

CISC/CMPE 327 Software Quality Assurance

Queen's University, 2019-fall

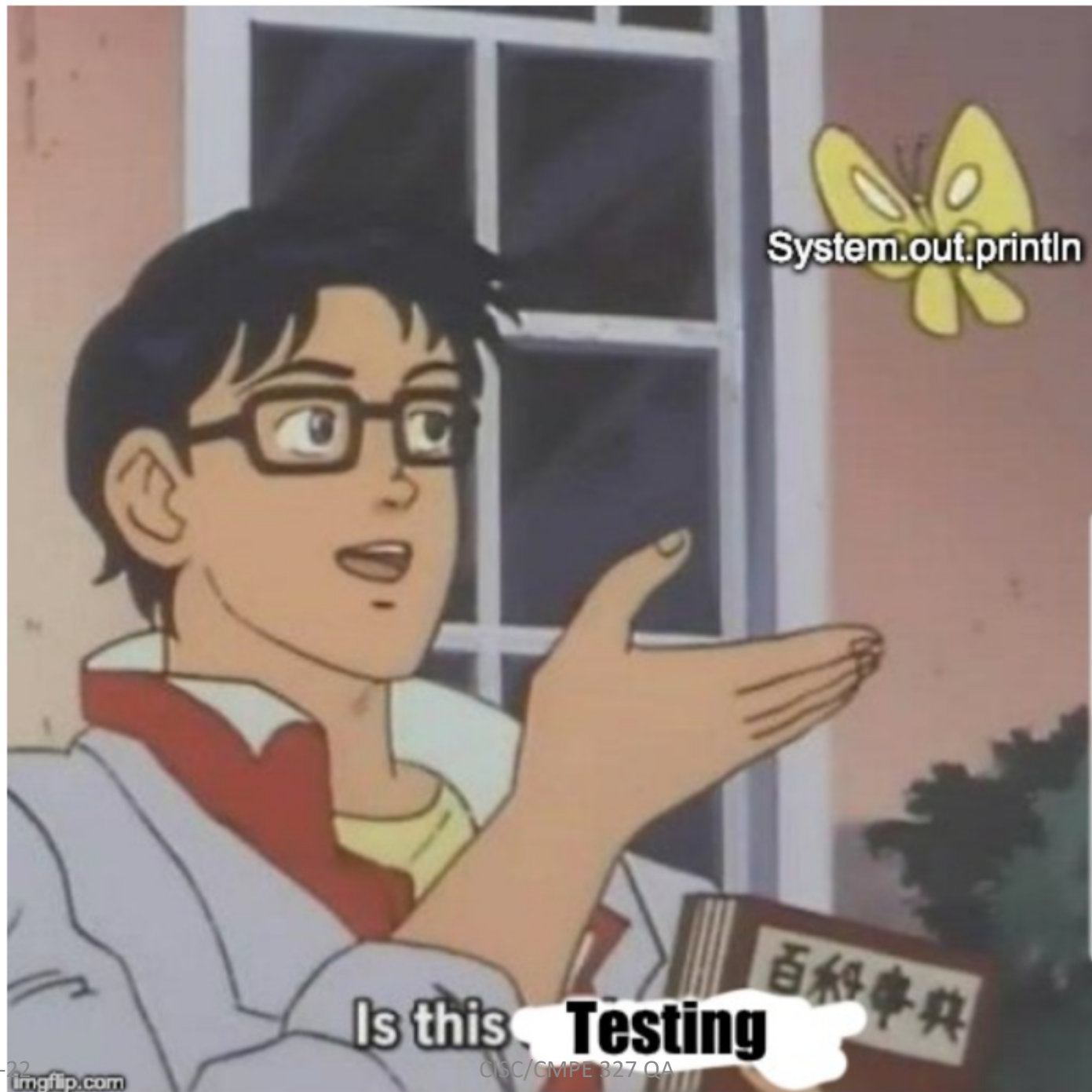
Part II-1 Systematic Testing

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Introduction to Systematic Testing

- Outline

- Today we begin a thorough look at software testing
- Definitions: What is software testing?
- Levels of specifications
- Levels of testing:
unit, integration, system, acceptance
- Types of testings



What is Testing?

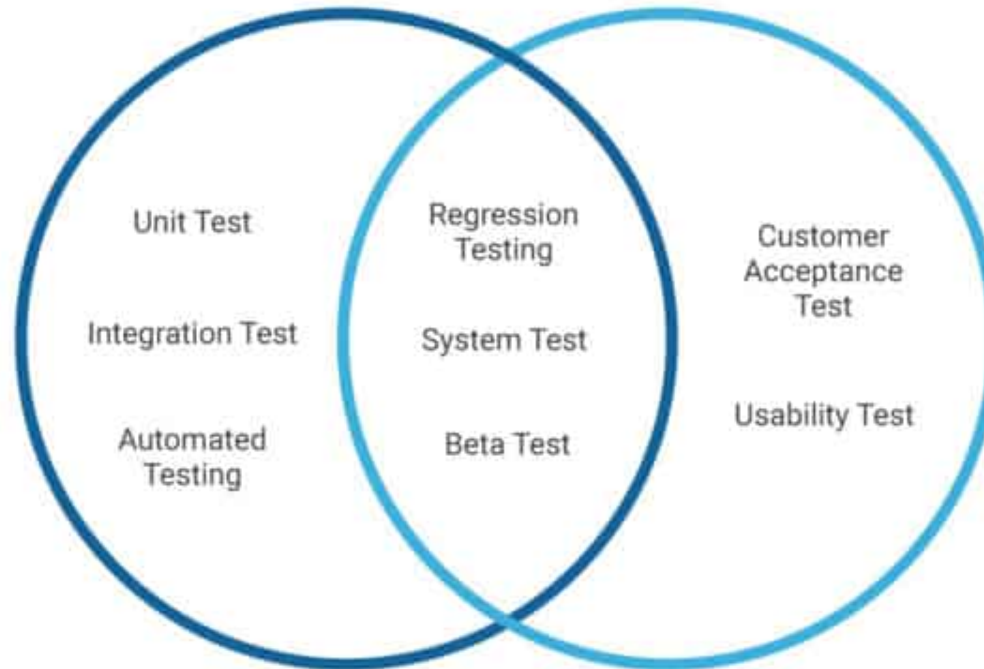
- Testing is the process of executing software in a **controlled** manner to answer a question:
 - "**Does the software behave as specified?**"
- Specification
- Properties
- Testing is often associated with the words **validation** and **verification**

Verification vs. Validation

- Verification
 - Given a specification
 - Answers the question "are we doing the job right?"
- Validation
 - Answers the question "are we doing the right job?"

VERIFICATION

Am I building
the product right?



VALIDATION

Am I building the
right product?

Testing vs. Debugging

- Debugging is not Testing
 - Debugging -> analyzing and locating bugs [when something wrong]
 - Testing -> methodically searching for and exposing bugs

Debugging -> supports testing but cannot replace it

What is Systematic Testing?

- An explicit discipline or procedure (a **system**) for
 - choosing and creating test cases
 - executing the tests and documenting the results
 - evaluating the results, possibly **automatically**
 - deciding when we are done (enough testing)

What is Systematic Testing?

- Testing is at best complete
 - impossible to ever test completely
- Chooses a particular **point of view** and tests only from that point of view (the test **criterion**)
 - e.g., test only that every decision (**if statement**) can be executed either way

Levels of Specification

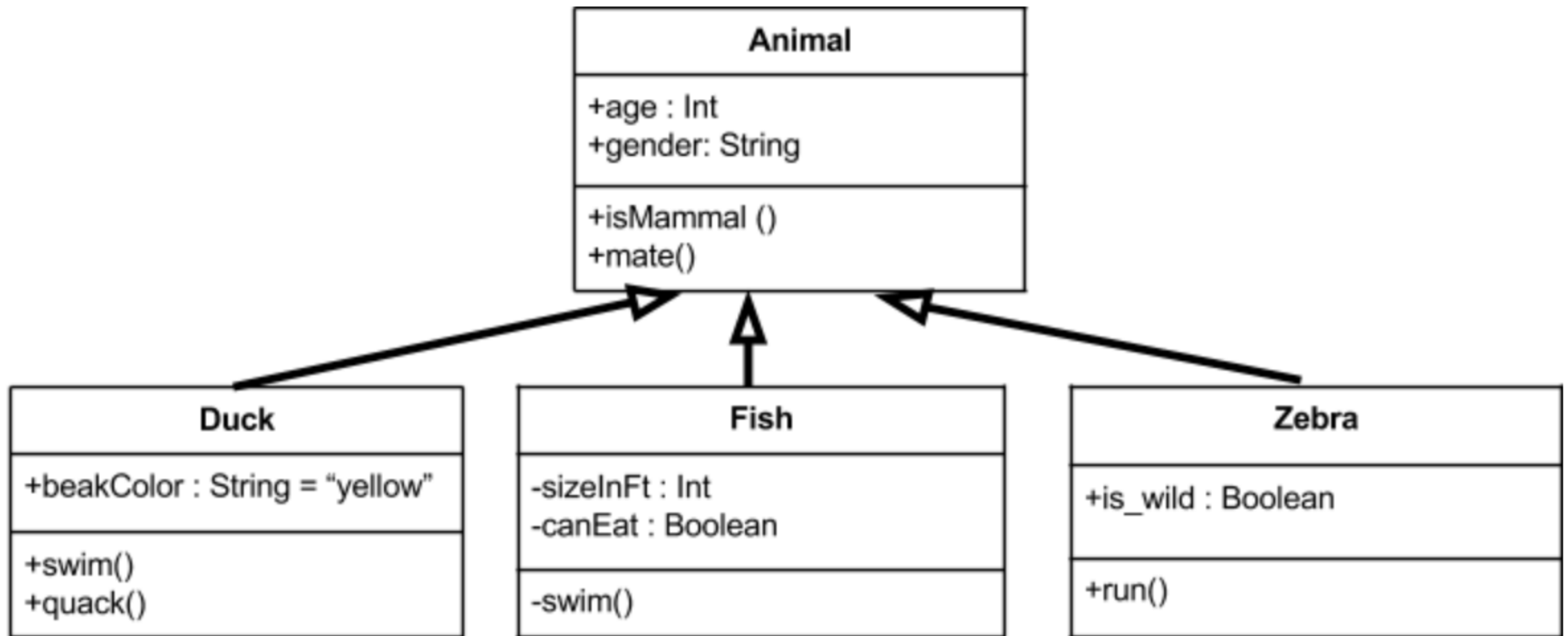
- Three Levels
 1. Functional specifications (or requirements)
 2. Design specifications
 3. Detailed design specifications

Levels of Specification

- 1) **Functional specifications (requirements)**
 - Precise description of the required behaviour (functionality) of the system
 - **What the software should do**, not how it should do it
 - Click "Exit" -> "Save" dialog if "has not been saved" -> otherwise "exit"

Levels of Specification

- 2) **Design specifications**
 - Describe the **architecture** of the design to implement the functional specification
 - Describe the **components** of the software and how they are to relate to one another



Levels of Specification

- 3) Detailed design specifications
 - How to do (code)?
 - component of the architecture
 - individual code units,
 - Data Structure?
 - Data Storage?
 - Algorithms?
 - Input and expected outputs?
 - Invalid inputs?

Levels of Testing

- Corresponding Test Levels
 - 3) **Unit** testing addresses the **verification** that individual components of the architecture meet their **detailed design** specification

```

1  import org.junit.*;
2  public class WriteAUnitTest {
3      // JUnit calls this method one time before all tests
4      @BeforeClass
5      public static void setUp() {
6          // Place code here for any set up required prior to tests
7      }
8      @AfterClass
9      public static void finished() {
10         // Place code here for any clean up that should be done after tests are finished
11     }
12     @Test
13     public void testFirstName() {
14         Person p=new Person();
15         p.setFirstName("Stephen");
16         Assert.assertEquals("Stephen", p.getFirstName());
17     }
18     @Test
19     public void testLastName() {
20         Person p=new Person();
21         Assert.assertNotNull(p.getLastName());
22     }
23 }

```


Levels of Testing

- Corresponding Test Levels
 - 2) **Integration** testing (a.k.a. **component** testing) **verifies** that the groups of units corresponding to architectural elements of the **design** specification can be integrated to work as a whole

Unit test vs. Integration test



Levels of Testing

- Corresponding Test Levels
 - 1) **System** testing
 - **verifies** that the complete product meets the **functional** specification
 - 0) **Acceptance** testing
 - **validate** that
 - the software meets their real intentions
 - meet whatever functionally specified
 - **accept** the result

build

passing

coverage

100%

When she says those four
special words

Using Tests

- Evaluating Tests

- Apply test
- Evaluate test results
- **FAILED!**

- a) the **tests are wrong:**

- UPDATE** tests

- b) the **software is wrong:**

- FIX bugs

- Back to Step 1 until



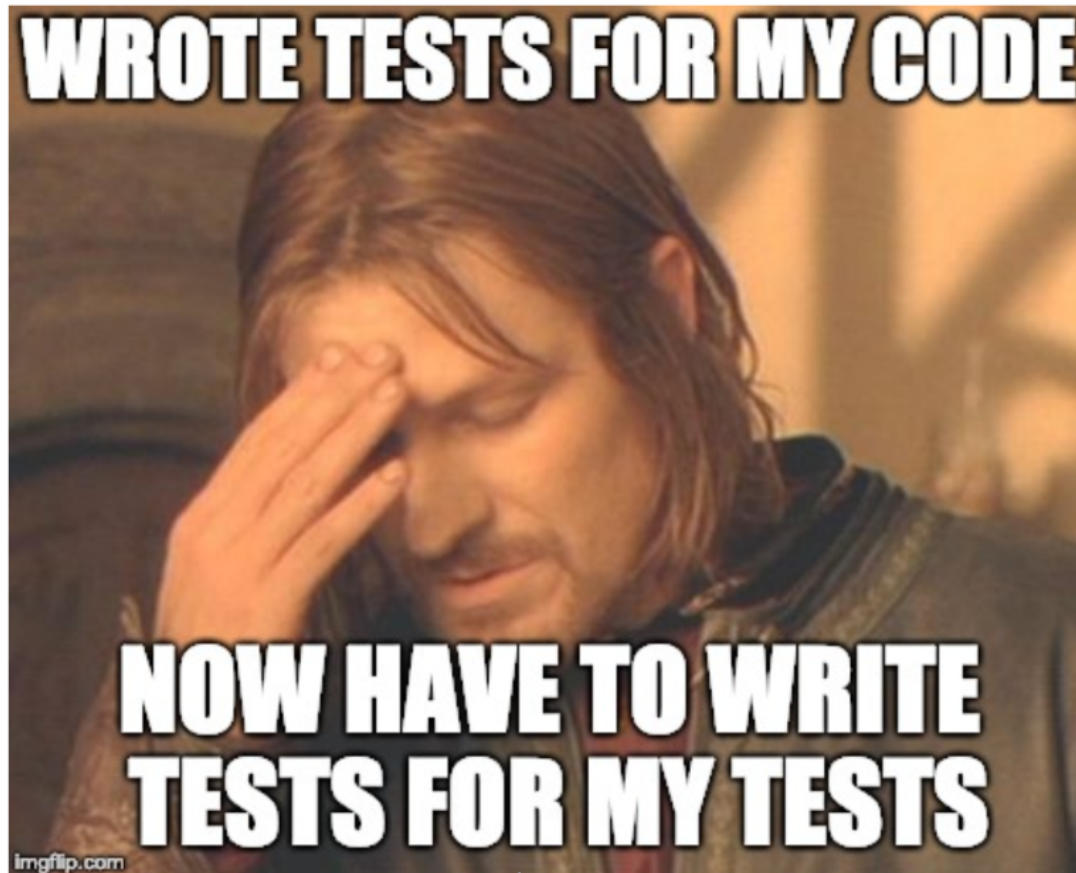
build passing

Test Evolution

- Tests Don't Die!
 - Testing does **not** end when the software is accepted by the customer
 - **Repeated, modified and extended**
 - Continuously monitoring the failed parts when adding new features.
 - **NEED Maintenance & Automation**

BUT!

- Test Adequacy

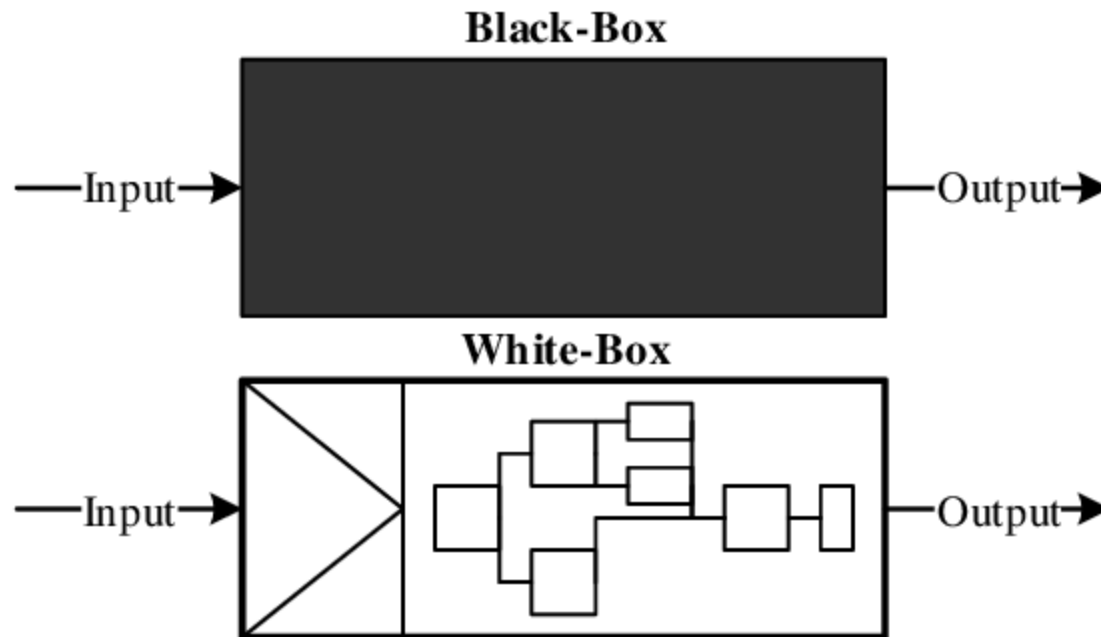


Testing in the Life Cycle

- Kinds of Tests
 - Back box vs. White Box
 - Regression Test
 - Failure Test

Testing in the Life Cycle

- **Black box** testing methods are based on the software's **specifications**
- **White box** (or **glass box**) testing methods are based on the software's **code**

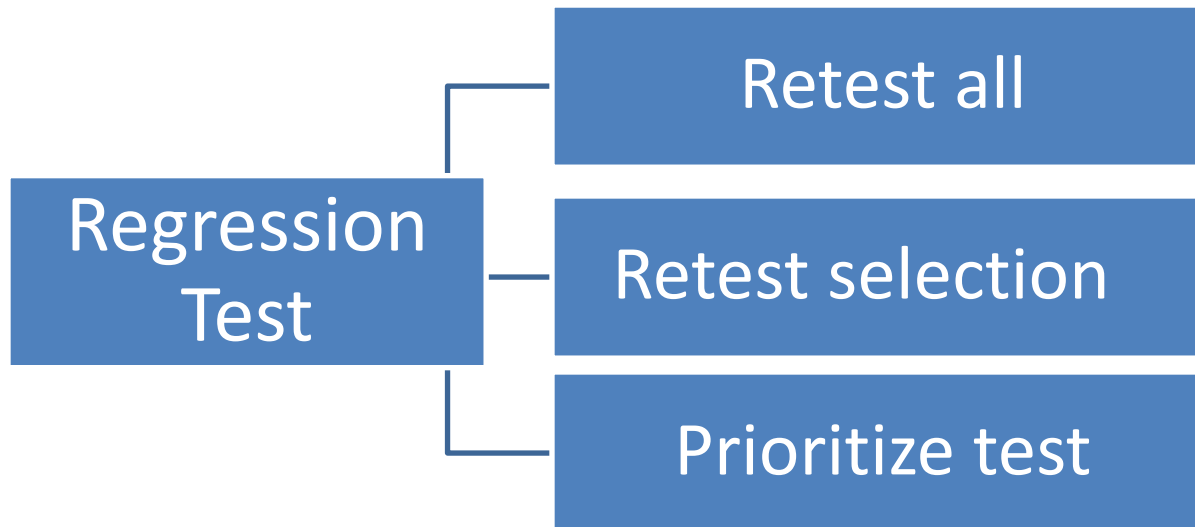


-ility Testing

- System **characteristics** for quality or testing
 - **Capability:**
 - The required functions?
 - **Reliability:**
 - Resist failure in all required situations?
 - **Usability:**
 - Easy to use?
 - **Performance:**
 - Fast? Responsive? Scalable?
 - **Security:**
 - secure?

Regression Test

- Codebase changed?
 - re-running functional and non-functional tests



Regression Test



- Millions of test case...
- Frequent update
- Cost? \$\$\$
- Maintenance?



Testing in the Life Cycle

- **Failure Tests**
 - Test known/discovered/fixed failures
 - Known observed inputs -> caused the past failures

Test Design (A2)

- Design of Tests

- A difficult and tricky engineering problem

- A set of stages

- High level test -> detailed test procedures

- Typical test design stages are:

- test strategy

- test planning

- test case design

- test procedure

Test Strategy (A2)

- Test Strategy
 - the overall approach to testing
 - Levels of testing?
 - Methods?
 - Techniques?
 - Tools?
 - Standards?
 - ...
- overall quality plan, by PM, driven by business
- static

Test Plans (A2)

- Test Plans

- how the test strategy will be carried out

- the **items** to be tested
 - the **level** they will be tested at
 - the **order** they will be tested in
 - the test **environment**
 - Responsibility?
 - Coverage?

- project-wide, or procedure-wise

- By Test Lead or Test Manager

I heard you want to be a web developer



Here are a few devices to test your site

Test Case Design (A2)

- Test Case Design
 - a set of **test cases** for each item to be tested at each level
 - Each test case specifies
 - **how** the implementation is to be tested
 - how we will **know** if the test is **successful**
 - Input -> action[s]/event[s] -> expected response

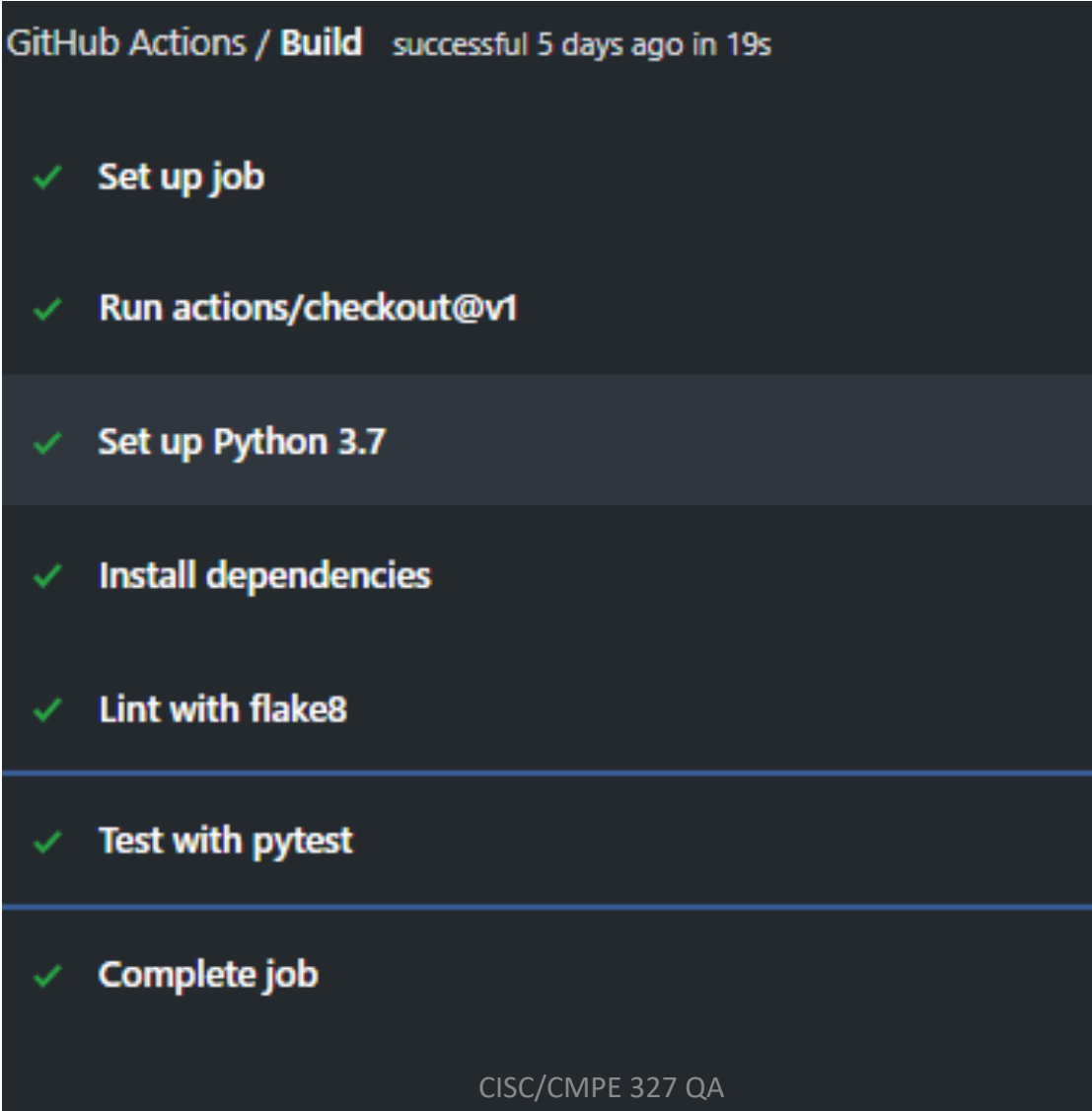
Test Case Design (A2)

- Test Case Design (continued)
 - positive testing (should do)
 - negative testing (shouldn't do)
 - separately by level: unit, integration, system, and acceptance

Test Procedures (A2)

- Test Procedures
 - the **process** for conducting test cases
 - For each level
 - the **process** for **running** and **evaluating** the test cases
 - test **harnesses** (run part of the system)
 - test **scripts**
 - testing **tools (frameworks)**
 - **GitHub Actions**

GitHub Actions (A2)



GitHub Actions / **Build** successful 5 days ago in 19s

- ✓ Set up job
- ✓ Run actions/checkout@v1
- ✓ Set up Python 3.7
- ✓ Install dependencies
- ✓ Lint with flake8
- ✓ Test with pytest
- ✓ Complete job

Test Reports (A2)

- Documenting Test Results
 - Output of test execution **results file**,
 - Summarized in a readable **report**
 - **Concise**, easy to read, and to clearly point out failures
 - A **standardized** form
 - With tools/framework
 - `pytest xxxx --junitxml="result.xml"`
 - There is an HTML option

Summary

- Introduction to Testing
 - Testing addresses primarily the **verification** that software meets its specifications
 - Without some kind of **specification**, we cannot test
 - Testing is done at several **levels**, corresponding to the levels of functional, design, and detailed specifications in reverse order
 - Testing is not finished at acceptance, it remains for the **life** of the software system

Summary

- Introduction to Testing
 - Testing is not just a one time task, it is a **continuous process** that lasts throughout the software life cycle
 - Effective testing requires careful **engineering**, similar and parallel to the process for design and implementation of the software itself
 - An overall test **strategy** drives test **plans**, test **case design**, and test **procedures** for a project