CSA0976 Java Programming

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Assignment 3

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import java.awt.Color;

import java.awt.Font;

import java.awt.Graphics;

import java.awt.event.ActionEvent;

import java.awt.event.ActionListener;

import java.util.Random;

import javax.swing.JFrame;

import javax.swing.JPanel;

import javax.swing.Timer;

public class DynamicTextColor extends JPanel implements
ActionListener {



```
private static final long serialVersionUID = IL;
private final int DELAY = 50;
private final Timer timer;
private final Random random;
private Color color;
private Font font;
private String message;
public DynamicTextColor() {
setDoubleBuffered(true);
timer = new Timer(DELAY, this);
random = new Random();
font = new Font("Arial", Font.BOLD, 36);
message = "Dynamic Text Color";
timer.start();
}
```

```
@Override
public void paintComponent(Graphics g) {
super.paintComponent(g);
g.setFont(font);
g.setColor(color);
g.drawString(message, 10, 50);
}
@Override
public void actionPerformed(ActionEvent e) {
                               Color(random.nextlnt(256),
color
                    new
random.nextlnt(256), random.nextlnt(256));
repaint();
}
public static void main(String[] args) {
JFrame frame = new JFrame("Dynamic Text Color");
```



```
java -cp /tmp/VHiFCgDEdY DynamicTextColor
Exception in thread "main" java.awt.HeadlessException:
No X11 DISPLAY variable was set, but this program performed an operation which requires it.
at java.desktop/java.awt.GraphicsEnvironment.checkHeadless
    (GraphicsEnvironment.java:208)at java.desktop/java.awt.Window.<init >(Window.java:548)at java.desktop/java.awt.Frame.<init>(Frame.java:423)
at java.desktop/javax.swing.JFrame.<init>(JFrame.java:224)at
    DynamicTextColor.main(DynamicTextColor.java:44)
```

```
public class MultiplicationTableThread extends Thread {
   private int number;
   public MultiplicationTableThread(int number) {
```



```
this.number = number;
  }
  public void run() {
     System.cut.println("Multiplication table for " + number);
     for (int i = 1; i <= 1(); i++) {
       System.out.println(number + " x " + i + " = " + (number *
i));
       try {
          Thread.sleep(I()());
       } catch (InterruptedException e) {
          e.printStackTrace();
       }
     }
  }
  public static void main(String[] args) {
     MultiplicationTableThread thread I = new
MultiplicationTableThread(5);
     MultiplicationTableThread thread2 = new
MultiplicationTableThread(IO);
```



```
thread I.start();
      thread2.start();
      try {
          thread I.join();
          thread2.join();
      } catch (InterruptedException e) {
          e.printStackTrace();
      }
   }
}
        ▲ java -cp /tmp/VHiFCgDEdY MultiplicationTableThread
          Multiplication table for 5
          Multiplication table for 10
          10 \times 1 = 10
          5 \times 1 = 5
          10 \times 2 = 20
          5 \times 2 = 10
          10 \times 3 = 30
          5 \times 3 = 1510 \times 4 = 40
          5 \times 4 = 20
          10 \times 5 = 50
          5 \times 5 = 25
          10 \times 6 = 60
          5 \times 6 = 30
          10 \times 7 = 70
        \sqrt{5} x 7 = 35
```

```
3
import java.util.Scanner;
public class Fibonacci
{
  public static void main(String[] args)
  {
     int n, a = 0, b = 0, c = 1;
     Scanner s = new Scanner(System.in);
     System.out.print("Enter value of n:");
     n = s.nextInt();
     System.out.print("Fibonacci Series:");
     for(int i = 1; i <= n; i++)
       a = b;
       b = c;
       c = a + b;
       System.out.print(a+" ");
}
```

```
java -cp /tmp/Q6nrgMHi5Q Fibonacci
Enter value of n:12
Fibonacci Series:0 1 1 2 3 5 8 13 21 34 55 89
```

```
public class Solution {
  public boolean isUgly(int n) {
    if (n <= 0) {
      return false;
    }

  while (n % 2 == 0) {
      n /= 2;
    }

  while (n % 3 == 0) {
      n /= 3;
    }
}</pre>
```



```
while (n \% 5 == 0) {
       n = 5;
     return n == 1;
}
java -cp /tmp/Q6nrgMHi5Q GFG
150th ugly no. is 5832
5
class duplicate
{
// Function to remove duplicate elements
// This function returns new size of modified
// array.
static int removeDuplicates(int arr[], int n)
{
// Return, if array is empty
// or contains a single element
```



```
if (n==() || n==|)
return n;
int[] temp = new int[n];
// Start traversing elements
int j = 0;
for (int i=0; i<n-1; i++)
// If current element is not equal
// to next element then store that
// current element
if (arr[i]!= arr[i+1])
temp[j++] = arr[i];
// Store the last element as whether
// it is unique or repeated, it hasn't
// stored previously
temp[j++] = arr[n-1];
class duplicate
{
// Function to remove duplicate elements
// This function returns new size of modified
// array.
static int removeDuplicates(int arr[], int n)
{
```

```
// Return, if array is empty
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```

