Umple’s code combines all three classes by using the generalization arrows as well as the “has-a” relationship revealed by the ‘1’ or the ‘\*’ in the UMPLE code. In the original code, there were three separate classes with specific methods. The UMPLE code doesn’t have any methods; however it catches runtime exceptions and gives an automated response based on the variable names, which have also been modified.

This plugin is easy to navigate and edit. However, the design of the plugin is very stunted and provides a very simple UML (not visually appealing). Also the UML code that the plugin outputs will not successfully run because it is nothing more than an outline. UMPLE code is a good starting point when building a multi-class project but can only be used like Wikipedia, as a starting point.