

StatePressed

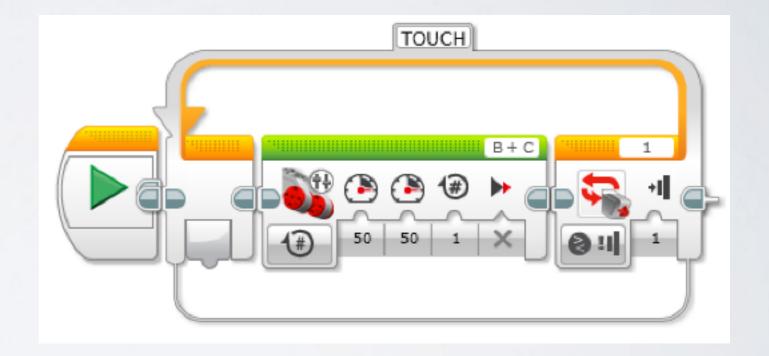
detect button press

- Released
- Bumped (press & release)



TOUCH PROGRAMMING

Follow along!



TOUCH

- detect button press
- State
 - Pressed
 - Released
 - Bumped (press & release)

