Wining the Education Subsidy Prediction Challenge with Models **Ensemble and Feature Engineering**

Xuan Yang A0159066X School of Computing, NUS yancy100696@gmail.com

ABSTRACT

We have won the first prize with CNY 30,000 (or equivalently SG\$6,000) bonus of a public machine learning challenge named National Big Data Innovation Competition Algorithm Competition(Education Topic)¹ hold by the Chengdu government in China in March 2017, which focus on predicting university students individual yearly subsidy amount by students daily behavior records. Taking the advantages of models ensemble and feature engineering, we stand out from over 2000 teams and exceed the second and the third team a big gap in the challenge. In this paper, we will talk about how did we win this challenge. The source code² is opened on Github under MIT license.

KEYWORDS

machine learning challenge, model ensemble, feature engineering, subsidy prediction, accurate subsidy

1 INTRODUCTION

In China, the government puts a large amount of money every year on providing financial aid to the poverty students in universit ies. The challenge was set out for making use of machine learning technic to help the government better distribute the subsidy to rea I needed ones. This challenge provides us the real-world data of m ore than 10 thousand anonymous university students daily life beh avior records, labeling with the history subsidy amount of each stu dent (in the training data set). Our job is to design machine learnin g models, train them on the training data set and make predictions on the test data set. The output result could help either in finding o ut fake poverty students who are receiving the subsidy or finding out potential real poverty students who are still not subsided.

The daily records include students' behavior information such as the consume records of student card, student's GPA, student's book borrowing records, library enter records and dormitory enter records. Through these records, we can observe a student closely f rom his money cost, study status and personal habits. These will r eflect a student's economic situation. For example, a student who is lacking money won't spend too much in his daily life.

The possible label of each example, in our case the yearly subsi dy amount of each student, is given by a set of money amount S = Zhendong Liu A0159369L School of Computing, NUS zhendong.nus@gmail.com

{0, 1000, 1500, 2000}, which means this is a classification proble m with 4 different categories. Among the values in the S, the 0 me ans that the student didn't get any subsidy, while the other values mean that the student has gained that amount of subsidy from the government.

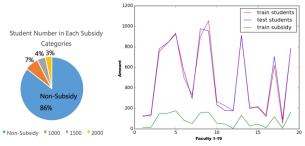


Figure 1: Number of Students in Each Subsidy Categories in Training Data (Left), Number of Total Students and Subsided Students in Each Faculty(Right)

As Figure 1 shows, the number of non-subsidy students is far b igger than the number of subsided students, which is also true wit hin the university faculties. Therefore, we take this problem as a t ypical multi-categories data unbalanced classification problem. In the later section, we will talk about how to deal with the unbalanc ed data.

One thing we want to mention is the criteria of the challenge. T o judge the model performance of each team, the organizer uses a Macro F1 value of the prediction result submitted by participants. The Macro F1 value is defined as follow:

$$F1_{i} = \frac{Precision * Recall * 2}{Precisio + Recall}$$
 (1)

$$F1_{i} = \frac{Precision * Recall * 2}{Precisio + Recall}$$

$$Macro F1 = \sum_{i=1}^{3} \frac{N_{i}}{N} * F1_{i}$$
(2)

where the $F1_i$ is calculated by the *Precision* and *Recall* of ea ch category i in subsided categories {1000, 1500, 2000}, and the N is the number of total students while N_i is the is the number is t he number of students in category i.

To be clear, we have drawn the architecture of our project, as s hown in Figure 2. The first row in the picture presents how we dea ling with the raw data to get the model input file. In this step, we d ialed with redundant and missing values in the data and extract fea

http://www.pkbigdata.com/static_page/cmpList.html ²https://github.com/lzddzh/DataMiningCompetitionFirstPrize

^{© 2017} Copyright held by the owner/author(s).

tures from each table, then union the feature files into one model i nput file and perform standardization. In the second row of the pic ture, we split the model input file into 5 cross-validation subsets. After the model parameters tuning, we ensemble different model's result to gain a better accuracy. At last, we perform the prediction on the test data set and get the result file containing the predicted label.

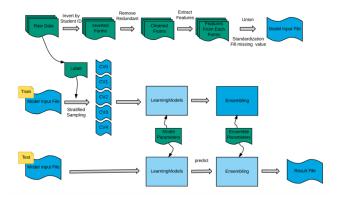


Figure 2: The Architecture of Our Project

The rest of this report are divided into 3 sections. In section 2, we will first describe the data set and the feature extraction. Here we will show how important the feature engineering is to a machi ne learning project. Then in section 3, the different models used in our project will be covered. An innovation ensemble method whi ch raises the Macro F1 of our result by 3%. Lastly, in section 4 we will summarize the whole project and make an conclusion.

2 Data Set

2.1 Data Set Description

Taking the subsidy record in the year 2014, 2015 and the stude nt daily behavior record in the academic year 2013-2014, 2014-20 15, the data set contains 6 tables covering the book borrow record s, student card consumes records, dormitory enter records, library records, student GPA records and subsidy records.

Table 1: Tables in the Data Set

Table Name	Collums Name	Training Data
		Size
Book	student ID, borrow	239,947 rows,
Borrow	date, book name, ISBN	rows,
Table		31MB
Student	student ID, consume	12,455,558
Card	type, location, purpose,	rows,
Consumes	timestamp, amount,	880MB
	balance	
Dormitory	student ID, timestamp,	2,115,064 rows,
Enter	direction	66MB
Records		
Library	student ID, door,	1,012,747 rows,

Enter	timestamp	37MB
Records		
GPA	student ID, Faculty,	9,130 rows,
ranking	GPA ranking	111KB
Subsidy	Student ID, subsidy	10,885 rows,
Category	amount	97KB

We have presented all the training data set tables column and si ze in Table 1 to have a better overview of the data. The test data s et owns the same type of information as the training data and is al so similar to training data on the size, but it doesn't have the subsi dy category. For more detail of the dataset, please refer to the app endix.

2.2 Data Clean

Because all the data are from the real word, so it is not so tidy. There are many redundant or missing values in the data, or in som e cases, the data is not correct in logic. For example, we find that in the dormitory enter record, a student's entering record may not consistent with his leaving record, and the same situation happens in library entering records. In the book borrow table, there are som e items don't have ISBN. The student card consumes record even appears negative value in the consume amount. Thus, the first task is to clean the data.

To remove the redundant items is relatively easy. As for missin g values, we decided to fill them up according to their properties. For example, we may want to fill up a median value to a missing s tudent GPA ranking, but for a student who has no book borrow re cord, we may just consider it as no borrowing history. We will fill up the values later after the feature extraction.

3 Feature Engineering

3.1 The Importance of Feature

3.1.1 Why important? We must aware that all of our model in put is from the feature extraction. That is to say, the features decid e the upper bound of you model performance. One Kaggle historic al 1st personal ranking player, Xavier Conort said: "The algorithm s we used are very standard for Kagglers. We spent most of our ef forts in feature engineering. We were also very careful to discard f eatures likely to expose us to the risk of over-fitting our model." In practice, it's also true that our model improved quickly every time when we improved our features, while the parameters tuning work can only change the model performance in a relatively small range. The most common situation is: we would found multiple best' parameters choices for our model, but the performance of the ese choices would reach to nearly one same point and then stopped growing. After improving our features, the performance of our model soon exceeded the previous score.

3.1.2 Maximum the input. Our lesson is that try to make use of the most of the data set as you can. For example, we ignored the l ocation column in the student card consumes records at first. But i t turned out to be one of the most useful information. There are m any unexpected good features in our project. The conclusion is, in such a multi-aspect information input problem, the best choice is t

hat don't give up any table or any column in the original data. Just assume all the columns of all the tables are useful. In practice, ov er feature extraction just leads to slow speed of the model but is n ot likely to reduce the model performance, but lack of feature extraction does.

3.1.3 Iteratively extract features. We didn't extract all the feat ures at once, instead we used an iterative method. At the first itera tion, we tentatively extracted 200 features from the data set, after which we were ranking at around the 120th. In the second iteration, we first observed which table and which column was providing g ood features and then extracted more features from these columns. This time we have 500 features and achieved the 14th at ranking. The last iteration, which increases the number to 1200 features, pu shed our team to top 3 positions.

3.2 Dealing with The Consumes Records

Among all the tables in the data set. The student card consumes table is the largest, which contribute over 80% of all our features. Not only because it contains the most information, but also is the most important aspect to observe a student's economy situation. H ere we will share our experiences on extracting high-quality features from this table. As for other tables, we are not going to cover to o much on them since no thing special. You may find the all 1200 features names on our Github repository.

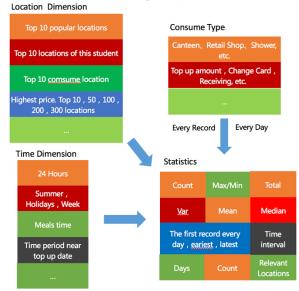


Figure 3: Different Dimensions Used in Feature Engineering

As shown in Fig 3, we designed many dimensions to extract m ore high-quality features from the student card consume table. Firs tly, we take the different combination of the dimension's elements to make more reasonable features. Then for each feature value, we use 10 statistics to measure them more precisely. Using this met hod, we have successfully extracted more than 1000 features from the student consume table, many of which turned to be super usef ul as we will show in the next section.

Table 2: Top 20 Most Important Features (Given by RF)

D 1	F
Rank	Features
1	Whether Has Changed Card
2	Count Consume \$0-10 / Active Days
3	7:00AM-8:00AM Consume Rank
4	GPA Rank Multiply Consume Rank
5	6:00AM-8:00AM Consume Count/Active Days
6	The Percentage of 2000 Subsidy of His Faculty
7	The Percentage of 1000 Subsidy of His Faculty
8	\$0-2.5 Consume Records Count/Active Days
9	GPA Rank / Faculty Student Number
10	Student Card Top Up Amount / Active Days
11	The Var of Daily Consume
12	Consume Rank in Faculty
13	The Average Time of Breakfast
14	6:00AM-7:00AM Consume Amount
15	GPA Rank
16	7:00AM-8:00 Consume Max Amount
17	The Percentage of 1500 Subsidy of His Faculty
18	The Var of Daily Consume in Canteen
19	The 2rd Top Amount of His Location Count
20	11:00AM-12:00AM Consume Count

Among all the 1200 features, we display here the top 20 which are the most important features that affect the model result. To our surprise, the 'Whether Has Changed Card' feature become the No .1 important feature. It is hard to explain why, but when we check the original data, we find it is true in the data. So we can just say t hat it is a magic feature. The rest of the important features are from the combined features or the features reflecting students life sch edule, which seems quite reasonable and interesting.

3.3 Feature Construction & Selection

The combination of existed features to produce new features pr oved to be a good method for squeezing out the information hidde n in data. By combination, we mean use elementary arithmetic to combine two features and output one new feature. For example, in our project we divided the total consume amount by the number o f active days, since different student have different active days in t he data; we multiply the GPA ranking and the consume ranking of a student together, meaning the higher GPA one student get and l ess money he spent, the more likely he will get a subsidy. Other e xamples such as using the amount of in different consume categor ies divide the total consume amount so we have the percent of eac h category consume, holiday consume subtract non-holidays cons ume, ... However, remember that you can't simply use this featur e construction to combine all the existed features because the spac e is too large and the majority of construction output has no qualit y, which will slow down your model and even reduce the perform ance. Therefore the best way is to understand the domain knowled ge of your prediction problem and construct the new features acco rding to real experiences.

Another worth mention point is the feature selection, which is s till an open question to the academic world. In our project, we hav e experienced deleting a few 'over-fitting' features and then havin g a better model result. But when tried harder to delete more featu

res that we think are not relevant, our model performance fell. On e must be extremely careful to delete the features, since each of th em is rare and valuable.

4 Model

4.1 Preparing Model Input

After feature engineering, we also need some other preprocess: filling missing value, standardization and deal with the imbalance problem.

In practice, a lot of features contain missing values. We adopt d ifferent filling strategies for different features based on our unders tanding of the data. For example, for feature "total consuming am ount", if a student never has one consuming record, then we belie ve that system losses his or her information because it is impossibl e that one didn't purchase anything in school within one year and most of the students have records in data. Consequently, we fill th is feature using the average consuming amount. As for "consumin g amount during 1:00 am-2:00 am". We directly fill this feature as zero if the student doesn't have record during this period. Obviou sly, not everyone stays up late to purchase at this period.

We have a variety of features with the different value range. On the one hand, consuming amount can be more than 10000\$, On the other hand, the maximum value of consuming rank is 1. Although this will not affect the tree-based algorithms like random forest, gradient boosting decision tree and Adaboost, it can do harm to the efficiency and accuracy of scale variant models like SVM and Neural Network. In our project, we standardize each feature so that it looks like standard normally distributed data: Gaussian with zero mean and unit variance.

As we mentioned in the previous section, we are facing a data i mbalance problem: most examples are non-subsidy students. We t ry three methods to solve this problem: oversampling, undersampl ing and setting sample weight when calculating loss function. Afte r experiment, we found that undersampling will cause information loss and it is difficult to choose to maintain which examples. As for oversampling, actually it is equivalent to setting sample weight : Double an example in training set means you need to pay twice p enalty when misclassification occurs. However, oversampling onl y support integer weight, you can't duplicate one example 1.5 tim es. Therefore, we use the last mechanism; setting sample weight w hich allows us set weight in a flexible manner. Following is the lo ss function with sample weight. If algorithm misclassifies nth exa mple, it needs to pay u_n times penalty. We give high weight to rar e class examples in order to predict rare class examples as correctl y as possible.

$$\frac{1}{N} \sum_{n=1}^{N} u_n * err(y_n, h(x_n))$$
 (3)

4.2 Offline Evaluation Mechanism

Because we can only submit online result at most twice per day , we need to build an effective offline evaluation mechanism to tu ne model parameters. We use 5-fold cross-validation in our projec t. Whenever we have a new idea we firstly verify it on cross-valid ation sets. We submit it to online evaluation system only if we obt ain a good offline result.

Considering the data imbalance problem, we use stratified sam pling to build cross-validation sets. Experiment shows that stratified sampling is useful to maintain the consistency between online s core and offline score. If we don't use the stratified sampling, pro portion of different class examples in different cross-validation set s is different which causes the problem that offline score increase but online score decrease. Cross-validation sets with and without s tratified sampling are showed in Figure 4.

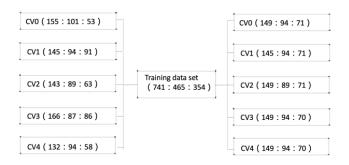


Figure 4: Left side is the cross-validation sets that generated without stratified sampling. The proportion of three class examples is different among 5 cross-validation sets. Right side is the cross-validation sets generated with stratified sampling.

4.3 Model Construction

We totally build eight different models in our project as shown in Table 3.

Table 3: Different models

algorithm	online score
Gradient Boosting Decision Tree (GDBT)	0.02889
Extreme Gradient Boosting (XGB)	0.02834
Random Forest (RF)	0.02732
Extremely Randomized Tree (ET)	0.03001
AdaBoost (Ada)	0.03006
Support Vector Machine (SVM)	0.02649
Shallow Neural Network (NN)	0.02704
K Nearest Neighbors (KNN)	0.02578

We use greedy coordinate descent and grid search to tune para meters. Greedy coordinate means we tune parameters in turn according to their influence to the algorithm.

We use GBDT as an example to describe how do we use these two methods to tune parameters. There are several important para meters in GBDT shown in Table 4. It is impossible to grid search all possible combinations of this seven parameters. After experim ent, we found that sample_weight affects algorithm accuracy most ly. So we will first turn this parameter. Then we use grid search to tune max_depth and min_sample_leaf at same time because they work together to influence algorithm. We then turn min_sample_s plit, max_features in turn. Finally, we grid search learning_rate a

nd n_estimators to obtain parameters. Actually we can switch the order of min_sample_split and min_sample_leaf. They have simil ar function that avoiding overfitting.

Table 4: Parameters in GBDT

Parameter	description	
Sample_weight	Penalty weigh	
Learning_rate		
N_estimators	Tree number	
Max_depth	Maximum depth in each tree	
Max_features	Number of candidate features in each split	
Min_samples_leaf	Minimum number of samples needed to	
	become a leaf node	
Min_sample_split	Minimum number of samples needed to	
	split a node	

Another parameter tuning experience is that don't persist in ch oosing the best parameter in cross-validation sets. Figure 4 is a rea I example when we tune the parameter n_estimators in GBDT. We can obtain best offline F1 value when n_estimators equals 450. However, F1 will decrease dramatically when n_estimators beyon d 450. Therefore, it is actually a boundary point. So we don't have a high confidence to say that this point is good for test data and m aybe this point is already in the decreasing phase for test data. In o ur project, we firstly choose a stable parameter interval with high performance which is [200,450] in this example. We will use the a verage value of the interval which is 325 as the best parameter.

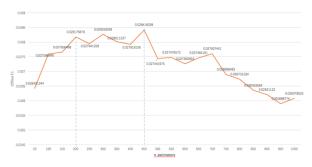


Figure 4: Real parameter tuning example in GBDT.

4.4 Model Ensemble

We discard the SVM, NN and KNN model in ensemble step be cause of the poor accuracy or efficiency. Therefore, we only retain GDBT, XGB, RF, ET and Ada models which are all tree-based e nsemble algorithm interestingly. We believe that only use five bas e learners for ensemble is far from enough. So we come up with s ome methods to extend one algorithm to many models.

Random seed can affect the model construction in a lot of treebased models. For instance, in RF, random seed will affect the can didate feature set for each splitting and the examples after bootstra p sampling in each tree. Accordingly, choosing different random s eed can result in different models.

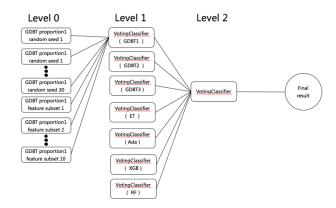


Figure 5: Model ensemble layers

We can also build different models by using different features. GBDT is able to output feature importance based on times one feature is used to split nodes. We give features id according to importance order. Then dividing them into five feature subsets by the way of feature_id %5 which guarantee features quality of each subset. We can also randomly split the features into five subsets. This ten feature subset can be used to build ten different models.

We discovered that different prediction proportions on each lab el categories can achieve similar high Macro F1 result. For GBDT, all the following three prediction proportions can achieve good pe rformance. (2000subsidy: 1500:subsidy: 1000subsidy: 0) = (763 5:2124:634:550), (7808:2117:677:359), (8239:1929:484:309). We can adjust example weight for different classes to obtain the prediction proportion we want.

Through above three extension methods, an algorithm can be e xtended to many different base learners. How do we fuse all these base learners are showed in Figure 5. We use three hierarchy stack ing method for ensemble. In level 0, we use 30 different seeds and 10 feature subsets to generate 40 base learners for a specific algor ithm. Classifiers in level 1 take the output from Level 0 as input a nd use majority vote algorithm to predict. The vote for each base 1 earner is equal because they are all constructed by the same algorithm and have similar accuracy. In level 2, we use a voting classifier to fuse predictions from different kinds of algorithms to generate the final result. In this layer, votes of different algorithms are based on the corresponding accuracy. High accuracy model will obta in the high vote. Votes of different models are showed in figure 6. In the last day of competition, Ensemble helps us turn the table and win the game finally.

algorithm	vote
GDBT1	2
GDBT2	0.5
GDBT3	0.5
XGB	1.5
Ada	1.5
RF	1
ET	1

Figure 6: Votes for different models

CONCLUSIONS

In summary, we introduced the whole process during competiti on: data preprocess, feature engineering, model construction and model ensemble. From our experience, feature engineering is the most important step. Features directly determine the final model a ccuracy. If features are in bad quality, model will become a garba ge in garbage out system. Model ensemble seems like final sprint. However only if your base learners are variant, can you improve a ccuracy a lot through ensemble. Actually, we also try to use Adab oost or GBDT in level 1 or level 2 to fuse models. But these powe rful models will cause overfitting problem because our training da ta is not very large. Accordingly, we choose voting classifier in le vel 1 and level2. Another interesting observation is that tree-based ensemble methods like GDBT, XGB, Ada, RF, ET outperform no n-ensemble methods like SVM, NN, KNN in our project. Therefor e, ensemble can help to reduce the bias and variance at the same ti me like what we have learned in class.

Appendix: Data Set Sample

```
Student ID, Borrow Date, Book Name, ISBN
9708,2014/2/25, "我的英语日记/ (韩)南银英著 (韩)卢炫廷插图", "H315 502" 6956,2013/10/27, "解读联想思维: 联想教父柳传志", "K825.38=76 547"
9076,2014/3/28,"公司法 gong si fa = = Corporation law / 范健, 王建文著 eng"
 StuId, ConsumeType, Location, ConsumePurpose, ConsumeTime, Amount, Balance
1006, "POS消费", "地点551", "淋浴", "2013/09/01 00:00:32", "0.5", "124.9" 1406, "POS消费", "地点78", "其他", "2013/09/01 00:00:40", "0.6", "373.82" 13554, "POS消费", "地点6", "淋浴", "2013/09/01 00:00:57", "0.5", "522.37"
Student ID, Subsidy Category>
10,0
28,1000
64,1500
650,2000
Student ID, Faculty, GPA Rank
0,9,1
1,9,2
8.6.1565
9,6,1570
Student id, Door, Timestamp
3684,"5","2013/09/01 08:42:50"
7434,"5","2013/09/01 08:50:08"
8000,"进门2","2014/03/31 18:20:31"
5332,"小门","2014/04/03 20:11:06"
7397,"出门4","2014/09/04 16:50:51"
Student ID, Timestamp, Direction(Oenter, 1exit)
13126,"2014/01/21 03:31:11","1"
9228,"2014/01/21 10:28:23","0"
```

REFERENCES

- [1] Pedregosa, Fabian, et al. "Scikit-learn: Machine learning in Python." Journal of Machine Learning Research 12.Oct (2011): 2825-2830.
- [2] KAGGLE ENSEMBLING GUIDE (http://mlwave.com/kaggle-ensembling-
- [3] Dietterich, Thomas G. "Ensemble methods in machine learning." International workshop on multiple classifier systems. Springer Berlin Heidelberg, 2000.
- [4] de Abril, Ildefons Magrans, and Masashi Sugiyama. "Winning the kaggle algorithmic trading challenge with the composition of many models and feature engineering." IEICE TRANSACTIONS on Information and Systems 96.3 (2013): 742-745.
- [5] Taieb, Souhaib Ben, and Rob J. Hyndman. "A gradient boosting approach to the Kaggle load forecasting competition." International Journal of Forecasting 30.2 (2014): 382-394.
- [6] Puurula, Antti, Jesse Read, and Albert Bifet. "Kaggle LSHTC4 winning solution." arXiv preprint arXiv:1405.0546 (2014).