

# Hive Optimization

## File Formats and Compression

# Record Columnar File (RCFile): Design Goals

[Facebook] 2011 - RCFile: A Fast and Space-efficient Data Placement Structure in MapReduce-based Warehouse Systems

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## 1. **fast data loading**

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4. **strong adaptivity to highly dynamic workload patterns**

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Logical table

	col1	col2	col3
row1	1	2	3
row2	4	5	6
row3	7	8	9
row4	10	11	12

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Row-oriented layout

row1	row2	row3	row4
123	456	789	101112



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2017-05-19 17:59	Jane	200
2017-05-19 18:02	Alex	50
2017-05-20 10:27	Emeli	350

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10:27;John,Jane,Alex,Emeli;  
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17:59,2017-05-19 18:02,2017-05-20 → compression algorithm<sub>1</sub>  
10:27;John,Jane,Alex,Emeli; → compression algorithm<sub>2</sub>  
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1495205580  
1495205940  
1495206120  
1495265220

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1495205580  
+360  
+180  
+59100

$\delta$ -encoding

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see: <https://cwiki.apache.org/confluence/display/Hive/RCFile>

see: [https://en.wikipedia.org/wiki/Dictionary\\_coder](https://en.wikipedia.org/wiki/Dictionary_coder)

see: [https://en.wikipedia.org/wiki/Run-length\\_encoding](https://en.wikipedia.org/wiki/Run-length_encoding)

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✓ Parquet (especially for nested structures)

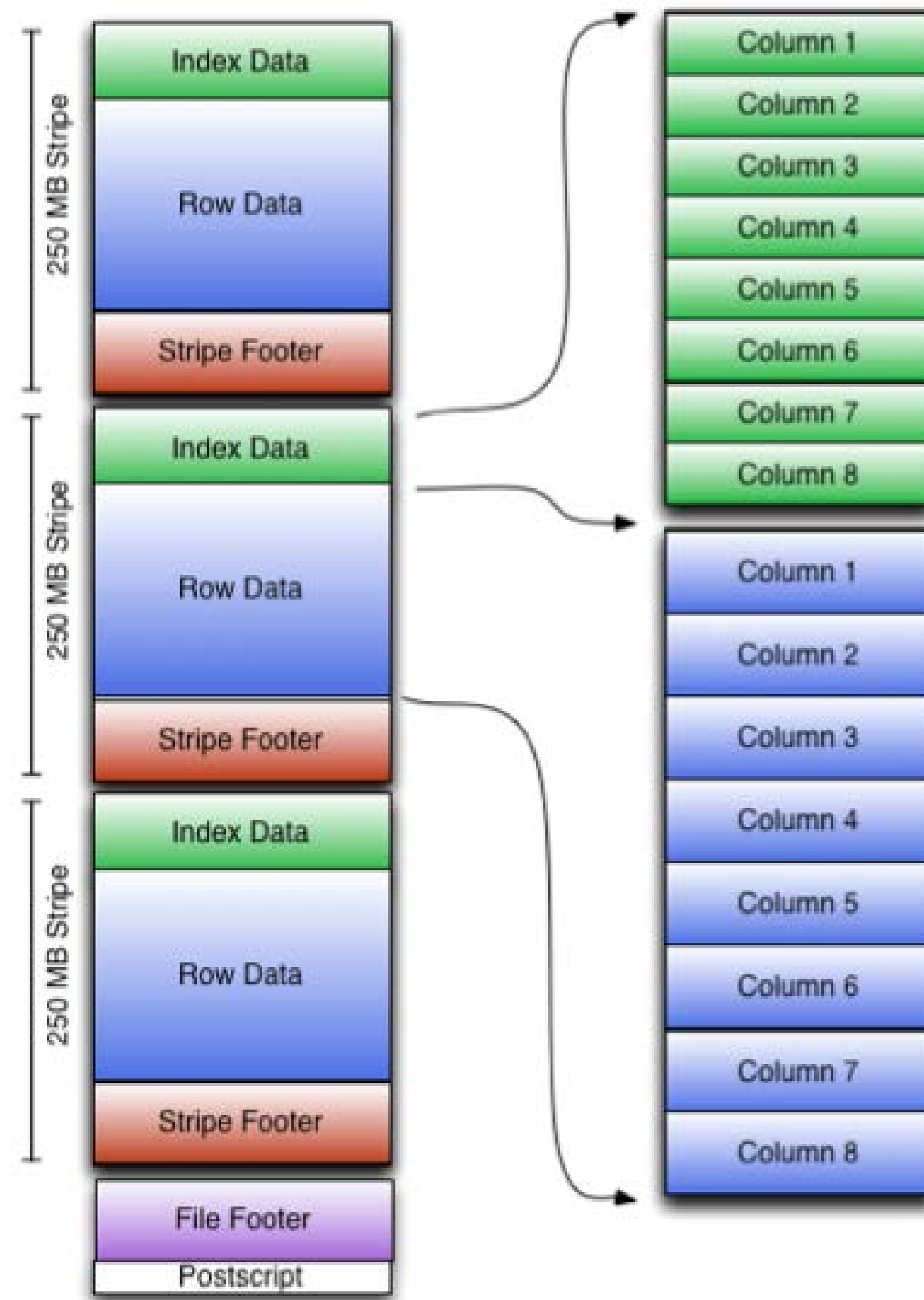


+

cloudera



# ORC



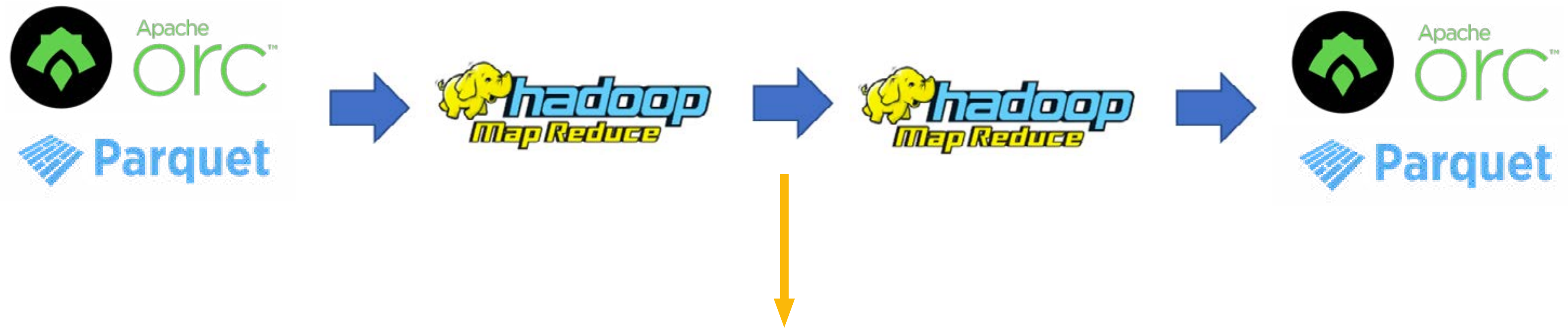
see: <https://cwiki.apache.org/confluence/display/Hive/LanguageManual+ORC>

# ORC

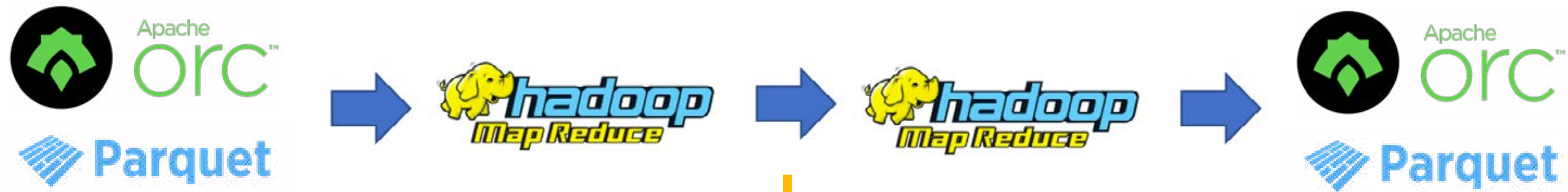
Key	Default	Notes
orc.compress	ZLIB	high level compression (one of NONE, ZLIB, SNAPPY)
orc.compress.size	262,144	number of bytes in each compression chunk
orc.stripe.size	67,108,864	number of bytes in each stripe

```
CREATE TABLE my_orc_table (  
    ...  
)  
STORED AS orc  
    TBLPROPERTIES ("orc.compress"="NONE")  
...;
```

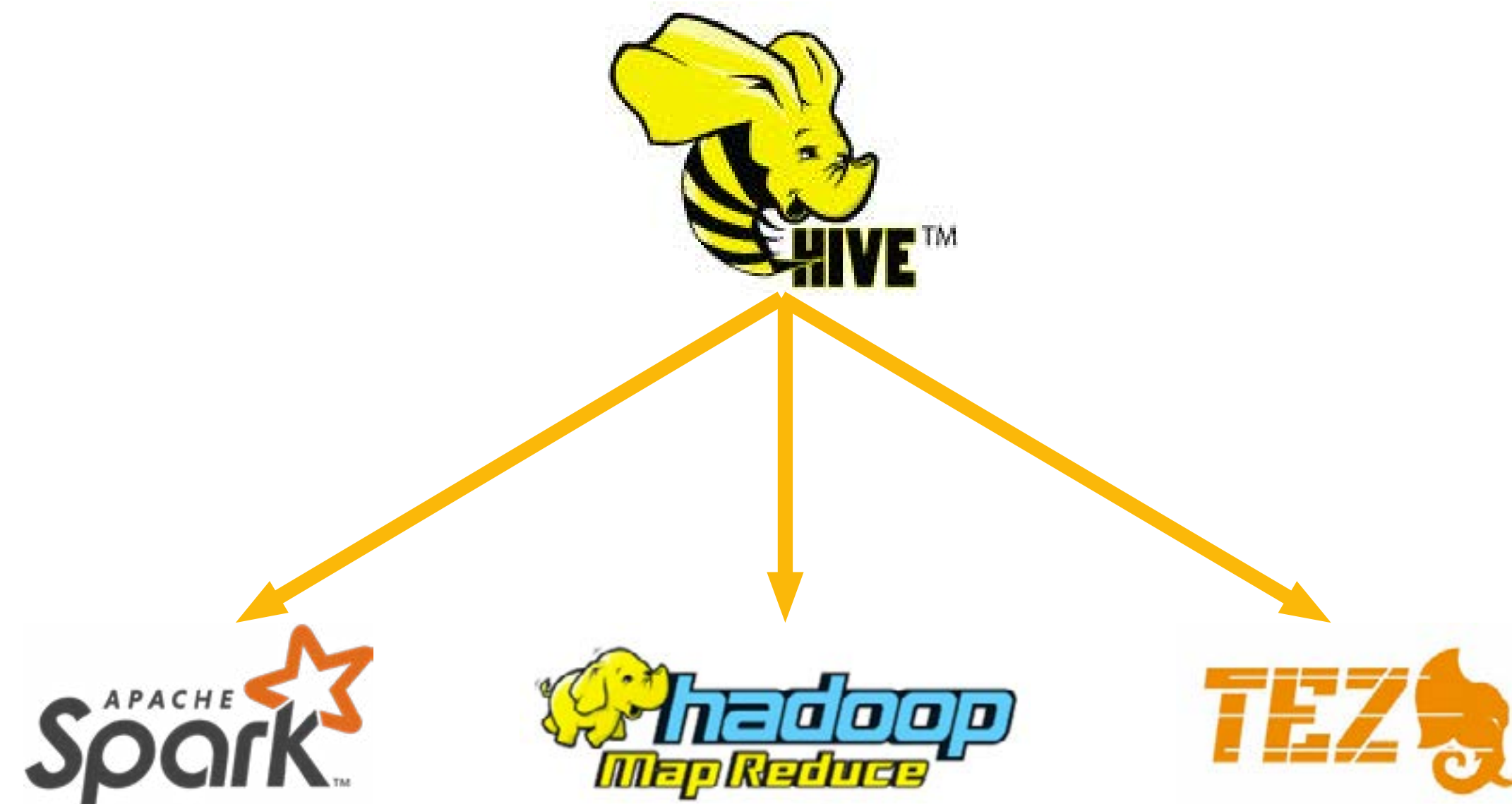




```
SET hive.exec.compress.intermediate=true;  
SET mapreduce.map.output.compress=true;  
SET mapreduce.map.output.compress.codec=...;
```



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- You can **list** supported Hive execution engines and explain how to **configure** intermediate compression for MapReduce engine

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nice article: [Scaling the Facebook data warehouse to 300 PB](#)