### ST446 Distributed Computing for Big Data

Lecture 7

# Scalable machine learning Part I



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https://github.com/lse-st446/lectures2021

#### Goals of this lecture

- Learn about distributed computing for training large-scale machine learning models
- Learn about iterative optimization algorithms and their convergence and scalability properties (gradient descent, stochastic gradient descent, BFGS, L-BFGS)
- Learn about distributed systems for training large-scale machine learning models

### Topics of this lecture

- Introduction to loss function minimization
- Gradient descent algorithm
- Stochastic gradient descent algorithm
- Newton and quasi-Newton methods

### Introduction to loss function minimization

### Motivating example: click through rate prediction

- Prediction task: predict whether a user will click on an ad
- Example: Criteo **1TB** click log example

```
<label>, <int feature 1>, ..., <int feature 13>, <categorial feature
1>, ..., <categorical feature 26>
```

- Supervised learning task with many training examples
  - 24 days, subsampled, positive (click) and negative (no click) examples
  - Day 0: 15.1GB compressed, 49.77GB raw data size
     196M examples, 6.31M positive examples (3.21%)
- Need to scale out the computation
- Dataset available from: <a href="https://labs.criteo.com/2013/12/download-terabyte-click-logs/">https://labs.criteo.com/2013/12/download-terabyte-click-logs/</a>

### Example: click through rate prediction (cont'd)

```
LSE021353:criteo-1TB vojnovic$ curl -O http://azuremlsampleexperiments.blob.core.windows.net/criteo/day_0.gz
% Total % Received % Xferd Average Speed Time Time Time Current
Dload Upload Total Spent Left Speed
100 15.1G 100 15.1G 0 0 2846k 0 1:33:16 --:--:- 3345k
```

LSE021353:criteo-1TB vojnovic\$ more day_0							
1 5	110	16	1 0	14 7	1	306	62770d79
e21f5d58	afea442f	945c7fcf	38b02748	6fcd6dcb	3580aa21	28808903	46dedfa6
2e027dc1	0c7c4231	95981d1f	00c5ffb7	be4ee537	8a0b74cc	4cdc3efa	d20856aa
b8170bba	9512c20b	c38e2f28	14f65a5d	25b1b089	d7c1fc0b	7caf609c	30436bfc
ed10571d							
0 32	3 5	1	0 0	61 5	0 1	3157 5	e5f3fd8d
a0aaffa6	6faa15d5	da8a3421	3cd69f23	6fcd6dcb	ab16ed81	43426c29	1df5e154
7de9c0a9	6652dc64	99eb4e27	00c5ffb7	be4ee537	f3bbfe99	4cdc3efa	d20856aa
a1eb1511	9512c20b	febfd863	a3323ca1	c8e1ee56	1752e9e8	75350c8a	991321ea
b757e957							
0	233 1	146 1	0 0	99 7	0 1	3101 1	62770d79
ad984203	62bec60d	386c49ee	e755064d	6fcd6dcb	b5f5eb62	d1f2cc8b	2e4e821f
2e027dc1	0c7c4231	12716184	00c5ffb7	be4ee537	f70f0d0b	4cdc3efa	d20856aa
628f1b8d	9512c20b	c38e2f28	14f65a5d	25b1b089	d7c1fc0b	34a9b905	ff654802
ed10571d							

### Example: click through rate prediction (cont'd)

Number of examples

```
LSE021353:criteo-1TB vojnovic$ wc -l day_0
195841983 day_0
```

Number of positive examples

```
LSE021353:criteo-1TB vojnovic$ grep '^1' day_0 | wc -l 6286525
```

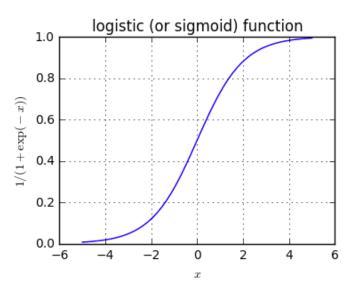
### Logistic regression

- Training examples:  $(x_1, y_1), (x_2, y_2), ..., (x_m, y_m)$  where  $x_i \in \mathbf{R}^n$  is a feature vector and  $y_i \in \{0,1\}$  is a label
- Prediction problem: learn the function  $g(x; w) = P[y_i = 1 \mid x_i = x]$  where  $w \in \mathbb{R}^n$  is a parameter vector
- Logistic regression model:

$$g(\mathbf{x}; \mathbf{w}) = \sigma(\mathbf{x}^\mathsf{T} \mathbf{w})$$

where  $\sigma(x) = 1/(1 + \exp(-x))$  is the sigmoid function

Linear classification rule:  $\log \left( \frac{P[y_i=1 \mid x_i=x]}{P[y_i=0 \mid x_i=x]} \right) = x^T w$ 



### Loss function: negative log-likelihood

Log-likelihood function:

$$\ell(\mathbf{w}) = \sum_{i=1}^{m} [y_i \log \left(\sigma(\mathbf{x}_i^{\mathsf{T}} \mathbf{w})\right) + (1 - y_i) \log(1 - \sigma(\mathbf{x}_i^{\mathsf{T}} \mathbf{w}))]$$
$$= \sum_{i=1}^{m} [y_i \mathbf{x}_i^{\mathsf{T}} \mathbf{w} - \log(1 + e^{\mathbf{x}_i^{\mathsf{T}} \mathbf{w}})]$$

- Loss function: negative log-likelihood  $f(w) = -\ell(w)$
- For logistic regression, *f* is a convex function
  - No local minima problems
- Not all loss functions are convex
  - Ex. Matrix factorization models for collaborative filtering (next lecture)

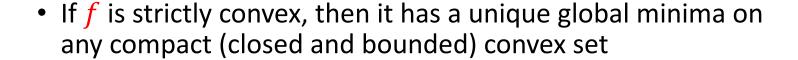
### Background: convex functions

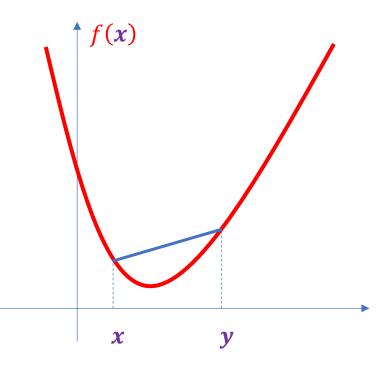
• A function  $f: \mathbb{R}^n \to \mathbb{R}$  is convex on  $X \subseteq \mathbb{R}^n$  if every chord of f lies above it, i.e. for all  $x, y \in X$ 

$$f(\lambda x + (1 - \lambda)y) \le \lambda f(x) + (1 - \lambda)f(y)$$
 for all  $\lambda \in [0,1]$ 

f is strictly convex if the inequality is strict for all  $\lambda \in (0,1)$ 

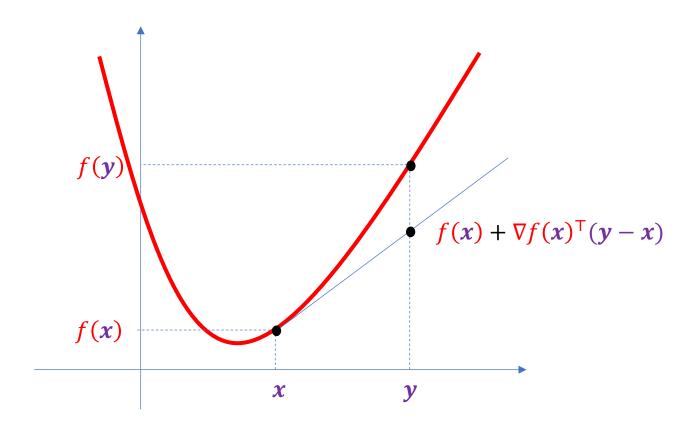
Important property for convex functions: every local minima is globally optimal





### Background: convex differentiable functions

• f is convex on X if  $f(y) \ge f(x) + \nabla f(x)^{\top} (y - x)$  for all  $x, y \in X$ 



### Background: convex twice-differentiable functions

• If f is twice-differentiable, f is convex on X if, and only if, the Hessian matrix  $\nabla^2 f(x)$  is positive semidefinite for all  $x \in X$ 

• Hessian: 
$$\nabla^2 f(x) = \left[ \frac{\partial^2}{\partial x_i \partial x_j} f(x) \right]$$

- A real symmetric matrix A is positive semidefinite (PSD) if all its eigenvalues are non-negative, and it is positive definite (PD) if all its eigenvalues are positive
  - A PSD  $\Leftrightarrow x^{T}Ax \geq 0$  for all  $x \neq 0$
  - $A \text{ PD} \Leftrightarrow x^{T}Ax > 0 \text{ for all } x \neq 0$

# Gradient descent algorithm

### Gradient descent algorithm

• Gradient descent algorithm: for given initial value  $w^{(0)} \in \mathbb{R}^n$ , defined by the iterative update rule, for  $t \ge 0$ ,

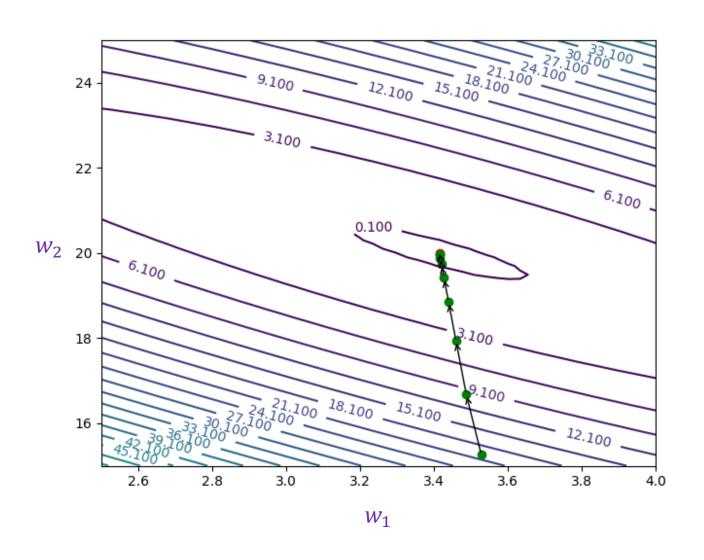
$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta_t \nabla f(\mathbf{w}^{(t)})$$

where  $\eta_t$  is the step size (either constant or slowly decreasing in t, e.g.  $\eta_t = \min\{\frac{c}{\sqrt{t}}, 1\}$  or  $\eta_t = \min\{\frac{c}{t}, 1\}$ , for some constant c > 0) and  $\nabla f(w^{(t)})$  is the gradient vector

• Ex. for logistic regression, the gradient descent update rule is as follows:

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} + \eta_t \sum_{i=1}^m \left( y_i - \sigma(\mathbf{x}_i^\mathsf{T} \mathbf{w}^{(t)}) \right) \mathbf{x}_i$$

## Convergence illustration



### Convergence rates for gradient descent

- A point  $w \in W$  is said to be an  $\epsilon$ -optimal point on W if  $f(w) f(w^*) \le \epsilon$ , where  $w^*$  is a minima point of f on W
- Let  $t_{\epsilon}(w^{(0)})$  be the smallest number of iterations t such that  $f(w^{(t)}) f(w^*) \leq \epsilon$
- Let  $t_{\epsilon}(R) = \max_{\mathbf{w}^{(0)}: \|\mathbf{w}^{(0)} \mathbf{w}^*\| \le R} t_{\epsilon}(\mathbf{w}^{(0)})$
- Then, we have
  - If f is convex and smooth gradient:  $t_{\epsilon}(R) = O\left(\frac{1}{\epsilon^2}\right)$
  - If f is convex and smooth:  $t_{\epsilon}(R) = O\left(\frac{1}{\epsilon}\right)$
  - If f is strongly convex and smooth:  $t_{\epsilon}(R) = O(\log(\frac{1}{\epsilon}))$
- For *f* twice-differentiable:
  - f is  $\beta$ -smooth means that the largest eigenvalue of  $\nabla^2 f(w)$  is  $\leq \beta$
  - f is  $\alpha$ -strongly convex means that the smallest eigenvalue of  $\nabla^2 f(w)$  is  $\geq \alpha$

### Projected gradient descent

Projected gradient descent update rule:

$$\mathbf{w}^{(t+1)} = \Pi_W \left( \mathbf{w}^{(t)} - \eta_t \nabla f(\mathbf{w}^{(t)}) \right)$$

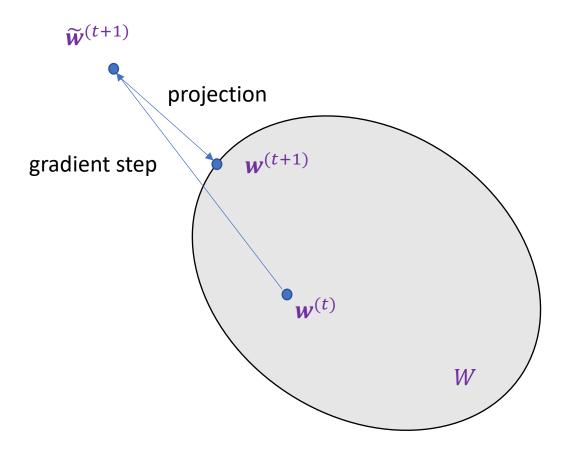
where W is a convex and compact case and

$$\Pi_W(\mathbf{w}) = \arg\min_{\mathbf{w}' \in W} \|\mathbf{w} - \mathbf{w}'\|$$

 $\Pi_W(w)$  is a projection transformation ensuring that the update lies in W by projecting back (if necessary) onto it

• Notation:  $\widetilde{w}^{(t+1)} := w^{(t)} - \eta_t \nabla f(w^{(t)})$ 

# Projected gradient descent (cont'd)



### GD convergence rate: convex, smooth gradient

• Thm. Assume that W is in the Euclidean ball with center  $\mathbf{w}^{(0)}$  and radius R and that f is such that there exists L > 0 such that  $\|\nabla f(\mathbf{w})\| \le L$  for all  $\mathbf{w} \in W$ , and the step size is constant  $\eta_t = \eta > 0$  for all  $t \ge 0$ .

The projected-GD with  $\eta = R/(L\sqrt{t})$  satisfies

$$f\left(\frac{1}{t}\sum_{s=0}^{t-1} \mathbf{w}_s\right) - f(\mathbf{w}^*) \le \frac{RL}{\sqrt{t}}$$

- Hence, for  $f\left(\frac{1}{t}\sum_{s=0}^{t-1}w_s\right)-f(w^*)\leq \epsilon$  to hold it suffices that  $t=O\left(\frac{1}{\epsilon^2}\right)$
- Tight: in order to reach an  $\epsilon$ -optimal point one needs  $\Omega(\frac{1}{\epsilon^2})$  iterations a worst-case (Bubeck, Section 3.5)

#### Proof sketch\*

$$f(w^{(s)}) - f(w^{*}) \leq \nabla f(w^{(s)})^{\mathsf{T}} (w^{(s)} - w^{*})$$

$$= \frac{1}{\eta} (w^{(s)} - \widetilde{w}^{(s+1)})^{\mathsf{T}} (w^{(s)} - w^{*})$$

$$= \frac{1}{2\eta} (\|w^{(s)} - w^{*}\|^{2} + \|w^{(s)} - \widetilde{w}^{(s+1)}\|^{2} - \|\widetilde{w}^{(s+1)} - w^{*}\|^{2})$$

$$= \frac{1}{2\eta} (\|w^{(s)} - w^{*}\|^{2} - \|\widetilde{w}^{(s+1)} - w^{*}\|^{2}) + \frac{\eta}{2} \|\nabla f(w^{(s)})\|^{2}$$

$$\leq \frac{1}{2\eta} (\|w^{(s)} - w^{*}\|^{2} - \|\widetilde{w}^{(s+1)} - w^{*}\|^{2}) + \frac{\eta}{2} L^{2}$$

$$\leq \frac{1}{2\eta} (\|w^{(s)} - w^{*}\|^{2} - \|w^{(s+1)} - w^{*}\|^{2}) + \frac{\eta}{2} L^{2}$$
 (Bubeck Lemma 3.1)

### Proof sketch (cont'd)\*

• Summing up, we have

$$\sum_{s=0}^{t-1} (f(\mathbf{w}^{(s)}) - f(\mathbf{w}^{*})) \le \frac{R^2}{2\eta} + \frac{\eta L^2 t}{2}$$

• Plug in the value of  $\eta$  and use, by Jensen's inequality,

$$f\left(\frac{1}{t}\sum_{s=0}^{t-1} \mathbf{w}^{(s)}\right) \le \frac{1}{t}\sum_{s=0}^{t-1} f(\mathbf{w}^{(s)})$$

To probe further: Jensen's inequality see <u>here</u>

#### Smooth convex case

- A function f is said to be  $\beta$ -smooth if  $\|\nabla f(y) \nabla f(x)\| \le \beta \|y x\|$ 
  - If f is twice-differentiable,  $\nabla^2 f(x) \leq \beta \mathbf{I}$
- Thm. Suppose f is convex and  $\beta$ -smooth and the step size is such that  $\eta = 1/\beta$ . Then, gradient descent algorithm satisfies

$$f(w^{(t)}) - f(w^*) \le 2\beta \|w^{(0)} - w^*\|^2 \frac{1}{t-1}$$

- Hence, the number of iterations  $O\left(\frac{1}{\epsilon}\right)$
- To probe further: Bubeck Thm 3.3

### Smooth strongly convex case

- A function is said to be  $\alpha$ -strongly convex if  $f(y) \ge f(x) + \nabla f(x)^{\mathsf{T}} (y-x) + \frac{\alpha}{2} ||y-x||^2$ 
  - If f is twice-differentiable  $\nabla^2 f(x) \ge \alpha \mathbf{I}$
- Thm. Suppose f is  $\alpha$ -strongly convex and  $\beta$ -smooth and  $\eta = 2/(\alpha + \beta)$ . Then, gradient descent algorithm satisfies

$$f(\mathbf{w}^{(t+1)}) - f(\mathbf{w}^*) \le \frac{\beta}{2} \|\mathbf{w}^{(0)} - \mathbf{w}^*\|^2 \exp\left(-4\frac{\alpha}{\alpha + \beta}t\right)$$

- Hence, the number of iterations  $O(\log(1/\epsilon))$
- To probe further: Bubeck Thm 3.12

# Stochastic gradient descent algorithm

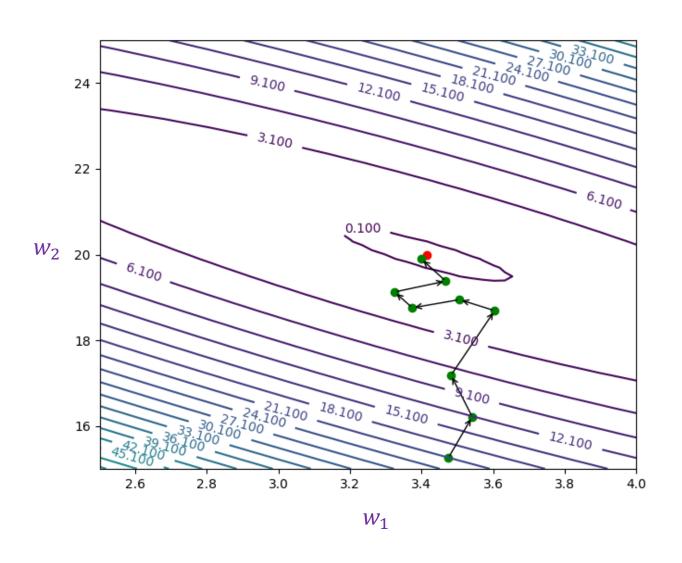
### Stochastic Gradient Descent (SGD)

 Computing the gradient is expensive as it requires summing gradients of loss functions associated with all training examples

$$\nabla f(\boldsymbol{w}; \boldsymbol{x}, \boldsymbol{y}) = \sum_{i=1}^{m} \nabla f_i(\boldsymbol{w}; \boldsymbol{x}_i, y_i)$$

- Stochastic Gradient Descent (SGD): use stochastic gradient vector  $\hat{g}_t$  at iteration t
- Desiderata:
  - Unbiased estimator:  $\mathbf{E}[\hat{g}_t(w)] = \nabla f(w)$
  - Small variance:  $\sigma_t^2 = \mathbf{E}[\|\widehat{\boldsymbol{g}}_t(\boldsymbol{w}) \nabla f(\boldsymbol{w})\|^2]$
- SGD methods:
  - One sample:  $\hat{g}_t(w) = \nabla f_{I_t}(w; x_{I_t}, y_{I_t})$  where  $I_t$  is a randomly sampled example
  - Mini-batch SGD:  $\hat{g}_t(w) = \frac{1}{k} \sum_{i \in S_t} \nabla f_i(w; x_i, y_i)$  where  $S_t$  is a random sample of k examples from the training set

# Convergence illustration



### Convergence rate of SGD

• Thm. Suppose f is convex and  $\beta$ -smooth, W is a convex set contained in the ball of radius R with center  $w^{(0)}$  and that there exists  $\sigma > 0$  such that  $\mathbf{E}[\|\widehat{g}_t(w) - \nabla f(w)\|^2] \le \sigma^2$  for all  $w \in W$ .

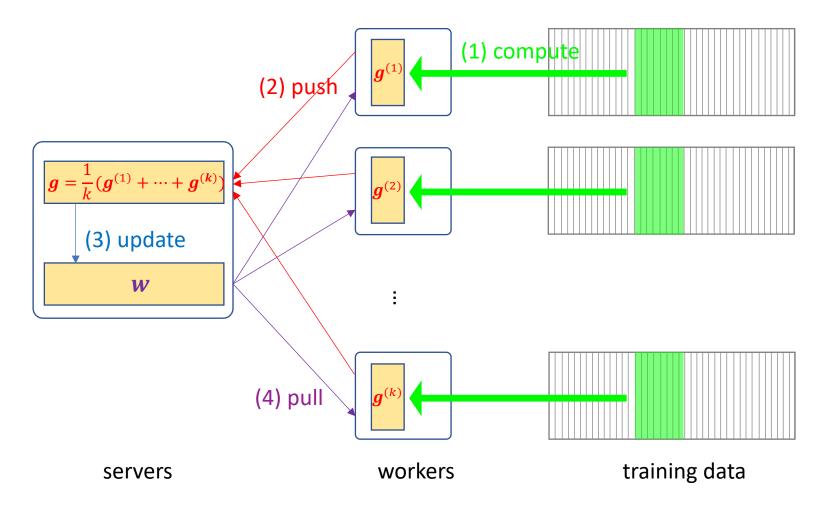
Then, the SGD with step size  $\eta_t = 1/(\beta + \sigma/R\sqrt{2}\sqrt{t})$ , it holds

$$\mathbf{E}\left[f\left(\frac{1}{t}\sum_{s=1}^{t}\mathbf{w}^{(s)}\right)\right] - f(\mathbf{w}^*) \leq \frac{R\sigma\sqrt{2}}{\sqrt{t}} + \frac{\beta R^2}{t}$$

• This implies the number of iterations  $O(1/\epsilon^2)$ 

### Distributed GD / SGD

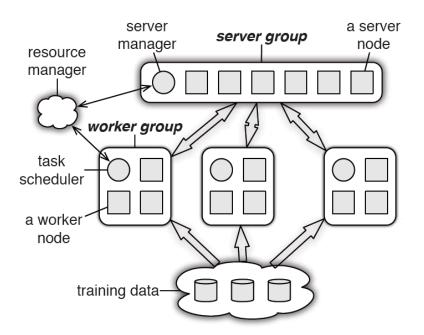
- Data parallel model: training data partitioned among all the worker nodes
  - Computing the loss function gradients is divided among all workers



28

#### Parameter server

- Parameter server: system architecture introduced for training topic modelling algorithms (VLDB 2010)
- Server nodes: maintain globally shared parameters, represented as dense or sparse vectors and matrices
- Worker nodes: have access to data (training examples) and are responsible for computing gradients of the loss function



#### Task scheduler

```
Issue loadData() to all workers

for t = 0, 1, ..., T do

Issue workerIterate(t) to all workers
end for
```

#### Worker w

```
function loadData()
       Load (x_i, y_i) for i \in N_w //load part of training data
       Pull \mathbf{w}^{(0)} from server
function workerIterate(t)
       g_t^{(w)} = \sum_{i \in N_w} \nabla f(w^{(t)}; x_i, y_i) // compute gradient vector update
       Push g_t^{(w)} to server
       Pull \mathbf{w}^{(t+1)} from server
```

#### Server

function serverIterate(t)

$$m{g}_t = \sum_{w=1}^k m{g}_t^{(w)}$$
 // aggregate gradient updates 
$$m{w}^{(t+1)} = m{w}^{(t)} - \eta (m{g}_t + \lambda \nabla \Omega(m{w}^{(t)}))$$
 // update the parameter vector Regularizer (ex. L1 or L2)

### Logistic regression in Spark

```
from pyspark.ml.classification import LogisticRegression
# Load training data
training = spark.read.format("libsvm").load("data/mllib/sample_libsvm_data.tx
t")
lr = LogisticRegression(maxIter=10, regParam=0.3, elasticNetParam=0.8)
# Fit the model
lrModel = lr.fit(training)
# Print the coefficients and intercept for logistic regression
print("Coefficients: " + str(lrModel.coefficients))
print("Intercept: " + str(lrModel.intercept))
# We can also use the multinomial family for binary classification
mlr = LogisticRegression(maxIter=10, regParam=0.3, elasticNetParam=0.8, family
="multinomial")
# Fit the model
mlrModel = mlr.fit(training)
# Print the coefficients and intercepts for logistic regression with multinomia
l family
print("Multinomial coefficients: " + str(mlrModel.coefficientMatrix))
print("Multinomial intercepts: " + str(mlrModel.interceptVector))
```

To probe further: <a href="https://spark.apache.org/docs/2.3.0/ml-classification-regression.html#logistic-regression">https://spark.apache.org/docs/2.3.0/ml-classification-regression.html#logistic-regression</a>

### SGD in Spark

```
151 * :: DeveloperApi ::
      * Top-level method to run gradient descent.
154 @DeveloperApi
155 object GradientDescent extends Logging {
        * Run stochastic gradient descent (SGD) in parallel using mini batches.
        * In each iteration, we sample a subset (fraction miniBatchFraction) of the total data
        * in order to compute a gradient estimate.
160
        * Sampling, and averaging the subgradients over this subset is performed using one standard
        * spark map-reduce in each iteration.
        * @param data Input data for SGD. RDD of the set of data examples, each of
                      the form (label, [feature values]).
        * @param gradient Gradient object (used to compute the gradient of the loss function of
                          one single data example)
        * @param updater Updater function to actually perform a gradient step in a given direction.
        * @param stepSize initial step size for the first step
        * @param numIterations number of iterations that SGD should be run.
170
        * @param regParam regularization parameter
        * @param miniBatchFraction fraction of the input data set that should be used for
                                   one iteration of SGD. Default value 1.0.
        * @param convergenceTol Minibatch iteration will end before numIterations if the relative
                                difference between the current weight and the previous weight is less
                                than this value. In measuring convergence, L2 norm is calculated.
                                Default value 0.001. Must be between 0.0 and 1.0 inclusively.
        * @return A tuple containing two elements. The first element is a column matrix containing
178
                  weights for every feature, and the second element is an array containing the
                  stochastic loss computed for every iteration.
180
       def runMiniBatchSGD(
           data: RDD[(Double, Vector)],
           gradient: Gradient,
184
           updater: Updater,
           stepSize: Double,
186
           numIterations: Int,
           regParam: Double,
           miniBatchFraction: Double.
           initialWeights: Vector,
190
           convergenceTol: Double): (Vector, Array[Double]) = {
         // convergenceTol should be set with non minibatch settings
         if (miniBatchFraction < 1.0 && convergenceTol > 0.0) {
           logWarning("Testing against a convergenceTol when using miniBatchFraction " +
             "< 1.0 can be unstable because of the stochasticity in sampling.")
```

```
var regVal = updater.compute(
230
           weights, Vectors.zeros(weights.size), 0, 1, regParam)._2
          var converged = false // indicates whether converged based on convergenceTol
          while (!converged && i <= numIterations) {
           val bcWeights = data.context.broadcast(weights)
236
           // Sample a subset (fraction miniBatchFraction) of the total data
           // compute and sum up the subgradients on this subset (this is one map-reduce)
           val (gradientSum, lossSum, miniBatchSize) = data.sample(false, miniBatchFraction, 42 + i)
             .treeAggregate((BDV.zeros[Double](n), 0.0, 0L))(
240
               seq0p = (c, v) \Longrightarrow {
                 // c: (grad, loss, count), v: (label, features)
                 val l = gradient.compute(v._2, v._1, bcWeights.value, Vectors.fromBreeze(c._1))
                 (c. 1, c. 2 + l, c. 3 + 1)
               comb0p = (c1, c2) \Longrightarrow {}
246
                 // c: (grad, loss, count)
                 (c1._1 + c2._1, c1._2 + c2._2, c1._3 + c2._3)
           bcWeights.destroy()
250
           if (miniBatchSize > 0) {
              * lossSum is computed using the weights from the previous iteration
254
              * and regVal is the regularization value computed in the previous iteration as well.
             stochasticLossHistory += lossSum / miniBatchSize + regVal
             val update = updater.compute(
258
               weights, Vectors.fromBreeze(gradientSum / miniBatchSize.toDouble),
               stepSize, i, regParam)
260
             weights = update._1
             regVal = update._2
             previousWeights = currentWeights
             currentWeights = Some(weights)
             if (previousWeights != None && currentWeights != None) {
               converged = isConverged(previousWeights.get.
                  currentWeights.get, convergenceTol)
268
270
              logWarning(s"Iteration ($i/$numIterations). The size of sampled batch is zero")
           i += 1
          logInfo("GradientDescent.runMiniBatchSGD finished. Last 10 stochastic losses %s".format(
           stochasticLossHistory.takeRight(10).mkString(", ")))
```

### treeAggregate

```
1189
1190
         * Aggregates the elements of this RDD in a multi-level tree pattern.
         * This method is semantically identical to [[org.apache.spark.rdd.RDD#aggregate]].
         * @param depth suggested depth of the tree (default: 2)
1194
         def treeAggregate[U: ClassTag](zeroValue: U)(
1196
            seq0p: (U, T) \Rightarrow U,
            combOp: (U, U) \Rightarrow U,
1198
            depth: Int = 2): U = withScope {
           require(depth >= 1, s"Depth must be greater than or equal to 1 but got $depth.")
1200
          if (partitions.length == 0) {
            Utils.clone(zeroValue, context.env.closureSerializer.newInstance())
          } else {
            val cleanSeqOp = context.clean(seqOp)
            val cleanCombOp = context.clean(combOp)
1204
            val aggregatePartition =
1206
              (it: Iterator[T]) => it.aggregate(zeroValue)(cleanSeqOp, cleanCombOp)
            var partiallyAggregated: RDD[U] = mapPartitions(it => Iterator(aggregatePartition(it)))
            var numPartitions = partiallyAggregated.partitions.length
            val scale = math.max(math.ceil(math.pow(numPartitions, 1.0 / depth)).toInt, 2)
1210
            // If creating an extra level doesn't help reduce
            // the wall-clock time, we stop tree aggregation.
            // Don't trigger TreeAq gregation when it doesn't save wall-clock time
1214
            while (numPartitions > scale + math.ceil(numPartitions.toDouble / scale)) {
               numPartitions /= scale
1216
              val curNumPartitions = numPartitions
              partiallyAggregated = partiallyAggregated.mapPartitionsWithIndex {
1218
                (i, iter) => iter.map((i % curNumPartitions, _))
1219
              }.foldByKey(zeroValue, new HashPartitioner(curNumPartitions))(cleanCombOp).values
1220
            val copiedZeroValue = Utils.clone(zeroValue, sc.env.closureSerializer.newInstance())
            partiallyAggregated.fold(copiedZeroValue)(cleanCombOp)
1224
```

https://github.com/apache/spark/blob/master/core/src/main/scala/org/apache/spark/rdd/RDD.scala#L1189

# Newton and quasi-Newton methods

## Newton method

• Suppose f is twice-differentiable and consider the following quadratic approximation:

$$f(w) \approx q_t(w) \coloneqq f(w^{(t)}) + (w - w^{(t)})^{\mathsf{T}} \boldsymbol{g}_t + \frac{1}{2} (w - w^{(t)})^{\mathsf{T}} \boldsymbol{H}_t (w - w^{(t)})$$

where

 $\mathbf{g}_t = \nabla f(\mathbf{w}^{(t)})$  is the gradient vector, and

 $H_t = \nabla^2 f(w^{(t)})$  is the Hessian matrix

- Suppose we want to set  $w^{(t+1)}$  to be the minimizer of  $q_t(w)$
- If  $H_t$  is positive semidefinite, then  $w^{(t+1)}$  such that  $\nabla q_t(w^{(t+1)}) = 0$  is a global optimum
- Since  $\nabla q_t(w^{(t+1)}) = 0 \Leftrightarrow g_t + H_t(w^{(t+1)} w^{(t)}) = 0$ , we have the direction for update

$$\mathbf{w}^{(t+1)} - \mathbf{w}^{(t)} = -\mathbf{H}_t^{-1}\mathbf{g}_t$$

## Newton-Raphson iterative algorithm

• Iterate until convergence:

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - a^* \mathbf{H}_t^{-1} \mathbf{g}_t$$

where

$$a^* = \arg\min_{a>0} f(\mathbf{w}^{(t)} - a\mathbf{H}_t^{-1}\mathbf{g}_t)$$

- Remarks
  - Second-order method: uses not only the gradient vector but also the Hessian matrix
  - Can be much faster than first-order methods (ex. GD or SGD)

## Convergence rate of the Newton method

• Thm. Assume that f is twice-differentiable,  $\alpha$ -strongly convex, and  $\|\nabla^2 f(x) - \nabla^2 f(y)\| \le L\|x - y\|$ , for some L > 0.

Then, there exist  $0 < \eta \le \alpha^2/L$  and  $\gamma > 0$  such that

- If  $\|\nabla f(w^{(t)})\| \ge \eta$  then  $f(w^{(t+1)}) f(w^{(t)}) \le -\gamma$
- Otherwise, if  $\|\nabla f(w^{(t)})\| < \eta$  then  $\frac{L}{2\alpha^2} \|\nabla f(w^{(t+1)})\| \le \left(\frac{L}{2\alpha^2} \|\nabla f(w^{(t)})\|\right)^2$  (quadratic convergence!)
- To achieve  $f(w^{(t)}) f(w^*) \le \epsilon$  it suffices that

$$t = O\left(\frac{f(w^{(0)}) - f(w^*)}{\gamma} + \log\left(\log\left(\frac{\delta}{\epsilon}\right)\right)\right)$$

where  $\delta = 2\alpha^3/L^2$ 

• To probe further: Ch 9.5, Boyd and Vandenberghe

## Computation complexity issues

- Newton method requires to compute the inverse of the Hessian matrix
- This is computationally too expensive for high-dimensional models
- Rarely used in practice for large-scale optimization problems
- Instead, quasi-Newton methods are used: approximate the inverse Hessian matrix

## Quasi-Newton methods

• Input: initial point  $w^{(0)}$ , a positive definite matrix  $B_0$ 

```
• For t=0,1,... Compute quasi-Newton direction \delta w_t=-B_t \nabla f(w^{(t)}) Determine step size \alpha_t Update w^{(t+1)}=w^{(t)}+\alpha_t \delta w_t Compute B_{t+1}
```

• Different update rules have different methods for updating  $B_{t+1}$ 

## **BFGS**



Source: <a href="http://aria42.com/blog/2014/12/understanding-lbfgs">http://aria42.com/blog/2014/12/understanding-lbfgs</a>

## BFGS update

BFGS update:

$$\boldsymbol{H}_{t+1} = \boldsymbol{H}_t + \rho_t \boldsymbol{y}_t \boldsymbol{y}_t^{\mathsf{T}} - \frac{\boldsymbol{H}_t \boldsymbol{s}_t \boldsymbol{s}_t^{\mathsf{T}} \boldsymbol{H}_t}{\boldsymbol{s}_t^{\mathsf{T}} \boldsymbol{H}_t \boldsymbol{s}_t}$$

where

$$\mathbf{y}_t = \mathbf{g}_{t+1} - \mathbf{g}_t$$
 (gradient change)  
 $\mathbf{s}_t = \mathbf{w}^{(t+1)} - \mathbf{w}^{(t)}$  (parameter estimate change)  
 $\rho_t = 1/\mathbf{y}_t^\mathsf{T} \mathbf{s}_t$ 

• Note 
$$\mathbf{y}_t^\mathsf{T} \mathbf{s}_t = \left( \nabla f(\mathbf{w}^{(t+1)}) - \nabla f(\mathbf{w}^{(t)}) \right)^\mathsf{T} \left( \mathbf{w}^{(t+1)} - \mathbf{w}^{(t)} \right) > 0$$
 if  $f$  is strictly convex

# BFGS update (cont'd)

• Inverse matrix update:

$$\boldsymbol{H_{t+1}^{-1}} = (\boldsymbol{I} - \rho_t \boldsymbol{s}_t \boldsymbol{y}_t^{\mathsf{T}}) \boldsymbol{H_t^{-1}} (\boldsymbol{I} - \rho_t \boldsymbol{y}_t \boldsymbol{s}_t^{\mathsf{T}}) + \rho_t \boldsymbol{s}_t \boldsymbol{s}_t^{\mathsf{T}}$$

(follows from the BFGS update and the Sherman-Morrison formula for inverse of the sum of an invertible matrix and the outer product of two vectors)

• The inverse matrix update can be written as:

$$\boldsymbol{H}_{t+1}^{-1} = \boldsymbol{H}_{t}^{-1} + \frac{1}{(\boldsymbol{y}_{t}\boldsymbol{s}_{t}^{\mathsf{T}})^{2}}(\boldsymbol{s}_{t}\boldsymbol{y}_{t}^{\mathsf{T}} + \boldsymbol{y}_{t}^{\mathsf{T}}\boldsymbol{H}_{t}^{-1}\boldsymbol{y}_{t})\boldsymbol{s}_{t}\boldsymbol{s}_{t}^{\mathsf{T}} + \frac{1}{\boldsymbol{y}_{t}\boldsymbol{s}_{t}^{\mathsf{T}}}(\boldsymbol{H}_{t}^{-1}\boldsymbol{y}_{t}\boldsymbol{s}_{t}^{\mathsf{T}} + \boldsymbol{s}_{t}\boldsymbol{y}_{t}^{\mathsf{T}}\boldsymbol{H}_{t}^{-1})$$

• Cost of update or inverse update is  $O(n^2)$  operations

## Secant condition

• The BFGS update satisfies the *secant condition*:

$$H_{t+1}s_t = y_t$$
 (easy to check)

• For the quadratic approximation  $q_{t+1}$  of f at point  $w^{(t+1)}$ , we have

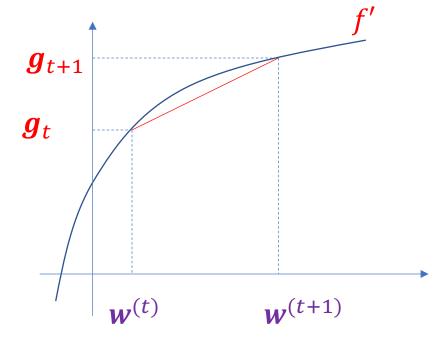
$$\nabla q_{t+1}(\boldsymbol{w}^{(t+1)}) = \boldsymbol{g}_{t+1}$$

• Secant condition implies  $\nabla q_{t+1}(\mathbf{w}^{(t)}) = \mathbf{g}_t$ 

$$\nabla q_{t+1}(\mathbf{w}^{(t)}) = \mathbf{g}_{t+1} + \mathbf{H}_{t+1}(\mathbf{w}^{(t)} - \mathbf{w}^{(t+1)})$$

$$= \mathbf{g}_{t+1} - \mathbf{y}_{t}$$

$$= \mathbf{g}_{t}$$



# BFGS update (cont'd)

Approximate Hessian update

$$\boldsymbol{H}_{t+1} = \boldsymbol{H}_t + \boldsymbol{U}_t + \boldsymbol{V}_t \tag{AHU}$$

where  $\boldsymbol{U}_t$  and  $\boldsymbol{V}_t$  are real symmetric, rank-one matrices

- Assume  $U_t = a u u^T$  and  $V_t = b v v^T$  with  $u = y_t$  and  $v = H_t s_t$
- By taking  $a = 1/\mathbf{y}_t^\mathsf{T} \mathbf{s}_t$  and  $b = -1/\mathbf{s}_t^\mathsf{T} \mathbf{H}_t \mathbf{s}_t$ , we obtain the BFGS update
- Note: (AHU) is such that the update is by a rank-two matrix

## Optimality of BFGS update

•  $H_{t+1}$  solves the following convex optimization problem, for a positive definite matrix W

minimize 
$$\|X - H_t\|_W$$
  
subject to  $Xs_t = y_t$   
 $X = X^T$ 

where 
$$\|A\|_W^2 = \|W^{1/2}AW^{1/2}\|_F^2 = \operatorname{trace}(WA^\top WA)$$
  
and  $\|A\|_F^2 = \sum_{i,j} A_{i,j}^2$  is the squared Frobenius norm

- Proof is conceptually simple but tedious using KKT conditions
  - See Chapter 3, Fletcher 1987

# Optimality of BFGS update (cont'd)

•  $H_{t+1}$  solves the following convex optimization problem

minimize 
$$\text{KL}(N(\mathbf{0}, X) \mid\mid N(\mathbf{0}, H_t))$$
 subject to  $Xs_t = y_t$   $X = X^T$ 

where  $\mathrm{KL}(N(\mathbf{0}, \mathbf{A}) \mid\mid N(\mathbf{0}, \mathbf{B}))$  is the Kullback-Leibler divergence (relative entropy) between two zero-mean Gaussian distributions with  $n \times n$  covariance matrices  $\mathbf{A}$  and  $\mathbf{B}$ 

$$KL(N(\mathbf{0}, \mathbf{A}) \mid N(\mathbf{0}, \mathbf{B})) = \frac{1}{2} \left( tr(\mathbf{B}^{-1} \mathbf{A}) - \log \left( det(\mathbf{B}^{-1} \mathbf{A}) - n \right) \right)$$

To probe more about the KL divergence: see <a href="here">here</a>

# L-BFGS: Limited memory BFGS

- Disadvantage of BFGS method is the need to store the inverse Hessian matrix
- Limited-memory BFGS: do not store  $H_t^{-1}$  explicitly
- Store up to m values  $s_{t-m+1}, ..., s_t$  and  $y_{t-m+1}, ..., y_t$
- Evaluate  $H_{\tau}^{-1}g_{\tau}$  recursively by using

$$\boldsymbol{H}_{t+1}^{-1} = (\boldsymbol{I} - \rho_t \boldsymbol{s}_t \boldsymbol{y}_t^{\mathsf{T}}) \boldsymbol{H}_t^{-1} (\boldsymbol{I} - \rho_t \boldsymbol{y}_t \boldsymbol{s}_t^{\mathsf{T}}) + \rho_t \boldsymbol{s}_t \boldsymbol{s}_t^{\mathsf{T}}$$

for some assumed initial value  $H_{\tau-m}^{-1}$  (ex. identity matrix)

- Cost per iteration is  $\Theta(mn)$  for computation and storage
  - Substantially smaller than  $\theta(n^2)$  for fixed m and large n

# Spark L-BFGS: Python code example

```
Logistic Regression With LBFGS Example.
    from __future__ import print_function
22
    from pyspark import SparkContext
    # $example on$
    from pyspark.mllib.classification import LogisticRegressionWithLBFGS, LogisticRegressionModel
    from pyspark.mllib.regression import LabeledPoint
    # $example off$
28
    if __name__ == "__main__":
30
        sc = SparkContext(appName="PythonLogisticRegressionWithLBFGSExample")
        # $example on$
34
        # Load and parse the data
        def parsePoint(line):
            values = [float(x) for x in line.split(' ')]
36
37
            return LabeledPoint(values[0], values[1:])
38
39
        data = sc.textFile("data/mllib/sample_svm_data.txt")
        parsedData = data.map(parsePoint)
40
41
42
        # Build the model
43
        model = LogisticRegressionWithLBFGS.train(parsedData)
44
45
        # Evaluating the model on training data
        labelsAndPreds = parsedData.map(lambda p: (p.label, model.predict(p.features)))
        trainErr = labelsAndPreds.filter(lambda lp: lp[0] != lp[1]).count() / float(parsedData.count())
        print("Training Error = " + str(trainErr))
49
50
        # Save and load model
51
        model.save(sc, "target/tmp/pythonLogisticRegressionWithLBFGSModel")
52
        sameModel = LogisticRegressionModel.load(sc,
53
                                                  "target/tmp/pythonLogisticRegressionWithLBFGSModel")
54
        # $example off$
```

## L-BFGS in Spark

### runLBFGS

Run Limited-memory BFGS (L-BFGS) in parallel. Averaging the subgradients over different partitions is performed using one standard spark map-reduce in each iteration.

#### Parameters:

```
data - Input data for L-BFGS. RDD of the set of data examples, each of the form (label, [feature values]).

gradient - Gradient object (used to compute the gradient of the loss function of one single data example)

updater - Updater function to actually perform a gradient step in a given direction.

numCorrections - The number of corrections used in the L-BFGS update.

convergenceTol - The convergence tolerance of iterations for L-BFGS which is must be nonnegative. Lower values are less tolerant and therefore generally cause more iterations to be run.

maxNumIterations - Maximal number of iterations that L-BFGS can be run.

regParam - Regularization parameter

initialWeights - (undocumented)

Returns:
```

A tuple containing two elements. The first element is a column matrix containing weights for every feature, and the second element is an array containing the loss computed for every iteration.

## Spark code

```
* CostFun implements Breeze's DiffFunction[T], which returns the loss and gradient
                                                                                                                        * regVal is sum of weight squares if it's L2 updater;
        * at a particular point (weights). It's used in Breeze's convex optimization routines.
                                                                                                                        * for other updater, the same logic is followed.
                                                                                                          269
                                                                                                                        */
230
       private class CostFun(
                                                                                                          270
                                                                                                                       val regVal = updater.compute(w, Vectors.zeros(n), 0, 1, regParam)._2
        data: RDD[(Double, Vector)],
         gradient: Gradient,
         updater: Updater.
                                                                                                                       val loss = lossSum / numExamples + regVal
         regParam: Double,
234
                                                                                                                       /**
         numExamples: Long) extends DiffFunction[BDV[Double]] {
                                                                                                          274
                                                                                                                        * It will return the gradient part of regularization using updater.
236
         override def calculate(weights: BDV[Double]): (Double, BDV[Double]) = {
238
          // Have a local copy to avoid the serialization of CostFun object which is not serializable.
                                                                                                                        * Given the input parameters, the updater basically does the following,
                                                                                                          276
          val w = Vectors.fromBreeze(weights)
240
          val n = w.size
                                                                                                          278
                                                                                                                        * w' = w - thisIterStepSize * (gradient + regGradient(w))
          val bcW = data.context.broadcast(w)
                                                                                                                        * Note that regGradient is function of w
          val localGradient = gradient
                                                                                                          280
          val seqOp = (c: (Vector, Double), v: (Double, Vector)) =>
                                                                                                                        * If we set gradient = 0, thisIterStepSize = 1, then
            (c, v) match {
              case ((grad, loss), (label, features)) =>
                                                                                                                        * regGradient(w) = w - w'
                val denseGrad = grad.toDense
                val l = localGradient.compute(features, label, bcW.value, denseGrad)
                                                                                                                        * TODO: We need to clean it up by separating the logic of regularization out
                (denseGrad, loss + 1)
250
                                                                                                                                 from updater to regularizer.
          val combOp = (c1: (Vector, Double), c2: (Vector, Double)) =>
                                                                                                                       // The following gradientTotal is actually the regularization part of gradient.
            (c1, c2) match { case ((grad1, loss1), (grad2, loss2)) =>
                                                                                                                       // Will add the gradientSum computed from the data with weights in the next step.
              val denseGrad1 = grad1.toDense
                                                                                                          290
                                                                                                                       val gradientTotal = w.copy
              val denseGrad2 = grad2.toDense
                                                                                                                       axpy(-1.0, updater.compute(w, Vectors.zeros(n), 1, 1, regParam)._1, gradientTotal)
              axpy(1.0, denseGrad2, denseGrad1)
              (denseGrad1, loss1 + loss2)
                                                                                                                       // gradientTotal = gradientSum / numExamples + gradientTotal
                                                                                                                       axpy(1.0 / numExamples, gradientSum, gradientTotal)
260
          val zeroSparseVector = Vectors.sparse(n, Seq.empty)
          val (gradientSum, lossSum) = data.treeAggregate((zeroSparseVector, 0.0))(seqOp, combOp)
                                                                                                                       (loss, gradientTotal.asBreeze.asInstanceOf[BDV[Double]])
          // broadcasted model is not needed anymore
          bcW.destroy()
                                                                                                          298
```

# Breeze: a library for numerical processing in Scala

```
object LBFGS {
                                                                                                    val dir = space.copy(grad)
        case class ApproximateInverseHessian[T](
                                                                                                    val as = new Array[Double](m)
                                                                                        124
                                                                                                    val rho = new Array[Double](m)
           private[LBFGS] val memStep: IndexedSeq[T] = IndexedSeq.empty,
                                                                                        126
 94
           private[LBFGS] val memGradDelta: IndexedSeq[T] = IndexedSeq.empty)(
                                                                                                    for (i <- 0 until historyLength) {
           implicit space: MutableInnerProductModule[T, Double])
 95
                                                                                        128
                                                                                                      rho(i) = memStep(i).dot(memGradDelta(i))
 96
           extends NumericOps[ApproximateInverseHessian[T]] {
                                                                                        129
                                                                                                      as(i) = (memStep(i).dot(dir)) / rho(i)
 97
                                                                                        130
                                                                                                      if (as(i).isNaN) {
 98
          import space.
                                                                                                        throw new NaNHistory
 99
100
         def repr: ApproximateInverseHessian[T] = this
                                                                                                      axpy(-as(i), memGradDelta(i), dir)
                                                                                                   }
                                                                                        134
         def updated(step: T, gradDelta: T) = {
           val memStep = (step +: this.memStep).take(m)
                                                                                        136
                                                                                                    dir *= diag
           val memGradDelta = (gradDelta +: this.memGradDelta).take(m)
105
                                                                                        138
                                                                                                    for (i \leftarrow (historyLength - 1) to 0 by (-1)) {
           new ApproximateInverseHessian(m, memStep, memGradDelta)
                                                                                        139
                                                                                                      val beta = (memGradDelta(i).dot(dir)) / rho(i)
                                                                                                      axpy(as(i) - beta, memStep(i), dir)
                                                                                        140
         def historyLength = memStep.length
                                                                                        142
110
                                                                                                    dir *= -1.0
         def *(qrad: T) = {
                                                                                        144
                                                                                                    dir
           val diag = if (historyLength > 0) {
                                                                                        145
             val prevStep = memStep.head
             val prevGradStep = memGradDelta.head
114
             val sy = prevStep.dot(prevGradStep)
                                                                                                implicit def multiplyInverseHessian[T](
             val vy = prevGradStep.dot(prevGradStep)
                                                                                                    implicit vspace: MutableInnerProductModule[T, Double]): OpMulMatrix.Impl2[ApproximateInverseHessian[T], T, T] = {
             if (sy < 0 || sy.isNaN) throw new NaNHistory
                                                                                        150
                                                                                                  new OpMulMatrix.Impl2[ApproximateInverseHessian[T], T, T] {
118
             sy / yy
                                                                                                    def apply(a: ApproximateInverseHessian[T], b: T): T = a * b
119
           } else {
                                                                                                 }
             1.0
120
                                                                                        154 }
```

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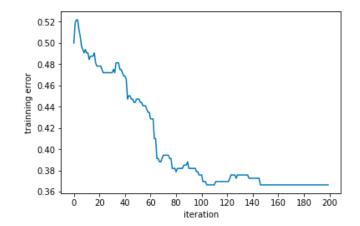
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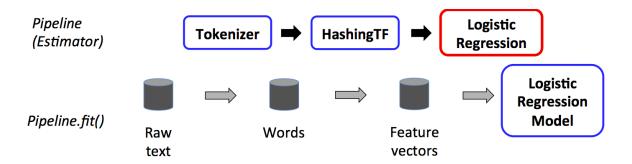
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## Seminar class

- Batch gradient descent
- Comparison of L-BFGS and SGD
- Use of DataFrame API and pipelines





https://github.com/lse-st446/lectures2021/blob/master/Week08/class/README.md