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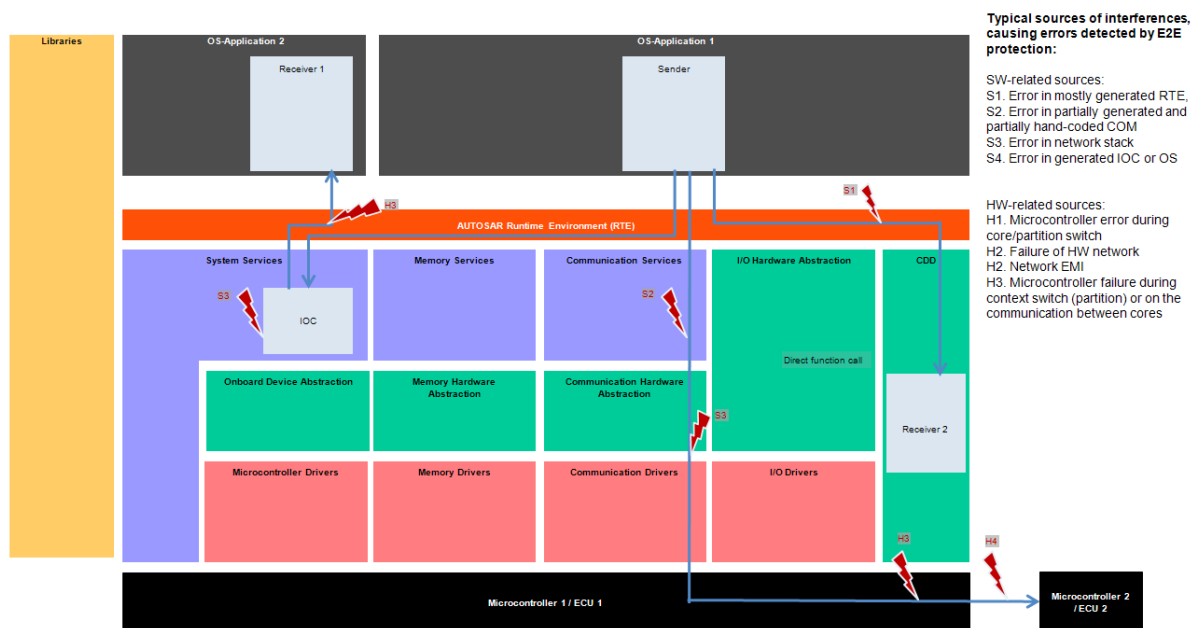
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# 1 Introduction and functional overview

The concept of E2E protection assumes that safety-related data exchange shall be protected at runtime against the effects of faults within the communication link (see Figure 1-1). Examples for such faults are random HW faults (e.g. corrupt registers of a CAN transceiver), interference (e.g. due to EMC), and systematic faults within the software implementing the VFB communication (e.g. RTE, IOC, COM and network stacks).



**Figure 1-1: Example of faults mitigated by E2E protection**

By using E2E communication protection mechanisms, the faults in the communication link can be detected and handled at runtime. The E2E Library provides mechanisms for E2E protection, adequate for safety-related communication having requirements up to ASIL D.

The algorithms of protection mechanisms are implemented in the E2E Library. The callers of the E2E Library are responsible for the correct usage of the library, in particular for providing correct parameters the E2E Library routines.

The E2E protection allows the following:

1. It protects the safety-related data elements to be sent over the RTE by attaching control data,
2. It verifies the safety-related data elements received from the RTE using this control data, and
3. It indicates that received safety-related data elements faulty, which then has to be handled by the receiver SW-C.

To provide the appropriate solution addressing flexibility and standardization, AUTOSAR specifies a set of flexible E2E profiles that implement an appropriate combination of E2E protection mechanisms. Each specified E2E profile has a fixed behavior, but it has some configuration options by function parameters (e.g. the location of CRC in relation to the data, which are to be protected).

Moreover, the appropriate usage of the E2E Library alone is not sufficient to achieve a safe E2E communication according to ASIL D requirements. Solely the user is responsible to demonstrate that the selected profile provides sufficient error detection capabilities for the considered network (e.g. by evaluation hardware failure rates, bit error rates, number of nodes in the network, repetition rate of messages and the usage of a gateway).

## 2 Acronyms and abbreviations

All technical terms used in this document, except the ones listed in the table below, can be found in the official AUTOSAR glossary [10].

Acronyms and abbreviations that have a local scope and therefore are not contained in the AUTOSAR glossary appear in the glossary below.

<b>Abbreviation / Acronym:</b>	<b>Description:</b>
E2E Library	Short name for SW-C End-to-End Communication Protection Library
Data ID	An identifier that uniquely identifies the message / data element / data.
Safety protocol fault model	A model of the faults for the safety communication protocol that is able to foresee the consequences of each fault.
Repetition	Repeatedly sending of the same data.
Deletion	Loss of data or parts of data during transmission.
Insertion	Unintentionally inserted data having correct source- and destination address.
Incorrect sequence	The data is not received in the same order as in which it has been sent.
Corruption	One or more bits of a data element are changed during transmission.
Timing faults (delay)	The timing constraints for the communication between sender and receiver are violated (e.g., data is received too late).
Addressing faults	(1) A non-authentic message is designed thus to appear to be authentic (an authentic message means a valid message in which the information is certificated as originated from an authenticated data source) (2) A message is accepted from an incorrect sender or by an incorrect receiver.
Inconsistency	When communicating peers have different view of network status or different data to be transmitted.

**Table 2-1: Acronyms and abbreviations**

In the whole document, there are many requirements that apply to all E2E Profiles at the same time (i.e. to E2E Profile 01 and E2E Profile 02). Such requirements are defined as one requirement that applies to all profiles at the same time. In case some names are profile dependent, then XX notation is used: if in a requirement appears the string containing XX, then it is developed to two strings with 01 and 02 respectively instead of XX. For example, E2E\_PXXCheck() develops to the following two E2E\_P01Check(), E2E\_P02Check().

## 3 Related documentation

### 3.1 Input documents

- [1] List of Basic Software Modules  
AUTOSAR\_TR\_BSWModuleList.pdf
- [2] AUTOSAR Layered Software Architecture  
AUTOSAR\_EXP\_LayeredSoftwareArchitecture.pdf
- [3] General Requirements on Basic Software Modules  
AUTOSAR\_SRS\_BSWGeneral.pdf
- [4] Specification of COM  
AUTOSAR\_SWS\_COM.pdf
- [5] Specification of BSW Scheduler  
AUTOSAR\_SWS\_Scheduler.pdf
- [6] Specification of Memory Mapping  
AUTOSAR\_SWS\_MemoryMapping.pdf
- [7] Specification of CRC Routines  
AUTOSAR\_SWS\_CRCLibrary.pdf
- [8] Specification of Platform Types  
AUTOSAR\_SWS\_PlatformTypes.pdf
- [9] Requirements on Libraries  
AUTOSAR\_SRS\_Libraries.pdf
- [10] AUTOSAR Glossary  
AUTOSAR\_TR\_Glossary.pdf
- [11] Software Component Template  
AUTOSAR\_TPS\_SoftwareComponentTemplate.pdf
- [12] System Template  
AUTOSAR\_TPS\_SystemTemplate.pdf
- [13] Specification of ECU Configuration  
AUTOSAR\_TPS\_ECUConfiguration.pdf

## 3.2 Related standards and norms

[14] ISO DIS 26262 (reference safety standard for AUTOSAR)  
<http://www.iso.org/>

[15] EN 50159  
<http://www.cenelec.eu/>

## 4 Constraints and assumptions

### 4.1 Limitations

E2E Profile 1 uses an implicit 2-byte Data ID, over which CRC8 is calculated. As a CRC over two different 2-byte numbers may result with the same CRC, some precautions must be taken by the user. See [E2EUSE072](#) and [E2EUSE073](#).

E2E Profile 2 uses an implicit 1-byte Data ID, selected from a List of Data IDs depending on each value of the counter, for calculation of the CRC. See chapter 13 for details on the usage and generation of DataIDList for E2E profile 2.

If a given sender-receiver communication is only intra-ECU (within microcontroller), then it is not defined within the configuration what the layout of the serialized Data shall be. On the other side, as the communication is intra-ECU, on both sides the software is probably generated by the same RTE generator, so the decision on the layout can be specific to the generator. It is recommended to serialize the data to have the CRC at the profile-specific position of the CRC and the Counter at the profile-specific position of the Counter. (like for inter-ECU communication).

#### 4.1.1 Limitations when invoking library at the level of Data Elements

##### [E2E0224] [

If the E2E Library is invoked at the level of Data Elements (e.g. from SW-Cs or from E2E Protection Wrapper), then the communication shall be an explicit sender-receiver communication, in 1:1 and 1:N multiplicities.

In other words, if E2E Library is invoked at the level of Data Elements, then N:1 multiplicity, implicit communication, and remaining communication models (in particular client-server model) are not supported. ] ( )

##### [E2E0255] [

If the E2E Library is invoked at the level of Data Elements and 1:N communication model is used and the Data Elements are sent using more than one I-PDU, then all these I-PDUs shall have the same layout. ] ( )

##### [E2E0226] [

If the E2E Library is invoked at the level of Data Elements, then a Data Element shall either map to a local intra-ECU communication (without COM involvement) or shall map to a COM I-PDU, but shall not map to both at the same time. ] ( )

#### 4.1.2 Limitations when invoking library at the level of I-PDUs

##### [E2E0269] [

If the E2E library is invoked at the level of I-PDUs, then there shall be only one set of settings for an I-PDU.

The above means that it is not possible to have several signal groups protected by E2E in an I-PDU by means of callouts. ] ( )

### 4.2 Applicability to automotive domains

The library is applicable for the realization of safety-related automotive systems implemented by various SW-Cs distributed across different ECUs in a vehicle, interacting via communication links. The library may also be needed for inter-ECU communication (e.g. between memory partitions or between CPU cores).

### 4.3 Background information concerning functional safety

This chapter provides some safety background information considered during the design of the E2E library, including the fault model for communication and definition of sources of faults.

#### 4.3.1 Functional safety and communication

In order to ensure freedom from interference by software partitioning, measures to detect the following communication faults are taken into account (see ISO 26262 [14]):

- loss of peer to peer communication;
- unintended message repetition due to the same message being unintentionally sent again;
- message loss during transmission;
- insertion of messages due to receiver unintentionally receiving an additional message, which is interpreted to have correct source and destination addresses;
- re-sequencing due to the order of the data being changed during transmission, i.e. the data is not received in the same order as in which it was been sent;
- message corruption due to one or more data bits in the message being changed during transmission;
- message delay due to the message being received correctly, but not in time;
- blocking access to data bus due to a faulty node not adhering to the expected patterns of use and making excessive demands for service, thereby reducing its availability to other nodes, e.g. while wrongly waiting for non existing data; and

- constant transmission of messages by a faulty node, thereby compromising the operation of the entire bus.

The E2E Library implements such measures.

#### **4.3.2 Sources of faults in E2E communication**

E2E protection aims to mitigate the effects of communication faults arising from:

1. (systematic) software faults,
2. (random) hardware faults,
3. as well as transient faults due to external influences.

These three sources are described in the sections below.

##### **4.3.2.1 Software faults**

Software like communication stack modules and RTE may contain faults, which are of a systematic nature.

Systematic faults may occur in any stage of the system's life cycle including specification, design, manufacturing, operation, and maintenance, and they will always appear when the circumstances (e.g. trigger conditions for the root-cause) are the same. The consequences of software faults can be failures of the communication like interruption of sending of data, overrun of the receiver (e.g. buffer overflow), or underrun of the sender (e.g. buffer empty).

To prevent (or to handle) resulting failures the appropriate technical measures to detect and handle such faults (e.g. program flow monitoring or E2E) have to be considered.

##### **4.3.2.2 Random hardware faults**

A random hardware fault is typically the result of electrical overload, degradation, aging or exposure to external influences (e.g. environmental stress) of hardware parts. A random hardware fault cannot be avoided completely, but its probability can be evaluated and appropriate technical measures can be implemented (e.g. diagnostics).

##### **4.3.2.3 External influences, environmental stress**

This includes influences like EMI, ESD, humidity, corrosion, temperature or mechanical stress (e.g. vibration).



### 4.3.3 Summary of fault model

The following faults related to message exchange via communication network have been considered (as reference see EN 50159 [15] and ISO 26262 [14]).

#### 4.3.3.1 Repetition

This means that the same message is received more than once. Repetition cannot be neglected in any communication system (see e.g. EN 50159-2 table C.2).

#### 4.3.3.2 Deletion

This means that the message or parts of it have been removed from the communication stream. Deletion cannot be neglected in any communication system (see e.g. EN 50159-2 table C.2).

#### 4.3.3.3 Insertion

This means that an additional message or parts of it have been inserted into the communication stream. For vehicle internal networks (e.g. CAN, FlexRay) the occurrence rate of this fault is not high and weak counteractive measures are sufficient (see e.g. EN 50159-2 table C.2).

#### 4.3.3.4 Incorrect sequence

This means that messages of a communication stream are received in an incorrect order. For vehicle internal networks (e.g. CAN, FlexRay) the occurrence rate is not high and weak counteractive measures are sufficient (see e.g. EN 50159-2 table C.2).

#### 4.3.3.5 Corruption

This means that the corruption data of a message or parts of it occurred. Corruption is one of the most common error types and it cannot be neglected in any communication system<sup>1</sup> (see e.g. EN 50159-2 table C.2)

---

<sup>1</sup> Note that if the bit corruption occurs in the payload of a safety message (i.e. not in the header containing e.g. checksum or address), then this is not likely to cause any other protocol failures. In contrary, if the corruption occurs in the control fields, then it is detected also by other protection measures. For example, if the corruption occurs in the sequence number, you will experience this is repetition, insertion, or incorrect sequence.

#### **4.3.3.6 Timing faults (delay)**

This means that the timing constraints of a message are violated (e.g. the message is received too late) . It cannot be neglected in any communication system.

#### **4.3.3.7 Addressing faults**

Due to faults, a message is sent to the wrong destination, which then treats reception as correct.

#### **4.3.3.8 Inconsistency**

Due to faults, communicating nodes have a different view of network status or of data being transferred.

#### **4.3.3.9 Masquerading**

This means that the design of a received message with non-authentic content appears authentic as just sent by the appropriate sender.

### **4.4 Implementation of the E2E Library**

#### **[E2E0050] [**

The implementation of the E2E Library shall comply with the requirements for the development of safety-related software for the automotive domain.

The ASIL assigned to the requirements implemented by the E2E library depends on the safety concept of a particular system. Depending on that application, the E2E Library at least may need to comply with an ASIL A, B, C or D development process. Therefore it may be most efficient to develop the library according to the highest ASIL, which enables to use the same library for lower ASILs as well. ] (BSW08527)

## 5 Dependencies to/from other modules

### 5.1.1 Required file structure

The figure below shows the required structure of E2E library and required file inclusions.

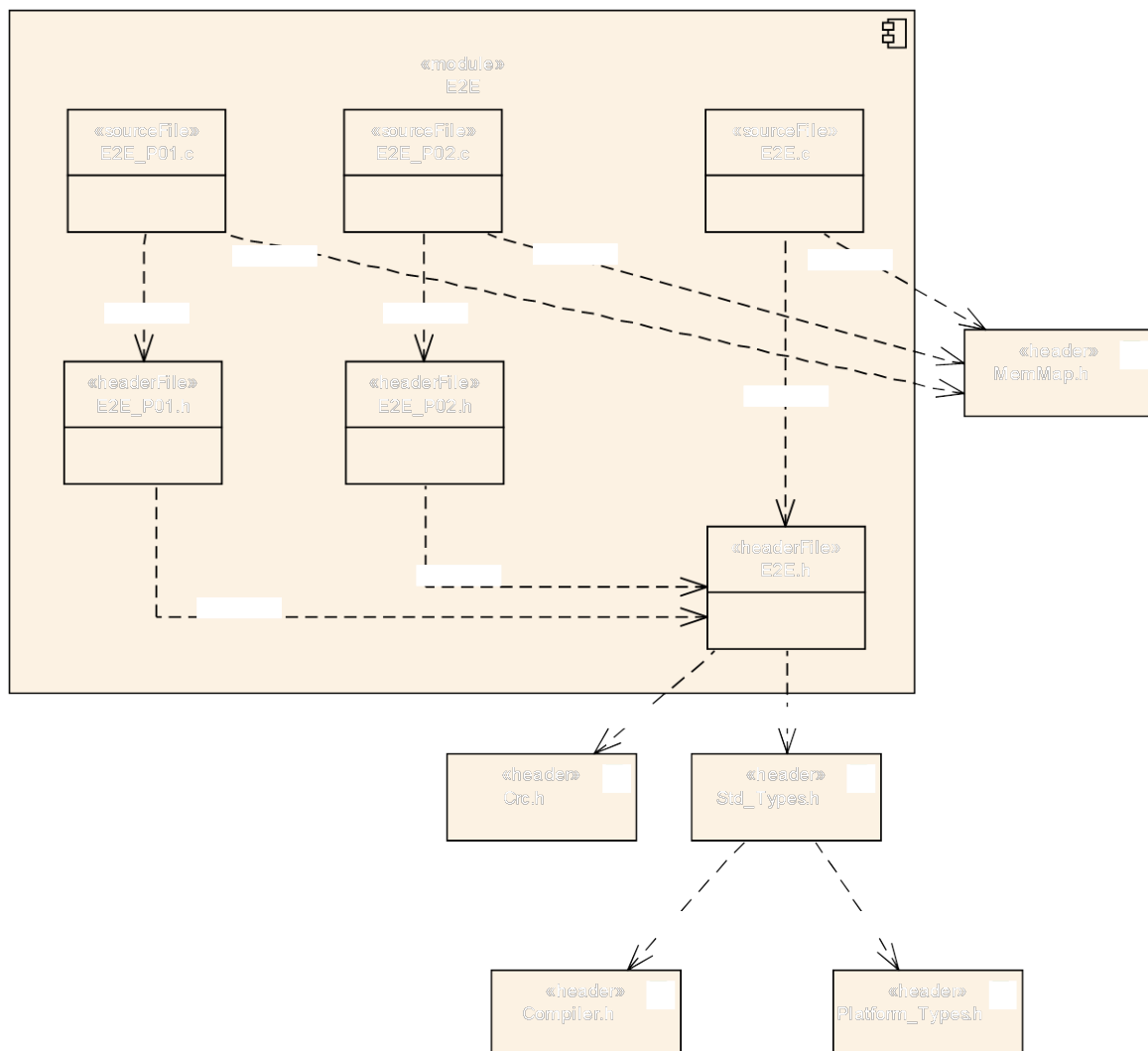


Figure 5-1: File dependencies

[E2E0048] [

E2E library shall be built of the following files: E2E.h (common header), E2E.c (implementation of common parts), E2E\_PXX.c and E2E\_PXX.h (where XX: 01, 02).

] ( )

**[E2E0215]** [ Files E2E\_PXX.c and E2E\_PXX.h shall contain implementation parts specific of each profile. ] ( )

**[E2E0111]** [ E2E.h shall exclusively include: CRC.h, Std\_Types.h, PlatformTypes.h, MemMap.h. E2E.h shall not include any other files. ] (BSW00436)

**[E2E0112]** [ E2E.c shall exclusively include E2E.h. ] ( )

**[E2E0113]** [ E2E\_PXX.h shall exclusively include E2E.h. ] ( )

**[E2E0114]** [ Each E2E\_PXX.c file shall exclusively include the corresponding E2E\_PXX.h file. ] ( )

The below requirement is redundant with above ones, but important to be stated explicitly:

**[E2E0115]** [ E2E library files (i.e. E2E\_\*.\*) shall not #include any RTE files. ] ( )

Note that as there are no configuration options in the E2E library, there is no E2E\_Cfg.h file. Moreover, ComStack\_Types.h are not needed by E2E, neither are RTE header files.

### 5.1.2 Dependency on CRC library

It is important to note that the function Crc\_CalculateCRC8 of CRC library / CRC routines have changed its functionality since R4.0, i.e. it is different in R3.2 and >=R4.0:

1. There is an additional parameter Crc\_IsFirstCall
2. The function has different start value and different XOR values (changed from 0x00 to 0xFF).

This results with a different value of computed CRC of a given buffer.

To have the same results of the functions E2E\_P01Protect() and E2E\_P02Check() in R4.1 and R3.2, while using differently functioning CRC library, E2E “compensates” different behavior of the CRC library. This results with different invocation of the CRC library by E2E library (see Figure 7-5) in >=R4.0 and R3.2.



## 6 Requirements traceability

Requirement	Satisfied by
-	E2EUSE0240
-	E2E0148
-	E2EUSE0296
-	E2EUSE0250
-	E2E0128
-	E2EUSE0273
-	E2EUSE205
-	E2E0169
-	E2E0154
-	E2EUSE087
-	E2E0095
-	E2EUSE204
-	E2EUSE0300
-	E2E0160
-	E2E0136
-	E2E0158
-	E2EUSE0259
-	E2E0107
-	E2EUSE0290
-	E2EUSE057
-	E2EUSE0280
-	E2E0132
-	E2E0138
-	E2E0150
-	E2E0085
-	E2E0119
-	E2EUSE0261
-	E2EUSE0213
-	E2E0145
-	E2E0121
-	E2E0092
-	E2EUSE051
-	E2E0200
-	E2EUSE061

-	E2EUSE0270
-	E2E0123
-	E2E0134
-	E2E0122
-	E2EUSE0241
-	E2EUSE0268
-	E2E0215
-	E2E0224
-	E2E0033
-	E2E0120
-	E2E0091
-	E2E0112
-	E2E0143
-	E2EUSE053
-	E2E0113
-	E2E0196
-	E2E0098
-	E2EUSE0277
-	E2E0226
-	E2EUSE170
-	E2E0118
-	E2E0130
-	E2E0140
-	E2E0133
-	E2E0195
-	E2EUSE089
-	E2EUSE056
-	E2EUSE236
-	E2E0190
-	E2E0020
-	E2E0146
-	E2E0129
-	E2E0149
-	E2EUSE173
-	E2E0048
-	E2EUSE062
-	E2EUSE0192
-	E2EUSE0251

-	E2EUSE203
-	E2E0124
-	E2EUSE0256
-	E2E0127
-	E2E0161
-	E2E0076
-	E2EUSE0263
-	E2E0097
-	E2EUSE0257
-	E2EUSE209
-	E2E0126
-	E2EUSE0272
-	E2EUSE0239
-	E2EUSE0301
-	E2EUSE0258
-	E2EUSE055
-	E2E0142
-	E2E0135
-	E2E0094
-	E2E0163
-	E2E0166
-	E2E0151
-	E2EUSE072
-	E2EUSE207
-	E2E0227
-	E2E0083
-	E2E0115
-	E2E0114
-	E2E0017
-	E2E0021
-	E2EUSE0260
-	E2E0110
-	E2E0012
-	E2E0096
-	E2E0153
-	E2E0125
-	E2E0141
-	E2E0106



-	E2EUSE233
-	E2EUSE0274
-	E2EUSE202
-	E2E0099
-	E2E0137
-	E2EUSE071
-	E2EUSE237
-	E2EUSE0165
-	E2EUSE0264
-	E2EUSE0267
-	E2EUSE206
-	E2EUSE0297
-	E2EUSE235
-	E2EUSE230
-	E2EUSE063
-	E2EUSE0249
-	E2EUSE0292
-	E2EUSE0271
-	E2E0276
-	E2E0269
-	E2E0288
-	E2E0139
-	E2E0152
-	E2E0255
-	E2EUSE073
-	E2EUSE0275
-	E2EUSE0266
-	E2EUSE0265
-	E2E0018
-	E2EUSE208
-	E2EUSE0262
-	E2E0293
-	E2EUSE0242
-	E2EUSE0279
-	E2E0147
-	E2E0075
-	E2EUSE0248
-	E2EUSE0289

-	E2E0228
-	E2E0287
-	E2E0011
BSW003	E2E0032
BSW00323	E2E0047
BSW00336	E2E0294
BSW00337	E2E0047
BSW00338	E2E0049, E2E0294
BSW00339	E2E0294, E2E0216
BSW00369	E2E0049, E2E0294
BSW00375	E2E0294
BSW00435	E2E0294
BSW00436	E2E0111
BSW08527	E2E0050
BSW08528	E2E0217
BSW08529	E2E0219, E2E0218
BSW08531	E2E0221, E2E0117, E2E0070
BSW08533	E2E0219, E2E0218
BSW08534	E2E0047, E2E0022, E2E0214
BSW08536	E2E0082
BSW168	E2E0294

## 7 Functional specification

This chapter contains the specification of the internal functional behavior of the E2E Library. For general introduction of the E2E Library, see first Chapter 1.

### 7.1 Overview of communication protection

An important aspect of a communication protection mechanism is its standardization and its flexibility for different purposes. This is resolved by having a set of E2E Profiles, where each E2E Profile is configurable by function call parameters.

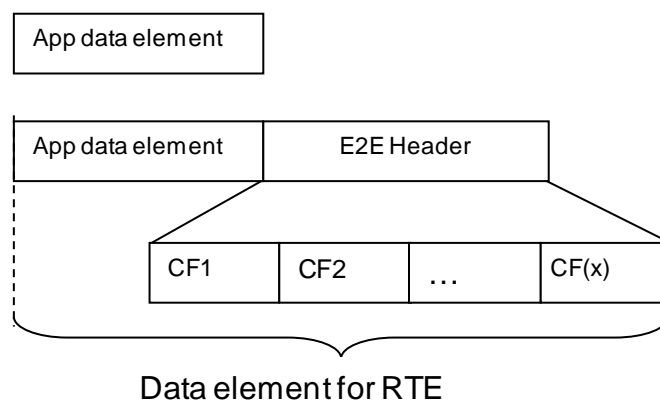
Each E2E Profile is non-generated, deterministic software code, where all inputs and settings are passed by function parameters. E2E Library functions are stateless and they are supposed to be invoked by SW-Cs (e.g. using a E2E protection wrapper, see Chapter 12.1.1), or from COM (e.g. by intermediary of COM E2E callouts, see Chapter 12.2).

Moreover, some E2E Profiles have standard variants. A variant is simply a set of configuration options to be used with a given E2E Profile. For example, in E2E Profile 1, the positions of CRC and counter are configurable. The variant 1A requires that CRC starts at bit 0 and counter starts at bit 8.

Apart from E2E Profiles, the E2E Library provides also elementary functions (e.g. multibyte CRCs) to build additional (e.g. vendor-specific) safety protocols.

E2E protection uses the following safety mechanisms:

- Sender: addition of control fields like CRC or counter to the transmitted data;
- Receiver: evaluation of the control fields from the received data, calculation of control fields (e.g. CRC calculation on the received data), comparison of calculated control fields with an expected/received content.



**Figure 7-1: Safety protocol concept (with exemplary location of the E2E header)**

Each E2E profile has a specific set of control fields with a specific functional behavior and with specific properties for the detection of communication faults.

E2E protection can be used at the level of Data Elements, or at the level of COM I-PDUs. If used at the level of data elements, then there are some restrictions, as described in Section 4.1.

## 7.2 Overview of E2E Profiles

The E2E profiles provide a consistent set of data protection mechanisms, designed to protecting against the faults considered in the fault model.

Each E2E profile provides an alternative way to protect the communication, by means of different algorithms. However, each E2E profile has almost identical API.

### **[E2E0221]** [

Each E2E Profile shall use a subset of the following data protection mechanisms:

1. A CRC, provided by CRC library;
2. A Sequence Counter incremented at every transmission request, the value is checked at receiver side for correct incrementation;
3. An Alive Counter incremented at every transmission request, the value checked at the receiver side if it changes at all, but correct incrementation is not checked
4. A specific ID for every port data element sent over a port (global to system, where the system may contain potentially several ECUs).
5. Timeout detection:
  1. Receiver communication timeout
  2. Sender acknowledgement timeout

Depending on the used communication and network stack, appropriate subsets of these mechanisms are defined as E2E communication profiles. ] (BSW08531)

Some of above mechanisms are implemented in RTE, COM and/or communication stacks. However, to reduce or avoid an allocation of safety-requirements to these modules, they are not used: E2E Library provides all mechanisms internally (only with usage of CRC library).

The E2E Profiles can be used for both inter and intra ECU communication. The E2E Profiles are optimized for communication over CAN, FlexRay and can be used for LIN.

Depending on the system, the user selects which E2E Profile is to be used, from the E2E Profiles provided by E2E Library.

**[E2E0217] [**

The implementation of the E2E Library shall provide at least one of the E2E Profiles, i.e. E2E Profile 1 or E2E Profile 2. ] (BSW08528)

However, this is possible that specific implementations of E2E Library do not provide all two profiles, but only a one of them.

## 7.2.1 Error classification

Libraries have no configuration and therefore a tracing of development errors cannot be disabled or enabled. Thus, there is no possibility to classify errors detected by library-internal mechanisms as development or production errors. Also, Libraries cannot call BSW modules (e.g. DEM or DET). Therefore, the errors detected by library-internal mechanisms are reported to callers synchronously. Note that both CRC Library and E2E Library are not BSW Modules; Libraries are allowed to call each other.

**[E2E0049] [**

The E2E library shall not contain library-internal mechanisms for error detection to be traced as development errors. ] (BSW00338, BSW00369)

**[E2E0011] [**

The E2E Library shall report errors detected by library-internal mechanisms to callers of E2E functions through return value. ] ( )

**[E2E0216] [**

The E2E Library shall not call BSW modules for error reporting (in particular DEM and DET), nor for any other purpose. The E2E Library shall not call RTE. ] (BSW00339)

There is no need that there is Hamming distance between error codes, as the codes are not transmitted over the bus.

**[E2E0047] [**

The following error flags for errors shall be used by all E2E Library functions. The functions E2E\_P01Protect(), E2E\_P01Check(), E2E\_P02Protect(), E2E\_P02Check() shall use these values as return value:

Type or error or status	Relevance	Related code	Value [hex]
At least one pointer parameter is a NULL pointer	Production	E2E_E_INPUTERR_NULL	0x13
At least one input parameter	Production	E2E_E_INPUTERR_WRONG	0x17

is erroneous, e.g. out of range			
An internal library error has occurred (e.g. error detected by program flow monitoring, violated invariant or postcondition)	Production	E2E_E_INTERR	0x19
Function completed successfully	N/A	E2E_E_OK	0x00
Invalid value	Production	E2E_E_INVALID	0xFF

**Table 7-1: Return values of E2E Library functions**

] (BSW00337, BSW00323, BSW08534)

Note that the E2E Protection Wrapper (code examples) uses the same byte to store E2E and E2EPW errors. Therefore, some value ranges are reserved.

#### **E2E0295:**

The functions E2E\_P01Protect(), E2E\_P01Check(), E2E\_P02Protect(), E2E\_P02Check() shall never return values 0x1 and values in the range 0x80 .. 0xFF.

### **7.2.2 Error detection**

#### **[E2E0012]** [

The library-internal mechanisms shall detect and report errors shall be implemented according to the pre-defined E2E Profiles specified in sections 7.3 and 7.4. ] ( )

## **7.3 Specification of E2E Profile 1**

Profile 1 shall provide the following mechanisms:

#### **[E2E0218]** [

<b>Mechanism</b>	<b>Description</b>
Counter	4bit (explicitly sent) representing numbers from 0 to 14 incremented on every send request. Both Alive Counter and Sequence Counter mechanisms are provided by E2E Profile 1, evaluating the same 4 bits.
Timeout	Timeout is determined by E2E Library by means of evaluation of the Counter, by a non-blocking read at the receiver. Timeout is reported by E2E Library to the caller by means of the status flags in E2E_P01ReceiverStatusType
Data ID	16 bit, unique number, included in the CRC calculation but not transmitted (implicit transmission)

CRC	<p>CRC-8-SAE J1850 - <math>0x1D (x^8 + x^4 + x^3 + x^2 + 1)</math> , but with different start and XOR values (both start value and XOR value are 0x00).</p> <p>This CRC is provided by CRC library. Starting with R4.0, the SAE8 CRC function of the CRC library uses 0xFF as start value and XOR value. To compensate a different behavior of the CRC library, the E2E Library applies additional XOR 0xFF operations starting with R4.0, to come up with 0x00 as start value and XOR value.</p> <p>Note: This CRC polynomial is different from the CRC-polynomials used by FlexRay, CAN and LIN.</p>
-----	--

**Table 7-2: E2E mechanisms**

The mechanisms are used to mitigate the following failure modes:

Mechanism	Detected failure modes
Counter	Repetition, deletion, insertion, incorrect sequence
Timeout	Deletion, delay
Data ID	Insertion, addressing faults
CRC	Corruption

**Table 7-3: E2E mechanisms vs. failure modes**

] (BSW08529, BSW08533)

**[E2E0070]** [

E2E Profile 1 shall use the polynomial of CRC-8-SAE J1850, i.e. the polynomial  $0x1D (x^8 + x^4 + x^3 + x^2 + 1)$ , but with start value and XOR value shall be 0x00. ] (BSW08531)

For details of CRC calculation, the usage of start values and XOR values see CRC Library [7]. Starting with R4.0, the SAE8 CRC function of the CRC library uses 0xFF as start value and XOR value. To compensate a different behavior of the CRC library, the E2E Library applies additional XOR 0xFF operations starting with R4.0, to come up with 0x00 as start value and XOR value. Moreover, starting with R4.0, the SAE8 CRC function has an additional parameter `Crc_IsFirstCall`, which introduces a slightly different algorithm in E2E Profile 1 functions.

### 7.3.1 Data Layout

In the E2E Profile 1, the layout is in general free to be defined by the user – it is only constrained by the byte alignment user requirements [E2E0062](#) and [E2E0063](#) (i.e. bytes of data elements / signals must be aligned to byte limits). However, the E2E Profile 1 variants 1A and 1B constrain the layout, see Chapter 7.3.6.

### 7.3.2 Counter

In E2E Profile 1, the counter is initialized, incremented, reset and checked by E2E profile.

#### **[E2E0075]** [

In E2E Profile 1, on the sender side, for the first transmission request of a data element the counter shall be initialized with 0 and shall be incremented by 1 for every subsequent send request (from sender SW-C). When the counter reaches the value 14 (0xE), then it shall restart with 0 for the next send request (i.e. value 0xF shall be skipped). All these actions shall be executed by E2E Library. ] ( )

#### **[E2E0076]** [

In E2E Profile 1, on the receiver side, by evaluating the counter of received data against the counter of previously received data, the following shall be detected: (1) no new data has arrived since last invocation of E2E library check function, (2) no new data has arrived since receiver start, (3) the data is repeated (4) counter is incremented by one (i.e. no data lost), (5) counter is incremented more than by one, but still within allowed limits (i.e. some data lost), (6) counter is incremented more than allowed (i.e. too many data lost). All these actions shall be executed by E2E Library.

Case 3 corresponds to the failed alive counter check, and case 6 correspond to failed sequence counter check. ] ( )

The above requirements are specified in more details by the UML diagrams in the following document sections.

### 7.3.3 Data ID

The unique Data IDs are to verify the identity of each transmitted safety-related data element.

#### **[E2E0085]** [

In E2E Profile 1, the length of the Data ID shall be 16 bits (i.e. 2 byte). ] ( )

#### **[E2E0169]** [

If in a given system the high byte of Data ID is unused (E2E\_P01DataIDMode = E2E\_P01\_DATAID\_LOW), then the high byte of Data ID shall be set to 0x00. ] ( )

In E2E Profile 1, the Data ID is transmitted implicitly. This means that Data ID is not transmitted together with the data, but it is included in the CRC calculation.



In case of usage of E2E Library for protecting Data Elements, due to multiplicity of communication (1:1 or 1:N), a receiver of a data element will receive it only from one sender. In case of usage of E2E Library for protecting I-PDUs, due to the fact that each I-PDU has a unique Data ID, the receiver COM of an I-PDU will receive it from only from one sender COM. As a result, the receiver expects data with only one Data ID. The receiver uses the expected Data ID to calculate the CRC. If CRC matches, it means that the Data ID used by the sender and expected Data ID used by the receiver are the same.

In E2E Profile 1, there are three ways (inclusion modes) how the Data ID is included into the CRC calculation: either both bytes are included in CRC, or alternating (depending on parity of counter) either the high or the low byte is used, or only the low byte is included into the CRC.

**[E2E0163] [**

There shall be following three inclusion modes for the two-byte Data ID into the calculation of the one-byte CRC:

1. both two bytes (double ID configuration) are included in the CRC, first low byte and then high byte (see variant 1A - [E2E0227](#)) or
2. depending on parity of the counter (alternating ID configuration) the high and the low byte is included (see variant 1B - [E2E0228](#)). For even counter values the low byte is included and for odd counter values the high byte is included.
3. only the low byte is included and high byte is never used. This equals to the situation if the Data IDs (in a given application) are only 8 bits. ] ( )

**7.3.4 CRC calculation**

E2E Profile 1 uses CRC-8-SAE J1850, but using different start and XOR values. This checksum is already provided by AUTOSAR CRC library, which typically is quite efficient and may use hardware support.

**[E2E0083] [**

E2E Profile 1 shall use CRC-8-SAE J1850 for CRC calculation. It shall use 0x00 as the start value and XOR value. ] ( )

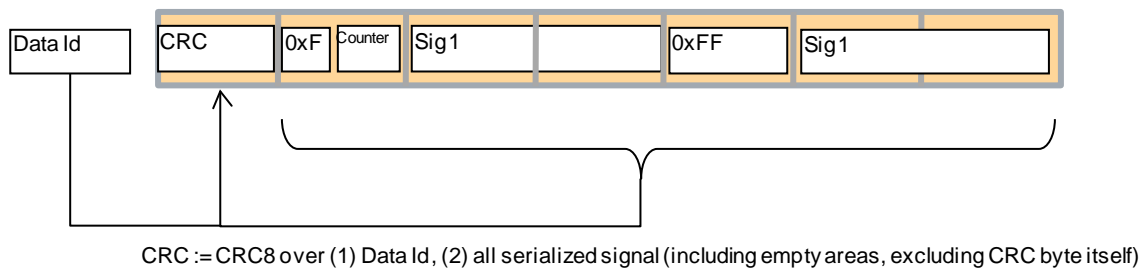
**[E2E0190] [**

E2E Profile 1 shall use the Crc\_CalculateCRC8 () function of the SWS CRC Library for calculating CRC checksums. ] ( )

The Data ID itself is not transmitted in E2E Profile 1, but it is included in the CRC. This is called implicit transmission of Data ID (note: this is a different notion than implicit communication of data Elements through RTE).

Note: The CRC used by E2E Profile 1 is different than the CRCs used by FlexRay and CAN and is provided by different software modules (FlexRay and CAN CRCs are provided by hardware support in Communication Controllers, not by CRC library).

The CRC calculation is illustrated by the following example (for standard variant 1A, and for a particular set of signals):



**Figure 7-2: E2E Profile 1 CRC calculation example**

The Data ID can be encoded in CRC in different ways, see [E2E0163](#).

In E2E Profile 1, the CRC is calculated over:

1. First over the one or two bytes of the Data ID (depending on configuration) and then
2. Then over all transmitted bytes of a safety-related complex data element/signal group (except the CRC byte).

**[E2E0082] [**

In E2E Profile 1, the CRC shall be calculated, with start value 0x00 over one or two bytes of the Data ID (depending on the configuration according to [E2E0163](#)). ]  
(BSW08536)

### 7.3.5 Timeout detection

The previously mentioned mechanisms (CRC, counter, Data ID) enable to check the validity of received data element, when the receiver is executed independently from the data transmission, i.e. when receiver is not blocked waiting for data elements or respectively I-PDUs, but instead if the receiver reads the currently available data (i.e. checks if new data is available). Then, by means of the counter, the receiver can detect loss of communication and timeouts. The independent execution of the receiver is required by [E2EUSE0089](#).

The attribute State->NewDataAvailable == FALSE means that the transmission medium (e.g RTE) reports that no new data element is available at the transmission medium. The attribute State->Status = E2E\_P01STATUS\_REPEATED means that the transmission medium (e.g. RTE) provided new valid data element, but this data element has the same counter as the previous valid data element. Both conditions represent a timeout.

### 7.3.6 E2E Profile 1 variants

The E2E Profile 1 has variants. The variants are specific configurations of E2E Profile.

#### [E2E0227] [

The E2E Profile variant 1A is defined as follows:

1. CRC is the 0<sup>th</sup> byte in the signal group (i.e. starts with bit offset 0)
2. Alive counter is located in lowest 4 bits of 1<sup>st</sup> byte (i.e. starts with bit offset 8)
3. Both bytes of Data ID are included every time the CRC of the data is computed (E2E\_P01DataIDMode = E2E\_P01\_DATAID\_BOTH). ] ( )

#### [E2E0228] [

The E2E Profile variant 1B is defined as follows:

1. CRC is the 0<sup>th</sup> byte in the signal group (i.e. starts with bit offset 0)
2. Alive counter is located in lowest 4 bits of 1<sup>st</sup> byte (i.e. starts with bit offset 8)
3. Only one byte of Data ID is included at a time when the CRC of the data is computed (E2E\_P01DataIDMode = E2E\_P01\_DATAID\_ALTERNATING). ] ( )

Below is an example compliant to 1A/1B:

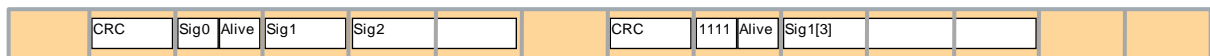
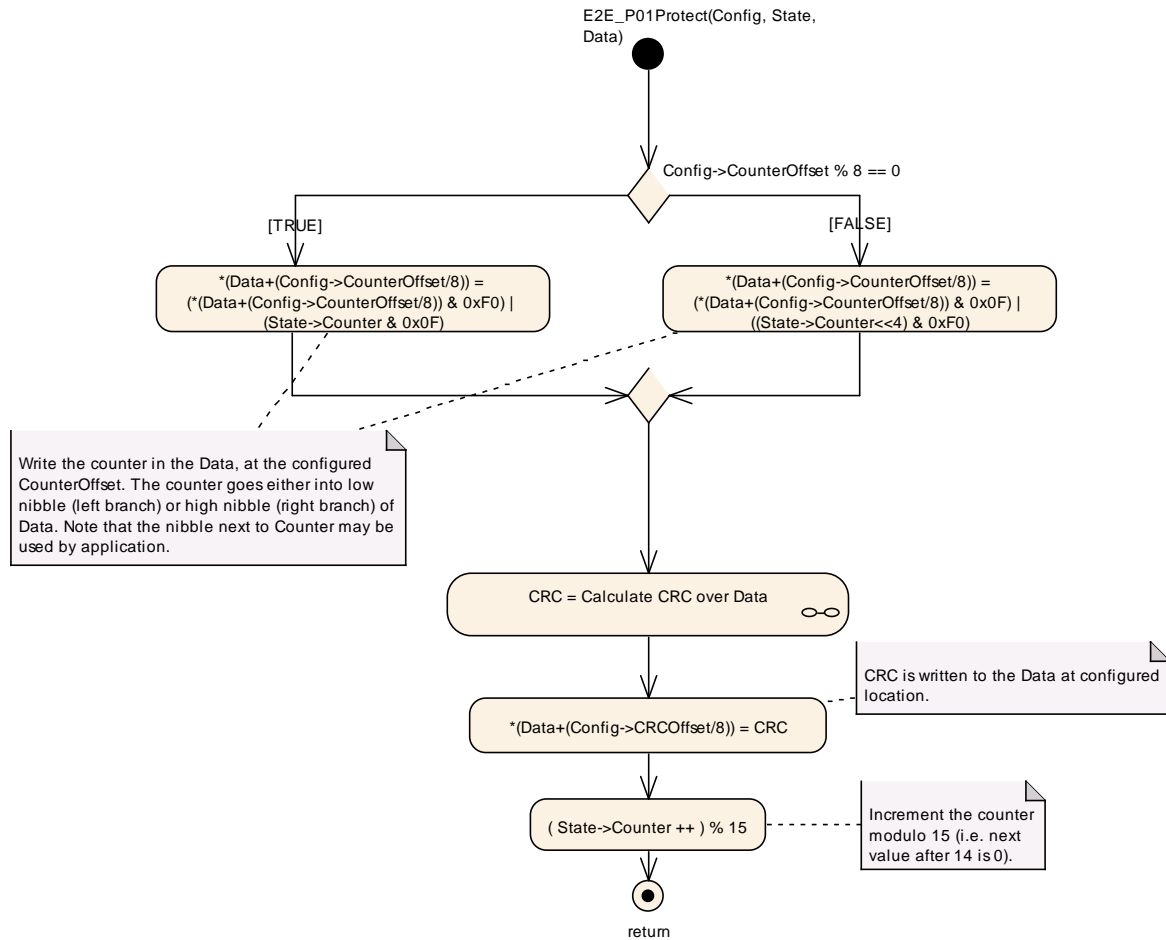


Figure 7-3: E2E Profile 1 example layout (two Signal Groups protected by E2E in one I-PDU)

### 7.3.7 E2E\_P01Protect

#### [E2E0195] [

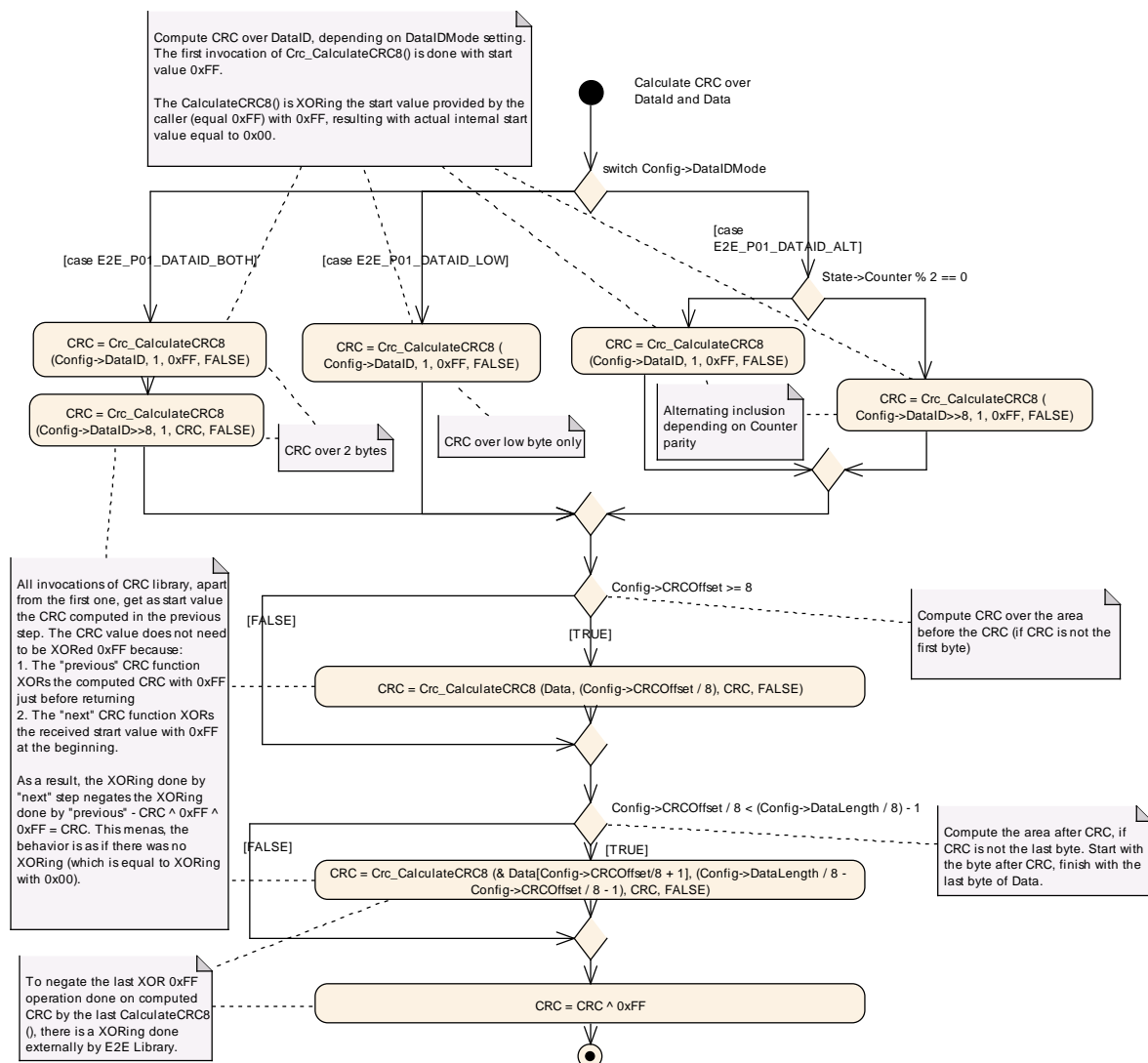
The function E2E\_P01Protect() shall write the Counter in Data, an finally compute the CRC over DataID and Data and write CRC in Data. Then it shall increment the Counter (which will be used in the next invocation of E2E\_P01Protect()), as specified by Figure 7-4 and Figure 7-5. ] ( )



**Figure 7-4: E2E\_P01Protect()**

### 7.3.8 Calculate CRC

The diagram of the function E2E\_P01Protect() (see above chapter) and E2E\_P01Check() (see below chapter) have a sub-diagram specifying the calculation of CRC:



**Figure 7-5: Subdiagram “Calculate CRC over Data ID and Data”, used by E2E\_P01Protect() and E2E\_P01Check()**

It is important to note that the function Crc\_CalculateCRC8 of CRC library / CRC routines have changed its functionality since R4.0, i.e. it is different in R3.2 and >=R4.0:

3. There is an additional parameter Crc\_IsFirstCall
4. The function has different start value and different XOR values (changed from 0x00 to 0xFF).

This results with a different value of computed CRC of a given buffer.

To have the same results of the functions E2E\_P01Protect() and E2E\_P02Check() in R4.1 and R3.2, while using differently functioning CRC library, E2E “compensates” different behavior of the CRC library. This results with different invocation of the CRC library by E2E library (see Figure 7-5) in >=R4.0 and R3.2.

### 7.3.9 E2E\_P01Check

[E2E0196] [

The function E2E\_P01Check shall check the Counter and CRC of the received Data and determine the check Status, as specified by Figure 7-6 and Figure 7-5. ] ( )

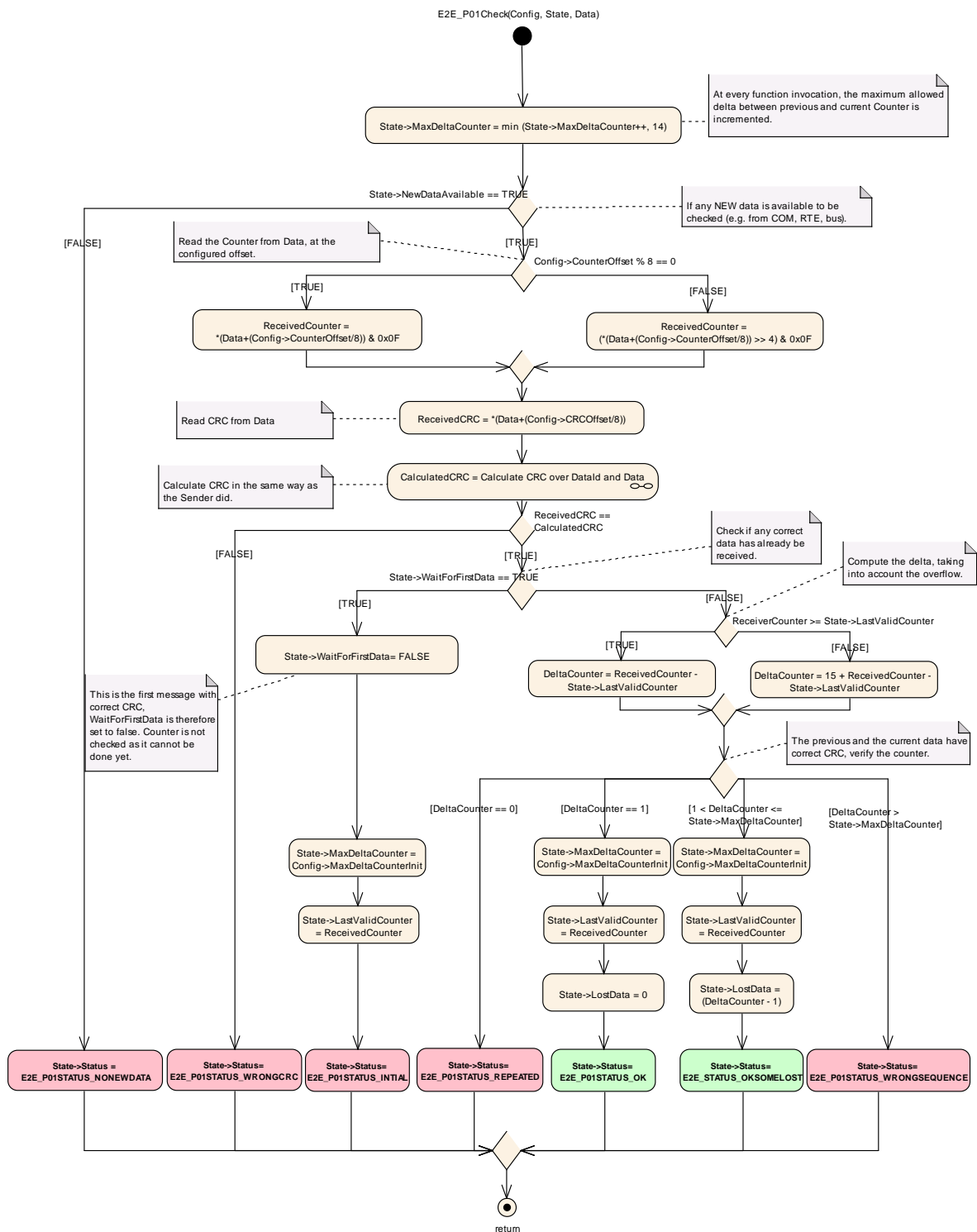


Figure 7-6: E2E\_P01Check()

The diagram of the function E2E\_P01Check() has a sub-diagram specifying the calculation of CRC, which is shown by Figure 7-5.

## 7.4 Specification of E2E Profile 2

### [E2E0219] [

Profile 2 shall provide the following mechanisms:

Mechanism	Description
Sequence Number (Counter)	4bit (explicitly sent) representing numbers from 0 to 15 incremented by 1 on every send request (Bit 0:3 of Data[1]) at sender side. The counter is incremented on every call of the E2E_P02Protect() function, i.e. on every transmission request of the SW-C
Message Key used for CRC calculation (Data ID)	8 bit (not explicitly sent) The specific Data ID used to calculate the CRC depends on the value of the Counter and is an element of an pre-defined set of Data IDs (value of the counter as index to select the particular Data ID used for the protection). For every Data element, the List of Data IDs depending on each value of the counter is unique.
Safety Code (CRC)	8 bit explicitly sent (Data[0]) Polynomial: 0x2F ( $x^8 + x^5 + x^3 + x^2 + x + 1$ ) Start value: 0xFF Final XOR-value: 0xFF  Note: This CRC polynomial is different from the CRC-polynomials used by FlexRay and CAN.

Table 7-4: E2E Profile 2 mechanisms

### ] (BSW08529, BSW08533)

The mechanisms provided by Profile 2 enable the detection of the relevant failure modes except message delay (for details see table 6):

Since this profile is implemented in a library, the library's E2E\_P02Check() function itself cannot ensure to be called in a periodic manner. Thus, a required protection mechanism against undetected message delay (e.g. Timeout) must be implemented in the caller.

The following table gives an overview of the detectable failure modes with respect to the mechanisms:

Mechanism	Detected failure modes
Counter	Unintended message repetition, message loss, insertion of messages, re-sequencing
Data ID	Insertion of messages, masquerading

CRC	Message corruption, insertion of messages (masquerading)
Timeout (detection and handling implemented by SW-C)	Message loss, message delay

**Table 7-5: Detected failure modes using Profile 2**

**[E2E0117]** [ E2E Profile 2 shall use the Crc\_CalculateCRC8H2F() function of the SWS CRC Library for calculating CRC checksums. ] (BSW08531)

**[E2E0118]** [ E2E Profile 2 shall use 0xFF as the start value CRC\_StartValue8 for CRC calculation. ] ( )

**[E2E0119]** [ In E2E Profile 2, the specific Data ID used to calculate a specific CRC shall be of length 8 bit. ] ( )

**[E2E0120]** [ In E2E Profile 2, the specific Data ID used for CRC calculation shall be selected from a pre-defined DataIDList[16] using the value of the Counter as an index. ] ( )

Each data, which is protected by a CRC owns a dedicated DataIDList which is deposited on the sender site and all the receiver sites.

The pre-defined DataIDList[16] is generated offline. In general, there are several factors influencing the contents of DataIDList, e.g:

1. length of the protected data
2. number of protected data elements
3. number of cycles within a masquerading fault has to be detected
4. number of senders and receivers
5. characteristics of the CRC polynomial.

An example DataIDList is presented in Chapter 13.4.

Due to the limited length of the 8bit polynomial, a masquerading fault cannot be detected in a specific cycle when evaluating a received CRC value. Due to the adequate Data IDs in the DataIDList, a masquerading fault can be detected in one of the successive communication cycles.

Due to the underlying rules for the DataIDList, the system design of the application has to take into account that a masquerading fault is detected not until evaluating a certain number of communication cycles.

**[E2E0121]** [



In E2E Profile 2, the layout of the data buffer (Data) shall be as depicted in Figure 7-7 with a maximum length of 256 bytes (i.e. N=255)

Data[0]	Data[1]	Data[2]	...	...	...	Data[N-1]	Data[N]
7 CRC	8 4 Counter	7 ...	8	...	...	7 ...	8 ...

**Figure 7-7: Data of E2E Profile 2**

] ( )

**[E2E0122]** [

In E2E Profile 2, the CRC shall be Data[0]. ] ( )

**[E2E0123]** [

In E2E Profile 2, the Counter shall be the low nibble (Bit 0...Bit 3) of Data[1]. ] ( )

**[E2E0124]** [

In E2E Profile 2, the E2E\_P02Protect() function shall not modify any bit of Data except the bits representing the CRC and the Counter. ] ( )

**[E2E0125]** [

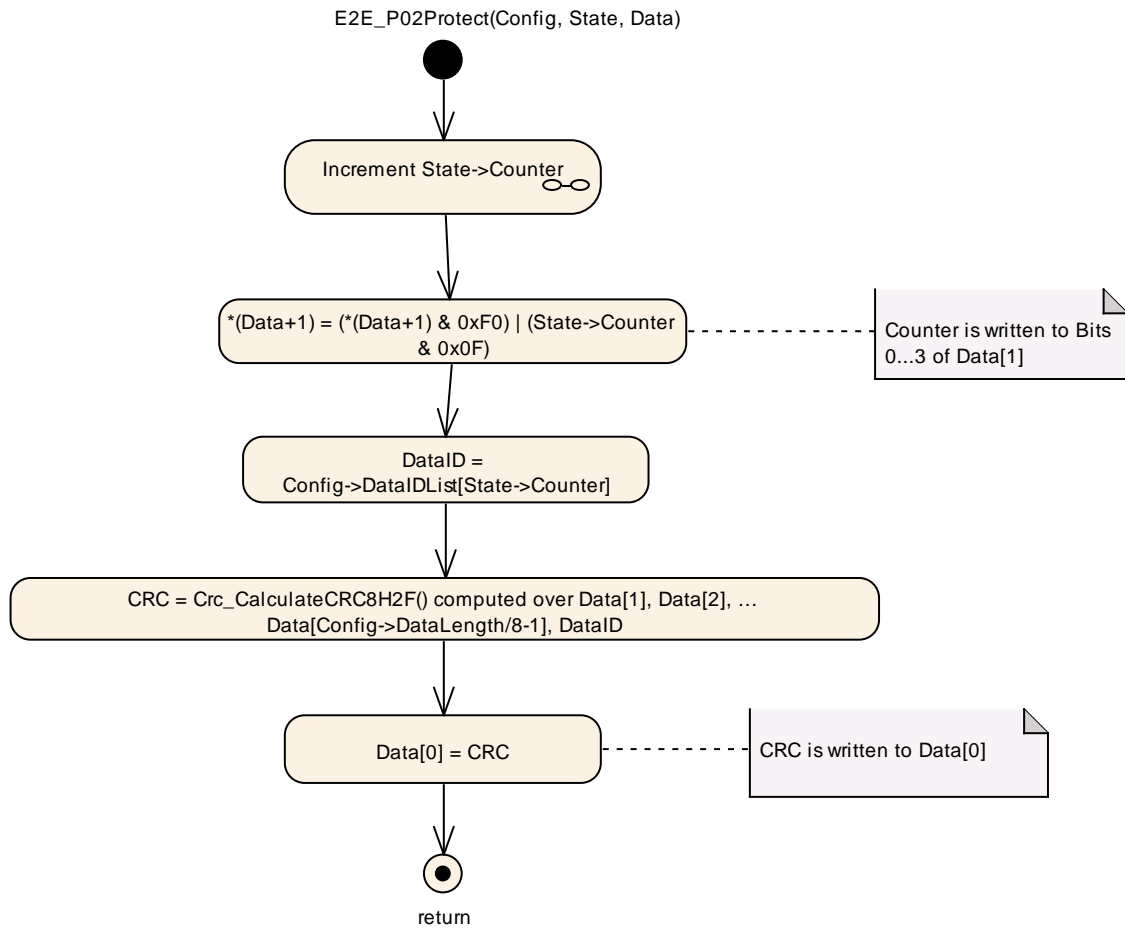
In E2E Profile 2, the E2E\_P02Check() function shall not modify any bit in Data. ] ( )

#### 7.4.1 E2E\_P02Protect

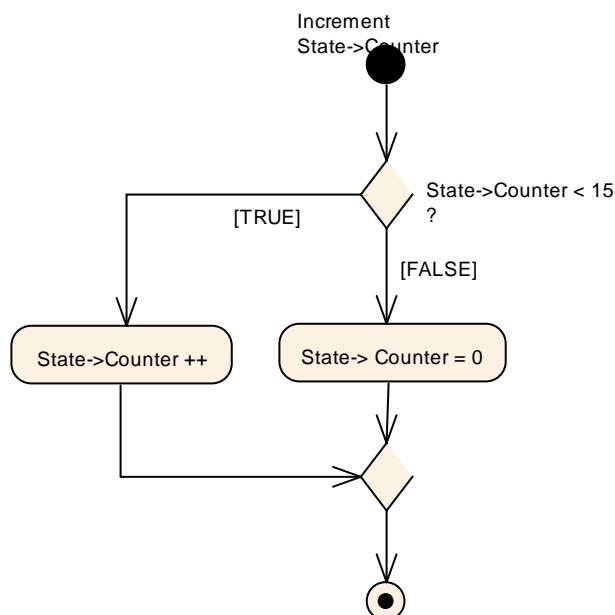
The E2E\_P02Protect() function of E2E Profile 2 is called by a SW-C in order to protect its application data against the failure modes as shown in Table 7-5. E2E\_P02Protect() therefore calculates the Counter and the CRC and puts it into the data buffer (Data). A flow chart with the visual description of the function E2E\_P02Protect() is depicted in Figure 7-8 and Figure 7-9.

**[E2E0126]** [

In E2E Profile 2, the E2E\_P02Protect() function shall perform the activities as specified in Figure 7-8 and Figure 7-9. ] ( )



**Figure 7-8: E2E\_P02Protect()**



**Figure 7-9: Increment Counter****[E2E0127] [**

In E2E Profile 2, the E2E\_P02Protect() function shall increment the Counter of the state (P02SenderStateType) by 1 on every transmission request from the sending SW-C, i.e. on every call of E2E\_P02Protect(). ] ( )

**[E2E0128] [**

In E2E Profile 2, the range of the value of the Counter shall be [0...15]. ] ( )

**[E2E0129] [**

When the Counter has reached its upper bound of 15 (0xF), it shall restart at 0 for the next call of the E2E\_P02Protect() from the sending SW-C. ] ( )

**[E2E0130] [**

In E2E Profile 2, the E2E\_P02Protect() function shall update the Counter (i.e. low nibble (Bit 0...Bit 3) of Databyte 1) in the data buffer (Data) after incrementing the Counter. ] ( )

The specific Data ID used for this send request is then determined from a DataIDList[] depending on the value of the Counter (Counter is used as an index to select the Data ID from DataIDList[]). The DataIDList[] is defined in E2E\_P02ConfigType.

**[E2E0132] [**

In E2E Profile 2, after determining the specific Data ID, the E2E\_P02Protect() function shall calculate the CRC over Data[1], Data[2], ... Data[Config->DataLength/8-1] of the data buffer (Data) extended with the Data ID. ] ( )

**[E2E0133] [**

In E2E Profile 2, the E2E\_P02Protect() function shall update the CRC (i.e. Data[0]) in the data buffer (Data) after computing the CRC. ] ( )

The specific Data ID itself is not transmitted on the bus. It is just a virtual message key used for the CRC calculation.

**7.4.2 E2E\_P02Check**

The E2E\_P02Check() function is used as an error detection mechanism by a caller in order to check if the received data is correct with respect to the failure modes mentioned in the profile summary.

A flow chart with the visual description of the function E2E\_P02Check() is depicted in Figure 7-10, Figure 7-11 and Figure 7-12.

**[E2E0134]** [

In E2E Profile 2, the E2E\_P02Check() function shall perform the activities as specified in Figure 7-10, Figure 7-11 and Figure 7-12. ] ( )

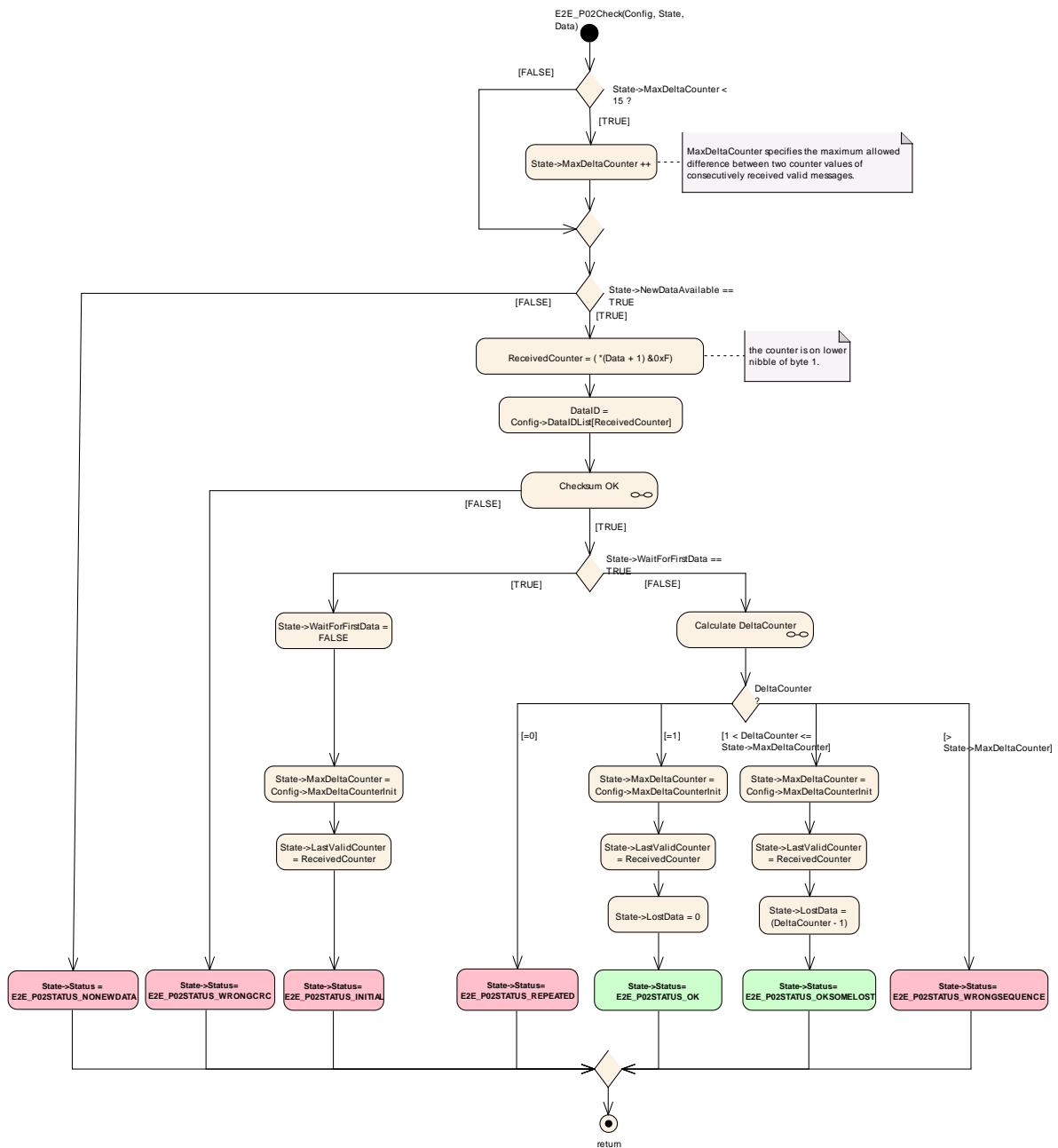
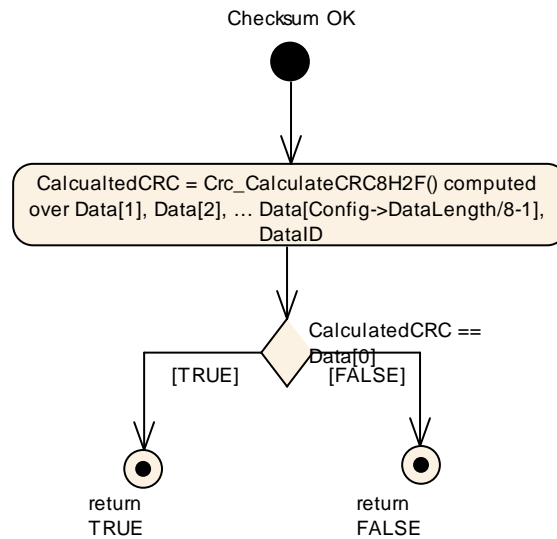
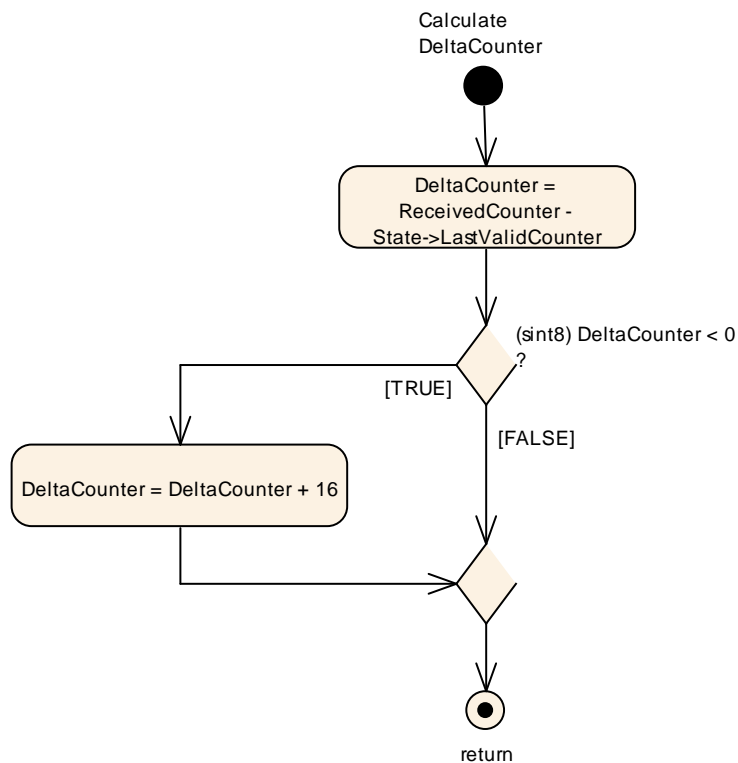


Figure 7-10: E2E\_P02Check()



**Figure 7-11: Checksum OK**



**Figure 7-12: Calculate DeltaCounter**

First, the E2E\_P02Check() function increments the value MaxDeltaCounter. MaxDeltaCounter specifies the maximum allowed difference between two Counter values of two consecutively received valid messages.

Note: MaxDeltaCounter is used in order to perform a plausibility check for the failure mode re-sequencing.

If the flag NewDataAvailable is set, the E2E\_P02Check() function continues with the evaluation of the CRC. Otherwise, it returns with Status set to E2E\_P02STATUS\_NONEWDATA.

To evaluate the correctness of the CRC, the following actions are performed:

- The specific Data ID is determined using the value of the Counter as provided in Data.
- Then the CRC is calculated over Data payload extended with the Data ID as last Byte:

CalculatedCRC = Crc\_CalculateCRC8H2F() calculated over Data[1], Data[2], ... Data[Config->DataLength/8-1], Data ID

- Finally, the check for correctness of the received Data is performed by comparing CalculatedCRC with the value of CRC stored in Data.

In case CRC in Data and CalculatedCRC do not match, the E2E\_P02Check() function returns with Status E2E\_P02STATUS\_WRONGCRC, otherwise it continues with further evaluation steps.

The flag WaitForFirstData specifies if the SW-C expects the first message after startup or after a timeout error. This flag should be set by the SW-C if the SW-C expects the first message e.g. after startup or after reinitialization due to error handling. This flag is allowed to be reset by the E2E\_P02Check() function only. The reception of the first message is a special event because no plausibility checks against previously received messages is performed.

If the flag WaitForFirstData is set by the SW-C, E2E\_P02Check() does not evaluate the Counter of Data and returns with Status E2E\_P02STATUS\_INITIAL.

However, if the flag WaitForFirstData is reset (the SW-C does not expect the first message) the E2E\_P02Check() function evaluates the value of the Counter in Data.

For messages with a received Counter value within a valid range, the E2E\_P02Check() function returns either with E2E\_P02STATUS\_OK or E2E\_P02STATUS\_OKSOMELOST. In LostData, the number of missing messages since the most recently received valid message is provided to the SW-C.

For messages with a received Counter value outside of a valid range, E2E\_P02Check() returns with one of the following states: E2E\_P02STATUS\_WRONGSEQUENCE or E2E\_P02STATUS\_REPEATED.

**[E2E0135]** [

In E2E Profile 2, the local variable DeltaCounter shall be calculated by subtracting LastValidCounter from Counter in Data, considering an overflow due to the range of values [0...15]. ] ( )

Details on the calculation of DeltaCounter are depicted in Figure 7-12.

**[E2E0136] [**

In E2E Profile 2, MaxDeltaCounter shall specify the maximum allowed difference between two Counter values of two consecutively received valid messages. ] ( )

**[E2E0137] [**

In E2E Profile 2, MaxDeltaCounter shall be incremented by 1 every time the E2E\_P02Check() function is called, up to the maximum value of 15 (0xF). ] ( )

**[E2E0138] [**

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_NONEWDATA if the attribute NewDataAvailable is FALSE. ] ( )

**[E2E0139] [**

In E2E Profile 2, the E2E\_P02Check() function shall determine the specific Data ID from DataIDList using the Counter of the received Data as index. ] ( )

**[E2E0140] [**

In E2E Profile 2, the E2E\_P02Check() function shall calculate CalculatedCRC over Data[1], Data[2], ... Data[Config->DataLength/8-1] of the data buffer (Data) extended with the determined Data ID. ] ( )

**[E2E0141] [**

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_WRONGCRC if the calculated CalculatedCRC value differs from the value of the CRC in Data. ] ( )

**[E2E0142] [**

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_INITIAL if the flag WaitForFirstData is TRUE. ] ( )

**[E2E0143] [**

In E2E Profile 2, the E2E\_P02Check() function shall clear the flag WaitForFirstData if it returns with Status E2E\_P02STATUS\_INITIAL. ] ( )

For the first message after startup no plausibility check of the Counter is possible. Thus, at least a minimum number of messages need to be received in order to

perform a check of the Counter values and in order to guarantee that at least one correct message was received.

**[E2E0145]** [

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_WRONGSEQUENCE if the calculated value of DeltaCounter exceeds the value of MaxDeltaCounter. ] ( )

**[E2E0146]** [

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_REPEATED if the calculated DeltaCounter equals 0. ] ( )

**[E2E0147]** [

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_OK if the calculated DeltaCounter equals 1. ] ( )

**[E2E0148]** [

In E2E Profile 2, the E2E\_P02Check() function shall set Status to E2E\_P02STATUS\_OKSOMELOST if the calculated DeltaCounter is greater-than 1 but less-than or equal MaxDeltaCounter (i.e.  $1 < \text{DeltaCounter} \leq \text{MaxDeltaCounter}$ ). ] ( )

**[E2E0149]** [

In E2E Profile 2, the E2E\_P02Check() function shall set the value LostData to (DeltaCounter – 1) if it returns with the Status E2E\_P02STATUS\_OK or E2E\_P02STATUS\_OKSOMELOST. ] ( )

**[E2E0150]** [

In E2E Profile 2, the E2E\_P02Check() function shall re-initialize MaxDeltaCounter with MaxDeltaCounterInit if it returns either with Status E2E\_P02STATUS\_OK, E2E\_P02STATUS\_OKSOMELOST or E2E\_P02STATUS\_INITIAL. ] ( )

**[E2E0151]** [

In E2E Profile 2, the E2E\_P02Check() function shall set LastValidCounter to Counter of Data if it returns either with Status E2E\_P02STATUS\_OK, E2E\_P02STATUS\_OKSOMELOST or E2E\_P02STATUS\_INITIAL. ] ( )

## 7.5 Version Check

**[E2E0287]** [The implementer of the E2E Library shall avoid the integration of incompatible files. Minimum implementation is the version check of the header files. For included header files:



- E2E\_AR\_RELEASE\_MAJOR\_VERSION
  - E2E\_AR\_RELEASE\_MINOR\_VERSION
- shall be identical. For the module internal c and h files:
- E2E\_SW\_MAJOR\_VERSION
  - E2E\_SW\_MINOR\_VERSION
  - E2E\_AR\_RELEASE\_MAJOR\_VERSION
  - E2E\_AR\_RELEASE\_MINOR\_VERSION
  - E2E\_AR\_RELEASE\_REVISION\_VERSION
- shall be identical (see also [\[E2E0038\]](#) for published information).

] ( )

## 8 API specification

This chapter specifies the API of E2E Library.

### 8.1 Imported types

In this chapter, all types and #defines included from the following files are listed:

[E2E0017] [

Module	Imported Type
GENERIC TYPES	<InType>
Rte	Rte_Instance
Std_Types	Std_ReturnType
	Std_VersionInfoType

] ( )

### 8.2 Type definitions

This chapter defines the data types defined by E2E Library that are visible to the callers.

Some attributes shown below define data offset. The offset is defined according to the following rules:

1. The offset is in bits,
2. Within a byte, bits are numbered from 0 upwards, with bit 0 being the least significant bit (regardless of the microcontroller or bus endiannes).

Because CRC and counter fit to 1 byte, there is no issue of byte order (Endiannes). Moreover, possibly different CPU-specific order is also irrelevant.

Example 1 - Counter offset = 8 on MSB microcontroller:

	MSB							LSB
Data[0]	7	6	5	4	3	2	1	0
	CRC with offset 0							
Data[1]	15	14	13	12	11	10	9	8
	(User data)				Counter with offset 8			

#### 8.2.1 E2E Profile 1 types

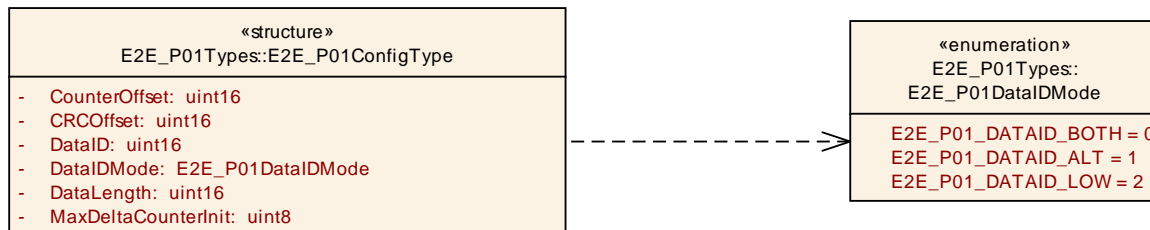


Figure 8-1: E2E Profile 1 configuration

### 8.2.1.1 E2E\_P01ConfigType

[E2E0018] [

<b>Name:</b>	E2E_P01ConfigType		
<b>Type:</b>	Structure		
<b>Element:</b>	uint16	CounterOffset	Bit offset of Counter in MSB first order. In variants 1A and 1B, CounterOffset is 8. The offset shall be a multiplicity of 4.
	uint16	CRCOffset	Bit offset of CRC (i.e. since *Data) in MSB first order. In variants 1A and 1B, CRCOffset is 0. The offset shall be a multiplicity of 8.
	uint16	DataID	A unique identifier, for protection against masquerading. There are some constraints on the selection of ID values, described in safety manual.
	E2E_P01DataIDMode	DataIDMode	Inclusion mode of ID in CRC computation (both bytes, alternating, or low byte only of ID included).
	uint16	DataLength	Length of data, in bits. The value shall be a multiplicity of 8 and shall be $\leq 240$ .
	uint8	MaxDeltaCounterInit	Initial maximum allowed gap between two counter values of two consecutively received valid Data. For example, if the receiver gets Data with counter 1 and MaxDeltaCounterInit is 1, then at the next reception the receiver can accept Counters with values 2 and 3, but not 4.  Note that if the receiver does not receive new Data at a consecutive read, then the receiver increments the tolerance by 1.
<b>Description:</b>	Configuration of transmitted Data (Data Element or I-PDU), for E2E Profile 1. For each transmitted Data, there is an instance of this typedef.		

] ( ) fixme

### 8.2.1.2 E2E\_P01DataIDMode

[E2E0200] [

<b>Name:</b>	E2E_P01DataIDMode		
<b>Type:</b>	Enumeration		
<b>Range:</b>	E2E_P01_DATAID_BOTH	Two bytes are included in the CRC (double ID configuration) This is used in variant 1A.	
	E2E_P01_DATAID_ALT	One of the two bytes byte is included, alternating high and low byte, depending on parity of the counter (alternating ID configuration). For even counter low byte is included; For odd counters the high byte is included. This is used in variant 1B.	
	E2E_P01_DATAID_LOW	Only low byte is included, high byte is never used. This is applicable if the IDs in a particular system are 8 bits.	
<b>Description:</b>	The Data ID is two bytes long in E2E Profile 1. There are three inclusion modes how the implicit two-byte Data ID is included in the one-byte CRC.		

] ( )

### 8.2.1.3 E2E\_P01SenderStateType

[E2E0020] [

<b>Name:</b>	E2E_P01SenderStateType		
<b>Type:</b>	Structure		
<b>Element:</b>	uint8	Counter	Counter to be used for protecting the next Data. The initial value is 0, which means that the first Data will have the counter 0. After the protection by the Counter, the Counter is incremented modulo 0xF. The value 0xF is skipped (after 0xE the next is 0x0), as 0xF value represents the error value. The four high bits are always 0.
<b>Description:</b>	State of the sender for a Data protected with E2E Profile 1.		

] ( )

### 8.2.1.4 E2E\_P01ReceiverStateType

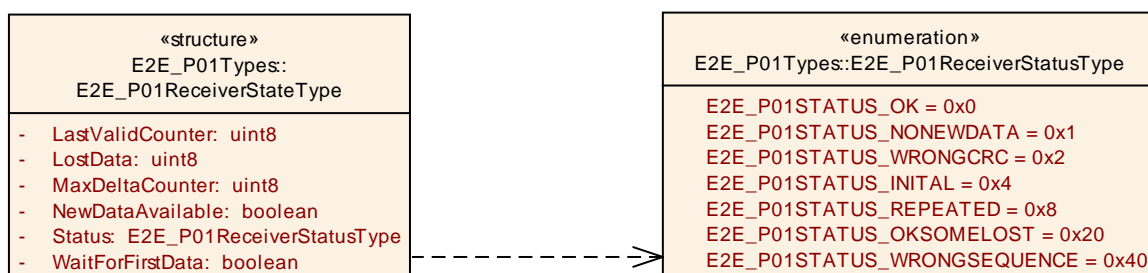


Figure 8-2: E2E Profile 1 receiver state

[E2E0021] [

<b>Name:</b>	E2E_P01ReceiverStateType		
<b>Type:</b>	Structure		
<b>Element:</b>	uint8	LastValidCounter	Counter value most recently received. If no data has been yet received, then the value is 0x0. After each reception, the counter is updated with the value received.
	uint8	MaxDeltaCounter	MaxDeltaCounter specifies the maximum allowed difference between two counter values of consecutively received valid messages.
	boolean	WaitForFirstData	If true means that no correct data (with correct Data ID and CRC) has been yet received after the receiver initialization or reinitialization.
	boolean	NewDataAvailable	Indicates to E2E Library that a new data is available for Library to be checked. This attribute is set by the E2E Library caller, and not by the E2E Library.
	uint8	LostData	Number of data (messages) lost since reception of last valid one. This attribute is set only if Status equals E2E_P01STATUS_OK or E2E_P01STATUS_OKSOMELOST. For other values of Status, the value of LostData is undefined.
	E2E_P01ReceiverStatusType	Status	Result of the verification of the Data, determined by the Check function.
<b>Description:</b>	State of the receiver for a Data protected with E2E Profile 1.		

] ( )

### 8.2.1.5 E2E\_P01ReceiverStatusType

[E2E0022] [

<b>Name:</b>	E2E_P01ReceiverStatusType	
<b>Type:</b>	Enumeration	
<b>Range:</b>	E2E_P01STATUS_OK	OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by 1 with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that no Data has been lost since the last correct data reception.
	E2E_P01STATUS_NONEWDATA	Error: the Check function has been invoked but no new Data is not available since the last call, according to communication medium (e.g. RTE, COM). As a result, no E2E checks of

		Data have been consequently executed.
	E2E_P01STATUS_WRONGCRC	Error: The data has been received according to communication medium, but the CRC is incorrect.
	E2E_P01STATUS_INITIAL	Error: The new data has been received according to communication medium, the CRC is correct, but this is the first Data since the receiver's initialization or reinitialization, so the Counter cannot be verified yet.
	E2E_P01STATUS_REPEATED	Error: The new data has been received according to communication medium, the CRC is correct, but the Counter is identical to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST.
	E2E_P01STATUS_OKSOMELOST	OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by DeltaCounter (1 < DeltaCounter <= MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that some Data in the sequence have been probably lost since the last correct/initial reception, but this is within the configured tolerance range.
	E2E_P01STATUS_WRONGSEQUENCE	Error: The new data has been received according to communication medium, the CRC is correct, but the Counter Delta is too big (DeltaCounter > MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that too many Data in the sequence have been probably lost since the last correct/initial reception.
<b>Description:</b>		Result of the verification of the Data in E2E Profile 1, determined by the Check function.

] (BSW08534)

## 8.2.2 E2E Profile 2 types

### 8.2.2.1 E2E\_P02ConfigType

[E2E0152] [

<b>Name:</b>	E2E_P02ConfigType		
<b>Type:</b>	Structure		
<b>Element:</b>	uint16	DataLength	Length of Data, in bits. The value shall be a multiplicity of 8.
	uint8[16]	DataIDList	An array of appropriately chosen Data IDs for protection against masquerading.
	uint8	MaxDeltaCounterInit	Initial maximum allowed gap between two counter values of two

			consecutively received valid Data. For example, if the receiver gets Data with counter 1 and MaxDeltaCounterInit is 1, then at the next reception the receiver can accept Counters with values 2 and 3, but not 4.  Note that if the receiver does not receive new Data at a consecutive read, then the receiver increments the tolerance by 1.
<b>Description:</b>	Non-modifiable configuration of the data element sent over an RTE port, for E2E profile 2.  The position of the counter and CRC is not configurable in profile 2.		

] ( )

### 8.2.2.2 E2E\_P02SenderStateType

[E2E0153] [

<b>Name:</b>	E2E_P02SenderStateType		
<b>Type:</b>	Structure		
<b>Element:</b>	uint8	Counter	Counter to be used for protecting the Data. The initial value is 0, which means that the first Data will have the counter 0. After the protection by the counter, the counter is incremented modulo 16.
<b>Description:</b>	State of the sender for a Data protected with E2E Profile 2.		

] ( )

### 8.2.2.3 E2E\_P02ReceiverStateType

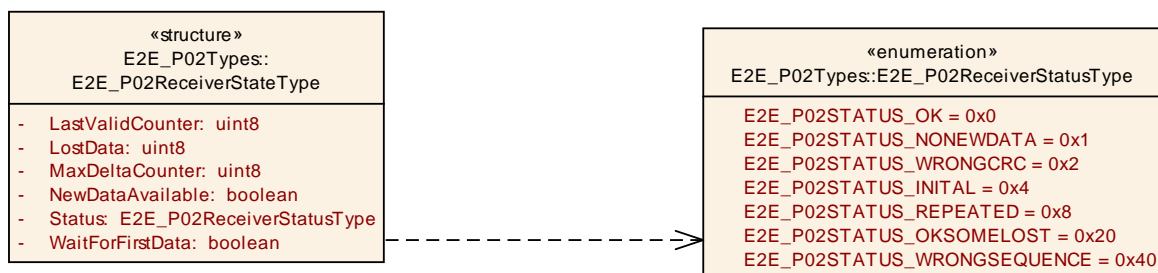


Figure 8-3: E2E Profile 2 receiver state

[E2E0154] [

<b>Name:</b>	E2E_P02ReceiverStateType		
<b>Type:</b>	Structure		
<b>Element:</b>	uint8	LastValidCounter	Counter of last valid received message.
	uint8	MaxDeltaCounter	MaxDeltaCounter specifies

			the maximum allowed difference between two counter values of consecutively received valid messages.
	boolean	WaitForFirstData	If true means that no correct data (with correct Data ID and CRC) has been yet received after the receiver initialization or reinitialization.
	boolean	NewDataAvailable	Indicates to E2E Library that a new data is available for Library to be checked. This attribute is set by the E2E Library caller, and not by the E2E Library.
	uint8	LostData	Number of data (messages) lost since reception of last valid one.
	E2E_P02ReceiverStatusType	Status	Result of the verification of the Data, determined by the Check function.
<b>Description:</b>		State of the sender for a Data protected with E2E Profile 2.	

] ()

#### 8.2.2.4 E2E\_P02ReceiverStatusType

[E2E0214] [

<b>Name:</b>	E2E_P02ReceiverStatusType	
<b>Type:</b>	Enumeration	
<b>Range:</b>	E2E_P02STATUS_OK	OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by 1 with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that no Data has been lost since the last correct data reception.
	E2E_P02STATUS_NONEWDATA	Error: the Check function has been invoked but no new Data is not available since the last call, according to communication medium (e.g. RTE, COM). As a result, no E2E checks of Data have been consequently executed.
	E2E_P02STATUS_WRONGCRC	Error: The data has been received according to communication medium, but the CRC is incorrect.
	E2E_P02STATUS_INITAL	Error: The new data has been received according to communication medium, the CRC is correct, but this is the first Data since the receiver's initialization or reinitialization, so the Counter cannot be verified yet.
	E2E_P02STATUS_REPEATED	Error: The new data has been received



		according to communication medium, the CRC is correct, but the Counter is identical to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST.
	E2E_P02STATUS_OKSOMELOST	OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by DeltaCounter (1 < DeltaCounter ≤ MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that some Data in the sequence have been probably lost since the last correct/initial reception, but this is within the configured tolerance range.
	E2E_P02STATUS_WRONGSEQUENCE	Error: The new data has been received according to communication medium, the CRC is correct, but the Counter Delta is too big (DeltaCounter > MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that too many Data in the sequence have been probably lost since the last correct/initial reception.
<b>Description:</b>		Result of the verification of the Data in E2E Profile 2, determined by the Check function.

] (BSW08534)

## 8.3 Routine definitions

This chapter defines the routines provided by E2E Library. The provided routines can be implemented as:

1. Functions
2. Inline functions
3. Macros

The specified routines in several cases may call each other. For example, a profile routine from 8.3.1 may call an elementary routine from 8.3.3, although the implementation is free to choose the optimal solution.

### 8.3.1 E2E Profile 1 routines

#### 8.3.1.1 E2E\_P01Protect

[E2E0166] [

Service name:	E2E_P01Protect
---------------	----------------

<b>Syntax:</b>	<pre>Std_ReturnType E2E_P01Protect(     E2E_P01ConfigType* Config,     E2E_P01SenderStateType* State,     uint8* Data )</pre>	
<b>Service ID[hex]:</b>	0x01	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Config	Pointer to static configuration.
<b>Parameters (inout):</b>	State	Pointer to port/data communication state.
	Data	Pointer to Data to be transmitted.
<b>Parameters (out):</b>	None	
<b>Return value:</b>	Std_ReturnType	E2E_E_INPUTERR_NULL E2E_E_INPUTERR_WRONG E2E_E_INTERR E2E_E_OK For definitions for return values, see E2E0047.
<b>Description:</b>	Protects the array/buffer to be transmitted using the E2E profile 1. This includes checksum calculation, handling of counter and Data ID.	

] ( )

### 8.3.1.2 E2E\_P01Check

[E2E0158] [

<b>Service name:</b>	E2E_P01Check	
<b>Syntax:</b>	<pre>Std_ReturnType E2E_P01Check(     E2E_P01ConfigType* Config,     E2E_P01ReceiverStateType* State,     uint8* Data )</pre>	
<b>Service ID[hex]:</b>	0x02	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Config	Pointer to static configuration.
	Data	Pointer to received data.
<b>Parameters (inout):</b>	State	Pointer to port/data communication state.
<b>Parameters (out):</b>	None	
<b>Return value:</b>	Std_ReturnType	E2E_E_INPUTERR_NULL E2E_E_INPUTERR_WRONG E2E_E_INTERR E2E_E_OK For definitions for return values, see E2E0047.
<b>Description:</b>	Checks the Data received using the E2E profile 1. This includes CRC calculation, handling of Counter and Data ID.	

] ( )

## 8.3.2 E2E Profile 2 routines

### 8.3.2.1 E2E\_P02Protect

[E2E0160] [

Service name:	E2E_P02Protect	
<b>Syntax:</b>	<pre>Std_ReturnType E2E_P02Protect(     E2E_P02ConfigType* Config,     E2E_P02SenderStateType* State,     uint8* Data )</pre>	
<b>Service ID[hex]:</b>	0x03	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Config	Pointer to static configuration.
<b>Parameters (inout):</b>	State	Pointer to port/data communication state.
	Data	Pointer to the data to be protected.
<b>Parameters (out):</b>	None	
<b>Return value:</b>	Std_ReturnType	E2E_E_INPUTERR_NULL E2E_E_INPUTERR_WRONG E2E_E_INTERR E2E_E_OK For definitions for return values, see E2E0047.
<b>Description:</b>	Protects the array/buffer to be transmitted using the E2E profile 2. This includes checksum calculation, handling of sequence counter and Data ID.	

] ( )

### 8.3.2.2 E2E\_P02Check

[E2E0161] [

Service name:	E2E_P02Check	
<b>Syntax:</b>	<pre>Std_ReturnType E2E_P02Check(     E2E_P02ConfigType* Config,     E2E_P02ReceiverStateType* State,     uint8* Data )</pre>	
<b>Service ID[hex]:</b>	0x04	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Config	Pointer to static configuration.
	Data	--
<b>Parameters (inout):</b>	State	Pointer to port/data communication state.
<b>Parameters (out):</b>	None	
<b>Return value:</b>	Std_ReturnType	E2E_E_INPUTERR_NULL E2E_E_INPUTERR_WRONG E2E_E_INTERR

	E2E_E_OK For definitions for return values, see E2E0047.
<b>Description:</b>	Check the array/buffer using the E2E profile 2. This includes checksum calculation, handling of sequence counter and Data ID.

] ( )

### 8.3.3 Elementary protocol routines

The E2E Library provides various elementary functions enabling to build custom E2E profiles. First, it provides a couple of CRC routines, which are just wrappers above CRC library CRC8 functions, for computing CRC8 over multi-byte integers and for computing CRC8 over arrays of multibyte integers. The CRC functions can be used by Software Components to calculate CRC on all the data elements in a complex data element. Secondly, the E2E Library provides functions for handling the counter and for handling error flags.

#### [E2E0106] [

When calculating a CRC8 by calling any E2E\_CRC8\_\* function (single call), the caller shall use the protocol-specific start value as E2E\_StartValue. ] ( )

#### [E2E0107] [

When calculating a resulting CRC by multiple calls, the first call shall use protocol-specific start value as E2E\_StartValue. For the subsequent calls, the caller shall generate E2E\_StartValue like follows: the result of previous E2E\_CRC8\*() call XOR-ed with protocol-specific XOR value. ] ( )

The below code example illustrates the above requirements (note that XORing with 0x00 makes little sense, but it makes sense for other values like 0xFF):

```
/* buffer to protect */
uint16 Data[30] = {...};

uint8 i = 0;

/* first step - start with 0x00 */
uint8 CRC = E2E_CRC8u16(Data[0], 0x00);

for(i = 1; i < 30; i++) {

    /* ith step: start based on previous CRC^0x00 */
    CRC = E2E_CRC8u16(Data[i], CRC ^ 00);
}
```

The elementary functions are defined by groups. For a compact representation, the data types mnemonics are used. For example, there is a CRC function for several data types, and for each data type of the parameter <InType>, there is a different function suffix <InTypeMn>.

Size	Platform Type <InType>	Mnemonic <InTypeMn>
unsigned 8-Bit	uint8	u8
unsigned 16-Bit	uint16	u16
unsigned 32-Bit	uint32	u32

Table 8-1: Types and mnemonics for template routines

### 8.3.3.1 E2E\_CRC8<InTypeMn>

[E2E0092] [

Service name:	E2E_CRC8<InTypeMn>	
Syntax:	<pre>uint8 E2E_CRC8&lt;InTypeMn&gt;(     &lt;InType&gt; Data,     uint8 StartValue )</pre>	
Service ID[hex]:	0x07, 0x08, 0x09	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
Parameters (in):	Data	Current value over which the CRC is to be computed. InType: {uint8, uint16, uint32}
	StartValue	(1) CRC value from the previous iteration XORed with 0x00, or (2) 0x00 if it is the first run.
Parameters (inout):	None	
Parameters (out):	None	
Return value:	uint8	CRC8 value calculated based on the CRC from previous iteration and over a primitive data element from the current iteration.
Description:	<p>InTypeMn: {u8, u16, u32}, which is the one corresponding to InType.</p> <p>Utility function for computing CRC over primitive data types transmitted with E2E Protocol, as in E2E Profile 1. The calculation is done in Least Significant Byte First, regardless of the architecture of the microcontroller, because this is the byte order in which data is transmitted over FlexRay, CAN and LIN. This function is provided also for uint8, which is redundant, but it makes the API more systematic.</p> <p>Relation to Crc_CalculateCRC8():E2E_CRC8_*( ) may simply call Crc_CalculateCRC8() is a loop (this is a recommendation for implementation).</p> <p>The function uses SAE J1850 polynomial, but with 0x00 as start value and XOR value.</p>	

] ( )

[E2E0091] [

Service ID[hex]	Function prototype
0x07	uint8 E2E_CRC8u8 (uint8 E2E_Data, uint8 E2E_StartValue)
0x08	uint8 E2E_CRC8u16 (uint16 E2E_Data, uint8 E2E_StartValue)
0x09	uint8 E2E_CRC8u32 (uint32 E2E_Data, uint8 E2E_StartValue)

] ( )

### 8.3.3.2 E2E\_CRC8<InTypeMn>Array

[E2E0094] [

<b>Service name:</b>	E2E_CRC8<InTypeMn>Array	
<b>Syntax:</b>	<pre>uint8 E2E_CRC8&lt;InTypeMn&gt;Array(     uint16 Length,     &lt;InType&gt;* Data,     uint8 StartValue )</pre>	
<b>Service ID[hex]:</b>	0x0A, 0x0B, 0x0C	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Length	Length of array (data block) to be calculated in bytes.
	Data	Current value over which the CRC is to be computed. InType: {uint8, uint16, uint32}
	StartValue	(1) CRC value from the previous iteration XORed with 0x00, or (2) 0x00 if it is the first run.
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	None	
<b>Return value:</b>	uint8	CRC value calculated based on the CRC from previous iteration and over the array from the current iteration.
<b>Description:</b>	<p>InTypeMn: {u8, u16, u32}, which is the one corresponding to InType.</p> <p>Utility function for calculating CRC over an array of primitive data types transmitted with E2E Protocol. The computation is done in Least Significant Byte First, regardless of the architecture of the microcontroller, because this is the byte order in which data is transmitted over FlexRay, CAN and LIN. This function is provided also for uint8, which is redundant, but it makes the API more systematic.</p> <p>Relation to Crc_CalculateCRC8():E2E_CRC8_&amp;lt;InType&amp;gt;Array() may simply call Crc_CalculateCRC8() or E2E_CRC8_&amp;lt;InTypeMn&amp;gt;() in a loop. (this is a recommendation for implementation).</p> <p>The function uses SAE J1850 polynomial, but with 0x00 as start value and XOR value.</p>	

] ( )

[E2E0095] [

<b>Service ID[hex]</b>	<b>Function prototype</b>
0x0A	uint8 E2E_CRC8u8Array (const uint8* E2E_DataPtr, uint32 E2E_ArrayLength, uint8 E2E_StartValue)
0x0B	uint8 E2E_CRC8u16Array (const uint16* E2E_DataPtr, uint32 E2E_ArrayLength, uint8 E2E_StartValue)
0x0C	uint8 E2E_CRC8u32Array (const uint32* E2E_DataPtr, uint32 E2E_ArrayLength, uint8 E2E_StartValue)

] ( )

### 8.3.3.3 E2E\_CRC8H2F<InTypeMn>

Note: this function is introduced in E2E Library if CRC Library will support (in 4.0) the polynomial 0x2F.

For interoperability reasons, whenever possible, instead of using E2E\_CRC8H2F<InTypeMn>(), one should use a corresponding E2E\_CRC8<InTypeMn>().

[E2E0096] [

Service name:	E2E_CRC8H2F<InTypeMn>	
Syntax:	uint8 E2E_CRC8H2F<InTypeMn>( <InType> Data, uint8 StartValue )	
Service ID[hex]:	0x0D, 0x0E, 0x0F	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
Parameters (in):	Data	Current value over which the CRC is to be computed. InType: {uint8, uint16, uint32}
	StartValue	(1) CRC value from the previous iteration XORed with 0xFF, or (2) 0xFF if it is the first run.
Parameters (inout):	None	
Parameters (out):	None	
Return value:	uint8	CRC8 value calculated based on the CRC from previous iteration and over a primitive data element from the current iteration, using CRC8 polynomial 0x2F.
Description:	InTypeMn: {u8, u16, u32}, which is the one corresponding to InType.  Utility function for calculating CRC over primitive data types transmitted with E2E Protocol. The computation is done in Least Significant Byte First, regardless of the architecture of the microcontroller, because this is the byte order in which data is transmitted over FlexRay, CAN and LIN. This function is provided also for uint8, which is redundant, but it makes the API more systematic. The function uses not the SAE polynomial, but 0x2F.	

] ()

[E2E0276] [

Service ID[hex]	Function prototype	
0x0D	uint8 E2E_CRC8H2Fu8	(uint8 E2E_Data, uint8 E2E_StartValue)
0x0E	uint8 E2E_CRC8H2Fu16	(uint16 E2E_Data, uint8 E2E_StartValue)
0x0F	uint8 E2E_CRC8H2Fu32	(uint32 E2E_Data, uint8 E2E_StartValue)

] ()

### 8.3.3.4 E2E\_CRC8H2F<InTypeMn>Array

For interoperability reasons, whenever possible, instead of using E2E\_CRC8H2F<InTypeMn>Array(), one should use a corresponding E2E\_CRC8<InTypeMn>Array().

[E2E0097] [

<b>Service name:</b>	E2E_CRC8H2F<InTypeMn>Array	
<b>Syntax:</b>	<pre>uint8 E2E_CRC8H2F&lt;InTypeMn&gt;Array(     uint16 Length,     &lt;InType&gt;* Data,     uint8 StartValue )</pre>	
<b>Service ID[hex]:</b>	0x10, 0x11, 0x12	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Length	Length of array (data block) to be calculated in bytes.
	Data	Current value over which the CRC is to be computed. InType: {uint8, uint16, uint32}
	StartValue	(1) CRC value from the previous iteration XORed with 0xFF, or (2) 0xFF if it is the first run.
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	None	
<b>Return value:</b>	uint8	CRC8 value calculated based on the CRC from previous iteration and over the array from the current iteration, using CRC8 polynomial 0x2F.
<b>Description:</b>	<p>InTypeMn: {u8, u16, u32}, which is the one corresponding to InType.</p> <p>Utility function for calculating CRC over an array of primitive data types transmitted with E2E Protocol. The computation is done in Least Significant Byte First, regardless of the architecture of the microcontroller, because this is the byte order in which data is transmitted over FlexRay, CAN and LIN. This function is provided also for uint8, which is redundant, but it makes the API more systematic. The function uses not the SAE polynomial, but 0x2F.</p>	

] ()

[E2E0098] [

<b>Service ID[hex]</b>	<b>Function prototype</b>
0x10	uint8 E2E_CRC8H2Fu8Array (const uint8* E2E_DataPtr, uint32 E2E_ArrayLength, uint8 E2E_StartValue)
0x11	uint8 E2E_CRC8H2Fu16Array (const uint16* E2E_DataPtr, uint32 E2E_ArrayLength, uint8 E2E_StartValue)
0x12	uint8 E2E_CRC8H2Fu32Array (const uint32* E2E_DataPtr, uint32 E2E_ArrayLength, uint8 E2E_StartValue)

] ()



### 8.3.3.5 E2E\_UpdateCounter

[E2E0099] [

Service name:	E2E_UpdateCounter	
<b>Syntax:</b>	<pre>uint8 E2E_UpdateCounter(     uint8 Counter )</pre>	
<b>Service ID[hex]:</b>	0x13	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	Counter	Counter value, to be incremented.
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	None	
<b>Return value:</b>	uint8	Incremented counter value.
<b>Description:</b>	Increments the counter provided by the parameter, and returns it by return value. The routine is very simple: return value = (Counter++) % 15. This means that the counter takes values 0..14 and the next value after 14 is 0. Value 15 (i.e. 0xF) is reserved as invalid value.	

] ( )

### 8.3.4 Auxiliary Functions

#### 8.3.4.1 E2E\_GetVersionInfo

[E2E0032] [

Service name:	E2E_GetVersionInfo	
<b>Syntax:</b>	<pre>void E2E_GetVersionInfo(     Std_VersionInfoType* VersionInfo )</pre>	
<b>Service ID[hex]:</b>	0x14	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Reentrant	
<b>Parameters (in):</b>	VersionInfo	Pointer to where to store the version information of this module.
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	None	
<b>Return value:</b>	None	
<b>Description:</b>	Returns the version information of this module.	

] (BSW003)

[E2E0033] [

The function E2E\_GetVersionInfo shall return the version information of this module. The version information includes:

- vendor ID
- module ID

- sw\_major\_version
- sw\_minor\_version
- sw\_patch\_version] ( )

## 8.4 Call-back notifications

None. The E2E library does not have call-back notifications.

## 8.5 Scheduled functions

None. The E2E library does not have scheduled functions.

## 8.6 Expected Interfaces

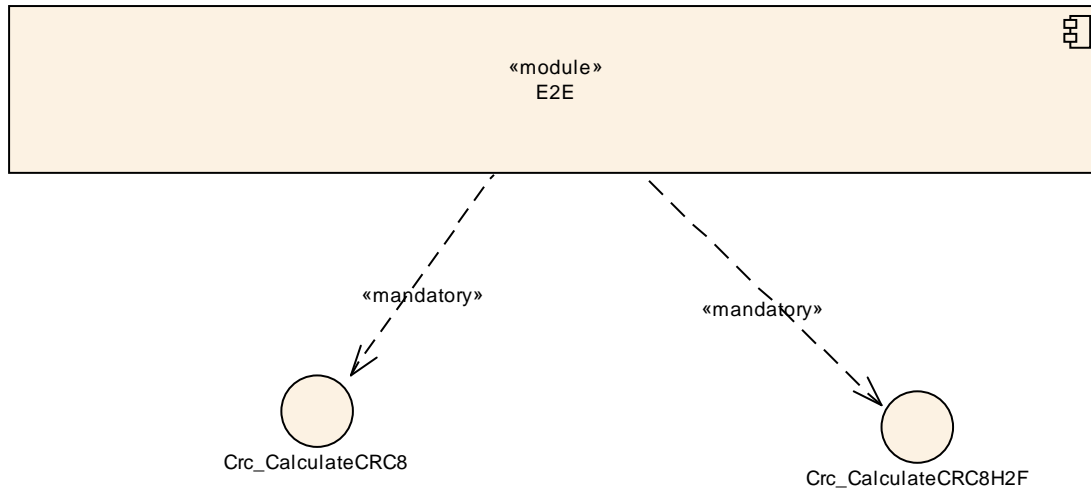
In this chapter, all interfaces required from other modules are listed. The the functions of the E2E Library are not allowed to called any other external functions than the listed below. In particular, E2E library does not call RTE.

### [E2E0110] [

The E2E library shall not call any functions from external modules apart from explicitly listed expected interfaces of E2E Library. ] ( )

### 8.6.1 Mandatory Interfaces

This chapter defines the interfaces, which are required to fulfill the core functionality of the module.



**Figure 8-4: Expected mandatory interfaces by E2E library**

## 9 Sequence Diagrams for invoking E2E Library

This chapter describes how the E2E library is supposed to be invoked by the callers. It shows how the E2E Library is used to protect Data Elements and I-PDUs.

### 9.1 Sender

#### **[E2EUSE202]** [

During its initialization, the Sender shall instantiate the structures PXXConfigType and PXXSenderStateType, separately for each Data to be protected. ] ( )

#### **[E2EUSE203]** [

During its initialization, the Sender shall initialize the PXXConfigType with the required configured settings, for each Data to be protected. ] ( )

Settings for each instance of PXXConfigType are different for each Data; they are defined in Software Component template in the class EndToEndDescription.

#### **[E2EUSE204]** [

During its initialization, the Sender shall initialize the E2E\_PXXSenderStateType for each Data, with the configured following values: Counter = 0. ] ( )

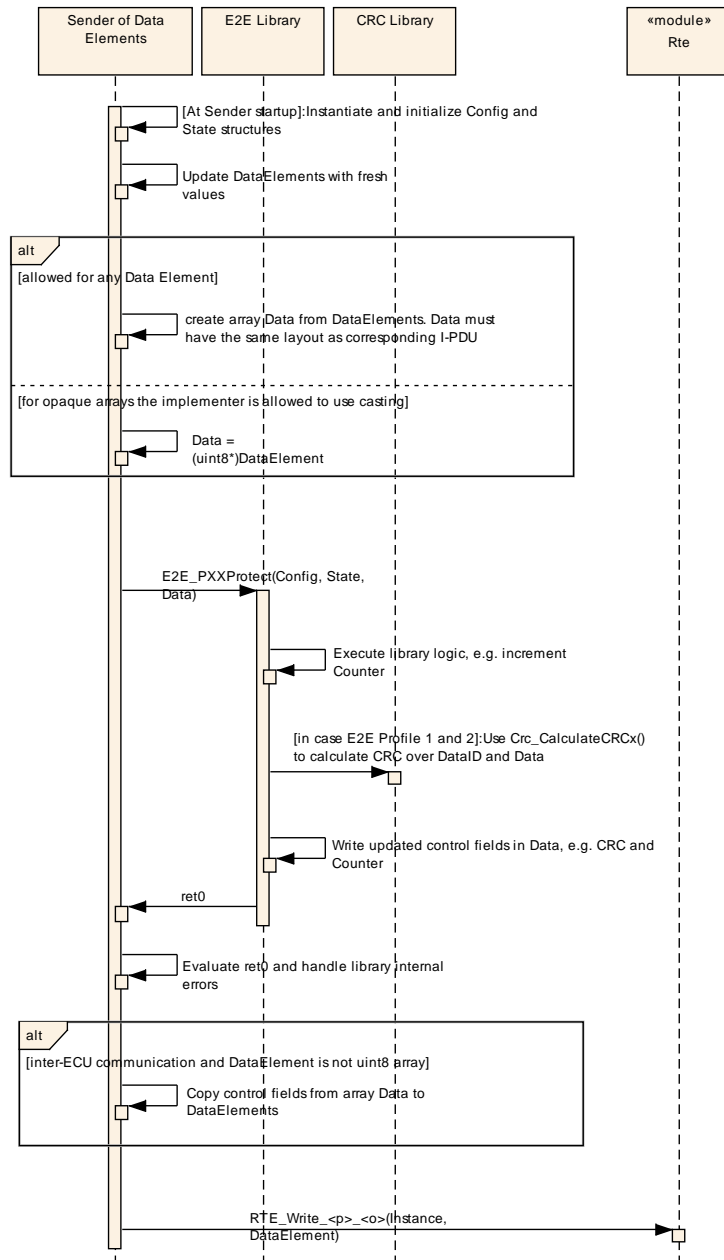
#### **[E2EUSE205]** [

In every send cycle, the Sender shall invoke once the function E2E\_PXXProtect() and then once the function to transmit the data (e.g. Rte\_Send\_<p>\_<o>() or PduR\_ComTransmit()).

This means that is not allowed e.g. to call E2E\_PXXProtect() twice without having Rte\_Send\_<p>\_<o>() in between. It is also not allowed e.g. to call PduR\_ComTransmit() twice without having E2E\_PXXProtect() in between. ] ( )

#### 9.1.1 Sender of Data Elements

The diagram below specifies the overall sequence involving the E2E Library called by the Sender of Data Elements. The Sender itself can be realized by one or more modules/files. After the diagram, there are requirements specific to Sender of Data Elements.



**Figure 9-1: Sender of Data Elements**

After the new Data Element is available, before calling E2E\_PXXProtect(), the Sender of Data Elements, shall:

**[E2EUSE230] [**

In case the Data Element communication is inter-ECU and the Data Element is not an opaque uint8 array, then the user of the E2E Library shall serialize the Data Element into the array Data. The content of the array Data shall be the equal to the content of the serialized representation of corresponding signal group in an I-PDU.

Note that there can be several protected signal groups in an I-PDU. ] ( )

To fulfill the above requirement, the user of E2E library needs to know how safety-related Data Elements are mapped by RTE to signals and then by COM to areas in I-PDUs so that it can replay this step. This is quite a complex activity because this means that the Sender needs to do a “user-level” COM.

**[E2EUSE232] [**

For sending of Data Elements different from opaque arrays, the caller of E2E Library shall serialize the Data Element to Data, then it shall call the E2E\_PXXProtect() routine and then it shall copy back the control fields from Data to Data Element.

By its nature, the serialization involves data copying. If a Data Element is an opaque array, then there is no need for data serialization to array and the caller can cast a Data Element to uint8\*. However, to avoid a special treatment of opaque arrays with respect to other data types, an implementer may decide to apply serialization of Data Element to Data also for opaque arrays.

The offsets of control fields in Data are defined in Software Component Template metaclass EndToEndDescription.

**9.1.2 Sender of I-PDUs**

The diagram below species the overall sequence involving the E2E Library by the Sender of I-PDUs. The Sender itself can be realized by one or more modules/files (e.g. COM plus callouts, or COM plus complex device driver).

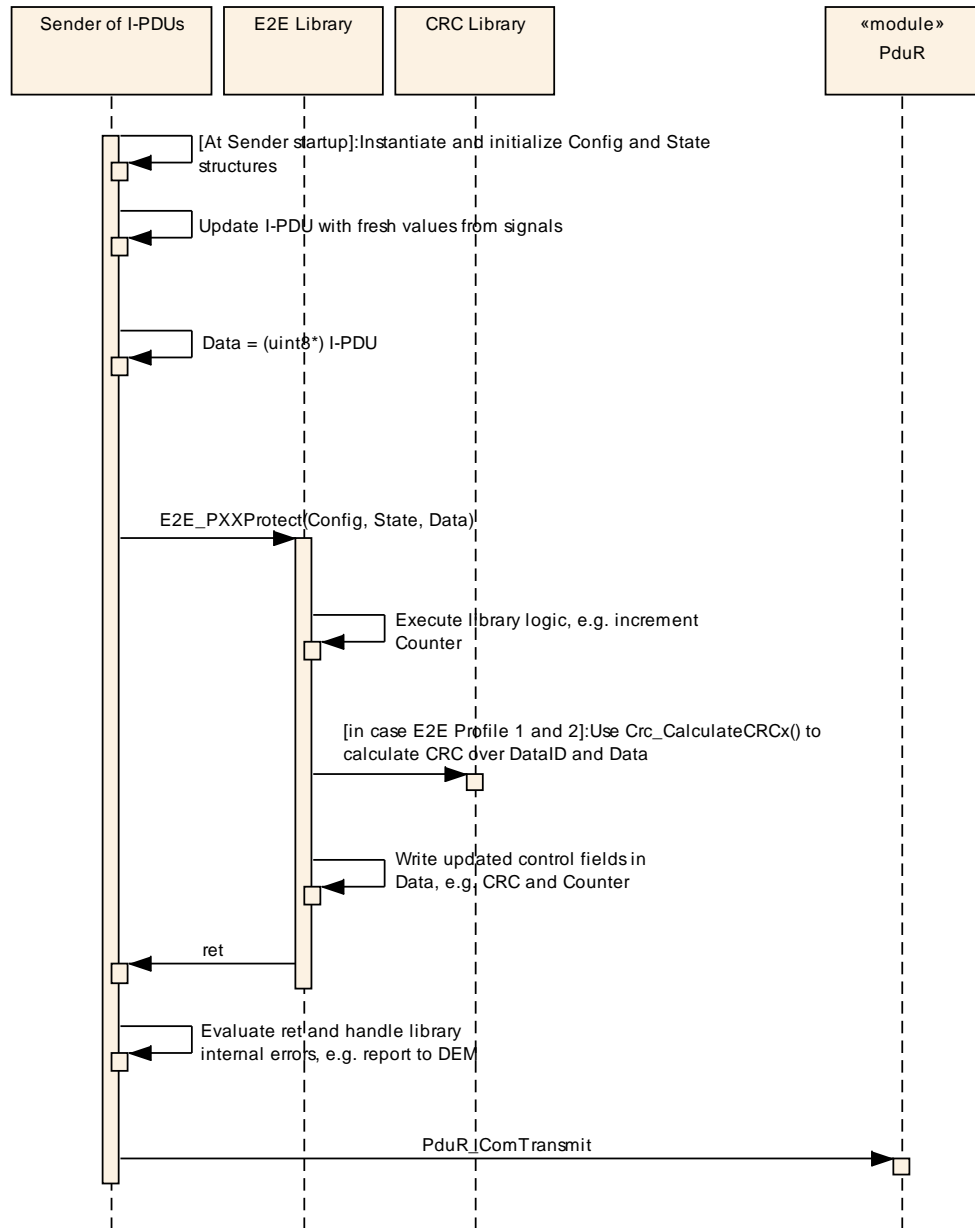


Figure 9-2: Sender of I-PDUs

## 9.2 Receiver

**[E2EUSE206]** [ During its initialization, the Receiver shall instantiate the structures PXXConfigType and PXXReceiverType. ] ( )

**[E2EUSE207]** [

During its initialization, the Receiver shall initialize the PXXConfigType with the required configured settings, for each Data. ] ( )

Settings for each instance of PXXConfigType are different for each Data; they are defined in Software Component template in the class EndToEndDescription.

**[E2EUSE208] [**

During its initialization, the Receiver shall initialize the E2E\_PXXReceiverStateType with the following values:

LastValidCounter = 0  
MaxDeltaCounter = 0  
WaitForFirstData = TRUE  
NewDataAvailable = FALSE  
LostData = 0  
Status = E2E\_PXXSTATUS\_NONEWDATA] ( )

**[E2EUSE209] [**

In every receive cycle, the Receiver shall:

1. invoke once the reception function and a function to check if new data is available (e.g. by calling optionally the function Rte\_IsUpdated\_<p>\_<o>() and then by calling function Rte\_Read\_<p>\_<o>()),
2. Set the attribute State->NewDataAvailable to TRUE if new data has been received without any errors (e.g.:  
NewDataAvailable = ((IsUpdated == TRUE) && (Rte\_Read\_Status == RTE\_E\_OK)) )
3. Update Data, using received Data Element or I-PDU.
4. Call once the function E2E\_PXXCheck().
5. Handle results (return value and State parameter) returned by E2E\_PXXCheck().

The Functions E2E\_PXXCheck() return the results of verification, by means of parameter State. Within the State (structure E2E\_PXXReceiverStateType), there is the attribute LostData, which is has a defined value and makes sense only for the following states: E2E\_PXXSTATUS\_OK and E2E\_PXXSTATUS\_OKSOMELOST. ] ( )

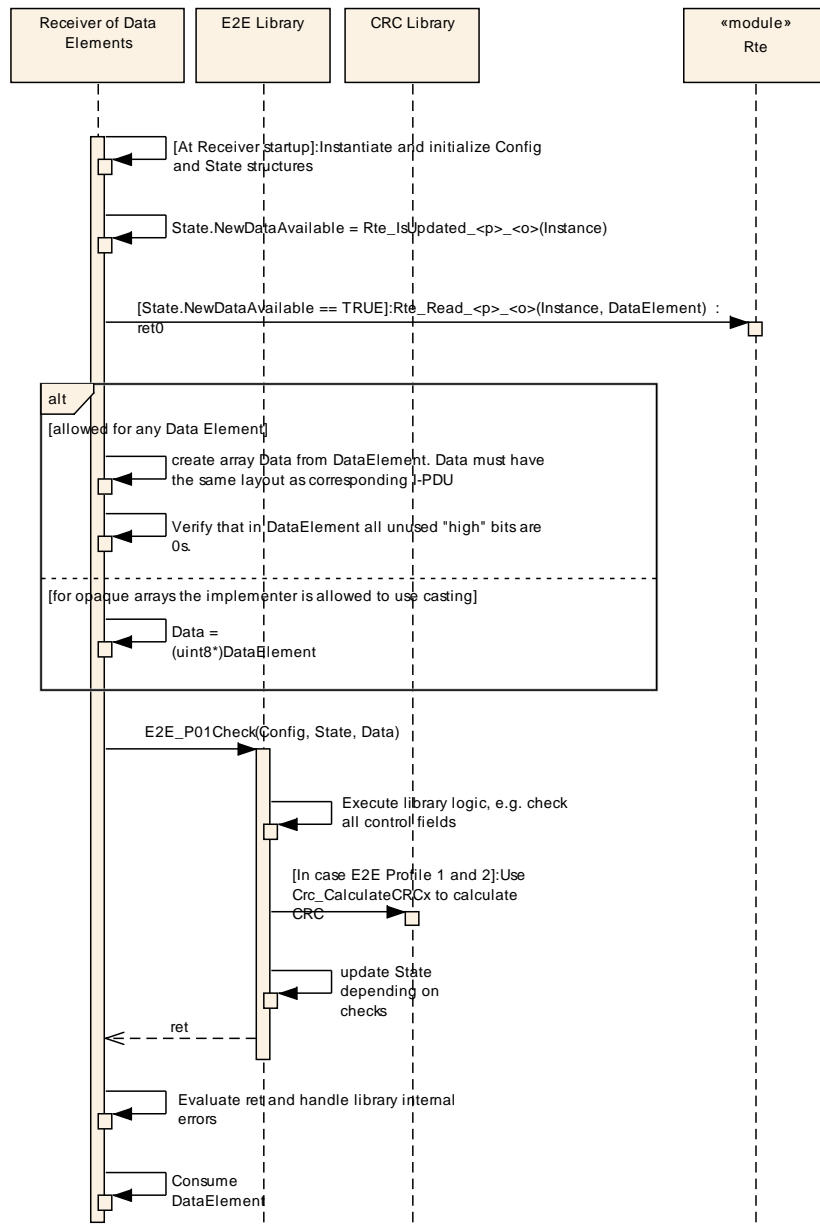
**[E2EUSE233] [**

If the return from the function E2E\_PXXCheck() is different than E2E\_PXXSTATUS\_OK and E2E\_PXXSTATUS\_OKSOMELOST, then the caller shall not evaluate the attribute State->LostData. ] ( )



### 9.2.1 Receiver of Data Elements

The diagram below species the overall sequence involving the E2E Library called by the Receiver of Data Elements. The Sender itself can be realized by one or more modules/files. After the diagram, there are requirements specific to Sender of Data Elements.



**Figure 9-3: Receiver of Data Elements**

**[E2EUSE0277]** [

In case the Data Element communication is inter-ECU and the Data Element is not an opaque uint8 array, then the Receiver shall serialize the Data Element into the array Data. The layout (content) of Data shall be the same as the layout of the corresponding I-PDU over which the Data Element is sent. Moreover, the Receiver shall also verify that all bits that are not transmitted in I-PDU (i.e. which are not present in Data) are equal to 0. ] ( )

To fulfill the above requirement, the Receiver needs to know how safety-related Data Elements are mapped by RTE to signals and then by COM to I-PDUs so that it can replay this step. This is quite a complex activity because this means that the Sender needs to do a “user-level” COM.

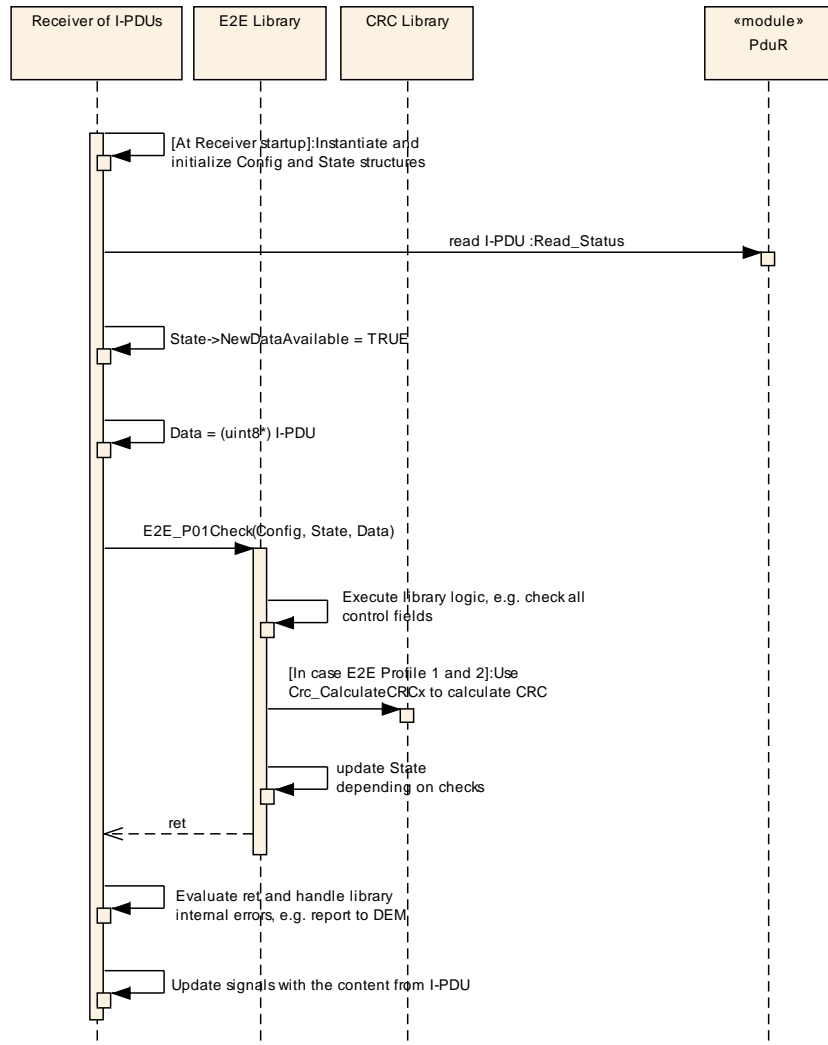
An example of bit verification: Assuming that 10 bits in I-PDU are expanded by COM into 16-bit signal and then by RTE into a 16-bit Data Element. In this case, the 6 most significant bits of the Data Element shall be 0. This shall be verified by the Receiver.

**[E2EUSE0278] [**

For reception of Data Elements different from opaque arrays, the caller of E2E Library shall serialize the Data Element to Data, then it shall call the check routine.

**9.2.2 Receiver of I-PDUs**

The diagram below summarizes the sequence involving the E2E Library by the Receiver of I-PDUs.



**Figure 9-4: Receiver of I-PDUs**

## 10 Configuration specification

E2E Library, like all AUTOSAR libraries, has no configuration options. All the information needed for execution of Library functions is passed at runtime by function parameters. For the functions E2E\_PXXProtect() and E2E\_PXXCheck(), one of the parameters is Config, which contains the options for the protection of Data.

### **[E2E0037]** [

The E2E library shall not have any configuration options. ] (BSW00344, BSW00345, BSW159, BSW167, BSW171, BSW170, BSW101)

### 10.1 Published Information

#### **[E2E0038]** [

The standardized common published parameters as required by BSW00402 in the General Requirements on Basic Software Modules [3] shall be published within the header file of this module and need to be provided in the BSW Module Description. The according module abbreviation can be found in the List of Basic Software Modules [1]. ] (BSW004)

Additional module-specific published parameters are listed below if applicable.

## 11 Annex A: Safety Manual for usage of E2E Library

This chapter contains application hints to enable an appropriate usage of E2E Library when designing and implementing safety-related systems, which are depending on E2E Protection of communication.

The description how to invoke/call of E2E Library API is defined in Chapter 9.

### 11.1 E2E profiles and their standard variants

E2E Library provides two E2E Profiles. They can be used for inter and intra ECU communication.

Additionally, E2E Profile 1 has two standard variants. E2E Profile 2 has less configuration options and does not have variants.

#### [E2EUSE053] [

Any user of E2E Library shall use whenever possible the *standard E2E Profile variants* of E2E Profiles, and apply non-standard E2E Profile configurations only for specific cases (like legacy applications). ] ( )

### 11.2 E2E error handling

The E2E library itself does not handle detected communication errors. It only detects such errors for single received data elements and returns this information to the callers (e.g. SW-Cs), which have to react appropriately.

A general standardization of the error handling of an application is usually not possible.

#### [E2EUSE235] [

The user (caller) of E2E Library, in particular the receiver, shall provide the error handling mechanisms for the faults detected by the E2E Library. ] ( )

### 11.3 Maximal lengths of Data, communication buses

The length of the message and the achieved hamming distance for a given CRC are related. To ensure the required diagnostic coverage the maximum length of data elements protected by a CRC needs to be selected appropriately.

The E2E profiles are intended to protect inter-ECU communication with lengths as listed in the table below (see Figure 11-1).

E2E Profile	Max applicable length including control fields for inter-ECU communication
E2E Profile 1	30
E2E Profile 2	42

Figure 11-1: Maximum lengths

**[E2EUSE051]** [

In case of intra-ECU communication over FlexRay or CAN, the length of the complete Data (including application data, CRC and counter) protected by E2E Profile 1 should not exceed 30 bytes. ] ( )

This requirement only contains a reasonable maximum length evaluated during the design of the E2E profiles. The responsibility to ensure the adequacy of the implemented E2E protection using E2E Library for a particular system remains by the user.

**[E2EUSE061]** [

In case of CAN or LIN the length of the complete data element (including application data, CRC and counter) protected by E2E Profile 1 shall not exceed 8 bytes. ] ( )

The requirements [E2EUSE051](#) and [E2EUSE061](#) only contain a reasonable maximum length evaluated during the design of the E2E profiles. The responsibility to ensure the adequacy of the implemented E2E protection using E2E Library for a particular system remains by the user.

**[E2EUSE236]** [

When using E2E Library, the designer of the functional or technical safety concept of a particular system using E2E Library shall evaluate the maximum permitted length of the protected Data in that system, to ensure an appropriate error detection capability. ] ( )

Thus, the specific maximum lengths for a particular system may be shorter (or maybe in some rare cases even longer) than the recommended maximum applicable lengths defined for the E2E Profiles.

**[E2EUSE170]** [

When designing the functional or technical safety concept of a particular system any user of E2E Library shall ensure that the transmission of one undetected erroneous data element in a sequence of data elements between sender and receiver will not directly lead to the violation of a safety goal of this system.

In other words, SW-C shall be able to handle the reception of one erroneous data element, which error was not detected by the E2E library. What is *not* required is that an SW-C tolerates two consecutive undetected erroneous data elements, because it

is enough unlikely that two consecutive Data are wrong AND that for both Data the error remains undetected by the E2E library. ] ( )

When using LIN as the underlying communication network the residual error rate on protocol level is several orders of magnitude higher (compared to FlexRay and CAN) for the same bit error rate on the bus. The LIN checksum compared to the protocol CRC of FlexRay (CRC-24) and CAN (CRC-15) has different properties (e.g. hamming distance) resulting in a higher number of undetected errors coming from the bus (e.g. due to EMV). In order to achieve a maximum allowed residual error rate on application level, different error detection capabilities of the application CRC may be necessary, depending on the strength of the protection on the bus protocol level.

## 11.4 Methodology of usage of E2E Library

This section summarizes the steps needed to use the E2E Library. In AUTOSAR R4.0 the usage of E2E Library is not defined by AUTOSAR methodology. There are four main steps, as described below.

In the first step, the user selects the architectural approach how E2E Library is used in a given system (through COM callouts, through E2E Protection wrapper etc). There are several architectural solutions of usage of E2E Library described in Chapter 12.

In the second step, the user selects which Data Elements or I-PDUs need to be protected and with which E2E Profile. In principle, all transmitted data identified as safety-related are those that need to be protected.

In the third step, the user determines the settings for each selected Data Element or I-PDU to be protected. The settings are stored in Software Component Template metaclass EndToEndDescription. The settings include e.g. Data ID, CRC offset.

1. For each I-PDU to be protected, there is a separate instance of EndToEndDescription, associated in System Template to ISignalIPdu metaclass.
2. For each Data Element to be protected, there is a separate instance of EndToEndDescription, associated indirectly to VariableDataPrototype, SenderComSpec and ReceiverComSpec metaclasses.

In the fourth and last step, the user generates (or otherwise develops) the necessary glue code (e.g. E2E Protection Wrapper, COM callouts), responsible for invocation of E2E Library functions. The glue code serves as an adapter between the communication modules (e.g. COM, RTE) and E2E Library.

## 11.5 Configuration constraints on Data IDs

### 11.5.1 Data IDs

To be able to verify the identity of the data elements (or I-PDUs), no two different data elements (or I-PDUs) are allowed to have the same Data ID (E2E Profiles 1 and 3) or same DataIDList[] (Profile 2) within one system of communicating ECUs.

It is recommended that the value of the Data ID be assigned by a central authority rather than by the developer of the software-component. The Data IDs are defined in Software Component Template, and then realized in E2E\_PXXConfig structures.

#### [E2EUSE071] [

Any user of E2E Library shall ensure, that within one implementation of a communication network every safety-related Data Element, protected by E2E Library, has a unique Data ID (see Profile 1 and 3) or a unique DataIDList[] (see Profile 2). ] ( )

#### [E2EUSE237] [

Any user of E2E Library shall ensure, that within one implementation of a communication network every safety-related I-PDU, protected by E2E Library, has a unique Data ID (see Profile 1 and 3) or a unique DataIDList[] (see Profile 2). ] ( )

Note: For Profile 1 requirement ([E2EUSE071](#)) may not be sufficient in some cases, because Data ID is longer than CRC, which results with additional requirements [E2EUSE072](#) and [E2EUSE073](#). In Case of Profile 1 the ID can be encoded in CRC by double Data ID configuration (both bytes of Data ID are included in CRC every time, or in alternating Data ID configuration (high byte or low byte of Data ID are put in CRC alternatively, depending of parity of Counter). For both cases, there are different additional requirements/constraints described in the sections below.

### 11.5.2 Double Data ID configuration of E2E Profile 1

In E2E Profile 1, the CRC is 8 bits, whereas Data ID is 16bits. In the double Data ID configuration (both bytes of Data ID are included in CRC every time), like it is in standard variant 1A, and all 16 bits are always included in the CRC calculation. This results in the fact that two different 16 bit Data IDs DI1 and DI2 of data elements DE1 and DE2 may have the same 8 bit CRC value. Now, a possible failure mode is that a gateway incorrectly routes a safety-related signal DE1 to the receiver of DE2. The receiver of DE2 receives DE1, but because the DI1 and DI2 are identical, the receiver might accept the message (this assumes that by accident the counter was also correct and that possibly data length was the same for DE1 and DE2).



To resolve this, there are additional requirements limiting the usage of ID space. Data elements with ASIL B and above shall have unique CRC over their Data ID, and signals having ASIL A requirements shall have a unique CRC over their Data IDs for a given data element/signal length.

#### [E2EUSE072] [

Any user of Profile 1 shall ensure, that assuming two data elements DE1 and DE2, on the same system (vehicle): for any data element DE1 having ASIL B, ASIL C or ASIL D requirements with Data ID DI1, there shall not exist any other Data Element DE2 (of any ASIL) with Data ID DI2, where:

```
Crc_CalculateCRC8( start value: 0x00, data[2]: {lowbyte (DI1),highbyte(DI1)} )
=
Crc_CalculateCRC8( start value: 0x00, data[2]: {lowbyte (DI2),highbyte(DI2)} ).
```

] ( )

The above requirement limits the usage of Data IDs of data having ASIL B, C, D to 255 distinct values in a given ECU, but gives the flexibility to define the Data IDs within the 16-bit naming space.

For data elements having ASIL A requirements, the requirement is weaker – it requires that there are no CRC collisions for the ASIL A signals of the same length:

#### [E2EUSE073] [

Any user of Profiles 1 shall ensure, that assuming two data elements DE1 and DE2, on the same system (vehicle): for any data element DE1 having ASIL A requirements with Data ID DI1, there shall not exist any other Data Element DE2 (having ASIL A requirements) with Data ID DI2 and of the same length AS DE1, where

```
Crc_CalculateCRC8( start value: 0x00, data[2]: {lowbyte (DI1),highbyte(DI1)} )
=
Crc_CalculateCRC8( start value: 0x00, data[2]: {lowbyte (DI2),highbyte(DI2)} ).
```

] ( )

The above two requirements [E2EUSE072](#) and [E2EUSE073](#) assume that DE1 and DE2 are on the same system. If DE1 and DE2 are exclusive (i.e. either DE1 or DE2 are used, but never both together in the same system / vehicle configuration, e.g. DI1 is available in coupe configuration and DI2 in station wagon configuration), then CRC(DI1) = CRC(DI2) is allowed.

### 11.5.3 Alternating Data ID configuration of E2E Profile 1

In the alternating Data ID configuration, either high byte or low byte of Data ID is put in CRC alternatively, depending of parity of Counter. In this configuration, two consecutive Data are needed to verify the data identity. This is not about the reliability of the checksum or software, but really the algorithm constraint, as on every single Data only a single byte of the Data ID is transmitted and therefore it requires two consecutive receptions to verify the Data ID of received Data.

## 11.6 Building custom E2E protocols

E2E Library offers elementary functions (e.g. for handling CRC and alive counters), from which non-standard protocols can be built. It is within the responsibility of the integrator/application developer to come up with a correct protocol. A custom E2E protocol can be built as an SW-C or as a custom (non-standard) BSW library.

### **[E2EUSE0259]** [

Any developer of a custom-built E2E Profile using elementary mechanisms provided by E2E Library shall ensure that this custom built E2E Profile is adequate for safety-related communications within the automotive domain. ] ( )

A list of CRC routines is provided by E2E Library. CRC should be calculated on the bytes and bits of the data elements in the same order as in which it is transmitted on hardware bus. To be able to do this, the microcontroller Endianness and the used bus must be known. Once it is known, the corresponding E2E Library CRC routines should be used.

## 11.7 I-PDU Layout

This chapter provides some requirements and recommendations on how safety-related I-PDUs shall or should be defined. These recommendations can also be extended to non-safety-related I-PDUs.

### 11.7.1 Alignment of signals to byte limits

This chapter provides some requirements and recommendation on how safety-related data structures (e.g. signal-groups or I-PDUs) shall or can be defined. They could also be extended to non-safety-related data structures if found adequate.

### **[E2EUSE062]** [

Signals that have length  $< 8$  bits should be allocated to one byte of an I-PDU, i.e. they should not span over two bytes. ] ( )

### **[E2EUSE063]** [

Signals that have length  $\geq 8$  bits should start or finish at the byte limit of an I-PDU. ] ( )

The previous recommendations cause that signals of type uint8, uint16 and uint32 fit exactly to respectively one, two or four byte(s) of an I-PDU.

These recommendations also cause that for uint8, uint16 and uint32, the bit offsets are a multiple of 8.

The figure is an example of signals (CRC, Alive and Sig1) that are not aligned to I-PDU byte limits:



Figure 11-2: Example for alignment not following recommendations

### 11.7.2 Unused bits

It can happen that some bits in a protected data structure (e.g. signal group or I-PDU transmitted over a communication bus) are unused. In such a case, the sender does not send signals represented by these bits, and the receiver does not expect to receive signals represented by these bits. In order to have a systematically defined data structure and sender-receiver behavior, the unused bits are set to the defined default value before calculation of the CRC.

#### [E2EUSE173] [

Unused bits located in a to be protected data structure containing one or more safety-related signals (e.g. signal-group or I-PDU) shall be initialized with each bit set to 1 before protecting this data structure by using E2E-Library.] ( )

For example, an unused high nibble gets the value 0xF0, low nibble – 0x0F, unused byte – 0xFF.

### 11.7.3 Byte order (Endianness)

For each signal that is longer than 1 byte (e.g. uint16, uint32), the bytes of the signal need to be placed in the I-PDU in a sequence. There are two ways to do it:

1. start with the *least* significant byte first – the significance of the byte *increases* with the increasing byte significance. This is called little Endian (i.e. little end first),
2. start with the *most* significant byte first - the significance of the byte *decreases* with the increasing byte significance. This is called big Endian (i.e. big end first).

For primitive data elements, RTE simply maps application data elements to COM signals, which means that RTE just copies/maps one variable to another one, both having the same data type.

COM in contrary is responsible for copying each signal into/from an I-PDU (i.e. for serialization of set of variables into an array). An I-PDU is transmitted over a network without any alteration. Before placing a signal in an I-PDU, COM can, if needed, change the byte Endianness the value:

1. Sender COM converts the byte Endianness of the signals (if configured/needed),
2. Sender COM copies the converted signal on I-PDU (serializes the signal), while copying only used bits from the signals,
3. Sender COM delivers unaltered I-PDU to receiver COM (an I-PDU is just a byte array unaltered by lower layers of the network stack),
4. Receiver COM converts the Endianness of the signals in the received I-PDU (if configured). It may also do the sign extension (if configured),
5. Receiver COM returns the converted signals.

Both sender and receiver COM can do byte Endianness conversion. Moreover, only receiver COM can do sign extension.

To achieve high level of interoperability, the automotive networks recommend a particular byte order, which is as follows:

Network	Byte order
FlexRay	Little Endian
CAN	Little Endian
LIN	Little Endian
Byteflight (not supported by AUTOSAR)	Big Endian
MOST (not supported by AUTOSAR)	Big Endian

**Table 11-1: Networks and their byte order**

The networks targeted by E2E, which are FlexRay, CAN and LIN are Little Endian, which results with the following requirement:

**[E2EUSE055] [**

Any user of E2E Profile 1, 2 and 3 designing a SW-C shall place multibyte data in the data elements in Little Endian order. **]** ( )

AUTOSAR has two categories of data types: “normal” ones, which Endianness is/can be converted, and “opaque”, for which COM does not do any conversions. An opaque uint8 array is mapped one-to-one to an I-PDU. This results with the following requirements:

The below requirement simply says that either the signal is on both sides opaque, or on both sides non-opaque:

#### [E2EUSE057] [

Any user of E2E Library shall ensure that a signal/data element is either opaque or non-opaque on both sides (i.e. the sender and the receiver side).

For example, a signal/data element as non-opaque on sender side and opaque on receiver side or vice versa are not allowed. ] ( )

The below requirement states that if opaque types are used, then conversions (if needed) is done by software components.

#### [E2EUSE056] [

Any user of E2E Library shall ensure that if an opaque data type is used as a signal/data element by a SW-C, then the signal/data element is in Little Endian order and the sender/receiver SW-C is responsible for converting the data element from/to the Little Endian order to its own byte order. ] ( )

### 11.7.4 Bit order

There are two typical ways to store the bits of a byte:

1. most significant bit first (MSB first)
2. or least significant bit first (LSB first).

At the level of software, the microcontroller bit order is not visible. For example, a software module, accessing a bit 3 (of value  $2^3$ ) does not care or know if the bit is 3<sup>rd</sup> stored by microcontroller as 3<sup>rd</sup> from “left” (for LSB first) or 3<sup>rd</sup> from “right” (for MSB first). Another important example is the CRC calculation: a CRC8 operates over values (e.g. looks up a value from lookup table at a given index). A function `CRC8(val1, prev): val2` returns always the same value, regardless of the microcontroller bit order. Well the values `val1`, `val2`, `prev` are the same in both cases, but they are stored inversely depending if it is MSB first or LSB first.

However, the bit order is in contrary relevant if a value is transmitted over a network, because the bit order determines in which network bit order determines in which order the bits are transmitted on the network. When data is copied from microcontroller memory to network hardware, the bit order takes place if microcontroller bit order is different from the network bit order.

Each network transmits a given byte in a particular bit order:

Network	Bit order
FlexRay	MSB first
CAN	MSB first
LIN	LSB first
Byteflight (not supported by AUTOSAR up to Release 4.0)	MSB first

MOST (not supported by AUTOSAR up to Release 4.0)	MSB first
---	-----------

**Table 11-2: Networks and their bit order**

To summarize above table, all listed networks apart from LIN are MSB first.

The bit order of the microcontroller is independent from the bit order of the network, but in all cases (combinations of different bit endianness of network sender and receiver microcontrollers) there is no impact on E2E or user of E2E due to bit order.

## 11.8 RTE configuration constraints for SW-C level protection

In case the E2E Library is used to protect Data Elements, there are a few constraints how RTE needs to be configured.

If the protection takes place at the level of I-PDUs, then there are no constraints from the side of E2E on RTE configuration.

### 11.8.1 Communication model for SW-C level protection

AUTOSAR RTE supports different communication models, like client-server, sender-receiver, mode switch etc. However, only the sender-receiver model is supported if the protection is realized at the level of Data Elements.

#### [E2EUSE087] [

In case the E2E Library is used to protect Data Elements, then the user of E2E Library shall use the Sender-receiver communication model for safety-related communication. ] ( )

### 11.8.2 Multiplicities for SW-C level protection

The E2E Library is not intended to be used for N:1 sender-receiver multiplicities.

#### [E2EUSE0258] [

In case the E2E Library is used to protect Data Elements, then the selected multiplicity shall be 1:N or 1:1. ] ( )

### 11.8.3 Explicit access

Sender-receiver SW-C communication is asynchronous in the sense that the sender does not wait for the receiver. It means that the sender passes the data element to RTE and continues the execution – it does not wait for the receiver to receive the

data – this is not configurable. RTE transmits the data to the receiver concurrently to the execution of the sender.

Now, the question is how the receiver gets the data. There are two ways to do it in AUTOSAR, which is configurable in RTE:

1. The receiver waits for new data: it is blocked/waiting until new data element from the sender arrives (RTE communication modes “wake up of wait point” and “activation of Runnable entity”)
2. The receiver gets the currently available data element from RTE, i.e. the most recent data element (RTE communication modes “Implicit data read access” and “Explicit data read access”)

As explained in 7.3.5, E2E Profile 1, 2 and 3 together with the proposed E2E protection wrapper provide timeout detection (which is one of the failure modes to handle – e.g. message loss). This is achieved by having the receiver executing independently from the reception of the data, and by the usage of a counter within E2E Profiles. By this means, if e.g. a data element is lost, it is seen by the receiver that every time the read data element has the same counter. This however requires that the receiver is not solely executed upon the arrival of data.

In case the receiver is event-driven, then a timeout mechanism at the receiver needs to be used. The timeout mechanism is not a part of E2E Library.

**[E2EUSE089] [**

In case the E2E Library is used to protect Data Elements, Data Elements accessed with E2E Protection Wrapper shall use the activation “Explicit data read access” (i.e. it shall not use the activations “Implicit data read access”). ] ( )

## **11.9 Definition of IPDU IDs**

E2E Library does not support N:1 communication, because it is important to differentiate different senders. Therefore, similarly to [E2EUSE243](#), there is an equivalent requirement for I-PDU protection.

**[E2EUSE0260] [**

In case the E2E Library is used to protect I-PDUs, then each such protected I-PDU shall have a unique I-PDU ID in a system. ] ( )



## 12 Annex B: Application hints on usage of E2E Library

To enable the proper usage of the E2E Library different solutions are possible. They may depend e.g. on the integrity of RTE, COM or other basic software modules as well as the usage of other SW/HW mechanisms (e.g. memory partitioning).

The user is responsible for selecting the solution for usage of E2E Library that is fulfilling safety requirements of his particular safety-related system.

Each particular implementation based on solutions described in this chapter needs to be evaluated with regard to functional safety prior to their use.

The E2E Library can be used to protect safety-related data elements exchanged between SW-Cs by means of E2E Protection Wrapper (Chapter 12.1). Second, E2E Library can be also used to protect safety-related I-PDUs (Chapter 12.2).

It is also possible to have mixed scenarios:

1. For a particular data element, a sender using E2E Protection Wrapper and receiver using COM E2E callouts (or reverse)
2. In a given ECU network or one ECU: some data elements protected with E2E protection Wrapper and some with COM E2E callouts.

The first scenario is useful for network diagnostic (e.g. when a monitoring device without RTE checks messages), or when one of the communication partners does not have RTE.

The best situation is when the integrity of operation of RTE and COM for transmitting/converting safety-related data can be guaranteed. In short, we call this safe RTE and safe COM.

This annex describes two exemplary, basic solutions how E2E Library can be invoked. First, this is by means of a dedicated sub-layer for a SW-C or several SW-Cs (which is called E2E Protection Wrapper, see Chapter 12.1). Secondly, this can be done by means of dedicated COM Callouts invoking E2E Library to protect I-PDUs (which is called COM E2E Callouts, see Chapter 12.2).

Chapter 12.3 shows how a component which requires the Protection Wrapper interfaces (Chapter 12.1) can be integrated on a ECU providing the COM Callout solution (Chapter 12.2).

All necessary options, enabling to generate the code for the described solutions are available in AUTOSAR configuration, defined in System Template [12] and Software Component Template [11]. This contains e.g. association of I-PDUs with Data IDs.

To generate the wrapper, the user defines EndToEnd\* metaclasses and associates them to VariableDataPrototypes (representing complex data elements). To generate



the COM E2E callouts, the user defines EndToEnd\* metaclasses and associates them to ISignalPdu metaclass (representing the I-PDU).

**[E2EUSE0271] [**

A given I-PDU, shall not be at the same protected by means of COM E2E callouts (through association with ISignalPdu) and by means of E2E Protection Wrapper (through association with E2E Protection Wrapper. ] ( )

## 12.1 E2E Protection Wrapper

In this approach, every safety-related SW-C has its own additional sub-layer (which is a .h/.c file pair) called E2E Protection Wrapper, which is responsible for marshalling of complex data elements into the layout identical to the corresponding I-PDUs (for inter-ECU communication), and for correct invocation of E2E Library and of RTE.

The usage of E2E Protection Wrapper allows a use of VFB communication between SW-Cs<sup>2</sup>, without the need of further measures to ensure VFB's integrity.

The communication between such SW-Cs can be within an ECU (which means on the same or different cores or within the same or different memory partitions of a microcontroller) or across ECUs (SW-Cs connected by a VFB also using a network).

The end-to-end protection is a systematic solution for protecting SW-C communication, regardless of the communication resources used (e.g. COM and network, OS/IOC or internal communication within the RTE). Relocation of SW-Cs may only require selection of other protection parameters, but no changes on SW-C application code.

The usage of E2E Protection Wrapper can be optimized by appropriate software/memory partitioning.

The E2E Protection Wrapper does not support multiple instantiation of the SW-Cs. This means, if an SW-C is supposed to use E2E Protection Wrapper, then this SW-C must be single-instantiated.

**[E2EUSE0292] [**

If the E2E Library is invoked from E2E Protection Wrapper (at the level of Data Elements), then multiple instantiation is not allowed. For an AUTOSAR software component which uses the E2E Protection Wrapper the value of the attribute supportsMultipleInstantiation of the SwcInternalBehavior shall be set to FALSE in the AUTOSAR software component description.

---

<sup>2</sup> The term SW-C includes any software module that has an RTE interface, i.e. a sensor/actuator/application SW-C, an AUTOSAR service, or a complex device driver.

The E2E Protection Wrapper itself is not a part of E2E Library. However, its options are standardized. Most of options for E2E Protection Wrapper are in System Template [12] and some of them are in Software Component Template [11]. ] ( )

**[E2EUSE0249] [**

The integrity of operation of E2E Protection Wrapper (for transmitting/converting safety-related data) shall be guaranteed.

The functions of the E2E Protection Wrapper are not reentrant, therefore they are not to be called concurrently. ] ( )

**[E2E0288] [**

Each E2E Protection Wrapper function shall not be called concurrently. ] ( )

To implement the above requirement, it is recommended to design the SW-Cs and the E2E ports in the way that one particular E2E Protection Wrapper function is called from only one Runnable only, i.e. one E2E Protection Wrapper should “belong” to a particular Runnable.

**12.1.1 Functional overview**

The E2E Protection Wrapper functions as a wrapper over the Rte\_Write and Rte\_Read functions, offered to SW-Cs. The E2E Protection Wrapper encapsulates the Rte\_Read/Write invocations and protection of data exchange using E2E Library.

For a Data Element to transmit, there is a pair of functions Rte\_Write\_<p>\_<o>() and Rte\_Read\_<p>\_<o>() generated for Sender and respectively for the Receiver.

The E2E Protection Wrapper functions are responsible for instantiation and initialization of data structures required for calling the E2E Library, for invocation of E2E Library and invocation of Rte\_Read/Rte\_Write functions and for serialization of Data Elements. The initialization of data structures depend on specific Data Element, e.g. the Data ID, or E2E Profile to be used.

The functions E2EPW\_Write\_<p>\_<o>() and E2EPW\_Read\_<p>\_<o>() return 32-bit integers that represent the status/error bits.

Figure 12-1 shows the overall flow of usage of E2E Library and E2E Protection Wrapper from SW-Cs (the 1<sup>st</sup> number on the labels defines the order of execution):

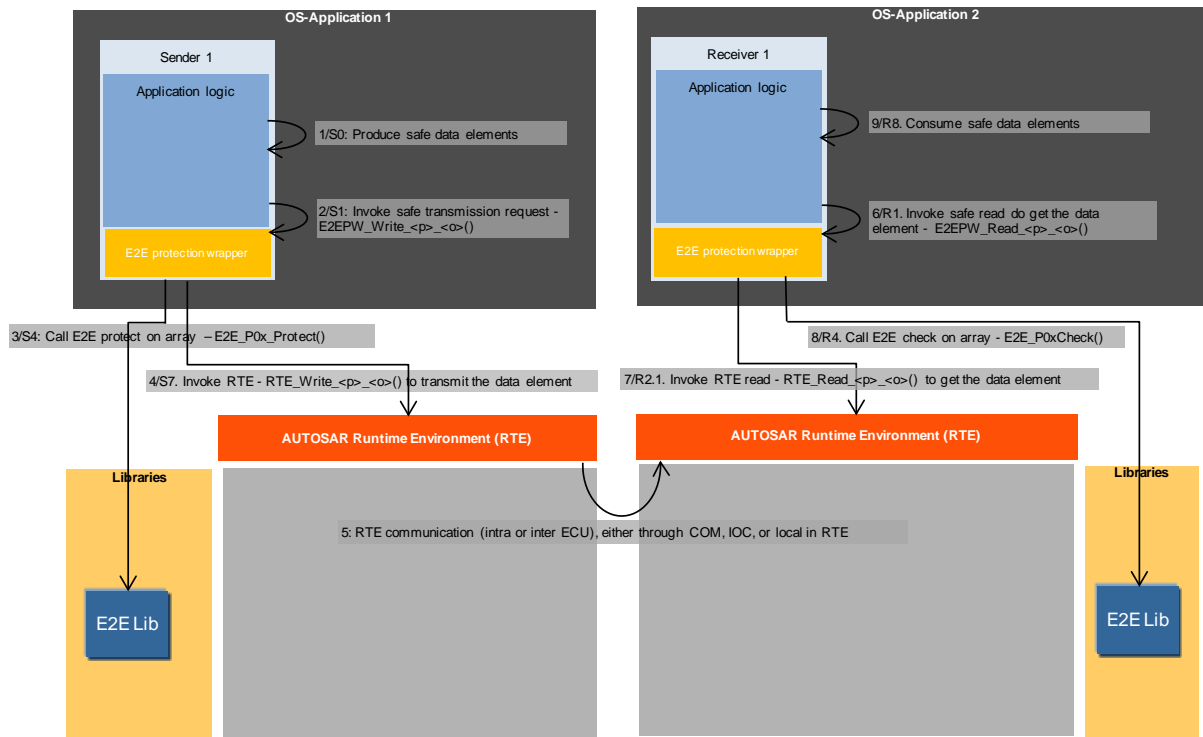


Figure 12-1: Example E2E Protection Wrapper - overall flow

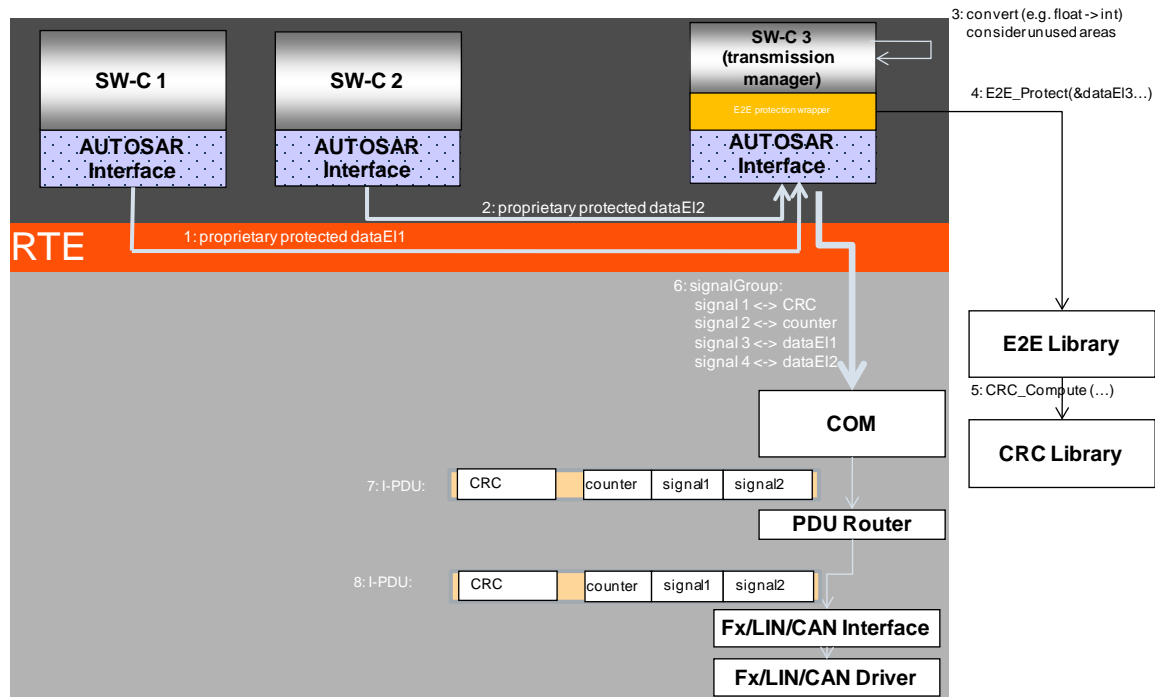
### 12.1.2 Application scenario with Transmission Manager

It is possible to have one central SW-C to collect safety-related data of several SW-Cs on a given ECU to transmit them combined through a network.

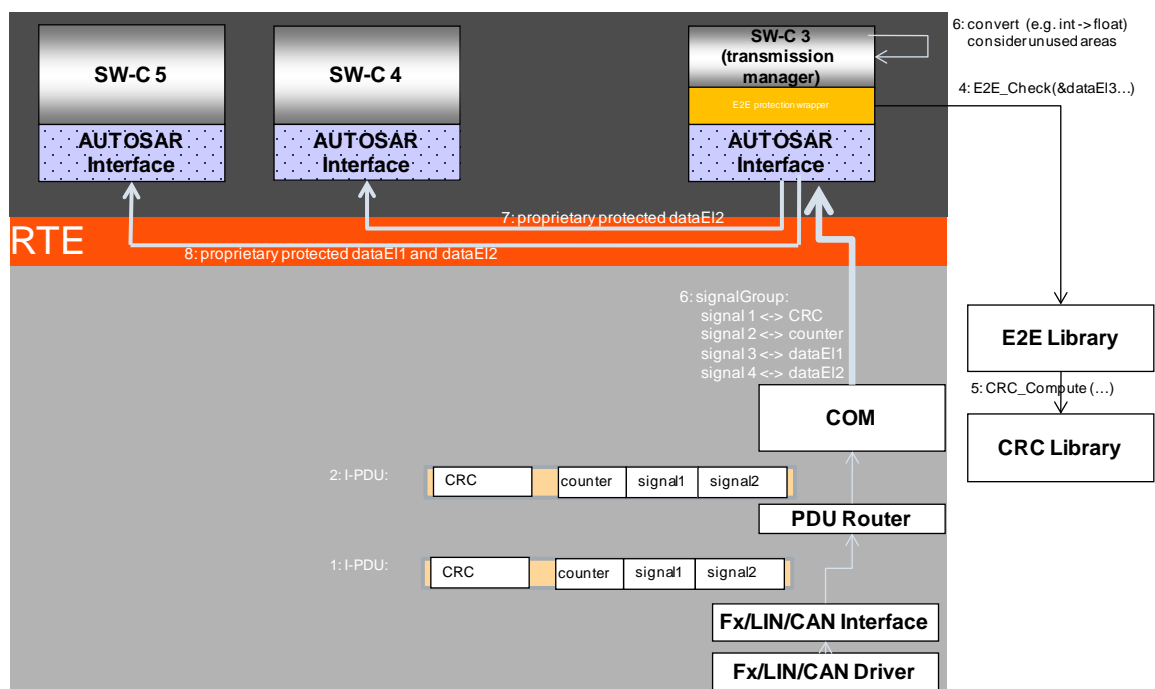
On the sender ECU, there is a dedicated SW-C called Transmission Manager, containing E2E Protection Wrapper. The Transmission Manager collects safety-related data from related SW-Cs, combines them and protects them using E2E Protection Wrapper. Finally, it provides the combined and protected Data as Data Element to RTE.

On the receiver ECU there may also be a Transmission Manager, which does the reverse steps for the reception of such data.

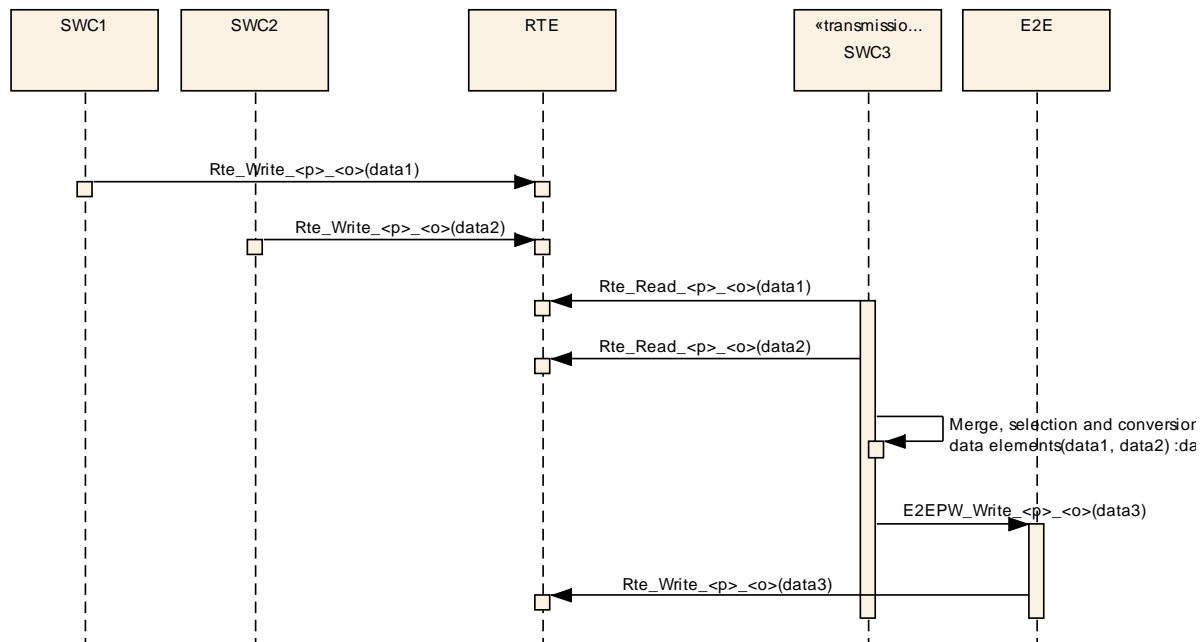
The Transmission Manager SW-C modules are not part of E2E Library nor part of AUTOSAR.



### Figure 12-2: Example Transmission Manager – sender ECU



### Figure 12-3: Example Transmission Manager – receiver ECU



**Figure 12-4: Example Transmission Manager – sender ECU sequence**

In this example, for SW-C1 and SW-C2 it is not visible that the communication is going through such a Transmission Manager, which can support the portability and optimize resource usage of communication network. It is only through AUTOSAR configuration where it is visible that the receiver of SW-C1 and of SW-C2 is SW-C3.

#### **[E2EUSE0213] [**

The implementation of the Transmission Manager (as a safety-related Software Component), shall comply with the requirements for the development of safety-related software for automotive domain. ] ( )

### **12.1.3 Application scenario with E2E Manager and Conversion Manager**

This application scenario is similar to the previous one, where the Transmission Manager is split into two separate SW-Cs (E2E Manager and Conversion Manager). The advantage of the scenario is that the E2E Manager can be automatically generated and that Conversion Manager is independent completely from E2E protection.

The Conversion Manager is an SW-C responsible for data conversion, e.g. float-to-integer conversion. On sender ECU, the E2E Manager is responsible for assembling all data elements to be transmitted and protecting them through E2E Protection Wrapper. On receiver ECU, the Conversion Manager is responsible for checking the data through E2E Protection Wrapper and then by filtering out the data that is not needed by receiver Conversion Manager.

The E2E Manager and Conversion Manager SW-C modules is not part of E2E Library nor part of AUTOSAR.

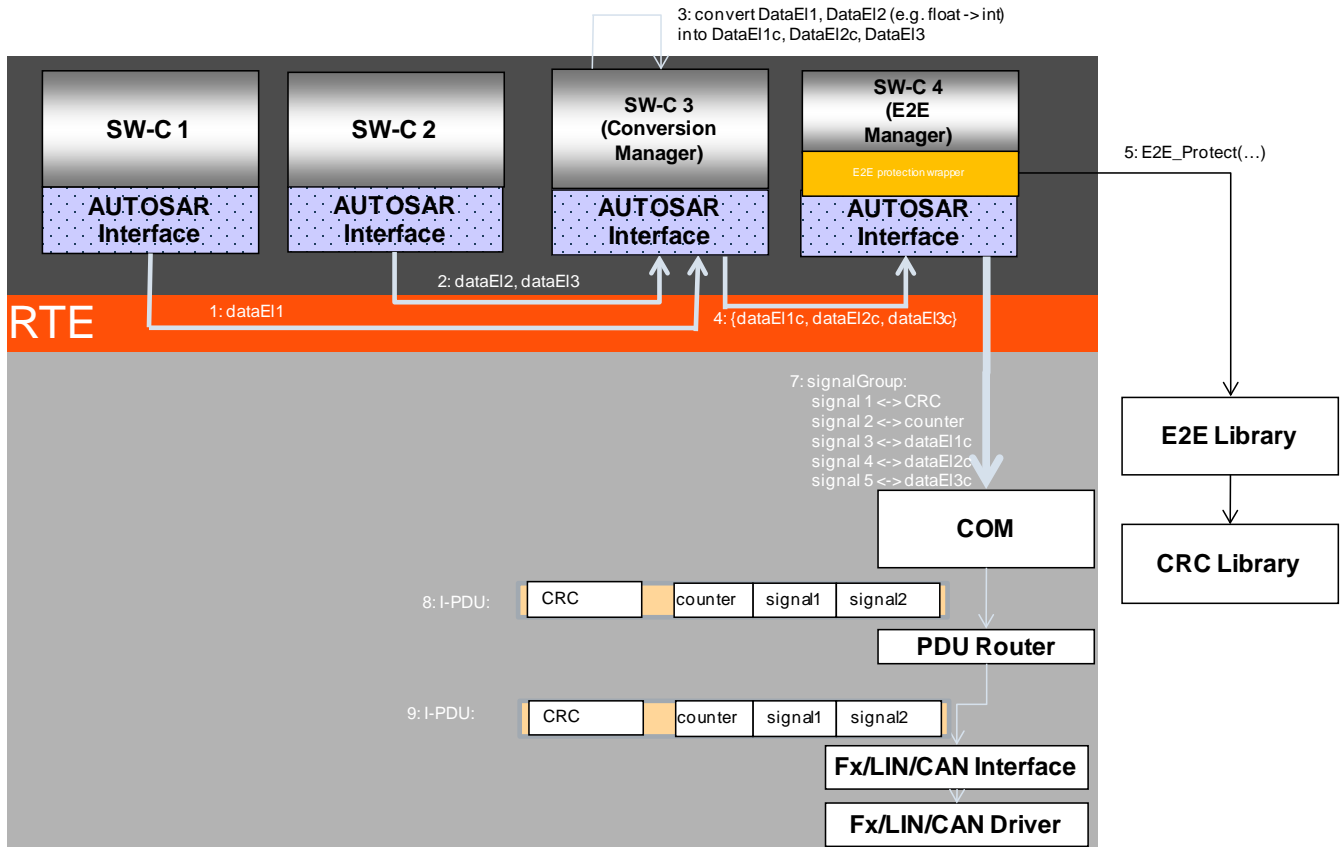
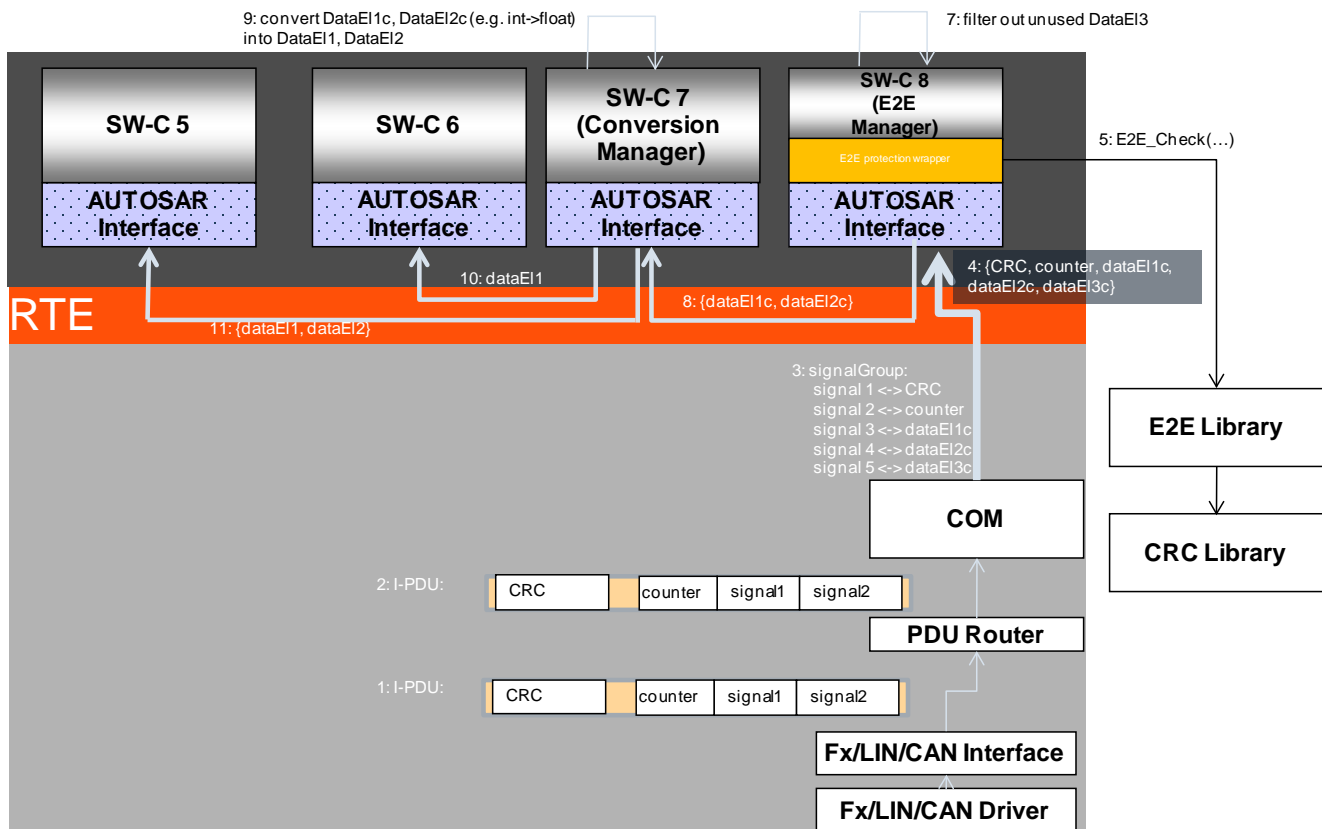


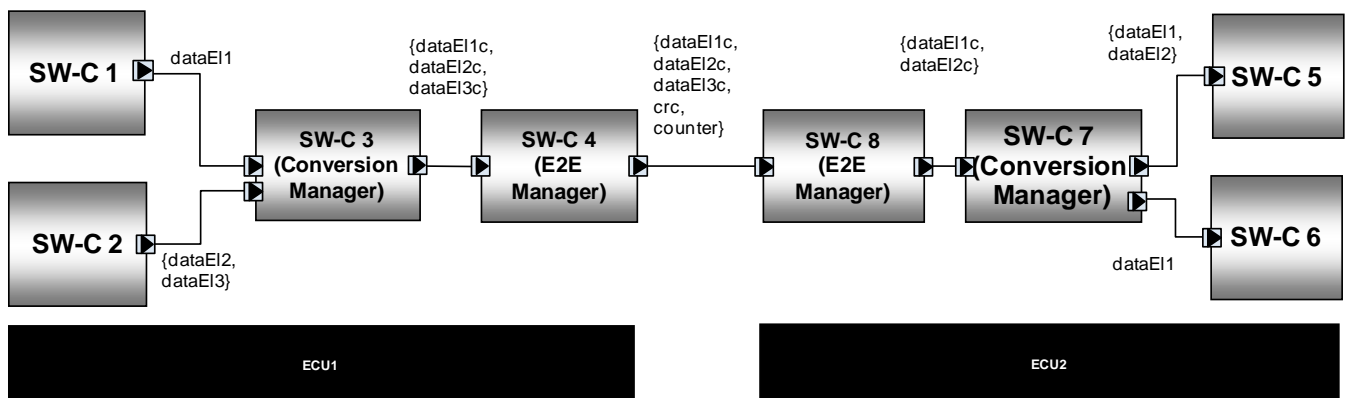
Figure 12-5: E2E Manager and Conversion Manager – sender ECU



**Figure 12-6: E2E Manager and Conversion Manager – receiver ECU**

In the above example, the SW-Cs of sender ECU generate three data elements (dataEl1, dataEl2 and dataEl3) but the SW-Cs of receiver ECU use only two data elements (dataEl1 and dataEl2). The unused DataEl3c is not delivered to Conversion Manager. Thanks to this, if due to e.g. system evolution, the definition of DataEl3 changes, then the receiver SW-Cs (SW-C 5, SW-C 6 and SW-C 7 Conversion Manager) do not need to be changed.

The corresponding system configuration description looks as shown by Figure 12-7. Note that the SW-C 7 has as input only the required data elements. The unused data elements (CRC, counter, dataEl3c) are not provided:



**Figure 12-7: E2E Manager and Conversion Manager - system configuration**

The E2E protection wrapper of E2E manager can be automatically generated, as described in 12.1.7.

The application code of E2E manager is responsible only for “routing” of the input data elements into output data elements, which is also straightforward and can be generated. For the example above, the application code of E2E Manager may look as follows:

```
/* the input complex data element contains primitive data elements
   unused by other SW-Cs of the ECU */
typedef struct {
    uint8 crc;
    uint8 counter;
    uint16 dataEl1c;
    uint16 dataEl2c;
    uint16 dataEl3c;
} Inputswc8Type;

/* the output complex data element is a subset of input, with the
   data used by other SW-Cs of the ECU */
typedef struct {
    uint16 dataEl1c;
    uint16 dataEl2c;
} Outputswc8DataType;

Inputswc8Type Inputswc8;
Outputswc8Type Outputswc8;
...

/* copy from Inputswc8 the primitive data elements that are also in
   outputswc8 */

Outputswc8Type.dataEl1c = Inputswc8Type.dataEl1c;
Outputswc8Type.dataEl2c = Inputswc8Type.dataEl2c;
```

#### [E2EUSE0274] [

E2E Manager shall have complex data elements with prefix Input or with prefix Output. There is one-to-one relationship between the data element with input prefix and data element with output prefix ] ( )

In the example above, there is Inputswc8 and the corresponding Outputswc8.

#### [E2EUSE0275] [

The output data element shall contain the subset of primitive data elements of those of the corresponding input data element (in particular, they may be equal). ] ( )

In the example above, Outputswc8 contains the subset of attributes of Inputswc8. It does not contain dataEl3c, crc, nor counter.



For each primitive data element of output complex data element, the (generated) application code of E2E manager shall write it with the value read from the corresponding primitive data element of the input complex data element.

In the example above, the application code of E2E manager copies dataEl1c and dataEl2c from `Inputswc8` to `Outputswc8`.

**[E2EUSE0272] [**

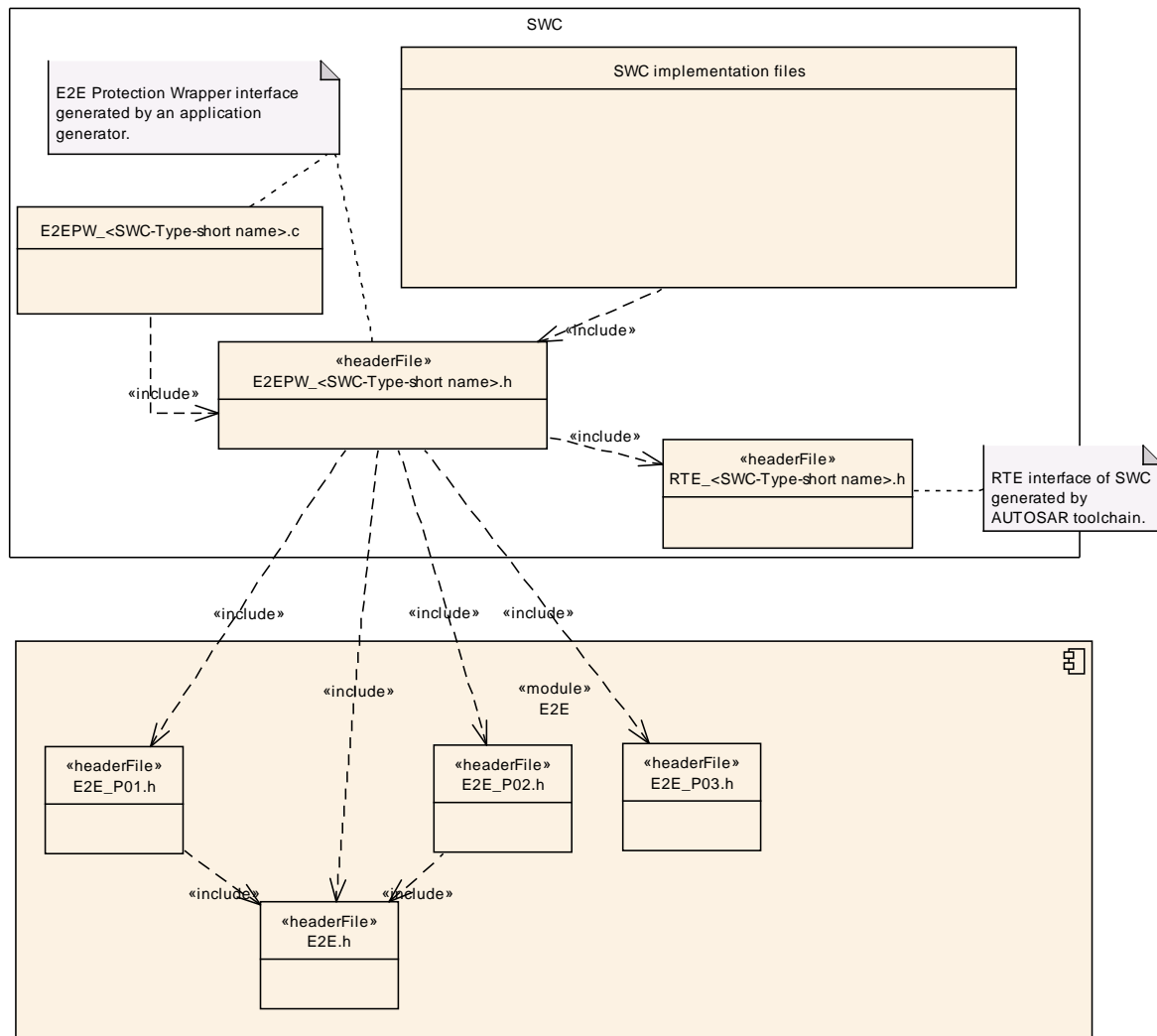
The implementation of the Conversion Manager and E2E Manager (as a safety-related Software Component), shall comply with the requirements for the development of safety-related software for automotive domain. **]** ( )

**[E2EUSE0273] [**

The E2E Manager SW-C at receiver ECU shall filter out the data elements that are not used by the SW-Cs of the ECU. The E2E Manager SW-C at receiver ECU shall forward to Conversion Manager SW-C only the data elements that are used by Conversion Manager SW-C. **]** ( )

#### **12.1.4 File structure**

The figure below shows the required file structure of E2E Protection Wrapper.



**Figure 12-8: E2E File dependencies**

**[E2EUSE0239] [**

The E2E Protection Wrapper, for the given SW-C identified with <SWC-Type-short name>, shall be made of two files: E2EPW\_<SWC-Type-short name>.c and E2EPW\_<SWC-Type-short name>.h. ] ( )

**[E2EUSE0240] [**

E2EPW\_<SWC-Type-short name>.c shall include E2EPW\_<SWC-Type-short name>.h. ] ( )

**[E2EUSE0241] [**

E2EPW\_<SWC-Type-short name>.h shall include used header files from E2E Library (used E2E\_PXX.h files) and shall include Rte\_<SWC-Type-short name>.h. ] ( )

**[E2EUSE0242] [**

The SW-C implementation files that invoke E2E Protection Wrapper functions shall include E2EPW\_<SWC-Type-short name>.h ] ( )

**[E2EUSE0256] [**

The E2E Protection Wrapper shall ensure the integrity of the safety-related data elements. ] ( )

**[E2EUSE0257] [**

The implementation of the E2E Protection Wrapper (as a safety-related Software Component) shall comply with the requirements for the development of safety-related software for the automotive domain. ] ( )

### 12.1.5 Methodology

Note: Different releases of AUTOSAR have different names for COM classes. The text description below is generalized to fit to different releases, but the diagrams are slightly different (main differences are different names of classes and objects).

During the RTE contract phase (i.e. when SW-C interface files are generated), the standard AUTOSAR RTE generator generates, for an SW-C, the SW-C interface file Rte\_<SWC-Type-short name>.h. This file contains the RTE's generated functions like Rte\_Write\_<p>\_<o>(). For each function in this file used to transmit safety-related data, there is the corresponding function in Rte\_<SWC-Type-short name>.h.

The E2E protection wrapper can be implemented manually, or can be generated/configured from its description. All necessary information required to generate the E2E Protection Wrapper can be configured using AUTOSAR templates (system template, SW-C template, ECU configuration), with the following exception - the choice which E2E Profile is used (1, 2, 3) is not a configuration option. This is because it is assumed that in most cases the user has one wrapper generator, which generates calls to one specific E2E Profile.

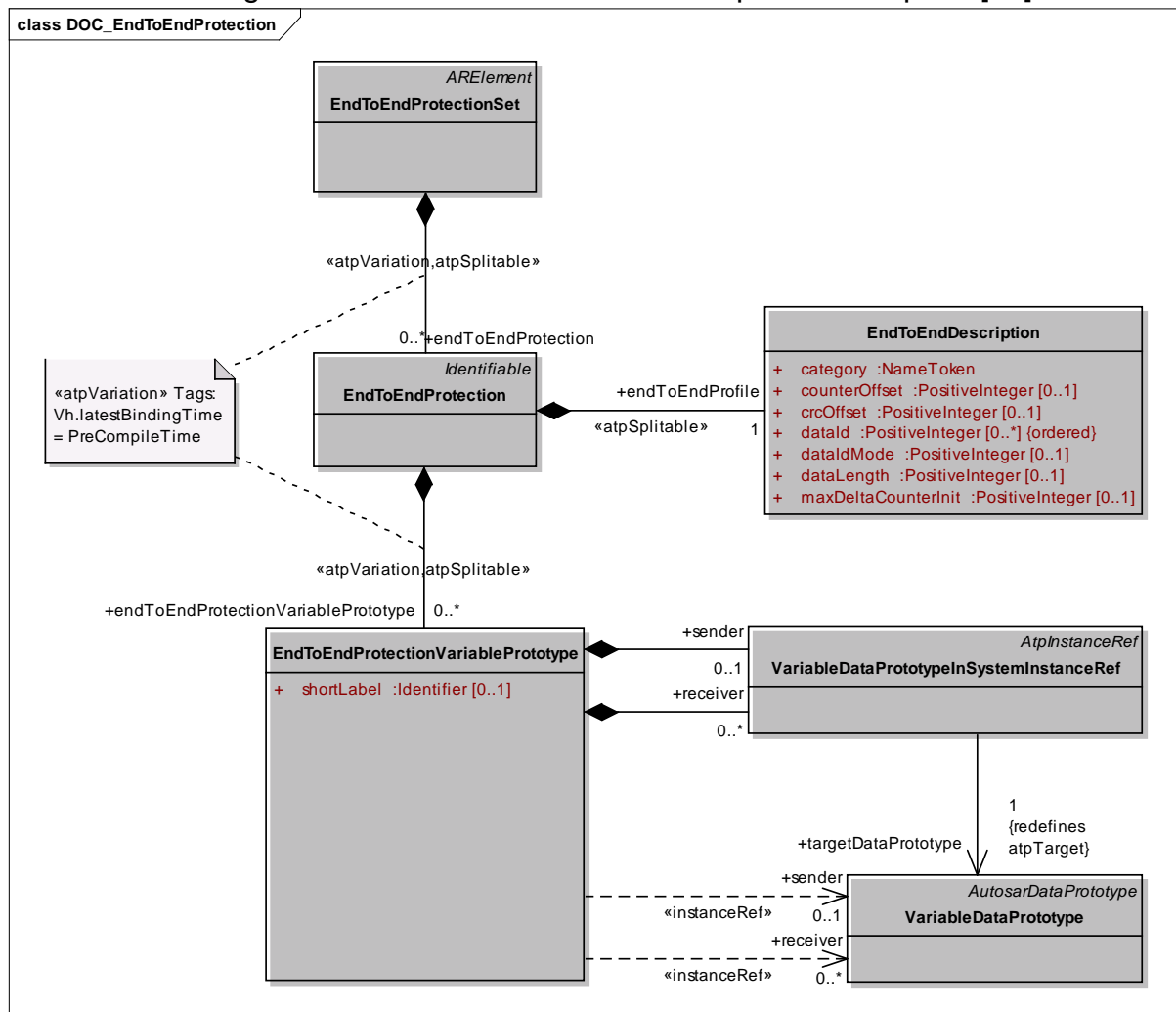
The generation of the E2E protection wrapper can be done along the execution the step "Generate Component API", which step generates "Component API".

**[E2EUSE0248] [**

The E2E Protection Wrapper shall be generated for the complex data elements (represented by VariableDataPrototype metaclass) for which the corresponding EndToEnd\* metaclasses are defined. ] ( )

**[E2EUSE0289]** [If the E2EProtection is done in the E2E Wrapper then both EndToEndProtectionIPdu and EndToEndProtectionVariablePrototype shall be defined. ] ( )

Most of the settings are defined under Software Component Template [11].



**Figure 12-9: E2E Protection Wrapper configuration - SWC template**

The metaclass EndToEndProtectionVariablePrototype defines that a particular (complex) data element shall be protected. This data element has at most one specific sender and any quantity of receivers (VariableDataPrototype). The specific settings how the data element shall be protected are defined in the class EndToEndDescription (these settings can be reused by different data prototypes).

Apart from configuring EndToEndProtectionVariablePrototype, further settings involve the mapping signal groups to I-PDUs, which is done according to System Template [12]:

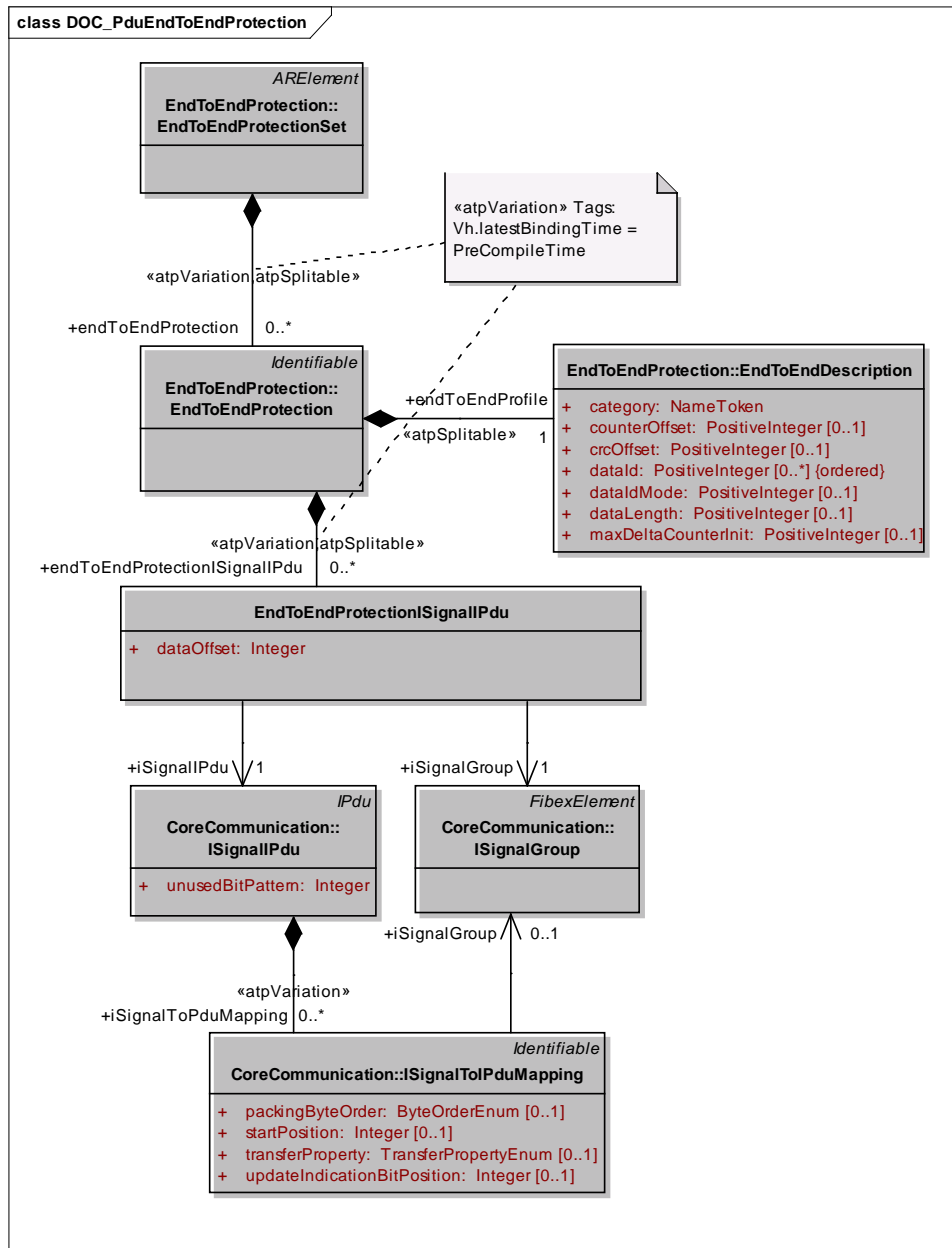


Figure 12-10: E2E Protection Wrapper configuration – System Template

The important settings are unusedBitPattern (bits that are not used in an I-PDU), startPosition (offset of the signal group in the I-PDU) and startPosition (offset of a signal in a signal group).

It is possible to add several signal groups into one I-PDU using several EndToEndProtectionSignalIPdu elements.

It is also necessary to configure SenderComSpec and ReceiverComSpec. ReceiverComSpec may override maxDeltaCounterInit provided by EndToEndDescription. This may be useful if different receivers (for the same sender) require a different value.

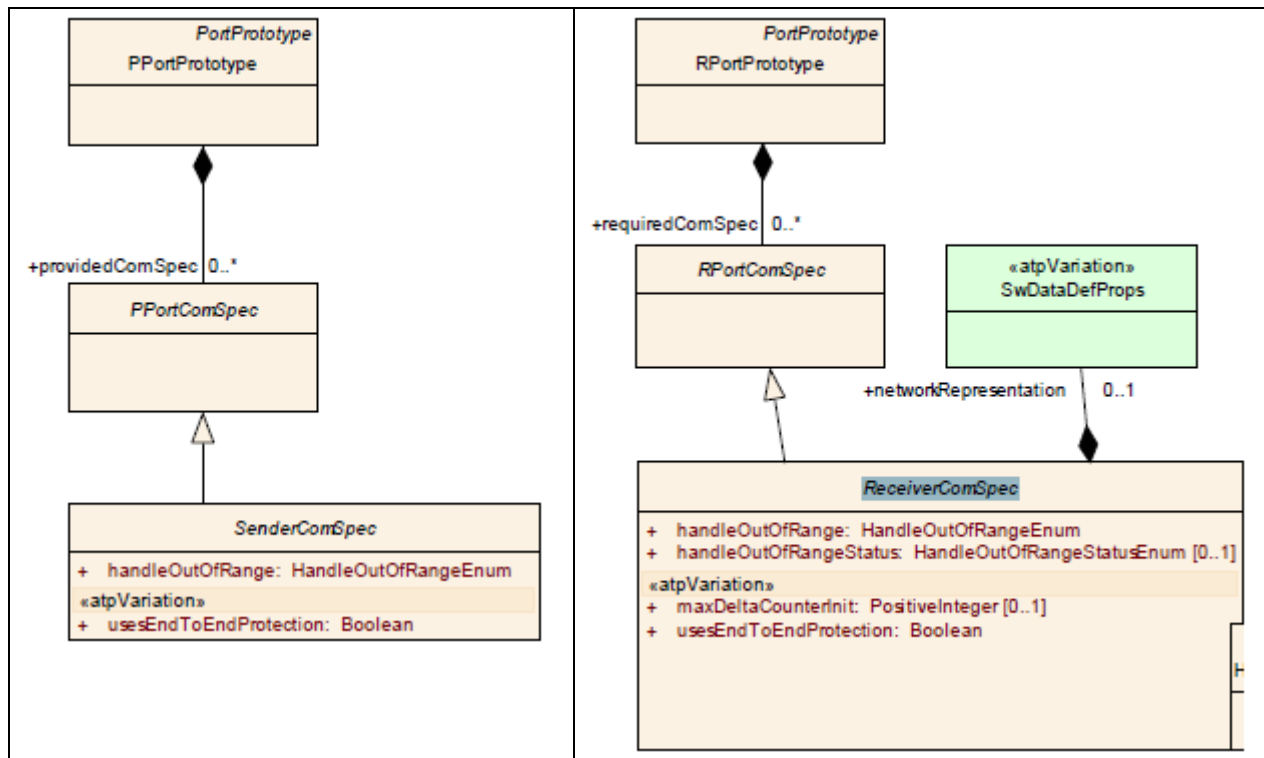


Table 12-1: SenderComSpec and ReceiverComSpec

## 12.1.6 Error classification

The wrapper uses the standard E2E error codes of E2E library functions, which are extended with additional error codes.

### [E2EUSE0302]:

Where applicable, the following error status shall be used by E2E Wrapper functions within byte 3 of the return value, in addition to the error codes already defined by [E2E0047] (chapter 7.2.1):

Type or error or status	Relevance	Related code	Value [hex]
OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by 1 with respect to the most recent Data received with Status <code>_INITIAL</code> , <code>_OK</code> , or <code>_OKSOMELOST</code> . This means that no Data has been lost since the last correct data reception.	Production	E2EPW_STATUS_OK	0x0
Error: the Check function has been invoked but no new Data is not available since the last call, according to communication medium (e.g. RTE, COM). As a result, no E2E checks of Data have been consequently executed.	Production	E2EPW_STATUS_NONEWDATA	0x1
Error: The data has been received according to communication medium,	Production	E2EPW_STATUS_WRONGCRC	0x2

but the CRC is incorrect.			
Error: The new data has been received according to communication medium, the CRC is correct, but this is the first Data since the receiver's initialization or reinitialization, so the Counter cannot be verified yet.	Production	E2EPW_STATUS_INITIAL	0x4
Error: The new data has been received according to communication medium, the CRC is correct, but the Counter is identical to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST.	Production	E2EPW_STATUS_REPEATED	0x8
Reserved: This value shall not be used, because in the previous versions of E2E library it was used for OK status.	Production	E2EPW_STATUS_OK_LEGACY	0x10
OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by DeltaCounter (1 < DeltaCounter ≤ MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that some Data in the sequence have been probably lost since the last correct/initial reception, but this is within the configured tolerance range.	Production	E2EPW_STATUS_OKSOMELOST	0x20
Error: The new data has been received according to communication medium, the CRC is correct, but the Counter Delta is too big (DeltaCounter > MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that too many Data in the sequence have been probably lost since the last correct/initial reception.	Production	E2E_STATUS_WRONGSEQUENCE	0x40

**Table 12-2: Error codes of E2E Wrapper functions (in addition to E2E Library error codes)**

#### [E2EUSE0303]:

Where applicable, the following error flags shall be used by E2E Wrapper functions on byte 1 of the return value, in addition to the error codes already defined by [E2E0047] (chapter 7.2.1):

Type or error or status	Relevance	Related code	Value [hex]
Extension/expansion error(s) occurred. It is the status if bit extension (conversion of shortened I-PDU representation into data elements) is correct. For example, if 12 bits from I-PDU are expanded into 16-bit uint, then the top most 4 bits shall be 0.	Production	E2EPW_E_DESERIALIZATION	0x3
The control fields computed by Write1 and Write2 are not equal, i.e. status of voting between Write1 and Write2 failed	Production	E2EPW_E_REDUNDANCY	0x5

**Table 12-3: Error codes of E2E Wrapper functions (in addition to E2E Library error codes)**

### 12.1.7 E2E Protection Wrapper routines

There are two ways how wrapper is generated. The first way is to have single channel functions Read and Write. The second way is to have redundant functions Write1, Write2, Read1 and Read2. Typically, the user should use either single channel or redundant function sets.

#### [E2EUSE0293] [

The parameter <instance> of the E2E Protection Wrapper routines shall be present if and only if the calling software component is multiply instantiated. Because in the current release multiple instantiation of software components is not supported by E2E Protection wrapper, this means that the optional parameter <instance> shall never be present. ] ( )

Because the above may change in future (the support for multiple instances may be introduced), and because of the goal to have the same API as the corresponding API of RTE, the optional parameter <instance> is kept.

To support future protocol and wrapper extensions on one side and the proprietary extensions on the other side, the set of return values are divided (for each byte) into AUTOSAR use and proprietary use.

#### [E2EUSE0304]:

The return values returned by the E2E Wrapper read/write functions shall be used as follows:

- For byte 1, 2 and 3 the set of return values ranging from 0x00 to 0x7F (i.e. decimal 0 to 127) is restricted for usage within AUTOSAR specifications only and shall not be used for proprietary return values that are not part of AUTOSAR specifications.
- For byte 1, 2 and 3 the set of return values ranging from 0x80 to 0xFE (i.e. decimal 128 to 254) is not restricted and shall be used for proprietary implementation specific return values that are not part of AUTOSAR specifications.
- For byte 1, 2 and 3 the value 0xFF (i.e. decimal 255) represents the invalid value.

Only a subset of return values out of the set of restricted return values (i.e. 0x00 to 0x7F) is used within AUTOSAR specifications today, the remaining ones are reserved for future use by AUTOSAR.

### 12.1.7.1 Single channel wrapper routines and init routines

#### 12.1.7.1.1 E2EPW\_Write\_<p>\_<o>

#### [E2EUSE0279] [

Service name:	E2EPW_Write_<p>_<o>	
<b>Syntax:</b>	<pre>uint32 E2EPW_Write_&lt;p&gt;_&lt;o&gt;(     Rte_Instance &lt;instance&gt;,     -- &lt;data&gt; )</pre>	
<b>Service ID[hex]:</b>	0x00	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Non Reentrant	
<b>Parameters (in):</b>	<instance>	SW-C instance. This parameter is passed to the corresponding Rte_Write function, and apart from that the parameter is unused by E2E Protection Wrapper. This means that the wrapper ignores the instance of SW-C. The name and data type are the same as in the corresponding Rte_Write function.



<b>Parameters (inout):</b>	<data>	Data element to be protected and sent. The parameter is inout, because this function invokes E2E_PXXProtect function, which updates the values of control fields. The name and data type are the same as in the corresponding Rte_Write function.
<b>Parameters (out):</b>	None	
<b>Return value:</b>	uint32	<p>The byte 0 (lowest byte) is the status of Rte_Write function:  RTE_E_COM_STOPPED - the RTE could not perform the operation because the COM service is currently not available (inter ECU communication only)  RTE_E_SEG_FAULT - a segmentation violation is detected in the handed over parameters to the RTE API. No transmission is executed  RTE_E_OK - data passed to communication service successfully</p> <p>The byte 1 is the status of runtime checks done within E2E Protection Wrapper function:  E2E_E_INPUTERR_NULL - At least one pointer parameter of E2EPW_Write is a NULL pointer  E2E_E_INPUTERR_WRONG - At least one input parameter of E2EPW_Write is erroneous, e.g. out of range  E2E_E_INTERR - An internal error has occurred in E2EPW_Write (e.g. error detected by program flow monitoring, violated invariant or postcondition)  E2E_E_OK - Function E2EPW_Write completed successfully  E2E_E_INVALID - invalid value</p> <p>The byte 2 is the return value of E2E_PXXProtect function:  E2E_E_INPUTERR_NULL - At least one pointer parameter of E2E_PXXProtect is a NULL pointer  E2E_E_INPUTERR_WRONG - At least one input parameter of E2E_PXXProtect is erroneous, e.g. out of range  E2E_E_INTERR - An internal error has occurred in E2E_PXXProtect (e.g. error detected by program flow monitoring, violated invariant or postcondition)  E2E_E_OK - Function E2E_PXXProtect completed successfully  E2E_E_INVALID - invalid value</p> <p>The byte 3 is a placeholder for future use and takes the following values  E2E_E_OK - default case  E2E_E_INVALID - invalid value</p>
<b>Description:</b>		Initiates a safe explicit sender-receiver transmission of a safety-related data element with data semantic. It protects data with E2E Library function E2E_PXXProtect and then it calls the corresponding RTE_Write function.

] ()

#### [E2EUSE0280] [

The function E2EPW\_Write\_<p>\_<o>() shall:

1. At first run, instantiate and initialize with initial values the data structures E2E\_PXXConfigType, E2E\_PXXSenderStateType, depending on the settings defined for the specific Data Element (the settings needed to generate the initialization of E2E\_PXXConfigType are defined under templates System Template and Software Component Template).
2. If this communication is inter-ECU and the Data element is not an opaque uint8 byte array, then serialize the Data Element into the layout identical to the one of the corresponding area in I-PDU.
3. Invoke E2E Library function E2E\_PXXProtect().

4. Invoke Rte\_Write\_<p>\_<o>() ] ( )

#### 12.1.7.1.2 E2EPW\_WriteInit\_<p>\_<o>

[E2EUSE0300] [

Service name:	E2EPW_WriteInit_<p>_<o>	
<b>Syntax:</b>	uint8	E2EPW_WriteInit_<p>_<o>( Rte_Instance <instance> )
<b>Service ID[hex]:</b>	0x15	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Non Reentrant	
<b>Parameters (in):</b>	<instance> SW-C instance. This parameter is not used (it is ignored).	
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	None	
<b>Return value:</b>	uint8	The byte 0 is the status of runtime checks: E2E_E_INTERR - An internal error has occurred in the function (e.g. error detected by program flow monitoring, violated invariant or postcondition) E2E_E_OK - Function completed successfully
<b>Description:</b>	The function reinitializes the corresponding data structure after a detected error or at startup.	

] ( )

[E2EUSE0301] [

The function E2EPW\_WriteInit\_<p>\_<o> shall initialize the E2E\_PXXSenderStateType\_<p>\_<o> with the following values:

Counter = 0] ( )

#### 12.1.7.1.3 E2EPW\_Read\_<p>\_<o>

[E2EUSE0165] [

Service name:	E2EPW_Read_<p>_<o>	
<b>Syntax:</b>	uint32	E2EPW_Read_<p>_<o>( Rte_Instance <instance>, -- <data> )
<b>Service ID[hex]:</b>	0x00	
<b>Sync/Async:</b>	Synchronous	

<b>Reentrancy:</b>	Non Reentrant	
<b>Parameters (in):</b>	<instance>	SW-C instance. This parameter is passed to the corresponding Rte_Read function, and apart from that the parameter is unused by E2E Protection Wrapper. This means that the wrapper ignores the instance of SW-C. The name and data type are the same as in the corresponding Rte_Read function.
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	<data>	Parameter to pass back the received data. The pointer to the OUT. parameter <data> must remain valid until the function call returns.
<b>Return value:</b>	uint32	<p>The byte 0 (lowest byte) is the status of Rte_Read function:  RTE_E_INVALID - data element invalid  RTE_E_MAX_AGE_EXCEEDED - data element outdated  RTE_E_NEVER_RECEIVED - No data received since system start or partition restart  RTE_E_UNCONNECTED – Indicates that the receiver port is not connected.  RTE_E_OK - data read successfully</p> <p>The byte 1 is the status of runtime checks done within E2E Protection Wrapper function, plus including bit extension checks:  E2E_E_INPUTERR_NULL - At least one pointer parameter of E2EPW_Read is a NULL pointer  E2E_E_INPUTERR_WRONG - At least one input parameter of E2EPW_Read is erroneous, e.g. out of range  E2E_E_INTERR - An internal error has occurred in E2EPW_Read (e.g. error detected by program flow monitoring, violated invariant or postcondition)  E2EPW_E_DESERIALIZATION - extension/expansion error(s) occurred. It is the status if bit extension (conversion of shortened I-PDU representation into data elements) is correct. For example, if 12 bits from I-PDU are expanded into 16-bit uint, then the top most 4 bits shall be 0.  E2E_E_OK - Function E2EPW_Read completed successfully  E2E_E_INVALID - invalid value</p> <p>The byte 2 is the return value of E2E_PXXCheck function:  E2E_E_INPUTERR_NULL - At least one pointer parameter of E2E_PXXCheck is a NULL pointer  E2E_E_INPUTERR_WRONG - At least one input parameter of E2E_PXXCheck is erroneous, e.g. out of range  E2E_E_INTERR - An internal error has occurred in E2E_PXXCheck (e.g. error detected by program flow monitoring, violated invariant or postcondition)  E2E_E_OK - Function E2E_PXXCheck completed successfully  E2E_E_INVALID - invalid value</p> <p>The byte 3 is the value of E2E_PXXReceiverStatusType Enumeration, representing the result of the verification of the Data in E2E Profile XX, determined by the Check function.  E2EPW_STATUS_NONEWDATA - Error: the Check function has been invoked but no new Data is not available since the last call, according to communication medium (e.g. RTE, COM). As a result, no E2E checks of Data have been consequently executed.  E2EPW_STATUS_WRONGCRC - Error: The data has been received according to communication medium, but the CRC is incorrect.  E2EPW_STATUS_INITAL - Error: The new data has been received</p>

	<p>according to communication medium, the CRC is correct, but this is the first Data since the receiver's initialization or reinitialization, so the Counter cannot be verified yet.</p> <p>E2EPW_STATUS_REPEATED - Error: The new data has been received according to communication medium, the CRC is correct, but the Counter is identical to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST.</p> <p>E2EPW_STATUS_OK - OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by 1 with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that no Data has been lost since the last correct data reception.</p> <p>E2EPW_STATUS_OKSOMELOST - OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by DeltaCounter (1 &lt; DeltaCounter = MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that some Data in the sequence have been probably lost since the last correct/initial reception, but this is within the configured tolerance range</p> <p>E2EPW_STATUS_WRONGSEQUENCE - Error: The new data has been received according to communication medium, the CRC is correct, but the Counter Delta is too big (DeltaCounter &gt; MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that too many Data in the sequence have been probably lost since the last correct/initial reception.</p> <p>E2E_E_INVALID - invalid value</p>
<b>Description:</b>	Performs a safe explicit read on a sender-receiver safety-related communication data element with data semantics. The function calls optionally the corresponding function RTE_IsUpdated. Then it calls the corresponding function RTE_Read, and then checks received data with E2E_PXXCheck.

] ( )

#### [E2EUSE0192] [

The function E2EPW\_Read\_<p>\_<o>() shall:

1. At first run, instantiate and initialize with initial values the data structures E2E\_PXXConfigType, E2E\_PXXReceiverStateType (the settings needed to generate the initialization of E2E\_PXXConfigType are defined under templates System Template and Software Component Template).
2. If this communication is inter-ECU and the Data element is not an opaque uint8 byte array, then serialize the Data Element into the layout identical to the one of the corresponding area in I-PDU.
3. Invoke optionally Rte\_IsUpdated\_<p>\_<o>()
4. Invoke Rte\_Read\_<p>\_<o>()
5. Invoke E2E Library function E2E\_PXXCheck() ] ( )

#### 12.1.7.1.4 E2EPW\_ReadInit\_<p>\_<o>

#### [E2EUSE0296] [

<b>Service name:</b>	E2EPW_ReadInit_<p>_<o>
<b>Syntax:</b>	uint8 E2EPW_ReadInit_<p>_<o>( Rte_Instance <instance>

	)
<b>Service ID[hex]:</b>	0x16
<b>Sync/Async:</b>	Synchronous
<b>Reentrancy:</b>	Non Reentrant
<b>Parameters (in):</b>	<instance> SW-C instance. This parameter is not used (it is ignored).
<b>Parameters (inout):</b>	None
<b>Parameters (out):</b>	None
<b>Return value:</b>	uint8 The byte 0 is the status of runtime checks: E2E_E_INTERR - An internal error has occurred in the function (e.g. error detected by program flow monitoring, violated invariant or postcondition) E2E_E_OK - Function completed successfully
<b>Description:</b>	The function reinitializes the corresponding data structure after a detected error or at startup.

] ( )

#### [E2EUSE0297] [

The function E2EPW\_ReadInit\_<p>\_<o> shall initialize the E2E\_PXXReceiverStateType\_<p>\_<o> with the following values:

```
LastValidCounter = 0
MaxDeltaCounter = 0
WaitForFirstData = TRUE
NewDataAvailable = FALSE
LostData = 0
Status = E2E_PXXSTATUS_NONEWDATA] ( )
```

## 12.1.7.2 Redundant wrapper routines

### 12.1.7.2.1 E2EPW\_Write1\_<p>\_<o>

#### [E2EUSE0261] [

<b>Service name:</b>	E2EPW_Write1_<p>_<o>
<b>Syntax:</b>	uint32 E2EPW_Write1_<p>_<o>( Rte_Instance <instance>, -- <data> )
<b>Service ID[hex]:</b>	0x00
<b>Sync/Async:</b>	Synchronous
<b>Reentrancy:</b>	Non Reentrant
<b>Parameters (in):</b>	<instance> SW-C instance. This parameter is passed to the corresponding Rte_Write function, and apart from that the parameter is unused by E2E Protection Wrapper. This means that the wrapper ignores the instance of SW-C. The name and data type are the same as in the

		corresponding Rte_Write function.
<b>Parameters (inout):</b>	<data>	Data element to be protected and sent. The parameter is inout, because this function invokes E2E_PXXProtect function, which updates the values of control fields. The name and data type are the same as in the corresponding Rte_Write function.
<b>Parameters (out):</b>	None	
<b>Return value:</b>	uint32	<p>The byte 0 (lowest byte) is equal to E2E_E_OK (because Rte_Write is not invoked)</p> <p>The byte 1 is the status of runtime checks done within E2E Protection Wrapper function:</p> <p>E2E_E_INPUTERR_NULL - At least one pointer parameter of E2EPW_Write is a NULL pointer</p> <p>E2E_E_INPUTERR_WRONG - At least one input parameter of E2EPW_Write is erroneous, e.g. out of range</p> <p>E2E_E_INTERR - An internal error has occurred in E2EPW_Write (e.g. error detected by program flow monitoring, violated invariant or postcondition)</p> <p>E2E_E_OK - Function E2EPW_Write completed successfully</p> <p>E2E_E_INVALID - invalid value</p> <p>The byte 2 is the return value of E2E_PXXProtect function:</p> <p>E2E_E_INPUTERR_NULL - At least one pointer parameter of E2E_PXXProtect is a NULL pointer</p> <p>E2E_E_INPUTERR_WRONG - At least one input parameter of E2E_PXXProtect is erroneous, e.g. out of range</p> <p>E2E_E_INTERR - An internal error has occurred in E2E_PXXProtect (e.g. error detected by program flow monitoring, violated invariant or postcondition)</p> <p>E2E_E_OK - Function E2E_PXXProtect completed successfully</p> <p>E2E_E_INVALID - invalid value</p> <p>The byte 3 is a placeholder for future use and takes the following values:</p> <p>E2E_E_OK - default case</p> <p>E2E_E_INVALID - invalid value</p>
<b>Description:</b>		It protects data with E2E Library function E2E_PXXProtect. it does not call the corresponding RTE_Write function.

] ( )

#### [E2EUSE0262] [

The function E2EPW\_Write1\_<p>\_<o>() shall:

1. At first run, instantiate and initialize with initial values the data structures E2E\_PXXConfigType, E2E\_PXXSenderStateType, depending on the settings defined for the specific Data Element (the settings needed to generate the initialization of E2E\_PXXConfigType are defined under templates System Template and Software Component Template).
2. If this communication is inter-ECU and the Data element is not an opaque uint8 byte array, then serialize the Data Element into the layout identical to the one of the corresponding area in I-PDU.
3. Invoke E2E Library function E2E\_PXXProtect().] ( )

### 12.1.7.2.2 E2EPW\_Write2\_<p>\_<o>

[E2EUSE0263] [

Service name:	E2EPW_Write2_<p>_<o>	
Syntax:	<pre>uint32 E2EPW_Write2_&lt;p&gt;_&lt;o&gt;(     Rte_Instance &lt;instance&gt;,     -- &lt;data&gt; )</pre>	
Service ID[hex]:	0x00	
Sync/Async:	Synchronous	
Reentrancy:	Non Reentrant	
Parameters (in):	<instance>	SW-C instance. This parameter is passed to the corresponding Rte_Write function, and apart from that the parameter is unused by E2E Protection Wrapper. This means that the wrapper ignores the instance of SW-C. The name and data type are the same as in the corresponding Rte_Write function.
Parameters (inout):	<data>	Data element to be protected and sent. The parameter is inout, because this function invokes E2E_PXXProtect function, which updates the values of control fields. The name and data type are the same as in the corresponding Rte_Write function.
Parameters (out):	None	
Return value:	uint32	<p>The byte 0 (lowest byte) is the status of Rte_Write function:  RTE_E_COM_STOPPED - the RTE could not perform the operation because the COM service is currently not available (inter ECU communication only)  RTE_E_SEG_FAULT - a segmentation violation is detected in the handed over parameters to the RTE API. No transmission is executed  RTE_E_OK - data passed to communication service successfully</p> <p>The byte 1 is the status of runtime Protects done within E2E Protection Wrapper function:  E2E_E_INPUTERR_NULL - At least one pointer parameter of E2EPW_Write is a NULL pointer  E2E_E_INPUTERR_WRONG - At least one input parameter of E2EPW_Write is erroneous, e.g. out of range  E2E_E_INTERR - An internal error has occurred in E2EPW_Write (e.g. error detected by program flow monitoring, violated invariant or postcondition)  E2EPW_E_REDUNDANCY - The control fields computed by Write1 and Write2 are not equal, i.e. status of voting between Write1 and Write2 failed  E2E_E_OK - Function E2EPW_Write completed successfully  E2E_E_INVALID - invalid value</p> <p>The byte 2 is the return value of E2E_PXXProtect function:  E2E_E_INPUTERR_NULL - At least one pointer parameter of E2E_PXXProtect is a NULL pointer  E2E_E_INPUTERR_WRONG - At least one input parameter of E2E_PXXProtect is erroneous, e.g. out of range  E2E_E_INTERR - An internal error has occurred in E2E_PXXProtect (e.g. error detected by program flow monitoring, violated invariant or postcondition)  E2E_E_OK - Function E2E_PXXProtect completed successfully  E2E_E_INVALID - invalid value</p>



		The byte 3 is a placeholder for future use and takes the following values: E2E_E_OK - default case E2E_E_INVALID - invalid value
<b>Description:</b>	Initiates a safe explicit sender-receiver transmission of a safety-related data element with data semantic. It protects data with E2E Library function E2E_PXXProtect, compares the computed control fields with the ones computed by Write1, and then it calls the corresponding RTE_Write function.	

] ( )

#### [E2EUSE0264] [

The function E2EPW\_Write2\_<p>\_<o>() shall:

1. At first run, instantiate and initialize with initial values the data structures E2E\_PXXConfigType, E2E\_PXXSenderStateType, depending on the settings defined for the specific Data Element (the settings needed to generate the initialization of E2E\_PXXConfigType are defined under templates System Template and Software Component Template).
2. If this communication is inter-ECU and the Data element is not an opaque uint8 byte array, then serialize the Data Element into the layout identical to the one of the corresponding area in I-PDU.
3. Invoke E2E Library function E2E\_PXXProtect().
4. Execute voting on control fields between Write1 and Write2.
5. Invoke Rte\_Write\_<p>\_<o>() . ] ( )

#### 12.1.7.2.3 E2EPW\_Read1\_<p>\_<o>

#### [E2EUSE0265] [

<b>Service name:</b>	E2EPW_Read1_<p>_<o>	
<b>Syntax:</b>	uint32 E2EPW_Read1_<p>_<o>( Rte_Instance <instance>, -- <data> )	
<b>Service ID[hex]:</b>	0x00	
<b>Sync/Async:</b>	Synchronous	
<b>Reentrancy:</b>	Non Reentrant	
<b>Parameters (in):</b>	<instance>	SW-C instance. This parameter is passed to the corresponding Rte_Read function, and apart from that the parameter is unused by E2E Protection Wrapper. This means that the wrapper ignores the instance of SW-C. The name and data type are the same as in the corresponding Rte_Read function.
<b>Parameters (inout):</b>	None	
<b>Parameters (out):</b>	<data>	Parameter to pass back the received data. The pointer to the OUT. parameter <data> must remain valid until the function call returns.
<b>Return value:</b>	uint32	The byte 0 (lowest byte) is the status of Rte_Read function: RTE_E_INVALID - data element invalid RTE_E_MAX_AGE_EXCEEDED - data element outdated RTE_E_NEVER_RECEIVED - No data received since system start or partition restart



	<p>RTE_E_UNCONNECTED – Indicates that the receiver port is not connected.</p> <p>RTE_E_OK - data read successfully</p> <p>The byte 1 is the status of runtime checks done within E2E Protection Wrapper function:</p> <p>E2E_E_INPUTERR_NULL - At least one pointer parameter of E2EPW_Read is a NULL pointer</p> <p>E2E_E_INPUTERR_WRONG - At least one input parameter of E2EPW_Read is erroneous, e.g. out of range</p> <p>E2E_E_INTERR - An internal error has occurred in E2EPW_Read (e.g. error detected by program flow monitoring, violated invariant or postcondition)</p> <p>E2EPW_E_DESERIALIZATION - extension/expansion error(s) occurred. It is the status if bit extension (conversion of shortened I-PDU representation into data elements) is correct. For example, if 12 bits from I-PDU are expanded into 16-bit uint, then the top most 4 bits shall be 0.</p> <p>E2E_E_OK - Function E2EPW_Read completed successfully</p> <p>E2E_E_INVALID - invalid value</p> <p>The byte 2 is the return value of E2E_PXXCheck function:</p> <p>E2E_E_INPUTERR_NULL - At least one pointer parameter of E2E_PXXCheck is a NULL pointer</p> <p>E2E_E_INPUTERR_WRONG - At least one input parameter of E2E_PXXCheck is erroneous, e.g. out of range</p> <p>E2E_E_INTERR - An internal error has occurred in E2E_PXXCheck (e.g. error detected by program flow monitoring, violated invariant or postcondition)</p> <p>E2E_E_OK - Function E2E_PXXCheck completed successfully</p> <p>E2E_E_INVALID - invalid value</p> <p>The byte 3 is the value of E2E_PXXReceiverStatusType Enumeration, representing the result of the verification of the Data in E2E Profile XX, determined by the Check function.</p> <p>E2EPW_STATUS_NONEWDATA - Error: the Check function has been invoked but no new Data is not available since the last call, according to communication medium (e.g. RTE, COM). As a result, no E2E checks of Data have been consequently executed.</p> <p>E2EPW_STATUS_WRONGCRC - Error: The data has been received according to communication medium, but the CRC is incorrect.</p> <p>E2EPW_STATUS_INITAL - Error: The new data has been received according to communication medium, the CRC is correct, but this is the first Data since the receiver's initialization or reinitialization, so the Counter cannot be verified yet.</p> <p>E2EPW_STATUS_REPEATED - Error: The new data has been received according to communication medium, the CRC is correct, but the Counter is identical to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST.</p> <p>E2EPW_STATUS_OK - OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by 1 with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that no Data has been lost since the last correct data reception.</p> <p>E2EPW_STATUS_OKSOMELOST - OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by DeltaCounter (1 &lt; DeltaCounter = MaxDeltaCounter) with respect to the most recent Data received with</p>
--	--

		<p>Status <code>_INITIAL</code>, <code>_OK</code>, or <code>_OKSOMELOST</code>. This means that some Data in the sequence have been probably lost since the last correct/initial reception, but this is within the configured tolerance range.</p> <p><code>E2EPW_STATUS_WRONGSEQUENCE</code> - Error: The new data has been received according to communication medium, the CRC is correct, but the Counter Delta is too big (<code>DeltaCounter &gt; MaxDeltaCounter</code>) with respect to the most recent Data received with Status <code>_INITIAL</code>, <code>_OK</code>, or <code>_OKSOMELOST</code>. This means that too many Data in the sequence have been probably lost since the last correct/initial reception</p> <p><code>E2E_E_INVALID</code> - invalid value.</p>
<b>Description:</b>		Performs a safe explicit read on a sender-receiver safety-related communication data element with data semantics. The function calls optionally the corresponding function <code>RTE_IsUpdated</code> . Then it calls the corresponding function <code>RTE_Read</code> , and then checks received data with <code>E2E_PXXCheck</code> .

] ( )

#### [E2EUSE0266] [

The function `E2EPW_Read1_<p>_<o>()` shall:

1. At first run, instantiate and initialize with initial values the data structures `E2E_PXXConfigType`, `E2E_PXXReceiverStateType` (the settings needed to generate the initialization of `E2E_PXXConfigType` are defined under templates `System Template` and `Software Component Template`).
2. If this communication is inter-ECU and the Data element is not an opaque `uint8` byte array, then serialize the Data Element into the layout identical to the one of the corresponding area in I-PDU.
3. Invoke optionally `Rte_IsUpdated_<p>_<o>()`
4. Invoke `Rte_Read_<p>_<o>()`
5. Invoke E2E Library function `E2E_PXXCheck()`] ( )

#### 12.1.7.2.4 E2EPW\_Read2\_<p>\_<o>

#### [E2EUSE0267] [

<b>Service name:</b>	<code>E2EPW_Read2_&lt;p&gt;_&lt;o&gt;</code>
<b>Syntax:</b>	<pre>uint32 E2EPW_Read2_&lt;p&gt;_&lt;o&gt;(     Rte_Instance &lt;instance&gt;,     -- &lt;data&gt; )</pre>
<b>Service ID[hex]:</b>	0x00
<b>Sync/Async:</b>	Synchronous
<b>Reentrancy:</b>	Non Reentrant
<b>Parameters (in):</b>	<p>&lt;instance&gt; SW-C instance. This parameter is passed to the corresponding <code>Rte_Read</code> function, and apart from that the parameter is unused by E2E Protection Wrapper. This means that the wrapper ignores the instance of SW-C. The name and data type are the same as in the corresponding <code>Rte_Read</code> function.</p>
<b>Parameters (inout):</b>	None

<b>Parameters (out):</b>	<data>	Parameter to pass back the received data. The pointer to the OUT. parameter <data> must remain valid until the function call returns.
<b>Return value:</b>	uint32	<p>The byte 0 (lowest byte) equal to RTE_E_OK (because Rte_Read is not invoked)</p> <p>The byte 1 is the status of runtime checks done within E2E Protection Wrapper function:</p> <p>E2E_E_INPUTERR_NULL - At least one pointer parameter of E2EPW_Read is a NULL pointer</p> <p>E2E_E_INPUTERR_WRONG - At least one input parameter of E2EPW_Read is erroneous, e.g. out of range</p> <p>E2E_E_INTERR - An internal error has occurred in E2EPW_Read (e.g. error detected by program flow monitoring, violated invariant or postcondition)</p> <p>E2EPW_E_DESERIALIZATION - extension/expansion error(s) occurred. It is the status if bit extension (conversion of shortened I-PDU representation into data elements) is correct. For example, if 12 bits from I-PDU are expanded into 16-bit uint, then the top most 4 bits shall be 0.</p> <p>E2E_E_OK - Function E2EPW_Read completed successfully</p> <p>E2E_E_INVALID - invalid value</p> <p>The byte 2 is the return value of E2E_PXXCheck function:</p> <p>E2E_E_INPUTERR_NULL - At least one pointer parameter of E2E_PXXCheck is a NULL pointer</p> <p>E2E_E_INPUTERR_WRONG - At least one input parameter of E2E_PXXCheck is erroneous, e.g. out of range</p> <p>E2E_E_INTERR - An internal error has occurred in E2E_PXXCheck (e.g. error detected by program flow monitoring, violated invariant or postcondition)</p> <p>E2E_E_OK - Function E2E_PXXCheck completed successfully</p> <p>E2E_E_INVALID - invalid value</p> <p>The byte 3 is the value of E2E_PXXReceiverStatusType Enumeration, representing the result of the verification of the Data in E2E Profile XX, determined by the Check function.</p> <p>E2EPW_STATUS_NONEWDATA - Error: the Check function has been invoked but no new Data is not available since the last call, according to communication medium (e.g. RTE, COM). As a result, no E2E checks of Data have been consequently executed.</p> <p>E2EPW_STATUS_WRONGCRC - Error: The data has been received according to communication medium, but the CRC is incorrect.</p> <p>E2EPW_STATUS_INITAL - Error: The new data has been received according to communication medium, the CRC is correct, but this is the first Data since the receiver's initialization or reinitialization, so the Counter cannot be verified yet.</p> <p>E2EPW_STATUS_REPEATED - Error: The new data has been received according to communication medium, the CRC is correct, but the Counter is identical to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST.</p> <p>E2EPW_STATUS_OK - OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by 1 with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that no Data has been lost since the last correct data reception.</p> <p>E2EPW_STATUS_OKSOMELOST - OK: The new data has been received according to communication medium, the CRC is correct, the Counter is incremented by DeltaCounter (1 &lt; DeltaCounter =</p>

		<p>MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that some Data in the sequence have been probably lost since the last correct/initial reception, but this is within the configured tolerance range.</p> <p>E2EPW_STATUS_WRONGSEQUENCE - Error: The new data has been received according to communication medium, the CRC is correct, but the Counter Delta is too big (DeltaCounter &gt; MaxDeltaCounter) with respect to the most recent Data received with Status _INITIAL, _OK, or _OKSOMELOST. This means that too many Data in the sequence have been probably lost since the last correct/initial reception</p> <p>E2E_E_INVALID - invalid value.</p>
<b>Description:</b>	The function re-checks the data received with corresponding function Read1 by means of execution of E2E_PXXCheck.	

] ( )

#### [E2EUSE0268] [

The function E2EPW\_Read2\_<p>\_<o>() shall:

1. At first run, instantiate and initialize with initial values the data structures E2E\_PXXConfigType, E2E\_PXXReceiverStateType (the settings needed to generate the initialization of E2E\_PXXConfigType are defined under templates System Template and Software Component Template).
2. If this communication is inter-ECU and the Data element is not an opaque uint8 byte array, then serialize the Data Element into the layout identical to the one of the corresponding area in I-PDU.
3. Invoke E2E Library function E2E\_PXXCheck() ] ( )

### 12.1.8 Code Example

### Important:

Because of introduction of the initialization functions in R4.0.3, all function-static variables cannot be used if initialization functions are used. All function-static variables shall be moved as module-static variables. To avoid name clashes, they shall be also suffixed. Therefore, in all code examples shown in chapter 12.1.7, if initialization functions are used, then all static module variables shall be suffixed with either:

1. For functions E2EPW\_Write\_<p>\_<o> and E2EPW\_Read\_<p>\_<o>: with suffix “\_<p>\_<o>” (e.g. Data\_<p>\_<o> instead of Data)
2. For functions E2EPW\_Write1\_<p>\_<o> and E2EPW\_Read1\_<p>\_<o>: with suffix “1\_<p>\_<o>” (e.g. Data1\_<p>\_<o> instead of Data)
3. For functions E2EPW\_Write2\_<p>\_<o> and E2EPW\_Read2\_<p>\_<o>: with suffix “2\_<p>\_<o>” (e.g. Data2\_<p>\_<o> instead of Data)

To avoid making the code example too complex, the original names for variables are kept (without suffixes).

The below code example illustrates the possible implementation of E2E Protection wrapper. The example shows Profile 1, but this is applicable also for Profile 2.

The code example shows the single channel and redundant wrapper. The single channel wrapper is the simplest way to keep the application logic of SW-C independent from data protection, where the wrapper is delegated on behalf of application to protect the data.

The redundant wrapper requires that it is invoked twice by application, but it has the following additional features:

1. Code redundancy:
  - a. For each Rte\_Write\* function, there are corresponding E2EPW\_Write1\* and E2EPW\_Write2\* functions
  - b. For each Rte\_Read\* function, there are corresponding E2EPW\_Read1\* and E2EPW\_Read2\* functions
2. Time diversity:
  - a. The functions E2EPW\_Write1\* and E2EPW\_Write2\* on the sender side and E2EPW\_Read1\* and E2EPW\_Read2\* are executed one after each other.
3. Data redundancy:
  - a. All data used by the redundant wrapper, apart from application data element, is redundant
  - b. The application data element is instantiated by Rte one time only. To mitigate faults, is written/read by application at each call of E2EPW\_Write1, E2EPW\_Write2, E2EPW\_Read1, E2EPW\_Read2.

There are no configuration options in AUTOSAR templates to select which wrapper shall be generated. Either redundant or single channel functions should be generated (generating both single channel and redundant wrapper calls for the same SW-Cs would signify generation of dead code). The choice which wrapper is generated may

be a global option in the wrapper generator. Alternatively, a wrapper may be able to generated either single-channel or redundant wrapper only.

The code example uses internal static variables, i.e. static variables that are private within the (wrapper) functions where they are defined. By this means, variables like Cfg, Data are all instantiated at compile time, and for each function there is a separate instance, although they share the same name.

### Write/Read symmetry

On the sender side, the two functions Write1 and Write2 compute (create) the values for the control fields (which are CRC and counter for Profiles 1 and 2). Because two different outputs (one from Write1 and one from Write2) are generated, therefore they are voted by Write2, before sending them through RTE.

On the receiver side however, there is no creation of control fields. Instead, they are double-checked (once by Read1 and once by Read2). Therefore, the only data that can be voted is the results if both Read1 and Read2 functions agree on the check results (e.g. if both Read1 and Read2 report that the CRC is correct). This voting is done by comparing byte 2 of return values of Read1 and Read2 (and is executed by application (no by the wrapper).

## 12.1.8.1 Code Example – Sender SW-C

### 12.1.8.1.1 Sender – E2EPW\_Write and E2EPW\_Write1

This chapter presents an example implementation of functions `E2EPW_Write<p><o>()` and `E2EPW_Write1<p><o>()`.

#### 12.1.8.1.1.1 Generation / Initialization

Generation/Initialization: RTE generates a complex data element (case A) or an opaque uint8 array (Case B).

#### Case A (complex data type):

The RTE Generator generates the complex data element. The complex data element has additional two data elements crc and counter, which are unused by SW-C application part, but only by the E2E Protection Wrapper.

```
typedef struct {
    uint8 crc; /* additional data el, unused by SW-C */
    uint8 counter; /* additional data el, unused by SW-C */
    uint16 speed; /* 16-bit, but 12 bits used in I-PDU*/
    uint8 accel; /* 8-bit number, 4 bits used */
} DataType;
...
DataType* AppDataEl;
```

#### Case B (array):

The RTE Generator generates an opaque uint8 array.

```
static uint8 AppDataEl[8];
```

#### **12.1.8.1.1.2 Step S0**

Step S0: Application writes the values in a complex data type:

#### Case A (complex data type)

```
AppDataEl->speed = U16_V_MAX; /*16-bit number, 12 bits used */
AppDataEl->accel = U8_G_EARTH; /* 8-bit number, 4 bits used */
```

#### Case B (array):

```
AppDataEl [1] = (U8_G_EARTH & 0x0F) << 4;
AppDataEl [2] = (uint8) (U16_V_MAX & 0x00FF);
AppDataEl [3] = (uint8) (U16_V_MAX) >> 8;
AppDataEl [3] |= 0xF0;
AppDataEl [4] = 0xFF;
```

#### **12.1.8.1.1.3 Step S1**

Step S1: Application calls E2E Protection Wrapper.

```
/* single channel - Write */
uint32 wrapperRet = E2EPW_Write_<p>_<o>(Instance, AppDataEl);
```

The redundant step is identical, apart from "1" suffix:

```
/* redundant - Write1 */
uint32 wrapperRet1 = E2EPW_Write1_<p>_<o>(Instance, AppDataEl);
```

#### **12.1.8.1.1.4 Step S2**

Step S2: E2E Protection Wrapper (E2EPW\_Write\_<p>\_<o>, E2EPW\_Write1\_<p>\_<o>()) initializes the data structures used by E2E Library (at first run only).

```
static E2E_P01ConfigType ConfigVal =
    { 64, 21, E2E_P01_DATAID_BOTH, 1, 0, 8 };
static E2E_P01ConfigType* Config = &ConfigVal;

static E2E_P01SenderStateType StateVal = {0};
static E2E_P01SenderStateType* State = &StateVal;
```

#### **12.1.8.1.1.5 Step S3**



Step S3: Wrapper creates a data copy

Case A (complex data type):

The E2E Protection Wrapper (`E2EPW_Write_<p>_<o>`, `E2EPW_Write1_<p>_<o>()`) serializes the data to the layout identical with the layout of the corresponding signal group in the I-PDU. It fills in unused bits with '1'-s, as defined in `unusedBitPattern` of `ISignalIPdu`.

Note that there can be several signal groups in an I-PDU, each protected or not with E2E by means of the wrapper. This means that the `Data` array contains the representation of only one signal group mapped to the I-PDU.

```
/* Data has the same layout as serialized signal group in I-PDU */
static uint8 Data[8];

Data[0] = 0;

/* in accel, only 4 bits are used, they go
   To high nibble of Data[1], next to Counter. */
Data[1] = (AppDataEl->accel & 0x0F) << 4;

/* in speed, only 8+4 bits are used. */
/* low byte of speed goes to Data[2]. */
Data[2] = (AppDataEl->speed & 0x00FF);

/* low nibble of high byte goes to Data[3] */
Data[3] = (AppDataEl->speed & 0x0F00) >> 8;

/* high nibble of high byte of Data[3] is unused, so it is set with
   1s on each unused bit */
Data[3] |= 0xF0;

/* Data[4] is unused but transmitted, so it is explicitly set
   to 0xFF */
Data[4] = 0xFF;
```

The above example is illustrated by the figure below:

```
typedef struct {
    Uint8 crc; /* additional data el, unused by SW-C */
    Uint8 counter; /* additional data el, unused by SW-C */
    Uint16 speed; /* 16-bit, but 12 bits used in I-PDU */
    Uint8 accel; /* 16-bit, but 12 bits used in I-PDU */
} DataEl;
```

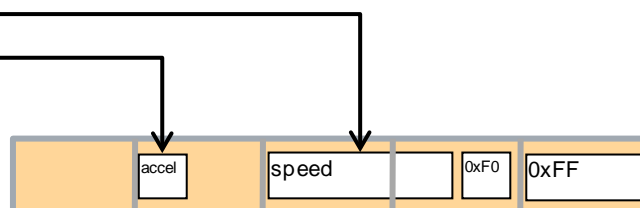


Figure 12-11: Mapping of Data elements into I-PDU



Case B (array):

The E2E Protection Wrapper (`E2EPW_Write_<p>_<o>`, `E2EPW_Write1_<p>_<o>()`) simply casts the data element to the array and copies it:

```
static uint8 Data[8];
memcpy(Data, AppDataEl, 8);
```

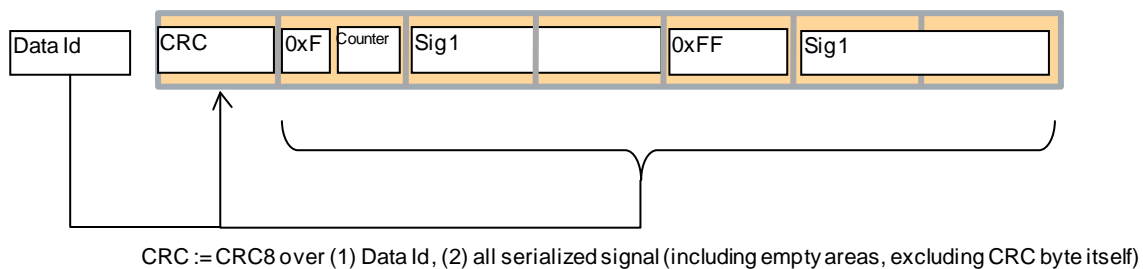
**12.1.8.1.1.6 Step S4**

Step S3: E2E Protection Wrapper (`E2EPW_Write_<p>_<o>`, `E2EPW_Write1_<p>_<o>()`) calls the E2E library to protect the data element.

```
Std_ReturnType retE2EProtect = E2E_P01Protect(Config, State, Data);
```

**12.1.8.1.1.7 Step S5**

Step S5: E2E executes protection, updates State and AppDataEl.



**Figure 12-12: Step 4**

**12.1.8.1.1.8 Step S6**

Step S6: The E2E Protection Wrapper (`E2EPW_Write_<p>_<o>`, `E2EPW_Write1_<p>_<o>()`) copies back the control fields to AppDataEl.

Case A (complex data type):

```
AppDataEl->CRC = Data[0]; /* Copy CRC from byte 0 */
AppDataEl->Counter = Data[1]&0x0F; /* Copy counter from byte 1 */
```

This is illustrated by the Figure 12-13:

```
typedef struct {
    Uint8 crc; /* additional data el, unused by SW-C */
    Uint8 counter; /* additional data el, unused by SW-C */
    Uint16 speed; /* 16-bit, but 12 bits used in I-PDU*/
    Uint8 accel; /* 16-bit, but 12 bits used in I-PDU*/
} AppDataEl;
```

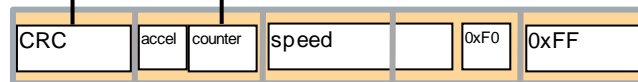


Figure 12-13: Copy back of CRC and alive from I-PDU copy to Data Element

#### Case B (array):

```
AppDataEl[0] = Data[0]; /* Copy CRC from byte 0 */
AppDataEl[1] = (AppDataEl[1]&0xF0) | (Data[1]&0x0F); /* Copy CRC */
```

##### 12.1.8.1.1.9 Step S7

Step S7: Single channel Wrapper (`E2EPW_Write<p>_<o>`) calls RTE function to send the data element and returns the extended status to SW-C.

```
/* Single channel - Write */
Std_ReturnType retRteWrite = Rte_Write<p>_<o>(Instance, AppDataEl);
```

Redundant wrapper (`E2EPW_Write<p>_<o>`) in step S7 does *not* call `Rte_Write<p>_<o>()` function.

```
/* Redundant - Write1 */
Std_ReturnType retRteWrite = E2E_E_OK;
```

##### 12.1.8.1.1.10 Step S8

Step S8: In case E2E Wrapper (`E2EPW_Write<p>_<o>`, `E2EPW_Write1<p>_<o>()`) has detected any runtime error in its body (e.g. wrong parameter from SW-C, violated invariant), it flags checks. Then it creates the return value and returns.

```
Std_ReturnType plausibilityChecks = E2E_E_OK;

...
/* example of possible plausibility checks */
if (AppDataEl == NULL) plausibilityChecks = E2E_E_INPUTERR_NULL;

return ((retRteWrite) | (retE2EProtect<<8)
        | (plausibilityChecks<<16));
```

#### 12.1.8.1.1.11 Step S9

Step S9: Caller SW-C checks the return value of the wrapper and handles errors, if any. This behavior is specific to the application.

```
/* single channel - Write */
if(wrapperRet != 0) swc_error_handler(ret);
```

```
/* redundant - Write1 */
if(wrapperRet1 != 0) swc_error_handler(ret);
```

#### 12.1.8.1.2 Sender - E2EPW\_Write2

This chapter presents an example implementation of function `E2EPW_Write2_<p>_<o>()`.

##### 12.1.8.1.2.1 Step S10

Step S10: Application writes the values in a complex data type.

Step S10-S19 are only for the redundant scenario. The step S10 is just the repetition of S0 on the same values. The application rewrites the data in `AppDataE1`. The values must be identical to the values written in step S0, otherwise the voting in step S17 will fail. This redundant write is to prevent some faults related to `AppDataE1` (e.g. corruption from outside, random memory fault on that area)

##### 12.1.8.1.2.2 Step S11

Steps S11-S18 represent the steps of the function `E2EPW_Write2_<p>_<o>()`.

Step S11: Application calls E2E Protection Wrapper for the second time, this time `E2EPW_Write2_<p>_<o>()` function.

```
uint32 wrapperRet2 = E2EPW_Write2_<p>_<o>(Instance, AppDataE1);
```

##### 12.1.8.1.2.3 Steps S12-S15

The steps S12 to S15 (of function `E2EPW_Write2_<p>_<o>()`) are 100% identical as steps Step S2..Step S5 (of function `E2EPW_Write1_<p>_<o>()`).

##### 12.1.8.1.2.4 Step S16 – skipped

Contrary to step S6, there is no copying back of control fields back to `AppDataE1` in `E2EPW_Write2_<p>_<o>()`.

**12.1.8.1.2.5 Steps S17**

At this stage, the Wrapper (`E2EPW_Write2_<p>_<o>()`) has to its disposition the following:

1. `AppDataE1` containing data partly from Step S0 and Step S10:
  - a. application data filled in by the SW-C in Step S10
  - b. `crc` and `counter` filled in by `E2EPW_Write1_<p>_<o>()` based on `AppDataE1` filled in in step S0.
2. `Data` containing:
  - a. `crc` and `counter` filled in by `E2EPW_Write2_<p>_<o>()`, based on `AppDataE1` from Step S10.

There are two safety mechanisms provided:

1. The control fields (`crc` and `counter` from `AppDataE1` and from `Data`) are binary compared by the voter. By this means, the results `Write1` and `Write2` are voted by the sender
2. The `AppDataE1` at this stage contains the application data filled in step S10, but the control fields are computed on data filled in Step S0. In case of error (difference) that has not been detected by the sender voter, the receiver serves as the second voter.

Only in case of successful voting, the data (application data from second round and control fields from first round) is transmitted through RTE.

Case A (structure):

```
Std_ReturnType plausibilityChecks = E2E_E_OK;

/* error code - voting error between Write1 and Write2.
The error code is different from any code returned by
E2E_Protect() function */
#define E2EPW_E_REDUNDANCY 0xFF;

if( (AppDataE1->counter != (Data[1] & 0x0F)) ||
    (AppDataE1->crc != (Data[0] & 0xFF)) )
    plausibilityChecks = E2EPW_E_REDUNDANCY; /* 0xFF */

Std_ReturnType retRteWrite = E2E_E_OK;

/* Write data regardless if redundancy error detected ... */
retRteWrite = Rte_Write_<p>_<o>(Instance, AppDataE1);
```

Case B (array):

```
Std_ReturnType plausibilityChecks = E2E_E_OK;

/* error code - voting error between Write1 and Write2 */
#define E2EPW_E_REDUNDANCY 0xFF;
```

```

if( ((AppDataEl[1] & 0x0F) != (Data[1] & 0x0F)) ||
    (AppDataEl[0] != (Data[0] & 0x0F)) )
    plausibilityChecks = E2EPW_E_REDUNDANCY; /* 0xFF */

Std_ReturnType retRteWrite = E2E_E_OK;

/* Write data regardless if redundancy error detected ... */
retRteWrite = Rte_Write_<p>_<o>(Instance, AppDataEl);

```

#### 12.1.8.1.2.6 Step S18

Step S18: In case E2E Wrapper (E2EPW\_Write\_<p>\_<o>, E2EPW\_Write1\_<p>\_<o>()) has detected any runtime error in its body (e.g. wrong parameter from SW-C, violated invariant), it flags checks. Then it creates the return value and returns.

```

...
/* example of possible plausibility checks. */
if (AppDataEl == NULL) plausibilityChecks = E2E_E_INPUTERR_NULL;

return ((retRteWrite) | (retE2EProtect<<8)
        | (plausibilityChecks<<16));

```

#### 12.1.8.1.2.7 Step S19

Step S9: Caller SW-C checks the return value (of function E2EPW\_Write2\_<p>\_<o>()) and handles errors, if any. It also compares the return values of E2EPW\_Write2\_<p>\_<o>() against return value of E2EPW\_Write1\_<p>\_<o>().

```

if(wrapperRet2 != 0) swc_error_handler(ret2);

```

### 12.1.8.2 Code Example – Receiver SW-C

#### 12.1.8.2.1 Receiver - E2EPW\_Read and E2EPW\_Read1

This chapter presents an example implementation of functions E2EPW\_Read\_<p>\_<o>() and E2EPW\_Read1\_<p>\_<o>().

##### 12.1.8.2.1.1 Generation / Initialization

Generation/Initialization: RTE generates a complex data element (case A) or an opaque uint8 array (Case B).

#### Case A (complex data type):

The RTE Generator generates the complex data element for the receiver. The complex data element has additional two data elements crc and counter, which are unused by SW-C application part, but only by the E2E Protection Wrapper. The data element is the same on the sender and on the receiver SW-C.

```
typedef struct {
    uint8 crc;          /* additional data el, unused by SW-C */
    uint8 counter;      /* additional data el, unused by SW-C */
    uint16 speed;       /* 16-bit, but 12 bits used in I-PDU*/
    uint8 accel;        /* 16-bit, but 12 bits used in I-PDU*/
} DataType;

...
DataType* AppDataEl;
```

#### Case B (array):

The RTE Generator generates an opaque uint8 array.

```
static uint8 AppDataEl[8];
```

#### **12.1.8.2.1.2 Step R1**

Step R1: Application calls E2E Protection Wrapper to get the data.

```
/* single channel - Read */
uint32 wrapperRet = E2EPW_Read_<p>_<o>(Instance, AppDataEl);
```

```
/* redundant - Read1 */
uint32 wrapperRet1 = E2EPW_Read1_<p>_<o>(Instance, AppDataEl);
```

#### **12.1.8.2.1.3 Step R2.0**

Step R2.0: E2E Protection Wrapper (E2EPW\_Read\_<p>\_<o>, E2EPW\_Read1\_<p>\_<o>()) initializes the data structures used by E2E Library (at first run only)

```
static E2E_P01ConfigType ConfigVal =
    { 64, 21, E2E_P01_DATAID_BOTH, 1, 0, 8 };
static E2E_P01ConfigType* Config = &ConfigVal;

static E2E_P01ReceiverStateType StateVal =
    { 0, 0, TRUE, FALSE, 0, E2E_P01STATUS_NONEWDATA };
static E2E_P01ReceiverStateType* State = &StateVal;
```

#### 12.1.8.2.1.4 Step R2.1

Step R2.1: Wrapper (E2EPW\_Read\_<p>\_<o>, E2EPW\_Read1\_<p>\_<o>()) calls RTE functions Rte\_IsUpdated (optionally) and then Rte\_Read to receive the data element.

```
/* set it to:
   TRUE - if Rte_IsUpdated is available in your RTE (AUTOSAR >=4.0)
   FALSE - for AUTOAR <4.0 or if SW-C invokes the wrapper after
   having been notified that new data is available */
#define E2E_USING_RTE_ISUPDATED TRUE

/* Check first if RTE has new data */
#if (E2E_USING_RTE_ISUPDATED)
State->NewDataAvailable = Rte_IsUpdated_<p>_<o>(Instance, AppDataEl);
#else
State->NewDataAvailable = TRUE;
#endif

Std_ReturnType retRteRead = RTE_E_OK;

/* If new data available, then read it */
if (State->NewDataAvailable) {
    retRteRead = Rte_Read_<p>_<o>(Instance, AppDataEl);
}
```

#### 12.1.8.2.1.5 Step R3

Step R3: the E2E Protection Wrapper serializes the data to the layout identical with the one of the corresponding I-PDU. The E2E Protection wrapper needs to do the serialization (I-PDU from the received data), so that E2E Library can compute and check the CRC.

Case A (complex data type):

```
/* For storing the same layout as the one of I-PDU */
static uint8 Data[8];

Data[0] = 0;

/* in accel, only 4 bits are used,
   they go To high nibble of Data[1], next to Counter. */
Data[1] = (AppDataEl->accel &0x0F) << 4;

/* in speed, only 8+4 bits are used. */
low byte of speed goes to Data[2]./
```

```
Data[2] = (AppDataE1->speed & 0x00FF);

/* low nibble of high byte goes to Data[3] */
Data[3] = (AppDataE1->speed & 0x0F00) >> 8;

/* high nibble of high byte of Data[3] is unused, so it is set with
1s on each unused bit */
Data[3] |= 0xF0;

/* Data[4] is unused but transmitted, so it is explicitly set
to 0xFF*/
Data[4] = 0xFF;
```

#### Case B:

The E2E Protection Wrapper (`E2EPW_Read_<p>_<o>`, `E2EPW_Read1_<p>_<o>()`) simply casts the data element to the array and copies it:

```
static uint8 Data[8];
/* Copy from AppDataE1 to Data */
memcpy(Data, AppDataE1, 8);
```

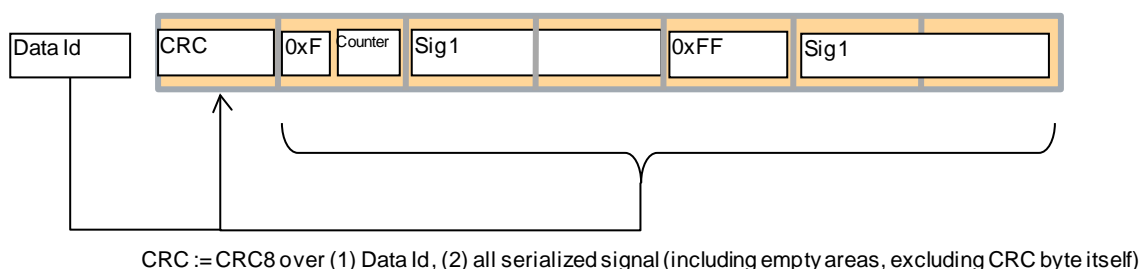
#### 12.1.8.2.1.6 Step R4

Step R4: E2E Protection Wrapper calls the E2E library to check the data element.

```
Std_ReturnType retE2ECheck = E2E_P01Check(Config, State, Data);
```

#### 12.1.8.2.1.7 Step R5

Step R5: E2E computes CRC, and executes the checks.



#### 12.1.8.2.1.8 Step R6 – skipped

No control fields need to be copied to `AppDataE1`, as they are only verified.

#### 12.1.8.2.1.9 Step R7

Step R7: the E2E Protection Wrapper checks if the deserialization is done correctly



#### Case A (complex data type):

The E2E Protection Wrapper verifies that the bit extensions done by COM are done correctly. This step is needed, because unused most significant bits of primitive data elements are simply cut out (not placed in I-PDUs). On the receiver side, these unused bits shall have a specified value (e.g. they shall be 0 for unsigned numbers). Note that the unused most significant bits of signals are not related to unused bits between signals in I-PDUs.

```
/* 1 if COM/RTE did not correctly expand I-PDU into data elements */
/* Value 1 is reserved for the Wrapper, E2E Library Check function
does not return it. */
#define E2EPW_E_DESERIALIZATION 1

...
Std_ReturnType plausibilityChecks = E2E_E_OK;

/* in accel, only 4 bits are used, they go
   To high nibble of Data[1], next to Counter.
*/

if( (AppDataEl->accel & 0xF0) != 0))
    plausibilityChecks = E2EPW_E_DESERIALIZATION;

/* in speed, only 8+4 bits are used.
   Topmost 4 bits shall be 0 */
if( (AppDataEl->accel & 0xF000) != 0))
    plausibilityChecks = E2EPW_E_DESERIALIZATION;
```

#### Case B (array):

Not present, as there is no bit extension done by COM

```
Std_ReturnType plausibilityChecks = 0;
```

#### **12.1.8.2.1.10 Step R8**

Step R8: In case E2E Wrapper detects any runtime error in its body (e.g. wrong parameter from SW-C, program flow error), it flags checks. Then the wrapper returns to the application.

```
Std_ReturnType plausibilityChecks = 0;
...
/* example check */
if (AppDataEl == NULL) plausibilityChecks = E2E_E_INPUTERR_NULL;

/* note that the last byte is the */
return ( (retRteRead) | (retE2ECheck<<8) |
         (plausibilityChecks<<16) | (uint8)(State->Status) );
```

#### 12.1.8.2.1.11 Step R9

Step R9: Caller SW-C checks the return value and handles errors, if any. This behavior is specific to the application. Then it copies the data from `AppDataEl` to application buffer and consumes it.

Note that the caller may accept some errors on byte 3 (e.g. it may accept if byte 3 equals to `E2E_PXXSTATUS_OKSOMELOST`).

Case A (complex data type):

```
/* single channel */
/* simple example: on byte 3, only E2E_PXXSTATUS_OK is accepted*/
if(wrapperRet != 0) swc_error_handler(ret);
targetSpeed = AppDataEl->speed;
targetAccel = AppDataEl->accel;
```

```
/* redundant */
if(wrapperRet1 != 0) swc_error_handler(ret1);
targetSpeed1 = AppDataEl->speed;
targetAccel1 = AppDataEl->accel;
```

Case B (array):

```
/* single channel */
if(wrapperRet != 0) swc_error_handler(ret);
targetSpeed = (AppDataEl[2]) | (AppDataEl[3]<<8 & 0x0F);
targetAccel = AppDataEl[1] >> 4;
```

```
/* redundant */
if(wrapperRet1 != 0) swc_error_handler(ret1);
targetSpeed1 = (AppDataEl[2]) | (AppDataEl[3]<<8 & 0x0F);
targetAccel1 = AppDataEl[1] >> 4;
```

#### 12.1.8.2.2 Receiver - E2EPW\_Read2

This chapter presents an example implementation of function `E2EPW_Read2_<p>_<o>()`.

##### 12.1.8.2.2.1 Step R10 – skipped

Value unused to numbering consistency.

##### 12.1.8.2.2.2 Step R11

Step R11: Application calls the wrapper again.

```
uint32 wrapperRet2 = E2EPW_Read2_<p>_<o>(Instance, AppDataEl);
```

##### 12.1.8.2.2.3 Step R12.0

The step R12.0 (of function `E2EPW_Read2_<p>_<o>()`) are 100% identical to step Step R2.0 (of function `E2EPW_Write2_<p>_<o>()`).

#### 12.1.8.2.2.4 Step R12.1 – skipped

Contrary to Step R2.1, RTE is not read. Both read steps use the same data from RTE, which are read in step Step R2.1.

#### 12.1.8.2.2.5 Steps R13-R15

The steps R13 to R15 (of function `E2EPW_Read2_<p>_<o>()`) are 100% identical as steps Step R3 .. Step R5 (of function `E2EPW_Read1_<p>_<o>()`).

#### 12.1.8.2.2.6 Step R16 – skipped

No control fields need to be copied to `AppDataE1`, as they are only verified by the wrapper.

#### 12.1.8.2.2.7 Step R17

The step R17 (of function `E2EPW_Read2_<p>_<o>()`) are 100% identical to step 7 (of function `E2EPW_Read1_<p>_<o>()`).

#### 12.1.8.2.2.8 Step R18

The step R18 (of function `E2EPW_Read2_<p>_<o>()`) are 100% identical to step **Step R8** (of function `E2EPW_Read1_<p>_<o>()`).

#### 12.1.8.2.2.9 Step R19

Step R19: Application reads the values from the complex data type, compares them (from Read1 and from Read2) and consumes them.

Case A (complex data type):

```
/* copy values from data element */
targetSpeed2 = AppDataE1->speed;
targetAccel2 = AppDataE1->accel;

/* check if E2EPW_Read2 was successful */
if(wrapperRet2 != 0) swc_error_handler(ret2);

/* Check if both Read1 and Read2 report the same status.
   In particular, byte2 of ret1 and ret2 shall be identical. If not,
   then it means that there is a disagreement on evaluation
   of data between Read1 and Read2 */
if(wrapperRet2 != wrapperRet1) swc_error_handlerR(ret1, ret2);
```

```
/* check for corruption of AppDataEl after CRC has been checked */  
if(targetSpeed2 != targetSpeed1) swc_error_handlerR(ret1, ret2);  
if(targetAccel2 != targetAccel1) swc_error_handlerR(ret1, ret2);  
  
/* consume targetSpeed1/targetSpeed2 and targetAccel1/targetAccel2*/
```

#### Case B (array):

```
/* copy values from data element */  
targetSpeed2 = (AppDataEl[2]) | (AppDataEl[3]<<8 & 0x0F);  
targetAccel2 = AppDataEl[1] >> 4;  
  
/* check if E2EPW_Read2 was successful */  
if(wrapperRet2 != 0) swc_error_handler(ret2);  
  
/* Check if both Read1 and Read2 report the same status.  
   In particular, byte2 of ret1 and ret2 shall be identical. If not,  
   then it means that there is a disagreement on evaluation  
   of data between Read1 and Read2 */  
if(wrapperRet2 != wrapperRet1) swc_error_handlerR(ret1, ret2);  
  
/* check for corruption of AppDataEl after CRC has been checked */  
if(targetSpeed2 != targetSpeed1) swc_error_handlerR(ret1, ret2);  
if(targetAccel2 != targetAccel1) swc_error_handlerR(ret1, ret2);  
  
/* consume targetSpeed1/targetSpeed2 and targetAccel1/targetAccel2*/
```

## 12.2 COM E2E Callouts

In this approach, the E2E communication protection protects the data exchange between COM modules. The protection is done at the level of COM's I-PDUs, which are protected and checked by E2E Library.

This solution works with all communication models, multiplicities offered by RTE for inter-ECU communication.

It is possible that the E2E Library is invoked by COM, through COM E2E callouts, to protect/check the I-PDUs. The callout invokes the E2E Library with parameters appropriate for a given I-PDU.

This solution can be used in the systems where the integrity of operation of COM and RTE is provided.

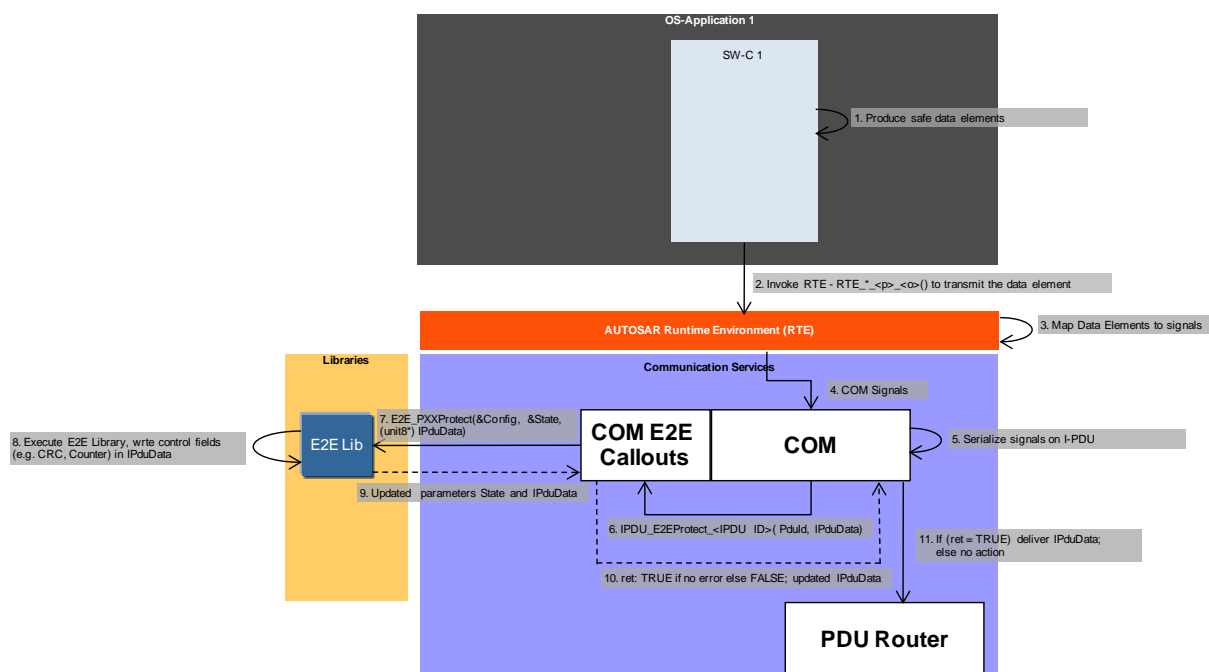
### 12.2.1 Functional overview

For each I-PDU to be protected/checked, there is a separate callout function. Each callout function “knows” how each I-PDU needs to be protected/checked. This means that the callout invokes the E2E Library functions with settings and state parameters that are appropriate for the given I-PDU. The E2E Library does now “know” I-PDUs and their settings – E2E Library has no configuration.

On both receiver and sender side, if a callout returns TRUE, then COM continues. If a COM E2E Callout returns FALSE, then COM stops to process the given I-PDU (in this cycle). The COM E2E Callout returns FALSE if and only if there is an internal error, e.g. program flow error, data corruption error in E2E Lib.

The sender callout always TRUE if there are no runtime errors detected (e.g. wrong parameter), otherwise FALSE. The receiver callout receiver returns TRUE if there are no runtime errors detected and the result of the check is either E2E\_P02STATUS\_OK or E2E\_P02STATUS\_OKSOMELOST.

The diagram below summarizes the COM E2E Callout solution on the sender side. The SW-C is completely unimpacted, and only additional activities in COM is invocation of the generated callout (step 6). If the return value from the callout is TRUE, then the IpduData modified by E2E Library is then transmitted by PDU router. If false, then COM stops further processing of this IPDU in this cycle.



**Figure 12-14: Callout – overall flow – P-port**

The diagram below summarizes the COM E2E Callout solution. The very important step is that the E2E Library overwrites CRC byte in the I-PDU by the check status bits (E2E\_PXXReceiverStateType). Then, this overwritten CRC byte is converted by

COM to signals and then by RTE to data elements. As a result, the SW-C receives in the CRC data element the E2E check bits, and not the CRC value.

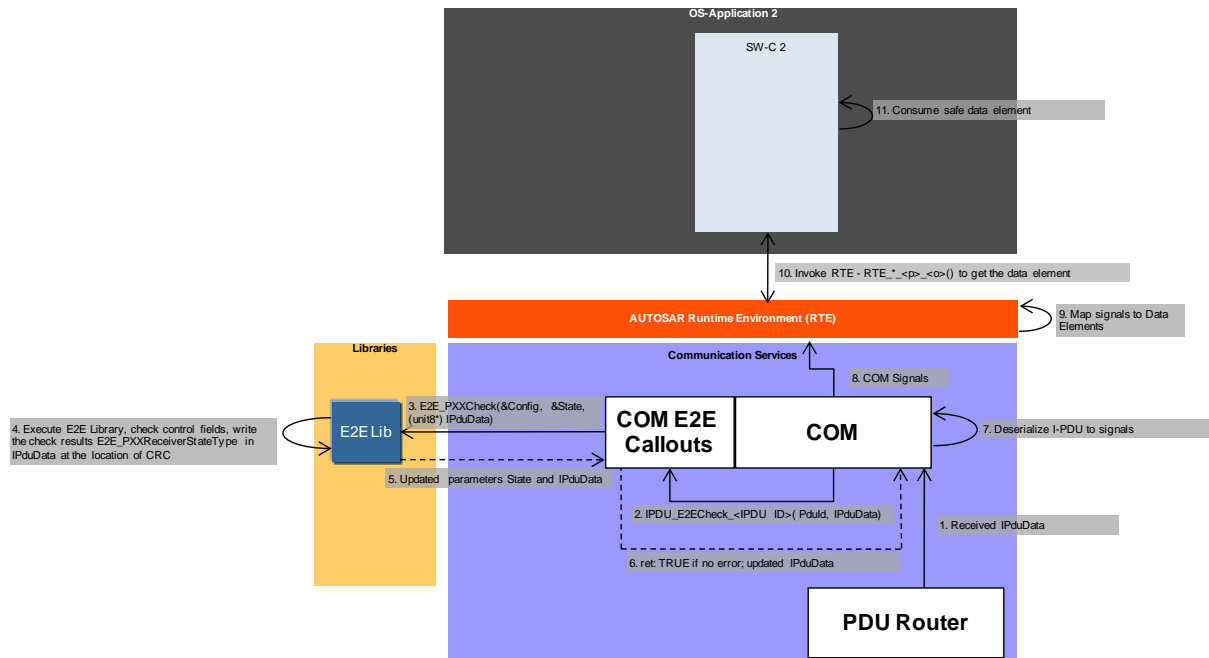


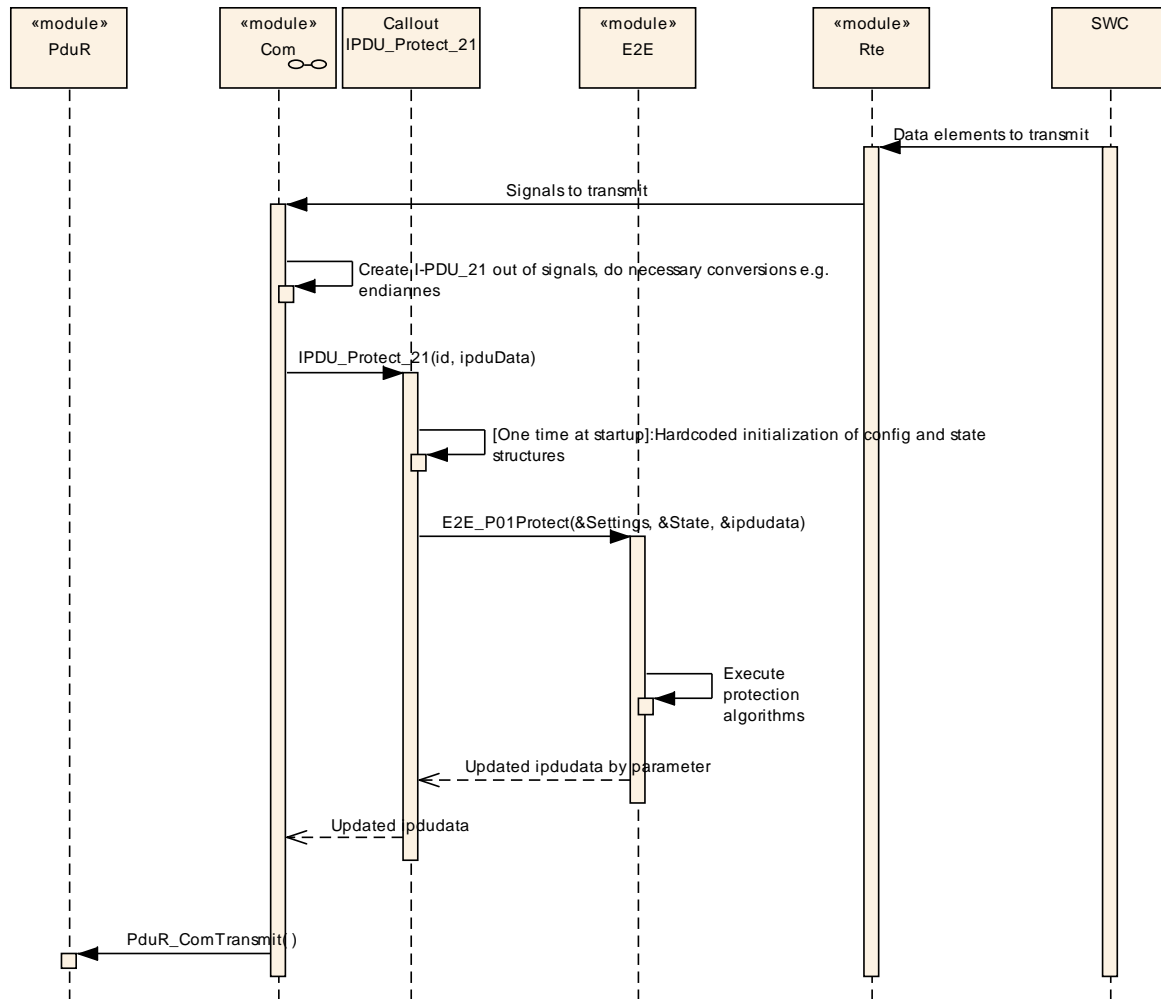
Figure 12-15: Callout – overall flow – R-port

## Sending/Calling

On the sender COM side, when the I-PDU has been built from signals and the conversions (e.g. Endianness) have taken place, and the I-PDU is ready, then COM calls a callout function. There is a separate callout for each I-PDU (if defined). Once the callout returns, COM invokes the PDU Router to transmit the data (function PduR\_ComTransmit).

The callout function is generated to protect specifically one I-PDU and simply invokes the E2E Library with the correct hard-coded settings. The hard-coded settings have been generated from the settings described in the previous section.

When the callout returns TRUE, COM invokes PduR\_ComTransmit(), to route the I-PDU through the network.



**Figure 12-16: Callout – sequence – sending**

According to COM SWS, the callouts shall conform to the following syntax:  
`FUNC(boolean, COM_APPL_CODE) <IPDU_CalloutName> (PduIdType id, P2VAR (uint8, AUTOMATIC, COM_VAR_NOINIT) ipduData)`

#### **[E2EUSE0250] [**

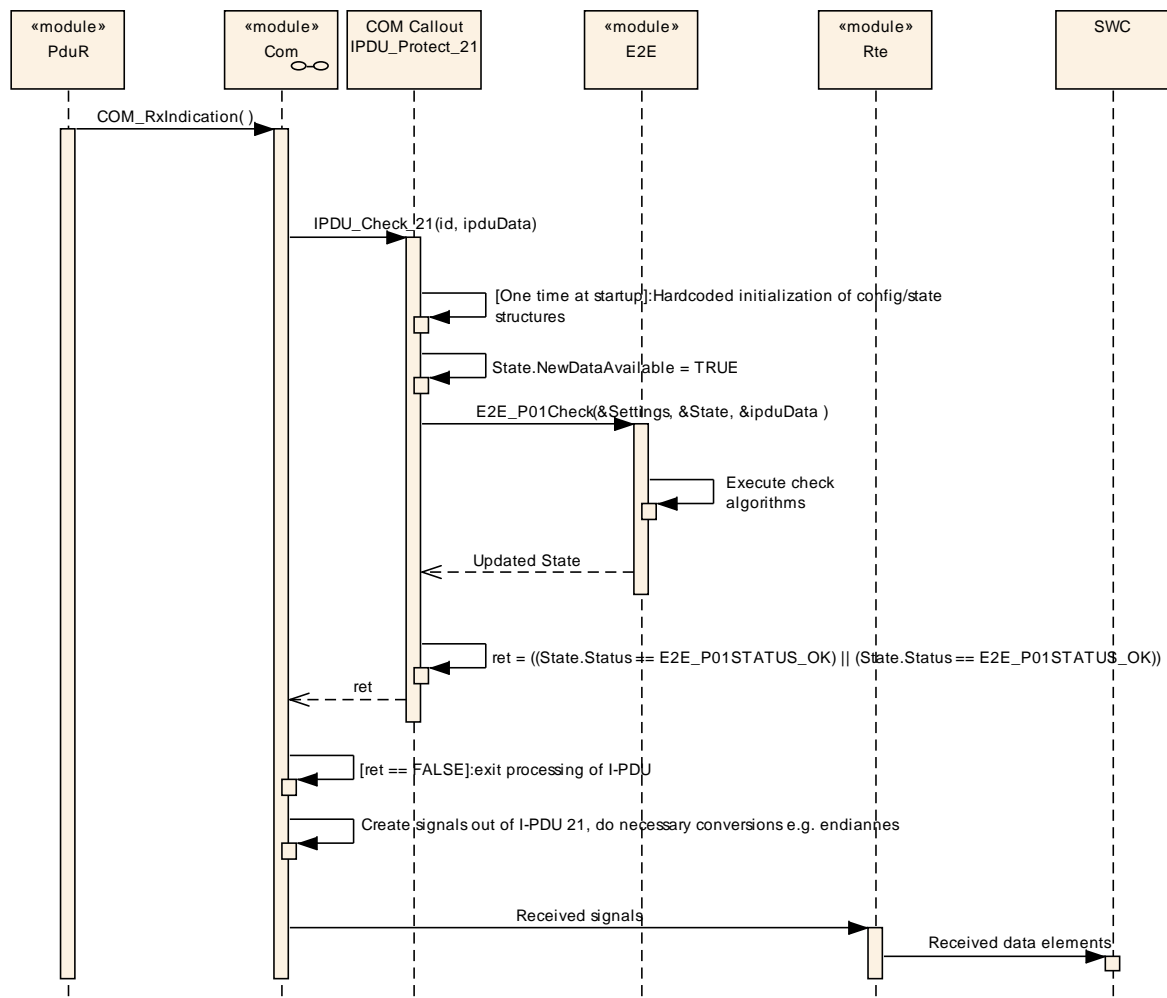
The transmission callout for usage with E2E shall be the following:  
`IPDU_E2EProtect_<IPDU ID>( PduIdType id, P2VAR (uint8, AUTOMATIC, COM_VAR_NOINIT) ipduData).`

For example, the callout to protect the PDU with handle 21 shall have the name  
`IPDU_E2EProtect_21().] ( )`

#### **Reception**

On the receiver COM side, when the I-PDU is available at PDU Router, PDU Router invokes COM's function `COM_RxIndication()`. COM then calls the generated I-PDU

callout (if configured for the given I-PDU). The callout, generated specifically for that I-PDU, calls the E2E Library with specific parameters. The E2E Library executes the check parameters and stores the check results in the status. Once E2E Library check function returns, the callout copies the status into the CRC byte, so that it can be analyzed, if needed, by receiver SW-C.



**Figure 12-17: Callout - sequence - reception**

#### [E2EUSE0251] [

The reception callout for usage with E2E shall be the following:  
IPDU\_E2Echeck\_<IPDU ID>().

For example, the callout to protect the PDU with handle 21 shall have the name  
IPDU\_E2Echeck\_21().]



### 12.2.2 Methodology

Note: Different releases of AUTOSAR have different names for COM classes. The text description below is generalized to fit to different releases, but the diagrams are slightly different (main differences are different names of classes and objects).

The information how each I-PDU needs to be protected (e.g. which E2E Profile, which offset) are defined in System Template [12], Software Component Template [11] and ECU configuration [13]. This configuration information is used to generate the callout functions.

By means of the settings defined by AUTOSAR templates, it is possible to generate the COM callouts for invoking the E2E Library.

The configuration is done in the following configuration areas:

1. Definition of I-PDUs (system template)
2. Definition of E2E settings (software component template)
3. Association of I-PDUs to E2E protection settings (system template).
4. Definition of I-PDU details (ECU configuration)

The four above steps are described in more details below.

First, according to System Template, the I-PDUs exchanged by COM are defined.

Secondly, according to Software Component Template, for each I-PDU to be protected, the classes `EndToEndProtection` and `EndToEndDescription` are defined. The settings include information like CRC offset.

Thirdly, according to System Template, each I-PDU to be protected is associated to a corresponding `EndToEndProtection`.

Fourth, after the extraction of ECU configuration, according to ECU configuration, the I-PDU handles (numerical I-PDU identifiers) and callout functions are defined. COM requires that there is a separate callout function for each I-PDU (separate piece of code).

All information needed to generate the COM callouts automatically is available. For each I-PDU to be protected/checked, there is to be generated a separate callout routine, that invokes E2E Library. Each callout simply invokes the E2E Library routines each with different settings.

#### **[E2EUSE0270]** [

The COM E2E callout shall be generated for the I-PDU for which the corresponding `EndToEnd*` metaclasses are defined. ] ( )

**[E2EUSE0290]** [If the E2EProtection is done via COM Callouts then the `EndToEndProtectionISignalIPdu` shall be defined. ] ( )

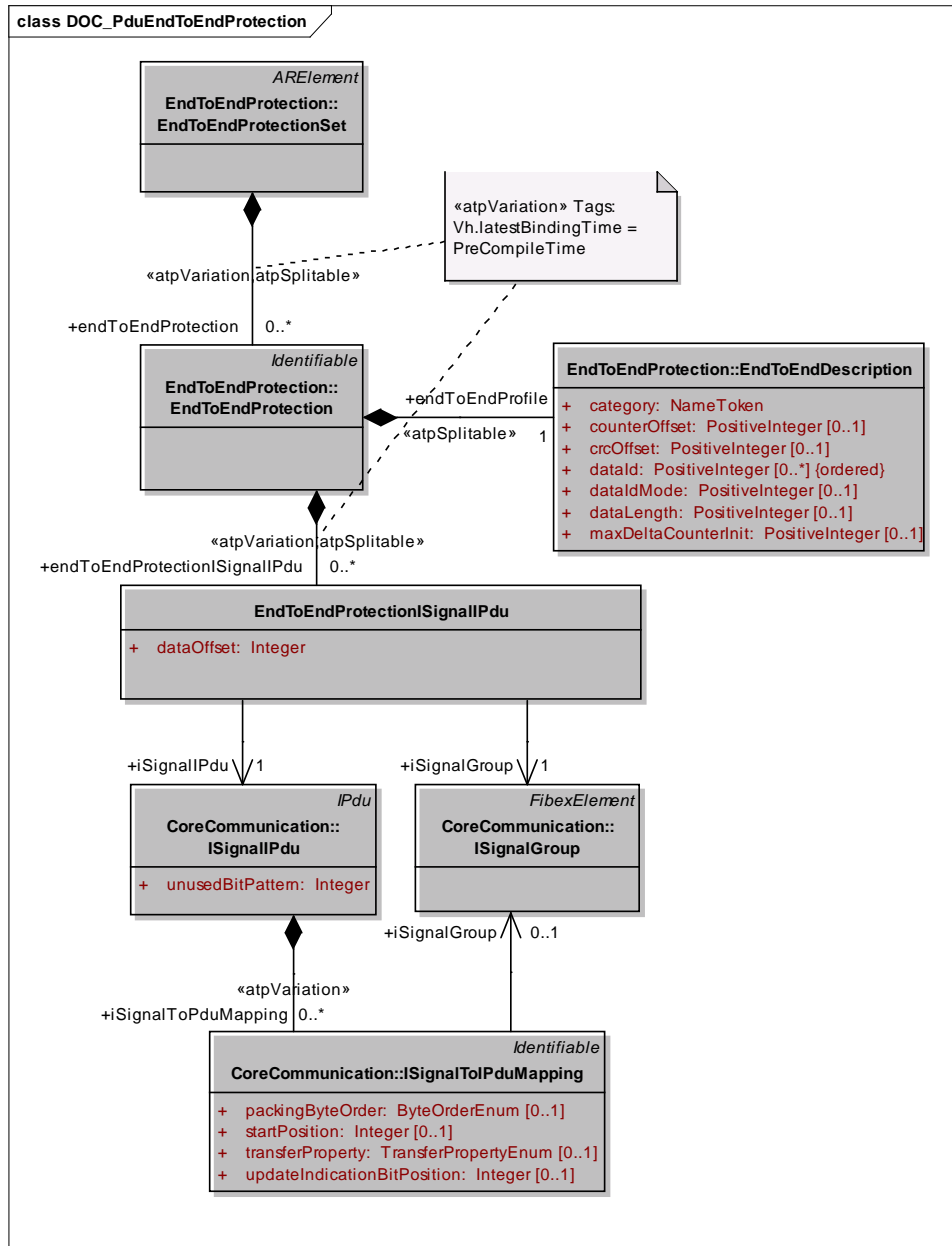


Figure 12-18: COM Callouts Configuration (hardcopy)

Information	Details
Definition of E2E Protection settings (separate settings for each Signal Group)	Class EndToEndDescription
Definition of I-PDUs unused bits	Attribute unusedBitPattern
Association of Signal Groups to I-PDUs including bit offset of the Signal Group	Attribute startPosition
Association which protection settings shall be used for a given Signal Group	EndToEndProtectionSignalIPdu
Definition of numeric handles / identifiers of I-PDUs. The handles are used to identify the I-PDU when invoking the	I-PDU Handle ID (not shown on the diagram)

callouts	
Definition of callouts to be invoked to protect/check an I-PDU. For each I-PDU, there is a separate callout.	Class ComIPDU, with attribute ComIPduCallout (not shown on the diagram).

Table 12-4: Settings and templates

### 12.2.3 Code Example

#### Transmitter

```
FUNC(boolean, COM_APPL_CODE) IPDU_E2EProtect_21 (PduIdType id, P2VAR
(uint8, AUTOMATIC, COM_VAR_NOINIT) ipduData){

    /* At first run, instantiate the structures and set the init
    values*/
    static E2E_P01ConfigType Cfg_Write_21 =
        { 64, 21, E2E_P01_DATAID_BOTH, 1, 0, 8 };
    static E2E_P01SenderStateType Sta_Write_21 = {0};

    Std_ReturnType ret = E2E_P01Protect(& Cfg_Write_,
        & Sta_Write_21,
        & ipduData);

    /* return TRUE if no error in protect function */
    return (ret != 0);
}
```

#### Receiver

```
FUNC(boolean, COM_APPL_CODE) IPDU_E2ECheck_21 (PduIdType id, P2CONST
(uint8, AUTOMATIC, COM_VAR_NOINIT) ipduData) {

    /* At first run, instantiate the structures and set the init
    values*/
    static E2E_P01ConfigType Cfg_Read_21 =
        { 64, 21, E2E_P01_DATAID_BOTH, 1, 0, 8 };
    static E2E_P01ReceiverStateType Sta_Read_21 =
        {0, 0, TRUE, FALSE, E2E_P01STATUS_NONEWDATA };

    /* If callout is invoked, this means that new data is available
    At COM */
    Sta_Read_21.NewDataAvailable = TRUE;

    Std_ReturnType ret = E2E_P01Check(Cfg_Read_21, Sta_Read_21, ipduData);

    /* return TRUE if no error, possibly only some messages lost
```

```
Within counter tolerance */
if(    ret == E2E_OK &&
      (Sta_Read_21.Status == E2E_P01STATUS_OK ||
       Sta_Read_21.Status == E2E_P02STATUS_OKSOMELOST)    ) {

    return TRUE;
}
else {

    return FALSE;
}
}
```

### 12.3 Provision of the Protection Wrapper Interface on a ECU with COM Callout solution

In case an ECU can provide a safe hardware, COM Layer and RTE, it is possible to integrate SWCs which require the E2E Protection Wrapper interfaces by using a direct mapping of E2E Wrapper interfaces to RTE interfaces and perform the E2E protection according to the "COM Callout" approach. By this approach compatibility between the two solutions "E2E Protection Wrapper" and "COM Callout" is achieved. This implies that the CRC and Ctr fields are not yet filled on RTE level in Tx direction. For Rx direction the CRC and Ctr on RTE level are already evaluated by COM and filled with status information and thus do not contain the PDU checksum and counter anymore.

## 13 Usage and generation of DataIDLists for E2E profile 2

An appropriate selection of DataIDs for the DataIDList in E2E Profile 2 allows increasing the number of messages for which detection of masquerading is possible. The DataID is used when calculating the CRC checksum of a message, whereas the DataID is not part of the transmitted message itself, i.e. the message received by the receiver does not contain this information.

Any receiver of the intended message needs to know the DataID a priori. The performed check of the received CRC at the receiver side does only match if and only if the assumed DataID on the receiver side is identical to the DataID used at the sender side.

Thus, the DataID allows protecting messages against masquerading. It is important that the used DataID is known solely by the intended sender and the intended receiver.

With a constant DataID (independent of the Counter) the maximum number of messages that can be protected independently using E2E Profile 2 is limited by the length of the CRC (i.e. with a CRC length of 8 bits the number of independent DataID is  $2^8 = 256$ , this equates to the maximum number of independent messages for detection of masquerading).

However, E2E Profile 2 uses a method to allow more messages to be protected against masquerading by exploiting the prerequisite that a single erroneously received message content does not violate the safety goal (a basic assumption taken in the design of applications of receiving SW-Cs).

The basic idea in E2E Profile 2 is to use a DataIDList with several DataIDs that are selected in a dynamic behavior for the calculation of the CRC checksum. The DataID is determined by selecting one element out of DataIDList, using the value of Counter as an index (for detailed description see E2E profile 2).

The examples given below were selected to show two exemplary use cases. It is demonstrated how the detection of masquerading is performed.

Although the examples take some assumptions on the configuration, the argumentation is valid without loss of generality. For sake of simplicity, these additional constraints are not explained in the following examples.

## 13.1 Example A (persistent routing error)

### Assumptions

Consider a network with one or more nodes as sender (messages A to F) and one node as the intended receiver of the safety relevant message (message B). The messages are configured to use the DataIDList as shown in Figure 13-1 and Figure 13-2.

Sender-ECU		DataIDList															
		DataID for Counter =															
message		0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Sender A		177	103	29	206	132	58	235	161	87	13	190	116	42	219	145	71
Sender B		146	41	187	82	228	123	18	164	59	205	100	246	141	36	182	77
Sender C		102	204	55	157	8	110	212	63	165	16	118	220	71	173	24	126
Sender D		225	199	173	147	121	95	69	43	17	242	216	190	164	138	112	86
Sender E		181	112	43	225	156	87	18	200	131	62	244	175	106	37	219	150
Sender F		244	244	244	244	244	244	244	244	244	244	244	244	244	244	244	244 ←special case of static DataID

Figure 13-1: Sender ECU IDs

Receiver-ECU		DataIDList															
		Counter =															
message		0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Receiver B		146	41	187	82	228	123	18	164	59	205	100	246	141	36	182	77

Figure 13-2: Receiver ECU IDs

In the example of Figure 13-3 it is assumed that a routing error occurs at a specific point in time. All messages are of same length. The routing error persists until it is detected. For instance a bit flip of the routing table in a gateway could lead to such a constant misrouting. It is further assumed that the senders of messages B and E have the same sequence counter (worst case situation for detection in the receiver).

The receiver should only receive message B and expects therefore the DataIDs of DataIDList of message B. Every time the expected DataID matches with the used DataID in the CRC-protected message, the result of the CRC check will be *valid*. In any other case the CRC checksum in the message differs from the expected CRC result and the outcome of the CRC check is *not valid*.

### Solution

As depicted, the first routing error occurs when both senders reach Counter = 6. Since the DataIDList in both senders have DataID = 18 for Counter = 6, the receiver will not detect the erroneously routed message of sender E. However, for any other Counter the values of DataIDs do not match, thus the CRC check in the receiver will be *not valid*.

With this, it is obvious that the misrouting is detected at least for the second received misrouted message (even if some messages were not received at all).

Sender of B			Sender of E		Receiver expects message B				
Counter	DataID		Counter	DataID	Counter	DataID used	check	DataID expected	result of CRC-Check
0	146		0	181	0	146	=	146	valid
1	41		1	112	1	41	=	41	valid
2	187		2	43	2	187	=	187	valid
3	82		3	225	3	82	=	82	valid
4	228		4	156	4	228	=	228	valid
5	123		5	87	5	123	=	123	valid
here 1 <sup>st</sup> → routing error	6	18	6	18	6	18	=	18	erroneously undetected! (valid)
	7	164	7	200	7	200	≠	164	error detected (not valid)
	8	59	8	131	8	131	≠	59	error detected (not valid)
	9	205	9	62	9	62	≠	205	error detected (not valid)
	10	100	10	244	10	244	≠	100	error detected (not valid)
	11	246	11	175	11	175	≠	246	error detected (not valid)
	12	141	12	106	12	106	≠	141	error detected (not valid)
	13	36	13	37	13	37	≠	36	error detected (not valid)
	14	182	14	219	14	219	≠	182	error detected (not valid)
	15	77	15	150	15	150	≠	77	error detected (not valid)
...	...	...	...	...	...	...	...	...	
5	123	5	87	5	87	≠	123	error detected (not valid)	

Figure 13-3: example A configuration

## 13.2 Example B (forbidden configuration)

Not every DataIDList is allowed to be used for every message length. A short explanation to demonstrate this is shown in this example.

Consider a message G with a total length of 8 bytes. Both, sender and receiver are configured to use the DataIDList depicted in Figure 13-4.

Receiver-ECU		DataIDList															
		Counter =															
message		0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Receiver	G	73	144	215	35	106	177	248	68	139	210	30	101	172	243	63	134

Figure 13-4: forbidden configuration

Without loss of generality the payload is assumed to be [22,33,44,55,66,77].

For the defined CRC generator polynomial in profile 2 the CRC checksums are as follows:

Counter	DataID	CRC-result
CRC( 0,22,33,44,55,66,77, 73)		114
CRC( 1,22,33,44,55,66,77,144)		197
CRC( 2,22,33,44,55,66,77,215)		66
CRC( 3,22,33,44,55,66,77, 35)		66
CRC( 4,22,33,44,55,66,77,106)		207
CRC( 5,22,33,44,55,66,77,177)		38
CRC( 6,22,33,44,55,66,77,248)		20
CRC( 7,22,33,44,55,66,77, 68)		165
CRC( 8,22,33,44,55,66,77,139)		120
CRC( 9,22,33,44,55,66,77,210)		44

```
CRC(10,22,33,44,55,66,77, 30) = 110  
CRC(11,22,33,44,55,66,77,101) = 23  
CRC(12,22,33,44,55,66,77,172) = 121  
CRC(13,22,33,44,55,66,77,243) = 207  
CRC(14,22,33,44,55,66,77, 63) = 141  
CRC(15,22,33,44,55,66,77,134) = 175
```

One can see that DataID = 215 for Counter = 2 leads to the same CRC checksum as DataID = 35 for Counter = 3. Moreover, DataID = 106 for Counter = 4 leads to the same CRC checksum as DataID = 243 for Counter = 13.

A routing error of a non-CRC-protected message with constant payload and a sequence counter could be undetected at the receiver side if

1. the first routing error occurs at Counter = 2 and is persistent, or
2. the routing error occurs only at Counter = 4 and Counter = 13.

In both cases the second masquerading error is not detected.

Thus, the considered DataIDList of message G in Figure 13-4 *must not* be used for messages with a total length of 8 bytes. (Remember: the DataID itself is never transmitted on the bus).

### 13.3 Conclusion

The proposed method with dynamic DataIDs for CRC calculation allows protecting significantly (several orders of magnitude) more messages against masquerading than with a static DataID.

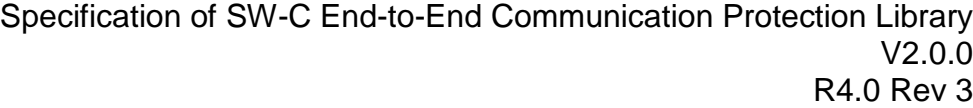
The set of DataIDList needs to be generated with appropriate care to utilize the strength of the shown method. Every DataIDList is only allowed to be assigned once to a message within the network/system. The message length needs to be considered in the assignment process since not every DataIDList is allowed to be used for every message length.

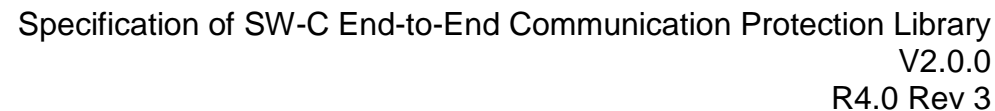
### 13.4 DataIDList example

This section presents an part of exemplary DataIDList. The example has 500 lines, which means that this enables to identify 500 different data.

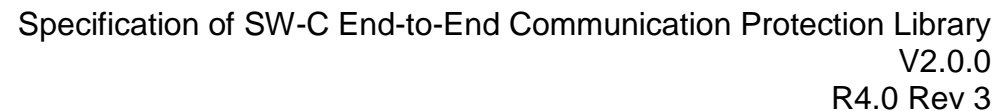
This DataIDList has been selected and tested with appropriate care to comply with current safety standards. Every user of the provided DataIDLists is responsible to check if the following list is suitable to fulfill his constraints of the intended target network.



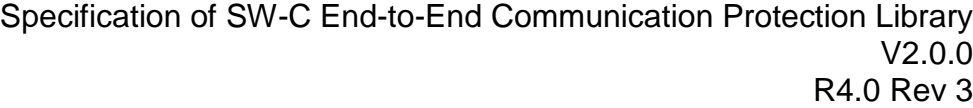
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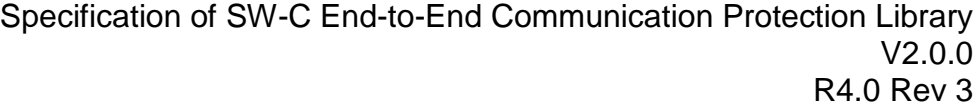
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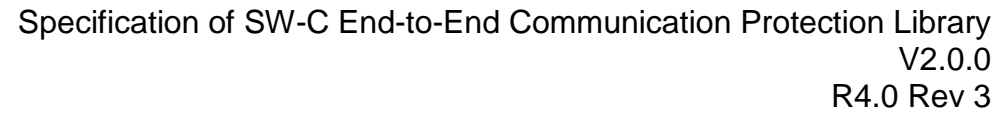


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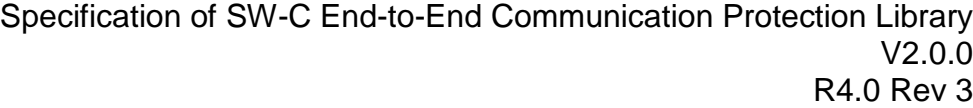


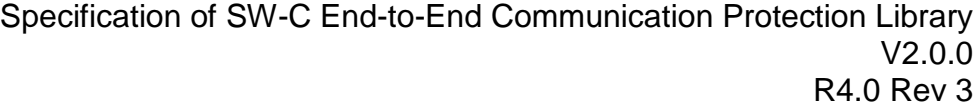


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[illegible]



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## 14 Not applicable requirements

**[E2E0294]** [These requirements are not applicable to this specification.] (BSW00338, BSW168, BSW00375, BSW00339, BSW00369, BSW00336, BSW00435)