

6.3 聚合来自树的值



对保存于叶节点的值做聚合

表UNITS

ID NAME	COMMANDER
1 III Corps	Général de Division Dominique Vandamme
2 8th Infantry Division	Général de Division Baron Etienne-Nicolas Lefol
3 1st Brigade	Général de Brigade Billard
4 2nd Brigade	Général de Brigade Baron Corsin
5 10th Infantry Division	Général de Division Baron Pierre-Joseph Habert
6 1st Brigade	Général de Brigade Baron Gengoult
7 2nd Brigade	Général de Brigade Baron Dupeyroux
8 11th Infantry Division	Général de Division Baron Pierre Berthézène
9 1st Brigade	Général de Brigade Baron Dufour
10 2nd Brigade	Général de Brigade Baron Logarde
11 3rd Light Cavalry Division	Général de Division Baron Jean-Simon Domont
12 1st Brigade	Général de Brigade Baron Dommange
13 2nd Brigade	Général de Brigade Baron Vinot
14 Reserve Artillery	Général de Division Baron Jérôme Doguereau



UNIT_LINKS_ADJACENCY

ID	PARENT_ID
-----	-----
2	1
3	2
4	2
5	1
6	5
7	5
8	1
9	8
10	8
11	1
12	11
13	11
14	1

UNIT_LINKS_PATH

ID	PATH
-----	-----
1	1
2	1.1
3	1.1.1
4	1.1.2
5	1.2
6	1.2.1
7	1.2.2
8	1.3
9	1.3.1
10	1.3.2
11	1.4
12	1.4.1
13	1.4.2
14	1.5

UNIT_STRENGTH

ID	MEN
-----	-----
3	2952
4	2107
6	2761
7	2823
9	2488
10	2050
12	699
13	318
14	152



计算每一层的人数（邻接模型）

计算第三军的总人数：

```
select sum(men)
  from unit_strength
 where id in (select id
              from unit_links_adjacency
             connect by prior id = parent_id
             start with parent_id = 1)
```

计算每一层的人数

```
select u.name,
       u.commander,
       (select sum(men)
        from unit_strength
       where id in (select id
                    from unit_links_adjacency
                   connect by parent_id = prior id
                   start with parent_id = u.id)
        or id = u.id) men
  from units u
```

Connect by 的过程化本质带来巨大的障碍



计算每一层的人数（物化路径）

SQL> select * from exploded_links_path;

ID	ANCESTOR	DEPTH
14	1	1
13	1	2
12	1	2
11	1	1
10	1	2
9	1	2
8	1	1
7	1	2
6	1	2
5	1	1
4	1	2
3	1	2
2	1	1
4	2	1
3	2	1
7	5	1
6	5	1
10	8	1
9	8	1
13	11	1
12	11	1

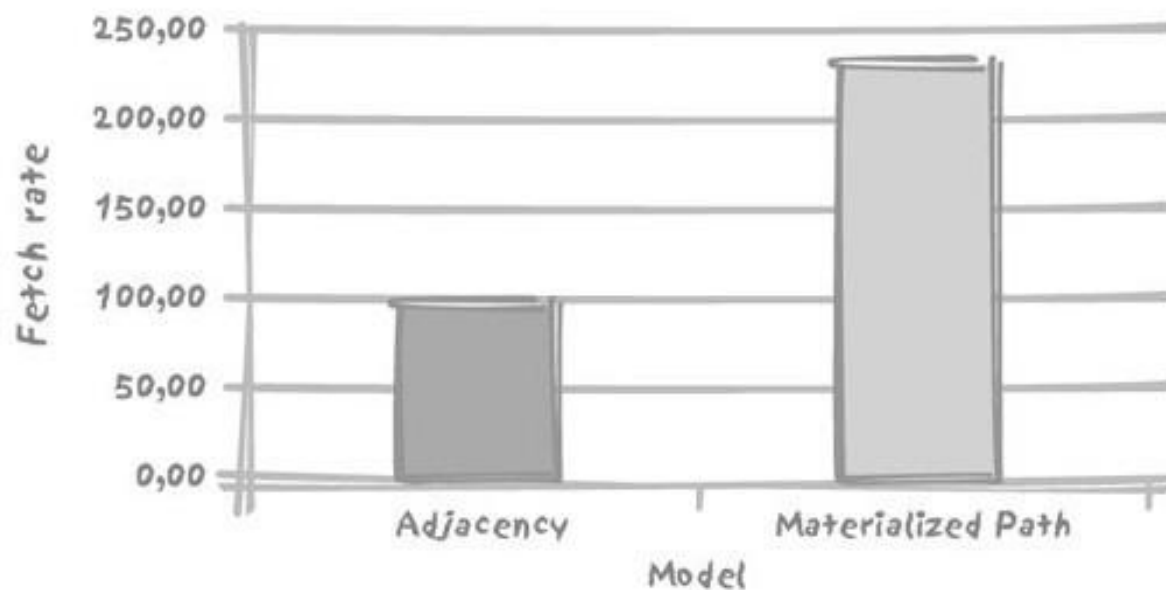
```
select u.name, u.commander, sum(s.men) men
from units u,
      exploded_links_path el,
      unit_strength s
where u.id = el.ancestor
      and el.id = s.id
group by u.name, u.commander
```

NAME	COMMANDER	MEN
-----	-----	-----
III Corps	Général de Division Dominique Vandamme	16350
8th Infantry Division	Général de Division Baron Etienne-Nicolas Lefol	5059
10th Infantry Division	Général de Division Baron Pierre Joseph Habert	5584
11th Infantry Division	Général de Division Baron Pierre Berthézène	4538
3rd Light Cavalry Division	Général de Division Baron Jean-Simon Domont	1017



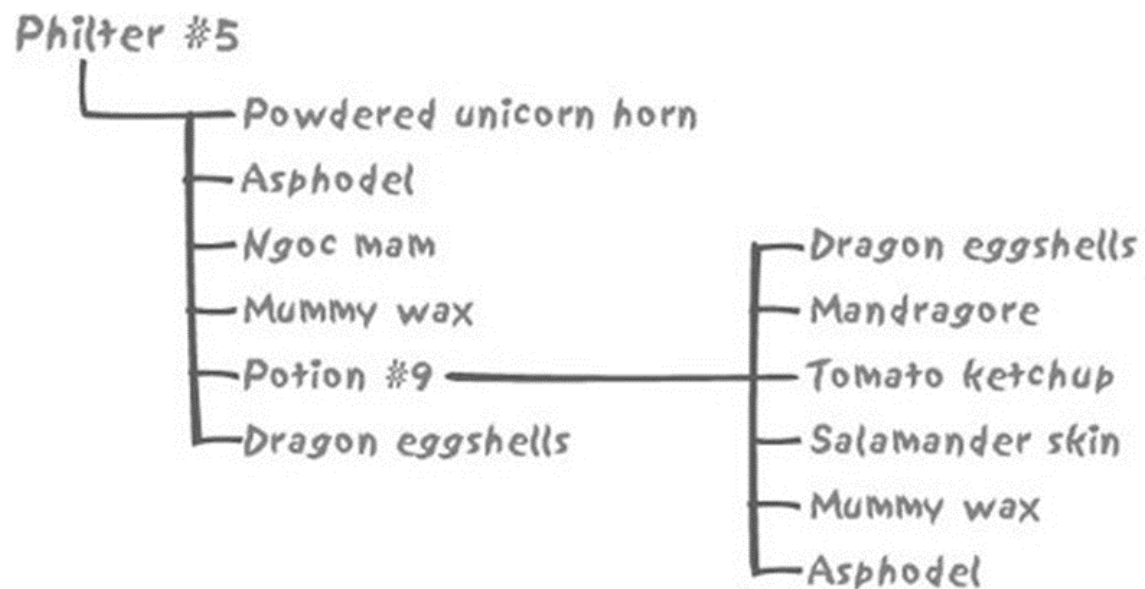
计算每一层的人数

- 执行查询5000次，比较单位时间返回的记录数



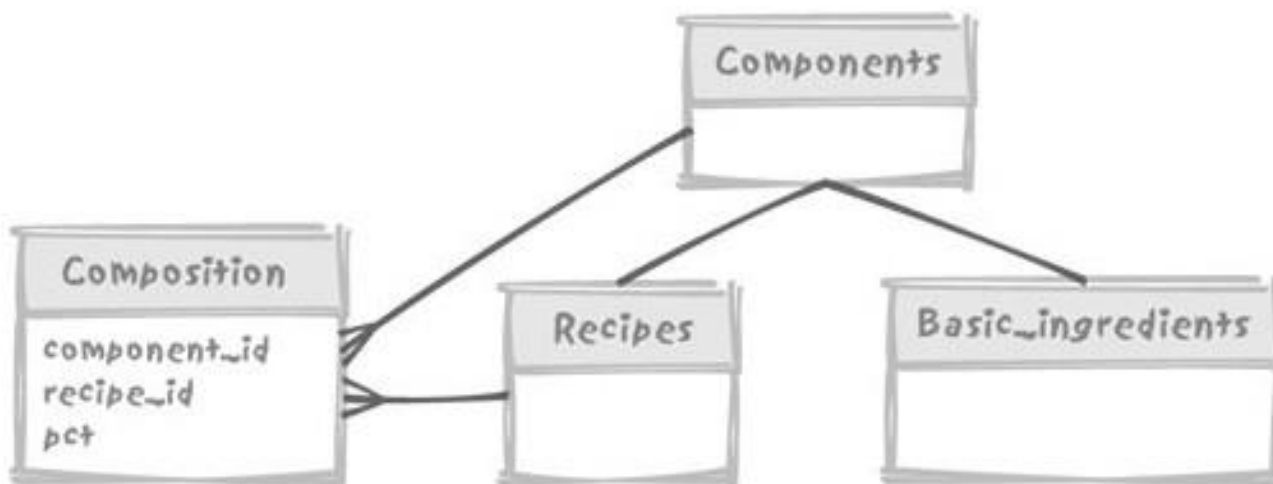
散布在各层的百分比

- 假设我们经营魔药。每种魔药由多种成分 (ingredient) 组成, 处方 (recipe) 列出成分及百分比。处方可以共享某种 “基础魔药”, 以复合成分 (compound ingredient) 的形式表示。



散布在各层的百分比

- 某一种可以选择的建模方法
- Components表为通用类型
- 它有recipes和basic_ingredients两种子类型
- Composition表保存处方成分（可以是处方或基本成分及其数量）



散布在各层的百分比

```
SQL> select connect_by_root recipe_id root_recipe,  
2      recipe_id,  
3      prior pct,  
4      pct  
5      component_id  
6 from composition  
7 connect by recipe_id = prior component_id  
8 /
```

ROOT_RECIPE	RECIPE_ID	PRIORPCT	PCT	COMPONENT_ID
-----	-----	-----	-----	-----
14	14		5	3
14	14		20	7
14	14		15	8
14	14		30	9
14	14		20	10
14	14		10	2
15	15		30	14
15	14	30	5	3
15	14	30	20	7
15	14	30	15	8
15	14	30	30	9
...				



```
with recursive_composition(actual_pct, component_id)
as (select a.pct,
      a.component_id
  from composition a,
      components b
 where b.component_id = a.recipe_id
    and b.component_name = 'Philter #5'
 union all
 select parent.pct * child.pct,
      child.component_id
  from recursive_composition parent,
      composition child
 where child.recipe_id = parent.component_id)
```

```
select x.component_name, sum(y.actual_pct)
  from recursive_composition y,
      components x
 where x.component_id = y.component_id
    and x.component_type = 'I'
 group by x.component_name
```



树状结构的问题

- 本章的方法，在数据量很少的情况下效果令人满意
- 对大数据量的处理 “像老爷车一样慢”
- 同样可以采用非规范化模型、或基于触发器的扁平化数据模型。
- 不建议对关系模型 “屡遭诟病的缓慢本性” 反规范化，这很容易遮掩程序设计中的问题。
- 不过，SQL确实缺乏处理树结构的强大的、可伸缩的手段。



End

下一讲，进入非规范化模型

