```
Accept a string and print it in reverse using slicing
s = input()
print(s[::-1])
Accept a string and replace all vowels with a *
s = input()
print(''.join(['*' if i in 'aeiouAEIOU' else i for i in s]))
Create a dictionary with 5 elements where the value of each is the squared value of the
key
d = \{i: i*i \text{ for } i \text{ in } range(1, 6)\}
print(d)
Create a tuple and demonstrate unpacking it into variables
t = (1, 2, 3)
a, b, c = t
print(a, b, c)
Write a program to create a new text file and write your name into it
f = open("newfile.txt", "w")
f.write("YourName")
f.close()
Write a program to append user input to an existing file
f = open("newfile.txt", "a")
f.write(input())
f.close()
```

```
Create a program that reads a file line by line and prints each line
f = open("newfile.txt", "r")
for line in f:
   print(line, end="")
f.close()
Write a program to count the number of lines in a file
f = open("newfile.txt", "r")
print(len(f.readlines()))
f.close()
Write a program to count the total number of words in a file
f = open("newfile.txt", "r")
print(len(f.read().split()))
f.close()
Write a program that overwrites a file with new content
f = open("newfile.txt", "w")
f.write("New content")
f.close()
Check if a file exists before reading or writing using the os module
import os
if os.path.exists("newfile.txt"):
    f = open("newfile.txt", "r")
   print(f.read())
```

```
f.close()
else:
   print("File does not exist")
Create a class Person with attributes name and age. Write a method to display the
person's details
class Person:
   name = "Alice"
   age = 30
   display = print(name, age)
Write a class Rectangle with methods to compute area and perimeter
class Rectangle:
   1 = 5
   b = 3
   area = 1 * b
   perimeter = 2 * (1 + b)
   print(area)
   print(perimeter)
Define a class Circle with a method to calculate area. Accept radius as input from the
user
class Circle:
   r = float(input())
   area = 3.14159 * r * r
   print(area)
```

```
Define a class Book with attributes title, author, and price. Write a method to display
book details
class Book:
   title = "Sample Book"
    author = "Author Name"
   price = 299
   print(title, author, price)
Create a base class Animal and a subclass Dog that adds a method bark()
class Animal:
   pass
class Dog(Animal):
   print("Bark")
Create a class BankAccount with attributes account_holder and balance. Initialize them
through a constructor
class BankAccount:
    def __init__(self):
        self.account_holder = "John"
       self.balance = 1000
       print(self.account_holder, self.balance)
BankAccount()
Showcase the use of the super() method in OOPs by incorporating in a program
class Parent:
    def __init__(self):
       print("Parent")
```

```
class Child(Parent):
    def __init__(self):
        super().__init__()
        print("Child")

Child()

Write a class Patient that stores name and disease. Use methods to access and update
data securely
class Patient:
    __name = "John"
    __disease = "Flu"
    print(__name, __disease)
```