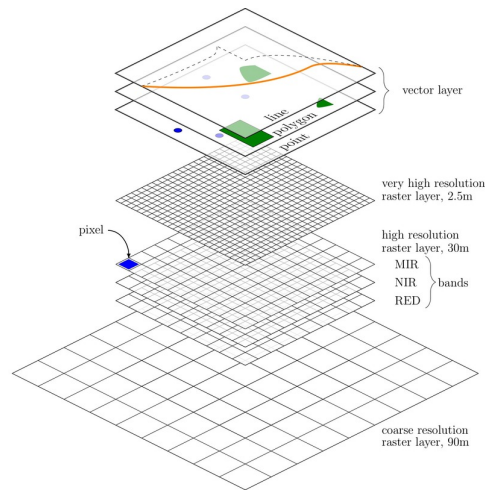


# Spatial R Cheat Sheet

## Remote Sensing and GIS functions



[book.ecosens.org](http://book.ecosens.org)

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## Packages

Packages which are used in the book are listed here, more relevant packages are however available within R

<b>RStoolbox</b>	various RS functions
<b>raster</b>	for raster data manipulation
<b>rgdal</b>	data import and export, projections
<b>sp</b>	for vector data manipulation
<b>rgeos</b>	geometry commands
<b>wrspathrow</b>	provides Landsat WRS-2 information
<b>gfcanalysis</b>	access to Forest Cover Change product
<b>modis</b>	download and analyse MODIS data
<b>bfast</b>	analyse time-series data
<b>dismo</b>	species distribution modelling
<b>move</b>	access and analyse movement data

More spatial R packages are listed here:  
[cran.r-project.org/web/views/Spatial.html](http://cran.r-project.org/web/views/Spatial.html)

Relevant commands are listed below, actual syntax needs to be checked within the manual pages of each command.

## Raster

Raster data manipulation is similar to a spreadsheet or matrix manipulation but with coordinates and projections, hence various also not explicitly spatial commands can be applied. Here we mainly list commands designed for spatial data handling.

## Import and export

<code>raster()</code>	import (or generate) one raster layer
<code>brick()</code>	import raster with multiple layers
<code>writeRaster()</code>	export raster data to file
<code>writeFormats()</code>	list of supported raster file types
<code>getData()</code>	retrieves DEM and climate data directly from the web

## Information

<code>print()</code>	prints raster metadata
<code>click()</code>	interactively query raster plot
<code>hist()</code>	histogram of raster values per layer
<code>cellStats()</code>	summary statistics of single layers
<code>summary()</code>	summary statistics
<code>extent()</code>	extent of raster data set
<code>ncell()</code>	number of cells (of one layer)
<code>nlayers()</code>	number of bands
<code>names()</code>	prints layer names
<code>str()</code>	print the data structure
<code>NValue()</code>	get or set background values

## Visualisation

<code>ggR()</code> , <code>ggRGB()</code>	ggplot2 plotting commands implemented in RStoolbox
<code>plot()</code> , <code>plotRGB()</code>	raster plot and RGB plot. Usefull arguments: <code>y=bandnumber</code> , <code>add=TRUE</code> (overlay multiple plots)
<code>image()</code> , <code>spplot()</code>	alternative plotting commands
<b>RasterVis package</b>	
<code>levelplot()</code>	fancy way to plot raster data information
<code>densityplot()</code>	raster value density plot
<code>bwplot()</code>	violin plot of raster data values
<code>hovmoller()</code>	spatio-temporal plotting options

## Projections

<code>projection()</code>	query or set projection (does NOT reproject)
<code>projectRaster()</code>	reprojects raster to new coordinate system

## Data manipulation

Most raster commands will output a file to a chosen location, if `filename=` is specified. Otherwise it will use temp files.

<code>stack()</code>	stack different raster layers together
<code>addLayer(); dropLayer()</code>	add/drop a raster layer
<code>crop()</code>	crop raster set to smaller extent
<code>drawExtent()</code>	draw extent on a plot for e.g. inclusion in <code>crop(raster,extent)</code>
<code>drawPolygon()</code>	draw polygon on a plot - alternative to <code>drawExtent()</code>
<code>mask()</code>	masking of background values
<code>merge(); mosaic()</code>	combine raster tiles to a raster with larger extent
<code>extract()</code>	extract values from Raster objects, using points or polygons

## Basic Operations

<code>raster*2/raster2</code>	any basic operation, more efficient: apply a function to raster data and apply a function which uses multiple bands, e.g. to calculate NDVI
<code>calc()</code>	moving window operations
<code>overlay()</code>	calculate distance to closest feature, e.g. distance to water
<code>focal()</code>	calculate terrain attributes from DEM, e.g. slope
<code>distance()</code>	zonal statistics, for classified raster
<code>terrain()</code>	reclassifies raster values
<code>zonal()</code>	substitutes values
<code>reclassify()</code>	resampling of raster to raster
<code>subs()</code>	aggregation of cells
<code>resample()</code>	disaggregation of cells
<code>aggregate()</code>	converts a raster to vector points
<code>disaggregate()</code>	converts a raster to polygons
<code>rasterToPoints()</code>	converts raster values to contour
<code>rasterToPolygons()</code>	address specific raster layer, e.g. <code>myRaster[[1]]</code> for first layer of <code>myRaster</code>
<code>rasterToContour()</code>	boolean operation, output is binary
<code>[[ ]]</code>	replace all values smaller then 50 with 0
<code>x &lt;- raster &gt; 50</code>	values in r1 whose values are equal 50 are replaced by the corresponding values of r2
<code>raster[raster &lt;= 50] &lt;- 0</code>	
<code>r1[r1==50] &lt;- r2[r1==50]</code>	

<code>sampleRandom()</code>	random sample from cell values
<code>sampleRegular()</code>	regular sample from cell values
<code>sampleStratified()</code>	stratified sample from cell values

## Vector

Vector data often come in shp format including a variety of auxiliary files. All of them are relevant and are needed for further analysis. Note that `readShapePoly()` etc. from package `mapproj` do NOT automatically read projection information from shapefiles. It is recommended to use `readOGR()` instead.

## Import and Export

<code>readOGR()</code>	import vector file
<code>writeOGR()</code>	export vector file
<code>ogrDrivers()</code>	list supported file formats

## Information

<code>plot()</code>	vector plot. <code>add=TRUE</code> overlays multiple plots, e.g. combine with raster data
<code>summary()</code> <code>extent()</code>	metadata and data summary extent/bounding box of vector data
<code>coordinates()</code>	sets spatial coordinates to create spatial data, or retrieves spatial coordinates

## Projections

<code>projection()</code>	query or set projection (does NOT reproject)
<code>spTransform()</code>	reproject vector data to new coordinate system

## Data Manipulation

Check out the functions in the `rgeos` package, which provides most of the classical vector GIS operations such as buffers etc.

<code>subset()</code>	subset spatial data, based on a condition, e.g. keep only certain points
<code>merge()</code>	Merge a Spatial object having a <code>data.frame</code> (i.e. merging of non-spatial attributes)
<code>over()</code>	spatial overlay for points, grids and polygons
<code>rasterize()</code> <code>distanceFromPoints()</code>	Rasterize points, lines, or polygons computes the distance to points, output is a raster
<code>extract()</code>	extracts raster values behind points, lines or polygons
<code>gIntersection()</code> <code>gBuffer()</code> <code>gUnion()</code>	intersection of vector data sets Buffer Geometry ...

## Spatial Modeling

<code>kfold()</code>	partitioning of data set for training/validation purpose
<code>evaluate()</code>	cross-validation of models with presence/absence data
<code>randomForest()</code> <code>maxent()</code> <code>gam()</code>	fits a <code>randomForest</code> model executes <code>Maxent</code> from R fits a GAM
<code>predict()</code>	predicts statistical model into space (raster)

## Movement Analysis

For most of the following commands the data sets need to be converted to a specific format. The commands are mainly provided in the “move” package but same names might exist in other packages. Use `move::spTransform()` to address the move command. Please consider checking the `AniMove` R cheat sheet ([www.animove.org](http://www.animove.org)).

<code>show()</code> <code>as()</code>	summary of the move object coerce movement between object types
<code>angle()</code>	extracts turning angles from a move object
<code>speed()</code> <code>distance()</code>	extracts speed from a move object extracts distance between locations from a move object
<code>time.lag()</code>	extracts time lag between locations from a move object
<code>spTransform()</code>	changes the projection of a move object to a default of Azimuthal Equidistance
<code>mcp()</code>	calculates minimum convex polygons for <code>SpPdf</code>
<code>kernelUD()</code>	calculates a kernel density surface for <code>SpPdf</code>
<code>brownian.bridge()</code>	calculates constant variance Brownian bridges
<code>brownian.bridge.dyn()</code> <code>move()</code>	calculates dynamic Brownian bridges import of movement data sets from <code>movebank.org</code>
<code>moveStack()</code> <code>split()</code> <code>movebankLogin()</code> <code>searchMovebankStudies()</code>	stacks multiple animal tracks splits stack into single move objects stores <code>movebank.org</code> credentials reports the studies in <code>movebank.org</code> matching search criteria
<code>getMovebankData()</code>	import tracks directly from <code>movebank.org</code>

## Miscellaneous

Some useful commands which are related to spatial data analysis.

<code>gmap()</code> <code>geocode()</code>	get google maps for your plot geocoding in R
<code>complete.cases()</code>	returns only cases with no missing values
<code>gridSample()</code>	sample point from a grid e.g. just one point per pixel
<code>function(...) {...}</code> <code>return(...)</code> <code>if (...) {...} else {...}</code> <code>for (...) {...}</code> <code>while (...) { ...}</code>	generates a defined functions returns the output of a function if else statement for loop while statement

## Further Packages

<code>rNOMADS</code>	data retrieval from NOAA, global and regional weather models
<code>...</code>	access and analyse movement data
<code>bcpa</code>	analyse movement tracks

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