CS4423 - Networks

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6. Power Laws and Scale-Free Graphs

Lecture 22: Configuration Model

```
In [1]: import numpy as np
   import pandas as pd
   import networkx as nx
   import matplotlib.pyplot as plt
```

The Configuration Model

In principle, random graph can be generated in such a way that they have a prescribed degree sequence.

Idea: Choose numbers $d_i, i \in X$, so that $\sum d_i = 2m$ is an even number.

Then regard each degree d_i as d_i stubs (half-edges) attached to node i.

Compute a random **matching** of pairs of stubs and build a graph on X with those (full) edges.

Example. Suppose that $X = \{1, 2, 3, 4, 5\}$ and that we want those nodes to have degrees $d_1 = 3$, $d_2 = 2$ and $d_3 = d_4 = d_5 = 1$.

This gives a list of stubs (1,1,1,2,2,3,4,5) where each node i appears as often as its degree d_i requires.

A random shuffle of that list is (1, 3, 4, 1, 2, 1, 5, 2).

One way to construct a matching is to simply cut this list in half and match entries of the first half with corresponsing entries in the second half.

Note that $\sum d_i = 8 = 2m$ yields m = 4 edges ...

A Quick Implementation

```
In [2]: degrees = [3, 2, 1, 1, 1]
```

Recall that, in Python, list addresses start at 0, and networkx default node names do likewise. Let's adopt this convention here.

Now entry 3 in position 0 of the list degrees stands for 3 entries 0 in the list of stubs, to be constructed. Entry 2 in position 1 stands for 2 entries 1 in the list of stubs and so on. In general, entry d in position i stands for d entries i in the list of stubs.

Python's list arithmetic (using m * a for m repetitions of a list a and a + b for the concatenation of lists a and b) can be used to quickly convert a degree sequence into a list of stubs as follows.

```
In [3]: stubs = [degrees[i] * [i] for i in range(len(degrees))]
Out[3]: [[0, 0, 0], [1, 1], [2], [3], [4]]
In [4]: stubs = sum(stubs, [])
stubs
Out[4]: [0, 0, 0, 1, 1, 2, 3, 4]
```

Let's call this process the **stubs list** of a list of integers and wrap it into a python function

```
In [5]: def stubs_list(a):
    return sum([a[i] * [i] for i in range(len(a))], [])

In [6]: stubs_list(degrees)

Out[6]: [0, 0, 0, 1, 1, 2, 3, 4]
```

How to randomly shuffle this list? The wikipedia page on <u>random permutations (https://en.wikipedia.org</u> <u>/wiki/Random_permutation#Knuth_shuffles)</u> recommends a simple algorithm for shuffling the elements of a list <u>a</u> in place.

```
In [7]: from random import randint
    def knuth_shuffle(a):
        l = len(a)-1
        for k in range(l):
              j = randint(k, l)
              a[j], a[k] = a[k], a[j]

In [8]: a = [1,2,3]
    knuth_shuffle(a)
    a

Out[8]: [3, 2, 1]
```

Let's test whether this shuffle produces uniformly random outcomes \dots

```
In [9]: shuffles = {}
for i in range(1000):
    a = [1,2,3]
    knuth_shuffle(a)
    key = tuple(a)
    shuffles[key] = shuffles.get(key, 0) + 1

print(shuffles)

{(1, 2, 3): 152, (3, 2, 1): 154, (3, 1, 2): 183, (1, 3, 2): 168, (2, 1, 3): 1
56, (2, 3, 1): 187}
```

But python's random module already contains a function shuffle which does exactly this.

Let's test whether this shuffle produces uniformly random outcomes ...

```
In [12]: shuffles = {}
for i in range(1000):
    a = [1,2,3]
    shuffle(a)
    key = tuple(a)
    shuffles[key] = shuffles.get(key, 0) + 1

print(shuffles)

{(1, 3, 2): 168, (3, 2, 1): 149, (2, 1, 3): 160, (3, 1, 2): 178, (1, 2, 3): 169, (2, 3, 1): 176}
```

So we shuffle the stubs ...

```
In [13]: shuffle(stubs)
stubs
Out[13]: [0, 0, 0, 2, 4, 3, 1, 1]
```

Then we match pairs, by cutting the list of stubs into halves and transposing the resulting array of 2 rows ...

```
In [14]: m = len(stubs) // 2
In [15]: edges = [stubs[:m], stubs[m:]]
edges
Out[15]: [[0, 0, 0, 2], [4, 3, 1, 1]]
In [16]: edges = list(zip(*edges))
edges
Out[16]: [(0, 4), (0, 3), (0, 1), (2, 1)]
```

```
In [17]: G = nx.Graph(edges)
In [18]: G.number_of_edges()
Out[18]: 4
In [19]: nx.draw(G, with_labels=True, node_color='y')
```

```
In [20]: G.edges()
Out[20]: EdgeView([(0, 4), (0, 3), (0, 1), (1, 2)])
```

All in all, a configuration model can be built as follows.

```
In [21]: def configuration(degrees):
    m = sum(degrees) // 2 # should check if sum(degs) is even ...
    stubs = stubs_list(degrees)
    shuffle(stubs)
    edges = list(zip(stubs[:m], stubs[m:]))
    return nx.Graph(edges)
```

```
In [22]: G = configuration([3,2,1,1,1])
    nx.draw(G, with_labels=True, node_color='y')
    print(G.edges())
```

[(0, 1), (0, 4), (3, 2)]





Now create a power degree distribution ... and generate a graph. Use $\gamma=2$, since I know (https://en.wikipedia.org/wiki/Riemann_zeta_function) that $\zeta(2)=\pi^2/6$...

 $\begin{bmatrix} [0,\ 0.6079271018540267,\ 0.15198177546350666,\ 0.06754745576155852,\ 0.037995443\\ 865876666,\ 0.024317084074161065,\ 0.01688686394038963,\ 0.01240667554804136,\ 0.\\ 009498860966469166,\ 0.007505272862395391,\ 0.006079271018540266,\ 0.00502419092\\ 4413444,\ 0.004221715985097407,\ 0.003597201786118501,\ 0.00310166888701034,\ 0.0\\ 027018982304623405,\ 0.0023747152416172916,\ 0.0021035539856540716,\ 0.001876318\\ 2155988477,\ 0.0016840085923934256,\ 0.0015198177546350666,\ 0.00137851950533792\\ 9,\ 0.001256047731103361,\ 0.0011492005706125268,\ 0.0010554289962743518,\ 0.0009726833629664427,\ 0.0008993004465296252,\ 0.0008339192069328212,\ 0.000775417221\\ 752585,\ 0.0007228621900761315,\ 0.0006754745576155851,\ 0.0006325984410551787,\\ 0.0005936788104043229,\ 0.0005582434360459381,\ 0.0005258884964135179]\ 0.982380\\ 1579310864$

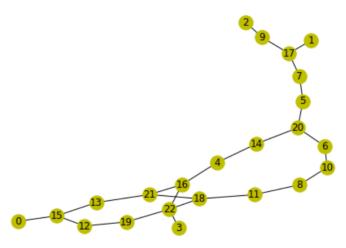
Note how $p_0 = 0$ was explicitly prepended to the list p. Turn this now into a degree histogram on, say, n = 50 nodes.

Then recover the degree sequence from the histogram. Incidently, this works exactly as the transformation of the degree sequence above into a list of stubs (why?).

```
In [25]: print(stubs_list(d))
            , 1, 1, 1, 1, 2, 2, 2, 2, 2, 2, 2, 3, 3, 3, 4, 5]
   In [26]: | G = configuration(stubs_list(d))
   In [27]: G.edges()
   Out[27]: EdgeView([(41, 34), (41, 31), (41, 18), (41, 6), (41, 9), (34, 39), (31, 40),
            (40, 27), (40, 40), (15, 38), (38, 23), (38, 32), (37, 4), (37, 26), (37, 2),
            (25, 14), (39, 30), (39, 24), (28, 36), (36, 33), (13, 8), (33, 20), (30, 0),
            (7, 3), (11, 10), (19, 16), (32, 35), (35, 21), (12, 29), (22, 5), (1, 17)]
   In [28]: | nx.draw(G, with labels=True, node color='y')
                                                             171
   In [29]: nx.degree_histogram(G)
   Out[29]: [0, 30, 7, 3, 1, 1]
Try again ... This time with \gamma=2.5, an explict value of c=2.5, and p[1] corrected so that \sum p_k=1.
   In [30]: gamma = 2.5
            c = 2.5
            p = [0] + [c * k**(-gamma) for k in range(1,35)]
            p[1] = p[1] - (sum(p) - 1)
            print(p)
            print(sum(p))
```

 $\begin{bmatrix} 0, \ 0.1545054783722426, \ 0.4419417382415922, \ 0.16037507477489604, \ 0.078125, \ 0.0447213595499958, \ 0.028350575726657154, \ 0.019283901684144247, \ 0.013810679320049757, \ 0.010288065843621401, \ 0.007905694150420948, \ 0.006229573235077761, \ 0.005011721086715501, \ 0.004102812102257612, \ 0.00340894441214827, \ 0.0028688765527462344, \ 0.00244140625, \ 0.0020980590401066864, \ 0.0018186902808295976, \ 0.0015887516196022283, \ 0.0013975424859373688, \ 0.0012370628698185509, \ 0.0011012433696054257, \ 0.0009854178358084818, \ 0.0008859554914580361, \ 0.0008, \ 0.000725281564860148, \ 0.0006599797315839344, \ 0.0006026219276295077, \ 0.0005520075451160876, \ 0.0005071505162084871, \ 0.0004672354371143988, \ 0.0004315837287515549, \ 0.00039962730935651474, \ 0.0003708879436472942 \end{bmatrix}$

Lift the degree numbers by 1/2 so that they are rounded, rather than cut off when converted into integers. Also reduce number of nodes to 25 for better drawings ...



```
In [36]: nx.degree_histogram(G)
Out[36]: [0, 4, 12, 5, 1, 1]
```

In networkx, configuration models can be generated with the function nx.configuration model.

