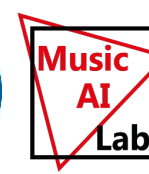
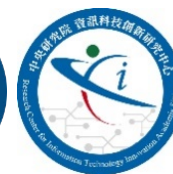




# MuseGAN: Multi-track Sequential Generative Adversarial Networks for Symbolic Music Generation and Accompaniment

**Hao-Wen Dong,\* Wen-Yi Hsiao,\* Li-Chia Yang, Yi-Hsuan Yang**

Music and AI Lab, Research Center of IT Innovation, Academia Sinica



*\*these authors contributed equally to this work*

# Outlines

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- Goals & Challenges
- Data
- Proposed Model
- Results & Evaluation
- Recent Work
- Future Works

**Source Code** <https://github.com/salu133445/musegan>  
**Demo Page** <https://salu133445.github.io/musegan/>

# Goals & Challenges

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# Goals

## [Source Code]

<https://github.com/salu133445/musegan>

## [Demo Page]

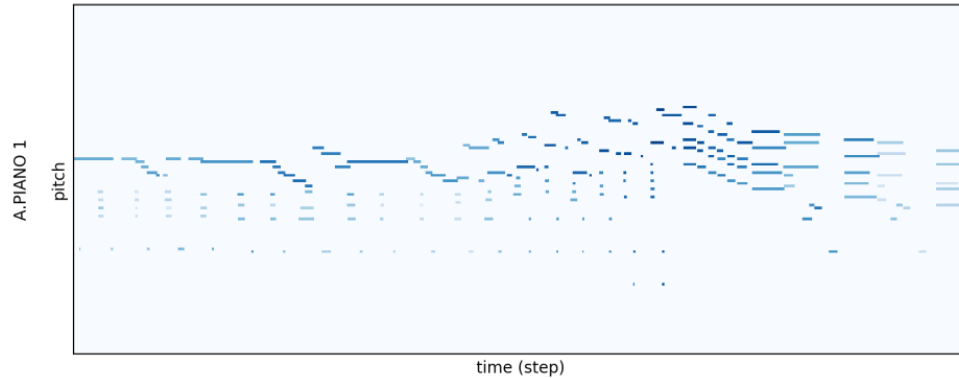
<https://salu133445.github.io/musegan/>

## Generate pop music

- of **multiple tracks**



- in **piano-roll** format

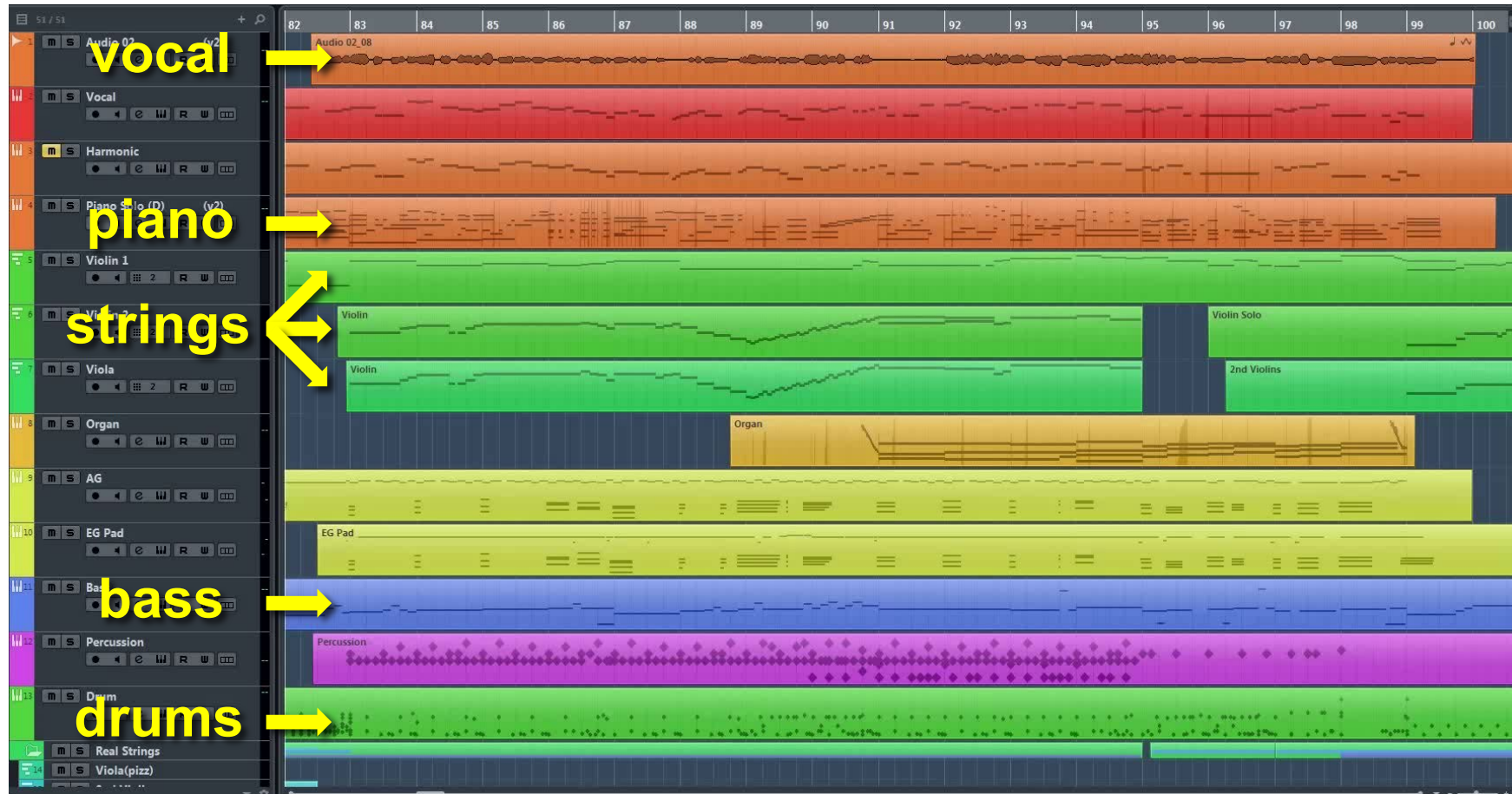


- using **GAN** with **CNNs**

## Challenge I

## Multi-track GAN

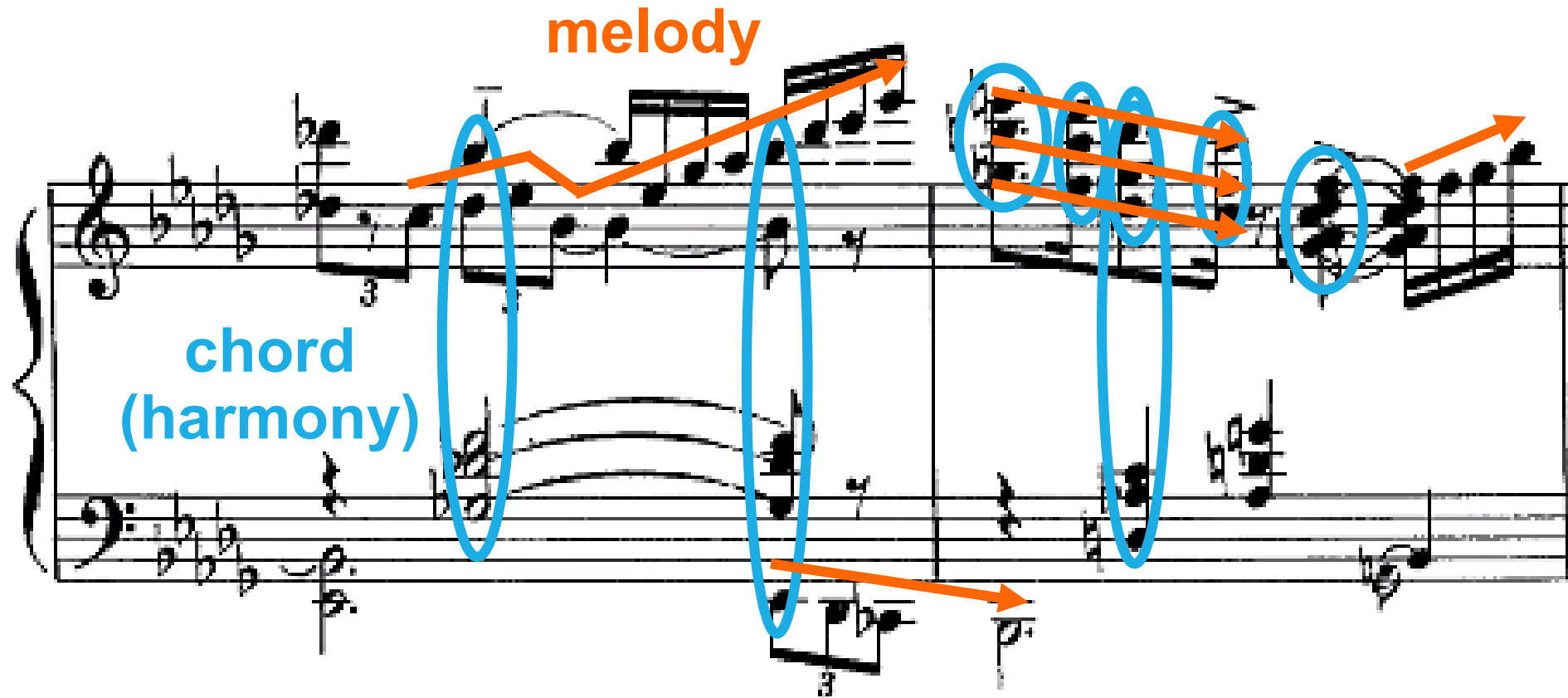
# Multitrack Interdependency



## Challenge II

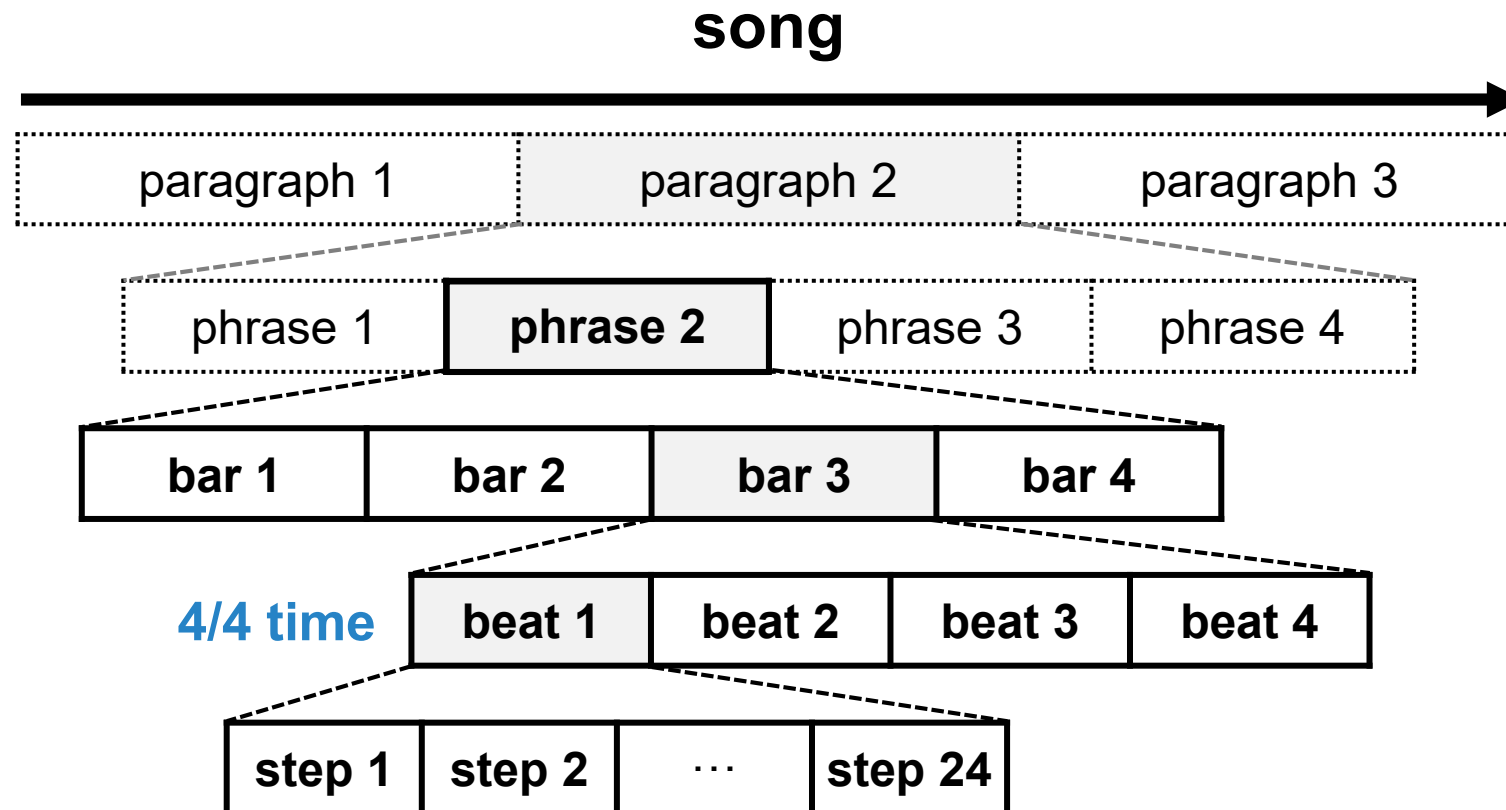
# Music Texture

## Convolutional Neural Networks



## Challenge III

# Temporal Structure

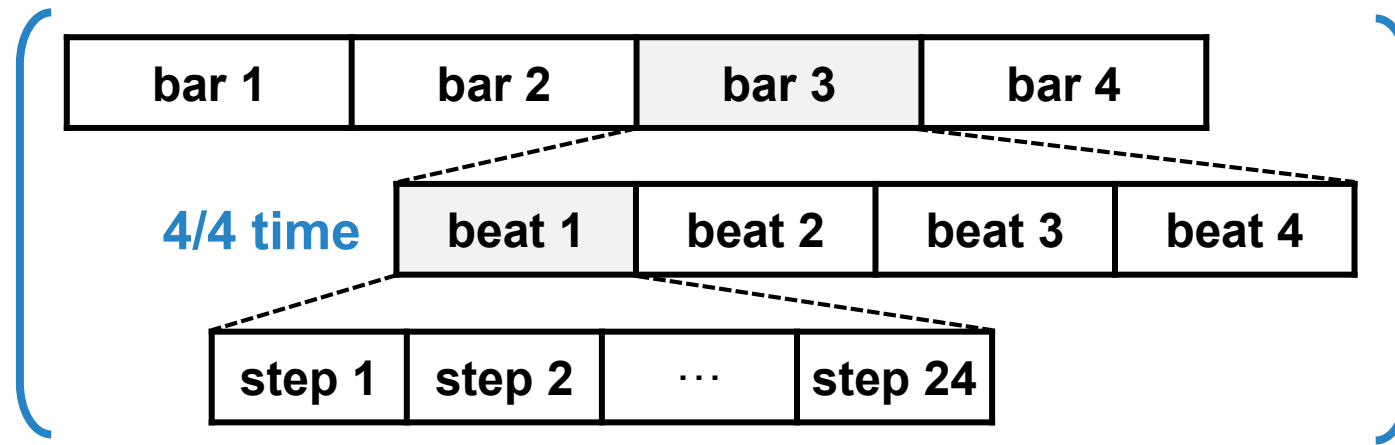


## Challenge III

# Convolutional Neural Networks

## Temporal Structure

Fixed Structure

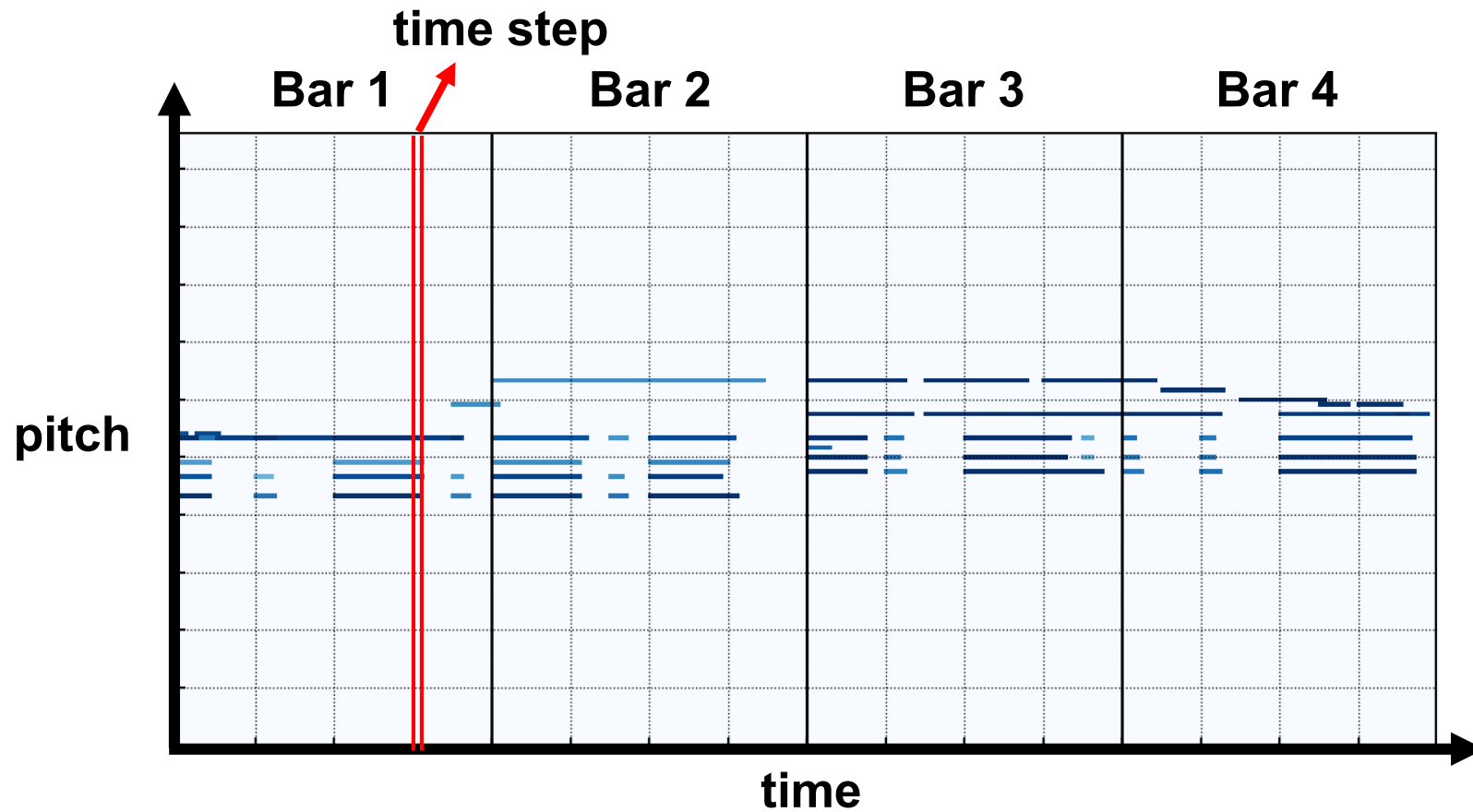




# Data

---

# Data Representation

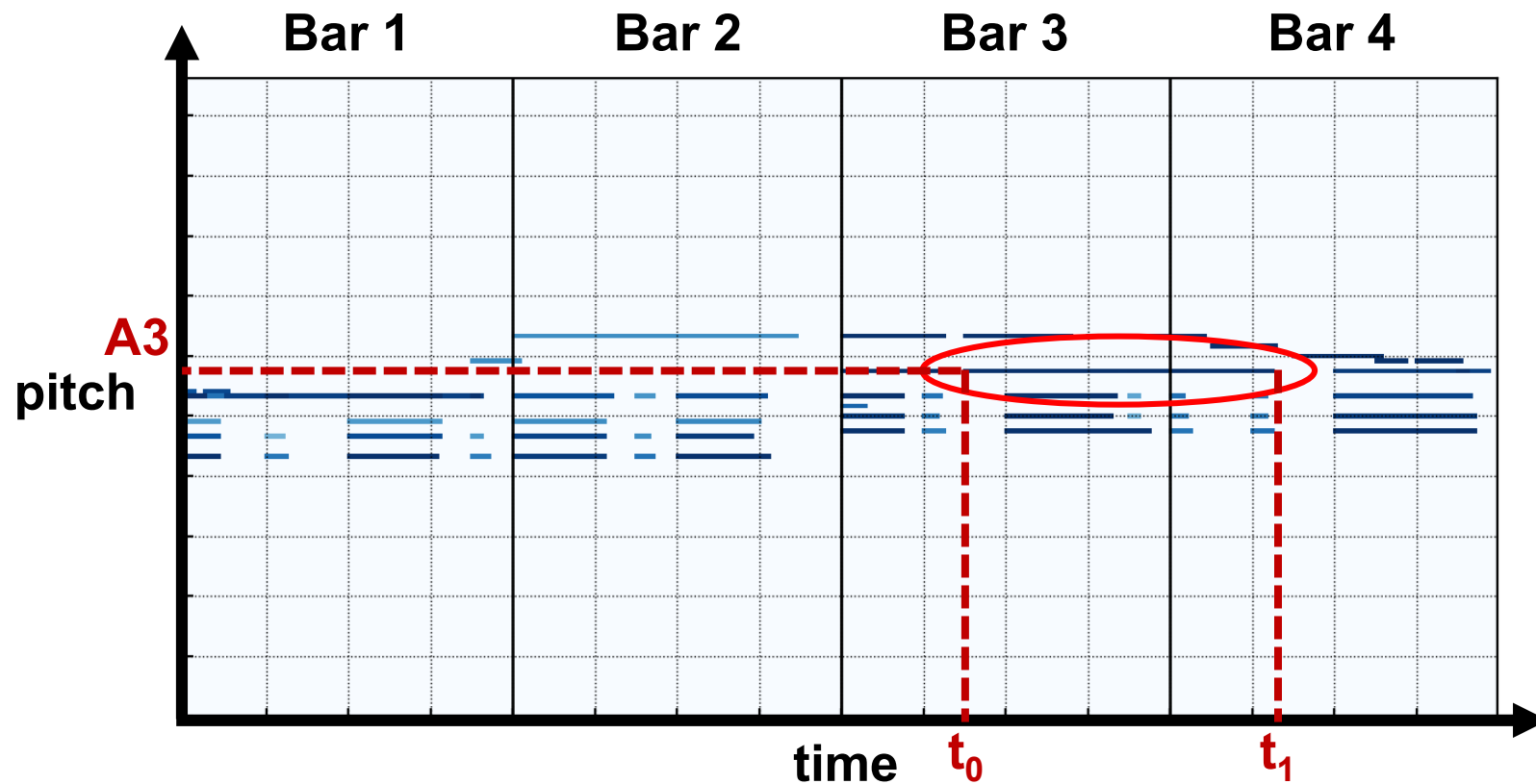


**Piano-roll**  
(with symbolic timing)

polyphonic ✓

multi-track ✗

# Data Representation

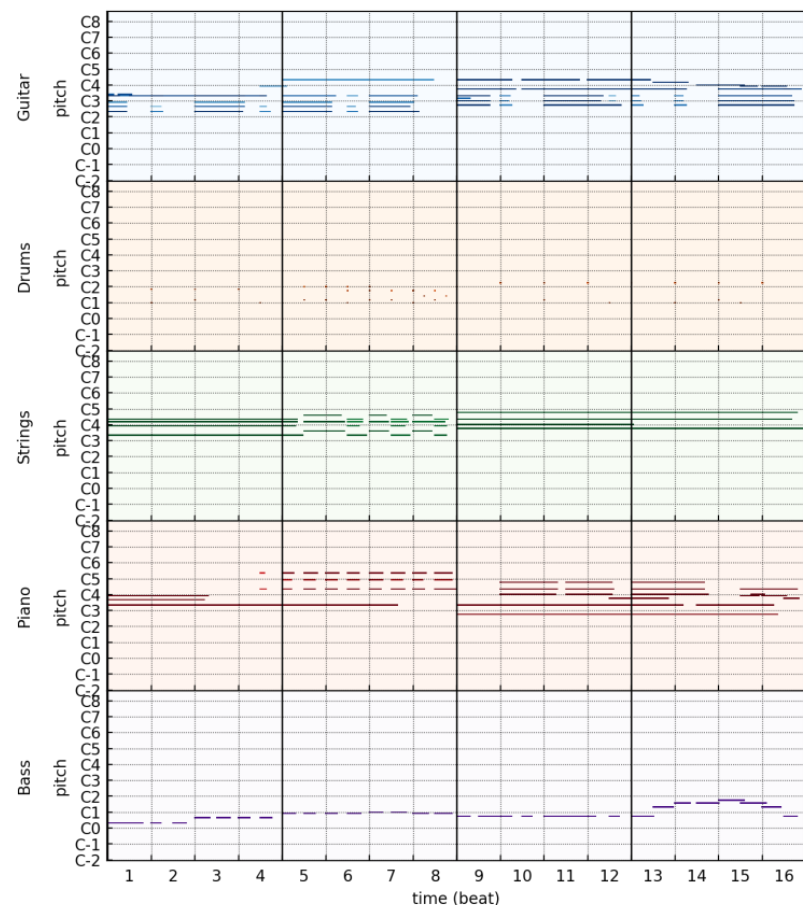


**Piano-roll**  
(with symbolic timing)

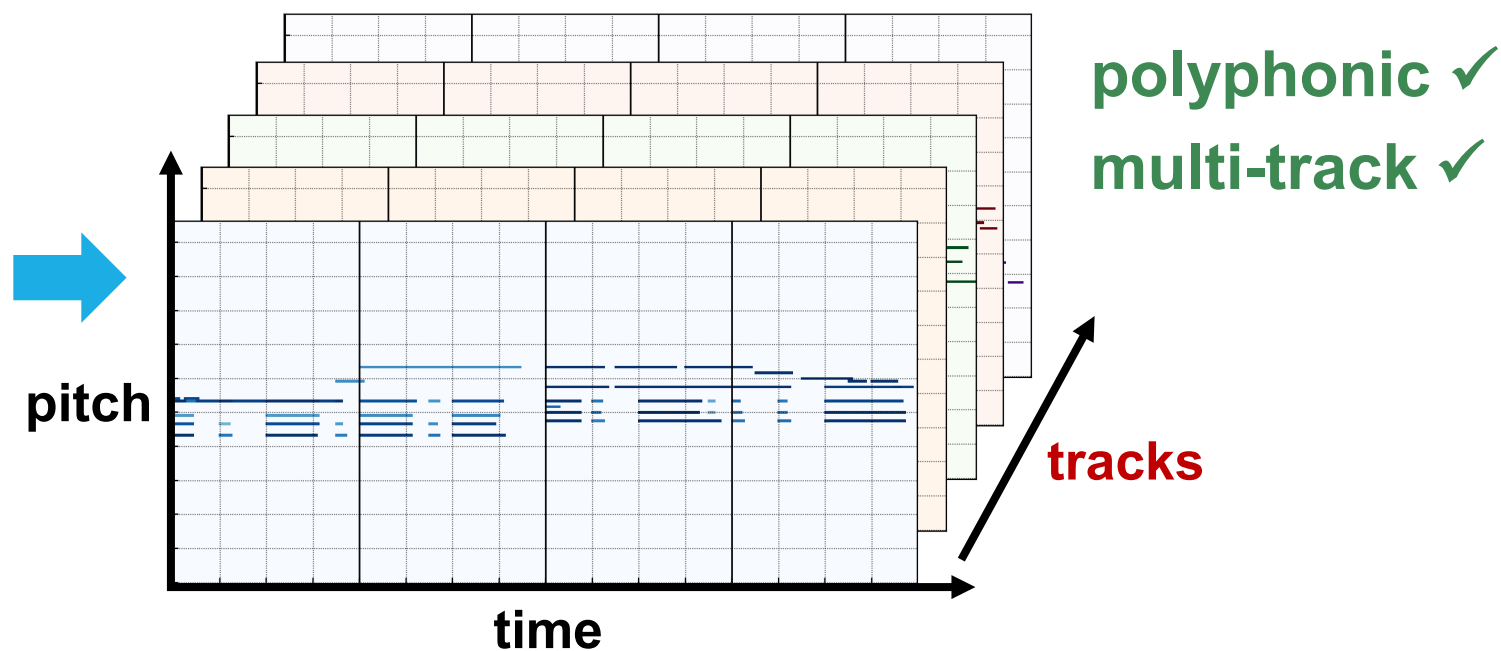
polyphonic ✓

multi-track ✗

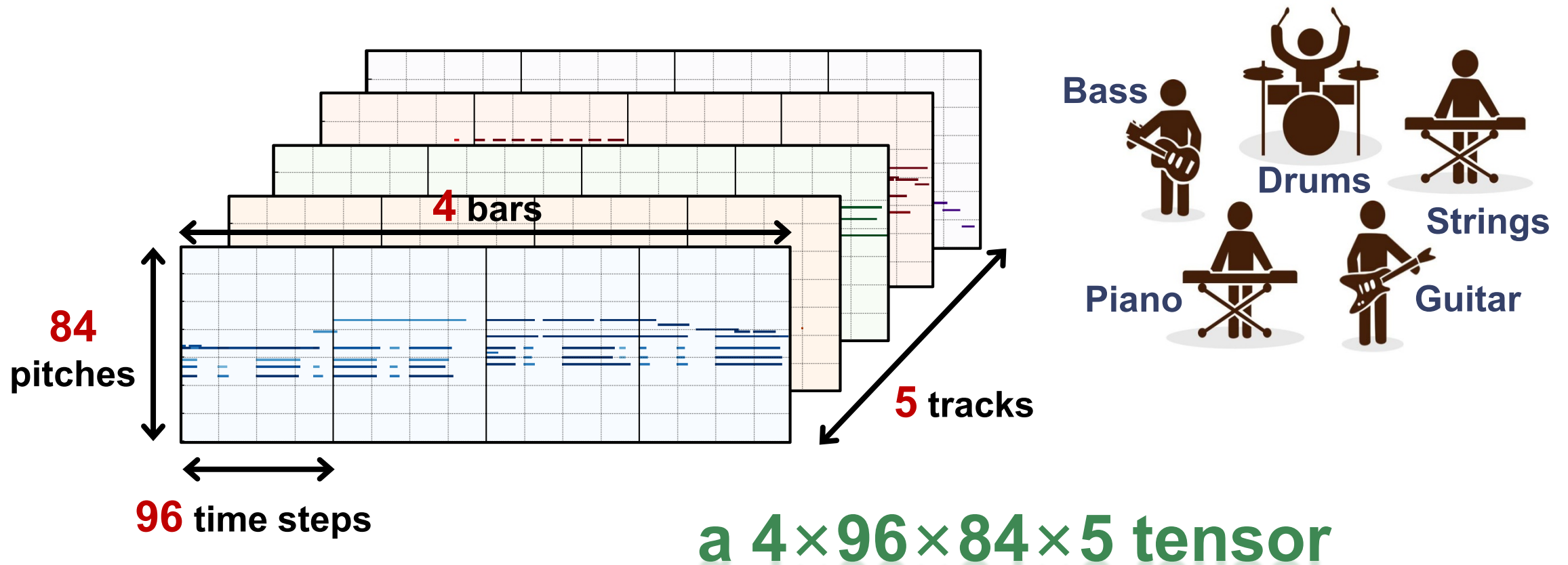
# Data Representation



## Multi-track Piano-roll (with symbolic timing)



# Data Representation



# Data

## [Dataset]

<https://salu133445.github.io/lakh-pianoroll-dataset>

## [Pypianoroll]

<https://salu133445.github.io/pypianoroll/>

## LPD (Lakh Pianoroll Dataset)

- **>170,000** multi-track piano-rolls
- Derived from Lakh MIDI Dataset
- Mainly pop songs

## Pypianoroll (Python package)

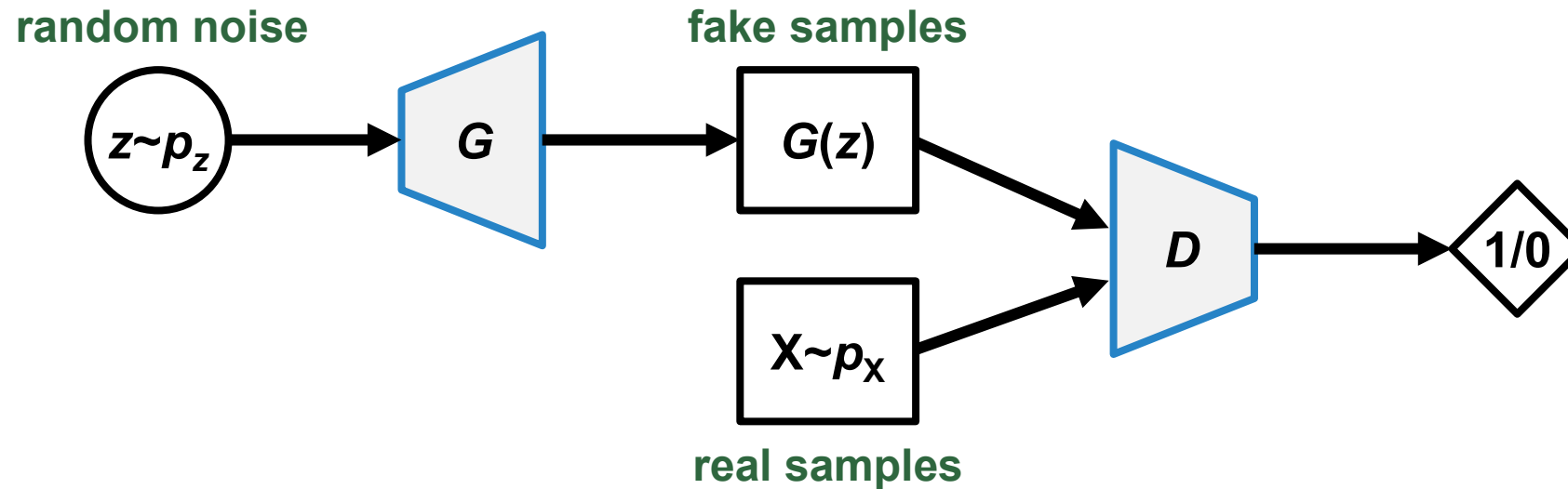
- Manipulation & Visualization
- Efficient I/O
- Parse/Write MIDI files
- On **PYPI** (pip installable)

# Proposed Model

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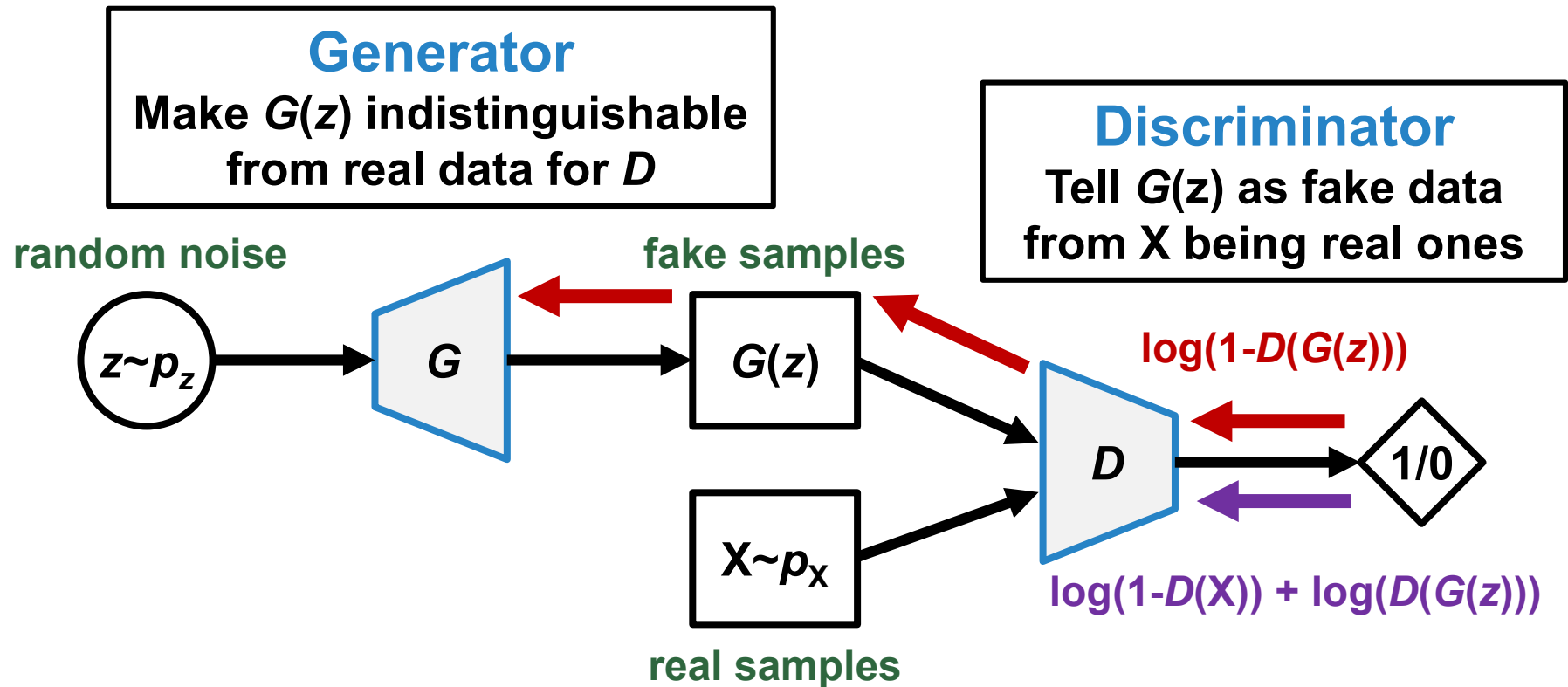
# Generative Adversarial Networks

---

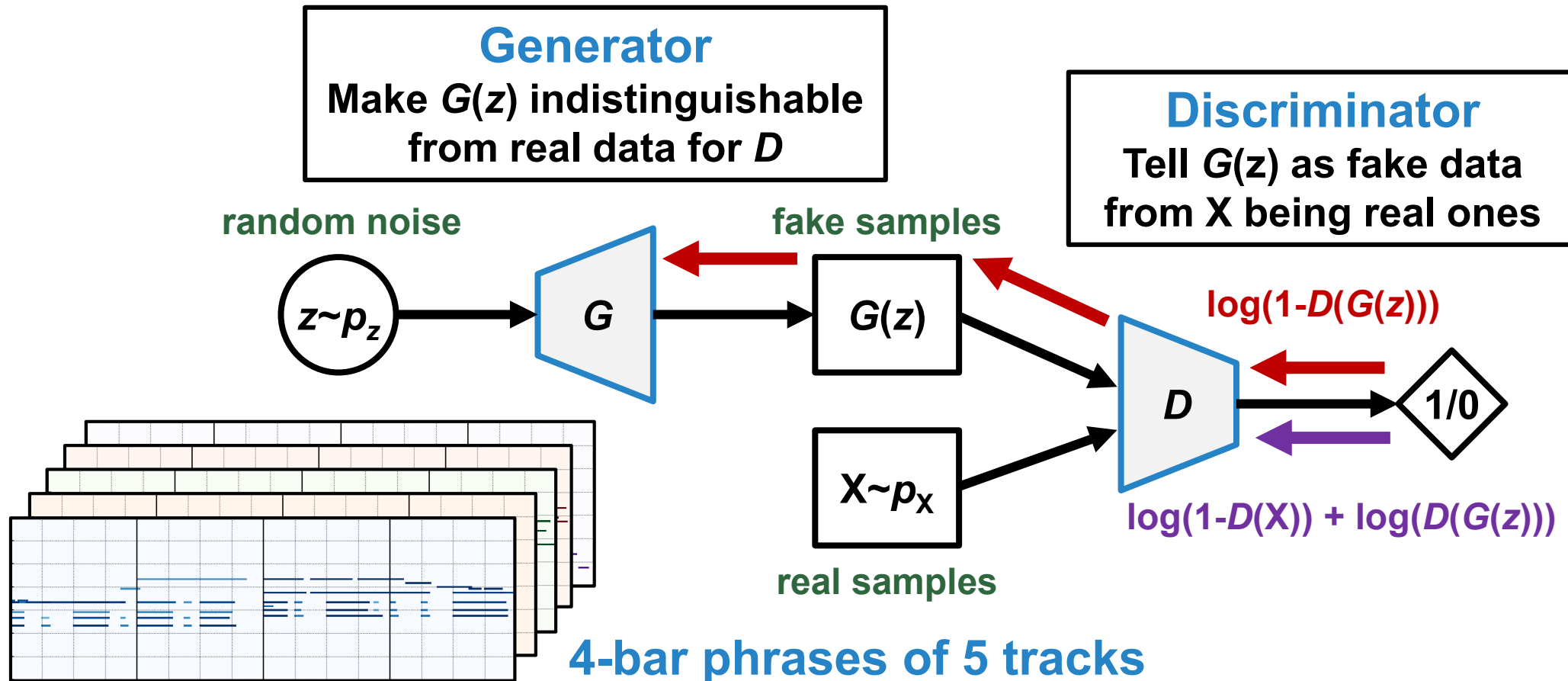




# Generative Adversarial Networks

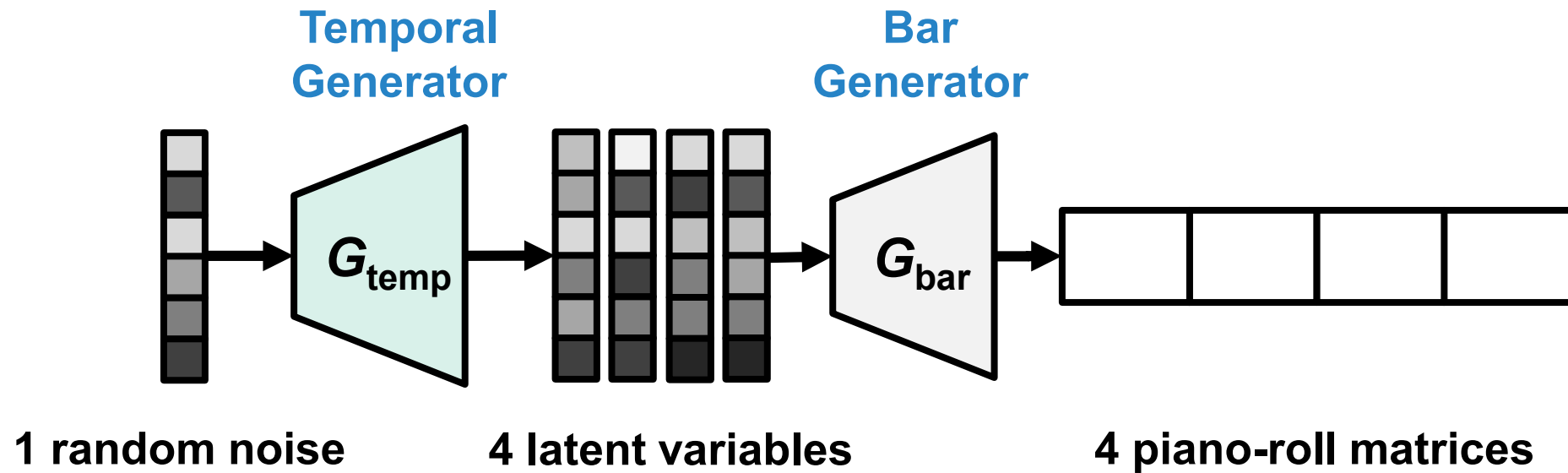


# Generative Adversarial Networks



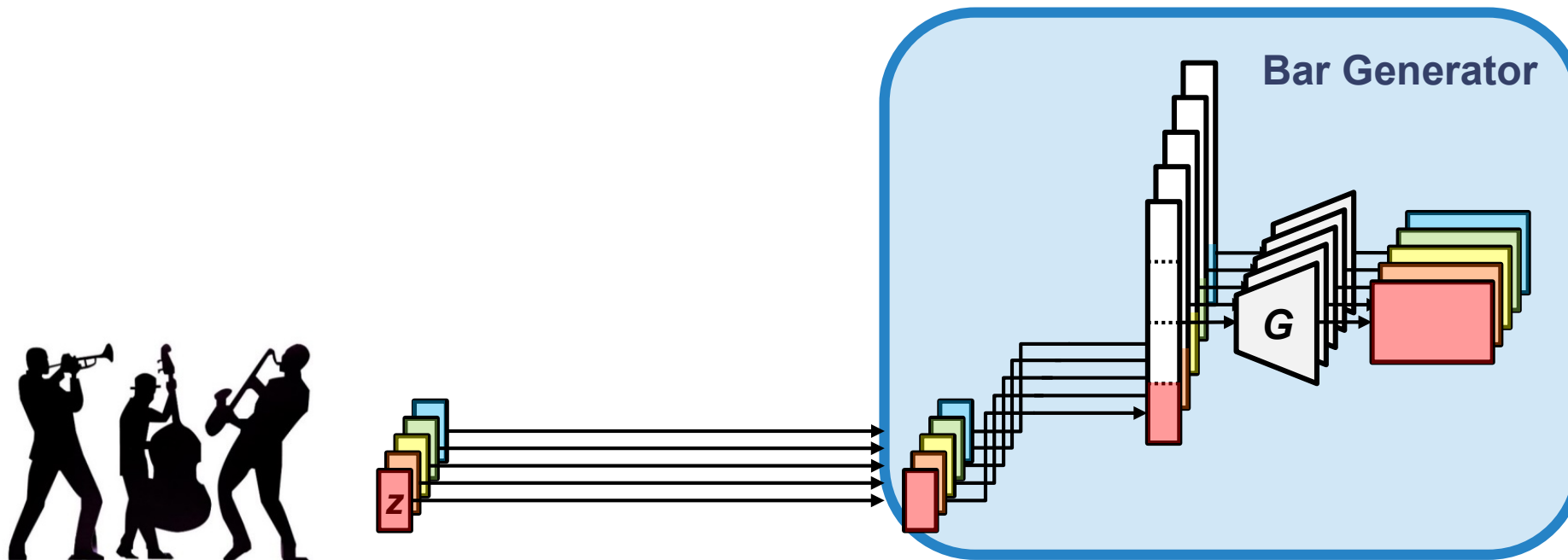
# MuseGAN – An Overview

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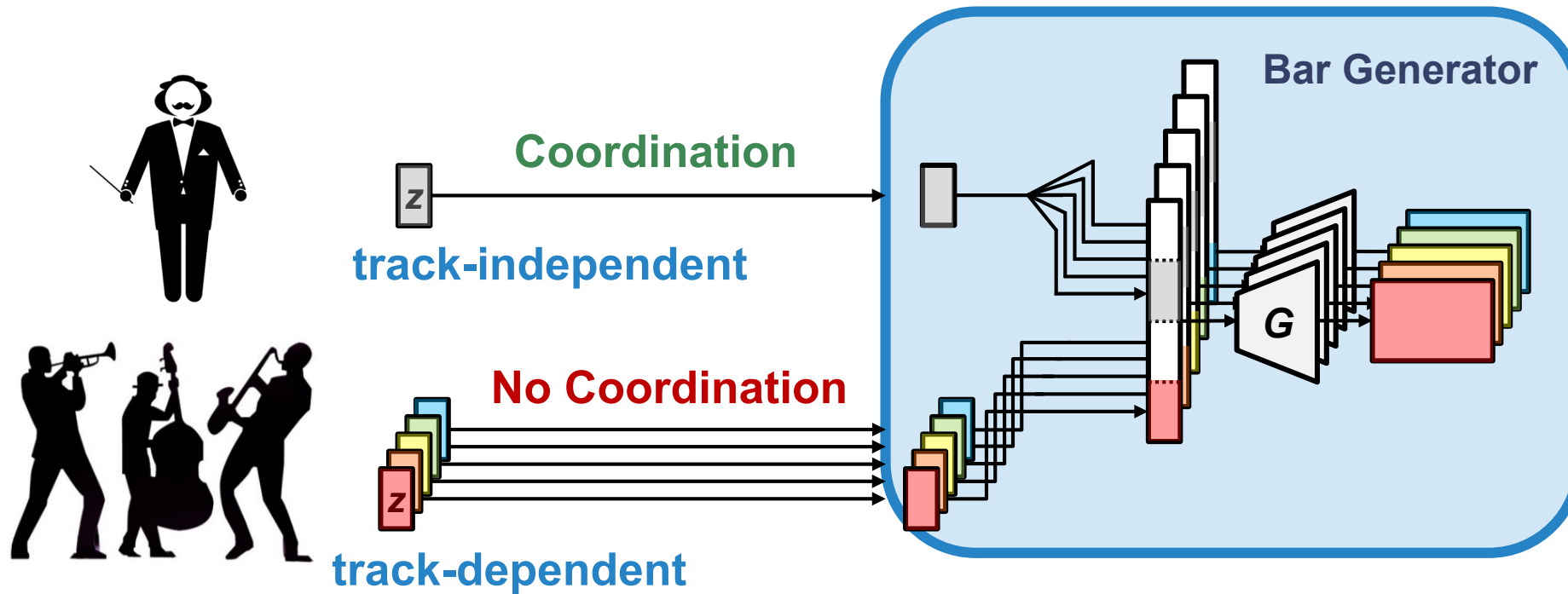


# Generator

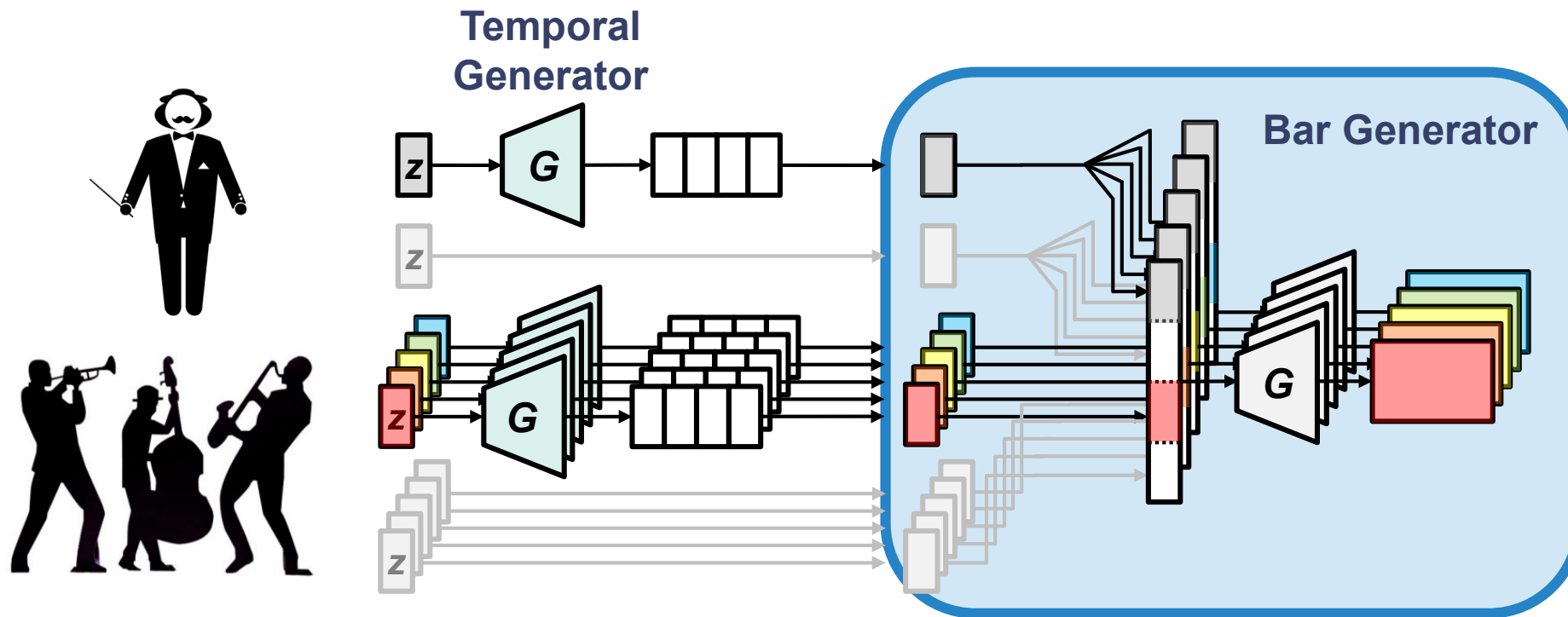
---



# Generator

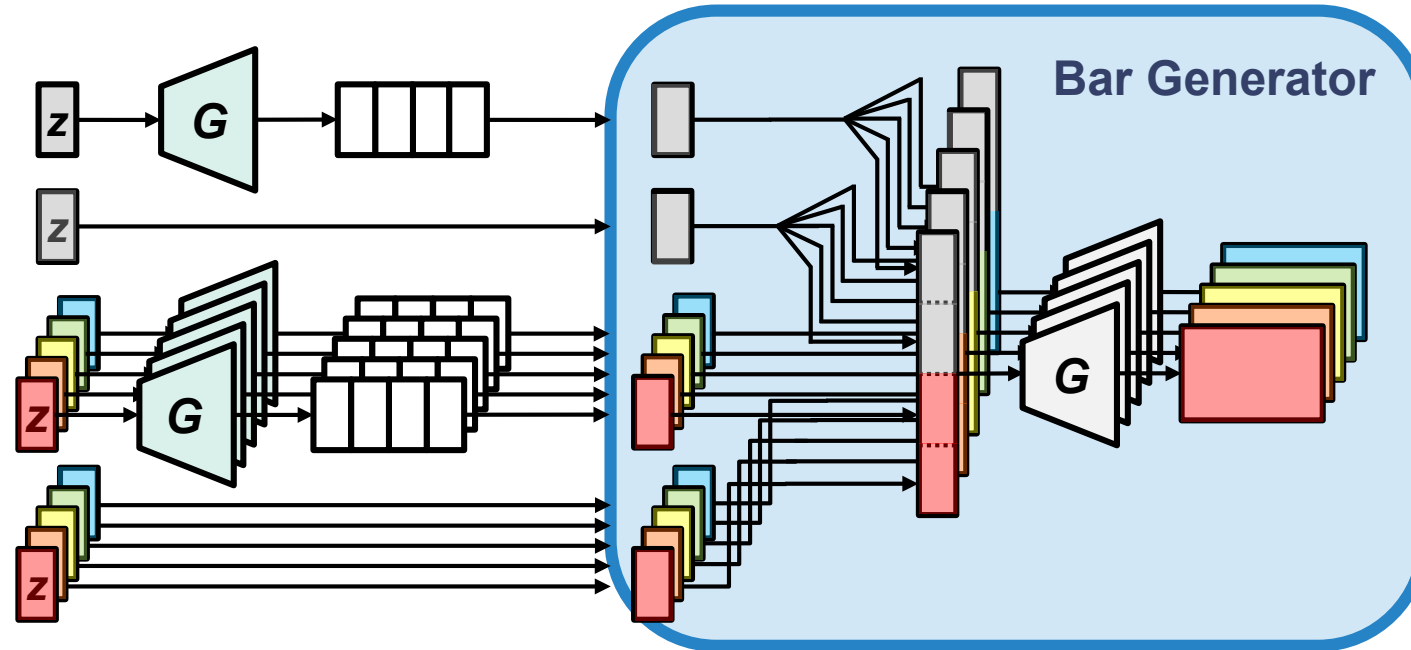


# Generator

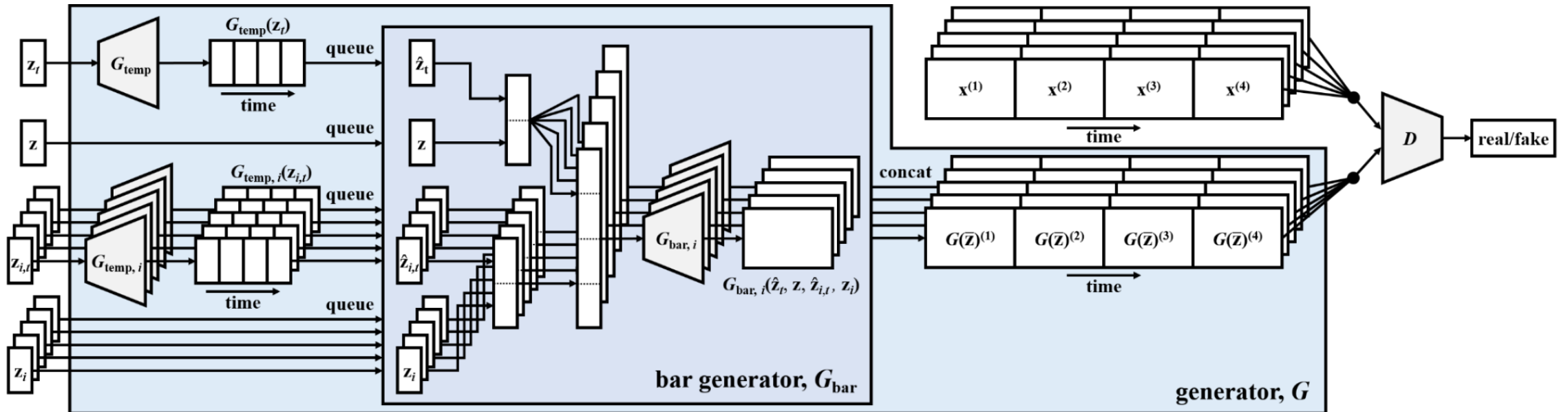


# MuseGAN

		Time	
		Dependent	Independent
Track	Dependent	Melody	Groove
	Independent	Chords	Style



# MuseGAN

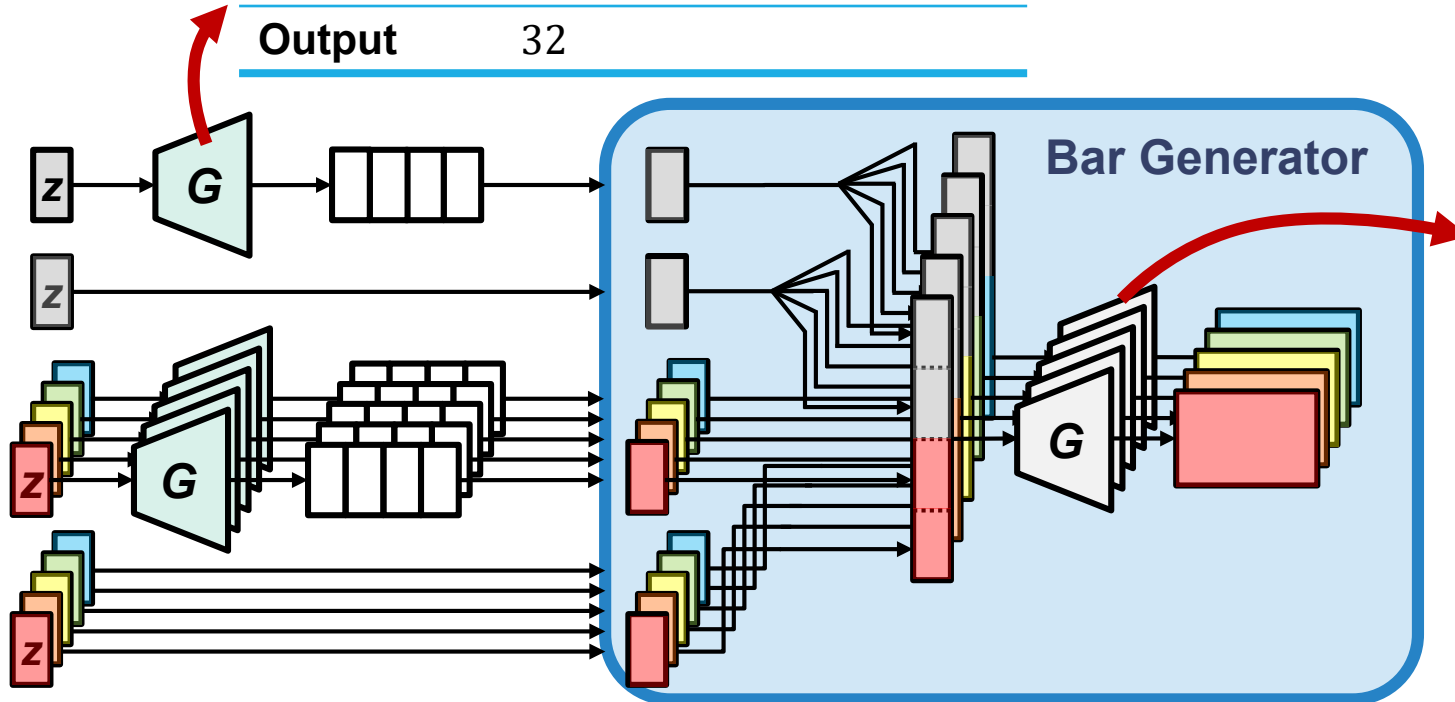




# Network Architectures

**Temporal Generator**

Input	32			
<i>transconv</i>	1024	2	1	(3, 1024)
<i>transconv</i>	32	3	1	(4, 32)
Output	32			



Input	32			
<i>dense</i>	1024			
<i>reshape to <math>(2, 1) \times 512</math> channels</i>				(2, 1, 512)
<i>transconv</i>	512	$2 \times 1$	(2, 1)	(4, 1, 512)
<i>transconv</i>	256	$2 \times 1$	(2, 1)	(8, 1, 256)
<i>transconv</i>	256	$2 \times 1$	(2, 1)	(16, 1, 256)
<i>transconv</i>	128	$2 \times 1$	(2, 1)	(32, 1, 128)
<i>transconv</i>	128	$3 \times 1$	(3, 1)	(96, 1, 128)
<i>transconv</i>	64	$1 \times 7$	(1, 7)	(96, 7, 64)
<i>transconv</i>	$M$	$1 \times 12$	(1, 12)	(96, 84, $M$ )
Output	$(96, 84) \times M$ channels			

# Results

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# Results

Sample 1



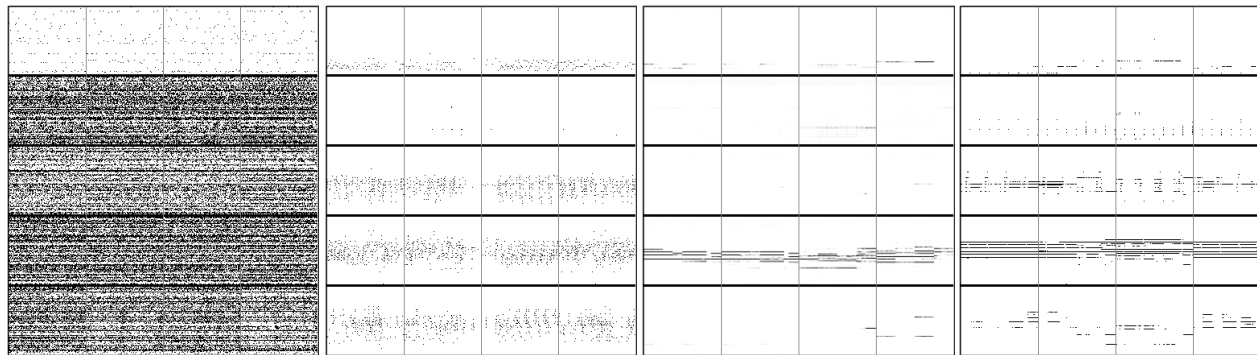
Sample 2



More samples available on demo page

<https://salu133445.github.io/musegan/>

Bass  
Drums  
Guitar  
Strings  
Piano

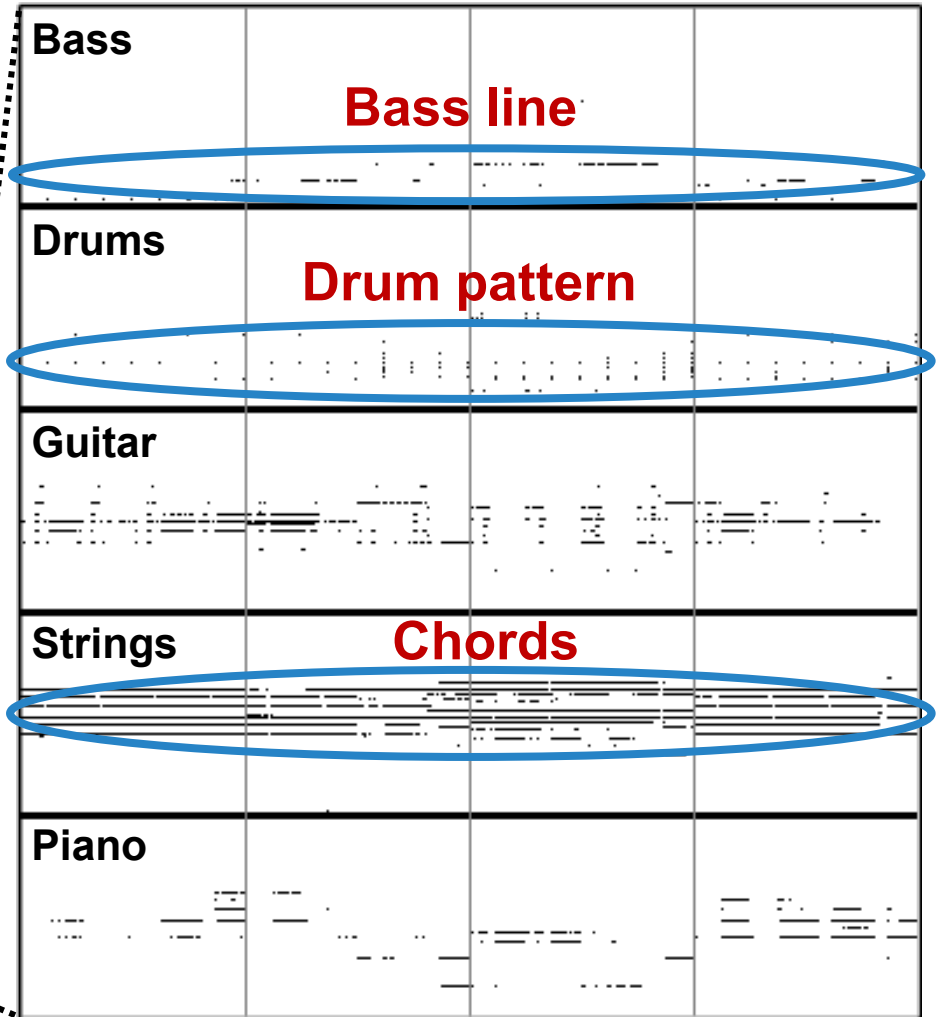


Step 0

Step 700

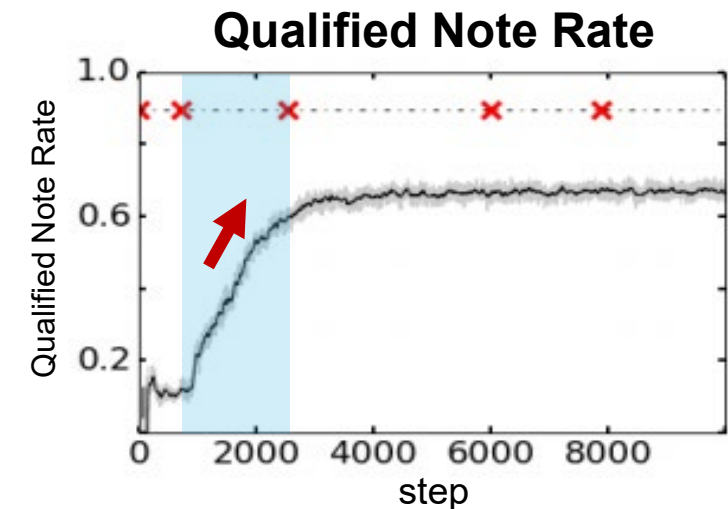
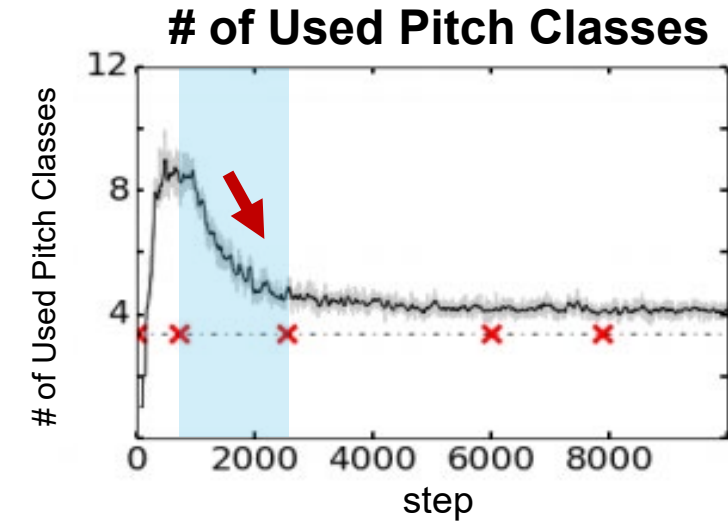
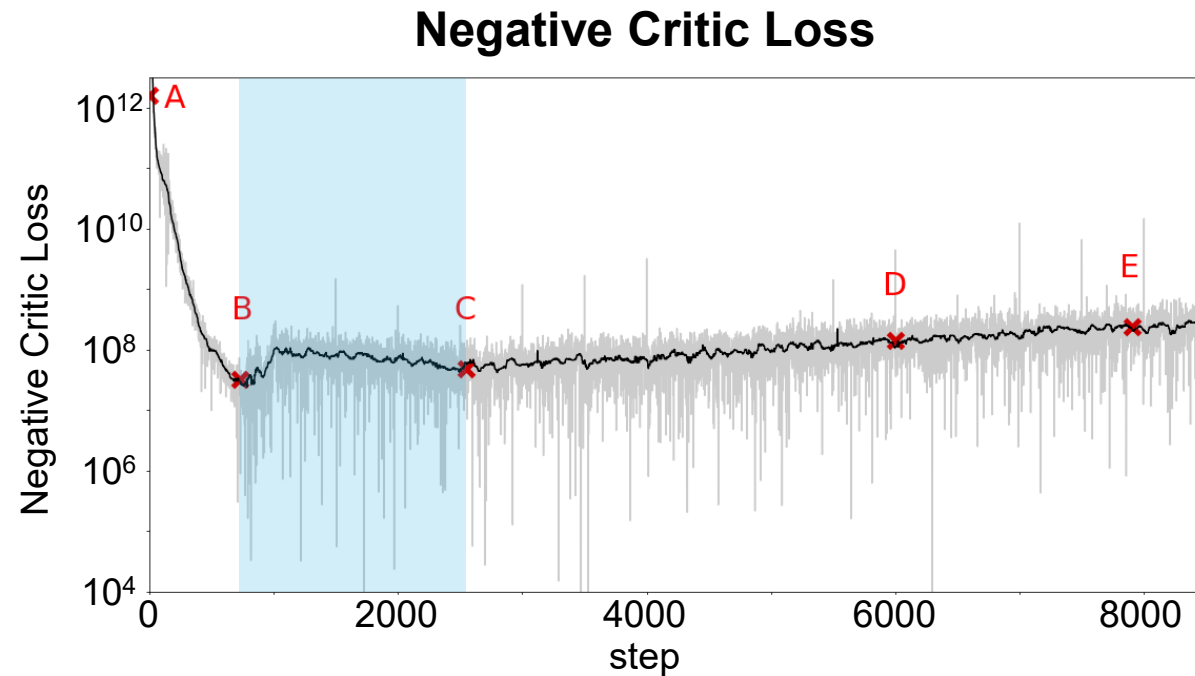
Step 2500

Step 7900



# Monitor the Training

## Objective Metrics



# User Study

from scratch		H	R	MS	C	OR
non-pro	jam	2.83	3.29	2.88	2.84	2.88
	comp	3.12	<b>3.36</b>	2.95	3.13	3.12
	hybrid	<b>3.15</b>	3.33	<b>3.09</b>	<b>3.30</b>	<b>3.16</b>
pro	jam	2.31	3.05	2.48	2.49	2.42
	comp	2.66	3.13	2.68	2.63	2.73
	hybrid	<b>2.92</b>	<b>3.25</b>	<b>2.81</b>	<b>3.00</b>	<b>2.93</b>

**H:** harmonious

**R:** rhythmic

**MS:** musically structured

**C:** coherent

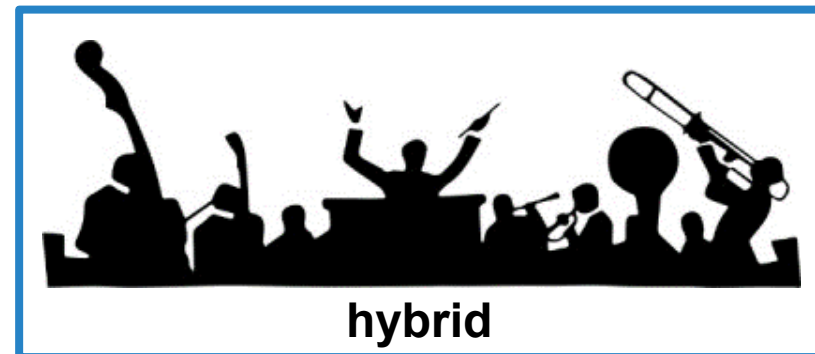
**OR:** overall rating



composer

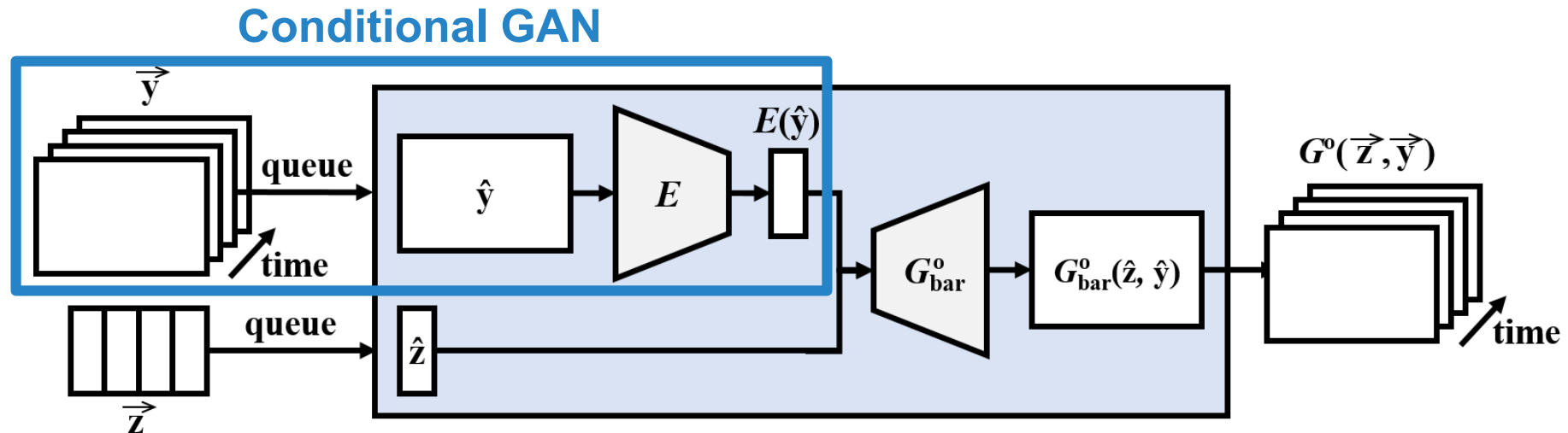


jamming



hybrid

# Accompaniment System



Generation from Scratch

nothing  $\rightarrow$  5-track

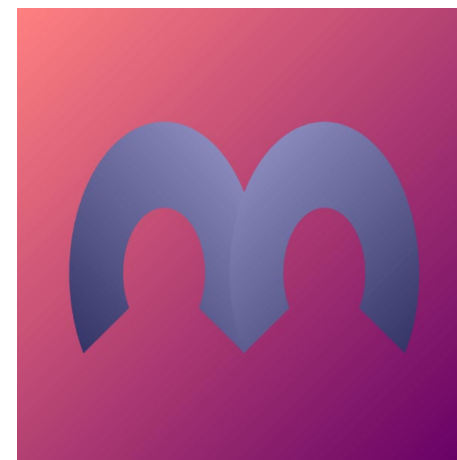
Accompaniment System

single-track  $\rightarrow$  5-track

# Summary

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- **MuseGAN**
  - a novel GAN for **multi-track sequence** generation
  - **multi-track**, **polyphonic** music
  - **human-AI cooperative** scenario
- **Lakh Pianoroll Dataset (LPD)** (**new dataset**)
- **Pypianoroll** (**new Python package**)



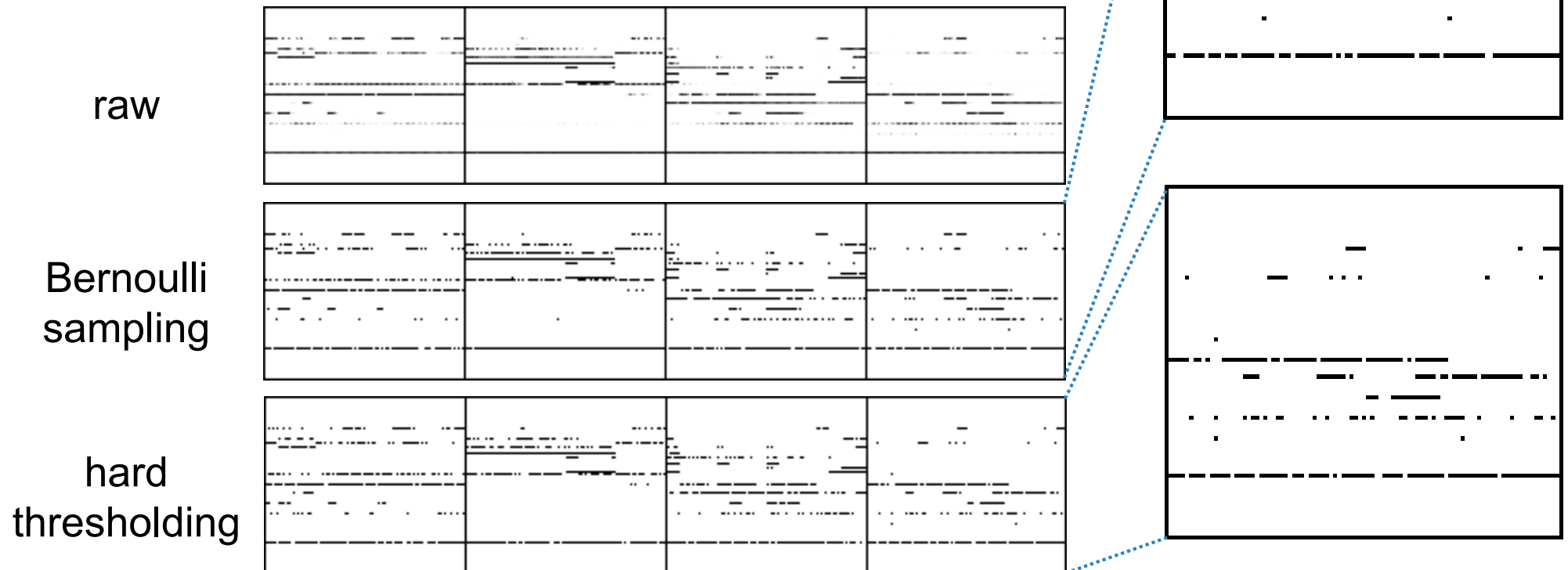
# Recent Work

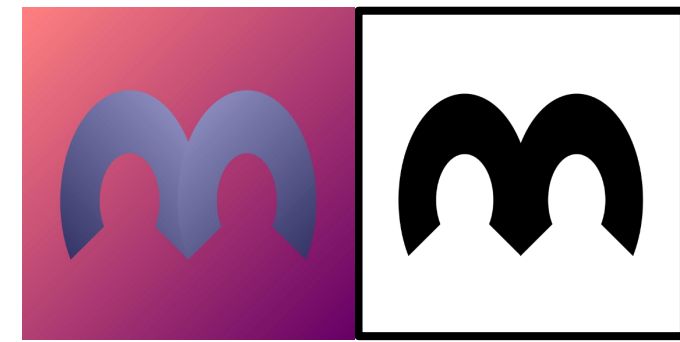
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# Known Issue

- Naïve binarization methods can easily lead to **overly-fragmented notes**





# BinaryMuseGAN

- use **binary neurons** at the output layer of the generator
- use **straight-through estimator** to estimate the gradients for the binary neurons (which involves nondifferentiable operation)

	Generator's outputs	Real data
<b>MuseGAN</b>	real-valued	binary-valued
<b>BinaryMuseGAN</b>	binary-valued	binary-valued

Hao-Wen Dong and Yi-Hsuan Yang, "Convolutional Generative Adversarial Networks with Binary Neurons for Polyphonic Music Generation," to appear at ISMIR, 2018.

# Qualitative Comparison

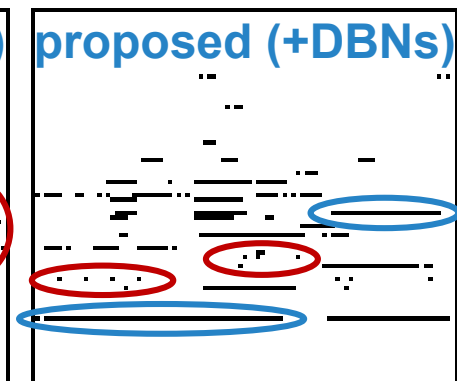
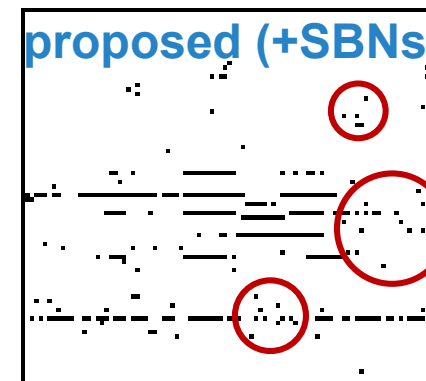
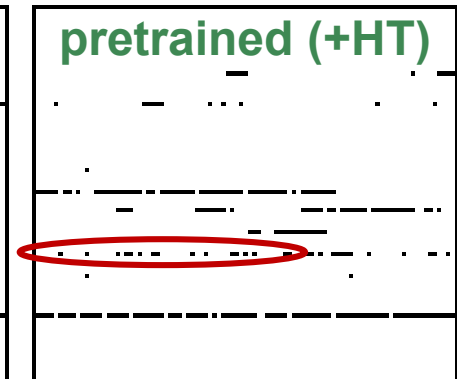
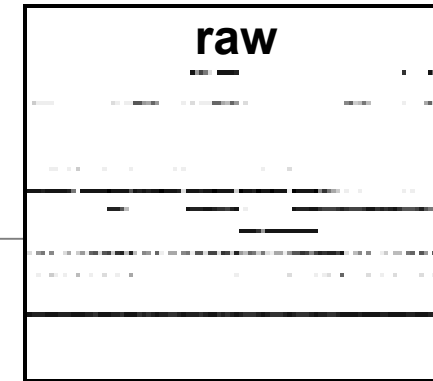
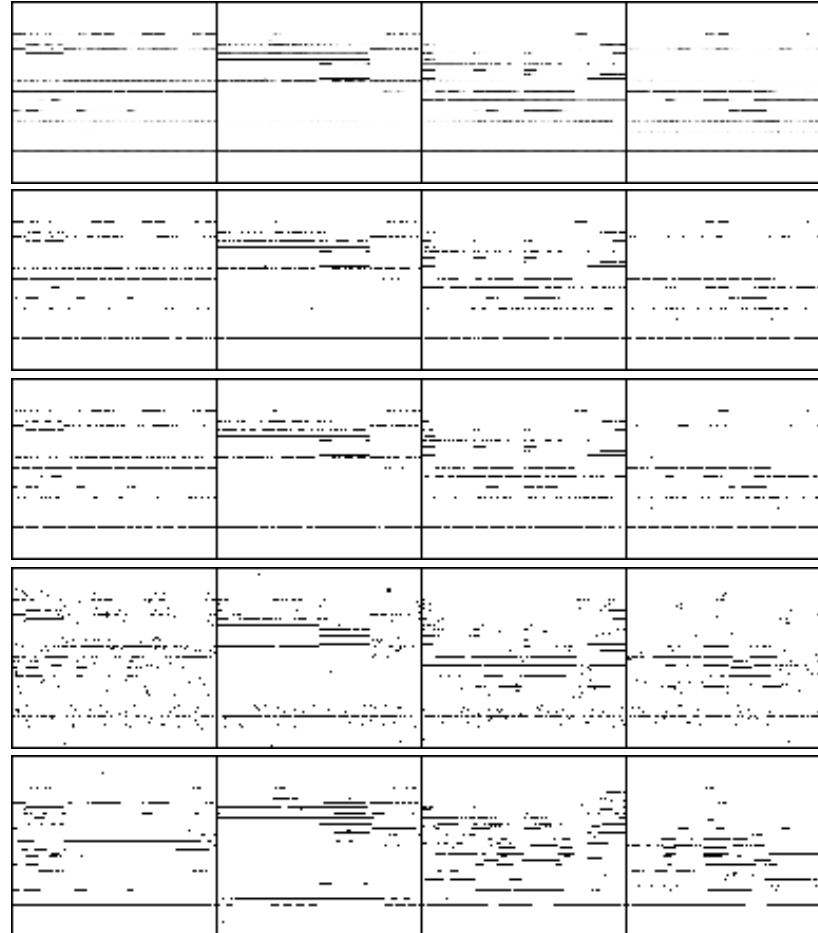
raw

pretrained  
(+BS)

pretrained  
(+HT)

proposed  
(+SBNs)

proposed  
(+DBNs)



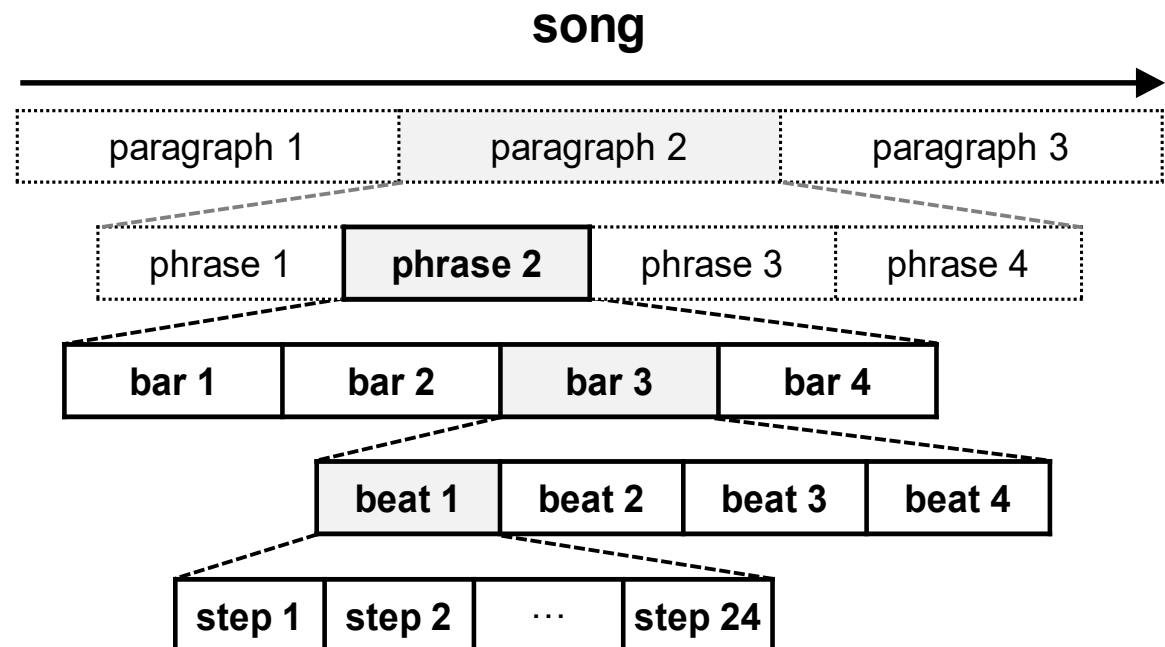
# Future Works

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## Full Song Generation

### Challenges

- hierarchical temporal structure
- variable-length sequence generation



# Future Works

## Cross-modal Generation

### Challenge

- cross-modal temporal interdependency

### Applications in Music

- music + lyrics

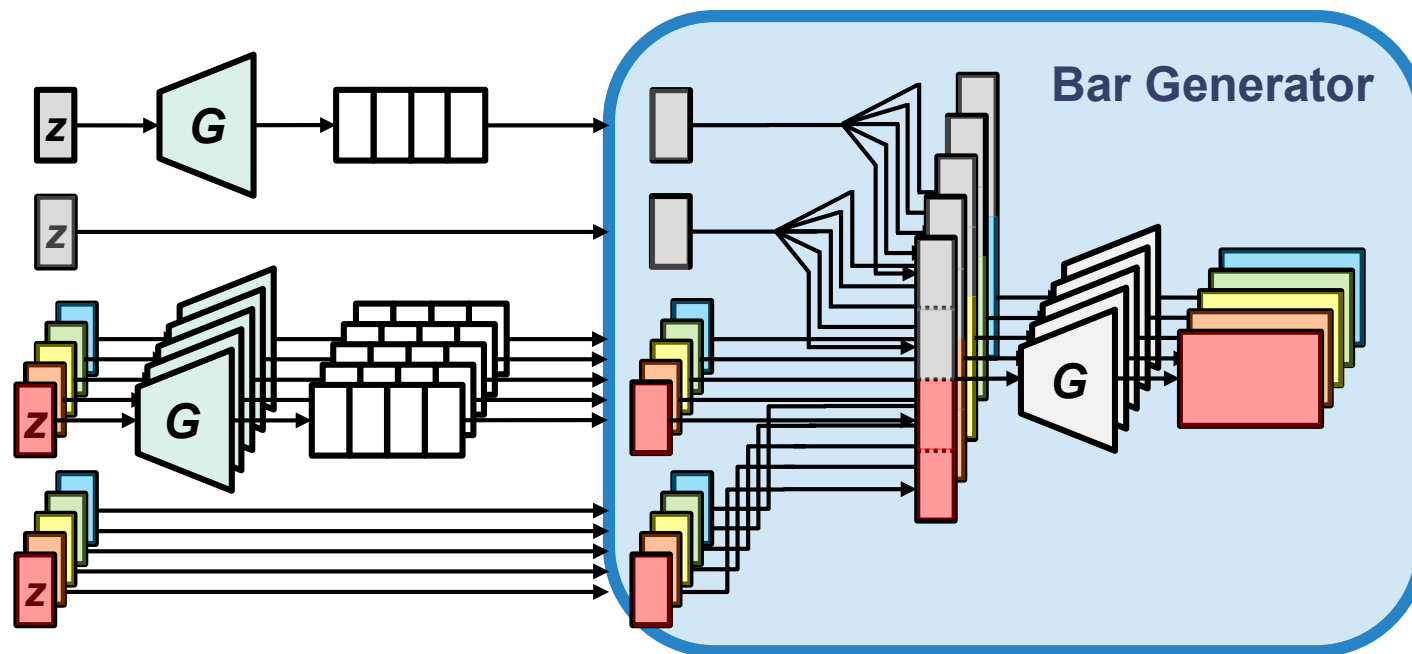


We are the world, — we are the chil - dren,

- music + video



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Hao-Wen Dong,\* Wen-Yi Hsiao,\* Li-Chia Yang, Yi-Hsuan Yang

## Convolutional Generative Adversarial Networks with Binary Neurons for Polyphonic Music Generation

Hao-Wen Dong and Yi-Hsuan Yang

# Q&A