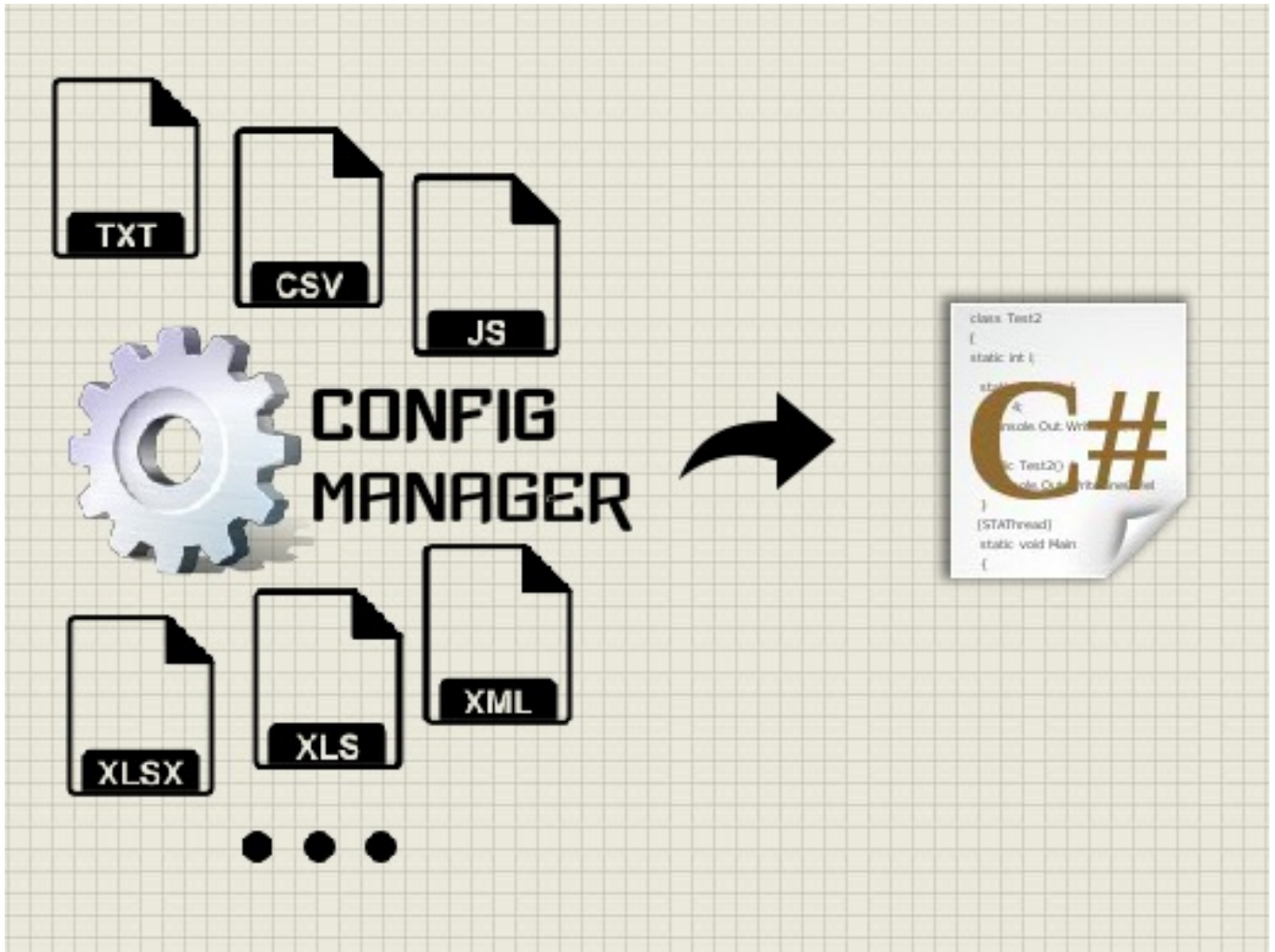


Config Manager

Fast & Easy Config Manage Tool

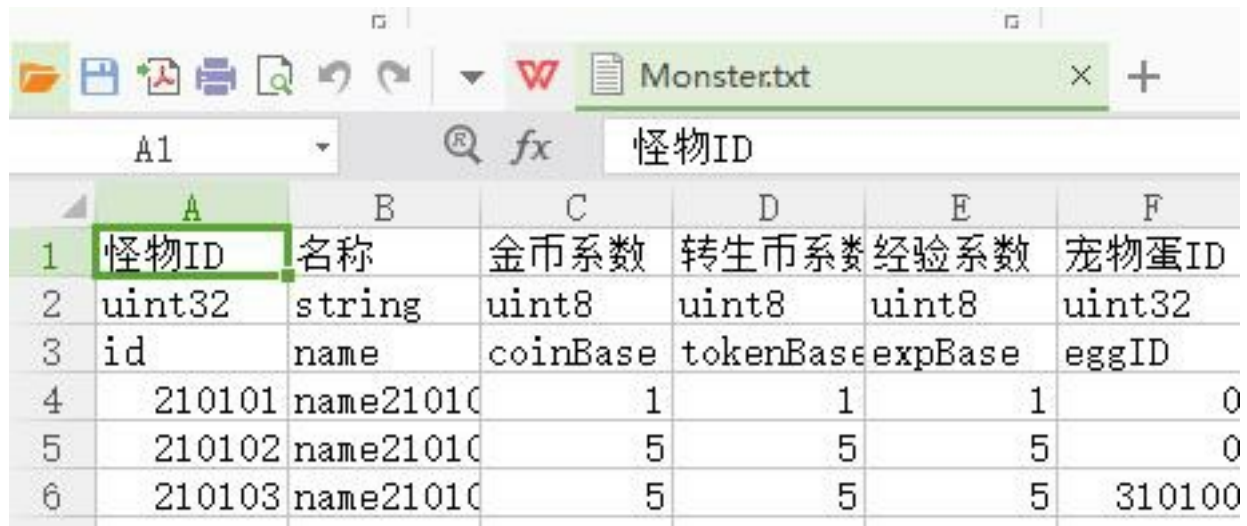


Features

1. **Fast Parse:** Parse in Editor
2. **Formats:** txt, csv, json, xml, xls, xlsx...
3. **No size:** all scripts in editor
4. **Intelligent:** Auto select type
5. **Reduce errors:** "." operation

Quick Start

Edit Configs:



The screenshot shows a spreadsheet application with a single tab titled 'Monster.txt'. The active cell is A1, which contains the text '怪物ID'. The spreadsheet contains a table with 7 columns (A-F) and 6 rows (1-6). The first row (row 1) contains headers: '怪物ID', '名称', '金币系数', '转生币系数', '经验系数', and '宠物蛋ID'. The second row (row 2) contains data types: 'uint32', 'string', 'uint8', 'uint8', 'uint8', and 'uint32'. The third row (row 3) contains field names: 'id', 'name', 'coinBase', 'tokenBase', 'expBase', and 'eggID'. The fourth row (row 4) contains values: '210101', 'name21010', '1', '1', '1', and '0'. The fifth row (row 5) contains values: '210102', 'name21010', '5', '5', '5', and '0'. The sixth row (row 6) contains values: '210103', 'name21010', '5', '5', '5', and '310100'.

	A	B	C	D	E	F
1	怪物ID	名称	金币系数	转生币系数	经验系数	宠物蛋ID
2	uint32	string	uint8	uint8	uint8	uint32
3	id	name	coinBase	tokenBase	expBase	eggID
4	210101	name21010	1	1	1	0
5	210102	name21010	5	5	5	0
6	210103	name21010	5	5	5	310100

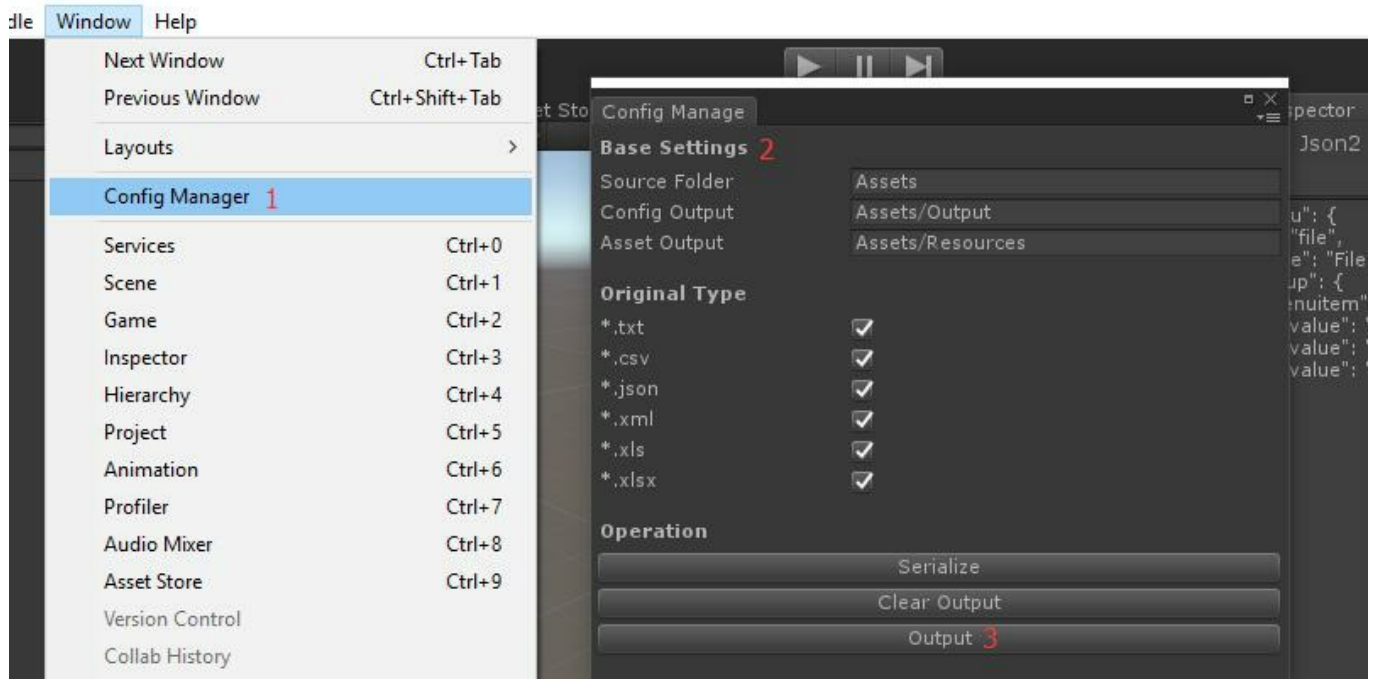
[Sheet](#)

[Json](#)

[Xml](#)

In Editor:

1. Press menu “Window/Config Manager”;
2. Set paths;
3. Press “output”



In Runtime:

1. Call Deserialize();
2. Call Get() use them.

```
SerializableSet set = Resources.Load<SerializableSet>("Se  
rializableSet");
```

```
Deserializer.Deserialize(set);
```

```
/*
```

```
AssetBundle bundle = AssetBundle.LoadFromFile(Application  
.streamingAssetsPath + "/config.ab");
```

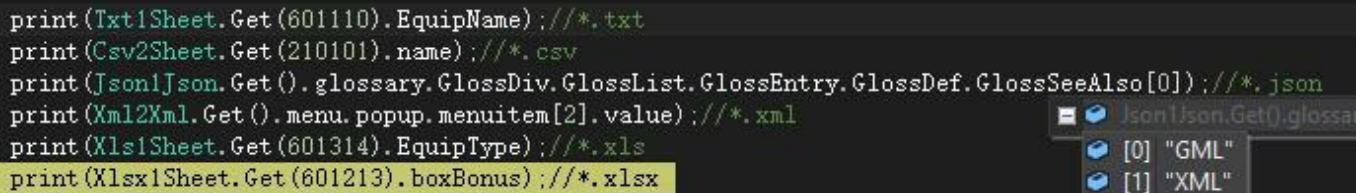
```
set = bundle.LoadAsset<SerializableSet>("SerializableSet"  
);
```

```
Deserializer.Deserialize(set);
```

```
*/
```

```
MonsterSheet monsterSheet = MonsterSheet.Get(210102)  
print(monsterSheet.name);
```

```
print(Txt1Sheet.Get(601110).EquipName);/*.txt  
print(Csv2Sheet.Get(210101).name);/*.csv  
print(Json1Json.Get().glossary.GlossDiv.GlossList.GlossEntry.GlossDef.GlossSeeAlso[0]);/*.json  
print(Xml2Xml.Get().menu.popup.menuitem[2].value);/*.xml  
print(Xls1Sheet.Get(601314).EquipType);/*.xls  
print(Xlsx1Sheet.Get(601213).boxBonus);/*.xlsx
```



Example:

<https://github.com/RickJiangShu/ConfigManager-Example>