## Notebook

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In [1]: import numpy as np
import nash

# 1 Player strategies

### 1.1 Definition of mixed strategies

A mixed strategy for a player with strategy set S is denoted by  $\sigma \in [0,1]_{\mathbb{R}}^{|S|}$  and corresponds to a probability distribution over the pure strategies of player i. So:

$$\sum_{i=1}^{|S|} \sigma_i = 1$$

The expected score of a player can then be calculated as a measure over the probability distributions.

#### 1.2 Calculating utilities

Considering a game  $(A, B) \in \mathbb{R}^{\times}$ , if  $\sigma_r$  and  $\sigma_c$  are the mixed strategies for the row/column player (respectively). The utility to the row player is:

$$u_r(\sigma_r, \sigma_c) = \sum_{i=1}^m \sum_{i=1}^n A_{ij} \sigma_{ri} \sigma_{cj}$$

and the utility to the column player is:

$$u_c(\sigma_r, \sigma_c) = \sum_{i=1}^m \sum_{j=1}^n B_{ij}\sigma_{ri}\sigma_{cj}$$

This comes from:

- The probability of being in a given cell of *A* or *B*:  $\sigma_{ri}\sigma_{cj}$
- The value of the particular cell:  $A_{ij}$  or  $B_{ij}$

As an example consider the matching pennies game:

$$A = \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix} \qquad B = \begin{pmatrix} -1 & 1 \\ 1 & -1 \end{pmatrix}$$

with the following mixed strategies:

$$\sigma_r = (.2, .8)$$
  $\sigma_c = (.6, .4)$ 

We have:

$$u_r(\sigma_r, \sigma_c) = 0.2 \times 0.6 \times 1 + 0.2 \times 0.4 \times (-1) + 0.8 \times 0.6 \times (-1) + 0.8 \times 0.4 \times 1 = -0.12$$

$$u_c(\sigma_r, \sigma_c) = 0.2 \times 0.6 \times (-1) + 0.2 \times 0.4 \times 1 + 0.8 \times 0.6 \times 1 + 0.8 \times 0.4 \times (-1) = 0.12$$

#### 1.3 Linear algebraic calculation

Note that we can rearrange the expressions for the utilities:

$$u_r(\sigma_r, \sigma_c) = \sum_{i=1}^m \sigma_{ri} \sum_{j=1}^n A_{ij} \sigma_{cj}$$

$$u_c(\sigma_r, \sigma_c) = \sum_{i=1}^m \sigma_{ri} \sum_{j=1}^n B_{ij} \sigma_{cj}$$

in turn this corresponds to the matrix vector product:

$$u_r(\sigma_r, \sigma_c) = \sigma_r A \sigma_c^T$$

$$u_c(\sigma_r, \sigma_c) = \sigma_r B \sigma_c^T$$

We can use numpy to verify this calculation:

Out [2]: (-0.1199999999999999, 0.119999999999999)

Finally we can also directly calculate this using a nashpy game: