6.832: Problem Set #3

Due on Friday, March 16, 2018 at 17:00. See course website for submission details. Use Drake release tag drake-20180307, i.e. use this notebook via ./docker_run_notebook.sh drake-20180307 ., or whichever script you need for your platform.

To submit for autograding, upload this file, and also the inertial_wheel_pendulum.py and inertial_wheel_pendulum_visualizer.py files supplied to you with any modifications you have made, to the "Problem Set 3, Code Submission" assignment.

About this problem set

This problem set will entirely live inside this jupyter notebook.

Grades will be assigned based on three components:

- Manually graded free-response questions -- the TAs will manually assign grades to your answers to short answer responses. You can write inline responses using <u>Markdown (https://github.com/adam-p/markdown-here/wiki/Markdown-Cheatsheet)</u> with inline LaTeX -- double-click on any problem writeup to see some examples. Double-click response areas to edit them, and press Control-Enter to finish editing them.
- Automated code testing -- we will run automated tests against specific functions (see more details
 when we introduce the first coding test).
- Quick code review -- we will perform a quick manual check to make sure you have actually implemented the functions correctly (as opposed to hacked the unit tests to pass!).

1. Lyapunov Theory

The following are a series of short answer problems meant to test your understanding of Lyapunov functions and Lyapunov theory.

Quick check for understanding

We recommend you stop for a second to make sure you can answer the following questions:

- 1. What is a Lyapunov function?
- 2. How does Lyanpunov theory relate to robots?
- 3. What is the relationship between Lyapunov functions -- we have been writing them as V(x) -- and cost-to-go functions -- we have been writing them as J(x)?
- 4. What are the conditions for making a Lyapunov function valid?
- 5. Just a function V(x) doesn't itself demand anything about how the function will evolve over time. How do we bring the idea of evolution over time into our Lyapunov analysis?
- 6. If somebody gives you a Lyapunov function V(x) and a dynamical system $\dot{x} = f(x)$, is it hard to check if V is a valid Lyapunov function?
- 7. If you would like to find a Lyapunov function on your own, how might you do that?
- 8. Can you prove the nonexistence of a Lyapunov function, for a particular system?

(We won't grade answers to these questions, but are happy to talk about your answers. Office hours are the best opportunities to discuss.)

1.1 (2 points)

A dynamical system is defined by the equations $x_1 = f_1(x_1, x_2)$ and $x_2 = f_2(x_1, x_2)$. You find that the function

 $V = \frac{1}{2}x_1^2$ has a derivative $\dot{V} = \left[\frac{dV}{dx_1}, \frac{dV}{dx_2}\right] [f_1, f_2]^T$ which is negative semidefinite. What, if anything, can you prove

about the behavior of this system with this function V?

Short answer explanation for 1.1.

YOUR ANSWER HERE

1.2 (4 points)

For the system

$$x_{1} = -\frac{6x_{1}}{(1+x_{1}^{2})^{2}} + 2x_{2}$$

$$x_{2} = -\frac{2(x_{1}+x_{2})}{(1+x_{1}^{2})^{2}}$$

you are given the positive definite function $V(x) = \frac{x_1^2}{1+x_1^2} + x_2^2$ and told that, for this system, \dot{V} is negative definite

over the entire space. Is *V* a valid Lyapunov function which proves global asymptotic stability to the origin for the system described by these equations? Why or why not? Hint: Trying simulating a few trajectories of this system or plotting the vector field to build more intuition before answering this problem.

Short answer explanation for 1.2.

YOUR ANSWER HERE

1.3 (2 points)

Given dynamics $\dot{x} = f(x)$ and a Lyapunov candidate V(x), let D be any domain such that for all $\dot{x} \in D$, $V(\dot{x})$ is positive definite and $\dot{V}(\dot{x})$ is negative definite.

- 1) Can we say that all initial conditions inside D will stay inside D? Why or why not?
- 2) Can we say that all initial conditions inside D will converge to the origin? Why or why not?

Short answer explanation for 1.3.

- 1) YOUR ANSWER HERE
- 2) YOUR ANSWER HERE

1.4 (2 points)

If $V_1(x)$ and $V_2(x)$ are valid Lyapunov functions that prove global stability of a system to the origin, does $V_1(x)$ necessarily equal $V_2(x)$? In other words, are Lyapunov functions unique? Why or why not?

Short answer explanation for 1.4.

YOUR ANSWER HERE

1.5 (4 points)

Consider the system given by

$$\dot{x} = \begin{pmatrix} x_2 - x_1^3 \\ -x_2^3 - x_1 \end{pmatrix}$$

Show that the Lyapunov function

$$V(x) = x_1^2 + x_2^2$$

proves global asymptotic stability of the above equation to the origin.

Short answer explanation for 1.5.

YOUR ANSWER HERE

2. Sums of Squares (SOS) for Lyapunov functions

Quick check for understanding

We recommend you stop for a second to make sure you can answer the following questions:

- 1. What is the simplest example of a function that is a sum of squares?
- 2. What is arguably the most useful property of functions that are sums of squares? When are they positive? When are they negative?
- 3. Are there functions that also have this property, but do not belong to the set of sums of squares? (Hint: Google the Motzkin polynomial mentioned in class.)
- 4. How do sums of squares (SOS) relate to Lyapunov functions?
- 5. Specifically, which property (or properties) of Lyapunov functions do we relate to them being sums of squares or not?
- 6. To make an expressive set of functions over our state space, we choose some set of monomials m(x). What are some examples of good choices for m(x)?
- 7. What does the form $V(x) = m^{T}(x)Qm^{T}(x)$ have to do with a function being sums of squares?
- 8. Searching for *Q* in the above question can be formulated as a Semidefinite Program. What is the difference between Quadratic Programming and Semidefinite Programming?
- 9. If we find, using SOS optimization, a valid Lyapunov function, then what does this say about our system?
- 10. If we cannot find, using SOS optimization, a valid Lyapunov function, then what does this say about our system?
- 11. We are using SOS to help find Lyapunov functions. How does this help our robots?

(We won't grade answers to these questions, but are happy to talk about your answers. Office hours are the best opportunities to discuss.)

2.1 (4 points, 4/4 autograded)

Consider the polynomial:

$$p(x_1, x_2) = 2x_1^4 + 2x_1^3x_2 - x_1^2x_2^2 + 5x_2^4.$$

Prove that this polynomial is nonnegative by finding a representation as follows:

$$p(x_1, x_2) = \begin{bmatrix} x_1^2 \\ x_2^2 \\ x_1 x_2 \end{bmatrix}^T Q \begin{bmatrix} x_1^2 \\ x_2^2 \\ x_1 x_2 \end{bmatrix}$$

where (Q) is given by:

$$Q = \begin{bmatrix} 2, & a, & 1 \\ a, & 5, & 0 \\ 1, & 0, & b \end{bmatrix}.$$

Here (Q) must be positive semidefinite. **Type your value for** Q **below.** Make sure that the resulting (Q) is positive semidefinite.

Finding such positive semidefinite Q, for carefully (but usually automatically) selected basis vectors, is at the heart of using SOS techniques for verification.

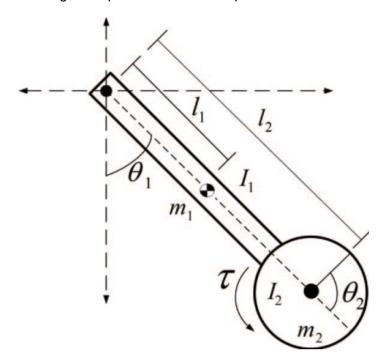
The textbook demonstrates <u>verification of the ROA of a cubic polynomial system</u> (https://github.com/RussTedrake/underactuated/blob/master/src/lyapunov/cubic_polynomial.py) as an example (the example system appearing in the latter half of the Lyapunov.chapter.org/lyapunov.chapt

3. Inertial Wheel Pendulum

In this question we'll use a classic underactuated system, the inertial wheel pendulum, to do a case study in bringing together all of these components:

- Stabilization at the upright position using LQR (and how to linearize around a fixed point)
- Finding where is our LQR controller "good", i.e. computing the region of attraction (RoA)
- · Swinging up with a simple energy-shaping controller and switching to LQR when inside the RoA

An inertial wheel pendulum is a single-link pendulum with a torque-controlled reaction wheel mounted at its end:



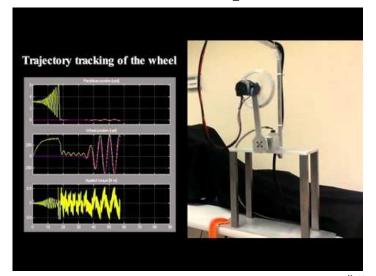
(Image source Ramirez-Neria, Mario, et al. "On the linear Active Disturbance Rejection Control of the inertia wheel pendulum.")

The angle of the pendulum is θ_1 , and the angle of the reaction wheel is θ_2 . The only control input is a (bounded) torque applied to the wheel, τ

$$x = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} \quad q = \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix} \quad u = [\tau] \quad |\tau| \le \tau_{max}$$

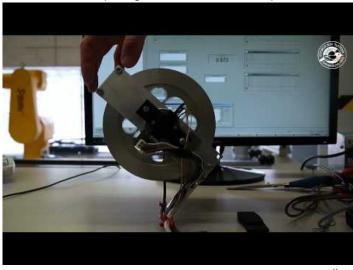
Highly recommended to watch some videos of inertial wheel pendulums in action. (Click on the pictures to see videos on YouTube.)

Single axis inertial wheel pendulum (similar to the model we will use)



(http://savefrom.net/? url=https%3A%2F%2Fwww.yout (https://www.youtube.com/watch?v=eQiu3BKMPVk\) chrome&utm_medium=extension

Small desktop single axis inertial wheel pendulum



(http://savefrom.net/? url=https%3A%2F%2Fwww.youtu 1tHdFk%5C&utm_source=userjs

 $\underline{(https://www.youtube.com/watch?v=3YYT-1tHdFk\backslash)}\ chrome\&utm_medium=extension$

Dual axis inertial wheel pendulum



(http://savefrom.net/?
url=https%3A%2F%2Fwww.youtu
(https://www.youtube.com/watch?v=woCdjbsjbPg\) chrome&utm_medium=extension

Triple axis inertial wheel pendulum (unlike the dual axis, this can also stabilize yaw)



Filling in the manipulator equations for our single-link pendulum,

$$M\ddot{q} + C(q, \dot{q})\dot{q} = \tau_g(q) + BuM = \begin{bmatrix} m_1 l_1^2 + m_2 l_2^2 + I_1 + I_2 & I_2 \\ I_2 & I_2 \end{bmatrix} \quad C = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \\ \tau_g(q) = \begin{bmatrix} -(m_1 l_1 + m_2 l_2) g s i n(\theta_1) \\ 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$$

 $\tau_g(q)$ should look familiar from the simple pendulum case. The effect of M is little trickier, as it includes some interaction terms between θ_1 and θ_2 . This textbook's (http://home.deib.polimi.it/gini/robot/docs/spong.pdf) treatment of the double pendulum (which has fundamentally similar inertia) in Chapter 9 might be of use if you want to dig into this more thoroughly.



3.1 Linearization (4 points, 4/4 autograded)

We're interested in stabilizing this system to its upright fixed point at $\theta_1 = \pi$. Let's try using LQR to do this. As a first step, calculate the linearization of these dynamics -- that is, find functions $A(x_f)$ and $B(x_f)$ such that the linear system $\dot{x} = A(x_f) * \bar{x} + B(x_f) * \bar{u}$, for $\bar{x} = x - x_f$ and $\bar{u} = u - u_f$, approximates our full system in the neighborhood of the fixed point x_f , u_f . Derive those here, and also fill out the corresponding function GetLinearizedDynamics of $inertial_wheel_pendulum.py$ to generate these.

Quick check for understanding

We recommend you stop for a second to make sure you can answer the following questions:

- 1. What makes a system linear vs. nonlinear?
- 2. Are there edge cases where you are not sure if a system is nonlinear or linear?
- 3. What does $\dot{x} = f(x, u)$ usually mean? What does $\dot{x} = Ax + Bu$ usually mean?
- 4. Why would we linearize a system?
- 5. How would we determine when/where the linearization of the system is "good"?
- 6. What are eigenvectors and how do they relate to robots?

(We won't grade answers to these questions, but are happy to talk about your answers. Office hours are the best opportunities to discuss.)

Note: you can use any text editor you like to edit inertial_wheel_pendulum.py (vim, emacs, Sublime, Jupyter notebook's built-in editor, etc). It is just a file inside the set_3 folder. We are mounting it externally into the docker container. Just make sure you save inertial_wheel_pendulum.py before running the code cells below.

```
In [ ]: # These IPython-specific commands
        # tell the notebook to reload imported
        # files every time you rerun code. So
        # you can modify inertial wheel pendulum.py
        # and then rerun this cell to see the changes.
        %load ext autoreload
        %autoreload 2
        from inertial wheel pendulum import *
        import math
        import numpy as np
        # Make numpy printing prettier
        np.set_printoptions(precision=3, suppress=True)
        # Define the upright fixed point here.
        uf = np.array([0.])
        xf = np.array([math.pi, 0, 0, 0])
        # Pendulum params. You're free to play with these,
        # of course, but we'll be expecting you to use the
        # default values when answering questions, where
        # varying these values might make a difference.
        m1 = 1. # Default 1
        11 = 1. # Default 1
        m2 = 2. # Default 2
        12 = 2. # Default 2
        r = 1.0 # Default 1
        g = 10  # Default 10
        input max = 10
        pendulum plant = InertialWheelPendulum(
            m1 = m1, l1 = l1, m2 = m2, l2 = l2,
            r = r, g = g, input_max = input_max)
        Code submission for 3.1:
        Edit this method in `inertial wheel pendulum.py`
        and ensure it produces reasonable A and B
        A, B = pendulum plant.GetLinearizedDynamics(uf, xf)
        print("A: ", A)
        print("B: ", B)
```

3.2 Controllability (3 points, 2/3 autograded)

Controllability is an important propery of a linear system -- you can read about it in Chapter 3 of the textbook.

Write a function to test whether a linear system is controllable, using the function signature below. (You'll probably want to do this in two steps: building the controllability matrix, and then checking its rank.)

Is the linearization around the upright controllable? How about the linearization around the fixed point at $\theta = 0$?

```
In [ ]: def is_controllable(A, B):
    n = B.shape[0]
    m = B.shape[1]
    controllability_matrix = np.zeros((n, n*m))

...

Code submission for 3.2: write code here
    to evaluate the controllability
    of A, B
    ...

return False

# Play around with using the function
print "A: ", A
print "B: ", B
print "Is controllable? ", is_controllable(A, B)
```

Short answer explanation for 3.2. Is the linearization around the upright controllable? How about the linearization around the fixed point at $\theta = 0$?

YOUR ANSWER HERE

3.3 LQR (4 points, 4/4 autograded)

Now that we have a linear system to control, let's try employing LQR to balance the inertial pendulum. Recalling LQR as discussed in class, you need to supply LQR with a couple things:

- Linear system matrices A and B
- Symmetric positive semi-definite state cost matrix Q
- Symmetric positive definitive input cost matrix R
- Another cost matrix N for the off-diagonal terms. (For most of our problems, this is set to zero.)

And it produces an optimal gain matrix K for the optimal controller $\bar{u} = -K\bar{x}$ that minimizes

$$\min_{u} \int_{0}^{\infty} \bar{x}' Q \bar{x} + \bar{u}' R \bar{u} + 2 \bar{x}' N \bar{u} dt$$

LQR also returns the cost-to-go matrix S, with the optimal cost-to-go taking the form $J(x) = \bar{x}^T S \bar{x}$.

In this problem, we have a complication: we probably don't want to try to control the reaction wheel angle θ_2 , as it has no impact on our dynamics. (Check the dynamics as derived above to see this yourself!) Your first instinct might be to set the 2nd row and column of Q to zero: but unfortunately, this doesn't work, as exemplified below.

```
In [ ]: from pydrake.all import LinearQuadraticRegulator
        def create_lqr(A, B):
            Q = np.zeros((4, 4))
            # Not clear what these gains will do,
            # but as long as Q is positive semidefinite
            # this should find a solution.
            Q = np.random.random((4, 4))
            Q = Q.T + Q # make symmetric and thus psd
            Q[:, 1] = 0 # Don't penalize reaction wheel angle at all
            Q[1, :] = 0
            R = [1.]
            K, S = LinearQuadraticRegulator(A, B, Q, R)
            return (K, S)
        K, S = create_lqr(A, B)
        print "LQR K: ", K
        if np.any(np.isnan(K)):
            print("Oh no!")
```

In this case, the solution is underdetermined (the algebraic Riccati equation no longer has a *unique* solution, but instead an infinite number of equally-good ones). Instead, because θ_2 never appears in the dynamics, you can form a modified linear system to give to LQR:

$$\dot{x}_{reduced} = A_{reduced} x_{reduced} + B_{reduced} u_{reduced}$$

where $x_{reduced} = \left[\theta_1, \dot{\theta}_1, \dot{\theta}_2\right]^T$, and insert zeros approximately to bring your final K and S back up to 1×4 and 4×4 matrices.

Do this state reduction, pick reasonable Q and R matrices, invoke LQR, and reverse your state reduction to generate K and S matrices.

```
In [ ]: from pydrake.all import (BasicVector, DiagramBuilder, FloatingBaseType,
                                  LinearQuadraticRegulator, RigidBodyPlant,
                                  RigidBodyTree, Simulator)
        def create_reduced_lqr(A, B):
            Code submission for 3.3: Fill in the missing
            details of this function to produce a control
            matrix K, and cost-to-go matrix S, for the full
            (4-state) system.
            K = np.zeros((4))
            S = np.zeros((4, 4))
            # Refer to create Lqr() to see how invocations
            # to LinearQuadraticRegulator work.
            # https://docs.scipy.org/doc/numpy/reference/generated/numpy.delete.html
            # and
            # https://docs.scipy.org/doc/numpy/reference/generated/numpy.insert.html
            # might be useful for helping with the state reduction.
            return (K, S)
        K, S = create_reduced_lqr(A, B)
        print "K: ", K
        print "S: ", S
```

Finally, use this controller to stabilize the robot in simulation!

```
In [ ]: from inertial wheel pendulum import *
        from IPython.display import HTML
        from inertial wheel pendulum visualizer import *
        import matplotlib.pyplot as plt
        def lqr_controller(x):
            # This should return a 1x1 u that is bounded
            # between -input max and input max.
            # Remember to wrap the angular values back to
            # [-pi, pi].
            u = np.zeros((1, 1))
            global xf, uf, K
            Code submission for 3.3: fill in the code below
            to use your computed LQR controller (i.e. gain matrix
            K) to stabilize the robot by setting u appropriately.
            return u
        # Run forward simulation from the specified initial condition
        duration = 2.
        x0 = [3, 0.0, 0.0, 5.0]
        input log, state log = \
            RunSimulation(pendulum plant,
                       lgr controller,
                       x0=x0,
                       duration=duration)
        # Visualize state and input traces
        fig = plt.figure().set size inches(6, 6)
        for i in range(4):
            plt.subplot(5, 1, i+1)
            plt.plot(state_log.sample_times(), state_log.data()[i, :])
            plt.grid(True)
            plt.ylabel("x[%d]" % i)
        plt.subplot(5, 1, 5)
        plt.plot(input_log.sample_times(), input_log.data()[0, :])
        plt.ylabel("u[0]")
        plt.xlabel("t")
        plt.grid(True)
        # Visualize the simulation
        viz = InertialWheelPendulumVisualizer(pendulum plant)
        ani = viz.animate(input_log, state_log, 30, repeat=True)
        plt.close(viz.fig)
        HTML(ani.to html5 video())
```

3.4 LQR Region of Attraction, Prologue (2 points, 2/2 autograded)

As you probably found when playing with the LQR simulation in the previous question, there are plenty of states for which the LQR doesn't converge. Find an x0 from which LQR does not converge, and an x0 from which is does, and write them below.

3.5 LQR Region of Attraction, Episode 1 (5 points, 2/5 autograded)

What we would like to know is when the LQR controller will work, and when it won't. Let's see if we can analyze the region of attraction of this controller using the tools of Lyapunov stability analysis.

The closed-loop system dynamics of our system when using the LQR controller are

$$\dot{x} = f(x, -K(x - x_f))$$

A function that we know is a decent Lyapunov function near x_f is the cost-to-go of the LQR solution: $V = \bar{x}^T S \bar{x}$.

Following section 10.3 of the textbook (http://underactuated.csail.mit.edu/underactuated.html? chapter=lyapunov), we just need to find a ρ such that

$$\dot{V}(x) < 0, \quad \forall x : V(x) > 0$$

to demonstrate the running LQR on our full (nonlinear!) system from state x_0 will converge as long as $V(x_0) \le \rho$.

Let's start by calculating $\dot{V}(x)$ and $\dot{V}(x)$ for the full system. Using the helper function evaluate_f(x, u) (it's a member of InertialWheelPendulum in inertial_wheel_pendulum.py) to fill out calcV and calcVdot to do this.

Running this cell will populate the variables $V_samples$, $f_samples$, and $Vdot_samples$ in the plane where $\theta_2 = 0$. Feel free to tweak those the sample grid (defined by n_bins, theta_widthm, etc) as you wish, but we'll be using these samples to estimate the region of attraction, so keep the resolution as high as you can while keeping the runtime reasonable. (We are, unfortunately, sampling in 3 dimensions...)

```
In [ ]: import matplotlib.pyplot as plt
        import time
        # Calculates the closed loop f(x) at xn
        def calcF(xn):
            # Feel free to bring in whatever
            # global variables you need, e.g.:
            global pendulum plant
            Code submission for 3.5: populate
            this function to calculate the closed-loop
            system dynamics f(x) at the input point.
            return np.zeros(4)
        # Calculates V(xn)
        def calcV(xn):
            # Feel free to bring in whatever
            # global variables you need
            Code submission for 3.5: populate
            this function to calculate V(x)
            at the input point.
            return 0.
        # Calculates \dot{V}(xn).
        def calcVdot(xn):
            # Feel free to bring in whatever
            # global variables you need
            Code submission for 3.5: populate
            this function to calculate Vdot(x)
            at the input point.
            return 0.
        start time = time.time()
        # Sample f, V, and Vdot over
        # a grid defined by these parameters.
        # (Odd numbers are good because there'll be
        # a bin at exactly the origin.
        # These are slightly strange numbers as we've
        # tried to default these to something as small
        # as possible while still giving reasonable results.
        # Feel free to increase if your computer and patience
        # can handle it.)
        n bins = 41
        n bins theta2d = 7
        # For theta and thetad, we only need to span
```

```
# a small region around the fixed point
theta width = 4
thetad width = 4
# For \dot{theta_2}, though, the default
# parameters for our pendulum lead us to
# need to search larger absolute \dot{theta_2}
# values (because the inertial wheel is relatively
# light).
theta2d\_width = 50
# Do the actual sampling....
x = np.linspace(xf[0]-theta_width, xf[0]+theta_width, n_bins)
y = np.linspace(xf[2]-thetad width, xf[2]+thetad width, n bins)
z = np.linspace(xf[3]-theta2d_width, xf[3]+theta2d_width, n_bins_theta2d)
X, Y, Z = np.meshgrid(x, y, z, indexing="ij")
def calc over array(f):
    return np.array([[[f([dx, 0., dy, dz]) for dz in z] for dx in x] for dy in
y])
V_samples = calc_over_array(calcV)
f samples = calc over array(calcF)
Vdot samples = calc over array(calcVdot)
elapsed = time.time() - start_time
print "Computed %d x %d x %d sampling in %f seconds" % (n_bins, n_bins, n_bins
theta2d, elapsed)
```

```
In [ ]: # This cell plots the samples using color-coded plots.
        # Color coding:
            V: blue = low-value, red = high-value
            Vdot: blue = low value, yellow = around 0, red = high value
        # The plot of Vdot is overlayed with a quiver plot of the samples
        # of f.
        # Select with slice of \dot{theta 2} we'll
        # plot... this slice should be close to 0,
        # as it's the middle bin.
        theta2d plotting slice = n bins theta2d / 2
        plt.figure().set_size_inches(12,12)
        # Plot V
        Xplot, Yplot = np.meshgrid(x, y)
        plt.subplot(2, 1, 1)
        plt.pcolormesh(Xplot, Yplot, V_samples[:, :, theta2d_plotting_slice])
        plt.title("V(x) at dtheta_2 = %f" % z[theta2d_plotting_slice])
        plt.xlabel("theta 1")
        plt.ylabel("dtheta_1")
        # Plot Vdot
        # Use a sigmoid to try to squash the huge range of Vdot
        # into something more visually appealing.
        def sigmoid(x):
            return 1 / (1 + np.exp(-x/1000.))
        plt.subplot(2, 1, 2)
        Vdot_viz = sigmoid(Vdot_samples[:, :, theta2d_plotting_slice])
        plt.pcolormesh(Xplot, Yplot, Vdot_viz, vmin=0, vmax=1.0)
        plt.title("Vdot(x) overlaid with phase diagram f(x) at dtheta 2 = %f" % z[thet
        a2d plotting slice])
        plt.xlabel("theta 1")
        plt.ylabel("dtheta 1")
        # Don't plot a quiver arrow at *every* point, but instead
        # every ds points
        # (Lower = more quiver arrows)
        ds = 3
        plt.quiver(Xplot[::ds, ::ds],
                   Yplot[::ds, ::ds],
                    f samples[::ds, ::ds,
                    theta2d_plotting_slice, 0], f_samples[::ds, ::ds, theta2d_plotting_
        slice, 2]);
```

3.6 LQR Region of Attraction, Episode 2 (6 points, 3/6 autograded)

Now you should have access to (many samples from) your candidate V and \dot{V} . One approach you could use from here is to estimate the region of attraction from these samples. Let's do that -- use Theorem 10.5 from the textbook to estimate the largest region of attraction that you can for the LQR controller you derived above -- that is, find the biggest value of ρ such that at every point x_i where $V(x_i) \leq \rho$, $\dot{V}(x_i) < 0$.

(Hint: it'll be easiest to do this by finding counterexample -- e.g., the point x_i with the smallest $V(x_i)$ where $\dot{V}(x_i) \geq 0$.)

```
In [ ]: def estimate rho(V, Vdot):
            Code submission for 3.6
            Fill in this function to use the samples of V and Vdot
            (Each array has dimension [n bins, n bins, n bins theta2d])
            to compute a maximal rho indicating the region of attraction
            of the fixed point at the upright.
            return 0.
        rho = estimate_rho(V_samples, Vdot_samples)
        print "Region of attraction estimated at V(x) <= ", rho
        # Plot Vdot again, but overlay the region of attraction -- which,
        # for quadratic V, is an ellipse.
        fig = plt.figure()
        ax = fig.add_subplot(1, 1, 1)
        fig.set_size_inches(12,6)
        plt.pcolormesh(Xplot, Yplot, Vdot viz, vmin=0, vmax=1.0)
        # The part of S we care about is the 2x2 submatrix from the 1st and 3rd rows
        # and columns.
        S_{sub} = np.reshape(S[[0, 2, 0, 2], [0, 0, 2, 2]], (2, 2))
        # Extract its eigenvalues and eigenvectors, which tell us
        # the axes of the ellipse
        ellipseInfo = np.linalg.eig(S sub)
        # Eigenvalues are 1/r^2, Eigenvectors are axis directions
        axis 1 = ellipseInfo[1][0, :]
        if ellipseInfo[0][0] > 0 and ellipseInfo[0][1] > 0:
            r1 = math.sqrt(rho)/math.sqrt(ellipseInfo[0][0])
            axis 2 = ellipseInfo[1][1, :]
            r2 = math.sqrt(rho)/math.sqrt(ellipseInfo[0][1])
            angle = math.atan2(-axis 1[1], axis 1[0])
            from matplotlib.patches import Ellipse
            ax.add_patch(Ellipse((xf[0], xf[2]),
                                  2*r1, 2*r2,
                                  angle=angle*180./math.pi,
                                  linewidth=2, fill=False, zorder=2));
            # Report an interesting number that is easy to compute
            # from the ellipse info
            print "Area of your region of attraction: ", math.pi * r1 * r2
        else:
            print "S sub had nonpositive eigenvalues. That shouldn't happen."
        plt.title("Vdot(x) overlaid with estimated ROA at dtheta_2 = %f" % z[theta2d_p
        lotting slice])
        plt.xlabel("theta 1")
        plt.ylabel("dtheta_1");
```

3.7 LQR Region of Attraction, Intermission (3 points)

- 1) Is this sufficient proof that LQR would work starting from x_0 inside region of attraction (ignoring sampling errors)?
- 2) What about the opposite -- is this sufficient proof that LQR would not work starting from x_0 outside of this region of attraction?
- 3) If you answer to (2) is No, speculate what strategies we could use to find larger regions of attraction. (For example, could changing V increase the largest ROA we could guarantee? How could we formulate search over V?)

Short answer explanation for 3.7

- 1) YOUR ANSWER HERE
- 2) YOUR ANSWER HERE
- 3) YOUR ANSWER HERE

3.8 Combined Swing-up and Stabilization (8 points, 4/8 autograded)

Finally, we're ready for the main event! Write a controller that will accomplish the task of swinging up the inertial pendulum to its upright fixed point from any initial condition. Your controller should use a custom swingup controller to get close to the unstable fixed point, and then switch to LQR to stay there. Use your estimated region of attraction to decide when it's safe to switch to LQR. A framework for setting up this hybrid controller is provided below for your convenience.

To accomplish swing-up, apply energy shaping to θ via non-collocated feedback linearization. (Energy shaping for θ should follow from the simple pendulum, so you just need figure out how to use your non-collocated input τ to directly apply torque on θ .)

While we'll look at your code, we'll also rely on the autograder to test your system from a variety of initial conditions. (You can try the autograder with the cell at the bottom of the notebook.) Besides the random initial conditions we'll test, we'll also check:

- x = [0, 0, 0, 0]
- $x = [\pi, 0, 0, 0]$
- $x = [3\pi, 0, 0, 0]$
- x = [0, -100, 0, 0]
- x = [0, 0, 0, 20]

Make sure you can handle these corner cases!

```
In [ ]: \# The swingup controller should accept a state x,
        # and return a control input u (a 1x1 numpy array)
        # that respects the plant's input limits.
        def swingup controller(x):
            # Here's some useful things...
            q = x[0:2]
            qd = x[2:4]
            (M, C, tauG, B) = pendulum plant.GetManipulatorDynamics(q, qd)
            Code response for problem 3.8:
            Fill in this swingup controller to control the pendulum
            energy to the homonclinic orbit.
            (You'll probably want to ensure that your controller
            controls the velocity of the inertial wheel, too, using whatever
            means you think are reasonable.)
            u = np.array([0.])
            return u
        def combined controller(x):
            Code response for problem 3.8:
            Fill in this combined controller to dispatch to either the
            swingup or lgr controller by checking the state against your
            calculated region of attraction.
            u = np.array([0.])
            return u
        # Simulate!
        x0 = [2.0, 0.0, -0.5, 100.]
        duration = 30
        input_log, state_log = RunSimulation(pendulum_plant,
                                 combined_controller,
                                 x0 = x0,
                                 duration = duration)
        # Plot traces of the results
        import matplotlib.pyplot as plt
        fig = plt.figure()
        fig.set size inches(12,12)
        for i in range(4):
            plt.subplot(5, 1, i+1)
            plt.plot(state log.sample times(), state log.data()[i, :])
            plt.grid(True)
            plt.ylabel("x[%d]" % i)
        plt.subplot(5, 1, 5)
        plt.plot(input log.sample times(), input log.data()[0, :])
        plt.ylabel("u[0]")
        plt.xlabel("t")
        plt.grid(True)
```

```
In [ ]: from IPython.display import HTML
    from inertial_wheel_pendulum_visualizer import *

viz = InertialWheelPendulumVisualizer(pendulum_plant)
    ani = viz.animate(input_log, state_log, 30, repeat=True)
    plt.close(viz.fig)
    HTML(ani.to_html5_video())
```

Test your own implementations

Running the cell below will run your implemented functions against unit tests.

Don't change the cell below, or the test_set_3.py file. We will grade your implementations against the original files.

Make sure to SAVE your notebook before running tests. (File --> Save and Checkpoint, or use the hotkey which should be ctrl+s on linux, cmd+s on osx, etc)

Warning: these take a little while to run, so run them sparingly! (They test your code by testing the inertial pendulum from lots of initial conditions...) You can speed it up a little by decreasing the time it takes to run every part of the notebook (e.g. sample V less frequently in 3.5, simulate plants for a shorter duration.)

```
In [ ]: import os
    # Run the test in a subprocess, to make sure it doesn't open any plots...
    os.popen("python test_set_3.py ./ test_results.json")

# Print the results json for review
    import test_set_3
    print test_set_3.pretty_format_json_results("test_results.json")
```

Feedback Survey

We'd really appreciate your feedback on this set, and on the class so far! Anonymous survey <u>available here (https://goo.gl/forms/gSqeSnMdY8WHeCiC2)</u>.