



XX大学体育馆数据库系统

报告人：朱俊 赵钰 邹佳航

ER图构思

PART ONE



数据库函数实现功能

PART TWO



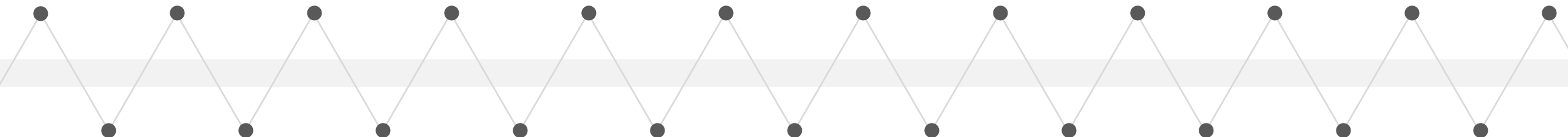
Java连接数据库实现前端

PART THREE



Ui设计

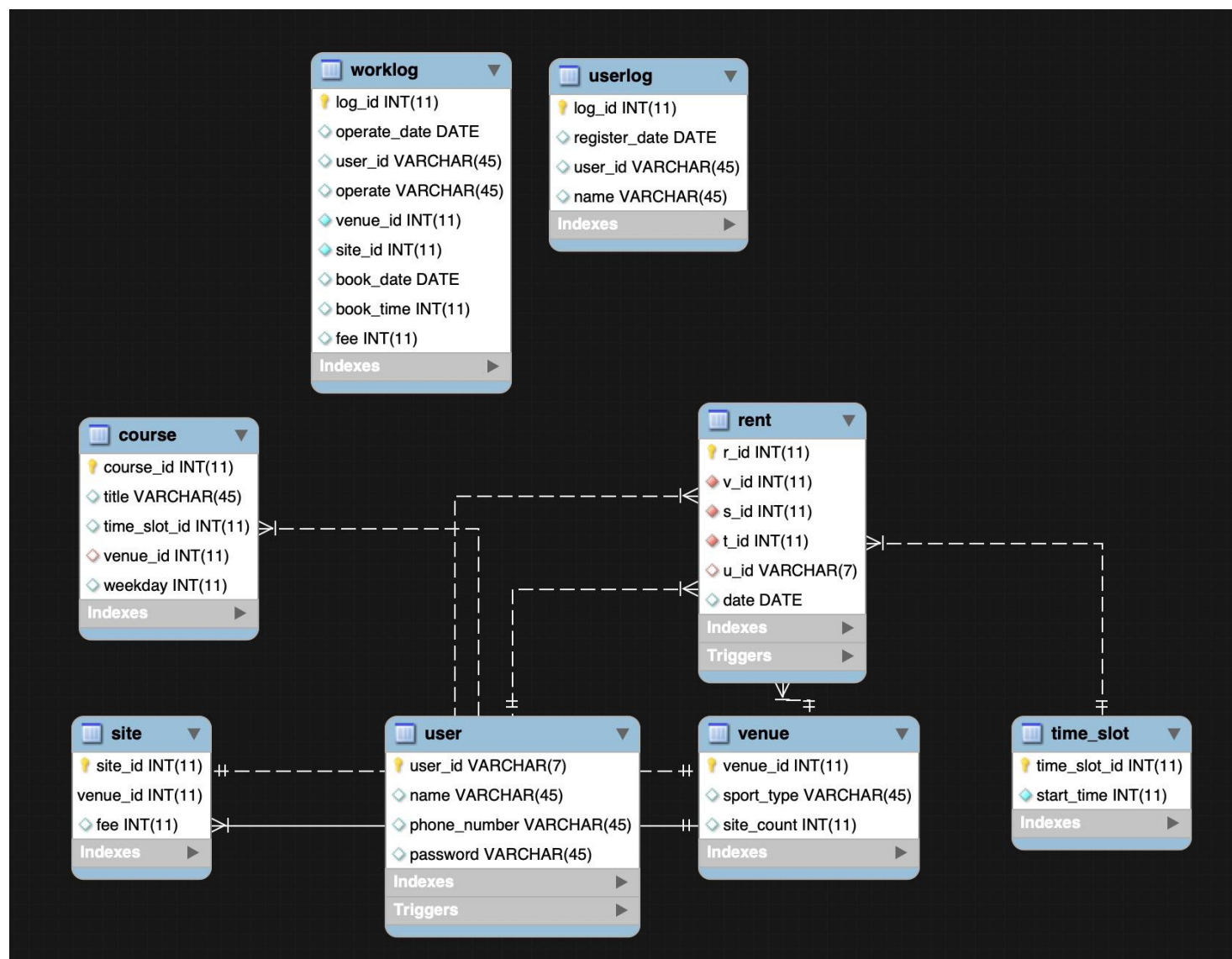
PART FOUR





ER图构思

PART ONE



worklog: 工作日志表

userlog: 用户注册日志

venue: 场馆表,
体育馆内有不同运动场馆


site: 场地表,
一场馆有多个场地

user: 用户情况

time_slot: 每天分为12个时间段进行管理

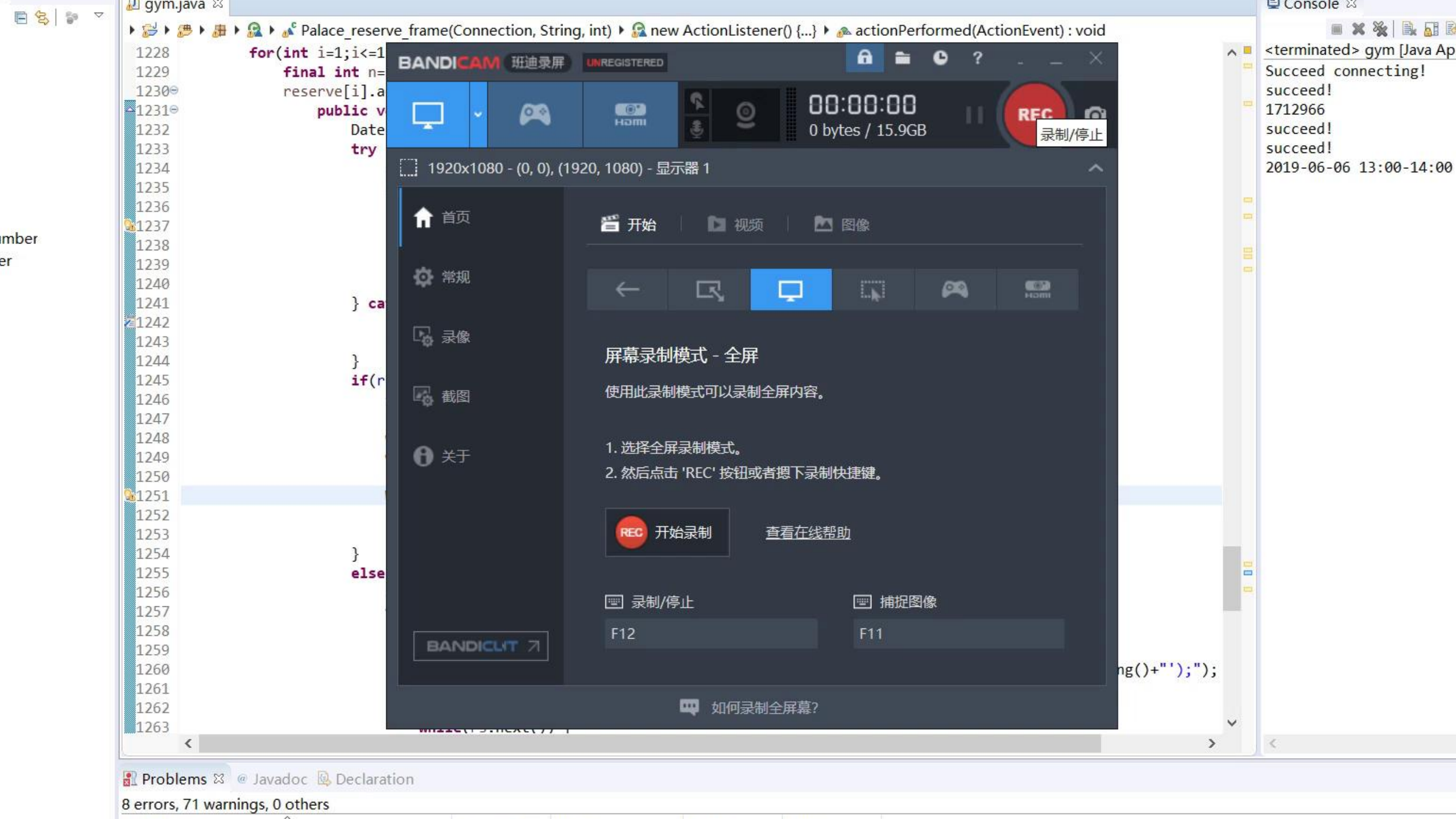
course: 课程表以及占用场地情况

rent: 用户租借场地表



数据库函数实现功能

PART TWO



▼ Stored Procedures

booker_info

booker_record

cancel_book

register

site_info

user_info

▼ Functions

book_site

site_fee

- booker_info: 查询当前场地预定者信息
- booker_record: 查询当前用户所有预定记录
- cancel_book: 取消预订
- register: 用户注册
- site_info: 场地可用情况
- user_info: 用户信息
- book_site: 有效预定返回场地id, 无效预定返回-1
- site_fee: 返回预定所需费用

存储过程、函数一览

	log_id	operate_date	user_id	operate	venue_id	site_id	book_date	book_time	fee
▶	1	2019-06-05	1712962	success rent	1	1	2019-06-28	1	100
	2	2019-06-05	1712962	canceled book	1	1	2019-06-28	1	-100
	3	2019-06-06	1712966	success rent	1	1	2019-06-06	1	100
	4	2019-06-06	1712966	success rent	1	1	2019-06-06	2	100

工作日志
触发器记录体育馆预定和取消情况
以及费用流水
【用户日志记录用户注册情况】

```
begin
  declare sid int;
  create temporary table if not exists cur_sid(s_id int);
  if (select count(u_id) from rent where u_id=uid and date=d and tid=t_id)>=1
  then return -1;
  end if;
  insert into cur_sid
    select distinct site_id from site where venue_id=vid and site_id not in
    (select distinct s_id from rent where s_id=site_id and v_id=vid and t_id=tid);

  select * into sid from cur_sid order by s_id asc limit 0,1;
  insert into rent values(null,vid,sid,tid,uid,d);
  return sid;
end
```

预定场地函数

查询是否当前用户预定时段已有其他预约，如有则预定失败。
可以实现同一时间同一用户最多订一个场地，场地数为零时不可继续再订。

```
1 • drop table if exists temp;
2 • drop procedure if exists site_info;
3 • delimiter $$
4 • create procedure site_info(s_type varchar(45),d date)
5 • begin
6 •   declare wd int;
7 •   declare vid int;
8 •   declare sc int;
9 •   declare i int;
10 •  declare a int;
11 •  create temporary table if not exists temp(time_slot_id int,cur_site_count int);
12 •  truncate TABLE temp;
13 •  select venue_id into vid from venue where sport_type=s_type;
14 •  select dayofweek(d) into wd;
15 •  select site_count into sc from venue where venue_id=vid;
16 •  set a=0;
17 •  set i=1;
18 •  while i<=12 do
19 •    insert into temp
20 •      select time_slot_id,0
21 •      from course
22 •      where venue_id=vid and course.weekday= wd and time_slot_id=i;
23 •    insert into temp
24 •      select t_id,sc-count(s_id)
25 •      from rent where rent.v_id=vid and t_id=rent.t_id and date =d and rent.t_id=i
26 •      group by t_id;
27 •    if (select count(time_slot_id) from temp) !=i then
28 •      insert into temp select i,sc;
29 •    end if;
30 •    set i = i+1;
31 •  end while;
32 •  select * from temp order by time_slot_id;
33 • end$$
34 • delimiter ;
```

查询某场馆某天的各个场地在各个时间段的空闲数目。

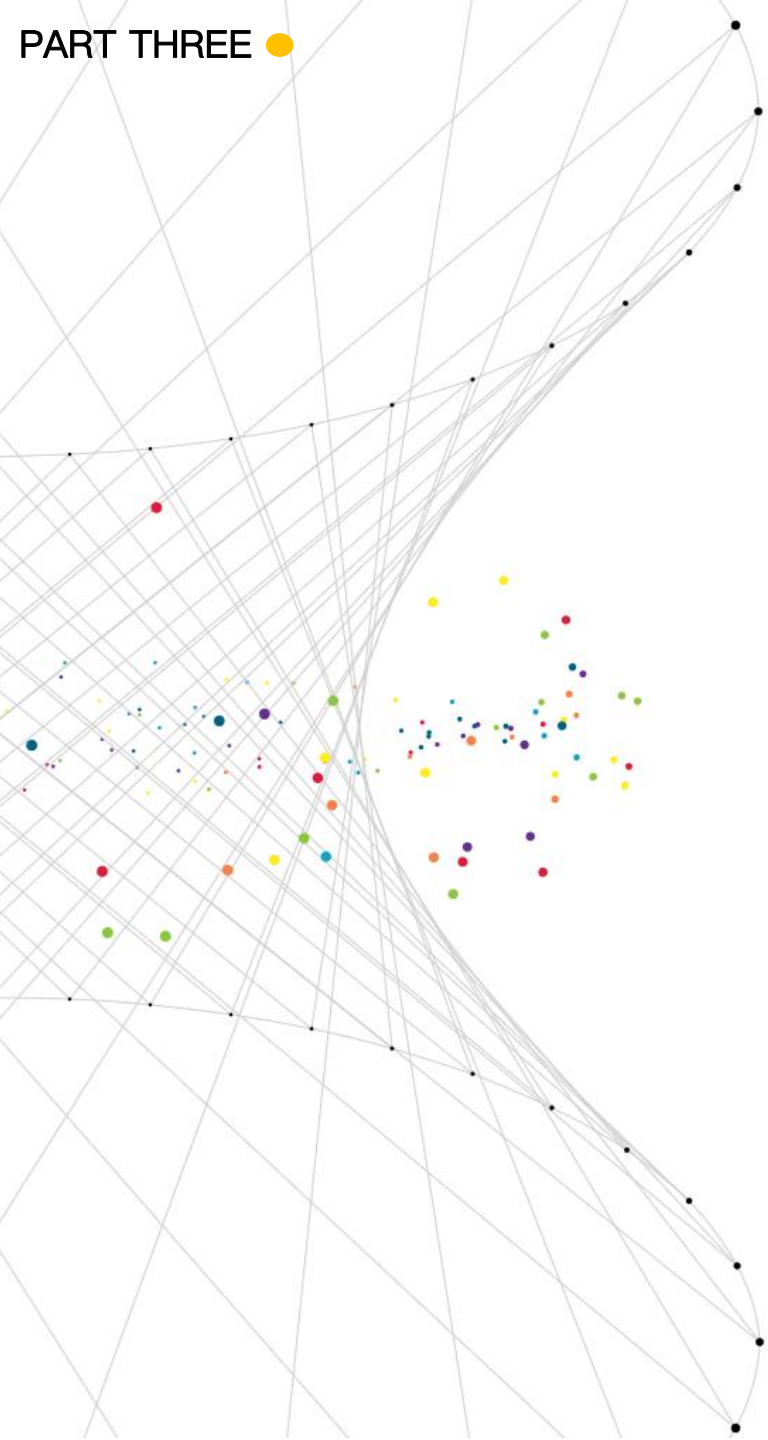
有课程的「场馆」不可用

无课程「场地」显示可用场地数量

Java连接数据库实现前端

PART

THREE



```
gym ▸ src ▸ gym ▸ Log_in_frame ▸ Log_in_frame(Connection, String) ▸
1346 Button yes=new Button("是");
1347 Button no=new Button("否");
1348 p.add(words);
1349 p.add(yes);
1350 p.add(no);
1351 remind.add(p);
1352
1353
1354 yes.addActionListener(new ActionListener() {
1355     public void actionPerformed(ActionEvent e) {
1356         remind.setVisible(false);
1357         int v=0;
1358         if(venue.equals("basketball"))
1359             v=1;
1360         else if(venue.equals("volleytball"))
1361             v=2;
1362         else if(venue.equals("table tennis"))
1363             v=3;
1364         else if(venue.equals("badminton"))
1365             v=4;
1366         Palace_reserve_frame p_r=new Palace_reserve_frame(con,User,v);
1367         p_r.setLocation(f.getLocation());
1368         p_r.setVisible(true);
1369     }
1370 });
1371 no.addActionListener(new ActionListener() {
1372     public void actionPerformed(ActionEvent e) {
1373         User_info_frame u_i=new User_info_frame(con,User);
1374         u_i.setLocation(f.getLocation());
1375         u_i.setVisible(true);
1376         remind.setVisible(false);
1377     }
1378 });
1379 }
1380 }
```

一千多行代码实现了连接数据库和Java前端

```

▼ gym
  serialVersionUID : long
  ▼ main(String[]) : void
    ▶ new WindowAdapter() {...}
  ▼ Warning
    serialVersionUID : long
    ▶ User : String
    ▶ con : Connection
    ▶ message : String
    ▼ Warning(Connection, String, Frame, String)
      ▶ new WindowAdapter() {...}
      ▶ new ActionListener() {...}
  ▼ Reminder
    ▶ User : String
    ▶ con : Connection
    ▶ message : String
    ▼ Reminder(Connection, String, Frame, String)
      ▶ new WindowAdapter() {...}
      ▶ new ActionListener() {...}
  ▼ Log_in_frame
    serialVersionUID : long
    ▶ User : String
    ▶ con : Connection
    ▼ Log_in_frame(Connection, String)
      ▶ new WindowAdapter() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}

```

```

▼ Sign_in_frame
  serialVersionUID : long
  ▶ User : String
  ▶ con : Connection
  ▼ Sign_in_frame(Connection, String)
    ▶ new WindowAdapter() {...}
    ▶ new ComponentAdapter() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
  ▼ Function_choose_frame
    serialVersionUID : long
    ▶ User : String
    ▶ con : Connection
    ▼ Function_choose_frame(Connection, String)
      ▶ new WindowAdapter() {...}
      ▶ new ComponentAdapter() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}
  ▼ User_info_frame
    serialVersionUID : long
    ▶ User : String
    ▶ con : Connection
    ▼ User_info_frame(Connection, String)
      ▶ new WindowAdapter() {...}
      ▶ new ComponentAdapter() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}

```

PROJECT OUTLINE

```

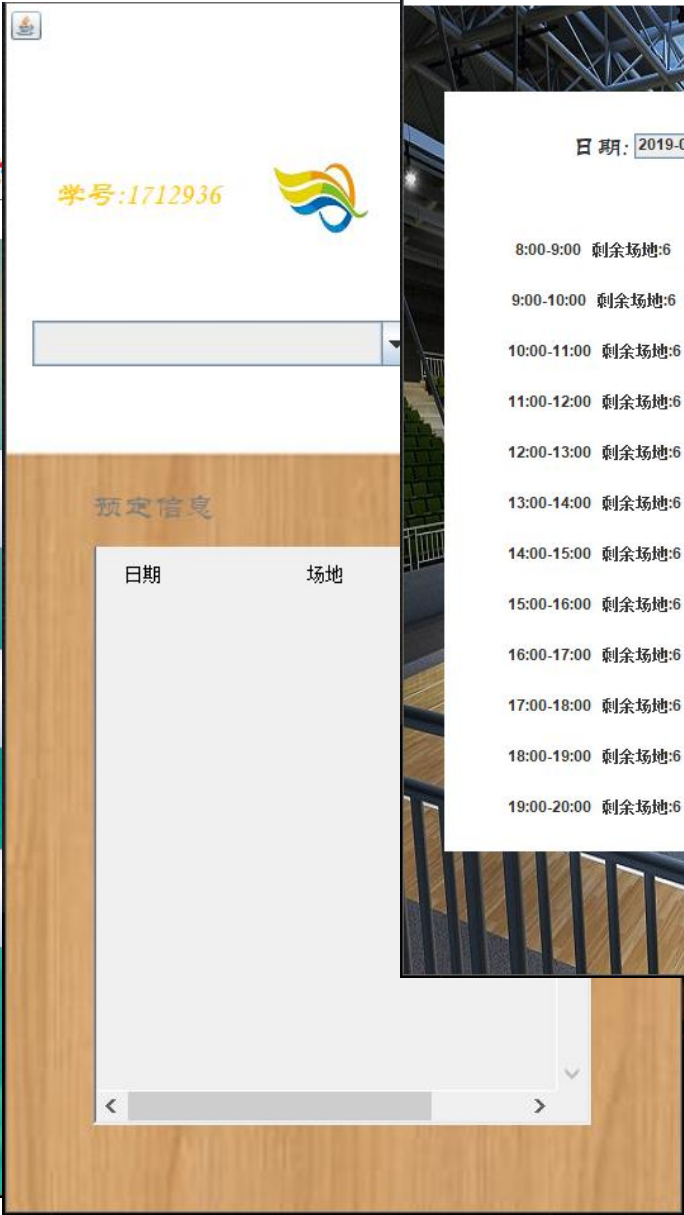
▼ Place_Chose_frame
  ▶ User : String
  ▶ con : Connection
  ▼ Place_Chose_frame(Connection, String)
    ▶ new WindowAdapter() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
    ▶ new ActionListener() {...}
  ▼ Palace_reserve_frame
    ▶ User : String
    ▶ con : Connection
    ▶ venue : String
    ▶ rest_num : int[]
    ▼ Palace_reserve_frame(Connection, String, int)
      ▶ new WindowAdapter() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}
    ▼ reminder(String, int, int) : void
      ▶ new WindowAdapter() {...}
      ▶ new ActionListener() {...}
      ▶ new ActionListener() {...}

```



Ui设计

PART FOUR





THANK YOU FOR WATCHING

报告人
邹佳航 赵钰 朱俊