

Entropy Codings

Probability, Information, Entropy

August 2018

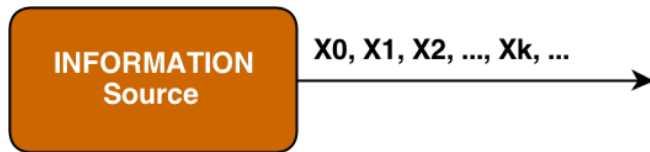
Content

- ▶ Information Model

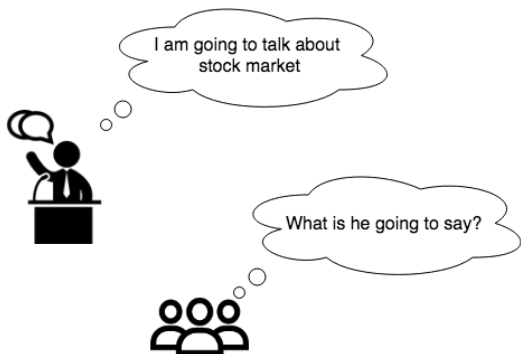
Information Source Model - Nguồn thông tin

- ▶ Some examples:
 - ▶ Tiếng gà gáy, tiếng trống canh
 - ▶ Đèn hiệu, đốt lửa, ...
 - ▶ Các file dữ liệu (e.g.: text, audio, image, video files)
 - ▶ Các "data stream"(ví dụ: bit stream)
 - ▶ A typewriter, mouse clicks of users on a webpage
 - ▶ ...
- ▶ Some common characteristics
 - ▶ Always generate *Something* as *Output* (observable, iterable, finite/infinite)
 - ▶ Roughly sequential (Or can be seen as sequential)
- ▶ How to quantitatively characterize them?

Probabilistic Information Source Model



- ▶ Object generates “symbols”
- ▶ Randomly (Do you believe it?)



- ▶ Symbols are generated DETERMINISTICALLY. But its rules may be completely unknown \Rightarrow appears almost completely random to the world.
- ▶ Information source can be affected by the world so that output can be changed

Probabilistic Information Source Model

Symbols and Alphabet

- ▶ Symbols can be modeled by
 - ▶ Apply assumptions to simplify
 - ▶ Observe for a long time and figure out symbol set
- ▶ Alphabet
 - ▶ Symbol set: $X = \{x_i | i = 0..N\}$
 - ▶ And a probability distribution over symbol set $p_i = Pr(X = X_i)$
- ▶ i.i.d. Information source model
 - ▶ Symbols are identical and independent distributed random variables

Concept of independence

- ▶ A and B are independent if occurrence of A doesn't affect occurrence of B and vice versus
 - ▶ $P(A \cap B) = P(AB) = P(A)P(B)$
 - ▶ $P(A|B) = P(A)$ and $P(B|A) = P(B)$
- ▶ If you observe two random variables A and B , can you tell how independent they are?

Correlation

- Covariance, variance, standard deviation

$$\rho_{X,Y} = \frac{\text{cov}(X, Y)}{\sigma_X \sigma_Y} \quad (1)$$

$$= \frac{E[(X - \mu_X)(Y - \mu_Y)]}{\sqrt{E[(X - \mu_X)^2]} \sqrt{E[(Y - \mu_Y)^2]}} \quad (2)$$

- Sample version

$$r_{X,Y} = \frac{\sum_{i=1}^N (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^N (x_i - \bar{x})^2} \sqrt{\sum_{i=1}^N (y_i - \bar{y})^2}} \quad (3)$$

- ▶ Uncorrected sample standard deviation

$$s_N = \sqrt{\frac{1}{N} \sum_{i=1}^N (x_i - \bar{x})^2} \quad (4)$$

- ▶ Corrected sample standard deviation

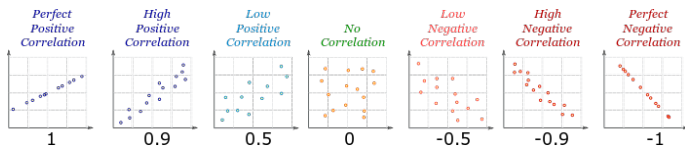
$$\dot{s}_N = \sqrt{\frac{1}{N-1} \sum_{i=1}^N (x_i - \bar{x})^2} \quad (5)$$

- ▶ Why?
- ▶ Sample correlation with corrected standard deviation

$$r_{X,Y} = \frac{\sum_{i=1}^N (x_i - \bar{x})(y_i - \bar{y})}{(N-1)\dot{s}_X\dot{s}_Y} \quad (6)$$

Correlation - Application

- ▶ Just by observing 2 datasets, we can tell how two variables are independent or dependent,
- ▶ and how they are independent/dependent



- ▶ What is its application, then?

But, be careful

- ▶ Let X is a random variable with $\mu_X = 0$ and $Y = X^2$
 - ▶ Are they still random variables?
 - ▶ Let's calculate $\rho_{X,Y}$
 - ▶ The answer is $\rho_{X,Y} = 0$ (Surprise?)
-
- ▶ Correlation only detect linear dependency

Information content

- ▶ Symbol x with probability $Pr(X = x) = p(x)$, amount of information that symbol x carries is

$$I(x) = -\log_2(p(x)) = -\log(p(x)) \quad (7)$$

- ▶ High probability = highly predictable = easy to predict = little information
- ▶ $I(x)$ only depends on $p(x)$. We can “code” x with any other symbol without changing I
- ▶ *bit* is unit of $I(x)$

Consider 1 flip-flop that can store either '0' or '1' with equal probability (1 bit)

$$I('0') = I('1') \quad (8)$$

$$= -\log(0.5) = -\log(2^{-1}) = 1 \quad (9)$$

This is true for all other similar models:

- ▶ Tung xu, xấp ngã
- ▶ Bút cánh hoá
- ▶ Trời mưa hay trời nắng
- ▶ ...

Information content - Some examples

- ▶ Giving 3 coins, toss them.
 - ▶ $I(\text{"HHH"}) = ?$
 - ▶ $I(\text{"TTT"}) = ?$
 - ▶ $I(\text{"THH"}) = ?$
- ▶ How about N coins?

Information measurement of a source - Entropy

Let's measure amount of information for an **information source** instead of a **symbol**

- **Entropy:** Average information of all symbols of a source

$$H(X) = E[I(x) | \forall x \in X] \quad (10)$$

$$= \sum_{x \in X} p(x) I(x) \quad (11)$$

$$= - \sum_{x \in X} p(x) \log(p(x)) \quad (12)$$

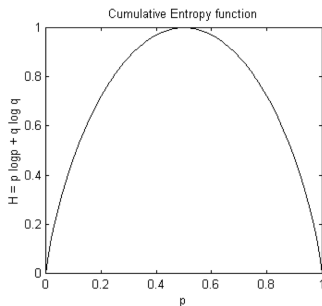
Some examples

- Calculate entropy of 1-bit information source

$$H(\text{"1-bit"}) = -p \times \log(p) - (1-p) \times \log(1-p) \quad (13)$$

$$= 0.5 \times 1 + 0.5 \times 1 \quad (14)$$

$$= 1 \quad (15)$$



- Calculate entropy of N-bit information source
- Calculate entropy of binomial information source

Some examples

- ▶ Calculate entropy of 1-bit information source
- ▶ Calculate entropy of N-bit information source

$$H(\text{"N-bit"}) = \sum_{i=1}^{2^N} \frac{1}{2^N} \log(2^N) \quad (16)$$

$$= N \quad (17)$$

- ▶ Calculate entropy of binomial information source

Some examples

- ▶ Calculate entropy of N-bit information source
- ▶ Calculate entropy of binomial information source

$$H("N - bin") = \sum_{i=0}^N C_i^N \frac{1}{2^N} \log \left(C_i^N \frac{1}{2^N} \right) \quad (18)$$

$$= \sum_{i=0}^N C_i^N \frac{1}{2^N} \left(\log(C_i^N) - \log(2^N) \right) \quad (19)$$

$$= \sum_{i=0}^N C_i^N \frac{1}{2^N} \log(C_i^N) - \sum_{i=0}^N C_i^N \frac{N}{2^N} \quad (20)$$

Binomial distribution - some cases

N	$H(N - bit)$	$H(N - bin)$
2	2	1.5
3	3	1.811
4	4	2.03

- $H(N - bin) \leq H(N - bit)$! Why?

Entropy characteristics

- ▶ Additive: If X & Y are independent

$$H(X, Y) = H(X) + H(Y) \quad (21)$$

- ▶ Given an alphabet $X = \{x_i | i = 1..N\}$

$$H(X) \leq \log(N) \quad (22)$$

$$(23)$$

$H(X)$ get maximized iff $p(x_i) = \frac{1}{N}, \forall i$

Data compression

- ▶ How many bit are needed to describe the outcome of an symbol (outcome of a random experiment)?

Shanon source coding theorem

Theorem:

- ▶ N i.i.d. random variables, each with entropy $H(X)$ can ben compressed into more than $NH(X)$ bits with negligible risk of information loss, as $N \rightarrow \infty$
- ▶ Compression: compressor function that maps $x \rightarrow \dot{x} = c(x)$ which is a bit string
- ▶ Decompression: decompressor function that maps $\dot{x} \rightarrow x = d(\dot{x})$