

# Elementary Mathematical functions

MATLAB has several built-in functions, such as square root, sine, cosine, exponential, etc., functions.

# Elementary math functions.

Type “help elfun” (elementary math functions) in the Command window

<b>round</b> (x)	Rounds x to the nearest integer
<b>floor</b> (x)	Rounds x down to nearest integer
<b>ceil</b> (x)	Rounds x up to nearest integer
<b>rem</b> (y,x)	Remainder after dividing y by x (eg: remainder of 17/3 is 2)
<b>sign</b> (x)	Returns -1 if x; returns 0 if x=0; returns 1 if x>0.
<b>rand</b> or <b>rand</b> (1)	Generates a random number between 0 and 1
<b>exp</b> (x)	Exponential function $e^x$
<b>log</b> (x)	Natural logarithm function, $y=\ln x$ (where $e^y=x$ )
<b>sqrt</b> (x)	Square root function,
<b>abs</b> (x)	Absolute value function,
<b>sin</b> (x)	sine function $\sin x$
<b>cos</b> (x)	cos function $\cos x$
<b>tan</b> (x)	tan function $\tan x$

# Data analysis and statistics functions

- `[val idx]=max(X)` - returns **maximum** value and its **index** from a vector.
- If `X` is a matrix, a row vector containing the maximum element from each column is returned.
- `>> x = [1, 5, 3; 2, 4, 6]; y = [10,2,4; 1, 8, 7];`
- `>> max(x,y)` - Each element in the resulting matrix contains the maximum value from the corresponding positions in `x` and `y`.
- Similarly for **min()** function.

# Data analysis and statistics functions

- **mean**(x)- Computes the mean value (or average value) of a vector x
- **median**(x) -Finds the median of the elements of a vector x
- **mode**(x)- Finds the value that occurs most often in an array
- **std**(x) Computes the standard deviation of the values in a vector x
- **var**(x) Calculates the variance of the data in x

# Sorting functions

- **sort**(x) -Sorts the elements of a vector x into ascending order
- **sort**(x,'**descend**')- Sorts the elements in descending order (column wise for matrix)
- **sortrows**(x) -Sorts the rows in a matrix in ascending order based on the values in the first column, and keeps each row intact
- **sortrows**(x,n) - Sorts the rows in a matrix on the basis of the values in column n

## Convert Complex Number from Rectangular Form to Polar (Trigonometric) Form

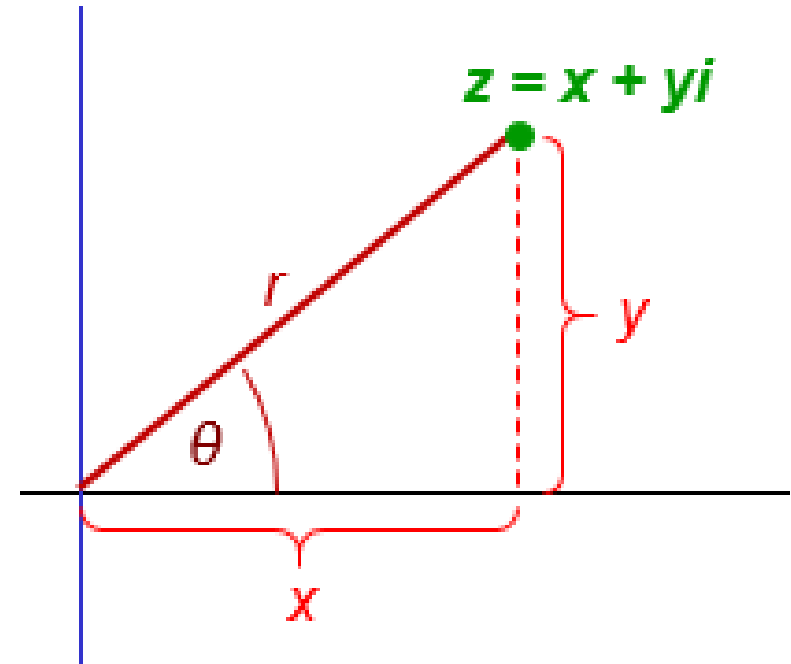
$$z = x + yi \text{ (rectangular form)}$$

$$r = |z| = \sqrt{x^2 + y^2}$$

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = r(\cos \theta + i \sin \theta) \text{ (polar form)}$$



# Complex numbers

Function	Description	Example
<b>i,j</b>	Imaginary unit. As the basic imaginary unit $\text{SQRT}(-1)$ , i and j are used to enter complex numbers. For example, the expressions $3+2i$ , $3+2*i$ , $3+2j$ , $3+2*j$ and $3+2*\text{sqrt}(-1)$ all have the same value.	<pre>&gt;&gt;z=2+4i &gt;&gt;z=2+4j</pre>
<b>abs</b>	$\text{abs}(x)$ is the absolute value of the elements of x. When x is complex, $\text{abs}(x)$ is the complex modulus (magnitude) of the elements of X.	<pre>&gt;&gt;z=2+4i &gt;&gt;abs(z)</pre>
<b>angle</b>	Phase angle. $\text{angle}(z)$ returns the phase angles, in radians	<pre>&gt;&gt;z=2+4i &gt;&gt;angle(z)</pre>
<b>imag</b>	Complex imaginary part. $\text{imag}(z)$ is the imaginary part of z.	<pre>&gt;&gt;z=2+4i &gt;&gt;b=imag(z)</pre>
<b>real</b>	Complex real part. $\text{real}(z)$ is the real part of z.	<pre>&gt;&gt;z=2+4i &gt;&gt;a=real(z)</pre>
<b>conj</b>	Complex conjugate. $\text{conj}(x)$ is the complex conjugate of x.	<pre>&gt;&gt;z=2+4i &gt;&gt;z_con=conj(z)</pre>
<b>complex</b>	Construct complex result from real and imaginary parts. $c = \text{complex}(a,b)$ returns the complex result $A + Bi$	<pre>&gt;&gt;a=2; &gt;&gt;b=3; &gt;&gt;z=complex(a,b)</pre>

# Discrete mathematics

- **factor**(x) - Finds the prime factors of x.
- **gcd**(x,y) Finds the greatest common denominator of x and y.
- **lcm**(x,y) Finds the least common multiple of x and y.
- **rats**(x) Represents x as a fraction (1.5 as  $\frac{1}{2}$  )



# Discrete mathematics

- **factorial**(x) Finds the value of x factorial (x!).
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- **nchoosek**(n,k) Finds the number of possible combinations of k items from a group of n items.
- **primes**(x) Finds all the prime numbers less than x.
- **isprime**(x) Checks to see if x is a prime number. If it is, the function returns 1; if not, it returns 0.