# (1) Task 1

(1) Write a C program that uses standard I/O libraries to display the contents of text files. The program is compiled and linked by the make tool, which requires the generation of the of file first, and then the generation of the executable file, and the function of deleting the intermediate file (.o) in the makefile file.

```
#include <stdio.h>
int main(int argc, char* argv[])
    char buf[1024] = { 0 };
   FILE* fp = fopen(argv[1],"r");
   if (argc < 2)
       printf("please input source file!\n");
    }
    if (fp == NULL)
    {
       printf("open source %s failed\n", argv[1]);
       return -1;
    }
    while (fgets(buf,1024, fp))
    {
       printf("%s\n", buf);
   }
    return 0;
}
```

Make sure your filename is c1.c

We can use the following makefile.

```
hello1:c1.o
    gcc -o hello1 c1.o
c1.o:c1.c
    gcc -c c1.c
clean:
    rm -rf *.o
```

```
hello1:c1.0

gcc -o hello1 c1.0

c1.o:c1.c

gcc -c c1.c

clean:

m -rf *.0

B22040514@yyu-virtual-machine:~/lab3/task1$ ls

c1.c makefile

B22040514@yyu-virtual-machine:~/lab3/task1$

C1.o:c1.c

B22040514@yyu-virtual-machine:~/lab3/task1$
```

```
hello world !!!

B22040514@yyu-virtual-machine:~/lab3/task1$ ls

c1.c makefile

B22040514@yyu-virtual-machine:~/lab3/task1$ make

gcc -c c1.c

gcc -o hello1 c1.o

B22040514@yyu-virtual-machine:~/lab3/task1$ ls

c1.c c1.o hello1 makefile

B22040514@yyu-virtual-machine:~/lab3/task1$ ls

c1.c c1.o hello1 makefile

B22040514@yyu-virtual-machine:~/lab3/task1$ ls

c1.c c1.o hello1 makefile test.txt

B22040514@yyu-virtual-machine:~/lab3/task1$ ./hello1 test.txt

hello world !!!
```

#### (2) Task 2

(2) Write a C program that displays all the file names in the current directory. The program is compiled and linked by the make tool, which requires the generation of the.o file first, and then the generation of the executable file, and the function of deleting the intermediate file (.o) in the makefile file.

#### include <stdio.h>

### include <dirent.h>

# include <sys/types.h>

```
int main(int argc, char* argv[])
{
    DIR* dirp;
    struct dirent* direntp;
    if ((dirp = opendir(argv[1])) == NULL) {
        printf("error\n");
        // exit(1);
    }
    while ((direntp = readdir(dirp)) != NULL)
        printf("%s\n", direntp->d_name);
    closedir(dirp);
    // exit(0);
}
```

Make sure your filename is c2.c

We can use the following makefile.

```
hello2:c2.o
gcc -o hello1 c2.o
c2.o:c2.c
gcc -c c2.c
clean:
rm -rf *.o
```

```
B22040514@yyu-virtual-machine:~/lab3/task2$ ls
 llo2:c2.o
                                                      c2.c makefile
                                                      B22040514@yyu-virtual-machine:~/lab3/task2$
                                                     B22040514@yyu-virtual-machine:~/lab3/task2$ ls
                                                     c2.c makefile
                                                     B22040514@yyu-virtual-machine:~/lab3/task2$
nt main(int argc, char* argv[])
     struct dirent* direntp;
     if ((dirp = opendir(argv[1])) == NULL) {
     while ((direntp = readdir(dirp)) != NULL)
         printf("%s\n", direntp->d_name);
     closedir(dirp);
B22040514@yyu-virtual-machine:~/lab3/task2$ ls
c2.c makefile
B22040514@yyu-virtual-machine:~/lab3/task2$ make
gcc -c c2.c
gcc -o hello1 c2.o
B22040514@yyu-virtual-machine:~/lab3/task2$ ls
c2.c c2.o hello1 makefile
B22040514@yyu-virtual-machine:~/lab3/task2$ ./hello1 ~/lab3
task2
task1
B22040514@yyu-virtual-machine:~/lab3/task2$ ./hello1 ~/lab3/task1
hello1
c1.0
c1.c
test.txt
```

• •

makefile

B22040514@yyu-virtual-machine:~/lab3/task2\$

# (3) Task 3

(3) Write a C program that changes the working directory of the current process. The program is compiled and linked by the make tool, which requires the generation of the.o file first, and then the generation of the executable file, and the function of deleting the intermediate file (.o) in the makefile file.

```
#include <stdio.h>
#include <stdib.h>
#include <unistd.h>
int main(){
    char buf[1024] = {0};
```

```
char buf2[1024]={0};
  getcwd(buf, 1024);
  printf("%s\n", buf);
  if(chdir("/home")<0){
      printf("error\n");
  }
  else
  {
      printf("success\n");
  }
  getcwd(buf2,1024);
  printf("%s\n",buf2);
  return 0;
}</pre>
```

Make sure your filename is c3.c

We can use the following makefile.

```
hello3:c3.o
gcc -o hello1 c3.o
c3.o:c3.c
gcc -c c3.c
clean:
rm -rf *.o
```

```
#include <stdio.h>
#include <stdib.h>
#include <unistd.h>
#include <unistd.h
#
```

```
B22040514@yyu-virtual-machine:~/lab3/task3$ ls

c3.orc3.c

gcc -c c3.c

lean:

makefile

B22040514@yyu-virtual-machine:~/lab3/task3$ ls

c3.c makefile

B22040514@yyu-virtual-machine:~/lab3/task3$ make

gcc -c c3.c

gcc -o hello1 c3.o

B22040514@yyu-virtual-machine:~/lab3/task3$ ls

c3.c c3.o hello1 makefile

B22040514@yyu-virtual-machine:~/lab3/task3$ ls

c3.c c3.o hello1 makefile

B22040514@yyu-virtual-machine:~/lab3/task3$ ls

c3.c c3.o hello1 makefile

B22040514@yyu-virtual-machine:~/lab3/task3$ ./hello1

/home/B22040514/lab3/task3

success
/home
```

B22040514@yyu-virtual-machine:~/lab3/task3\$