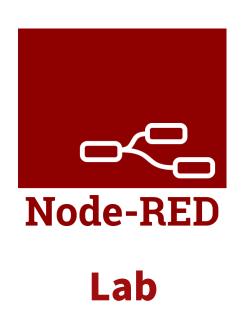


# **IoT Summer School**



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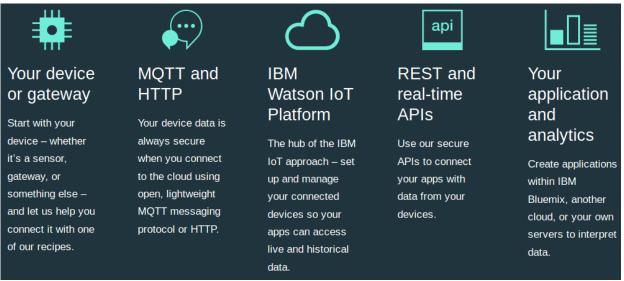
#### 1 IBM IoT

#### 1.1 Bluemix

Bluemix is a fully managed, cloud-hosted service designed to simplify and derive value from your IoT devices. Companies are using Watson Internet of Things to transform their business from the inside out.



Bluemix is an implementation of IBM's Open Cloud Architecture based on Cloud Foundry, an open source Platform as a Service (PaaS). Bluemix delivers enterprise-level services that can easily integrate with your cloud applications without you needing to know how to install or configure them.



#### **IBM Watson Platform**

IBM Watson IoT Platform can help you get a quick start on your next Internet of Things project. It is a fully managed, cloud-hosted service designed to make it simple to derive value from your Internet of Things devices. It provides capabilities such as device registration, connectivity, control, rapid visualization and storage of Internet of Things data.



By combining IoT data with cognitive computing, businesses can extract valuable insights to improve virtually every aspect of their operations and enable innovative, new business models.

#### **Node-RED**

Node-RED is a tool for wiring together the Internet of Things in new and interesting ways, including hardware devices, APIs, and online services. It is built on top of Node.js and takes advantage of the huge node module ecosystem to provide a tool that is capable of integrating many different systems. Its lightweight nature makes it ideal to run at the edge of the network.



# 2 Background Knowledge

Reading this section is optional, the lab can be safely completed without reading it.

#### 2.1 Extract Transform Load

The three words in Extract Transform Load each describe a process in the moving of data from its source to a formal data storage system (most often a data warehouse).

- Extract—The extraction process is the first phase of ETL, in which data is collected from one or more data sources and held in temporary storage where the subsequent two phases can be executed. During extraction, validation rules are applied to test whether data has expected values essential to the data warehouse. Data that fails the validation is rejected and further processed to discover why it failed validation and remediate if possible.
- **Transform**—In the transformation phase, the data is processed to make values and structure consistent across all data. Typical transformations include things like date formatting, resorting rows or columns of data, joining data from two values into one, or, conversely, splitting data from one value into two. The goal of transformation is to make all the data conform to a uniform schema.
- **Load**—The load phase moves the transformed data into the permanent, target database. Once loaded, the ETL process is complete, although in many organizations ETL is performed regularly in order to keep the data warehouse updated with the latest data.

# Why do you need ETL?

ETL takes data that is heterogeneous and makes it homogeneous. Without ETL it would be impossible to programmatically analyze heterogeneous data and derive business intelligence from it.

# What is the difference between heterogeneous and homogeneous?

A DDBMS may be classified as homogeneous or heterogeneous. In a homogeneous system, all sites use the same DBMS product. In a heterogeneous system, sites may run different DBMS products, which need not be based on the same underlying data model, and so the system may be composed of relational, network, hierarchical and object-oriented DBMSs.

Homogeneous systems are much easier to design and manage. This approach provides incremental growth, making the addition of a new site to the DDBMS easy, and allows increased performance by exploiting the parallel processing capability of multiple sites.

#### 2.2 Cloudant

**Cloudant** is an IBM software product, which is primarily delivered as a cloud-based service. Cloudant is a non-relational, distributed database service of the same name. Cloudant is based on the <u>Apache</u>-backed <u>CouchDB</u> project and the open source <u>BigCouch</u> project.



Cloudant's service provides integrated data management, search, and analytics engine designed for web applications. Cloudant scales databases on the CouchDB framework and provides hosting, administrative tools, analytics and commercial support for CouchDB and BigCouch.

#### 2.2.1 Cloudant Geospatial

Cloudant Geospatial combines the advanced geospatial queries of a Geographic Information System (GIS) with the flexibility and scalability of Cloudant's database-as-a-service (DBaaS) capabilities.

#### **Cloudant Geo:**

- Enables web and mobile developers to enhance their applications using geospatial operations that go beyond simple bounding boxes.
- Integrates with existing GIS applications, so that they can scale to accommodate different data sizes, concurrent users, and multiple locations.
- Provides a NoSQL capability for GIS applications, so that large streams of data can be acquired from devices, sensors, and satellites. This data can then be stored, processed, and syndicated across other web applications.

## 2.2.2 Data flexibility: JSON data store

The majority of requests and responses to and from Cloudant use the JavaScript Object Notation (JSON) for formatting the content and structure of the data and responses.

JSON is used because it is the simplest and easiest solution for working with data using a web browser. This is because JSON structures can be evaluated and used as JavaScript objects within the web browser environment. JSON also integrates with the server-side JavaScript used within Cloudant.

Cloudant's RESTful API makes every document in your database accessible as JSON. It is also compatible with Apache CouchDB<sup>TM</sup>, enabling you to access an abundance of language libraries and tools. Schema flexibility makes Cloudant an excellent fit for multi-structured data, unstructured data and fast-changing data models. <a href="https://www.ibm.com/analytics/us/en/technology/cloud-data-services/cloudant/">https://www.ibm.com/analytics/us/en/technology/cloud-data-services/cloudant/</a>

#### **2.3 JSON**

JSON, or JavaScript Object Notation, is a minimal, readable format for structuring data. It is used primarily to transmit data between a server and web application.

#### 2.3.1 Keys and Values

The two primary parts that make up JSON are keys and values. Together they make a key/value pair.

- **Key:** A key is always a string enclosed in quotation marks.
- Value: A value can be a string, number, boolean expression, array, or object.
- **Key/Value Pair:** A key value pair follows a specific syntax, with the key followed by a colon followed by the value. Key/value pairs are comma separated.

Let's take one line from a JSON sample and identify each part of the code.

```
"foo" : "bar"
```

This example is a key/value pair. The key is "foo" and the value is "bar".

### **2.3.2 Objects**

An object is indicated by curly brackets. Everything inside of the curly brackets is part of the object. "foo" and the corresponding object are a key/value pair.

```
"foo" : {
    "bar" : "Hello"
}
```

The key/value pair "bar" : "Hello" is nested inside the key/value pair "foo" : { ... }. That's an example of a hierarchy in JSON data. <a href="https://developers.squarespace.com/what-is-json/">https://developers.squarespace.com/what-is-json/</a>

### **2.3.3 Arrays**

```
"foo" : {
    "bar" : "Hello",
    "baz" : [ "quuz", "norf" ]
}
```

### 3 Node-RED

Node-RED provides a browser-based flow editor that makes it easy to wire together flows using the wide range of nodes in the palette. Flows can be then deployed to the runtime in a single-click. While Node-Red is based on Node.js, JavaScript functions can be created within the editor using a rich text editor. A built-in library allows you to save useful functions, templates or flows for re-use



Node-RED is included in the Node-RED starter application in <u>Bluemix</u> (Bluemix is IBM's Platform as a Service, free of charge) but you can also deploy it as a stand alone Node.js application. Node-RED can not only be used for IoT applications, but it is a generic event-processing engine. For example you can use it to listen to events from http, websockets, tcp, Twitter and more and store this data in databases without having to program much if at all.

#### 3.1 Flows

Node-RED programs or flows are a collection of nodes wired together to exchange messages. Under the hood, a flow consists of a list of JavaScript objects that describe the nodes and their configurations, as well as the list of downstream nodes they are connected to, the wires.

# 3.2 Messages

Messages passed between nodes in Node-RED are, by convention, JavaScript Objects called msg, consisting of a set of named properties. These messages often contain a msg.payload property with the payload of the message. Nodes may attach other properties to a message, which can be used to carry other information onto the next node in the flow. When this happens, these extra properties will be documented in the node documentation that appears in the node info pane when you select a node in the Node-RED workspace.

Messages are the primary data structure used in Node-RED and are, in most cases, the only data that a node has to work with when it is activated. This ensures that a Node-RED flow is conceptually clean and stateless – each node is self-contained, working with input messages and creating output messages. Apart from the use of context data (see later in this lecture), this means that the effect of a node's processing is either contained in its output messages, or caused by internal node logic that changes external things such as files, IO pins on the Raspberry Pi or Dropbox files; there are no side effects that could affect the behaviour of other nodes or subsequent calls to the same node.

#### 3.3 Nodes

Nodes are blocks that represent components of a larger system, in Node-RED's case usually the devices, software platforms and web services that are to be connected. Further blocks can be placed in between these components to represent software functions that wrangle and transform the data in transit.

The sets of available nodes differ, Bluemix has extra nodes for DB access, but does not expose the File nodes. Node-RED in Bluemix stores its persistent data (flows, libraries, credentials) in the coinstalled Cloudant database named nodered. When using a Cloudant node with Node-RED on BlueMix, the list of available instances is automatically listed. Node-RED in Bluemix has built-in credential management, so you don't have to worry about exposing your services authentication data, they will be filled-in automatically from the services' credentials defined for the application in Bluemix.

there are three core node types:

- Input nodes generate messages for downstream nodes.
- Output nodes consume messages, for example to send data to an external service or pin on a device, and may generate response messages.
- Processing nodes messages that process data in some way, emitting new or modified messages.

#### 3.4 Nodes used in this lab

#### 3.4.1 Inject node

The Inject node allows you to inject messages into a flow, either by clicking the button on the node, or setting a time interval between injects.

#### 3.4.2 Function node

The Function node allows JavaScript code to be run against the messages that are passed in and then return zero or more messages to continue the flow.

The message is passed in as an object called msg. By convention it will have a msg.payload property containing the body of the message.

#### 3.4.3 Debug node

Outputs the content of a msg object to the debug tab.

#### 3.4.4 mqtt in node

MQTT input node. Connects to a broker and subscribes to the specified topic. The topic may contain MQTT wildcards.

Outputs an object called msg containing

msg.topic, msg.payload, msg.qos, msg.retain.

msg.payload is usually a string, but can also be a binary buffer.

## 3.4.5 mqtt out node

Connects to a MQTT broker and publishes msg.payload either to the msg.topic or to the topic specified in the edit window. The value in the edit window has precedence.

Likewise QoS and/or retain values in the edit panel will overwrite any msg.qos and msg.retain properties. If nothing is set they default to 0 and false respectively.

# 3.4.6 Watson Language translator node

The Language Translator service enables you to translate text from one language to another.

#### 3.4.7 Cloudant nodes

Allows basic access to a Cloudant database to insert, update, delete and search for documents.

## 4 MQTT

The protocol is intended for use on wireless and low-bandwidth networks. A mobile application that uses MQTT sends and receives messages by calling an MQTT library. The messages are exchanged through an MQTT messaging server. The MQTT client and server handle the complexities of delivering messages reliably for the mobile app and keep the cost of network management small.

### 4.1 MQTT protocol

The MQTT protocol is lightweight in the sense that clients are small, and it uses network bandwidth efficiently. The MQTT protocol supports assured delivery and fire-and-forget transfers. In the protocol, message delivery is decoupled from the application. The extent of decoupling in an application depends on the way an MQTT client and MQTT server are written. Decoupled delivery frees up an application from any server connection, and from waiting for messages.

The MQTT V3.1 protocol is published; see MQTT V3.1 Protocol Specification. The specification identifies a number of distinctive features about the protocol:

- ➤ It is a publish/subscribe protocol.
  - In addition to providing one-to-many message distribution, publish/subscribe
    decouples applications. Both features are useful in applications that have many
    clients.
- ➤ It is not dependent in any way on the message content.
- ➤ It runs over TCP/IP, which provides basic network connectivity.

# 4.2 Quality of service

#### 4.2.1 At most once

Messages are delivered according to the best efforts of the underlying Internet Protocol network. Message loss might occur. Use this quality of service with communicating ambient sensor data, for example. It does not matter if an individual reading is lost, if the next one is published soon after.

#### 4.2.2 At least once

Messages are assured to arrive but duplicates might occur.

#### 4.2.3 Exactly once

Messages are assured to arrive exactly once.

Use this quality of service with billing systems, for example. Duplicate or lost messages might lead to inconvenience or imposing incorrect charges.

#### 4.3 Client

When talking about a client it almost always means an MQTT client. This includes publisher or subscribers, both of them label an MQTT client that is only doing publishing or subscribing. (In general a MQTT client can be both a publisher & subscriber at the same time). A MQTT client is any device from a micro controller up to a full fledged server, that has a MQTT library running and is connecting to an MQTT broker over any kind of network. This could be a really small and resource constrained device, that is connected over a wireless network and has a library strapped to the minimum or a typical computer running a graphical MQTT client for testing purposes, basically any device that has a TCP/IP stack and speaks MQTT over it. The client implementation of the MQTT protocol is very straight-forward and really reduced to the essence. That's one aspect, why MQTT is ideally suitable for small devices.

#### 4.4 Broker

The counterpart to a MQTT client is the MQTT broker, which is the heart of any publish/subscribe protocol. Depending on the concrete implementation, a broker can handle up to thousands of concurrently connected MQTT clients. The broker is primarily responsible for receiving all messages, filtering them, decide who is interested in it and then sending the message to all subscribed clients. It also holds the session of all persisted clients including subscriptions and missed messages. Another responsibility of the broker is the authentication and authorization of clients. And at most of the times a broker is also extensible, which allows to easily integrate custom authentication, authorization and integration into backend systems. Especially the integration is an important aspect, because often the broker is the component, which is directly exposed on the internet and handles a lot of clients and then passes messages along to downstream analyzing and processing systems.

# 4.5 MQTT Connection

The MQTT protocol is based on top of TCP/IP and both client and broker need to have a TCP/IP stack. The MQTT connection itself is always between one client and the broker, no client is connected to another client directly. **The connection is initiated through a client sending a CONNECT message to the broker. The broker response with a CONNACK** and a status code. Once the connection is established, the broker will keep it open as long as the client doesn't send a disconnect command or it looses the connection.

# **5 Lab objectives**

In part 1 you will sign up to Bluemix and setup a blank Node-RED flow.

In part 2 you will send messages to members of your group using mqtt nodes and topics.

In part 3 you will create a new flow and explore Cloudant and Watson Analytics nodes.

## **5.1 Learning outcomes**

On successful completion of this lab you will have learned about

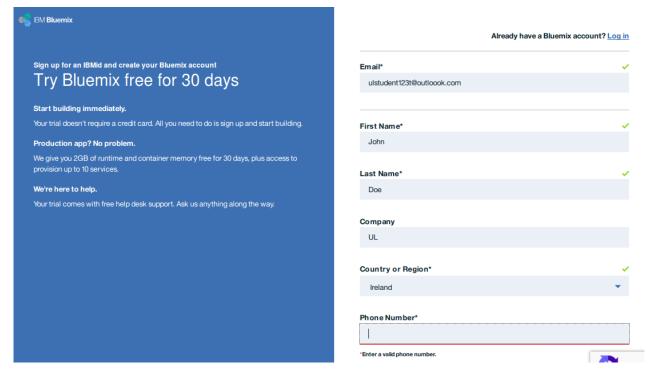
- MQTT pub/sub protocol and QoS
- Controlling data through MQTT topics using Node-RED flows
- How messages flow through nodes
- Debug and mqtt nodes
- Cloudant database nodes
- Watson Analytics nodes

# **5.2 Topic structure**

- → iot-summer-school
  - → group-1-iotp
    - → Ann
    - $\rightarrow$  Bob
    - $\rightarrow$  Joe
  - → group-2-iotp
    - → Jim
    - **→ ...**

# 6 Lab part 1: Getting started

Step 1: Sign up for 30 day free trial



Step 2: Click on link in the email to complete registration

Click on "Log in"



# Success!

You successfully signed up for a Bluemix account and it is now activated.

Log in

# Log into IBM Bluemix



New to Bluemix? Sign Up

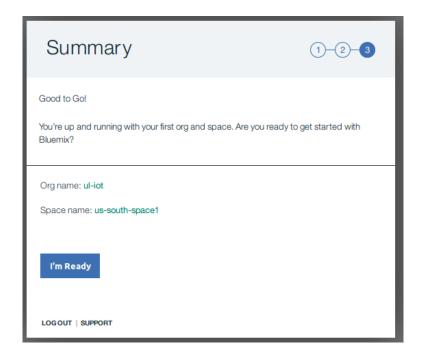
## **Step 4: Create organization**

Create organization in the <u>United Kingdom</u> region. If stuck for a name, use "uk-org1"

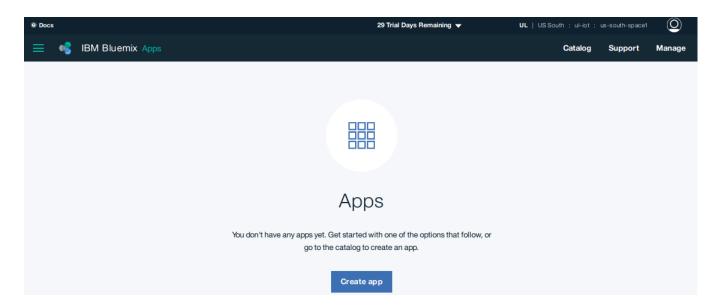
## **Step 5: Create space**

If stuck for a name, use "uk-space1"

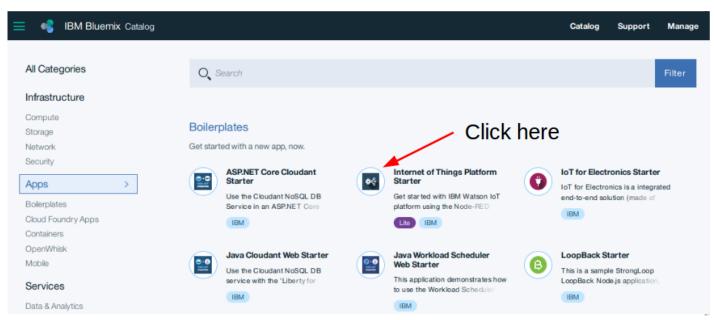
Step 6: Click "I'm Ready"



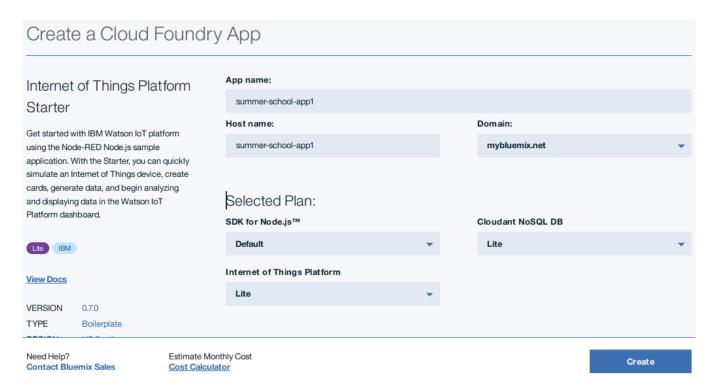
## Step 7: Click on "Create app"



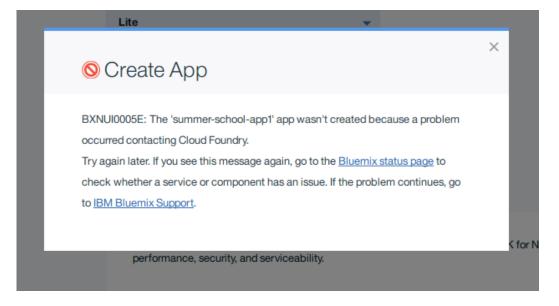
# **Step 8: Select "Internet of Things Platform Starter"**



## **Step 9: Create a Cloud Foundry App**



# I am getting this error when I click Create?



Try renaming the app and then restart the application. If the problem continues, please call for assistance.

### Step 10: Wait for app to start running

Cloud Foundry apps / summer-school-app2

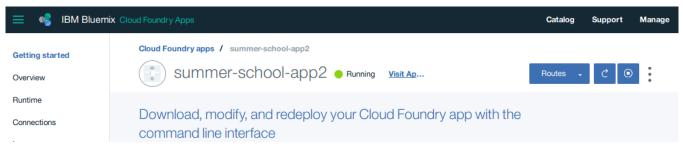


Download, modify, and redeploy your Cloud Foundry app with the command line interface

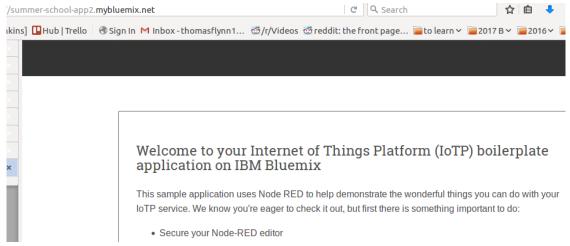
Last Updated: 2017-04-19 | Edit in GitHub

Use Bluemix command line interface to download, modify, and redeploy your Cloud Foundry applications and service instances.

## Step 11: Click on the URL once the app is running



### **Step 12: Node-RED welcome message**

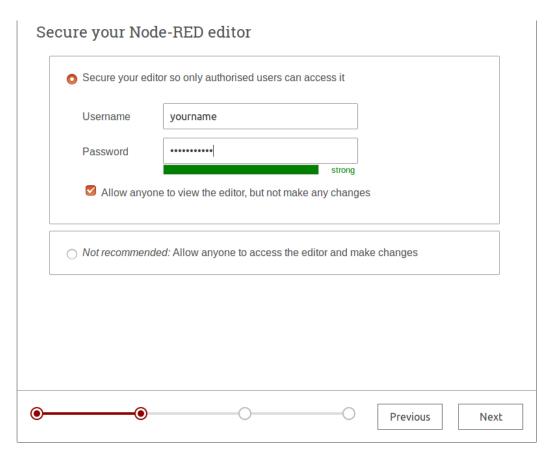


Step 13: Click next

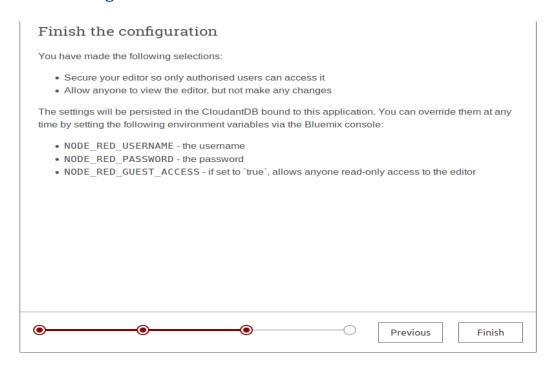


## Step 14: Secure your Node-RED editor

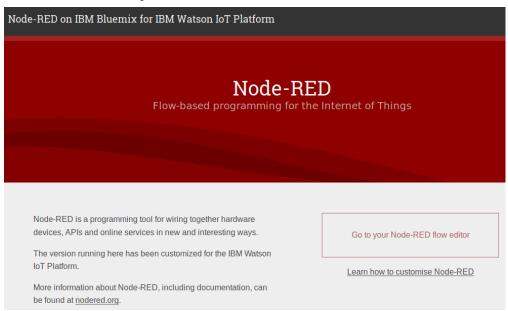
Please remember your username and password as these credentials are different to your Bluemix credentials.



## **Step 15: Finish the configuration**

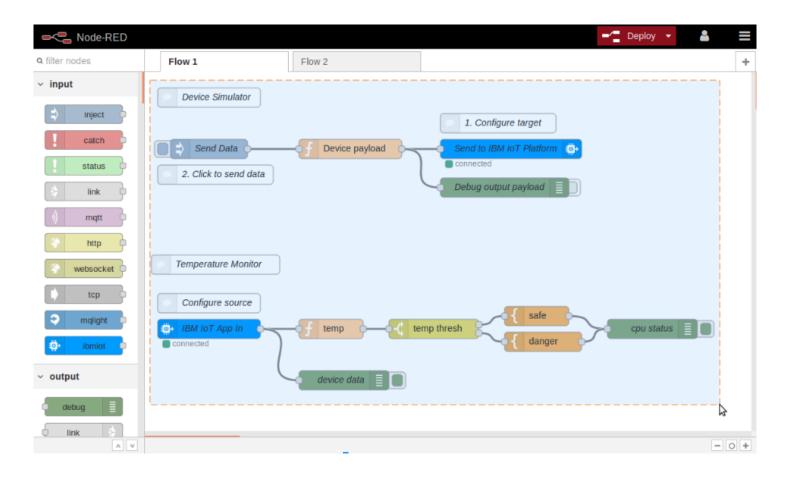


Step 16: Click on "Go to your Node-RED flow editor"



## **Step 17: Delete nodes in Flow 1**

To delete nodes, drag the mouse over all the nodes in the flow. Then hit the delete key on the keyboard to delete them.



# **Step 18: Finished setup phase**

Once you have reached this step raise your hand and inform the teaching assistant.

If the teaching assistant is occupied, continue onto part 2 of the lab.



# 7 Lab part 2: Your first flow

#### **Translated words:**

```
input / output → 输入 / 输出
Inject → 注入
insert your name → 插入你的名字
function → 功能
payload → 有效载荷
publish → 发布
subscribe → 订阅
broker → 代理
topic → 主题
send/sent → 发送
receive/received → 接收
debug → 调试
insert group number → 插入组号
deploy → 部署
complete → 完成
format → 格式
message → 信息
```

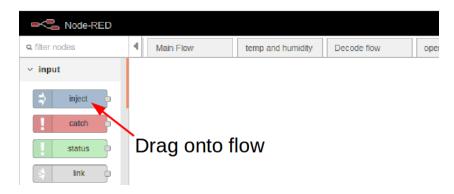
quality of service (qos) → 服务质量

retain → 保留

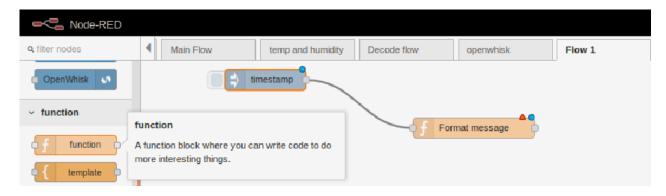
notice → 注意

your name → 你的名字

## Step 1: Add inject node to Flow 1

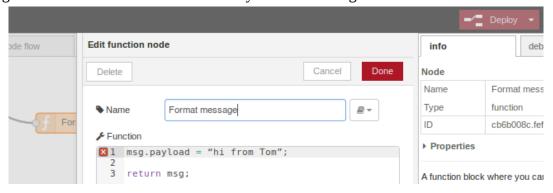


**Step 2: Add function node to Flow 1** 



Connect the output of the <u>inject</u> node to the input of the <u>function</u> node as shown in the above figure.

Messages can be modified within the node by double clicking on the function node.

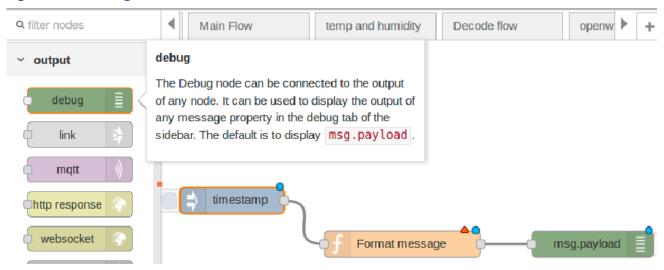


# **Step 3: Add line of code**

Add the following line but do <u>not</u> copy and paste.

msg.payload = "hi from <insert your name>";

Step 4: Add debug node to Flow 1

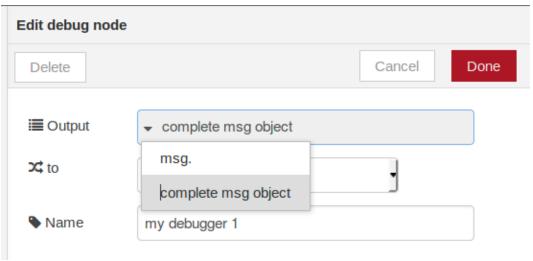


### Step 5: Edit debug node

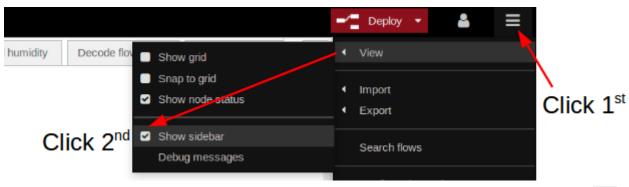
Change the output option to "complete msg object".

## Why do we need to see the complete message?

To help us understand the structure and attributes of messages as they pass through nodes.

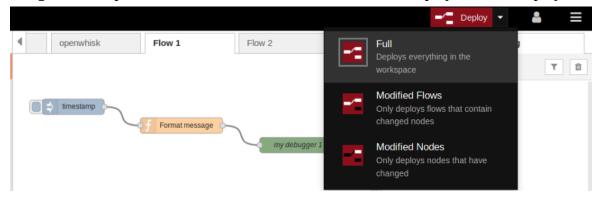


# I cannot see my debug tab?



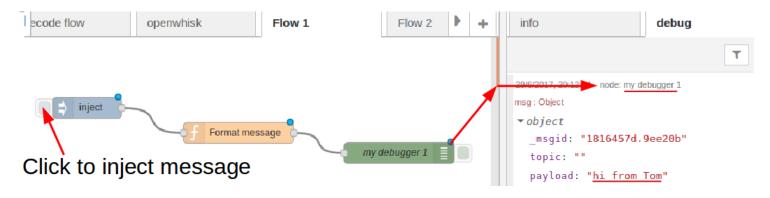
#### **Step 6: Deploy Flow 1**

After clicking on the drop-down arrow, click "Full". Then click on the deploy button to deploy the flow.



# Step 7: Test debug node

Notice that **msg.topic** is blank.

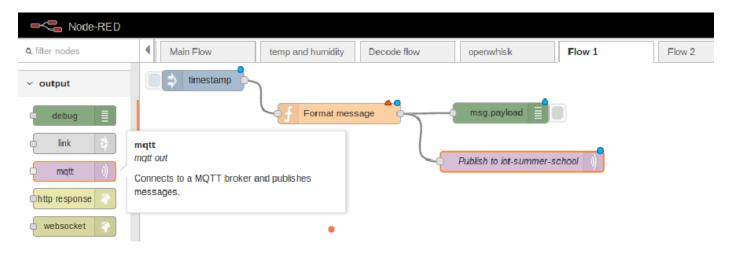


In the debug tab on the right, notice how each new message has a uniquely generated **msg.\_msgid** 

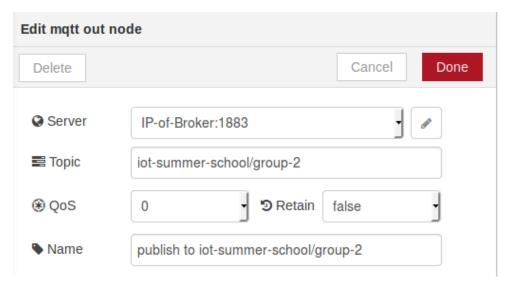
Notice the value of **msg.payload** is the value applied in the function node ("hi from <your name>")

# Step 8: Publish to the "iot-summer-school/group-<insert group number>" topic

Add the mqtt <u>out</u> node and wire it to the <u>output</u> of the <u>function</u> node



Double click on the mqtt output node and make the following changes.



## What is the mqtt out node going to do with the message?

The node will publish to the broker on "iot-summer-school/group-2" topic.

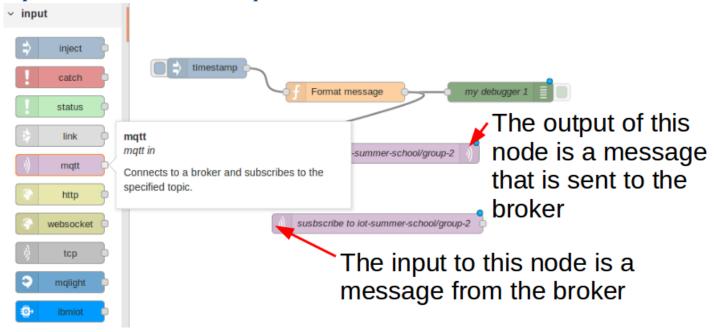
Any mqtt <u>in</u> node that is subscribed to that topic will receive a message with a payload containing

"hi from <insert your name>"

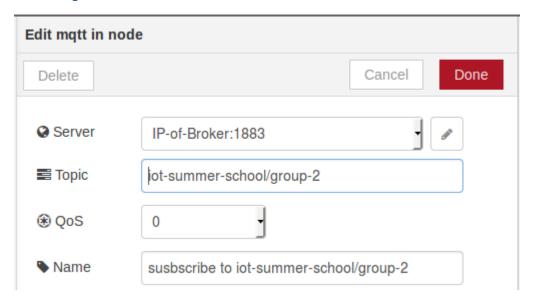
# Will my flow also receive the message it just published?

No, we have only used an mqtt out node. This node only publishes messages and does not subscribe.

Step 9: Add subscribe node or "mqtt in" node



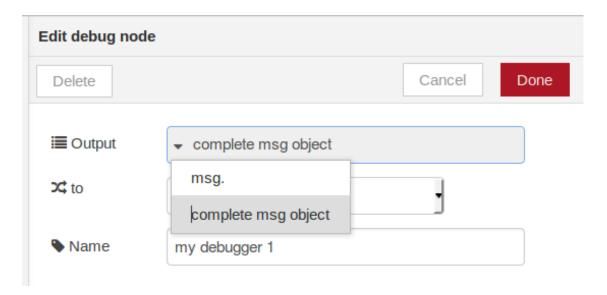
**Step 10: Edit the mqtt in node** 



# Step 11: Add another debug node

Make the same change as last time, we do this because we want to see all message attributes.

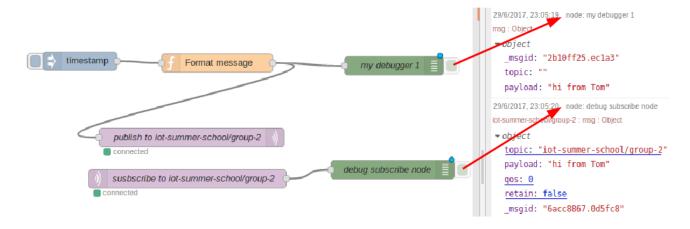
Then wire the output of the mqqt <u>in</u> node to the input of the new debug node.



# **Step 12: Deploy the application**

Remember to hit the deploy button after making a change to a flow.

Step 13: Check the debug tab



Notice the message captured in the "debug subscribe node" has the following attributes

topic: "iot-summer-school/group"

qos: 0

retain: false

And most importantly the payload contains "hi from <your name>"

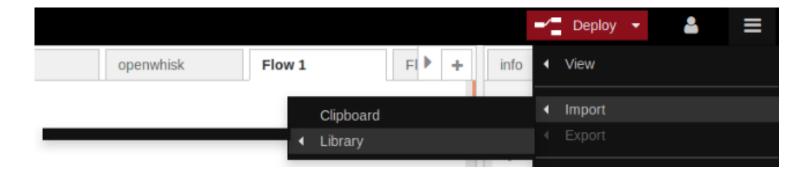
### **Step 14: Help your group members**

After you get the subscribe node working, go help group members that are having problems.

When everyone in the group can send and receive messages, continue to the next stage and create a new flow called "Flow 2".

If you are struggling to keep up or having problems with your flow, do not worry.

Everyone will be importing the part 1 solution provided below to use as the starting point for Flow 2.



#### Flow 2 Starting point

```
[{"id":"31a61f50.5b8548","type":"tab","label":"Flow 3"},
{"id":"1186df17.507979","type":"inject","z":"31a61f50.5b8548","name":"","topic":"","pa
yload":"","payloadType":"date","repeat":"","crontab":"","once":false,"x":105.277770996
09375,"y":136.30001831054688,"wires":[["cb6b008c.fef0e"]]},
{"id":"cb6b008c.fef0e","type":"function","z":"31a61f50.5b8548","name":"Format
message","func":"msg.payload = \"hi from John Doe\";\n\nreturn
msg;","outputs":1,"noerr":0,"x":327.4721984863281,"y":139.17776489257812,"wires":
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{"id":"8379426f.cbb51","type":"debug","z":"31a61f50.5b8548","name":"my debugger
1","active":true,"console":"false","complete":"true","x":613.7777099609375,"y":143.73880
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summer-school/group-
2","qos":"0","retain":"false","broker":"de850a9d.6952c8","x":286.111083984375,"y":260.0
000305175781,"wires":[]},{"id":"fa49e949.94837","type":"mgtt
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summer-school/group-
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wires":[["97725758.16c928"]]},
{"id":"97725758.16c928","type":"debug","z":"31a61f50.5b8548","name":"debug subscribe
node","active":true,"console":"false","complete":"true","x":611.6666870117188,"y":312.22
216796875, "wires":[]}, {"id": "de850a9d.6952c8", "type": "mgtt-
broker","z":"","broker":"134.168.46.151","port":"1883","clientid":"","usetls":false,"comp
atmode":true,"keepalive":"60","cleansession":true,"willTopic":"","willQos":"0","willPaylo
ad":"","birthTopic":"","birthQos":"0","birthPayload":""}]
```

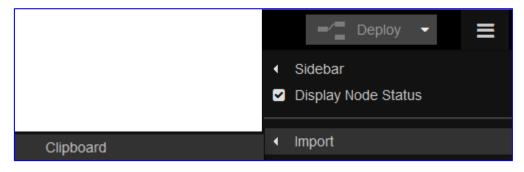
# 8 Lab part 3: Watson translate service

#### **Step 1: Import Flow 2 starting point**

Select the flow above "Flow 2 starting point" and copy it to the clipboard (Ctrl-C). Import the flow into Node-RED using by selecting the node-RED menu



and select the import from clipboard option.



You will be presented with a form in which you create nodes by entering json data.

Import your copied flow by pasting (Ctrl-P) from the clipboard into the the form

# **Step 2: Edit function node**

Change from

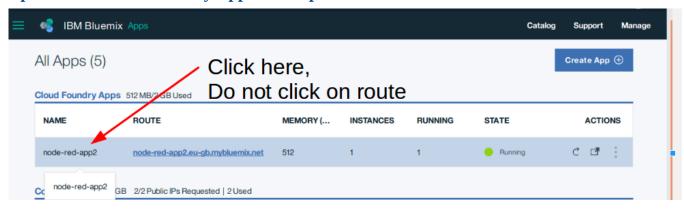
```
msg.payload = "hi from <your name>"
```

to

```
msg.payload = "你好,世界";
```

You are now going to use the Watson language translate service to convert msg.payload from Chinese into english.

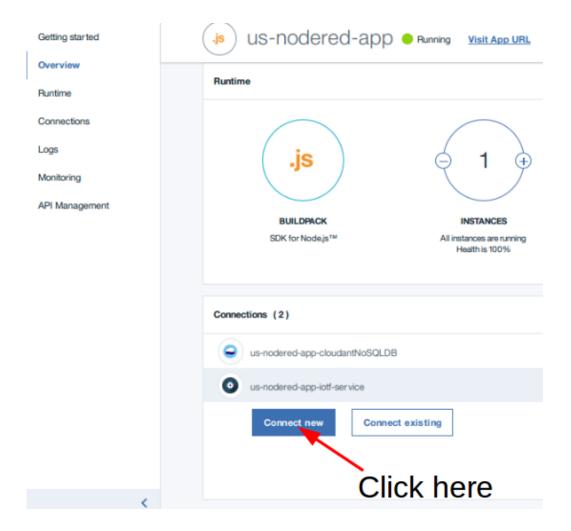
**Step 3: Go to Cloud Foundry App control panel** 



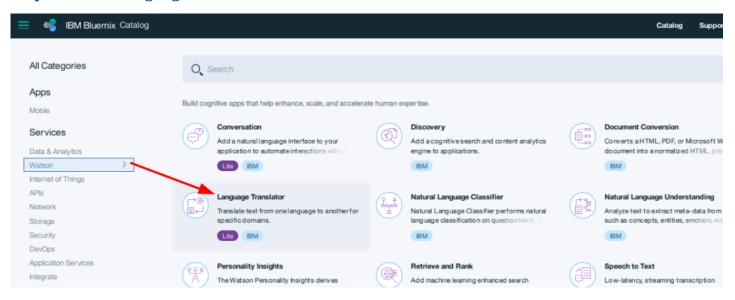
By clicking on route, you will be taken to another Node-RED flow editor screen.

However, we want to go to the Cloud Foundry App control panel instead.

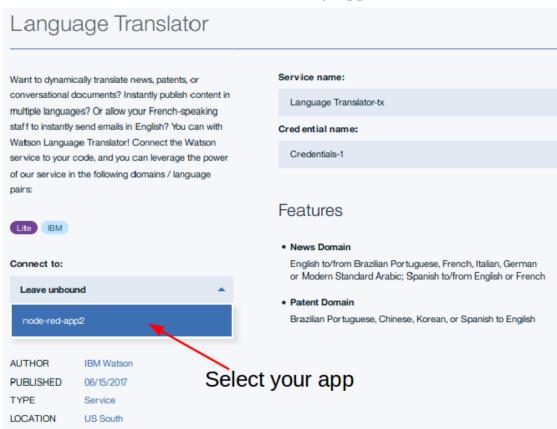
**Step 4: Click "Connect new" under Connections** 



**Step 5: Select Language Translator** 

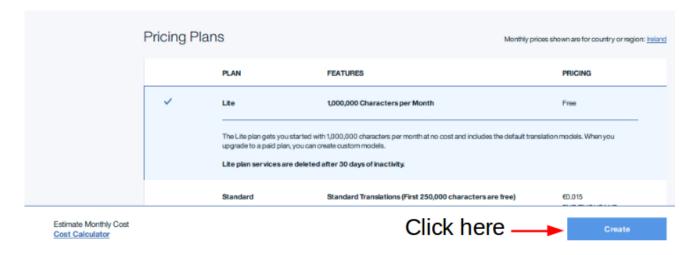


**Step 6: Connect translator service to Cloud Foundry App** 



#### **Step 7: Create translator service**

In the bottom right hand side of the page. Click on "create" to create the service connected to your app.

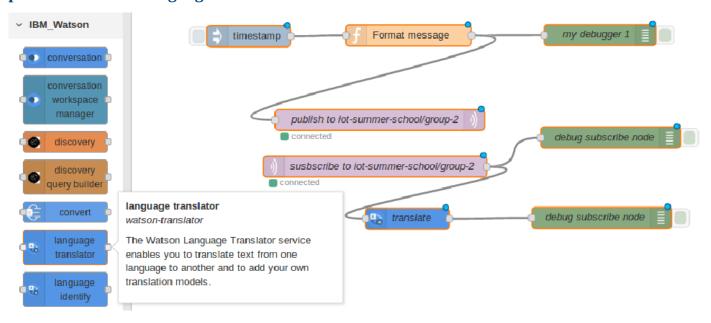


#### **Step 8: Restart Cloud Foundry application**

After creating a service you should get a prompt asking you to restart the application. Select yes.

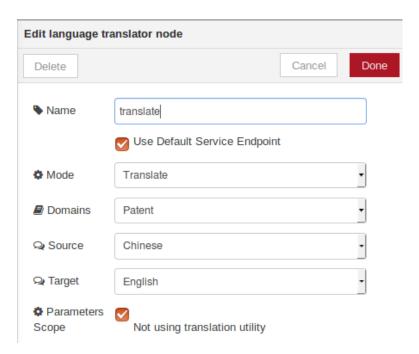
**Warning:** If you do not restart your application after adding a service, you will not see the service in the list of available nodes in the Node-RED flow editor screen.

Step 9: Add Watson "language translator" node



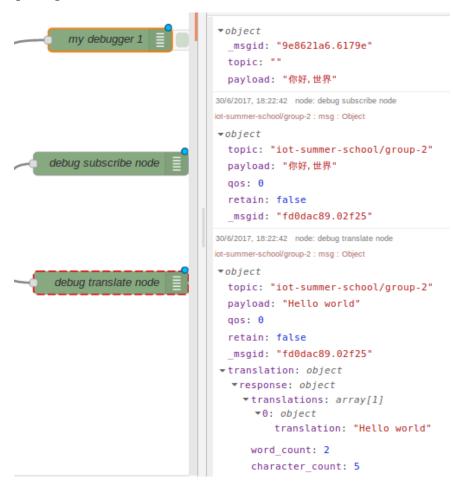
Add another debug node and wire it up to the output of the translate node (as shown in the above figure).

### **Step 10: Edit language translator node**

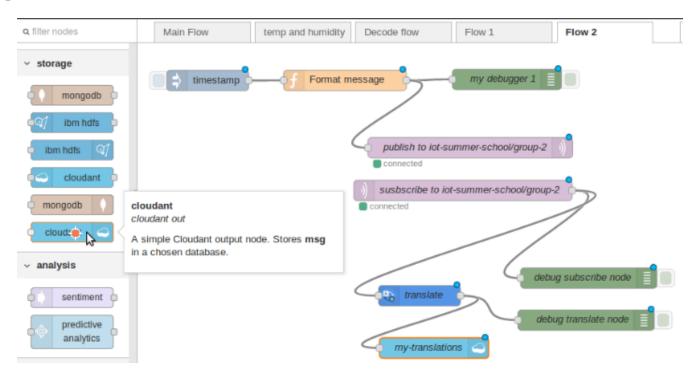


# Step 11: Deploy and test translate using debugger node

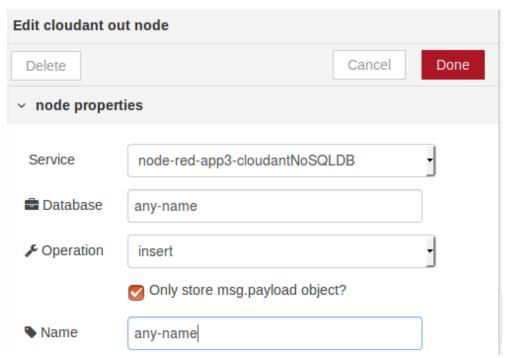
Remember to hit the deploy button after making a change. You should see the message "Hello world" as the result of inputting "你好,世界" into the Watson translate service.



Step 12: Add Cloudant out node and connect to translate node



**Step 13: Edit Cloudant node** 



Step 14: Deploy and click the inject node

Click on the inject node to fire messages.

# What is happening when I click inject now?

When you click on the inject node, a msg flows into the function node.

In this node the msg.payload value is being changed to "你好,世界".

The message is then sent to an mqtt broker running on Bluemix.

An mqtt <u>in</u> node subscribes to the topic **"iot-summer-school/group<group number>/<your-name>".** 

Now the message is flowing from the "mqtt  $\underline{in}$  node" to both the "debug subscribe node"  $\underline{and}$  the "translate" node.

After translating msg.payload from Chinese to english, the msg.payload is then stored in cloudant.

## 9 Conclusion

After finishing each step in parts 1, 2 and 3 you have completed this lab.

## In this lab you learned about:

- -Creating your own flows
- -Importing flows
- -Mqtt pub/sub protocol
- -Mqtt topic structure
- -Adding services to Cloud Foundry Applications on Bluemix
- -Analytic nodes such as language translate
- -Cloudant nodes for storage

## 10 References

 $\underline{https://github.com/watson-developer-cloud/node-red-}$ 

labs/blob/master/introduction to node red/README.md

https://www.ibm.com/cloud-computing/bluemix/internet-of-things

https://docs.cloudant.com/json.html

http://www.hivemq.com/blog/mqtt-essentials-part-6-mqtt-quality-of-service-levels

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