



## AniMove Cheat Sheet

for animal movement analysis, spatial data handling, remote sensing, spatial statistics and visualization

[www.animove.org](http://www.animove.org)

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### Packages

<b>move</b>	access and analyse movement data
<b>bcpa</b>	analyse movement tracks
<b>ctmm</b>	continuous time movement models
<b>recurse</b>	analyze recursions in movement data
<b>adehabitatHR</b>	home range calculations including classical methods
<b>dismo</b>	species distribution modelling
<b>raster</b>	for raster data manipulation
<b>sp</b>	for vector data manipulation
<b>rgdal</b>	data import and export, projections
<b>rgeos</b>	geometry commands
<b>spdep</b>	spatial dependence

further relevant packages:

<b>spatstat</b>	spatial statistics
<b>gstat</b>	geostatistics
<b>geoR</b>	geostatistical analysis
<b>gdistance</b>	distances on geographical grids
<b>spsurvey</b>	sampling functionality
<b>trip</b>	sp class extension for track analysis
<b>randomForest</b>	random Forest implementation
<b>mgcv</b>	GAM implementation
<b>lme4</b>	mixed-effects model

visualization packages:

<b>maptools</b>	handling spatial objects
<b>maps</b>	map display
<b>mapproj</b>	map projections
<b>mapdata</b>	supplements to maps
<b>rasterVis</b>	enhanced raster visualization
<b>ggplot2</b>	for more fancy plots
<b>ggmap</b>	map backgrounds for <b>ggplot2</b>
<b>reshape2</b>	flexibly reshape data
<b>moveVis</b>	animating movement and environ. data

More spatial R packages are listed here:  
[cran.r-project.org/web/views/Spatial.html](http://cran.r-project.org/web/views/Spatial.html)

Relevant commands are listed below, actual syntax needs to be checked within the manual pages of each command.

### Raster

Raster data manipulation is similar to a spreadsheet or matrix manipulation but with coordinates and projections, hence various also not explicitly spatial commands can be applied. Here we mainly list commands designed for spatial data handling.

#### Import and export

<b>raster::raster()</b>	import (or generate) one raster layer
<b>raster::brick()</b>	import raster with multiple layers
<b>raster::writeRaster()</b>	export raster data to file
<b>raster::writeFormats()</b>	list of supported raster file types
<b>raster::getData()</b>	retrieves DEM and climate data directly from the web

#### Information

<b>print()</b>	prints raster metadata
<b>click()</b>	interactively query raster plot
<b>hist()</b>	histogram of raster values per layer
<b>raster::cellStats()</b>	summary statistics of single layers
<b>summary()</b>	summary statistics
<b>raster::extent()</b>	extent of raster data set
<b>raster::ncell()</b>	number of cells (of one layer)
<b>raster::nlayers()</b>	number of bands
<b>names()</b>	prints layer names
<b>str()</b>	print the data structure
<b>raster::NAvalue()</b>	get or set background values

#### Visualization

<b>plot(), plotRGB()</b>	raster plot and RGB plot. Usefull arguments: <b>y=bandnumber</b> , <b>add=TRUE</b> (overlay multiple plots)
<b>image(), spplot()</b>	alternative plotting commands
<b>levelplot()</b>	fancy way to plot raster data information
<b>densityplot()</b>	raster value density plot
<b>bwplot()</b>	violin plot of raster data values
<b>hovmoller()</b>	spatio-temporal plotting options
<b>streamplot()</b>	plotting of streamlines
<b>animate_raster()</b>	animating of multi-temporal environmental data

#### Projections

<b>projection()</b>	query or set projection (does NOT reproject)
<b>raster::projectRaster()</b>	reprojects raster to new coordinate system

### Data manipulation

Most raster commands will output a file to a chosen location, if filename= is specified. Otherwise it will use temp files.

<b>raster::stack()</b>	stack different raster layers together
<b>raster::addLayer();</b>	add/drop a raster layer
<b>raster::dropLayer()</b>	
<b>raster::crop()</b>	crop raster set to smaller extent
<b>raster::drawExtent()</b>	draw extent on a plot for e.g. inclusion in <b>crop(raster,extent)</b>
<b>raster::mask()</b>	masking of background values
<b>raster::merge(); mosaic()</b>	combine raster tiles to a raster with larger extent
<b>raster::extract()</b>	extract values from Raster objects, using points or polygons
<b>raster*2/raster2</b>	any basic operation, more efficient:
<b>raster::calc()</b>	apply a function to raster data and
<b>raster::overlay()</b>	apply a function which uses multiple bands, e.g. to calculate NDVI
<b>raster::focal()</b>	moving window operations
<b>raster::distance()</b>	calculate distance to closest feature, e.g. distance to water
<b>raster::terrain()</b>	calculate terrain attributes from DEM, e.g. slope
<b>raster::zonal()</b>	zonal statistics, for classified raster
<b>raster::reclassify()</b>	reclassify raster values
<b>raster::subs()</b>	substitutes values
<b>raster::resample()</b>	resampling of raster to raster
<b>raster::aggregate()</b>	aggregation of cells
<b>raster::disaggregate()</b>	disaggregation of cells
<b>raster::rasterToPoints()</b>	converts a raster to vector points
<b>raster::rasterToPolygons()</b>	converts a raster to polygons
<b>raster::rasterToContour()</b>	converts raster values to contour
<b>[[ ]]</b>	address specific raster layer, e.g. <b>myRaster[[1]]</b> for first layer of <b>myRaster</b>
<b>x &lt;- raster &gt; 50</b>	boolean operation, output is binary
<b>raster[raster &lt;= 50] &lt;- 0</b>	replace all values smaller then 50 with 0
<b>r1[r1==50] &lt;- r2[r1==50]</b>	values in r1 whose values are equal 50 are replaced by the corresponding values of r2
<b>raster::sampleRandom()</b>	random sample from cell values
<b>raster::sampleRegular()</b>	regular sample from cell values
<b>raster::sampleStratified()</b>	stratified sample from cell values

### Vector

Vector data often come in shp format including a variety of auxiliary files. All of them are relevant and are needed for further analysis. Note that **readShapePoly()** etc. from package **maptools** do NOT automatically read projection information from shapefiles. It is recommended to use **readOGR()** instead.

### Import and export

rgdal::readOGR()	import vector file
rgdal::writeOGR()	export vector file
rgdal::ogrDrivers()	list supported file formats

### Information

plot()	vector plot. add=TRUE overlays multiple plots, e.g. combine with raster data
summary()	metadata and data summary
raster::extent()	extent/bounding box of vector data
sp::coordinates()	sets spatial coordinates to create spatial data, or retrieves spatial coordinates

### Projections

projection()	query or set projection (does NOT reproject)
spTransform()	reproject vector data to new coordinate system

### Data manipulation

Check out the functions in the rgeos package, which provides most of the classical vector GIS operations such as buffers etc.

subset()	subset spatial data, based on a condition, e.g. keep only certain points
merge()	Merge a Spatial object having a data.frame (i.e. merging of non-spatial attributes)
sp::over()	spatial overlay for points, grids and polygons
raster::rasterize()	Rasterize points, lines, or polygons
raster::distanceFromPoints()	computes the distance to points, output is a raster
raster::extract()	extracts raster values behind points, lines or polygons
rgeos::gIntersection()	intersection of vector data sets
rgeos::gBuffer()	Buffer Geometry
maptools::elide()	Rotate, scale or shift spatial objects

### Spatial Modeling

dismo::kfold()	partitioning of data set for training/validation purpose
evaluate()	cross-validation of models with presence/absence data
randomForest::randomForest()	fits a randomForest model
maxent()	executes Maxent from R
mgcv::gam()	fits a GAM
pls()	fits a partial least squares model
predict()	predicts statistical model into space (raster)

### Movement Analysis

For most of the following commands the data sets need to be converted to a specific format. The formats for the **move** packages are based on the **raster** and **sp** and can thus be manipulated using the same functions.

move::move()	import of movement data sets from movebank.org csv's or from loaded data
move::n.locs()	return the number of locations
move::timestamps()	extract timestamps from move objects
move::unusedRecords()	returns the unused records (outliers, non location sensor data, etc)
move::burst()	assign categories to segments for segmented analysis
move::moveStack()	stacks multiple animal tracks
move::UDStack()	stack a list of UD's, convert a RasterStack to UDStack or convert a BurstStack to a UDStack by standardizing.
move::split()	splits movestack into single move objects, or splits a UDStack
move::movebankLogin()	stores movebank.org credentials
move::searchMovebankStudies()	search for a study in Movebank by keywords
move::getMovebankData()	import tracks directly from movebank.org
move::as.data.frame()	create data frame of a move object
move::angle()	calculate headings from a move object
move::turnAngleGc()	calculate turning angles
move::speed()	extracts speed from a move object
move::distance()	extracts distance between locations from a move object
move::timeLag()	extracts time lag between locations from a move object
move::spTransform()	change projection of a move object
move::emd()	calculate differences between UD's or UDStacks
move::raster2contour()	calculate UD contour lines
move::getVolumeUD()	convert UD to UD quantiles
move::interpolateTime()	linearly interpolate locations to specific times to for example regularize a track
move::coordinates()	extract coordinates of a move object
move::getDataRepositoryData()	download data directly from the Movebank Data Repository
move::getDuplicatedTimestamps()	get all pairs of duplicated timestamps
move::getMovebankNonLocationData()	downloads the non location data directly from movebank.org
move::brownian.	calculate the utilization distribution (UD) using the dynamic Brownian Bridge Movement Model
bridge.dyn()	calculate the utilization distribution (UD) using the Bivariate Gaussian Bridge model
move::dynBGB()	

adehabitatHR::mcp()	calculates minimum convex polygons for SpPdf
adehabitatHR::kernelUD()	calculates a kernel density surface for SpPdf
adehabitatHR::LoCoH.k()	calculates local convex hulls using k neighbours
adehabitatHR::LoCoH.r()	calculates local convex hulls using a radius of r
adehabitatHR::LoCoH.a()	calculates local convex hulls using an adaptive radius

### Movement Visualization

Commands to visualize movement and environmental variables as animations, e.g. to display animal-environment interactions

get_libraries()	detects system libraries needed to create GIF or video files
get_formats()	displays all available output formats
animate_move()	animates movement tracks and environmental data
animate_stats()	animates movement tracks and env. data alongside interaction statistics
animate_raster()	animates environmental data

### Recursion

Compute revisitation metrics for trajectory data with the **recurse** package. Data can be in a **move** object or data frame.

getRecursions()	calculates revisits for every location
getRecursionsAtLocations()	calculates revisits for specified locations
calculateIntervalResidenceTime()	calculates the residence time during user-specified intervals
getRecursionsInPolygon()	calculates revisits inside user-specified polygon

### Miscellaneous

Some useful commands which are related to spatial data analysis.

geocode()	geocoding in R
ppp()	creates a point pattern
complete.cases()	returns only cases with no missing values
gridSample()	sample point from a grid e.g. just one point per pixel

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