**12/17/2013**

**7:30 P.M - 10:16 P.M.**

Mainly put together a storyboard. Decided on a idea of teaching the evolution of video games.

**12/22/2013**

**8:22 P.M.-9:06 P.M.**

Controls- WASD and Spacebar

Level & scene orders-

Opening (this is a pixel…)

?tutorial?

Beginnings of games

Pong, to ten points, every time you score +1 point every time cpu scores -1

to the atari

Brick Breaker (atari type graphics) break all blocks on screen

Video game crash of 1983-

Space invaders/ Galaga

intro of the NES

Platformer

Nintendo and Sega duke it out and leave atari in the dust

mini- legend of zelda type game

this is a polygon (ending)

Minimal Background

Theme-SPAAAACCCCEEEE