

程式設計(一) - 作業 6

NCKU Program Design I Homework 6

The key focus of this Assignment

- array
- loops
- function
- random number generator

Before Start

- Don't attack any system otherwise you will fail this course.
- One instances of severe plagiarism, hiring someone to write assignments, or similar activities are detected, the semester's assignment scores will be calculated as 0 point across the board.

Before Start

- If you have any question about this homework tasks (ex. problem description), please feel free to contact me
- (資訊 115 陳俊安, f74114744@gs.ncku.edu.tw).

DeadLine: 11/2 00:00

- No Delay Submission ! ! !

Submission

- Login the system by your personal account. (Use the ssh command)
- Create an directory with name “HW6” in your home directory.
- You can use the “pwd” command to confirm your current directory.
- The “mkdir [name]” command can create a directory with the name [name]
- In HW6 directory, you need to create 2 files with name “hw6.c”, “hw6_random.c”
- You need to compile your program by yourself, and create 2 executable files with the filenames “hw6”, “hw6_random”

Subtask & Grading

- Homework 6_General (hw6.c) (60 %)
 - Function 6-1: 15 %
 - Function 6-2: 15 %
 - Function 6-3: 15 %
 - Function 6-4: 15 %
- Homework 6_Random (hw6_random.c) (40 %)

Homework 6_General

- You need to write a program (hw6.c) that, at the beginning, will input a number from 1 to 4, indicating the function to be used.
 - Input 1 = Function Homework 6-1
 - Input 2 = Function Homework 6-2
 - Input 3 = Function Homework 6-3
 - Input 4 = Function Homework 6-4

Homework 6_General

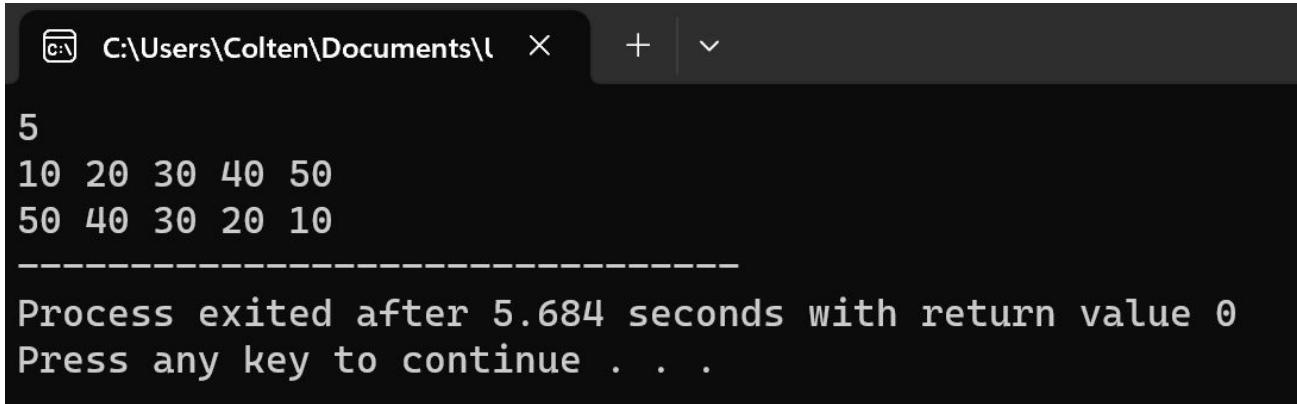
```
3 int main()
4 {
5     int opt;
6     scanf("%d",&opt);
7
8     if( opt == 1 )
9     {
10         Homework6_1();
11     }
12     else if( opt == 2 )
13     {
14         Homework6_2();
15     }
16     else if( opt == 3 )
17     {
18         Homework6_3();
19     }
20     else
21     {
22         Homework6_4();
23     }
24 }
```

Homework 6-1 : Reverse the sequence

- Write a function to reverse a sequence.
- Input Format :
 - First Line: N (Length of sequence)
 - Second Line: a_1, \dots, a_N (sequence)
- Input Limits :
 - $1 \leq N \leq 2 * 10^5$
 - $1 \leq a_i \leq 10^9$

Homework 6-1 : Reverse the sequence

- Output Format :
 - [Number1] [Number2] ... [Number N]



```
C:\Users\Colten\Documents\l  X  +  v
5
10 20 30 40 50
50 40 30 20 10
-----
Process exited after 5.684 seconds with return value 0
Press any key to continue . . .
```

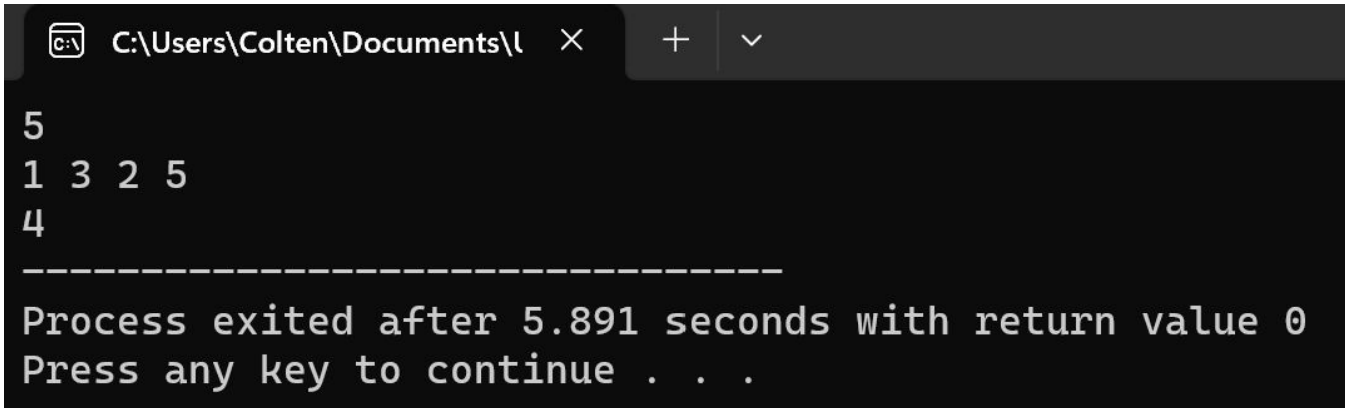
Homework 6-2 : Find the missing number

- A permutation missing a number please write a function to finding it.
- Input Format:
 - N
 - [Number 1] [Number 2] \cdots [Number $N-1$]
- Input Limit:
 - $1 \leq N \leq 2 * 10^5$ (Length of permutation)
 - permutation (1,2,3,4 \cdots N)

Homework 6-2 : Find the missing number

- Output Format:

- [Answer]



```
C:\Users\Colten\Documents\l  X + v
5
1 3 2 5
4
-----
Process exited after 5.891 seconds with return value 0
Press any key to continue . . .
```

Homework 6-2 : Hints

- You can use array index to keep track of whether the number has appeared.
 - $\text{arr}[i] = 1 \rightarrow \text{appear}$
 - $\text{arr}[i] = 0 \rightarrow \text{disappear}$
 - $\{1,3,4,5\} \rightarrow a[1] = 1, a[3] = 1, a[4] = 1, a[5] = 1$
 - $a[2] = 0$, so answer is 2

Homework 6-3 : Range Queries of Sum

- Given a sequence and some queries that require two positive integers to find the sum of a given range.
- Input Format:
 - N (Length of sequence)
 - [Number 1] [Number 2] ... [Number N]
 - Q (Query Times)
 - [query1_L] [query1_R]
 - ...
 - [queryQ_L] [queryQ_R]

Homework 6-3 : Range Queries of Sum

- Sample Input:
 - 5
 - 1 2 3 4 5
 - 2
 - 1 5
 - 3 4
- Sample Output:
 - 15
 - 7

Homework 6-3 : Range Queries of Sum

- Time Limits: 1 second
 - Pay attention to time limit !!!!
 - Otherwise, you will got time limit exceed.
- Input Limit:
 - $1 \leq N, Q \leq 10^5$
 - $1 \leq [\text{Number } i] \leq 10^9$
 - $1 \leq \text{query-L} \leq \text{query-R} \leq N$

Homework 6-3 : Hints

- 如果每一次查詢時都利用迴圈計算總合是一個非常沒有效率的方法
- Using a loop to calculate the sum for each query every time is a highly inefficient approach.
- 這其實是一個科普題，這題的技巧被叫做前綴和
- This is actually an educational question, and the technique for this question is called "prefix sum".

Homework 6-3 : Hints

- 我們可以額外開一個陣列並定義：
- We can create an additional array and define it :
 - $b[i] = a[1] + \cdots + a[i]$
- Do this before querying the range sum.
- 在查詢區間和之前，先把這件事情做好

Homework 6-3 : Hints

- $[L, R] = a[L] + \cdots + a[R]$
- $b[R] = a[1] + \cdots + a[L-1] + a[L] \cdots + a[R]$
- $b[L-1] = a[1] + \cdots + a[L-1]$
- $b[R] - b[L-1] = a[L] + \cdots + a[R]$
- 如此一來每一次查詢你都不再用迴圈計算任何東西，效率大提升！
- This way, you don't need to calculate anything with a loop for each query, which greatly improves efficiency!

Homework 6-3



A screenshot of a Windows command prompt window. The title bar at the top reads "C:\Users\jun93\OneDrive\文件\Untitled1.exe". The command prompt area has a black background with white text. The text displayed is a sequence of numbers arranged in five lines: the first line contains "5", the second line contains "1 2 3 4 5", the third line contains "2", the fourth line contains "1 5", and the fifth line contains "3 4". Below these, the numbers "15" and "7" are displayed on separate lines.

```
5  
1 2 3 4 5  
2  
1 5  
3 4  
15  
7
```

Homework 6-4 : 2D-Array

- Define a grid of $n * m$ dimensions, with the top-left corner at (1,1) and the bottom-right corner at (n,m).
- Please design a function to perform 5 swap operations after inputting the grid and output the results after the swaps.

Homework 6-4 : 2D-Array

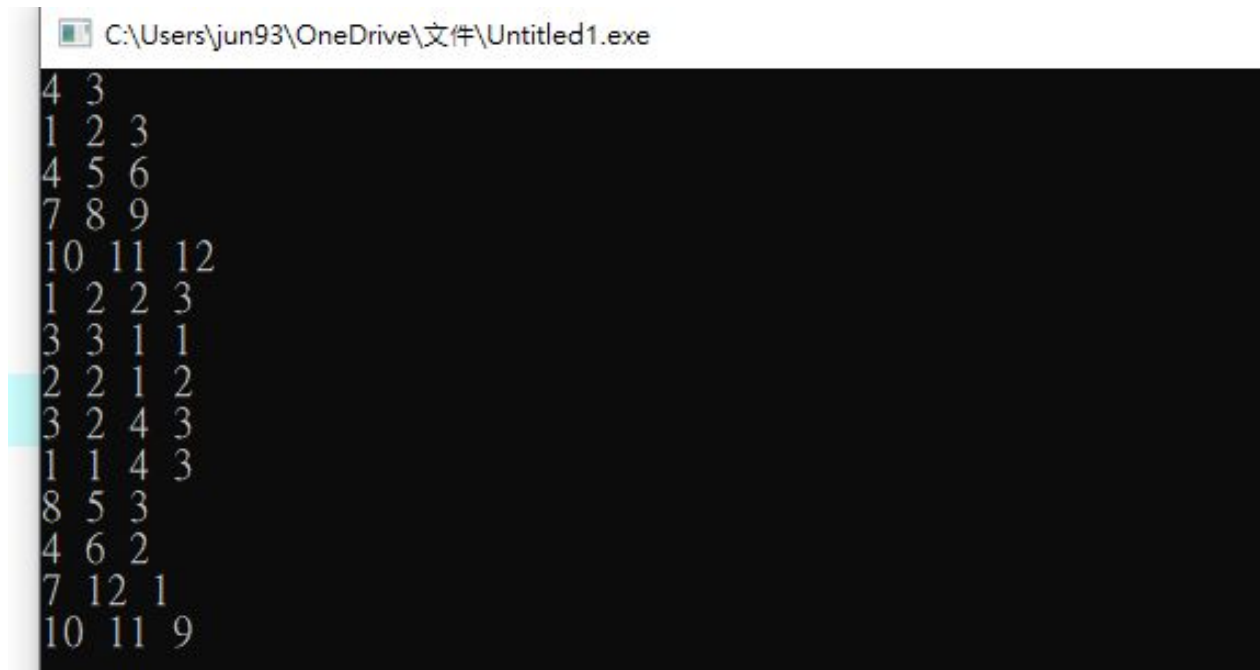
- Input Format:

- n m
- [number of (1,1)] \cdots [number of (1,m)]
- \cdots
- [number of (n,1)] \cdots [number of (n,m)]
- [swap1-X1] [swap1-Y1] [swap1-X2] [swap1-Y2]
- \cdots
- [swap5-X1] [swap5-Y1] [swap5-X2] [swap5-Y2]

Homework 6-4 : 2D-Array

- Output Format:
 - [number of (1,1)] \cdots [number of (1,m)]
 - \cdots
 - [number of (n,1)] \cdots [number of (n,m)]
- Input Limits:
 - $1 \leq n, m \leq 1000$
 - $1 \leq \text{number of } (X,Y) \leq 1000$
 - $1 \leq \text{swap-X} \leq n \ \& \ 1 \leq \text{swap-Y} \leq m$

Homework 6-4 : 2D-Array



A screenshot of a Windows command prompt window. The title bar at the top reads "C:\Users\jun93\OneDrive\文件\Untitled1.exe". The command prompt area has a black background with white text. It displays a 2D array of numbers arranged in 10 rows and 4 columns. The numbers are as follows:

| | | | |
|----|----|----|---|
| 4 | 3 | | |
| 1 | 2 | 3 | |
| 4 | 5 | 6 | |
| 7 | 8 | 9 | |
| 10 | 11 | 12 | |
| 1 | 2 | 2 | 3 |
| 3 | 3 | 1 | 1 |
| 2 | 2 | 1 | 2 |
| 3 | 2 | 4 | 3 |
| 1 | 1 | 4 | 3 |
| 8 | 5 | 3 | |
| 4 | 6 | 2 | |
| 7 | 12 | 1 | |
| 10 | 11 | 9 | |

Homework 6_Random (hw6_random.c)

- 這個版本的差別只在於所有輸入你要自己 random 產生出來
- The only difference in this version is that all inputs need to be generated randomly by yourself.
- 請將你 random 的測試資料先輸出，再輸出該測試資料的答案
- Please output the randomly generated test data first, and then output the answers for that test data.

Homework 6_Random (hw6_random.c)

- 特別注意到，一開始輸入的 Function 類型一樣是我們腳本輸入，你不需要 random 也不需要輸出這一個值
- Please take special note that the function type you input at the beginning is still entered by our script, and you don't need to randomize or output this value.

Homework 6_Random (hw6_random.c)

- 每一題 Random 的 Input Limit 必須遵守
- The input limits for each randomly generated question must be adhered to.
- 額外給予一些 Random 的特殊限制：
- Provide some additional random special restrictions:
 - Homework 6-1 : $N \geq 5000$
 - Homework 6-2 : $N \geq 5000$
 - Homework 6-3 : $N, Q \geq 50000$
 - Homework 6-4 : $N \geq 500$ & $M \geq 500$

Homework 6_Random Example

- Input :
 - 1 ← Our input , no random & output
- Output :
 - 5123 ← Your random number of N
 - [Number_Random 1] ⋯ [Number_Random 5123] ← Your random number of sequence
 - [Reverse Value 1] ⋯ [Reverse Value 5123] ← Answer

Homework 6_Random Example

- Input :
 - $2 \leftarrow$ Our input , no random & output
- Output :
 - $8150 \leftarrow$ Your random number of N
 - $[\text{Number_Random } 1] \cdots [\text{Number_Random } 8149] \leftarrow$ Your random number of sequence
 - $[\text{Missing Number}] \leftarrow$ Answer

Homework 6_Random

- 我們腳本會重複跑好幾次檢查你的程式有沒有確實的 random
- Our script will run several times to check whether your program is genuinely random.
- 懶人包：
 - Random 的版本我們只會輸入一個數字 (1~4)
 - 剩下的東西你要自己 random
 - 先輸出你 random 的東西，再輸出如果把你的 random 當輸入時的答案