SMC controller API 说明:

1. void FSmcPs_initDev(FSmcPs_T *pSmc, FSmcPs_Instance_T *pInstance)

| 描述 | * This function is initialize the SMC device. | |
|-----|---|---|
| 参数 | * @param | |
| | * | pSmc is the pointer to a smc device. |
| | * | pInstance is the pointer to instance structure. |
| 返回值 | * @return | |
| | * | NA. |

void FSmcPs_resetController(void);

| 描述 | * Reset the SMC controller by SLCR registers. | |
|-----|---|-----|
| 参数 | * @param | |
| | * | NA. |
| 返回值 | * @return | |
| | * | NA. |

3. void FSmcPs_setTimingRegs(FSmcPs_T *pSmc, u8 index, u32 data);

| 描述 | * This function sets value to the SMC timing registers. | |
|-----|---|--|
| 参数 | * @param | |
| | * | pSmc is the pointer to the SMC device. |
| | * | index is the timing register numer. |
| | * | data is the value which writes to the timing register. |
| 返回值 | * @return | |
| | * | NA. |

4. u32 FSmcPs_getTimingRegs(FSmcPs_T *pSmc, u8 index);

| 描述 | * This function gets value from the SMC timing register. | |
|-----|--|--|
| 参数 | * @param | |
| | * pSmc is the pointer to the SMC device. | |
| | * index is the timing register numer. | |
| 返回值 | * @return | |
| | * the value reads from the timing register. | |

5. void FSmcPs_setMaskRegs(FSmcPs_T *pSmc, u8 index, u32 data);

| 描述 | * This function sets value to the SMC address mask registers. | | |
|-----|---|--|--|
| 参数 | * @param | * @param | |
| | * | pSmc is the pointer to the SMC device. | |
| | * | index is the address mask register numer. | |
| | * | data is the value which writes to the address mask register. | |
| 返回值 | * @return | | |
| | * | NA. | |

6. u32 FSmcPs_getMaskRegs(FSmcPs_T *pSmc, u8 index);

| 描述 | * This function gets value from the SMC address mask register. | |
|-----|--|--|
| 参数 | * @param | |
| | * pSmc is the pointer to the SMC device. | |
| | * index is the address mask register numer. | |
| 返回值 | * @return | |
| | * the value reads from the address mask register. | |

7. void FSmcPs_setCtlRegs(FSmcPs_T *pSmc, u32 data);

| 描述 | * This function sets value to the SMC control registers. | |
|-----|--|---|
| 参数 | * @param | |
| | * | pSmc is the pointer to the SMC device. |
| | * | data is the value which writes to the control register. |
| 返回值 | * @return | |
| | * | NA. |

8. u32 FSmcPs_getCtlRegs(FSmcPs_T *pSmc);

| 描述 | * This function gets value from the SMC control register. | |
|-----|---|--|
| 参数 | * @param | |
| | * pSmc is the pointer to the SMC device. | |
| 返回值 | * @return | |
| | * the value reads from the control register. | |

9. int FSmcPs_resetInstance(FSmcPs_T *pSmc, u8 chip_sel, u8 bus_width);

| 描述 | * This function is reset the SMC instance. | |
|-----|--|---|
| 参数 | * @param | pSmc is the pointer to the SMC device. |
| | * | chip_sel is the select of the flash memory. |
| | * | bus_width is the width of the flash memory, in bits. |
| 返回值 | * @return | |
| | * | FMSH_SUCCESS if reset is performed. |
| | * | FMSH_ENXIO if the select of the flash memory is out of range. |

10. void NORFLASH_Reset(NorFlash_T *pNorFlash, uint32_t address);

| 描述 | * This function invokes different associate function to | |
|-----|---|--|
| | * implement a RESET command. | |
| 参数 | * @param | |
| | * | pNorFlash Pointer to an NorFlash instance. |
| | * | address Address offset. |
| 返回值 | * @return | |
| | * | NA. |

11. uint32_t NORFLASH_ReadDeviceID(NorFlash_T *pNorFlash);

| 描述 | * This function invokes associate function to | |
|-----|--|--|
| | * implement a read device ID command. | |
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| 返回值 | * @return | |
| | * Returns 0 or data if the operation was successful. | |

12. uint8_t NORFLASH_EraseSector(NorFlash_T *pNorFlash, uint32_t sectorAddr);

| 描述 | * This function erases the specified block of the device. | |
|-----|---|--|
| 参数 | * @param | |
| | * | pNorFlash Pointer to an NorFlash instance. |
| | * | address Address offset to be erase. |
| 返回值 | * @return | |
| | * | Returns 0 if the operation was successful. |
| | * | otherwise returns an error code. |

13. uint8_t NORFLASH_EraseChip(NorFlash_T *pNorFlash);

| 描述 | * This function erases the specified block of the device. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| | * address Address offset to be erase. | |
| 返回值 | * @return | |
| | * Returns 0 if the operation was successful. | |
| | * otherwise returns an error code. | |

14. uint8_t NORFLASH_WriteData(NorFlash_T *pNorFlash, uint32_t address, uint8_t *buffer, uint32_t size);

| 描述 | * This function sends data to the pNorFlash chip from the provided buffer. | |
|-----|--|--|
| 参数 | * @param | |
| | * | pNorFlash Pointer to an NorFlash instance. |
| | * | address Start address offset to be wrote. |
| | * | buffer Buffer where the data is stored. |
| | * | size Number of bytes that will be written. |
| 返回值 | * @return | |
| | * | Returns 0 if the operation was successful. |
| | * | otherwise returns an error code. |

15. void NORFLASH_ReadData(NorFlash_T *pNorFlash, uint32_t address, uint8_t *buffer, uint32_t size);

| 描述 | * This function reads data from the NorFlash chip into the provided buffer. | |
|-----|---|--|
| 参数 | * @param | |
| | * | pNorFlash Pointer to an NorFlash instance. |
| | * | address Address offset to be read. |
| | * | buffer Buffer where the data will be stored. |
| | * | size Number of bytes that will be read. |
| 返回值 | * @return | |
| | * | NA. |

16. uint8_t NorFlash_CFI_Detect(NorFlash_T *pNorFlash, uint8_t hardwareBusWidth);

| 描述 | * This function looks for query struct in Norflash common flash interface. | |
|-----|--|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an pNorFlash instance. | |
| | * hardwareBusWidth the bus width. | |
| 返回值 | * @return | |
| | * returns 0 if a matching model has been found. | |
| | * otherwise returns an error code. | |

17. uint32_t NorFlash_GetDeviceNumOfBlocks(NorFlash_T *pNorFlash);

| 描述 | * This function returns the numbers of block in all Norflash regions. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an pNorFlash instance. | |
| 返回值 | * @return | |
| | * total block number. | |

18. uint32_t NorFlash_GetDeviceMinBlockSize(NorFlash_T *pNorFlash);

| 描述 | * This function returns the minimun block size in all Norflash regions. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an pNorFlash instance. | |
| 返回值 | * @return | |
| | * the minimun block size. | |

19. uint32_t NorFlash_GetDeviceMaxBlockSize(NorFlash_T *pNorFlash);

| 描述 | * This function returns the maximun block size in all Norflash regions. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an pNorFlash instance. | |
| 返回值 | * @return | |
| | * the maximun block size. | |

20. uint32_t NorFlash_GetDeviceBlockSize(NorFlash_T *pNorFlash, uint32_t sector);

| 描述 | * This function returns the block size in giving block number. | |
|-----|--|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| | * sector Sector number. | |
| 返回值 | * @return | |
| | * block size. | |

21. uint16_t NorFlash_GetDeviceSectorInRegion(NorFlash_T *pNorFlash, uint32_t memoryOffset);

| 描述 | * This function returns sector number on specified memory offset. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| | * memoryOffset Memory offset. | |
| 返回值 | * @return | |
| | * sector num. | |

22. uint32_t NorFlash_GetDeviceSectorAddress(NorFlash_T *pNorFlash, uint32_t sector);

| 描述 | * This function returns start address of specified sector number. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| | * sector Sector number. | |
| 返回值 | * @return | |
| | * sector address. | |

23. uint32_t NorFlash_GetByteAddress(NorFlash_T *pNorFlash, uint32_t offset);

| 描述 | * This function converts address to byte addressing. | | |
|----|--|--|--|
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| | * offset Address offset. | | |

| 返回值 | * @return | |
|-----|-----------|---------------|
| | * | byte address. |

24. uint32_t NorFlash_GetByteAddressInChip(NorFlash_T *pNorFlash, uint32_t offset);

| 描述 | * This function converts address to byte addressing and | | |
|-----|---|--|--|
| | * return the address in chip. | | |
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| | * offset Address offset. | | |
| 返回值 | * @return | | |
| | * address in chip. | | |

25. uint32_t NorFlash_GetAddressInChip(NorFlash_T *pNorFlash, uint32_t offset);

| 描述 | * This function returns the address in chip. | | |
|-----|--|--|--|
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| | * offset Address offset. | | |
| 返回值 | * @return | | |
| | * address in chip. | | |

26. uint8_t NorFlash_GetDataBusWidth(NorFlash_T *pNorFlash);

| 描述 | * This function returns bus width in bits of giving device. | | |
|-----|---|--|--|
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| 返回值 | * @return | | |
| | * bus width. | | |

27. unsigned long NorFlash_GetDeviceSizeInBytes(NorFlash_T *pNorFlash);

| 描述 | * This function returns the size of the whole device in bytes. | | |
|-----|--|--|--|
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| 返回值 | * @return | | |

* device size.

28. void AMD_Reset(NorFlash_T *pNorFlash);

| 描述 | * This function implements a RESET command (amd command). | | |
|-----|---|-----------|----------------------------------|
| 参数 | * @param | | |
| | * | pNorFlash | Pointer to an NorFlash instance. |
| 返回值 | * @return | | |
| | * | NA. | |

29. uint32_t AMD_ReadDeviceID(NorFlash_T *pNorFlash);

| 描述 | * This function instructs the device to output device id | | | |
|-----|--|--|--|--|
| | * by Read Device Identifier command. | | | |
| 参数 | * @param | | | |
| | * pNorFlash Pointer to an NorFlash instance. | | | |
| 返回值 | * @return | | | |
| | * Returns 0 if the operation was successful. | | | |

$30.\ uint8_t\ AMD_EraseSector(NorFlash_T\ *pNorFlash,\ uint32_t\ sectorAddr);$

| 描述 | * This function erases the specified block of the device. | | |
|-----|---|--|--|
| 参数 | * @param | | |
| | * | pNorFlash Pointer to an NorFlash instance. | |
| | * address Address offset to be erase. | | |
| 返回值 | * @return | | |
| | * | Returns 0 if the operation was successful. | |
| | * | otherwise returns an error code. | |

31. uint8_t AMD_EraseChip(NorFlash_T *pNorFlash);

| 描述 | * This function erases all the block of the device. | | |
|-----|---|--|--|
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| 返回值 | * @return | | |
| | * Returns 0 if the operation was successful. | | |
| | * otherwise returns an error code. | | |

32. uint8_t AMD_Write_Data(NorFlash_T *pNorFlash, uint32_t address, uint8_t *buffer, uint32_t size);

| 描述 | * This function sends data to the NorFlash chip from the provided buffer. | | | |
|-----|---|--|--|--|
| 参数 | * @param | | | |
| | * pNorFlash Pointer to an NorFlash instance. | | | |
| | * address Start address offset to be wrote. | | | |
| | * buffer Buffer where the data is stored. | | | |
| | * size Number of bytes that will be written. | size Number of bytes that will be written. | | |
| 返回值 | * @return | | | |
| | * Returns 0 if the operation was successful. | | | |
| | * otherwise returns an error code. | otherwise returns an error code. | | |

33. void INTEL_Reset(NorFlash_T *pNorFlash, uint32_t address);

| 描述 | * This function implements a RESET command (amd command). | | |
|-----|---|-----------|----------------------------------|
| 参数 | * @param | | |
| | * | pNorFlash | Pointer to an NorFlash instance. |
| 返回值 | * @return | | |
| | * | NA. | |

34. uint32_t INTEL_ReadDeviceID(NorFlash_T *pNorFlash);

| 描述 | * This function instructs the device to output device id | | |
|-----|--|--|--|
| | * by Read Device Identifier command. | | |
| 参数 | * @param | | |
| | * pNorFlash Pointer to an NorFlash instance. | | |
| 返回值 | * @return | | |
| | * Returns 0 if the operation was successful. | | |

$35.\ uint8_t\ INTEL_EraseSector(NorFlash_T\ *NorFlash,\ uint32_t\ sectorAddr);$

| 描述 | * This function erases the specified block of the device. | | | |
|-----|---|--|--|--|
| 参数 | * @param | | | |
| | * pNorFlash Pointer to an NorFlash instance. | | | |
| | * address Address offset to be erase. | | | |
| 返回值 | * @return | | | |
| | * Returns 0 if the operation was successful. | | | |

otherwise returns an error code.

36. uint8_t INTEL_EraseChip(NorFlash_T *NorFlash);

| 描述 | * This function erases all the block of the device. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| 返回值 | * @return | |
| | * Returns 0 if the operation was successful. | |
| | * otherwise returns an error code. | |

37. uint8_t INTEL_Write_Data(NorFlash_T *NorFlash, uint32_t address, uint8_t *buffer, uint32_t size);

| 描述 | * This function sends data to the NorFlash chip from the provided buffer. | |
|-----|---|--|
| 参数 | * @param | |
| | * pNorFlash Pointer to an NorFlash instance. | |
| | * address Start address offset to be wrote. | |
| | * buffer Buffer where the data is stored. | |
| | * size Number of bytes that will be written. | |
| 返回值 | * @return | |
| | * Returns 0 if the operation was successful. | |
| | * otherwise returns an error code. | |

38. void WriteCommand(uint32_t commandAddress, uint32_t command);

| 描述 | * This function writes a command to address. | |
|-----|--|--|
| 参数 | * @param | |
| | * | commandAddress Command address offset. |
| | * | command Command to be send. |
| 返回值 | * @return | |
| | * | NA. |

39. void ReadRawData(uint32_t dataAddress, uint8_t *buffer);

| 描述 | * This function reads data from the NorFlash chip into the provided buffer. | |
|----|---|--|
| 参数 | * @param | |

| | * | address Address of data. |
|-----|-----------|--|
| | * | buffer Buffer where the data will be stored. |
| 返回值 | * @return | |
| | * | NA. |

40. void WriteRawData(uint32_t dataAddress, uint8_t *buffer);

| 描述 | * This function writes data to the NorFlash chip from the provided buffer. | |
|-----|--|--|
| 参数 | * @param | |
| | * address Address of data. | |
| | * buffer Buffer where the data will be stored. | |
| 返回值 | * @return | |
| | * NA. | |