```
(1)
#include <stdio.h>
int main(int argc, char* argv[])
    char buf[1024] = { 0 };
    FILE* fp = fopen(argv[1],"r");
    if (argc < 2)
    {
        printf("please input source file!\n");
    }
    if (fp == NULL)
        printf("open source %s failed\n", argv[1]);
return -1; }
    while (fgets(buf,1024, fp))
        printf("%s\n", buf);
    }
return 0; }
liu@liu-virtual-machine:~/b22040709$ gcc -c c1.c
liu@liu-virtual-machine:~/b22040709$ gcc -o hello1 c1.o
liu@liu-virtual-machine:~/b22040709$ ./hello1 exp.txt
hello,world
liu@liu-virtual-machine:~/b22040709$ rm -rf *.o
(2)
include <stdio.h> include <dirent.h> include <sys/types.h>
 int main(int argc, char* argv∏)
{
    DIR* dirp;
    struct dirent* direntp;
    if ((dirp = opendir(argv[1])) == NULL) {
        printf("error\n");
     //
          exit(1);
    while ((direntp = readdir(dirp)) != NULL)
        printf("%s\n", direntp->d_name);
    closedir(dirp);
// exit(0); }
```

```
liu@liu-virtual-machine:~/b22040709$ gcc -c c2.c
liu@liu-virtual-machine:~/b22040709$ gcc -o hello2 c2.o
liu@liu-virtual-machine:~/b22040709$ ./hello2 ~/b22040709
3.sh
backup.tar.gz
c2.c
hello1
exp.txt
4.sh
others
hello2
c3.c
5.sh
textfile.txt
1.sh
2.sh
c1.c
c2.o
liu@liu-virtual-machine:~/b22040709$
(3)
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
int main(){
char buf[1024] = \{0\};
      char buf2[1024]={0};
   getcwd(buf, 1024);
   printf("%s\n", buf);
   if(chdir("/home")<0){
       printf("error\n");
   }
else {
       printf("success\n");
   getcwd(buf2,1024);
```

```
printf("%s\n",buf2);
  return 0;
}
liu@liu-virtual-machine:~/b22040709$ gcc -c c3.c
liu@liu-virtual-machine:~/b22040709$ gcc -o hello3 c3.o
liu@liu-virtual-machine:~/b22040709$ ./hello3 ~
/home/liu/b22040709
success
/home
liu@liu-virtual-machine:~/b22040709$
```