

As shown in Fig. R2, very promising results on real rainy

images are obtained by ERL-Net, which can on the one hand remove the rain streaks thoroughly, and on the other hand recover the detailed structures well with high contrast (*e.g.*, the results in the 2nd/3rd/4th/6th rows). Compared with ERL-Net, the other methods usually generate much more blurry results with important details missing. Even for JORDER, which performs the best among the comparative methods, the results are still very blurry (*e.g.*, the results in the 2nd/6th rows) and some important structural details of the background cannot be recovered/preserved well (*e.g.*, the result in the 1st row is very dark with low contrast caused by the over-deraining effect, and the structure of the wall in the 4th row is not recovered well).

Failure cases: Due to the lacking of an explicit control on the learning of the representation from the residual branch, some negative results may be obtained because: If the original representation from the main branch is good enough, the introduction of the residual representation may play negative effect by destroying the original one, thus resulting in some under-controlled results (*e.g.*, the over-deraining phenomenon as in the 5th row of Fig. R2). In the future, it is possible to add some prior [2] to regularize the learning of residual representation, thus getting rid of unexpected residuals if the original representation from the main branch are good enough to guarantee a high-quality de-raining result.

1.3. Running time analysis

By performing the de-raining task on a computer equipped with a Tesla P100 GPU, the running time of different models are reported in Table R1:

DDN	JORDER	DID	NLEDN	PReNet	AGAN	ERL-Net
0.26	32.67	1.89	7.65	0.11	0.85	0.46

Table R1: Running time (s) of different models on a 320×320 sized rainy image. **Red** color indicates the SOTA rain streak removal methods, **Cyan** color indicates the SOTA raindrop removal method.

As can be seen from the comparison, our model can provide a comparable running time and achieve new SOTA de-raining results for both rain streak and raindrop removal task.

1.4. Generalization ability analysis

To test the cross-dataset performance of the proposed model, we record the results on each dataset with ERL-Net trained on different datasets, results are listed in Table R2:

	Different datasets for training ERL-Net			SOTA results
	DDN	DID	Rain100H	
DDN	33.92/0.9502	32.69/0.9460	32.78/0.9463	32.60/0.9458
DID	34.28/0.9365	34.62/0.9403	34.39/0.9372	33.48/0.9229
Rain100H	34.12/0.9379	34.03/0.9371	34.57/0.9387	30.38/0.8939

Table R2: Average PSNR/SSIM values obtained by ERL-Net trained on different datasets. (Dataset with **red** color indicates the training set while dataset with **blue** color indicates the testing set).

As shown in Table R2, even when trained on one dataset (*e.g.*, Rain100H) and tested on another dataset (*e.g.*, DDN), the ERL-Net still achieves better result than the current SOTA, which is obtained by the model trained and tested on the same dataset. Such comparison fully demonstrates the powerful generality of ERL-Net.

2. Response to Specific Comments

Reviewer #1: • As carefully explained in the paper, M_{κ} can be simply interpreted as an implicit de-raining operator,

which can transform the embedding of a rainy image to become similar to the embedding of the corresponding clean image. Experimental results and visualization of feature maps in Fig. R1 demonstrates such a transformation can be achieved by the proposed entangled representation learning mechanism. • The latent code of clean image is used for training the entangled representation learning network, and when testing only the latent code of rainy image is used for decoding the de-raining results. Also see Sec 1.1 on illustrating how our model works.

Reviewer #2: For each model, we use models trained on different dataset (*e.g.*, DID, DDN, and Rain100H in the paper) to obtain the results on each real-world rainy images, and then select the one with best visually effect to show on Fig. R2 in this letter and Fig. 7 in the paper.

Reviewer #3: • Many different network modules are designed in existing de-raining literatures, and the designers only test the effectiveness of each module on specifically-constructed dataset. Thus, there lacks a comprehensive benchmark analysis on the effect of different modules in a fair setting. Consequently, we say it is difficult to analyze the specific contribution of different modules in the literatures. • The model is lightweight because none of existing modules in de-raining literature are adopted due to their complexity, and we only use the general building blocks in the very popular image-to-image translation baselines. Besides, the running time analysis in Table R1 also demonstrates that our model is lightweight with high inference speed. • For Fig. 2 in the paper, the ‘Down Layer’ should use ‘Global Average Pooling’, and the ‘UP Layer’ should use ‘Transposed Convolution’, we will revise this error in the future version.

References

- [1] S. Li, I. Araujo, W. Ren, Z. Wang, E. Tokuda, R. Junior, R. Cesar-Junior, J. Zhang, X. Guo, and X. Cao. Single image deraining: A comprehensive benchmark analysis. In *CVPR*, 2019.
- [2] T. Michael, B. Olivier, and L. Mario. Recent advances in autoencoder-based representation learning. In *NeurIPS*, 2018.