# Software System Design & Architecture

# Outline

**Architecture** 

	Software Architecture		
	Quality Attributes		Software Product Lines
	Designing Software Architecture		
			Describing Architecture
	Documenting Software Architecture		Design Patterns
_			Microservice Architecture
[	Evaluating Software		

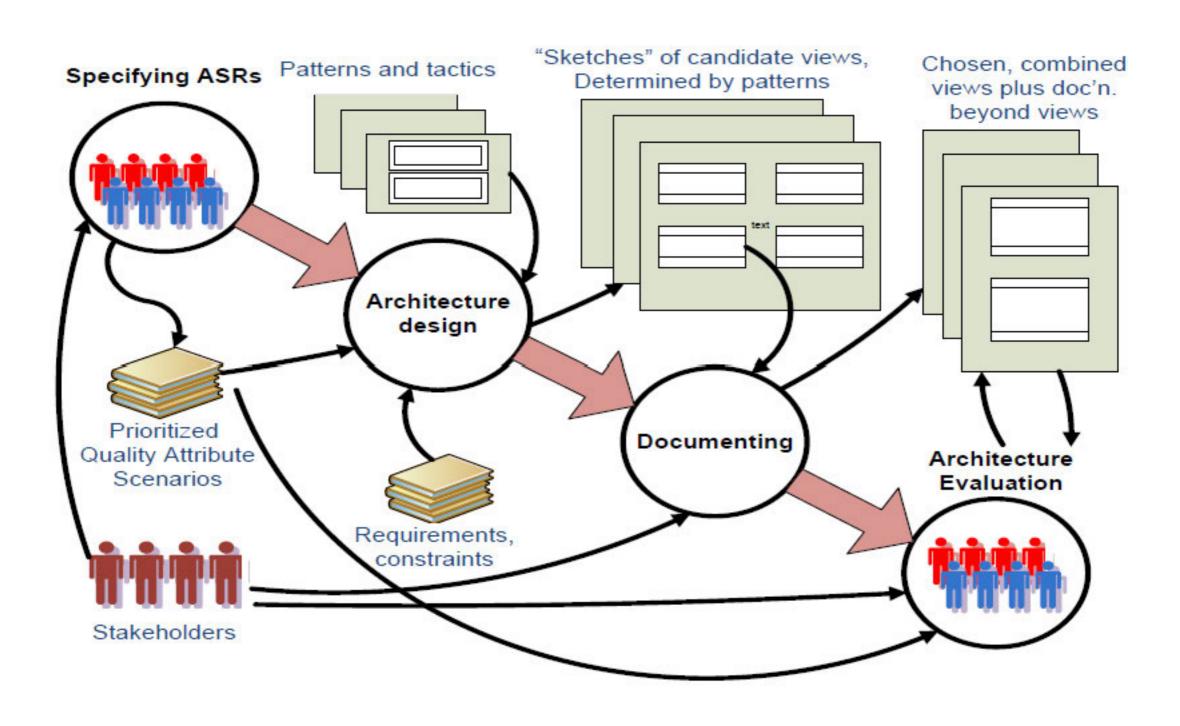
## Software Architecture in General

What is software architecture? Structure, Elements, Relationships, Design What does a software architect do? Where do architectures come from? NFRs, ASRs, Quality Requirements; Stakeholders, Organisations, Technical Environments... **Architecture Views** Logical view, Process view, Physical view, Development view + Use case scenarios...

Software architecture knowledge areas

Architectural activities and process

## Architecture Process



## Quality Attributes

#### **Software Requirements**

- Functional requirements, Quality requirements (NFRs), Constraints
- **Quality Attributes**
- Modeling quality attribute scenarios: Source, Stimulus, Artefact, Environment, Response, Measure
- Availability, Interoperability, Modifiability, Performance, Security, Testability, Usability, X-ability....
- Tactics for quality attributes
  - **Architecturally Significant Requirements**
- How to gather and identify ASRs: Requirements, Interviews, Business goals, Utility tree

## Architecture Patterns

#### **Architecture Patterns**

— Context, Problem, Solution: elements + relations + constraints

#### Module Patterns

Layered pattern

#### **Component-Connector Patterns**

Broker pattern, Model-view-controller pattern, Pipe-and-filter pattern, Client-server pattern, Peer-to-peer pattern, Service-oriented pattern, Publish-subscribe pattern, Share-data pattern

#### **Allocation Patterns**

— Map-reduce pattern, Multi-tier pattern

#### Patterns vs. Tactics

## Designing Architecture

#### **General Design Strategy**

- Abstraction, Decomposition, Divide & conquer, Generation and test, Iteration, Reuse
  - Attribute-Driven Design (ADD)
- Choose a part to design
- Marshal all ASRs for that part
- Create and test a design for that part
- Inputs to and outputs of ADD
- 8-step process: 1. confirm requirements, 2. choose an element to decompose, 3. identify ASRs, 4. choose a design satisfying ASRs, 5. instantiate elements & allocate responsibilities, 6. define interface, 7. verify & refine requirements, 8. repeat step 2-7 until all ASRs satisfied

## Documenting Architecture

#### Views and Beyond

- Views:
  - Styles (viewpoints), patterns and views
  - Structural views: module views, component-and-connector views, allocation views
  - Quality views
- Documenting views: 1. build stakeholder/view table, 2. combine views, 3. prioritise & stage
- Beyond views: documentation info & architecture info (mapping between views)
- Documentation package: views + beyond

## **Evaluating Architecture**

ATAM: Architecture Tradeoff Analysis Method

- Stakeholders involved in ATAM
- Inputs to and outputs of ATAM
- Phase 0: Partnership & preparation
- Phase 1: Evaluation 1
  - 1. present ATAM, 2. present business drivers, 3. present architecture, 4. identify architectural approaches, 5. generate utility tree, 6. analyse architectural approaches
- Phase 2: Evaluation 2
  - 1. present ATAM & results, 7. brainstorm & prioritize, 8. analyse architectural approaches, 9. present results
- Phase 3: Follow-up

## Software Product Lines

- Software Product Lines (Engineering)
- Product = core assets + custom assets
- Reusability and Modifiability
  - **Product Line Architecture**
- Reuse: find, understand, and use (invoke)
- Variation: forms of variation \* software entity varied \* binding time
- Architecture: variation points
  - **SPL Practice Areas and Patterns**
- 29 practice areas and 22 patterns

## Final Exam

- \_\_\_\_\_\_ 简答题、论述题、设计分析题
- 英文题目、中文或英文答题
- 一分别题目可能需画图
- 基础内容70%
- 高阶内容30%

### Empirical Software Engineering

- Know what is scientific research, in particular software engineering research
- Understand research methods used in science in general and in software engineering in particular
- Be able to design your own research study
- Gain first-hand experience from exercising research methods
- Identify research opportunities in the topic areas of your interest
- Build the basis for your first academic publication

## DevOps中心科研框架

应用领域

