

Bounded buffer problem - Try 1

```
int n = 0;  semaphore s = 1;  semaphore delay = 0;
```

```
void producer()
{
    while (true) {
        produce();
        wait(s);
        append();
        n++;
        if (n==1) {
            signal(delay);
        }
        signal(s);
    }
}
```

```
void consumer()
{
    wait(delay);
    while(true) {
        wait(s);
        take();
        n--;
        signal(s);
        consume();
        if (n==0) {
            wait(delay);
        }
    }
}
```

Bounded buffer problem - Try 2

```
int n = 0;  semaphore s = 1;  semaphore delay = 0;
```

```
void producer()
{
    while (true) {
        produce();
        wait(s);
        append();
        n++;
        if (n==1) {
            signal(delay);
        }
        signal(s);
    }
}
```

```
void consumer()
{
    wait(delay);
    while(true) {
        wait(s);
        take();
        n--;
        consume();
        if (n==0) {
            wait(delay);
        }
        signal(s);
    }
}
```

Bounded buffer problem - Try 3

```
int n = 0;  semaphore s = 1;  semaphore delay = 0;
```

```
void producer()
{
    while (true) {
        produce();
        wait(s);
        append();
        n++;
        if (n==1) {
            signal(delay);
        }
        signal(s);
    }
}
```

```
void consumer()
{
    int m;
    wait(delay);
    while(true) {
        wait(s);
        take();
        n--;
        m = n;
        signal(s);
        consume();
        if (m==0) wait(delay);
    }
}
```