



QUESTION #9

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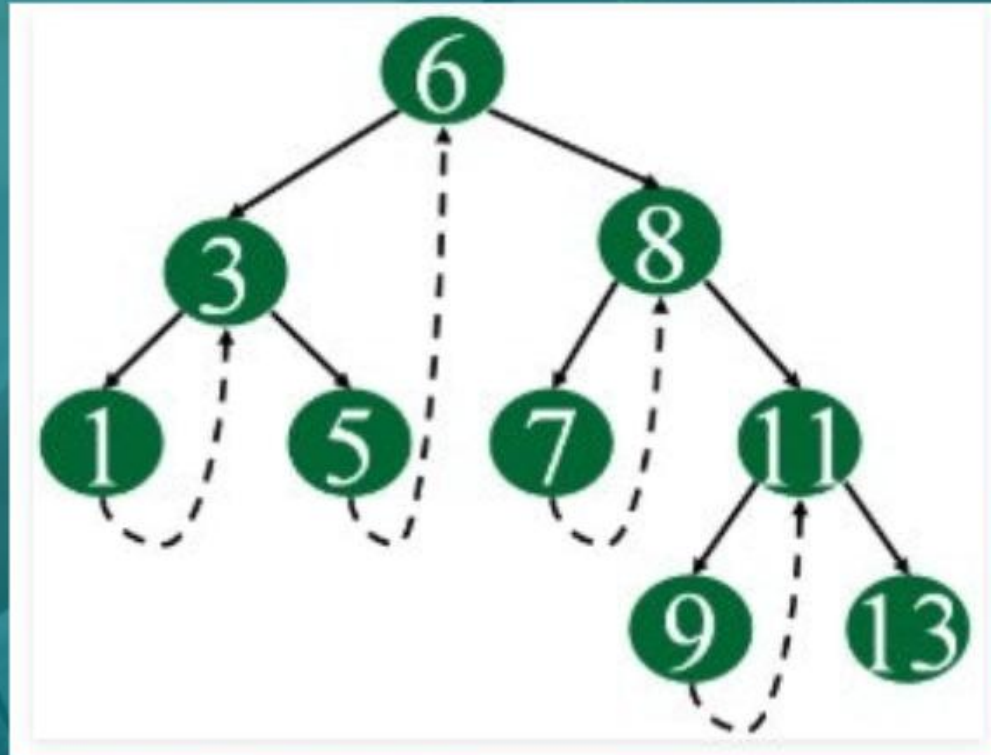
THREADED BINARY TREE  
Convert binary tree into threaded binary tree.

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TREES

Solution

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Nerving Into  
Data Structures

## Solution

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```
struct Node  
{  
    int data;  
    Node *left, *right;  
    bool rightThread;  
}
```

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Nerving Into  
Data Structures

## Solution

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Setting NULL right pointers to inorder successor.

1. Do an inorder traversal of the tree,  
store it in a queue (we can use a simple array also) so  
that the inorder successor becomes the next node.
2. Again do an inorder traversal,  
if ( `Current_node->right == NULL` ),  
`Current_node->right=Queue[front]`
3. Set `isThreaded`(boolean variable) = true, indicating that the  
right pointer is a threaded link.

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Nerving Into  
Data Structures