Ckpt(y)

rb := rb + 1

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Syntax

What do these programs look like?

values

$$v ::= n \mid \text{true} \mid \text{false}$$

expressions

$$e ::= v \mid x \mid e_1 \odot e_2 \mid \emptyset e$$

programs

$$\textit{prog} ::= \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) c$$

var. sets

$$\textit{ckvars} ::= \cdot \mid x, \textit{ckvars}$$
$$\textit{nIds} ::= \cdot \mid x, \textit{nIds}$$
$$\textit{rds} ::= \cdot \mid x, \textit{rds}$$
$$\textit{mtwt} ::= \cdot \mid x, \textit{mtwt}$$

Ckpt(y)

rb := rb + 1

x := y;

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Syntax

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$$\textit{rds} ::= \cdot \mid x, \textit{rds}$$
$$\textit{mtwt} ::= \cdot \mid x, \textit{mtwt}$$

commands

$$\textit{cmd} ::= \text{skip} \mid x := e \mid \text{if } e \text{ then } c_1 \text{ else } c_2 \mid c_1; c_2 \mid \text{let } x = e \text{ in } c$$

Ckpt(y)

rb := rb + 1

x := y;

y := z;

w := x + y

Basic Types

What kind of data can we store?

basic types

$T := \text{int} \mid \text{bool}$

Ckpt(y)
rb := rb + 1
x := y;
y := z;
w := x + y

Idempotence qualifiers

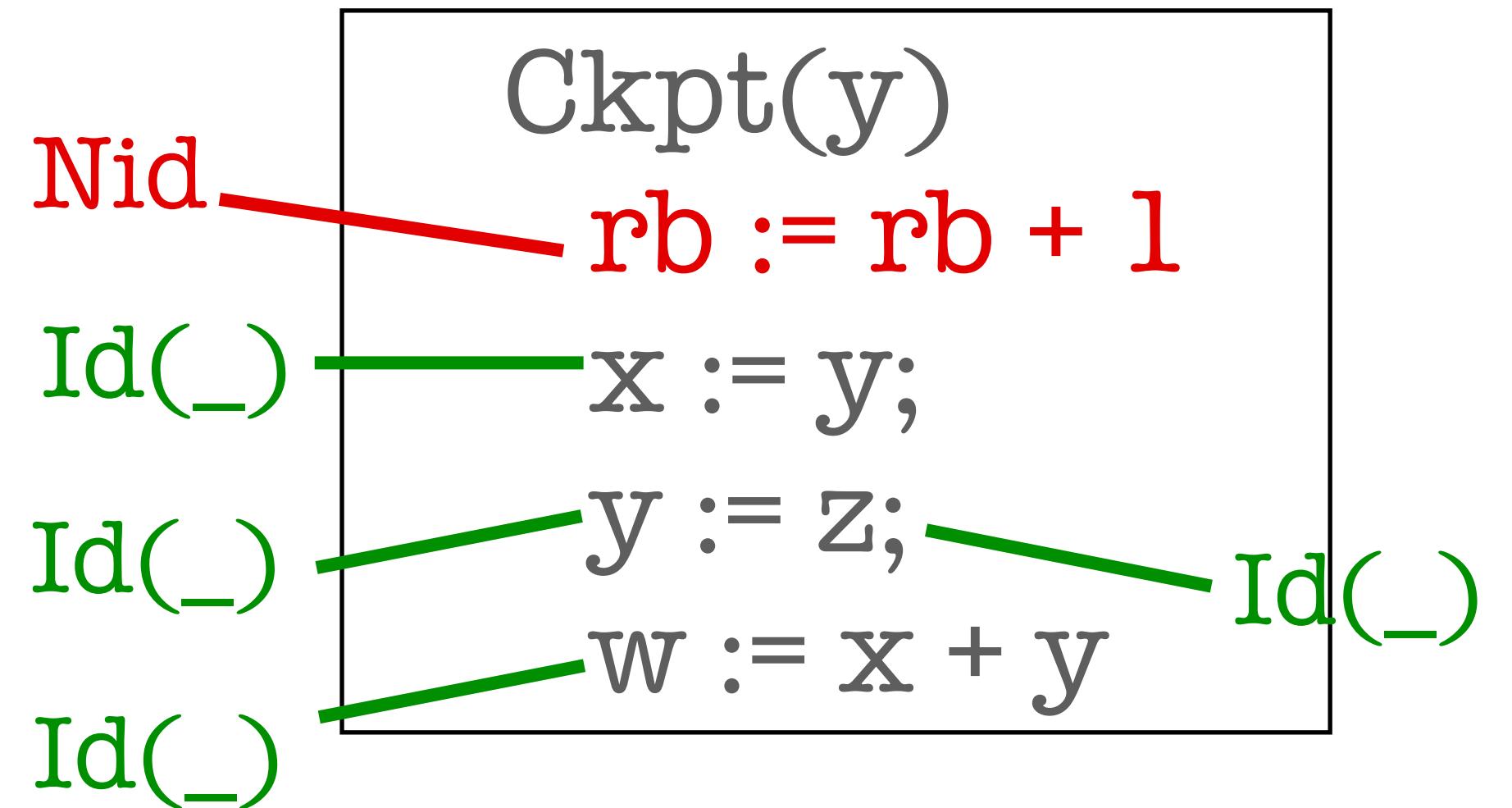
Can variables be accessed idempotently?

basic types

$T := \text{int} \mid \text{bool}$

idempotence
qualifiers

$q := \text{Id}(qAcc) \mid \text{Nid} \mid \text{Id}$



Variable access modes

Why can variables be accessed idempotently?

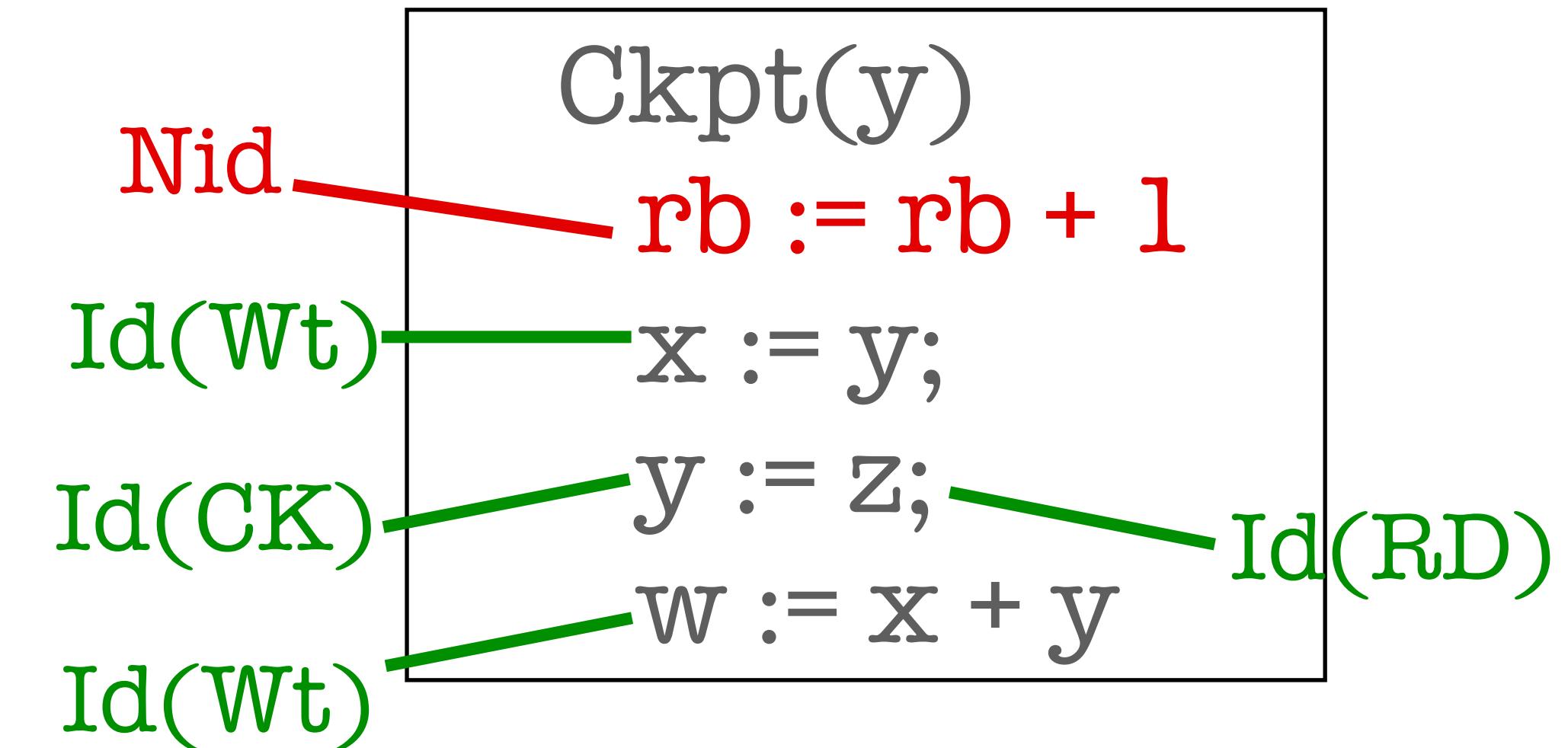
basic types

$$T := \text{int} \mid \text{bool}$$

idempotence
qualifiers

$$q := \text{Id}(qAcc) \mid \text{Nid} \mid \text{Id}$$

access qualifiers

$$qAcc := \text{CK} \mid \text{RD} \mid \text{Wt}$$


CK – checkpointed

RD – read only

Wt – write

Variable access modes

Why can variables be accessed idempotently?

basic types

$$T := \text{int} \mid \text{bool}$$

idempotence
qualifiers

$$q := \text{Id}(qAcc) \mid \text{Nid} \mid \text{Id}$$

access qualifiers

$$qAcc := \text{CK} \mid \text{RD} \mid \text{Wt}$$

```
Ckpt(y)
rb := rb + 1
x := y;
y := z;
w := x + y
```

rb : int@Nid

z : int@Id(RD)

x : int@Id(Wt)

w : int@Id(Wt)

y : int@Id(CK)

Qualifier structure

Nid variables should not influence Id variables.

$\text{Id}(_) \subset \text{Nid}$

x:Nid, y:Id(_)

x := y ✓

y := x ✗

CK < RD

CK < Wt

TBT: Information Flow!

Nid variables should not influence Id variables.

$\text{Id}(_) \subset \text{Nid}$

$x:\text{Nid}, y:\text{Id}(_)$

$x := y$ ✓

$y := x$ ✗

$\text{CK} < \text{RD}$

$\text{CK} < \text{Wt}$

H variables should not flow to L variables.

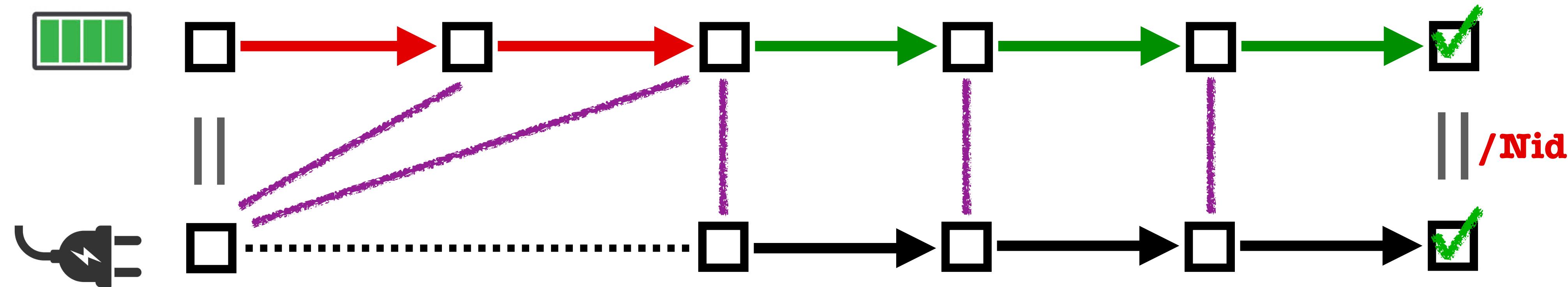
$\text{L} \subset \text{H}$

$x:\text{H}, y:\text{L}$

$x := y$ ✓

$y := x$ ✗

Correctness in terms of noninterference



correctness

We define that program α satisfies ~~noninterference~~ with respect to policy Σ iff for all $\omega_1, \omega_2, \nu_1$, and ν_2 ,

$\Sigma \vdash \omega_1 \approx_L \omega_2$, eval $\omega_1 \alpha = \nu_1$, and eval $\omega_2 \alpha = \nu_2$ implies $\Sigma \vdash \nu_1 \approx_L \nu_2$.

Id(_)

Id(_)

Typing Judgments

values

$$\Sigma \vdash v : T @ q$$

expressions

$$\Sigma \vdash e : T @ q$$

commands

$$\Sigma, \text{Wts} \vdash cmd \dashv \text{Wts}'$$

programs

$$\Sigma \vdash prog \text{ correct}$$

Type Checking Values

$$\Sigma \vdash v : T @ q$$

$$\frac{}{\Sigma \vdash \text{true} : \text{bool} @ \text{Id}} \text{ true-C}$$



true is a
constant

Type Checking Values

$$\boxed{\Sigma \vdash v : T @ q}$$

$$\frac{}{\Sigma \vdash \text{true} : \text{bool} @ \text{Id}} \text{ true-C}$$

$$\frac{}{\Sigma \vdash \text{false} : \text{bool} @ \text{Id}} \text{ false-C}$$

Type Checking Values

$$\boxed{\Sigma \vdash v : T @ q}$$

$$\frac{}{\Sigma \vdash \text{true} : \text{bool} @ \text{Id}} \text{ true-C}$$

$$\frac{}{\Sigma \vdash \text{false} : \text{bool} @ \text{Id}} \text{ false-C}$$

$$\frac{}{\Sigma \vdash n : \text{int} @ \text{Id}} \text{ int-C}$$

Type Checking Expressions

$$\Sigma \vdash e : T @ q$$

$$\frac{\Sigma(x) = T @ q}{\Sigma \vdash x : T @ q} \quad var-C$$

Type Checking Expressions

$$\boxed{\Sigma \vdash e : T @ q}$$

$$\frac{\Sigma(x) = T @ q}{\Sigma \vdash x : T @ q} \text{ var-}C$$

$$\frac{\Sigma \vdash e : T @ q}{\Sigma \vdash \emptyset e : T @ q} \text{ unop-}C$$

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$$\Sigma \vdash e : T @ q$$

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$$\frac{\Sigma \vdash e : T @ q}{\Sigma \vdash \emptyset e : T @ q} \text{ unop-}C$$

$$\frac{\Sigma \vdash e_1 : T @ q_1 \quad \Sigma \vdash e_2 : T @ q_2}{\Sigma \vdash e_1 \odot e_2 : T @ q_1 \sqcup q_2} \text{ binop-}C$$

Type Checking Commands: Assignment

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash e : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \ell' \sqsubseteq \Sigma(x)}{\Sigma \vdash x := e \text{ secure}} := F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$$\frac{}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

Type Checking Commands: Assignment

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$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

if e is Nid, then
can only write to
 x if it is Nid

$$\frac{\Sigma \vdash e : T @ q \quad q' = \Sigma(pc) \sqcup q \quad q' \sqsubseteq q_x}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

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$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$\Sigma \vdash x : T @ q_x$

if $q_x = \text{Id}(q)$ then $q < \text{Wt}$

check that x is
writeable

$$\frac{\Sigma \vdash e : T @ q \quad q' = \Sigma(pc) \sqcup q \quad q' \sqsubseteq q_x}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

Type Checking Commands: Sequencing

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash \alpha \text{ secure} \quad \Sigma \vdash \beta \text{ secure}}{\Sigma \vdash \alpha ; \beta \text{ secure}} ;F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$$\frac{}{\Sigma, \text{Wts} \vdash c_1; c_2 \dashv \text{Wts}''} ;F$$

Type Checking Commands: Sequencing

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash \alpha \text{ secure} \quad \Sigma \vdash \beta \text{ secure}}{\Sigma \vdash \alpha ; \beta \text{ secure}} ;F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$$\frac{\Sigma, \text{Wts} \vdash c_1 \dashv \text{Wts}'}{\Sigma, \text{Wts} \vdash c_1; c_2 \dashv \text{Wts}''} ;F$$

check the first
program

Type Checking Commands: Sequencing

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash \alpha \text{ secure} \quad \Sigma \vdash \beta \text{ secure}}{\Sigma \vdash \alpha ; \beta \text{ secure}} ;F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

check the second program

$$\frac{\Sigma, \text{Wts} \vdash c_1 \dashv \text{Wts}' \quad \Sigma, \text{Wts}' \vdash c_2 \dashv \text{Wts}''}{\Sigma, \text{Wts} \vdash c_1; c_2 \dashv \text{Wts}''} ;F$$

Type Checking Commands: If-then-else

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash P : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \Sigma' = \Sigma[pc \mapsto \ell'] \quad \Sigma' \vdash \alpha \text{ secure} \quad \Sigma' \vdash \beta \text{ secure}}{\Sigma \vdash \text{if } P \text{ then } \alpha \text{ else } \beta \text{ secure}} \text{ if } F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$$\frac{}{\Sigma, \text{Wts} \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \dashv \text{Wts}'} \text{ if } F$$

Type Checking Commands: If-then-else

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash P : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \Sigma' = \Sigma[pc \mapsto \ell'] \quad \Sigma' \vdash \alpha \text{ secure} \quad \Sigma' \vdash \beta \text{ secure}}{\Sigma \vdash \text{if } P \text{ then } \alpha \text{ else } \beta \text{ secure}} \text{ if } F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

check the first
branch

$\Sigma', \text{Wts} \vdash c_1 \dashv \text{Wts}'$

$\Sigma, \text{Wts} \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \dashv \text{Wts}'$

if F

Type Checking Commands: If-then-else

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash P : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \Sigma' = \Sigma[pc \mapsto \ell'] \quad \Sigma' \vdash \alpha \text{ secure} \quad \Sigma' \vdash \beta \text{ secure}}{\Sigma \vdash \text{if } P \text{ then } \alpha \text{ else } \beta \text{ secure}} \text{ if } F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

check the second branch

$$\frac{\Sigma', \text{Wts} \vdash c_1 \dashv \text{Wts}' \quad \Sigma', \text{Wts} \vdash c_2 \dashv \text{Wts}'}{\Sigma, \text{Wts} \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \dashv \text{Wts}'} \text{ if } F$$

Type Checking Commands: If-then-else

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash P : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \Sigma' = \Sigma[pc \mapsto \ell'] \quad \Sigma' \vdash \alpha \text{ secure} \quad \Sigma' \vdash \beta \text{ secure}}{\Sigma \vdash \text{if } P \text{ then } \alpha \text{ else } \beta \text{ secure}} \text{ if } F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

set the pc

$$\frac{\Sigma \vdash e : \text{bool}@q \quad q' = \Sigma(pc) \sqcup q \quad \Sigma' = \Sigma[pc \mapsto q']}{\frac{\Sigma', \text{Wts} \vdash c_1 \dashv \text{Wts}' \quad \Sigma', \text{Wts} \vdash c_2 \dashv \text{Wts}'}{\Sigma, \text{Wts} \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \dashv \text{Wts}'}} \text{ if } F$$

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

check the
command c

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

$$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$$

Ckpt-C

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

but wait, what's
this?

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

$$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$$

Ckpt-C

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

set up the context

$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$

$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$

$Ckpt-C$

Type Checking Programs

initialize the pc

correct

$$\Sigma_{\text{init}}(pc) = \text{Id}$$

set up the context

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

$$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$$

Ckpt-C

Type Checking Programs

 $\Sigma \vdash p$

set up Nids

$$\Sigma_{\text{init}}(pc) = \text{Id}$$

$$\forall x \in nIds . \Sigma_{\text{init}}(x) = T @ \text{Nid} \text{ where } \Gamma(x) = T @ q'$$

set up the context

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

$$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$$

Ckpt-C

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

set up
the
context

$$\Sigma_{\text{init}}(pc) = \text{Id}$$

$$\forall x \in nIds . \Sigma_{\text{init}}(x) = T @ \text{Nid} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in ckvars . \Sigma_{\text{init}}(x) = T @ \text{Id(CK)} \text{ where } \Gamma(x) = T @ q'$$

set up
checkpoints

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

Ckpt-C

$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

$$\Sigma_{\text{init}}(pc) = \text{Id}$$

$$\forall x \in nIds . \Sigma_{\text{init}}(x) = T @ \text{Nid} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in ckvars . \Sigma_{\text{init}}(x) = T @ \text{Id(CK)} \text{ where } \Gamma(x) = T @$$

$$\forall x \in rds . \Sigma_{\text{init}}(x) = T @ \text{Id(RD)} \text{ where } \Gamma(x) = T @ q'$$

set up the context

set up read-only vars.

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

Ckpt-C

$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

$$\Sigma_{\text{init}}(pc) = \text{Id}$$

$$\forall x \in nIds . \Sigma_{\text{init}}(x) = T @ \text{Nid} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in ckvars . \Sigma_{\text{init}}(x) = T @ \text{Id(CK)} \text{ where } \Gamma(x) = T @$$

$$\forall x \in rds . \Sigma_{\text{init}}(x) = T @ \text{Id(RD)} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in mtwt . \Sigma_{\text{init}}(x) = T @ \text{Id(Wt)} \text{ where } \Gamma(x) = T @ q'$$

set up the context

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

set up the writes

$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$

Ckpt-C

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

$$\Sigma_{\text{init}}(pc) = \text{Id}$$

$$\forall x \in nIds . \Sigma_{\text{init}}(x) = T @ \text{Nid} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in ckvars . \Sigma_{\text{init}}(x) = T @ \text{Id(CK)} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in rds . \Sigma_{\text{init}}(x) = T @ \text{Id(RD)} \text{ where } \Gamma(x) = T @ q'$$

$$\forall x \in mtwt . \Sigma_{\text{init}}(x) = T @ \text{Id(Wt)} \text{ where } \Gamma(x) = T @ q'$$

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

$$\forall x \text{ s.t. } \Sigma_{\text{init}}(x) = T @ \text{Id(Wt)}, x \in \text{Wts}$$

check that all
writes have been
written

$$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct} \qquad Ckpt-C$$

Set up the context

$$\Sigma_0 \vdash \boxed{\begin{array}{l} \text{Ckpt(y)} \\ \text{rb := rb + 1} \\ \text{x := y;} \\ \text{y := z;} \\ \text{w := x + y} \end{array}}$$
$$\Sigma = \{ \text{rb : Nid}, \text{x : Id(Wt)}, \text{y : Id(CK)}, \text{z : Id(RD)}, \text{w : Id(Wt)} \}$$

Check the command

$$\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; \ x := y;$$
$$y := z; \ w := x + y$$

$$\Sigma_0 \vdash$$

Ckpt(y)

rb := rb + 1

x := y;

y := z;

w := x + y

$$\Sigma = \{\text{rb} : \text{Nid}, \text{x} : \text{Id(Wt)}, \text{y} : \text{Id(CK)}, \text{z} : \text{Id(RD)}, \text{w} : \text{Id(Wt)}\}$$

Sequencing

$$\frac{\Sigma, \text{Wts} \vdash \alpha \dashv \text{Wts}' \quad \Sigma, \text{Wts}' \vdash \beta \dashv \text{Wts}''}{\Sigma, \text{Wts} \vdash \alpha; \beta \dashv \text{Wts}''}$$

$$\frac{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1}{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; ;F}$$

$$\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; \text{x} := \text{y}; \\ \text{y} := \text{z}; \text{w} := \text{x} + \text{y}$$

$\Sigma_0 \vdash$

Ckpt(y)

rb := rb + 1

x := y;

y := z;

w := x + y

$$\Sigma = \{\text{rb} : \text{Nid}, \text{x} : \text{Id(Wt)}, \text{y} : \text{Id(CK)}, \text{z} : \text{Id(RD)}, \text{w} : \text{Id(Wt)}\}$$

Assignment

 $\Sigma \vdash x : T @ q_x$

if $q_x = \text{Id}(q)$ then $q < \text{Wt}$

$$\begin{aligned} q' &= \Sigma(\text{pc}) \sqcup \text{Nid} \\ q' &\sqsubseteq \text{Nid} \end{aligned}$$

$$\frac{\Sigma \vdash e : T @ q \quad q' = \Sigma(\text{pc}) \sqcup q \quad q' \sqsubseteq q_x}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

$$\frac{\begin{array}{c} \Sigma, \emptyset \vdash \text{rb} + 1 : \text{Nid} \quad \Sigma \vdash \text{rb} : \text{Nid} \\ \hline \Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1 \dashv \{\text{rb}\} \end{array}}{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; \text{x} := \text{y}; \text{y} := \text{z}; \text{w} := \text{x} + \text{y}} ; F$$

 $\Sigma_0 \vdash$

Ckpt(y)
$\text{rb} := \text{rb} + 1$
$\text{x} := \text{y};$
$\text{y} := \text{z};$
$\text{w} := \text{x} + \text{y}$

 $\Sigma = \{\text{rb} : \text{Nid}, \text{x} : \text{Id(Wt)}, \text{y} : \text{Id(CK)}, \text{z} : \text{Id(RD)}, \text{w} : \text{Id(Wt)}\}$

Sequencing

$$\ell' = \Sigma(pc) \sqcup \text{Nid}$$

$$\ell' \sqsubseteq \text{Nid}$$

$$\Sigma, \emptyset \vdash \text{rb} + 1 : \text{Nid}$$

$$\frac{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1 \dashv \{\text{rb}\}}{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; \quad \begin{array}{l} \text{:= } F \quad \Sigma, \{\text{rb}\} \vdash x := y; \\ \quad \quad \quad y := z; \quad w := x + y \end{array}; F}$$

$$\frac{}{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; \quad \begin{array}{l} x := y; \\ y := z; \quad w := x + y \end{array}}$$

$\Sigma_0 \vdash$

Ckpt(y)
$\text{rb} := \text{rb} + 1$
$x := y;$
$y := z;$
$w := x + y$

$$\Sigma = \{\text{rb} : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$$

Assignment

 $\Sigma \vdash x : T @ q_x$

if $q_x = \text{Id}(q)$ then $q < \text{Wt}$

$$\frac{\Sigma \vdash e : T @ q \quad q' = \Sigma(\text{pc}) \sqcup q \quad q' \sqsubseteq q_x}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

$$q' = \Sigma(\text{pc}) \sqcup \text{Id}$$

$$q' \sqsubseteq \text{Id}$$

$$\Sigma, \{\text{rb}\} \vdash y : \text{Id(CK)} \quad \Sigma \vdash x : \text{Id(Wt)} := F$$

$$\Sigma, \{\text{rb}\} \vdash x := y \dashv \{\text{rb}, x\}$$

$$\Sigma, \{\text{rb}, x\} \vdash \begin{array}{l} y := z; \\ w := x + y \end{array} ; F$$

$$\Sigma, \{\text{rb}\} \vdash x := y; y := z; w := x + y$$

$$\frac{\Sigma, \{\text{rb}\} \vdash x := y; y := z; w := x + y \quad \Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; x := y; y := z; w := x + y}{\Sigma, \emptyset \vdash \text{rb} := \text{rb} + 1; x := y; y := z; w := x + y} ; F$$

$$\Sigma_0 \vdash$$

Ckpt(y)
$\text{rb} := \text{rb} + 1$
$x := y;$
$y := z;$
$w := x + y$

$$\Sigma = \{\text{rb} : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$$

Assignment

$$\frac{\frac{\frac{\bullet}{\Sigma, \{rb, x\} \vdash y := z; w := x + y}}{\Sigma, \{rb\} \vdash x := y; y := z; w := x + y}; F}{\Sigma, \emptyset \vdash rb := rb + 1; x := y; y := z; w := x + y}; F$$

 $\Sigma_0 \vdash$

Ckpt(y)
rb := rb + 1
x := y;
y := z;
w := x + y

$\Sigma = \{rb : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$

Sequencing

$$\Sigma, \text{Wts} \vdash \alpha \dashv \text{Wts}' \quad \Sigma, \text{Wts}' \vdash \beta \dashv \text{Wts}''$$

$$\Sigma, \text{Wts} \vdash \alpha; \beta \dashv \text{Wts}''$$

$$\frac{\frac{\frac{\frac{\Sigma, \{rb\} \vdash x := y; y := z; w := x + y \dashv \{rb, x, y, w\}}{;\text{F}}}{;\text{F}}}{;\text{F}}}{;\text{F}}$$

...

$\Sigma_0 \vdash$

Ckpt(y)

```

rb := rb + 1
x := y;
y := z;
w := x + y

```

$$\Sigma = \{rb : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$$

Sequencing

$$\frac{\Sigma, \text{Wts} \vdash \alpha \dashv \text{Wts}' \quad \Sigma, \text{Wts}' \vdash \beta \dashv \text{Wts}''}{\Sigma, \text{Wts} \vdash \alpha; \beta \dashv \text{Wts}''}$$

$$\frac{\frac{\frac{\frac{\frac{\Sigma, \{rb, x\} \vdash y := z; w := x + y \dashv \{rb, x, y, w\}}}{\Sigma, \{rb\} \vdash x := y; y := z; w := x + y \dashv \{rb, x, y, w\}}}{\dots}}{\Sigma, \emptyset \vdash rb := rb + 1; x := y; y := z; w := x + y}}{;F} ;F$$

$\Sigma_0 \vdash$

Ckpt(y)
 $rb := rb + 1$
 $x := y;$
 $y := z;$
 $w := x + y$

$$\Sigma = \{rb : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$$

Sequencing

$$\frac{\Sigma, \text{Wts} \vdash \alpha \dashv \text{Wts}' \quad \Sigma, \text{Wts}' \vdash \beta \dashv \text{Wts}''}{\Sigma, \text{Wts} \vdash \alpha; \beta \dashv \text{Wts}''}$$

$$\frac{\frac{\frac{\frac{\Sigma, \{rb, x\} \vdash y := z; w := x + y \dashv \{rb, x, y, w\}}}{\Sigma, \{rb\} \vdash x := y; y := z; w := x + y \dashv \{rb, x, y, w\}}}{\dots} ; F}{\Sigma, \emptyset \vdash rb := rb + 1; x := y; \dashv \{rb, x, y, w\} ; F}$$

$$\frac{}{y := z; w := x + y} ; F$$

$\Sigma_0 \vdash$

Ckpt(y)

```

rb := rb + 1
x := y;
y := z;
w := x + y

```

$$\Sigma = \{rb : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$$

The program is correct

$$\frac{\frac{\frac{\frac{\Sigma, \{rb\} \vdash x := y; y := z; w := x + y \dashv \{rb, x, y, w\}}}{\Sigma, \{rb\} \vdash rb := rb + 1; x := y; \dots \dashv \{rb, x, y, w\}}}{\Sigma, \emptyset \vdash rb := rb + 1; x := y; \dashv \{rb, x, y, w\}}}{\Sigma_0 \vdash Ckpt(y) \quad rb := rb + 1 \quad x := y; \quad y := z; \quad w := x + y} ; F ; F ; F$$

$\Sigma_0 \vdash$

Ckpt(y)
rb := rb + 1
x := y;
y := z;
w := x + y

correct

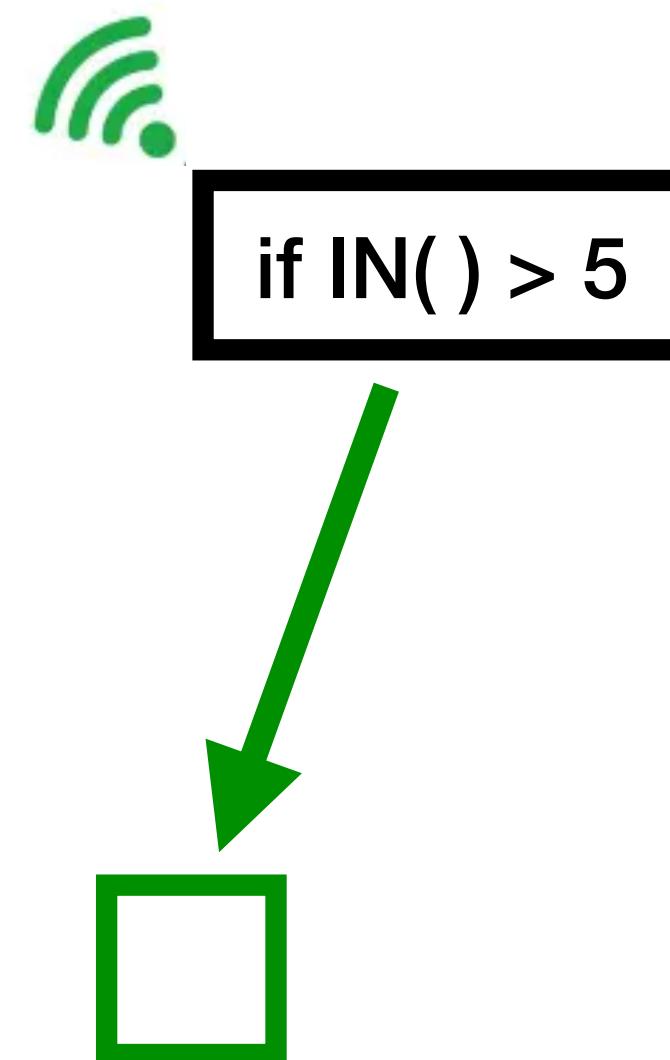
all writes have
been written
 $x, w \in Wts$

$$\Sigma = \{rb : \text{Nid}, x : \text{Id(Wt)}, y : \text{Id(CK)}, z : \text{Id(RD)}, w : \text{Id(Wt)}\}$$

*** pause for questions ***

But what about sensor inputs?

```
Ckpt()
  let x = In() in
    if x > 5 then
      y := 1
    else
      y := 0
```

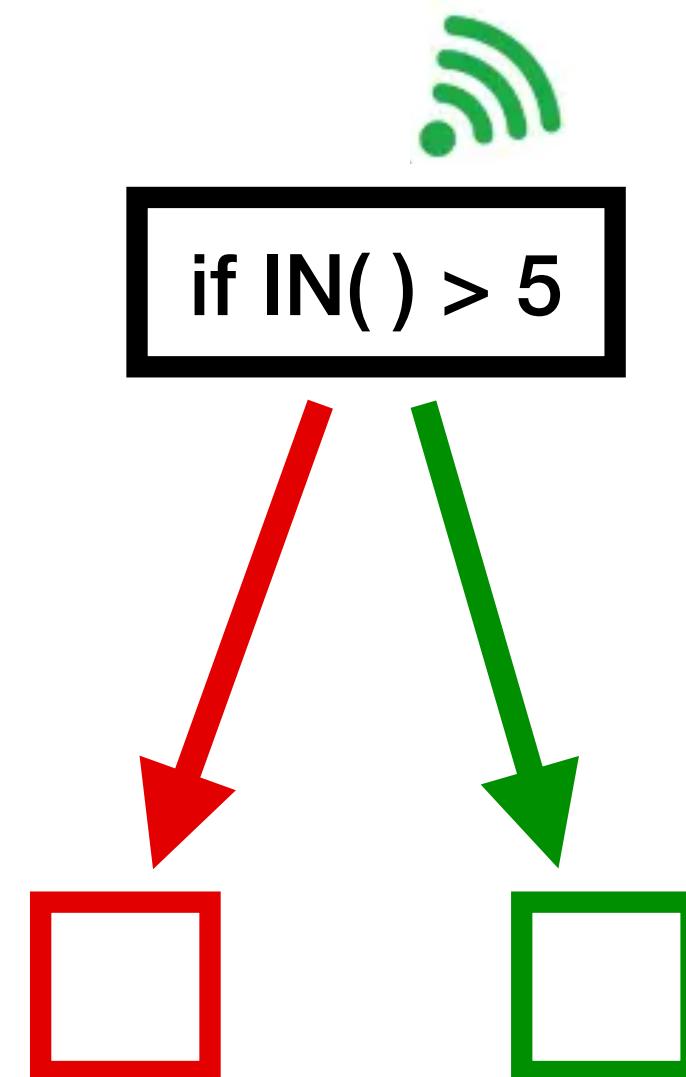


commands

$cmd ::= \dots \mid \text{let } x = \text{In}() \text{ in } c$

What about sensor inputs?

```
Ckpt()
  let x = In() in
    if x > 5 then
      y := 1
    else
      y := 0
```



commands

$cmd ::= \dots \mid \text{let } x = \text{In}() \text{ in } c$

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```

NV

NV	x
1	0

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



NV	x	y
1	0	0
2	6	0

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



NV	x	y
1	0	0
2	6	0
3	6	0

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



NV	x	y
1	0	0
2	6	0
3	6	0
4	6	1

Example: I/O Dependent Branching

```
1 Ckpt()
2   let x = In() in
3     if x > 5 then
4       y := 1
5     else
6       y := 0
```



NV	x	y
1	0	0
2	6	0
3	6	0
4	6	1

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



NV	x	y
1	0	0
2	6	0
3	6	0
4	6	1
reboot	6	1
2	3	1

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



NV	x	y
1	0	0
2	6	0
3	6	0
4	6	1
reboot	6	1
2	3	1
5	3	1

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



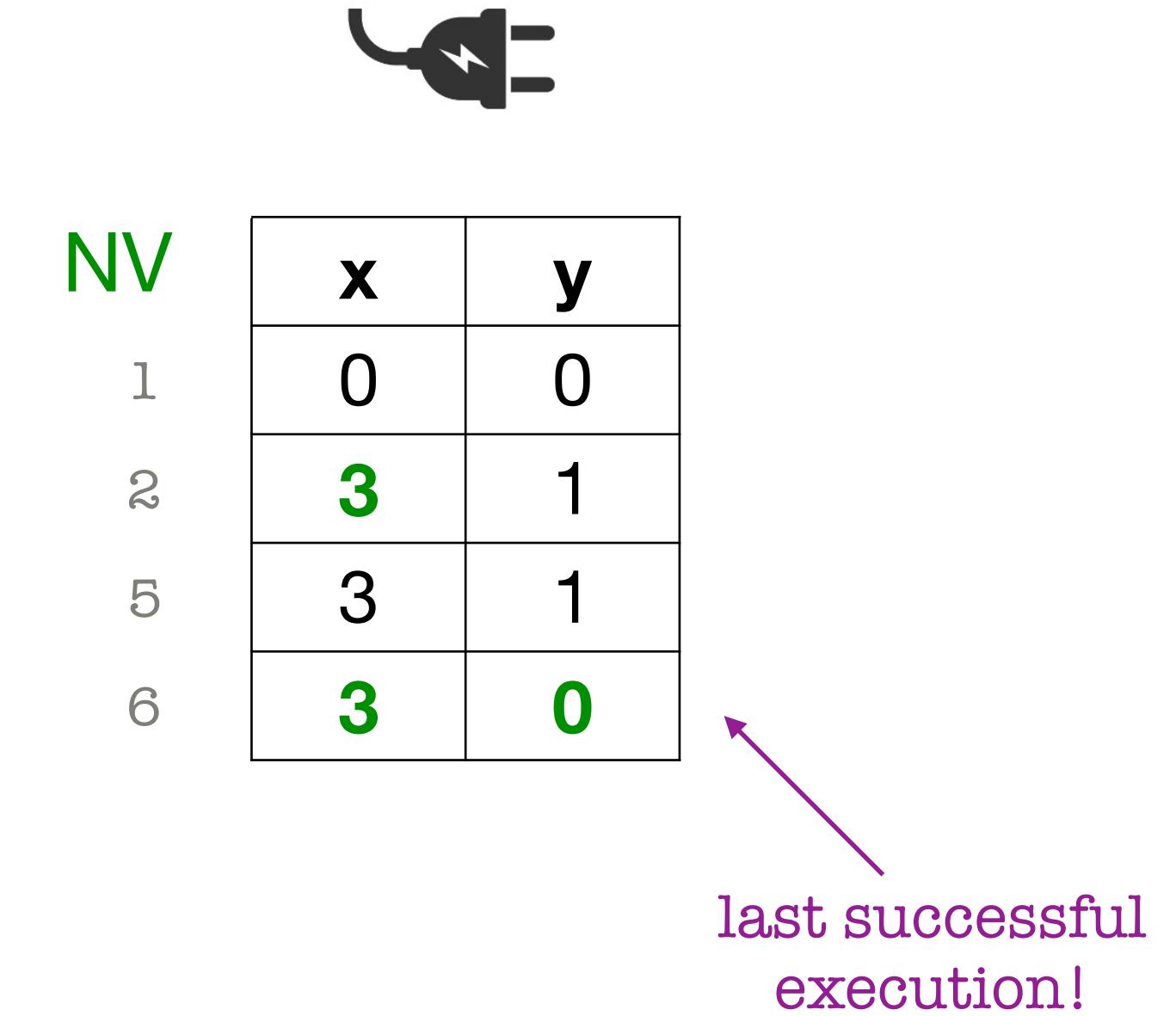
NV	x	y
1	0	0
2	6	0
3	6	0
4	6	1
reboot	6	1
2	3	1
5	3	1
6	3	0

Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```

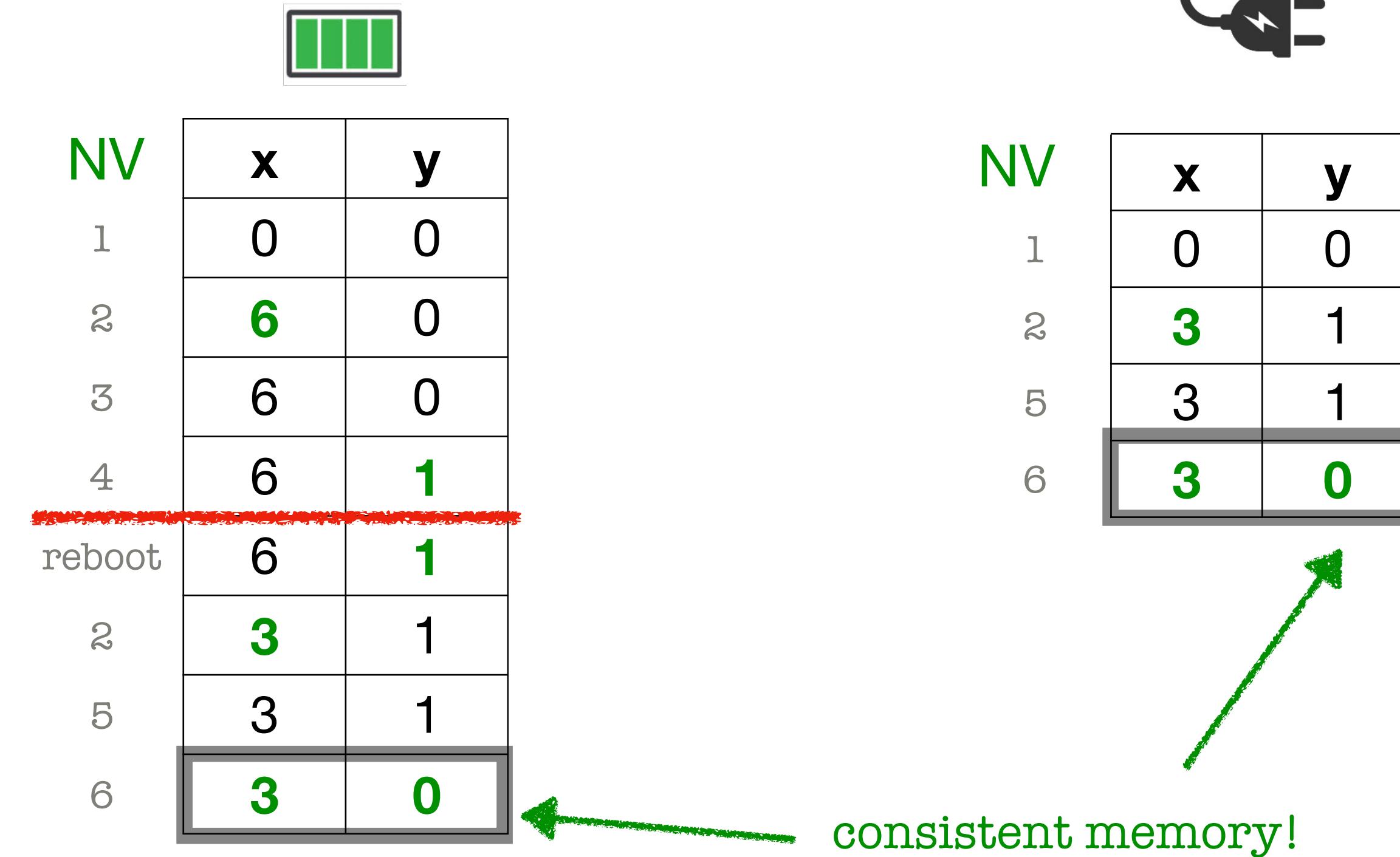


NV	x	y
1	0	0
2	6	0
3	6	0
4	6	1
reboot		
6	6	1
2	3	1
5	3	1
6	3	0



Example: I/O Dependent Branching

```
1 Ckpt()  
2   let x = In() in  
3     if x > 5 then  
4       y := 1  
5     else  
6       y := 0
```



x and y should be allowed to differ across intermediate states!

New taint qualifiers!

basic types

$$T := \text{int} \mid \text{bool}$$

type qualifiers

$$tq := \langle q, qIO \rangle$$

idempotence
qualifiers

$$q := \text{Id}(qAcc) \mid \text{Nid} \mid \text{Id}$$

access qualifiers

$$qAcc := \text{CK} \mid \text{RD} \mid \text{Wt}$$

taint qualifiers

$$qIO := \text{Tnt} \mid \text{Nt}$$

Tnt “tainted”

Nt “not tainted”

New taint qualifiers!

basic types

$$T := \text{int} \mid \text{bool}$$

type qualifiers

$$tq := \langle q, qIO \rangle$$

idempotence
qualifiers

$$q := \text{Id}(qAcc) \mid \text{Nid} \mid \text{Id}$$

access qualifiers

$$qAcc := \text{CK} \mid \text{RD} \mid \text{Wt}$$

taint qualifiers

$$qIO := \text{Tnt} \mid \text{Nt}$$

```
Ckpt()
let x = In() in
  if x > 5 then
    y := 1
  else
    y := 0
```

x : int@<Id(Wt), Tnt>

y : int@<Id(Wt), Tnt>

New taint qualifiers!

basic types

$$T := \text{int} \mid \text{bool}$$

type qualifiers

$$tq := \langle q, qIO \rangle$$

idempotence
qualifiers

$$q := \text{Id}(qAcc) \mid \text{Nid} \mid \text{Id}$$

access qualifiers

$$qAcc := \text{CK} \mid \text{RD} \mid \text{Wt}$$

taint qualifiers

$$qIO := \text{Tnt} \mid \text{Nt}$$

```
Ckpt()
let x = In() in
  if x > 5 then
    y := 1
  else
    y := 0
```

x : int@<Id(Wt), Tnt>

y : int@<Id(Wt), Tnt>

Qualifier structure

T_{nt} variables should not influence N_t variables.

$N_t \subset T_{nt}$

$x:T_{nt}, y:T_{nt}, z:N_t$

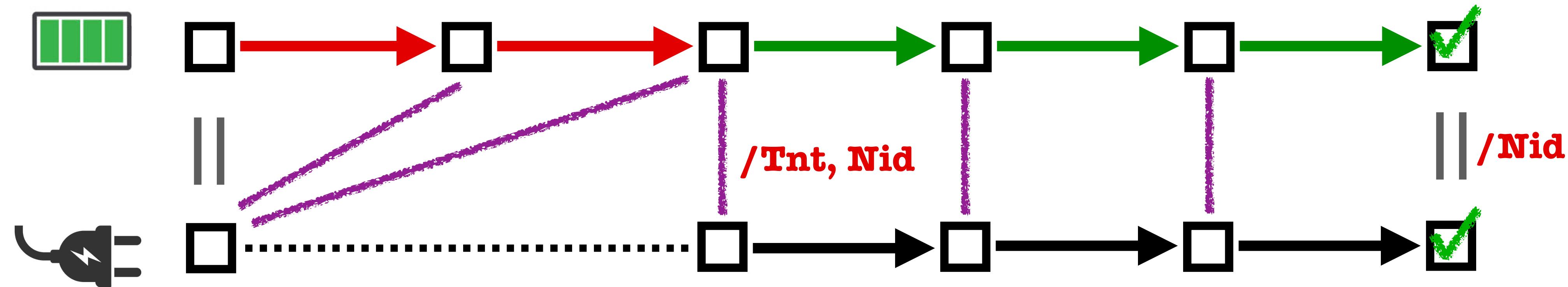
$x := y$ ✓

$z := x$ ✗

if $x > 5$ then
 $y := 1$
else
 $y := 0$

if $x > 5$ then
 $z := 1$
else
 $z := 0$

Correctness in terms of noninterference



correctness

We define that program α satisfies ~~noninterference~~ with respect to policy Σ iff for all $\omega_1, \omega_2, \nu_1$, and ν_2 ,

$\Sigma \vdash \omega_1 \approx_L \omega_2$, eval $\omega_1 \alpha = \nu_1$, and eval $\omega_2 \alpha = \nu_2$ implies $\Sigma \vdash \nu_1 \approx_L \nu_2$.

Id(_)

Id(_)

Typing Judgments

values

$$\Sigma \vdash v : T @ tq$$

expressions

$$\Sigma \vdash e : T @ tq$$

commands

$$\Sigma, \text{Wts} \vdash cmd \dashv \text{Wts}'$$

programs

$$\Sigma \vdash prog \text{ correct}$$

Type Checking Values

$$\boxed{\Sigma \vdash v : T @ tq}$$

$$\frac{}{\Sigma \vdash \text{true} : \text{bool} @ \langle \text{Id}, \text{Nt} \rangle} \text{ true-C}$$

$$\frac{}{\Sigma \vdash \text{false} : \text{bool} @ \langle \text{Id}, \text{Nt} \rangle} \text{ false-C}$$

$$\frac{}{\Sigma \vdash n : \text{int} @ \langle \text{Id}, \text{Nt} \rangle} \text{ int-C}$$

Type Checking Expressions

$$\Sigma \vdash e : T @ tq$$

$$\frac{\Sigma(x) = T @ tq}{\Sigma \vdash x : T @ tq} \text{ var-}C$$

$$\frac{\Sigma \vdash e : T @ tq}{\Sigma \vdash \emptyset e : T @ tq} \text{ unop-}C$$

$$\frac{\Sigma \vdash e_1 : T @ tq_1 \quad \Sigma \vdash e_2 : T @ tq_2}{\Sigma \vdash e_1 \odot e_2 : T @ tq_1 \sqcup tq_2} \text{ binop-}C$$

Type Checking Expressions

$$\boxed{\Sigma \vdash e : T @ tq}$$

$$\frac{\Sigma(x) = T @ tq}{\Sigma \vdash x : T @ tq} \quad var-C$$

$$\frac{\Sigma \vdash e : T @ tq}{\Sigma \vdash \emptyset e : T @ tq} \quad unop-C$$

$$\frac{\Sigma \vdash e_1 : T @ tq_1 \quad \Sigma \vdash e_2 : T @ tq_2}{\Sigma \vdash e_1 \odot e_2 : T @ tq_1 \sqcup tq_2} \quad binop-C$$

where $tq_1 \sqcup tq_2 = \langle q_1 \sqcup q_2, qIO_1 \sqcup qIO_2 \rangle$

$$tq_1 = \langle q_1, qIO_1 \rangle$$

$$tq_2 = \langle q_2, qIO_2 \rangle$$

Type Checking Commands: Assignment

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash e : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \ell' \sqsubseteq \Sigma(x)}{\Sigma \vdash x := e \text{ secure}} := F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$\Sigma \vdash x : T @ tq_x$

if $tq_x = \langle \text{Id}(q), q\text{IO} \rangle$ then $q < \text{Wt}$

$$\frac{\Sigma \vdash e : T @ tq \quad tq' = \Sigma(pc) \sqcup tq \quad tq' \sqsubseteq tq_x}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

Type Checking Commands: Assignment

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash e : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \ell' \sqsubseteq \Sigma(x)}{\Sigma \vdash x := e \text{ secure}} := F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$\Sigma \vdash x : T @ tq_x$

if $tq_x = \langle \text{Id}(q), qIO \rangle$ then $q < \text{Wt}$

$$\frac{\Sigma \vdash e : T @ tq \quad tq' = \Sigma(pc) \sqcup tq \quad tq' \sqsubseteq tq_x}{\Sigma, \text{Wts} \vdash x := e \dashv \text{Wts} \cup \{x\}} := F$$

where $tq_1 \sqsubseteq tq_2$ means $q_1 \sqsubseteq q_2$ and $qIO_1 \sqsubseteq qIO_2$

$$tq_1 = \langle q_1, qIO_1 \rangle \quad tq_2 = \langle q_2, qIO_2 \rangle$$

Type Checking Commands: Sequencing

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash \alpha \text{ secure} \quad \Sigma \vdash \beta \text{ secure}}{\Sigma \vdash \alpha ; \beta \text{ secure}} ;F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

same as before

$$\frac{\Sigma, \text{Wts} \vdash c_1 \dashv \text{Wts}' \quad \Sigma, \text{Wts}' \vdash c_2 \dashv \text{Wts}''}{\Sigma, \text{Wts} \vdash c_1; c_2 \dashv \text{Wts}''} ;F$$

Type Checking Commands: If-then-else

$\Sigma \vdash \alpha \text{ secure}$

$$\frac{\Sigma \vdash P : \ell \quad \ell' = \Sigma(pc) \sqcup \ell \quad \Sigma' = \Sigma[pc \mapsto \ell'] \quad \Sigma' \vdash \alpha \text{ secure} \quad \Sigma' \vdash \beta \text{ secure}}{\Sigma \vdash \text{if } P \text{ then } \alpha \text{ else } \beta \text{ secure}} \text{ if } F$$

$\Sigma, \text{Wts} \vdash c \dashv \text{Wts}'$

$$\frac{\begin{array}{c} \Sigma \vdash e : \text{bool}@tq \quad tq' = \Sigma(pc) \sqcup tq \quad \Sigma' = \Sigma[pc \mapsto tq'] \\ \Sigma', \text{Wts} \vdash c_1 \dashv \text{Wts}' \quad \Sigma', \text{Wts} \vdash c_2 \dashv \text{Wts}' \end{array}}{\Sigma, \text{Wts} \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \dashv \text{Wts}'} \text{ if } F$$

Updated qualifiers help us rule out implicit flows for sensor inputs!

Type Checking Programs

$\Sigma \vdash prog \text{ correct}$

$$\Sigma_{\text{init}}(pc) = \langle \text{Id}, \text{Nt} \rangle$$

$$\forall x \in nIds . \Sigma_{\text{init}}(x) = T @ \langle \text{Nid}, \text{Nt} \rangle \text{ where } \Gamma(x) = T @ tq'$$

$$\forall x \in ckvars . \Sigma_{\text{init}}(x) = T @ \langle \text{Id(CK)}, \text{Nt} \rangle \text{ where } \Gamma(x) = T @ tq'$$

$$\forall x \in rds . \Sigma_{\text{init}}(x) = T @ \langle \text{Id(RD)}, \text{Nt} \rangle \text{ where } \Gamma(x) = T @ tq'$$

$$\forall x \in mtwt . \Sigma_{\text{init}}(x) = T @ \langle \text{Id(Wt)}, \text{Nt} \rangle \text{ where } \Gamma(x) = T @ tq'$$

$$\Sigma_{\text{init}}, \cdot \vdash c \dashv \text{Wts}$$

$$\forall x \text{ s.t. } \Sigma_{\text{init}}(x) = T @ \langle \text{Id(Wt)}, \text{Nt} \rangle, x \in \text{Wts}$$

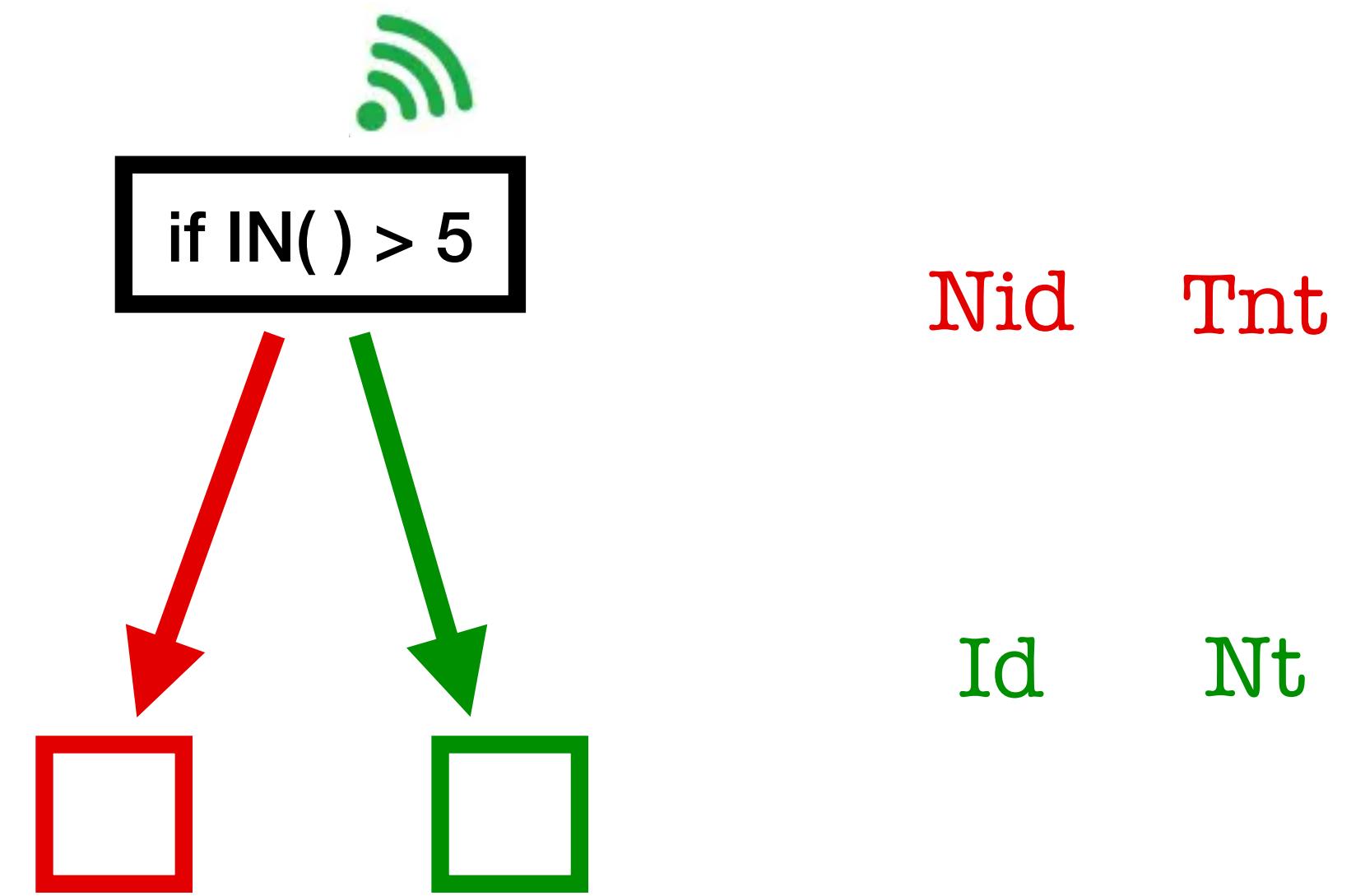
initialize
qualifiers to be
untainted

$$\Sigma \vdash \text{Ckpt}(aID, ckvars, rds, mtwt, nIds) \ c \text{ correct}$$

Ckpt-C

See paper for other interesting features!

- pointers and functions
- branches with different write sets
- just-in-time mode
- type inference
- practical implementations



A Type System for Safe Intermittent Computing
[Surbatovich et al. '23]

