

```

def getClosure( items: ArrayBuffer[ (String, String, String) ] ): ArrayBuffer[ (String, String, String) ] = {
    val result = new ArrayBuffer[ (String, String, String) ]()
    result.appendAll(items)
    val localFIRST = FIRST()
    var addFlag = true
    var cnt = 1
    while (addFlag == true ) {
        val originalResult = new ArrayBuffer[(String, String, String)]()
        originalResult.appendAll(result)
        for (ex <- result) {

            val pointPosition = ex._2.indexOf(".")
            // • 不在最右边
            if (pointPosition < ex._2.length - 1) {
                //B 在 • 的右边
                val B = ex._2(pointPosition + 1)
                val a = ex._3

                // case 1:  $\beta \neq \Phi$  and  $a \neq \#$  or
                // case 2:  $\beta \neq \Phi$  and  $a = \#$ 
                if (pointPosition < ex._2.length - 2) {
                    val  $\beta$  = ex._2(pointPosition + 2)
                    //  $\xi$ 
                    val rightExpressionsOfB = getRightExpressions(B.toString)
                    val FIRST_Of_ $\beta$ a = localFIRST( $\beta$ .toString)
                    for (b <- FIRST_Of_ $\beta$ a) {
                        for (ksi <- rightExpressionsOfB) {
                            val tmp = ((B.toString, "." + ksi, b.toString))

                            if (result.contains(tmp) == false) {
                                result += tmp
                            }
                        }
                    }
                }
                // case 3:  $\beta = \Phi$  and a equals any character
                if (pointPosition == ex._2.length - 2) {
                    val rightExpressionsOfB = getRightExpressions(B.toString)
                    val FIRST_Of_ $\beta$ a = localFIRST(a.toString)
                    for (b <- FIRST_Of_ $\beta$ a) {
                        for (ksi <- rightExpressionsOfB) {
                            val tmp = ((B.toString, "." + ksi, b.toString))
                            if (result.contains(tmp) == false) {
                                result += tmp
                            }
                        }
                    }
                }
            }
        }
    }
}

```