## **C-String Functions**

rite two C-string functions "from scratch". Do not use any functions from the standard library, and you cannot use the C++ string class. Read through, and follow the instructions below.

## 1. The reverse Function

This function reverses (in place) a C-style character string s. You must use pointers and the increment and decrement operators only.

- You may not use any library functions.
- You may not allocate any other array storage
- You may not use pointer arithmetic (that is p + n)
- You may not use array notation in your function.

In other words, there will be no **int** variables or literals in your function: only pointers along with assignment, comparison, pointer subtraction, ++ and/or --; you may use:

- a temporary **char** variable to exchange the elements of the string
- a temporary pointer.

If you get stuck, please ask questions on Piazza.

## 2. The findStr Function

Implement your version of the standard C-library function **strstr()**. So that it doesn't conflict with the names in the standard library, use **findStr()**.

```
1 | const char * findStr(const char *s1, const char *s2);
```

The findStr prototype.

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## The function:

- finds the first occurrence of the entire string s2 inside the string s1
- returns a pointer to the first occurrence.
- If no match is found, then return the C++ nullptr.
- If s2 points to a string of zero length, then return s1.

Here are some examples:

```
findStr("cowtown", "ow"); // returns &s1[1]
findStr("cowtown", "own"); // returns &s1[4]
findStr("cowtown", "two"); // returns nullptr
```

Using the findStr function.

You may use pointer notation or array notation. However, do not use any functions from the standard library. That includes strlen() or the C++ string class.

When you add that and make test, all of the tests should pass.

Be sure to **make submit** to turn in your code for credit **before the deadline**. As always, if you run into problems, bring your questions to Piazza or come to my office hour.