SPI API 说明:

Version	Description
v1.0	更新 fspips.c, fspips_sw.c, fnandps_hw.c 部分 API。

• fspips.c

FSpiPs_Config_T* FSpiPs_LookupConfig(u16 deviceId););

描述	* This function finds FSpiPs_Config_T instance according to device id
参数	* @param u16 deviceId
	Device ID for controller
返回值	* @return FNfcPs_Config_T
	* FSpiPs_Config_T instance

2. int FSpiPs_CfgInitialize(FSpiPs_T* spi, FSpiPs_Config_T* ConfigPtr);

描述	* This function initializes a specific FSpiPs _T device/instance. This function
	must be called prior to using the device to read or write any data
参数	* @param FSpiPs_T* spi
	FSpiPs _T device/instance
	* @param FSpiPs_Config_T* configPtr
	FSpiPs_Config _T instance
返回值	* @return int
	* SUCCESS/FAILURE

void FSpiPs_Reset(FSpiPs_T* spi);

描述	* This function reset controller, all registers are reset to default value
参数	* @param FSpiPs_T* spi
	FSpiPs _T device/instance
返回值	* @return int
	* SUCCESS/FAILURE

int FSpiPs_SelfTest(FSpiPs_T* spi);

描述	* This function execute self test
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return int
	* SUCCESS/FAILURE

$5.\ void\ FSpiPs_SetStatusHandler(FSpiPs_T^*\ spi,\ void^*\ callBackRef,\ FSpiPs_StatusHandler\ funcPtr);$

描述	* This function registers user handler function to handle interrupt
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param void* callBackRef
	Callback parameter used in handler function
	* @param FSpiPs_StatusHandler funcPtr
	Callback function used to handle user interrupt operation
返回值	* @return int
	* SUCCESS/FAILURE

$6. \quad \textit{void FSpiPs_InterruptHandler(void* instancePtr);} \\$

描述	* This function provides default interrupt handler
参数	* @param void* instancePtr
	Interrupt callback parameter
返回值	* @return int
	* SUCCESS/FAILURE

• fspips_sw.c

7. int FSpiPs_Initialize(FSpiPs_T* spi, u16 deviceId);

描述	* This function initializes a specific FSpiPs _T device/instance.
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return int

SUCCESS/FAILURE

8. int FSpiPs_Initialize_Master(FSpiPs_T* spi);

描述	* This function initializes SPI device as master
参数	* @param FSpiPs _T* spi FSpiPs _T device/instance
返回值	* @return int SUCCESS/FAILURE

9. int FSpiPs_Initialize_Slave(FSpiPs_T* spi);

描述	* This function initializes SPI device as slave
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return int
	* SUCCESS/FAILURE

10. int $FSpiPs_Transfer(FSpiPs_T^* spi, u8^* sendBuffer, u8^* recvBuffer, u32 byteCount);$

描述	* This function transfer data with opposite end
参数	* @param FSpiPs_T* spi
	FSpiPs _T device/instance
	* @param u8* sendBuffer
	Point to send data
	* @param u8* recvBuffer
	Point to receive data
	* @param u32 byteCount
	Number of bytes to transfer
返回值	* @return int
	* SUCCESS/FAILURE

• fspips_hw.c

11. void FSpiPs_Mst(FSpiPs_T *spi);

描述	* This function sets device as master
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

12. void FSpiPs_Slv(FSpiPs_T *spi);

描述	* This function sets device as slave
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

13. void FSpiPs_Enable(FSpiPs_T* spi);

描述	* This function enables device
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

14. void FSpiPs_Disable(FSpiPs_T* spi);

描述	* This function disables device
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

15. int FSpiPs_SetSckMode(FSpiPs_T* spi, u32 sckMode);

描述	* This function sets clock mode
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 sckMode
	Clock mode
返回值	* @return int
	SUCCESS/FAILURE

16. int FSpiPs_SetTMod(FSpiPs_T* spi, u32 tmod);

描述	* This function sets transfer mode
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 tmod
	Transfer mode
返回值	* @return int
	SUCCESS/FAILURE

17. int FSpiPs_SetSlvOut(FSpiPs_T* spi, BOOL enable);

描述	* This function sets slave output
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param BOOL enable
	Enable this function or not
返回值	* @return int
	SUCCESS/FAILURE

$18.\ int\ FSpiPs_SetLoopBack (FSpiPs_T*spi,\ BOOL\ enable);$

描述	* This function sets loopback
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param BOOL enable
	Enable this function or not
返回值	* @return int
	SUCCESS/FAILURE

19. int FSpiPs_SetDFS32(FSpiPs_T* spi, u32 dfs32);

描述	* This function sets data frame size
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 dfs32
	Date frame size
返回值	* @return int
	SUCCESS/FAILURE

20. int FSpiPs_SetDFNum(FSpiPs_T* spi, u32 dfNum);

描述	* This function sets data frame number
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 dfs32
	Date frame number
返回值	* @return int
	SUCCESS/FAILURE

21. int FSpiPs_SetSlave(FSpiPs_T* spi, u32 slaveNo);

描述	* This function sets slave select
参数	* @param FSpiPs _T* spi FSpiPs _T device/instance * @param u32 slaveNo Slave select
返回值	* @return int SUCCESS/FAILURE

22. int FSpiPs_SetSckDv(FSpiPs_T* spi, u32 sckdv);

描述	* This function sets clock divider
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 sckdv
	Clock devider
返回值	* @return int
	SUCCESS/FAILURE

23. int FSpiPs_SetTxEmptyLvl(FSpiPs_T* spi, u8 tlvl);

描述	* This function sets tx empty threshold
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 tlvl
	Threshold
返回值	* @return int
	SUCCESS/FAILURE

24. u32 FSpiPs_GetTxLevel(FSpiPs_T* spi);

描述	* This function gets tx fill level
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return int
	SUCCESS/FAILURE

25. int FSpiPs_SetRxFullLvl(FSpiPs_T* spi, u8 tlvl);

描述	* This function sets rx full level
参数	* @param FSpiPs _T* spi FSpiPs _T device/instance * @param u32 tlvl Rx full level
返回值	* @return int SUCCESS/FAILURE

26. u32 FSpiPs_GetRxLevel(FSpiPs_T* spi);

描述	* This function gets rx full level
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return u32
	Rx full level

27. void FSpiPs_EnableIntr(FSpiPs_T* spi, u32 mask);

描述	* This function enables certain interrupt according to mask
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 mask
	Interrupt mask
返回值	* @return void

28. void FSpiPs_DisableIntr(FSpiPs_T* spi, u32 mask);

描述	* This function disables certain interrupt according to mask
参数	* @param FSpiPs _T* spi FSpiPs T device/instance

	* @param u32 mask Interrupt mask
返回值	* @return void

29. void FSpiPs_ClearIntrStatus(FSpiPs_T* spi);

描述	* This function clears interrupt status
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

30. void FSpiPs_SetDMATLvl(FSpiPs_T* spi, u32 tlvl);

描述	* This function sets dma tx threshold level
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 tlvl
	DMA tx empty level
返回值	* @return void

31. void FSpiPs_SetDMARLvl(FSpiPs_T* spi, u32 tlvl);

描述	* This function sets dma rx threshold level
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 tlvl
	DMA rx full level
返回值	* @return void

32. void FSpiPs_EnableDMATx(FSpiPs_T* spi);

描述	* This function enables tx dma
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

33. void FSpiPs_EnableDMARx(FSpiPs_T* spi);

描述	* This function enables rx dma
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参数	* @param FSpiPs _T* spi FSpiPs T device/instance
返回值	* @return void

34. void FSpiPs_DisableDMA(FSpiPs_T* spi);

描述	* This function disables dma
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return void

35. u32 FSpiPs_GetStatus(FSpiPs_T* spi);

描述	* This function gets status
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return u32
	Status

36. u32 FSpiPs_Recv(FSpiPs_T* spi);

描述	* This function receives data from rx if rx is not empty
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
返回值	* @return u32
	Received data

37. void FSpiPs_Send(FSpiPs_T* spi, u32 data);

描述	* This function writes data to tx if tx is not full
参数	* @param FSpiPs _T* spi
	FSpiPs _T device/instance
	* @param u32 data
	Data that writes to tx
返回值	* @return void